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# Dynamic SVG for Wikimedia projects:

Exploring applications, techniques and best practice for interactive and animated vector graphics

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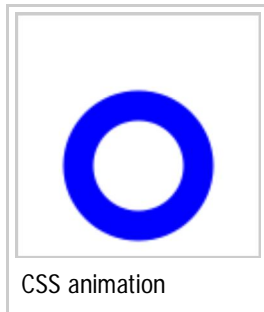
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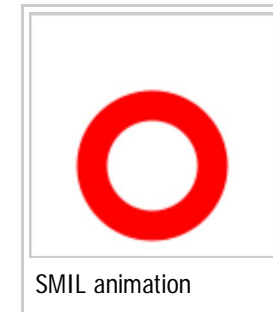


#Techniques ↗

## Techniques

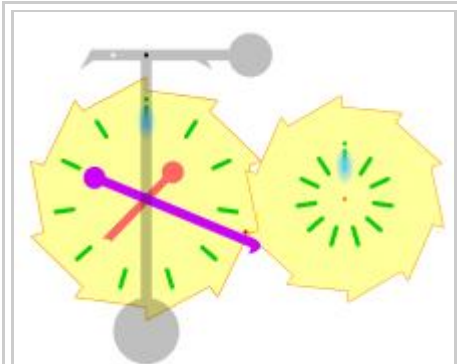


Technology	Power	Compatibility
JavaScript/ECMAScript	<ul style="list-style-type: none"> <li>■ Almost limitless</li> </ul>	Barred for Wikimedia
Cascading Style Sheets (CSS)	<ul style="list-style-type: none"> <li>■ Hover effects</li> </ul>	Most modern browsers
	<ul style="list-style-type: none"> <li>■ Animation</li> </ul>	Not in Internet Explorer
Synchronized Multimedia Integration Language (SMIL)	<ul style="list-style-type: none"> <li>■ Hover &amp; click effects</li> <li>■ Animation</li> </ul>	Not in Internet Explorer

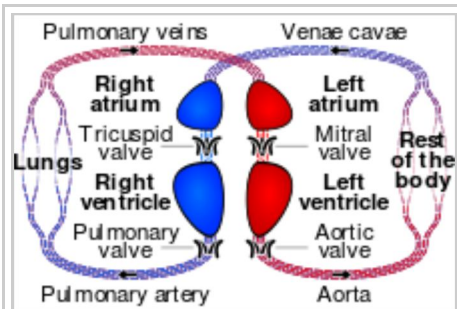


#Animation ↗

Animation

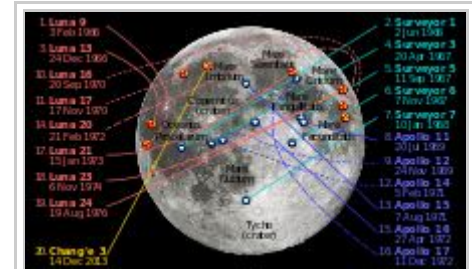


A very long animation using SMIL

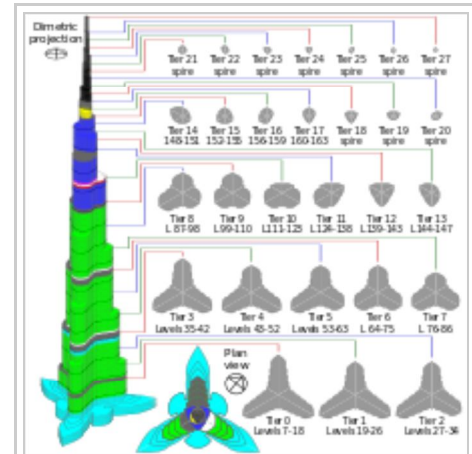


SMIL animation demonstrating change in transformation and CSS attributes

1. Has much smaller file size
2. Can be enlarged without getting blocky
3. Allows interaction besides pause and seek



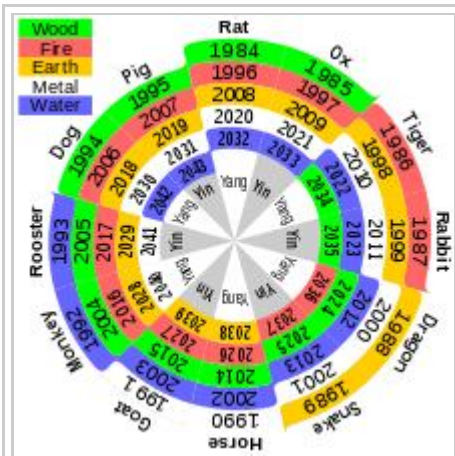
CSS animation highlighting features of interest on hover and linking to Wikipedia on click



Pseudo-3D rotating CSS animation highlighting building section on hover

#Tooltips ↗

Tooltips

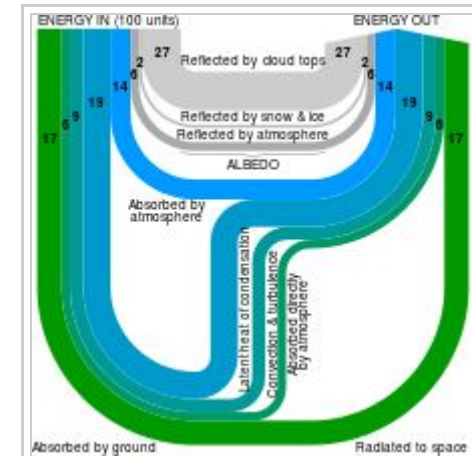


Using multiline titles with Chinese characters and highlighting on hover

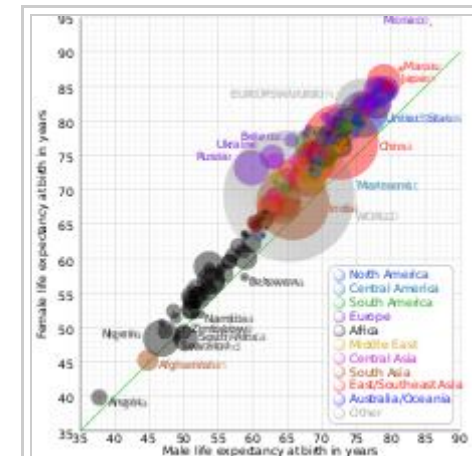


Using titles and anchor links to show digits' decimal place (position) on hover

Technique	Power	Compatibility
Title tag	<ul style="list-style-type: none"> <li>Text (multiline not in IE)</li> <li>Follows cursor</li> </ul>	Most modern browsers
Anchor link	<ul style="list-style-type: none"> <li>Text</li> <li>Ugly</li> <li>Fixed position</li> </ul>	Most modern browsers
Embedded custom cursor	<ul style="list-style-type: none"> <li>Image</li> <li>Follows cursor</li> </ul>	Not in IE
CSS hover selector	<ul style="list-style-type: none"> <li>Any SVG</li> <li>Fixed position</li> </ul>	Most modern browsers



Using custom cursors to show number of units on hover



Using CSS and titles on hover

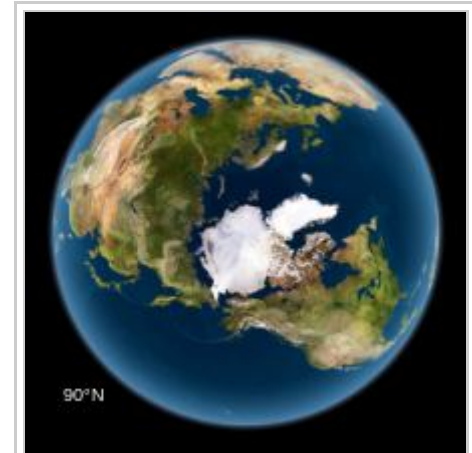
#Hyperlinks ↗

## Hyperlinks



Airline codes are hyperlinked to their Wikipedia articles

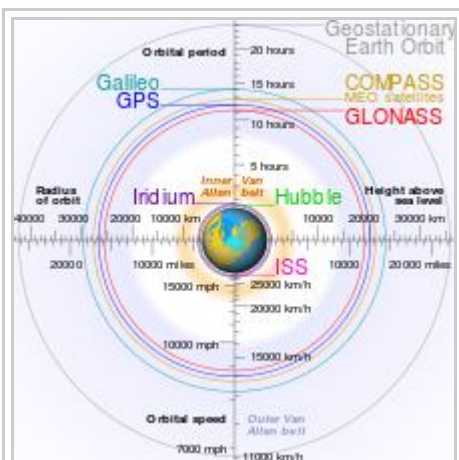
- Supported on most browsers
- Specify *target* to load in a new tab/window



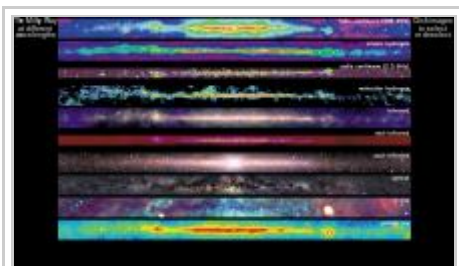
Geographic coordinates linked to GeoHack

#Progressive disclosure ↗

Progressive disclosure

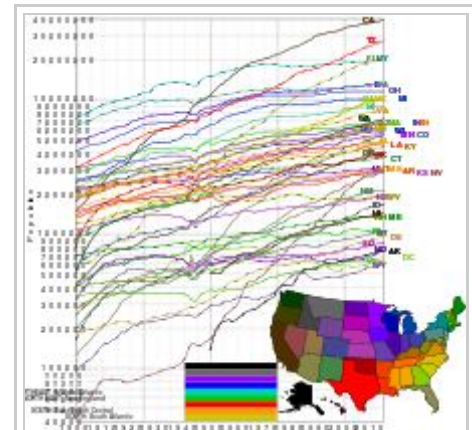


Highlighting on hover using CSS



Selectable objects using SMIL

Technique	Power	Compatibility
CSS hover selector	<ul style="list-style-type: none"> <li>React to hover</li> </ul>	Most modern browsers
SMIL click event	<ul style="list-style-type: none"> <li>React to click</li> <li>Grouping has limitations</li> </ul>	Not in IE



Interactive plot with groups of selectable objects

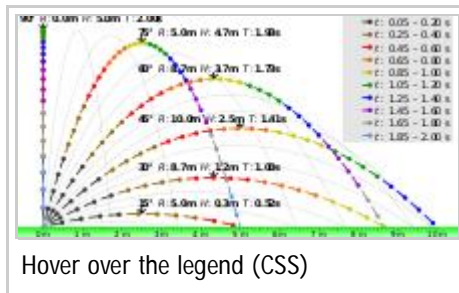
[Group 01](#) [Group 02](#) [Group 03](#)  
[Object 01](#) [Object 02](#) [Object 04](#)  
[Object 03](#) [Object 05](#)  
[Object 06](#)

Demonstration using groups

#Applications ↗

## Applications

### Interactive timelines



- Show change to a system over time
- Add triggers (including invisible ones) to change element appearance
- CSS for hover effects
- SMIL for click effects



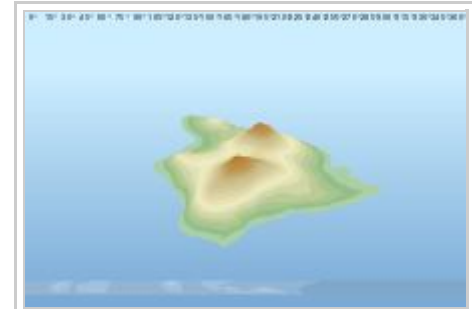
#Simple 3D viewer ↗

### Simple 3D viewer



A large composite of multiple frames tracks the mouse pointer (SMIL)

- As above, but change viewpoint instead of time
- JavaScript, Flash or plug-ins not needed, but angles are limited and resolution is low for file size
- Good for real photographs as number of angles is naturally limited

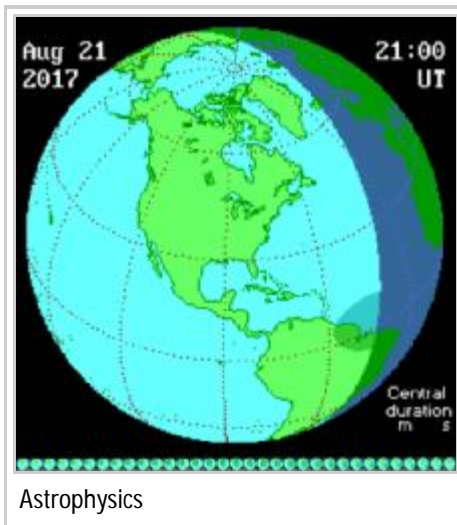
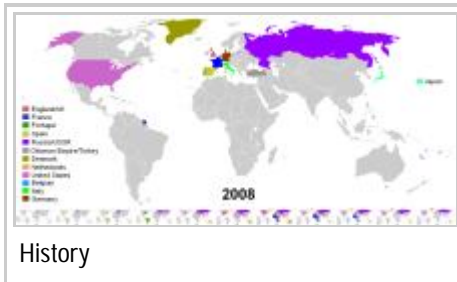


Pointer position controls pseudo-3D rotation angle (SMIL)

#GIF animation to SVG converter ↗



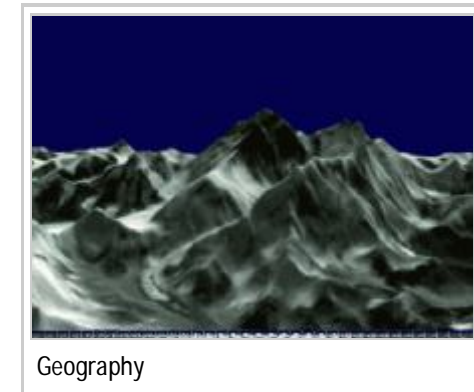
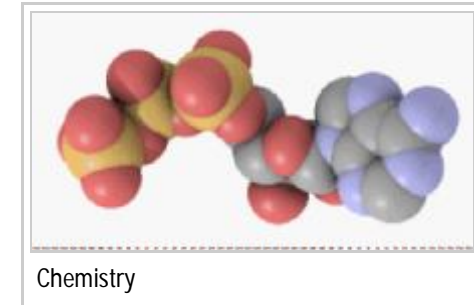
## GIF animation to SVG converter



- Converts a GIF animation into an interactive timeline/simple 3D view
- Command-line Python 2 script using ImageMagick, tested on Ubuntu and Win 7
- Usage:

```
gif_animation_to_svg.py
<URL of GIF animation file>
[<use every nth GIF frame;
    negative reverses order>]
[<action message or '3D' or 'time'>]
```

- Uses CSS (no SMIL) so works in most modern browsers



Source code:

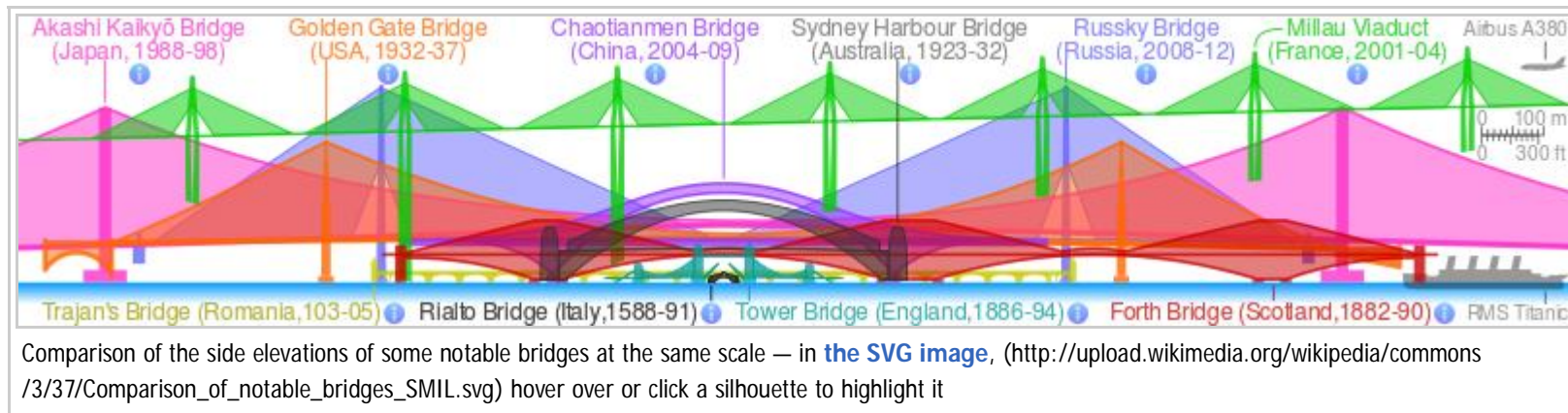
```
#!/usr/bin/env python
import re, json

## http://stackoverflow.com/questions/3503879
import subprocess, sys
def system(command, is_verbose=False):
    if (is_verbose): sys.stdout.write(command) ## write omits newline
```

#Best practice ↗

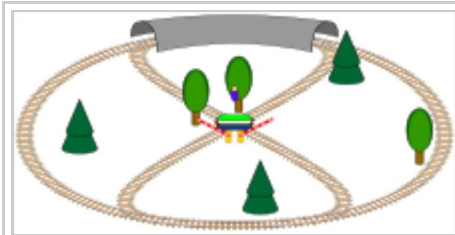
## Best practice

- Degrade gracefully on less well-endowed browsers e.g.
  - Fall back on CSS hover effects if SMIL click effects unsupported
  - Check tooltips read fine if newlines are replaced with spaces
- Touchscreens have no hover: click includes hover
  - To maintain click effect, hyperlink an icon
- Check thumbnail is OK
- Add link to SVG file in caption



#Cheers ↷

## Cheers



Demonstration of motion along a path and simulation of 3D using SMIL



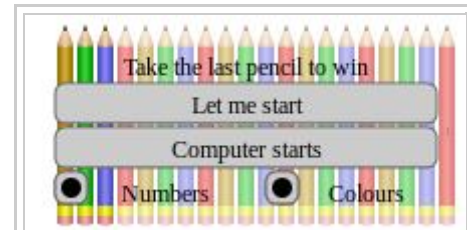
A simple action game using SMIL

# Thank you!

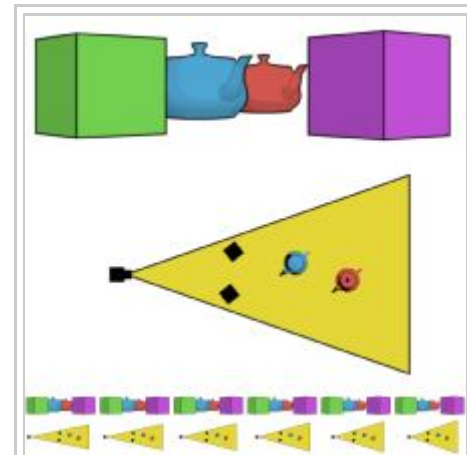
Any questions?

Wanna collaborate?

[\[\[:en:user:cmglee\]\]](#)



The 27 game with AI using SMIL



Novel application of CSS timeline

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