Video games are a major part of modern culture, with more 2.5 billion players from all over the world.

Over 100,000 games have been published yet Wikidata’s coverage is less than 40,000.

Our goal is to make Wikidata the hub about video games metadata, linking together hundreds of databases on this topic.

We will have to define a sophisticated data model, informed by years of fan-practice and the latest academic research.

**Mission Information**
- Develop maintenance tools
- Align with external databases
- Establish academic contacts
- Define a data model
- Align with more databases
- Support Wikipedias
- Establish GLAM partnerships

**Activities**

**Achievements**
- Master Cataloguer
  - 60 Mix’n match catalogs
- Identifier fiesta
  - 100 external identifier properties

**Sum of All Video Games**

w.wiki/6an

**Challenges**

**Inventory**

**Items**
- video game (Q7869) 38,264
- expansion pack (Q209163) 408
- video game compilation (Q1607015) 294
- downloadable content (Q1066707) 77
- game controller (Q865422) 112
- video game console (Q8076) 687
- video game genre (Q659563) 205

**Project Skills Equipped**
- Activity log w.wiki/6ao
- Property coverage dashboard w.wiki/6ap
- External identifier dashboard w.wiki/6aq

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