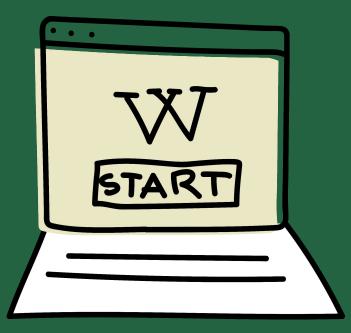


## Cool new things in PHP

"While I wasn't paying attention, PHP got quite good" 11





01

# What's already available

added in PHP  $\leq$ 7.4, or polyfilled by MediaWiki

## yield

```
public function provideValues(): iterable {
    yield 'null' => [ null ];
    yield 'empty string' => [ '' ];
    foreach ( [ 0, 1, -1 ] as $number ) {
        yield "int $number" => [ $number ];
        yield "string $number" => [ (string)$number ];
    }
}
```

```
/** @dataProvider provideValues */
```

```
public function testSomething( $value ): void { /* ... */ }
```

## yield

- generator syntax
- returns an iterable object
- extremely useful for PHPUnit data providers

```
• • •
```

```
public function msg( string $msg, ...$args ): Message {
    return wfMessage( $msg, ...$args )
        ->inLanguage( $this->getTargetLanguage() )
        ->page( $this->getPage() );
}
```

```
}
```

```
$array1 = [ 2, 3, 4 ];
$array2 = [ 0, 1, ...$array1, 5 ];
// [ 0, 1, 2, 3, 4, 5 ]
```

includes/parser/Parser.php, as of commit a4da635e8a, GPL-2.0-or-later

- • •
- you can mostly forget about func\_get\_args() and call\_user\_func() / call\_user\_func\_array()
- writing functions that wrap other functions, passing through all their arguments, is much easier now ☺
- spreading in arrays is neat too I guess

## array destructuring

[ \$causeAction, \$causeAgent ] = \$this->getCause();

includes/Storage/DerivedPageDataUpdater.php,

includes/api/ApiQuerySiteinfo.php, as of commit a4da635e8a, GPL-2.0-or-later

[ , \$lag, \$index ] = \$this->loadBalancer->getMaxLag();

'tables' => \$tables,

[

'fields' => \$fields,

'joins' => \$joins,

] = \$revStore->getQueryInfo();

## array destructuring

- forget about list(), just like you forgot about array() both are [] now
- we can also destructure associative arrays now

class CreditsAction extends FormlessAction {
 /\*\* @var LinkRenderer \*/
 private \$linkRenderer;
 /\*\* @var UserFactory \*/
 private \$userFactory;
/\*\*
 \* Convert a Message to a MessageValue
 \* @param Message \$m

\* @return MessageValue

\*/

public function convertMessage( \$m ) {

includes/actions/CreditsAction.php (edited),

includes/Message/Converter.php (edited), as of commit c40084e898, GPL-2.0-or-later



class CreditsAction extends FormlessAction {

includes/actions/CreditsAction.php (edited),

private LinkRenderer \$linkRenderer;

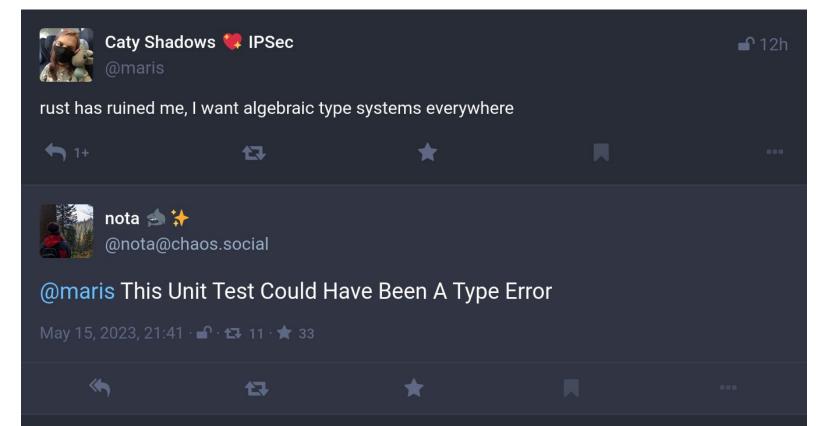
private UserFactory \$userFactory;

/\*\* Convert a Message to a MessageValue \*/

public function convertMessage( Message \$m ): MessageValue {

includes/Message/Converter.php (edited), as of commit c40084e898, GPL-2.0-or-later





- type declarations, unlike PHPdoc comments, get checked at runtime and are guaranteed to be correct
  - <u>// sometimes I believe compiler ignores all my comments</u>
- mostly obsoletes Assert:parameterType( 'MyType', \$x, '\$x');
- if the doc comment has no information beyond the types, it's redundant and can be left out altogether

## strict types

```
<?php // a.php
```

```
function f( string $a ) {
```

```
var_dump( $a );
```

```
}
```

<?php // b.php

```
require_once __DIR__ . '/a.php';
```

```
f( 1 );
```

```
# logs string(1) "1"
```

## strict types

```
<?php // a.php
```

```
function f( string $a ) {
```

```
var_dump( $a );
```

```
}
```

```
<?php // b.php
```

```
declare( strict_types = 1 );
```

```
require_once __DIR__ . '/a.php';
```

```
f( 1 );
```

# TypeError: f(): Argument #1 (\$a) must be of type string, int given

## strict types

- without strict types, PHP attempts to cast arguments to the expected parameter type
- if you would rather have an TypeError, declare strict types
- note that the strict types declaration affects the *caller*, not the *callee*
- in other words, at the callee, a type declaration guarantees that the parameter now has the expected type, but it might have been cast to that type depending on the caller's argument and its strict types declaration

### arrow functions

```
$messageKeys = array_map( fn( MessageSpecifier $m ) => $m->getKey(), $messages );
```

## arrow functions

- short and sweet 🙂
- automatically capture variables from the outer scope notice that the second example didn't need use ( \$database )!
  - but if you want to capture by reference, i.e. use ( &\$database ), you'll still need an old-style function expression

#### new operators

'cat\_pages' => \$countByType['page'] <mark>??</mark> 0,

'cat\_subcats' => \$countByType['subcat'] ?? 0,

'cat\_files' => \$countByType['file'] ?? 0

// If length is null, calculate and remember it (potentially SLOW!).

// This is for compatibility with old database rows that don't have the field set.

\$this->mSize ??= \$this->mSlots->computeSize();

includes/Revision/RevisionStoreRecord.php,

return count( \$a ) <=> count( \$b );

includes/GlobalFunctions.php, as of commit 5c9674df53, GPL-2.0-or-later

includes/Category.php,

#### new operators

- ?? and ??= effectively replace isset() (not empty()!) like isset(), there is no error if anything is unset (e.g. missing array key, undefined variable)
- \$a ?: \$b evaluates to \$b if \$a is falsy in any way (zero, empty string, etc.), whereas \$a ?? \$b only evaluates to \$b if \$a is null
- <=> ("spaceship" :3) is useful for making comparator functions it compares the two operands and evaluates to an integer less than, equal to or greater than 0, respectively

## new functions

}

```
public function isKeyGlobal( $key ) {
    return str_starts_with( $key, self::GLOBAL_PREFIX );
}
```

includes/libs/objectcache/BagOStuff.php,

includes/Setup.php,

```
public static function isExternal( $username ) {
    return str_contains( $username, '>' );
```

includes/user/ExternalUserNames.php, as of commit a4da635e8a, GPL-2.0-or-later

## new functions

- harder-to-read workarounds (strpos(), substr(), whatever) are no longer needed (see the <u>two RFCs</u> for other problems with such workarounds)
- technically, these functions are from PHP 8.0, but MediaWiki pulls in <u>symfony/polyfill-php80</u> – thanks to Symfony for this useful library



02

## What's coming up

PHP ≥8.0, coming soon<sup>TM</sup> to a production near you!

## **Union types**

public function getWikiId(): string|false;

includes/page/PageReference.php (edited)

includes/page/PageIdentity.php (edited),

public function getId( string|false \$wikiId = self::LOCAL ): int;

```
public function createComment(
```

IDatabase **\$dbw**,

string|Message|CommentStoreComment \$comment,

```
array $data = null
```

includes/CommentStore/CommentStoreBase.php (edited) as of commit c40084e898, GPL-2.0-or-later

) {

## **Union types**

- we've been using them in PHPDoc for a long time
- now we can finally make them proper types too, and get a runtime error if the value isn't one of the expected types
- mostly obsoletes Assert:parameterType( 'A|B|C', \$x, '\$x');

#### never return type

public function dieReadOnly(): never {

includes/api/ApiBase.php (edited),

tests/phpunit/includes/Revision/ RevisionRendererTest.php, as of commit c40084e898, PPY GPL-2.0-or-later

\$this->fail( 'Unexpected call to selectField' );

throw new LogicException( 'Ooops' ); // Can't happen, make analyzer happy

### never return type

- have a guarantee, at the language level, that the method will never ever return normally
  - if it doesn't exit or throw an exception, then PHP will throw an error when the end of the method body is reached
- lets us get rid of all sorts of throw new LogicException( 'dieError did not throw an exception' );

## **Named arguments**

self::\$extensionJsonCache[\$this->extensionJsonPath] = json\_decode(

file\_get\_contents( \$this->extensionJsonPath ),

true,

512,

JSON\_THROW\_ON\_ERROR

);



tests/phpunit/integration/includes/

ExtensionJsonTestBase.php,

as of commit c40084e898,

GPL-2.0-or-later

## **Named arguments**

self::\$extensionJsonCache[\$this->extensionJsonPath] = json\_decode(

file\_get\_contents( \$this->extensionJsonPath ),

associative: true,

flags: JSON\_THROW\_ON\_ERROR

);

tests/phpunit/integration/includes/ ExtensionJsonTestBase.php (edited), as of commit c40084e898, GPL-2.0-or-later



## Named arguments

- can make code much more readable
- can skip parameters instead of having to specify the default value
- caution: are parameter names part of the stable interface? is renaming a parameter a breaking change? to be decided...

includes/actions/HistoryAction.php,

```
$revComment = $rev->getComment() === null ? null : $rev->getComment()->text;
```

```
$revComment = $rev->getComment()?->text;
```

(edited), as of commit c40084e898, GPL-2.0-or-later

#### ?->

- like -> but only if left-hand side is not null
- if used in a chain, the rest of the chain is skipped in case of null, i.e. you can chain normal ->s after the first ?-> and they won't crash

## Attributes

/\*\*

\* @return stdClass|array|false

\*/

#[\ReturnTypeWillChange]

public function current();

includes/libs/rdbms/database/ resultwrapper/IResultWrapper.php, as of commit c40084e898, GPL-2.0-or-later

## Attributes

- syntax for adding additional information to classes, methods, etc.
- can be retrieved via reflection
- backwards-compatible: single-line attributes will simply be parsed as comments by PHP <8
- ReturnTypeWillChange lets us acknowledge the *upcoming* change to the return type of e.g. Iterator::current() in PHP 9, to avoid a deprecation warning in PHP 8, while staying compatible with PHP 7

## **Constructor property promotion**

class CreditsAction extends FormlessAction {

private LinkRenderer \$linkRenderer;

private UserFactory \$userFactory;

public function \_\_construct(

Article \$article,

IContextSource \$context,

LinkRenderer \$linkRenderer,

UserFactory \$userFactory

#### ) {

parent::\_\_construct( \$article, \$context );

\$this->linkRenderer = \$linkRenderer;

\$this->userFactory = \$userFactory;

includes/actions/CreditsAction.php (edited), as of commit c40084e898, GPL-2.0-or-later



## **Constructor property promotion**

class CreditsAction extends FormlessAction {

public function \_\_construct(

Article \$article,

IContextSource \$context,

private LinkRenderer \$linkRenderer,

private UserFactory \$userFactory

) {

}

parent::\_\_construct( \$article, \$context );

includes/actions/CreditsAction.php (edited), as of commit c40084e898, GPL-2.0-or-later



## **Constructor property promotion**

- declare class properties as constructor parameters
- skip the \$this->whatever = \$whatever assignment in the constructor
- might be contentious, we'll see 😇

## match expressions

```
switch ( $ext ) {
   case 'gif':
      return 'image/gif';
   case 'png':
      return 'image/png';
   case 'jpg':
   case 'jpeg':
      return 'image/jpeg';
}
```

```
return 'unknown/unknown';
```

includes/StreamFile.php, as of commit c40084e898, GPL-2.0-or-later



## match expressions

```
return match ( $ext ) {
    'gif' => 'image/gif',
    'png' => 'image/png',
```

```
'jpg', 'jpeg' => 'image/jpeg',
```

```
default => 'unknown/unknown',
```

};

includes/StreamFile.php (edited), as of commit c40084e898, GPL-2.0-or-later



## match expressions

- concise syntax
- strict comparison (===) unlike switch's loose comparison (==)

#### enums

// Audience options for accessors
public const FOR\_PUBLIC = 1;
public const FOR\_THIS\_USER = 2;
public const RAW = 3;

includes/Revision/RevisionRecord.php,

public function getUser( \$audience = self::FOR\_PUBLIC, Authority \$performer = null ) {

// Audience options for accessors

public const AUDIENCE\_PUBLIC = 1;

public const AUDIENCE\_RAW = 2;

includes/user/CentralId/CentralIdLookup.php, as of commit 973253a7ee, GPL-2.0-or-later



#### enums

enum RevisionAudience {

case ForPublic;

case ForThisUser;

case Raw;

}

}

enum CentralIdAudience {

case Public;

case Raw;



#### enums

- "fancy objects" flavor of enums, with potential for future extension to "full Algebraic Data Types (ADTs)" flavor later
  - $\circ$  ~ as opposed to "fancy constants" flavor
  - see their <u>survey of enums in various languages</u>
- "make invalid states unrepresentable" modeling technique
- see the <u>Enumerations RFC</u>, it's well written

## That's all!

Enjoy writing nicer PHP code and look forward to an even brighter future :)



