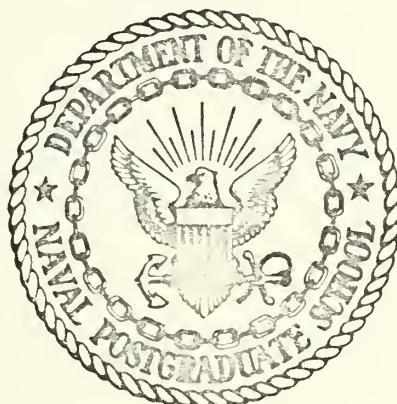


A COMPUTER SIMULATION FOR THE EVALUATION
OF ARTILLERY DIRECT FIRE SUPPORT SYSTEMS

Lowell Lee Martin

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THEESIS

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by

Lowell Lee Martin

September 1970

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A Computer Simulation for the Evaluation
of Artillery Direct Fire Support Systems

by

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B.S., United States Naval Academy, 1961

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ABSTRACT

A probabilistic event store computer simulation of the artillery direct fire support system at brigade level is presented. The purpose of the model is to serve as a tool in evaluating changes in artillery fire support system effectiveness as system and battlefield parameters are varied. Parameters which are variable in the model pertain to the geometric configuration of the battlefield, artillery weapon employment configurations, artillery weapon ballistic parameters, weapon lethality, target configuration and vulnerability, artillery system time parameters, weapon position accuracy parameters, and target location accuracy parameters. A description of the model and a FORTRAN IV program listing are provided.

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I. INTRODUCTION

Current doctrine holds that the mission of the Army Field Artillery is

"...to provide continuous and timely fire support to the force commander by destroying or neutralizing those targets that jeopardize the accomplishment of his mission".

In order to accomplish its mission the field artillery is required to support the maneuver forces with timely, close, and accurate fires on hostile maneuver elements, deliver counterbattery fires throughout its zone of responsibility, and add depth to combat by delivering fires on hostile logistical installations, reserves, etc..

In combat the field artillery operates as an integral part of the overall fire support system. Within the fire support system all fire support means are coordinated and integrated so that hostile targets are adequately attacked by appropriate means or available weapons. The field artillery fire support system thus operates as a subsystem of the larger overall force fire support system.

The field artillery fire support system can be viewed as consisting of three basic subsystems each with basic functions as described below.

(1) Weapon Subsystem: This subsystem consists of the actual artillery weapons, personnel, and auxiliary equipment. The function of the weapon subsystem is to prepare and fire projectiles in accordance with specific fire commands provided it.

(2) Target Acquisition Subsystem: This subsystem in its simplest form consists of a forward observer team. In more advanced systems this forward observer may be augmented by aerial observers, aerial reconnaissance, and radar. The function of the target acquisition subsystem is twofold. This subsystem has the responsibility for locating and identifying suitable targets for artillery fire. Secondly, in the case of the forward observer, the effects of artillery fire on the hostile targets are observed. Adjustments are made to the impact points in order to achieve the best possible results.

(3) Command and Control Subsystem: The command and control subsystem consists of all elements necessary to coordinate and direct the actions of the other two subsystems. The function of this subsystem is basically to provide the necessary coordination and direction necessary for the proper utilization of these systems. The artillery fire support system command and control system is closely associated with the command and control system of the supported force.

The effectiveness with which an artillery fire support system accomplishes its mission must by definition be evaluated in terms of speed, accuracy, and damage or casualty producing effect that the artillery fire support system achieves against hostile targets in specific situations.

The effectiveness with which the overall system operates is a function of the effectiveness of the component subsystems. In each

of these subsystems, errors are introduced and time is consumed during the fire support process. In conducting a quantitative analytical evaluation of a specific system, one quickly encounters formidable mathematical obstacles. Broad generalizations are sometimes achievable; however, these seldom are of much operational value. Some typical questions which might be asked concerning a fire support system and for which a quantitative answer might be useful are:

- (1) Suppose weapon System A is replaced by weapon system B which has greater lethality. What increases in kill rate can be anticipated?
- (2) Suppose the current weapon employment configurations are modified. Will this modification yield any appreciable change in kill rate or some other suitably chosen measure of effectiveness?
- (3) How is some suitably chosen measure of effectiveness related to width of the battle front, or movement rate of the supported force?

Questions such as those posed above can be extremely basic and important questions when artillery fire support system modifications are being considered or evaluated.

The purpose of this paper is to present a computer simulation model which may be of some assistance in answering questions such as those posed above. As a means of limiting the scope, the brigade level artillery fire support system was selected for modelling. The brigade is assumed to be conducting offensive operations.

II. THE BRIGADE LEVEL ARTILLERY FIRE SUPPORT SYSTEM

At maneuver brigade level artillery fire support is normally provided by an artillery battalion consisting of three firing batteries. This section describes the brigade level artillery fire support system in terms of the basic subsystems identified in Section I.

A. WEAPONS SUBSYSTEM

The weapons subsystem normally consists of three firing batteries each conventionally with six artillery weapons. The weapons are employed in battery size elements. The batteries are located in the offense behind the front line a distance approximately equal to 1/3 the maximum range of the weapon. The units are located laterally as the situation dictates in such a manner as to provide the best possible coverage for the entire brigade front.

B. TARGET ACQUISITION SUBSYSTEM

At brigade level the target acquisition system normally consists of the forward observer sections, the battalion liaison officers, and the battalion countermortar section when available.

Each of the committed maneuver companies in the brigade is provided an artillery forward observer. The mission of the forward observer is threefold. First, the forward observer provides advice and recommendations concerning the use of artillery to the company commander. Secondly, the forward observer serves as a fire support

assistant to the company commander. Thirdly, the forward observer adjusts the artillery when necessary to increase the effectiveness of the fire. The forward observer, being located with the maneuver element company commander, maintains an awareness for the availability of suitable targets for artillery fire.

An artillery liaison officer is provided each of the maneuver battalions in the brigade. The LNO serves as the fire support coordinator for the maneuver battalion. In this capacity, the LNO also maintains a current awareness of the availability of suitable targets for artillery. The LNO maintains his duty station in the battalion operations center and thus is constantly aware of the current intelligence and operational situations.

C. COMMAND AND CONTROL SUBSYSTEMS

The command and control subsystem consists of a Fire Direction Center and a Fire Support Coordination Center. The functions of each of these centers is described below.

1. Fire Support Coordination Center

The Fire Support Coordination Center is collocated with the brigade operations center and serves as the focal point for the coordination of all supporting fires delivered on surface targets. The goal of proper fire support coordination is the complete coordinated integration of all fire support means in an effort to ensure that each target is attacked in the most efficient manner.

The commander of the artillery battalion has responsibility for fire support coordination for the brigade; he thus has responsibility

for the operation of the brigade Fire Support Coordination Center. His representative at the FSC is the artillery battalion liaison officer.

2. Fire Direction Center

The Fire Direction Center (FDC) is that element which exercises tactical and technical fire direction of the battalion. Tactical fire direction consists primarily of selecting unit position areas and selecting the method of attack for targets being engaged. Technical fire direction, on the other hand, consists of the conversion of target location information and the results of the tactical fire direction decisions into suitable firing data for the weapons.

The coordination and integration of the fire support means are carried out in these two centers.

D. THE FIREPLANNING PROCESS

In order to properly coordinate fire support, it is necessary that the need for fire support be anticipated when possible. The artillery fireplanning process is the process whereby the need for artillery is anticipated and the use of available resources is planned. Artillery fireplanning is a continuing process and is conducted at all levels concurrently.

At the lowest level, the forward observer prepares target lists and forwards them to the liaison officer at maneuver battalion. The LNO consolidates the lists and coordinates them where necessary, then forwards them to the artillery fire direction center. The

artillery battalion S3, in the FDC, receives the target lists and other requests for fire and coordinates the allocation of the available artillery resources to satisfy the various requirements for artillery fire.

E. TYPES OF TARGETS

Two basic classification systems are used for artillery targets. Targets are first classified according to the characteristics of the target itself. Under this system the target can be classified as either personnel, material, or a piece of terrain which warrants engagement by fire.

Secondly, targets are classified as either being planned or unplanned. A planned target is a target which appears on one of the target lists described in the previous paragraph. A target of opportunity, or unplanned target, is a target which is observed or detected after an operation begins. Such a target has not been previously considered, analyzed, or planned and fire is frequently required immediately.

The planned targets can be further subcategorized into scheduled and on-call targets. The distinction between the two is clear from the following definitions:

(1) Scheduled Target. A target upon which fire is to be delivered at a specific time during an operation.

(2) On-Call Target. A planned target, other than a scheduled target, for which a need is anticipated but which will be fired on request rather than at a specific time.

F. OFFENSIVE SUPPORTING FIRE

When participating in the fireplanning process, those conducting fireplanning are guided by basic supporting fire requirements.

There are three basic supporting fire requirements, namely: offense, defense, and a combination of the two. Since this model portrays the brigade in the offense, only the offense support requirements are considered.

Supporting fire, in general, is fire delivered by supporting units to assist a unit engaged in combat. When the supported unit is engaged in the offense, fires are planned to engage targets before the preparation phase, during the preparation phase, and during the attack. These different types of fires are each briefly described below:

1. Fires Before the Preparation Phase

Fires fired before a preparation phase normally consist of fire to cover the deployment and movement of troops, registration fire, and harrassing and interdiction fire to restrict the enemy's movement and disrupt his command and control.

2. Fires During the Preparation Phase

Preparation fire is intense prearranged fire delivered in accordance with a time schedule to support an attack and is designed to disrupt the enemy's communications, to disorganize his defenses, and to neutralize his fire support means. Preparation fire starts before, at, or after H-hour and continues until it is lifted, either on a prearranged time schedule or on request of the assault elements.

3. Fires During the Attack

Fires during the attack are those fires delivered to assist the advance of the supported unit. They consist of fires between the line of departure and the objective, fires on the objective, and fires beyond the objective.

Targets generated in the fireplanning process generally include confirmed enemy locations, suspect enemy locations, likely enemy locations, and also prominent terrain features.

III. THE COMPUTER SIMULATION MODEL

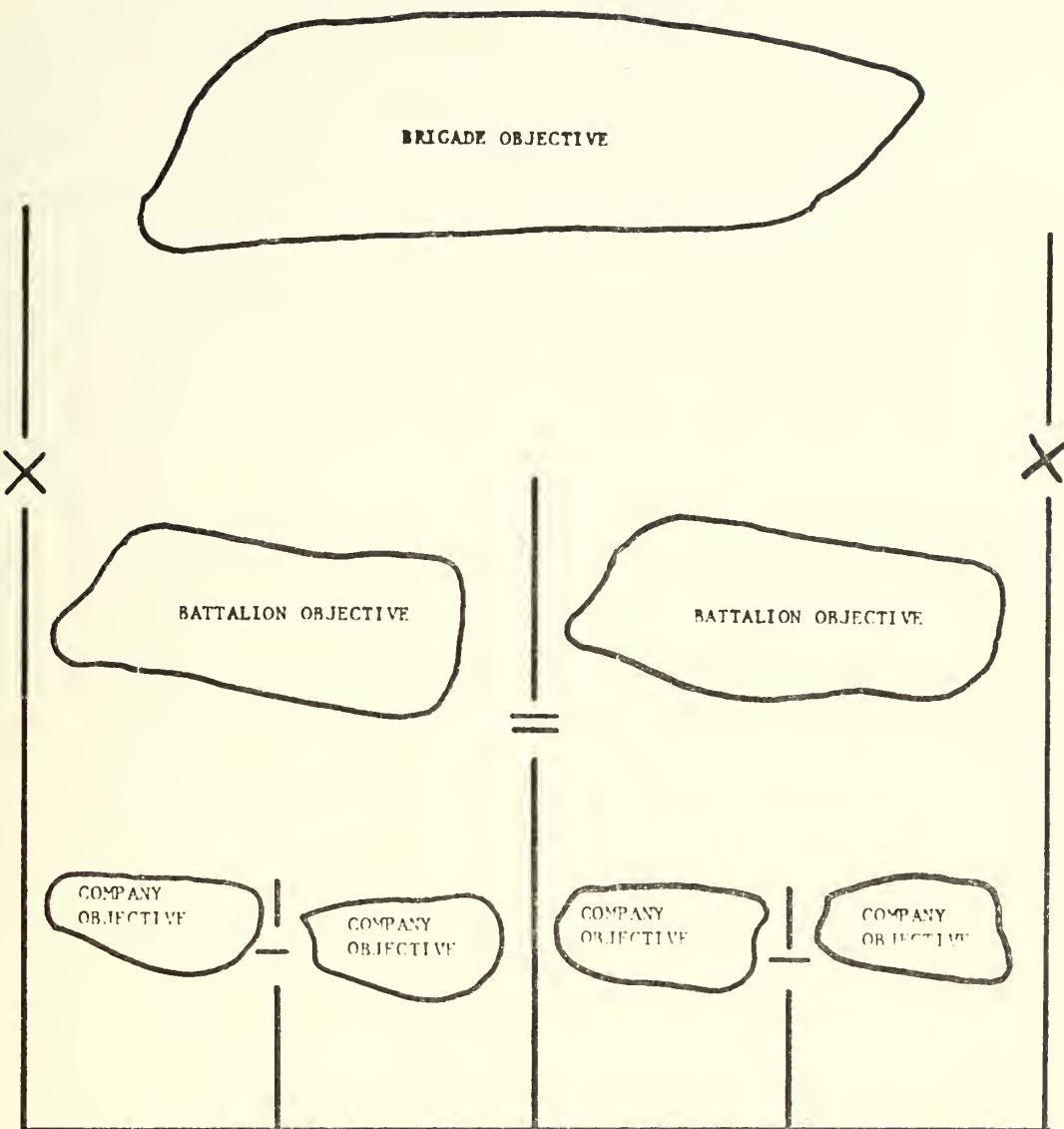
The computer simulation model is a computer representation of a brigade level offensive combat operation. Portrayed in the model are a maneuver brigade supported by a direct support artillery battalion. This section provides a description of the model.

A. SCENARIO

The battle area for the model is defined by the brigade left and right boundaries, the brigade rear area, and the brigade objective. The brigade area of responsibility is subdivided into two battalion areas of responsibility which are themselves each subdivided into two company areas of responsibility. The model thus portrays a brigade operating with a four company front. The brigade battle area is illustrated in Figure 1.

The brigade is supported by a direct support artillery battalion consisting of three batteries of six weapons each. In addition to the direct support battalion, it is assumed that additional artillery battalions are available which are capable of augmenting the fires of the direct support battalion where necessary. These additional supporting battalions play no direct role in the simulation; however, their existence is necessary to assure an orderly progression during the computer simulation.

The terrain is assumed to be flat and weather is considered to be conducive to unobstructed operations. Effects of changes in terrain and weather are not considered in the simulation.



X - Brigade Lateral Boundaries
 II - Battalion Lateral Boundaries
 I - Company Lateral Boundaries

THE BATTLE AREA

FIGURE 1

There is no friendly attrition or resupply played during the course of the simulation. Units are considered to be free of any logistical constraints. In this regard, it is assumed that sufficient maneuver element personnel replacements exist to sustain the offensive once the attack begins. It is also the case that artillery units have sufficient ammunition immediately available to carry out any and all fire missions as the requirements for fire are generated.

The initial phase of the simulation is a setup phase during which the initial situation is stochastically generated. Force objectives are described for each maneuver unit as are the unit lateral boundaries. Unit objectives are described by stochastically determining four basic objective characteristics for each objective, namely:

- (1) distance from the front line to the objective
- (2) length of the major axis
- (3) length of the minor axis
- (4) objective attitude

Using these four characteristics, an objective for each unit is defined and positioned. Figure 2 illustrates the characteristics of the objective.

After the unit objectives and lateral boundaries are specified and initial artillery fire plan is generated, the artillery batteries are positioned to support the fire plan. The battle is initiated by the firing of an artillery preparation in support of the attack on the unit initial objectives if one is called for by the fire plan.

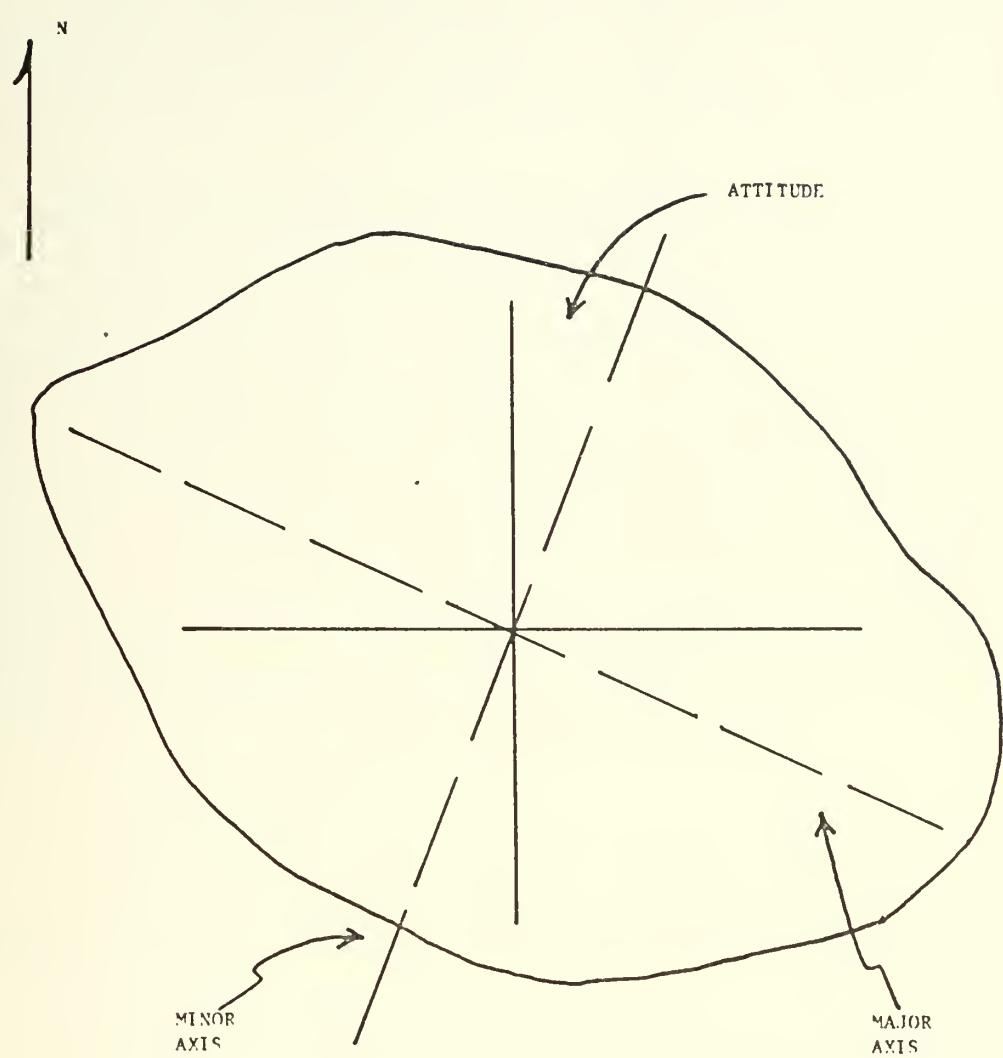


DIAGRAM OF A UNIT OBJECTIVE

FIGURE 2

The enemy force is simulated by randomly introducing targets upon which artillery fire is required. Targets are independent of one another and no starting enemy force disposition is assumed.

B. CONTROL AND MOVEMENT OF MANEUVER ELEMENTS

Control of the maneuver elements is affected by the assignment of subsequent unit objectives as the need arises and the use of control states and coordinated attack times for interunit coordination purposes. Unit locations are represented in the model geometrically by a single geometric point. This point is called the unit "Fire Planning Center (FPC)". A unit FPC corresponds to the geometric center of the dispositions of a unit's forward elements along the front line. Units are moved by moving the unit FPC.

1. Control States

Nine separate numbered control states for maneuver element control are used in the model. A description of each is as follows:

a. Control State 1

This state represents the planning state for the maneuver elements. While in this state fireplanning is conducted. Each unit is initially in this state and the state is re-entered each time a unit objective is secured. The simulated unit remains in this state until the pre-generated attack time for the next maneuver phase is reached.

b. Control State 2

State 2 represents the movement from the unit line of departure (LOD) to a transfer grid at which final closure onto the

objective may begin. The relative location of the transfer grid from the unit objective is a function of the distance from the line of departure for the unit to the objective center. The transfer point is prespecified as being located 2/3 of the distance between the line of departure and the unit objective center. When a unit crosses the transfer grid, it passes to state 3 for control.

c. Control State 3

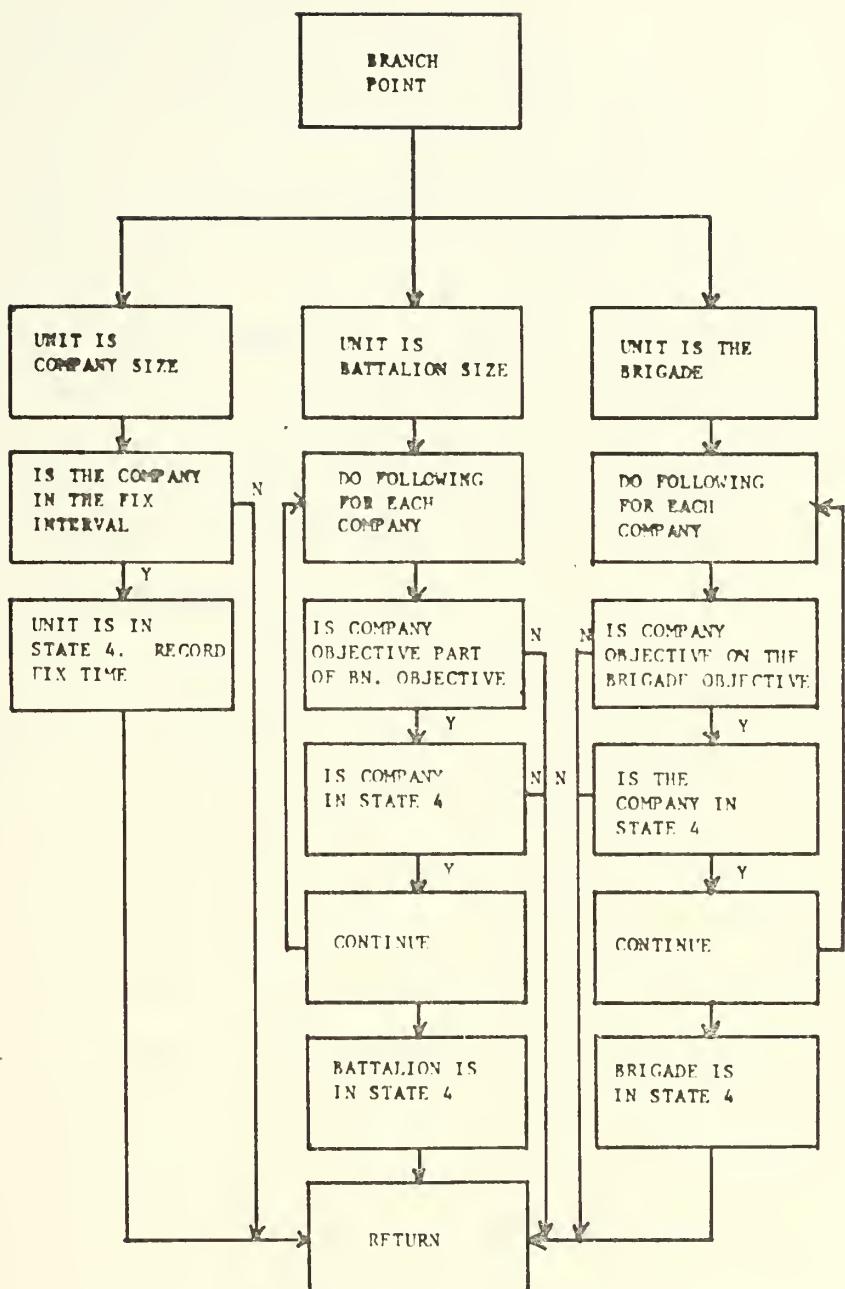
Closure onto the objective takes place while the unit is in control state 3. This state represents the unit movement from assault positions to the objective. While in state 3 the unit FPC is moved incrementally along a path leading directly to the objective center.

d. Control State 4

This state simulates the actions of the unit on and near the objective up until the time the objective becomes secure. A company size unit enters state 4 when it reaches a point less than 200 meters short of its objective center or a point on the far side of its objective center (indicating that the unit has fought through the objective). The logic controlling the assignment of state 4 to units larger than company is depicted in Figure 3.

e. Control State 5

A unit enters state 5 for control purposes when its objective has been secured and the unit objective is not located on the brigade objective. This state is intended to simulate the reorganization and control which takes place once an objective is



LOGIC FOR CONTROL STATE 4

FIGURE 3

secure. The program logic involved in the assignment of this control state is shown in Figure 4.

f. Control State 6

Control in this state pertains to freedom of movement.

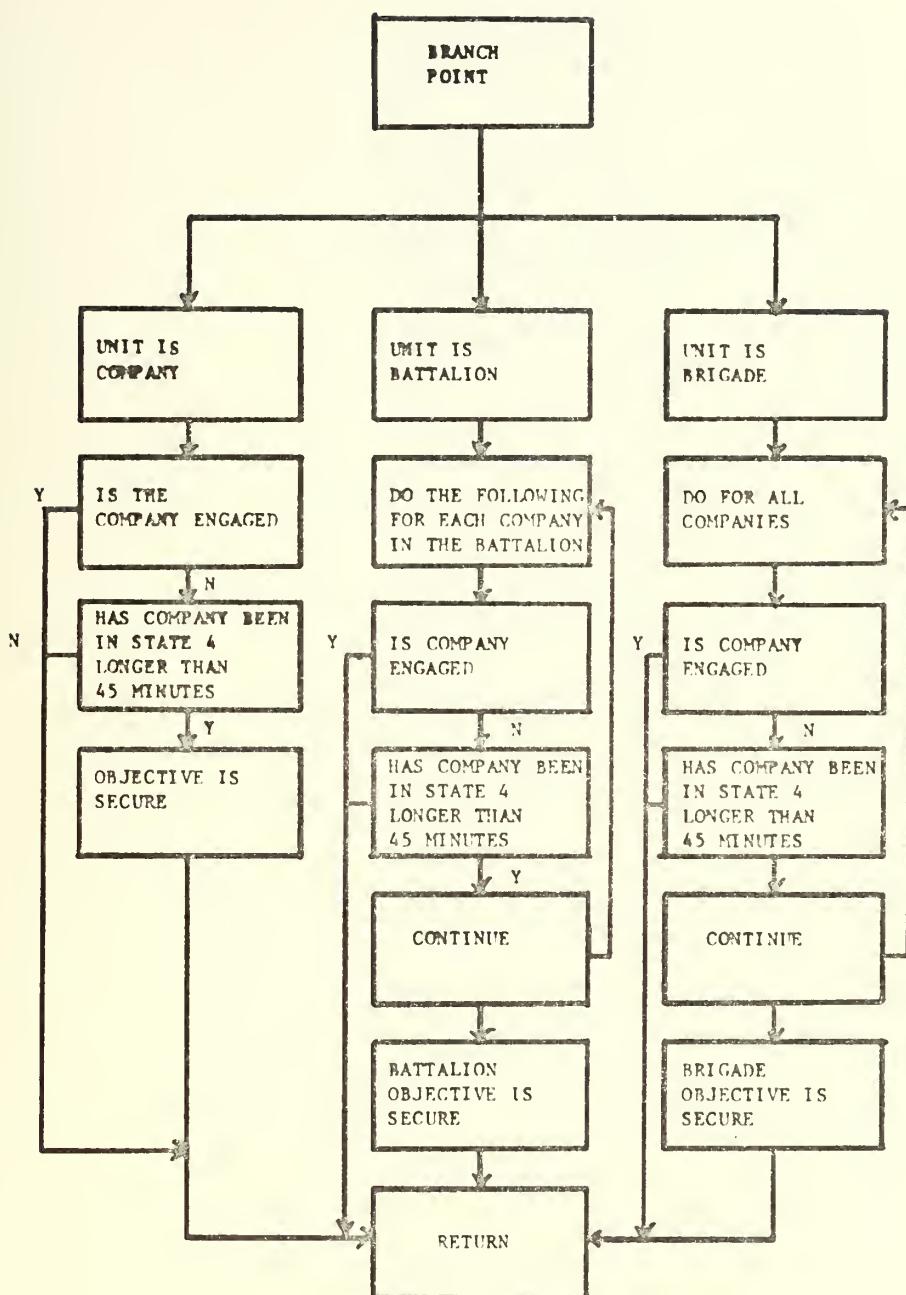
During the progression of the simulation, a unit FPC is never allowed to advance when it is ahead of its sister unit by more than a specified separation distance. The distance used is 1/5 the distance from the unit line of departure to the objective center. When a unit enters this state, movement becomes restricted. The algorithm controlling unit movement is shown in Figure 8.

g. Control States 7, 8, 9

Once a unit enters state 5, it becomes eligible for the assignment of a subsequent objective. The subsequent objective can be either independent of the next higher objective or can be a portion of this objective. The assignment rules for new objectives are illustrated in Figure 5 and Figure 6. A unit is placed in control state 7 if, when the new objective is generated, the objective is found to be independent of the next higher unit objective. Control state 8 is assigned if this is not the case. Control state 9 is assigned if the next objective is the unit's final objective for the simulation. The nine control states are interrelated as shown in Figure 7.

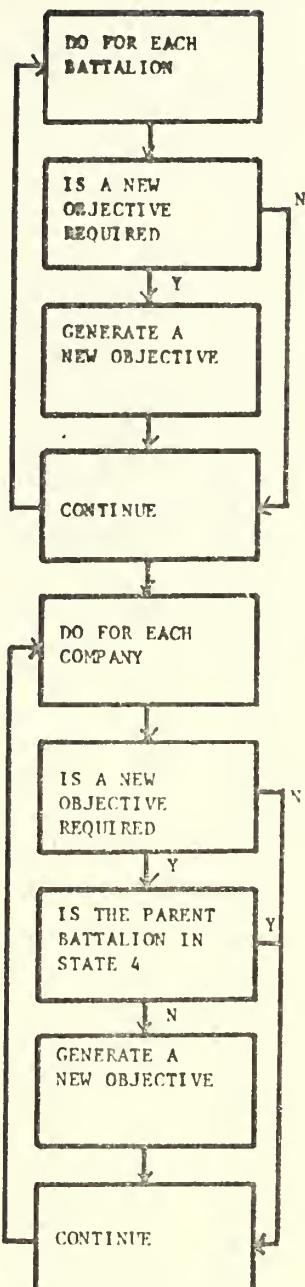
2. Attack Coordination

After a unit objective is secure and a new objective is assigned, a new attack time is established which coordinates the



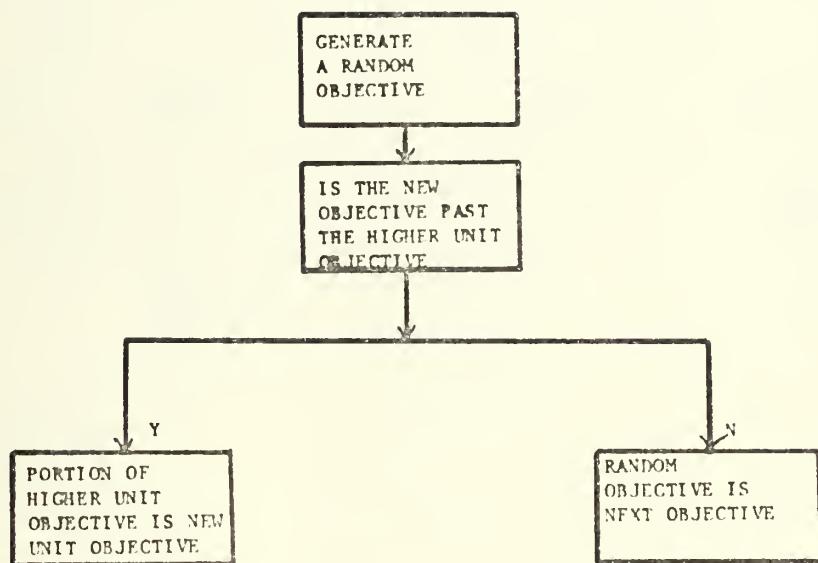
LOGIC FOR CONTROL STATE 5

FIGURE 4



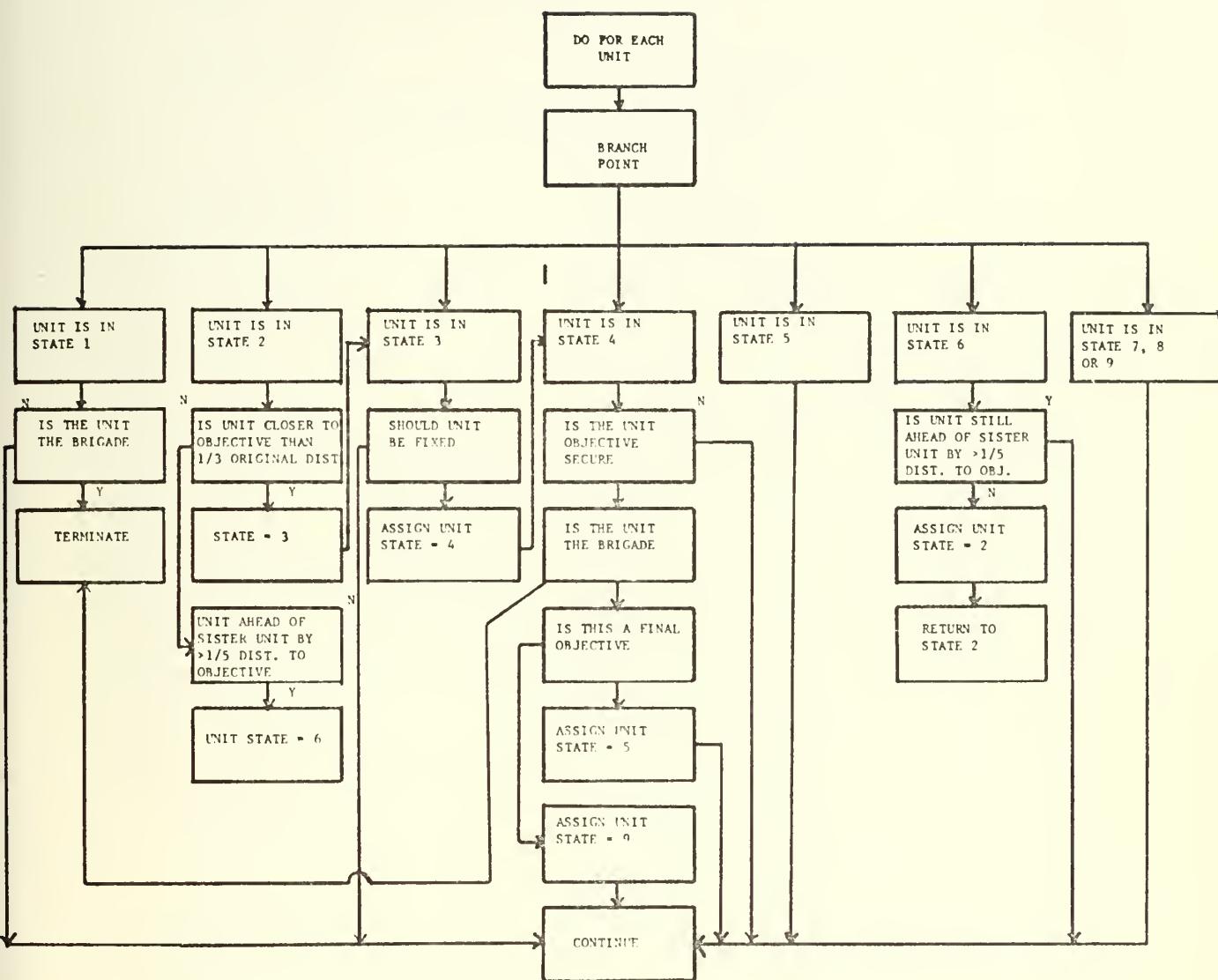
LOGIC FOR ASSIGNMENT OF NEW OBJECTIVES

FIGURE 5



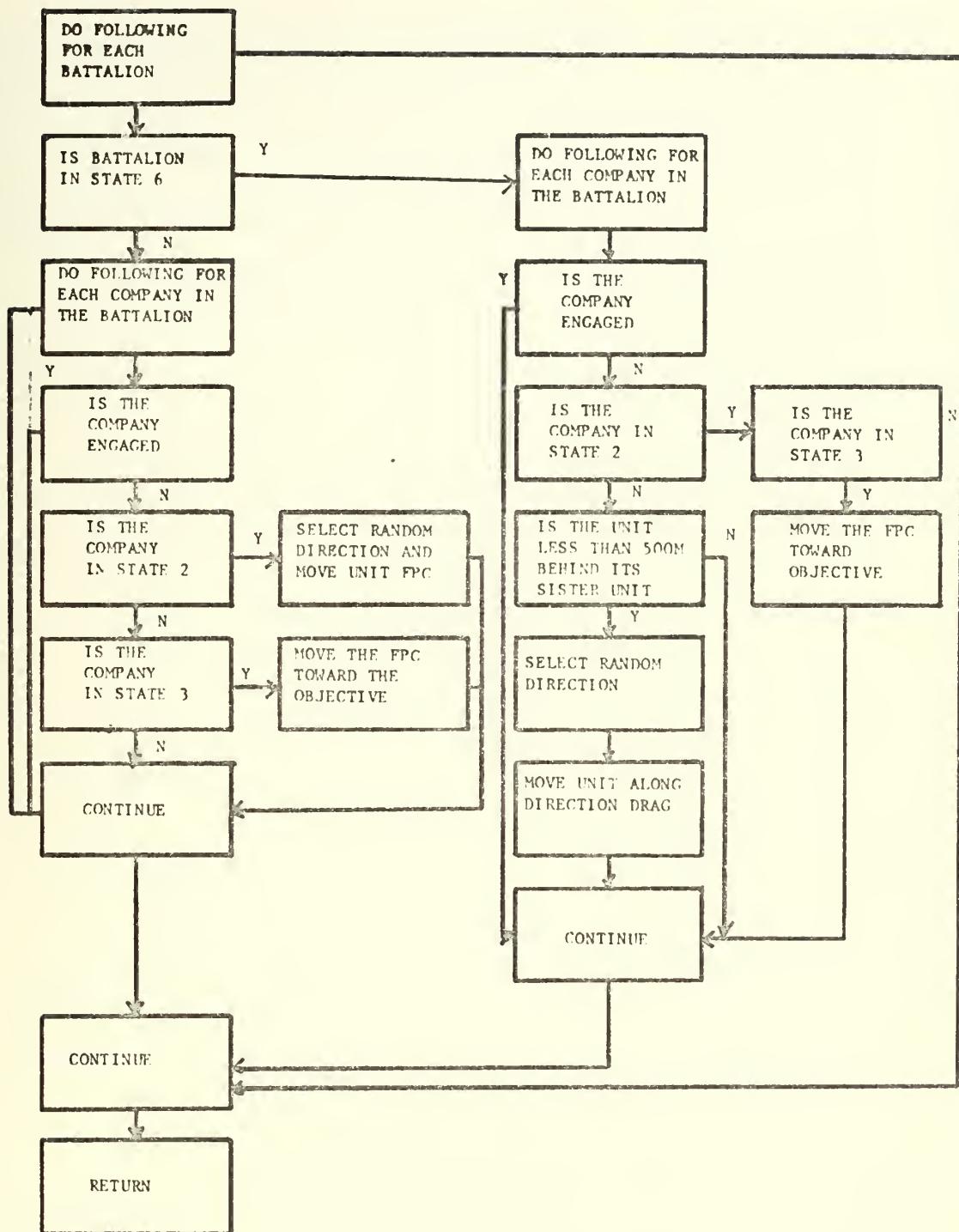
GENERATION OF NEW UNIT OBJECTIVE

FIGURE 6



INTERRELATIONSHIP OF THE CONTROL STATES

FIGURE 7



UNIT MOVEMENT LOGIC

FIGURE 8

unit movement with that of the remaining units. Two or more units are assigned identical attack times in the following situations:

- a. Two companies of the same battalion have new objectives on the battalion objective.
- b. Attack is initiated on a new battalion objective.
- c. Both battalions have new objectives on the brigade objective.

In addition to having identical attack times assigned in the situations described above, fireplanning is coordinated as depicted in Figure 9.

3. Unit Movement

Company size units are moved by moving their respective fire planning centers. Movement of the battalions and the brigade is then reflected by the resulting displacement of their FPC's. Decision rules used to govern unit movement are shown in Figure 8.

4. The Update Sequence

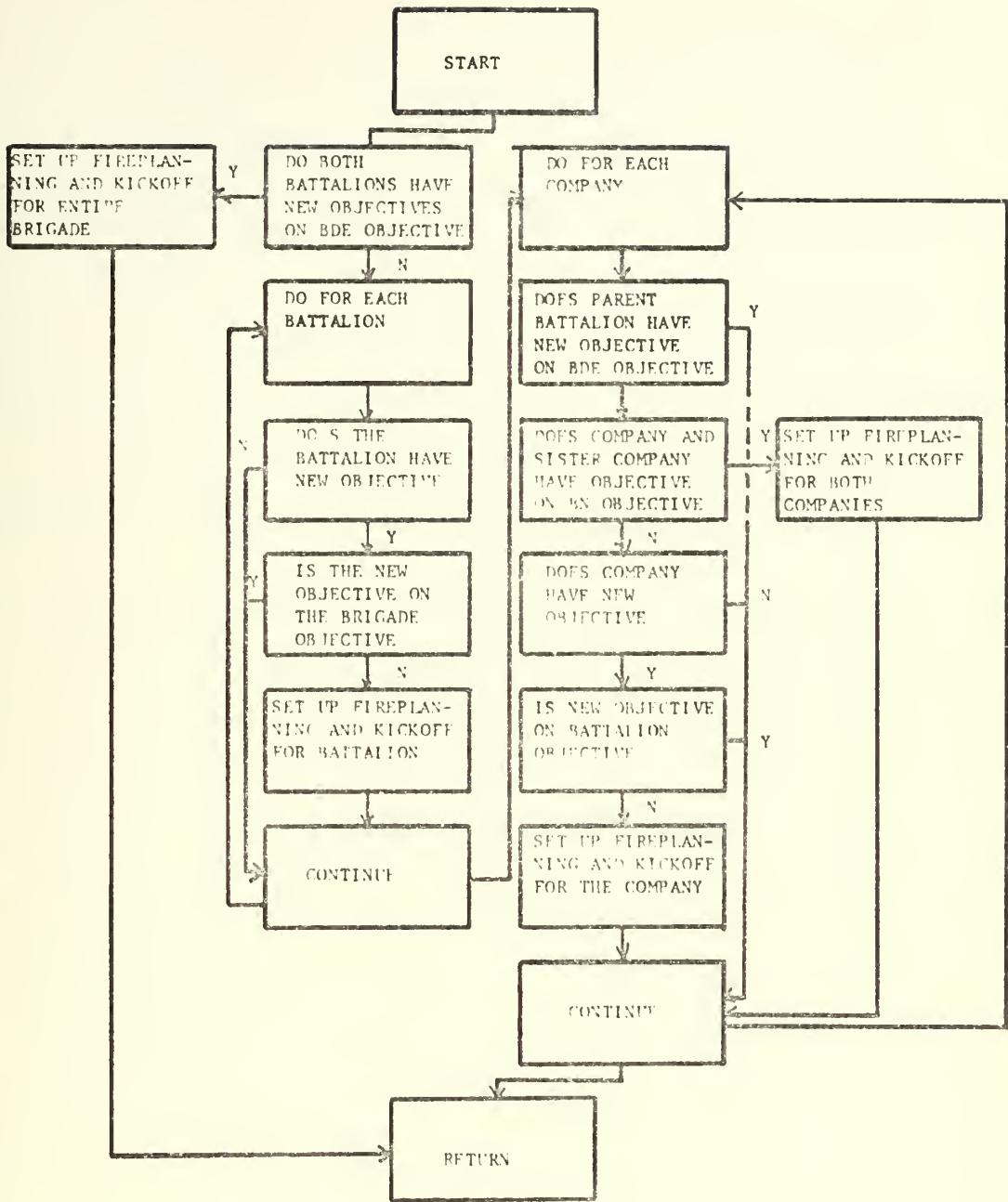
Every ten minutes and one second before generation of an artillery target of opportunity, the model goes through an update sequence. This sequence consists of four basic steps, namely:

a. Step 1

Unit fire planning centers are updated. This is accomplished as described in paragraph B,3 above.

b. Step 2

Unit control states are verified for each unit. It is during this step that changes in unit status are made.



FIREPLANNING AND ATTACK COORDINATION LOGIC

FIGURE 9

c. Step 3

New objectives are assigned if the need exists. This step is described in paragraph B,1 above.

d. Step 4

Unit attack times and fire planning are coordinated if a need exists for coordination.

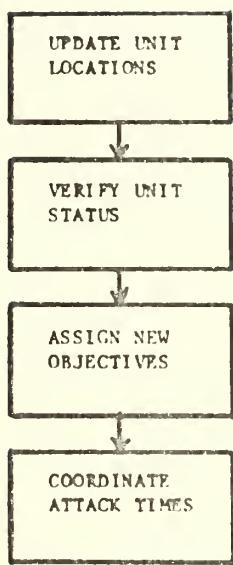
The update sequence is controlled by Subroutine DECIS.

The sequence is shown diagrammatically in Figure 10.

C. POSITIONING, MOVEMENT, AND CONTROL OF ARTILLERY UNITS AND WEAPONS

Initially, an artillery battery is positioned behind the geometric center of the front line of each of the maneuver battalions. The third battery is positioned in the center of the brigade area of responsibility. The exact location of each battery in northing and easting is a normal variate about the respective fireplanning centers of the maneuver elements involved.

The azimuth of fire of each battery is initially the angle from the battery center to the center of mass of all company level planned targets. In subsequent position areas, the azimuth of fire for each battery is computed in an analogous manner with the exception that the centers of mass used are the company planned target center of mass points for the appropriate battalions. The center battery in subsequent position areas is layed on the center of mass of company level planned targets for all companies. In the event that there are no company level planned targets at a particular time, a default azimuth of fire of 0000 mils is assigned.



THE UPDATE SEQUENCE

FIGURE 10

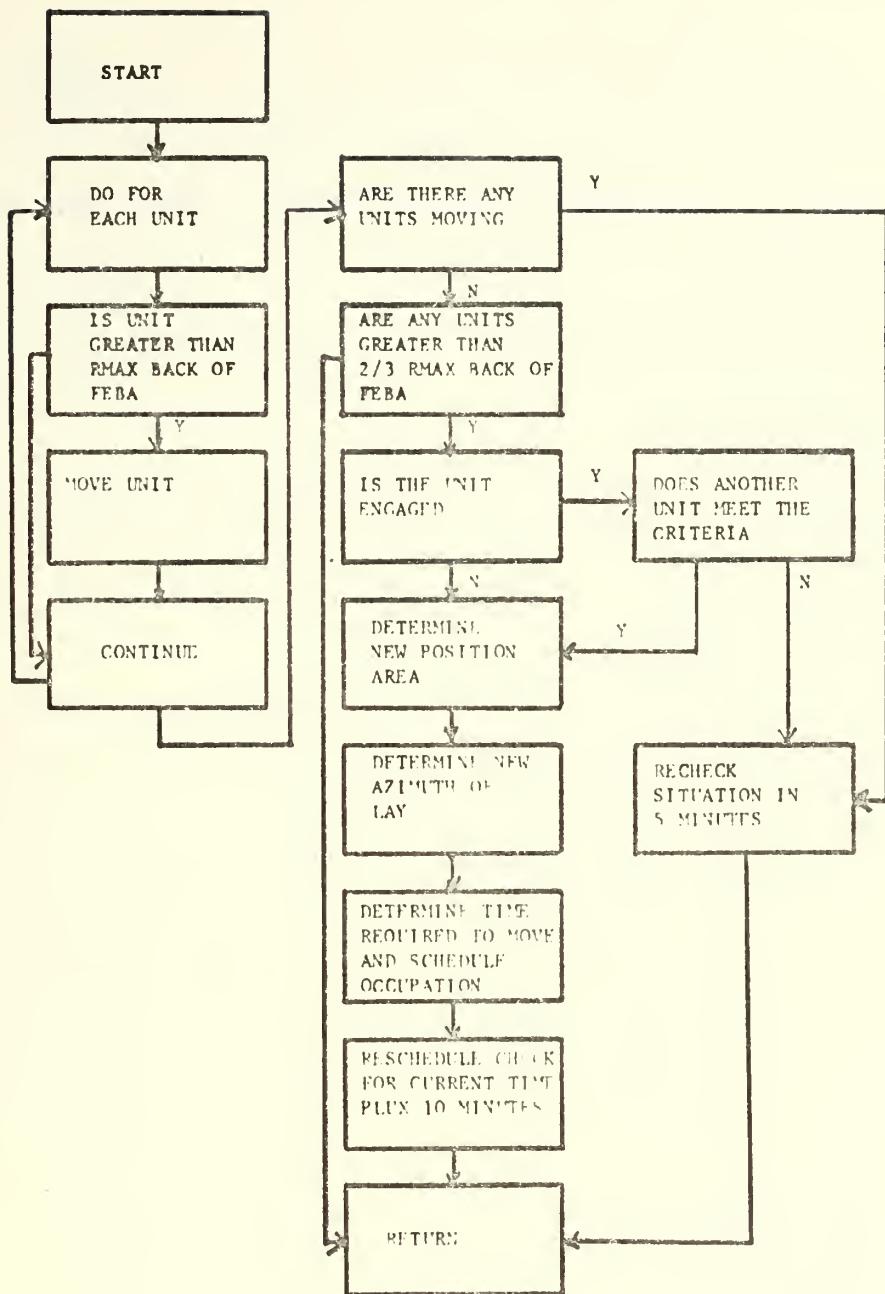
Each weapon in the battery is positioned with respect to the battery center based on input parameters. The parameters describe the bounds on the x and y coordinates of each weapon in a coordinate system with origin at the battery center and positive y axis aligned along the direction fo fire.

Each artillery battery position is validated as still being within supporting range every 10 minutes during the simulation. A battery is said to be in supporting range of the respective unit if the distance between the battery center and the appropriate FPC is less than 2/3 the maximum range. When some battery is greater than a distance of 2/3 maximum range, it is moved provided two conditions are satisfied. First, no unit can move while it is engaged in a fire mission. If the unit selected to move is engaged in a fire mission, the time for the move is delayed until the mission is completed. Secondly, only a single unit is permitted to move at any particular time. In the event that a unit is selected for movement but the movement is constrained, the decision cycle is halved from 10 to five minutes. The movement logic is shown in Figure 11.

Control of the artillery batteries is established using three states described as follows:

1. State 1

The unit is not engaged in a fire mission. The unit is free to move provided no other artillery units are moving.



ARTILLERY MOVEMENT LOGIC

FIGURE 11

2. State 2

The unit is actively engaged in a fire mission. Movement must be delayed until the fire mission is completed.

3. State 3

The unit is moving. While the unit is moving, it is not available for fire missions.

D. FIREPLANNING AND FIRE ALLOCATION

The types of planned targets simulated in the model are as follows:

1. Scheduled Target

A scheduled target is one for which a need can be anticipated for artillery fire. This type of target is engaged at some pre-specified time without any additional request for fire.

2. On-Call Target

An on-call target is one for which a need for fire is anticipated; however, no precise engagement time can be prespecified.

3. Preparation Target

A preparatory target is one which will be engaged in support of the initial phase of the attack. All preparation type targets are engaged in accordance with a specified fire plan which is generated in the model.

Planned targets are further categorized into three subcategories according to relative location. Targets are classified as lying between the lines of departure (or FEBA) and the objective, on the

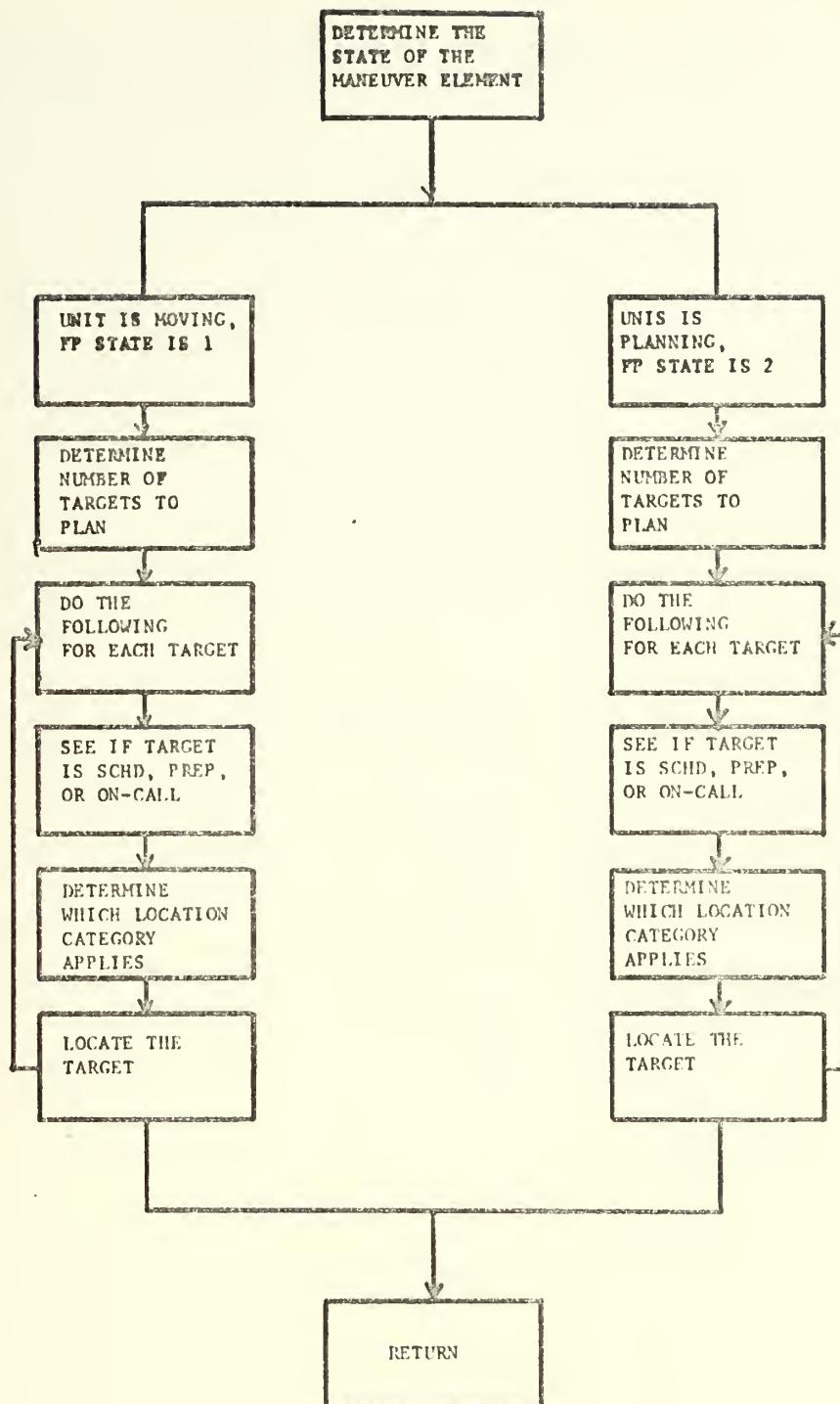
objective, and beyond the objective. The probability that an arbitrary planned target falls in one of these location categories is conditioned on the actual fireplanning stage. The specific probabilities involved are a function of unit size and stage. For fireplanning purposes a maneuver element can be in one of two stages, stage 1 or stage 2. A specific unit is considered to be in stage 1 if it is in control state 1; otherwise it is considered to be in stage 2.

The number of targets which will be planned at a given time is a function of the fireplanning stage a unit is in when fireplanning takes place. In this model the total number of targets selected is a conditional discrete random variable. Actual target locations are determined in routines which are described in paragraph E.

The fireplanning process is described diagrammatically in Figure 12.

Fire allocation consists of assigning responsibility for a specific target to a specific artillery unit. In this model, target responsibility is assigned to battery level. In the case of scheduled targets, one battery is assigned responsibility for all targets generated by a specific battalion. The center battery is assigned responsibility for the targets scheduled by the brigade. The time for fire is based on the distance between the brigade fireplanning center and the target and the brigade mean rate of advance which is an input parameter.

Preparatory targets are assigned to specific units based on range, time for attack, and an equitable distribution of responsibility. In



FIREPLANNING LOGIC

FIGURE 12

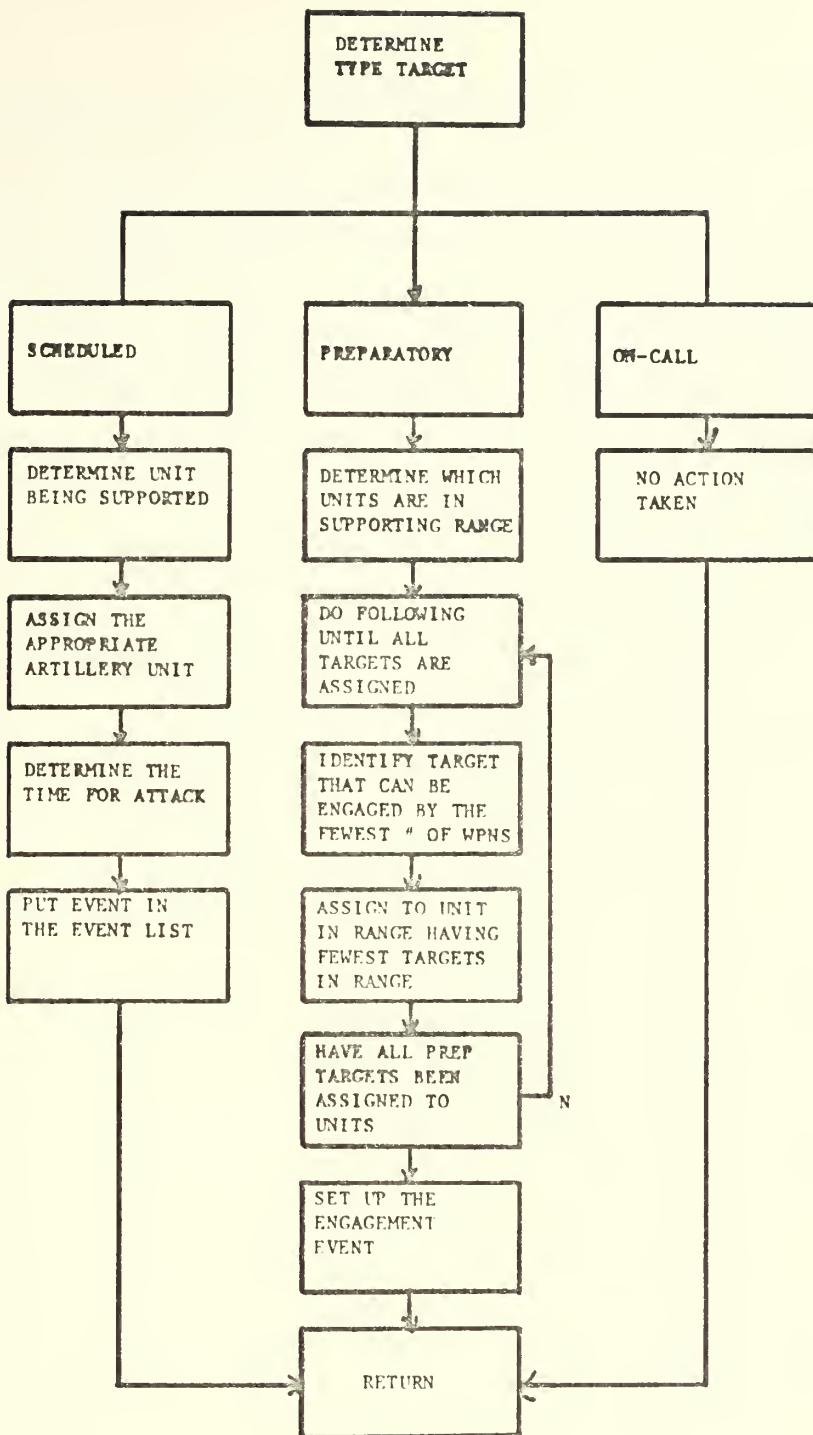
allocating the preparatory fires, the model determines the total number of units which are within range of each target first. Those targets which can be reached by the fewest number of units are then assigned to the unit which can engage the fewest number of targets. The time for attack is based upon the number of targets a specific unit must engage during the preparatory fire phase. The time increment used is two minutes per target. If, for example, a unit had three targets to engage, the first would be engaged at the attack hour (HHOUR) minus four minutes, the second at HHOUR minus two minutes, and the last at HHOUR.

E. LOCATION AND DESCRIPTION OF TARGETS

There are two separate target location routines in the model, one for planned targets and the other for unplanned targets. The scheduled targets are located based upon the general location category which applies. The categories and a brief discussion of the algorithms in each case are given below:

1. Planned Target

For the purposes of target location the term "planned target" applies to all targets which are not classified as targets of opportunity. Due to this distinction, all planned targets can be further categorized into one of three general location categories, namely: between the line of departure (or FEBA) and the objective, on the objective, and beyond the objective. The exact easting and northing coordinates of the target centers are considered to be



FIRE ALLOCATION

FIGURE 13

independent uniform variates. The bounds applicable for each category for a particular unit are as shown in Figure 14.

2. Target of Opportunity

A target of opportunity has associated with it one of the four maneuver companies. The location of a target of opportunity is related to the unit boundaries as shown in Figure 15. In this case the easting and northing coordinates are independent uniform variates. The edges of the box in Figure 15 define the endpoints of the appropriate intervals.

All targets in the model are assumed to be personnel targets. Two general size categories are available. The input parameters define the size parameters and the probability that a random target will belong to one of the two categories.

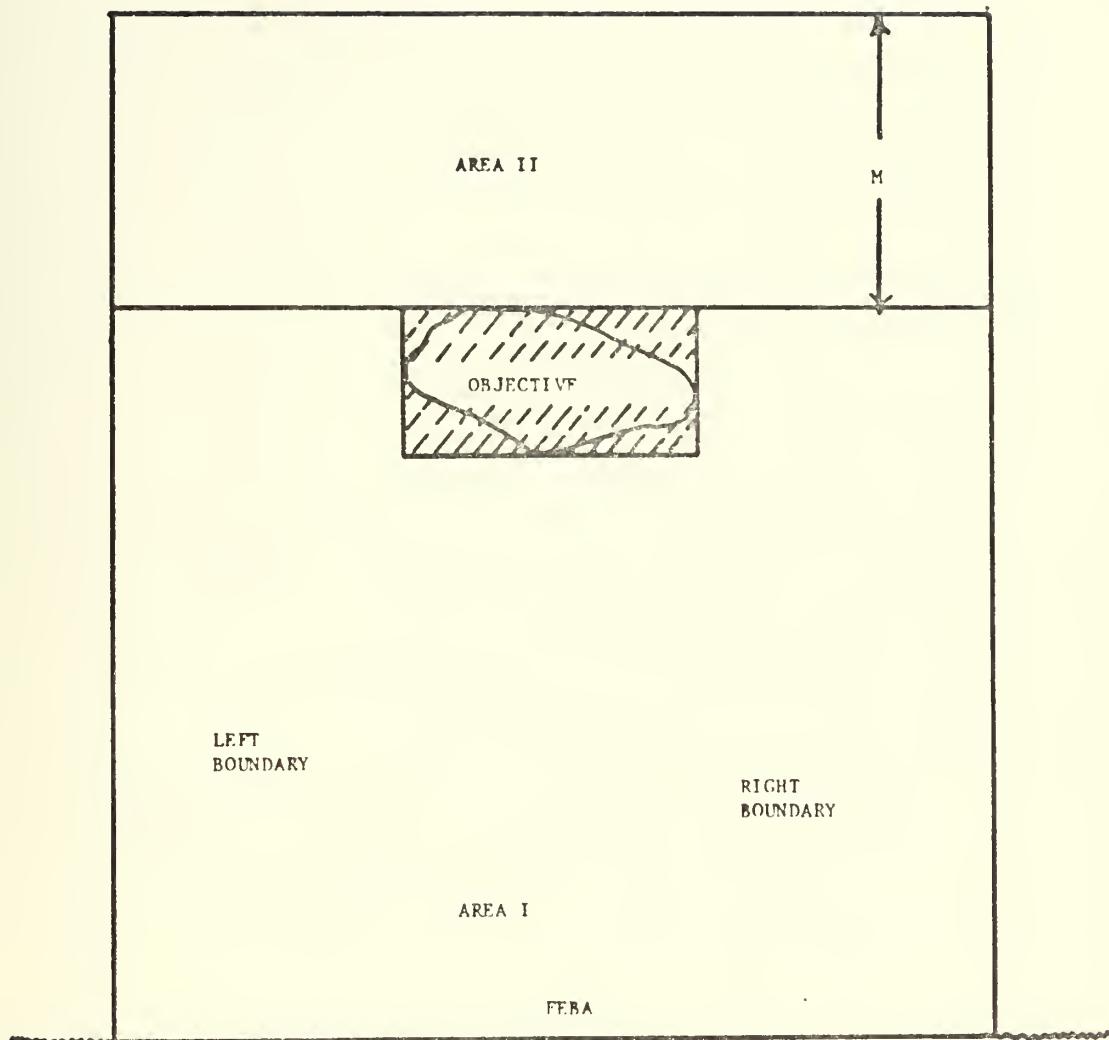
Targets in the model are portrayed by arranging a random number of target elements uniformly within a rectangular array. For purposes of target geometrical description, three zones are defined and identified as Zone 1, Zone 2, and Zone 3. The target-zone organization is shown in Figure 16. The zones have the following significance:

1. Zone 1

Zone 1 is that geographical area within which 50% of the target elements are located.

2. Zone 2

The geographical area within which 40% of the target elements lie.



AREA I - BETWEEN LD (OR FEBA) AND OBJECTIVE

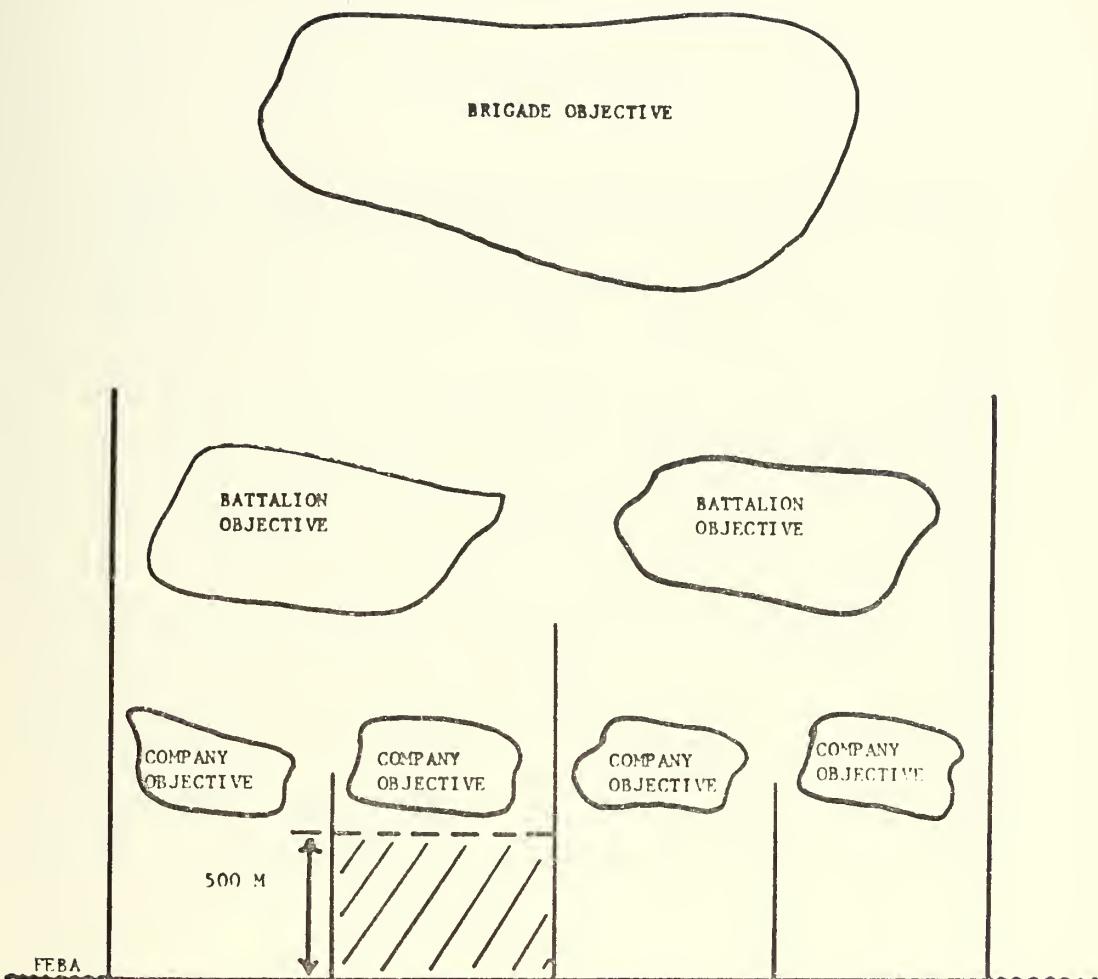
AREA II - BEYOND THE OBJECTIVE

////// - ON THE OBJECTIVE

M = {
 1000 M - COMPANY
 2000 M - BATTALION
 3000 M - BRIGADE

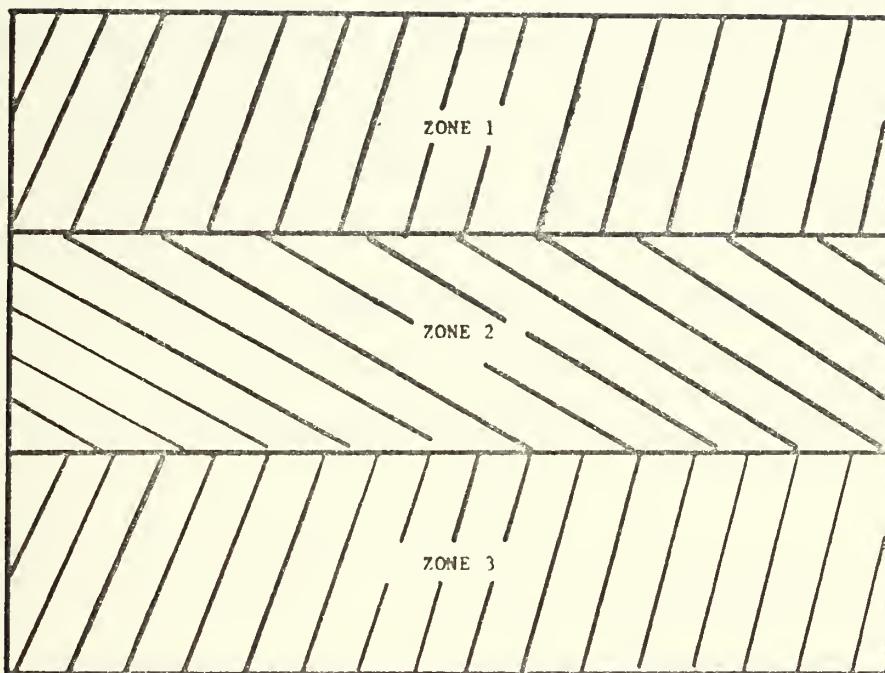
TARGET LOCATION CATEGORIES

FIGURE 14



TARGET LOCATION BOUNDARIES FOR TARGET OF OPPORTUNITY

FIGURE 15



FFBA

TARGET-ZONE ORGANIZATION

FIGURE 16

3. Zone 3

That area within which the remaining 10% of the target elements are located.

Within each zone the exact location of a specified target element is described by easting and northing coordinates which are independent uniform variates having the respective zone boundaries as bounds.

The logic involved in describing a target is shown in Figure 17.

All targets are considered to be stationary and homogeneous. The lethality considerations involved are discussed in paragraph J below.

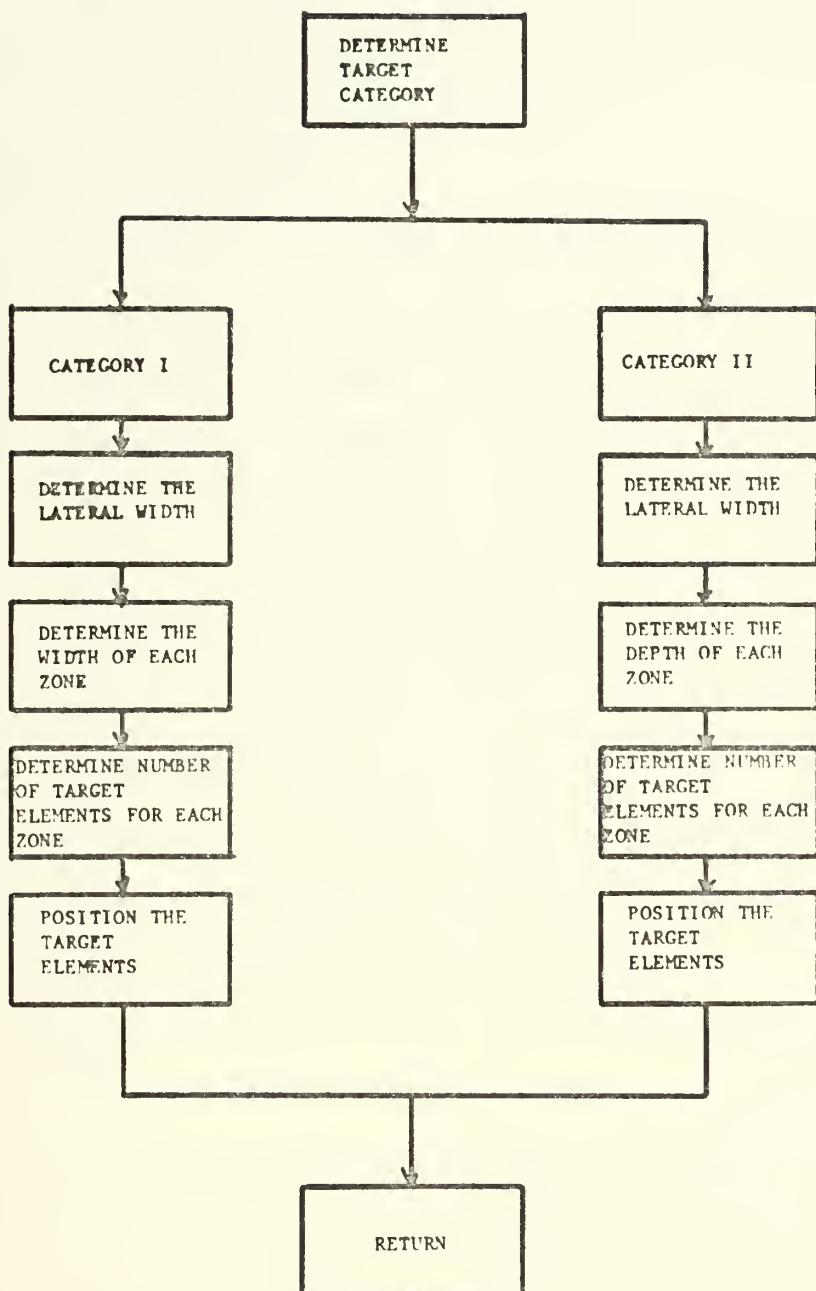
A preset probability of 0.3 is used in the model to determine if there is, in fact, a target located at the designated point in the case of planned targets. If it is determined that there is a target there, it is considered to fall into size Category II.

F. ERRORS IN THE FIRE SUPPORT SYSTEM

The errors simulated in the model can be categorized as firing errors and non-firing errors. The basic non-firing errors included are:

1. Artillery Unit Position Error

Artillery unit position error is defined as the deviation in easting and northing of the actual unit center from that which was assigned. The result of this error is felt in the firing process by virtue of the fact that the assigned location is that location from which the unit firing data are computed. The result is a constant error component in the total round error term. This error



TARGET DESCRIPTION LOGIC

FIGURE 17

is normally compensated for in the adjustment process. The two components of this error, deflection and range, are assumed to be independently distributed normal variates with mean, $\mu = 0$, and variance σ^2 , input as a model parameter.

2. Target Location Error

Target location error is defined as the deviation of the actual target location from that reported by the forward observer. This error is applied when targets of opportunity are being engaged. In this case, the error is compensated for in the artillery adjustment process. If no adjustment takes place, the round impact point will have a constant error component equal to the target location error.

This error is assumed to be a function of the distance between the forward observer and the actual target. The error is expressed in the model as consisting of a distance component and a deflection component. These components are independently distributed normal variates with means equal 0 and variances given by the relationships:

$$V_{dist} = a + bx$$

$$V_{def} = c + dx$$

where

V_{dist} = Variance of the distribution of the distance component

V_{def} = Variance of the distribution of the deflection component

x = Distance between the forward observer and the target expressed in meters

"a", "b", "c", and "d" are input parameters to the model.

3. Burst Location Error

Burst location error is defined as the deviation between the actual burst location and the location sensed by the forward observer in the adjustment process. This error is also assumed to be expressible as independently distributed normal variates with distribution parameters defined in the same fashion as those for the target location error.

The only firing error simulated in the model is the terminal ballistic error. The basis for information concerning this error is "probable error" information tabulated experimentally and disseminated for use in the current weapon firing tables. The "probable error" in either range or deflection is defined as the distance within which 50% of the rounds should fall in either deflection or range as appropriate. This information is input to the model and internally converted to distribution variances. The range dispersion and the deflection dispersion are assumed to be independently distributed normal variates with mean equal 0 and variances a function of range and the probable errors as discussed above. Chebychev's inequality and application of the definition of probable error are used to convert a probable error into a distribution variance for some specific range.

Other ballistic firing errors such as internal ballistic errors and errors due to nonstandard meteorological conditions are not represented in the model.

G. TIME FACTORS IN THE FIRE SUPPORT SYSTEM

The time factors included in the model can be categorized as pertaining to the maneuver elements or to the artillery.

1. Time Factors for the Maneuver Elements

The maneuver element times considered were:

a. Movement Rate

The movement rate is assumed to be a uniform random variable measured in kilometers/hour. Each time a unit is required to move during the simulation, the movement rate to apply for the move is obtained by sampling from the distribution. The variation in the rate is assumed to compensate for variation in terrain, etc.. Different type units can be portrayed from a mobility point of view by proper selection of the movement rate.

b. Search and Seizure Time on the Objective

This factor is used to account for the time a unit requires once it reaches an objective to secure the objective. During the simulation a unit objective is not classified as secure until the unit has been on the objective for this specified period of time. The time increment used in the model is forty-five minutes and is fixed.

c. Reorganization and Consolidation Time

This time factor accounts for the time it takes a unit to plan, reorganize, and resupply itself once an objective has been secured. A unit is not allowed to continue the attack in the model until some random time after the unit has secured its objective.

This time increment is a uniformly distributed random variable. The distributions are dependent upon the unit size and situation as described below:

(1) Case I. Both battalions have as their new objectives portions of the brigade objective. In this case all companies conduct a coordinated attack. The time required to coordinate the attack is a uniform variate measured in seconds with lower and upper bounds of 2400 seconds and 4200 seconds respectively.

(2) Case II. One of the battalions is assigned a new objective not on the brigade objective. In this case, the planning time increment is a uniform variate measured in seconds with lower and upper bounds of 1800 seconds and 3600 seconds respectively.

(3) Case III. Both companies of a battalion have new objectives on their battalion objective where the battalion objective is not the brigade objective. In this case, the planning time increment is uniformly distributed with lower and upper bounds of 1800 seconds and 2400 seconds respectively.

(4) Case IV. A company has a new objective not a portion of the battalion objective and the present company objective is not on the battalion objective. The planning time is a uniform variate with lower and upper bounds of 900 seconds and 1800 seconds respectively.

2. Artillery Movement and Preparedness Times

a. Movement Rate

The movement rate is measured in kilometers/hour and is treated as a normal random variable in the model. The variation makes allowances for varying terrain and security conditions.

b. March Order Time

The march order time is the time interval between time of receipt of an order to move and the time the unit is in march formation ready to proceed with the movement. This time increment is assumed to be a normal variate measured in seconds.

c. Emplacement Time

The emplacement time is the time interval from the time the unit arrives at the new position area and the time the unit is ready to engage a target. The time is a normal variate measured in seconds.

3. Fire Mission Processing Times

Time required to process a particular fire mission is a function of the type of mission. Each of the individual time increments in the firing chain is a truncated normal variate. The parameters defining the distributions of these variates are input parameters. A description of the total processing time for each type mission is given below:

a. Target of Opportunity

There are three distinct phases of an engagement of a target of opportunity, namely: the mission preparation phase, the adjustment phase, and the fire for effect phase. If T_p is the time required for the forward observer to prepare a request for fire, T_t is the time required for the observer to transmit the request for fire to the fire direction center, and T_a is the time required for the

fire direction center to analyze the target, select units to fire, compute the firing data, and transmit the data to the firing units, then T_1 , the time required for the mission preparation phase, is simply

$$T_1 = T_p + T_t + T_a .$$

If T_f^i is the time required for the fire unit to prepare and fire the i th volley in adjustment; T_o^i is the time of flight for the i th volley; T_c^i is the time required by the forward observer to determine the necessary adjustment corrections for the i th volley and transmit them to the fire direction center; T_s^i is the time required for the fire direction center to compute subsequent firing data for the i th volley and transmit it to the adjusting battery; and N_a is the number of volleys required for the adjustment, which is a random variable, then T_2 , the time required for the adjustment phase, is

$$T_2 = \sum_{i=1}^{N_a} T_f^i + T_o^i + T_c^i + \sum_{j=1}^{N_a-1} T_s^j .$$

For the fire for effect phase, a distinction must be made concerning the method for determining subsequent aimpoints after the first. Two mission types are defined to make the distinction clear:

(1) Mission Type 1: N_e volleys are fired, all volleys fired at the same aimpoint.

(2) Mission Type 2: N_e volleys are fired, all volleys being fired at different aimpoints.

If F_a is the time required for the fire direction center to compute firing data for a new mass point, determine the mass point, and transmit the data to the firing units; F_{p1} is the time required for a fire unit to prepare and fire a new volley assuming the firing data are different from the last volley; and F_{p2} is the same as F_{p1} except that it is assumed the same data are fired each time; then T_3 , the time required for the fire for effect phase is

$$T_3 = F_a^1 + F_{p1}^1 + T_o^1 + \sum_{i=2}^{N_e} F_{p2}^i + T_o^i$$

for a mission of type 1, or

$$T_3 = \sum_{i=1}^{N_e} F_a^i + F_{p1}^i + T_o^i$$

in the case of mission type 2.

The total time required for a target of opportunity type mission, T_M , is then

$$T_M = T_1 + T_2 + T_3 .$$

b. Scheduled Targets

In the case of scheduled targets, the determination of the initial aimpoint, computation of firing data, and transmission of firing data to the fire units are accomplished during slack time. It is assumed in the model that the initial volley in the case of a scheduled target is fired at a specified time. Using the same notation

developed above, then, the time required for a scheduled target is

$$T_M = T_o^1 + \sum_{i=2}^{N_e} F_{p2}^i + T_o^i$$

for a type 1 mission, or

$$T_M = T_o^1 + \sum_{i=2}^{N_e} F_a^i + F_{p1}^i + T_o^i$$

for a type 2 mission.

c. Preparatory Targets

In the case of preparatory targets, the target is always engaged with a single volley. In the event that there is more than a single target in the preparatory fires scheduled for the same unit, the targets are scheduled two minutes apart. The only time consideration for this type target is the time of flight for the volley.

H. TARGET ENGAGEMENT STRATEGY

The strategy used to engage a specific target is dependent upon the type target being engaged primarily. The engagement strategy in the case of a target of opportunity consists of a decision as to whether or not an adjustment will be conducted, a decision concerning the number of volleys to be fired in effect, and an algorithm for determining what specific aimpoint will be used for each of the volleys.

In the simulation the number of volleys to be used in fire for effect is a discrete random variable the distribution for which is an

input parameter. The model provides for different distributions for targets of opportunity with adjustment and scheduled targets or targets of opportunity without adjustment.

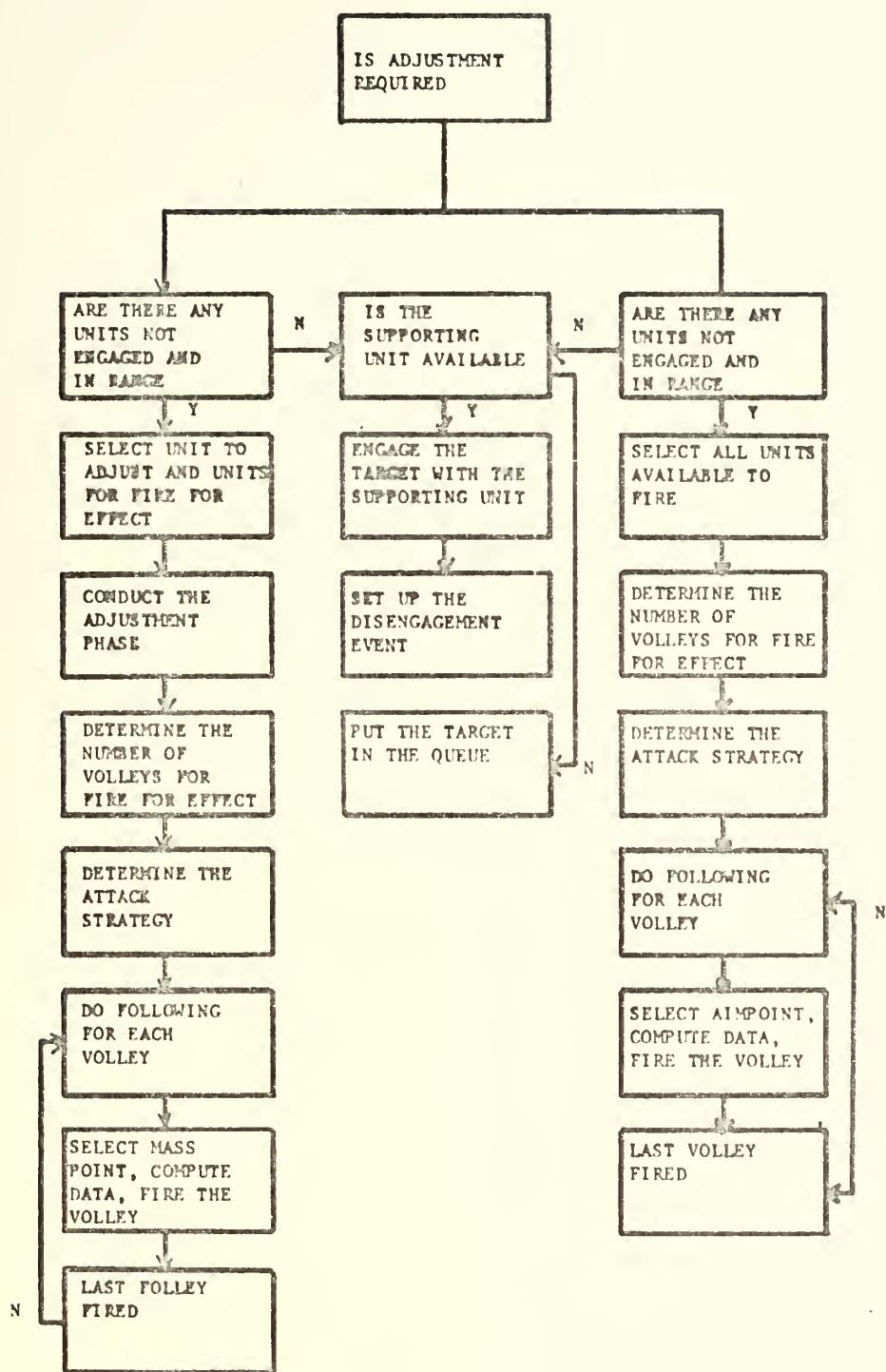
The specific aimpoint for a particular volley in fire for effect is a random variable. For purposes of determining the aimpoint, a rectangle of specified dimensions is superimposed over the reported or adjusted target location. The sides of the rectangle then define the upper and lower limits in range and deflection for the two distributions. The coordinates in easting and northing of the aimpoint are considered to be two independently distributed uniform variates.

The selection of a specific aimpoint then depends in part upon the dimensions of the rectangle. The model provides for the specification of up to eight different sets of specifications and two eight point probability distributions on these specifications. One distribution applies to missions in which adjustment takes place; the other deals with the case where adjustment does not take place. In both cases, the first set of specifications provides for the same aimpoint being used for each volley in the fire for effect phase.

In the case of preparatory targets, the engagement strategy is fixed. In this case, a single volley from a single battery is fired on the reported target location.

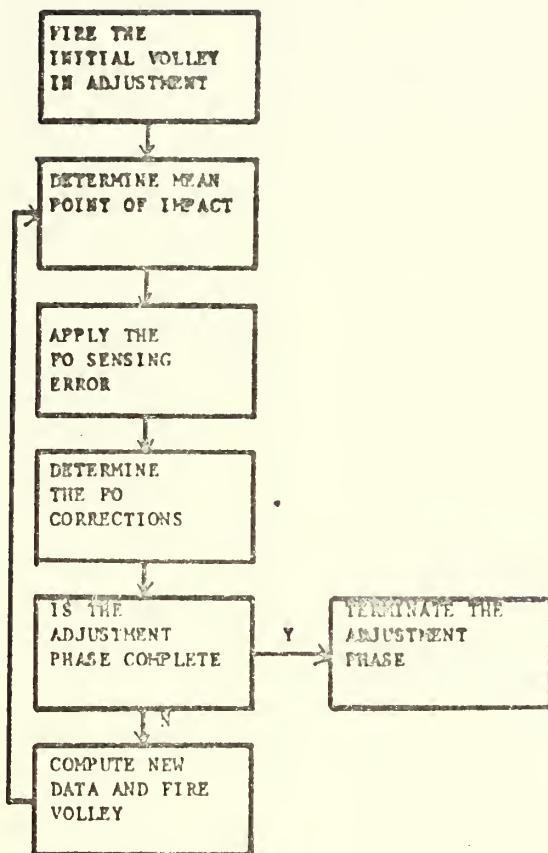
I. TARGET ENGAGEMENT SEQUENCE

The sequence used in firing a target of opportunity is shown in Figure 18. The adjustment sequence is described in greater detail in Figure 19.



TARGET OF OPPORTUNITY SEQUENCE

FIGURE 18



ADJUSTMENT SEQUENCE

FIGURE 19

Scheduled targets are engaged using the sequence in Figure 20.

Preparatory targets use the sequence in Figure 21.

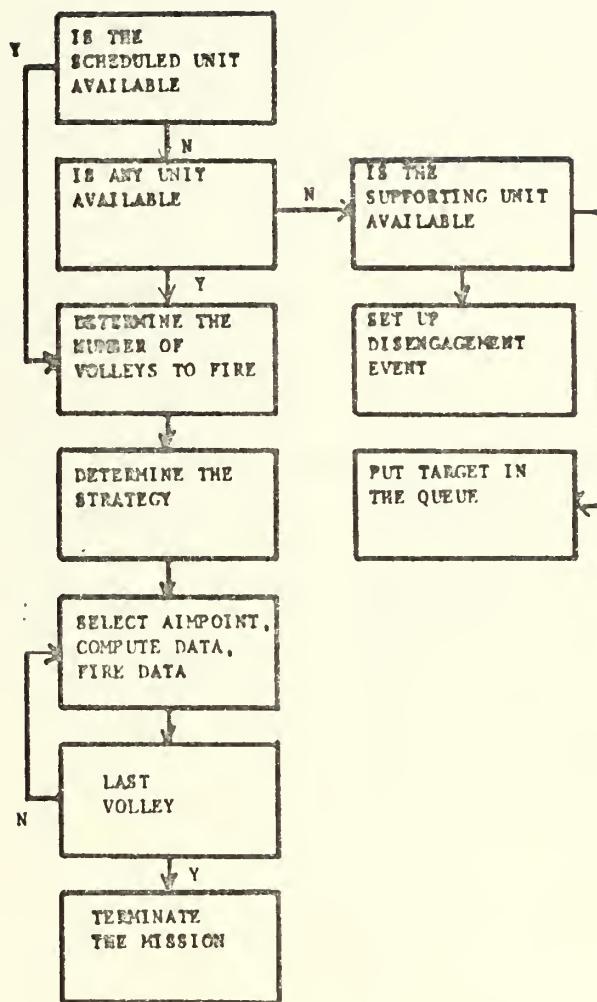
Fire missions are fired as they are generated if units are available. Once the engagement of a target is initiated, it is continued without interruption until the mission is terminated. In the event a mission cannot be fired when the need arises, the mission is placed in a queue until a unit becomes available. There are four queues arranged in priority from one to four. The type target and queue priority are shown below:

- (1) Target of Opportunity
- (2) Preparatory Target
- (3) Scheduled Target
- (4) On-Call Target

Upon the completion of a fire mission, the queues are checked in order of priority and if a target is in the queue it is engaged next. In the event of multiple targets in a queue of the same priority, a first-in first-out rule is used.

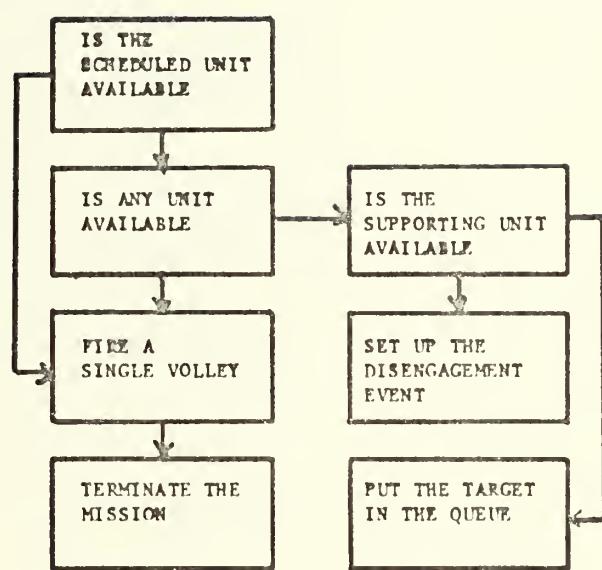
J. LETHALITY AND DAMAGE ASSESSMENT

The targets in the model are homogeneous stationary targets. They are homogeneous to the extent that all target elements are subject to the same lethality function. In actuality, each target element would probably be subject to a different lethality function. For example, an element in a dug-in position with overhead cover some X distance from a burst would not have the same probability of becoming a casualty as another target element the same distance away standing in an erect position.



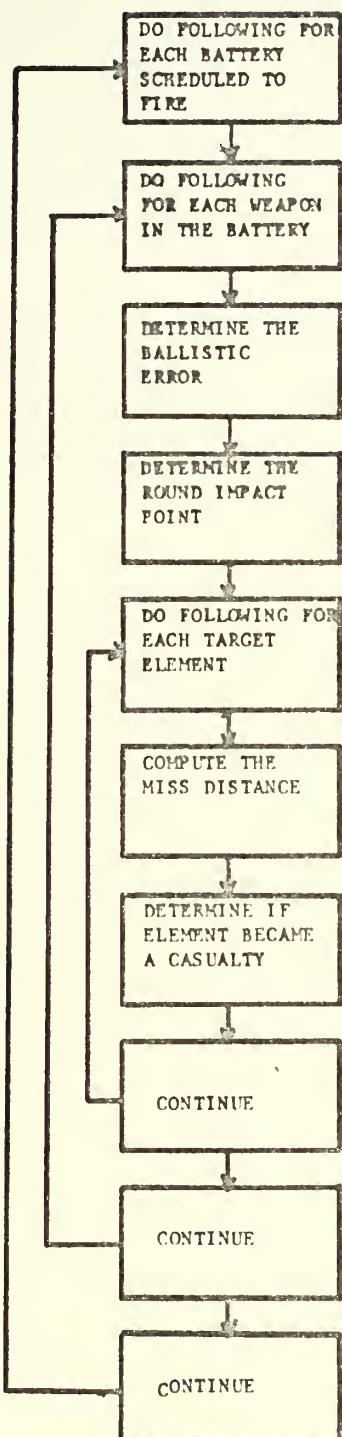
SEQUENCE FOR SCHEDULED TARGET

FIGURE 20



SEQUENCE FOR A PREPARATORY TARGET

FIGURE 21



DAMAGE ASSESSMENT FOR A SINGLE VOLLEY

FIGURE 22

It has been shown empirically that target lethality can be described generally as follows (See Weiss):

$$f(x) = e^{-\frac{x^2}{g^2}}$$

In the above relation, $f(x)$ represents the probability that some target element x distance from the burst point will become a casualty. The symbol g represents the parameter of the function. One would expect that

$$g = g(r_1, r_2, r_3, \dots, r_n)$$

where r_i represents some effect due to specific target element characteristics or the characteristics of the round being fired such as average size of fragmentation, etc.. Since the target set is considered homogeneous and only a single type round is considered available to the units, g becomes a specified parameter and is applicable to each burst and target element combination.

In accomplishing damage assessment each burst is located and the distance to each target element is determined. This distance is the independent argument of the lethality function. The resulting probability of becoming a casualty is determined and the outcome is determined by sampling from a uniform distribution.

IV. EFFECTIVENESS MODEL

Two basic measures of effectiveness are considered in the model, casualty producing rate and the average number of rounds per casualty inflicted. Each of these measures is described briefly in this section.

If T_k is the total engagement time in seconds for the k th target (where the k th target is a target of opportunity) and C_k is the total number of casualties inflicted on the target, then R , the casualty producing rate, is expressed as

$$R = \frac{\sum_{i=1}^n T_k}{\sum_{i=1}^n C_k}$$

At the completion of the simulation run, the value of R is calculated and the result is listed in the output report. In addition to the aggregate casualty rate, the casualty producing rate applicable to each target of opportunity is also calculated and is an element in the target history summary for that particular target.

The average number of rounds per casualty is calculated using

$$S = \frac{N}{T}$$

where:

N = Total casualties inflicted on targets of opportunity

T = Total rounds fired on targets of opportunity

Similarly, as above, the appropriate number of rounds per casualty for each target of opportunity is calculated for each separate target also and is an element in the target history summary for that target.

The basic queue statistics for each of the four queues are also provided and serve as secondary measures of effectiveness. For each queue, the average queue length and the average time in the queue for all targets spending time in the queue are provided. The average queue length for each queue is estimated by sampling each queue every 10 seconds during the simulation and then taking a simple average. The average amount of time spent in the queue for targets entering the queue is computed for each queue by taking the simple average over all targets entering the queue in question, i.e., if K_m is the average time in queue m then

$$K_m = \frac{\sum_{i=1}^N T_i^0 - T_i^I}{N}$$

where:

T_i^0 = Time the i th target in the queue left the queue

T_i^I = Time the i th target entered the queue

N = Total number of targets entering the queue

V. DISCUSSION OF THE MODEL

Some typical questions which might be asked concerning an artillery fire support system were introduced in the Introduction to this paper. It is the purpose of this section to enumerate some areas in which this model might be a useful analytical tool and to discuss some basic limitations of the model.

A. POTENTIAL AREAS FOR USE

Potential areas for use are closely related to those system variables which were selected as parameters in the modelling process. These parameters are entered in the input data stream. The parameters can be categorized as pertaining to the following areas: (1) the geometric characteristics of the battlefield and the maneuver force; (2) force movement rates; (3) time factors in the target engagement sequence; (4) geometrical and lethality characteristics of the target complex; (5) target attack strategies; (6) ballistic dispersion; (7) artillery employment configurations; (8) location errors to include artillery unit location errors, burst location errors, and target location errors.

Through the manipulation of the geometric characteristics of the battlefield, the model can be used to gain insight into a number of basic areas, several of which are as follows:

(1) Varying the front line widths can give insight into the sensitivity of the measures of effectiveness to these changes. As the front line width is increased without bound a point is reached where

the supporting artillery is unable to support elements at the extremes of the front line due to the range limitations of the weapon system. The interaction and interdependencies in front line width, maximum weapon range, and artillery unit employment policy in terms of lateral dispersion of fire units and depth displacement can be analyzed as they pertain to the measures of effectiveness.

(2) The distance to the unit objectives has implications on the number of times the supporting artillery units must move forward to support the force, which in turn has an effect on the number of weapons and units available at a given time to satisfy the mission requirements. The model can be used to study the sensitivity of the basic measures of effectiveness to changes in the objective distance. In this regard, weapon maximum range and the movement rates can also be varied to determine what interactions might exist between these, the measures of effectiveness, and the objective distance.

Manipulation of the force movement rates can provide insight into the following basic areas:

(1) As the movement rate of the maneuver force increases, it generally becomes more difficult for the artillery to provide continuous and timely support. The model can be used to investigate the relationship which might exist between the movement rate of the supported force, weapon maximum range, employment policy, etc., and the measures of effectiveness.

(2) The effect of movement rate of the artillery units on the measures of effectiveness can also be investigated.

The time factors in the engagement sequence can be manipulated to study the relationship between the average queue length and the time required to process a mission.

The target characteristics can be manipulated in terms of density, length and width, and vulnerability in terms of lethality characteristics of the weapon target combination, in order to study the sensitivity of the measures of effectiveness to changes in these parameters.

Other studies similar to the above can be conducted pertaining to the other parameters. The sensitivity of the effectiveness measures to the precision with which the forward observer locates the target can also be investigated. The relative effectiveness of different artillery battery configurations can also be investigated.

B. MODEL LIMITATIONS

There are several basic limitations in the model. Time and resources did not permit the empirical verification of the form of the underlying distributions for the random variables in the model. An effort was made to select from the more common distributions those forms which were most likely from an experience point of view. Representation of the variances of distribution in some cases as linear functions of range is likewise not supported by empirical evidence. The purpose here was to interject a range

dependence on the appropriate error in as simple a fashion as possible. Any investigation to which this is a critical factor should include a more careful modelling of this particular aspect.

While an attempt was made to include most factors in the model which were basic from a system design point of view, many were out of necessity omitted. Two of the more basic factors omitted were logistical constraints and the absence of any error introduced by varying meteorological conditions.

Due to the physical storage constraints in the computer, there is an upper bound on the size of the storage arrays which can be used for storage of critical information. It is possible to select input parameters which will generate more targets than the program is designed to handle simultaneously. In the event insufficient storage is available to handle such cases, the program includes a routine to print out a suitable message to indicate to the user that overflow conditions have been detected and to identify the particular array which is in an overflow condition. Upon the detection of such a condition, the program terminates. The run statistics up until this time are presented prior to termination as if the run had made a normal termination by the brigade achieving the final objective.

APPENDIX A

Program Names

Data is stored in the model in table form. There are three principal tables for storage of information pertaining to units and targets, namely: GDATA, ARDATA, and TGT. A fourth table, PRDATA, is the storage medium for parameters of the probability distributions in the model.

This appendix is organized into five tabs, Tab 1 - Tab 5. Tab 1 through Tab 4 describe the contents of the four tables previously mentioned. Tab 5 identifies the principal miscellaneous variables in the computer program. The tabs are organized as follows:

- Tab 1 - GDATA Table
- Tab 2 - ARDATA Table
- Tab 3 - TGT Table
- Tab 4 - PRDATA Table
- Tab 5 - Miscellaneous

Tab 1

APPENDIX A

GDATA TABLE

This table contains all information pertaining to each of the seven maneuver elements in the model. The table is organized into seven rows (one for each unit) of 20 columns each (7x20). The table entries are identified as follows:

GDATA(I,1)

Unit identifier for Unit I.

GDATA(I,2)

Current control state for Unit I.

GDATA(I,3)

Easting coordinate of the west front line end point for Unit I.

GDATA(I,4)

Northing coordinate of the west front line end point for Unit I.

GDATA(I,5)

Easting coordinate of the east front line end point for Unit I.

GDATA(I,6)

Northing coordinate of the east front line end point for Unit I.

GDATA(I,7)

Easting coordinate for the current objective center for Unit I.

GDATA(I,8)

Northing coordinate for the current objective center for Unit I.

GDATA(I,9)

Length of the major axis for the current Unit I objective.

GDATA(I,10)

Length of the minor axis for the current Unit I objective.

GDATA(I,11)

Attitude of Unit I objective. The attitude is defined as the clockwise angle measured in radians from true North to the minor axis of the objective. The angle is a uniform variate in the interval (-.528,+.528).

GDATA(I,12)	Easting coordinate of the current fire planning center for Unit I.
GDATA(I,13)	Northing coordinate for the current fire planning center for Unit I.
GDATA(I,14)	Current time in seconds
GDATA(I,15)	Time Unit I entered State 4. If Unit I is not in State 4, this entry is 0.
GDATA(I,16)	Bit indicating the engagement status for Unit I. This entry can have value 1 or 0 with the following significance: 0 - Not currently engaged 1 - Currently engaged
	A unit is declared to be engaged in the event a target of opportunity originated by the unit is being processed. Accordingly, only units 1-4 can become engaged.
GDATA(I,17)	Easting coordinate of the geometric center of the front line for Unit I.
GDATA(I,18)	Time Unit I became engaged. If the unit is not engaged, this entry has no significance.
GDATA(I,19)	Initial distance to current Unit I objective.
GDATA(I,20)	If the current Unit I objective is a portion of the next higher unit objective, this entry has a value of 1. Otherwise, the value is 0.

Tab 2

APPENDIX A

ARDATA TABLE

This table contains all the information pertaining to each of the artillery units in the model with the exception of the reinforcing artillery unit. This table is dimensioned 4x7x16. Table entries have the following significance:

ARDATA(I,J,1)	Weapon designator for the Jth weapon in Battery I. I takes on values 1,3. J takes on values 1,6.
ARDATA(I,7,2)	Current state of Battery I. If the battery is not engaged, this entry has value 1. If the battery is engaged, the value is 2. If the battery is moving, the value is 3.
ARDATA(I,J,3)	The easting coordinate for the actual location of the Jth weapon in Battery I.
ARDATA(I,J,4)	The northing coordinate for the actual location of the Jth weapon in Battery I.
ARDATA(I,7,3)	The easting coordinate of the actual geometric center of the weapons in Battery I.
ARDATA(I,7,4)	The northing coordinate of the actual geometric center of the weapons in Battery I.
ARDATA(I,7,6)	Azimuth of lay for the Ith Battery. The azimuth of lay is defined as the clockwise angle measured in radians from true North to the base direction for the weapons. The weapons are positioned about a line perpendicular to the azimuth of lay running through the battery center.

ARDATA(I,7,7)	Easting coordinate of the location assigned to the Ith Battery as its next position area.
ARDATA(I,7,8)	Northing coordinate of the location assigned to Battery I as its next position area.
ARDATA(I,7,9)	Current position error in easting for the Ith Battery. This component is computed using the relation:
	ARDATA(I,7,9) = ARDATA(L,7,3)- ARDATA(I,7,7)
ARDATA(I,7,10)	Current position error in northing for the Ith Battery. The relation used to compute this is:
	ARDATA(I,7,10) = ARDATA(I,7,4)- ARDATA(I,7,8)
ARDATA(I,7,13)	Cumulative rounds fired by Battery I.
ARDATA(I,7,14)	If Battery I is engaged this entry gives the priority rating of the target being engaged. The ratings are:
	1 - Target of Opportunity 2 - Preparatory Target 3 - Scheduled Target 4 - On-Call Target

Note: Table entries not identified above are open storage locations and as such have no preassigned meaning.

Tab 3

APPENDIX A

TGT TABLE

This table contains all the information pertaining to each target in the model from the time the target is generated until action is completed on the target. The table is dimensioned 250x40. Each of the table entries is identified as follows:

TGT(I,1)	Target number assigned to the Ith target.
TGT(I,2)	Maneuver element generating the requirement for fire.
TGT(I,3)	Actual easting coordinate of the target.
TGT(I,4)	Actual northing coordinate of the target.
TGT(I,5)	If the target is a scheduled target, this entry is 1. Otherwise, the entry is 0.
TGT(I,6)	If the target is an on-call target, this entry is 1. Otherwise, the entry is 0.
TGT(I,7)	If the target is a preparatory target, this entry is 1. Otherwise, the entry is 0.
TGT(I,8)	Time the target is scheduled (applies only in the case of the scheduled or preparatory target).
TGT(I,9)	If the target is a target of opportunity, this entry is 1. Otherwise, the entry is 0.
TGT(I,10)	Time the target was originated.

TGT(I,11)	Artillery unit having responsibility for this target. If the target is a prep or scheduled target, the unit scheduled to fire is entered here. If the target is a target of opportunity, the entry is 4 representing the battalion. If supporting artillery is used, the entry is 100.
TGT(I,12)	Time the mission was completed.
TGT(I,13)	Cumulative rounds expended on this target.
TGT(I,14)	Casualties inflicted on this target.
TGT(I,15-17)	Artillery battery capability description indicator. A value of 1 indicates a battery is in range, a 0 indicates a battery is not in range. Batteries are listed in numerical order in cells 15-17.
TGT(I,18)	Total number of units in range of the target.
TGT(I,20)	If the target is a scheduled or preparatory target, this entry is the row number in the event list (EVLIST) which corresponds to the target engagement event.
TGT(I,21)	Easting component of target location error.
TGT(I,22)	Northing component of target location error.
TGT(I,23)	Category of the target for targets of opportunity. If target is not of this type, the entry is insignificant.
TGT(I,24)	Length of the target measured in meters.
TGT(I,25)	Depth of the target measured in meters.
TGT(I,26)	Number of individual target elements.
TGT(I,27)	Target density measured in elements per square meter of target area.

TGT(I,28)	For a target of opportunity, this entry is the identifier for the adjusting artillery unit. Otherwise, the entry is insignificant.
TGT(I,29)	Initial engagement range from the adjusting unit to the adjusting point.
TGT(I,30)	Number of volleys fired in the adjusting phase.
TGT(I,31)	Strategy used in the fire for effect phase.
TGT(I,32)	Number of volleys fired in the fire for effect phase.
TGT(I,33)	Percent casualties inflicted.
TGT(I,34)	Rounds per casualty inflicted.
TGT(I,35)	The total engagement time measured in seconds.
TGT(I,36)	The kill rate measured in casualties per second of engagement.
TGT(I,37)	Time the engagement began.
TGT(I,38)	Information bit for the first volley in the fire for effect phase. This entry is 1 if the current volley is the initial volley. Otherwise, the entry is 0.
TGT(I,39)	This entry has significance only in the case where the target is either a scheduled or preparatory target. When the target is planned, this entry has value 1. When firing responsibility has been determined, this entry is 0.

Note: Storage areas not identified explicitly above are open storage areas.

Tab 4

APPENDIX A

PRDATA TABLE

PRDATA is a four-dimensional table (3x7x20x10) which is the storage medium for the probability distributions corresponding to discrete random variables and the distribution parameters for the continuous variables. PRDATA is divided into three sub-tables.

Table entries for each of the tables are identified as follows:

TABLE 1

<u>Name</u>	<u>Note</u>	<u>Description</u>
PRDATA(1,I,2,1-4)	1	Parameters for the truncated normal distribution corresponding to the length of the front line for Unit I.
PRDATA(1,I,3,1-4)	1	Parameters for the truncated normal distribution corresponding to the objective distance in meters for Unit I.
PRDATA(1,I,4,1-4)	1	Parameters for the truncated normal distribution corresponding to the length of the objective major axis for Unit I.
PRDATA(1,I,5,1-4)	1	Parameters for the truncated normal distribution corresponding to the length of the objective minor axis for Unit I.
PRDATA(1,I,6-1-8)		Probability mass points corresponding to the discrete random variable representing the number of targets Unit I will plan during the fireplanning process while in fireplanning State 1.

PRDATA(1,I,7,1-8)	Same as PRDATA(1,I,6,1-8) except the information pertains to fireplanning State 2.
PRDATA(1,I,8,1-3)	Probability a target planned by Unit I in fireplanning State 1 will fall in one of the following categories: 1 - Preparatory 2 - Scheduled 3 - On-Call
PRDATA(1,I,9,1-3)	Same as PRDATA(1,I,8,1-3) except the appropriate fireplanning state is State 2.
PRDATA(1,I,10,1-3)	Given that a target planned by Unit I in fireplanning State 1 is a preparatory target, the probability that the target is located: 1 - On the objective 2 - Between LD and objective 3 - Beyond the objective
PRDATA(1,I,11,1-3)	Same as PRDATA(1,I,10,1-3) except that the fireplanning state is State 2.
PRDATA(1,I,12,1-3)	Same as PRDATA(1,I,10,1-3) except the target type is scheduled.
PRDATA(1,I,13,1-3)	Same as PRDATA(1,I,11,1-3) except the target type is scheduled.
PRDATA(1,I,14,1-3)	Same as PRDATA(1,I,10,1-3) except the target type is on-call.
PRDATA(1,I,15,1-3)	Same as PRDATA(1,I,11,1-3) except the target type is on-call.
PRDATA(1,I,16,1-2)	2 The lower and upper bounds for the uniform variate representing the movement rate for Unit I.

PRDATA(1,I,17,1-4)	3	The parameters for the truncated normal distribution corresponding to the lateral displacement of the objective of Unit I from the unit center line.
PRDATA(1,I,18,1-8)		Values for the discrete random variables representing the number of targets Unit I plans during the fireplanning process when the unit is in fireplanning State 1. These entries correspond to the probability mass values stored in PRDATA(1,I,6,1-8)
PRDATA(1,I,19,1-8)		Same as PRDATA(1,I,18,1-8) except the data pertains to fireplanning State 2. These entries correspond to the probability mass values stored in PRDATA(1,I,7,1-8)

TABLE 2

PRDATA(2,1,4,1-4)	3	The parameters for the truncated normal distribution corresponding to the lateral displacement of the position area for an artillery battery about the center line of the supported unit.
PRDATA(2,1,5,1-4)	4	The parameters for the truncated normal distribution corresponding to the depth displacement of an artillery unit behind the front line of the supported unit.
PRDATA(2,1,6,1-4)	1	Parameters for the truncated normal distribution corresponding to the movement rate in kilometers/hour for an artillery battery.
PRDATA(2,1,8,1-4)	1	Parameters for the truncated normal distribution corresponding to the emplacement time for an artillery battery measured in seconds.

PRDATA(2,1,9,1-4)	5	Parameters for the truncated normal distribution corresponding to the component error in easting and northing between the assigned location for the unit and the actual occupied location.
PRDATA(2,I,10,1-4)	6	The lower and upper bounds for the uniform variate corresponding to the coordinates of weapon I in Battery I. The coordinates are measured in the coordinate system with origin at the battery center and positive y axis aligned along the assigned azimuth of lay for the battery.
PRDATA(2,I,11-15,1-4)	6	Same as PRDATA(2,I,10,1-4) except the information pertains to weapons 2-6 in Battery I.
PRDATA(2,4,2,1-4)	1	Parameters for the truncated normal distribution corresponding to the time required for the forward observer to prepare a request for fire for a target of opportunity. The time increment is measured in seconds.
PRDATA(2,4,3,1-4)	1	Same as above except the time increment is the time measured in seconds for the forward observer to transmit the request for fire to the Fire Direction Center.
PRDATA(2,4,4,1-4)	1	Same as above except the time increment is the target analysis time in the Fire Direction Center. During this time period, the target is analyzed and units are selected to engage and/or adjust when appropriate.
PRDATA(2,1,5,1-4)	1	Same as above except the time increment is the time required for an adjusting unit to prepare and fire a volley in adjustment.

PRDATA(2,1,6,1-4)	1	Same as above except the time increment is the time required for the forward observer to make adjustment corrections and transmit them to the Fire Direction Center.
PRDATA(2,1,7,1-4)	1	Same as above. Time increment is the time required for the FDC to compute new adjusting data and transmit to the adjusting unit.
PRDATA(2,1,8,1-4)	1	Same as above except the time increment is that time required for the FDC to select a mass point in the fire for effect phase, compute the data, and send the data to the firing units.
PRDATA(2,1,9,1-4)	1	Same as above except the time increment is the time required for firing a unit to prepare and fire a volley in the fire for effect phase when the firing data is the same as that for the previous round.
PRDATA(2,4,10,1-4)	1	Same as above except the time increment is that time required for a firing unit to prepare and fire a volley in the fire for effect phase when the firing data has been changed.
PRDATA(2,4,11,1-4)	1	Same as above except the time increment is the time required for the reinforcing artillery unit to engage a target of opportunity.
PRDATA(2,4,12,1-4)	1	Same as above except the time increment is the time required for the reinforcing artillery unit to shoot a scheduled target.
PRDATA(2,4,13,1-4)	1	Same as above except the time increment is the time required for the reinforcing artillery unit to shoot a preparatory target.

PRDATA(2,5,2,1-4)	7	Parameters for the truncated normal distribution corresponding to the deflection deviation error in target location for a target of opportunity.
PRDATA(2,5,3,1-4)	7	Parameters for the truncated normal distribution corresponding to the range error in target location for a target of opportunity.
PRDATA(2,5,4,1-4)	7	Parameters for the truncated normal distribution corresponding to the deflection error in burst location sensing by the forward observer.
PRDATA(2,5,5,1-4)	7	Parameters for the truncated normal distribution corresponding to the range error in burst location sensing by the forward observer.

TABLE 3

PRDATA(3,1,1,1-4)	1	Parameters for the truncated normal distribution corresponding to the lateral length in meters for a Category I target.
PRDATA(3,1,2,1-4)	1	Parameters for the truncated normal distribution corresponding to the depth of Zone 1 in meters for a Category I target.
PRDATA(3,1,3,1-4)	1	Same as PRDATA(3,1,2,1-4) except the zone is Zone 2.
PRDATA(3,1,4,1-4)	1	Same as PRDATA(3,1,2,1-4) except the zone is Zone 3.
PRDATA(3,1,5,1-4)	1	Same as PRDATA(3,1,1,1-4) except the target is a Category II target.
PRDATA(3,1,6,1-4)	1	Same as PRDATA(3,1,2,1-4) except the data is for a Category II target.

PRDATA(3,1,7,1-4)	1	Same as PRDATA(3,1,3,1-4) except the data is for a Category II target.
PRDATA(3,1,8,1-4)	1	Same as PRDATA(3,1,4,1-4) except the data is for a Category II target.
PRDATA(3,1,9,1-2)	2	The lower and upper bounds on the uniform variate representing the number of target elements in a target of Category I.
PRDATA(3,1,10,1-2)	2	Same as PRDATA(3,1,9,1-2) except the data pertains to a Category II target.
PRDATA(3,1,11,1)		Probability that a random target is a Category I target.
PRDATA(3,2,J,1-2)		The length and width of the aimpoint rectangle for Strategy J. J=2,8.
PRDATA(3,2,9,1-8)		The probability mass values associated with the selection of each of the strategies for a fire for effect mission.
PRDATA(3,2,10,1-8)		Probability mass values corresponding to the values of the discrete random variable representing the number of volleys in fire for effect for an adjustment mission.
PRDATA(3,2,11,1-8)		The values of the discrete random variable corresponding to the mass function in PRDATA(3,2,10,1-8).
PRDATA(3,2,12,1-8)		Same as PRDATA(3,2,10,1-8) except for the scheduled type target.
PRDATA(3,2,13,1-8)		Same as PRDATA(3,2,11,1-8) except for the scheduled type target.

PRDATA(3,2,14,1-8)

Same as PRDATA(3,2,9,1-8)
except the type target is
scheduled.

NOTES

- 1 - Data is entered in the following order: mean, variance, lower bound, upper bound.
- 2 - Data is entered in the following order: lower bound, upper bound.
- 3 - The lower bound and the upper bound correspond to the lateral boundaries of the maneuver element involved.
- 4 - The lower bound is a point a distance equal to the maximum range behind the fireplanning center of the supported unit. The upper bound is the supported unit fireplanning center.
- 5 - The lateral bounds on the easting component of error are the same as in Note 3. The bounds on the northing component are as described in Note 4.
- 6 - Data is entered in the following order: lower bound on y coordinate, upper bound on y coordinate, lower bound on x coordinate, upper bound on x coordinate.
- 7 - In each case, the distribution mean is 0 and the variance is a linear function of the appropriate distance. Data is entered in the following order: a, b, c, d where

a = Intercept of the linear function Var = a+b(dist)

b = Slope of the above function

c = 0

d = Absolute value of upper bound on the error component

Tab 5

APPENDIX A

MISCELLANEOUS

Descriptions of the principal miscellaneous variables in the model are:

<u>Name</u>	<u>Description</u>
ITGT	Target number of the last target generated at any particular point in time.
IROW	The row number of the current event in the event list.
CTIME	Current time.
TINC,TOPT,SHOUR	General purpose time variables.
J100,J200	General purpose counting variables.
EXMN	The mean intergeneration times for targets of opportunity. This increment is exponentially distributed.
XLETH	The parameter "g" in the general lethality function
	$f(x) = e^{-\frac{x^2}{2g}}$
	where "x" is the radial miss distance and $f(x)$ is the probability a target element located a distance "x" away from the burst point becomes a casualty.
XTLETH	General purpose variable.
NU	The current seed for the random number generator.

FD105(I,J,K)	The ballistic firing parameters. I refers to charge, J is the range increment, and K indexes the type data, i.e.,
	1 - Range Probable Error 2 - Deflection Probable Error 3 - Time of Flight
SUP(I)	General storage for information pertaining to the reinforcing artillery unit.
RMAX	The maximum range of the artillery weapons.
NGUNS	Number of guns in the artillery batteries. This is preset at value of 6.
Q(I)	Current length of each of the queues.
QUES(I,J,K)	Temporary storage area for event vectors corresponding to targets in queue.
NCHGS	The number od charges available.
NRINC	The number of range increments for the ballistic data.
STAT(I,1)	Cumulative queue length for queue I.
STAT(I,2)	Number of times the queue length has been sampled for queue I.
STAT(I+4,1)	Cumulative time spent in queue I for targets entering queue I.
STAT(I+4,2)	Number of targets entering queue I.
STAT(9,1)	Cumulative number of casualties inflicted on targets of opportunity.
STAT(9,2)	Cumulative engagement time for targets of opportunity.
STAT(10,1)	Cumulative rounds fired on target of opportunity.
STAT(10,2)	Cumulative number of casualties inflicted on targets of opportunity.

APPENDIX B

Model Input Parameters

Model input parameters must be arranged in accordance with this appendix.

<u>Card #</u>	<u>Columns</u>	<u>Type/Format</u>	<u>Description</u>
1	1-10	F10.2	Distribution mean for the random variable (r.v.) of front line length for a company size element.
	11-20	F10.2	Distribution variance for front line length for a company size element.
	21-30	F10.2	Lower bound on front line length for a company size element.
	31-40	F10.2	Upper bound on front line length for company size element.
2	1-10	F10.2	Distribution mean for the r.v. representing the objective distance for a company size element.
	11-20	F10.2	Variance for objective distance for company size element.
	21-30	F10.2	Blank
	31-40	F10.2	Upper bound on objective distance for company size element.
3	1-10	F10.2	Distribution mean for the r.v. representing the length of the major axis of the unit objective for a company size element.
	11-20	F10.2	Variance in length of objective major axis for company size element.

3	21-30	F10.2	Lower bound on length of objective major axis for company size element.
	31-40	F10.2	Upper bound on length of objective major axis for company size element
4	1-10	F10.2	Distribution mean for r.v. representing the length of the minor axis for a company size objective.
	11-20	F10.2	Variance in length of minor axis for a company size objective.
	21-30	F10.2	Lower bound on length of the objective minor axis for company size element.
	31-40	F10.2	Upper bound on length of objective minor axis for company size element.
5-8	1-40	4F10.2	Same information as on cards 1-4 except for the appropriate unit size is battalion.
9-12	1-40	4F10.2	Same information as on cards 1-4 except unit is brigade size.
13	1-10	F10.2	Lower bound on the r.v. representing the company movement rate expressed in kilometers/hour.
	11-20	F10.2	Upper bound on company movement rate.
14	1-10	F10.2	Distribution variance for the r.v. representing the deviation of the location of the objective center about the unit center line in easting. Data is for a company size element.
	11-20	F10.2	Same as for columns 1-10 except that the data is for a battalion size element.

14	21-30	F10.2	Same as for columns 1-10 except the appropriate unit size is brigade.
15	1-80	8F10.2	Values of the discrete r.v. representing the number of targets a company size element will plan while conducting fireplanning in fireplanning state 1. Eight values may be entered.
16	1-80	8F10.2	Probability mass associated with each of the values entered on card 15.
17	1-80	8F10.2	Same information as card 15 except the appropriate unit fireplanning state is state 2.
18	1-80	8F10.2	Same as card 16 except the fireplanning state is state 2.
19	1-10	F10.2	Probability that a randomly selected target planned by a company size element in fireplanning state 1 is a preparatory target.
	11-20	F10.2	Probability that a randomly selected target planned by a company size element in fireplanning state 1 is a scheduled, non-preparatory target.
	21-30	F10.2	Probability that a randomly selected target planned by a company size element in fireplanning state 1 is an on-call target.

Note: Entries must sum to 1.0

20	1-30	3F10.2	Same as card 19 except that the fireplanning state is fireplanning state 2.
21	1-10	F10.2	Probability that a randomly selected company planned preparatory target, planned in fireplanning state 1, is located on the company objective.

	11-20	F10.2	Same as columns 1-10 except that the location category is between the LD and the objective.
21	21-30	F10.2	Same as columns 1-10 except that the location category is beyond the objective.
22	1-30	3F10.2	Same information as on card 21 except that the fireplanning state is state 2.
23	1-30	3F10.2	Same as card 21 except that the target is a scheduled, non-preparatory target, and the fireplanning state is state 1.
24	1-30	3F10.2	Same as card 21 except that the target is a scheduled, non-preparatory target, and the fireplanning state is state 2.
25	1-30	3F10.2	Same as card 21 except that the target is an on-call target and the fireplanning state is state 1.
26	1-30	3F10.2	Same as card 21 except that the target is an on-call target and the fireplanning state is state 2.
27-38	1-80	8F10.2	Same as cards 15-26 except that the unit size is battalion.
39-50	1-80	8F10.2	Same as cards 15-26 except that the unit size is brigade.
51	1-10	F10.2	Blank
	11-20	F10.2	Distribution variance for the r.v. representing the deviation of the location of the battery assigned position in easting about the supported unit center line.
	21-80		Blank

52	1-10	F10.2	Distribution mean for the r.v. representing the distance of the assigned battery center behind the front line of the supported unit.
	11-20	F10.2	Variance in the distance of the assigned battery center behind the front line.
53	1-10	F10.2	Distribution mean for the random variable representing the time required for the battery to march order, measured in seconds.
	11-20	F10.2	Distribution variance for battery march order time.
	21-30	F10.2	Lower bound on battery march order time, measured in seconds.
	31-40	F10.2	Upper bound on battery march order time measured in seconds.
54	1-10	F10.2	Distribution mean for the r.v. representing the battery movement rate, measured in kilometers/hour.
	11-20	F10.2	Distribution variance for the battery movement rate.
	21-30	F10.2	Lower bound on the battery movement rate.
	31-40	F10.2	Upper bound on the battery movement rate.
55	1-10	F10.2	Distribution mean for the r.v. representing the time required for the artillery battery to emplace its weapons. The time is measured in seconds.
	11-20	F10.2	Variance in battery emplacement time.
	21-30	F10.2	Lower bound on battery emplacement time.

	31-40	F10.2	Upper bound on battery emplacement time.
56	1-10	F10.2	Blank
	11-20	F10.2	Distribution variance for the r.v. representing the magnitude of the x and y components of error in locating the battery position center.
	21-30		Blank
	31-40	F10.2	Upper bound on the x and y components of error.
57	1-10	F10.2	Lower bound on the r.v. representing the y coordinate of weapon number 1 in the coordinate system with origin at the battery geometrical center and the positive y axis as the direction of fire.
	11-20	F10.2	Upper bound on the r.v. representing the y coordinate of weapon number 1.
	21-30	F10.2	Lower bound on the r.v. representing the x coordinate of weapon number 1 in the coordinate system previously described.
	31-40	F10.2	Upper bound on the r.v. representing the x coordinate of weapon number 1.
58	1-40	4F10.2	Same information as card 57 except the data pertains to weapon number 2.
59	1-40	4F10.2	Same information as card 57 except the data pertains to weapon number 3.
60	1-40	4F10.2	Same information as card 57 except the data pertains to weapon number 4.

61	1-40	4F10.2	Same information as card 58 except the data pertains to weapon number 5.
62	1-40	4F10.2	Same information as card 57 except the data pertains to weapon number 6.
63	1-10	F10.2	Distribution mean for the r.v. representing the time required for the forward observer to prepare a fire mission request for a target of opportunity. Time is measured in seconds.
	11-20	F10.2	Distribution variance for the above.
	21-30	F10.2	Lower bound on the time required for the forward observer to prepare a fire mission request, measured in seconds.
64	1-40	4F10.2	Same as for card 63 except that the time increment is the time required for the forward observer to transmit the request for fire to the Fire Direction Center. The increment is measured in seconds.
65	1-40	4F10.2	Same as card 63 except the time increment is the time required to analyze the target, select units to engage the target, and select a unit to adjust.
66	1-40	4F10.2	Same as card 63 except that the time increment is the time required for the adjusting unit to prepare and fire a volley in adjustment.
67	1-40	4F10.2	Same as card 63 except the time increment is the time required for the forward observer to determine the adjustment corrections and forward them to the fire direction center.

68	1-40	4F10.2	Same as card 63 except the time increment is the time required for the fire direction center to compute adjustment corrections and transmit new firing data to the adjusting unit.
69	1-40	4F10.2	Same as card 63 except the time increment is the time required for the fire direction center to select a mass point, compute the firing data, and transmit the fire commands to the firing units.
70	1-40	4F10.2	Same as card 63 except the time increment is the time required for the firing unit to prepare and fire a volley in the fire for effect phase when the firing data is different from that used for the previous volley.
71	1-40	4F10.2	Same as card 63 except the time increment is the time required for a firing unit to prepare and fire a volley in the fire for effect phase when the firing data has not changed.
72	1-40	4F10.2	Same as card 63 except the time increment is the time required for the reinforcing artillery unit to conduct an engagement of a target of opportunity.
73	1-40	4F10.2	Same as card 63 except the time increment is the time required for the reinforcing artillery unit to conduct an engagement of a scheduled target.
74	1-40	4F10.2	Same as card 65 except the time increment is the time required for the reinforcing artillery unit to conduct an engagement of a preparatory target.
75	1-10	F10.2	Intercept for the linear function representing the distribution variance for the deviation component of target location error.

	11-20	F10.2	Slope for the above function.
	21-30	F10.2	Blank
	31-40	F10.2	The upper bound on the deviation error described above.
76	1-40	4F10.2	Same as card 75 except the data is for the range component of target location error.
77	1-40	4F10.2	Same as card 75 except the data is for the deviation component of burst location error.
78	1-40	4F10.2	Same as card 75 except data is for the range component of burst location error.
79	1-10	F10.2	Width of fire for effect rectangle corresponding to fire for effect strategy 2.
	11-20	F10.2	Depth of fire for effect rectangle above.
Note:	Strategy 1 is defined internally in the model and corresponds to that strategy which specifies that each volley in the fire for effect phase is fired at the adjusted target location or the reported target location as appropriate for the mission.		
80	1-20	2F10.2	Same as card 79 except the information pertains to strategy 3.
81	1-20	2F10.2	Same as card 79 except the information pertains to strategy 4.
82	1-20	2F10.2	Same as card 79 except the information pertains to strategy 5.
83-85	1-20	2F10.2	Same as card 79 except the information pertains to strategies 6-8.
86	1-80	8F10.2	Probability mass values corresponding to the adoption of each of the 8 attach strategies when firing for effect on a target of opportunity.

87	1-80	8F10.2	Values of the discrete random variables corresponding to the number of volleys to be fired in effect when a target of opportunity is being engaged.
88	1-80	8F10.2	Probability mass values corresponding to each of the values described for card 87.
89	1-80	8F10.2	Values of the discrete random variable corresponding to the number of volleys to be fired in effect when a scheduled target is being engaged.
90	1-80	8F10.2	Probability mass values corresponding to each of the values described for card 89.
91	1-80	8F10.2	Probability mass values corresponding to the adoption of each of the 8 attack strategies when firing for effect on a scheduled target.
92	1-10	I10	The number of charges for which ballistic firing data is to be entered.
	11-20	I10	The number of range increments to be used. Each range increment is assigned a value of 500 meters.
93	1-10	F10.2	Maximum effective range for the artillery weapon being considered. Must equal the number of range increments times 500.
94-N	1-80	8F10.2	See Block Description below.

BLOCK DESCRIPTION: The weapon ballistic firing parameters are input in this block of data. The data is organized into sub-blocks by charge. Data within each sub-block is entered in the following order: range probable errors, deflection probable errors, and last, time of flight. For each category, i.e., probable errors, etc., exactly NRINC data points must be provided. In the event that some particular charge cannot achieve a range greater than, say, ROTO, then enter the value 1000. For each

range probable error entry after the entry corresponding to RTOT, a value of 0 suffices for the entry corresponding to deflection probable error and time of flight.

N+1	1-10	I10	The seed for the random number generator.
	11-20	I10	Enter the value 6.
N+2	1-10	I10	Probability that a random target is of size category I.
N+3	1-10	F10.2	Distribution mean for the random variable representing the lateral length of a target of size category I. The data is entered in meters.
	11-20	F10.2	The distribution variance for the above.
	21-30	F10.2	Lower bound on the lateral length of target of size category I.
	31-40	F10.2	Upper bound on the lateral length of target of size category I.
N+4	1-40	4F10.2	Same information as card N+3 except the data pertains to the depth of Zone 1 for a Category I target.
N+5	1-40	4F10.2	Same as card N+3 except the data is for Zone 2.
N+6	1-40	4F10.2	Same as card N+3 except the data is for Zone 3.
(N+7)-(N+10)	1-40	4F10.2	Same as cards (N+3)-(N+6) except data pertains to Category II target.
N+11	1-10	F10.2	Lower bound on the number of target elements in a target of Category I.
	11-20	F10.2	Upper bound on the number of target elements in a target of Category I.

N+12	1-20	2F10.2	Same as card N+11 except the data applies to a target in Category II.
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A sample input deck is shown in the attachment hereto.

SAMPLE DATA DECK

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APPENDIX C

Model Output

Extracts of the output for a sample computer run are attached as a tab hereto. The output report is organized according to the following scheme:

Part I Input Parameters

- Section I Maneuver Element Parameters
- Section II Fireplanning Parameters
- Section III Artillery Unit Parameters
- Section IV Fire Mission Processing Parameters
- Section V Target Characteristic Parameters
- Section VI Target Attack Strategy Parameters
- Section VII Artillery Ballistic Data
- Section VIII Burst Lethality Data

Part II Initial Situation

- Section I Initial Maneuver Element Dispositions
- Section II Initial Artillery Unit Dispositions

Part III Initial Fire Plan

Part IV Run Results

- Section I Event Vector Listing
- Section II Targets of Opportunity Engaged
- Section III Scheduled and Preparatory Targets Engaged
- Section IV Reinforcing Unit Targets
- Section V Summary Data

DESCRIPTION	MEAN	VARIANCE	LOWER LIMIT	UPPER LIMIT
TYPE OF DISTRIBUTION				
WORLDWIDE	12000.00	20000.00	10000.00	14000.00
DISTANCE TO SUBJECTIVE	30000.00	0.0	0.0	40000.00
LENGTH OF MAJ AXIS	25000.00	1800.00	32000.00	
LENGTH OF MIN AXIS	12500.00	1000.00	15000.00	
MIGRATION RATE (km/hr)	1.11E+00	2.00	4.00	
LATERAL DISPLACEMENT OF UNIT SUBJECTIVE ABOUT UNIT CENTER LINE	0.0	SEE NOTE		
BIGGADF DATA				
TRUNCATED NORMAL	50000.00	2100.00	10000.00	100000.00
TRUNCATED NORMAL	10000.00	0.0	0.0	15000.00
TRUNCATED NORMAL	10000.00	500.00	15000.00	
TRUNCATED NORMAL	7500.00	500.00	10000.00	
UNIFORM	0.0	2.00	4.00	
LATERAL DISPLACEMENT OF UNIT SUBJECTIVE ABOUT UNIT CENTER LINE	0.0	SEE NOTE		
RATTAILON DATA				
TRUNCATED NORMAL	50000.00	2100.00	10000.00	100000.00
TRUNCATED NORMAL	10000.00	0.0	0.0	15000.00
TRUNCATED NORMAL	10000.00	500.00	15000.00	
TRUNCATED NORMAL	7500.00	500.00	10000.00	
UNIFORM	0.0	2.00	4.00	
LATERAL DISPLACEMENT OF UNIT SUBJECTIVE ABOUT UNIT CENTER LINE	0.0	SEE NOTE		
COMPANY DATA				
TRUNCATED NORMAL	30000.00	20000.00	10000.00	50000.00
TRUNCATED NORMAL	60000.00	0.0	0.0	80000.00
TRUNCATED NORMAL	60000.00	5000.00	20000.00	80000.00
TRUNCATED NORMAL	25000.00	500.00	20000.00	40000.00
UNIFORM	0.0	2.00	4.00	
LATERAL DISPLACEMENT OF UNIT SUBJECTIVE ABOUT UNIT CENTER LINE	0.0	SEE NOTE		

NOTES
 (1) ALL DISTANCES MEASURED IN METERS
 (2) UNIFORM DISTRIBUTION IS EQUIVALENT TO THE UNIT SUBJECTIVE DATA FOR THAT ACTION CLASS

FIREPLANNING PARAMETERS

BRIEFCASE DATA

FIREPLANNING STATE 1

VALUES FOR NUMBER OF TARGETS UNIT WILL PLAN TO THE FIREPLANNING PROCESS
PROBABILITIES ASSOCIATED WITH THE ABOVE VALUES
PROBABILITY THAT A RANDOM TARGET IS A
PREPARATORY TARGET SCHEDULED TARGET
OR A CALL TARGET

PROBABILITY THAT A RANDOM PREPARATORY TARGET
IS LOCATED ON THE UNIT OBJECTIVE BETWEEN THE
LINE OF DEPARTURE (L.O.D.) AND THE UNIT OBJECTIVE
FOR BEYOND THE UNIT OBJECTIVE

PROBABILITY THAT A RANDOM SCHEDULED TARGET
IS LOCATED ON THE UNIT OBJECTIVE BETWEEN THE
LINE OF DEPARTURE (L.O.D.) AND THE UNIT OBJECTIVE

PROBABILITY THAT A RANDOM CALL TARGET
IS LOCATED ON THE UNIT OBJECTIVE BETWEEN THE
LINE OF DEPARTURE (L.O.D.) AND THE UNIT OBJECTIVE
OR OUTSIDE THE UNIT OBJECTIVE

FIREPLANNING STATE 2

VALUES FOR NUMBER OF TARGETS UNIT WILL
PLAN TO THE FIREPLANNING PROCESS
PROBABILITIES ASSOCIATED WITH THE ABOVE VALUES
PROBABILITY THAT A PREPARATORY TARGET IS A
PREPARATORY TARGET SCHEDULED TARGET
OR A CALL TARGET

PROBABILITY THAT A RANDOM PREPARATORY TARGET
IS LOCATED ON THE UNIT OBJECTIVE BETWEEN THE
LINE OF DEPARTURE (L.O.D.) AND THE UNIT OBJECTIVE
FOR BEYOND THE UNIT OBJECTIVE

PROBABILITY THAT A RANDOM SCHEDULED TARGET
IS LOCATED ON THE UNIT OBJECTIVE BETWEEN THE
LINE OF DEPARTURE (L.O.D.) AND THE UNIT OBJECTIVE
FOR BEYOND THE UNIT OBJECTIVE

PROBABILITY THAT A RANDOM CALL TARGET
IS LOCATED ON THE UNIT OBJECTIVE BETWEEN THE
LINE OF DEPARTURE (L.O.D.) AND THE UNIT OBJECTIVE
OR OUTSIDE THE UNIT OBJECTIVE

FIREPLANNING STATE 1

VALUES FOR NUMBER OF TARGETS UNIT WILL PLAN IN THE FIREPLANNING PROCESS
PROBABILITIES ASSOCIATED WITH THE APTIVE VALUES
PROBABILITY THAT A PREPARATORY TARGET IS A
PREPARATORY TARGET. SPECIFIED TARGET
FOR AN UN CALL TARGET

PROBABILITY THAT A RANDOM PREPARATORY TARGET
IS LOCATED ON THE UNIT OBJECTIVE BETWEEN THE
LINE OF DEPARTURE (OF A) AND THE UNIT OBJECTIVE
OR BEYOND THE UNIT OBJECTIVE

PROBABILITY THAT A RANDOM SCHEDULED
TARGET IS LOCATED ON THE UNIT OBJECTIVE. BETWEEN THE
LINE OF DEPARTURE (OF A) AND THE UNIT OBJECTIVE

PROBABILITY THAT A RANDOM CALL TARGET
IS LOCATED ON THE UNIT OBJECTIVE. BETWEEN THE
LINE OF DEPARTURE (OF A) AND THE UNIT OBJECTIVE
OR BEYOND THE UNIT OBJECTIVE

2.00 2.00 2.00 2.00 0.0 0.0 0.0 0.0
0.60 0.30 0.10 0.0 0.0 0.0 0.0 0.0
0.30 0.40 0.20 0.0 0.0 0.0 0.0 0.0
0.20 0.10 0.70 0.0 0.0 0.0 0.0 0.0

FIREPLANNING STATE 2

VALUES FOR NUMBER OF TARGETS UNIT WILL
PLAN IN THE FIREPLANNING PROCESS
PROBABILITIES ASSOCIATED WITH THE APTIVE VALUES
PROBABILITY THAT A RANDOM TARGET IS A
PREPARATORY TARGET. SPECIFIED TARGET
FOR AN UN CALL TARGET

PROBABILITY THAT A RANDOM PREPARATORY TARGET
IS LOCATED ON THE UNIT OBJECTIVE BETWEEN THE
LINE OF DEPARTURE (OF A) AND THE UNIT OBJECTIVE
OR BEYOND THE UNIT OBJECTIVE

PROBABILITY THAT A RANDOM SCHEDULED
TARGET IS LOCATED ON THE UNIT OBJECTIVE. BETWEEN THE
LINE OF DEPARTURE (OF A) AND THE UNIT OBJECTIVE

PROBABILITY THAT A RANDOM CALL TARGET
IS LOCATED ON THE UNIT OBJECTIVE. BETWEEN THE
LINE OF DEPARTURE (OF A) AND THE UNIT OBJECTIVE

2.00 2.00 2.00 2.00 0.0 0.0 0.0 0.0
0.80 0.10 0.10 0.0 0.0 0.0 0.0 0.0
0.40 0.30 0.30 0.0 0.0 0.0 0.0 0.0
0.80 0.20 0.0 0.0 0.0 0.0 0.0 0.0

FIREPLANNING STATE 1

VALUES FOR NUMBER OF TARGETS UNIT WILL PLAN IN THE FIREPLANNING PROCESS
 PROBABILITIES ASSOCIATED WITH THE ABOVE VALUES
 PROBABILITY THAT A RANDOM TARGET IS A PREPARATORY TARGET IS SCHEDULED TARGET UP IN OR CALL TARGET

PROBABILITY THAT A RANDOM PREPARATORY TARGET IS LOCATED ON THE UNIT OBJECTIVE LINE OF DEPARTURE (OR FFD) AND THE UNIT OBJECTIVE OR BEYOND THE UNIT OBJECTIVE

PROBABILITY THAT A RANDOM SCHEDULED TARGET IS LOCATED ON THE UNIT OBJECTIVE, BETWEEN THE LINE OF DEPARTURE (OR FFD) AND THE UNIT OBJECTIVE IS LOCATED ON THE UNIT OBJECTIVE, BETWEEN THE LINE OF DEPARTURE (OR FFD) AND THE UNIT OBJECTIVE OR BEYOND THE UNIT OBJECTIVE

2.00 2.00 2.00 2.00 0.0 0.0 0.0 0.0
 0.20 0.20 0.20 0.20 0.05 0.05 0.10 0.0
 0.10 0.60 C.30
 0.30 0.60 0.10
 0.10 C.60 C.30
 0.60 0.30 0.20

FIREPLANNING STATE 2

VALUES FOR NUMBER OF TARGETS UNIT WILL PLAN IN THE FIREPLANNING PROCESS
 PROBABILITIES ASSOCIATED WITH THE ABOVE VALUES
 PROBABILITY THAT A RANDOM TARGET IS A PREPARATORY TARGET IS SCHEDULED TARGET UP IN OR CALL TARGET

PROBABILITY THAT A RANDOM PREPARATORY TARGET IS LOCATED ON THE UNIT OBJECTIVE, BETWEEN THE LINE OF DEPARTURE (OR FFD) AND THE UNIT OBJECTIVE OR BEYOND THE UNIT OBJECTIVE

PROBABILITY THAT A RANDOM SCHEDULED TARGET IS LOCATED ON THE UNIT OBJECTIVE, BETWEEN THE LINE OF DEPARTURE (OR FFD) AND THE UNIT OBJECTIVE OR BEYOND THE UNIT OBJECTIVE

PROBABILITY THAT A RANDOM SCHEDULED TARGET IS LOCATED ON THE UNIT OBJECTIVE, BETWEEN THE LINE OF DEPARTURE (OR FFD) AND THE UNIT OBJECTIVE OR BEYOND THE UNIT OBJECTIVE

2.00 2.00 2.00 2.00 0.0 0.0 0.0 0.0
 0.60 0.30 0.10 0.0 0.0 0.0 0.0 0.0
 0.0 0.20 C.80
 0.80 C.10 C.10
 0.30 C.50 0.20
 0.80 0.20 0.0

DESCRIPTION	TYPE OF DISTRIBUTION	M.FAN	VARIANCE	LOWER LIMIT	UPPER LIMIT
BATTERY LATERAL DISPLACEMENT ABOUT THE CENTER LINE OF THE SUPPORTED UNIT	TRUNCATED NORMAL	C.O.	0.0	S.FE NOTES	
BATTERY DEPTH DISPLACEMENT BEHIND THE FRONT LINE OF THE SUPPORTED UNIT	TRUNCATED NORMAL	1000.00	2000.00	S.FE NOTES	
MARCH GROVE TIME (SEC)	TRUNCATED NORMAL	500.00	5000.00	400.00	800.00
MOVEMENT RATE (KM/HRI)	TRUNCATED NORMAL	20.00	400.00	10.00	30.00
UNIT EMPLACEMENT TIME (SEC)	TRUNCATED NORMAL	360.00	400.00	300.00	420.00
POSITION ERROR COMPONENT	TRUNCATED NORMAL	0.0	9000.00	S.FE NOTE	
DISPERSION OF WEAPONS UNIFORM DISTRIBUTIONS					
WEAPON DEPTH DISPERSION					
WEAPON	DEPTH DISPERSION	LOWER LIMIT	UPPER LIMIT	LOWER LIMIT	UPPER LIMIT
1	10.0	10.0	-50.0		
2	-10.0	-10.0	-30.0		
3	10.0	10.0	-10.0		
4	-10.0	-10.0	10.0		
5	10.0	10.0	30.0		
6	-10.0	-10.0	50.0		

NOTES

- (1) BOUNDS ON LATURAL DISPLACEMENTS ARE THE LATURAL BOUNDARIES OF THE SUPPORTED UNIT
- (2) BOUNDS ON THE DEPTH DISPLACEMENT ARE THE FRONT LINE AND A POINT MAX RANGE BEHIND THE FRONT LINE
- (3) LATURAL BOUNDS IN THE EIGHTH COLUMN ARE FUNCTIONS OF THE BOUNDS IN (1) AND (2) ABOVE
- (4) DISTANCE MEASURES ARE IN METERS
- (5) TIME MEASURES ARE IN SECONDS



DESCRIPTION	TYPE OF DISTRIBUTION	MEAN	VARIANCE	LOWER LIMIT	UPPER LIMIT
TIME FOR THE FDC TO PREDICT THE TARGET OPPORTUNITY	TRUNCATED NORMAL	52.00	25.00	75.00	75.00
TIME FOR THE FDC TO PREDICT THE REVENUE FOR THE PROJECT	TRUNCATED NORMAL	40.00	50.00	45.00	45.00
TIME REQUIRED TO CONDUCT THE ANALYSIS ON THE TARGET	TRUNCATED NORMAL	60.00	50.00	70.00	70.00
TIME REQUIRED FOR THE ADJUSTMENT UNIT TO PREDICT AND PUBLISH A VULNERABILITY IN THE ADJUSTMENT UNIT	TRUNCATED NORMAL	25.00	50.00	20.00	35.00
TIME FOR THE FDC TO MAKE AN ADJUSTMENT CORRECTIONS AND TRANSMIT THEM TO THE PROJECT TEAM	TRUNCATED NORMAL	20.00	50.00	15.00	35.00
TIME FOR FDC TO COMPUTE NEAR ADJUSTMENT, PUBLISH DATA AND TRANSMIT IT TO THE ADJUSTMENT UNIT	TRUNCATED NORMAL	30.00	50.00	15.00	45.00
TIME FOR THE FDC TO SELECT AFFECTED OBJECTS, COMPUTE DATA AND ASSIST IT IN THE PREDICTION	TRUNCATED NORMAL	30.00	50.00	20.00	40.00
TIME REQUIRED FOR A PREDICTION UNIT TO PREDICT AND PUBLISH A VULNERABILITY FOR CERTAIN PROJECTS THAT USES THE DEFINITION VULNERABILITY	TRUNCATED NORMAL	60.00	100.00	50.00	70.00
TIME REQUIRED FOR A PREDICTION UNIT TO PREDICT AND PUBLISH A VULNERABILITY FOR CERTAIN PROJECTS THAT USES THE DEFINITION VULNERABILITY	TRUNCATED NORMAL	15.00	15.00	15.00	15.00
TIME FOR THE ADJUSTMENT UNIT TO PREDICT THE REVENUE FOR THE PROJECT	TRUNCATED NORMAL	1200.00	1000.00	1400.00	1400.00
TIME FOR THE ADJUSTMENT UNIT TO PREDICT A SPECIFIC PROJECT	TRUNCATED NORMAL	300.00	900.00	700.00	1100.00
TIME FOR THE ADJUSTMENT UNIT TO PREDICT A SPECIFIC PROJECT	TRUNCATED NORMAL	300.00	900.00	200.00	400.00
BASIC ERROR PARAMETERS					
PARAMETERS FOR LINEAR FUNCTIONS REPRESENTING VARIANCE AS A FUNCTION OF X					
DESCRIPTION	INTERCEPT	5100	0.0300	5100	5100
EASTING LOCATION FOR THE PROJECT	COEFFICIENT	20.0000	0.0300	20.0000	20.0000
NORTHING COORDINATE OF THE PROJECT	COEFFICIENT	30.0000	0.0300	30.0000	30.0000
LOCATION COORDINATE OF THE PROJECT	COEFFICIENT	30.0000	0.0300	30.0000	30.0000
RIGHT COORDINATE OF THE PROJECT	COEFFICIENT	30.0000	0.0300	30.0000	30.0000
RIGHT LOCATION OF THE PROJECT	COEFFICIENT	30.0000	0.0300	30.0000	30.0000

SFCSTN V
TARGET CHARACTERISTIC PARAMETERS

CATEGORY I TARGET

DESCRIPTION	DISTRIBUTION	LOWER LIMIT	UPPER LIMIT
NUMBER OF TGT ELEMENTS	UNIFORM	60.	120.
DEPTH OF ZONE 1	UNIFORM	100.	300.
DEPTH OF ZONE 2	UNIFORM	100.	300.
DEPTH OF ZONE 3	UNIFORM	50.	300.
LATERAL WIDTH	UNIFORM	300.	300.

CATEGORY II TARGET

DESCRIPTION	DISTRIBUTION	LOWER LIMIT	UPPER LIMIT
NUMBER OF TGT ELEMENTS	UNIFORM	185.	300.
DEPTH OF ZONE 1	UNIFORM	65.	300.
DEPTH OF ZONE 2	UNIFORM	65.	300.
DEPTH OF ZONE 3	UNIFORM	65.	300.
LATERAL WIDTH	UNIFORM	400.	1200.

SECTION VI
MANAGEMENT STRATEGIES

STRATEGY NUMBER	LENGTH	DEPTH
1	0.0	0.0
2	500.00	200.00
3	400.00	300.00
4	600.00	200.00
5	150.00	200.00
6	195.00	200.00
7	400.00	325.00
8	75.00	20.00

DISTRIBUTION OF NUMBER OF VOLLEYS IN THE FIRE FOR EFFECT PHASE FOR A TARGET OF OPPORTUNITY

NUMBER OF VOLLEYS PROBABILITY	1.	2.	3.	0.	0.	0.	0.	0.
0.20	C.87	0.0	0.0	0.0	0.0	0.0	0.0	0.0

DISTRIBUTION OF NUMBER OF VOLLEYS IN THE FIRE FOR EFFECT PHASE FOR A TARGET OF OPPORTUNITY

NUMBER OF VOLLEYS PROBABILITY	1.	2.	3.	0.	0.	0.	0.	0.
0.50	0.50	0.0	0.0	0.0	0.0	0.0	0.0	0.0

PROBABILITY DISTRIBUTION IN THE ATTACK STRATEGIES FOR A TARGET OF OPPORTUNITY

STRATEGY NUMBER PROBABILITY	1	2	3	4	5	6	7	8
0.60	0.05	0.05	0.10	0.05	0.05	0.05	0.05	0.05

PROBABILITY DISTRIBUTION ON THE ATTACK STRATEGIES FOR A SCHEDULED TARGET

STRATEGY NUMBER PROBABILITY	1	2	3	4	5	6	7	8
0.30	0.70	0.0	0.0	0.0	0.0	0.0	0.0	0.0

NOTES
LEGEND AND WITH THE ATTACK STRATEGIES REFER TO THE DISTRIBUTIONS OF THE BOX WHICH IS SUPERIMPOSED OVER THE TARGET AREA

SECTION VII
ARTILLERY BALLISTIC DATA

CHARGE 1

RANGE	PER	PEW	TOF
500	3.00	0.0	1.90
1000	5.00	1.00	3.90
1500	6.00	1.00	5.90
2000	8.00	1.00	8.10
2500	10.00	1.00	10.30
3000	12.00	1.00	12.60
3500	15.00	2.00	15.10
4000	17.00	2.00	17.80
4500	20.00	2.00	20.90
5000	24.00	2.00	24.30
5500	27.00	4.00	29.10
6000	1000.00	0.0	0.0
6500	1000.00	0.0	0.0
7000	1000.00	0.0	0.0
7500	1000.00	0.0	0.0
8000	1000.00	0.0	0.0
8500	1000.00	0.0	0.0
9000	1000.00	0.0	0.0
9500	1000.00	0.0	0.0
10000	1000.00	0.0	0.0
10500	1000.00	0.0	0.0
11000	1000.00	0.0	0.0

*TOF: A PER EQUAL TO 1000. INDICATES THE RANGE IS NOT ACHIEVABLE WITH THIS CHARGE

CHARGE 2

RANGE	PFR	PRO	TDF	CHARGE
500	6.00	0.2	1.00	1.70
1000	5.00	1.00	3.40	3.40
1500	4.00	1.00	5.20	5.20
2000	3.00	1.00	7.00	7.00
2500	2.00	1.00	8.00	8.00
3000	1.00	1.00	9.00	9.00
3500	1.00	1.00	10.00	10.00
4000	1.00	1.00	11.00	11.00
4500	1.00	1.00	12.00	12.00
5000	1.00	1.00	13.00	13.00
5500	1.00	1.00	14.00	14.00
6000	1.00	1.00	15.00	15.00
6500	1.00	1.00	16.00	16.00
7000	1.00	1.00	17.00	17.00
7500	1.00	1.00	18.00	18.00
8000	1.00	1.00	19.00	19.00
8500	1.00	1.00	20.00	20.00
9000	1.00	1.00	21.00	21.00
9500	1.00	1.00	22.00	22.00
10000	1.00	1.00	23.00	23.00
10500	1.00	1.00	24.00	24.00
11000	1.00	1.00	25.00	25.00
11500	1.00	1.00	26.00	26.00
12000	1.00	1.00	27.00	27.00
12500	1.00	1.00	28.00	28.00
13000	1.00	1.00	29.00	29.00
13500	1.00	1.00	30.00	30.00
14000	1.00	1.00	31.00	31.00
14500	1.00	1.00	32.00	32.00
15000	1.00	1.00	33.00	33.00

NOTE: A PERCENTUAL TOLERANCE INDICATES THE RANGE IS NOT ACCEPTABLE WITH THIS CHARGE

RANGE	PER	PER	TOP
500	5.00	0.0	1.40
1000	5.00	1.00	2.90
1500	6.00	1.00	4.50
2000	7.00	1.00	6.10
2500	8.00	1.00	7.80
3000	9.00	2.00	9.50
3500	10.00	2.00	11.30
4000	11.00	2.00	13.10
4500	12.00	3.00	15.00
5000	13.00	3.00	17.00
5500	15.00	3.00	19.00
6000	17.00	4.00	21.20
6500	17.00	4.00	23.50
7000	21.00	4.00	26.00
7500	23.00	5.00	28.70
8000	26.00	5.00	31.80
8500	29.00	6.00	35.50
9000	31.00	7.00	41.40
9500	1000.00	0.0	0.0
10000	1000.00	0.0	0.0
10500	1000.00	0.0	0.0
11000	1000.00	0.0	0.0

NOTE: A PER EQUAL TO 1000. INDICATES THE RANGE IS NOT ACHIEVABLE WITH THIS CHARGE

PANCRE	PFR	PTF	CHARGE
600	8.00	0.00	1.10
1500	8.00	1.00	2.30
1500	8.00	1.00	3.60
2000	8.00	1.00	4.90
2000	8.00	1.00	6.40
2500	8.00	2.00	8.00
2500	10.00	2.00	9.60
4000	10.00	2.00	11.20
4500	11.00	2.00	12.90
5000	11.00	3.00	14.70
5500	12.00	3.00	16.50
6000	12.00	3.00	18.40
6500	13.00	4.00	20.40
6500	13.00	4.00	22.40
7000	14.00	4.00	24.50
7500	14.00	5.00	26.70
8000	15.00	5.00	29.10
8500	15.00	6.00	31.70
9000	17.00	6.00	34.50
9500	18.00	6.00	37.70
10000	19.00	7.00	41.60
10500	20.00	7.00	44.40
11000	21.00	9.00	

NOTE: A PTF EQUAL TO 100% INDICATES THE RANGE IS NOT ACHIEVABLE WITH THIS CHARGE

LETHALITY FUNCTION

WIS DISTANCE

PROBABILITY OF BECOMING A CASUALTY

WIS DISTANCE	PROBABILITY OF BECOMING A CASUALTY
2*	0.985387
4*	* 9941676
6*	* 9869249
8*	* 9768737
10*	* 9641010
12*	* 9487165
14*	* 9309510
16*	* 9103546
18*	* 8852946
20*	* 8639531
22*	* 8379245
24*	* 8101134
26*	* 7810311
28*	* 7507934
30*	* 7196193
32*	* 6877249
34*	* 6553247
36*	* 6226271
38*	* 5898335
40*	* 5571352
50*	* 4096252
70*	* 2681707
80*	* 1667264
90*	* 9963479
100*	* 7517519
110*	* 0258377
120*	* 0119912
130*	* 0041718
140*	* 0020735
150*	* 0007727
160*	* 0002677
170*	* 0000862
180*	* 0000258
190*	* 0000072
200*	* 0000017
210*	* 0000004
220*	* 0000001
230*	* 0000000
240*	* 0000000
250*	* 0000000
260*	* 0000000
270*	* 0000000
280*	* 0000000
300*	* 0000000

NOTE: VALUES ARE BASED ON LETHALITY PARAMETER OF 52.300

PART II
INITIAL UNIT DISPOSITIONS
SECTION I
MANUFACTURER'S ELEMENTS
BRIGADE

INITIATIVE BOUNDARIES

LEFT

0.0 EAST

RIGHT

11000.438 NORTH

OBJECTIVE DATA

OBJECTIVE POINTS

OBJECTIVE CENTER

LATITUDE OF MAJOR AXIS

LONGITUDE OF MINOR AXIS

EAST

5834.29

2433.14 METERS

1282.64 METERS

NORTH

29676.78

FIREPLANNING CENTER

EAST

5904.217

NORTH

0.0

BATTALION 5

INITIAL BOUNDARIES

LEFT

0.0 EAST

RIGHT

6043.207 NORTH

PROJECTIVE DATA

DESCRIPTION
PROJECTIVE CENTER
LEFT THE OF MAJOR AXIS
RIGHT THE OF MAJOR AXIS

NORTH
089.28

EAST
3292.92
1025.90 METERS
707.09 METERS

FREE PLANNING CENTER

EAST

2021.604

NORTH
0.0

UNIT BOUNDARIES

LINE

6343.797 EAST

HEIGHT

11804.438 NORTH

DESCRIPTION
PROJECTIVE CENTER
LENGTH OF MAJOR AXIS
LENGTH OF MINOR AXIS

DESCRIPTION	EAST	NORTH
PROJECTIVE CENTER	8931.44	10759.00
LENGTH OF MAJOR AXIS	1037.20 METERS	
LENGTH OF MINOR AXIS	344.31 METERS	

FILE PLANNING CENTER

EAST

2925.82)

NORTH

0.0

DESCRIPTION
PROJECTIVE CENTER

DESCRIPTION	EAST	NORTH
PROJECTIVE CENTER	8931.44	10759.00

PROJECTIVE DATA

UNIT BOUNDARIES

LEFT

0.0 EAST

RIGHT

2904.865 NORTH

OBJECTIVE DATA

DESCRIPTION

OBJECTIVE CENTER

LENGTH OF MAJOR AXIS

LENGTH OF MINOR AXIS

EAST

1455.02

945.42 METERS

241.06 METERS

NORTH

5210.36

FIREPLANNING CENTER

EAST

1452.432

NORTH

0.0

UNIT BOUNDARIES

LEFT

2404.265 EAST

RIGHT

6043.207 NORTH

OBJECTIVE DATA

DESCRIPTION

OBJECTIVE CENTER

LENGTH OF MAJOR AXIS

LENGTH OF MINOR AXIS

EAST

4697.77

364.20 METERS

243.33 METERS

NORTH

6115.25

FIREPLANNING CENTER

EAST

4474.035

NORTH

0.0

UNIT BOUNDARIES

RIGHT

9003.813 NORTH

LEFT

8943.207 EAST

OBJECTIVE DATA

DESCRIPTION	EAST	NORTH
CONTRACTIVE CENTER	7641.54	5940.23
LENGTH OF MAJOR AXIS	5.29.61	METERS
LENGTH OF MINOR AXIS	2.91.91	METERS

FIREPLANNING CENTER

EAST

7526.009

NORTH

0.0

UNIT BOUNDARIES

LEFT

9013 EAST

RIGHT

11808.438 NORTH

OBJECTIVE DATA

DESCRIPTION

OBJECTIVE CENTER

LENGTH OF MAJOR AXES

LENGTH OF MINOR AXES

FAST

10270.54

546.55 METERS

243.74 METERS

NORTH

6096.07

FIREPLANNING CENTER

FAST

11409.625

NORTH

0.0

SECTION II
ARTILLERY

BATTERY I

ACTUAL BATTERY CENTER
ASSIGNED BATTERY CENTER
POSITION EFFECT
POINT OF LAY

1065.65 EAST
3021.60 EAST
-44.05 EAST
543.40 MILS

-892.71 NORTH
-872.51 NORTH
20.19 NORTH

WEAPONS LOCATIONS

WEAPONS
1 3017.51
2 3144.93
3 3051.96
4 3069.12
5 3095.57
6 3103.53

NORTH
-009.51
-016.57
-089.18
-879.01
-895.07
-053.63

BATTERY 7

ACTIVE BATTERY CENTER
ASSIGNED BATTERY CENTER
POSITION FWD
AZIMUTH OF LAY

5905.43 EAST
5904.22 EAST
98.79 EAST
108.94 VILS

WEAPONS LOCATIONS
WEAPON

1 5754.45
2 5770.47
3 5794.47
4 5814.31
5 5836.33
6 5854.02

WEAPONS LOCATIONS

NORTH
1016.77
1034.52
1012.50
1010.37
1028.12
1006.10

-1021.38 NORTH
-1032.93 NORTH
-11.55 NORTH

ACTUAL SURVEY CLOUDS
ASSIGNMENT OF SURVEY CLOUDS
TO SURVEY POINTS
AND OFFICES

8937.07 EAST
8925.82 EAST
-11.25 EAST
6030.23 MILES

MAP LOCATIONS
EAST

A 203.06
A 05.48
R 31.31
A 69.08
R 31.50
R 37.34

MAP LOCATIONS

NORTH
-984.75
-1010.59
-969.07
-1006.23
-1032.06
-1020.54

-1911.99 NORTH
-1024.71 NORTH
-12.80 NORTH

INITIAL FIRE PLAN

LINE NUMBER	TARGET NUMBER	TYPE	FAST	TARGET LOCATION	NORTH	UNIT SCHED	TIME SCHED
0	1*	DN CALL	1700.93	6090.05	0.0		
1	2*	SCHD	972.43	5109.10	1.00		9196.38
2	3*	DN CALL	753.23	6095.43	0.0		
3	4*	SCHD	7325.24	6923.73	3.00		12462.73
4	5*	SCHD	11437.48	6340.59	3.00		11413.07
5	6*	PREP	10355.20	6227.92	1.00		-180.00
6	7*	SCHD	3718.81	9687.38	1.00		17437.29
7	8*	DN CALL	11674.23	29.79	0.0		
8	10*	SCHD	8547.01	9958.55	3.00		17925.39

EVENT VECTOR LISTING		
-240.000	1.000	6.000
0.0	0.0	0.0
2.000	1.025.179	227.920
0.5	0.5	0.5
0.0	0.0	0.0
-180.000	2.000	6.000
0.0	0.0	0.0
2.000	1.025.199	227.920
0.0	0.0	0.0
-155.150	3.000	6.000
0.0	0.0	0.0
0.0	0.0	0.0
0.0	0.0	0.0
0.0	14.000	7.000
0.0	0.0	0.0
0.0	0.0	0.0
0.0	0.0	0.0
660.000	7.030	0.0
0.0	0.0	0.0
0.0	0.0	0.0
0.0	0.0	0.0
0.0	0.0	0.0
0.0	0.0	0.0
0.0	0.0	0.0
6e0.000	8.000	0.0
0.0	0.0	0.0
0.0	0.0	0.0
0.0	0.0	0.0
0.0	0.0	0.0
1200.000	7.000	0.0
0.0	0.0	0.0
0.0	0.0	0.0
0.0	0.0	0.0
0.0	0.0	0.0
1560.000	0.0	0.0
0.0	0.0	0.0
0.0	0.0	0.0
0.0	0.0	0.0
1000.000	7.000	0.0
0.0	0.0	0.0
0.0	0.0	0.0
0.0	0.0	0.0
13.000	0.0	0.0
0.0	0.0	0.0
0.0	0.0	0.0
2400.000	7.000	0.0
0.0	0.0	0.0
0.0	0.0	0.0
0.0	0.0	0.0
2450.000	8.100	0.0
0.0	0.0	0.0
0.0	0.0	0.0
0.0	0.0	0.0
0.0	0.0	0.0

TARGET NUMBER
LOCATION
FOR FORCE
TARGET CATEGORY
TARGET LENGTH
DEPTH
NUMBER OF TARGET ELEMENTS
TARGET DENSITY
TARGET SUPPORTED
ADJUSTING UNIT
INITIAL ENGAGEMENT RANGE
NUMBER OF VECTORS IN ADJUSTMENT
STRATEGY USED IN REF.
NUMBER OF VECTORS IN REF.
TOTAL POUNDS FIRED ON TARGET
NUMBER OF CASUALTIES INFILCTED
PERCENT CASUALTIES INFILCTED
ROUND CASUALTY
TOTAL ENGAGEMENT TIME
KILL RATE

TARGET NUMBER
LOCATION
FOR FORCE
TARGET CATEGORY
TARGET LENGTH
DEPTH
NUMBER OF TARGET ELEMENTS
TARGET DENSITY
TARGET SUPPORTED
ADJUSTING UNIT
INITIAL ENGAGEMENT RANGE
NUMBER OF VECTORS IN ADJUSTMENT
STRATEGY USED IN REF.
NUMBER OF VECTORS IN REF.
TOTAL WEIGHTS FIRED ON TARGET
NUMBER OF CASUALTIES INFILCTED
PERCENT CASUALTIES INFILCTED
ROUND CASUALTY
TOTAL ENGAGEMENT TIME
KILL RATE

13.00	EAST	2984.38	NORTH
3417.42	EASTING	-12.22	NORTHEAST
-2.18			
2.00			
434.40	METERS		
198.61			
193.00	METERS		
0.00			
3201.50			
2.00			
4736.84	METERS		
4.00			
1.00			
3.00			
64.00			
101.00			
0.52			
2.63	SECONDS		
790.07	CASUALTIES/SECOND		
0.10			

3.00	EAST	6005.43	NORTH
7532.23	EASTING	0.00	NORTHEAST
0.00			
2.00			
262.27	METERS		
242.65			
0.00	METERS		
1017.61			
3.00			
7312.13			
2.00			
4.00			
3.00			
52.00			
49.00			
0.77			
1.13	SECONDS		
612.32	CASUALTIES/SECOND		
0.00			

TARGET NUMBER		6.00	SCHD
TARGET TYPE		0.0	
UNIT ORIGINATING		4.00	
TIME SCHEDULED		-240.00	
TIME FIRED		-240.00	
UNIT FIRED		1.00	
STRATEGY USED		1.00	
NUMBER OF VULLEYS IN FFE		1.00	
TOTAL ROUNDS FIRED		6.00	
TOTAL TARGET ELEMENTS		0.0	
TOTAL CASUALTIES INFILCTED		0.0	

TARGET NUMBER		1.00	SCHD
TARGET TYPE		1.00	
UNIT ORIGINATING		1.00	
TIME SCHEDULED		0.00	
TIME FIRED		754.689	
UNIT FIRED		1.00	
STRATEGY USED		1.00	
NUMBER OF VULLEYS IN FFE		1.00	
TOTAL ROUNDS FIRED		36.00	
TOTAL TARGET ELEMENTS		0.0	
TOTAL CASUALTIES INFILCTED		0.0	

TARGET NUMBER		5.00	SCHD
TARGET TYPE		1.00	
UNIT ORIGINATING		4.00	
TIME SCHEDULED		11613.07	
TIME FIRED		11353.07	
UNIT FIRED		1.00	
STRATEGY USED		2.00	
NUMBER OF VULLEYS IN FFE		1.00	
TOTAL ROUNDS FIRED		6.00	
TOTAL TARGET ELEMENTS		0.0	
TOTAL CASUALTIES INFILCTED		0.0	

TARGET NUMBER		4.00	SCHD
TARGET TYPE		1.00	
UNIT ORIGINATING		2.00	
TIME SCHEDULED		12462.73	
TIME FIRED		12422.73	
UNIT FIRED		1.00	
STRATEGY USED		1.00	
NUMBER OF VULLEYS IN FFE		6.00	
TOTAL ROUNDS FIRED		36.00	
TOTAL TARGET ELEMENTS		21.00	
TOTAL CASUALTIES INFILCTED		45.00	

DEFINFORCING UNIT TARGETS

TARGET NUMBER	34.00	SCHD	0.0	PREP	1.00	TGT OPP
TARGET TYPE	100.00					
UNIT SCHEDULED TO FIRE	37526.07					
TIME SCHEDULED OR ORIGINATED	37627.09					
TIME FIRED	37627.09					
TOTAL ENGAGEMENT TIME	1190.14					

TARGET NUMBER	21.00	SCHD	0.0	PREP	0.0	TGT OPP
TARGET TYPE	100.00					
UNIT SCHEDULED TO FIRE	100.00					
TIME SCHEDULED OR ORIGINATED	39105.32					
TIME FIRED	39105.32					
TOTAL ENGAGEMENT TIME	97.06					

TARGET NUMBER	44.00	SCHD	1.00	PREP	0.0	TGT OPP
TARGET TYPE	100.00					
UNIT SCHEDULED TO FIRE	100.00					
TIME SCHEDULED OR ORIGINATED	45737.42					
TIME FIRED	45737.42					
TOTAL ENGAGEMENT TIME	300.00					

TARGET NUMBER	41.00	SCHD	1.00	PREP	0.0	TGT OPP
TARGET TYPE	100.00					
UNIT SCHEDULED TO FIRE	100.00					
TIME SCHEDULED OR ORIGINATED	41097.42					
TIME FIRED	41097.42					
TOTAL ENGAGEMENT TIME	300.00					

TARGET NUMBER	38.00	SCHD	0.0	PREP	0.0	TGT OPP
TARGET TYPE	100.00					
UNIT SCHEDULED TO FIRE	100.00					
TIME SCHEDULED OR ORIGINATED	49697.17					
TIME FIRED	49697.17					
TOTAL ENGAGEMENT TIME	906.19					

AVERAGE QUEUE LENGTH BY QUADRANT	1	2	3	4
COUNT	0.000714	0.0061912	0.0	0.0
AVERAGE TIME TARGET IN QUEUE (BY QUADRANT)	1	2	3	4
F3.12	175.11	0.0	0.0	0.0
AVERAGE KILL RATE FOR A TARGET OF OPPORTUNITY	0.1278993	CASUALTIES/SECOND OF ENGAGEMENT TIME		
AVERAGE ROUNDS / CASUALTY FOR TARGET OF OPPORTUNITY	0.498496	ROUNDS / CASUALTY		

APPENDIX D

Event Vector Guide

The model event chain resides in the array EVLIST which is dimensioned 250x50. Each time a requirement for some future event is generated, an event vector is initialized. Each time the next event in time is selected from the EVLIST array, the vector is stored temporarily as the row vector CEVENT. This appendix describes the relevant storage locations for each of the type events in the model. Tabs to this appendix describe the event vector location descriptions according to the scheme below:

<u>Tab</u>	<u>Description</u>
1	Target Analysis Shooting Event Damage Assessment
2	Tactical Situation Update Current Artillery Position Evaluation Target of Opportunity Generation On-Call Target Conversion Queue Checking Event Storage Maintenance
3	Weapon Positioning Fireplanning Event Fire Allocation Reinitialize Unit Status Flags Disengage a Maneuver Element

Tab 1

APPENDIX D

Target Analysis
Shooting Event
Damage Assessment

The storage locations in the event vector are identified as follows for the above events:

<u>Storage Location</u>	<u>Description</u>
1	Time the event will take place.
2	Routine code.
3	Target number of the target in question.
4	Row in the target history array (TGT) where the target information is being stored.
5	Row in the target description array where position information on the target elements is stored.
6	Easting component of the reported target location.
7	Northing component of the reported target location.
8	Maneuver element being supported.
9	Artillery unit scheduled to fire.
10	Number of rounds that Battery 1 will fire on the next volley.
11	Number of rounds that Battery 2 will fire on the next volley.
12	Number of rounds that Battery 3 will fire on the next volley.

13	Number of casualties inflicted.
14	Time the mission was terminated.
15	Time for the maneuver element to become disengaged.
16	Adjustment completion code. This entry is 1 if no adjustment is taking place or if the adjustment is completed. If these are not the case, the value is 0.
17	Initial fire request code. If the request is an initial request, this entry is 1. If not, the entry is 0.
18	Number of target elements in the target complex.
19	The time the engagement was initiated.
20	Open Storage.
21	Priority of the target.
22	Number of volleys remaining for Battery 1 to fire.
23	Number of volleys remaining for Battery 2 to fire.
24	Number of volleys remaining for Battery 3 to fire.
25	Strategy identifier for the strategy to be used in fire for effect phase.
26	Variance of the distribution of range error for Battery 1.
27	Variance of the distribution of range error for Battery 2.
28	Variance of the distribution of range error for Battery 3.
29	Variance of the distribution of deflection error for Battery 1

- 30 Variance of the distribution of deflection error for Battery 2.
- 31 Variance of the distribution of deflection error for Battery 3.
- 32 Easting coordinate of the initial fire for effect aimpoint.
- 33 Northing coordinate of the initial fire for effect aimpoint.
- 34 Principal artillery unit involved in the mission.
- 35 Cumulative rounds fired on the target.
- 36 Easting coordinate of the actual target location.
- 37 Northing coordinate of the actual target location.
- 38 If Battery 1 is committed to the mission, this entry is 1. Otherwise, the entry is 0.
- 39 If Battery 2 is committed to the mission, this entry is 1. Otherwise, the entry is 0.
- 40 If Battery 3 is committed to the mission, this entry is 1. Otherwise, the entry is 0.

Tab 2

APPENDIX D

Tactical Situation Update
Current Artillery Position Evaluation
Target of Opportunity Generation
On-Call Target Conversion
Queue Checking Event
Storage Maintenance

For the above events, the storage locations in the CEVENT vector have the following significance:

<u>Storage Location</u>	<u>Description</u>
1	Time the event will take place.
2	Routing code appropriate to the particular event. The routing code corresponds to the IKEY variable in the main program.

Tab 3

APPENDIX D

Weapon Positioning
Fireplanning Event
Fire Allocation
Reinitialize Unit Status Flag
Disengage a Maneuver Element

The storage locations in the CEVENT vector have the following descriptions for the above events:

<u>Storage Location</u>	<u>Description</u>
1	Time the event will take place.
2	Routing code.
3	Specific unit involved.
4	Has significance only for the fire allocation event and specifies the time for reinitialization of the attack.

APPENDIX E

Computer Program

This appendix contains the complete program to include the necessary job control cards for the IBM 360 computer. The programming language used is FORTRAN IV.

The program contains all the subroutines necessary for random number generation. The pseudorandom numbers used in the program are generated using a congruential method. The routine which generates the random numbers is the UGEN routine. Normal variates are generated by the NGEN routine and the truncated normal variates are generated by the TNGEN routine. The exponential variates are generated by the EXPON routine. The methods used to generate the standard normal, exponential, and uniform variates are as described by Naylor (1). Truncated normal variates are generated using a rejection technique. Under this method, variates are generated until one falls within the limits defined for the variable. All numbers generated prior to the selected number are discarded.

The random number generator, UGEN, is initialized by specifying a seed, NU, which is an input parameter to the program. Any positive number can be selected for NU. The characteristics of mixed congruential generators are such that only through empirical testing can one have confidence in the statistical properties of sequences generated by this method.

JOB CONTROL SECTION

```

// EXEC FORTCLG,TIME=FORT=2,TIMELINK=2,REGION=GO=370K,TIME.GO=10
//FORT.SYSPRINT DD SPACE=(CYL,(9,1))
//FORT.SYSSIN DD *

C ARTILLERY FIRE SUPPORT SIMULATION MODEL
C MAIN PROGRAM
C
C COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
C 2EVLIST(250,50),ARDATA(4,7,16),IRDW,TDESS(10,300,4),FD105(4,50,3),
C 3CEVENT(50),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN
C COMMON SUP(10),RMAX,NGUNS,Q(4),QUEST(4,20,50),NCHGS,NRINC,XLET,H,
C 2XTLETH,STAT(20,4)
C
C READ IN THE MODEL PARAMETERS
C CALL RDPAR
C
C GENERATE THE INITIAL TACTICAL SITUATION
C
C CALL SETUP
C DO 999 I=1,50
C CEVENT(I)=0.0
C
C LOCATE THE CURRENT EVENT AND RECORD THE EVENT IN OFFLINE STORAGE
C
C CALL TNE
C IF(CEVENT(2) .EQ. 6) GO TO 1500
C CALL WEVENT
C CONTINUE
C CTIME=CEVENT(1)
C IKEY=CEVENT(2)
C GO TO (1,2,3,4,5,6,7,8,9,10,11,12,13,14,15),IKEY
C
C CONDUCT ANALYSIS OF TARGET
C
C 1 CALL TOANAL
C 1 GO TO 1000
C
C DETERMINE THE FIRING PARAMETERS
C
C 2 CALL SHOOT
C 2 GO TO 1000
C
C ASSESS DAMAGE TO THE TARGET

```



```

C3   CCCCC4   CCCCC5   CCCCC6   CCCC7   CCCCC8   CCCCC9   CCCC10   CCCC11
CALL DAMAGE  
GO TO 1000  
CHECK THE QUEUES FOR TARGETS ON HOLD STATUS  
CALL CKQUE  
GO TO 1000  
INTERJECT AN ON CALL TARGET  
CALL CONV  
GO TO 1000  
GATHER THE QUEUE STATISTICS  
CALL ASTAT  
GO TO 1000  
UPDATE THE TACTICAL SITUATION  
CALL DECIS(RMODE)  
IF (RMODE = EQ. 1) GO TO 2000  
GO TO 1000  
DETERMINE IF ANY ARTILLERY UNITS SHOULD MOVE  
CALL MOARTY  
GO TO 1000  
MOVE SPECIFIED ARTILLERY UNIT  
NUNIT=CEVENT(3)  
CALL WPLOC(NUNIT)  
GO TO 1000  
SPECIFIED UNIT CONDUCTS FIRE PLANNING  
NUNIT=CEVENT(3)  
CALL FIPLAN(NUNIT)  
QHOUR=CEVENT(4)  
ALLOCATE TARGETS TO FIRE UNITS  
CALL FIALOC(QHOUR)  
GO TO 1000

```



```

C GENERATE A TARGET OF OPPORTUNITY
C
C 12 CALL TOGEN
C GO TO 1000
C CLEAR STORAGE ARRAYS OF UNNECESSARY INFORMATION
C
C 13 CALL EXTGT
C GO TO 1000
C REINITIALIZE SPECIFIED UNIT STATUS FLAGS
C
C 14 NUNIT=CEVENT(3)
C CALL RESET(NUNIT)
C GO TO 1000
C
C DISENGAGE A MANEUVER ELEMENT
C
C 15 CALL DISGE
C GO TO 1000
C PRINT OUT FINAL REPORT
C
C 2000 CALL SUMRY
C STOP
C END
C
C SUBROUTINE DECIS (RMODE)
C
C COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
C 2EVLIST(250,50),ARDATA(4,7,16),TROW,TDESC(10,300,4),FDI05(4,50,3),
C 3CEVENT(50),J100,J200,CTIME,TIME,TOPT,SHOUR,EXMN
C COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
C 2XTLETH,STAT(20,4)
C
C UPDATE LOCATIONS OF UNIT FPC'S
C
C CALL MUNIT
C
C VERIFY STATUS OF EACH UNIT
C
C DO 1000 I=1,7
C 1000 ISTAT=GDATA(1,2)
C GO TO (100,200,300,400,500,600,1000,1000),ISTAT
C
C 302 VERIFY STATE 1
C
MA 00910
MA 00920
MA 00930
MA 00940
MA 00950
MA 00960
MA 00970
MA 00980
MA 00990
MA 01000
MA 01010
MA 01020
MA 01030
MA 01040
MA 01050
MA 01060
MA 01070
MA 01080
MA 01090
MA 01100
MA 01110
MA 01120
MA 01130
MA 01140
MA 01150
MA 01160
MA 01170
MA 01180
MA 01190
MA 01200
MA 01210
MA 01220
MA 01230
MA 01240
MA 01250
MA 01260
MA 01270
MA 01280
MA 01290
MA 01300
MA 01310
MA 01320
MA 01330
MA 01340
MA 01350
MA 01360

```



```

100    CONTINUE    7) GO TO 1000
      IF(I•NE. 7) GO TO 1000
      RMODE=1•0
      GO TO 7500

C     CURRENT UNIT STATE IS 2, SEE IF SHOULD GO TO STATE 3
      IF((GDATA(I,8)-GDATA(I,13))•LE. 1/3.*GDATA(I,19)) GDATA(I,2)=3.0
      IF(GDATA(I,2)•EQ. 3•0) GO TO 302
      GO TO (201,202,203,204,205,206,1000),I

201    IS=2
      GO TO 220
      IS=1
      GO TO 220
      IS=4
      GO TO 220
      IS=3
      GO TO 220
      IS=6
      GO TO 220
      IS=5
      GO TO 220
      IS=5

202    CHECK TO SEE IF UNIT SHOULD GO TO ADMIN MOLD
      IF((GDATA(I,13)-GDATA(I,13))•GE. 1/5.*GDATA(I,19)) •AND. GDATA(
      2IS,2)•NE. 8) GDATA(I,2)=6.0
      GO TO 1000

C     CURRENT UNIT STATE IS 3, SEE IF SHOULD GO TO STATE 4
      CALL FIX(I,IRES1)
      IF(IRES1•EQ. 0) GO TO 1000
      GDATA(I,2)=4.0
      GO TO 302

C     CURRENT UNIT STATE IS 3, SEE IF SHOULD GO TO STATE 5
      CALL OBJSEC(I,JRES1)
      IF(JRES1•EQ. 1•AND. I•EQ. 7) GO TO 100
      CALL FIOBJ(I,KRES)
      IF(KRES•EQ. 0) GO TO 402
      IF(KRES•EQ. 1) GO TO 403
      GDATA(I,2)=5.0
      GO TO 302
      GDATA(I,2)=9.0
      GO TO 1000

```


C C UNIT IS UNDER ADMIN HOLD, SEE IF SHOULD BE LIFTED

600 GO TO 601,602,603,604,605,606,1000), I
601 IS=2
GO TO 650
IS=1
GO TO 650
IS=4
GO TO 650
IS=3
GO TO 650
IS=5
GO TO 650
IS=6
GO TO 650
IS=5
IF((GDATA(I,13)-GDATA(IS,13)) .GE. 1/5.*GDATA(I,19) .AND. GDATA(21,2)*NE.8) GO TO 1000
GDATA(I,2)=2.0
GO TO 302
CONTINUE
1000 C ASSIGN NEW BATTALION OBJECTIVES IF NECESSARY
C
I1=5
I2=6
IU=7
DO 1100 I=11,I2
IF(GDATA(I,2)*NE.5) GO TO 1100
CALL OBJ(I,GDATA(I,2)),
CONTINUE
C ASSIGN NEW COMPANY OBJECTIVES IF NECESSARY
C
DO 1200 I=1,I4
IF(GDATA(I,2)*GT.2) IU=6
IF(I*LE.2) IU=5
IF(GDATA(IU,2)*EQ.4) GO TO 1200
CALL OBJ(I, GDATA(I,2)),
CONTINUE
1200 C DO FIREPLANNING AND ASSIGN NEW KICKOFF TIMES IF NECESSARY
C
1300 IF(GDATA(5,2)*EQ.8 .AND. GDATA(6,2)*EQ.8) GO TO 4000
DO 4010 I=5,I6
IF(GDATA(I,2)*NE.7) GO TO 4010
IF(I*EQ.5) R1=8.
IF(I*EQ.6) R1=9.


```

R2= 1 UGEN((CTIME+1800),(CTIME+3600),QHOUR)
CALL SET(QHOUR,R1,R2)
GDATA(I,2)=1.0
IF(I .EQ. 5) GO TO 4005
IN1=3
IN2=4
GO TO 4006
IN1=1
IN2=2
DO 4007 IV= IN1,IN2
CONTINUE I=1,4
DO 4100 I=1,4
IF(I .EQ. 2) ISIS=2
IF(I .EQ. 3) ISIS=1
IF(I .EQ. 4) ISIS=4
IF(I .EQ. 5) ISIS=3
IF(I .GT. 2) J=5
IF(I .GT. 2) J=6
IF(GDATA(J,2) .EQ. 8) GO TO 4100
IF(GDATA(I,2) .EQ. 8) AND(GDATA(isis,2) .EQ. 8) GO TO 4300
IF(GDATA(I,2) .NE. 7) GO TO 4100
IF(GDATA((CTIME+900),(CTIME+1800),QHOUR)
CAL R1=1
CALL SET(QHOUR,R1,R2)
GDATA(1,2)=1.0
GO TO 4100
CALL UGEN((CTIME+1800),(CTIME+2400),QHOUR)
4300
IF(I .OR. 1 .EQ. 2) R1=8
IF(I .OR. 1 .EQ. 4) R1=9
IF(I .OR. 3 .EQ. 4) R2=6
IF(I .EQ. 1 .EQ. 2) R2=5.
GDATA(isis,2)=1.0
GO TO 4013
CONTINUE
GO TO 6000
CALL UGEN((CTIME+2400),(CTIME+4200),QHOUR)
4100
R1= 10.
R2= 7.
CALL SET(QHOUR,R1,R2)
DO 4700 I=1,6
GDATA(I,2)=1.0
RMODE=0.0
IF(IROW .EQ. 4) GO TO 7600
EVLIST(IROW,1)= CTIME+600
GO TO
MA 02330
MA 02340
MA 02350
MA 02360
MA 02370
MA 02380
MA 02390
MA 02400
MA 02410
MA 02420
MA 02430
MA 02440
MA 02450
MA 02460
MA 02470
MA 02480
MA 02490
MA 02500
MA 02510
MA 02520
MA 02530
MA 02540
MA 02550
MA 02560
MA 02570
MA 02580
MA 02590
MA 02600
MA 02610
MA 02620
MA 02630
MA 02640
MA 02650
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EVALIST(IROW,1)= 1000000.
RETURN
END

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MA MA MA

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SUBROUTINE MUNIT
C
COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT
2EVLIST(250,50),ARDATA(4,7,16),TROW,TDES(10,300,4),FDI05(4,50,3),
3CEVENT(50),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN
COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
COMMON STAT(20,4),XTLETH,STAT(20,4)
C
C CHECK TO SEE IF THE BATTALION IS UNDER A HOLD
C
DO 100 I=5,6
IF (GDATA(I,2) .EQ. 6) GO TO 200
C
C BATTALION IS FREE
100
GO TO 105
CONTINUE
GO TO 300
IF (I .EQ. 5) J=1
IF (I .EQ. 6) J=3
K=J+1
DO 251 IJ=J,K
ISTAT=GDATA(IJ,16,2)
IF (GDATA(IJ,16) .EQ. 1) GO TO 250
GO TO (250,240,241,250,250,250,171) ISTAT
240
IF (GDATA(IJ,12) .GT. GDATA(IJ,17)) GO TO 270
CALL UGEN(0.0,1.0472,ANGLE)
GO TO 261
CALL UGEN(0.0,-1.0472,ANGLE)
CALL NLOC2(IJ,ANGLE)
GDATA(IJ,14)=CTIME
CONTINUE
GO TO 100
CALL NLOC3(IJ)
GO TO 250
C
C BATTALION IS UNDER A HOLD
200
CONTINUE
IF (I .EQ. 6) J=1
IF (I .EQ. 6) J=3
K=J+1
DO 600 IJ=J,K

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MA 03710
MA 03720

IF (GDATA(IJ,16) .EQ. 1) GO TO 599
STAT= GDATA(IJ,2)
GO TO (599,501,599,599,599,599),ISTAT
SDIS= GDATA(I,13)-GDATA(IJ,13)
SIF (.SDIS .GE. 0) GO TO 599
IF (.SDIS .GE. -500) GO TO 599
IF (GDATA(IJ,12) .GT. GDATA(IJ,17)) GO TO 620
CALL UGEN(0.0,1.0472,ANGLE)
GO TO 621
CALL NLOC2(IJ,14)=CTIME
CONTINUE
GO TO 100
CALL NLOC3(IJ)
GO TO 599

C COMPUTE NEW FIREPLANNING CENTERS
C
DO 1200 I=5,6
1 IF (I .EQ. 5) J=1
1 IF (I .EQ. 6) J=3
SUME=0.0
SUMN=0.0
SK=J+1
DO 1201 I=J,K
SUME= SUME+GDATA(IJ,12)
SUMN= SUMN+ GDATA(IJ,13)
CONTINUE
GDATA(I,12)= SUME/2
GDATA(I,13)= SUMN/2
CONTINUE
DO THE BRIGADE NOW
1201
GDATA(7,12)=(GDATA(5,12)+GDATA(6,12))/2
GDATA(7,13)=(GDATA(5,13)+GDATA(6,13))/2.
RETURN
1200
C
C
END

SUBROUTINE NLOC2(NUNIT,ANGLE)
C
COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
2EVLIST(250,50),ARDATA(4,7,16),IROW,TDESS(10,300,4),FD105(4,50,3),
3CEVENT(50),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN,
COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
2XLETH,STAT(20,4)


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C DETERMINE THE RANDOM RATE OF ADVANCE
C CALL UGEN(PRDATA(1,NUNIT,16,1),PRDATA(1,NUNIT,16,2),RATE)
C SRATE= 1000.*RATE/3600
C COMPUTE DISTANCE MOVED
C DIS= SRATE*(CTIME-GDATA(NUNIT,14))
C DETERMINE NEW FIRE PLANNING CENTER
C
C 200 GDATA(NUNIT,12)= GDATA(NUNIT,12)+ DIS*SIN(ANGLE)
C GDATA(NUNIT,13)= GDATA(NUNIT,13)+ DIS*COS(ANGLE)
C RETURN
C 6000

C SUBROUTINE NLOC3(NUNIT)
C COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
C EVLIST(250,50),ARDATA(4,7,16),IROW,TDES(10,300,4),FD105(4,50,3),
C 3CEVENT(50),J100,CTIME,TINC,TOPT,EXMN
C COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NRINC,NCHGS,XLETH,
C XLETH,STAT(20,4)
C COMPUTE X AND Y COMPONENTS OF DISTANCE FROM FPC TO UNIT OBJECTIVE
C AND CURRENT DIRECTION TO OBJECTIVE.
C
C 100 DISX= GDATA(NUNIT,8)-GDATA(NUNIT,13)
C DISY= GDATA(NUNIT,7)-GDATA(NUNIT,12)
C ARG=DISX/DISY
C ANGLE=ATAN(ARG)

C DETERMINE RATE OF MOVEMENT AND COMPUTE DISTANCE MOVED
C CALL UGEN(PRDATA(1,NUNIT,16,1),PRDATA(1,NUNIT,16,2),RATE)
C SRATE= 1000.*RATE/3600
C DIS= SRATE*(CTIME-GDATA(NUNIT,14))

C DETERMINE NEW FIRE PLANNING CENTER
C
C 200 GDATA(NUNIT,12)= GDATA(NUNIT,12)+ DIS*SIN(ANGLE)
C GDATA(NUNIT,13)= GDATA(NUNIT,13)+ DIS*COS(ANGLE)
C RETURN
C 6000

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SUBROUTINE FIX(NUNIT,IRES)

C COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
2EVLIST(250,50),ARDATA(4,7,16),IROW,TDES(10,300,4),FDI05(4,50,3),
3CEVENT(50),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN
COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
2XLETH,STAT(20,4),
C IRES=0
GO TO (400,400,400,400,500,500,700),NUNIT
IF (GDATA(NUNIT,2) .EQ. 4.) GO TO 600
DISSE= ABS(GDATA(NUNIT,7)-GDATA(NUNIT,12))
DISSN= GDATA(NUNIT,8)-GDATA(NUNIT,13)
DISOBJ= SQRT(DISSE**2+DISN**2)
IF (DISOBJ .LT. 200.0R. GDATA(NUNIT,13) .GT. GDATA(NUNIT,8))
2 IRES=1
IF (IRES .NE. 1) GO TO 7000
GDATA(NUNIT,15)=CTIME
GDATA(NUNIT,2)=4.0
GO TO 7000
IF (NUNIT .EQ. 5) J=1
IF (NUNIT .EQ. 6) J=3
K=J+1
DO 1100 IJ=J,K
IF (GDATA(IJ,20) .NE. 1 .OR. GDATA(IJ,2) .NE. 4) GO TO 7000
CONTINUE
IRES=1
GO TO 7000
DO 1200 I=1,4
IF (I .LE. 2) J=5
IF (I .GT. 2) J=6
IF (GDATA(I,20) .NE. 1 .OR. GDATA(J,20) .NE. 1) GO TO 7000
IF (GDATA(I,2) .LT. 4) GO TO 7000
CONTINUE
1200 IRES=1
GO TO 7000
IRES=0
GOTON 7000
RETURN
END
SUBROUTINE OBJUSEC(NUNIT,IRES)
C COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
2EVLIST(250,50),ARDATA(4,7,16),IROW,TDES(10,300,4),FDI05(4,50,3),
3CEVENT(50),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN
COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
2XLETH,STAT(20,4),

2 XTELTH ,STAT(20,4)

C IRES=0
GO TO (100,100,100,100,500,500,6000) ,NUNIT
IF (GDATA(NUNIT,16) .EQ. 0.0 .AND. (CTIME-GDATA(NUNIT,15))
2 .GT. S= 0
GO TO 6000
IRES=1
GO TO 6000
IF (NUNIT .EQ. 5) J=1
K= J+1
DO 1100 I=J,K
IF (GDATA(IJ,16) .NE. 0.0 .OR. (CTIME-GDATA(IJ,15)) .LT.
1100 2 CONTINUE
IRES=1
GO TO 6000
DO 602 I=1,4
IF (GDATA(I,16) .NE. 0.0 .OR. (CTIME-GDATA(I,15)) .LT.
602 2 CONTINUE
IRES=1
GO TO 6000
IRES=0
RETURN
END

C SUBROUTINE OBJ(NUNIT,SRES)
COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
2EVLIST(250,50),ARDATA(4,7,16),TDESS(10,300,4),FD105(4,50,3),
3CEVENT(50),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN,
COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCCHGS,NRINC,XLETH,
2XTELTH ,STAT(20,4)
C GO TO (100,100,100,100,200,200) ,NUNIT
100 IF (NUNIT .EQ. 1 .OR. NUNIT .EQ. 2) J=5
IF (NUNIT .EQ. 3 .OR. NUNIT .EQ. 4) J=6
IF (ABS(GDATA(J,8)-GDATA(NUNIT,8)) .LT. . PRDATA(1,NUNIT,3,1)/3.
2) GO TO 140
SRES=7
GDATA(NUNIT,20)=0.0
OLDDIS=GDATA(NUNIT,8)


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CALL TNGEN( GDATA( NUNIT, 8 )+PRDATA( 1, NUNIT, 3 ), PRDATA( 1, NUNIT, 3, MB
22 )+GDATA( NUNIT, 8 ), GDATA( NUNIT, 13 ), GDATA( NUNIT, 3 )+PRDATA( 1, NUNIT, 3, MB
3 GDATA( NUNIT, 19 )= GDATA( NUNIT, 8 )-OLDDIS
1 IF( GDATA( NUNIT, 8 ) GE ( GDATA( J, 8 )-GDATA( J, 10 ) ) ) GO TO 1627
CALL TNGEN( GDATA( NUNIT, 17 ), PRDATA( 1, NUNIT, 17, 2 ), GDATA( NUNIT, 3 ), MB
2 GDATA( NUNIT, 5 ), GDATA( NUNIT, 7 )
CALL TNGEN( PRDATA( 1, NUNIT, 4 ), PRDATA( 1, NUNIT, 4, 2 ), PRDATA( 1, NUNIT, 3 ), MB
2,4,3 ), PRDATA( 1, NUNIT, 4, 4 ), GDATA( NUNIT, 9 )
CALL TNGEN( PRDATA( 1, NUNIT, 5 ), PRDATA( 1, NUNIT, 5, 2 ), PRDATA( 1, NUNIT, 3 ), MB
2,5,3 ), PRDATA( 1, NUNIT, 5, 4 ), GDATA( NUNIT, 10 )
2, GO TO 6000
GDATA( NUNIT, 8 )= OLDDIS
SRES=8
GDATA( NUNIT, 20 )= 1.0
OLDDIS= GDATA( NUNIT, 8 )
IF( NUNIT .EQ. 1 .OR. NUNIT .EQ. 3 ) GO TO 141
ISIDE=2
ISIDE=2
GO TO 143
ISIDE=1
140
141
C C LEFT MOST COMPANY
143 DE=GDATA( J, 9 )/2*COS( ABS( GDATA( J, 11 ) ) )
DN= GDATA( J, 9 )/2*SIN( ABS( GDATA( J, 11 ) ) )
GO TO ( 144, 145 ); ISIDE
144 IF( GDATA( J, 11 ) ) 150, 151
GDATA( NUNIT, 7 )= GDATA( J, 7 )-DE/2
GDATA( NUNIT, 8 )= GDATA( J, 8 )+DN/2
GDATA( NUNIT, 11 )= GDATA( J, 11 )
GDATA( NUNIT, 9 )= GDATA( J, 9 )/2
GDATA( NUNIT, 10 )= GDATA( J, 10 )
GDATA( NUNIT, 19 )= GDATA( NUNIT, 8 )-OLDDIS
GO TO 6000
GDATA( NUNIT, 7 )= GDATA( J, 7 )-DE/2
GDATA( NUNIT, 8 )= GDATA( J, 8 )-DN/2
GDATA( NUNIT, 11 )= GDATA( J, 11 )
GDATA( NUNIT, 9 )= GDATA( J, 9 )/2
GDATA( NUNIT, 10 )= GDATA( J, 10 )
GDATA( NUNIT, 19 )= GDATA( NUNIT, 8 )-OLDDIS
GO TO 6000
GDATA( NUNIT, 7 )= GDATA( J, 7 )+DE/2
145 IF( GDATA( J, 11 ) ) 160, 161
GDATA( NUNIT, 8 )= GDATA( J, 8 )-DN/2
160 GDATA( NUNIT, 19 )= GDATA( NUNIT, 8 )-OLDDIS
GO TO 170
161 GDATA( NUNIT, 8 )= GDATA( J, 8 )+DN/2
170 GDATA( NUNIT, 9 )= GDATA( J, 9 )/2

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GDATA(NUNIT,10)= GDATA(J,10)
GDATA(NUNIT,11)= GDATA(J,11)
GDATA(NUNIT,19)= GDATA(NUNIT,8)-OLDDIS
GO TO 6000
IF (ABS(GDATA(7,8)-GDATA(NUNIT,8)) .LT. PRDATA(1,NUNIT,3,1)/3.) ,
2 GO TO 500
C   REGULAR OBJECTIVE
C
SRES=7.0
GDATA(NUNIT,20)= 0.0
OLDDIS=GDATA(NUNIT,8)
CALL TNGEN(GDATA(NUNIT,13),(GDATA(NUNIT,13)+PRDATA(1,NUNIT,3,4)),,
22),GDATA(NUNIT,8)
3 GDATA(NUNIT,8) .GE. (GDATA(7,8)-GDATA(7,10)) GO TO 1623
IF (GDATA(NUNIT,8) .GE. (GDATA(7,8)-GDATA(7,10))) GO TO 1623
CALL TNGEN(PRDATA(1,NUNIT,5,1),PRDATA(1,NUNIT,5,2),PRDATA(1,NUNIT,5,3),
2,5,3),PRDATA(1,NUNIT,5,4) GDATA(NUNIT,10) PRDATA(1,NUNIT,4,2),PRDATA(1,NUNIT,4,3),
2,4,3),PRDATA(1,NUNIT,4,4) GDATA(NUNIT,9)
2,CALL UGEN(-5236,5236,GDATA(NUNIT,11))
CALL TNGEN(GDATA(NUNIT,17),PRDATA(1,NUNIT,17,2),GDATA(NUNIT,3))
2GDATA(NUNIT,5),GDATA(NUNIT,7)
GDATA(NUNIT,19)= GDATA(NUNIT,8)-OLDDIS
GO TO 6000
GDATA(NUNIT,8)= OLDDIS
GO TO 500
1623
C   BATTALION OBJECTIVE IS ON THE BRIGADE OBJECTIVE
C
SRES=8.0
OLDDIS=GDATA(NUNIT,8)
IF (NUNIT .EQ. 5) GO TO 501
1SIDE=2
GO TO 502
1SIDE=1
DE=GDATA(7,9)/4*COS(ABS(GDATA(7,11)))
DN=GDATA(NUNIT,9)/4*SIN(ABS(GDATA(7,11)))
GDATA(NUNIT,9)= GDATA(7,9)/2
GDATA(NUNIT,10)= GDATA(7,10)
GDATA(NUNIT,11)= GDATA(7,11)
GO TO 550,560,1SIDE
GDATA(NUNIT,11)= GDATA(7,7)-DE
550
IF (GDATA(7,11) ) 551,552
551
GDATA(NUNIT,8)= GDATA(7,8)+DN
GDATA(NUNIT,19)= GDATA(NUNIT,8)-OLDDIS
GO TO 6000
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552      GDATA(NUNIT,8)= GDATA(7,8)-DN
      GDATA(NUNIT,19)= GDATA(NUNIT,8)-OLDDIS
      GO TO 6000

C      BN IS ON THE RIGHT SIDE

C      GDATA(NUNIT,7)= GDATA(7,7)+ DE
      IF(GDATA(7,11)) 561,562
      GDATA(NUNIT,8)= GDATA(7,8)-DN
      GDATA(NUNIT,19)= GDATA(NUNIT,8)-OLDDIS
      GO TO 6000
      GDATA(NUNIT,8)= GDATA(7,8)+DN
      GDATA(NUNIT,19)= GDATA(NUNIT,8)-OLDDIS
      RETURN
      END

      MB 01890
      MB 01900
      MB 01910
      MB 01920
      MB 01930
      MB 01940
      MB 01950
      MB 01960
      MB 01970
      MB 01980
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      MB 02000
      MB 02010
      MB 02020
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      MB 02100
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      MB 02120
      MB 02130
      MB 02140
      MB 02150
      MB 02160
      MB 02170
      MB 02180
      MB 02190
      MB 02200
      MB 02210
      MB 02220
      MB 02230
      MB 02240
      MB 02250
      MB 02260
      MB 02270
      MB 02280
      MB 02290
      MB 02300
      MB 02301
      MB 02310
      MB 02320
      MB 02330

SUBROUTINE IALOC
COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40)
2EVLIST(250,50),ARDATA(4,7,16),IROW,TDES(10,300,4),FDI05(4,50,3),
3CEVENT(50),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN
COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
2XTLETH,STAT(20,4)

LOCATE BATTERY CENTERS FIRST
DO 100 I=1,3
IF (I .EQ. 1) K=5
IF (I .EQ. 2) K=7
IF (I .EQ. 3) K=6
CALL TNGEN((GDATA(K,13)-PRDATA(2,I,5,1)),PRDATA(2,I,5,2),
2(GDATA(K,13)-RMAX),GDATA(K,13),ARDATA(I,7,8))
100 CALL TNGEN(GDATA(K,12),PRDATA(2,I,4,2),GDATA(K,3),GDATA(K,5),
ZARDATA(I,7,7))

FIND THE AZIMUTH OF LAY
FIND CENTER OF MASS OF INFANTRY COMPANY TARGETS FIRST
CMN=0.0
CME=0.0
CICOUNT=0
DO 200 I=1,250
IF (TGT(I,1) .EQ. 0) GO TO 202
DO 201 J=5,7 .EQ. J GO TO 200
IF (TGT(I,2) .EQ. J) GO TO 200
CONTINUE

```



```

CME= CME+ TGT(I,3)
CMN= CMN+ TGT(I,4)
ICOUNT= ICOUNT+1
CONTINUE
TCME= CMN/ICOUNT
TCMN= CMN/ICOUNT

```

200
202

```

C      NOW FIND THE AZIMUTH OF LAY
C
```

```

DO 300 I=1,3
IF(CME.EQ.0 .AND. CMN.EQ.0) GO TO 300
ARG=(TCME-ARDATA(I,7,7))/TCMN-ARDATA(I,7,8))
ANGLE=ATAN(ARG)
IF(ANGLE.LE.0) ARDATA(I,7,6)=6.2832-ABS(ANGLE)
IF(ANGLE.GT.0) ARDATA(I,7,6)=ANGLE
CONTINUE
300
```

```

C      POSITION THE WEAPONS
C
```

```

DO 400 I=1,3
CALL WPLOC(I)
CONTINUE
RETURN
END
400
```

```

C      SUBROUTINE FIPLAN (NUNIT)
```

```

REAL GDATA, PRDATA, TGT
COMMON NU, PRDATA(3,7,20,10), GDATA(7,20), TGT(250,40), ITGT,
      2EVLIST(250,50), ARDATA(4,7,16), TDESS(10,300,4), FDI05(4,50,3),
      3CEVENT(50), J100, J200, CTIME, TINC, TOPT, EXMN,
      COMMON SUP(10), RMAX, NGUNS, Q(4), QUES(4,20,50), NCHGS, NRINC, XLETH,
      2XITLETH, STAT(20,4)
C
```

```

INTEGER TYPE
KUNIT=NUNIT
K=0
NCOUNT=NUNIT
GO TO 1200,1200,1200,1200,1208,1209,1210, NCOUNT
1200
```

```

IK=KUNIT
J=KUNIT
GO TO 1211
1208   IK=1
        J=2
        GO TO 1211
1209   IK=3
MB 02340
MB 02350
MB 02360
MB 02370
MB 02380
MB 02390
MB 02400
MB 02410
MB 02420
MB 02430
MB 02431
MB 02440
MB 02450
MB 02460
MB 02470
MB 02480
MB 02490
MB 02500
MB 02510
MB 02520
MB 02530
MB 02540
MB 02550
MB 02560
MB 02570
MB 02580
MB 02590
MB 02600
MB 02610
MB 02620
MB 02630
MB 02640
MB 02650
MB 02660
MB 02670
MB 02680
MB 02690
MB 02700
MB 02710
MB 02720
MB 02730
MB 02740
MB 02750
MB 02760
MB 02770
```



```

J=4          GO TO 1211
1210        IK=1
           J=7          GO TO 1211
           DO 1100 KUNIT=IK,J
           IF(GDATA(KUNIT,2) .EQ. 1) I_STAGE=1
           IF(GDATA(KUNIT,2) .GT. 1) I_STAGE=2
           UNIT=KUNIT

C   DETERMINE THE NUMBER OF TARGETS
C   GO TO (600,601,I_STAGE)
C   CALL EVENT (KUNIT,6,NTGTS)
C   GO TO 1000
C   CALL EVENT (KUNIT,7,NTGTS)

C   ENTER THIS POINT WITH THE NUMBER OF TARGETS
C   INITIAL FIRE PLAN STAGE =1

1000        CONTINUE
           IF(NTGTS .EQ. 0) GO TO 6820
           DO 1100 I=1,NTGTS
           ITGT=ITGT+1
           STGT=STGT+1

C   FIND STORAGE VECTOR IN TARGET HISTORY ARRAY

C   CALL HARRAY (NUM)
C   TGT (NUM,1)= STGT
C   TGT (NUM,2)= UNIT
C   GO TO (1700,1800,I_STAGE)
C   CALL EVENT (KUNIT,8,TYPE)
C   GO TO (1710,1720,1730), TYPE

C   TARGET IS PREP

1700        TARGET IS SCHEDULED
           TGT (NUM,7)= 1.0
           CALL EVENT (KUNIT,10,MODE)
           CALL TGTGEN(KUNIT,MODE,NUM)
           GO TO 1100

C   TARGET IS SCHEDULED

1710        TGT (NUM,5)= 1.0
           CALL EVENT (KUNIT,12,MODE)
           CALL TGTGEN(KUNIT,MODE,NUM)

1720

```



```

GO TO 1100
C TARGET IS ON CALL
C
C 1730 TGT(NUM,6)=1.0
CALL ÉVÉNT(KUNIT,14,MODE)
CALL TGTGEN(KUNIT,MODE,NUM)
GO TO 1100

C UNIT IS NOT IN FULL PLANNING STATE
C
C 1800 CALL EVENT(KUNIT,9,TYPE)
GO TO (1810,1820,1830),TYPE
C TARGET IS A PREPARATORY TARGET
C
C 1810 TGT(NUM,7)=1.0
CALL ÉVÉNT(KUNIT,11,MODE)
CALL TGTGEN(KUNIT,MODE,NUM)
GO TO 1100

C TARGET IS SCHEDULED
C
C 1820 TGT(NUM,5)=1.0
CALL ÉVÉNT(KUNIT,13,MODE)
CALL TGTGEN(KUNIT,MODE,NUM)
GO TO 1100

C TARGET IS ON CALL
C
C 1830 TGT(NUM,6)=1.0
CALL ÉVÉNT(KUNIT,15,MODE)
CONTINUE
C 1100
6820 IF( K EQ .6) GO TO 6012
GO TO (6000,6000,6000,6000,6000,6000,6000,6000,5009,5010,6000),NCOUNT
5009 IK=5
J=5
GO TO 1211
IK=6
J=6
K=6
GO TO 1211
CONTINUE
C 6012
IF (IROW .EQ. 0) GO TO 6001
DO 2000 I=1,50

```



```

2000  EVLIST(IROW,I)= 0..0
      RETURN
      END

```

```

MB 03740
MB 03750
MB 03760

```

```

C SUBROUTINE TGTGEN(NUNIT,MODE,NUM)
C
      REAL GDATA, PRDATA, TGT
      COMMON NU,PRDATA(3,7,10),GDATA(7,20),TGT(250,40),ITGT,
     2EVLIST(250,50),ARDATA(4,7,16),IROW,TDESS(10,300,4),FDI05(4,50,3),
     3CEVENT(50),J100,J200,CTIME,TIME,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
     2COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
     2XTLETH,STAT(20,4)

C DETERMINE THE BOUNDS
C
      XUL= -GDATA(NUNIT,9)/2.
      YUL= GDATA(NUNIT,10)/2.
      XUR= GDATA(NUNIT,9)/2.
      YUR= GDATA(NUNIT,10)/2.
      XLL= XUL
      YLL= -GDATA(NUNIT,10)/2.
      XLR= XUR
      YLR= YLL

C TRANSFORM THE COORDINATES
C
      A= GDATA(NUNIT,11)
      XULT= XUL*COS(A)+YUL*SIN(A)+GDATA(NUNIT,7)
      YULT= YUL*COS(A)-XUL*SIN(A)+GDATA(NUNIT,8)
      XURT= XUR*COS(A)+YUR*SIN(A)+GDATA(NUNIT,7)
      YURT= YUR*COS(A)-XUR*SIN(A)+GDATA(NUNIT,8)
      XLLT= XLL*COS(A)+YLL*SIN(A)+GDATA(NUNIT,7)
      YLLT= YLL*COS(A)-XLL*SIN(A)+GDATA(NUNIT,8)
      XLLRT= XLR*COS(A)+YLR*SIN(A)+GDATA(NUNIT,7)
      YLLRT= YLR*COS(A)-XLR*SIN(A)+GDATA(NUNIT,8)
      YLIM1= AMAX1(YULT,YURT,YLLT,YLLRT)
      YLIM2= AMIN1(YULT,YURT,YLLT,YLLRT)
      XLIM1= AMIN1(XULT,XURT,XLLT,XLLRT)
      XLIM2= AMAX1(XULT,XURT,XLLT,XLLRT)
      GO TO (100,200,300), MODE
C TARGET IS ON THE OBJECTIVE
C
100  CALL UGEN(XLIM1,XLIM2,TGT(NUM,3))
      CALL UGEN(YLIM1,YLIM2,TGT(NUM,4))
      GO TO 600
C

```


C TARGET IS BETWEEN THE LD AND THE OBJECTIVE

200 CALL UGEN(GDATA(NUNIT,3),GDATA(NUNIT,5),TGT(NUM,3))
 IF(TGT(NUM,3) .GE. XLIM1 .AND. TGT(NUM,3) .LE. XLIM2) GO TO 201
 CALL UGEN(GDATA(NUNIT,13),YLIM1,TGT(NUM,4))
 GO TO 600
 CALL UGEN(GDATA(NUNIT,13),YLIM2,TGT(NUM,4))
 GO TO 600

C TARGET IS BEYOND THE OBJECTIVE

300 IF(NUNIT .LE. 4) XD=1000
 IF(NUNIT .EQ. 5) .OR. NUNIT .EQ. 6) XD= 2000.
 IF(NUNIT .EQ. 7) XD= 3000.
 CALL UGEN(GDATA(NUNIT,4),GDATA(NUNIT,5),TGT(NUM,3))
 CALL UGEN(YLIM1,YLIM2,TGT(NUM,4))
 RETURN
 END

SUBROUTINE FIALOC(QTIME)

C INTEGER CK
 DIMENSION NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
 COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
 2EVLIST(250,50),ARDATA(4,7,16),IROW,TDES(10,300,4),FDI05(4,50,3),
 3CEVENT(50),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN,
 COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLET,
 2XTLETH,STAT(20,4)
 C ALLOCATE NON PREP SCHEDULED FIRES FIRST

C IF (CTIME .EQ. 0) QTIME= CTIME
 IF (CTIME .NE. 0) QTIME= CEVENT(4)
 DO 100 I=1,250
 IF (TGT(I,8) .NE. 0) GO TO 100
 ITYPE= TGT(I,5)+1
 GO TO (100,200),ITYPE
 CONTINUE
 GO TO 2400
 IF (TGT(I,2) .EQ. 1.0 .OR. TGT(I,2) .EQ. 2.0) TGT(I,11)= 1.0
 IF (TGT(I,2) .EQ. 3.0 .OR. TGT(I,2) .EQ. 4.0) TGT(I,11)= 3.0
 IF (TGT(I,2) .EQ. 5.0) TGT(I,11)= 1.0
 IF (TGT(I,2) .EQ. 6.0) TGT(I,11)= 3.0
 IF (TGT(I,2) .EQ. 7.0) TGT(I,11)= 2.0
 TGT(I,8)= QTIME+((TGT(I,4)-GDATA(7,i3))*7200./(1000.*PRDATA(1,1,
 216,2))
 GO TO 100


```

C NOW THE PREP
C DETERMINE THE UNIT CAPABILITIES
2400 DO 300 I=1,250
     IF (TGT(I,8).NE. 0) GO TO 300
     ITYPE=TGT(I,7)+1
     GO TO (300,600),ITYPE
600  DO 301 J=1,3
     IF (CARDATA(J,7,2).EQ.3) GO TO 301
     IF (TGT(I,3).EQ.TGT(I,4),J).LT. RMAX) TGT(I,14+J)= 1.0
     CONTINUE
301  CONTINUE
     DO 1705 I=1,250
          ITYPE= TGT(I,7)+1
          GO TO (1705,800),ITYPE
800   SUM=0
     DO 1200 J= 1,3
          SUM=SUM+ TGT(I,J+14)
     TGT(I,18)=SUM
     CONTINUE
1200  SUM1=0.0
     SUM2=0.0
     SUM3=0.0
1705
C DETERMINE THE NUMBER OF TARGETS EACH UNIT CAN HIT
2600 DO 2600 I=1,250
     IF (TGT(I,15).EQ. 1) SUM1=SUM1+1
     IF (TGT(I,16).EQ. 1) SUM2=SUM2+1
     IF (TGT(I,17).EQ. 1) SUM3=SUM3+1
     CONTINUE
     NUM(1)=SUM1
     NUM(2)=SUM2
     NUM(3)=SUM3
     DO 1706 I=1,250
        NSUM= TGT(I,18)+1
        GO TO (1706,1707,1708,1709), NSUM
1707  ONE UNIT ONLY CAN REACH THE TARGET
1216  DO 1216 J=1,3
     IF (TGT(I,J+14).EQ.1.AND.NUM(J).GT.0) GO TO 1215
     CONTINUE
     DO 8610 JX=1,4
        TGT(I,JX)=0.0
8610

```



```

      GO TO 1706
      TGT(I,1)=1.*J
      NUM(J)=NUM(J)-1
      GO TO 1706

C      TWO UNITS CAN HIT THE TARGET

1708  ICOUNT=0
      IR=0
      DO 7010 JX=1,3
      CK(JX)=0
      DO 1225 K=1,3
      IF(TGT(I,K+14) .EQ. 1 .AND. NUM(K).GT.0) GO TO 1226
      CK(K)=1
      ICOUNT=ICOUNT+1
      CONTINUE
      IF(ICOUNT .EQ. 0) GO TO 1275
      GO TO (6300,6301),ICOUNT
      DOF 6302 IK=1,3
      IF(CK(IK) .NE. 0) NUNIT=IK
      CONTINUE
      TGT(I,1)=1.*NUNIT
      NUM(NUNIT)=NUM(NUNIT)-1
      GO TO 1706

1225  CONTINUE
      DO 1276 JX=1,40
      TGT(I,JX)=0.0
      GO TO 1706
      DO 6900 JX1=1,3
      DO 6900 JX2=1,3
      IF(JX1 .EQ. JX2) GO TO 6900
      IF(CK(JX1) .EQ. 1 .AND. CK(JX2) .EQ. 1) GO TO 6901
      CONTINUE
      IF(NUM(JX1) .LT. NUM(JX2)) GO TO 6902
      IF(NUM(JX1) .GT. NUM(JX2)) GO TO 6903

1706  NUMBER OF TARGETS ARE EQUAL

1708  CALL UNIF(RNNR)
      IF(RNNR .LT. .5) IR=JX1
      IF(RNNR .GE. .5) IR=JX2
      IF(I,1)=IR*.1
      NUM(JX1)=NUM(JX1)-1
      NUM(JX2)=NUM(JX2)-1
      GO TO 1706
      TGT(I,1)=JX2*.1.

6902

```



```

NUM(JX1)= NUM(JX1)-1
NUM(JX2)= NUM(JX2)-1
GO TO 1706
TGT(I,1)= JX1*1.
6903   NUM(JX1)= NUM(JX1)-1
      NUM(JX2)= NUM(JX2)-1
      GO TO 1706

C     ALL UNITS CAN HIT
C
C1709   ICOUNT=0
        DO 2000 L=1,3
        IF (NUM(L).GT. 0) ICOOUNT=ICOOUNT+1
        CONTINUE
        IF (ICOOUNT.EQ.0) GO TO 1275
        GO TO (1707,1708,1995),ICOOUNT

C     FIND MIN NUM
C
C1995   MIN=100
        DO 1996 L=1,3
        IF (NUM(L).LT. MIN) GO TO 1997
        CONTINUE
        GO TO 1998
        MIN= NUM(L)
N=L
        GO TO 1996
        TGT(I,1)= 1.*N
        DO 1999 L=1,3
        NUM(L)= NUM(L)-1
        CONTINUE

C     REZERO TARGET FLAGS
C
C1998   DO 2700 I=1,250
        DO 2700 J=14,18
        TGT(I,J)= 0.0
1999
1706
C
C     STACK THE EVENT LIST FOR ALL SCHEDULED TARGETS
C
C2000   DO 2500 I=1,250
        IF (TGT(I,5).EQ.0 .OR. TGT(I,39).EQ. 0) GO TO 2500
        CALL EARRAY(IOPEN)
        EVLIST(IOPEN,1)=TGT(I,8)-60
        EVLIST(IOPEN,2)=TGT(I,1)
        EVLIST(IOPEN,3)=TGT(I,1)
        EVLIST(IOPEN,4)=TGT(I,3)
        EVLIST(IOPEN,6)=TGT(I,3)

```



```

MC MC 02340
MC MC 02350
MC MC 02360
MC MC 02370
MC MC 02380
MC MC 02390
MC MC 02400
MC MC 02410
MC MC 02420
MC MC 02430
MC MC 02440
MC MC 02450
MC MC 02460
MC MC 02470
MC MC 02480
MC MC 02490
MC MC 02500
MC MC 02510
MC MC 02520
MC MC 02530
MC MC 02540
MC MC 02550
MC MC 02560
MC MC 02570
MC MC 02580
MC MC 02590
MC MC 02600
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MC MC 02670
MC MC 02680
MC MC 02690
MC MC 02700
MC MC 02710
MC MC 02720
MC MC 02730
MC MC 02740
MC MC 02750
MC MC 02760
MC MC 02770
MC MC 02780

EVLIST(IOPEN,7) = TGT(I,4)
EVLIST(IOPEN,8) = TGT(I,2)
EVLIST(IOPEN,9) = TGT(I,11)
EVLIST(IOPEN,16) = 1.0
EVLIST(IOPEN,17) = 4.0
EVLIST(IOPEN,21) = TGT(I,3)
EVLIST(IOPEN,32) = TGT(I,4)
EVLIST(IOPEN,33) = TGT(I,3)
EVLIST(IOPEN,36) = TGT(I,3)
EVLIST(IOPEN,37) = TGT(I,4)
EVLIST(I,39) = 0.0
TGT(I,20) = IOPEN*1.
CONTINUE

2500      C      C      DETERMINE TIMES FOR PREP TARGETS AND STACK EVENT LIST
          DO 2800 I=1,3
          TIME = QTIME
          DO 2701 J=1,250
          IF (TGT(J,11) .EQ. 0) GO TO 2701
          IF (TIME = TIME - 180.
          TGT(J,8) = TIME
          TGT(J,39) = 0.0
          CALL LIST(I0,1) = TIME - 60
          CALL LIST(I0,2) = 1.0
          CALL LIST(I0,17) = TGT(J,1)
          CALL LIST(I0,3) = TGT(J,1)
          CALL LIST(I0,4) = TGT(J,3)
          CALL LIST(I0,6) = TGT(J,4)
          CALL LIST(I0,7) = TGT(J,2)
          CALL LIST(I0,8) = TGT(J,11)
          CALL LIST(I0,9) = TGT(J,11)
          CALL LIST(I0,16) = 1.0
          CALL LIST(I0,21) = 2.0
          CALL LIST(I0,32) = TGT(J,3)
          CALL LIST(I0,33) = TGT(J,4)
          CALL LIST(I0,36) = TGT(J,3)
          CALL LIST(I0,37) = TGT(J,4)
          CALL LIST(I0,20) = 10*1.
          CONTINUE
          END
          2701
          2800

```


SUBROUTINE MOARTY

```

C COMMON NU,PRDATA(3:7,20:10),GDATA(7,20),TGT(250,40),ITGT,
C 2EVLIST(250,50),ARDATA(4:7,16),IRROW,TIDES(10,300,4),FD105(4,50,3),
C 3CEVENT(50),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN,
C COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
C 2XTLETH,STAT(20,4)

C DIMENSION USAT(3,3)
C NCOUNT=0
C RC=2.*RMAX/3.

C IF UNIT IS GREATER THAN RMAX BACK OF FRONT LINE MOVE IT
C DO 2100 I=1,3
C IF(GDATA(7,13)-ARDATA(I,7,8)) .GE. RMAX CALL MAUNIT(I)
C CONTINUE
C DETERMINE IF ANY UNITS ARE ALREADY MOVING (RESCHEDULE DECISION)
C DO 100 I=1,3
C IF(ARDATA(I,7,2) .EQ. 3.0) GO TO 101
C CONTINUE
C DETERMINE IF ANY UNIT IS GREATER THAN 2/3 MAX RANGE BACK OF FORWARD
C ELEMENTS
C DO 200 I=1,3
C IF(I .EQ. 1) IS=5
C IF(I .EQ. 2) IS=7
C IF(I .EQ. 3) IS=6
C UN=I
C USAT(I,1)=UN
C USAT(I,2)=ARDATA(I,3)-ARDATA(I,7,8)
C CONTINUE
C IF(USAT(1,3) .LT. RC .AND. USAT(2,3) .LT. RC .AND. USAT(3,3))
C 2.LT:RC) GOTO 102
C RMIN=AMAX1(USAT(1,3),USAT(2,3),USAT(3,3))
C DO 300 N=1,3
C IF(USAT(N,3) .EQ. RMIN) NUN= N
C CONTINUE
C IF(USAT(NUN,2) = 0.0)
C USAT(NUN,3) = 0.0
C GO TO 401
C EVLIST(IRROW,1) = CTIME+600
C GO TO 1700

200
401
300
101

```



```

102    EVLIST(IROW,1) = CTIME+ 900
      GO TO 1700
103    EVLIST(IROW,1) = CTIME+ 300
      CALL MAUNIT(NUN)
      GO TO 102
      RETURN
     END

```

```

C      SUBROUTINE MAUNIT(NUN)

C      DIMENSION USAT(3,3)
C      COMMON NU,PRDATA(3,7),TGT(2,20),GDATA(7,20),TDES(10,300,4),
C      COMMON IROW,TDESS(10,300,4),FDI05(4,50,3),
C      ZEVLIST(250,50),ARDATA(4,7,16),IROW,TDESS(10,300,4),
C      ZCEVENT(50),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN,
C      COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
C      2XTLETH,STAT(20,4)

C      MOVE UNIT NUN
C      IF (NUN.EQ. 1) ID= 5
C      IF (NUN.EQ. 2) ID= 7
C      IF (NUN.EQ. 3) ID= 6

C      FIND NEW POSITION
C      OE= ARDATA(NUN,7,7)
C      ON= ARDATA(NUN,7,8)
C      SMN= GDATA(ID,13)-PRDATA(2,NUN,5,1)
C      CALL TNGEN(SMN,PRDATA(2,NUN,5,2),(GDATA(ID,13)-RMAX),
C      2GDATA(ID,13),ARDATA(NUN,7,8))
C      CALL TNGEN(GDATA(ID,17),PRDATA(2,NUN,4,2),GDATA(ID,3),
C      2GDATA(ID,5),ARDATA(NUN,7,7))

C      FIND AZIMUTH OF FIRE
C      IF (NUN .EQ. 2) GO TO 500
C      IF (NUN .EQ. 3) GO TO 501
C      U1= 1.0
C      U2= 2.0
C      GO TO 502
C      U1= 3.
C      U2= 4.

C      501
C      CMN= 0.0
C      DO 701 I=1,250
C      IF (TGT(I,2) .EQ. U1.DR.TGT(I,8)) .EQ. (CTIME+900) .EQ. U2
C      2.AND.TGT(I,8) .GT. (CTIME+900) .EQ. U2 .AND. TGT(I,5) .EQ. 1
C      MD 00010
C      MD 00020
C      MD 00030
C      MD 00040
C      MD 00050
C      MD 00060
C      MD 00070
C      MD 00080
C      MD 00090
C      MD 00100
C      MD 00110
C      MD 00120
C      MD 00130
C      MD 00140
C      MD 00150
C      MD 00160
C      MD 00170
C      MD 00180
C      MD 00190
C      MD 00200
C      MD 00210
C      MD 00220
C      MD 00230
C      MD 00240
C      MD 00250
C      MD 00260
C      MD 00270
C      MD 00280
C      MD 00290
C      MD 00300
C      MD 00310
C      MD 00320
C      MD 00330
C      MD 00340
C      MD 00350
C      MD 00360
C      MD 00370
C      MD 00380
C      MD 00390

```



```

MD 00400
MD 00410
MD 00420
MD 00430
MD 00440
MD 00450
MD 00460
MD 00470
MD 00480
MD 00490
MD 00500
MD 00510
MD 00520
MD 00530
MD 00540
MD 00550
MD 00560
MD 00570
MD 00580
MD 00590
MD 00600
MD 00610
MD 00620
MD 00630
MD 00640
MD 00650
MD 00660
MD 00670
MD 00680
MD 00690
MD 00700
MD 00710
MD 00720
MD 00730
MD 00740
MD 00750
MD 00760
MD 00770
MD 00780
MD 00790
MD 00800
MD 00810
MD 00820
MD 00830

CONTINUE CME=EQ..0.0 .AND. CMN .EQ. 0.0) GO TO 800
IF CME TO 703
CME= CME+ TGT(I,3)
CMN= CMN+ TGT(I,4)
NCOUNT= NCOUNT+1
GO TO 701
SLD= CME/NCOUNT-ARDATA(NUN,7,7)
SDD= CMN/NCOUNT-ARDATA(NUN,7,8)
ARG= SLD/SDD
ANGLE= ATAN(ARG)
IF (ANGLE .LE. 0) ARDATA(NUN,7,6)= 6.2832- ABS(ANGLE)
IF (ANGLE .GT. 0) ARDATA(NUN,7,6)= ANGLE
GO TO 700
ARDATA(NUN,7,6)= 0.0
GO TO 700
CMN= 0.0
CME= 0.0
DO 1100 I=1,250
    IF (TGT(I,5) .EQ. 1 .AND. TGT(I,8) .GT. (CTIME+900)) GO TO 1200
CONTINUE
IF (CME .EQ. 0.0 .AND. CMN .EQ. 0.0) GO TO 800
GO TO 703
CMN= CMN+ TGT(I,4)
CME= CME+ TGT(I,3)
NCOUNT= NCOUNT+1
GO TO 1100
ARDATA(NUN,7,2)= 3.*RESULT)
CALL UGEN((ARDATA(1,0,2,0,RESULT)-OE)*2+(ARDATA(NUN,7,4)-ON)**2)*
DIS= SQRT((ARDATA(NUN,7,3)-OE)*2+(ARDATA(NUN,7,4)-ON)**2)*
2RESULT
CALL TNGEN(PRDATA(2,NUN,7,1),PRDATA(2,NUN,7,2),PRDATA(2,NUN,7,3),
2PRDATA(2,NUN,7,4),RATE)
CALL TNGEN(PRDATA(2,NUN,6,1),PRDATA(2,NUN,6,2),PRDATA(2,NUN,6,3),
2PRDATA(2,NUN,6,4),TMO)
CALL TNGEN(PRDATA(2,NUN,8,1),PRDATA(2,NUN,8,2),PRDATA(2,NUN,8,3),
2PRDATA(2,NUN,8,4),TEMPL)
TMCV= DIS*3600/(1000.*RATE)
CALL EARRAY(IOPEN)
EVLIST(IOPEN,1)= CTIME+ TMov+ TMod+ TEMPL
EVLIST(IOPEN,2)= 9.0
EVLIST(IOPEN,3)= NUN*1.0
RETURN
END
1700

```



```

SUBROUTINE WPLOC (NUNIT)
C
COMMON NU,PRDATA(3:7,20:10),GDATA(7,20),TGT(250,40),ITGT,
2EVLIST(250,50),ARDATA(4:7,16),IROW,TDESC(10,300,4),FDI05(4,50,3),
3CEVENT(50),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN,
COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
2XTLETH,STAT(20:4),DIMENSION DEP(6), SLAT(6), THETA(6), DIS(6)
C
C FIND THE ACTUAL BATTERY CENTER
C
CALL TNGEN(ARDATA(NUNIT,7,7)-PRDATA(2,NUNIT,9,2),
2(CARDATA(NUNIT,7,7)-PRDATA(2,NUNIT,9,4)),(ARDATA(NUNIT,7,7)+
3PRDATA(2,NUNIT,9,4)),ARDATA(NUNIT,7,3))
CALL TNGEN(ARDATA(NUNIT,7,8)-PRDATA(2,NUNIT,9,2),
2AMAX1((ARDATA(NUNIT,7,8)-RMAX)*(ARDATA(NUNIT,7,8)-RMAX)),
39,4)),AMIN1(GDATA(7,13),(ARDATA(NUNIT,7,8)+PRDATA(2,NUNIT,9,4))),4
ARDATA(NUNIT,7,4))
C
C COMPUTE THE ERROR
C
DO 3701 I=9,10
ARDATA(NUNIT,7,I) = ARDATA(NUNIT,7,(I-2))-ARDATA(NUNIT,7,(I-6))
CONTINUE
C
C POSITION THE WEAPONS
C
DO 100 I=1,6
CALL UGEN(PRDATA(2,NUNIT,(I+9),1),PRDATA(2,NUNIT,(I+9),2),
2DEP(I))UGEN(PRDATA(2,NUNIT,(I+9),3),PRDATA(2,NUNIT,(I+9),4),
2 SLAT(I))
DO 700 I=1,NGUNS
ANGLE=ARDATA(NUNIT,I,3)=-DEP(I)*SIN(ANGLE)+SLAT(I)*COS(ANGLE)+ARDATA
2(NUNIT,I,3)
ARDATA(NUNIT,I,4)=DEP(I)*COS(ANGLE)+SLAT(I)*SIN(ANGLE)+ARDATA
2(NUNIT,I,4)
CONTINUE
700
C
C ALTER UNIT STATUS LIGHTS
C
2000 ARDATA(NUNIT,7,2)=1.0
IF (IROW.EQ.0) GO TO 6000
DO 2700 I=1,50
EVLIST(IROW,I)=0.0
2700
6000 RETURN

```


END

C SUBROUTINE TOGEN
C COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT(4,50,3),
C CYLIST(250,50),ARDATA(4,7,16),IRON,TDES(10,300,4),FDI05(4,50,3),
C 3CEVLIST(50),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN,
C COMMNCN SUP(10),RMAX,NGUNS,NRINC,XLETH,
C 2XTLETH,STAT(20,4)

C DETERMINE THE NUMBER OF UNITS NOT ENGAGED AND SELECT A UNIT

C JCOUNT=0
DO 1600 I=1,4
IF(GDATA(I,16) .EQ. 1) GO TO 1600
IF((CTIME-GDATA(I,15)) .GT. 2700 .AND. GDATA(I,2) .EQ. 4) GO TO
21600

1600 IF(GDATA(I,2) .EQ. 1) GO TO 1600
IF(GDATA(I,2) .GT. 4) GO TO 1600
GO TO 120
CONTINUE
GO TO 125
JCOUNT=JCOUNT+1
GO TO 1600

120 NUM=JCOUNT+1
IF (NUM .GT. 1) ITGT=ITGT+1
GO TO (5000,700,800,900,1000), NUM

C ONE UNIT NOT ENGAGED
DO 160 I=1,4
IF(GDATA(I,16) .EQ. 0) GO TO 500
CONTINUE
NUNIT=I
GO TO 4000

C TWO UNITS NOT ENGAGED
700 CALL UNIF(RNNR)
IF(RNNR .LE. .5) GO TO 801
160 NUM=2
GO TO 802

500
C
800
C
801
IF(RNNR .LE. .5) GO TO 803
ICOUNT=0
DO 803 I=1,4
IF(GDATA(I,16) .NE. 0) GO TO 803
ICOUNT=ICOUNT+1

MD 01320
MD 01330
MD 01340
MD 01350
MD 01360
MD 01370
MD 01380
MD 01390
MD 01400
MD 01410
MD 01420
MD 01430
MD 01440
MD 01450
MD 01460
MD 01470
MD 01480
MD 01490
MD 01500
MD 01510
MD 01520
MD 01530
MD 01540
MD 01550
MD 01560
MD 01570
MD 01580
MD 01590
MD 01600
MD 01610
MD 01620
MD 01630
MD 01640
MD 01650
MD 01660
MD 01670
MD 01680
MD 01690
MD 01700
MD 01710
MD 01720
MD 01730
MD 01740
MD 01750
MD 01760
MD 01770


```

803      IF(ICONTRUE .EQ. NUM) GO TO 804
804      NUNIT=1
          GO TO 4000
C      THREE UNITS NOT ENGAGED
900      CALL UNIF(RNNR)
          IF(RNNR .LE. .333) GO TO 901
          IF(RNNR .LE. .667) GO TO 902
          NUM=1
          GO TO 903
          NUM=2
          GO TO 903
          NUM=3
          GO TO 903
          ICOOUNT=0
DO 1200 I=1,4
          IF(GDATA(I,16) .EQ. 1) GO TO 1200
          IF((CTIME-GDATA(I,15)) .GT. 2700 .AND. GDATA(I,2) .EQ. 4) GO TO
21200
          IF(GDATA(I,2) .EQ. 1) GO TO 1200
          IF(GDATA(I,2) .GT. 4) GO TO 1200
          ICOOUNT=ICOOUNT+1
          IF(ICONTRUE .EQ. NUM) GO TO 1201
          CONTRUE
          NUNIT=1
          GO TO 4000
C      ALL UNITS ARE FREE
1000      CALL UNIF(RNNR)
          IF(RNNR .LE. .25) GO TO 1001
          IF(RNNR .LE. .5) GO TO 1002
          IF(RNNR .LE. .75) GO TO 1003
          NUNIT=4
          GO TO 4000
          NUNIT=1
          GO TO 4000
          NUNIT=2
          GO TO 4000
          NUNIT=3
          GO TO 4000
C      DETERMINE THE LOCATION OF THE TARGET
4000      CALL HARRAY(I)
          TGT(I,1)=1.*ITGT

```


DETERMINE THE ACTUAL TARGET LOCATION

CALL UGEN(GDATA(NUNIT,3),GDATA(NUNIT,5),TGT(I,3))
CALL UGEN(GDATA(NUNIT,13),(GDATA(NUNIT,I3)+500),TGT(I,4))

COMPUTE THE ANGLE FROM FPC TO TARGET

ARG= (TGT(I,3)-GDATA(NUNIT,12))/(TGT(I,4)-GDATA(NUNIT,13))
ANGLE= ATAN(ARG)

COMPUTE RANGE FROM FPC TO TARGET

TRAN= DIST(TGT(I,3),TGT(I,4),GDATA(NUNIT,12),GDATA(NUNIT,13))

DETERMINE LOCATION IN FO COORDINATE SYSTEM

COMPUTE ERROR VARIANCES

VARE= PRDATA(2,5,2,1)+PRDATA(2,5,2,2)*TRAN
VARN= PRDATA(2,5,3,1)+PRDATA(2,5,3,2)*TRAN
VARE= -PRDATA(2,5,2,4); PRDATA(2,5,2,4), TGE
VARN= -PRDATA(2,5,3,4); PRDATA(2,5,3,4), TGN

TRANSFORM COORDINATES TO BASE COORDINATE SYSTEM

CN= TGT(I,4)+ TGN*COS(ANGLE)+TGE*SIN(ANGLE)
CE= TGT(I,3)+ TGE*COS(ANGLE)-TGN*SIN(ANGLE)

ENTER DATA IN TARGET ARRAY

TGT(I,9)= 1.0
TGT(I,10)= CTIME
TGT(I,21)= 1*NUNIT
TGT(I,21)= TGT(I,3)-CE
TGT(I,22)= TGT(I,4)-CN

SET UP EVENT IN EVENT CHAIN

DETERMINE TIME FOR MISSION PREPARATION BY FO

400 CALL TNGEN(PRDATA(2,4,2,1),PRDATA(2,4,2,2),PRDATA(2,4,2,3),
2PRDATA(2,4,2,4),PTIME)

DETERMINE THE TIME REQUIRED FOR TRANSMISSION TO FDC

CALL TNGEN(PRDATA(2,4,3,1),PRDATA(2,4,3,2),PRDATA(2,4,3,3),
2PRDATA(2,4,3,4),TTIME)

PUT EVENT IN EVENT CHAIN

```

C CALL EARRAY(1$)
C CALL LIST(1$,$1)=CTIME+TTIME+PTIME
C EVA LIST(1$,$2)=1.0
C EVA LIST(1$,$3)=TGT(1,1)
C EVA LIST(1$,$4)=1.*1
C EVA LIST(1$,$20)=1$*1
C CALL DARRAY(1A)=1.*IA
C EVA LIST(1$,$5)=CE
C EVA LIST(1$,$6)=CN
C EVA LIST(1$,$7)=CN
C EVA LIST(1$,$8)=CN
C EVA LIST(1$,$16)=1.0
C EVA LIST(1$,$17)=1.0
C EVA LIST(1$,$19)=CTIME
C EVA LIST(1$,$21)=1.0
C EVA LIST(1$,$36)=TGT(1,3)
C EVA LIST(1$,$37)=TGT(1,4)
C EVA LIST(1$,$41)=CE
C EVA LIST(1$,$42)=CN
C EVA LIST(1$,$43)=ANGLE
C CALL DESTGT(1A,1,1$)

C ENGAGE THE UNIT
C GDATA(NUNIT,16)=1.0
C GDATA(NUNIT,18)=CTIME
C SET UP NEXT TARGET EVENT
C 5000
C CALL EARRAY(NEXT)
C CALL EXPON(TINC)
C EVA LIST(NEXT,1)=CTIME+TINC
C EVA LIST(NEXT,2)=12.0
C TOPT=CTIME+TINC
C SET UP DECISION EVENT
C EVLIST(5,1)=TOPT-1
C DO 6850 I=1,50
C EVLIST(IROW,I)=0.0
C RETURN
C END

MD 02740
MD 02750
MD 02760
MD 02770
MD 02780
MD 02790
MD 02800
MD 02810
MD 02820
MD 02830
MD 02840
MD 02850
MD 02860
MD 02870
MD 02880
MD 02890
MD 02900
MD 02910
MD 02920
MD 02930
MD 02940
MD 02950
MD 02960
MD 02970
MD 02980
MD 02990
MD 03000
MD 03010
MD 03020
MD 03030
MD 03040
MD 03050
MD 03060
MD 03070
MD 03080
MD 03090
MD 03100
MD 03110
MD 03120
MD 03130
MD 03140
MD 03150
MD 03160
MD 03170
MD 03180

```



```

SUBROUTINE DESTGT(IA,ISOK,I)
C COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
2 EVLST(250,50),ARDATA(4,7,16),IRROW,TDESS(10,300,4),FDI05(4,50,3),
3 CEVENT(50),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN,
COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLET,H,
2 XITLETH,STAT(20,4)
C CALL UNIF(RNNR)
IF (RNNR .LE. PRDATA(3,1,11,1)) GO TO 100
C TARGET IS SIZE CAT I
C TGT(I,ISOK,23)=1.0
CALL UGEN(PRDATA(3,1,10,1),PRDATA(3,1,10,2),SNO)
NPERSS=SNO
CALL TNGEN(PRDATA(3,1,1,1),PRDATA(3,1,1,2),PRDATA(3,1,1,3),
2 PRDATA(3,1,1,4),SLAT,1)
CALL TNGEN(PRDATA(3,1,1,2,1),PRDATA(3,1,2,2),PRDATA(3,1,2,3),
2 PRDATA(3,1,1,2,4),ZONE1,1)
CALL TNGEN(PRDATA(3,1,1,3,1),PRDATA(3,1,3,2),PRDATA(3,1,3,3),
2 PRDATA(3,1,1,3,4),ZONE2,1)
CALL TNGEN(PRDATA(3,1,1,4,1),PRDATA(3,1,4,2),PRDATA(3,1,4,3),
2 PRDATA(3,1,1,4,4),ZONE3,1)
5000 NZN1=NPERSS*.5
NZN2=NPERSS*.4
NZN3=NPERSS*.1
SLATL=TGT(I,ISOK,3)-SLAT/2
SSLATR=TGT(I,ISOK,3)+SLAT/2
Z1F=TGT(I,ISOK,4)
Z1R=Z1R+ZONE1
Z2F=Z1R+ZONE2
Z2R=Z1R+ZONE2
Z3F=Z2R+ZONE3
Z3R=Z2R+ZONE3
NTOT=NZN1+NZN2+NZN3
TGT(I,ISOK,26)=1.*NTOT
TGT(I,ISOK,24)=SLAT
TGT(I,ISOK,25)=ZONE1+ZONE2+ZONE3
TGT(I,ISOK,27)=TGT(I,ISOK,25)/(TGT(I,ISOK,26)*NTOT)
EV1IST(I,18)=1.*NTOT
DO 1100 N=1,NTOT
CAL UGEN(SLATL,SLATR,TDESS(IA,N,1))
CONTINUE
1100 DO ZONE 1
C C DO 1101 N= 1,NZNI

```



```

C CALL UGEN(Z1F,Z1R,TDES(IA,N,2))
C CONTINUE
C DO ZONE 2
C DO 1102 N=1,NZN2
C     CALL UGEN(Z2F,Z2R,TDES(IA,(NZN1+N),2))
C     CONTINUE
C     DO ZONE 3
C         DO 1103 N=1,NZN3
C             CALL UGEN(Z3F,Z3R,TDES(IA,(NZN1+NZN2+N),2))
C             CONTINUE
C             GO TO 6000
C
C             TARGET IS SIZE CAT II
C
C 100      CALL UGEN(PRDATA(3,1,9,1),PRDATA(3,1,9,2),SNO)
C             CALL TNGEN(PRDATA(3,1,5,1),PRDATA(3,1,5,2),PRDATA(3,1,5,3),
C               2PRDATA(3,1,5,4),SLAT)
C             CALL TNGEN(PRDATA(3,1,6,1),PRDATA(3,1,6,2),PRDATA(3,1,6,3),
C               2PRDATA(3,1,6,4),ZONE1)
C             CALL TNGEN(PRDATA(3,1,7,1),PRDATA(3,1,7,2),PRDATA(3,1,7,3),
C               2PRDATA(3,1,7,4),ZONE2)
C             CALL TNGEN(PRDATA(3,1,8,1),PRDATA(3,1,8,2),PRDATA(3,1,8,3),
C               2PRDATA(3,1,8,4),ZONE3)
C             TGT(I$OK,23)=2.0
C             NPERSS=SNO
C             GO TO 5000
C             RETURN
C
C 6000
C
C SUBROUTINE TOANAL
C
C COMMON NU,PRDATA(3,7,20,10),GDATA(7,200),TGT(250,40),ITGT,
C 2EVLIST(250,50),ARDATA(4,7,16),IROW,TDESS(10,300,4),FDI05(4,50,3),
C 3CEVENT(50),J100,J200,CTIME,TINC,TOPTSHOUR,EXMN
C COMMON SUP(10),RMAX,NGUNS,Q(4),QUEST(4,20,50),NCHGS,NRINC,XLETH,
C 2XTLETH,STAT(20,4)
C
C DIMENSION PROF(3)
C     NEV=1
C     IQ=0
C     KV=0
C
C GET BASIC DATA

```



```

C   ITT=CEVENT(21)
C   IUNIT=CEVENT(8)
C   ISUN=CEVENT(9)
C   INT=CEVENT(4)
C   IS=IROW
DO 1000 I=1,3
PROF(I)=0.0
DO 1150 J=1,3
IF(ARDATA(J,7,2).EQ.1.AND. RANGE(CEVENT(6),CEVENT(7),J) .LT.
2RMAX) PROF(J)=1.0
CONTINUE
WRITE(6,10402) PROF

C   CHECK TO SEE IF TARGET IS TARGET OF OPPORTUNITY
C   IF(ITT .NE. 1) GO TO 6100
C   TARGET IS TARGET OF OPPORTUNITY
C   CHECK TO SEE IF ADJUSTMENT WILL BE CONDUCTED
C   CALL UNIF(RNNR)
C   IF(RNNR .GE. .3) GO TO 1290
C   WILL FIRE FOR EFFECT IMMEDIATELY
C   COMMIT ALL UNITS
C   ICHK=0
DO 3150 I=1,3
IF(PROF(I).EQ.0) GO TO 3150
ICHK=ICHK+1
ARDATA(K,7,2)=2.0
ARDATA(K,7,14)=1.0
EVLIST(IROW,(37+K))=1.0
CONTINUE
IF(ICHK .EQ. 0) GO TO 6000
C   UNITS ARE AVAILABLE AND HAVE BEEN COMMITTED
C   CALL STRAT(PROF,1,5)
EVLIST(IROW,16)=1.0
C   DETERMINE THE TARGET ANALYSIS TIME
C   CALL TNGEN(PRDATA(2,4,4,1),PRDATA(2,4,4,2),PRDATA(2,4,4,3),
2PRDATA(2,4,4,4),AC)
ME 00150
ME 00160
ME 00170
ME 00180
ME 00190
ME 00200
ME 00210
ME 00220
ME 00230
ME 00240
ME 00250
ME 00260
ME 00270
ME 00280
ME 00290
ME 00300
ME 00310
ME 00320
ME 00330
ME 00340
ME 00350
ME 00360
ME 00370
ME 00380
ME 00390
ME 00400
ME 00410
ME 00420
ME 00430
ME 00440
ME 00450
ME 00460
ME 00470
ME 00480
ME 00490
ME 00500
ME 00510
ME 00520
ME 00530
ME 00540
ME 00550
ME 00560
ME 00570
ME 00580
ME 00590
ME 00600
ME 00610
ME 00620

```


C DETERMINE THE TIME FOR THE FDC TO SELECT MASS POINT
 C CALL TNGEN(PRDATA(2,4,8,1),PRDATA(2,4,8,2),PRDATA(2,4,8,3),
 2PRDATA(2,4,8,4)AMP)
 C CALLA TNGEN(PRDATA(2,4,9,1),PRDATA(2,4,9,2),PRDATA(2,4,9,3),
 2PRDATA(2,4,9,4)APR)
 C EVLIST(IROW,1)=CTIME+AC+AMP+APR
 C EVLIST(IROW,2)=2.
 C RETURN
 C CONTINUE
 TGT(INT,30)= 1.0
 C SEE IF CENTER BATTERY IS AVAILABLE
 C IF(PROF(2) .NE. 1) GO TO 1700
 C BATTERY IS AVAILABLE
 C IBAT=2
 GO TO 2000
 C CENTER BATTERY IS NOT AVAILABLE
 C CHECK THE BATTERY ON UNIT SIDE OF THE BATTLE ZONE
 C
 1700 CONTINUE
 IF(UNIT .GT. 2) ISIDE=3
 IF(UNIT .LT. 2) IOPP=1
 IF(UNIT .LE. 2) ISIDE=1
 IF(UNIT .GE. 2) IOPP=3
 IF(PROF(ISIDE) .NE. 1) GO TO 1710
 IBAT=ISIDE
 GO TO 2000
 C CHECK UNIT ON OPPOSITE SIDE IF NECESSARY
 C CONTINUE
 IF(PROF(IOPP) .NE. 1) GO TO 6000
 IBAT=IOPP
 C UNIT "IBAT" IS AVAILABLE AND IN RANGE
 COMMIT THE ARTILLERY BATTERY FOR THE ADJUSTMENT
 C
 2000 EVLIST(IROW,9)=1.*IBAT
 EVLIST(IROW,34)=1.*IBAT
 TGT(INT,28)=1.*IBAT
 TGT(INT,29)= RANGE(CEVENT(6),CEVENT(7),IBAT)


```

C C COMMIT ALL UNCOMMITTED UNITS IN RANGE
C C
C C DO 2010 K=1,3
C C IF( PROF(K) .EQ. 0) GO TO 2010
C C ARDATA(K,7,2)=2.0
C C ARDATA(K,7,14)=1.0
C C EVLIST(IROW,(37+K))= 1.0
C C CONTINUE
C C
C C DETERMINE TARGET ANALYSIS TIME.
C C CALL TNGEN(PRDATA(2,4,4,1),PRDATA(2,4,4,2),PRDATA(2,4,4,3),
C C 2PRDATA(2,4,4,4),ANTIME)
C C DETERMINE TIME FOR ADJUSTING UNIT TO PREPARE AND FIRE THE INITIAL
C C VOLLEY IN ADJUSTMENT
C C CALL TNGEN(PRDATA(2,4,5,1),PRDATA(2,4,5,2),PRDATA(2,4,5,3),
C C 2PRDATA(2,4,5,4),TO)
C C SET UP THE ADJUSTMENT SEQUENCE
C C EVLIST(IROW,1)=CTIME+ANTIME+TO
C C EVLIST(IROW,(IBAT+9))=2.0
C C EVLIST(IROW,2)=2.
C C RETURN
C C
C C NO UNITS ARE AVAILABLE, SEE IF SUPPORTING UNIT IS AVAILABLE
C C
C C 6000 CONTINUE
C C IF(SUP(1) .NE. 0) GO TO 1709
C C CALL SGAGE
C C RETURN
C C
C C SUPPORTING UNIT NOT AVAILABLE
C C
C C 1709 IQ=1
C C CALL QUE(IQ)
C C RETURN
C C
C C SEE IF TARGET IS PREP TARGET
C C
C C 6100 CONTINUE
C C IF(TIT .NE. 2) GO TO 8000
C C TARGET IS PREP TARGET
C C

```



```

C SEE IF TARGET IS IN AREA
C CALL UNIF(RNNR)
C IF(RNNR .GT. .3) GO TO 4150
C TARGET EXISTS
C CALL DARRAY(I)
C EVLIST(IROW,5)=1.*I
C CALL DESTGT(I,INT,IS)
C GO TO 3900

C TARGET DOES NOT EXIST
C 4150 EVLIST(IROW,5)= 100.
C CONTINUE

C SEE IF SCHEDULED UNIT IS AVAILABLE
C KSTAT= ARDATA(ISUN,7,2)
C GO TO (4100,4200,4200),KSTAT

C UNIT IS AVAILABLE
C 4100 ARDATA(ISUN,7,2)= 2.0
C EVLIST(IROW,34)= 1.*ISUN
C EVLIST(IROW,37+ISUN)= 1.0
C TGT(INT,1)= 1.*ISUN
C TGT(INT,37)= CTIME
C TGT(INT,31)= 1.0
C TGT(INT,32)= 1.0
C IST=2
C CALL STRAT( PROF,ISUN,IST)
C RETURN

C UNIT IS NOT AVAILABLE, SEE IF ANOTHER IS AVAILABLE
C 4200 ISUN=0
C DO 4250 K=1,3
C IF( PROF(K) .NE. 1) GO TO 4250
C ISUN=K
C CONTINUE
C IF(ISUN .NE. 0) GO TO 4100
C IF(SUP(1) .NE. 0) GO TO 4260
C CALL SGAGE
C RETURN

```



```

4260 CALL QUE(IQ)
      RETURN

C   TARGET IS SCHEDULED
C   SEE IF SCHEDULED UNIT IS AVAILABLE

8000 CONTINUE
IF(PROF(IISUN) .NE. 1) GO TO 8011

C   UNIT IS AVAILABLE

IBAT=IISUN
GO TO 8050

C   UNIT IS NOT AVAILABLE CHOOSE ONE OF OTHER UNITS

8011 CONTINUE
DO 8060 J=1,3
IF(PROF(J) .EQ. 1) GO TO 8075
CONTINUE

C   NO UNIT AVAILABLE, CHECK SUPPORTING UNIT

IF(SUPP(1) .EQ. 1) GO TO 8401
SUPPRTED UNIT IS AVAILABLE
CALL SGAGE
RETURN
IBAT=J

C   SEE IF SAFE TO FIRE

8050 IF(CEVENT(7) .GT. GDATA(IUNIT,13)) GO TO 8097

C   TARGET IS UNSAFE
CALL WD400(INT)
RETURN
TARGET IS SAFE

C   SEE IF THERE IS A TARGET THERE

8075 CALL UNIF(RNNR)
TGT(INT,37)=CTIME
IF(RNNR .GT. .3) GO TO 8096

C   TARGET EXISTS

```



```

CALL DARRAY(I)
EVLIST(IROW,5)=1.*I
CALL DESTGT(I,INT,IS)
GO TO 8400

C TARGET DOES NOT EXIST
C
C 8096 EVLIST(IROW,5)=100.
C IF(IKV.EQ.0) GO TO 8300
C TARGET GOES TO THE QUE
C
C 8401 I Q=4
NEV=1
CALL QUE(IQ)
RETURN
ARDATA(IBAT,7,2)=2.
ARDATA(IBAT,7,14)=4.
EVLIST(IROW,(9+IBAT))=1.0*NGUNS
EVLIST(IROW,34)=1.*IBAT
EVLIST(IROW,(37+IBAT))=1.0
IST=4
TGT(INT,11)=1.*IBAT
CALL STRAT(PROF,IBAT,IST)
RETURN
END
9000

C SUBROUTINE ADJUST
C
COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
2EVLIST(250,50),ARDATA(4,7,16),IRDOW,TDES(10,300,4),FD10(4,50,3),
3CEVENT(50),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN,
COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLET,
2XTLETH,STAT(20,4)
DIMENSION PROF(3)

C IR=EVLIST(IROW,4)
DO 100 J=1,3
PROF(J)=0.0
IUN=EVLIST(IROW,34)
DO 1050 J=1,3
IF(RANGE(CEVENT(6),CEVENT(7),J).LE.RMAX .AND. EVLIST(IROW,
2(37+J)).EQ.1) PROF(J)=1.0
CONTINUE
1050
C SEE IF ADJUSTMENT WILL CONTINUE
C

```



```

MF 00210
MF 00220
MF 00230
MF 00240
MF 00250
MF 00260
MF 00270
MF 00280
MF 00290
MF 00300
MF 00310
MF 00320
MF 00330
MF 00340
MF 00350
MF 00360
MF 00370
MF 00380
MF 00390
MF 00400
MF 00410
MF 00420
MF 00430
MF 00440
MF 00450
MF 00460
MF 00470
MF 00480
MF 00490
MF 00500
MF 00510
MF 00520
MF 00530
MF 00540
MF 00550
MF 00560
MF 00570
MF 00580
MF 00590
MF 00600
MF 00610
MF 00620
MF 00630
MF 00640
MF 00650
MF 00660
MF 00670
MF 00680

C C ADJUSTMENT CONTINUES
C C
C C   IF(EVLIST(IROW,16) .EQ. 1) GO TO 1000
C C
C C   DETERMINE TIME FOR FO TO MAKE ADJUSTMENT CORRECTION AND TRANSMIT
C C   TO FDC
C C
C C   5100  CONTINUE
C C       CALL TNGEN(PRDATA(2,4,6,1),PRDATA(2,4,6,2),PRDATA(2,4,6,3),
C C           2PRDATA(2,4,6,4),AT)
C C       DETERMINE TIME FOR FDC TO COMPUTE NEW FIRING DATA AND
C C       TRANSMIT TO UNIT
C C
C C       CALL TNGEN(PRDATA(2,4,7,1),PRDATA(2,4,7,2),PRDATA(2,4,7,3),
C C           2PRDATA(2,4,7,4),AC)
C C
C C       DETERMINE TIME FOR UNIT TO PREPARE AND FIRE ROUNDS
C C
C C       CALL TNGEN(PRDATA(2,4,5,1),PRDATA(2,4,5,2),PRDATA(2,4,5,3),
C C           2PRDATA(2,4,5,4),AF)
C C       EVLIST(IROW,1)=EVLIST(IROW,1)+ATT+AC+AF
C C       EVLIST(IROW,2)=2.
C C       GO TO 6000
C C
C C       ADJUSTMENT IS FINISHED
C C
C C       CALL STRAT(PROF,1,1)
C C
C C       FIND ANOTHER UNIT TO CONTINUE THE ADJUSTMENT
C C
C C   1199  CONTINUE
C C   IF(CEVENT(6) .GE. GDATA(5,3) .AND. CEVENT(6) .LE. GDATA(5,5))
C C       1200  260  TO 1210
C C           ISIDE=3
C C           GO TO 1220
C C
C C           ISIDE=1
C C           PROF(ISIDE) = EQ. 1 .AND. ISIDE .NE. IUN) GO TO 1250
C C
C C           IF(ISIDE .EQ. 1) NSIDE=3
C C           IF(ISIDE .EQ. 3) NSIDE=1
C C           IF((PROF(NSIDE) .EQ. 1 .AND. NSIDE .NE. IUN))GO TO 1260
C C
C C           NO UNIT AVAILABLE
C C

```



```

IF(SUP(1) .EQ. 1) GO TO 1699
CALL SGAGE
RETURN
1699
CONTINUE
DO 1230 J=1,3
  IF(EVLIST(IROW,(37+J)) .EQ. 0) GO TO 1230
  EVLIST(IROW,(9+J)) = 0.0
  ARDATA(J,7,2) = 1.0
  ARDATA(J,7,14) = 0.0
  EVLIST(IROW,34) = 0.0
1230
  IK=1
  NEV=1
  CALL QUE(IK)
  GO TO 6000
  EVLIST(IROW,34)=NSIDE*1.
  EVLIST(IROW,(9+IUN))=0.0
  PROF(IUN)=0.0
  GO TO 5000
  EVLIST(IROW,34)=NSIDE*1.
  EVLIST(IROW,(9+IUN))=0.0
  PROF(IUN)=0.0
  EVLIST(IROW,i)=EVLIST(IROW,1)+60.
  GO TO 5100
  RETURN
END

1250
C
  EVLIST(IROW,(9+NSIDE))=2.0
  PROF(IUN)=0.0
  EVLIST(IROW,i)=EVLIST(IROW,1)+60.
  GO TO 5100
  RETURN
END

1260
C
  EVLIST(IROW,(9+NSIDE))=2.0
  PROF(IUN)=0.0
  EVLIST(IROW,i)=EVLIST(IROW,1)+60.
  GO TO 5100
  RETURN
END

5000
6000
RETURN

SUBROUTINE STRAT(PROF,IBAT,ITYPE)
C
  COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
  2EVLIST(250,50),ARDATA(4,7,16),TDES(10,300,4),FD105(4,50,3),
  3CEVENT(50),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN,
  COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
  2XTLETH,STAT(20,4)
  DIMENSION PROF(3)
C
  INT=EVLIST(IROW,4)
  NCOL=10
  GO TO (100,200,6000,400,500),ITYPE
  J=IBAT+2
  EVLIST(IROW,J)=0.0
  EVLIST(IROW,(9+IBAT))=CTIME+60
  EVLIST(IROW,2)=2.
  GO TO 6000

```



```

100 CALL EVENT(10,NCOL,NVOL)
TGT(INT,32)=1.*NVOL
DO 110 J=1,3
IF (PROF(J)*NE.1.) GO TO 110
EVLIST(IROW,(21+J))= NVOL*1.
EVLIST(IROW,(9+J))= 1.*NGUNS
ARDATA(J,7,2)=2.0
ARDATA(J,7,14)=1.
CONTINUE
CALL EVENT(11,NCOL,ISTRAT)
TGT(INT,31)=1.*ISTRAT
EVLIST(IROW,25)=ISTRAT*1.

C DETERMINE TIME FOR FO TO MAKE CORRECTIONS
C CALL TNGEN(PRDATA(2,4,6,1),PRDATA(2,4,6,2),PRDATA(2,4,6,3),
2PRDATA(2,4,6,4),AC)
C DETERMINE TIME FOR FDC TO COMPUTE FIRING DATA AND TRANSMIT TO UNIT
C CALL TNGEN(PRDATA(2,4,8,1),PRDATA(2,4,8,2),PRDATA(2,4,8,3),
2PRDATA(2,4,8,4),AT)
C DETERMINE THE TIME FOR UNIT TO PREPARE AND FIRE THE INITIAL VOLLE
C CALL TNGEN(PRDATA(2,4,9,1),PRDATA(2,4,9,2),PRDATA(2,4,9,3),
2PRDATA(2,4,9,4),AF)
EVLIST(IROW,1)=CTIME+AC+AT+AF
EVLIST(IROW,2)=2.
GO TO 600
J=IBAT+21
CALL EVENT(12,NCOL,NVOL)
TGT(INT,32)=1.*NVOL
EVLIST(IROW,J)=1.*NVOL
EVLIST(IROW,(IBAT+9))=1.*NGUNS
CALL EVENT(13,NCOL,ISTRAT)
TGT(INT,31)=1.*ISTRAT
EVLIST(IROW,25)=1.*ISTRAT
EVLIST(IROW,1)=CTIME+60
EVLIST(IROW,2)=2.
GO TO 600
CALL EVENT(10,NCOL,NVOL)
DO 220 J=1,3
IF (PROF(J)*NE.1.) GO TO 220
EVLIST(IROW,(21+J))= NVOL*2.0
EVLIST(IROW,(9+J))= 1.*NGUNS
ARDATA(J,7,2)=2.0
ARDATA(J,7,14)=1.0
MF 01150
MF 01160
MF 01170
MF 01180
MF 01190
MF 01200
MF 01210
MF 01220
MF 01230
MF 01240
MF 01250
MF 01260
MF 01270
MF 01280
MF 01290
MF 01300
MF 01310
MF 01320
MF 01330
MF 01340
MF 01350
MF 01360
MF 01370
MF 01380
MF 01390
MF 01400
MF 01410
MF 01420
MF 01430
MF 01440
MF 01450
MF 01460
MF 01470
MF 01480
MF 01490
MF 01500
MF 01510
MF 01520
MF 01530
MF 01540
MF 01550
MF 01560
MF 01570
MF 01580
MF 01590
MF 01600
MF 01610
MF 01620

```


220

```

CONTINUE
CALL LIST(IROW,25)=ISTRAT
TGT(INT,31)=1.*ISTRAT
TGT(INT,32)=1.*INVOL
EVLIST(IROW,32)=EVLIST(IROW,6)
EVLIST(IROW,33)=EVLIST(IROW,7)
RETURN
END
6000

```

```

MF 01630
MF 01640
MF 01650
MF 01660
MF 01670
MF 01680
MF 01690
MF 01700
MF 01710

```

SUBROUTINE ENGAGE

```

C COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
C 2EVLIST(250,50),ARDATA(4,7,16),IROW,TDESS(10,300,4),FD105(4,50,3),
C 3CEVENT(50),J100,J200,CTIME,TINC,TOPT,DESHOUR,EXMN
C COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
C 2XTLETH,STAT(20,4)
C DIMENSION PROF(3)

C GET BASIC DATA
C ISTRAT= CEVENT(25)
C SEE IF MISSION IS COMPLETED
C DO 100 J=22,24
C IF(EVLIST(IROW,J) .NE. 0) GO TO 110
C CONTINUE
C MISSION IS COMPLETE
C IF(EVLIST(IROW,21) .EQ. 1) GO TO 101
C IF(EVLIST(IROW,21) .EQ. 1) GO TO 102
C CALL WD100
C GO TO 1000
C CALL WD200
C GO TO 1000
C MISSION CONTINUES, GET NEW AIMPOINT
C DIFN= PRDATA(3,2,ISTRAT,1)/2
C DIFN= PRDATA(3,2,ISTRAT,2)
C SLB1= CEVENT(32)-DIFE
C SLB2= CEVENT(32)+DIFE
C DB1= CEVENT(33)
C DB2= CEVENT(33)+DIFN
C CALL UGEN(SLB1,SLB2,EVLIST(IROW,6))

```



```
CALL UGEN(DB1,DB2,EVLIST(IROW,7))
```

```
C PERFORM A RANGE CHECK
```

```
I COUNT=0  
DO 200 I=1,3  
IF(RANGE(EVLIST(IROW,6),EVLIST(IROW,37+I)).EQ.1) GO TO 300 LT. RMAX  
2 *AND.EVLIST(IROW,(9+I))=0.0  
GO TO 200  
EVLIST(IROW,(9+I))= 1.*NGUNS
```

```
I COUNT=ICOUNT+1  
CONTINUE  
IF(ICOUNT .EQ. 0) GO TO 110  
IF(ISTRAT .EQ. 1) GO TO 500
```

```
C AIMPOINT CHANGES
```

```
DETERMINE THE TIME FOR FDC TO SELECT NEW AIM POINT, COMPUTE FIRE IN  
DATA AND TRANSMIT FIRE COMMANDS TO FIRE UNITS
```

```
CALL TNGEN(PRDATA(2,4,8,1),PRDATA(2,4,8,2),PRDATA(2,4,8,3),  
2PRDATA(2,4,8,4),AT)
```

```
DETERMINE TIME FOR FIRE UNITS TO PREPARE AND FIRE THE VOLLEY
```

```
CALL PRDATA(2,4,9,4)  
EVLIST(IROW,1)=CTIME+AT+AF  
EVLIST(IROW,2)=2.  
GO TO 8000
```

```
C AIMPOINT DOES NOT CHANGE
```

```
DETERMINE TIME FOR FIRE UNIT TO PREPARE AND FIRE ANOTHER VOLLEY
```

```
CALL PRDATA(2,4,10,4),TDIF  
EVLIST(IROW,1)=CTIME+TDIF  
EVLIST(IROW,2)=2.  
CONTINUE  
RETURN
```

```
C CHECK THE QUEUE
```

```
1000 DO 1100 J=1,4  
1F(Q(J) .EQ. 0) GO TO 1100
```

```
MF 02090  
MF 02110  
MF 02120  
MF 02130  
MF 02140  
MF 02150  
MF 02160  
MF 02170  
MF 02180  
MF 02190  
MF 02200  
MF 02210  
MF 02220  
MF 02230  
MF 02240  
MF 02250  
MF 02260  
MF 02270  
MF 02280  
MF 02290  
MF 02300  
MF 02310  
MF 02320  
MF 02330  
MF 02340  
MF 02350  
MF 02360  
MF 02370  
MF 02380  
MF 02390  
MF 02400  
MF 02410  
MF 02420  
MF 02430  
MF 02440  
MF 02450  
MF 02460  
MF 02470  
MF 02480  
MF 02490  
MF 02500  
MF 02510  
MF 02520  
MF 02530  
MF 02540  
MF 02550  
MF 02560
```



```

CALL DQUE(J)
GO TO 6000
CONTINUE
RETURN
END
1100
6000

```

```

C          SUBROUTINE SHOOT
C
COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT(4,50,3),
2EVLIST(250,50),ARDATA(4,7,16),IROW,TDES(10,300,4),FD105(4,50,3),
3CEVENT(500,J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN,
COMMON SUP(100),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
2XTLETH,STAT(20,4)
C
DIMENSION TOF(3)
INT=EVLIST(IROW,4)
DO 500 I=1,3
TOF(I)= 0.0
DO 100 I=1,3
IF(EVLIST(IROW,(21+I)) .GT. 0) EVLIST(IROW,(21+I)) = EVLIST(IROW,
2*(21+I))-1
RAN=RANGE(CEVENT(6),CEVENT(7),1)
CALL FIPAR(RAN,EVLIST(IROW,(25+I)),EVLIST(IROW,(28+I)),TOF(I))
100  CONTINUE
EVLIST(IROW,1)= CTIME+A MAX1(TOF(1),TOF(2),TOF(3))
EVLIST(IROW,2)= 3.0
DO 300 I=1,3
ARDATA(I,7,13)= ARDATA(I,7,13)+EVLIST(IROW,(9+I))
300  DO 400 I=10,12
EVLIST(IROW,35)= EVLIST(IROW,35)+ EVLIST(IROW,I)
400  DO 500 I=6000
DO 1000 I=10,12
TGT(INT,13)= TGT(INT,13)+EVLIST(IROW,I)
1000
RETURN
END
MF 02620
MF 02630
MF 02640
MF 02650
MF 02660
MF 02670
MF 02680
MF 02690
MF 02700
MF 02710
MF 02720
MF 02730
MF 02740
MF 02750
MF 02760
MF 02770
MF 02780
MF 02790
MF 02800
MF 02810
MF 02820
MF 02830
MF 02840
MF 02850
MF 02860
MF 02870
MF 02880
MF 02890
MF 02900
MF 02910
MF 02920
MF 02930
MF 02940
MF 02950
MF 02960
MF 02970
MF 02980
MF 02990
MF 03000

```

SUBROUTINE FIPAR(RAN ,RERROR,DERROR,TOF)

```

C
COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT(4,50,3),
2EVLIST(250,50),ARDATA(4,7,16),IROW,TDES(10,300,4),FD105(4,50,3),
3CEVENT(500,J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN,
COMMON SUP(100),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
2XTLETH,STAT(20,4)
C
INDEX= RAN/500
C

```



```

C FIND MIN RANGE ERROR VARIATION
C
C SMRE= 500.
DO 100 I=1,NCHGS
RER= FD105(I,INDEX,1)+(RAN - INDEX*500)*(FD105(I,(INDEX+1),1)-FD1
205(I,INDEX,1))/500
IF (RER.GT. SMRE) GO TO 100
SMRE= RER
ICHG= I
CONTINUE
RERROR= (SMRE/1.414)**2
C FIND DEF ERROR VARIATION
C
DER= FD105(ICHG,INDEX,2)+(RAN - INDEX*500)*(FD105(ICHG,(INDEX+1),
22)-FD105(ICHG,INDEX,2))/500
DERROR= (DER/1.414)**2
C FIND TOF
TOF= FD105(ICHG,INDEX,3)+(RAN - INDEX*500)*(FD105(ICHG,(INDEX+1),
3)-FD105(ICHG,INDEX,3))/500
3 RETURN
END

SUBROUTINE DAMAGE
C
COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
2EVLIST(250,50),ARDATA(4,7,16),IROW,TDES(10,300,4),FD105(4,50,3),
3CEVENT(50),J100,J200,CTIME,TIME,TINC,TOPT,SHOUR,EXMN,
2COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
2XITLETH,STAT(20,4)
2 INTEGER HB,HF,H
C
IF (CEVENT(5) .EQ. 100 ) GO TO 2000
SMBN= 0.0
SMBE= 0.0
SINT= EVLIST(IROW,4)
DO 100 I=1,3
IF (CEVENT(9+I) .EQ. 0) GO TO 100
NR= CEVENT(9+I)
ARG= CEVENT(6)-ARDATA(I,7,7)/(CEVENT(7)-ARDATA(I,7,8))
GTA= ATAN(ARG)
TRANGE= RANGE(CEVENT(6),CEVENT(7),I)
IF (NR.EQ.2) GO TO 150
IF (NR.EQ.4) GO TO 151
IF (NR.EQ.6) GO TO 152
100
MF 03010
MF 03020
MF 03030
MF 03040
MF 03050
MF 03060
MF 03070
MF 03080
MF 03090
MF 03100
MF 03110
MF 03120
MF 03130
MF 03140
MF 03150
MF 03160
MF 03170
MF 03180
MF 03190
MF 03200
MF 03210
MF 03220
MF 03230
MF 03240
MF 03250
MF 03260
MF 03270
MF 03280
MF 03290
MF 03300
MF 03310
MF 03320
MF 03330
MF 03340
MF 03350
MF 03360
MF 03370
MF 03380
MF 03390
MF 03400
MF 03410
MF 03420
MF 03430
MF 03440
MF 03450
MF 03460

```



```

150      HB=3
        HF=4      GO TO 210
        HF=2      GO TO 210
        HF=5      GO TO 210
        HF=1      GO TO 210
        HF=6      DO 1700 J=HB,HF
          CALL BPNT(TRANS,GT,A,I,J,BLOCE,BLOCN)
          IF (NR .NE. 2) GO TO 700
          SMBN= SMBN+BLOCE
          SMBE= SMBE+BLOCE
          HO= CEEVENT(5)
          NUM= CEEVENT(18)
          DO 3000 H=1,NUM
            IF (TDES(H,H,1) .EQ. 0 .AND. TDES(H,H,2) .EQ. 0) GO TO 3000
            ENT= DIST(BLOCE,BLOCN,TDES(H,H,1),TDES(H,H,2))
            IF (ENT .GT. 250) GO TO 3000
            IF (ENT .LT. (ENT**2/XLETH**2))
              PKILL= EXP(-(RNRR))
              CALL UNIF(RNRR)
              IF (RNRR .GT. PKILL) GO TO 3000
              EVLILST(IROW,13)= EVLILST(IROW,13)+1
              IROW= IROW+1
              TGT(IROW,14)= TGT(IROW,14)+1
              TDES(H,H,1)= 0.0
              TDES(H,H,2)= 0.0
              CONTINUE
            3000
            1700
            C      CONTINUE
            C      HAVE NOW FINISHED ASSESSING THE ROUNDS
            171      IF (EVLILST(IROW,16) .EQ. 1) GO TO 2000
            SE= SMBE/2
            SN= SMBN/2
            CALL NAIMPT(SE,SN)
            CALL ADJUST
            GO TO 6000
            CALL ENGAGE
            RETURN
            END
            2000
            6000

```

MG 00010
MG 00020
MG 00030
MG 00040
MG 00050

```

C      SUBROUTINE BPNT(TRANS,GT,A,I,J,BLOCE,BLOCN)
COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
2EVLIST(250,50),ARDATA(4,7,16),IROW,TDES(10,300,4),FDI05(4,50,3),
3CEEVENT(50),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN

```



```

COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NRHGS,NRINC,XLETH,
2XTLETH,STAT(20,4)
C   CALL NGEN(0.0,CEVENT(25+I),ERNG)
C   CALL NGEN(0.0,CEVENT(28+I),ERDEF)
C   DETERMINE BURST LOCATION IN WEAPON COORDINATE SYSTEM
C   APTE= ARDATA(I,J,3)+TRANGE*SIN(GTA)
C   APTN= ARDATA(I,J,4)+TRANGE*COS(GTA)
C   TRANSFORM COORDINATES TO BASE COORDINATE SYSTEM
C   BLOC(E= ERDEF*COS(GTA)+ERNG*SIN(GTA)+APTE
C   BLOC(N= ERNG*COS(GTA)-ERDEF*SIN(GTA)+APTN
C   RETURN
C   END
C
C   6000
C
C   SUBROUTINE SHIFT(RE,DE,ME,MN)
C
C   COMMON NU,PRDATA(3:7,20,10),GDATA(7,20),TGT(250,40),ITGT(250,40),
C   2EVLIST(250,50),ARDATA(4:7,16),IROW,TD(10,300,4),FDI05(4,50,3),
C   3CEVENT(50),J100,CTIME,TINC,TOPT,SHOUR,EXMN
C   COMMON SUP(100),J200,Q(4),QUES(4,20,50),NRHGS,NRINC,XLETH,
C   2XTLETH,STAT(20,4)
C   REAL ME,MN
C
C   IF (RE .GT. 800) MN= 1000
C   IF (RE .GT. 600) .AND. RE .LE. 800) MN= 800
C   IF (RE .GT. 400) .AND. RE .LE. 600) MN= 600
C   IF (RE .GT. 200) .AND. RE .LE. 400) MN= 400
C   IF (RE .GT. 100) .AND. RE .LE. 200) MN= 200
C   IF (RE .GT. 50) .AND. RE .LE. 100) MN= 100
C   IF (RE .LE. 50) MN= 0.0
C   DE/10
C   ME= IRE .LT. 50 .AND. DE .LT. 50) GO TO 100
C   GO TO 6000
C   EVLIST(IROW,16)= 1.0
C   EVLIST(IROW,32)= CEVENT(6)
C   EVLIST(IROW,33)= CEVENT(7)
C   RETURN
C   END

```



```

SUBROUTINE NAIMPT(SE,SN)
C
COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
2EVLIST(250,50),ARDATA(4,7,16),IROW,TDES(10,300,4),FD105(4,50,3),
3CEVENT(50),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN,
COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
2XTLETH,STAT(20,4)
REAL ME,MN
REAL GTA
      IR= CEVENT(4)
      TLN= TGT(IR,4)
      TLE= TGT(IR,3)
      NUNIT= EVLIST(IROW,8)

      C DETERMINE THE ERROR IN DETERMINING THE APPARANT LOCATION OF THE
      C ROUNDS
      ARG= (SE-GDATA(NUNIT,12))/(SN-GDATA(NUNIT,13))
      GTA= ATAN(ARG)
      RAN= DIST(TLN,TLE,GDATA(NUNIT,13),GDATA(NUNIT,12))
      VARDDEF= PRDATA(2,5,4,1)+RAN*PRDATA(2,5,4,2)
      VARRNG= PRDATA(2,5,5,1)+RAN*PRDATA(2,5,5,2)
      CALL TNGEN(0.0,VARDEF,-PRDATA(2,5,4,4),PRDATA(2,5,4,4),TE)
      CALL TNGEN(0.0,VARRNG,-PRDATA(2,5,5,4),PRDATA(2,5,5,4),TN)

      C TRANSFORM THE COORDINATES
      ERE= TE*COS(GTA)+TN*SIN(GTA)
      ERN= TN*COS(GTA)-TE*SIN(GTA)
      ABE= SE+ERE
      ABN= SN+ERN

      C DETERMINE TARGET LOCATION IN FO COORDINATE SYSTEM
      TLE= TLE-GDATA(NUNIT,12)
      TLN= TLN-GDATA(NUNIT,13)
      GTA= EVLIST(IROW,43)
      TLEFO= TLE*COS(GTA)-TLIN*SIN(GTA)
      TLNFO= TLIN*COS(GTA)+TLE*SIN(GTA)

      C DETERMINE COORDINATES OF APPARANT LOCATION OF BURST IN FO
      COORDINATE SYSTEM
      ABIE= ABE-GDATA(NUNIT,12)
      ABIN= ABN-GDATA(NUNIT,13)
      ABEOF= ABIE*COS(GTA)-ABIN*SIN(GTA)
      ABNFO= ABIN*COS(GTA)+ABIE*SIN(GTA)

```


C C DETERMINE THE SHIFT REQUIRED

```

C DE= ABS(TLEFO-ABEFO)
C RE= ABS(TLNFO-ABNFO)
C CALL SHIFT(RE,DE,ME,MN)
C IF(ABEFO .GT. TLEFO) GO TO 110
C XE= ME
C GO TO 120
C XE=-ME
C IF(ABNFO .GT. TLNFO) GO TO 130
C XN= MN
C GO TO 500
C XN=-MN

```

TRANSFORM NEW AIMPOINT IN FO COORDINATE SYSTEM TO BASE
COORDINATE SYSTEM

```

500

```

```

CONTINUE
SEB= XE*COS(GTA)+XN*SIN(GTA)
SNB= XN*COS(GTA)-XE*SIN(GTA)
EVLIST(IROW,6)= EVLIST(IROW,6)+SEB
EVLIST(IROW,7)= EVLIST(IROW,7)+SNB
RETURN
END

```

SUBROUTINE NGEN (R,S,RESULT)

```

REAL GDATA, PRDATA, TGT
COMMON NU, PRDATA(3,7,10), GDATA(7,20), TGT(250,40), ITGT,
      COMMON ARDATA(4,7,16), IROW, TDES(10,300,4), FD105(4,50,3),
      2EVLIST(250,50), J100, J200, CTIME, TINC, TOPT, SHOUR, EXMN,
      3CEVENT(50), SUP(10), RMAX, NGUNS, Q(4), QUES(4,20,50),
      COMMON ST(20,4), NRINC, NRHGS, NRINC, XLET, XLET,
      2XTLETH, STAT(20,4)

```

```

C

```

```

SUM=0.0
DO 1000 I=1,12
CALL UNIF(RN)
SUM=SUM+RN
RINT=SUM-.6
RESULT= RINT*SQRT(S)+R
1000
RETURN
END

```

```

MG 00950
MG 00960
MG 00970
MG 00980
MG 00990
MG 01000
MG 01010
MG 01020
MG 01030
MG 01040
MG 01050
MG 01060
MG 01070
MG 01080
MG 01090
MG 01100
MG 01110
MG 01120
MG 01130
MG 01140
MG 01150
MG 01160
MG 01170
MG 01180
MG 01190
MG 01200
MG 01210
MG 01220
MG 01230
MG 01240
MG 01250
MG 01260
MG 01270
MG 01280
MG 01290
MG 01300
MG 01310
MG 01320
MG 01330
MG 01340
MG 01350
MG 01360

```



```

C      SUBROUTINE TNGEN( SMN, SVAR, SLFT, SRGHT, SRES )
C
C      COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
C      2EVLIST(250,50),ARDATA(4,7,16),IROW,TDESS(10,300,4),FDI05(4,50,3),
C      3CEVENT(500),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN,
C      COMMON SUP(10),RNAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
C      2XLETH,STAT(20,4)
C
C      CALL NGEN(SMN,SVAR,S)
C      IF(S .EQ. SLFT .AND. S .LE. SRGHT) GO TO 200
C
C      GO TO 100
C      SRES=S
C      RETURN
C      END
C
C      SUBROUTINE UNIF (RN)
C
C      COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
C      2EVLIST(250,50),ARDATA(4,7,16),IROW,TDESS(10,300,4),FDI05(4,50,3),
C      3CEVENT(500),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN,
C      COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
C      2XLETH,STAT(20,4)
C      REAL GDATA,PRDATA, TGT
C      REAL MOD
C
C      MOD=2**31
C      NR=129*NU+1
C      RN=NR/MOD
C      IF (RN.LT.0.0) RN=-RN
C      NU=NR
C      RETURN
C      END
C
C      SUBROUTINE UGEN( SLO,SAP,RESULT )
C
C      COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
C      2EVLIST(250,50),ARDATA(4,7,16),IROW,TDESS(10,300,4),FDI05(4,50,3),
C      3CEVENT(500),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN,
C      COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
C      2XLETH,STAT(20,4)
C      REAL GDATA,PRDATA, TGT
C
C      CALL UNIF (RNNR)
C      RESULT=SLO+((SAP-SLO)*RNNR)
C      RETURN
C      END

```



```

C      SUBROUTINE EVENT (NUNIT,ICOL,IRESLT)
C
C      COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
C      2EVLIST(250,50),ARDATA(4,7,16),IRON,TDESS(10,300,4),FDI05(4,50,3),
C      3CEVENT(50),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN
C      COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
C      2XTLETH,STAT(20,4) REAL GDATA, PRDATA, TGT
C      DIMENSION ARY(8)
C
C      DO 1700 I=1,8
C      ARY(I)=0.0
C      SUM=0.0
C      DD=100.0 I=1,8
C      IF(NUNIT .NE. 10) GO TO 90
C      SUM=SUM+PRDATA(3,2,10,I)
C      ARY(I)=SUM
C      GO TO 100
C      CONTINUE
C      IF(NUNIT .NE. 11) GO TO 91
C      SUM=SUM+PRDATA(3,2,9,I)
C      ARY(I)=SUM
C      GO TO 100
C      CONTINUE
C      IF(NUNIT .NE. 12) GO TO 92
C      SUM=SUM+PRDATA(3,2,12,I)
C      ARY(I)=SUM
C      GO TO 100
C      CONTINUE
C      IF(NUNIT .NE. 13) GO TO 93
C      SUM=SUM+PRDATA(3,2,14,I)
C      ARY(I)=SUM
C      GO TO 100
C      SUM=SUM+PRDATA(1,NUNIT,ICOL,I)
C      ARY(I)=SUM
C      GO TO 100
C      CONTINUE
C      CALL UNIF(RNNR)
C      IRESLT=0
C      IF(RNNR .GE. ARY(1)) GO TO 200
C
C      100
C      IRESLT=10
C      GO TO 400
C      CONTINUE
C      DO 201 I=1,7
C      IF(RNNR .GE. ARY(I)) AND RNNR .LT. ARY(I+1) GO TO 202
C      IF(ARY(I+1) .EQ. 1) GO TO 202
C      CONTINUE
C
C      200
C      201
C      202

```



```

      GO TO 400
      IRESLT=I+1
      IF( NUNIT .NE. 10) GO TO 600
      IN=IRESLT
      IRETURN
      IF( NUNIT .NE. 12) GO TO 610
      IN=IRESLT
      IRETURN
      IF( NUNIT .NE. 6 .AND. ICOL .NE. 7) RETURN
      IF( ICOL .EQ. 6) IR=18
      IF( ICOL .EQ. 7) IR=19
      IN=IRESLT
      IRETURN
      PRDATA(1,NUNIT,IR,IN)
      END

202   400
      IRESLT=I+1
      IF( NUNIT .NE. 10) GO TO 600
      IN=IRESLT
      IRETURN
      IF( NUNIT .NE. 12) GO TO 610
      IN=IRESLT
      IRETURN
      IF( NUNIT .NE. 6 .AND. ICOL .NE. 7) RETURN
      IF( ICOL .EQ. 6) IR=18
      IF( ICOL .EQ. 7) IR=19
      IN=IRESLT
      IRETURN
      PRDATA(2,NUNIT,IR,IN)
      END

600
      CONTINUE
      IF( NUNIT .NE. 6 .AND. ICOL .NE. 7) RETURN
      IF( ICOL .EQ. 6) IR=18
      IF( ICOL .EQ. 7) IR=19
      IN=IRESLT
      IRETURN
      PRDATA(3,NUNIT,IR,IN)
      END

610
      CONTINUE
      IF( NUNIT .NE. 6 .AND. ICOL .NE. 7) RETURN
      IF( ICOL .EQ. 6) IR=18
      IF( ICOL .EQ. 7) IR=19
      IN=IRESLT
      IRETURN
      PRDATA(4,NUNIT,IR,IN)
      END

C     SUBROUTINE TNE
C
      COMMON NU,PRDATA(3:7,20:10),GDATA(7,20),TGT(250,40),ITGT,
      2EVLIST(250,50),ARDATA(4:7,16),IROW,TDES(10,300,4),FD105(4,50,3),
      3CEVENT(500,J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN,
      COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
      2XTLETH,STAT(20,4)
C
      SMIN=10000000
      DO 1000 I=1,250
      IF (EVLIST(I,1) .EQ. 0) GO TO 1000
      IF (EVLIST(I,1) .LT. SMIN) GO TO 1100
      CONTINUE
      SMIN=EVLIST(I,1)
      GO TO 1300
      SMIN=EVLIST(I,1)
      IROW=I
      GO TO 1000
      DO 1200 J=1,50
      CEVENT(J)=EVLIST(IROW,J)
      RETURN
      END

1000
      1100
      1300
      1200
      MG 02270
      MG 02280
      MG 02290
      MG 02300
      MG 02310
      MG 02320
      MG 02330
      MG 02340
      MG 02350
      MG 02360
      MG 02370
      MG 02380
      MG 02390
      MG 02400
      MG 02410
      MG 02420
      MG 02430
      MG 02440
      MG 02450
      MG 02460
      MG 02470
      MG 02480
      MG 02490
      MG 02500
      MG 02510
      MG 02520
      MG 02530
      MG 02540
      MG 02550
      MG 02560
      MG 02570
      MG 02580
      MG 02590
      MG 02600
      MG 02610
      MG 02620
      MG 02630
      MG 02640
      MG 02650
      MG 02660
      MG 02670

```


SUBROUTINE SETUP

```

C COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,3,
      EVLISNT(250,50),ARDATA(4,7,16),TDES(10,300,4),FD105(4,50,3),
      3CEVENT(50),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN,
      COMMON SUP(100),RMAX,NGUNS,QUES(4,20,50),Q(4),NRINC,XLETH,
      2XTLETH,STAT(20,4)
      DIMENSION CFLL(2)

C CTIME=0.0
      CTIME=0.0
      TOPT=0.0
      ITGT=0.0
      SHOUR=0.0
      TROW=0.0
      J100=1
      J200=1
      DO 2501 I=1,7
      DO 2501 J=1,20
      DO 2501 K=1,4
      GDATA(I,J,K)=0.0
      DO 1101 I=1,250
      DO 1101 J=1,40
      TGT(I,J)=0.0
      DO 1101 I=1,10
      DO 1101 J=1,10
      DO 1101 K=1,4
      GDATA(I,J,K)=0.0
      TDES(I,J,K)=0.0
      DO 1102 I=1,50
      DO 1102 J=1,50
      CEVENT(I,J)=0.0
      DO 6310 I=1,250
      DO 6310 J=1,50
      DEVLIST(I,J)=0.0
      DO 6310 I=1,300
      DO 6310 J=1,300
      DO 6310 K=1,4
      GDATA(I,J,K)=0.0
      DO 1103 I=1,16
      DO 1103 J=1,16
      DO 1103 K=1,4
      GDATA(I,J,K)=1.0
      DO 1104 I=1,16
      DO 1104 J=1,16
      DO 1104 K=1,4
      GDATA(I,J,K)=0.0
      DO 1104 I=1,7
      DO 1104 J=1,7
      DO 1104 K=1,7
      ARDATA(I,J,K)=0.0
      DO 1201 I=1,4
      DO 1201 J=1,10
      SUP(J)=0.0
      DO 1201 I=1,4
      DO 1201 J=1,10
      SUP(J)=0.0
      DO 1201 I=1,20
      DO 1201 J=1,50
      Q(I)=0.0
      QUES(I,J,K)=0.0
      DO 1215 I=1,20
      DO 1215 J=1,4
      STAT(I,J)=0.0
      DO 1215 I=1,4
      DO 1215 J=1,50
      STAT(I,J)=0.0

      2732 Q(I)=0.0
      2733 QUES(I,J,K)=0.0
      DO 1215 I=1,20
      DO 1215 J=1,4
      STAT(I,J)=0.0
      DO 1215 I=1,4
      DO 1215 J=1,50
      STAT(I,J)=0.0

      02680 MG
      02690 MG
      02700 MG
      02720 MG
      02730 MG
      02740 MG
      02750 MG
      02760 MG
      02770 MG
      02780 MG
      02790 MG
      02800 MG
      02810 MG
      02820 MG
      02830 MG
      02840 MG
      02850 MG
      02860 MG
      02870 MG
      02880 MG
      02890 MG
      02900 MG
      02910 MG
      02920 MG
      02930 MG
      02940 MG
      02950 MG
      02960 MG
      02970 MG
      02980 MG
      02990 MG
      03000 MG
      03010 MG
      03020 MG
      03030 MG
      03040 MG
      03050 MG
      03060 MG
      03070 MG
      03080 MG
      03090 MG
      03100 MG
      03110 MG
      03120 MG
      03130 MG
      03140 MG
      03150 MG

```


C LOCATE UNITS ON THE FEBA AND DEFINE THE OBJECTIVES

```
DO 999 I=1,2  
CALL TNGEN(PRDATA(1,1),2,1),PRDATA(1,1,2,2),PRDATA(1,1,2,3),  
2PRDATA(1,1,2,4),CFLL(1)  
999 CONTINUE  
CALL TNGEN(PRDATA(1,5,2,1),PRDATA(1,5,2,2),PRDATA(1,5,2,3),  
2PRDATA(1,5,2,4),BFL)  
CALL TNGEN(PRDATA(1,7,2,1),PRDATA(1,7,2,2),PRDATA(1,7,2,3),  
2PRDATA(1,7,2,4),BDFL)  
GDATA(7,5)=BDFL  
GDATA(4,5)=CFLL(1)  
GDATA(1,5)=BFL+CFLL(2)  
GDATA(3,5)=BFL  
GDATA(2,5)=BDFL  
GDATA(6,5)=BDFL  
GDATA(2,3)=GDATA(1,5)  
GDATA(3,3)=BFL  
GDATA(4,3)=GDATA(3,5)  
GDATA(6,3)=BFL  
DO 1105 I=1,4  
EVLIST(I,50)= 1.0  
GDATA(1,1)=1.0  
GDATA(2,1)=2.0  
GDATA(3,1)=3.0  
GDATA(4,1)=4.0  
GDATA(5,1)=5.0  
GDATA(6,1)=6.0  
GDATA(7,1)=7.0
```

1105

195

C LOCATE OBJECTIVE CENTERS AND FIREPLANNING CENTER
LOCATE OBJECTIVES CENTERS

```
DO 200 I=1,7  
GDATA(I,12)=(GDATA(I,3)+GDATA(I,5))/2  
GDATA(I,13)=(GDATA(I,4)+GDATA(I,6))/2  
CALL TNGEN(PRDATA(1,I,3,1),PRDATA(1,I,3,2),PRDATA(1,I,3,3),  
2PRDATA(1,I,3,4),DIS)  
GDATA(I,8)=(GDATA(I,4)+GDATA(I,6))/2+DIS  
GDATA(I,9)=GDATA(I,8)  
CALL TNGEN(GDATA(I,12),PRDATA(1,I,17,2),GDATA(I,3),  
2GDATA(I,5),GDATA(I,7))  
CONTINUE
```

C DEFINE ATTITUDE AND AXIS LENGTH FOR EACH OBJECTIVE

200 C

195


```

C      DO 300 I=1,7
C      CALL TNGEN(PRDATA(1,I,4,1),PRDATA(1,I,4,2),PRDATA(1,I,4,3),
C      2PRDATA(1,I,4,4),GDATA(1,I,9))
C      CALL TNGEN(PRDATA(1,I,5,1),PRDATA(1,I,5,2),PRDATA(1,I,5,3),
C      2PRDATA(1,I,5,4),GDATA(1,I,10))
C      CALL AUGEN(-.528,.528,GDATA(I,11))
C      GO TO 300
C      GDATA(I,11)= ANGLE
C      CONTINUE
C
C      LOCATE BASE LINES FOR UNITS
C
C      DO 9500 I=1,7
C      GDATA(I,17)= GDATA(I,12)
C
C      DO INITIAL FIRE PLANNING
C
C      DO 1600 NUNIT=1,7
C      CALL FIPPLAN(NUNIT)
C      CONTINUE
C      CALL TALOC
C      CALL FIALOC(CTIME)
C      CALL START
C      CALL IPROUT
C      RETURN
C      END
C
C      SUBROUTINE EXPON(RTIME)
C
C      COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
C      2EVLIST(250,50),ARDATA(4,7,16),IROW,TDES(10,300,4),FDI05(4,50,3),
C      3CEVENT(50),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN
C      COMMON SUP(10),RMAX,NGUNS,Q(4),QUEST(4,20,50),NCHGS,NRINC,XLETH,
C      2XLETH,STAT(20,4)
C
C      CALL UNIF(RNNR)
C      RTIME= -ALOG(RNNR)*EXMN
C      RETURN
C      END
C
C      SUBROUTINE RDPAR
C
C      COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
C      2EVLIST(250,50),ARDATA(4,7,16),IROW,TDES(10,300,4),FDI05(4,50,3),
C      3CEVENT(50),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN

```



```

COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
2XLETH,STAT(20,4)
C      ZERO ALL ARRAYS
C      DO 2500 I=1,3
C      DO 2500 IA=1,7
C      DO 2500 IB=1,20
C      DO 2500 IC=1,10
C      PRDATA(I,IA,IB,IC)= 0.0
C      DO 2506 I=1,4
C      DO 2506 J=1,50
C      DO 2506 K=1,3
C      FD105(I,J,K)=0.0
C      DO 1702 I=1,7
C      GDATA(I,2)= 1.0
C
C      READ IN MANEUVER ELEMENT GEOMETRICAL AND MOVEMENT PARAMETERS
C
C      READ(5,100) ((PRDATA(1,1,J,K),K=1,4),J=2,5)
C      READ(5,100) ((PRDATA(1,5,J,K),K=1,4),J=2,5)
C      READ(5,100) ((PRDATA(1,7,J,K),K=1,4),J=2,5)
C      READ(5,100) ((PRDATA(1,11,J,K),K=1,2),PRDATA(1,5,17,2),PRDATA(1,7,17,2))
C
C      READ IN THE FIREPLANNING PARAMETERS
C
C      J=1
C      READ(5,101) (PRDATA(1,8,J),K=1,8),(PRDATA(1,8,J,K),K=1,8),
C      2(PRDATA(1,19,K),K=1,8),(PRDATA(1,1,8,L),L=1,15)
C      3(IF(J-EQ-1)IN=5
C      IF(J-EQ-5)IN=7
C      IF(J-EQ-7)GO TO 1100
C
C      1100 DO IT0 1000
C      DO 1200 J=2,4
C      DO 1200 K=2,20
C      DO 1200 L=1,10
C      PRDATA(1,J,K,L)= PRDATA(1,1,K,L)
C
C      1200 DO 1250 K=2,20
C      DO 1250 L=1,10
C      PRDATA(1,6,K,L)=PRDATA(1,5,K,L)
C
C      1250 DO 1260 I=2,7
C      DO 1260 J=1,2
C      PRDATA(1,I,16,J)= PRDATA(1,1,16,J)
C
C      READ IN ARTILLERY PARAMETERS

```



```

C      READ(5,100)  ((PRDATA(2,1,I,J),J=1,4),I=4,15)
      READ(5,100)  ((PRDATA(2,4,I,J),J=1,4),I=2,13)
      READ(5,100)  ((PRDATA(2,5,I,J),J=1,4),I=2,5)
      DO 1300 I=2,3
      DO 1300 J=4,15
      DO 1300 K=1,10
      PRDATA(2,I,J,K)=PRDATA(2,1,I,J),J=1,8),I=2,14)
      READ(5,101)  ((PRDATA(3,2,I,J),J=1,8),I=2,14)

C      READ IN THE BALLISTIC PARAMETERS
      READ(5,102)  NCHGS,NRINC
      READ(5,100)  RMAX
      DO 1400 I=1,NCHGS
      DO 1400 J=1,3
      READ(5,101)  (FD105(I,K,J),K=1,NRINC)
      READ(5,102)  NU,NGUNS

C      READ THE TARGET DESCRIPTION PARAMETERS
      READ(5,1000) PRDATA(3,1,11,1)
      READ(5,1000) ((PRDATA(3,1,I,J),J=1,4),I=1,10)
      READ(5,101) MISCELLANEOUS PARAMETERS
      READ(5,103) EXMN,XLETH
      RETURN
      FORMAT(4F10.2)
      FORMAT(8F10.2)
      FORMAT(2F10.1)
      FORMAT(F10.3)
      END

100
101
102
103

C      SUBROUTINE EARRAY(IOPEN)
      COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
      2EVLIST(250,50),ARDATA(4,7,16),TROW,TDESS(10,30,4),FD105(4,50,3),
      3CEVENT(50),J100,J200,CTIME,TINC,TOPTSHOUR,EXMN,
      COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
      2XLETH,STAT(20,4)

      DO 100 I=6,250
      IF (EVLIST(I,50) .EQ. 0) GO TO 200
      100 CONTINUE
      CALL EXIT(1,1)
      OPEN=I
      EVLIST(I,50)=1.0
      200

```


RETURN
END

SUBROUTINE HARRY(IR)

C THIS SUBROUTINE LOCATES AN EMPTY STORAGE LOCATION IN THE TARGET
COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
EVLIST(250,50),ARDATA(4,7,16),IRROW,TDES(10,300,4),FDI05(4,50,3),
3CEVENT(500),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN,
COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
2XTLETH,STAT(20,4)
C DO 100 I=1,250
1 IF (TGT(I,40) .EQ. 0) GO TO 200
100 CONTINUE
CALL TEPM(2,1)
IR=I
TGT(I,40)= 1.0
TGT(I,39)= 1.0
RETURN
END

SUBROUTINE DARRAY(IS)

C COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
EVLIST(250,50),ARDATA(4,7,16),IRROW,TDES(10,300,4),FDI05(4,50,3),
3CEVENT(500),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN,
COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
2XTLETH,STAT(20,4)
C DO 100 I=1,10
1 IF (TDES(I,300,1) .EQ. 0) GO TO 200
100 CONTINUE
CALL TEPM(3,1)
CALL EXIT
IS=I
TDES(I,300,1)= 1.0
RETURN
END

SUBROUTINE IPROUT

```

C COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
2EVLIST(250,50),ARDATA(4,7,16),TROW,TDESS(10,300,4),FDI05(4,50,3),
3CEVENT(50,100,J200,CTIME,TINC,TOPT,SHOUR,EXMN,
COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
2XTLETH,STAT(20,4)
      PRINT PART I
      PRINT SECTION I
      WRITE(6,100)
      WRITE(6,101) ((PRDATA(1,7,J,K),K=1,4),J=2,5),((PRDATA(1,7,K,J),
2J=1,2),(6,102) ((PRDATA(1,5,J,K),K=1,4),J=2,5),((PRDATA(1,5,K,J),J=
21,2),(6,103) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,104) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,105) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,106) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,107) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,108) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,109) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,110) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,111) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,112) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,113) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,114) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,115) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,116) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,117) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,118) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,119) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,120) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,121) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,122) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,123) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,124) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,125) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,126) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,127) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,128) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,129) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,130) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,131) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,132) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,133) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,134) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,135) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,136) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,137) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,138) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,139) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,140) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,141) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,142) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,143) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,144) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,145) ((PRDATA(1,1,J,K),K=1,4),J=2,5),((PRDATA(1,1,K,J),
2J=1,2),(6,146) ((PRDATA(1,1,J,K),K=1,4),J=2,5),

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2((PRDATA(1,1,K,J),J=1,3),K=8,14,2)
  WRITE(6,108) ((PRDATA(1,1,J,K),J=1,8),((PRDATA(1,1,7,J),J=1,8),
  WRITE(6,107) ((PRDATA(1,1,K,J),J=1,9,J),J=1,8),((PRDATA(1,1,7,J),J=1,8),
  2((PRDATA(1,1,K,J),J=1,3),K=9,15,2)
  WRITE(6,100)

C C PRINT SECTION III
      WRITE(6,111) ((PRDATA(2,1,J,K),K=1,2),J=4,5),((PRDATA(2,1,J,K),K=1,
      21,4) J=6,8),((PRDATA(2,1,9,K),K=1,2),J=4,5),((PRDATA(2,1,J,K),K=1,
      DO 36 J=1,6
      L=J+9
      WRITE(6,110) J,((PRDATA(2,1,L,K),K=1,4)
      WRITE(6,111)
      WRITE(6,100)

C C PRINT SECTION IV
      WRITE(6,112) ((PRDATA(2,4,J,K),K=1,4),J=2,7)
      WRITE(6,1120) ((PRDATA(2,4,J,K),K=1,4),J=8,9)
      WRITE(6,1121) ((PRDATA(2,4,J,K),K=1,4),J=10,13),((PRDATA(2,5,J,K),
      2, K=1,2) J=2,5)
      WRITE(6,100)

C C PRINT SECTION V
      WRITE(6,113)
      WRITE(6,114)
      WRITE(6,192) ((PRDATA(3,1,10,J),J=1,2),((PRDATA(3,1,J,K),K=1,2),
      2 J=2,4) ((PRDATA(3,1,1,K),K=1,2),J=1,2),((PRDATA(3,1,J,K),K=1,2),
      WRITE(6,116)
      WRITE(6,192) ((PRDATA(3,1,9,J),J=1,2),((PRDATA(3,1,J,K),K=1,2),
      2 J=6,8) ((PRDATA(3,1,5,K),K=1,2),J=1,2)
      WRITE(6,100)

C C PRINT SECTION VI
      WRITE(6,117)
      SUM=0.0 I=1,8
      DO 1200 SUM+PRDATA(3,2,9,I)
      WRITE(6,118) I,((PRDATA(3,2,I,J),J=1,2)
      IF(SUM.EQ.1) GO TO 1201
      CONTINUE
      CONTINUE
      WRITE(6,119) ((PRDATA(3,2,11,J),J=1,8),((PRDATA(3,2,10,J),J=1,8),
      1200
      WRITE(6,120) ((PRDATA(3,2,12,J),J=1,8),((PRDATA(3,2,12,J),J=1,8)
      WRITE(6,121)

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      WRITE(6,122) (PRDATA(3,2,9,J),J=1,8)
      WRITE(6,123) (PRDATA(3,2,14,J),J=1,8)
      WRITE(6,124)
      WRITE(6,100)

C   PRINT SECTION VII
      WRITE(6,125)
      DO 1210 I=1,NCHGS
      WRITE(6,126) I
      WRITE(6,127)
      DO 1209 J=1,NRINC
      ISK=500*j
      WRITE(6,128) ISK, (FD105(I,J,K),K=1,3)
      WRITE(6,1281)
      WRITE(6,100)
CONTINUE

1209
      WRITE(6,1281)
      WRITE(6,100)

1210
      C   PRINT SECTION VIII
      WRITE(6,129)
      DO 1300 I=2,40,2
      XKL=I*1.0-(I*1.0)**2/XLETH**2)
1300
      XXKI=EXP(-((I*1.0)**2/XLETH**2))
      WRITE(6,130) XKL,XKI
      DO 1301 I=50,300,10
      XKL=I*1.0-EXP(-((I*1.0)**2/XLETH**2))
1301
      XXKI=EXP(-((I*1.0)**2/XLETH**2))
      WRITE(6,130) XKL,XKI
      WRITE(6,131) XLETH
      WRITE(6,100)

      C   PRINT PART II
      PRINT SECTION I
      WRITE(6,132)
      WIN=7

1399
      CONTINUE
      DO 1400 I=IN,IM
      IF(I.LE.4) WRITE(6,135) I
      IF(I.EQ.5) OR=1
      IF(I.EQ.7) WRITE(6,133)
      IF(I.EQ.136) (GDATA(I,J),J=3,5,2)+(GDATA(I,J),J=7,10),
      2, WRITE(6,100)

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1400 CONTINUE. 7) GO TO 1401
      IF( IN=5
      IN=6      GO TO 1399
      IN=1      GO TO 1399
      IN=4      CONTINUE
      C
      C PRINT SECTION II
      C
      WRITE(6,137)
      DO 1500 I=1,3
      WRITE(6,138) I
      IF(ARDATA(I,7,6).LT.0) ARDATA(I,7,6)=(2*3.14)/(2*3.14)
      SBATE=6400.*ARDATA(I,7,6)/(2*3.14)
      WRITE(6,139)(ARDATA(I,7,J),J=3,4)
      2SBATE(J)(ARDATA(I,J,K),K=3,4),J=1,6)
      WRITE(6,100)
      CONTINUE
      C
      C PRINT PART III
      C
      WRITE(6,140)
      K=0
      DO 1600 I=1,ITGT
      IF(TGT(I,7).EQ.TGT(I,11).AND.TGT(I,11).EQ.0) GO TO 1600
      WRITE(6,141) K,(TGT(I,J),J=1,2)
      K=K+1
      IF(TGT(I,5).EQ.1) WRITE(6,142)
      IF(TGT(I,6).EQ.1) WRITE(6,143)
      IF(TGT(I,7).EQ.1) WRITE(6,144)
      WRITE(6,145)(TGT(I,J),J=3,4)
      IF(TGT(I,9).EQ.1) GO TO 1600
      WRITE(6,146).EQ.1) TGT(I,8)
      CONTINUE
      C
      C RETURN
      FORMAT(1H1)
      FORMATT(63,'PART I',//T61,'SECTION I',//T49,'BASIC MANEUVER ELEMENT
      101 2'PARAMETERS',//T77,'DESCRIPTION',T35,'TYPE OF DISTRIBUTION',T70,
      3'PEAN',T85,'VARIANCE',T100,'LOWER',T115,'UPPER',T100,'LIMIT',//'
      4T115,'LIMIT',//T60,'BRIGADE DATA',//'
      102 2T84,F10*2,T113,F10*2,T198,F10*2,T84,F10*2,T113,F10*2,T37,
      3'TRUNCATED NORMAL',T65,F10*2,T37,'TRUNCATED NORMAL',T65,F10*2,T37,
      1600
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51X, LENGTH OF OBJ MAJ AXIS: T37, 'TRUNCATED NORMAL', T65, F10, 2,
 6T84, F10, 2, T98, 'TRUNCATED NORMAL', T65, F10, 2, T113, F10, 2, /
 7T37, 'MOVEMENT RATE (KM/HR)', T37, 'UNIFORM', T98, F10, 2, T113,
 8 1X, 'LINE OF UNIT', T37, 'TRUNCATED NORMAL', T65, F10, 2, T98,
 2T65, F10, 2, T84, F10, 2, T98, SEE NOTE, /1X, 'OBJECTIVE ABOUT UNIT', /1X, , CMI
 2ENTER LINE, /1X, 'BATTALION DATA', ///
 103 FORMAT(T59, 'COMPANY DATA', ///
 104 FORMAT(T60, 'SECTON II', ///
 105 FORMAT(BRIGADE DATA, ///
 106 FORMAT(SEC, 'FIREPLANNING STATE 1', ///
 107 2T60, 'FIREPLANNING STATE OF TARGETS', UNIT WILL, T80, 8F6, 2, /1X, /
 2'PLAN IN THE FIREPLANNING NUMBER PROCESS, //1X, 'VALUES FOR THE FIREPLANNING
 3'PLAN IN ABOVE VALUES', T80, 8F6, 2, /1X, 'PROBABILITIES ASSOCIATED WITH THE
 4TARGET IS A, ON CALL T30, 3F6, 2, /1X, 'TARGET IS LOCATED ON THE LINE OF DEPARTMENT
 5SEE, /1X, 'LINE OF DEPARTMENT OBJECTIVE', //1X, 'PROBABILITIES THAT A RANDOM
 6SEYOND THE UNIT OBJECTIVE IS LOCATED ON THE UNIT OBJECTIVE, //1X, 'PROBABILITIES
 7THE T80, 3F6, 2, /1X, 'TARGET IS LOCATED ON THE UNIT OBJECTIVE, //1X, 'PROBABILITIES
 8THE T80, 3F6, 2, /1X, 'TARGET IS LOCATED ON THE UNIT OBJECTIVE, //1X, 'PROBABILITIES
 9THE T80, 3F6, 2, /1X, 'TARGET IS LOCATED ON THE UNIT OBJECTIVE, //1X, 'PROBABILITIES
 31X, 'PROBABILITIES THAT A RANDOM CALL TARGET, T80, 3F6, 2, /1X, 'LINE OF DEPARTMENT
 33IS LOCATED ON THE UNIT OBJECTIVE BETWEEN THE UNIT OBJECTIVE, //1X, 'OR BEYOND
 4RE, /1X, 'LINE OF DEPARTMENT OBJECTIVE, //1X, 'OR BEYOND THE UNIT OBJECTIVE, //1X,
 5VE, /1X, 'FIREPLANNING STATE 2', T56, 'FIREPLANNING STATE 2', T56, 'INSTANCE MEASUREMENTS ARE
 6FORMAT(SEC, 'NOTES', //10X, '(1) ALL DISTANCE MEASUREMENTS ARE IN
 7FORMAT(SEC, 'NOTES', //10X, '(2) BOUNDS ON THE LATERAL DISPLACEMENT OF THE UNIT OBJECTIVE
 8METERS, /10X, 'ARE FUNCTIONS OF THE RESPECTIVE UNIT LEFT AND RIGHT
 3J BOUNDARIES', //14X, /
 4 BOUNDARIES, /
 108 2T7, 'DESCRIPTION OF SECTION T35, 'ARTILLERY UNIT PARAMETERS', //14X, /
 110 2T7, 'DESCRIPTION OF SECTION T100, 'DISTRIBUTION OF LOWER T15, 'MEAN', T85, 'LIMIT', //
 3'VARIANCE', T100, 'LOWER T15, 'UPPER T100, 'LIMIT', T115, 'LIMIT', //
 41X, 'BATTERY LATERAL DISPLACEMENT', T37, 'TRUNCATED NORMAL', T65, 'LIMIT', //
 5F10, '2, T84, F10, 2, T98, SEE NOTES, /1X, 'ABOUT THE CENTER LINE', /1X,
 6'OF THE SUPPORTED UNIT', /1X, 'BATTERY DEPTH', T37, 'DISPLACEMENT', T37, 'SEE NOTES, /
 61X, 'BEHIND THE FRONT LINE', /1X, 'OF THE SUPPORTED UNIT', /1X, 'MARCH ORDER', M
 7R, 'TIME (SEC)', T37, 'TRUNCATED NORMAL', T65, F10, 2, T84, F10, 2, /
 8T98, F10, 2, T113, F10, 2, /1X, 'MOVEMENT RATE (KM/HR)', T37, 'TRUNCATED NORMAL', T65, F10, 2, T113, F10, 2, /
 9'TRUNCATED NORMAL', T65, F10, 2, T84, F10, 2, T98, 'TIME (SEC)', T37, 'TRUNCATED NORMAL', T65, F10, 2, T113, F10, 2, /
 21X, 'UNIT REPLACEMENT', T113, F10, 2, T98, F10, 2, T84, F10, 2, T98, 'POSITION', T37, 'TRUNCATED NORMAL', T65, F10, 2, T113, F10, 2, /
 3T84, 'TRUNCATED NORMAL', T65, F10, 2, T84, F10, 2, T98, 'ERROR COMPONENT', T37, 'SEE NOTE', ///
 4T55, 'DISPERSION', T55, 'UNIFORM DISTRIBUTIONS', //14X, 'WEAPONS', T50, 'DEPTH DISPERSION', T50, 'LATERAL DISPERSION', T40, 'LATERAL DISPERSION', T40
 4T10, 'WEAPONS', T50, 'DEPTH DISPERSION', T50, 'LATERAL DISPERSION', T40


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      SUBROUTINE RESET(I)
C
      COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
     2EVLIST(250,50),ARDATA(4,7,16),TDESS(10,300,4),FDI05(4,50,3),
     3CEVENT(250,50),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN,
     COMMON SUP(100),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
     2XTLETH,STAT(20,4)
C
      GO TO (100,200,300,400,500,600,700),I
100   J=1
      K=1
      GO TO 1000
200   K=2
      J=2
      GO TO 1000
300   K=3
      J=3
      GO TO 1000
400   K=4
      J=4
      GO TO 1000
500   K=1
      J=2
      GDATA(5,2)= 2.0
      GO TO 1000
600   K=3
      J=4
      GDATA(6,2)= 2.0
      GO TO 1000
700   K=1
      J=4
      GDATA(5,2)= 2.0
      GDATA(6,2)= 2.0
      DO 1100 N=K,J
      GDATA(N,15)= CTIME
      GDATA(N,14)= CTIME
      GDATA(N,12)= 2.0
      DO 1200 N=1,50
      EVLIST( IROW,N)= 0.0
      RETURN
1000
1100
1200
      END

```


SUBROUTINE EXTGT

```

C COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
2EVLIST(250,50),ARDATA(4,7,16),IROW,TDES(10,300,4),FDI05(4,50,3),
3CEVENT(50),J100,ACTIME,TINC,TOPT,SHOUR,EXMN,
COMMON SUP(10),J200,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
2XTLETH,STAT(20,4)
C DO 100 I=1,250
IF(TGT(I,9) .NE. 0) GO TO 100
IF(TGT(I,4) .NE. 0 .AND. TGT(I,4) .LT. GDATA(7,13)) CALL WD400(I)
CONTINUE
EVLIST(3,1)= CTIME+1200
RETURN
END
100

```

SUBROUTINE START

```

C COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
2EVLIST(250,50),ARDATA(4,7,16),IROW,TDES(10,300,4),FDI05(4,50,3),
3CEVENT(50),J100,ACTIME,TINC,TOPT,SHOUR,EXMN,
COMMON SUP(10),J200,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
2XTLETH,STAT(20,4)
C EVENT SET UP FOR REOCCURRING EVENTS
C SET UP FIRST TARGET OF OPPORTUNITY
CALL EXPON(TOPT)
TINC=TOPT
CALL EARRAY(I)
EVLIST(I,1)=TOPT
EVLIST(I,2)=12.
C SET UP FIRST MAIN DECISON EVENT
EVLIST(1,1)=600.
EVLIST(1,2)=7.
C SET UP DECISION EVENT (SPECIAL CYCLE)
EVLIST(4,1)=TOPT-1
EVLIST(4,2)=7.
C SET UP THE ARTILLERY MOVE DECISION
EVLIST(2,1)=660.

```



```

EVLIST(2,2)= 8.

C      SET UP CLEAR UNFIRED TARGETS
C      EVLIST(3,1)= 1800.
C      EVLIST(3,2)= 13.
C      SET FLAGS FOR START
C      CALL EARRAY(I)
C      EVLIST(I,1)= 0.0
C      EVLIST(I,2)= 14.
C      EVLIST(I,3)= 7.

SET UP THE CONVERSION CYCLE FOR ON CALL TARGETS

C      CALL EARRAY(I)
C      CALL EXPON(VT)
C      EVLIST(I,1)= VT
C      EVLIST(I,2)= 5.0

SET UP THE QUEUE SAMPLING EVENT

C      CALL EARRAY(I)
C      EVLIST(I,1)= 10.
C      EVLIST(I,2)= 6.0
C      RETURN
END

SUBROUTINE DISGE

C      COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT(4,50,3),
2      EVLIST(250,50),ARDATA(4,7,16),IROW,TDES(10,300,4),FD105(4,50,3),
3      CEVENT(50),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN,
COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
2XTLETH,STAT(20,4)

NUNIT=CEVENT(3)
IF(NUNIT.EQ.100) GO TO 50
GDATA(NUNIT,16)=0.0
GDATA(NUNIT,18)=0.0
GDATA(NUNIT,14)=CTIME
SUP(1)=0.0
DO 100 I=1,50
EVLIST(IROW,I)=0.0
100 RETURN
END

C      NUNIT=CEVENT(3)
IF(NUNIT.EQ.100) GO TO 50
GDATA(NUNIT,16)=0.0
GDATA(NUNIT,18)=0.0
GDATA(NUNIT,14)=CTIME
SUP(1)=0.0
DO 100 I=1,50
EVLIST(IROW,I)=0.0
100 RETURN
END

```



```

C SUBROUTINE WD100
C COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
C EVLIST(250,50),ARDATA(4,7,16),TROW,TDESS(10,300,4),FD105(4,50,3),
C 3CEVENT(500,J100,J200,CTIME,TINC,TOPTSHOUR,EXMN,
C COMMON SUP(10),RMAX,NGUNS,Q(4),QUEST(4,20,50),NCHGS,NRINC,XLETH,
C 2XTELTH ,STAT(20,4)

C IR= CEVENT(4)
C JRN= CEVENT(5)
C NUNIT= TGT(IR,2)
C GDATA( NUNIT,16)= 0.0
C CEVENT(35)
C TGT(IR,13)= CTIME
C TGT(IR,12)= CTIME
C IF(TGT(IR,11) .EQ. 100) GO TO 850
C TGT(IR,11)= 4.0
C TGT(IR,14)= CEVENT(13)
C DO 700 I=1,3
C IF(CEVENT(I+37) .EQ. 0) GO TO 700
C ARDATA(I,7,2)= 1.0
C ARDATA(I,7,14)= 0.0
C CONTINUE
C IF(TGT(IR,26) .EQ. 0) TGT(IR,33)= 0.0
C IF(TGT(IR,26) .NE. 0) TGT(IR,33)= TGT(IR,14)/TGT(IR,26)
C IF(TGT(IR,14) .EQ. 0) TGT(IR,34)= 0.0
C IF(TGT(IR,14) .NE. 0) TGT(IR,34)= TGT(IR,13)/TGT(IR,14)
C TGT(IR,35)= CTIME-TGT(IR,10)
C IF(TGT(IR,35) .EQ. 0) TGT(IR,36)= 0.0
C IF(TGT(IR,35) .NE. 0) TGT(IR,36)= TGT(IR,14)/TGT(IR,35)
C
C GATHER CUMMULATIVE ROUNDS/KILL INFORMATION ON THE
C TARGETS OF OPPORTUNITY
C
C STAT(10,1)= STAT(10,1)+ TGT(IR,13)
C STAT(10,2)= STAT(10,2)+ TGT(IR,14)
C STAT(10,3)= STAT(10,3)+1
C
C GATHER CUMMULATIVE KILL RATE INFORMATION
C
C STAT(9,1)= STAT(9,1)+ TGT(IR,14)
C STAT(9,2)= STAT(9,2)+ TGT(IR,35)
C STAT(9,3)= STAT(9,3)+1
C DO 600 I=1,50
C EVLIST(IROW,I)= 0.0
C WRITE(1275,I)= (TGT(IR,IV),IV=1,40)
C DO 1700 I=1,40

```



```

1700   TGT(IR,I)= 0.0
      DO 800 I=1,300
      DO 800 J=1,2
      TDESS(JR,I,J)= 0.0
      RETURN
      FORMAT(40F10.2)
      END

```

```

      SUBROUTINE WD200

```

```

C
COMMON NU,PRDATA(3:7,20,10),GDATA(7,20),TGT(250,40),ITGT,
2EVLIST(250,50),ARDATA(4,7,16),IROW,TDESS(10,300,4),FD105(4,50,3),
3CEVENT(50),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN,
COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
2XTLETH,STAT(20,4)

```

```

C
IR= EVLIST(IROW,4)
JR= EVLIST(IROW,5)
TGT(IROW,12)=ICTIME
DO 700 I=1,3
IF(CTEAV(I+9) .EQ. 0) GO TO 700
ARDATA(I,7,2)=1.0
ARDATA(I,7,14)=0.0
CONINUE
DO 600 I=1,50
EVLIST(IROW,I)=0.0
WRITE(20,1275)=(TGT(IR,IV),IV=1,40)
DO 1700 I=1,40
TGT(IROW,I)=0.0
IF(JR .EQ. 0) RETURN
DO 800 I=1,300
DO 800 J=1,2
DO 800 TDESS(JR,I,J)=0.0
RETURN
FORMAT(40F10.2)
END

```

```

      SUBROUTINE WD300
C
COMMON NU,PRDATA(3:7,20,10),GDATA(7,20),TGT(250,40),ITGT,
2EVLIST(250,50),ARDATA(4,7,16),IROW,TDESS(10,300,4),FD105(4,50,3),
3CEVENT(50),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN,
COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
2XTLETH,STAT(20,4)
C
I = EVLIST(IROW,4)

```



```

J= EVLIST(IROW,5)
TGT(I,11)=I100
TGT(I,12)=EVLIST(IROW,14)
TGT(I,10)=EVLIST(IROW,19)
DO 100 M=1,50
EVLIST(IROW,M)=0.0
IF( J .EQ. 100) GO TO 250
DO 200 K=1,300
DO 200 L=1,2
TDE$((J,K,L))=0.0
WRITE(30,1275) (TGT(I,J),J=1,40)
DO 300 J=1,40
TGT(I,J)=0.0
RETURN
FORMAT(40F10.2)
END

100
200
250
300
1275

      J= EVLIST(IROW,5)
TGT(I,11)=I100
TGT(I,12)=EVLIST(IROW,14)
TGT(I,10)=EVLIST(IROW,19)
DO 100 M=1,50
EVLIST(IROW,M)=0.0
IF( J .EQ. 100) GO TO 250
DO 200 K=1,300
DO 200 L=1,2
TDE$((J,K,L))=0.0
WRITE(30,1275) (TGT(I,J),J=1,40)
DO 300 J=1,40
TGT(I,J)=0.0
RETURN
FORMAT(40F10.2)

      SUBROUTINE WD400(I)
C
COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
2EVLIST(250,50),ARDATA(4,7,16),IROW,TDES(10,300,4),FD105(4,50,3),
3CEVENT(50),J100,J200,CTIME,TIME,SHOUR,EXMN
COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLET,
2XLET,STAT(20,4)
C
IS=TGT(I,20)
WRITE(40,1275) (TGT(I,IV),IV=1,40)
C
ZERO THE ARRAY ROW IN THE TARGET HISTORY ARRAY
C
DO 100 J=1,40
TGT(I,J)=0.0
CONTINUE
100
C
ZERO THE EVLIST ENTRIES
C
IF( IS .EQ. 0) RETURN
DO 150 J=1,50
EVLIST(IS,J)= 0.0
RETURN
FORMAT(40F10.2)
END

150
1275

```


SUBROUTINE SET(QHOUR,R1,R2)

```

C COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
2EVLIST(250,50),ARDATA(4,7,16),IROW,TDES(10,300,4),FDI05(4,50,3),
3CEVENT(50),J100,J200,CTIME,INC,TOPT,SHOUR,EXMN
COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
2XLETH,STAT(20,4)
C CALL EARRAY(IY)
EVLIST(IY,1)=QHOUR-900
EVLIST(IY,2)=10.
EVLIST(IY,3)=R1.
EVLIST(IY,4)=QHOUR
CALL EARRAY(IY)
EVLIST(IY,1)=QHOUR
EVLIST(IY,2)=14.
EVLIST(IY,3)=R2
RETURN
END

```

SUBROUTINE SUMRY

```

C COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
2EVLIST(250,50),ARDATA(4,7,16),IROW,TDES(10,300,4),FDI05(4,50,3),
3CEVENT(50),J100,J200,CTIME,INC,TOPT,SHOUR,EXMN
COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
2XLETH,STAT(20,4)
DIMENSION ROW(40),LINE(40),EVTR(50)
C REWIND 10
REWIND 20
REWIND 25
REWIND 30
REWIND 40
IF(SUP(3) .EQ. 0) WRITE(6,10)
C PRINT SECTION I
WRITE(6,100)
DO 110 I=1,1000
READ(25,1600,END=1000)(EVTR(J),J=1,50)
WRITE(6,1613)(EVTR(J),J=1,50)
DO 110 K=12,100,12
IF(K.EQ.0) WRITE(6,69)
CONTINUE
110
C PRINT SECTION II

```



```

C 1000 WRITE(6,200)
DO 220 I=1,1000
DO 205 LT=1,1000,2
IF(C .EQ. LT) WRITE(6,95)
CONTINUE
READ(10,201,END=1100) (EVTR(J),J=1,40)
WRITE(6,500) EVTR(1),EVTR(K),K=3,4,(EVTR(K),K=13,14),(EVTR(K),K=33,36),
2EVTR(2),(EVTR(K),K=28,32),(EVTR(K),K=13,14),(EVTR(K),K=33,36)
DO 220 L=2,1000,2
IF(C .EQ. L) WRITE(6,69)
CONTINUE
C PRINT SECTION III
C 1100 WRITE(6,305)
DO 300 I=1,1000
DO 295 L=1,1000,4
IF(C .EQ. L) WRITE(6,96)
CONTINUE
READ(20,201,END=1200) (EVTR(J),J=1,40)
WRITE(6,600) EVTR(1),EVTR(5),EVTR(7),EVTR(2),EVTR(8),EVTR(37),
2EVTR(11),(EVTR(K),K=31,32),EVTR(13),EVTR(26),EVTR(14)
DO 300 K=4,1000,4
IF(C .EQ. K) WRITE(6,69)
CONTINUE
C PRINT SECTION IV
C 1200 WRITE(6,401)
DO 400 I=1,1000
DO 360 L=1,1000,5
IF(C .EQ. L) WRITE(6,96)
CONTINUE
READ(30,201,END=1300) (EVTR(J),J=1,40)
WRITE(6,700) EVTR(1),EVTR(5),EVTR(7),EVTR(9),EVTR(11),EVTR(10)
2,EVTR(37),EVTR(35)
DO 400 L=5,1000,5
IF(C .EQ. L) WRITE(6,69)
CONTINUE
C PRINT SECTION V
C 1300 WRITE(6,800)
DO 820 I=1,10
EVTR(I)=0.0
IF(STAT(I,2)=STAT(I,1)) GO TO 820
EVTR(I)=STAT(I,1)/STAT(I,2)

```


820

CONTINUE
WRITER(6,801) (EVTR(K),K=1,10)

10

69

95

100

200

201

305

401

1600

1613

500

500

500

500

500

500

500

500

500

500

500

500

500

500

500

500

500

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500

500

500

500

500

500

FORMAT(1H1) 'FINAL OBJECTIVE WAS SECURED'//
 FORMAT(1H1) 'EVENT VECTOR LISTING'//
 FORMAT(1H1/T56, 'TARGETS OF OPPORTUNITY ENGAGED'//
 FORMAT(40F10.2, 'SCHEDULED AND PREPARATORY TARGETS ENGAGED'//
 FORMAT(1H1/T46, 'REINFORCING UNIT TARGETS'//
 FORMAT(510X10F10.3//)
 FORMAT(2X*T40, 'TARGET NUMBER' T40, F10.2/2X, 'LOCATION' T40, F10.2/2X, 'EASTING'
 22X*T60, F10.2/2X, 'NORTH' T40, F10.2/2X, 'ERROR' T40, F10.2/2X, 'LATERAL'
 3LENGETERS, 'TARGETS' T40, F10.2/2X, 'DEPTH' T40, F10.2/2X, 'TARGET DENSITY'
 4*ME, 'TARGET ELEMENT' T40, F10.2/2X, 'GENERATED' T40, F10.2/2X, 'ADJUSTING UNIT' T40,
 5TY, 'UNIT BEING SUPPORTED' T40, F10.2/2X, 'INITIAL ENGAGEMENT' T40, F10.2/2X, 'METERS' /
 8F10.2/2X, 'NUMBER OF VOLLEYS IN ADJUSTMENT' T40, F10.2/2X, 'STRATEGY USED' I
 92X*FFE, 'TARGET OF VOLLEYES IN FF' T40, F10.2/2X, 'NUMBER OF VOLLEYES IN FF' T40,
 32X*FFE, 'TOTAL ROUNDS FIRED ON TARGET' T40, F10.2/2X, 'NUMBER OF CASUALTIES' T40,
 3ES, 'INFILTRATED' T40, F10.2/2X, 'PERCENT CASUALTY' T40, F10.2/2X, 'INFILTRATED' T40,
 4F10.2/2X, 'ROUND'S/CASUALTY' T40, F10.2/2X, 'KILL RATE' T40, F10.2/2X, 'TOTAL ENGAGEMENT TIME',
 5T40, F10.2/2X, 'SECONDS/CASUALTY' T40, F10.2/2X, 'KILL RATE' T40, F10.2/2X,
 6*CASUALTIES/SECOND' //
 6 FORMAT(2X*T40, 'TARGET NUMBER' T40, F10.2/2X, 'TARGET TYPE' T40, F10.2/
 2F10.2/2X, 'PREP' T40, F10.2/2X, 'UNIT ORIGINATING' T40, F10.2/
 32X, 'TIME FIRED' T40, F10.2/2X, 'TIME FIRED' T40, F10.2/2X, 'TIME FIRED' T40,
 3*UNIT FIRED' T40, F10.2/2X, 'STRATEGY USED' T40, F10.2/2X, 'TIME FIRED' T40,
 4*NUMBER OF VOLLEYES IN FF' T40, F10.2/2X, 'TARGET ELEMENTS' T40, F10.2/2X, 'TOTAL CASUALTIES' T40,
 5F10.2/2X, 'TOTAL TARGET NUMBER' T40, F10.2//
 6FLICITED, 'SCHEDULED TO FIRE' T40, F10.2/2X, 'TIME FIRED' T40, F10.2/2X, 'TIME FIRED' T40,
 22X*T60, F10.2/2X, 'TIME SCHEDULED OR ORIGINATE TIME',
 4D*T40, F10.2/2X, 'TIME FIRED' T40, F10.2/2X, 'TIME FIRED' T40, F10.2/2X, 'TIME FIRED' T40,
 5T40, F10.2/2X, 'SUMMARY DATA' //
 5 FORMAT(1H1, 'AVERAGE LENGTH BY QUEUE' // T20, '1' T20, '2' T60, '2', T60, '3', T60, '4',
 2*T80, '4', T76, '7',
 3ME, 'TARGET IN QUEUE (BY QUEUE)' // T20, '1' T56, F10.2/2X, 'AVERAGE TIME' T20, '1' T56, F10.2/2X, 'AVERAGE KILL RATE FOR MK',
 4T16, F10.2/2X, 'TARGET IN QUEUE (BY QUEUE)' // T36, F10.2/2X, 'AVERAGE TIME' T36, F10.2/2X, 'AVERAGE KILL RATE FOR MK',
 5TA, 'TARGET IN QUEUE (BY QUEUE)' // T60, F10.2/2X, 'AVERAGE TIME' T60, F10.2/2X, 'AVERAGE KILL RATE FOR MK',
 22X, 'OF OPPORTUNITY' // 2X, 'AVERAGE ROUNDS / CASUALTY FOR ', T60,


```

3F10.6,2X,*ROUNDS / CASUALTY* /2X,*TARGET OF OPPORTUNITY* ///
      END
      REAL FUNCTION DIST(A,B,C,D)
      RETURN
      END

      C   REAL FUNCTION RANGE(ET,SN,I)
      COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
      2EVLIST(250,50),ARDATA(4,7,16),IROW,TDES(10,300,4),FD105(4,50,3),
      3CEVENT(50),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN
      COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
      2XTLETH,STAT(20,4)
      C   RANGE= SQRT((ET-ARDATA(I,7,7))*#2+ (SN-ARDATA(I,7,8))*#2)
      RETURN
      END

      C   SUBROUTINE WEVENT
      COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
      2EVLIST(250,50),ARDATA(4,7,16),IROW,TDES(10,300,4),FD105(4,50,3),
      3CEVENT(50),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN
      COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
      2XTLETH,STAT(20,4)
      C   WRITE(25,1275) (EVLIST(IROW,J),J=1,50)
      1275  FORMAT(50F10.2)
      RETURN
      END

      C   SUBROUTINE FIOBJ(NUNIT,KRES)
      COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
      2EVLIST(250,50),ARDATA(4,7,16),IROW,TDES(10,300,4),FD105(4,50,3),
      3CEVENT(50),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN
      COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
      2XTLETH,STAT(20,4)
      C   KRES=0
      GO TO(100,100,100,200,200,1000),NUNIT
      100  1F(NUNIT.LE.2) J=5
           1F(NUNIT.GT.2) J=6
           IF(GDATA(NUNIT,20).EQ.1 .AND. GDATA(J,20) .EQ. 1) KRES=1
           GO TO 1000
      MK  01240
      MK  01250
      MK  01260
      MK  01270
      MK  01280
      MK  01290
      MK  01300
      MK  01310
      MK  01320
      MK  01330
      MK  01340
      MK  01350
      MK  01360
      MK  01370
      MK  01380
      MK  01390
      MK  01400
      MK  01410
      MK  01420
      MK  01430
      MK  01440
      MK  01450
      MK  01460
      MK  01470
      MK  01480
      MK  01490
      MK  01500
      MK  01510
      MK  01520
      MK  01530
      MK  01540
      MK  01550
      MK  01560
      MK  01570
      MK  01580
      MK  01590
      MK  01600
      MK  01610
      MK  01620
      MK  01630
      MK  01640
      MK  01650
      MK  01660
      MK  01670

```



```

200 IF(GDATA(NUNIT,20) .EQ. 1) KRES=1
1000 RETURN
END

```

```

C      SUBROUTINE QUE(I)
C
C      COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
C      2EVLIST(250,50),ARDATA(4,7,16),IROW,TDES(10,300,4),FD105(4,50,3),
C      3CEVENT(500,J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN),
C      COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
C      2XTLETH,STAT(20,4)
C      DIMENSION PROF(3)

C      Q(I)=Q(I)+1
DO 1000 J=1,20
I=J
IF(QUES(I,J,50) .NE. 0) GO TO 1000
QUES(I,J,50)=1.0
CONTINUE
1000
C      NO ROOM IN THE QUEUE
C      CALL TERM(4,I)
STOP
DO 1250 J=1,50
QUES(I,I,J)=EVLIST(IROW,J)=0.0
EVLIST(IROW,J)=0.0
RETURN
END

C      SUBROUTINE DQUE(J)
C
C      COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
C      2EVLIST(250,50),ARDATA(4,7,16),IROW,TDES(10,300,4),FD105(4,50,3),
C      3CEVENT(500,J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN),
C      COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
C      2XTLETH,STAT(20,4)
C      DIMENSION PROF(3)

C      TMIN=10.**6.
DO 100 K=1,20
IF(QUES(J,K,1).GT.QUES(J,K,0)) GO TO 100
IF(QUES(J,K,0).GT.QUES(J,K,1)) GO TO 100
TMIN=QUES(J,K,1)
IS=K

```



```

100    CONTINUE
      STAT(J+4,1) = STAT(J+4,1) + CTIME - QUES(J,IS,1)
      STAT(J+4,2) = STAT(J+4,2)+1
      CALL LARRAY(IX)
      DO 200 I=1,50
      EVLIST(IX,1) = QUES(J,IS,1)
      QUES(J,IS,1) = 0.0
      CONTINUE
      EVLIST(IX,1) = CTIME+120
      EVLIST(IX,2) = 1.
      Q(J) = Q(J)-1
      RETURN
      END

```

```

C     SUBROUTINE CKQUE
      COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
      2EVLIST(250,50),ARDATA(4,7,16),IROW,TDES(10,300,4),FDI05(4,50,3),
      3CEVENT(50),J100,CTIME,TINC,TOPT,SHOUR,EXMN,
      COMMON SUP(100),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
      2XLETH,STAT(20,4)

      DO 100 J=1,4
      IF(Q(J).EQ.0) GO TO 100
      GOTO 200
      CONTINUE
      GO TO 1000
      CALL DQUE(J)
      DO 1100 J=1,50
      EVLIST(IROW,J)= 0.0
      RETURN
      END

100
200
1000
1100

```

```

C     SUBROUTINE SGAGE
      COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
      2EVLIST(250,50),ARDATA(4,7,16),IROW,TDES(10,300,4),FDI05(4,50,3),
      3CEVENT(50),J100,CTIME,TINC,TOPT,SHOUR,EXMN,
      COMMON SUP(100),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
      2XLETH,STAT(20,4)

      INT=EVLIST(IROW,4)
      ITGT(INT,37)=CTIME
      ENGAGE THE SUPPORTING UNIT
      C
      C

```



```

SUP(1) = 1.0
      DETERMINE HOW LONG THE ENGAGEMENT WILL BE
      IF(EVLIST(IROW,21) .EQ. 1) IS=11
      IF(EVLIST(IROW,21) .EQ. 4) IS=12
      IF(EVLIST(IROW,21) .EQ. 2) IS=13
      CALL TNGEN(PRDATA(2,4,IS,1),PRDATA(2,4,IS,2),PRDATA(2,4,IS,3),
      2PRDATA(2,4,IS,4)STME)
      TGT(INT,35)=STME
      ML 000140
      ML 000150
      ML 000160
      ML 000170
      ML 000180
      ML 000190
      ML 000200
      ML 000210
      ML 000220
      ML 000230
      ML 000240
      ML 000250
      ML 000260
      ML 000270
      ML 000280
      ML 000290
      ML 000300
      ML 000310
      ML 000320
      ML 000330
      ML 000340
      ML 000350
      ML 000360
      ML 000370
      ML 000380
      ML 000390
      ML 000400
      ML 000410
      ML 000420
      ML 000430
      ML 000440
      ML 000450
      ML 000460
      ML 000470
      ML 000480
      ML 000490
      ML 000500
      ML 000510
      ML 000520
      ML 000530
      ML 000540
      ML 000550
      ML 000560
      ML 000570
      ML 000580
      ML 000590

      C      SET UP THE DISENGAGEMENT
      CALL EARRAY(IX)
      EVLIST(IX,1)=CTIME+STME
      EVLIST(IX,2)=15.
      IF(EVLIST(IROW,21) .GT. 1) EVLIST(IX,3)=100.
      IF(EVLIST(IROW,21) .EQ. 1) EVLIST(IX,3)=EVLIST(IROW,8)
      EVLIST(IROW,14)=CTIME+STME
      CALL WD300
      C      SET UP EVENT TO SEARCH THE QUEUES WHEN MISSION TERMINATED
      CALL EARRAY(IX)
      EVLIST(IX,1)=CTIME+STME+60.
      EVLIST(IX,2)=4.0
      RETURN
      END
      C      SUBROUTINE CONV
      COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
      2EVLIST(250,50),ARDATA(4,7,16),TDESS(10,300,4),FDI05(4,50,3),
      3CEVENT(500,J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN,
      COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
      2XTLETH,STAT(20,4)
      K=0
      DO 100 I=1,250
      IF(TGT(I,6) .EQ. 0) GO TO 100
      IF((TGT(I,4)-GDATA(7,13)) .LT. GDATA(7,13)) .LT. K+1
      K=K+1
      CONTINUE
      IF(K .EQ. 0) GO TO 5000
      CALL UGEN(1.0,1.*K,S)
      IT=S
      C      DO 100 I=1,250
      IF((TGT(I,4)-GDATA(7,13)) .LT. GDATA(7,13)) .LT. K+1
      K=K+1
      CONTINUE
      IF(K .EQ. 0) GO TO 5000
      CALL UGEN(1.0,1.*K,S)
      IT=S

```



```

K=0          00600
DO 200 I=1,250 00610
IF(TGT(I,6)*EQ.0) GO TO 200
IF((TGT(I,4)-GDATA(7,13)) .GT. 1000) GO TO 200
K=K+1        00620
IF(K .EQ. IT) GO TO 300
CONTINUE      00630
TARGET HAS BEEN IDENTIFIED
IST=I          00640
ML 00650
ML 00660
ML 00670
ML 00680
ML 00690
ML 00700
ML 00710
ML 00720
ML 00730
ML 00740
ML 00750
ML 00760
ML 00770
ML 00780
ML 00790
ML 00800
ML 00810
ML 00820
ML 00830
ML 00840
ML 00850
ML 00860
ML 00870
ML 00880
ML 00890
ML 00900
ML 00910
ML 00920
ML 00930
ML 00940
ML 00950
ML 00960
ML 00970
ML 00980
ML 00990
ML 01000
ML 01010
ML 01020
ML 01030
ML 01040
ML 01050
SEE IF TARGET WILL BE CLASSIFIED AS TARGET OF OPPORTUNITY
OR A SCHEDULED TARGET
IF(TGT(IST,2) .GT. 4) GO TO 1000
CALL UNIF(RNNR)
IF(RNNR .GE. .5) GO TO 1000
TARGET BECOMES A TARGET OF OPPORTUNITY
TGT(IST,6)=0.0
TGT(IST,7)=1.0
CALIST(IARRAY,IX)=CTIME+10.
EVLIST(IX,1)=1.0
EVLIST(IX,2)=1.0
EVLIST(IX,3)=1.0
EVLIST(IX,4)=1.*IST
TGT(IST,10)=CTIME
TGT(IST,20)=IX*I.
CALIST(DARRAY,IA)=1.*IA
EVLIST(IX,5)=1.*IA
EVLIST(IX,6)=TGT(IST,3)
EVLIST(IX,7)=TGT(IST,4)
IF(TGT(IST,2) .GT. 4) GO TO 600
EVLIST(IX,8)=TGT(IST,2)
CONTINUE
DO 1100 I=1,4
IF(TGT(IST,3) .GE. GDATA(I,3) .AND. TGT(IST,3) .LE. GDATA(I,5))
2NUNIT=IST
CONTINUE
EVLIST(IX,8)= 1.*NUNIT
EVLIST(IX,2)= 1.*NUNIT
TGT(IST,2)= 1.0
EVLIST(IX,17)= 1.0
EVLIST(IX,19)= CTIME
EVLIST(IX,21)= 1.0

```



```

EVLIST(IX,36)= TGT(IST,3)
EVLIST(IX,37)= TGT(IST,4)
EVLIST(IX,38)= TGT(IST,3)
EVLIST(IX,39)= TGT(IST,4)
C COMPUTE THE ANGLE FROM THE FPC TO THE TARGET
C
ARG= (TGT(IST,3)-GDATA(NUNIT,12))/(TGT(IST,4)-GDATA(NUNIT,13))
EVLIST(IX,43)= ATAN(ARG)
EVLIST(DESTGT(IA,IST,IX)
CALL DESTGT(IA,IST,IX)
GDATA(NUNIT,16)= 1.0
GDATA(NUNIT,18)= CTIME
GO TO 5000
C TARGET IS SCHEDULED
C
1000 CALL EARRAY(IX)
TGT(IST,5)= 1.0
TGT(IST,6)= 0.0
CTIME+60.
EVLIST(IX,1)= TGT(IST,1)
EVLIST(IX,2)= TGT(IST,2)
EVLIST(IX,3)= TGT(IST,3)
EVLIST(IX,4)= TGT(IST,4)
EVLIST(IX,5)= TGT(IST,5)
EVLIST(IX,6)= TGT(IST,6)
EVLIST(IX,7)= TGT(IST,7)
EVLIST(IX,8)= TGT(IST,8)
EVLIST(IX,9)= TGT(IST,9)
EVLIST(IX,10)= TGT(IST,10)
EVLIST(IX,11)= TGT(IST,11)
EVLIST(IX,12)= TGT(IST,12)
EVLIST(IX,13)= TGT(IST,13)
EVLIST(IX,14)= TGT(IST,14)
EVLIST(IX,15)= TGT(IST,15)
EVLIST(IX,16)= TGT(IST,16)
EVLIST(IX,17)= TGT(IST,17)
EVLIST(IX,18)= TGT(IST,18)
EVLIST(IX,19)= TGT(IST,19)
EVLIST(IX,20)= TGT(IST,20)
EVLIST(IX,21)= TGT(IST,21)
EVLIST(IX,22)= TGT(IST,22)
EVLIST(IX,23)= TGT(IST,23)
EVLIST(IX,24)= TGT(IST,24)
EVLIST(IX,25)= TGT(IST,25)
EVLIST(IX,26)= TGT(IST,26)
EVLIST(IX,27)= TGT(IST,27)
EVLIST(IX,28)= TGT(IST,28)
EVLIST(IX,29)= TGT(IST,29)
EVLIST(IX,30)= TGT(IST,30)
EVLIST(IX,31)= TGT(IST,31)
EVLIST(IX,32)= TGT(IST,32)
EVLIST(IX,33)= TGT(IST,33)
EVLIST(IX,34)= TGT(IST,34)
EVLIST(IX,35)= TGT(IST,35)
EVLIST(IX,36)= TGT(IST,36)
EVLIST(IX,37)= TGT(IST,37)
EVLIST(IX,38)= TGT(IST,38)
EVLIST(IX,39)= TGT(IST,39)
EVLIST(IX,40)= TGT(IST,40)
EVLIST(IX,41)= TGT(IST,41)
EVLIST(IX,42)= TGT(IST,42)
EVLIST(IX,43)= TGT(IST,43)
EVLIST(IX,44)= TGT(IST,44)
EVLIST(IX,45)= TGT(IST,45)
EVLIST(IX,46)= TGT(IST,46)
EVLIST(IX,47)= TGT(IST,47)
EVLIST(IX,48)= TGT(IST,48)
EVLIST(IX,49)= TGT(IST,49)
EVLIST(IX,50)= TGT(IST,50)
EVLIST(IX,51)= TGT(IST,51)
EVLIST(IX,52)= TGT(IST,52)
EVLIST(IX,53)= TGT(IST,53)
EVLIST(IX,54)= TGT(IST,54)
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EVLIST(IX,64)= TGT(IST,64)
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EVLIST(IX,73)= TGT(IST,73)
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EVLIST(IX,75)= TGT(IST,75)
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EVLIST(IX,80)= TGT(IST,80)
EVLIST(IX,81)= TGT(IST,81)
EVLIST(IX,82)= TGT(IST,82)
EVLIST(IX,83)= TGT(IST,83)
EVLIST(IX,84)= TGT(IST,84)
EVLIST(IX,85)= TGT(IST,85)
EVLIST(IX,86)= TGT(IST,86)
EVLIST(IX,87)= TGT(IST,87)
EVLIST(IX,88)= TGT(IST,88)
EVLIST(IX,89)= TGT(IST,89)
EVLIST(IX,90)= TGT(IST,90)
EVLIST(IX,91)= TGT(IST,91)
EVLIST(IX,92)= TGT(IST,92)
EVLIST(IX,93)= TGT(IST,93)
EVLIST(IX,94)= TGT(IST,94)
EVLIST(IX,95)= TGT(IST,95)
EVLIST(IX,96)= TGT(IST,96)
EVLIST(IX,97)= TGT(IST,97)
EVLIST(IX,98)= TGT(IST,98)
EVLIST(IX,99)= TGT(IST,99)
EVLIST(IX,100)= TGT(IST,100)
EVLIST(IX,101)= TGT(IST,101)
EVLIST(IX,102)= TGT(IST,102)
EVLIST(IX,103)= TGT(IST,103)
EVLIST(IX,104)= TGT(IST,104)
EVLIST(IX,105)= TGT(IST,105)
EVLIST(IX,106)= TGT(IST,106)
EVLIST(IX,107)= TGT(IST,107)
EVLIST(IX,108)= TGT(IST,108)
EVLIST(IX,109)= TGT(IST,109)
EVLIST(IX,110)= TGT(IST,110)
EVLIST(IX,111)= TGT(IST,111)
EVLIST(IX,112)= TGT(IST,112)
EVLIST(IX,113)= TGT(IST,113)
EVLIST(IX,114)= TGT(IST,114)
EVLIST(IX,115)= TGT(IST,115)
EVLIST(IX,116)= TGT(IST,116)
EVLIST(IX,117)= TGT(IST,117)
EVLIST(IX,118)= TGT(IST,118)
EVLIST(IX,119)= TGT(IST,119)
EVLIST(IX,120)= TGT(IST,120)
EVLIST(IX,121)= TGT(IST,121)
EVLIST(IX,122)= TGT(IST,122)
EVLIST(IX,123)= TGT(IST,123)
EVLIST(IX,124)= TGT(IST,124)
EVLIST(IX,125)= TGT(IST,125)
EVLIST(IX,126)= TGT(IST,126)
EVLIST(IX,127)= TGT(IST,127)
EVLIST(IX,128)= TGT(IST,128)
EVLIST(IX,129)= TGT(IST,129)
EVLIST(IX,130)= TGT(IST,130)
EVLIST(IX,131)= TGT(IST,131)
EVLIST(IX,132)= TGT(IST,132)
EVLIST(IX,133)= TGT(IST,133)
EVLIST(IX,134)= TGT(IST,134)
EVLIST(IX,135)= TGT(IST,135)
EVLIST(IX,136)= TGT(IST,136)
EVLIST(IX,137)= TGT(IST,137)
EVLIST(IX,138)= TGT(IST,138)
EVLIST(IX,139)= TGT(IST,139)
EVLIST(IX,140)= TGT(IST,140)
EVLIST(IX,141)= TGT(IST,141)
EVLIST(IX,142)= TGT(IST,142)
EVLIST(IX,143)= TGT(IST,143)
EVLIST(IX,144)= TGT(IST,144)
EVLIST(IX,145)= TGT(IST,145)
EVLIST(IX,146)= TGT(IST,146)
EVLIST(IX,147)= TGT(IST,147)
EVLIST(IX,148)= TGT(IST,148)
EVLIST(IX,149)= TGT(IST,149)
EVLIST(IX,150)= TGT(IST,150)
C SET UP THE NEXT TARGET
C
5000 CALL EXPON(XTME)
EVLIST(IROW,1)= CTIME+XTME
RETURN
END

```


SUBROUTINE ASTAT

```

      SUBROUTINE ASTAT
C
      COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
     2EVLIST(250,50),ARDATA(4,7,16),IROW,TDES(10,300,4),FDI05(4,50,3),
     3CEVENT(500),J100,J200,CTIME,TINC,TOPT,SHOUR,EXMN,
     COMMON SUP(100,RMAX,NGUNS,Q(4)),QUES(4,20,50),NCHGS,NRINC,XLETH,
     2XLET,H,STAT(20,4)
C
      DO 100 J=1,4
      STAT(J,1)=STAT(J,1)+Q(J)
      STAT(J,2)=STAT(J,2)+1
      EVLIST(IROW,1)=CTIME+10.
      RETURN
END
      100

```

```

      SUBROUTINE TERM(I,K)
C
      COMMON NU,PRDATA(3,7,20,10),GDATA(7,20),TGT(250,40),ITGT,
      2EVLIST(250,50),ARDATA(4,7,16),IRON,TDROW,TDESS(10,300,4),
      3CEVENT(50),J100,J200,CTIME,TINC,TDSTOP,EXMN
      COMMON SUP(10),RMAX,NGUNS,Q(4),QUES(4,20,50),NCHGS,NRINC,XLETH,
      2XLETH,STAT(20,4)

      C
      SUP(3)=1.0
      WRITE(6,99)
      GO TO (100,200,300,500),I
      100
      WRITE(6,101)
      GO TO 400
      200
      WRITE(6,202)
      GO TO 400
      300
      WRITE(6,303)
      GO TO 400
      500
      WRITE(6,404) K
      400
      WRITE(6,405)
      CALL SUMRY
      RETURN
      99   FORMAT(2X,'FINAL OBJECTIVE NOT SECURED!')
      101  FORMAT(2X,'EVLIST IN OVERFLOW CONDITION')
      202  FORMAT(2X,'TARGET ARRAY IN OVERFLOW CONDITION')
      303  FORMAT(2X,'DESCRIPTION ARRAY IN OVERFLOW CONDITION')
      404  FORMAT(2X,'QUEUE',2X,'I',IX,' IS IN OVERFLOW CONDITION')
      405  FORMAT(2X,'//')
      END

```

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29 December 1970

Major Lowell L. Martin (71193), US Army
HHC 4th Infantry Division (MAJZAA)
APO, San Francisco 96262

Dear Major Martin:

In a review of your thesis, it was discovered that either page 224 is missing or page 225 and on through page 230 are misnumbered. Your advisor, Professor Taylor, tells me that the master copy reflects the same condition and that he is unable to reconcile.

Since it is very likely that you do not have a copy of your thesis with you at your present duty station, I am enclosing a copy of pages 223 and 225. All material from page 226 on consists of references, distribution list, etc., and does not, therefore, bear on the question. Can you, from the enclosures, enlighten me?

Sincerely

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P. 224


```

//GO .FT06F001 DD SPACE=(CYL,20)
//GO .SYSUDUMP DD SPACE=(CYL,20)
//GO .FT10F001 DD UNIT=SYSDA,DISP=LRECL=400,DSN=&TEMP1,
//GO .SPACE=(CYL,5) DCB=(RECFM=M,SYSDA,M=DISP,LRECL=400,DSN=&TEMP2,
//GO .FT20F001 DD UNIT=SYSDA,DISP=LRECL=400,DSN=&TEMP3,
//GO .SPACE=(CYL,5) DCB=(RECFM=M,SYSDA,M=DISP,LRECL=400,DSN=&TEMP4,
//GO .FT25F001 DD UNIT=SYSDA,DISP=LRECL=500,DSN=&TEMP5,
//GO .SPACE=(CYL,10) DCB=(RECFM=M,SYSDA,M=DISP,LRECL=400,DSN=&TEMP6,
//GO .FT30F001 DD UNIT=SYSDA,DISP=LRECL=400,DSN=&TEMP7,
//GO .SPACE=(CYL,5) DCB=(RECFM=M,SYSDA,M=DISP,LRECL=400,DSN=&TEMP8,
//GO .FT40F001 DD UNIT=SYSDA,DISP=LRECL=400,DSN=&TEMP9,
//GO .SPACE=(CYL,5) DCB=(RECFM=M,SYSDA,M=DISP,LRECL=400,DSN=&TEMP10,
//GO .SYSIN DD *

```


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ABSTRACT

A probabilistic event store computer simulation of the artillery direct fire support system at brigade level is presented. The purpose of the model is to serve as a tool in evaluating changes in artillery fire support system effectiveness as system and battlefield parameters are varied. Parameters which are variable in the model pertain to the geometric configuration of the battlefield, artillery weapon employment configurations, artillery weapon ballistic parameters, weapon lethality, target configuration and vulnerability, artillery system time parameters, weapon position accuracy parameters, and target location accuracy parameters. A description of the model and a FORTRAN IV program listing are provided.

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artillery direct fire
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