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REFEREE'S BOOK
ON
FOOT BALL RULES.

AUTHORIZED INTERPRETATION

OF THE

American Intercollegiate Association,

OCTOBER, 1883.

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FINE ATHLETIC GOODS,
580 WASHINGTON STREET,
BOSTON, MASS.



REFEREE'S BOOK

ON

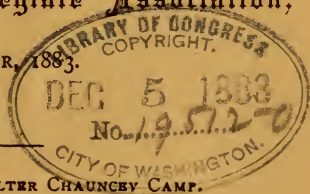
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REFEREE'S DUTIES.

It is the duty of the referee to

- I. Take out time.
- II. Decide disputed points.
- III. Warn players.
- IV. Keep the score.
- V. Call time and game.

It is customary to request the referee to indicate the spot of a down and fair, throughout the game, without being appealed to. Other points are claimed before he is expected to decide. The captains and judges are the only ones to whom the referee is at all bound to pay attention, and they alone should make claims, and should assist the

referee by requiring silence from the players except where their testimony is asked by Captain, Judge, or Referee.

A Referee can warn for

- I. *Intentional off side play.*
- II. *Intentional tackling in touch.*
- III. *Intentional violation Rule 28.*
- IV. *Intentionally delaying the game.*

When a player is warned, the Captain must give his name to the Referee, and the Referee, on his side, must inform the Captain of the warning. At the beginning of the game the Judges and Referee should set their watches together, and decide the time of calling the end of the first three-quarter. To this must be added all time taken out; and it is customary for the Referee, a short time before the closing of the three-quarter, to notify the Judges of the time remaining.

SCORE SHEET.

TIME - FIRST THREE-QUARTERS.

| Play Called. | End Half. | Time Out. | Corrected End Half. |
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SCORE BY

| Goals from Touchdown. | Goals from Field. | Touchdowns. | Safeties. |
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Warnings given to -

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| 1. | 4. | 7. | 10. |
| 2. | 5. | 8. | 11. |
| 3. | 6. | 9. | 12. |

TIME - SECOND THREE-QUARTERS.

| Play Called. | End Half. | Time Out. | Corrected End Half. |
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SCORE BY

| Goals from Touchdown. | Goals from Field. | Touchdowns. | Safeties. |
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| 1. | 4. | 7. | 10. |
| 2. | 5. | 8. | 11. |
| 3. | 6. | 9. | 12. |

SCORE SHEET.

| TIME - FIRST THREE-QUARTERS. | | | | TIME - SECOND THREE-QUARTERS. | | | |
|------------------------------|-----------|-----------|---------------------|-------------------------------|-----------|-----------|---------------------|
| Play Called. | End Half. | Time Out. | Corrected End Half. | Play Called. | End Half. | Time Out. | Corrected End Half. |
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| SCORE BY | | | | SCORE BY | | | |
|------------------------|-------------------|-------------|-----------|------------------------|-------------------|-------------|-----------|
| Goals from Touch-down. | Goals from Field. | Touchdowns. | Safeties. | Goals from Touch-down. | Goals from Field. | Touchdowns. | Safeties. |
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| Warnings given to - | |
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| 2. | 8. |
| 3. | 9. |
| 4. | 10. |
| 5. | 11. |
| 6. | 12. |
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SCORE SHEET.

| TIME - FIRST THREE-QUARTERS. | | | | TIME - SECOND THREE-QUARTERS. | | | |
|------------------------------|-----------|-----------|---------------------|-------------------------------|-----------|-----------|---------------------|
| Play Called. | End Half. | Time Out. | Corrected End Half. | Play Called. | End Half. | Time Out. | Corrected End Half. |
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| SCORE BY | | | | SCORE BY | | | |
|------------------------|-------------------|-------------|-----------|------------------------|-------------------|-------------|-----------|
| Goals from Touch-down. | Goals from Field. | Touchdowns. | Safeties. | Goals from Touch-down. | Goals from Field. | Touchdowns. | Safeties. |
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| Warnings given to - 1. 7. 2. 8. 3. 9. | Warnings given to - 4. 10. 5. 11. 6. 12. |
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INTERPRETATION OF RULES.

RULE 1.—DROP-KICK, PLACE-KICK, and PUNT.

WHEN a fair catch entitles to any of these kicks, the opponents can charge as soon as kicker advances to kick, but must retire unless he kicks the ball, or the ball touches the ground.

RULE 2.—KICK-OFF.

The kicker's side in this, as in all free kicks, must be on side under penalty of a down for opponents. The position of the ball is the middle of the eleventh five-yard line, and the opponents' position is on second line in front.

RULE 3.—KICK-OUT.

Must be a drop-kick, and opponents must stand outside twenty-five yard line.

RULE 4.—TOUCH-DOWN.

A man must dead the ball, and have his hand on it. He cannot dead it by rolling over it, nor can he claim the touch-down unless his hand was on the ball. In deciding a safety the Referee should consider whether the impetus that put the ball across the line was acquired from the defenders or the opponents. In the former case it would score as a safety ; in the latter, not.

RULE 5.—TRY-AT-GOAL.

“ May ” is changed to “ shall,” and it must be a *bona fide* try, and not a dribble.

RULE 6. — TRY BY PLACE-KICK.

The ball must be brought out at right angles to the goal line, and opposite the mark, whether between the posts, or not.

RULE 7. — PUNT-OUT.

The ball may be punted from touch in goal, if necessary, as it is not in play after the touch-down until punted. There must be no interference with punter, else he may try again.

RULE 8. — PUNT-ON.

The mark determines the position the same as preceding.

RULE 9. — A GOAL.

If the kick is from a fair catch or a touch-down, and any of the kickers' side are off side, the goal does not score, and

the ball goes down to opponents on the spot of the kick.

RULE 10.— FAIR CATCH.

Always made from an *opponent* except in case of a punt out, or on.

RULE 12.— DEAD BALL.

No play can be made or scored when the ball is dead, nor can any warning be given for such play. The ball is also considered dead when the Referee has called time. By section 1 of this rule a man can have the ball down without being tackled.

RULE 13.— SCRIMMAGE.

The snapper-back is entitled to but half the ball. May use his hand, but must have his foot on the ball.

RULE 14. — MAUL IN GOAL.

Any player losing his hold of the ball has no longer a right to continue the maul.

RULE 15. — TOUCH.

The hand does not count. It must be the ball or the foot. If the ball go out and strike a spectator and bound in, it must be brought back and put in.

RULE 16. — OFF SIDE.

In blocking it is allowable to stand in any position with arms extended, but not locked with the next man. After the ball is snapped no man can change his position for the sake of blocking his adversary.

RULE 17. — ON SIDE.

If a rusher has crept around off side, and intercepts the ball between the

quarter and half, he can be warned; but he has a right to the ball as an opponent has last touched it. His warning is for intentional off side play at the moment when the ball was snapped.

RULE 18. — JUDGES and REFEREE.

If the ball hit a Judge or the Referee, it is still in play, they being considered part of the apparatus of the game, as the goal posts.

RULE 19. — REFEREE.

On any disputed point he is the sole arbiter, and there is no appeal from his decision.

RULE 20. — GROUNDS.

The field should be marked with transverse lines every five yards.

RULE 21. -- SUBSTITUTES.

Must not be allowed in the field of play.

RULE 22. -- TIME.

The Referee should notify the two Captains a few minutes before the intermission ends.

RULE 23. -- UNLAWFUL AIDS.

When discovered play must be stopped by the Referee until they are discarded.

RULE 24. -- TOSS.

It is customary for the Judges to perform this duty.

RULE 25. -- KICK-OFF.

On the eleventh five-yard line.

RULE 26.—PENALTIES.

Warnings are given only under Rule 19.

RULE 27.—SCORING.

Safeties always count, unless the score is a tie in other points, and there is on neither side an excess of two safeties over the other.

RULE 28.—UNFAIR TACTICS.

Any infringement of this Rule must receive a warning.

RULE 29.—FREE KICK.

A free kick is one where the opponents are restrained by rule.

RULE 30.—PASSING THE BALL.

Even behind his own goal, he must still pass it either in a straight line, or away from opponents' goal.

RULE 31. — DOWNS.

The player and ball must both be fairly held. The snapper-back has a right to but half the ball. "Without leaving the hands of the side," means without giving opponents fair and equal chance of possessing themselves of the ball.

RULE 32. — FAIRS.

If he does not declare how far he intends walking, he must go back and come out again. "Either side may claim" is the only case where a Judge can claim a foul by his own side.

RULE 33. — MAUL IN GOAL.

The ball, when it does touch the ground, becomes the property of the first man who had hold of it, if he has at no time released that hold.

RULE 34. — KICK-OUT.

No warning under "intentionally delaying the game" can be given for kicking into touch, as there is a penalty for the third.

RULE 35. — CHARGING.

There is no rule by which the ball is put in play by opponents' charging.

RULE 36. — FAIR CATCH.

The player who makes the catch must do the placing the ball.

RULE 37. — INTERFERENCE FAIR CATCH.

If the ball strike the catcher and bound up, and he then catches and holds it without having run, and without its touching any one else, he can heel it; but as soon as it strikes him it has put

every one on side, and there can be no interference, as the opponents have as good a right to it as he.

RULE 38. — INTERFERENCE.

Cannot be warned unless it is an intentional off side play.

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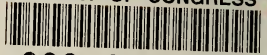
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