

O1 - Criteria catalogue and guidance to choose best practices

Aim

In order to develop a training manual and an Online Academy for an international group of adults older than 55 years a selection of best practices will be made. The purpose is to identify already existing OER approaches and OER learning materials throughout Europe. Those will be the basis of the training which will be conducted in the project.

Target group

Adult learners between 55 and 74 years old will be trained online and face-to-face. They have already basic skills in using digital devices and digital services. They are enthusiastic and motivated to transfer their knowledge later to other senior citizens.

Criteria and definition of a “good practice”

A “good/best practice” is any approach, methodology, technique or process considered as an exemplary behaviour according to its characteristics, listed below. Therefore, innovative learning programmes, material or educational resources to be collected as good practice in Adult Education should be identified with a clear explanation of how they meet the features.

Adult Education comprises different kinds of teaching methodologies and also an array of training processes where non-formal and informal learning takes an important part. For this reason, any IC Technology of different nature is called to be included in the list as long as it is:

- valid: the resource aims training adults or helping them to continuously learn;
- reliable: the resource is proven to have trained adults throughout its lifetime;
- consistently proven, based on results: the resource makes it possible to carry out training and/or learning processes, developing outstanding outcomes that would be difficult to achieve if it is not provided;
- numerically evidential: the resource is used by a sound number of potential users;
- replicable and transferable to different settings and by different users: the resource can be regarded as a referent, with the corresponding adaptations, can be used for training and/or learning purposes in different topics;
- efficient: the resource requires less resources (namely time, money and personal efforts) than others used for the same purpose;
- recognized as such by others: the tool is publicly valued as a good practice by third parties (neither developers nor direct users).

(Criteria from:

https://www.researchgate.net/publication/299575421_Knowledge_Management_of_Best_Practices_in_a_Collaborative_Environment)

Questionnaire for best practice – Please fill in one questionnaire per best practice! You should provide at least three best practices.

NAME	
Please state the name of the resource:	Teddy Bears in Pairs – e-learning with grandchildren Handbook of the Intergenerational e-Learning Programme
CONTENT	
Please describe shortly (2.000 word) the content of the resource.	Teddy Bears in Pairs is a project which helps increase cooperation between different generations. The project involved elderly people and young people from secondary schools. Young people were paired with the elderly under a trainer’s supervision. Within the project Teddy Bears in Pairs – e-learning with grandchildren – each partner organization developed its own intergenerational education programme tailored to the characteristics of the selected younger and older generation , and also piloted it. The purpose of all programmes is to promote the development of skills and knowledge related to digital and communication content in order to improve the quality of life, and to promote intergenerational integration and cooperation. Each programme’s content is related to what is close to the selected target participants and what attracts their attention. Intergenerational learning is carried out in a tandem in which one individual is a member of the older and one of the younger generation. Thus at the implementation level, each programme consists of at least 20 tandems. The generated and piloted intergenerational computer education programmes are also presented in the handbook in detail, thus providing the possibility and the opportunity for multiple implementations and/or to upgrade.
Please note the type of content.	<input type="checkbox"/> Basic Internet Skills X <input checked="" type="checkbox"/> Basic Computer Skills X <input type="checkbox"/> Basic Mobile Devices skills X <input type="checkbox"/> Topics (defined by the consortium) <ul style="list-style-type: none"> <input type="checkbox"/> Digital payment X <input type="checkbox"/> Digital citizenship X <input type="checkbox"/> Being active through Social Media X <input type="checkbox"/> Creating digital content X <input type="checkbox"/> Communication (via E-Mail, Social Networks) X <input type="checkbox"/> Collaboration X <input type="checkbox"/> Online safety X <input type="checkbox"/> Using Appstores X <input type="checkbox"/> Critical thinking <input type="checkbox"/> Digital Health <input type="checkbox"/> Other topics: <ul style="list-style-type: none"> <input type="checkbox"/> Information research/retrieval X <input type="checkbox"/> Using apps for daily life purpose (e.g. Travel, weather etc.) X <input type="checkbox"/> Using E-participation tools (e.g. Wikipedia, online petition) <input type="checkbox"/> Games X

	<input type="checkbox"/> Identity Theft <input checked="" type="checkbox"/> Private data abuse X <input checked="" type="checkbox"/> Disclosing private information X <input checked="" type="checkbox"/> Consumer Rights X <input type="checkbox"/> E-Government <input checked="" type="checkbox"/> E-Commerce X <input type="checkbox"/> Phishing <input type="checkbox"/> Inappropriate Advertising <input type="checkbox"/> Other (please add): Movies and Music online, Using phone camera, creating a Blog
Please describe the extension of the resource (e.g. Page numbers, duration).	<ul style="list-style-type: none"> - 5 different Intergenerational e-Learning Programmes (128 h) were developed throughout the duration of the project - All materials created during the project were collected in the Intergenerational e-Learning Programme Handbook of 80 pages and are available online.
AVAILABILITY	
URL	Of the project: http://erasmus.oczadly.slask.pl/en/ On the website, it is also available a version of the syllabus and learning materials in each project language: http://erasmus.oczadly.slask.pl/en/e-learning/ Of the handbook: http://erasmus.oczadly.slask.pl/en/wp-content/uploads/2018/05/Teddy-bears-in-pairs-Handbook2018.pdf
What license does the resource have?	Handbook: Copyright
Who is the originator? Please state contact details.	Editor: Maja Lemut +386 41 437 785, maja.lemut@lu-ajdovscina.si Publisher: Center for Adult Education, Ajdovščina
How do the target group get access to the resource?	<input type="checkbox"/> Online X <input checked="" type="checkbox"/> Via print material (e.g. handbooks, book) X <input type="checkbox"/> Other: _____
How was the creation of the resource financed?	<input type="checkbox"/> Public (Please state the name): X European Commission <input type="checkbox"/> Private (Please state the name): _____ <input type="checkbox"/> Other: _____
TYPE	
Type of learning resource	<input type="checkbox"/> Blended learning program X In person courses <input type="checkbox"/> Cheat sheets <input type="checkbox"/> Self-learning videos <input type="checkbox"/> Mooc <input type="checkbox"/> Webinar <input type="checkbox"/> Handbook <input type="checkbox"/> Other: _____
USEFULNESS	
Why the resource is	Teddy Bears in Pairs project is a useful resource because it gives a

useful?	<p>good example of a blended learning programme with seniors tailored to the need of a specific country. The programme covers all the topics chosen by the ICT 4 the Elderly consortium.</p> <p>The Handbook also contains a section on “REQUIREMENTS FOR A SENIORS FRIENDLY LEARNING PLATFORM” with recommendations on how to create a friendly learning platform for seniors. These could be useful within the development of the Online Academy.</p> <p>Moreover, advices are directly targeting trainers in order to provide them some useful tips to teach seniors.</p>
Who are the main target groups of the resource?	<p>The main project’s target group consisted of seniors aged 45 + years old, must mostly seniors 55 +.</p> <p>The second target group was composed of youngsters (13-26 years old).</p>
TRANSFERABILITY	
How can the resource be transferred to the training “ICT4elderly)?	<p>The resource could be taken into account by the Consortium to select some topics from the blended training programme.</p> <p>The Handbook contains relevant suggestions as well on how to create a seniors user friendly learning platform as well as tips for trainers.</p>
In which language(s) is the material provided? (Transferability)	<p><input type="checkbox"/> English X</p> <p><input type="checkbox"/> German</p> <p><input type="checkbox"/> Slovenian X</p> <p><input type="checkbox"/> French X</p> <p><input type="checkbox"/> Lituanian</p> <p><input type="checkbox"/> Other: Italian, Polish, Spanish</p>
PROOVED PRACTICE	
How many learners took already part in the (piloting) programme? / How many learners used the resource?	<p>Around 200 participants (half seniors and half youngsters).</p>
What are the result of evaluation?	<p>During the piloting each partner organisation submitted an Entry and an Exit test to participants in order to evaluate the impact of the activities. Results have been compared. Informal feedback were also collected from participants.</p> <p>Formed pairs turned out to be a very successful method of e-learning; the elderly’s progress was visible in their final products. This enabled the elderly to gain new ICT and e-literacy skills.</p>
How were resources tested? How was the training piloted?	<p>5 different Intergenerational e-Learning Programmes (128 h) were developed throughout the duration of the project; each adjusted and performed for the target group in each country. Each group included altogether 40 participants, half of them elderly people (45 years old or more) and the other half youngsters (13-26 years old). Young people were paired with the elderly under a trainer’s supervision.</p> <p>The training was practically oriented and related to everyday life situations.</p>
Since when the resource is available?	<p>The project has been implemented from September 2016 to August 2018.</p> <p>The Handbook has been produced in August 2018.</p>
OVERALL	

Please state any comment or hint for the analyser about the resource.	
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