



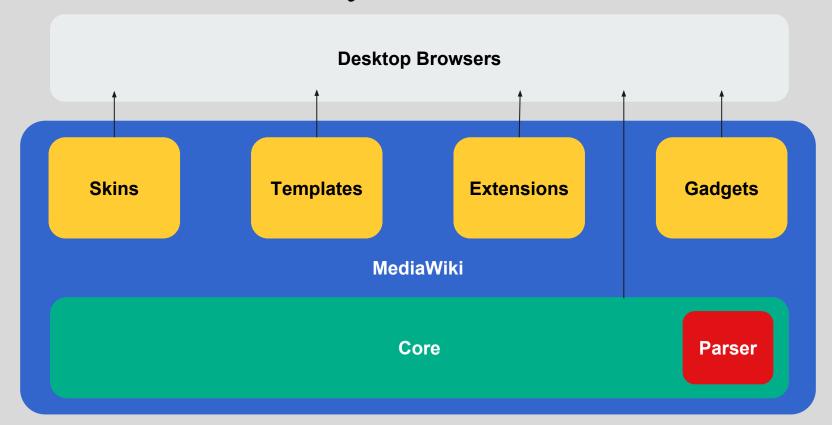
Victoria Coleman, CTO



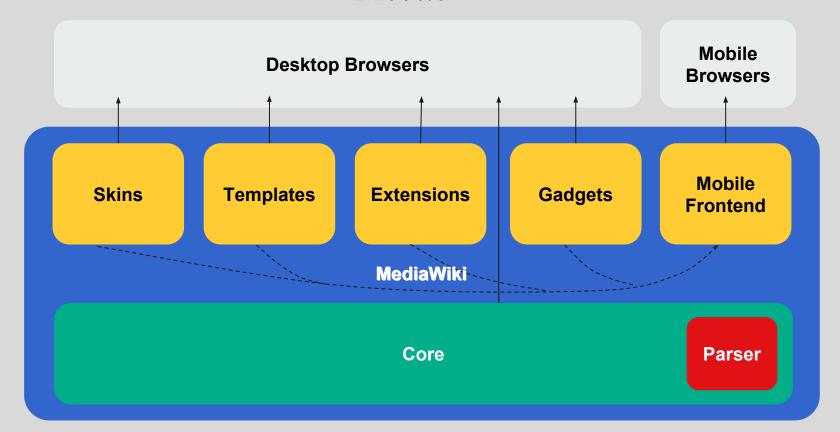
A (short) history of the Wikimedia software platform

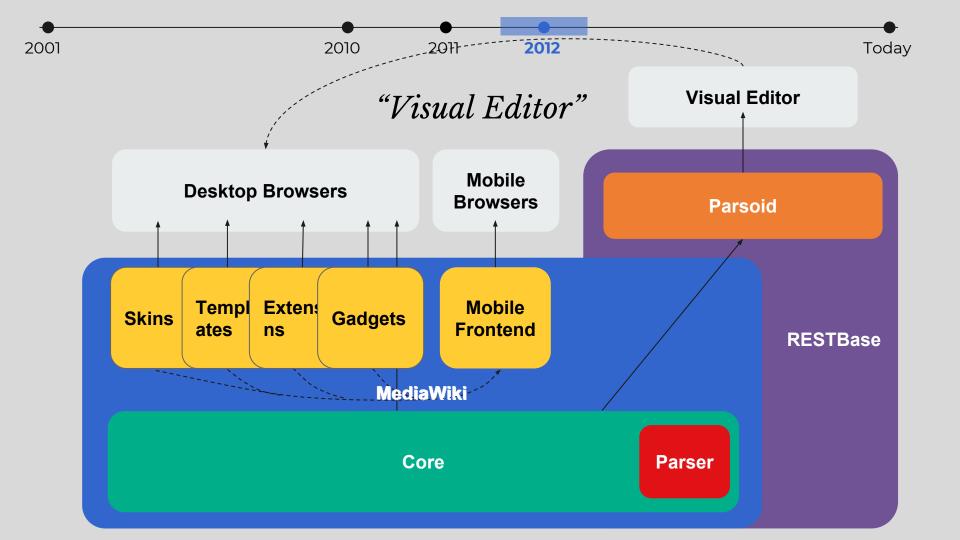


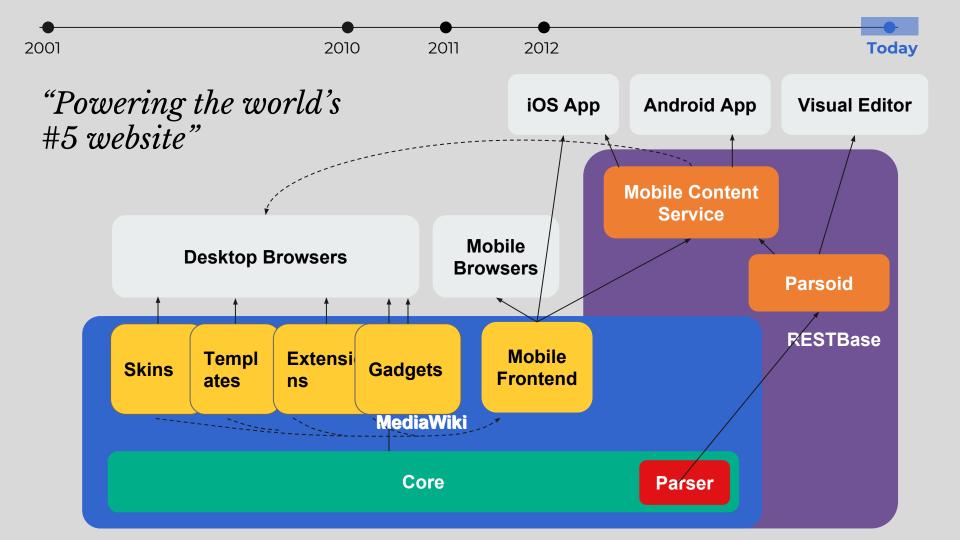
"Before mobile"



"Mobile"









"just in time" architecture



not designed— emergent

So, let's define our goals and principles instead





Our architecture principles:

Sustainability

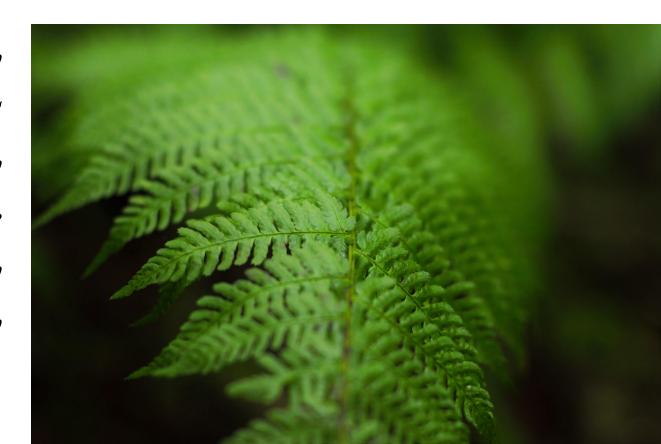
FLOSS

Scalability

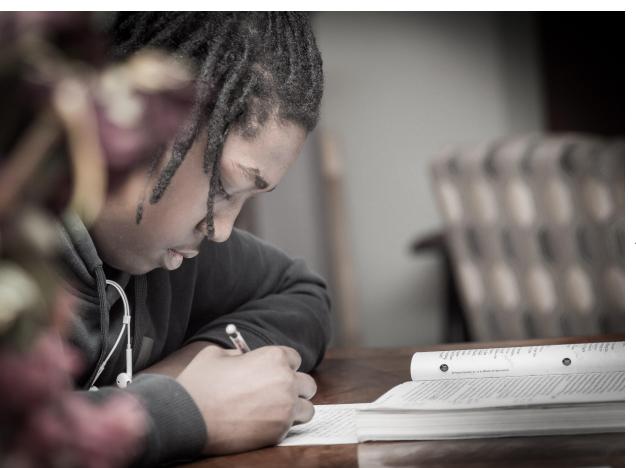
Resilience

Security

Privacy



Our constituencies:



Editors

Readers

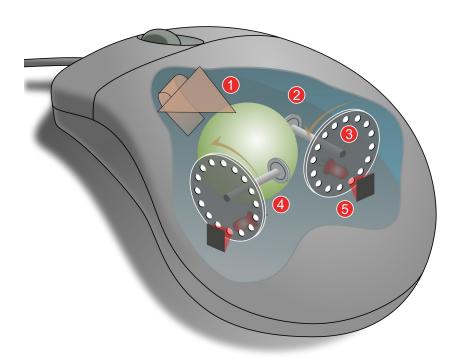
Devs

Admins & power users

Community

Goal 1:

Allow users to consume, create, and interact in a form suitable for their devices, with the connectivity they have, in a language they speak.





Goal 2

Empower contributors to collaboratively grow and curate content and to build the tools that they need to do so.



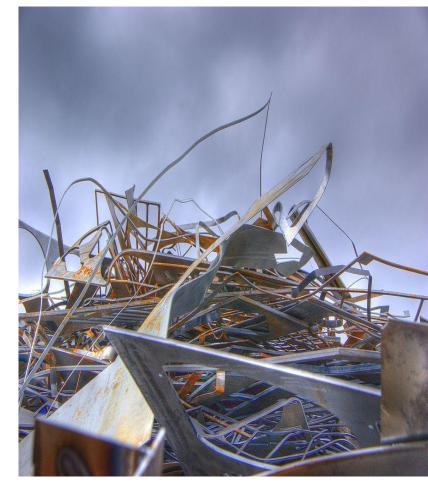


Goal 3:

Provide APIs that allow 3rd party interfaces to efficiently interact with wiki content.

Provide *reusable data* that can be processed in bulk by 3rd party tools.





Goal 4:

Provide an open-source software stack that can be easily used, modified, and extended by others.





Goal 5:

Ensure programmer productivity by maintaining a code base that can be modified with confidence and *understood* without needless difficulty





Goal 6:

Provide a web application that can be *freely used* to collaboratively collect and *share knowledge*





Goal 7:

Ensure the continued availability and performance of WMF projects through scalable and resilient system design.





Goal 8:

Ensure the *data integrity* of the content on WMF systems, and *protect the privacy* of our users.



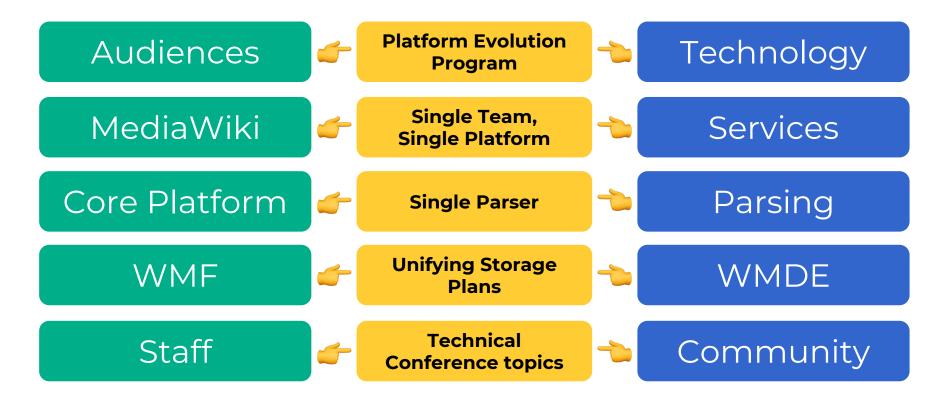




So — what is special about this conference?



Collaboration!



We'll be focusing on:

Our roadmap
Our actions
Our outcomes



