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A YEAR OF
EDUCATIONAL PROGRAMS

FOR THE

BOY SCOUT
TROOPS

OF DENVER



ISSUED BY

BOY SCOUTS OF AMERICA,
DENVER COUNCIL

PREPARED BY A COMMISSION OF
DENVER SCOUTMASTERS

PREPARED UNDER THE DIRECTION OF
FRANK H. CHELEY



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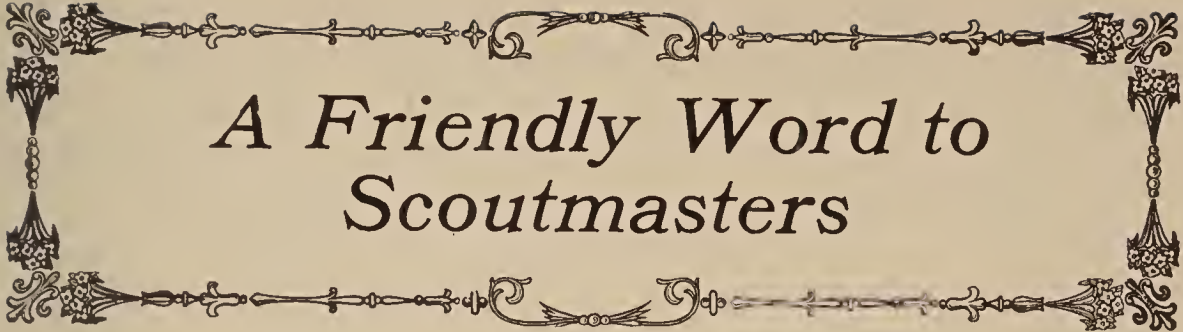
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DEDICATED TO
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no 1



A Friendly Word to Scoutmasters

FOR a long time there has been a clearly defined need felt among local Scoutmasters for a carefully worked out, detailed program of regular Scout meetings that would cover a year's work in such a way as to be sure that the main features of Scouting had all been dealt with adequately in logical order and to best advantage to both the Organization and the individual boy. It was with this thought in mind that in the spring of 1924 an extensive Institute or "Round Table" for Local Scoutmasters was conducted under the auspices of the Denver Council, and with the express purpose of studying into the philosophy of program making.

Every phase of boy activity and its significance to the all-round development of a boy were thoroughly discussed and as a result of this Institute a committee of Scoutmasters was appointed to attempt the writing down of a simple, effective series of worth-while Scout evenings covering one entire year. The material that is offered herewith is the result of the work of this committee. It is made available herewith for such help as it may be, not only to beginning Scoutmasters but to men of long experience in Scouting.

There are several important features that should be kept clearly in mind as this program is used. These features are as follows:

At the very heart of all organizations for boys there must be first of all a program of action. If such activity can be organized and graded and carefully articulated into attractive programs, then it becomes doubly effective and valuable. Just as for better growth and sustenance good food needs to be arranged into balanced menus with variety and proper quantity determined upon, so boy activity must be carefully planned to get the best results. The proper arrangement of activity for grow-

ing boys needs to be given very careful consideration with all the fundamentals of good boys' work kept constantly in mind. Some of the specific principles that have been worked into the foregoing programs are as follows:

A logical monthly emphasis has been decided upon and each month in the calendar year, these emphases being in close accord with a national tendency in this direction. They are as follows:

January—Thrift.

February—Citizenship.

March—Church Relationship.

April—Health and Safety.

May—Handicraft, Science and Collections.

June, July and August—Outdoor Life.

September—Training.

October—Reading and Self-expression.

November—Social Development.

December—Service.

Furthermore, each individual program is built about a central idea, which in turn is but one phase of the determined upon monthly emphasis.

In the second place, an effort has been made to include three phases of activity into every single program: INFORMATION, INSPIRATION and EXPRESSION. Such balanced programs not only hold boys indefinitely but will produce well-rounded Scouts, and incidentally safeguards the leader against overdoing in any one line at the cost of some other or from working his own interest to an extreme.

The committee strongly recommends that every program be thought of in terms of a skeleton only. **Details and variations suitable for time, place and equipment should be made by each Scoutmaster in advance.** While the programs are built specifically around Scouting activity as such, a great deal of other educational activity is included. It is not necessary that any program be followed exactly, or that all programs be used, but the committee is confident that if the local Scoutmaster will follow along in general this plan, it will bring unity to Denver Scouting and will emphasize in an important way the genuinely educational values of Scouting. All leaders should feel at liberty to substitute entirely any program

of their own at any time for any program offered herewith. However, on the other hand, any Scoutmaster that will follow through this year of programs will have the benefit of the best thought of a representative group of men on the whole subject of programs and will be confident that somewhere in the season he has covered every single fundamental. This in itself is a very desirable objective. **There is, however, one real danger in such a program and that is that the leader will follow it mechanically, failing to make pre-arrangements, and as a result will merely have a piece of machinery which of course will bring failure every time. These programs have been designed by the committee to help you do a better job this year and not in the slightest to relieve you of your obligations as a practical program builder.**

A Short Bibliography has been prepared to further make the material usable. It should be consulted often, as indicated in the program. Incidentally, the Troop that follows through this kind of a program will have taken a long step toward the ultimate goal of a Mikanakawa Standard Troop.

It will at first appearance seem that there are entirely too many talks and reports of one kind or another. There seems to be no other way to cover certain desirable fields of information. Care should be taken that every program has sufficient action and participation on the part of the boys.

The main talks, in so far as is possible, should be delivered by committeemen or outside speakers and should be arranged for well in advance. Do not overlook the importance of the extemporaneous portions of the program. These tend to give bashful or overly busy boys a chance to participate. The life stories are very significant and should certainly be given full play. The Scoutmaster's three minutes should be used for inspirational topics. These should all be assigned one full week in advance.

For best work it will be necessary for the Scoutmaster to accumulate for himself a simple working library so that he can provide necessary material to Scouts on assignments. Books can either be secured from the public library, or as a Scout Library or held as a personal

Scoutmaster's reference library, but much of the value of the program will depend upon having at least a few such books. In some Troops it may seem desirable to combine the general period with the patrol instruction period. This, of course, is optional with the leader.

Another very important matter is the matter of dividing your program specifically on a time basis. The following suggestions are given for your guidance and consideration:

TIME SCHEDULE OF PROGRAMS

| | | |
|---------------------------|------------|------------|
| Formal Opening | 7:30-7:35— | 5 minutes |
| Business Meeting | 7:35-7:50— | 15 minutes |
| General Instruction | 7:50-8:10— | 20 minutes |
| Life Story | 8:10-8:20— | 10 minutes |
| Patrol Instruction | 8:20-8:50— | 30 minutes |
| Assembly | 8:50-9:00— | 10 minutes |
| Games | 9:00-9:15— | 15 minutes |

Careful memoranda should be kept by every Scoutmaster on all of these programs so that important additions and adjustments may be made in them before another year. The committee strongly recommends the building of a personal loose leaf manual, of which occasional programs will be but one unit. The committee will always appreciate constructive suggestions from you on any point. Some further suggestions might not be amiss.

For instance, make large use of your patrol leaders in conducting these programs. Constantly keep some competition going in your troop, whether it be individual or patrols. Constantly stimulate individual achievement in the boy. Keep your program announced well in advance in order to gain and hold the interest of your troop. Be sure to work into your activity an occasional social night when the girls may be invited. A mothers' auxiliary will be very helpful in connection with the simple "eats," which are necessary to the success of any Troop.

Special note should be taken of the fact that over and above the four regular programs offered for each month, a series of supplementary programs are offered at the back to fill in where there are occasional five regular meetings per month instead of four.

General Theme: "THRIFT"

Formal Opening

Oath, Laws, Pledge of Allegiance to Flag, Troop Inspection.

Business Meeting

Use written memoranda under headings of Old Business, New Business, Announcements. Discuss various ways in which Troop, as such, might earn money.

Treasurer's report.

Special Program for Evening (Senior Patrol Leader in Charge).

Outside Speaker—Subject—"Thrift of Time, Money and Energy, and Its Importance to Success."

Brief Current Events—by Scout.....

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Give special attention to First and Second Class Thrift Tests.

Insist upon prompt payment of dues as practical thrift.

Report on Business Merit Badge.

Assembly

Report of Patrol Leaders on attendance and dues.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period (Game Hour).

See Scout Handbook or consult any good game book.

Scout Benediction

NOTES—Build a pocket loose leaf book of games, songs, stunts, etc., suitable for use in your particular situation and always have it ready for use.

General Theme: "THRIFT"

Formal Opening

Refer to Program No. 1. Use with variations.

Business Meeting

Use written memoranda under headings of Old Business, New Business, Announcements.

Special Program for Evening (Senior Patrol Leader in Charge).

Talk—"Thrift of Money." This should include a discussion of getting a job, starting a savings account, making a budget, etc., led by Scoutmaster or Committeeman.

"How to Earn and Save Money for Summer Camp"—by an older Scout.

Life Story—John D. Rockefeller, or Henry Ford—by Scout.....

Brief Current Events—by Scout.....

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Have each boy keep an accurate account for a week of every cent received and spent and hand in at next meeting. From there assist them in formulating budgets of their own.

Make this a matter of competition between Patrols. Give Individual Scouts help on Specific Tests. Report on Conservation Merit Badge.

Assembly

Report of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period (Game Hour).

Competitive Games.

Scout Benediction

General Theme: "THRIFT"

Formal Opening

Refer to Program No. 1. Use with variations.

Business Meeting

Be brief. Handle necessary business with dispatch.

Special Program for Evening (Senior Patrol Leader in Charge).

Subject—"Thrift of Time"—(Need of a personal time table). By.....

Life Story—John Ericsson or Robert Dollar.

By

Brief Current Events—by Scout.....

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Have boys make personal time schedule and report at next meeting.

Give individual Scout's help on specific tests.

Report on Wireless Merit Badge.

Assembly

Report of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period (Sing Song).

Select snappy songs. Consult Scout Song Book.

Scout Benediction

NOTES—The Troop should own regular Boy Scout Song Books or suitable substitute. Every Scoutmaster should add to his loose leaf collection of games, a collection of songs his boys like best to sing.

General Theme: "THRIFT"

Formal Opening

Refer to Program No. 1. Use with variations.

Business Meeting

Refer to Program No. 1. Avoid lengthy discussions.
Refer to Committees.

Special Program for Evening (Senior Patrol Leader in Charge).

Subject—"Thrift of Energy;" concentration or how to study should be discussed.

Brief Current Events by Scout.....

Life Story—John R. Mott—by Scout.....

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Have each boy make out a schedule of study periods and time put in on each. Study for a week, and report next week. Encourage them to make out permanent study schedules. Try out principles suggested here in preparation for passing Scout tests. Practice an observation test. Use as contest. Report on time schedules of previous week.

Report on Physical Development Merit Badge.

Assembly

Reports of Patrol Leaders.

Announcements and assignments for next meeting.
Scoutmaster's three minutes.

Social Period (Story Hour)

Read aloud a well selected short story. Consult Librarian, Children's Book Department.

Scout Benediction

General Theme: "CITIZENSHIP"

Formal Opening

Refer to Program No. 1.

Sing "America," or "Red, White and Blue."

Business Meeting

Refer to previous programs. Be brief.

Appoint a special committee on Parents' Night Program.

Special Program for Evening (Senior Patrol Leader in Charge).

Talks on "The Development of the Law," or "The Laws of Our State or City," or "How Scouts May Aid in Law Enforcement." By.....

—Or—

Visit State Legislature or City Council and then have talk on "How Laws Are Enacted." By.....

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Same as No. 1.

Discuss clay modeling contest and award recognition at end of month to best bust of a patriotic American, modeled without assistance in clay.

Report on Civics Merit Badge.

Assembly

Reports of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period (Game Hour).

Scout Benediction

General Theme: "CITIZENSHIP"

ANNIVERSARY WEEK—PARENTS' NIGHT

Formal Opening

Refer to Program No. 1. Be brief.

Sing "Star Spangled Banner," "Johnny Go Get a Scout."

Business Meeting

Have very brief business meeting.

Special Program for Evening (Senior Patrol Leader in Charge).

Special Drill on Flag raising ceremony as a Troop.

Illustrated or chalk talk on "History of the American Flag."

Follow up discussion of special talk from last week.

SPECIAL TALKS ON SCOUTING PROGRAM

1. "What Scouting Has Done for Me"—Scout
 2. "The Parents' Part in Scouting."—A Parent.
 3. "Why I Am a Scoutmaster."—Scoutmaster.
- Report on Public Health Merit Badge.

Assembly

Reports of Patrol Leaders.

Announcements and assignments for next meeting.

Social Period (Game Hour).

Have "Dads" participate.

Scout Benediction

NOTES—Arrange for Scouts to take in Sunday service to be held in connection with National Anniversary Week (See Printed Matter from National Headquarters.)

General Theme: "CITIZENSHIP"

Formal Opening

Refer to Program No. 1.

Sing "America the Beautiful," or "Battle Hymn of Republic."

Business Meeting

Refer to previous programs. Be brief.

Special Program for Evening (Senior Patrol Leader in Charge).

Talk—(Use one of the unused topics from Program No. 5.)

Brief Current Events by Scout.....

Life Story—Geo. Washington, Abraham Lincoln—
by

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Give special attention to Scouts needing individual attention on tests.

Report on Firemanship Merit Badge.

Assembly

Reports of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period (Game Hour).

Select games with care.

Scout Benediction

General Theme: "CITIZENSHIP"

Formal Opening

Refer to Program No. 1.

Sing "Columbia" or "Colorado."

Business Meeting

Refer to previous programs. Be brief.

Special Program for Evening (Senior Patrol Leader in Charge).

Debate—"Was Washington or Roosevelt the Best Scout?"

Brief Current Events by Scout.....

Talk—"Courtesy Due Our Flag," by Committeeman.....

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Awarding of recognition for best patriotic bust.

Give help to Scouts needing attention on difficult tests.

Report on Interpreting Merit Badge.

Assembly

Reports of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period (Sing Song).

Learn at least one new song, and sing several favorites.

Scout Benediction

NOTES—If an experienced song leader can be secured, he will be of great assistance in developing the mass singing of the Troop. Sing Song nights should be more than mere "shouting."

General Theme: "CHURCH RELATIONSHIP"

Formal Opening

Refer to Program No. 1.
Sing one or two favorite hymns.

Business Meeting

Refer to previous programs.
Appoint a permanent committee on Field Meet.
Adopt some slogan, such as "Every Scout a member of some Sunday School."

Special Program for Evening (Senior Patrol Leader in Charge).

Talk "Scouting and the Sunday School," by the Sunday School Superintendent.
Brief Current Events by Scout.....
Talk—"The Scout Oath," by the Pastor.

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Special Troop instruction in First Aid by competent doctor.
Select groups of Scouts to demonstrate to Troop the various First Aid problems taught for the evening.
Report on Art Merit Badge.

Assembly

Reports of Patrol Leaders.
Plan on attending and taking part as a Troop in Easter Church service. Provide flowers for decoration if possible. Appoint committee.
Announcements and assignments for next meeting.
Scoutmaster's three minutes.

Social Period (Yell Night).

Have each Scout submit suitable Troop yell. Select the best ones and practice on them.
Games.

Scout Benediction

General Theme: "CHURCH RELATIONSHIP"

Formal Opening

Refer to Program No. 1.

Business Meeting

Appoint special committee of Scouts to work with Sunday School and Church Officials for mutual co-operation.

Special Program for Evening (Senior Patrol Leader in Charge).

Talk—"The Scout Laws," by the Pastor.

Talk—"Scouting and the Church"—Church Layman.

Brief Current Events—by Scout.....

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Instruction and drill as a Troop on Signaling.

Special help to special boys by the more proficient older Scouts.

Report on Music Merit Badge.

Assembly

Reports of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period

Songs, Games, Yells.

Each Patrol suggesting a choice of each.

Scout Benediction

General Theme: "CHURCH RELATIONSHIP"

Formal Opening

Refer to Program No. 1.

Sing "America the Beautiful."

Business Meeting

Refer to previous Programs.

Appoint a special committee to arrange a party.

Be brief.

Special Program for Evening (Senior Patrol Leader in Charge).

Talk—"Scouting in Foreign Countries"—by Committeeman.....

Current Events by Scout.....

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Instruction and drill as a Troop on knots and knot tying.

Special help to special boys by the more advanced Scouts.

Report on Architecture Merit Badge.

Assembly

Reports of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period (Eats).

Provide some inexpensive but attractive eats.

Scout Benediction

NOTES—Eats should be in charge of a committee of Scouts who should also be responsible for cleaning up after the party.

General Theme: "CHURCH RELATIONSHIP"

Formal Opening

Refer to Program No. 1. Use with variations.

Business Meeting

Refer to previous programs. Make it snappy.

Special Program for Evening (Senior Patrol Leader in Charge).

Talk—"Why Every Boy Should Know How to Swim." By.....

Life Story—Great swimmers and swimming records. By.....

Invitation to all unaffiliated boys to join Sunday School—by Scout.....

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Instruction and drill as a Troop in swimming movements and life saving. Give special attention to artificial respiration.

Report on Sculpturing Merit Badge.

Assembly

Report of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period (Athletic Night).

Boxing and wrestling under careful supervision. One minute rounds—one minute rests—not over three rounds for any one boy. Keep moving—have no long waits.

Scout Benediction

General Theme: "HEALTH AND SAFETY"

Formal Opening

Refer to Program No. 1. Use with variations.

Business Meeting

Refer to previous programs. Move with dispatch.

Special Program for Evening (Senior Patrol Leader in Charge). Select one or two of following:

Brief Talk on "Fires and Their Prevention," by a Fireman; "Safety First and Traffic," by a Policeman; "Personal Health," by a Doctor; "Public Health," by a City Official.

Patrol Instruction (Sponsor and Patrol Leader in Charge).
Brief Period of Troop instruction on First Aid.

Report on Personal Health Merit Badge.

Assembly

Reports of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period (Games).

See Appendix on "Games" or consult your own loose leaf collection.

Scout Benediction

NOTES—Give ten minutes each to the special speakers on this program and offer each careful suggestions of just what you want covered. Make it snappy.

General Theme: "HEALTH AND SAFETY"

Formal Opening

Refer to Program No. 1. Use with variations.

Business Meeting

Refer to previous programs. Avoid dragging.

Special Program for Evening (Senior Patrol Leader in Charge).

Have short life stories of men whose lives have been expended in the field of Health and Safety—each report by a Scout:

Story of Dr. Gorgas, Dr. Grenfell, Theodore Roosevelt, Sandow, Farmer Burns, Christy Mathewson. By.....

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Brief period of Troop instruction by Scoutmaster on camping and hiking preparatory to spring outdoor activity.

Report on Safety First Merit Badge.

Assembly

Reports of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period (Games, Songs, Yells).

Let each patrol put on a game, a song and a yell and see which one can excel in performance.

Scout Benediction

General Theme: "HEALTH AND SAFETY"

Formal Opening

Refer to Program No. 1. Use with variations.

Business Meeting

Refer to previous programs. Work through committees.

Special Program for Evening (Senior Patrol Leader in Charge).

Talk—"A Sound Mind in a Sound Body." An evening with the Physical Fitness Charts of the U. S. Public Health Service. (Can be secured without cost from State Board of Health.)

Life Story—Jacob A. Riis or Florence Nightingale.
By.....

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Troop instruction on map making and reading.

Check up on "slow boys" on back tests.

Report on First Aid Merit Badge.

Assembly

Reports of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period (Games and Athletics).

Use selected games or else box and wrestle, but under careful supervision.

Scout Benediction

NOTES—Do not inject a talk on sex education in connection with the U. S. Charts. They are more effective merely as an exhibit with direct questions briefly answered.

General Theme: "HEALTH AND SAFETY"

Formal Opening

Refer to Program No. 1. Use with variations.

Business Meeting

Refer to previous programs. Be brief.

Special Program for Evening (Senior Patrol Leader in Charge).

Talk by local coach—"Training Suggestions for Older Boys."

Followed by discussion.

Brief Current Events by Scout.....

Life Story—Horace Tracy Pitkin of Yale. By.....

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Give attention to a "Swat the Fly" campaign; to a "Paint Up and Clean Up Campaign."

If time permits, give written First Aid problems to a Patrol competition.

Report on Life Saving Merit Badge.

Assembly

Same as No. 1.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period (Games).

Scout Benediction

NOTES—Begin to plan for all-night hikes and nature outings for next month.

Stimulate savings for summer camp.

For additional programs on Health and Safety, see back of this book.

General Theme: "HANDICRAFT, SCIENCE AND COLLECTIONS"

Formal Opening

Refer to Program No. 1.

Hold a formal Troop inspection looking forward to entry in Field Meet.

Business Meeting

Refer to previous programs.

Special Program for Evening (Senior Patrol Leader in Charge).

Talk—"The Value to a Boy of Skillfully Trained Hands"—A Manual Teacher.

Brief Current Events by Scout.....

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Give over period to a careful checking on Field Meet Events and entries for same. Practice events if practical in Scout rooms.

Report on Carpentry Merit Badge.

Assembly

Reports of Patrol Leaders.

Announce a competition with suitable award for best piece of school handicraft, such as bird houses, kites, aeroplane models, etc.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period (Songs).

Practice the old ones and learn a few new ones.

Scout Benediction

NOTES—Field Meet responsibilities should be delegated to Committeemen in so far as possible.

General Theme: "HANDICRAFT, SCIENCE AND COLLECTIONS"

Formal Opening

Refer to Program No. 1. Use with variations.

Business Meeting

Refer to previous programs.

Talk—"What One Learns from the Making of Collections." Let each boy tell briefly of the collections he has made and what he has learned from them.

Special Program for Evening (Senior Patrol Leader in Charge).

Conduct an exhibit of collections: Stamps, coins, Indian relics, etc. Offer a suitable award for best arranged collection.

Report on Craftsmanship Merit Badge.

Assembly

Reports of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Make final check on Field Meet matters.

Social Period (Eats).

Arrange suitable but inexpensive eats, perhaps provided by a committeeman.

Scout Benediction

NOTES—If collections are exhibited, care should be taken to give them ample protection from careless handling.

General Theme: "HANDICRAFT, SCIENCE AND COLLECTIONS"

Formal Opening

Refer to Program No. 1.
Sing "America, the Beautiful."

Business Meeting

Refer to previous programs. Avoid lengthy discussions.

Special Program for Evening (Senior Patrol Leader in Charge).

Talk—"Mechanics and Nature," or "Recent Inventions." By.....

Life Story of Great Scientists: Sir Humphrey Davy, Benjamin Franklin, Sir Isaac Newton, Thomas Edison, Luther Burbank. By.....

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Give a chalk talk to entire Troop explaining the six fundamental mechanical principles in modern use. Models might be exhibited.
Report on Handicraft Merit Badge.

Assembly

Reports of Patrol Leaders.
Discuss a competition of building models of the six mechanical principles.
Announcements and assignments for next meeting.
Scoutmaster's three minutes.

Social Period (Story Hour).

Read aloud a stirring outdoor story.

Scout Benediction

NOTES—Any good encyclopedia will provide data and pictures of the mechanical principles.

General Theme: "HANDICRAFT, SCIENCE AND COLLECTIONS"

Formal Opening

Refer to Program No. 1.

(Hold meeting out of doors if possible and get use of telescope for star study.)

Business Meeting

Brief but regular.

Special Program for Evening (Senior Patrol Leader in Charge).

Talk—"Constellations Every Boy Should Know;" or "The Fixed Stars, Where to Find Them."

Life Story—Sir William Herschel or Samuel Pierpont Langley. By.....

Special Program for Evening (Senior Patrol Leader in Charge).

Give special attention to the first class tests in astronomy.

Report on Astronomy Merit Badge.

Assembly

Reports of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period

If meeting is held out of doors, omit social period.

If held indoors have usual period of games.

Scout Benediction

NOTES—A good standard star map might be of great value to the Troop and may be purchased at very small expense.

For additional programs along this line see back of this book.

General Theme: "OUTDOOR LIFE"

Formal Opening

Refer to Program No. 1.

Business Meeting

Refer to previous programs.

Special Program for Evening (Senior Patrol Leader in Charge).

Talk—"How Can I Make My Summer Count." Followed by one minute talks by each Scout on some similar subject.

Brief Current Events by Scout.....

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Give period over to instruction on outdoor First Aid—suitable food for hikes and all-night camps—blanket rolls and how to make them, etc.

Report on Gardening Merit Badge.

Assembly

Reports of Patrol Leaders.

Announce an outdoor trip of some kind.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period

This meeting might well be held about a camp fire if possible. If so, let the evening close with songs and toasted marshmallows.

Scout Benediction

NOTES—This meeting will need to have been planned well in advance, and be put into the hands of a live committee.

General Theme: "OUTDOOR LIFE"

Formal Opening

Refer to Program No. 1. Vary slightly.

Business Meeting

Refer to previous programs.

Special Program for Evening (Senior Patrol Leader in Charge).

Talk—"National Conservation," by a member of the U. S. Forest Service.

Talk—"State Game and Fish Laws," by Scout

Patrol Instruction (Sponsor and Patrol Leader in Charge).

If meeting is held out of doors, let it be a demonstration of proper use of knife and hatchet and proper way to build different types of fires.

Report on Botany Merit Badge.

Assembly

Reports of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period (Games).

If meeting is held out of doors use Woodcraft type of games.

Scout Benediction

NOTES—Each Scout might be enrolled to do all in his power to protect the wild flowers during the summer, by verbal propaganda, by placing signs in the wilderness and by reporting to Scout Headquarters folks who pull large bunches of wild flowers.

General Theme: "OUTDOOR LIFE"

Formal Opening

Refer to Program No. 1.

Business Meeting

Refer to previous programs. Make it snappy.

Special Program for Evening (Senior Patrol Leader in Charge).

Show camp slides of not only local camp but of boys' camps in general.

Have each boy tell of the camps he has been in.

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Make full announcement of camping plans for summer and appoint necessary committees to insure a worth while outing.

Report on Camping Merit Badge.

Assembly

Reports of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Distribute camp literature for season.

Social Period (Sing Song).

Practice camp songs—new and old.

Scout Benediction

NOTES—Devise ways and means to assist boys to camp who are financially unable to go otherwise.

General Theme: "OUTDOOR LIFE"

Formal Opening

Refer to Program No. 1.

Business Meeting

Refer to previous programs. Be brief.

Special Program for Evening (Senior Patrol Leader in Charge).

Talk—"How to Foretell the Weather," or "Instruments Used to Study the Weather."

Life Story—"Some of Colorado's Pioneers," by-----

Brief Current Events by-----

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Troop instruction in the proper use of signs and symbols in the out of doors, including proper use of compass and aneroid barometer.

Report on Hiking Merit Badge.

Assembly

Reports of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period (Games).

Try a knot tying contest, a friction fire contest, a signalling contest as review.

Scout Benediction

General Theme: "OUTDOOR LIFE"

Formal Opening

Hold meeting in mountains if possible.

Refer to Program No. 1.

Business Meeting

Refer to previous programs. Keep it very brief.

Special Program for Evening (Senior Patrol Leader in Charge).

Build a proper camp fire by friction. By.....

Talk on "Forestry," by a Ranger.

Brief Current Events by.....

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Have troop instruction on simple out door surveying.

Report on Surveying Merit Badge.

Assembly

Reports of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period (Story Hour).

As the Troop sits about the fire, have the Scoutmaster read aloud a suitable camp fire story.

Scout Benediction

NOTES—Such an evening is a good time for an organized snipe hunt.

General Theme: "OUTDOOR LIFE"

Formal Opening

Refer to Program No. 1.
Sing a good hiking song.

Business Meeting

Refer to previous programs. Move with dispatch.

Special Program for Evening (Senior Patrol Leader in Charge).

Talk on "Fishing Trips," by an old fisherman.

Report—"Our Government Fish Hatcheries and What They Do." By.....

Have several "true" fish stories told by the boys.

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Troop instruction on the technique of fishing—fly casting, bait, how to dress fish, how to cook fish out of doors.

Report on Angling Merit Badge.

Assembly

Reports of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period

Conduct a fly casting competition if space will permit. If not, use usual indoor games.

Scout Benediction

NOTES—The life story of mountain trout might be substituted for either one of the above talks if desirable.

General Theme: "OUTDOOR LIFE"

Formal Opening

Refer to Program No. 1.

Business Meeting

Refer to previous programs. Make it snappy.

Special Program for Evening (Senior Patrol Leader in Charge).

Talk—"Our Native 'Snakes" or "Queer Notions About Snakes." By.....

Life Story of a great naturalist—John Burroughs or Ernest Thompson Seton. By.....

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Troop instruction on how to build shelters, shacks and shanties (Use blackboard or stereopticon slides if not possible to hold in open.)

Report on Bird Study Merit Badge.

Assembly

Reports of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period (Games).

Use out of door games if at all possible.

Scout Benediction

NOTES—As an alternate of this whole program, a trip through a natural history museum might well be arranged.

General Theme: "OUTDOOR LIFE"

Formal Opening

Refer to Program No. 1.

This meeting should be preceded by a hike, if possible.

Business Meeting

Refer to previous programs. (Brief.)

Special Program for Evening (Senior Patrol Leader in Charge).

Talk—"Our Native Wild Flowers and How to Know Them." (Illustrated with specimens.) By.....

Each Scout should have gathered one specimen of each flower and have it ready for identification.

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Troop instruction on how to make a herbarium and how to press, mount and label wild flower specimens.

Report on Cycling Merit Badge.

Assembly

Report of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period

Suggest that you take 20 specimens of the more common type of flower; exhibit them on the concealed table and give each Scout 30 seconds to observe them. Have a small prize for the best observation or give each fellow a name of a flower he represents. Let the troop be the judge. The poorest demonstration to run the gauntlet.

Scout Benediction

NOTES—A "garden" program might be substituted for the above.

General Theme: "OUTDOOR LIFE"

Formal Opening

Refer to Program No. 1.

Business Meeting

Refer to previous programs.

Special Program for Evening (Senior Patrol Leader in Charge).

Talk—"Our Insect Friends and Foes" or "The Balance in Nature." By.....

Insect observations by the boys themselves.

Brief Current Events by Scout.....

Life Story—J. Louis R. Agassiz. By.....

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Troop instruction on color as seen in nature (get museum examples if possible).

Report on Insect Life Merit Badge.

Assembly

Let Roll Call be answered by "good turn" reports.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period (Games).

Scout Benediction

General Theme: "OUTDOOR LIFE"

Formal Opening

Refer to Program No. 1.

Sing good Scout song.

Business Meeting

Refer to previous programs.

Special Program for Evening (Senior Patrol Leader in Charge).

Talk or Demonstration — "Some Simple Camp Dishes and How to Cook Them." By.....

By First Class Scout—"How I Passed My First Cooking Test." By.....

Brief Current Events.

By Three Scouts—"How to Prepare and Serve the following respectively: Camp Stew, Flap Jacks, Broiled Steak, Cocoa." By Scouts.....

Report on Cooking Merit Badge.

Assembly

Announcements and assignments for next meeting.
Scoutmaster's three minutes.

Social Period (Games out of doors).

Select camp or out door games that may be played in street or vacant lot.

Scout Benediction

General Theme: "OUTDOOR LIFE"

Formal Opening

Refer to Program No. 1.

Business Meeting

Refer to previous programs.

Special Program for Evening (Senior Patrol Leader in Charge).

Talk—"Evolution in Transportation"—State Highway Engineer or other road expert.

Debate—"Motor Truck vs. Railroads." By.....

Report—"New Highways now under construction."
By

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Troop instruction in Traffic and Road Rules.

Two-minute Reports—"Violations of Road Rules I Have Observed."

Report on Pioneering Merit Badge.

Assembly

Reports of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period (Songs).

Make it a real song fest.

Scout Benediction

General Theme: "OUTDOOR LIFE"

Formal Opening

Refer to Program No. 1.

Business Meeting

Refer to previous programs. Be brief.

Special Program for Evening (Senior Patrol Leader in Charge).

Talk—"Rocks and Minerals of Our Section." By

Report—"The Rare Metals of Colorado."

Report—"Early Mining Operations of the State."
By -----

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Troop instruction on how to know and classify common rocks and crystals.

Open Discussion—led by speaker.

Report on Mining Merit Badge.

Assembly

Reports of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period (Eats).

A marshmallow roast could easily be arranged to close this meeting.

Scout Benediction

NOTES—A visit to a good mineral museum would add very greatly to value of this meeting.

General Theme: "TRAINING"

Formal Opening

Refer to Program No. 1.

As this will likely be the first meeting of the year, it will need to be planned with special care as to details.

Business Meeting

Refer to Program No. 1.

Elections of any and appointments of all standing committees.

Report of Treasurer.

Report of Scribe on standing of each Scout in Troop.

Move with dispatch.

Special Program for Evening (Senior Patrol Leader in Charge).

Brief Review of last year's work and skeleton outline of proposed plans for new season's work.

A brief report from every Scout as to what he did all summer.

Talk—"A Pep Talk," by Scoutmaster or Committee Chairman.

Address—"Why Go Back to School," by Scout.....

Assembly

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period

Games, songs, yells.

Scout Benediction

NOTES—This being the first meeting, program should consist principally of inspiration, pep and organization.

Be sure to have a good piano player and song leader.

See that color guard is properly organized in your school and give all assistance possible.

General Theme: "TRAINING"

Formal Opening

Refer to Program No. 1.

Sing "America."

New officers for Troop take their seats.

Business Meeting

Refer to previous programs. Be brief.

Special Program for Evening (Senior Patrol Leader in Charge).

Talk—"Does an Education Pay?" By.....

Life Story—Booker T. Washington. By.....

Brief Current Events by Scout.....

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Perfect patrol organization and check up status of tests for each Scout. See that each Scout has a manual and assign definite tests and dates for report.

Report on Physical Development Merit Badge.

Assembly

Reports of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period (Songs, yells and eats).

Aim at developing spirit in the group.

Scout Benediction

NOTES—Start your patrol competition at once. End last of November. Prizes to be awarded to patrol accomplishing most towards complete organization, advancement, attendance and participation in Troop activities.

List of Games.

At this same time the Scoutmaster or one of the Assistant Scoutmasters should start an individual boy competition, to be based on the most value to the Troop—its activities and his personal achievement. Points to be optional with each Troop.

General Theme: "TRAINING"

Formal Opening

Refer to Program No. 1. Use with variations.

Business Meeting

Appoint Troop Reporter.
Reports of sick, social and membership committees.
Avoid lengthy discussions.

Special Program for Evening (Senior Patrol Leader in Charge).

Talk—by Scoutmaster—"The True Meaning of the Scout Oath and Laws."

Two-minute reports on:

"What I Expect to Be and Why," by.....

Talk by Eagle Scout—"What It Means to Be an Eagle Scout," by.....

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Test each Scout in Patrol on: Scout Oath, Scout Laws, and Flag Salute.

Assign definite tests to each Scout for examination next week.

Report on Forestry Merit Badge.

Assembly

Reports of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period (Games, songs, yells).

Indulge in a period of merry-making to help develop spirit. However, each game, song and yell should be chosen in advance.

Scout Benediction

General Theme: "TRAINING"

Formal Opening

Refer to Program No. 1.
Sing an appropriate song.

Business Meeting

Refer to previous programs. Make it "snappy."

Special Program for Evening (Senior Patrol Leader in Charge).

Stereopticon Talk on "Colorado Birds" or "How to Know the Birds," by.....
Talk—"College or Not and Why," by.....

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Troop instruction on "How to Speak Effectively."
One-minute extemporaneous talks by boys.
Report on Scholarship Merit Badge.

Assembly

Reports of Patrol Leaders.
Announcements and assignments for next meeting.
Scoutmaster's three minutes.
Plan an over-night outing if weather permits.

Social Period

Social time for Scout committee with refreshments served by mothers.

Scout Benediction

**General Theme: "READING AND
SELF-EXPRESSION"**

Formal Opening

Refer to Program No. 1.

Business Meeting

Refer to previous programs.

Appoint a special committee for a Hallowe'en party.

Plan a whittling competition.

Special Program for Evening (Senior Patrol Leader in Charge).

Talk—"What a Home Expects of a Scout"—Dad.

"What a Scout Expects of a Home"—Scout

Discussion—"How Can We as Scouts Assume a Larger Responsibility at Home?" By.....

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Discuss fully the local Court of Honor System, and make definite plans for having your Troop make a good showing at each Court. Set a reasonable goal for tests to be passed each month.

Report on Craftsmanship in Woodcarving Merit Badge.

Assembly

Reports of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period (Games and songs).

Select your games carefully and in advance. Do not leave them to chance or they will fall flat.

Scout Benediction

NOTES—In place of Current Events have a boy give a short biography of his own choice.

How many boys are ready for Court of Honor promotion?

**General Theme: "READING AND
SELF-EXPRESSION"**

Formal Opening

Refer to Program No. 1.

Business Meeting

Refer to previous programs.

Report from Hallowe'en Committee.

Special Program for Evening (Senior Patrol Leader in Charge).

Talk—"A Scout and His Reading," by.....

Two-minute reports—"My Favorite Book and Why."

Patrol Instruction (Sponsor and Patrol Leader in Charge).

A discussion of the practical values of Boys' Life.

Discuss ways and means of how every Scout in the Troop might earn a year's subscription.

Reporting on Pathfinding Merit Badge.

Assembly

Reports of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period (Athletic Night).

An evening of supervised boxing and wrestling and other athletic games.

Scout Benediction

**General Theme: "READING AND
SELF-EXPRESSION"**

Formal Opening

Refer to Program No. 1.

Business Meeting

No regular business.

Special Program for Evening (Senior Patrol Leader in Charge).

Given over to a Hallowe'en Party under the direction of special committee. Girls might be invited.

Suitable games and stunts should be thoroughly arranged and attractive refreshments served. Conclude by 10:00 p. m.

Assembly

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Scout Benediction

**General Theme: "READING AND
SELF-EXPRESSION"**

Formal Opening

Refer to Program No. 1.

Sing a favorite song.

Business Meeting

Refer to previous programs. Be brief.

Special Program for Evening (Senior Patrol Leader in Charge).

Invite in six or eight men, each representing a different vocation, and have each of them very briefly outline the opportunities offered in his line of work. Then after all have spoken, assign each to a room or a corner and let the boys divide and go to the man whose vocation interests them most, allowing the speakers to go into greater detail with the boys specially interested and allowing the boys to ask personal questions. Care should be taken to have representative vocations presented. If the plan works, two evenings might be so devoted.

If suitable men are difficult to secure, assign different vocations to eight or ten different boys and have them present the facts.

Patrol Instruction

Short meeting for checking attendance and collecting dues.

Assembly

Report of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period (Eats).

Have eats fairly often. They need not be expensive, but they add mightily to morale.

Scout Benediction

**General Theme: "SOCIAL DEVELOPMENT
AND HOME RELATIONSHIPS"**

Formal Opening

Refer to Program No. 1.

Business Meeting

Refer to previous programs.

Appoint special committee for Thanksgiving Baskets
for the poor.

Special Program for Evening (Senior Patrol Leader in
Charge).

Review—"The Trail a Boy Travels," by Hervey
Smith McCowan. By.....

Life Story—Edward A. Steiner. By.....

Brief Current Events by.....

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Troop instruction in remodeling and putting into
A-1 shape a simple radio outfit.

Report on Electricity Merit Badge.

Assembly

Report of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period (Games).

Select a few especially vigorous games.

Scout Benediction

**General Theme: "SOCIAL DEVELOPMENT
AND HOME RELATIONSHIPS"**

Formal Opening

Refer to Program No. 1.

Business Meeting

Refer to previous programs. Make it interesting.

Special Program for Evening (Senior Patrol Leader in Charge).

Word of Welcome to Dads by a Son. By.....

Response by a Father.

A Toast to Mother by a Son.

"Dad, We're for You," by a Son. By.....

"Boys, We're Counting on You," by a Father.

Address—"Together We Win." Scoutmaster or
Troop Committee Chairman, or Pastor.

Report on Photography Merit Badge.

Assembly

Report of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period

Select games of a quiet nature which demand co-ordination of mind and muscle.

Scout Benediction

**General Theme: "SOCIAL DEVELOPMENT
AND HOME RELATIONSHIPS"**

Formal Opening

Refer to Program No. 1.

Business Meeting

Refer to previous programs.
Report on Thanksgiving Committee.

Special Program for Evening (Senior Patrol Leader in Charge).

Talk—"The First Thanksgiving," by.....
Two-minute talks on "What I especially Have to Be Thankful For," by.....

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Special instruction on use of knife and hatchet. Announce a whittling competition or demonstrate our Colorado Evergreens and how to know them.
Report on Painting Merit Badge.

Assembly

Reports of Patrol Leaders.
Announcements and assignments for next meeting.
Scoutmaster's three minutes.

Social Period (Sing Song).

Make it brief but snappy. Sing the best old ones and have a new one or two for the boys.

Scout Benediction

**General Theme: "SOCIAL DEVELOPMENT
AND HOME RELATIONSHIPS"**

Formal Opening

Refer to Program No. 1.

Business Meeting

Refer to previous programs.

Special Program for Evening (Senior Patrol Leader in Charge).

Talk—"Good Breeding and How It Expresses Itself," by.....

Talk—"A Scout's Relationship to the Girls," by....
.....

Patrol Instruction (Sponsor and Patrol Leader in Charge).

A discussion by the Scoutmaster of good manners and personal appearance. (Be very frank but constructive).

Report on Automobiling Merit Badge.

Assembly

Report of Patrol Leaders.

Announcements and assignments for next meeting.

Social Period (Games).

Let each Patrol suggest a game and make them a matter of competition between Patrols.

Scout Benediction

General Theme: "SERVICE"

Formal Opening

Refer to Program No. 1. Be brief.

Business Meeting

Refer to previous programs.

Appointment of Christmas Committee.

Be brief but thorough.

Special Program for Evening (Senior Patrol Leader in Charge).

Talk—"Scouting and Service," by.....

Good turns of other Troops as reported from Boy's Life. By.....

Life Story—"Christ as the Great Server." By.....

Patrol Instruction (Sponsor and Patrol Leader in Charge).

A careful review of good turns for the year, with suggestions for next.

Report on Chemistry Merit Badge.

Assembly

Report of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period (Games).

Select a series of strength tests suitable for an evening's fun.

Scout Benediction

General Theme: "SERVICE"

Formal Opening

Refer to Program No. 1.

Business Meeting

Refer to previous programs.

Plan for distribution of Christmas baskets.

Special Program for Evening (Senior Patrol Leader in Charge).

Life Stories of great servers—five minutes each by a boy: Burbank, Whittier, Lewis and Clark, Daniel Boone, Michael Angelo, Abraham Lincoln.

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Take evening to bring test record up to date and to check prospects for next Court of Honor.

Report on Printing Merit Badge.

Assembly

Report of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period (Sing Song).

Secure a good song leader to help you with your singing in order to save it from being mere noise.

Scout Benediction

General Theme: "SERVICE"

Formal Opening

Refer to Program No. 1.
Sing a suitable song.

Business Meeting

Refer to previous programs.
Complete arrangements for Christmas boxes.

Special Program for Evening (Senior Patrol Leader in Charge).

Talk—"The Story of Christmas," by.....
Two-minute reports on "What Christmas Means to Me," by several Scouts.

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Troop instruction on the six kinds of camp fires—
how to lay them and their use. Urge the building
of models of each.
Report on First Aid to Animals Merit Badge.

Assembly

Reports of Patrol Leaders.
Announcements and assignments for next meeting.
Scoutmaster's three minutes.

Social Period (Story Hour).

Read aloud VanDyke's "Story of the Other Wise Man," or "The First Christmas Tree."

Scout Benediction

General Theme: "SERVICE"

Formal Opening

Refer to Program No. 1.

Business Meeting

Refer to previous programs.

Report on distribution of Christmas boxes.

Special Program for Evening (Senior Patrol Leader in Charge).

Talk—"If I Were Twenty-one," by.....

Two-minute reports—"What I'm Going to Do Next Year," by.....

Brief Current Events selecting outstanding events for the year. By.....

Patrol Instruction (Sponsor and Patrol Leader in Charge).

Give time over to a brief comment from each Scout as to what he got out of the year's scouting.

Report on Plumbing Merit Badge.

Assembly

Reports of Patrol Leaders.

Announcements and assignments for next meeting.

Scoutmaster's three minutes.

Social Period (Eats).

Make them a bit more elaborate than usual—a sort of a closing-of-the-year banquet.

Scout Benediction

**SUPPLEMENTARY PROGRAMS TO BE USED AS
SUBSTITUTE PROGRAMS OR IN CASE OF FIVE
MEETINGS IN ANY ONE MONTH**

SPECIAL PROGRAM NO. 1

Hike Program—Winter

Meet—According to a pre-arranged schedule at the Intermountain Station, 9:00 a. m.

Equipment—Knapsacks, carrying food only, canteen, tin cup, Scout knife, warm clothing and heavy leather shoes, three Boy Scout axes.

Food—Each boy carries bread, whole loaf, bacon, beef steak, coffee, apples, raisins.

Scoutmaster carries enough chocolate to give each boy a piece; this is in the nature of a surprise to the boys.

Ride—To Golden (round trip fare, 55c), arrive at Golden 9:50 a. m.

Hike—Up Chimney Gulch to Beaver Brook Trail, to Scout Camp No. 2, 4½ miles from Golden. Arrive there about 12:30. Build fire, get dinner. Rest 30 minutes. Snowball fight for 30 minutes. Then disburse into small groups studying birds, trees, rocks and animals. Return to camp, stay until 4 o'clock, cook supper, clean camp, start back to Golden at 5:00 o'clock. Arrive Golden 6:30 and take car for Denver. Arrive Denver 7:30—home 8:30, to bed 8:31.

Tests Passed—Cooking, tracking, forestry.

SPECIAL PROGRAM NO. 2

Eats Program—Parents' Banquet

1. Scouts standing—Scout thank offering.
2. Music—by Scout orchestra—singing.
3. Menu:

Fruit Cocktail

Baked Ham Sweet Potatoes

Apple Sauce

Green Peas Dill Pickles

Cranberry Jelly

Hot Rolls Butter

Coffee and 400

Ice Cream Cake

4. Program:

Senior Patrol Leader—Chairman of Troop Committee—as Toastmaster.

Welcome to Parents—by a Scout.

Response—by a Dad.

A Scout stunt (fire by friction or first aid demonstration).

Address—by a special speaker.

Scout Benediction.

SPECIAL PROGRAM NO. 3

Theme: "COOKING"

If possible combine this subject of cooking with a hike wherein each Scout is told to bring cooking utensils and uncooked food.

Some talks for the alternatives meeting can be given here and same general discussion followed except possibly the two following which are peculiar to an open-air meeting.

Talk—"The Best Type of Cooking Fires."

Following this each Scout will prepare his own meal.

Talk—"How to Dress and Cook Game and Fish in the Open." Material for this can be had from Dan Beard's "American Boys' Handy Book of Camp-lore and Woodcraft," J7967 B38.

Songs.

Story—"The Fire-Spirit," by H. M. Burr.

Benediction.

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Games and Recreational Methods—Smith.

Social Activities for Men and Boys—Chesley.

Box Furniture—Brigham.

Camping Out—McMillan.

Camp and Outing Activities—Cheley-Baker.

Youth and Education—Hall.

Problems of Boyhood—Johnson.

Boyology—Gibson.

Boy Behavior—Berger.



**Build a loose-leaf book of games, stunts, songs
and special meeting programs suitable for your
particular situation.**





SCOUT BENEDEICTION

“And now may the blessings of our Heavenly Scoutmaster rest upon each of us, and upon all regular Scouts, and may we follow the trail that leads to Him.”

