Hacking our teams

Flexible development at Wikimedia Engineering
Who

Panel discussion from the scrummasters and product managers of some of the Wikimedia Foundation’s engineering teams:

- Arthur Richards (Mobile web)
- Diederik van Liere (Analytics)
- James Forrester (Visual Editor)
- Siebrand Mazeland (Language)
What is ‘agile’?
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... a group of software development methods based on iterative and incremental development, where requirements and solutions evolve through collaboration between self-organizing, cross-functional teams. It promotes adaptive planning, evolutionary development and delivery, a time-boxed iterative approach, and encourages rapid and flexible response to change.

-- http://en.wikipedia.org/wiki/Agile_software_development
Agile Manifesto

We are uncovering better ways of developing software by doing it and helping others do it. Through this work we have come to value:

Individuals and interactions over processes and tools
Working software over comprehensive documentation
Customer collaboration over contract negotiation
Responding to change over following a plan

That is, while there is value in the items on the right, we value the items on the left more.

-- http://agilemanifesto.org/
Agile Principles

http://agilemanifesto.org/principles.html
Working software

Remember to bring a jacket to cope with the air-conditioning in Hong Kong! (other tips from your Organizing team)
Embracing change
Sustainability and simplicity
Empowered teams
Reflection and evolution
How we work using agile
Why we work this way
What we try to avoid
What we worry about
Questions and Discussion
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