



A Turbo Introduction to Overpass

Minh Nguyễn
State of the Map U.S. 2019

Edit

History

Export

Where is this?

Go



Map

Standard

Cycle

Trails

Humanitarian

Enable the map

Map

Map

Public

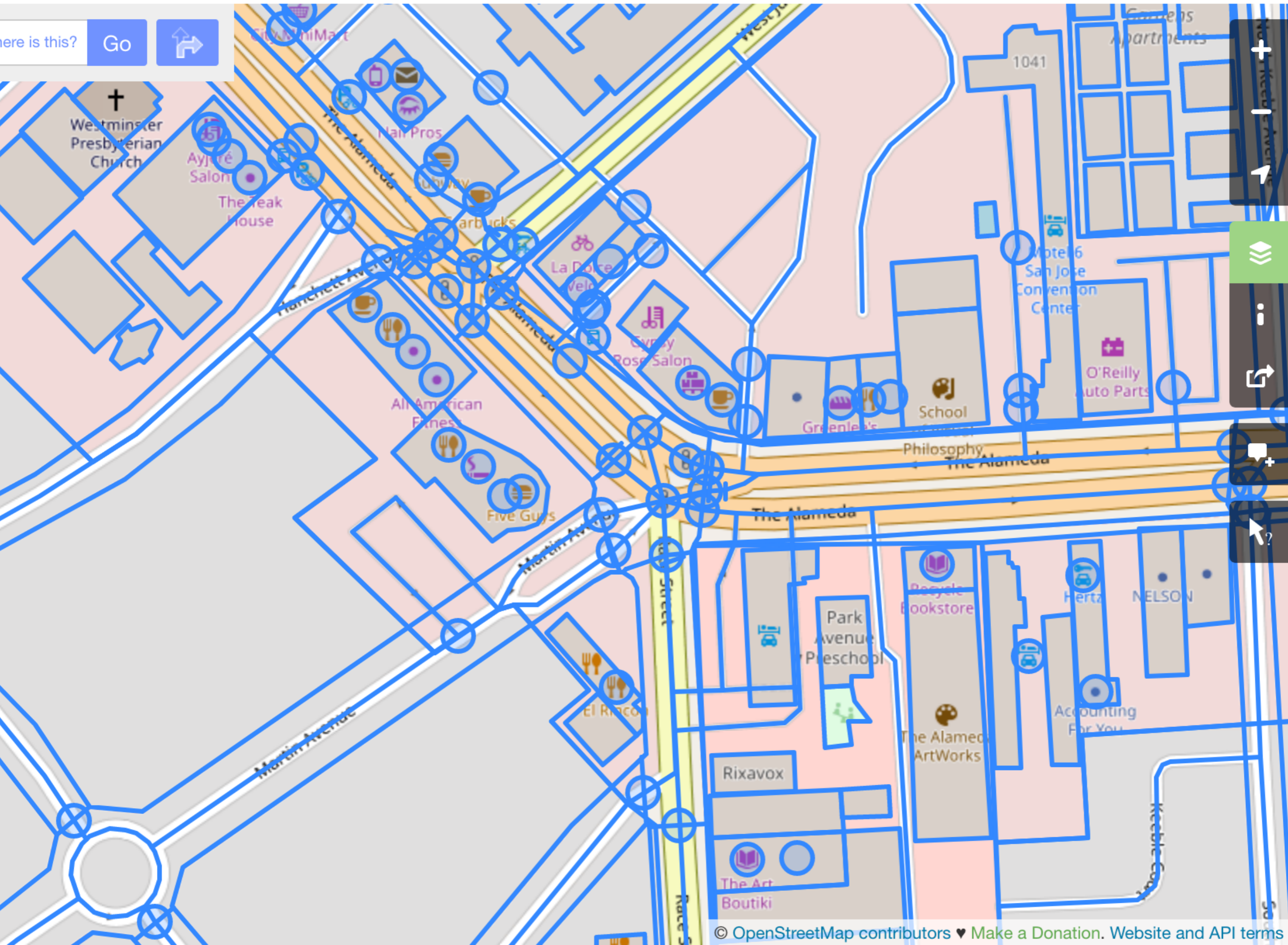
Edit

History

Export

Where is this?

Go



Map

Standard

Cycle

Traffic

Humanitarian

Enable

the m

M

M

P

Connecticut	[.osm.pbf]	(27.4 MB)	[.shp.zip]	[.osm.bz2]
Delaware	[.osm.pbf]	(10.5 MB)	[.shp.zip]	[.osm.bz2]
District of Columbia	[.osm.pbf]	(15.8 MB)	[.shp.zip]	[.osm.bz2]
Florida	[.osm.pbf]	(220 MB)	[.shp.zip]	[.osm.bz2]
Georgia (US State)	[.osm.pbf]	(175 MB)	[.shp.zip]	[.osm.bz2]
Hawaii	[.osm.pbf]	(11.9 MB)	[.shp.zip]	[.osm.bz2]
Idaho	[.osm.pbf]	(62 MB)	[.shp.zip]	[.osm.bz2]
Illinois	[.osm.pbf]	(166 MB)	[.shp.zip]	[.osm.bz2]
Indiana	[.osm.pbf]	(69 MB)	[.shp.zip]	[.osm.bz2]
Iowa	[.osm.pbf]	(84 MB)	[.shp.zip]	[.osm.bz2]
Kansas	[.osm.pbf]	(58 MB)	[.shp.zip]	[.osm.bz2]
Kentucky	[.osm.pbf]	(104 MB)	[.shp.zip]	[.osm.bz2]
Louisiana	[.osm.pbf]	(99 MB)	[.shp.zip]	[.osm.bz2]
Maine	[.osm.pbf]	(43.8 MB)	[.shp.zip]	[.osm.bz2]
Maryland	[.osm.pbf]	(132 MB)	[.shp.zip]	[.osm.bz2]
Massachusetts	[.osm.pbf]	(235 MB)	[.shp.zip]	[.osm.bz2]
Michigan	[.osm.pbf]	(128 MB)	[.shp.zip]	[.osm.bz2]
Minnesota	[.osm.pbf]	(169 MB)	[.shp.zip]	[.osm.bz2]
Mississippi	[.osm.pbf]	(68 MB)	[.shp.zip]	[.osm.bz2]

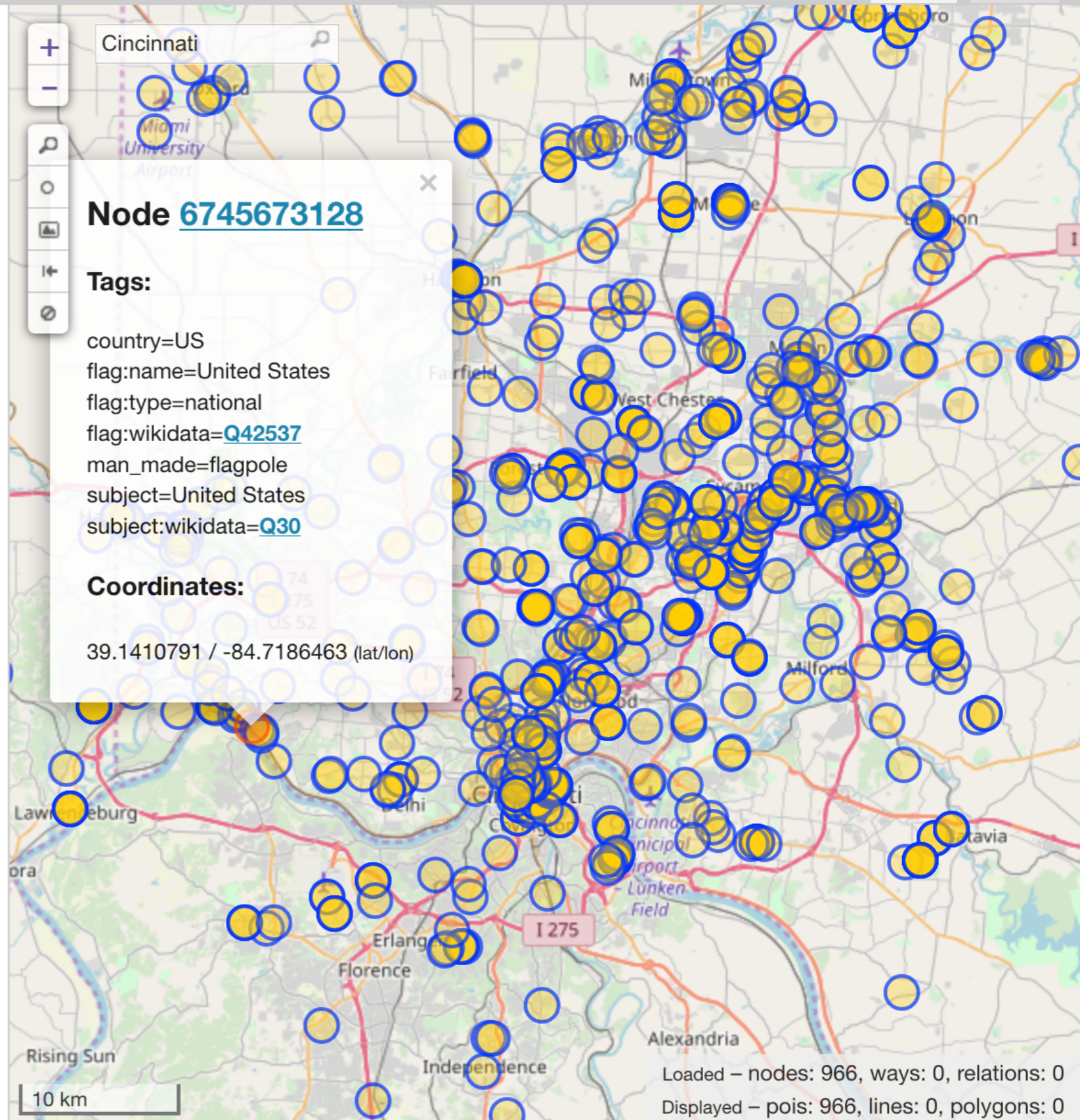
Overpass API Query Form

```
[out:json][timeout:25];  
(  
  way[~"turn"~".*"](user:"Minh Nguyen");  
);  
out body;  
>  
out skel qt;
```

Query


Overpass API Convert Form

```
1 /*
2 This has been generated by the overpass-
3 turbo wizard.
4 The original search was:
5 "man_made=flagpole and type:node and
6 user:"Minh Nguyen""
7 */
8 [out:json][timeout:25];
9 // gather results
10 (
11 // query part for: "man_made=flagpole
12 and user:"Minh Nguyen""
13 node["man_made"="flagpole"] (user:"Minh
14 Nguyen") ({{bbox}});
15 );
16 // print results
17 out body;
18 >;
19 out skel qt;
```



Loaded – nodes: 966, ways: 0, relations: 0
Displayed – pois: 966, lines: 0, polygons: 0
© OSM contributors, ODbL

overpass-turbo.eu



Wizard Queries

Run

Share

Export

Wizard

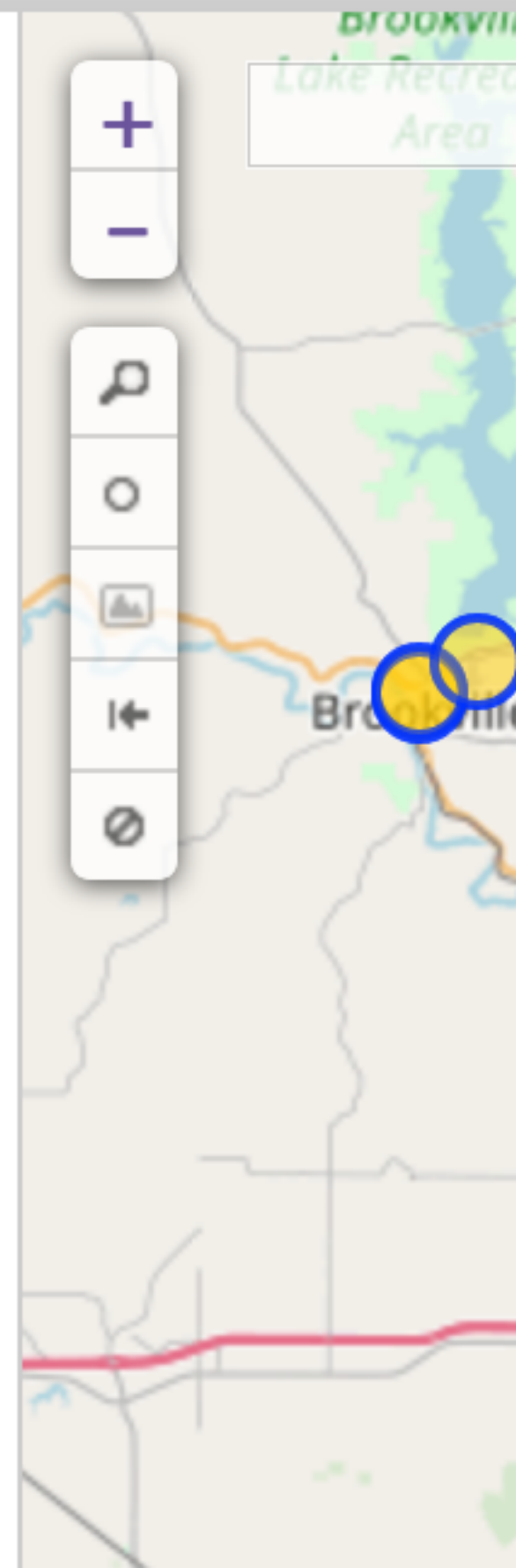
Save

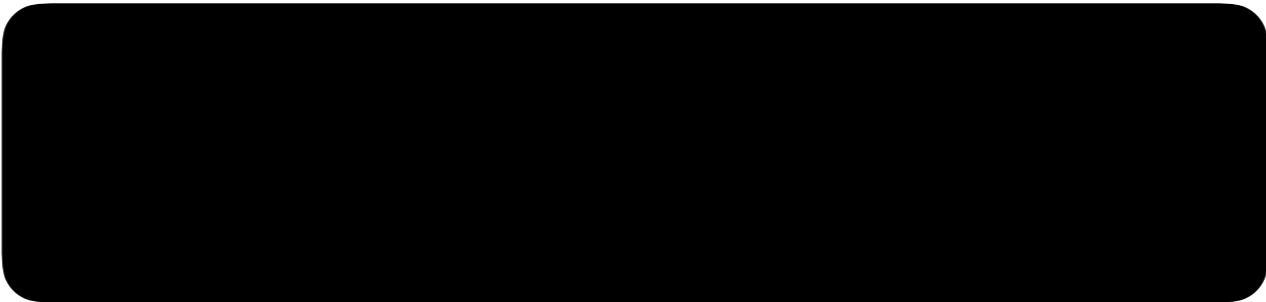
Load

Logout

Settings

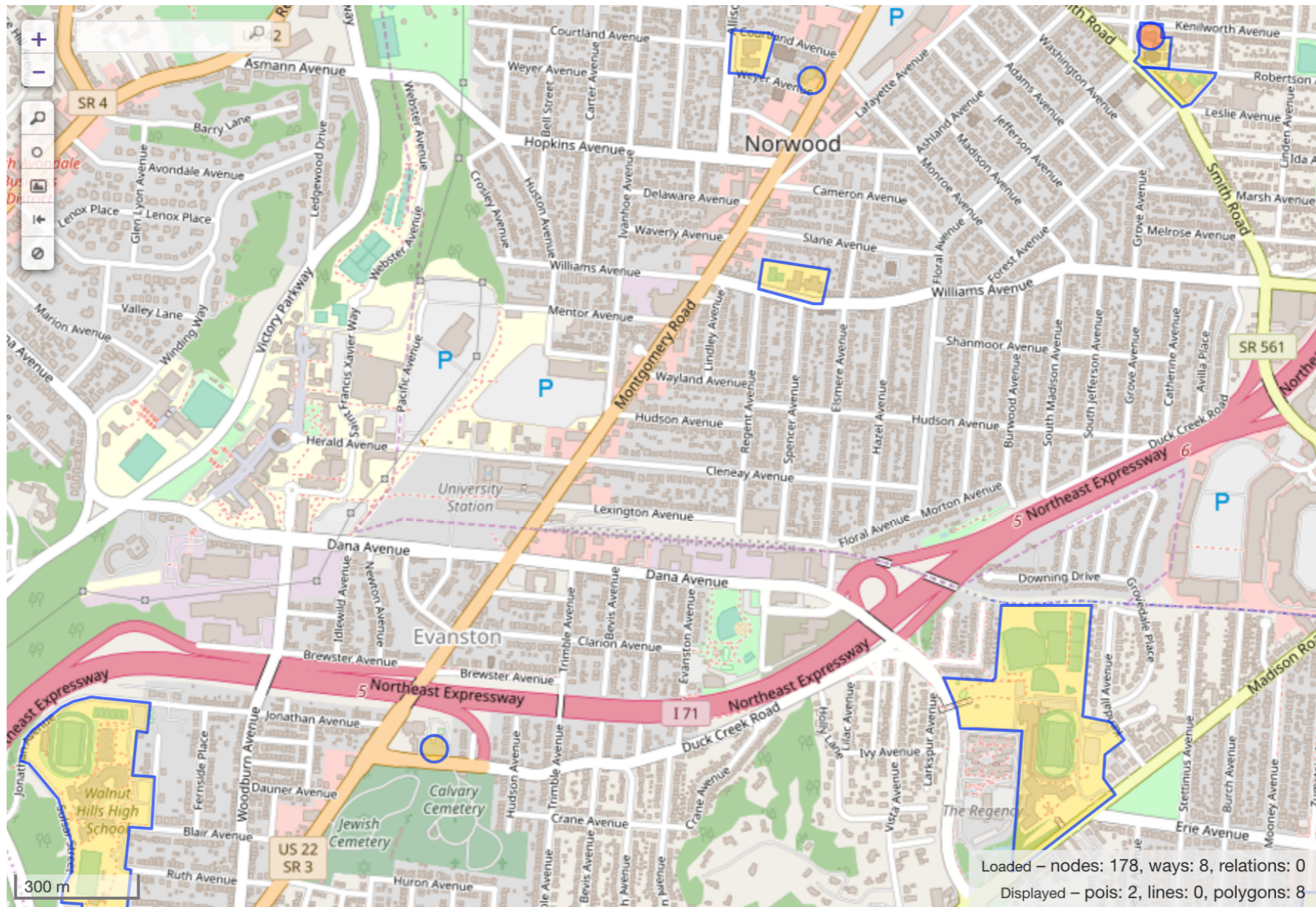
```
1  /*
2  This has been generated by the overpass-
3  turbo wizard.
4  The original search was:
5  "traffic_calming=bump and type:node and
6  user:"Minh Nguyen" global"
7  */
8  [out:json][timeout:50];
9  // gather results
10 (
11   // query part for: "traffic_calming=bump
12   and user:"Minh Nguyen""
13   node["traffic_calming"="bump" ]
14   (user:"Minh Nguyen");
15 );
16 // print results
17 out body;
18 >;
19 out skel qt;
```



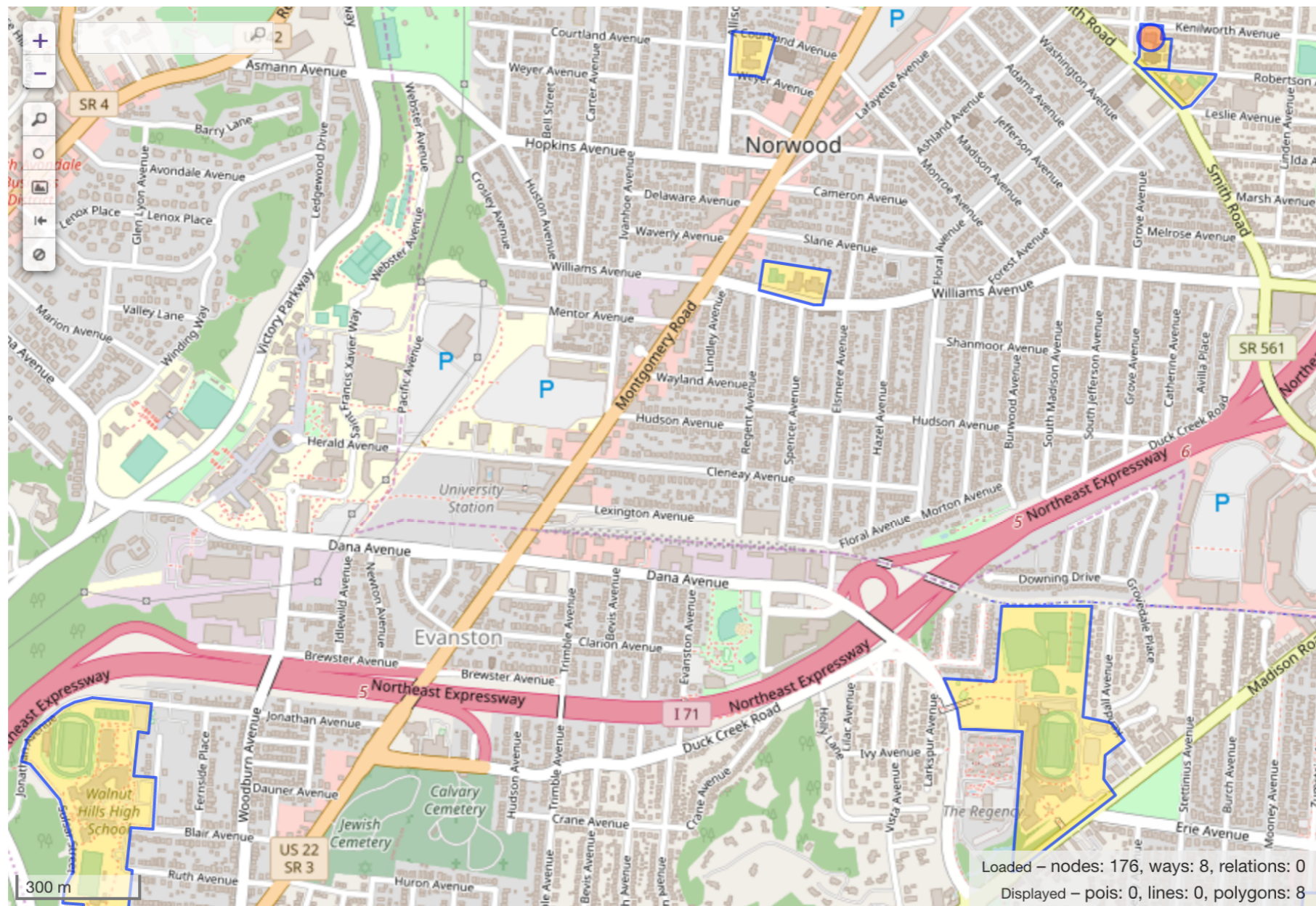
A long, horizontal search bar with rounded ends and a light gray border. A magnifying glass icon is located at the left end of the bar.

Search

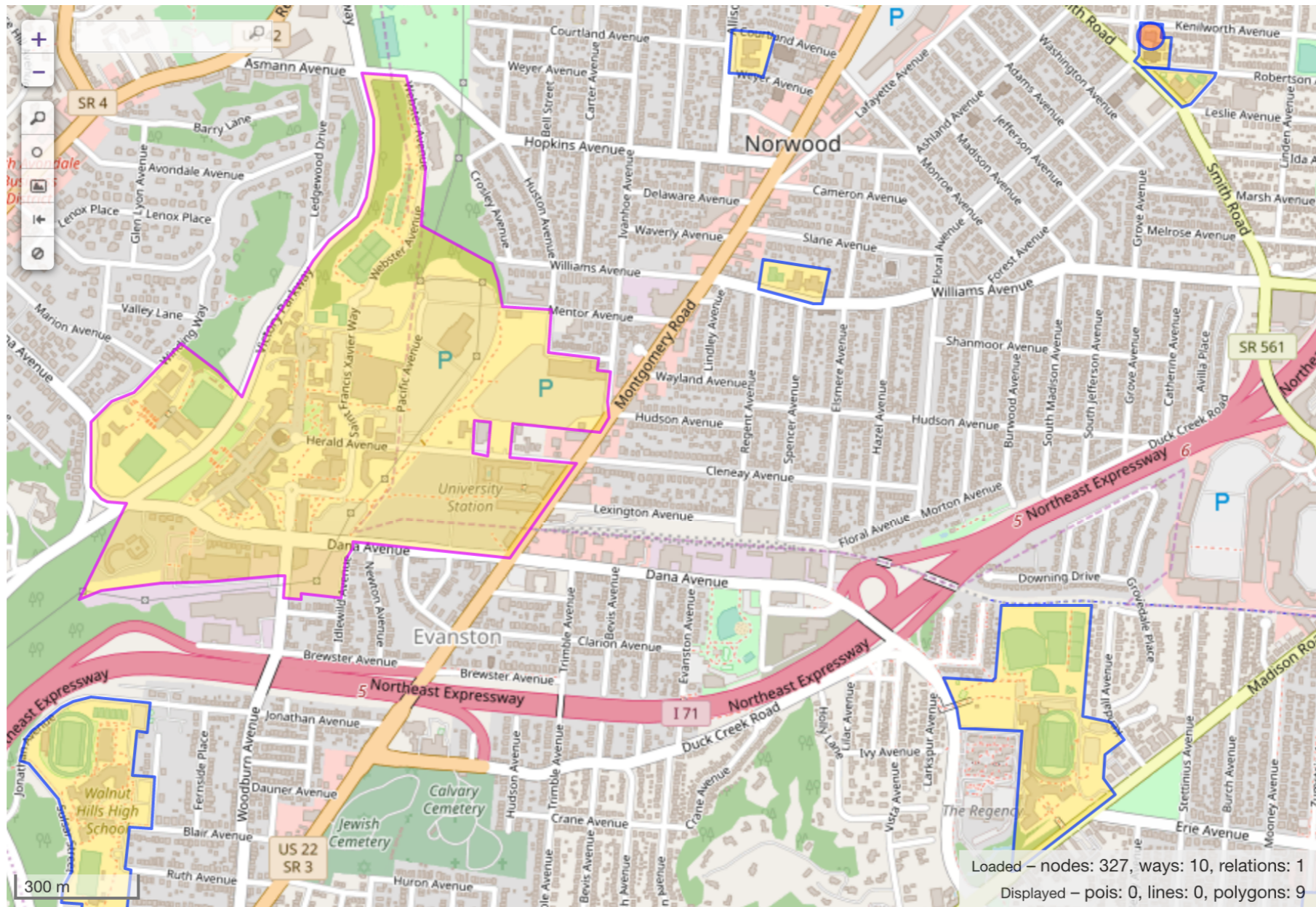
I'm Feeling



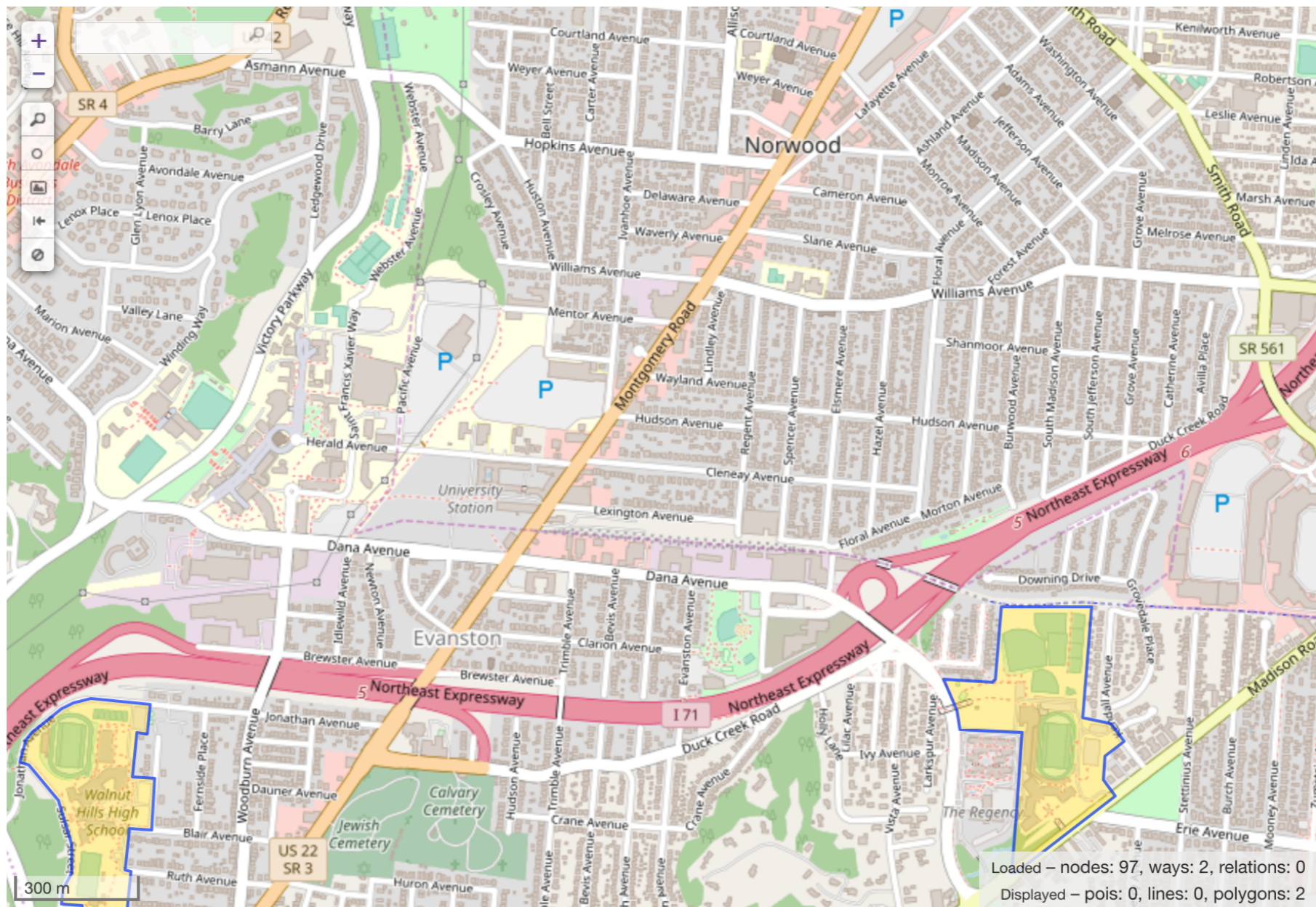
amenity=school



**amenity=school
 and type:way**

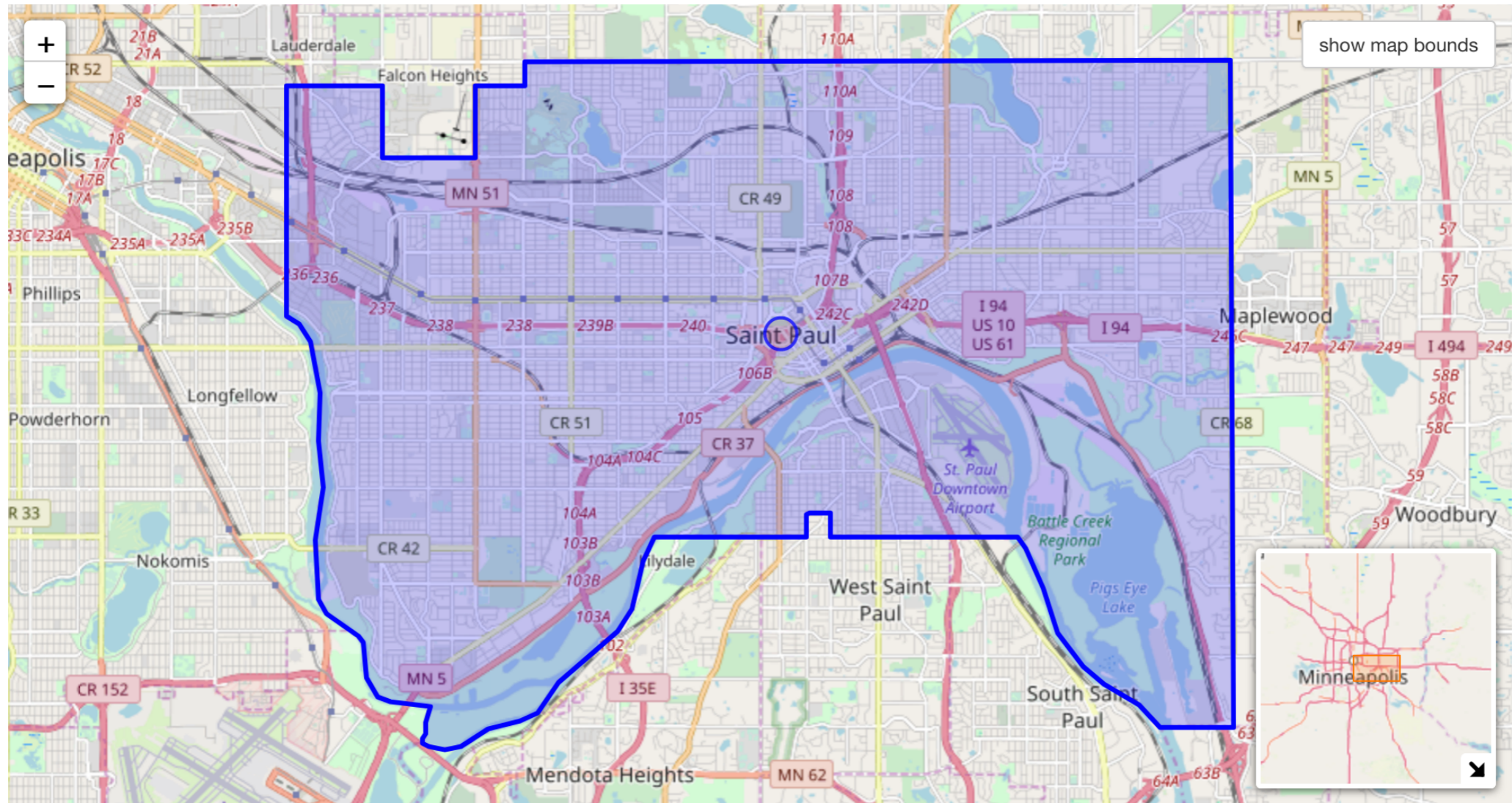


**(amenity=school or amenity=university)
 and (type:way or type:relation)**

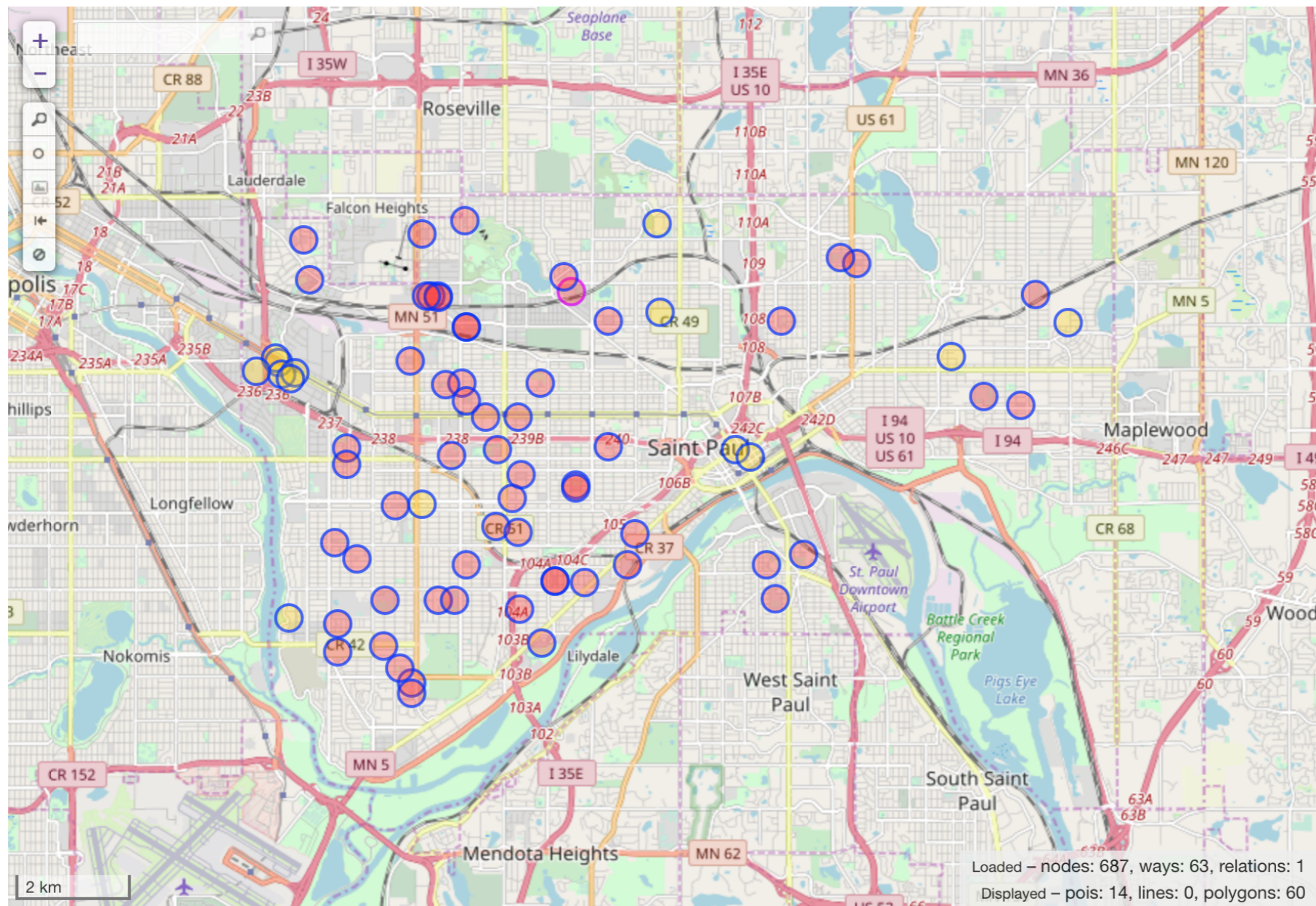


**amenity=school
 and name~ "High School"**

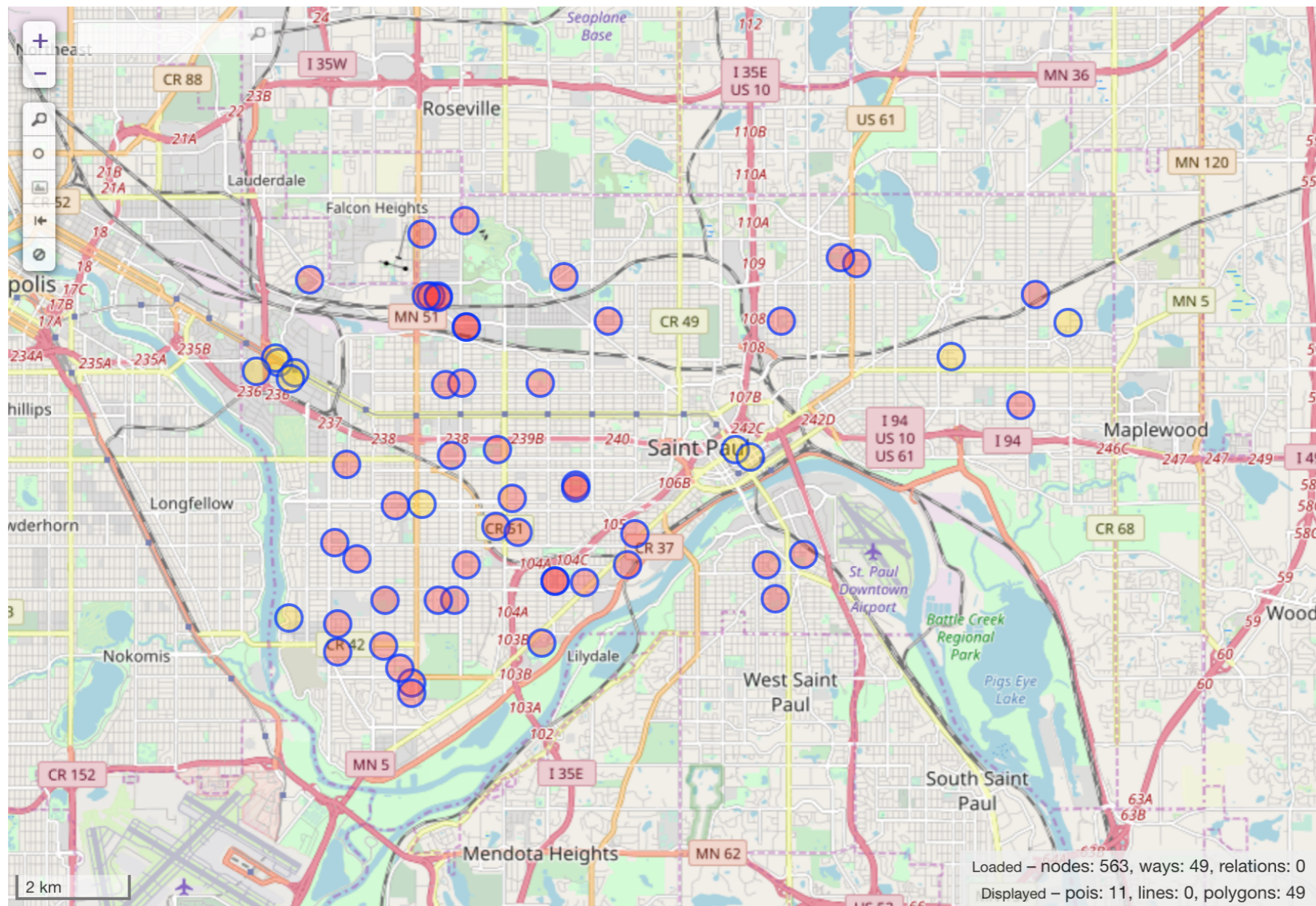
Regular expressions



Saint Paul, Minnesota



amenity=school in "Saint Paul, Minnesota"



amenity=school and operator!=*
in "Saint Paul, Minnesota"

More wizardry

- amenity=school and user:"Marvelous Mapper"
- amenity=school newer:1 day
- ~"(disused:|demolished:)?amenity"~"school"
- amenity=language_school global



*Dissecting
OverpassQL*

amenity=school

```
[out:json][timeout:25];  
(  
  node["amenity"="school"]({{bbox}});  
  way["amenity"="school"]({{bbox}});  
  relation["amenity"="school"]  
    ({{bbox}});  
);  
out body;  
>;  
out skel qt;
```

amenity=school

```
[out:json][timeout:25];  
(  
  node["amenity"="school"]({{bbox}});  
  way["amenity"="school"]({{bbox}});  
  relation["amenity"="school"]  
    ({{bbox}});  
);  
out body;  
>;  
out skel qt;
```

amenity=school

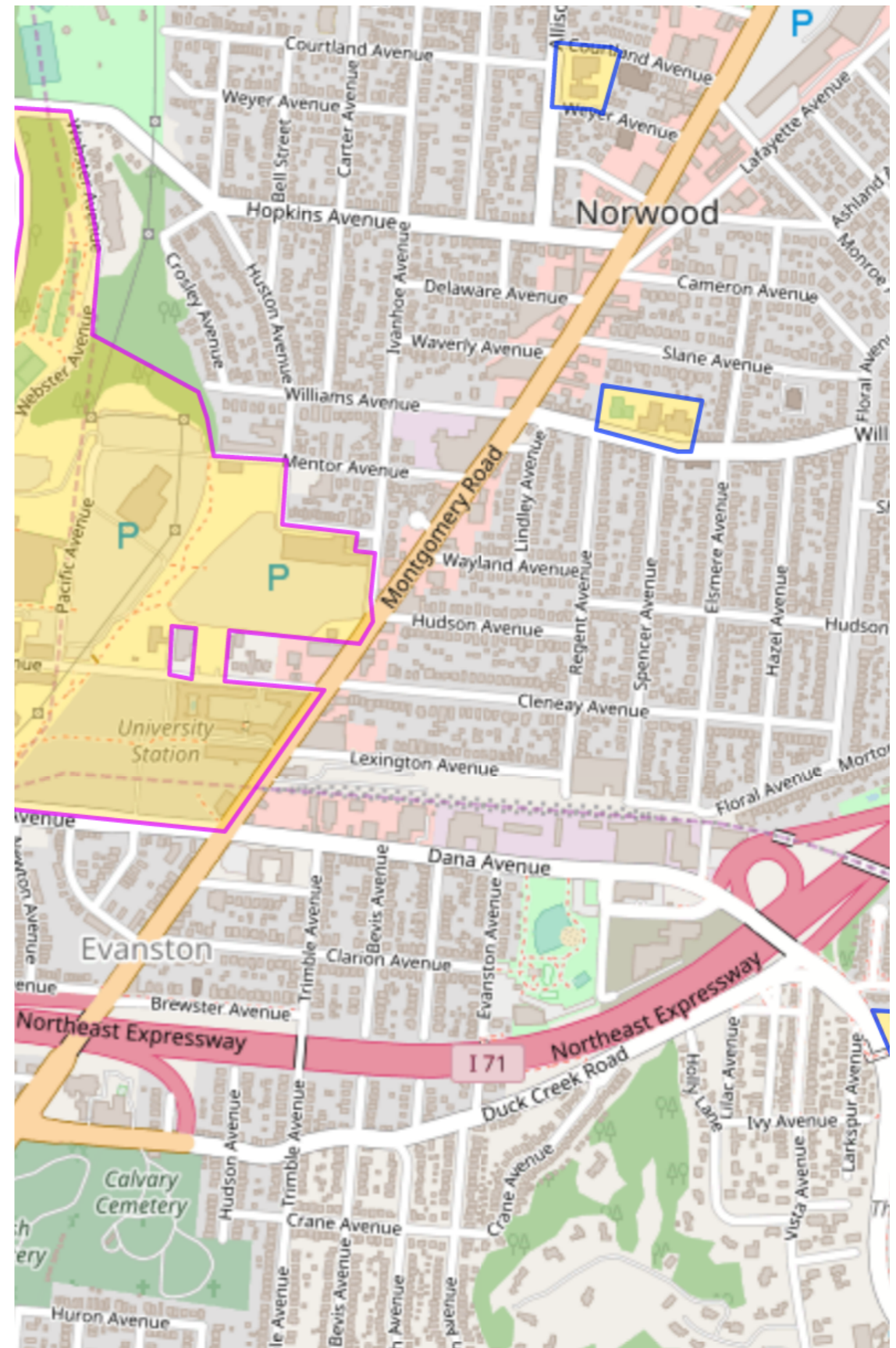
```
[out:json][timeout:25];  
→ (  
  node["amenity"="school"]({{bbox}});  
  way["amenity"="school"]({{bbox}});  
  relation["amenity"="school"]  
    ({{bbox}});  
); ←  
out body;  
>;  
out skel qt;
```

amenity=school

```
[out:json][timeout:25];  
(  
  node["amenity"="school"]({{bbox}});  
  way["amenity"="school"]({{bbox}});  
  relation["amenity"="school"]  
    ({{bbox}});  
);  
out body;  
>;  
out skel qt;
```


**(amenity=school or
amenity=university)
and (type:way or
type:relation)**

```
[out:json][timeout:25];  
(  
  way["amenity"="school"]  
    ({{bbox}});  
  relation["amenity"="school"]  
    ({{bbox}});  
  way["amenity"="university"]  
    ({{bbox}});  
  relation["amenity"="university"]  
    ({{bbox}});  
);  
out body; > out skel qt;
```



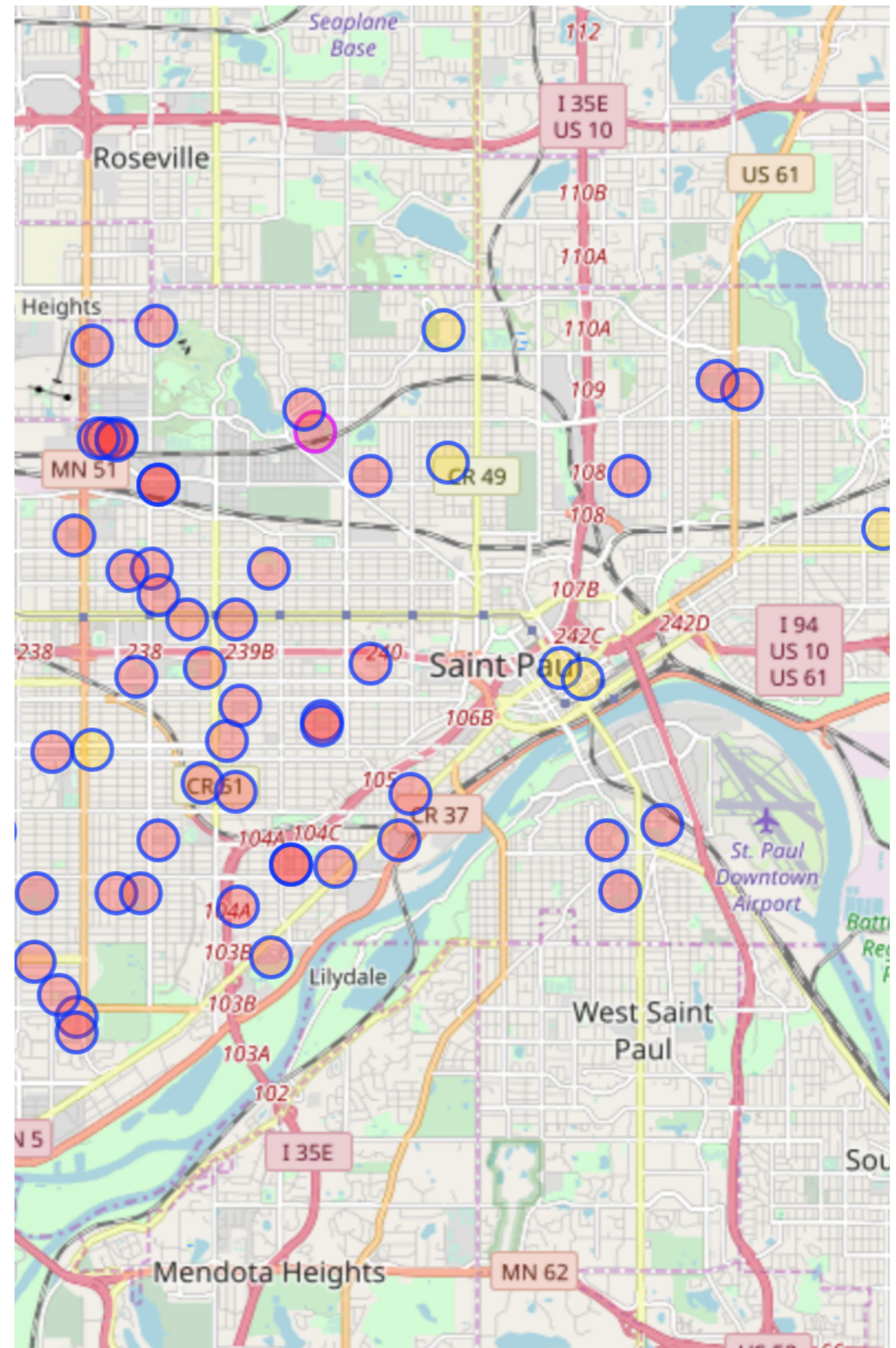
amenity=school and name~"High School"

```
[out:json][timeout:25];  
(  
  node["amenity"="school"]  
    ["name"~"High School"]({{{bbox}}});  
  way["amenity"="school"]  
    ["name"~"High School"]({{{bbox}}});  
  relation["amenity"="school"]  
    ["name"~"High School"]({{{bbox}}});  
);  
out body;  
>;  
out skel qt;
```



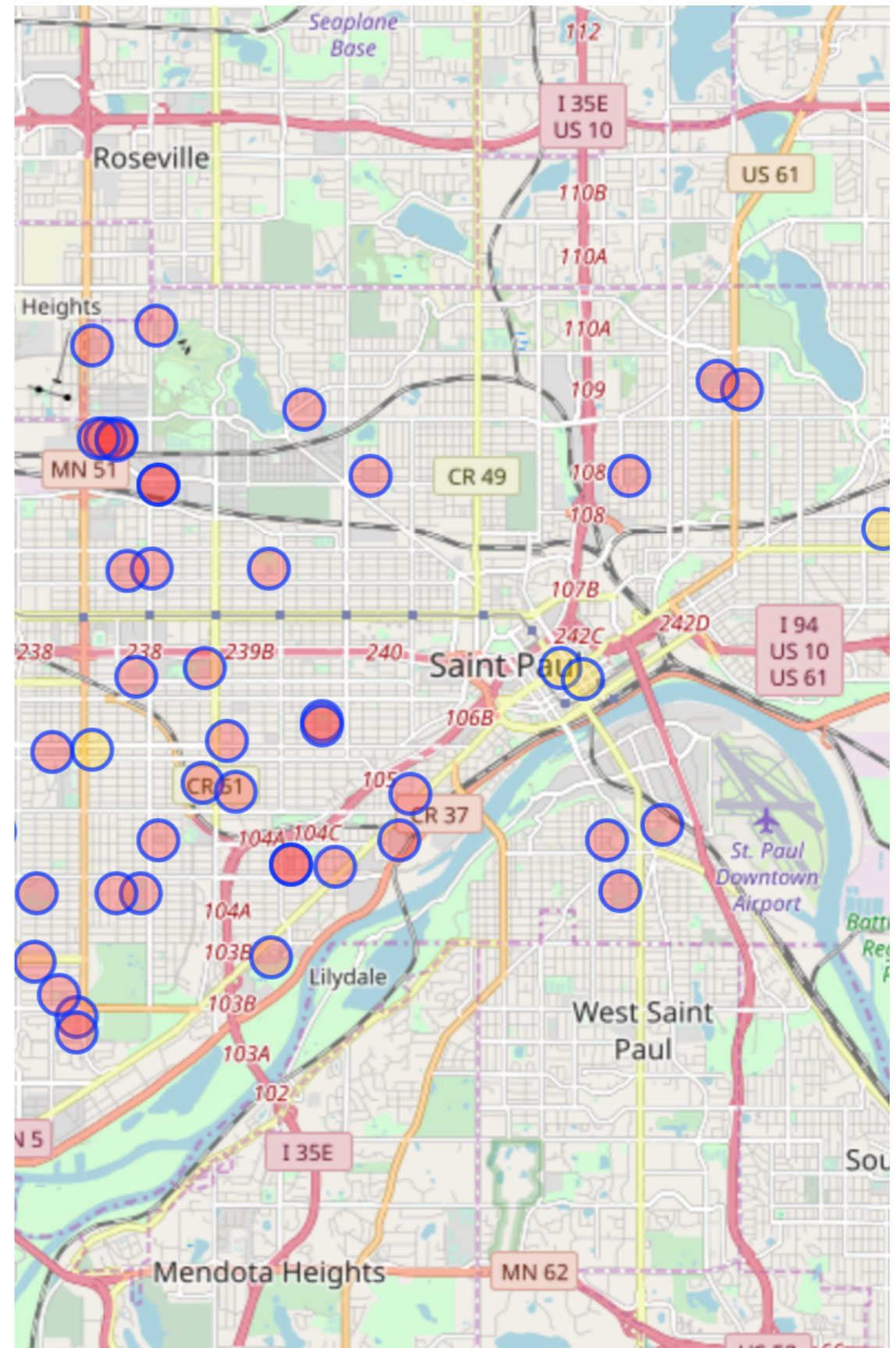
amenity=school in "Saint Paul, Minnesota"

```
[out:json][timeout:25];  
{{geocodeArea:Saint Paul, Minnesota}}  
->.searchArea;  
(  
  node["amenity"="school"]  
    (area.searchArea);  
  way["amenity"="school"]  
    (area.searchArea);  
  relation["amenity"="school"]  
    (area.searchArea);  
);  
out body; >; out skel qt;
```



amenity=school and operator!=*

```
[out:json][timeout:25];  
(  
  node["amenity"="school"]  
    ["operator"!~".*"]({{{bbox}}});  
  way["amenity"="school"]  
    ["operator"!~".*"]({{{bbox}}});  
  relation["amenity"="school"]  
    ["operator"!~".*"]({{{bbox}}});  
);  
out body; >; out skel qt;
```





Using the Results

Share

Permalink

Copy this [link](http://overpass-turbo.eu/s/M6V) to share the current code:

<http://overpass-turbo.eu/s/M6V>

Options

- include current map state
- run this query immediately after loading

done

Export

▼ Data

- [download/copy](#) as GeoJSON
- [download/copy](#) as GPX
- [download/copy](#) as KML
- [download/copy](#) as raw OSM data
- raw data directly from [Overpass API](#)
- load data into an OSM editor: [JOSM](#), [Level0](#)
- save GeoJSON to [gist](#)

► Map

► Query

done



San Jose crossing validation

South Bay OpenStreetMap

DIFFICULTY: Normal

TASKS FROM: last year

[View Leaderboard](#)

The [San Jose sidewalk import](#) added sidewalks and crosswalks throughout the City of San Jose. Help us validate the imported sidewalks and add any crosswalks that are still missing.

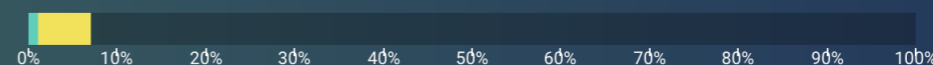
1% FIXED (108/12763)

0% SKIPPED (7/12763)

0% ALREADY FIXED (1/12763)

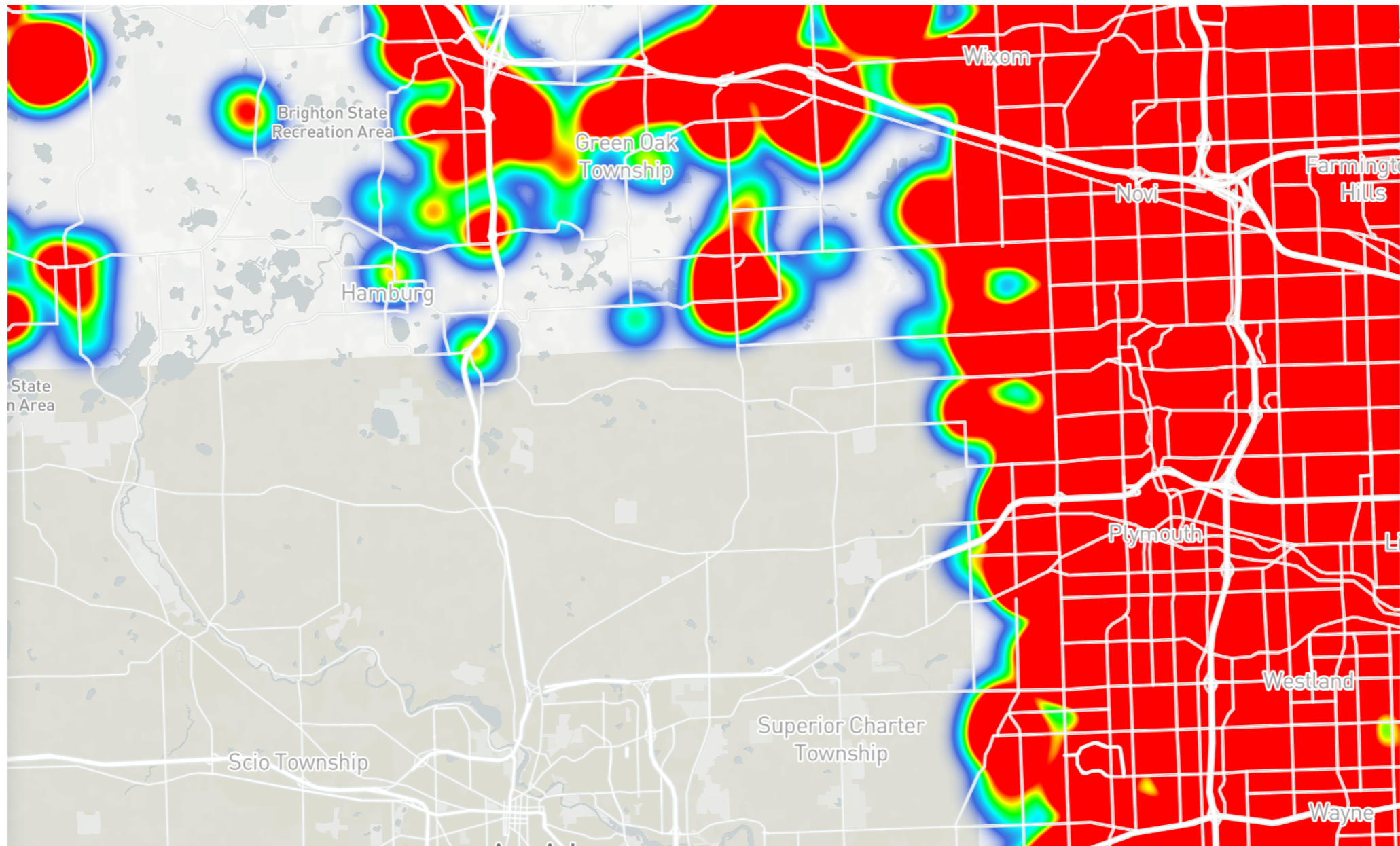
0% TOO HARD (2/12763)

6% NOT AN ISSUE (758/12763)



Tasks Remaining: 11,887(93%) of 12,763

MapRoulette



Mapbox Studio

tinyurl.com/sotmus18heatmaps2

Download

Download from OSM Download from Overpass API

Overpass query: `[out:json][timeout:25];
(
 node["man_made"="flagpole"]["flag:name"="San José"];
);
out body;
>;
out skel qt;`

Query Wizard

đồ lật đất Bookmarks Bounding Box Khu vực xung quanh nơi Số Tile

Mở hộp thoại này khi khởi động Zoom to downloaded data

Sử dụng trái nhấp chuột và kéo để chọn khu vực, mũi tên hoặc chuột phải để di chuyển Bản đồ, bánh xe hoặc +/- để phóng to.

Download Tải về dưới layer mới Hủy bỏ Help

JOSM

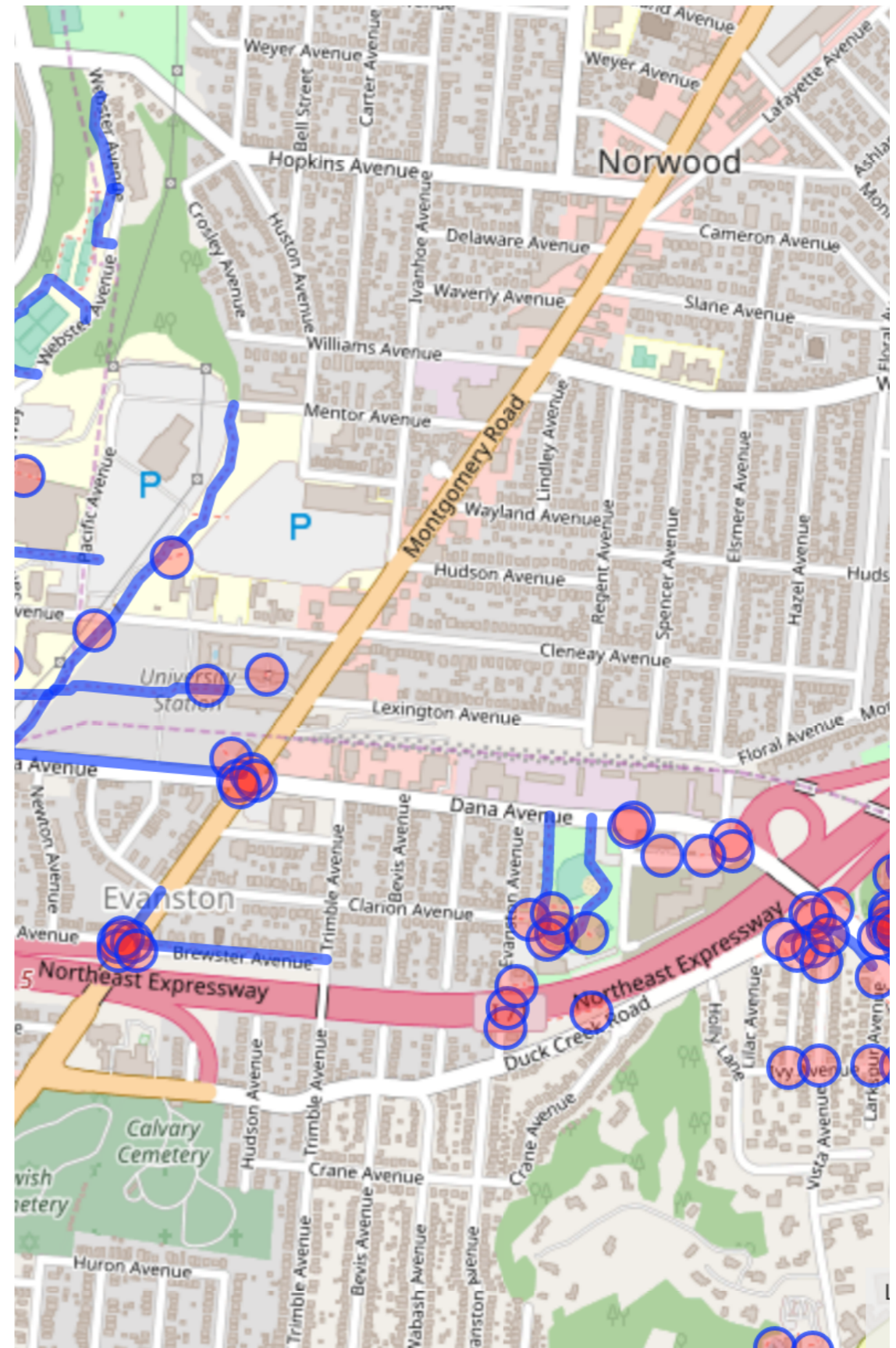
Expert Mode



The Next Level

Footways intersecting roadways

```
[out:json][timeout:25];  
  
way["highway"!="footway"]  
  ({{bbox}});  
node(w);  
way(bn)["highway"="footway"];  
  
out body;  
>;  
out skel qt;
```



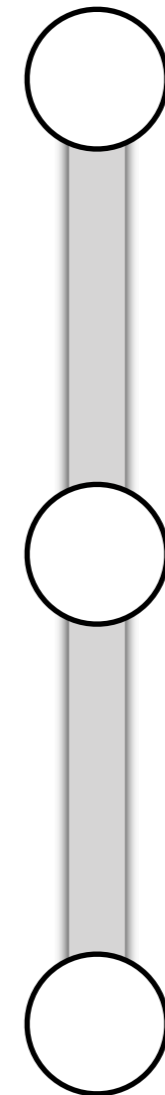
Footways intersecting roadways



```
[out:json][timeout:25];  
  
way["highway"!="footway"]  
  ({{bbox}});  
node(w);  
way(bn)["highway"="footway"];  
  
out body;  
>;  
out skel qt;
```

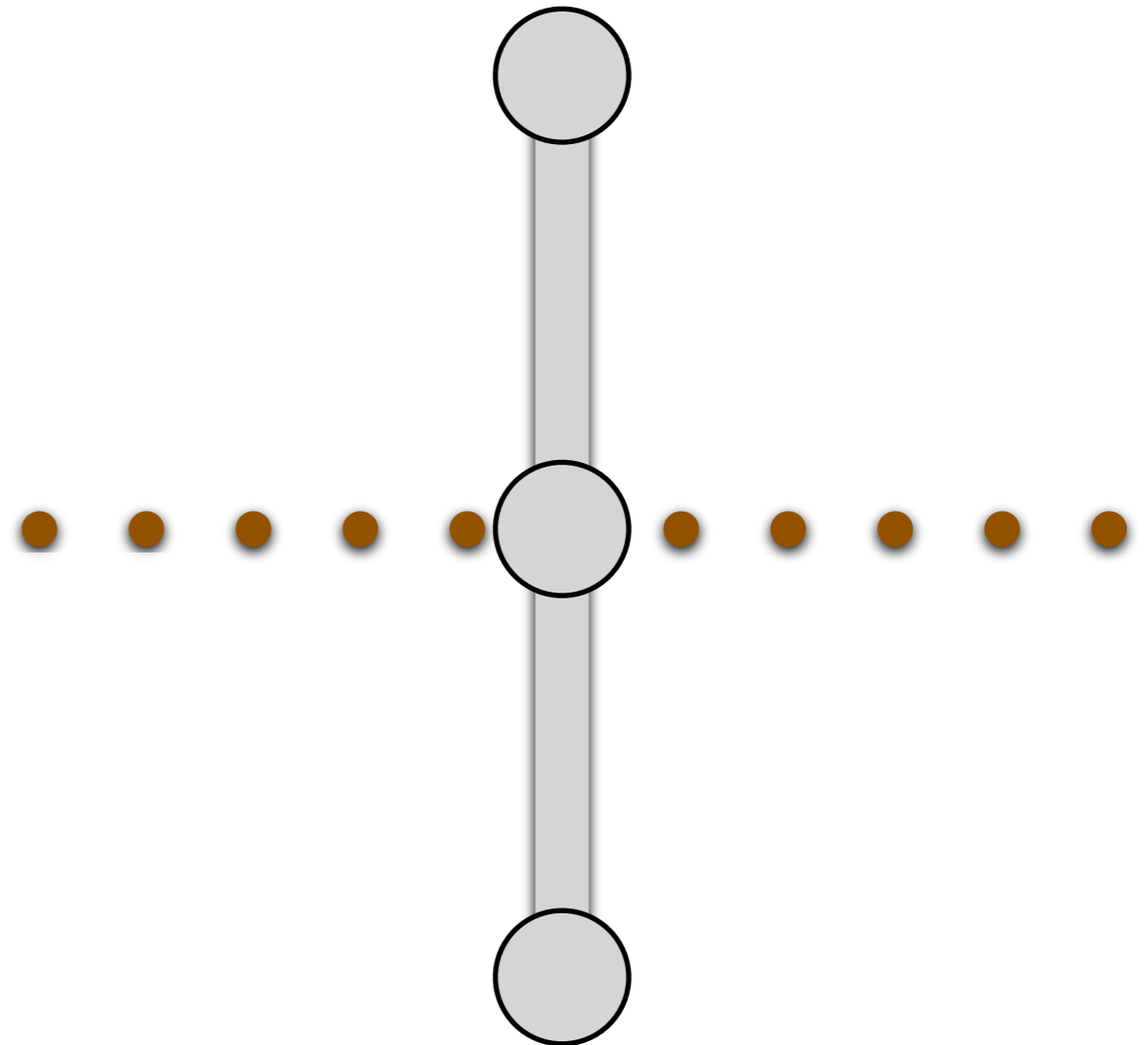
Footways intersecting roadways

```
[out:json][timeout:25];  
  
way["highway"!="footway"]  
  ({{bbox}});  
node(w);  
way(bn)["highway"="footway"];  
  
out body;  
>;  
out skel qt;
```



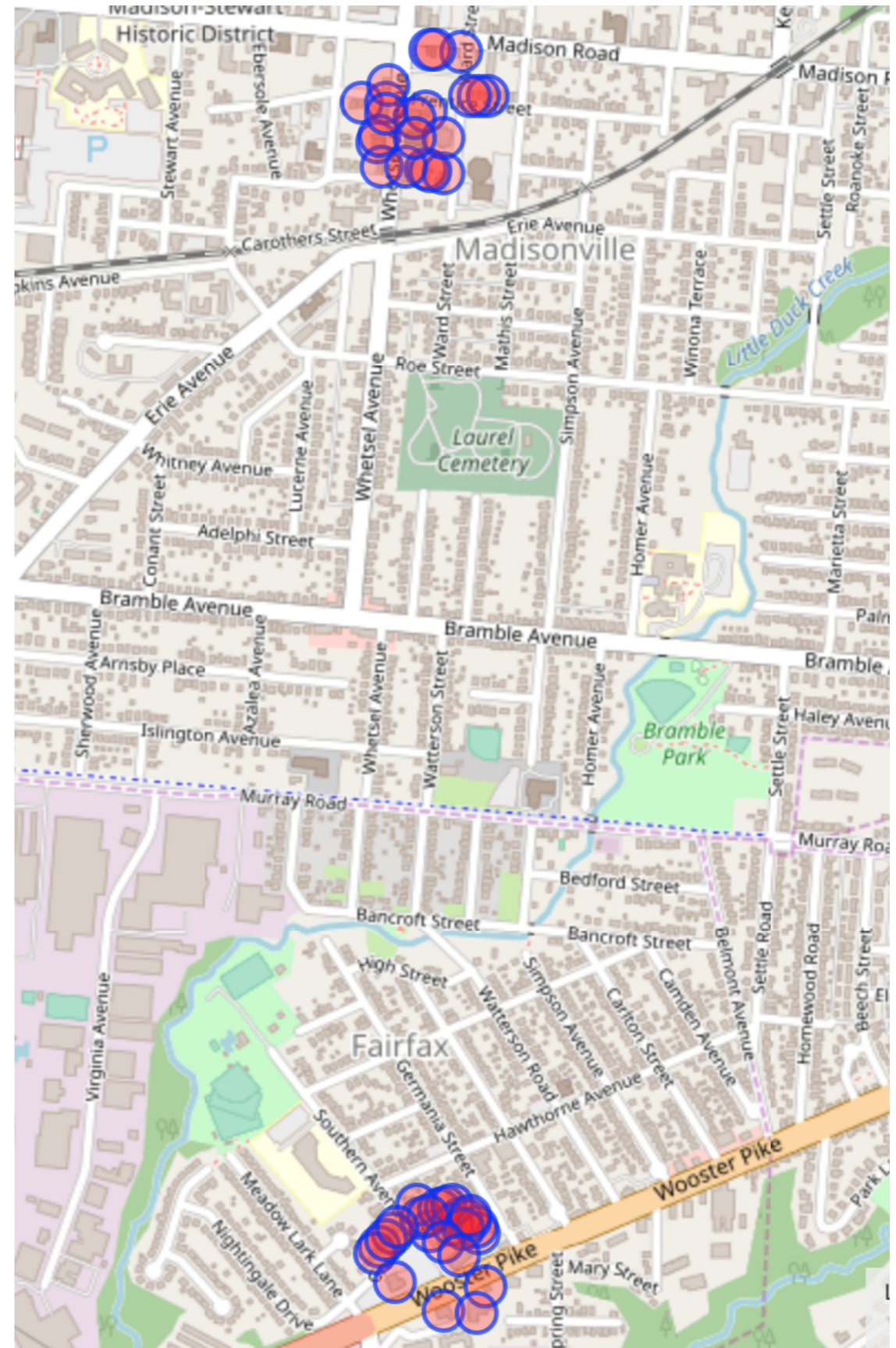
Footways intersecting roadways

```
[out:json][timeout:25];  
  
way["highway"!="footway"]  
  ({{bbox}});  
node(w);  
way(bn)["highway"="footway"];  
  
out body;  
>;  
out skel qt;
```



Buildings near tornado sirens

```
[out:json][timeout:25];  
  
node["emergency"="siren"]  
  ({{bbox}});  
way(around:100)["building"];  
  
out body;  
>;  
out skel qt;
```



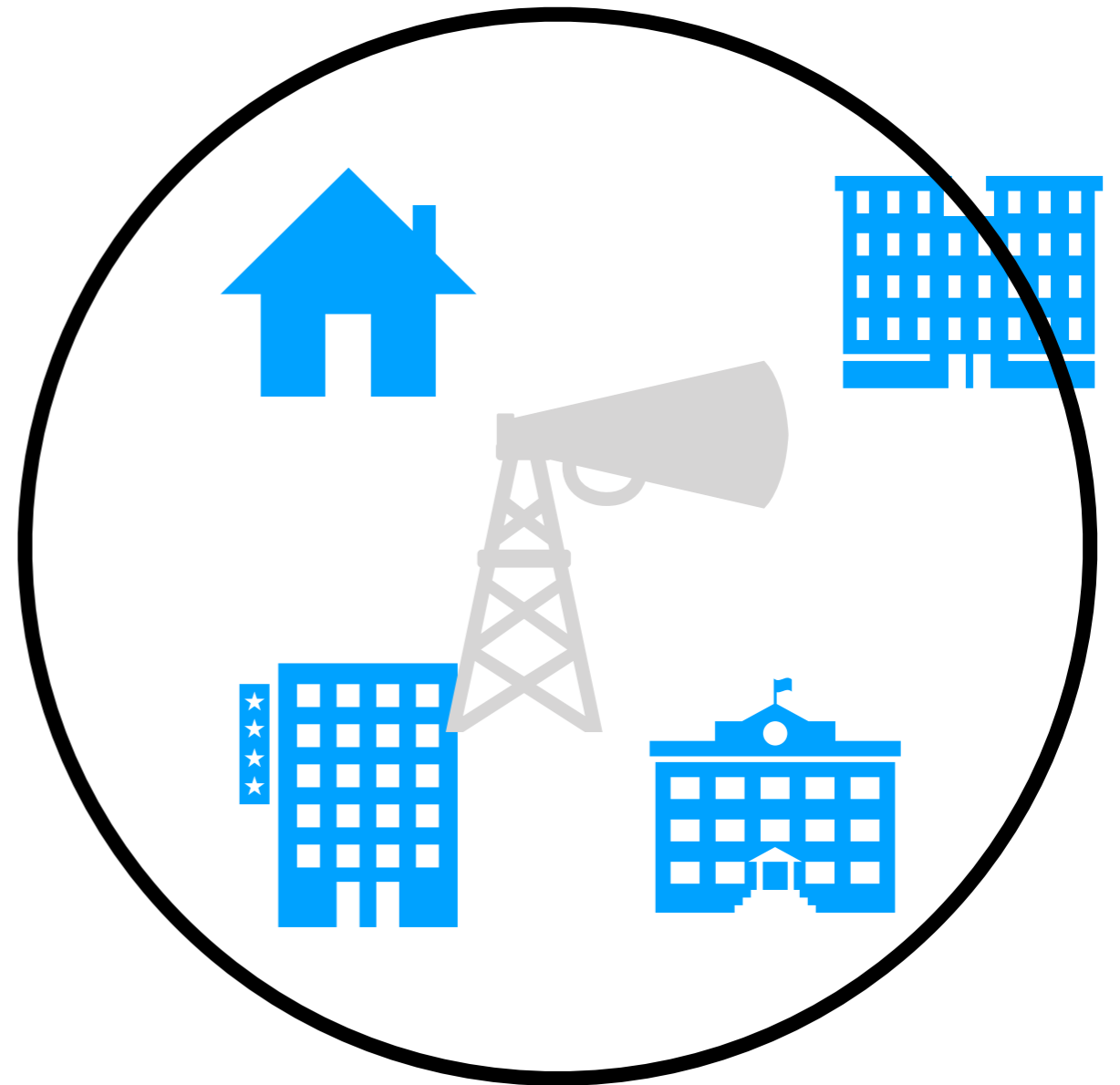
Buildings near tornado sirens

```
[out:json][timeout:25];  
  
node["emergency"="siren"]  
  ({{bbox}});  
way(around:100)["building"];  
  
out body;  
>;  
out skel qt;
```



Buildings near tornado sirens

```
[out:json][timeout:25];  
  
node["emergency"="siren"]  
  ({{bbox}});  
way(around:100)["building"];  
  
out body;  
>;  
out skel qt;
```

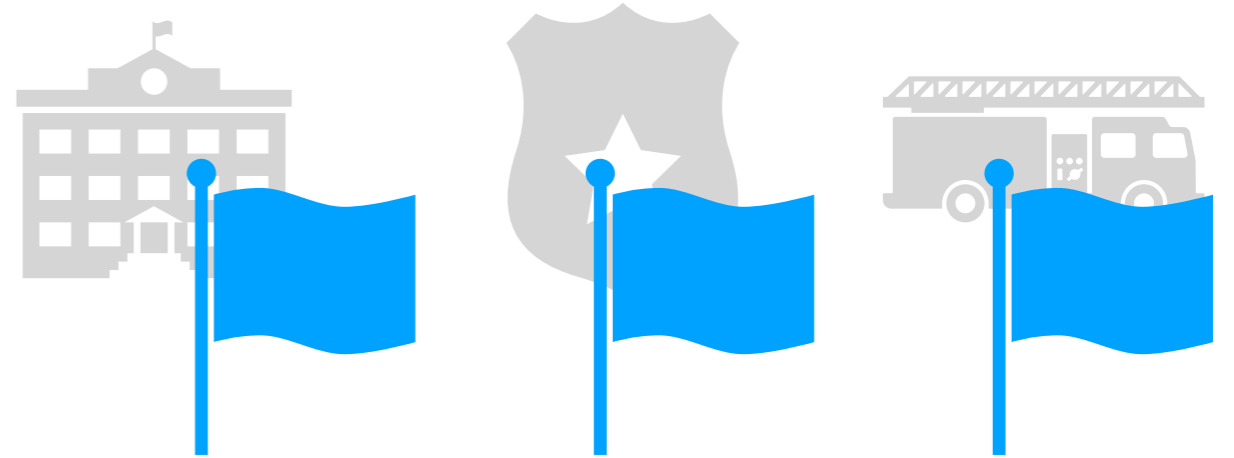


Flagpoles not in front of fire stations

```
[out:json][timeout:25];
node["man_made"="flagpole"]({{bbox}})
->.flagpoles;
(
  node["amenity"="fire_station"]
  ({{bbox}});
  way["amenity"="fire_station"]
  ({{bbox}});
);
node["man_made"="flagpole"]
(around:100)->.firepoles;
(node.flagpoles; - node.firepoles;);
out body;
```

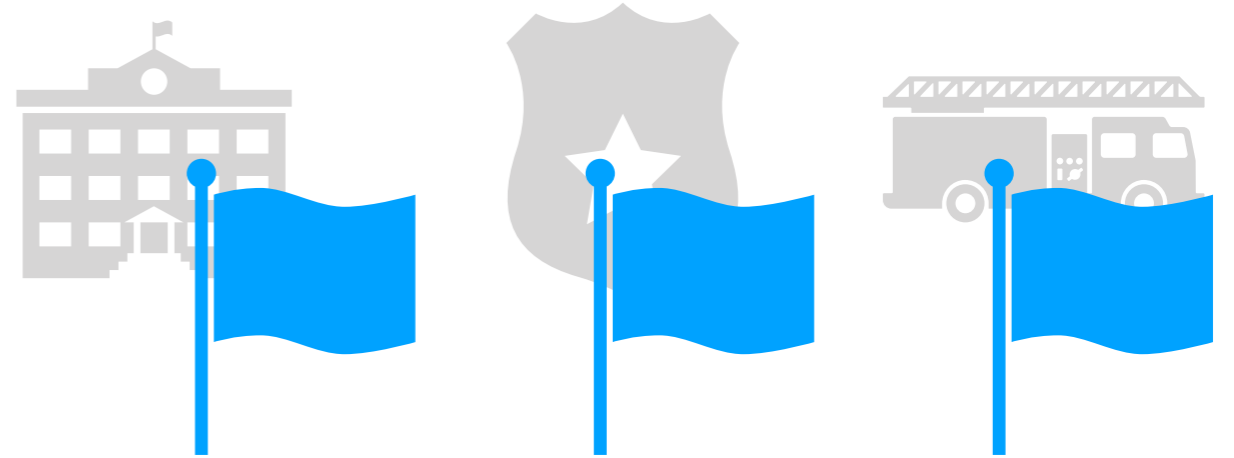


Flagpoles not in front of fire stations



```
[out:json][timeout:25];
node["man_made"="flagpole"]({{bbox}})
->.flagpoles;
(
  node["amenity"="fire_station"]
  ({{bbox}});
  way["amenity"="fire_station"]
  ({{bbox}});
);
node["man_made"="flagpole"]
(around:100)->.firepoles;
(node.flagpoles; - node.firepoles;);
out body;
```

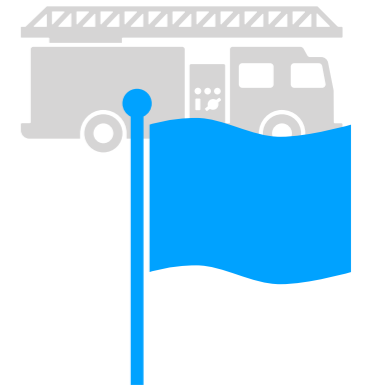
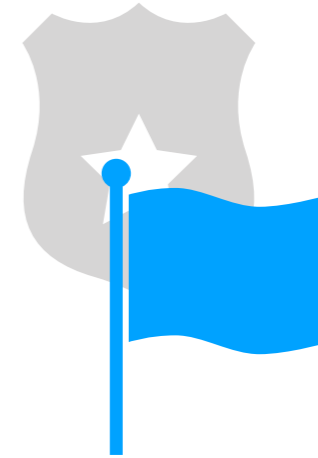
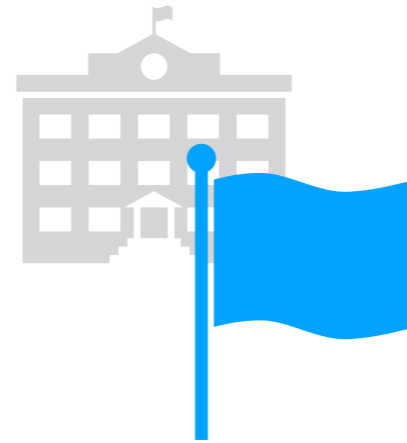
Flagpoles not in front of fire stations



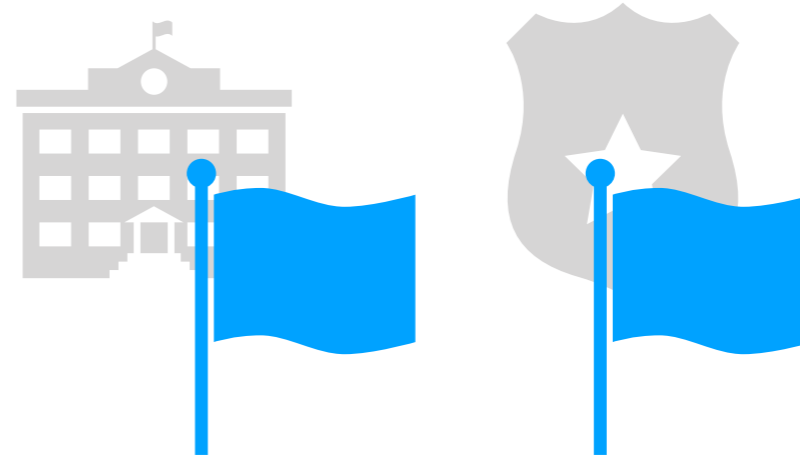
```
[out:json][timeout:25];
node["man_made"="flagpole"]({{bbox}})
->.flagpoles;
(
  node["amenity"="fire_station"]
  ({{bbox}});
  way["amenity"="fire_station"]
  ({{bbox}});
);
node["man_made"="flagpole"]
(around:100)->.firepoles;
(node.flagpoles; - node.firepoles;);
out body;
```

Flagpoles not in front of fire stations

```
[out:json][timeout:25];
node["man_made"="flagpole"]({{bbox}})
->.flagpoles;
(
  node["amenity"="fire_station"]
  ({{bbox}});
  way["amenity"="fire_station"]
  ({{bbox}});
);
node["man_made"="flagpole"]
(around:100)->.firepoles;
(node.flagpoles; - node.firepoles;);
out body;
```



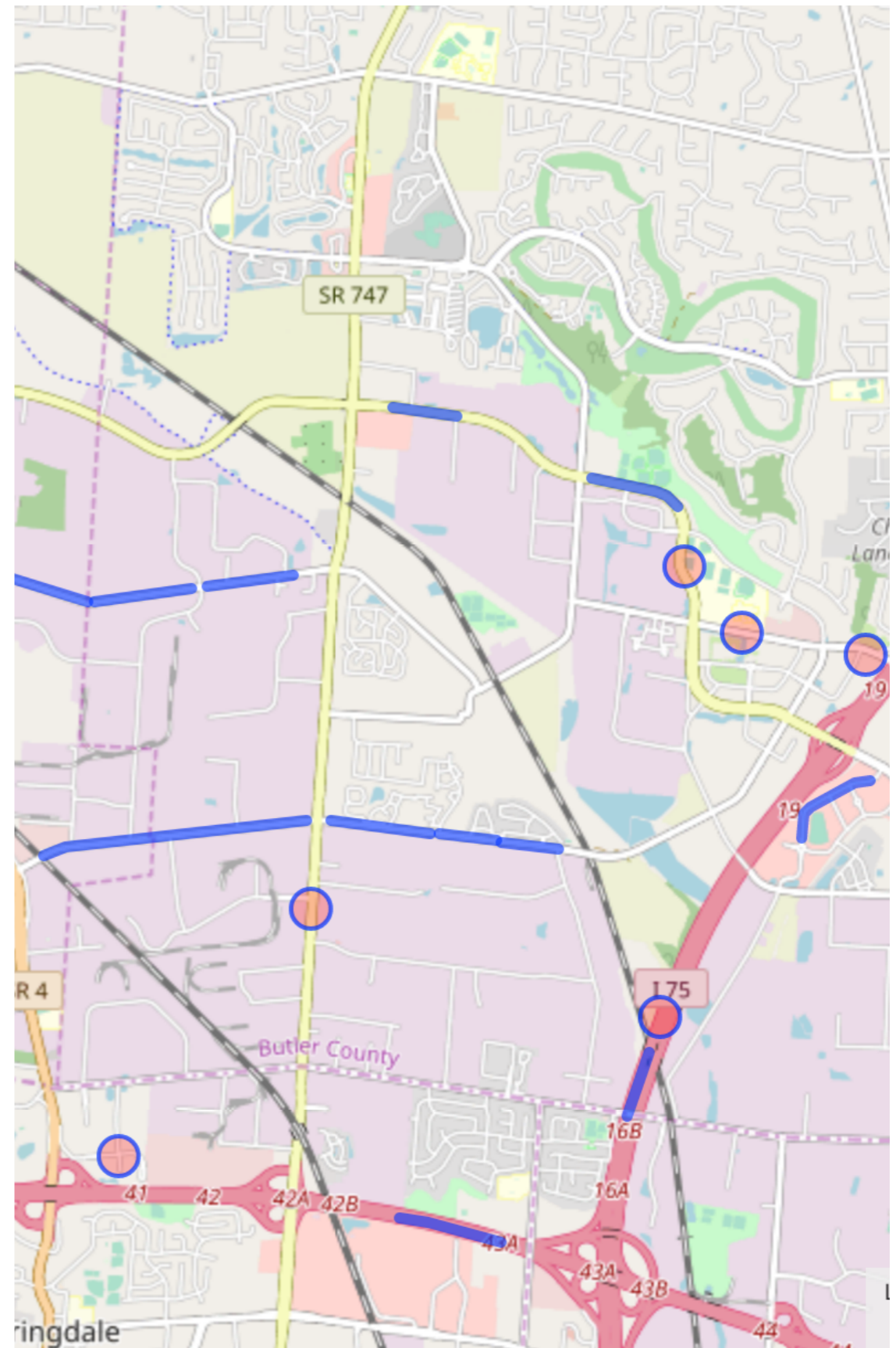
Flagpoles not in front of fire stations



```
[out:json][timeout:25];
node["man_made"="flagpole"]({{bbox}})
->.flagpoles;
(
  node["amenity"="fire_station"]
  ({{bbox}});
  way["amenity"="fire_station"]
  ({{bbox}});
);
node["man_made"="flagpole"]
(around:100)->.firepoles;
(node.flagpoles; - node.firepoles;);
out body;
```


Long turn lanes

```
[out:json][timeout:25];  
  
way[~"^turn"~".*"]({{{bbox}}})  
  (if: length() > 300);  
  
out body;  
>;  
out skel qt;
```



Total length of bike infrastructure

```
[out:json][timeout:25];
(
  {{geocodeArea:Minneapolis}};
  {{geocodeArea:Saint Paul, Minnesota}};
)->.searchArea;

(
  way[~"cycleway"~"lane|track|opposite|shared_lane|shared|crossing|
opposite_lane|yes|share_busway"](area.searchArea);
  way["highway"="cycleway"](area.searchArea);
  way["bicycle"~"yes|permissive|designated"](area.searchArea);
);

make stats length=sum(length());
out;
```

490½ centerline miles

Performance

- Avoid overspecifying filters
- Increase timeout: [timeout:60] (1 minute)
- Increase memory: [maxsize:1073741824] (1 GB)
- Check the rate limiting status for your IP address:
overpass-api.de/api/status

Thank You

- Special thanks to Roland Olbricht, Martin Raifer, mmd
- osmlab.github.io/learnoverpass
- [wiki.openstreetmap.org/wiki/Overpass API](https://wiki.openstreetmap.org/wiki/Overpass_API)
- #overpass on OSMUS Slack
- minh@mapbox.com or minh@nguyen.cincinnati.oh.us
- @1ec5