

AN INTERACTIVE MATRIX INTERPRETIVE SYSTEM  
FOR THE IBM 360/67

Robert Douglas Little



# United States Naval Postgraduate School



## THESIS

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by

Robert Douglas Little

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by

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ABSTRACT

The Matrix Interpretive System devised by Wilson and modified by Cantin has been transformed into an interactive program operable under a time sharing system. Several new commands have been added to extend the usefulness of the code and give it the capability to offline read, write and punch data, to plot graphs and contour maps and to integrate simple polynomial expressions.



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## I. INTRODUCTION

### A. GENERAL DESCRIPTION

Many engineering problems in such fields as steady-state temperature distribution [Ref. 1], stress in elastic structures [Ref. 2], and fluid flows [Ref. 3] can be formulated as problems of numerical linear algebra. Until the advent of modern digital computers, all but the simplest of these problems had to be reserved to specialists for solutions. Even problems of moderate size required a considerable computational effort. The computer changed all of this. All of the simple matrix operations like multiplication, transposition, solution of eigen systems can be coded to solve individual problems. The computer program described in this report integrates a number of standard subprograms of linear algebra [Refs. 4,5,6,7] into a problem oriented computer language. This program, heretofore called: Matrix Interpretive System was coded in FORTRAN IV. The resulting matrix operations sub-language has a syntax and rules of its own as well as a certain number of diagnostic messages that can be automatically returned to the user of the language. The basic specification for the design of the language structure was that it had to be simple enough to be used by persons unfamiliar with computer programming. As written, the language could be used to solve stacks of problems sequentially; if an error is found in one of the problems a message is printed and a solution for the next problem is attempted. To be effective in a conversational mode at a remote station, the program had to be heavily modified so as



to leave effective control of the flow of operations to the user. This version of the code is called: Interactive Matrix Interpretive System.

The Interactive Matrix Interpretive System is a general program written in FORTRAN IV [Ref. 8], it is a problem oriented sub-language. The entire program is coded in double precision arithmetic. The only subroutines which are used but are not contained in the program are a square root and a natural log subroutine. The program uses 160,000 bytes of core storage.

#### B. HISTORICAL BACKGROUND

The original program was developed by Professor E. L. Wilson of the University of California in April 1963 for an IBM 7094. It was later adapted by Professor G. Cantin of the Naval Postgraduate School for a CDC 1604 in February 1966 and for the IBM 360/67 in August 1968.

#### C. OBJECTIVES

The objectives of the author's work have been to:

1. transform the program into an interactive system operable under time sharing from a remote typewriter station;
2. add operations to extend the capabilities of the program;
3. create a "USER'S MANUAL" to facilitate the use of the program.



## II. GENERAL PROGRAM OPERATION

The Interactive Matrix Interpretive System will be referred to as IMIS in this and following sections of this report. IMIS is written in FORTRAN IV language for the IBM 360/67 time sharing system available at the Naval Postgraduate School (CP/CMS). A different version called DSMIS is used for batch processing. All operations are performed in double precision arithmetic. Matrices are stored internally in a single dimensional array, A, that is 10,000 double words in size. Matrix names are stored in an array called NAME. Arrays, NROW and NCOL, are used to store the number of rows and columns of each matrix.

The following is a brief description of the function and operation of most of the subroutines of IMIS. Some of the subroutines are straightforward and will not be discussed. A flow diagram of the program is presented in Figure 1.

### A. MAIN PROGRAM AND SERVICE SUBROUTINES

#### 1. Main Program

The Main program is used only to initialize internal variables and to call the main service subroutine, SMIS1.

#### 2. Main Working Subroutine (SMIS1)

SMIS1 is the general working subroutine. Some of the operations such as duplication of a matrix and envelope of a matrix are carried out in SMIS1. The other operations are carried out in subroutines which are called from SMIS1. Most of the error messages are called from SMIS1.



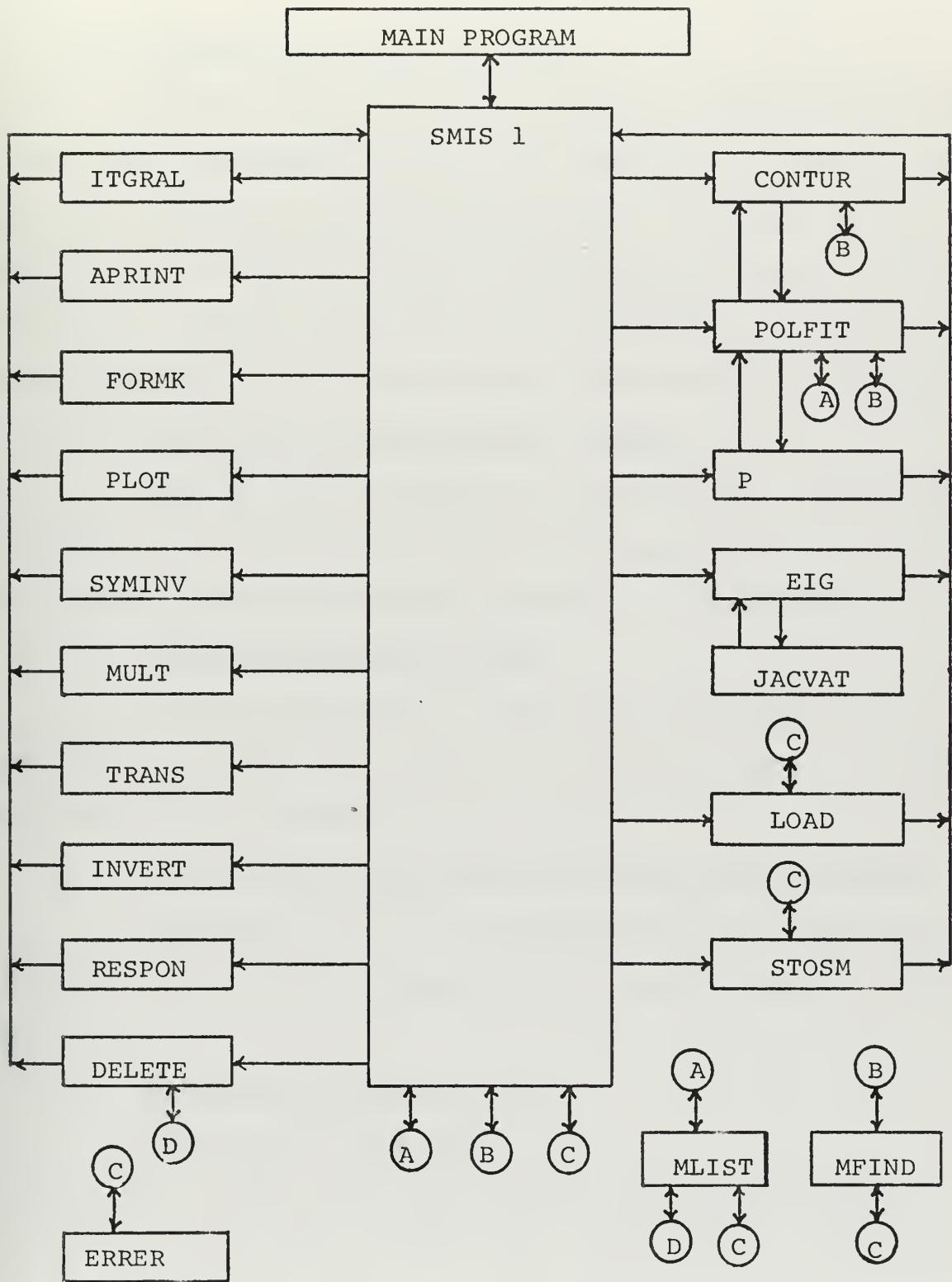


Figure 1. Functional Flow Diagram



3. Listing of a Matrix (MLIST)

MLIST stores each matrix by name, number of rows and columns and starting position in the array, A. It checks the name of a new matrix to be stored against the names of previously stored matrices to see if the name has been used before. If there is another matrix with the same name, the previously stored matrix will be deleted before the new matrix is stored.

4. Printing of Error Messages (ERRER)

When an error is made in an operational command, ERRER is called. It prints out an error message, deletes the current operational command and returns control to the typewriter.

5. Locating a Matrix (MFIND)

Locates the matrix or matrices to be used in an operation. It finds the number of rows and columns of a matrix and the starting position in the array A.

6. Calculating Eigenvalues and Eigenvectors (JACVAT)

Determines all of the eigenvalues and eigenvectors of a matrix. It uses the threshold cyclic Jacobi rotation method [Ref. 4].

7. Formation of Matrix N (P)

The bicubic polynomial,

$$P = C_1 x^3 y^3 + C_2 x^3 y^2 + C_3 x^3 y + C_4 x^3 + C_5 x^2 y^3 + C_6 x^2 y^2 + C_7 x^2 y + C_8 x^2 +$$

$$C_9 x y^3 + C_{10} x y^2 + C_{11} x y + C_{12} x + C_{13} y^3 + C_{14} y^2 + C_{15} y + C_{16}$$

is used in the polynomial fit operation. This polynomial can be written as



$$P = \langle F_i \rangle \{c_i\}_{i=1,2,\dots,16}$$

$$\text{where } \langle F_i \rangle = \langle x^3y^3, x^3y^2, x^3y, x^3, x^2y^3, x^2y^2, x^2y, x^2, xy^3, xy^2, xy, x, y^3, y^2, y, 1 \rangle$$

and  $\{c_i\} = \langle c_1, c_2, \dots, c_{16} \rangle^T$ . In the POLFIT operation, values of P at all of the sixteen nodal points of the grid shown in Figure 2 must be used to solve for all of the unknown coefficients of the polynomial using the following matrix equation:

$$\{P_i\} = [N] \{c_i\}_{i=1,2,\dots,16}$$

where

$$[N] = \begin{bmatrix} \langle F_i^{(1)} \rangle \\ \langle F_i^{(2)} \rangle \\ \vdots \\ \vdots \\ \langle F_i^{(16)} \rangle \end{bmatrix}$$

Subroutine P forms matrix N for use in the POLFIT operation. The bicubic polynomial, P, will be referred to as CUPOLE in the following sections.



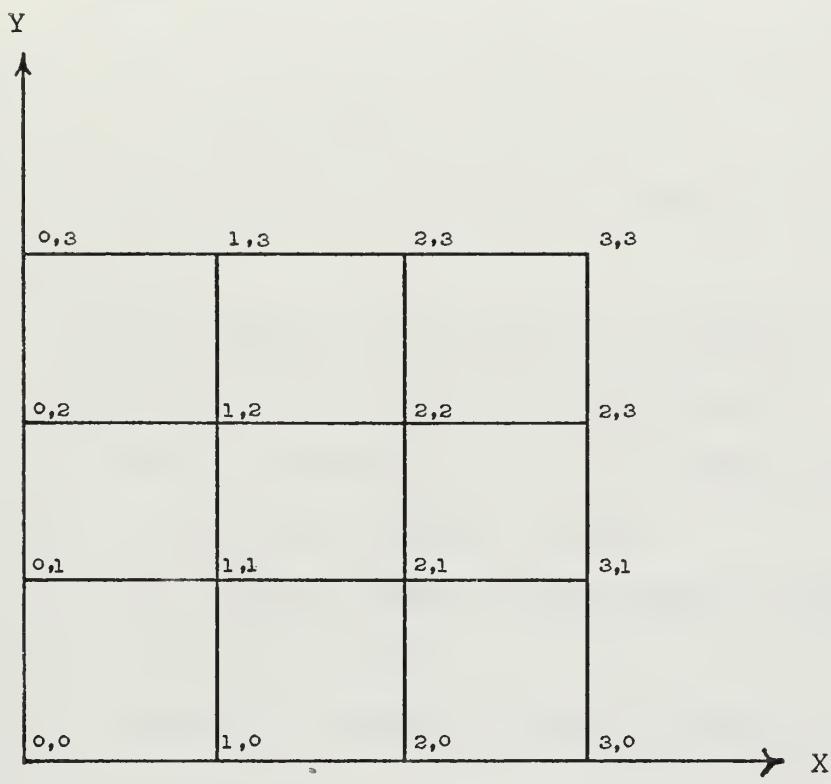


Figure 2. Grid For Subroutine P



## B. OPERATION SUBROUTINES

### 1. Inverting a Symmetric Matrix (SYMINV)

SYMINV inverts a symmetric matrix, A, by Gauss elimination [Ref. 4]. If the matrix is not symmetric, it takes the average of the two numbers,  $A(i,j), A(j,i)$ , and replaces both by the average value and prints a warning that the matrix was not symmetric.

### 2. Adding, Removing and Storing a Submatrix (STOSM)

STOSM is called to do three operations.

a) Store a submatrix at an indicated position in a matrix when called by the command, STOSM.

b) The command, RMVSM, calls STOSM to remove a submatrix from the original matrix.

c) ADDSM calls STOSM to add a submatrix to a matrix at an indicated position.

### 3. Function Generation (FUNGN)

This subroutine takes a function described by a set of points  $(x_i, y_i)_{i=1,2,\dots,n}$ , not necessarily equally spaced, and calculates, by straight line interpolation, ordinates at equally spaced values of X.

### 4. Printing of Graphs (PLOT)

PLOT prints a 10 inch by 10 inch graph of 1 to 4 curves. It automatically scales the graph to the maximum and minimum values of X and Y. The axes are plotted as

a) X-----X

b) Y-----Y



with the characters, X and Y, appearing at every inch on their respective axes. When all of the points are plotted on one side of either axis, an offset axis replaces the real axis and is indicated by

- a) A-----A offset X axis
- b) B-----B offset Y axis

The origin of the axes and the X and Y scale factors are calculated and printed below the graph.

#### 5. Determining the Coefficients of a Bicubic Polynomial (POLFIT)

The 16 unknown coefficients of a bicubic polynomial surface can be determined in terms of 16 known values of the polynomial at 16 known values of the independent variables.

POLFIT solves the matrix equation,

$$[N] \{C\} = [P]$$

for the matrix of unknown coefficients, C, where matrix N is formed by the subroutine P. Matrix P is a matrix of the values of CUPOD at each nodal point and is the input to POLFIT.

#### 6. Printing Contour Maps (CONTUR)

CONTUR prints a contour map of CUPOD. There are 21 possible contour lines which are represented by the alphabetic letters, A through J, O, Q through Z. The input is either the coefficients of CUPOD with the upper and lower limits of X and Y or the values of the function at the grid points used for POLFIT. In the latter case, POLFIT is called and the coefficients of CUPOD are calculated.



CUPOL is then scanned over the ranges of X and Y to determine the maximum and minimum Z ordinate. The range of Z is divided into 42 equal parts represented by alphabetic characters and blanks assigned to alternating contour values. CUPOL is then evaluated at each point on a line, the correct character inserted and the line printed.

#### 7. Formation of a 2 by 2 Stiffness Matrix (FORMK)

FORMK forms the stiffness matrix [Ref. 9],

$$[K] = \begin{bmatrix} k_{11} & k_{12} \\ k_{21} & k_{22} \end{bmatrix}$$

for a simply supported beam having length, L, Young's Modulus, E, moment of inertia, I, shear modulus, G, and effective shear area,  $\bar{A}$ .

The stiffness coefficients are:

$$k_{11} = \frac{2EI}{L} \left( \frac{2+\beta}{1+2\beta} \right) = k_{22}$$

$$k_{12} = \frac{2EI}{L} \left( \frac{1-\beta}{1+\beta} \right) = k_{21}$$

where

$$\beta = \frac{6EI}{L^2 \bar{A}G}$$



The matrix equation,

$$\begin{Bmatrix} M_1 \\ M_2 \end{Bmatrix} = [K] \begin{Bmatrix} \theta_1 \\ \theta_2 \end{Bmatrix}$$

relates end moments,  $M_1$ ,  $M_2$ , to their corresponding rotations,  $\theta_1$ ,  $\theta_2$  as shown in Figure 3.

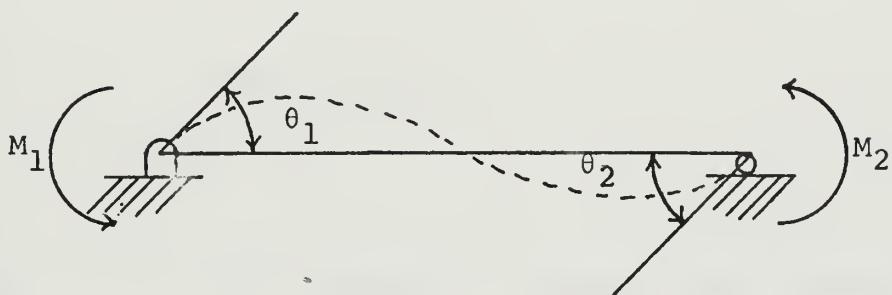


Figure 3. Simple Beam

#### 8. Numerical Integration (ITGRAL)

The subroutine, ITGRAL, is capable of performing numerical integration of one and two dimensional functions described by discrete sets of points, either by Simpson's rule, or, if the function to be integrated is known, by Gaussian quadrature.



9. Numerical Integration of a Set of Differential Equations (RESPON)

In the study of vibrations of systems with many degrees of freedom, the following system of ordinary differential equations governs the problem:

$$[M] \{ \ddot{x} \} + [C] \{ \dot{x} \} + [K] \{ x \} = \{ P \} \quad (1)$$

where

[M] is the mass matrix,

[C] is the damping matrix

and

[K] is the stiffness matrix.

In general, if

$$\{ x \} = [V] \{ x \} \quad (2)$$

where matrix [V] is the matrix of undamped mode shapes and  $\{ x \}$  is the vector of the time dependent amplitude function for each mode, we get after substitution of (2) into (1):

$$[M] [V] \{ \ddot{x} \} + [C] [V] \{ \dot{x} \} + [K] [V] \{ x \} = \{ P \} \quad (3)$$

After premultiplication by  $[V]^T$  and the use of the orthogonality properties of normal modes:

$$[V]^T [M] [V] = [I_m]$$

$$[V]^T [K] [V] = [I_k] = [\omega_m^2]$$

$$[V]^T [C] [V] = [I_c] = [2\lambda\omega_m] \text{ (a)}$$

---

(a) Such an orthogonality condition imposes some restrictions on the form of the damping matrix [C].



where

$$\lambda = \frac{c_i}{2m_i\omega_i}$$

and using the notation

$$[V]^T \{P\} = \{p\}$$

we get

$$[-m] \{\ddot{x}\} + [-2\lambda\omega m] \{\dot{x}\} + [-\omega^2 m] \{x\} = \{p\} \quad (4)$$

or

$$\{\ddot{x}\} + [-2\lambda\omega] \{\dot{x}\} + [-\omega^2] \{x\} = \{p^*\} \quad (5)$$

where  $p_i^* = p_i/m_i$ .

This last set of equations is completely decoupled and can easily be numerically integrated. The subroutine RESPON performs this task.



### III. OPERATIONAL COMMANDS

The following is a list of the operations that IMIS contains. The operations must conform to the standard format shown in Figure 4. OPERATION stands for any of the symbolic command names mentioned below. A, B, C and D are matrices used as arguments of the operation. N1, N2, N3 and N4 are four integer arguments that must always be right justified. S1 and S2 are two floating point arguments. The arguments can be input or output values and are not all necessary for each command.

There are two versions of the matrix interpretive system in use at the Naval Postgraduate School. One is for time sharing and one for batch processing. The commands denoted by a "\*" can only be used in conjunction with the time sharing option. The READ, WRITE and PUNCH commands make use of sequential input/output files which are available with the FORTRAN IV language [Ref. 8].<sup>(b)</sup>

The READ command uses the file FT04F001. This file is used to load matrices into IMIS from punched cards and is read into the computer prior to executing IMIS. Any data stored in the file is automatically erased when new data is read into the file.

File FT08F001 is used to store any output which the user wants to print offline. This file is not automatically erased

---

(b) A certain knowledge of the CP/CMS time sharing system is needed when using a remote terminal of the computer. It is presumed that the reader is already familiar with this system [Ref. 10].



1	2	3	4	5	6	7	8	9
O	P	E	R	A	T	I	O	N
A	B	C	D	N1	N2	N3	N4	S1
								S2
1	2	3	4	5	6	7	8	9
0	1	2	3	4	5	6	7	8

Figure 4. Standard Format



when new data is read into the file. New data is appended to the data that is already stored in the file. Therefore, the file must be erased before executing IMIS. To erase the file, the command,

**ERASE<sub>b</sub>FILE<sub>b</sub>FT08F001**

is used. After exiting from IMIS, the command,

**OFFLINE<sub>b</sub>PRINTCC<sub>b</sub>FILE<sub>b</sub>FT08F001**

will cause the file to be printed on the offline printer.

The command, PUNCH, uses file FT07F001 to store data to be punched onto cards. This file appends new data at the end of old data so the file must be erased before using IMIS. The command,

**ERASE<sub>b</sub>FILE<sub>b</sub>FT07F001**

erases the file. To offline punch the data stored in the file, the command,

**OFFLINE<sub>b</sub>PUNCH<sub>b</sub>FILE<sub>b</sub>FT07F001**

is issued after exiting from IMIS. Examples of the use of these files are given in the sample problems. The operational commands are:

<b>START</b>	This command causes the elimination of all matrices which are in core storage and must be the first command used in the solution of a problem. If an error is found during execution of a command, an error message is printed on the
--------------	---



typewriter, the current command eliminated and control returned to the typewriter. If an error is found during the execution of a problem with DSMIS, the current problem is automatically deleted and the remaining cards scanned until a new START or STOP command is found.

LOAD

Matrix Load:

A = Name of matrix to be loaded.

N1 = Number of rows of matrix A.

N2 = Number of columns of matrix A.

N3 = Format control indicator for the data.

The elements of the matrix are typed or punched on cards row-wise after the LOAD command according to one of the options determined by the value of N3:

- a. if N3= 1 or blank, the format is (12F6.0). A maximum of twelve numbers per line, using as many lines as required to write the entire matrix must be used. If the decimal point is omitted, it is assumed to be at the extreme right of the field.



- b. if N3= 2, (6F12.0), 6 numbers per line in fields of 12 columns.
- c. if N3= 3, (4F18.0), 4 numbers per line in fields of 24 columns.
- d. if N3= 4, (3F24.0), 3 numbers per line in fields of 24 columns.

PRINT

Matrix Print:

A = Name of matrix to be printed.

N1= Number of lines, which follow the PRINT command, to be printed as a label for the matrix. Column 13 of the command card is used for carriage control in DSMIS only.

A one in column 13 will cause the matrix to be printed on a separate output page.

REMARK

This operation causes the number of lines designated by N1, which follow the operation, to be printed as remarks.

STOP

This operation ends a run of problems and is the last command to be issued in a stack of problems. It can be used only once per run.

ZERO

Formation of a Null Matrix:

A = Name of null matrix.



	N1= Number of rows of matrix A.
	N2= Number of columns of matrix A.
ADD	Matrix Addition - $[A] + [B] = [A]$ Matrix A is replaced by the sum of matrices A and B.
SUB	Matrix Subtraction - $[A] - [B] = [A]$ Matrix A is replaced matrix A minus matrix B.
MULT	Matrix Multiplication - $[A] \cdot [B] = [C]$ The product of matrix A times matrix B is generated and defined by matrix C.
TRANS	Matrix Transpose - $[B] = [A]^T$ The transpose of matrix A is generated and defined by matrix B.
INVERT	Matrix Inversion - $[A] = [A]^{-1}$ Matrix A is replaced by the inverse of itself.
SYMINV	Symmetric Matrix Inversion - $[A] = [A]^{-1}$ Symmetric matrix A is replaced by the inverse of itself.
STOSM	Store Submatrix in a Matrix: A = Name of large matrix. B = Name of submatrix to be stored. N1= Row number in large matrix of first element of submatrix. N2= Column number in large matrix of first element of submatrix.



Elements of A are replaced by  
elements of B in designated area.

STODG      Store Row Matrix on Diagonal of Matrix:  
A = Name of square matrix.  
B = Name of row matrix to be stored on  
diagonal of matrix A.  
  
Diagonal elements of A are replaced by  
elements of B.

SCALE      Scalar Multiplication - [A] = S1 • [A]

ADDSM      Add Submatrix to a Large Matrix:  
A = Name of large matrix.  
B = Name of submatrix to be added  
into large matrix.  
  
N1= Row number in large matrix of  
first element of submatrix.  
  
N2= Column number in large matrix of  
first element of submatrix.

RMVSM      Extracts Submatrix [B] from [A]:  
A = Name of large matrix.  
B = Name of submatrix defined as matrix.  
N1= Row number in large matrix of  
first element of submatrix.  
  
N2= Column number in large matrix of  
first element of submatrix.  
  
N3= Number of rows in submatrix.  
N4= Number of columns in submatrix.  
Matrix A is not modified.



LOG                   The Log of each Element  
Each element in the matrix A is replaced by the natural log of the element.

MSCALE               Scalar Multiplication  
Each element in the matrix A is replaced by B times the element where B has previously been defined as a 1 by 1 matrix.

RMVDG               Extracts Row Matrix B from Diagonal of Square matrix A.  
A = Name of square matrix.  
B = Name of row matrix composed of the diagonal elements of matrix A.  
Matrix A is not modified.

EIGEN               Eigenvalues and Eigenvectors:  
The eigenvalues and eigenvectors of the system,  $[A][X] = \lambda [B][X]$ , are determined where [A] is a symmetrical matrix and [B] is a diagonal matrix of positive elements stored as a row matrix.  
A = Name of matrix A.  
B = Name of matrix B.  
C = Name of matrix of eigenvectors stored row-wise.



D = Name of row matrix of eigenvalues,  
 $\lambda$ .

N1= The number of eigenvectors to be calculated. The ordering of eigenvectors and eigenvalues is determined by the sign of N1 as follows:

- a. If N1 is positive, eigenvalues are arranged in descending order.
- b. If N1 is negative, eigenvalues are arranged in ascending order.

N2= Eigenvector normalizing.

- a. If N2 is blank:

Eigenvectors are normalized so that  $[C][B][C]^T = [I]$

- b. If N2 is 1:

Eigenvalues are normalized so that  $[A] = [C]^T [\lambda] [C]$

SQREL      Square Root of Each Element  
Each element in the matrix A is replaced by the square root of itself.

INVEL      Inversion of Each Element  
Each element in the matrix A is replaced by the reciprocal of itself.

DELETE      Matrix Deletion  
The matrix A is eliminated from core storage.



DUPL                   Matrix Duplication:  
A = Name of matrix to be duplicated.

B = Name of matrix defined to be  
identical with matrix A.

ENVEL                  Envelope Value of Matrix  
The maximum absolute value in each  
row of matrix A is printed along with  
its column number times an interval.  
A = Name of matrix A.  
S1= Interval between columns.

RESPON                 Numerical Integration of a Set of  
Differential Equations:  

$$\ddot{x} + 2\lambda \underline{\omega} \dot{x} + \underline{\omega^2} x = \{S\}P(t)$$
with initial conditions,  $x(0) = \dot{x}(0) = 0$ .  
A = Name of a row matrix containing  
the diagonal elements of matrix  
 $\omega$ . The dimension of A must  
be (1xn) where n is the number of  
equations in the set.  
B = Name of a column matrix containing  
the elements of {S}. The dimension  
of B must be (nx1).  
C = Name of a row matrix containing  
the values of the function P(t)  
evaluated at equal intervals,  $\Delta t$ :  
 $P(0), P(\Delta t), P(2\Delta t), \dots, P(m\Delta t)$



The dimension of C depends on the choice of  $\Delta t$  which must be small for accurate results. The size of  $\Delta t$  should be determined by actual numerical experimentation with the command.

D = Name of the output matrix containing the calculated values of the variables as shown in Figure 5.

Nl= Output interval i. The values of the n unknowns, {x}, are printed at  $i\Delta t, 2i\Delta t, 3i\Delta t, \dots$ ; if  $i=1$ , all of the values are printed.

S1= Value of the damping ratio,  $\lambda$ .

S2= Time increment,  $\Delta t$ , used in the numerical integration.

$$\begin{bmatrix} x_1(i\Delta t), x_1(2i\Delta t), x_1(3i\Delta t), \dots \\ x_2(i\Delta t), x_2(2i\Delta t), x_2(3i\Delta t), \dots \\ \vdots \\ \vdots \\ x_n(i\Delta t), x_n(2i\Delta t), x_n(3i\Delta t), \dots \end{bmatrix}$$

Fig. 5. OUTPUT MATRIX, D, FOR RESPON



FUNGN

Function Generation:

A = Name of matrix which defines a function in terms of line segments  
 $x_1, y_1; x_2, y_2; \dots; x_n, y_n$ . (Nx2)

B = Name of matrix to be formed which is composed of the y ordinates at equal x ordinate intervals of the function defined by matrix A.

Nl= Number of y ordinates to be generated. The first ordinate will be equal to  $y_1$ .

S1= X ordinate interval.

FORMK

Forms a 2x2 Element Stiffness Matrix:

A = Name of matrix to be formed.

The line following the command is as follows:

- a. Columns 1-12 Moment of inertia of member, I.
- b. Columns 13-24 Effective shear area of member,  $\bar{A}$ .
- c. Columns 25-36 Length of member, L.
- d. Columns 37-48 Modulus of elasticity of member, E.

The shear modulus, G, is assumed to be equal to  $E/2.4$ .



PUNCH                    Punches Matrix onto Cards:  
                          A = Name of matrix to be punched.  
                          Nl= Number of comment cards to be  
                          punched as a heading for matrix A.  
                          After the PUNCH command is issued, the  
                          next line contains the format elected  
                          by the user as follows:  
                          (NNTRR.SS)  
                          where  
                          NN= Number of elements per card.  
                          RR= Field width per element.  
                          SS= Number of significant digits.  
                          T = Type of data field. T must be a  
                          standard F or D Fortran format.

\* READ                  Loads Matrices from file FT04F001  
                          The load operation card must have a  
                          1. in S1. The last card must be a  
                          Continue Operation card.

\* CONT                  Continue Operation  
                          S1= 1.  
                          Indicates that all matrices in file  
                          FT04F001 have been loaded into IMIS.

\* WRITE                 Writes Matrix into File FT08F001:  
                          A = Name of matrix to be written.  
                          Nl= Number of lines of remarks to be



written as a label for the matrix

A.

N2 must be equal to 1.

PLOT

Plots One to Four Curves Described by  
Sets of Points Contained in Matrices

A, B, C, D:

A = First matrix to be plotted on one  
graph. Plotted as a "+".

B = Second matrix to be plotted on  
one graph. Plotted as a "\*".

C = Third matrix to be plotted on one  
graph. Plotted as a "O".

D = Fourth matrix to be plotted on one  
graph. Plotted as a ".".

\* N3= 1. Offline print indicator. Graph  
will be stored in file FT08F001

N4= Number of lines of remarks to be  
printed at bottom of graph.

Matrices to be plotted do not have to  
have the same number of points. They  
have to be entered as N by 2 matrices  
with the first column the X co-ordin-  
ates and the second column the Y co-  
ordinates. When plotting more than  
one curve on the same graph, a conflict  
may arise if more than one curve passes



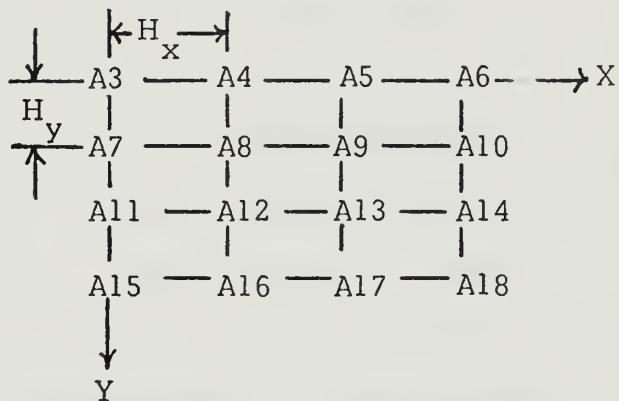
through the same point. The symbol printed at that point is determined by the following order: D, C, B and A.

POLFIT      Determines the Coefficients of CUPOLE:  
 A = Input matrix. (18x1)  
 B = Output matrix of coefficients of  
 CUPOLE,  $(C_1, C_2, \dots, C_{16})$

where

$$A(1) = H_X$$

$$A(2) = H_Y$$



and

$$CUPOLE = C_1 X^3 Y^3 + C_2 X^3 Y^2 + C_3 X^3 Y + C_4 X^3 +$$

$$C_5 X^2 Y^3 + C_6 X^2 Y^2 + C_7 X^2 Y + C_8 X^2 +$$

$$C_9 X Y^3 + C_{10} X Y^2 + C_{11} X Y + C_{12} X +$$

$$C_{13} Y^3 + C_{14} Y^2 + C_{15} Y + C_{16}$$



CONTUR      Contour Maps CUPOL:  
N2= Number of lines of comments.  
N3= Input type indicator.  
a. N3= Blank or 1.  
A = Input matrix. Same as for  
POLFIT command. (18x1)  
B = Output matrix of coefficients  
of CUPOL. (16x1)  
b. N3= 2  
A = Input matrix. (20x1)  
A(1) = Lower bound of X.  
A(2) = Upper bound of X.  
A(3) = Lower bound of Y.  
A(4) = Upper bound of Y.  
A(5) through A(20) are the  
coefficients of CUPOL.  
\* N4= Offline print indicator. Stores  
contour map in file FT09F001.

ITGRAL      Integration of Functions Represented  
by Discrete Values or Polynomials:  
A = Input matrix. (Rx1)  
N3= Integration type indicator:  
a. If N3= 1, Simpson's Rule for one  
dimension. R must be even.  
A(1) = H<sub>X</sub>  
A(2) through A(R) are evenly  
spaced values of function.



b. If N3 = 2, Simpson's Rule for two dimensions.

$$A(1) = H_x$$

$$A(2) = H_y$$

A(3) through A(R) are values of function entered row-wise as for POLFIT.

$$R = N^2 + 2, \quad N \text{ must be odd.}$$

There must be the same number of values in both directions.  $H_x$  and  $H_y$  can be unequal.

c. If N3= 3, Gauss Quadrature for one dimension.

$$A(1) = \text{Lower bound of } X.$$

$$A(2) = \text{Upper bound of } X.$$

A(3) through A(14) are the coefficients of an 11th degree polynomial:

$$A_3x^{11} + A_4x^{10} + A_5x^9 + A_6x^8 + A_7x^7 + A_8x^6 +$$

$$A_9x^5 + A_{10}x^4 + A_{11}x^3 + A_{12}x^2 + A_{13}x + A_{14}$$

d. If N3 = 4, Gauss Quadrature for two dimensions.

$$A(1) = \text{Lower bound of } X.$$

$$A(2) = \text{Upper bound of } X.$$

$$A(3) = \text{Lower bound of } Y.$$



A(4) = Upper bound of Y.

A(5) through A(20) are coefficients  
of CUPOL.



#### IV. LIMITATIONS

##### A. SIZE AND NUMBER OF MATRICES

The storage available for all of the matrices in any problem is 80,000 bytes or 10,000 double words. This limit is arbitrary and controlled only by the total core storage available at any installation. For the naval Postgraduate School installation, 10,000 double words was selected in order to reduce turn around time in batch processing and reduce the size of the data set required for time sharing. The total number of matrices which can be stored is 100.

##### B. MATRIX NAMES

Each matrix is referred to by its name composed of one to six alphabetic characters including blanks. The name is selected by the user when the matrix is first loaded or generated by an operation. If the name for a previously defined matrix is used later as a name of a new matrix, the former matrix is deleted before the operation is executed and is replaced by the new matrix. This is done so that there is only one matrix with a certain name at any one time.

##### C. PLOT

There are 200 points in the Y direction on the graph. The X direction has 130 points for the remote terminal printing and 160 points for the offline printer. The difference is due to the different number of lines per inch. The accuracy of the position of a point depends on the range in both the X and Y direction. The maximum error in the Y direction is the range of Y divided by 200. The maximum error in the X direction is



the range of X divided by either 130 for the remote terminal or 160 for the offline printer. If the X and Y ordinates of two or more points fall on the same nodal point on the graph, only one point will be plotted. If the points are from different matrices, the matrix hierarchy (see page 34) determines which will be plotted.

#### D. INTEGRATION

Integration by Simpson's Rule is restricted to equally spaced points in any one direction. The error is of the order of  $H_x^2$  for integration in one dimension and of the order of  $H_x^2$  times  $H_y^2$  for two dimensions.  $H_x$  does not have to equal  $H_y$  but there has to be an odd number of points in any one direction. Integration by Gauss Quadrature for six Gauss ordinates is exact for all polynomials of degree eleven or less in one dimension and for CUPOL in two dimensions [Ref. 11]

#### E. POLFIT AND CONTUR

The polynomial, CUPOL, will pass through the values of the function at the nodal points of the grid but may not be a true representation in the space between nodal points. If the range of values of the function is less than  $10^{-9}$ , a contour map will not be printed.



## V. HOW TO CALL THE MATRIX INTERPRETIVE SYSTEM

### A. TIME SHARING (IMIS VERSION)

At the Naval Postgraduate School, IMIS is stored in a library (AED) with the name, LIT, so that any number of users can use the system at any one time. In order to call LIT, it must be called as a subroutine. A Fortran program called IMIS has to be written as follows:

```
CALL LIT
```

```
STOP
```

```
END
```

There are two other libraries which must be loaded along with AED library in order to use LIT. This can be done with an executive program called SMIS as follows:

```
FORTTRAN IMIS
```

```
GLOBAL LOADER TXTLIB AEDLIB SYSLIB
```

```
LOAD IMIS
```

```
START
```

SMIS is then executed with the command, \$ SMIS. The computer will then type out the executive program with each command preceded by a time. Next it will type

```
EXECUTION BEGINS ...
```

At this time you are in IMIS and ready to begin the first problem. The first command will be START.

### B. BATCH PROCESSING (DSMIS VERSION)

The first card must be a job card for the batch processing system as follows:



```
//aaaznnnbJOB(nn nn,ssssFP,TTTT), 'IDENTIFICATION'
```

where

aaa = The first three letters of the user's last name.

z = Job sequence number

nnnn= User's number.

ssss= Project number.

TTTT= Student section or faculty number.

The next six cards are control cards. Card five is used only when using the punch command. The cards are as follows stating in column one:

```
//JOBLIBbDDbDSNAME=DSMIS.F59CI,UNIT=2314,DISP=(OLD,KEEP),
```

```
//bbbbbbbbb VOLUME=SER=MARY
```

```
//b EXECbPGM=DSMIS,REGION=160K
```

```
//FT06F001bDDbSYSOUT=A
```

```
//FT07F001bDDbSYSOUT=B
```

```
//FT05F001bDDb*
```

The "b" is where blanks are left.

The problem deck follows with the first command a START command and the last a STOP command. The last card of the deck is a standard delimiter card:

```
/*
```

On the job request card, check the item marked DISK PACK under the SPECIAL INPUT heading and write in "MARY". If the punch command is being used, under the heading SPECIAL OUTPUT check the item marked PUNCHED CARDS.



## VI. SAMPLE PROBLEMS

### A. THE EIGEN SYSTEM

The matrix equation

$$[A] \{X\} = \lambda [B] \{X\}$$

where

$$[A] = \begin{bmatrix} 0.0 & -1.0 & 0.0 \\ -1.0 & 2.0 & -1.0 \\ 0.0 & -1.0 & 2.0 \end{bmatrix}$$

and

$$[B] = \begin{bmatrix} 1.5 & 0.0 & 0.0 \\ 0.0 & 2.0 & 0.0 \\ 0.0 & 0.0 & 2.5 \end{bmatrix}$$

is to be solved. The entire sequence of events is as shown below. Everything written in lower case was typed by the operator. The computer response is in upper case.



```

start
      START
      load a
      LOAD A
      3 ROWS,   3 COLUMNS
      0.0 -1.0  0.0 -1.0  2.0 -1.0  0.0 -1.0  2.0
      load b
      LOAD B
      1 ROWS,   3 COLUMNS
      1.5 2.0  2.5
      eigen a b c ' d
      EIGEN A B C D
      3
      print c
      PRINT C

      1 -3.774271D-01 1.136139D 00-8.056459D-01.
      2 -4.626117D-01 5.490667D-01 1.329088D 00
      3 1.069364D 00 6.385240D-01 2.906204D-01

      print d
      PRINT D

      1 1.505111D 00 5.934423D-01-2.985532D-01
      2
      3

```



```

trans c   ct   CT
TRANS C   CT
zero x
ZERO X
3 ROWS,
3 COLUMNS
stodg x   d
STODG X   D
mult ct   x   ctx
MULT CT   X   CTX
mult ctx  c   a
MULT CTX C   A
print a
PRINT A

```

1	-1.471323D-13	-1.000000D	00	1.902783D-13
2	-1.000000D	00	2.000000D	00-1.000000D 00
3	1.902228D-13	-1.000000D	00	2.000000D 00

stop STOP



B. CONTOUR MAP

A contour map for a surface described by the ordinates at the sixteen nodal points of the grid shown on page 47 is desired.

$$[A] = \begin{bmatrix} 10.0 & 12.0 & 8.0 & 10.0 \\ 12.0 & 11.0 & 9.0 & 8.0 \\ 8.0 & 9.0 & 11.0 & 12.0 \\ 10.0 & 8.0 & 12.0 & 10.0 \end{bmatrix}$$

and

$$H_x = H_y = 1$$

The results are as follows:



start

```
      START  
      load   a  
      LOAD A  
      18 ROWS ,    1 COLUMNS  
      1.   1.   10.   12.   8.   10.  
      11.  12.  10.   8.   12.  10.  
  
contura      b  
CONTURA     B
```

18

1

9.

8.

.

1.

1.

10.

12.

8.

12.

10.

1.

1.

12.

8.

12.

10.

1.

1.

10.

12.

8.

1.

1.

12.

10.

1.

1.

10.

12.

8.

1.

1.

12.

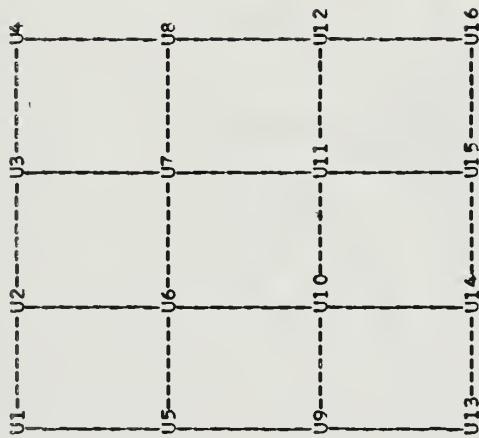
10.

1.

1.



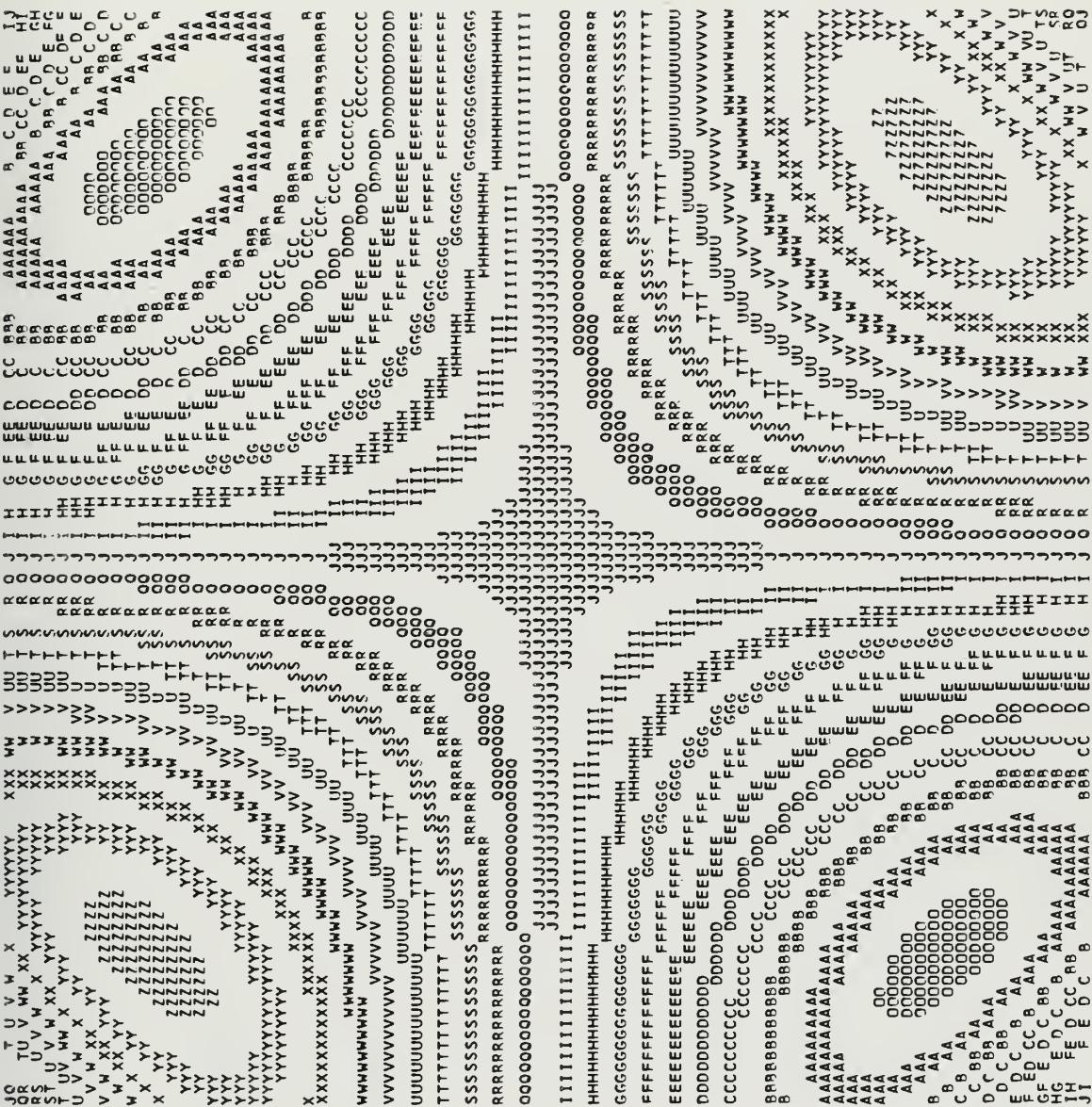
THIS IS THE FIRST PAGE OUTPUT USING GRID POINTS AS INPUT.



U1 =	10.000000	U2 =	12.000000	U3 =	8.000000	U4 =	10.000000
U5 =	12.000000	U6 =	11.000000	U7 =	9.000000	U8 =	8.000000
U9 =	8.000000	U10 =	9.000000	U11 =	11.000000	U12 =	12.000000
U13 =	10.000000	U14 =	8.000000	U15 =	12.000000	U16 =	10.000000

O=	7.0814463545	RANGE(	0.708145D 01	0.129186D 02 )	E=	8.5407	
A=	7.3733	B=	7.6652	C=	7.9570	D=	8.2489
Z=	8.8326	G=	9.1244	H=	9.4163	I=	9.7081
Q=	10.2919	R=	10.5837	S=	10.8756	T=	11.1674
V=	11.7511	W=	12.0430	X=	12.3348	Y=	12.6267
						Z=	12.9186







punch b  
PUNCH B  
(4f15.8)

stop STOP



The command

```
offline punch file ft07f001
```

will cause the matrix B to be punched onto cards with the indicated format of four numbers per card with a field width of 15 and 8 significant figures.

If the input for the contour map had been the coefficients of CUPOL, the first page of output would have been as follows:

THIS IS THE FIRST PAGE OUTPUT COEFFICIENTS AS INPUT.

```
-0.333300 X3Y3    1.500000 X3Y2    -2.833000 X3Y     2.000000 X3  
1.500000 X2Y3    -6.750000 X2Y2    12.750000 X2Y    -9.000000 X2  
-2.833000 XY3    12.750000 XY2    -18.750000 XY     9.000000 X  
2.000000 Y3      -9.000000 Y2      9.000000 Y      10.000000
```

Q=	7.0837699378	RANGE(	0.708377D 01	0.129594D 02 )					
A=	7.3776	B=	7.6713	C=	7.9651	D=	8.2589	E=	8.5527
F=	8.8465	G=	9.1402	H=	9.4340	I=	9.7278	J=	10.0216
Q=	10.3154	R=	10.60 <sup>c</sup> 2	S=	10.9029	T=	11.1967	U=	11.4905
V=	11.7843	W=	12.0781	X=	12.3719	Y=	12.6656	Z=	12.9594



### C. GRAPH

A plot of the function

$$x = e^{-15t} \sin(54.99t)$$

is desired from  $t = 0.0$  to  $t = 0.3$ . The values were calculated in a separate program and the values of X were punched onto cards. They were prepared for offline reading into file FT04F001.

The first card is a standard CP67 offline read card as follows starting in column one.

CP67USERID<sub>bb</sub>GUxxssss<sub>bbbbbb</sub>TTTT

where

xx = Terminal number user will be using.

ssss= User's account number.

TTTT= User's name.

The second card is as follows:

OFFLINE<sub>b</sub>READ<sub>b</sub>FILE<sub>b</sub>FT04F001

The next card is a LOAD command card with a 1. in S1.

LOAD A                    80     2                    1.

The matrix is punched onto cards row-wise with the same format as one of the options under IMIS and these cards follow the LOAD card. As many matrices as desired may be loaded in this manner. The last card is a continue card as follows:

CONT    1.

This card indicates that all matrices have been read from file FT04F001. The deck is then loaded into the computer.



After logging onto the time sharing system, the command to read the file is as follows:

offline read \*

OFFLINE READ READ FILE FT04F001

IMIS is then executed and the sequence is as follows:



start

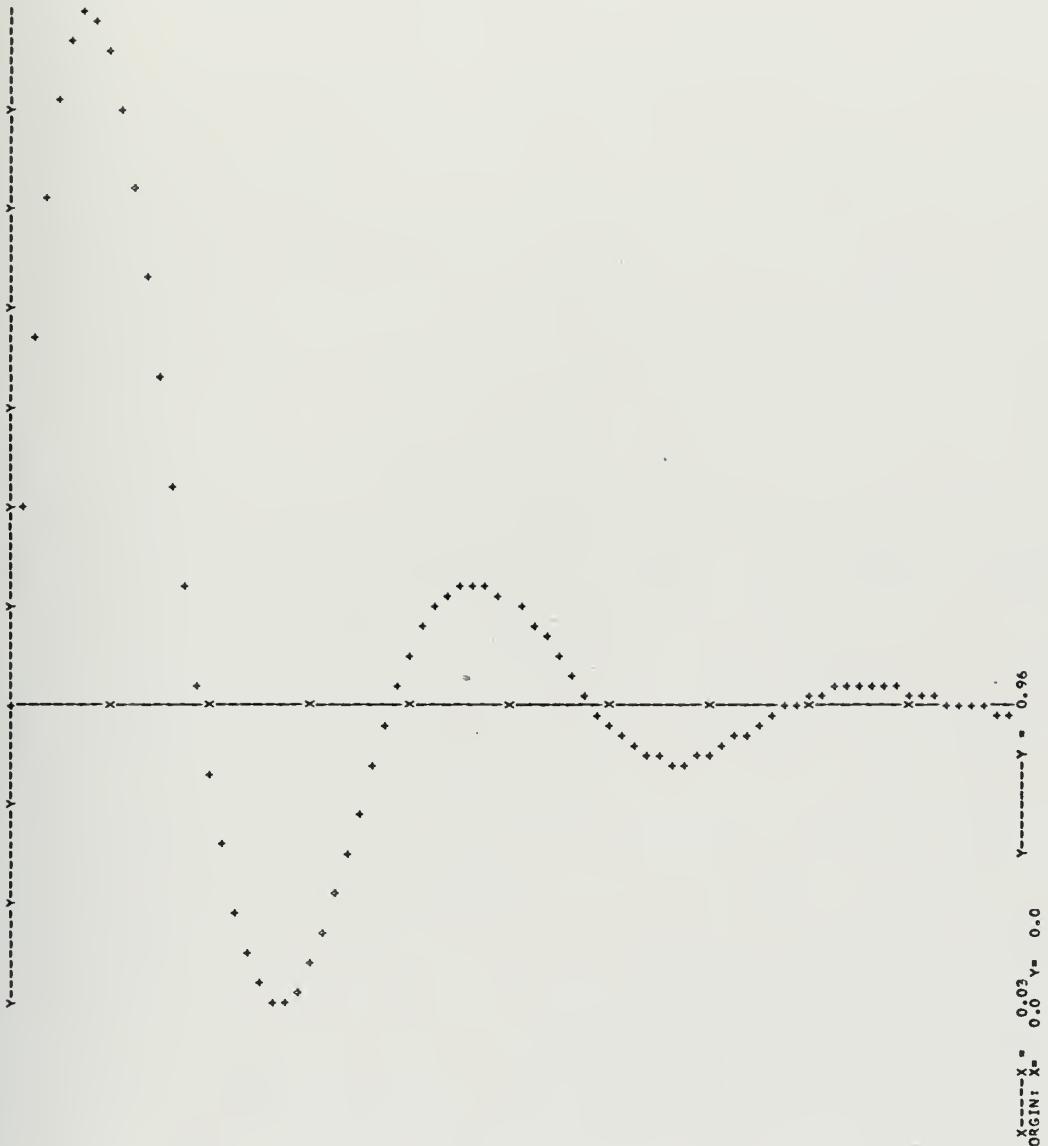
START

read

LOAD A  
80 ROWS,  
2 COLUMNS  
write a  
WRITE A  
plot a  
PLOT A

1







stop STOP



The command

OFFLINE PRINTCC FILE FT08F001

will cause the matrix A to be printed on the offline printer.



## VII. IMPROVEMENTS

This system is an open ended system, i.e., any matrix operation with fewer than four matrix arguments, four integer arguments and two scalar arguments can be coded as a new command and added to the system. As coded this program is sequential. Each command is executed once after it is read, no facilities for automatic repetitive execution of one or more commands is included. Such a feature would be very useful if it could be implemented without introducing extraneous complexities to the language.



## APPENDIX A COMPUTER PROGRAM

```

C      MAIN PROGRAM
C      IMPLICIT REAL*8(A-H,O-Z)
COMMON   XNAME(100),A(10000),W1(80),W2(80),W3(80),W4(80),
1      NSIZE,NUM,NR,NX,NR,NC,NNR,NNC,NDUM,NROW(100),NCOL(100)
2,NN(100),NW1(80)

C      INITIALIZATION
C
C      NSIZE=4
      WRITE (6,99)
      NUM=0
      CALL SMISS1
      FORMAT (1H1 )
      STOP 1
      END

C      SUBROUTINE MLIST(MM,*)
C      IMPLICIT REAL*8(A-H,O-Z)
C      SUBROUTINE TO LIST MATRIX
C
REAL*8 NAME,MM
COMMON   NAME(100),A(10000),W1(80),W2(80),W3(80),W4(80),
1      NSIZE,NUM,NR,NX,NR,NC,NNR,NNC,NDUM,NROW(100),NCOL(100)
2,NN(100),NW1(80)
      IF (NAME(I)-MM) 20,10,10
1      I=1
      IF (NUM-I) 30,10,10
10     I=I+1
      GO TO 15
      CALL DELETE(MM,&5)
15     NUM=NUM+1
      NROW(NUM)=NR
      NCOL(NUM)=NC
      NAME(NUM)=MM
      NN(NUM)=NSIZE
      NX=NSIZE
      NSIZE=NSIZE+NR*NC
      IF (NUM-101) 45,40,45
40     CALL ERREER(6,&5)
45     IF (10001-NSIZE) 50,60,60
50     CALL ERREER(5,&5)
      RETURN 1
60
      END

```



```

SUBROUTINE SMI$1
IMPLICIT REAL*8(A-H,O-Z)
COMMON
1  NN(100),NW1(80)
REAL*8  NOPER,NSTART,LISTOP
DIMENSION OP LIST(50),LISTOP(1),HED(10),FMT(10),
EQUIVALENCE (OP LIST(1),LISTOP(1)),(NOPER,NOPER),
(NSTART,NSTART),LSTART,START,START
      C C
      LIST OF OPERATIONS
      DATA OP LIST /8HZZZZZZ,8HPRINT,8HZERO,
1,8HADD,8HSUB,8HSCALE,8HMULT,8HDUPL,
2,8HSTOSM,8HRMVS,8HWRITE,8HREAD,8HINVERT,
3,8HRESPON,8HFUNGN,8HSQREL,8HTRANS,
4,8HEIGEN,8HADDSM,8HINVEL,8HTREWIND,
5,8HSTODG,8HRMVG,8HREMARK,8HSTCP,
6,8HITGRAL,8HCONTUR,8HMSCALE,8HFORMK,
7,XZR/8H,8HPOLFIT,8HLOAD,8HSTO,
9  CONTINUE
      C C
      XA=XZR
      XB=XZR
      XC=XZR
      XD=XZR
      DO 1 I=1,80
      W1(I)=0.0D0
      W2(I)=0.0D0
      W3(I)=0.0D0
      W4(I)=0.0D0
1   DO 2 I=1,10000
2   A(I)=0.0D0
      DO 3 I=1,100
      NROW(I)=0
      NCOL(I)=0
      NN(I)=0
      C C
      READ AND PRINT OF CONTROL INFORMATION
      3  XNAME(I)=XZR
      4  NUMOP=39
      5  READ(5,N$TART-NOPER) OPER, XA,XB,XC,XD,NR,NC,NNR,NNC,SCAL1,SCAL2
      7  IF(4,101) OPER, XA,XB,XC,XD,NR,NC,NNR,NNC,SCAL1,SCAL2
      27 READ(4,101) SCAL1-1,28,6,28,6,28
      28 CALL CERRER(10,65)
      C C

```



```

6  WRITE(6,99) OPER, XA, XB, XC, XD
7  WRITE(6,100) OPER, XA, XB, XC, XD
C   DETERMINATION OF OPERATION
C
I=1
10 IF(NUMOP-I) 20,30,30
20 CALL ERER(3,85)
30 IF(LISTOP(I)-NOOPER) 40,50,40
40 I=I+1
GO TO 10
50 GO TO 10
1 250,260,270,280,290,300,310,320,330,340,350,360,370,380,390,
2 400,410,420,430,440,450,460,470,480,490),1
C
      MATRIX LOAD
C
430 WRITE(6,102) NR,NC
CALL MLIST(XA,85)
NA=NX
CALL LOAD(A(NA)) NR,NC,NNR,SCAL1,85)
IF(SCAL1.EQ.1.0) GO TO 27
GO TO 5
C
      CONTINUE OPERATION
C
440 GO TO 5
C
      MATRIX PRINT
C
120 IF(XB.EQ.1.0)000) WRITE(6,99)
123 WRITE(6,109)
K=1
GO TO 361
121 CALL MFIND(XA,85)
126 NA=NX
CALL APINT(A(NA)),NR,NC,NNR)
WRITE(6,109)
GO TO 5
C
      MATRIX ZERO
C
130 WRITE(6,102) NR,NC
CALL MLIST(XA,85)
DO 135 I=NX,NSIZE
135 A(I)=0,000
GO TO 5
C

```



```

C      DELETE OPERATION
C      140 CALL DELETE(XA, &5)
C      GO TO 5

C      DUPLICATION OF MATRIX
C      150 CALL MFIND(XA, &5)
C      CALL MLIST(XB, &5)
C      NB=NX-1
C      CALL MFIND(XA, &5)
C      NA=NX-1
C      NS=NR*NC
C      DO 155 I=1, NS
C          J=I+NB
C          K=I+NA
C          A(J)=A(K)
C          GO TO 5

C      ADDITION OR SUBTRACTION OF MATRICES
C      160 TAG=10
C      GO TO 171
C      170 TAG=-10
C      CALL MFIND(XA, &5)
C      NA=NX-1
C      NNR=NR
C      NNC=NC
C      CALL MFIND(XB, &5)
C      NB=NX-1
C      IF(NR-NNR) 173, 172, 173
C      IF(NC-NNC) 173, 174, 173
C      CALL ERER(1, &5)
C      NS=NR*NC
C      DO 176 I=1, NS
C          J=I+NA
C          K=I+NB
C          A(J)=A(J)+TAG*A(K)
C          GO TO 5

C      SCALAR MULTIPLICATION
C      180 WRITE(6, 103) SCALL
C      CALL MFIND(XA, &5)
C      NA=NX
C      NB=NX-1+NR*NC
C      DO 185 I=NA, NB
C          A(I)=SCALL*A(I)
C          GO TO 5

```

```

LIT01410
LIT01420
LIT01430
LIT01440
LIT01450
LIT01460
LIT01470
LIT01480
LIT01490
LIT01500
LIT01510
LIT01520
LIT01530
LIT01540
LIT01550
LIT01560
LIT01570
LIT01580
LIT01590
LIT01600
LIT01610
LIT01620
LIT01630
LIT01640
LIT01650
LIT01660
LIT01670
LIT01680
LIT01690
LIT01700
LIT01710
LIT01720
LIT01730
LIT01740
LIT01750
LIT01760
LIT01770
LIT01780
LIT01790
LIT01800
LIT01810
LIT01820
LIT01830
LIT01840
LIT01850
LIT01860
LIT01870
LIT01880

```



```

GO TO 5
C      MATRIX MULTIPLICATION
C
C 190 CALL MFIND( XA, &5 )
NRA=NR
NCA=NC
CALL MFIND( XB, &5 )
NRB=NR
NCB=NC
IF( NCA=NRB ) 191, 192, 191
191 CALL ERRE( 1, &5 )
NR=NRA
CALL MLIST( XC, &5 )
ND=NX
CALL MFIND( XA, &5 )
NA=NX
CALL MFIND( XB, &5 )
NB=NX
CALL MULT( NRA, A( NA ), NCA, A( NB ), NCB, A( ND ) )
GO TO 5
C      MATRIX INVERSION
C
C 200 CALL MFIND( XA, &5 )
NA=NX
IF( NR-NC ) 201, 202, 201
201 CALL ERRE( 1, &5 )
CALL INVERT( A( NA ), W3( 1 ), NW1( 1 ), NR )
GO TO 5
C      MATRIX TRANSPOSE
C
C 210 CALL MFIND( XB, &5 )
NRA=NR
NR=NC
NC=NRA
CALL MLIST( XB, &5 )
NB=NX
CALL MFIND( XA, &5 )
NA=NX
CALL TRANS( A( NA ), A( NB ), NRA, NC )
GO TO 5
C      STORE SUBMATRIX
C
C 220 NTAG=1
J=NR

```



```

K=NC
CALL MFIND(XB, &5)
GO TO 235
C REMOVE SUBMATRIX
C 230 J=NR
      K=NC
      NR=NNR
      NC=NNC
      WRITE(6,102) NR, NC
      NTAG=0
      CALL MLIST(XB, &5)
235  WRITE(6,104) J,K
      NB=NX
      NRB=NR
      NCB=NC
      CALL MFIND(XA, &5)
      NA=NX
      NRA=NR
      NCA=NC
      CALL STOSM(A(NA), A(NB), NRA, NCA, NRB, NCB, J, K, NTAG)
      GO TO 5

C WRITE MATRIX IN FILE FT08F001
C 240 IF(NNR-1)122,124,122
122  CALL ERRER(11, &5)
124  WRITE(8,111) XA
      GO TO 123

C READ MATRIX FROM FILE FT04F001
C 250 GO TO 27
C START
C 260 NSIZE=4
      NUM=0
      GO TO 9

C REWIND TAPE NR
C 270 CALL ERRER(9, &5)
C EIGENVALUES AND EIGENVECTORS
C 280 M=NR

```



```

N2=NC MFIND(XA, &5)
IF (NR-NC) 281,282,281
CALL ERER(1,&5)
281
N=NR
NEV=N
NR=1
CALL MLIST(XD, &5)
NR=I ABS(M)
CALL MLIST(XC, &5)
NE=NX
CALL MFIND(XA, &5)
NA=NX
CALL MFIND(XB, &5)
NB=NX
CALL MFIND(XD, &5)
ND=NX
WRITE(6,107),M
CALL EIG(A(NA),A(NB),A(NE),A(ND),NEV,M,N2,N)
GO TO 5
C
C RESPONSE CALCULATION
290 N=NR
WRITE(6,107),N,SCAL1,SCAL2
CALL MFIND(XA, &5)
M=NC
CALL MFIND(XC, &5)
NC=NC/N
NR=M
CALL MLIST(XD, &5)
ND=NX
CALL MFIND(XA, &5)
NA=NX
CALL MFIND(XB, &5)
NB=NX
CALL MFIND(XC, &5)
NNC=NX
NTAG=1
IF(NR-1) 396,394,396
394 NTAG=0
L=NC
CALL RESPON(A(NA),A(NB),A(NNC),A(ND),M,N,L,SCAL1,SCAL2,NTAG)
GO TO 5
C
C FUNCTION GENERATION
300 N=NR

```



```

      WRITE(6,107) N,SCAL1
      NR=1
      NC=N
      CALL MLIST(XB,65)
      K=NX
      NH=NX+N-1
      CALL MFIND(XA,65)
      L=NX
      TIM=A(L)
      GO TO 302
      IF (A(L)-TIM) 302,302,306
 301   DT=A(L+2)-A(L)
      DP=A(L+3)-A(L+1)
      L=L+2
      IF (DT) 304,302,305
 304   CALL ERER(1,65)
 305   SLOPE=DP/DT
 306   A(K)=A(L-1)+(TIM -A(L-2))*SLOPE
 308   TIM =TIM +SCAL1
      K=K+1
      IF (NH-K) 5,301,301
C     SQUARE ROOT OF EACH ELEMENT
 310   CALL MFIND(XA,65)
      NA=NX
      NB=NA+NR*NC-1
      DO 315 K=NA,NB
 315   A(K)=DSQRT(A(K))
      GO TO 5
C     INVERSION OF EACH ELEMENT
 320   CALL MFIND(XA,65)
      NA=NX
      NB=NA+NR*NC-1
      DO 325 K=NA,NB
 325   A(K)=1/A(K)
      GO TO 5
      RETURN
C     ENVELOPE VALUES OF MATRIX
 340   WRITE(6,101) XB
      K=2
      GO TO 361
 341   CALL MFIND(XA,65)
      NA=NX
      T03330
      T03340
      T03350
      T03360
      T03370
      T03380
      T03390
      T03400
      T03410
      T03420
      T03430
      T03440
      T03450
      T03460
      T03470
      T03480
      T03490
      T03500
      T03510
      T03520
      T03530
      T03540
      T03550
      T03560
      T03570
      T03580
      T03590
      T03600
      T03610
      T03620
      T03630
      T03640
      T03650
      T03660
      T03670
      T03680
      T03690
      T03700
      T03710
      T03720
      T03730
      T03740
      T03750
      T03760
      T03770
      T03780
      T03790
      T03800

```



```

NR=NR
NC=NC
DO 347 I=1,NR
AMAX=0.0
TIM =SCAL1
DO 346 J=1,NC
XA=DABS(A(K))
IF(AMAX-XA) 344,345,345
344 AMAX=XA
TMAX=TIM
345 K=K+1
346 TIM=TIM +SCAL1
347 WRITE(6,108) I,TMAX,AMAX
      WRITE(6,101) XB
      GO TO 5
C   ADD SUBMATRIX
C   350 NTAG=-1
      GO TO 221
C   READ AND PRINT OF REMARK CARDS
C   360 K=3
      IF(NR) 366,364,367
364 IF(NR.EQ.1) GO TO 367
      DO 365 I=1,1
      READ(5,105) HED
      WRITE(6,110) HED
365 DO 368 I=1,1
      READ(5,105) HED
366 DO 368 I=1,1
      READ(5,105) HED
367 WRITE(6,110) HED
368 GO TO 366
      GO TO 366
C   INVERSION OF SYMMETRICAL MATRIX
C   370 CALL MFIND(XA,85)
      NA=NX
      IF(NR-NC) 372,375,372
372 CALL ERROR(1,85)
375 CALL SYMINV(A(NA),NR,W1(1),W3(1))
      GO TO 5
C   FORM 2X2 MATRIX
C   380 NR=2

```



```

NC=2      CALL MLIST(XA, &5)
NA=NX    CALL MFIND(XA, &5)
CALL FORMK(A(NA))
GO TO 5

C TAKES A LOG OF A MATRIX
C
390 CALL MFIND(XA, &5)
IH=NX-1+NR*NC
IL=NX
DO 395 I=IL,IH
     A(I)=DLOG(A(I))
GO TO 5

C STORES ROW (B) ON DIAGONAL OF (A)
C
400 CALL MFIND(XA, &5)
K=NX
CALL MFIND(XB, &5)
IL=NX
IH=NX-1+NC
DO 405 I=IL,IH
     A(K)=A(I)
     K=K+NC+1
GO TO 5

C REMOVES ROW (B) FROM DIAGONAL OF (A)
C
410 CALL MFIND(XA, &5)
NR=1
CALL MLIST(XB, &5)
IL=NX
IH=NX-1+NC
CALL MFIND(XA, &5)
K=NX
DO 415 I=IL,IH
     A(I)=A(K)
     K=K+NC+1
GO TO 5

C MULTIPLIES A BY B(1,1)
C
420 CALL MFIND(XB, &5)
SCAL1=A(I)
GO TO 180

```



## PLOT OPERATION

```

C   450 INR=NNR
    NAA=0.0
    NAB=0.0
    NAC=0.0
    NBA=0.0
    NBB=0.0
    NBC=0.0
    CALL MFIND(XA, &5)
    NA=NX
    NBA=NA+NC*NR-1
    IF(XB.EQ.XZR) GO TO 451
    CALL MFIND(XB, &5)
    NAA=NX
    NBA=NA+NC*NR-1
    IF(XC.EQ.XZR) GO TO 451
    CALL MFIND(XC, &5)
    NAB=NX
    NBB=NAB+NC*NR-1
    IF(XD.EQ.XZR) GO TO 451
    CALL MFIND(XD, &5)
    NAC=NX
    NBC=NAC+NC*NR-1
    CALL PLOT(NA,NB,NAA,NAB,NAC,NBA,NBB,NBC,INR)
451  IF(NNC) 455,455,454
    IF(INR) 456,456,457
    DO 458 J=1,NNC
    READ(5,105) HED
    GO TO 5
457  DO 459 J=1,NNC
    READ(5,105) HED
    459 WRITE(8,110) HED
    455 GO TO 5
C   INTEGRATION OPERATION
C   460 CALL MFIND(XA, &5)
    NA=NX
    INR=NNR
    CALL ITGRAL(NA,INR)
    GO TO 5
C   CONTUR OPERATION
C   470 NOC=NC
    IF(NNR.EQ.0) NNR=1
    IF(NNC.EQ.0) NNC=1

```



```

NAR=NNR
NAC=NNC
IF(NOC.EQ.1) GO TO 474
DO 471 I=1,NOC
READ(5,105) HED
GO TO (471,472), NAC
472 WRITE(8,110) HED
471 CONTINUE
474 CALL CONTUR(XA,XB,NAR,NAC,NOC)
GO TO 5

C      POLYNOMINAL FIT OPERATION
C      PUNCH OPERATION
C 480 CALL POLFIT(XA,XB, &5)
GO TO 5

C 490 READ(5,105) FMT
IF(NR.EQ.0) GO TO 491
DO 492 J=1, NR
READ(5,105) HED
492 WRITE(7,105) HED
491 CALL MFIND(XA, &5)
NA=NX
NB=NA-1+NR*NC
WRITE(7,FMT) (A(I), I=NA, NB)
GO TO 5
99 FORMAT(1H1)
FORMAT(5X,1A6)
100 FORMAT(5A6,4I6,2F6.0)
101 FORMAT(1I6,6H ROWS, 1I6, 8H COLUMNS )
102 FORMAT(9H SCALAR=1PD15.7)
103 FORMAT(12H ROW NUMBER 14,18H, COLUMN NUMBER 14)
104 FORMAT(10A8)
105 FORMAT(11H TAPE UNIT 13)
106 FORMAT(116,2F12.5)
107 FORMAT(116,1F15.5,1PD18.7)
108 FORMAT(1H0)
109 FORMAT(2X,10A8)
110 FORMAT(10X,1A6)
111 END

```



```

SUBROUTINE APRINT( A, NR, NC, NNR )
IMPLICIT REAL*8(A-H,O-Z)
DIMENSION A(1),NCOL(8)
DOUBLE PRECISION A

```

PRINT OPERATION

```

IF( NNR.EQ.1 ) GO TO 60
DO 50 M=1,NC,8
NN=NC-M
IF( NN-7 ) 40,40,35
35 NN=7
40 MM=NN+1
DO 45 N=1,MM
NCOL(N)=M-1+N
WRITE(6,101) (NCOL(N),N=1,MM)
DO 50 N=1,NR
NL=M+(N-1)*NC
NH=NL+NN
50 WRITE(6,100) (N,(A(I),I=NL,NH))
RETURN
DO 61 M=1,NC,8
NN=NC-M
IF( NN-7 ) 63,63,62
62 NN=7
63 MM=NN+1
DO 64 N=1,MM
NCOL(N)=M-1+N
WRITE(6,101) (NCOL(N),N=1,MM)
DO 61 N=1,NR
NL=M+(N-1)*NC
NH=NL+NN
61 WRITE(6,100) (N,(A(I),I=NL,NH))
RETURN
100 FORMAT(2X,1I6,2X,8(1PD13.6) )
101 FORMAT(1H0,2X,8I13)
102 FORMAT(1H0)
103 FORMAT(1I10,1A6)
END

```

CC

```

SUBROUTINE ERROR(N,*)
IMPLICIT REAL*8(A-H,O-Z)
REAL*8 NSTART,NOPER
COMMON XNAME(100),A(100000),W1(80),W2(80),W3(80),W4(80),
12,NN(100),NW1(80),NW2(80),NW3(80),NW4(80),
NSIZE,NUM,NX,NR,NC,NNR,NNC,NDUM,NROW(100),NCOL(100)

```

```

LIT05670
LIT05680
LIT05690
LIT05700
LIT05710
LIT05720
LIT05730
LIT05740
LIT05750
LIT05760
LIT05770
LIT05780
LIT05790
LIT05800
LIT05810
LIT05820
LIT05830
LIT05840
LIT05850
LIT05860
LIT05870
LIT05880
LIT05890
LIT05900
LIT05910
LIT05920
LIT05930
LIT05940
LIT05950
LIT05960
LIT05970
LIT05980
LIT05990
LIT06000
LIT06010
LIT06020
LIT06030
LIT06040
LIT06050
LIT06060
LIT06070
LIT06080
LIT06090
LIT06100
LIT06110
LIT06120

```



```

      GO TO (1,2,1) 3,4,5,6,7,8,9,10,11),N
  1  WRITE(6,100)
  2  WRITE(6,102)
  3  WRITE(6,103)
  4  WRITE(6,104)
  5  WRITE(6,105)
  6  WRITE(6,106)
  7  WRITE(6,107)
  8  WRITE(6,108)
  9  WRITE(6,109)
  GO TO 100

10  WRITE(6,110)
   GO TO 100
11  WRITE(6,111)
100 RETURN
150 FORMAT(1H1,4X,6H START)
99  FORMAT(1H1,4X,6H INCOMPATIBLE
101 FORMAT(1H1,4X,6H MATRICES UNDEFINED
102 FORMAT(1H1,4X,6H MATRIX UNDEFINED
103 FORMAT(1H1,4X,6H OPERATION UNDEFINED
104 FORMAT(1H1,4X,6H PREVIOUSLY DEFINED
105 FORMAT(1H1,4X,6H MATRIX EXCEEDED
106 FORMAT(1H1,4X,6H STORAGE OVER 100 MATRICES IN CORE
107 FORMAT(1H1,4X,6H ERROR IN EIGEN SUBROUTINE )
108 FORMAT(1H1,4X,6H LOAD OPERATION NOT AVAILABLE
109 FORMAT(1H1,4X,6H OPERATION READ OPERATION
110 FORMAT(1H1,4X,6H ERROR IN READ OPERATION
111 FORMAT(1H1,4X,6H ERROR IN WRITE OPERATION
END

      10 WRITE(6,110)
      11 WRITE(6,111)
100 RETURN
150 FORMAT(1H1,4X,6H START)
99  FORMAT(1H1,4X,6H INCOMPATIBLE
101 FORMAT(1H1,4X,6H MATRICES UNDEFINED
102 FORMAT(1H1,4X,6H MATRIX UNDEFINED
103 FORMAT(1H1,4X,6H OPERATION UNDEFINED
104 FORMAT(1H1,4X,6H PREVIOUSLY DEFINED
105 FORMAT(1H1,4X,6H MATRIX EXCEEDED
106 FORMAT(1H1,4X,6H STORAGE OVER 100 MATRICES IN CORE
107 FORMAT(1H1,4X,6H ERROR IN EIGEN SUBROUTINE )
108 FORMAT(1H1,4X,6H LOAD OPERATION NOT AVAILABLE
109 FORMAT(1H1,4X,6H OPERATION READ OPERATION
110 FORMAT(1H1,4X,6H ERROR IN READ OPERATION
111 FORMAT(1H1,4X,6H ERROR IN WRITE OPERATION
END

      SUBROUTINE FORMK(A)
      IMPLICIT REAL*8(A-H,O-Z)
      DIMENSION A(1)
      DOUBLE PRECISION A
      READ(5,100) XI,XA,XL,XE
      WRITE(6,200) XI,XA,XL,XE
      B=14.4*XI/(XI+2.*B)*XL
      S=2.*XE*XI/((XI+2.*B)*XL)
END

```



```

A(1)=S*(2.+B)
A(2)=S*(-1.-B)
A(3)=A(2)
A(4)=A(1)
RETURN
FORMAT (4F12.1) I=1,5H, A=F12.1,5H, L=F12.1,5H, E=F12.1)
END

```

```

      LT06590
      LT06600
      LT06610
      LT06620
      LT06630
      LT06640
      LT06650
      LT06660

      LT06670
      LT06680
      LT06690
      LT06700
      LT06710
      LT06720
      LT06730
      LT06740
      LT06750
      LT06760
      LT06770
      LT06780
      LT06790
      LT06800
      LT06810
      LT06820
      LT06830
      LT06840
      LT06850
      LT06860
      LT06870
      LT06880
      LT06890
      LT06900
      LT06910
      LT06920
      LT06930
      LT06940
      LT06950
      LT06960
      LT06970
      LT06980
      LT06990
      LT07000

      SUBROUTINE LOAD( A, NR*NC, NFMT, SCAL1,* )
      IMPLICIT REAL*8(A-H,O-Z)
      DIMENSION A(1)
      DOUBLE PRECISION A

      LOAD OPERATION

      IF(NFMT.GT.4) CALL ERRER(8,&5)

      NS=NR*NC
      IF(NFMT.EQ.0) NFMT=1
      IF(SCAL1.EQ.0) GO TO 14
      GO TO (10,11,12,13,14,15,16,17,18,19,20,21,22,23,24,25)
      10 READ(5,100){A(I),I=1,NS}
      GO TO 15
      11 READ(5,102){A(I),I=1,NS}
      12 READ(5,103){A(I),I=1,NS}
      13 GO TO 15
      14 GO TO (20,21,22,23),NFMT
      20 READ(4,100){A(I),I=1,NS}
      GO TO 15
      21 READ(4,101){A(I),I=1,NS}
      GO TO 15
      22 READ(4,102){A(I),I=1,NS}
      GO TO 15
      23 READ(4,103){A(I),I=1,NS}
      25 RETURN
      100 FORMAT (112F6.0)
      101 FORMAT (6F12.0)
      102 FORMAT (4F18.0)
      103 FORMAT (3F24.0)
      END

```

CC



```

SUBROUTINE MFIND(MM,*)
IMPLICIT REAL*8(A-H,O-Z)
COMMON NAME(100),A(10000),W1(80),W2(80),W3(80),W4(80),
      NSIZE,NUM,NR,NC,NNR,NDUM,NROW(100),NCOL(100)
1  ,NN(100),NW1(80)

```

C SUBROUTINE TO FIND LOCATION AND SIZE OF MATRIX XX

```

REAL*8 NAME,MM
1=1
15 IF((NUM-1).LT.0) CALL FERRER(2,65)
10 IF( NAME(I)-MM) 20,30,20
20 I=I+1
GO TO 15
30 NR=NROW(I)
NC=NCOL(I)
NX=NN(I)
RETURN
5  END

```

CC

```

SUBROUTINE DELETE(MM,*)
IMPLICIT REAL*8(A-H,O-Z)

```

C SUBROUTINE TO DELETE MATRIX MM

```

REAL*8 NAME,MM
COMMON NAME(100),A(10000),W1(80),W2(80),W3(80),W4(80),
      NSIZE,NUM,NR,NC,NNR,NDUM,NROW(100),NCOL(100)
1  ,NN(100),NW1(80)
2  ,NN(100),NW1(80)

```

```

1=1
15 IF((NUM-1) .GT. 10) 40,10,10
40 CALL FERRER(2,65)
10 IF( NAME(I)-MM) 20,30,20
20 I=I+1
GO TO 15
30 NX=NN(I)
NUM=NUM-1
NS=NROW(I)*NCOL(I)
NSIZE=NSIZE-NS
DO 50 J=I,NUM
NAME(J)=NAME(J+1)
NROW(J)=NROW(J+1)
NCOL(J)=NCOL(J+1)
50 NN(J)=NN(J+1)-NS
DO 60 J=NX,NSIZE
I=J+NS

```

CC



```
60 A(J)=A(I)
      RETURN 1
      END
```

```
SUBROUTINE MULT(NRA,A,NCA,B,NCB,C)
IMPLICIT REAL*8(A-H,O-Z)
DIMENSION A(1),B(1),C(1)
DOUBLE PRECISION A,B,C
```

```
CC C MATRIX MULTIPLICATION
```

```
K=1
DO 200 I=1,NRA
NN=(I-1)*NCA+1
NH=NN-1+NCA
DO 200 J=1,NCB
NM=J
C(K)=0.0D0
DO 100 L=NN,NH
C(K)=C(K)+A(L)*B(MM)
100 NM=MM+NCB
200 K=K+1
      RETURN
      END
```

```
SUBROUTINE TRANS(A,B,NR,NC)
IMPLICIT REAL*8(A-H,O-Z)
DIMENSION A(1),B(1)
DOUBLE PRECISION A,B
```

```
CC C MATRIX TRANSPOSE
```

```
K=1
DO 100 I=1,NC
L=I
DO 100 J=1,NR
B(K)=A(L)
L=L+NC
100 K=K+1
      RETURN
      END
```

```
LIT07470
LIT07480
LIT07490
LIT07500
```

```
LIT07510
LIT07520
LIT07530
LIT07540
LIT07550
LIT07560
LIT07570
LIT07580
LIT07590
LIT07600
LIT07610
LIT07620
LIT07630
LIT07640
LIT07650
LIT07660
LIT07670
LIT07680
LIT07690
LIT07700
```

```
LIT07710
LIT07720
LIT07730
LIT07740
LIT07750
LIT07760
LIT07770
LIT07780
LIT07790
LIT07800
LIT07810
LIT07820
LIT07830
LIT07840
LIT07850
LIT07860
```



SUBROUTINE INVERT(A,C,M,N)  
 IMPLICIT REAL\*8(A-H,C-L)  
 DIMENSION A(1),C(1),M(1)  
 DOUBLE PRECISION A,C

GENERAL MATRIX INVERSION SUBROUTINE

```

      DO 90 I=1,N
90   M(1)=I
      DO 140 I=1,N
      C C LOCATE LARGEST ELEMENT
      D=0.0D0
      DO 122 L=1,N
      IF (M(L)) 100,100,112
100   J=L
      DO 110 K=1,N
      IF (M(K)) 103,103,108
103   IF (DABS(D)-DABS(A(J))) 105,105,108
105   LD=L
      LD=K
      KD=K
      D=A(J)
      D=A(J)
      J=J+N
108   CONTINUE
110   CONTINUE
112   CONTINUE
      C C INTERCHANGE COLUMNS
      TEMP=-M(LD)
      M(LD)=M(KD)
      M(KD)=TEMP
      L=LD
      K=KD
      DO 114 J=1,N
      C(J)=A(L)
      A(L)=A(K)
      A(K)=C(J)
      L=L+N
      K=K+N
114   K=N
      C C DIVIDE ROW BY LARGEST ELEMENT
      NR=(KD-1)*N+1
      NH=NR+N-1
      DO 115 K=NR,NH
115   A(K)=-A(K)/D
      C

```



```

C      REDUCE REMAINING ROWS AND COLUMNS
C
C      L=1          J=1,N
C      DO 135       J=1,130
C      IF (J-KD) 130,125,130
C      L=L+N
C      T0 8370
C      T0 8390
C      T0 8400
C      T0 8410
C      T0 8420
C      T0 8430
C      T0 8440
C      T0 8450
C      T0 8460
C      T0 8470
C      T0 8480
C      T0 8490
C      T0 8500
C      T0 8510
C      T0 8520
C      T0 8530
C      T0 8540
C      T0 8550
C      T0 8560
C      T0 8570
C      T0 8580
C      T0 8590
C      T0 8600
C      T0 8610
C      T0 8620
C      T0 8630
C      T0 8640
C      T0 8650
C      T0 8660
C      T0 8670
C      T0 8680
C      T0 8690
C      T0 8700
C      T0 8710
C      T0 8720
C
C      REDUCE COLUMN
C
C      C(KD)=1.0DC
C      J=KD
C      DO 140       K=1,N
C      A(J)=C(K)/D
C      J=J+N
C
C      INTERCHANGE ROWS
C
C      DO 200       I=1,N
C      L=0
C      150  L=L+1
C      IF (M(L)-I) 150,160,150
C      K=(L-1)*N+1
C      J=(I-1)*N+1
C      M(L)=M(I)
C      M(I)=I
C      DO 200       LL=1,N
C      TEMP=A(K)
C      A(K)=A(J)
C      A(J)=TEMP
C      J=J+1
C      K=K+1
C      RETURN
C      END
C
C      SUBROUTINE SYMINV(A,N,B,C)
C      IMPLICIT REAL*8(A-H,O-Z)
C      DIMENSION A(1),B(1),C(1)
C      DOUBLE PRECISION A,B,C
C
C      SYMMETRICAL MATRIX INVERSION
C
C      LP=N

```



```

      DO 10 I=2,LP
      DO 10 J=I,LP
      ICOL=J+LP*(I-2)
      IROW=I+(J-1)*LP-1
      IF(A(ICOL).EQ.0.5DC0*(A(ICOL)+A(ICOL))) WRITE(6,1000)
      A(ICOL)=0.5DC0*(A(ICOL))
      10 A(IROW)=A(ICOL)
      FORMAT(1,54H*****WARNING THE INPUT MATRIX TO SYMINV WAS NOT SYMMETRIC
      1,54H*****)
      2 DO 140 I=1,N
      NR=(I-1)*N
      DO 100 J=1,N
      K=NR+J
      100 B(J)=A(K)
      D=B(I)
      DO 110 J=1,N
      C(J)=-B(J)/D
      L=1
      DO 130 J=1,N
      M=L
      DO 120 K=J,N
      A(L)=A(L)+B(J)*C(K)
      A(M)=A(L)
      M=M+N
      L=L+1
      120 L=L+J
      C(I)=-1.0DC/D
      M=I
      DO 140 J=1,N
      K=NR+J
      A(K)=C(J)
      A(M)=C(J)
      M=M+N
      NS=N*N
      DO 150 J=1,NS
      140 A(J)=-A(J)
      150 RETURN
      END
      SUBROUTINE STOSM(A,B,NRA,NCA,NRB,NCB,NR,NC,NTAG,*)
      IMPLICIT REAL*8(A-H,O-Z)
      DIMENSION A(1),B(1)
      DOUBLE PRECISION A,B
      SUBROUTINE TO STORE OR REMOVE A SUBMATRIX
      CC

```



```

50 IF (NRA+1-NR-NRB) 60,50,50
50 IF CALL ERRER(1,65)
60 DO 100 I=1,NRB
70 K=(NC-1)+(NR+I-2)*NCA
    L=(I-1)*NCB
    DO 100 J=1,NCB
    N=K+J
    M=L+J
    IF (NTAG)=A(N)+B(M) 75,90,80
    GO TO 100
    80 A(N)=B(M)
    GO TO 100
    90 B(M)=A(N)
    100 CONTINUE
    RETURN 1
    5 RETURN
END

75
80
90
100
5

SUBROUTINE RESPON(W,XM,P,X,NM,NT,L,DAMP,DT,NTAG)
IMPLICIT REAL*8(A-H,O-Z)
DIMENSION W(1),XM(1),P(1),X(1)
DOUBLE PRECISION W,XM,P,X,DAMP,DT
RESPONSE PROGRAM
K=1
C1=DT/2.0D0
C2=C1*D1/3.0D0
C3=C2*2.0D0
DO 160 N=1,NM
NOUT=NT+1
C4=W(N)**2
C5=DAMP*W(N)**2*CDO
FE=C1*C5+C2*C4+1.0D0
DISP=0.0D0
VEL=0.0D0
IL=L*(N-1)*NTAG+1
ACEL=P(IL)*XM(N)
IL=IL+1
IH=IL+L-2
DO 160 I=IL,IH
A=VEL+C1*ACEL
B=DISP+DT*VEL+C3*ACEL
ACEL=(P(I)*XM(N)-C5*A-C4*B)/F
VEL=A+C1*ACEL

```

CC



```

DISP=B+C2*ACEL
IF(NOUT-I) 160,150,160
150 X(K)=DISP
K=K+1
NOUT=NOUT+NT
CONTINUE
RETURN
END

SUBROUTINE FIG(R, XM, V, E, NEV, M, N2, NM)
IMPLICIT REAL*8(A-H,O-Z)
DIMENSION R(1), XM(1), V(1), E(1)
DOUBLE PRECISION R, XM, V, E
LP=NW
IF(NW.EQ.1) RETURN
1 NVEC=ABS(M)
DO 2 I=1,LP
XM(I)=1.0DC/(DSQRT(XM(I)))
2 DO 3 I=1,LP
JJ=I+(J-1)*NM
R(JJ)=XM(I)*R(JJ)*XM(J)
3 DO 104 J=1,LP
ICCL=J+LP*(I-2)
IROW=I+(J-1)*LP-1
IF(R(ICOL).NE.0.5D0*(R(ICOL)+R(ICOL+1))) WRITE(6,1000)
R(ICOL)=R(ICOL)+R(ICOL+1)
104 R(IROW)=R(IROW)+R(ICOL)
1000 FORMAT(/,54H ****WARNING THE INPUT MATRIX TO EIGEN WAS NOT SYMMETRIC
/ ,54H ****INPUT MATRIX TO EIGEN WAS NOT SYMMETRIC
/ ,54H ****CALL JACVAT(R,NM,1,E,V,NM)
NEL=NVEC*NM
DO 400 J=1,NVEC
ANORM=0.0D0
NL=1+(J-1)*NM
NH=NL+NM-1
DO 500 I=NL,NH
ANORM=ANORM+V(I)*V(I)
500 ANORM=DSQRT(ANORM)
DO 300 I=NL,NH
300 V(I)=V(I)/ANORM
400 CONTINUE

```

C MODIFY VECTORS

CC



```

DO 500 I=1,NP
DO 500 J=1,NVEC
JJ=I+(J-1)*NM
IF(N2.EQ.1) GO TO 450
V(JJ)=V(JJ)*XM(I)
GO TO 500
500 V(JJ)=V(JJ)/XM(I)
CCNTINUE
IF(M.GT.0) RETURN
NLIM=NEV/2
DO 600 I=1,NLIM
ATEMP=E(I)
I=NEV-I+1
E(I)=ATEMP
E(I)=ATEMP
NLIM=NVEC/2
DO 700 I=1,NLIM
DO 700 J=1,NM
JJ=J+(I-1)*NM
JJ=NEL-NM*I+J
ATEMP=V(JJ)
V(JJ)=V(JJ)
V(JJ)=ATEMP
700 RETURN
END
600

```

```

SUBROUTINE JACVAT(A,N,NOYES,EIVU,EIVR,NDIM)
DIMPLICIT REAL*8(A-H,O-Z)
DIMENSION A(NDIM,NDIM),EIVU(NDIM),EIVR(NDIM,NDIM)
DIF(N-1)20,23,21
20 PRINT(22,N
22 FORMAT(4H N=,13,68H IS TOO SMALL. LIMIT IS 10. RETURN TO CALLING
1 ROUTINE FRCM' JACVAT. )
1 RETURN
23 PRINT(24,A(1,1)
24 FORMAT(24H IN JACVAT , MATRIX A = ,E14.6)
24 RETURN
21 IF(N-1>60)1,1,3
23 PRINT(22,N
22 FORMAT(3H N=15,70H IS TOO LARGE. LIMIT IS 160. RETURN TO CALLI-
1 NG ROUTINE FROM JACVAT. )
1 RETURN
1 IF(NCYES)99,102,99
99 CCNTINUE
DO 101 J=1,N
DO 100 I=1,N
100 EIVR(I,J)=C,0

```



```

101 EIYR(J,J)=1.0
102 ATOP=0.0
DO 112 J=1,N
DO 111 I=1,N
IF(A(I,J)-A(J,I))90,103,90
90 PRINT(106,111)
FORMAT(14H IN JACVAT (A(,I3,1H,,I3,3H)),)
106 PRINT(108,I,J,I,J,I3,1H,I3,1OH) AND A(,I3,1H,I3,54H) WERE UNEQUAL,
108 FORMAT(3H THEY WERE REPLACED WITH THEIR MEAN )
109 1SO A(I,J)=5*(A(I,J)+A(J,I))
A(I,J)=A(I,J)
CONTINUE
103 IF(ATOP-DABS(A(I,J)))104,111,111
104 ATOP=DABS(A(I,J))
111 CONTINUE
112 EIYU(J)=A(J,J)
IF(ATOP)109,109,113
109 PRINT(110
110 FORMAT(26H IN JACVAT, MATRIX A = 0 )
110 RETURN
113 AVGFF=DFLOAT(N*(N-1))*55
D=0.0
DO 114 JJ=2,N
DO 114 II=1,JJ
S=A(II-1,JJ)/ATOP
114 D=S*S+D
DSTOP=(1.0D-08)*D
THRESH=DSQRT(D/AVGFF)*ATOP
115 IFLAG=0
DO 130 JCOL=2,N
JCOL1=JCOL-1
DO 130 IROW=1,JCOL1
AIJ=A(IROW,JCOL)
IF(DABS(AIJ)-THRSH)130,130,117
117 AI=AI(IROW,IROW)
AJJ=A(JCOL,JCOL)
S=AJ-J-AIJ
IF(DABS(AIJ)-1.0*DABS(S))130,130,118
118 IF(1.0D-10*DABS(AIJ)-DABS(S))116,119,119
119 S=S/7.07106781
C=S
GO TO 120
116 T=AIJ/S
S=0.25/DSQRT(0.25+T*T)
C=DSQRT(0.5+S)
S=2.0*T*S/C
LIT1120

```



```

120 DO 121 I=1,IROW
      T=A(I,JCOL)
      U=A(I,IROW)=C*T-S*U
      A(I,JCOL)=S*T+C*U
121   I2=IROW+2
      IF(I2-JCOL) 127,127,123
      DO 122 I=I2,JCOL
      T=A(I-1,JCOL)
      U=A(I-1,IROW-1)
      A(I-1,JCOL)=S*U+C*T
      A(IROW,I-1)=C*U-S*T
122   A(JCOL,JCOL)=S*AIJ+C*AJJ
      A(IROW,IROW)=C*A(IROW,IROW)-S*(C*AIJ-S*AJJ)
      DO 124 J=JCOL,N
      T=A(IROW,J)
      U=A(JCOL,J)
      A(IROW,J)=C*T-S*U
      A(JCOL,J)=S*T+C*U
123   IF(ENOYES)131,126,131
131   CONTINUE
      DO 125 I=1,N
      T=EIIVR(I,IROW)
      EIVR(I,IROW)=C*T-EIVR(I,JCOL)*S
      EIVR(I,JCOL)=S*T+EIVR(I,JCOL)*S
125   CONTINUE
      S=AIJ/ATOP
      D=S*S
126   IF(D-DSTOP)1260,129,129
      D=0
      DO 128 J=2,N
      DO 128 I=2,J
      S=A(I-1,J)/ATOP
128   DSTOP=(1*D-08)*D
      THRESH=DSQRT(D/AVGF)*ATOP
130   CONTINUE
      IF(IFLAG)115,134,115
134   I=A(1,1)
      A(1,1)=EIVU(1)
      EIVU(1)=T
      DO 132 J=2,N
      T=A(J,J)
      A(J,J)=EIVU(J)
      EIVU(J)=T
      DO 132 I=2,J
132   A(I-1,J)=A(J,I-1)

```



```

C C ORDER VECTORS AND VALUES
DO 200 I=1,N
DO 200 J=1,N
IF(EIVU(I)*GE.EIVU(J)) GO TO 200
TEMP=EIVU(I)
EIVU(J)=EIVU(I)
EIVU(J)=TEMP
DO 195 K=1,N
TEMP=EIVR(K,I)
EIVR(K,J)=TEMP
EIVR(K,J)=TEMP
CONTINUE
195
200 RETURN
133 END

```

```

SUBROUTINE PLOT(NA,NB,NAA,NAB,NAC,NBA,NBB,NBC,INR)
IMPLICIT REAL*8 (A-H,O-Z)
COMMON NAME(100),A(10000),W1(80),W2(80),W3(80),W4(80),
      1 NSIZE,NUM,NX,NR,NC,NNR,NNC,NDUM,NROW(100),NCOL(100)
      2,NN(100),NW(80)
REAL*8 NAME
INTEGER*2 IGRID(101)
INTEGER*4 ICHAR(11)/' + . , , - . , Y , , X , , /,
* A , , B , , /
NN=6
KK=65
IF(INR.EQ.1) NNN=8
IF(INR.EQ.1) KKK=81
KKJ=KKK-1
PNN=NNN
XMAX=A(NA)
XMIN=XMAX
YMAX=A(NA+1)
YMIN=YMAX
IF(INR) 48,99
49 WRITE(8,99)
DO 10 K=NA,NB-2,XMAX,XMAX=A(K)
10 DIF(A(K).GT.XMIN) XMIN=A(K)
IF(A(K).LT.XMIN) XMIN=A(K)
IF(A(K+1).GT.YMAX) YMAX=A(K+1)
IF(A(K+1).LT.YMIN) YMIN=A(K+1)
IF(NAA.EQ.0) GO TO 60
60 DO 50 K=NAA,NBA-2,XMAX,XMAX=A(K)
50 DIF(A(K).GT.XMIN) XMAX=A(K)
IF(A(K).LT.XMIN) XMIN=A(K)
IF(A(K+1).GT.YMAX) YMAX=A(K+1)
IF(A(K+1).LT.YMIN) YMIN=A(K+1)
10

```



```

IF(NAB.EQ.0) GO TO 60
DO 51 K=NAB,NBB,2 XMAX=A(K)
IF(A(K).GT.XMAX) XMIN=A(K)
IF(A(K).LT.XMIN) XMAX=A(K)
IF(A(K+1).GT.YMAX) YMAX=A(K+1)
IF(A(K+1).LT.YMIN) YMIN=A(K+1)
IF(NAC.EQ.0) GO TO 60
DO 52 K=NAC,NBC,2 XMAX=A(K)
IF(A(K).GT.XMIN) XMIN=A(K)
IF(A(K).LT.YMAX) YMAX=A(K)
IF(A(K+1).GT.YMIN) YMIN=A(K+1)
IF(A(K+1).LT.YMIN) YMIN=A(K+1)
52 60 X RANGE=XMAX-XMIN
IF(X RANGE.EQ.0) X RANGE=1.0
IF(Y RANGE=YMAX-YMIN) Y RANGE=1.0
IF(Y RANGE.EQ.0) Y RANGE=1.0
XT=Y MAX*XMIN
YT=Y MAX*YMIN
IF(YT.LT.0.C) IXAX=100.0*(-YMIN)/Y RANGE+1.0
IF(XT.LT.0.C) IYAX=KKJ-KKJ*XMAX/X RANGE+1.0
IF(XMIN.GE.0) IYAX=1
IF(XMAX.LE.0) IYAX=KK
IF(YMIN.GE.0) IXAX=1
IF(YMAX.LE.0) IXAX=101
YINC R=YRANGE/10.0
XINC R=PNN*(X RANGE/KKJ)
DO 11 LINE=1,KKK
DO 12 J=1,1 C1
12 13 GRID(J)=ICHAR(2)
13 IF(LINE-IYAX) 13,14,13
DO 15 K=1,1 O1
15 GRID(K)=ICHAR(3)
DO 25 LL=1,10
LY=IXAX-10*LL
IF(LY.LT.0.O) GO TO 26
IFGRID(LY)=ICHAR(5)
IF(X.GT.0.O) IGRID(LY)=ICHAR(8)
26 LY=IXAX+10*LL
IF(LY.GT.10.O) GO TO 25
IF(X.GT.0.O) IGRID(LY)=ICHAR(8)
CONTINUE
25 26 GRID(IXAX)=ICHAR(4)
DO 27 JK=1,10
JX=IYAX-PNN*JK
IF(JX.LT.0.O) GO TO 28
IF(JX-LINE) 28,29,28
29 GRID(IXAX)=ICHAR(6)

```



```

28 IF(YT.GT.0.0) IGRID(IXAX)=ICHAR(7)
      JX=IYAX+PN#JK
      IF(JX.GT.KKJ) GO TO 27
      IF(JX-LINE) 27,30,27
30   IGRID(IXAX)=ICHAR(6)
      IF(YT.GT.0.0) IGRID(IXAX)=ICHAR(7)

27  CONTINUE
      DO 16 I=NA,NB,2
         IPTX=KKJ*(XMAX-A(I))/XRANGE+1.0
         IF(IPTX.LT.1) IPTX=1
         IF(IPTX.GT.KKJ) IPTX=KKK
         IF(IPTX-LINE) 16,17,16
17   IGRID(IPTY)=ICHAR(1)
16   CONTINUE
         IF(NAA.EQ.0) GO TO 97
         DO 53 IA=NAA,NBA,2
            IPTX=KKJ-KKJ*(XMAX-A(IA))/XRANGE+1.0
            IF(IPTX.LT.1) IPTX=1
            IF(IPTX.GT.KKJ) IPTX=KKK
            IF(IPTX-LINE) 53,67,53
            IPTY=100.0*(A(IA+1)-YMIN)/YRANGE+1.0
            IGRID(IPTY)=ICHAR(9)
53   CONTINUE
         IF(NAB.EQ.0) GO TO 97
         DO 54 IB=NBB,NBC,2
            IPTX=KKJ-KKJ*(XMAX-A(IB))/XRANGE+1.0
            IF(IPTX.LT.1) IPTX=1
            IF(IPTX.GT.KKJ) IPTX=KKK
            IF(IPTX-LINE) 54,66,54
            IPTY=100.0*(A(IB+1)-YMIN)/YRANGE+1.0
            IGRID(IPTY)=ICHAR(10)
54   CONTINUE
         IF(NAC.EQ.0) GO TO 97
         DO 55 IC=NAC,NBC,2
            IPTX=KKJ-KKJ*(XMAX-A(IC))/XRANGE+1.0
            IF(IPTX.LT.1) IPTX=1
            IF(IPTX.GT.KKJ) IPTX=KKK
            IF(IPTX-LINE) 55,68,55
            IPTY=100.0*(A(IC+1)-YMIN)/YRANGE+1.0
            IGRID(IPTY)=ICHAR(11)
55   CONTINUE
97   IF(INR) 42,42,41
42   WRITE(6,20)(IGRID(I),I=1,101)
      GO TO 11
41   WRITE(8,20)(IGRID(I),I=1,101)
11   CONTINUE
      IF(XT.LE.0.0) YYYY=0.0

```



```

IF( YT.LE.0.0 ) XXXX=0.0
IF( XMIN.LE.0.0 ) XXX=XMIN
IF( YMAX.LE.0.0 ) YY=YMAX
IF( YMIN.LE.0.0 ) YY=YMIN
IF( XMAX.LE.0.0 ) XXX=XMIN+X RANGE+XINCR/PNN
IF( INR ) 43 144
4.3 WRITE( 6, 22 ) XINCR,YINCR
        WRITE( 6, 23 ) XXX,YY
GO TO 45
4.4 WRITE( 8, 22 ) XINCR,YINCR
        WRITE( 8, 23 ) XXX,YY
4.5 RETURN
20 FORMAT( 15X 101A1 )
99 FORMAT( 1H1 )
22 FORMAT( 12H X----X = ,F6.2,10X,15H Y----Y = ,F6.2 )
23 FORMAT( 1H ORIGIN: X= ,F6.2,3H Y= ,F6.2 )
END

```

```

SUBROUTINE ITGRAL( NA, INR )
IMPLICIT REAL*8 (A-H,O-Z)
COMMON /XNAME/ A(100), W1(80), W2(80), W3(80), W4(80),
1 2, NN(100), NWC(80)
2 DIMENSION C(16), X(6), W(6)
SUM=C*0.0D0
SUM2=0.0D0
SUM4=0.0D0
SUM8=0.0D0
SUM16=0.0D0
DO 9 I=1,16
9  X(1)=-0.932469514203152000
    X(2)=-0.6612093864662645D0
    X(3)=-0.2386191860831969D0
    X(4)=-X(3)
    X(5)=-X(2)
    X(6)=-X(1)
W(1)=0.1713244923791703D0
W(2)=0.3607615730481386D0
W(3)=0.4679139345726910D0
W(4)=W(3)
W(5)=W(2)
W(6)=W(1)
GO TO C(1,2,3,4), INR
1 H=A(NA)
    XF=A(NA+1)
XL=A(NA+NR-1)

```



```

NV=NR-1
IF(NV.LT.3) GO TO 23
DO 20 I=3,NV
SUM4=SUM4+A((NA+I-1)
IF(NV.LT.4) GO TO 23
DO 21 I=4,NV
SUM2=SUM2+A((NA+I-1)
SUM=(H/3.0)*(XF+XL+4.0*SUM4+2.0*SUM2)
WRITE(6,61)
SUM
GO TO 99
H=A(NA)
H=A(NA+1)
I=NR-2
J=NR-2
ZZ=IJ
IK=DSQRT(ZZ)
NB=(IK-1)/2
NC=NB-1
ND=IK-2
NE=ND-1
NF=IK-3
SUM=A(NA+2)+A(NA+IK+1)+A(NA+NR-IK)+A(NA+NR-1)
DO 31 I=1,ND,2
SUM4=SUM4+A((NA+I+2)+A(NA+NR-IK+1)
1F(NF.LT.1) GO TO 30
DO 38 I=1,NF,2
SUM2=SUM2+A((NA+I+3)+A(NA+NR-IK+2)
DO 32 J=1,ND,2
SUM16=SUM16+A((NA+J*IK+JJ+2)
DO 33 K=1,ND,2
SUM8=SUM8+A((NA+K*IK+KK+3)
DO 34 L=1,ND,2
SUM8=SUM8+A((NA+L*IK+LL+2)
DO 35 MM=1,NE,2
SUM4=SUM4+A((NA+M*IK+MM+3)
DO 36 MN=1,ND,2
SUM4=SUM4+A((NA+MN*IK+2)+A(NA+MN*IK+IK+1)
1F(NF.LT.2) GO TO 39
DO 37 MNN=2,1
SUM2=SUM2+A((NA+MNN*IK+2)+A(NA+MNN*IK+IK+1)
SUM=(SUM+2*(SUM4+8*SUM8+16*SUM16)*(H*HH))/90.0DO
WRITE(6,62)
SUM
GO TO 99
NB=NR-2
3

```



```

XL=A(NA)
XU=A(NA+1)
DO 41 I=1,NB
C(I)=A(NA+I+1)
RANGE=(XU-XL)/2.0 DDO
XM=(XU+XL)/2.0 DDO
DO 42 I=1,6
PT=X(1)*(XU-XM)+XM
FX=C(1)*PT**11+C(2)*PT**10+C(3)*PT**9+C(4)*PT**8+C(5)*PT**7+
1C(6)*PT**6+C(7)*PT**5+C(8)*PT**4+C(9)*PT**3+C(10)*PT**2+C(11)*PT
2+C(12)
42 SUM=FX*w(I)+SUM
SUM=SUM*RANGE/2.0 DDO
WRITE(6,61) SUM
60 IT0 99
4 NB=NR-4
XL=A(NA)
XU=A(NA+1)
YL=A(NA+2)
YU=A(NA+3)
X RANGE=XU-XL
Y RANGE=YU-YL
XM=(XU+XL)/2.0 DDO
YY=(YU+YL)/2.0 DDO
DO 51 I=1,NB
C(I)=A(NA+I+3)
DO 53 I=1,6
DO 53 J=1,6
PTX=X(I)*(XU-XM)+XM
PTY=X(J)*(YU-YM)+YM
FX=C(1)*PTX**3+C(5)*PTY**3+C(2)*PTX**2+C(3)*PTX**3+C(7)*PTX**2+C(6)*PTX**2+C(7)*PTY**2+C(8)*PTY**2+C(9)*PTX*PTY**3+C(10)*PTX*PTY**2+C(11)*PTY**2+C(12)*PTX+C(13)*PTY**3+C(14)*PTY**2+C(15)*PTY+C(16)
53 SUM=FX*w(I)*W(J)+SUM
SUM=SUM*X RANGE*Y RANGE/4.0 DDO
WRITE(6,62) SUM
99 RETURN
61 FORMAT(6H AREA A=,1D25.16)
62 FORMAT(8H VOLUME =,1D25.16)
25 FORMAT(12F6.4)
END

```



```

SUBROUTINE POLFIT (XA,XB,*)
IMPLICIT REAL*8 (A-H,O-Z)
COMMON /NAME/ A(1000),NXC,NR,NC,NNC,NDUM,NROW(100),NCOL(100)
1 2,NN(100),NWI(80)
2,DIMENSION CM(256),COEF(16),CM1(16),PV(16),CV(15),GSP(16)
NC=1
NR=16
CALL MFIND (XA, E5)
NA=NX
HX=A(NA)
HY=A(NA+1)
DO 10 I=1,16
      PV(I)=A(NA+I+1)
      L=0
      DO 100 I=1,4
          Y=I-1
          DO 100 J=1,4
              X=J-1
              DO 50 COEF(I,J)=0.0D0
                  CALL P(X,Y,COEF)
                  DO 70 K=1,16
                      CM(L*K+K)=COEF(K)
                      L=L+1
100  CONTINUE
                  CALL INVERT(CM,CM1,GSP,16)
                  CALL MULT(16,CM,16,PV,1,CV)
                  CV(1)=CV(1)/(HX**3*HY**3)
                  CV(2)=CV(2)/(HX**3*HY**2)
                  CV(3)=CV(3)/(HX**3*HY)
                  CV(4)=CV(4)/(HX**3)
                  CV(5)=CV(5)/(HX**2*HY**3)
                  CV(6)=CV(6)/(HX**2*HY**2)
                  CV(7)=CV(7)/(HX**2*HY)
                  CV(8)=CV(8)/(HX**2)
                  CV(9)=CV(9)/(HX**3)
                  CV(10)=CV(10)/(HX**2)
                  CV(11)=CV(11)/(HX*HY)
                  CV(12)=CV(12)/(HX)
                  CV(13)=CV(13)/(HY**3)
                  CV(14)=CV(14)/(HY**2)
                  CV(15)=CV(15)/HY
                  NR=16
                  NC=1
                  CALL MLIST(XB,E5)
                  CALL MFIND(XB,E5)
                  NA=NX

```



```
DO 200 I=1,16
  A(NA-1+I)=CV(I)
200 RETURN 1
END
```

```
SUBROUTINE P(X,Y,COEF)
IMPLICIT REAL*8 (A-H,O-Z)
DIMENSION COEF(16)
DIF(X,EQ,0.0DD0.AND.Y,EQ,0.0DD0) GO TO 10
COEF(15)=1.0 CDO
10 RETURN
15 CONTINUE
16 IF(X,EQ,0.0 DD0) GO TO 20
GO TO 25
20 COEF(13)=Y**3
COEF(14)=Y**2
COEF(15)=Y
COEF(16)=1.0 CDO
RETURN
25 CONTINUE
26 IF(Y,EQ,0.0 DD0) GO TO 30
GO TO 35
30 COEF(4)=X**3
COEF(8)=X**2
COEF(12)=X
COEF(16)=1.0 CDO
RETURN
35 CONTINUE
36 COEF(1)=(X**3)*(Y**3)
DO M=100 I=2,5
  IF(I,GT,4) GO TO 50
  COEF(I)=COEF(IM)/Y
CONTINUE
50 DO 100 J=2,4
  JJ=(J-1)*4+IM
  COEF(JJ)=COEF(JM)/X
CONTINUE
100 RETURN
END
```



```

SUBROUTINE CONTRUR(XA,XB,NAR,NAC,NOC,*)
IMPLICIT REAL*8(A-H,D-Z)
COMMON /NAME/ A(10000),W1(80),W2(80),W3(80),W4(80),
     & NSIZE,NUM,NX,NR,NC,NNR,NNC,NDUM,NROW(100),NCOL(100)
1  NN(100),NW1(80)
2  DIMENSION ISYMB(42),BV(21),C(16),IGRID(101),U(16),
     & IHS,1H,1HF,1H,1HG,1H,1HH,1H,1HI,1H,1HV,1H,1HW,1H,
     & 1HT,1H,1IBLK/1H/
     & DATA GRAPH1/'U1-----U2-----U3-----U4   ''/
     & DATA GRAPH1//U5-----U6-----U7-----U8   ''/
     & DATA GRAPH2//U9-----U10----U11----U12   ''/
     & DATA GRAPH3//U13----U14----U15----U16   ''/
     & DATA GRAPH4//U1-----U2-----U3-----U4   ''/
474  GO TO 474,475,NAR
     & CALL POFIT(XA,XB,P5)
     & CALL MFIND(XA,65)
     NA=NX
     HX=A(NA)
     HY=A(NA+1)
     XL=C*ODO
     YL=O*ODO
     XRANGE=3.0D0*XH
     YRANGE=3.0D0*HY
     CALL MFIND(XB,65)
     NB=NX
     DO 476 I=1,16
     U(I)=A(NA+I+1)
     C(I)=A(NB+I-1)
476  GO TO 480
475  CALL MFIND(XA,65)
     NA=NX
     XLE=A(NA)
     XXU=A(NA+1)
     YL=A(NA+2)
     YU=A(NA+3)
     XRANGE=XU-XL
     YRANGE=YU-YL
     DO 477 I=1,16
     C(I)=A(NA+I+3)
477  IJK=65
     IF(NAC.GT.1) IJK=80
     PJK=IJK-1
     GO TO (20,21),NAR
20   GO TO (1,2),NAR
     WRITE(6,101)

```



```

      WRITE(6,300) GRAPH
      DO 6 I=1,6           GRAPH4
      WRITE(6,300) GRAPH1
      DO 7 I=1,6           GRAPH4
      WRITE(6,300) GRAPH2
      DO 8 I=1,6           GRAPH4
      WRITE(6,300) GRAPH3
      WRITE(6,101) U(1),U(2),U(3),U(4),U(5),U(6),U(7),U(8)
      WRITE(6,301) U(9),U(10),U(11),U(12),U(13),U(14),U(15),U(16)
      WRITE(6,302) U(1),U(2),U(3),U(4),U(5),U(6),U(7),U(8)
      WRITE(6,-NOC JMB=4-
      DO 60 L=1,JMB
      GO TO 4,L=100
      2   WRITE(6,103) C(1),C(2),C(3),C(4),C(5),C(6),C(7),C(8),
      WRITE(6,303) C(9),C(10),C(11),C(12),C(13),C(14),C(15),C(16)
      WRITE(6,304) C(1),C(2),C(3),C(4),C(5),C(6),C(7),C(8),
      JMB=20-NOC
      DO 61 L=1,JMB
      WRITE(6,100)
      GO TO 4,(22,23),NAR
      21  WRITE(8,101) GRAPH
      22  WRITE(8,300) GRAPH
      DO 24 I=1,8           GRAPH4
      WRITE(8,300) GRAPH1
      DO 25 I=1,8           GRAPH4
      WRITE(8,300) GRAPH2
      DO 26 I=1,8           GRAPH4
      WRITE(8,300) GRAPH3
      WRITE(8,101) U(1),U(2),U(3),U(4),U(5),U(6),U(7),U(8)
      WRITE(8,302) U(9),U(10),U(11),U(12),U(13),U(14),U(15),U(16)
      WRITE(8,300 JMB=6-
      DO 62 L=1,NCC
      WRITE(8,100)
      DO 63 L=1,JMB
      23  WRITE(8,105) C(1),C(2),C(3),C(4),C(5),C(6),C(7),C(8),
      WRITE(8,304) C(9),C(10),C(11),C(12),C(13),C(14),C(15),C(16)
      JMB=9-NOC
      DO 63 L=1,JMB

```



```

63      WRITE(8,100)
4      PMAX=-1,0D70
      PMIN=1,0D7C
      DO 10 J=1,IJK
      DO 10 J=1,IC1
      X1=J-1
      Y1=I-1
      X=XL+(X RANGE*X1)/100.0D0
      Y=YL+(Y RANGE*Y1)/PJK
      PP=C(1)*X**3*Y**3+C(2)*X**2*Y**2+C(3)*X**3*Y+C(4)*X**3+
      PC(5)*X**2*Y**3+C(6)*X**2*Y**2+C(7)*X**2*Y+C(8)*X**2+C(9)*X**3+
      12 C(10)*X**2+C(11)*X*Y+C(12)*X+C(13)*Y+C(14)*Y**3+C(15)*Y+C(16)

10     IF(PP<LT) PMAX=PP
      IF(PP>LT) PMIN=PP
      RANGE=PMAX-PMIN
      IF(DABS(RANGE).GT.1.0D-10) GO TO 11
      WRITE(6,1000) RANGE,PMAX,MIN
      GO TO 1500
      SCF=40.0/RANGE
11     DO 12 I=1,21
      RR=I-1
      BV(I)=2*RR/SCF+PMIN
      GO TO (30,31),NAC
30     WRITE(6,11300),BV(1),BV(1),BV(21),BV(4),BV(5),BV(6),
      WRITE(6,11200),BV(7),BV(3),BV(9),BV(10),BV(11),
      WRITE(6,11210),BV(12),BV(8),BV(13),BV(14),BV(15),BV(16),
      WRITE(6,11220),BV(17),BV(18),BV(19),BV(20),BV(21)
      WRITE(6,102)
      GO TO 40
      WRITE(8,13000),BV(1),BV(21),BV(4),BV(5),BV(6),
      WRITE(8,11000),BV(7),BV(3),BV(8),BV(9),BV(10),BV(11),
      WRITE(8,11210),BV(12),BV(8),BV(13),BV(14),BV(15),BV(16),
      WRITE(8,11220),BV(17),BV(18),BV(19),BV(20),BV(21)
31     CONTINUE
      DO 13 I=1,IJK
      DO 14 K=1,101
      DO 15 J=1,101
      X1=J-1
      Y1=I-1
      X=XL+(X RANGE*X1)/100.0D0
      Y=YL+(Y RANGE*Y1)/PJK
      PP=C(1)*X**3*Y**3+C(2)*X**3*Y**2+C(3)*X**3*Y+C(4)*X**3+
      1C(5)*X**2*Y**3+C(6)*X**2*Y**2+C(7)*X**2*Y+C(8)*X**2+C(9)*X**3+
      14 IGRID(K)=IBLK
      DO 16 J=1,101
      X1=J-1
      Y1=I-1
      X=XL+(X RANGE*X1)/100.0D0
      Y=YL+(Y RANGE*Y1)/PJK
      PP=C(1)*X**3*Y**3+C(2)*X**3*Y**2+C(3)*X**3*Y+C(4)*X**3+
      1C(5)*X**2*Y**3+C(6)*X**2*Y**2+C(7)*X**2*Y+C(8)*X**2+C(9)*X**3+

```



```

2C(1C)*X*Y**2+C(11)*X*Y+C(12)*X+C(13)*Y*#3+C(14)*Y*#2+C(15)*Y+C(16)*Y+C(17)
KK=(P-PMIN)*SCF+2.50001) IT16740
15 IGRID(J)=ISYMB(KK) IT16750
50 WRITE(6,99)(IGRID(II),II=1,101) IT16760
99 WRITE(13,99)(IGRID(II),II=1,101) IT16770
13 CONTINUE IT16780
1F(NAC,EQ,1) WRITE(6,102) IT16790
1F(NAC,EQ,2) WRITE(8,104) IT16800
99 FORMAT(15X,101A1) IT16810
100 FORMAT(//) IT16820
101 FORMAT(//) IT16830
102 FORMAT(//) IT16840
103 FORMAT(//) IT16850
104 FORMAT(1H1) IT16860
105 FORMAT(//,1H1) IT16870
300 FORMAT(25X,16A2) IT16880
301 FORMAT(15X,5H,U1=,F12°6,5H,U2=,F12°6,5H,U3=,F12°6,5H,U7=,F12°6,5H,U8=, IT16890
1F12°6,/,15X,5H,U5=,F12°6,5H,U6=,F12°6,5H,U7=,F12°6,5H,U8=, IT16900
2F12°6,/,15X,5H,U13=,F12°6,5H,U14=,F12°6,5H,U15=,F12°6,5H,U16=, IT16910
302 FORMAT(15X,5H,U9=,F12°6,5H,U10=,F12°6,5H,U11=,F12°6,5H,U12=, IT16920
1F12°6,/,15X,5H,U13=,F12°6,5H,U14=,F12°6,5H,U15=,F12°6,5H,U16=, IT16930
2F12°6,/,15X,5H,U13=,F12°6,5H,U14=,F12°6,5H,U15=,F12°6,5H,U16=, IT16940
303 FORMAT(15X,F12°6,5H,X3Y3,F12°6,5H,X3Y2,F12°6,5H,X3Y X2Y2,F12°6,5H,X2Y ,F12°6, IT16950
15H,X3,/,15X,F12°6,5H,X2Y3,F12°6,5H,X2Y2,F12°6,5H,X2Y ,F12°6, IT16960
25H,X2,/) IT16970
304 FORMAT(15X,F12°6,5H,XY3,F12°6,5H,XY2,F12°6,5H,XY F12°6,5H,XY IT16980
15H,X,/,15X,F12°6,5H,Y3,F12°6,5H,Y2,F12°6,5H,Y F12°6,5H,Y MAXIMUM IS,E15°6,/, IT16990
1400 FORMAT(15X,13H,THE RANGE IS,E15°6,/,5X,13H,MINIMUM IS,E15°6,/, IT17000
1000 15X,13H,MINIMUM IS,E15°6,) IT17010
1050 FORMAT(1H1) IT17020
1100 FORMAT(5X,3H,A=,F12°4,3X,3H,B=,F12°4,3X,3H,C=,F12°4,3X,3H,D=,F12°4,3L IT17030
1 3X,3H,E=,F12°4,/,F12°4,3X,3H,G=,F12°4,3X,3H,H=,F12°4,3X,3H,I=,F12°4,3L IT17040
1200 1 FORMAT(5X,3H,J=,F12°4,/,F12°4,3X,3H,R=,F12°4,3X,3H,S=,F12°4,3X,3H,T=,F12°4,3L IT17050
1210 1 FORMAT(5X,3H,Q=,F12°4,/,F12°4,3X,3H,W=,F12°4,3X,3H,X=,F12°4,3X,3H,Y=,F12°4,3L IT17060
1220 1 FORMAT(5X,3H,V=,F12°4,/,F12°4,3X,3H) IT17070
1200 1 FORMAT(5X,3H,Z=,F12°4,/,F15°10,5X,7H RANGE(,E15°6,5X,E15°6,2H,1,/) IT17080
1500 5 RETURN 1 IT17090
END IT17100

```



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