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H. H. Greenville

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THE
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I. An Introduction to SINGING, after so easy a Method, that Persons of the meanest Capacities may (in a short Time) learn to Sing (in Tune) any Song that is set to Musick.

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A Brief HISTORY of MUSICK; wherein is related the several Changes, Additions, and Improvements, from its Origin to this present Time.

To which is Added,

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1804
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PREFACE

Musick has been always esteem'd one of the most agreeable and Rational Diversions Mankind cou'd be blest with, and is now become so general throughout the greatest Part of Europe, that almost every one is a Judge of Fine Air and True Harmony; But as its Worth has given it a Place among the Liberal Sciences, it is like the rest of 'em to be attain'd only by Study and Practice: I have therefore endeavour'd in the following Sheets to lay down such plain Instructions as may be suitable to the Meanest Capacity, and no ways ungrateful to those who have acquir'd some Degree of Perfection in this Engaging Art.

There are several Books of Instructions extant at this Time, but their Dispositions and Collections are for the most Part Intolerable: For Instance, you'll find in a Hautboy Book Tunes which are not only Unnatural, but also out of the Scope of that Instrument, and so for the rest of them, such Blunders in the Essential Parts as throw great Difficulties in the Beginner's Way: To remedy which, I have here given you the best Instructions in the Modern Method, with Tunes proper for their Respective Instruments, and easy to Learners, and have added a collection of the Favourite Opera Airs for the Use of those who are already Proficients in Musick.

The Collections for every Instrument being seporate, and entirely different, I have prefix'd an Index by which you may readily find their Respective Tunes, and what Operas they are in: And to give a Light to Musick in general, have annex'd a Dictionary, which explains the Italian Terms.

To render the Work compleat I have collected a short History of Musick, shewing its Rise and Progress with several

several Remarkable Incidents, wherein, I flatter my self, I have given some Satisfaction to the Learned and all others who are desirous to know the Origin of this Noble Science, and what Esteem it has met with from all Nations in all Ages.

As to the Shape of this Book, I believe it will be more Acceptable to the Curious than the Antiquated Manner of opening Length-ways since tis more Convenient and Beautiful, as having the Advantage of being an Ornament to a Library.

Musick thou Charmer of all Human Race,
Thy Heav'nly Lays embellish ev'ry Grace,
All that is Fair and Lovely here below
To Concord and sweet Harmony we owe:
The Busy World to hear thy soothing Strains,
Their Cares forget, the Captive Slave his Chains;
The Soul from Pensive Thoughts by Musick freed,
Receives new Vigour: and flies on with Speed.
Tow'rds lasting Bliss where heav'nly Arts do lead.
Among all Arts and Sciences we find
None that like Musick can relieve the Mind:
Then who'd despair or pine away with Grief?
Since here our Sorrow finds a sure Relief;
Whose Pow'r Divine such Transports in us raise
Poets to Musick yield up all their Bays,
And own that Musick best expresses Musick's Praise.

An Index of the Songs, Tunes and Opera AIRS contained in this Volume.

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AN Introduction TO SINGING,

After so easy a Method, that Persons of the meanest Capacities may (in a short Time) learn to Sing (in Tune) any SONG that is set to MUSICK,

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Thorough Bass to each

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An Introduction to Singing.

The Gamut is the Ground of all Musick whether Vocal or Instrumental, and must be learnt perfectly by such who intend to make themselves Proficients in that Art, in order to which observe the following Scale.

Gsotreut in alt.	sol	Trotte	G-sol-re-ut	sol
F-faut	fa		F-fa-ut	fa
E-la	la		E-la-mi	la
D-la-sol	sol		D-la-sotre	sol
Gsolfä	fa		G-sol-fa ut	fa
B-fa-b-mi	mi		B-fa-b-mi	mi
A-la-mi-re	la		A-la-mi-re	la
G-sol-re-ut	sol		G-sol-re-ut	sol
F-fa-ut	fa		F-fa-ut	fa
E-la-mi	la			

A - la - mi - re	la
G - sol - re - ut	sol
F - fa - ut	fa
E - la - mi	la
D - sol - re	sol
C - fa - ut	fa
B - mi	mi
A - re	la
Gam - ut	sol

There are three things to be observed in this Scale; first the Names of the Notes which must be learn'd backwards and forwards till you know them perfectly by heart, secondly observe the three Clif's which are an inlet to the Knowledge of the Notes, for if a Note be placed on any part of the five lines which is also called a stave, you cannot call it anything till there is one of those three Clif's set at the beginning; for which Reason the lines of your Gamut are divided in three parts, expressing the three parts of Musick, (Viz) the Treble, the Tenor and the Bass, every one of these five lines or staves having a Clif, for Example the first five lines has this Mark ♪, which is called Gsoltreut or the Treble Clif, set at the beginning of it on the fourth line from the top, the Voice.

A

The second stave or middle five lines has this Mark , which is called G-sol-fa-ut, or the Tenor, set at the beginning, this Clef may be placed on any of the four lowest lines; the lowest five lines or stave has this Mark , which is called F-fa-ut, or the Bass Clef set at the beginning, and is generally placed on the fourth line from the bottom: thirdly observe the Syllables in the second Column, which are the names you are to call your Notes by, for Example if a Note be placed on the second line of the scale from the top, and you should be asked where it stands, say in D-la-sol. Now in learning of these Names, you must learn the other Syllables along with them, that you may know how to call your Notes in singing; for Example, Gamut is called sol, A-re is called la, B-mi is called mi, C-fa-ut is called fa, D-sol-re is called sol, E-la-mi is called la, F-fa-ut is called fa, &c. but for the better understanding your Gamut here are 8 Notes in those 3 Clefs with their Names under them.

G A B C D E F G



sol la mi fa sol la fa sol
sol la mi fa sol la fa sol
sol la mi fa sol la fa sol

In singing you cannot use the Words Gamut, Are &c. because they are too long, therefore you may with more ease make use of these short Syllables sol, la, mi, fa.

Of Notes and their Lengths.
The Notes made use of in singing are of six sorts, which are these.

A Semibreve  is as long as
2 Minims  9  are as long as
4 Crotchets  as long as
8 Quavers  as long as
16 Semiquavers  as long as

32 Demiquavers 

There are also Characters for denoting silence, which are called Rests, as.



A Semibreve, Minim, Crotchet, Quaver, Semi-Demi Rest quaver quaver

Observe that the Semibreve Rest is always a whole bar in any sort of Time whatever, observe also that there are Characters for denoting longer silence than a Semibreve as for Example.

1 Semibreve 2 4 8 16 24 &c.



Of Time

There are but two sorts of Time, (Viz,) Common Time and Triple Time.

4

Common Time is known by some one of these Characters C, F, P, or 2.

The first of these Marks denotes the slowest sort of Common Time, and contains a Semibreve, (or as many other Notes as are equal to its length) in a bar.

The second of these Marks denotes a Movement somewhat faster than the former, and contains a Semibreve in a Bar.

The other two always denote a quick Movement and contain also a Semibreve in a Bar. sometimes you'll see this Mark $\frac{2}{4}$ at the beginning of a Song, then there is but 2 Crotchets or a Minim in a Bar. this is called retrograde Time.

Triple Time is known by these Characters 3 or $\frac{3}{2}$ or $\frac{3}{4}$ or $\frac{3}{8}$.

$\frac{3}{4}$ or $\frac{3}{2}$ is used when there are three Minims in a bar, this is the slowest Triple Time in use.

The second sort is known by $\frac{3}{4}$, and is used when there are three Crotchets in a Bar, this is quicker than the former.

The third Sort which is the quickest, is known by $\frac{3}{8}$ and contains three Quavers in a Bar, or other Notes to its value.

There are three other sorts of Common Time as $\frac{12}{8}$, $\frac{6}{8}$, and $\frac{6}{4}$. the first contains twelve Quavers in a Bar, the second six Quavers in a Bar, and the last six Crotchets in a Bar. these are called Jigg Times.

There are two other sorts of Triple Time as $\frac{9}{8}$ and $\frac{9}{4}$, the first contains nine Crotchets in a Bar, and the other nine Quavers.

Of other Characters used in Musick.

A Point or Dot added to any Note, makes it half as long again, and must always be put on the right side of the Note as for Example.

o. is as long as 

9. as long as  

p. as long as  

n. as long as  &c

There are two sorts of Bars, Viz single and double, the single Bars serve to divide the Time according to its Measure.

5

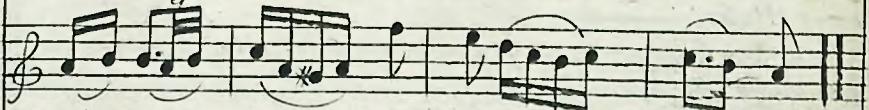
Measure, whether Common or Triple A double bar serves to divide every strain of a song or Lesson and are made thus



There is a Character called a Repeat made thus S and is used to signify that such a part of a song must be sung over again from the Note over which it is placed

A Direct is put at the end of a Line or Stave, and serves to direct to the place of the first Note on the next line and is made thus 

There are two tyings of Notes the first is a curved line drawn over the heads of two or more Notes and is to shew that they are to be sung to one Syllable; Example —



Talk no more to me of Glo-ry

The second Sort of tyed Notes, are with streight Stroaks drawn through the Tails of Quavers, Semiquavers or Demiquavers, binding two, three or four together as in the following Example.

Notes ty'd the same single



This way of tying has been found very helpfull to the Sight, and easier for discovering how many of each sort there is in a Bar, than when they are in single Notes; this way of tying must be used when there are several Notes to a Syllable.

There are two other Characters of great use, called a Flat b and a Sharp #. If a Flat be placed before any Note, you must sing such a Note half a Note lower than its natural Pitch; If a Sharp be set before any Note, you must sing it half a Note higher than its natural heighth. If a Sharp or Flat be set at the beginning of a Song or Lesson it affects every Note on that Line or Space throughout the Tune for Example if a Flat be placed in B. all the Notes in that Line must be sung flat, unless contradicted by an accidental Sharp, the same holds good with respect to Sharps.

B

There is a Character called a Natural made thus ♯ and is used to contradict such Flats and Sharps as are set at the Beginning, and to bring that Note to its natural Sound; for Example if a Sharp should be set in F at the Beginning of a Stave, makes all y Notes in F to be ♯, then supposing the Composer had a Mind to have some of these Notes flat; then this Mark is put before such Notes instead of a Flat.

Of keeping Time

Having observ'd all y Varieties of Time, I shall presume to say that no Musick can ever be agreeable to y Performer unless he first makes himself Master of it: neither is it possible for several Performers to agree exactly together without it, in order to which observe the following Rules.

In a slow Common Time you must divide the Bar in 4 equal Parts, telling one, two, three, four distinctly, putting your Hand or Foot down when you tell one which must be at the beginning of the Bar and lifting it up when you tell three which must be in the Bar.

In a quick sort of Common Time you may divide your Bar into two equal Parts only putting your Hand or Foot down at the first half of the Bar and lifting it up at the second half but you must be exact in moving up or down.

Triple Time whether quick or slow must be divided in three equal Parts telling one, two with your Hand down and three with it up, in this sort of Time you must observe that you keep your hand up, but half the time you keep it down.

Of tuning the Voice &c

Before you can tune your Voice rightly you must know which are whole Tones and half Tones, from C to A is a whole Tone; from A to B a whole Tone; from B to C a half Tone; from C to D a whole Tone from D to E a whole Tone; from E to F a half Tone from F to G a whole Tone and so on with ever so many Notes which must ascend in the same Proportion of Sound as the first eight Notes do, all other Sounds being only a Repetition of the same.

For the better remembering which are whole Tones & which are not observe that the half Tones are included by the fa and y.

Note

Note below it for from mi to fa and from la to fa are half Tones ascending, or from fa to mi and from fa to la are half Tones descending all other Spaces containing a whole Tone Example

A musical staff in common time with a key signature of one sharp. It shows a sequence of notes: a whole note 'sol', a half note 'la', a whole note 'mi', a half note 'fa', another whole note 'sol', a half note 'la', a whole note 'fa', and another whole note 'sol'. Below the staff, the lyrics 'sol la mi fa' are written twice, corresponding to the notes above.

sol la mi fa sol la fa sol

A musical staff in common time with a key signature of one sharp. It shows a sequence of notes: a whole note 'sol', a half note 'fa', a whole note 'la', a half note 'sol', a whole note 'fa', a half note 'mi', a whole note 'la', and another whole note 'sol'. Below the staff, the lyrics 'sol fa la' are written twice, corresponding to the notes above.

sol fa la sol fa mi la sol

When you have sounded the first Note you must rise by whole and half Tones as I have observ'd before till you ascend to the Top of your Lesson, and then down again with the other laying your Hand down when you begin to sound the first Note, and taking it up when you have half sung it; then laying down as you begin the next and up again, and so on with the rest holding them all of an equal Length because they are all Semibreves, but for Fear you should not sing them exactly in Tune, you ought to get the Assistance of a Person skill'd in Musick and let him sing or play your eight Notes with you till you remember them so well as to do them without him, then you may proceed to this.

A musical staff in common time with a key signature of one sharp. It shows a sequence of notes: a whole note 'sol', a half note 'mi', a whole note 'la', a half note 'fa', another whole note 'sol', a half note 'fa', a whole note 'la', and another whole note 'sol'. Below the staff, the lyrics 'sol mi la fa' are written twice, corresponding to the notes above.

sol mi la fa mi sol fa la sol fa la sol

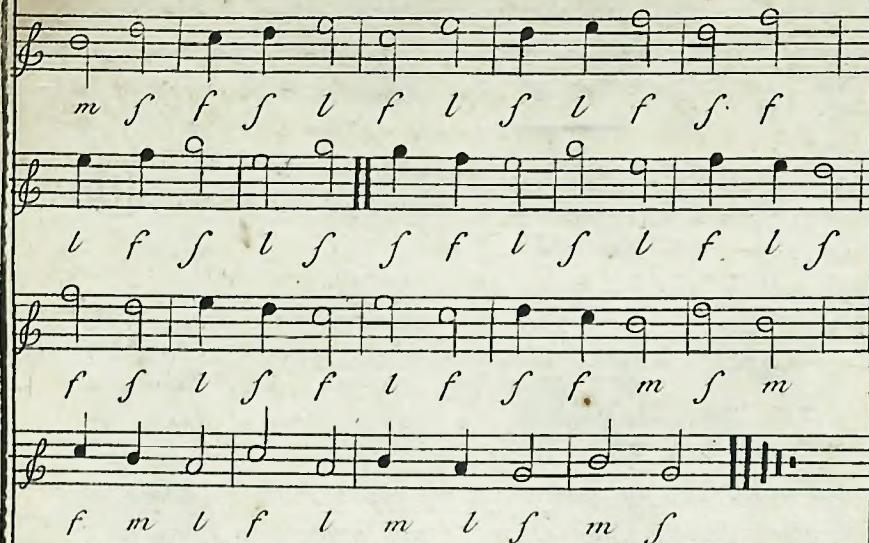
A musical staff in common time with a key signature of one sharp. It shows a sequence of notes: a whole note 'sol', a half note 'la', a half note 'fa', another whole note 'sol', a half note 'fa', a half note 'sol', a whole note 'mi', a half note 'fa', and another whole note 'sol'. Below the staff, the lyrics 'sol la fa' are written twice, corresponding to the notes above.

sol la fa sol la fa sol mi fa la mi sol

In this Lesson you may observe two Minims in a Bar which are to be sung one with the Hand or Foot down and one up. But for Fear you should not hit these Notes exactly in Tune by Reason of their skipping a Note every time, observe the following Example.

A musical staff in common time with a key signature of one sharp. It shows a sequence of notes: a whole note 'sol', a half note 'la', a half note 'mi', another whole note 'sol', a half note 'mi', a half note 'la', a whole note 'fa', a half note 'mi', a half note 'fa', and another whole note 'sol'. Below the staff, the lyrics 'sol la mi' are written twice, corresponding to the notes above.

sol la mi sol mi la mi fa la fa mi fa sol B. 2.



When you have sung the three first Notes, leave out the second Note, and skip from the first to the third which is the same thing as the first Bar in the former Lesson.

Observe here that you sing the two first Notes of this Lesson with your Hand or Foot down, and the third with it up &c. keeping an exact time throughout your Lesson.

Observe the same Manner in learning all Distances & then leave out of intervening Notes as in the following Examples

When you can sound your Notes exactly in Tune, you may proceed to some short Tunes or Ayres.

Of the Keys used in Musick.

There are properly but two Keys in Musick, one flat, & the other sharp. A Key is known to be flat or sharp not by what Flats or Sharps are set at the Beginning of a Tune, but by the third above the final or last Note of the Tune, for if third consists of a whole Tone and a Semitone then it is flat; but if the third consists of two whole Tones then it is a sharp Key, or else.

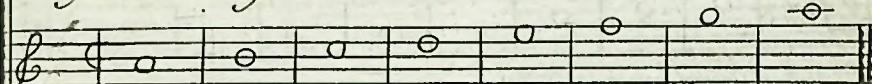
If a Tune ends by a la, it is flat, but if by a fa then it is sharp; for all Tunes must end either a Note below the Mi or a Note above.

Observe you always name your Key in reference to the Bass.

Altho' there are but two Keys, yet by the help of Sharps and Flats, they have been increas'd to the Number of sixteen, of which eight are flat and eight sharp.

Flat Keys

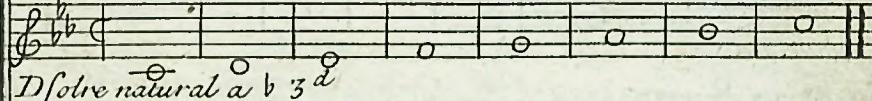
Are G^{\natural} natural Key a $\text{b}^{\flat} \text{ 3d}$



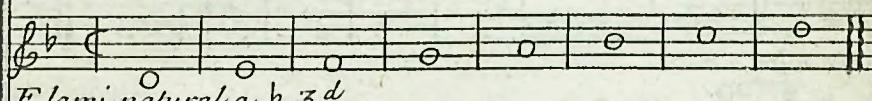
B mi natural a $\text{b}^{\flat} \text{ 3d}$



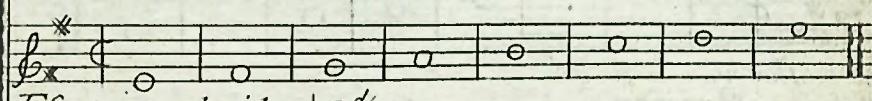
C fault with $\text{a}^{\flat} \text{ b}^{\flat} \text{ 3d}$



D solre natural a $\text{b}^{\flat} \text{ 3d}$



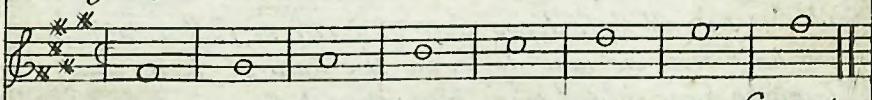
E la mi natural a $\text{b}^{\flat} \text{ 3d}$



F fault natural with $\text{a}^{\flat} \text{ b}^{\flat} \text{ 3d}$



F fault sharp with $\text{a}^{\flat} \text{ b}^{\flat} \text{ 3d}$

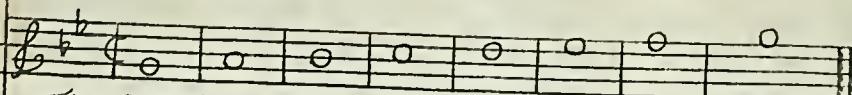


Voice.

C

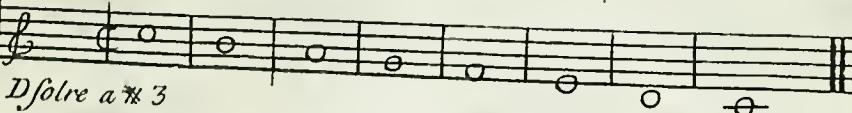
Gamut

Gamut with a b 3d



The first Note in every one of these Keys is called a la, the second mi &c

Sharp Keys
Gaut the natural Key a * 3d



D-solre a * 3



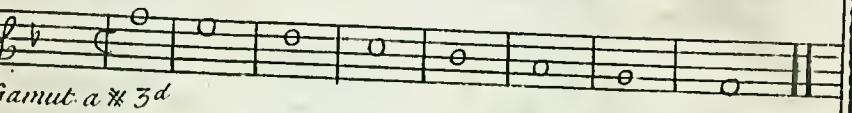
E la mi flat with a * 3d



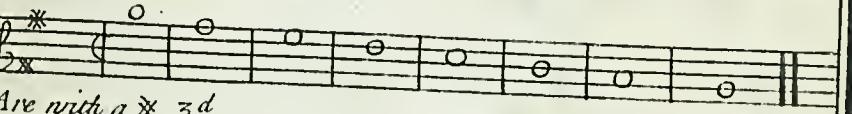
E la mi natural with a * 3d



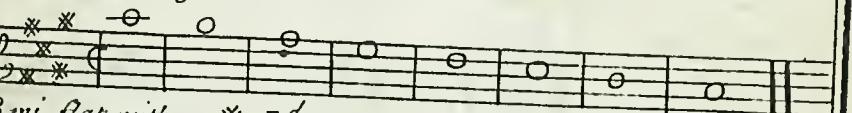
F fuit a * 3d



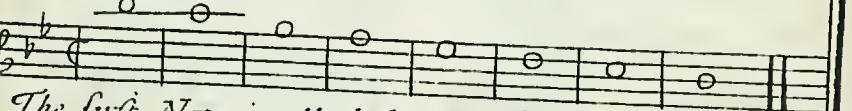
Gamut a * 3d



A re with a * 3d



B mi flat with a * 3d



The first Note in all these Keys is called a fa, the second mi &c

Observe in all these Keys that you rise or fall a whole note or half note as you do in the two natural Keys

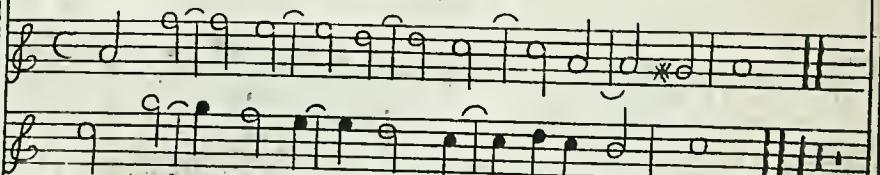
I might have added more Keys than these sixteen, but I think these sufficient.

of

Of Syncopation or driving Notes.

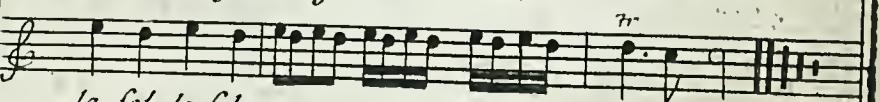
Syncopation is when the Hand or Foot is taking up or down while a Note is sounding which is pretty hard to a Beginner: but this being once conquer'd he may think himself a pretty good Timist.

Examples



The chief Graces in singing &c.

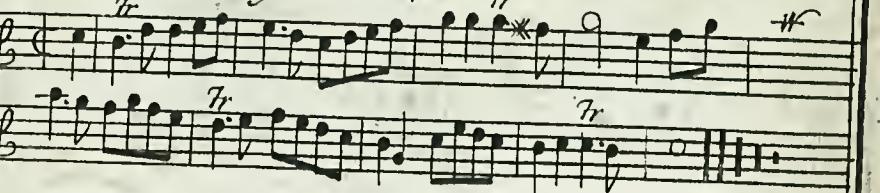
The chief Grace in singing is the Trill or Shake, and is much used of late to learn this you must move your Voice easily on one Syllable, the Distance of one Note, thus



la sol la sol

First move your Voice slow, then faster and faster by Degrees, and you will find it come to you with very little Trouble, but you must take care to let E and D be both heard distinctly.

The Trill or Shake is to be used on all descending prick'd Crotchetts, also when the Note before is in the same Line or space with it and generally before a Close, either in the Middle or at the End of a Song. Example. Tr



These Rules followed with a little Application are sufficient to ground the Learner in singing; I shall therefore conclude this with a Collection of some of the easiest and best Songs, and Opera Airs extant.



A Nen Song

Clo-rinda hear my Moan, my Boon do not de ny, if
 you'll not be my own, your Martyr I must die: Re-
 member that my Love, to you is ever true; I
 can't my Passion move, it's fixt till Death on You

II

If you my Life will save,
 Recieve me in your Arms;
 Or sink me in my Grave,
 A Victim to your Charms.
 But when I'm dead and gone,
 Let this then be your Guide;
 Engrave it on my Tomb,
 For you I liv'd and dy'd.

The Artifice a favourite Song.

When Cloe we play, we swear ne shall die, her Eyes do our
 Hearts so in thral: But tis for her Pelf & not for her
 self, it is all Artifice all, it is all Artifice Artifice all.

II The Maidens are coy; they'll pish and they'll fie,
 And vow if you're rude they will call;
 But whisper so low, that they let us know, it is all
 Artifice all, it is all Artifice Artifice all.

III My Dear the Wives cry, whenever you die,
 Oh marry again we ne'er shall:
 But in less than a Year, they make it appear, it is all
 Artifice all, it is all Artifice Artifice all.

IV In Matters of State and Party Debate,
 For Church and for Justice we bawl;
 But if you attend you'll find in y end, it is all
 Artifice all, it is all Artifice Artifice all.

Voice.

D

A New favourite Song.

Poor Amin ta sigh no more, now ap-

lease your anxious laus, thoughts of Flora

now give o'er. Dry up all your flowing

Tears. It is not your Grief shall give you Re-

lief, or call her or call her back a-

by an eminent Master.

gain Ah cease to pine with Musick join twill

case you of your Pain.

6 5 4 3

II

All your Sorrow is in vain.
Never think of Flora's Charms.
She regardless of your Pain.
Triumphs in another's Arms.
Love Flora no more.
Some other adore.
Your tedious, your tedious Sights refrain.
You soon may find.
A Nymph more kind.
Who'll not your Love disdain.

Voice.

A New Song

16

O hear my last Com plaint; be fore you from me
 fly, for you my charming Saint I liv'd and
 now I die I saw you o'er the Plain with
 Damon Hand in Hand which gave my Heart such
 Pain I could no longer stand

II

O lovely Fair said I,
 Did Heavens give you Charms;
 First my Heart for to try,
 Then fly quite from my Arms;
 But when I'm dead and gone,
 You will relent my Fate,
 And wish you'd been my own,
 But then 'twill be too late.

III

Then on a Mossy Bank,
 I laid me down to weep,
 And of the Water drank,
 That glided by my Feet:
 Then sighing thus I said,
 I love the Fair in vain.
 An Echo as I lay'd,
 Return'd my Sighs again.

IV

But finding no Relief,
 The Turtle Dove did moan,
 To bear part of his Grief,
 She seem'd to sigh & groan;
 Farewell to Life he cry'd,
 For I no Joy can have,
 Then bow'd his Head & dy'd,
 And sunk into his Grave.

A Favourite New Song

As I lay in a cooling Shade, crown'd
 with a Myrtle Grove, fair Cloe fast a:
 Sleep was laid, the Darling of my Love
 I softly touch'd her lilly Hand too soon she
 did a: wake surpriz'd to find me by her

stand, my panting Heart did ach.

II.

My ravish'd Thoughts were quickly seiz'd,
 My glowing Veins on Fire,
 But ah I could not be appeas'd.
 I had not my Desire,
 Of Love I told a soothing Tale,
 And on her Charms I gaz'd
 But could not in the least prevail,
 Which made me stand amaz'd

III.

I gently bow'd my drooping Head,
 For one dear balmy Kiss,
 And with soft Accents to her said,
 A m'itor wants the Bliss;
 But all my Hopes of her were vain,
 My Censure quite misplac'd
 Which did the more augment my Pain,
 For she'd not be embrac'd.

The Defiance

I smile at Love and all his Arts. The

A musical score for 'The Star-Spangled Banner' on a staff. The key signature is C major (no sharps or flats). The time signature is common time (indicated by 'C'). The melody consists of eighth and sixteenth notes. Measure 1 starts with a half note followed by a quarter note. Measures 2-4 show a repeating pattern of eighth and sixteenth notes. Measure 5 begins with a half note, followed by a quarter note, then a half note. Measure 6 starts with a half note, followed by a quarter note, then a half note. Measure 7 starts with a half note, followed by a quarter note, then a half note.

charming charming Cynthia cries: * 68

Take heed for Love has fatal Darts. A

wounded wounded Swain re-plics. Once free

and blest as you are now. I tally'd

dal-ly'd with his Charms: I sported with his

little little Bow And point-ed point-ed

at his Arms, I sport-ed with his little

Bow, and pointed pointed at his Arms

II

Till urg'd too far, Revenge he cries

A fatal shaft he drew

It took its Passage through your Eyes

And to my Heart it flew

To tear it thence I strove in vain.

*For I too quickly found
the secret of life.*

was only to encrease the Pain
of its own life. We

How to enlarge the Wound

22.

A Favourite AIR in the OPERA of J Caesar

Lamenting complaining of Cælia — Cælia dis-

daining, no comfort obtaining, I languish and

dye; lamenting complaining of Cælia Dis-

daining I languish I languish and

dye — lamenting complaining of

2 6

23

Cælia dis-daining no comfort obtaining I

languish & dye no comfort ob-

taining I languish and die Yet cannot give

over my Grief to dis-cover, sure ne ver was

Lover so wretched as I, — sure never was

Lover so wretched as I. Da Capo

Voice. 6 6 F2

A Favourite Song

Tis thee I Love I'll constant prove you
are the Char - mer of my Heart Heart
Dearest be - lieve me. I'll ne'er de - cieve thee from
Close bright Close I ne'er can part

II

Be kind as fair.
Oh be'n't severe,
But shew compassion on your Swain;
You'll ne'er repent it,
No never relent it,
Dear creature dear creature now ease my Pain.

False Strephon

Strephon be gone you've me undone you only
love for Treasure. I will no more be
lieve thee; you shall no more de - cieve me you
shall no more deceive me so leave me to my Pleasure

II

In every Face you see a Grace,
To you they're all a Wonder;
But yet you're always changing,
Never well but when you're ranging.
You only love to plunder.
G

A Favourite Song
in the OPERA of Theseus

O Cupid gentle Cupid in Pity ease my Pain: and let a faithful Lover a kind return obtain oh ease my Pain

Cupid gentle Cupid in Pity ease my Pain, and let a faithful Lover a kind re turn ob

tair a kind Return obtain oh let a faithful Lover a kind Return obtain My Griefs be-yond en-during, my Sorrows past all curing my Anguish but procuring more Hatred & Disdain. my Anguish but pro- cu-ring more Hatred & Disdain Da Capo al segno :S:

A Favourit Song

Cupid may lay a-side his Dart, A-lexis is
King of my Heart Heart : His Face, his
Mien... his Shape and Air...
are ever fa-tal to the Fair Fair

** 6 *3 6 5 4**

II

He never sues but does obtain,

Altho' he gives, he feels no Pain;

Alexis surely was decreed,

By Heav'n to make poor Virgins bleed.

The Lovers Treasure

My Diamond my Queen my Treasure my
Joy, with you I'm a Monarch, with =
out you a Toy Toy should you once
leave me a Victim I fall, but while I
have you the World I have all.

*Tr. 1 *3 2 *3*

Voice. 6 5 4 *3 H

A Favourite Song
in the Opera of Julius Caesar

My Life my only Treasure I love beyond all
Measure thou art my Soul's chief Pleasure thy
Charms are so divine thy Charms are
so divine Sy My
Life my only Treasure I love beyond all Measure thou

art my Soul's chief Pleasure thy Charms are so di-
vine my Life my only Treasure I love beyond all
Measure thou art my Soul's chief Treasure thy
Charms are so divine -
thou art my Soul's chief Pleasure thy
Charms are so divine thy Charms are so di vine

voice. H 2

Handel's musical score for 'If you but smile & bless me'. The score consists of two systems of music for three voices (Soprano, Alto, Bass) and continuo. The vocal parts are in common time, while the continuo part is in 6/8 time. The vocal parts are written in soprano, alto, and bass staves. The continuo part uses a bass staff with a treble clef. The score includes lyrics in a cursive hand, musical notation with various note heads and rests, and dynamic markings like 'tr' (trill) and 'w' (acciaccatura). The vocal parts begin with 'If you but smile & bless me, Fate can no more de-' and continue through several lines of lyrics, ending with 'ever mine' and 'Da Capo'.

Compos'd by M^r Handel.

ANSON SONG.

Anson's musical score for 'Kind Fate now guard me from all Harms'. The score consists of two systems of music for three voices (Soprano, Alto, Bass) and continuo. The vocal parts are in common time, while the continuo part is in 6/8 time. The vocal parts begin with 'Kind Fate now guard me from all Harms, lest I'm undone by' and continue through several lines of lyrics, ending with 'and fear he'll steal a-way my Heart.'

He fascines me with such artfull Skill,

My Love to him I can't deny:

I fear I must do what he will,

Unless from him I quickly fly.

III

O help me Nature Love to hide —

And teach me how to shun his Charms;

Let Virtue be my only Guide,

Or ever have him in my Arms.

IV

Indulgent Fortune be my Friend,

O watch my Moments lest I stray;

Relief kind Heavens to me send,

For I cannot withstand his Lay.

Voice

I

34

A Favourite New Song
set by Mr Rowl. Kollegren Musick Master
at Paris.

Love and Wine are Pleasures beyond all
Treasures. Of the Miser's Stores or Indian's
Ores; Give us then a Generous Bottle
and a Lass that's Wit to prattle, good kind
Fates we ask no more. Fill us then a flowing

35

Glass, with Love and Friendship let it pass

we will live in Peace Wealth will much en-

crease then who woud wish more Gran-

=deur. Give us now the other Bottle

and a Lass with Wit to prattle good kind

Fate we'll ask no more.

Voice.

I2

A Message from Mars to
Venus by Cupid.

Thou little blind Deceiver go, and tell thy beau-tious Mother a strong Re-sentment
I will shew since she since she does.
I will shew since she since she does.
love an other
Thou little little blind Deceiver go a strong Resentment

I will shew since she does love an other a stron... g Resentment I will shew since she since she does love an other

II
Altho' her Shapes & Face divine,
Yet I can still withstand her:
I'll make the sporting Youth repine,
And show him I'm Commander.

III
And if true Love has no Effect,
On that delightful Treasure;
The Pow'r I have I'll not neglect,
But seize her at my Pleasure. K

Voice

A Favourite SONG

Love Love gives War or Peace at Pleasure
fond Lovers still tormenting but deaf to all la
menting, laughs n^o when he gives us Pain but
deaf to all lamenting laughs when he gives us Pain laugh
when he gives us Pain, he gives us Pain
Love love gives War or Peace at Pleasure, fond

in the Opera of Tamerlane.

lovers still tormenting, but deaf to all lamenting laughs he gives us
Pain laughs n^o he gives us Pain, but deaf to all la
menting laughs n^o he gives us pain, laughs n^o he gives us
Pain but deaf to all lamenting laughs n^o he gives us
Pain he gives us Pain but
deaf to all la : menting laughs when he gives us Pain

40

Dissipates his shining Treasure his Toils &
Snares surround us no sooner does he wound us but
leaves us to complain he leaves us to complain no
sooner does he wound us but leaves us to com =
*3

41

plain - - - he leaves us to complain D.C.
A New Song Dear charming Beauty you're my Pleasure, tis you a
lone that I a - dore; grant me your Love my on ly Treasure,
and all my care will now be o'er. Ah do not fly me my dear
Jewel, lest you kill your faithfull Slave, You ne'er was
known yet to be cruel, to destroy what you can save
turn over

II

Had I never seen you charming Phillis,
Such Torture I shoud neer have known,
But thank my Stars if that your Will is,
To smile and ever be my own.
No greater Blessing I'd desire,
Than your matchless Charms my Fair,
For you are all that I admire,
And all I love, and all I fear.

A Sony set for three Voices,
by M^r. Henry Purcell.

Note this second Treble was never printed before.

1.5
C 4
And in each Track of Glo

2.3
C 4
- - - -

2.3
C 4
- - - -

6 And in each Track of

7.3
C 4
.

8.3
C 4
.

73

... my since. And in each Track of
And in each Track of Glo.
Glo - my since of
Glo - my since
Glo - my since
for their lov'd Country or their Prince Prince
for their lov'd Country or their Prince Prince
for their lov'd Country or their Prince Prince

76

1oice *3 76 L 2 turn over

44

Princes that hate that hate Rome's Tyranny, and joyn i^r

Princes that hate that hate Rome's Tyranny, and joyn i^r

Princes that hate that hate Rome's Tyranny and joyn i^r

^r :S:

Nation's Right with their own Royalty none were more ready

Nation's Right with their own Royalty

Nation's Right with their own Royalty ^{*3} ⁴ none none

none were more rea dy none none none none

none were more rea dy none were more rea dy

none none none were more none were more rea dy

45

none were more ready in Dis-tress to save no none were more

none were more ready in Dis-tress to save none were more

none were more ready in Dis-tress to save none were more

987 56 ^{*3}

loyal none none, none none, none none, none none none

none none none none none none none none

loyal none none none none none none none

^{*3} 6 6 6 6 :S:

none were more loyal none none more brave

none were more loyal none none more brave

none were more loyal none none more brave

6 6 ^{*3} 6 M ⁶ ^{*3} :S:

Voice

46

A Favourite Air by Mr
Handel, the Words by Mr Leveridge.

Come to my Arms my Treasure thou Spring of all my
Joy thou Spring of all my Joy, without thy aid without thy
aid without thy Aid all Plea - sure must languish fade & dye
dye: Come come to my arms, come to my arms my Treasur
thou Spring of all my Joy. Come to my Arms

47

come to my Arms come to my Arms my Treasure, with
out thy Aid all Plea - sure must languish fade & dye
must lan - quish fade & dye: In vain is all re -
fistance when arm'd with thy assistance what fair one
can do ny what fai -
one can de - ny, what fair one can de - ny
Voice. M 2.

Then fill a-round the Glasses and thus we'll
drink and chant and thus we'll drink and
chant may all the dear may all the dear may all y
dear kind Lass... es have all they nish & want. DC

F I N I S

Directions

for Playing on the



WITH

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Piece of MUSICK to ^ey proper
est Keys for that Instrument.

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Bon Church Yard LONDON. Where Books of Instruc-
tions for any Single Instrument may be had. Price 1^o. 6^d.

1

Directions, for Playing on the **FIST**

The first thing to be learn'd in this as well as all other Instruments is the Scale of the **GAMUT** as it is hereunder subjoyned.

Example
of the plain Notes gradually ascending ~

A musical staff with four measures of four quarter notes each. The notes are labeled as follows:

- Measure 1: F fault, G solreut, Alamire, B fabrini
- Measure 2: C Joffre, D lafot, E la, F fault
- Measure 3: G solreut, +Alamire, +B fabrini, +C Joffre
- Measure 4: +D lafot, +E la, +F fault

NB The last seven Notes are called in alt.

In order to play these Notes hold the Flute after this Manner; Place the middle finger of your left hand on the third hole; and the third finger of your right hand on the lowest hole but one. with the Thumb of your right hand to support the Flute beneath, then the rest of your Fingers will stop the other holes in Course.

A

Beneath the 5 Lines, observe these 8 answering to the Number of holes, & directing you how to play your Gramut, for those Lines on which Dots are set direct you to stop the Holes they refer to, as for Example F has a Dot on every Line, and consequently Hole is to be stopt, and so on where there no Dots the Holes must be opened.

Observe also on the upper Line of these Eight, a Cross on every Note after G ol'rent in alt, which directs you to stop but half the upper Hole, pinching it with the end of your Thumb, by which means those Notes sound an Octave or eight Notes higher than they would if the Hole was quite stopt.

Before we proceed any farther, it will be necessary to observe two Characters of great Use in Musick a Flat & a Sharp **.

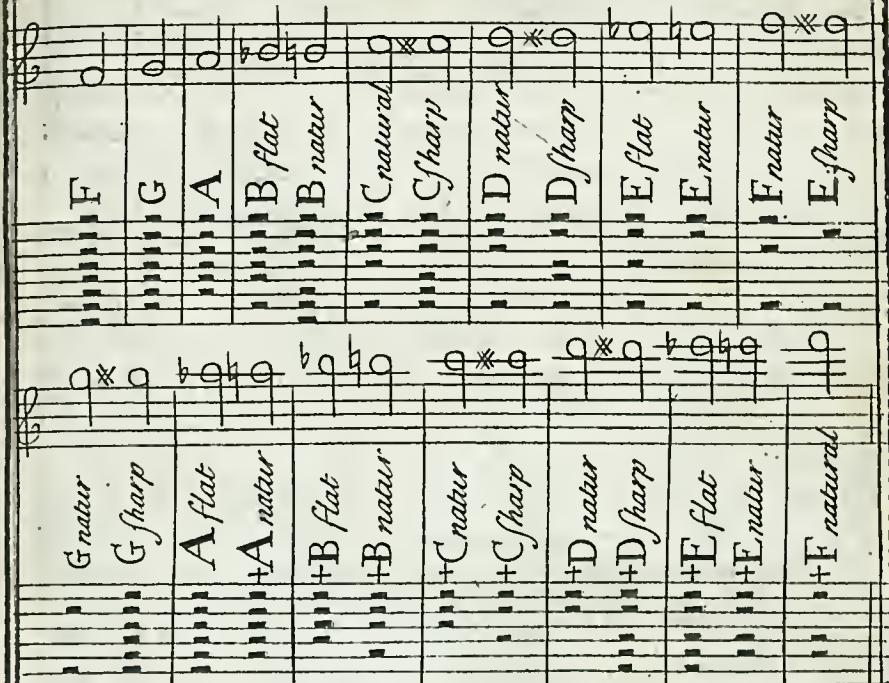
A Flat being placed before any Note denotes it to be play'd half a Note lower than its natural Pitch. The Sharp is of a contrary Nature; For whereas the ♯ takes away a Semitone from the Sound of the Note before which it is set, the ♪ doth add a Semitone to whatsoever Note it is set before.

If a Flat or Sharp be set at the Beginning of the 5 Lines, it affects every Note upon that Line or Space.

There is an other Character called a Natural and made thus ♦, the Quality of which is to reduce any Note made flat or sharp by the governing Flats or Sharps placed at the beginning of the Lines, to its primitive Sound as it stands in the Gramut, as for Instance, a Flat being placed in B at the beginning of the Line makes all the Notes in that Line flat: then if the Composer should have a Mind to have some one or more of them sharp then this Natural is used instead of a Sharp.

Example

Example of all the Notes both Flat and Sharp



Of Time.

There are two sorts of Time, viz Common & Triple.

Common Time is known by some of these Marks C or ♩ or ♫, or $\frac{2}{4}$. the first is a very slow Movement, the next a little faster, and the two last a brisk Tune. The three first of these Marks have always to the

length of a Semibreve. Semiquavers in a Bar which must be held as long in playing as you can moderately tell four: The last never contains more than to the Value of two Crochets in a Bar.

Flute

Semibreve.

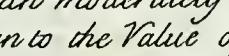
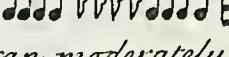
Minims

Crochets.

Quavers

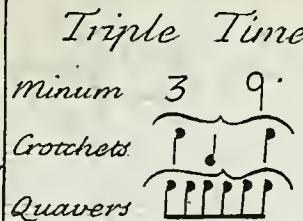
Semiquavers

Flute



4
Triple Time consists of either three or six Crotchetts in a bar; and is to be known by this $\frac{3}{2}$ this $\frac{3}{1}$ this $\frac{3}{0}$ or this $\frac{6}{2}$ mark, to the first there is three Minums in a bar, and is commonly play'd very slow; the second has three Crotchetts in a bar, and they are

to be play'd slow, the third has the same as the former but is play'd faster, the last has six Crotchetts in a bar, and is commonly to brisk tunes as Jiggs and Passeys. When there is a Prick, or Dot following any Note, it is to be held half as long again as the Note it self is, let it be Sembrief, Minum, Crotchet, or Quaver; When you see a Sembrief rest you are to leave off playing as long as you can be in counting four, a Minum rest as long as you tell two, and a Crotchet one, and so in proportion a Quaver and Semiquaver, you may know how these rests are mark'd by the following Example.



Where you see these Marks or Rests in any tune, you are to cease playing the length or time of the Notes over them from which Notes they take their names, a Repeat is mark'd thus and shew's the strain must be play'd twice over. A Bar is mark'd thus a double Bar thus and shew's the strain ends there, the triple Clift is mark'd thus To know what Key a tune is in, observe the last Note or close of the tune for by that Note the Key is named, Note that all Rondeaus end with the first strain and Da Capo where this Mark is placed.

The Marks and Rules for gracing are these, viz a close shake thus or thus or an open shake beat or sweetning thus + the double shake which is only on Gsotreut in alt thus a slur thus or thus when the heads of your Notes are downward, a slur shew's that the notes under or over it must be play'd in one Breath, striking the first of them only with your Tongue. A close shake must be play'd from the Note or half Note immediately above. For Example if you would shake on Ffaut in alt, first sound Gsotreut in alt then shake your Thumb in the same breath on its proper hole concluding with it on. An open shake or sweetning is by shaking your finger over

5

over the half hole immediately below the Note to be sweetned ending with it off, as thus you music sweeten Dlasol; found your Dlasol shaking the third Finger of your left hand over the half hole immediately below keeping your Finger up. In short after a close shake keep your Finger down, after an open shake keep your Finger up. Ffaut and Gsotreut in alt are both to be sweetned with the forefinger of your left Hand. Bfabemi flat both in alt and below with the middle finger of your right hand, Bfabemi natural which is sharp in alt and below with the fore finger of your right hand. Elami flat with the middle finger of your left hand, all the other as above directed. The double shake is to be play'd thus place the fore and middle fingers of your right hand and the middle and third fingers of your left hand on their proper holes, blow pretty strong and 'twill sound Alamire in alt, then shake the third finger of your left hand on its proper hole concluding with that and all other fingers up except the middle finger of your left hand and lowest but one of your right hand.

When Elami is to be close shook where Ffaut is sharp, first sound Ffaut in the same breath take off the middle finger of the left hand, shaking your Thumb on its proper hole; there are two other shakes, viz Ffaut sharp in a tune where Gsotreut is and Gsotreut in alt in a tune where Alamire is flat, the former is thus to be play'd, found Gsotreut sharp as in Flute.

B

in the scale of flats and sharps directed, only taking off the middle finger of your left hand (it not altering the sound in the least) then shake the middle finger of your right hand full upon its hole concluding with it up and it will give the same sound as if your Ffaut Sharp was stopt with the proper fingers. the latter is thus place your fingers as directed in the double shake, only adding the third finger of your right hand on its proper hole, blow then shake the fore and middle fingers of your right hand together full upon their holes ending with them and the third finger of your left hand up. All descending long Notes must be close shook, ascending long Notes sweetred, slur down to a third descending Crotchet; if two third descending Crotchet come together; shake the first, slur to the next, if two Crotchet happen together in one Key, sigh the first, sound the second plain. a sigh divides a Crotchet into a prick't Quaver and Semiquaver slur'd, the prick'd Quaver to be on its proper Key, and the Semiquaver on the Note or half Note just above as thus you must play two Crotchet in Ffaut in alto



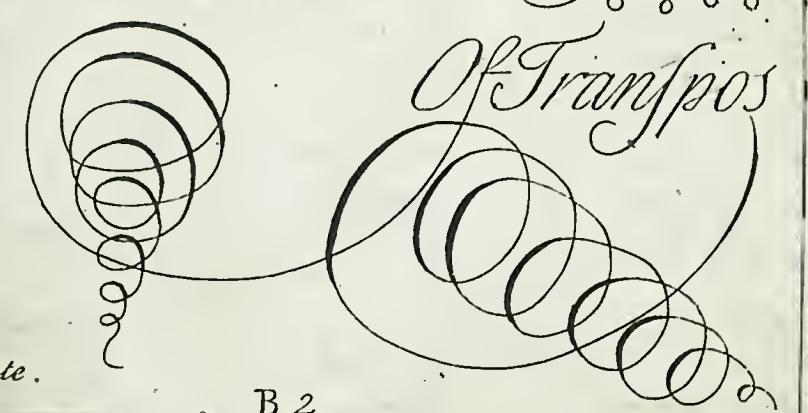
If three Crotchet come together in one Key, beat the first, sigh the second, the third play plain; If three Crotchet gradually descend beat the first, shake on the second, the third plain; if three gradually ascend, sigh the first, double relish the second, the last plain, provided that the movement of the tune be slow enough to allow

the dividing your Crotchet, a double relish divides a Crotchet into a Quaver and Semiquavers, slur'd the Quaver to be shook on its proper Key, the first Semiquaver to be on the Note or half Note just below, the latter Semiquaver on the Key with the Quaver, as thus a Crotchet on Dlasot is double relish't.



Flat Notes are generally play'd from the half Note below, sharp Notes from the half Note above, but if the Flats are in a sharp tune or the Sharps in a flat, the Rule is without exception. Gsoltreut sharp and Alamire flat are stopt alike, yet their Difference is easily discovered in playing, for when you play Gsoltreut sharp you first sound Alamire in alto and in the same Breath, slur down to your C sharp, but when you play A flat, you must first sound Gsoltreut in ^{alto} and in the same Breath slur up to your A flat which may serve for an Example to play all other flats and sharps.

A Scale shewing how to transpose any Tune that is set for the Violin or Voice.



Of Transposition &c.

To transpose a Tune that is too low for the Flute you must first see what compass the Tune will go in, that is how high, or how low it goes, and accordingly take y^e measure, and be sure to alter them to the easiest Keys you can; such as have the nearest Relation to the other: The last Note of any Tune lets you know what Key it is in, whether it be Gsotreut, Alamire &c. and observe what number of flats and sharps there is to it, and having so done, look on the first Note on every line in the scale, till you find the Note with that number of flats, or sharps as the tune has which you design to transpose; and then you may change it to any of the Keys that are in that stave, and the Key that you take to alter your tune you must write y^e same flats and sharps next the Clif as you find in y^e Example. The Variety of keys is for this Reason, that if the first or second will not bring it within the compass of the Flute then you must have recourse to the others. this scale consists chiefly in 3^{ds} to your Key, which is thus explained for Example: suppose Gsotreut to be your Key, Bfabemini is your * 3^d and Bfabemini b is your b 3^d and thus by observing your thirds you may transpose in what Key you please as in the scale you'll find.

Note that pro. stands for proper, this mark * 3^d for a sharp third, and this b 3^d for a flat third.

A Scale shewing how to transpose any Tune that is set for y^e Violin or Voice.

1st Gamut pro with a b 3^d will go in Are pro with a b 3^d or Gfaut pro with a b 3^d or Dsfotre pro with a b 3^d

2^d Gamut pro with a * 3^d will go in Bmi b with a * 3^d or Gfaut pro with a * 3^d or Dsfotre pro with a * 3^d

3^d Are pro with a b 3^d will go in Gfaut pro with a b 3^d or Dsfotre pro with a b 3^d or Ffaut b with a b 3^d

4th Are pro with a * 3^d will go in Gfaut pro with a * 3^d or Dsfotre pro with a * 3^d or Ffaut b with a * 3^d

5th Bmi flat with a * 3^d will go in Gfaut pro with a * 3^d or Dsfotre pro with a * 3^d or Ffaut pro with a * 3^d

6th Bmi pro with a b 3^d will go in Gfaut pro or Dsfotre pro with a b 3^d or Ffaut pro with a b 3^d

7th Gfaut pro with a b 3^d will go in Dsfotre pro with a b 3^d or Ffaut b with a * 3^d or Gfaut pro with a * 3^d

1st Dsfotre pro with a b 3^d will go in Elami b 3^d or Gamut pro with a b 3^d

2^d Dsfotre pro with a * 3^d will go in Elami b with a * 3^d or Gfaut pro with a * 3^d or Bmi b with a * 3^d

3^d Elami b with a * 3^d will go in Ffaut b with a * 3^d or Gfaut pro with a * 3^d or Bmi b with a * 3^d

4th Elami b with a b 3^d will go in Gfaut pro with a b 3^d or Dsfotre with a b 3^d

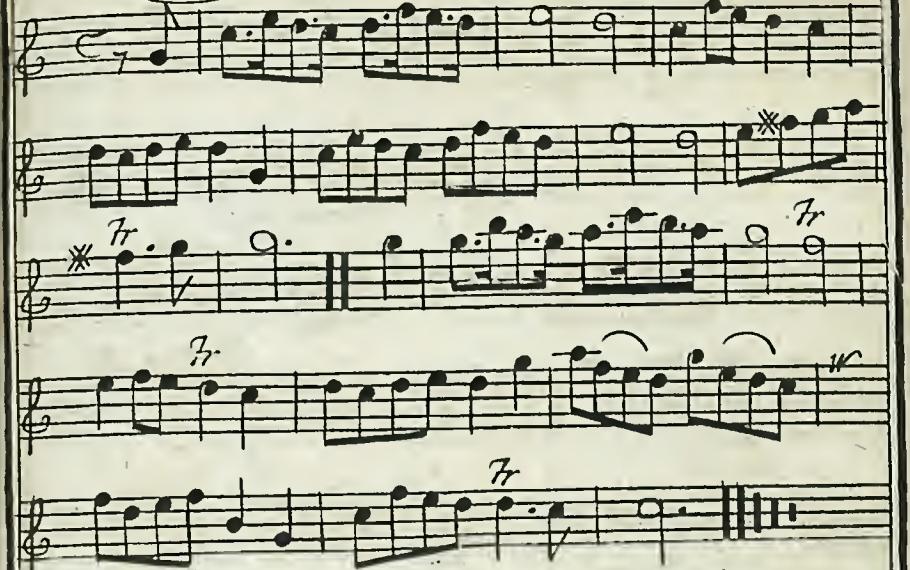
5th Ffaut pro with a b 3^d will go in Gamut with a b 3^d or Are pro with a b 3^d or Gfaut b 3^d or Dsfotre b 3^d

6th Ffaut pro with a * 3^d will go in Gamut with a * 3^d or Are pro with a * 3^d or Gfaut b with a * 3^d or Dsfotre with a * 3^d

7th Ffaut pro with a * 3^d will go in Gamut with a * 3^d or Are pro with a * 3^d or Gfaut b 3^d or Dsfotre b 3^d

Ffaut pro with a * 3^d will go in Gamut b 3^d or Bmi with a * 3^d or Gfaut pro * 3^d or Dsfotre * 3^d
There is but those seven Keys, and if the Key be either above or below, it matters not, for every Gsotreut is y^e same, & so are any two Notes that begin with y^e same letter b will change to any such key in that Stave

C March 9

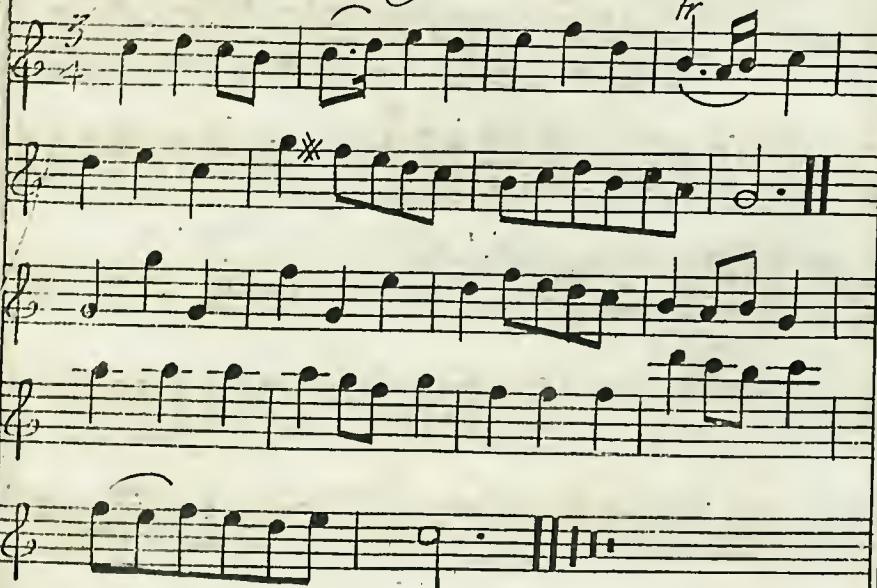


Minuet

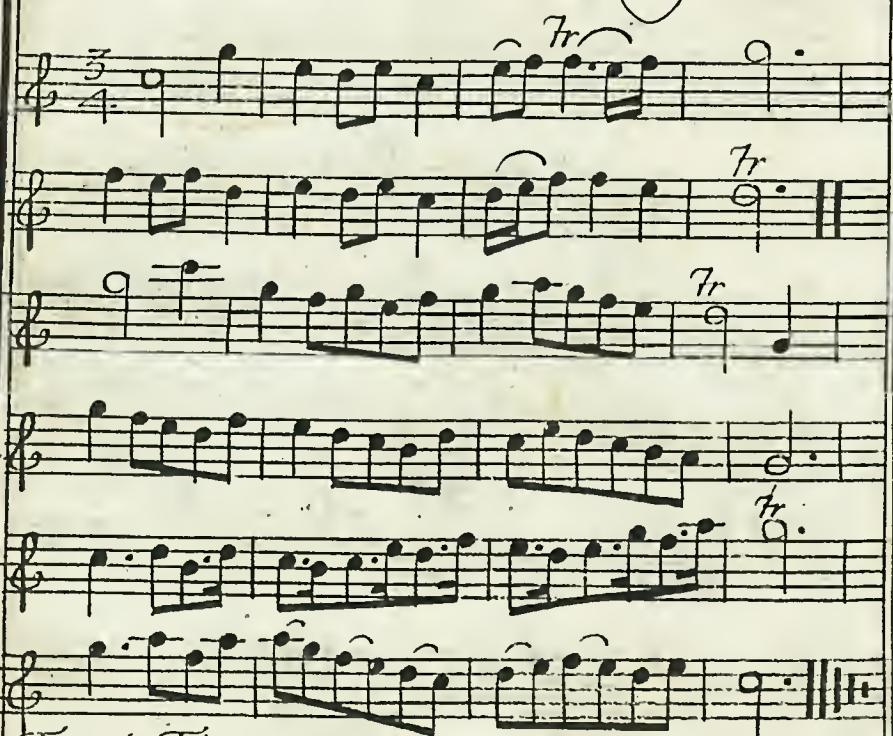


For the Flute.

¹⁰ Minuet by M^r Handel

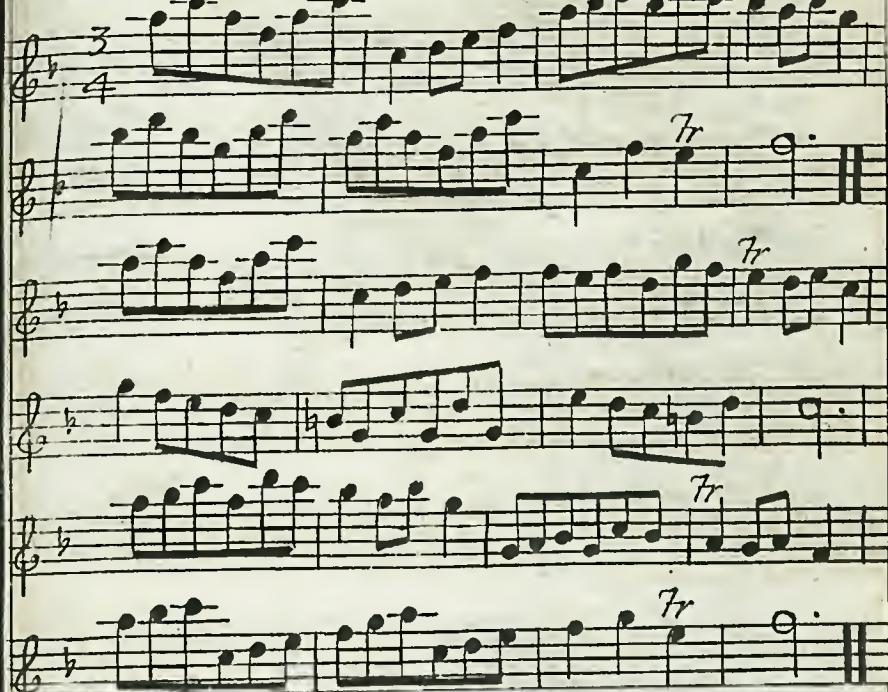


Minuet

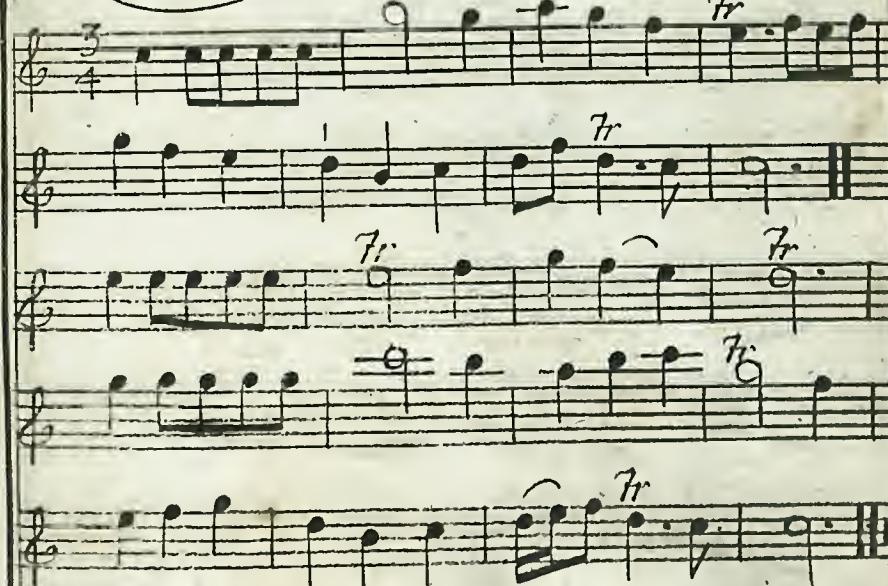


For the Flute.

¹¹ Minuet



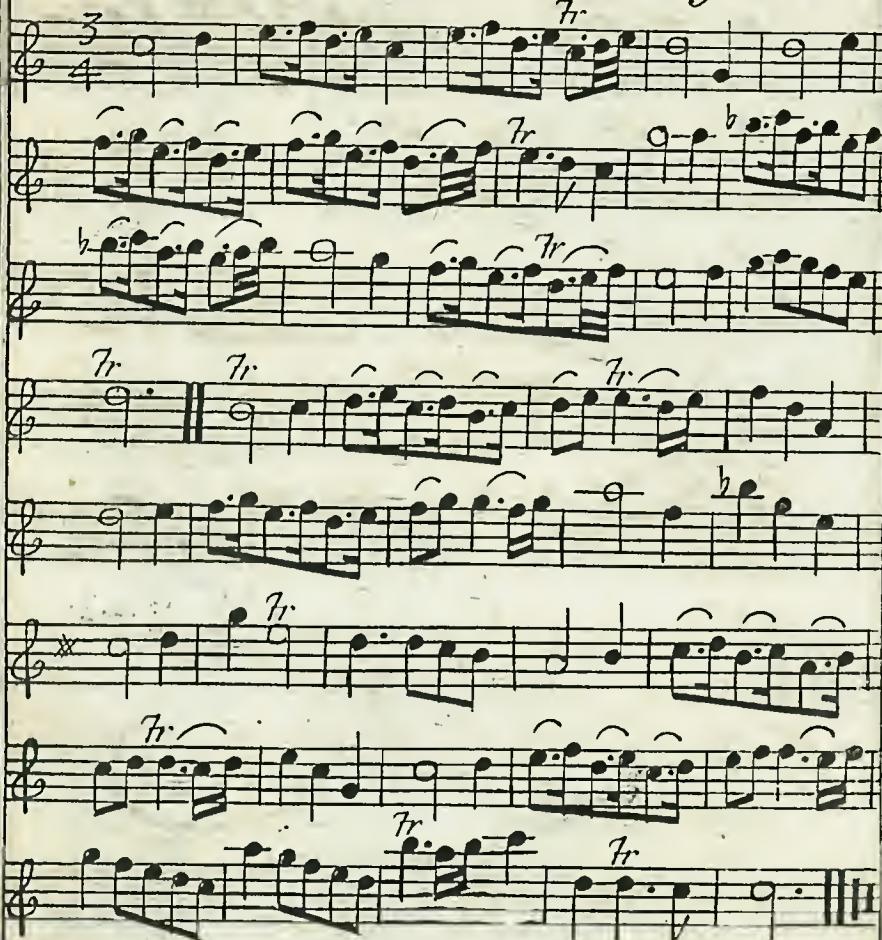
Minuet



For the Flute.

C 2

12 Air in Julius Cæsar



Minuet

A handwritten musical score for a flute, titled 'Minuet'. It consists of six staves of music, each with a treble clef and a key signature of one sharp. The time signature is common time ('C'). The music features eighth-note patterns and slurs. A trill is indicated with 'Tr.' in the third staff. The score is written on five-line staff paper.

For the Flute.

March

A handwritten musical score for a flute, titled 'March'. It consists of six staves of music, each with a treble clef and a key signature of one sharp. The time signature is common time ('C'). The music features eighth-note patterns and slurs. A trill is indicated with 'Tr.' in the first staff. The score is written on five-line staff paper.

Minuet

A handwritten musical score for a flute, titled 'Minuet'. It consists of six staves of music, each with a treble clef and a key signature of one sharp. The time signature is common time ('C'). The music features eighth-note patterns and slurs. A trill is indicated with 'Tr.' in the first staff. The score is written on five-line staff paper.

For the Flute. D

Chi puo mirare in the



For the Flute.

Opera of Flavius.



For the Flute.

D 2

16 No oh Dio Calphurnia

Lento C^{\flat}

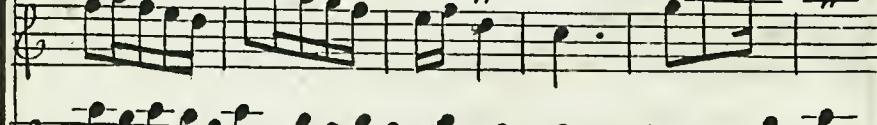
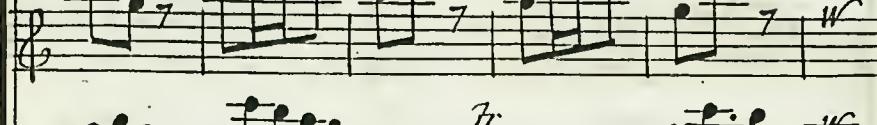
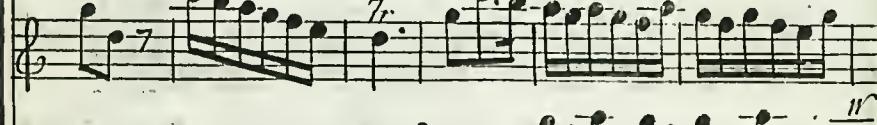
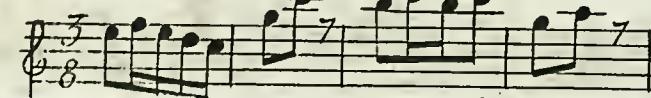
For the Flute.

17 An Air in Pyrrhus and Demetrius

For the Flute. E Da Capo

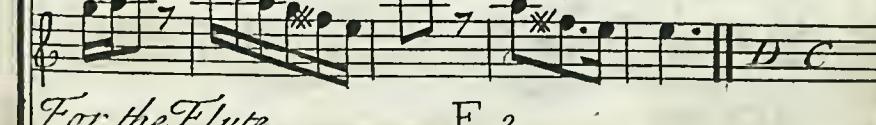
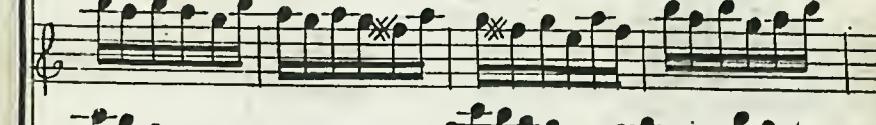
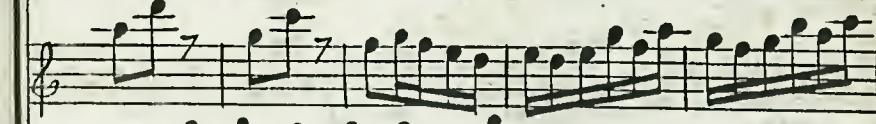
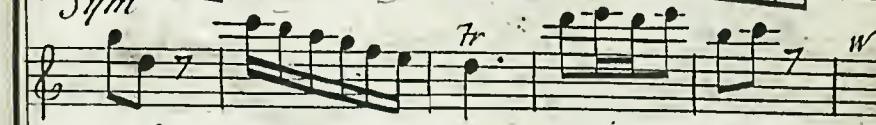
18

A Favourite Minuet

Allegro*For the Flute*

19

In Floridante

*For the Flute*

E 2

19

C

20 A Favourite AIR in the

Song

Sym:

For the Flute

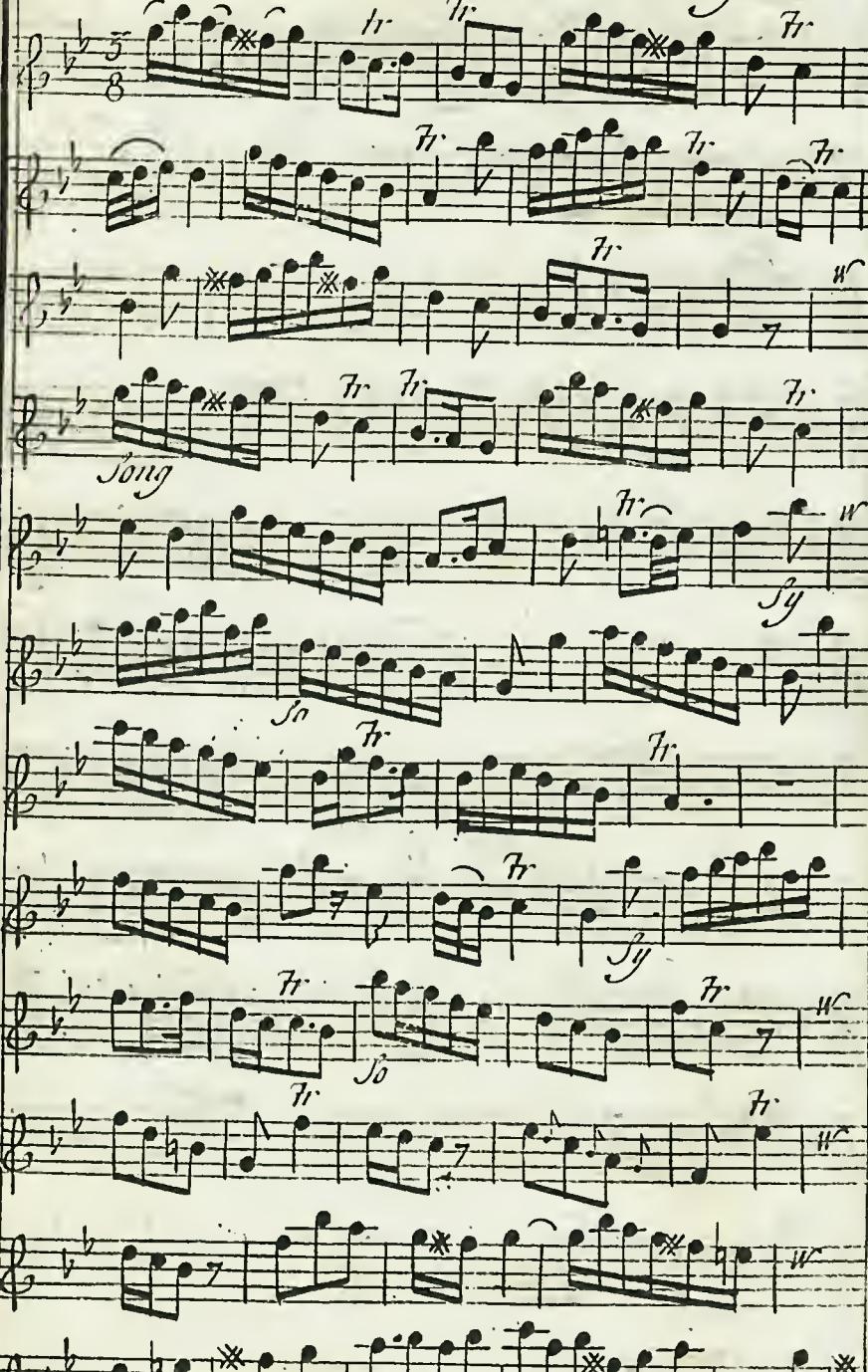
21 Opera of Rodelinda

Da Capo

For the Adagio Flute. F

22

A Favourite Air in y^e

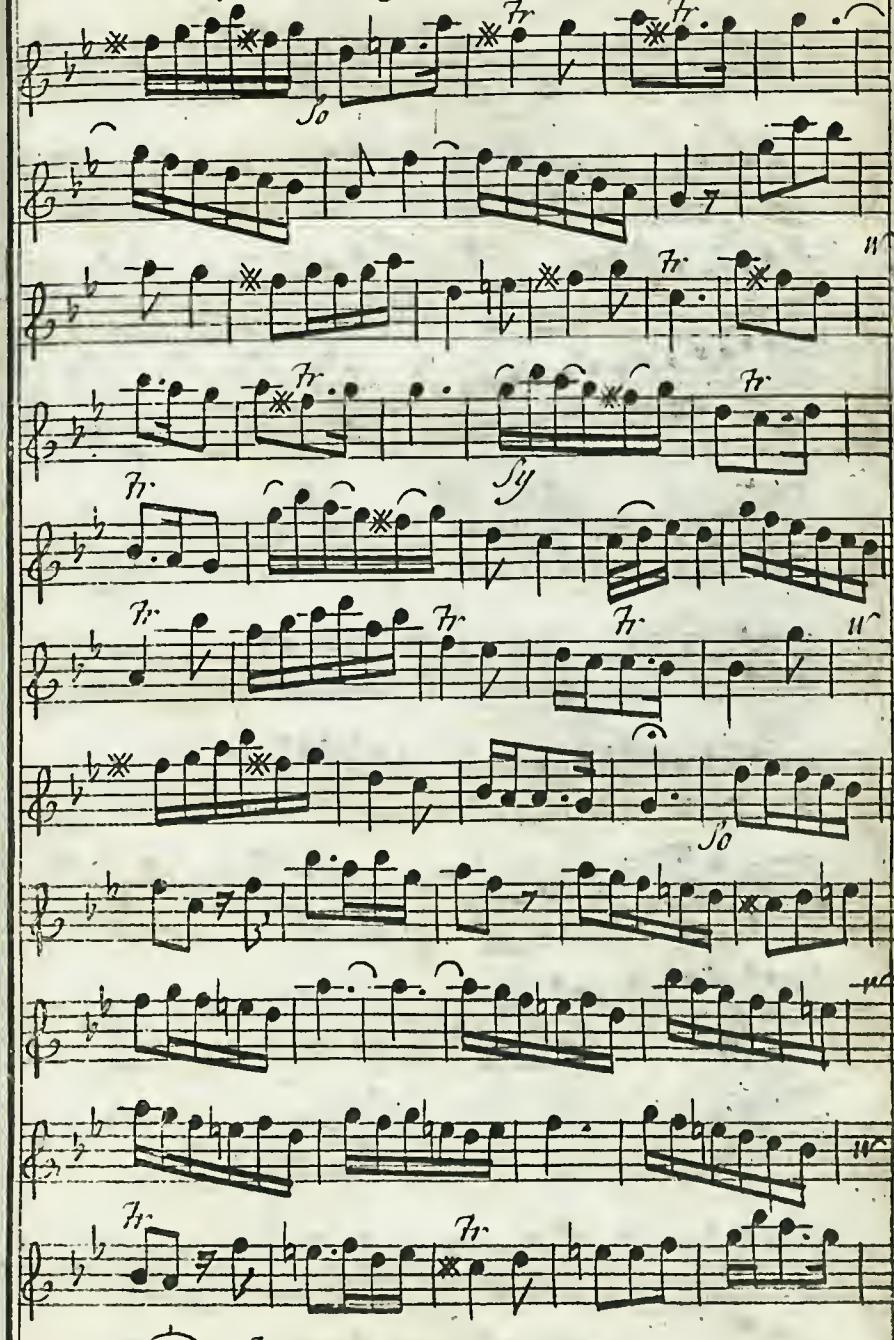


For the Flute.

Jy

23

Opera of Scipio

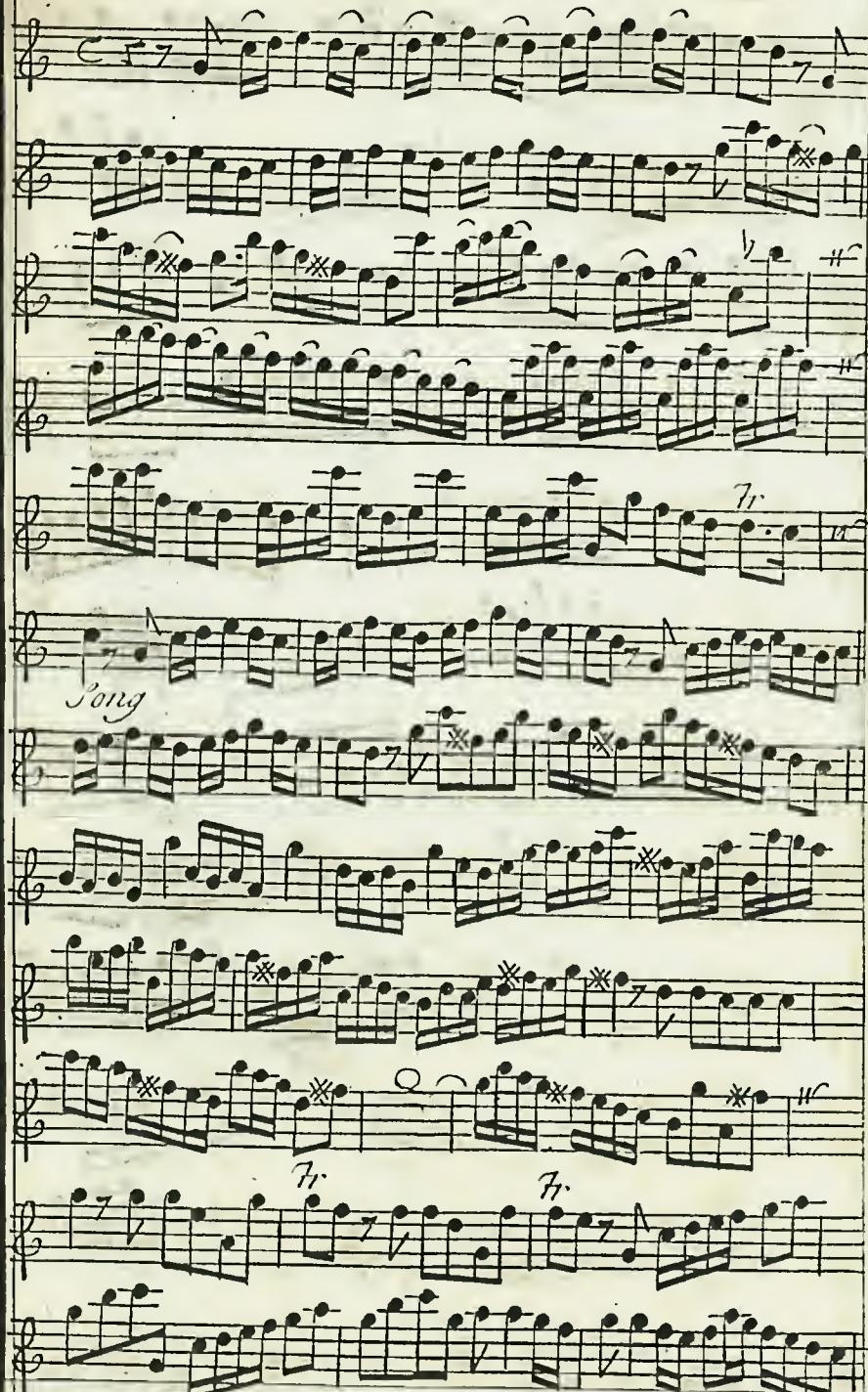


For the Flute.

F 2

24

A Favourite Air in the



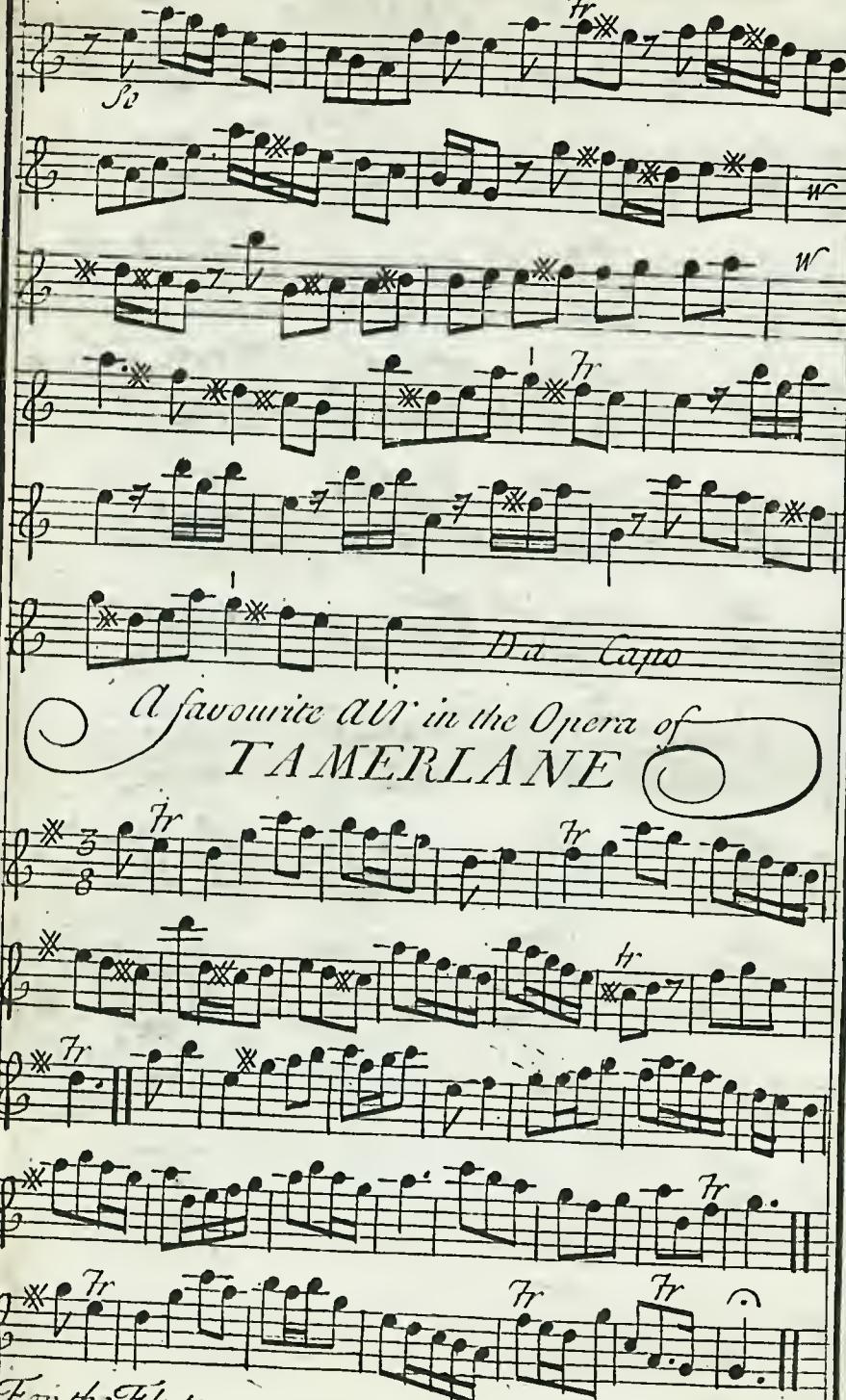
25

Opera of Alexander



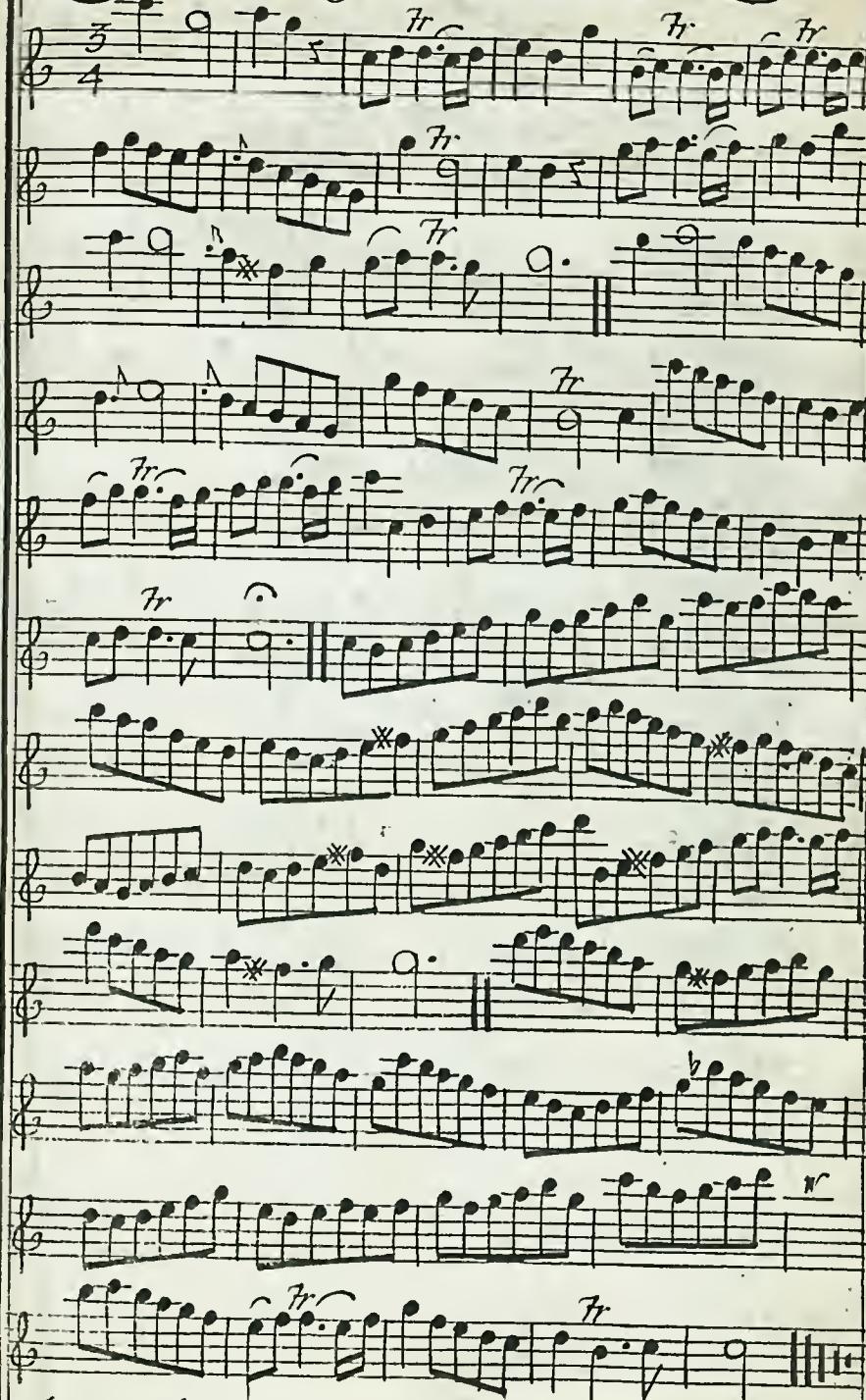
26

Alexander.



For the Flute.

Minuet by M^r Woodcock 27

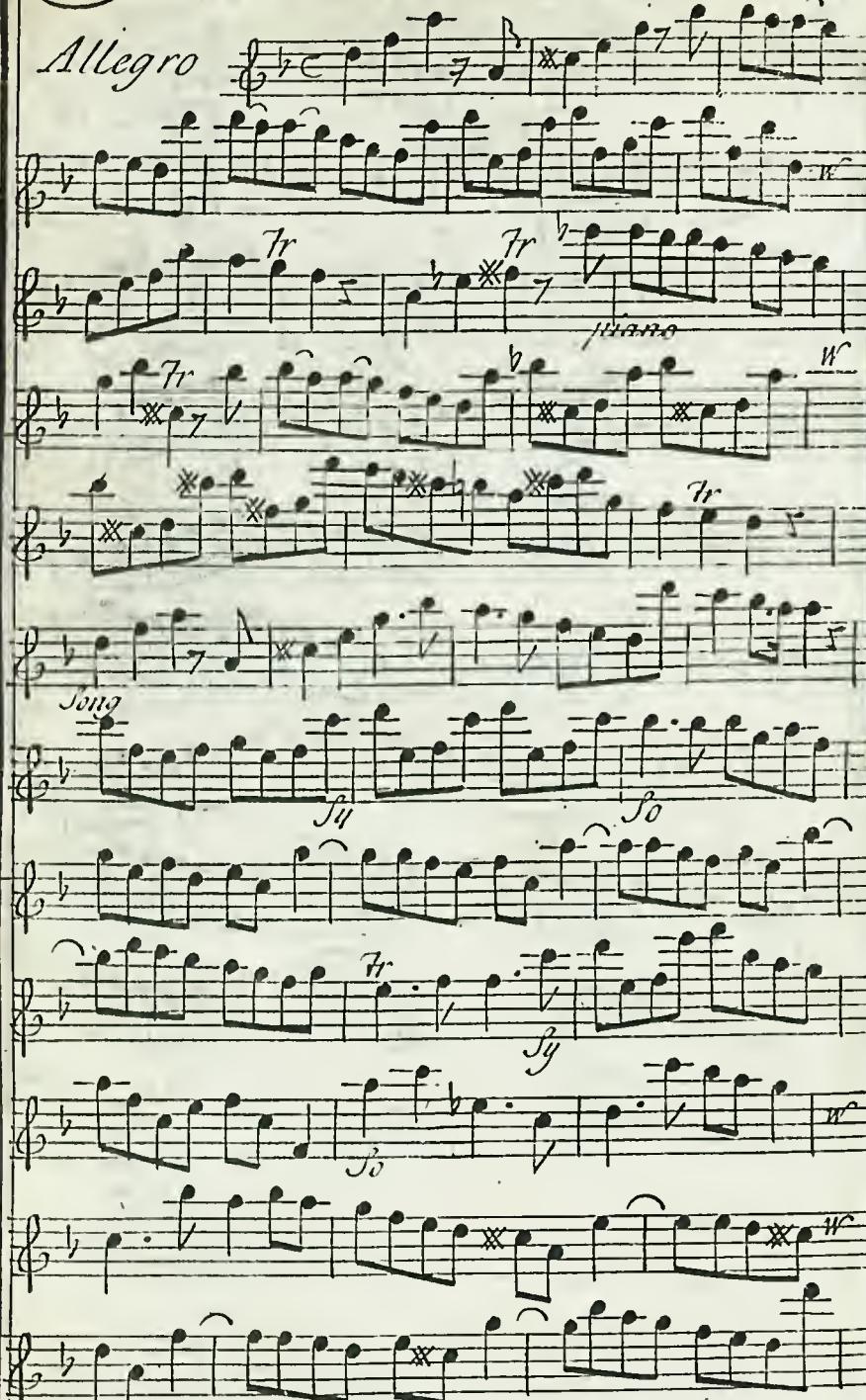


For the Flute.

G2

28 A Favourite Air in the

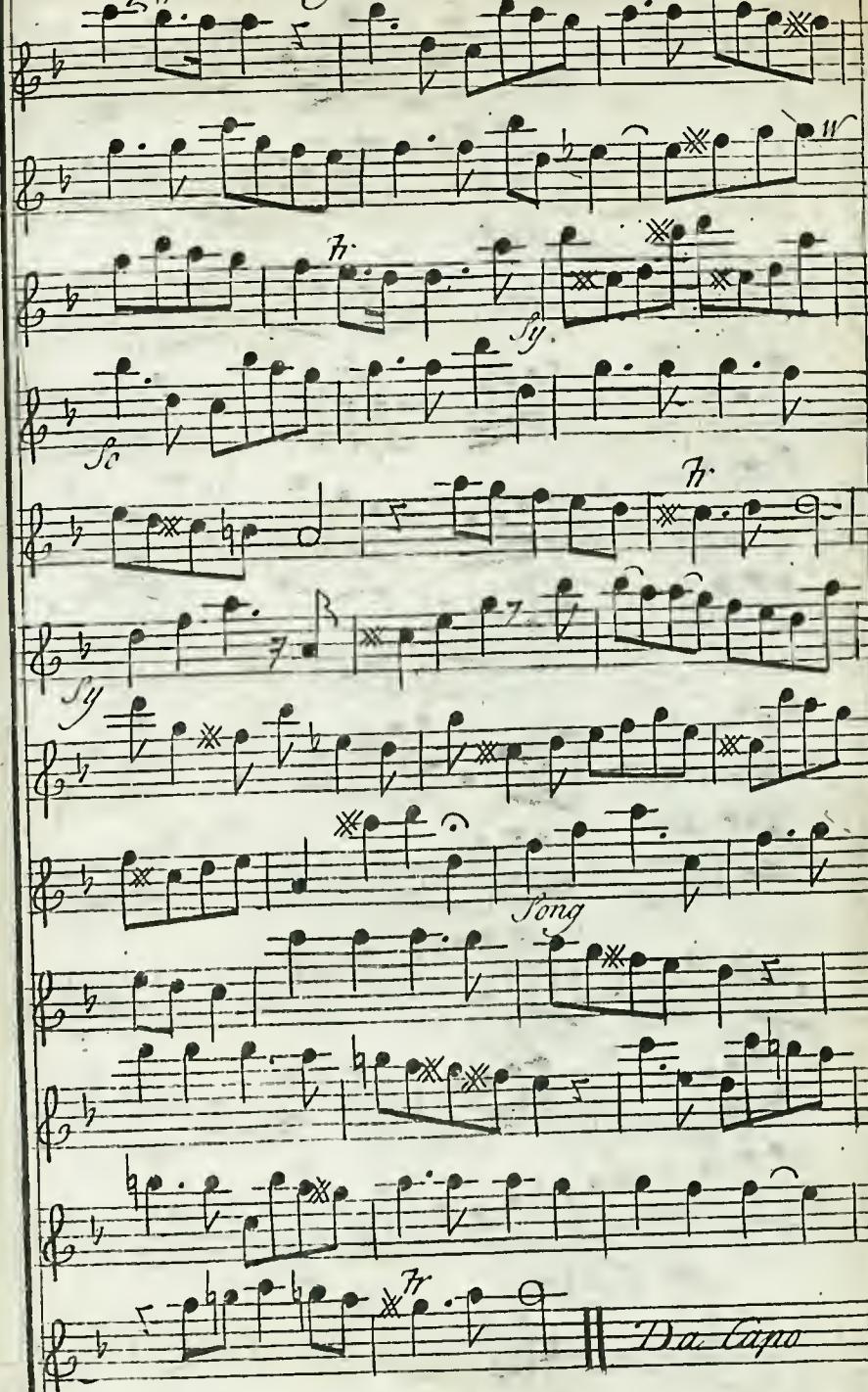
Allegro



For the Flute.

29 Opera of Alexander

29

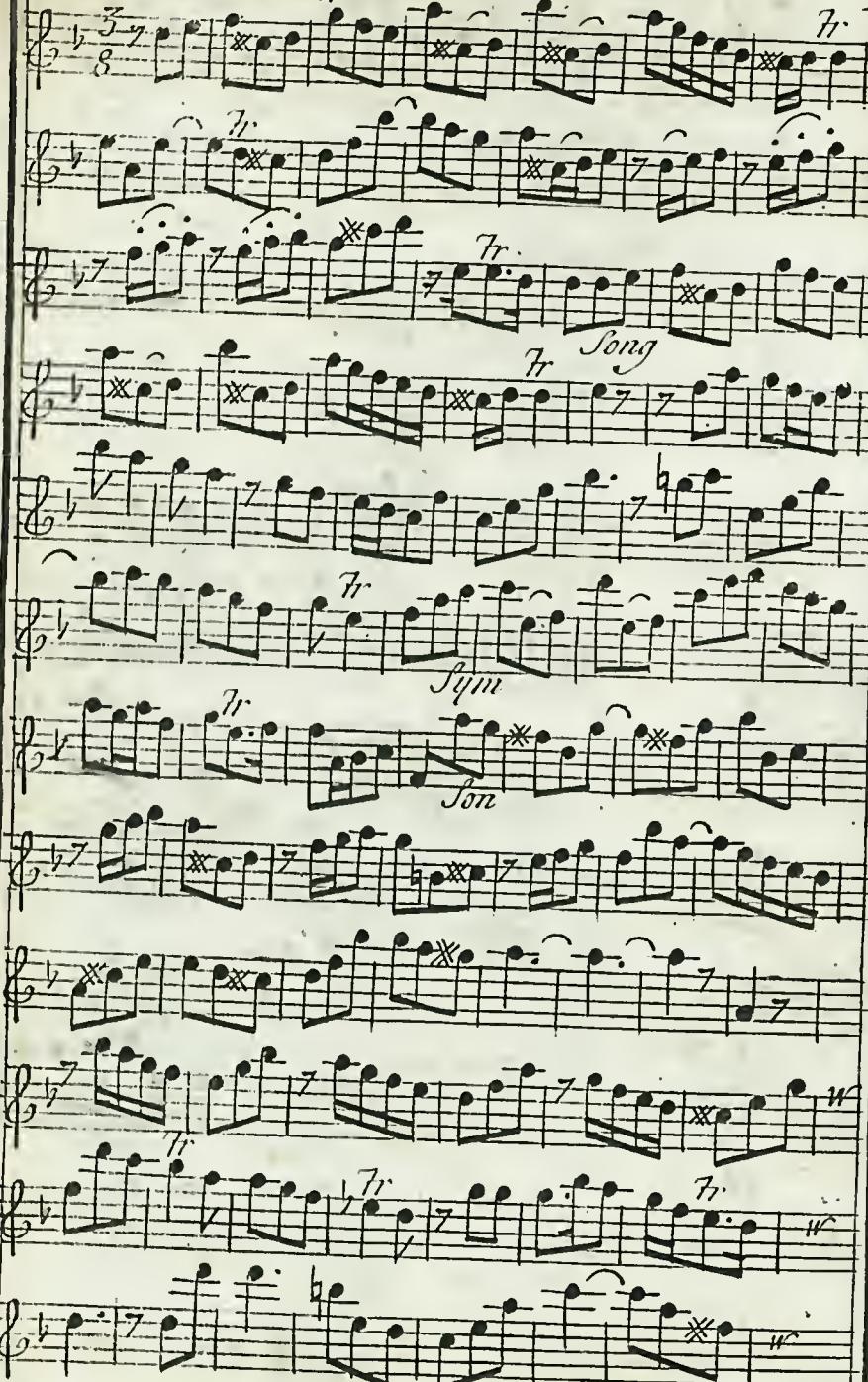


For the Flute

H

Da Capo

30 A Favourite Air in the



For the Flute

31 Opera of Alexander.



For the Flute

adag. H 2

32 A Favourite AIR in the
Allegro $\frac{2}{3}$ $\frac{5}{8}$

For the Flute

33 Opera of Admetus

For the Flute

A Favourite AIR in the

A handwritten musical score consisting of ten staves of music. The music is written in common time with a key signature of one flat. The instruments involved include a bassoon, two oboes, a flute, a trumpet, a tuba, a cello, a double bass, a violin, and a viola. The score features several dynamic markings such as 'ff' (fortissimo), 'f', 'mf', 'mfp', 'p', 'pp', and 'n.c.'. There are also performance instructions like 'Song' and 'Sg.' (soprano). The manuscript is written on standard five-line staff paper.

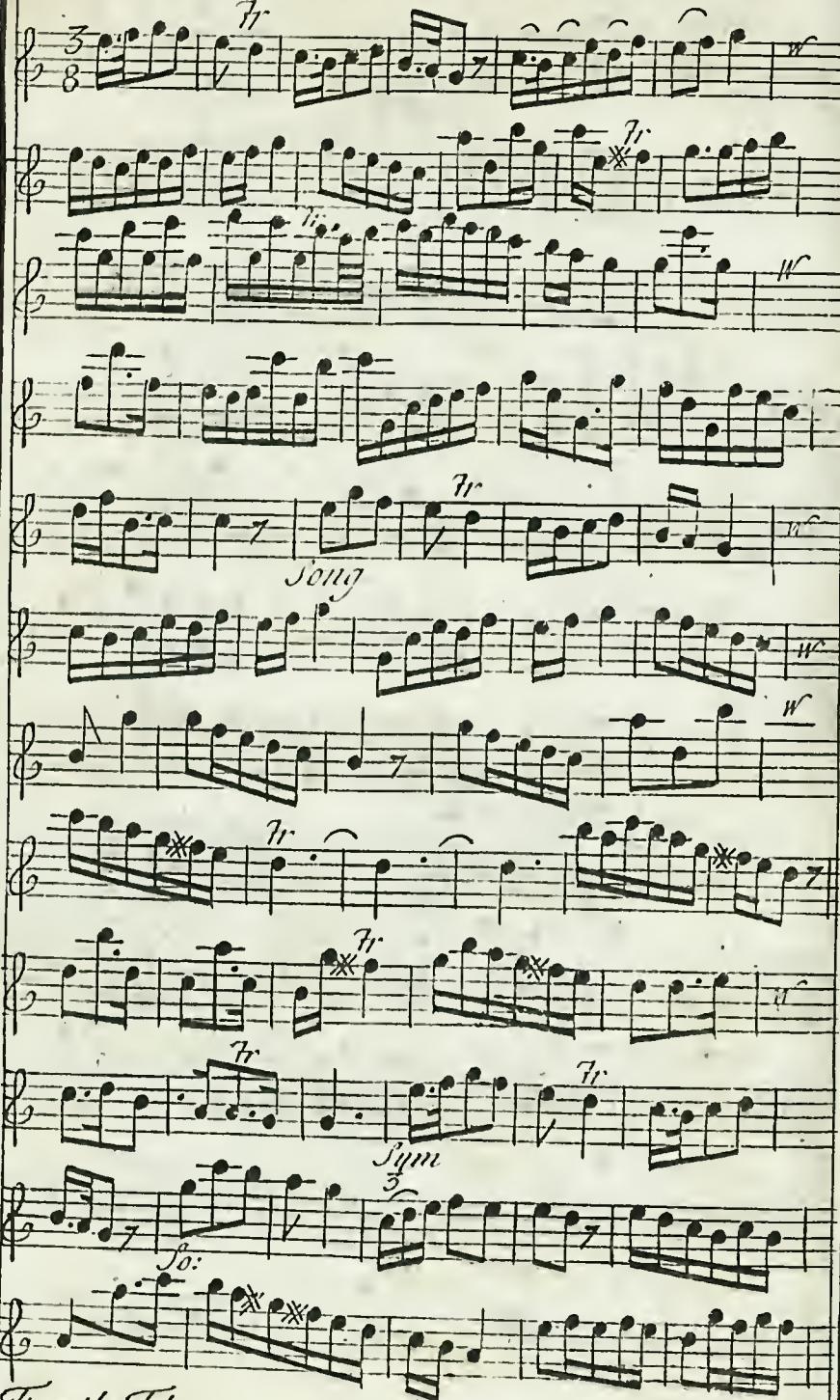
For 3^e SylFlute

Opera of King Richard y first

For the Flute

• I 2

36 A Favourite Air in the



37 Opera of Siroe



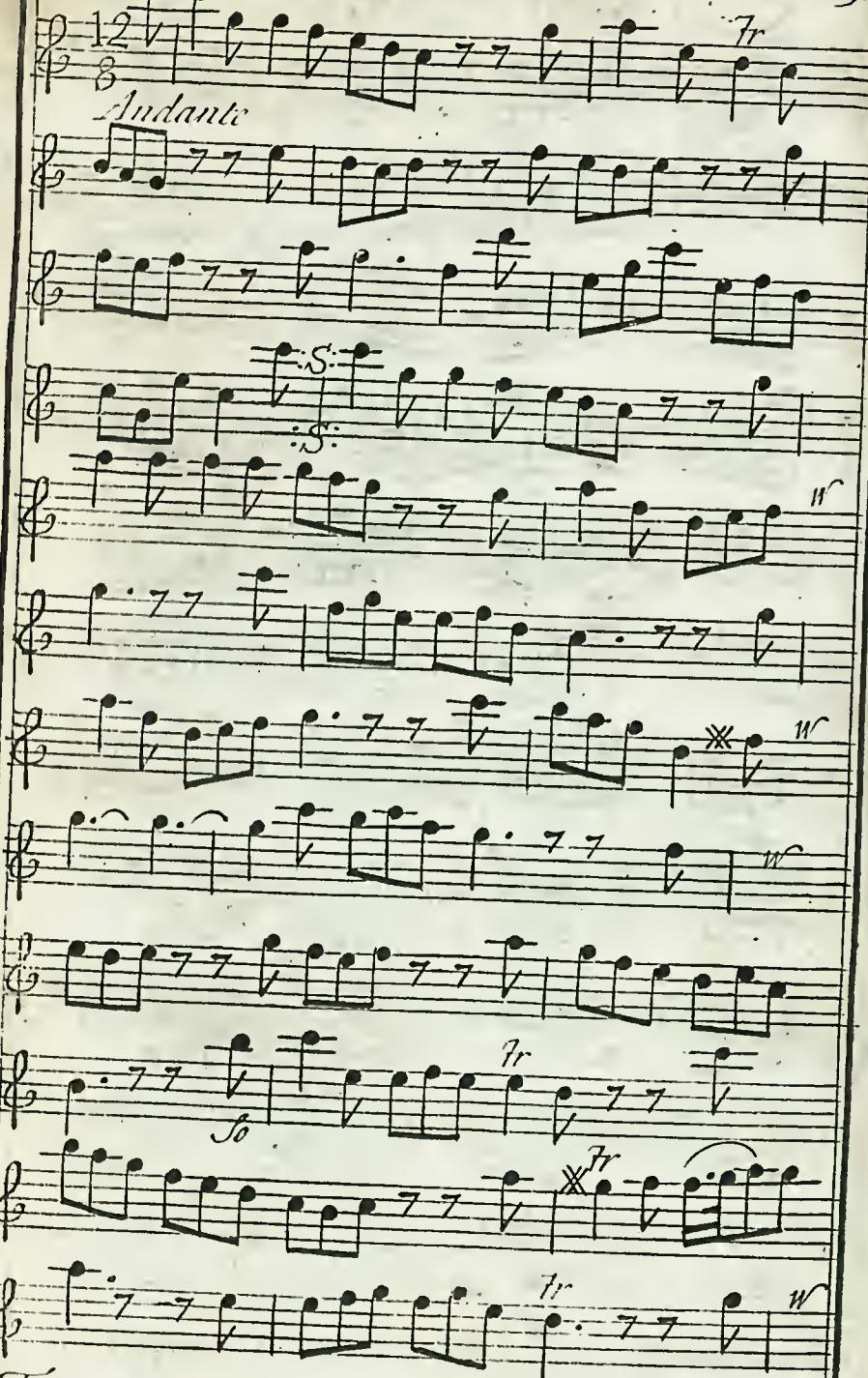
For the Flute

K

Da Capo

38

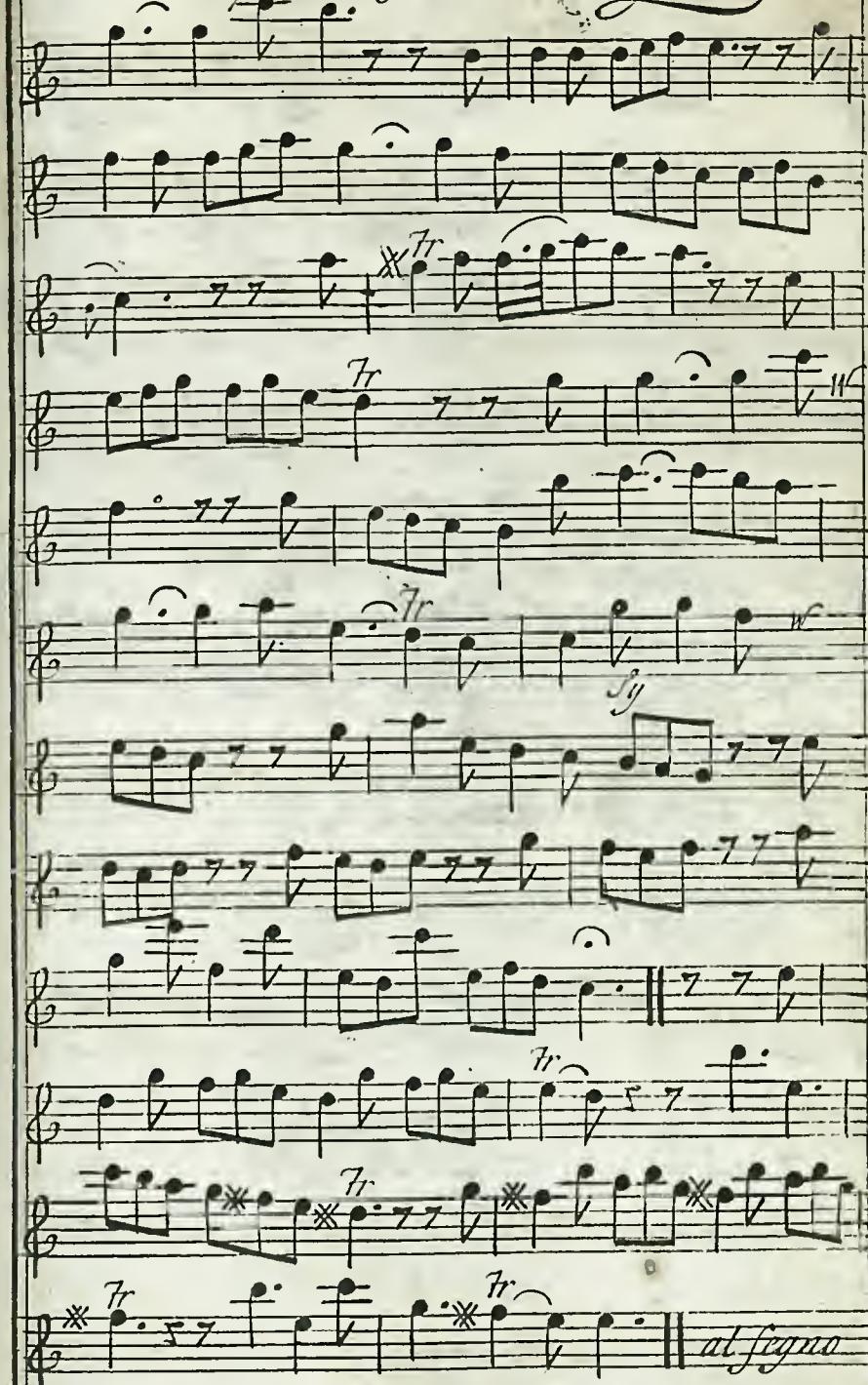
A Favourite Air in the



For the Flute.

39

Opera of Ptolomy.

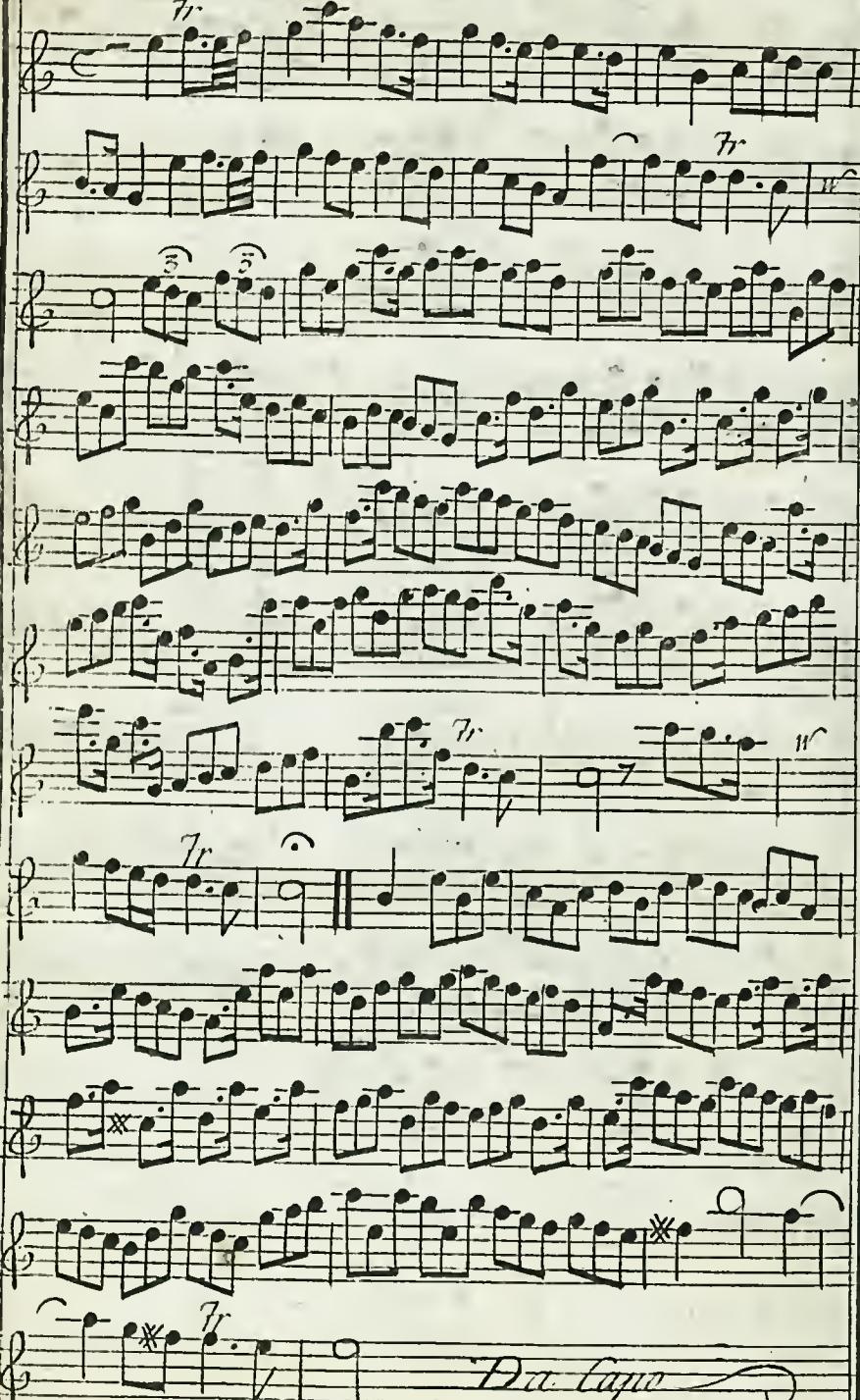


For the Flute.

K 2

40

Chorus in Lotharius



For the Flute

41

Care mura in the OPERA
of Parthenope

A handwritten musical score for flute, consisting of ten staves of music. The music is in common time and uses a soprano C-clef. The score includes dynamic markings like "Largo", "Tr.", and "Song", and various note heads and stems. The score concludes with a fermata over the last note and the instruction "For the Flute".

For the Flute

I

42 A Favourite AIR
 Allegro

Al

A page from a handwritten musical score for orchestra. The title "Allegro" is written at the top left. The score consists of ten staves, each representing a different instrument or section. The instruments include strings (Violin I, Violin II, Cello, Bass), woodwinds (Oboe, Clarinet, Bassoon), brass (Trumpet, Trombone), and percussion (Drum). The music is written in common time (indicated by a 'C') and includes various dynamics such as 'f' (fortissimo), 'ff' (fortississimo), 'p' (pianissimo), and 'Tr.' (trill). Articulation marks like 'x' and 'w' are also present. The manuscript is written in black ink on white paper.

in the Opera of Parthenope⁴³

43

A handwritten musical score for a single melodic line, likely for a woodwind instrument like flute or oboe. The score consists of ten staves of music, each with a key signature of one flat (F#) and a common time signature. The music features various note heads, some with diagonal strokes, and rests. Several slurs are present, and dynamic markings such as 'Tr.' (trill) and 'Tr.' with a star (*) are used. The first staff includes a 'Sync.' instruction above the notes. The last staff concludes with the text 'Da Capo'.

For the Flute

For the Flute

L2

44 Noglio dire in the Opera of

Andante

A handwritten musical score for flute, page 44. The score consists of ten staves of music. The key signature is B-flat major (two flats). The time signature varies between common time and 3/8. The music features various articulations such as slurs, grace notes, and dynamic markings like 'Tr.' (trill) and 'Sy' (sforzando). The score is written in black ink on white paper.

Parthenope

45

A handwritten musical score for flute, page 45. The score consists of ten staves of music. The key signature is B-flat major (two flats). The time signature is common time. The music features various articulations such as slurs, grace notes, and dynamic markings like 'Tr.' (trill) and 'Sy' (sforzando). The score is written in black ink on white paper.

For the Flute

Sy

so

Sy

For the Flute.

M

Da Capo

46 A Favourite Air in the Opera

Andante

Handwritten musical score for flute, Andante tempo. The score consists of ten staves of music, each with a treble clef and a common time signature. The music features various note heads, stems, and bar lines. Several performance instructions are included: 'Tr.' (trill) at measures 1, 4, 7, and 10; 'Sc' (scordatura) at measure 3; 'Jy' (jig) at measure 6; 'So' (soffito) at measure 7; and 'W' (wedge) at measure 4. The score concludes with the text 'For the Flute'.

For the Flute.

of Parthenope.

47.

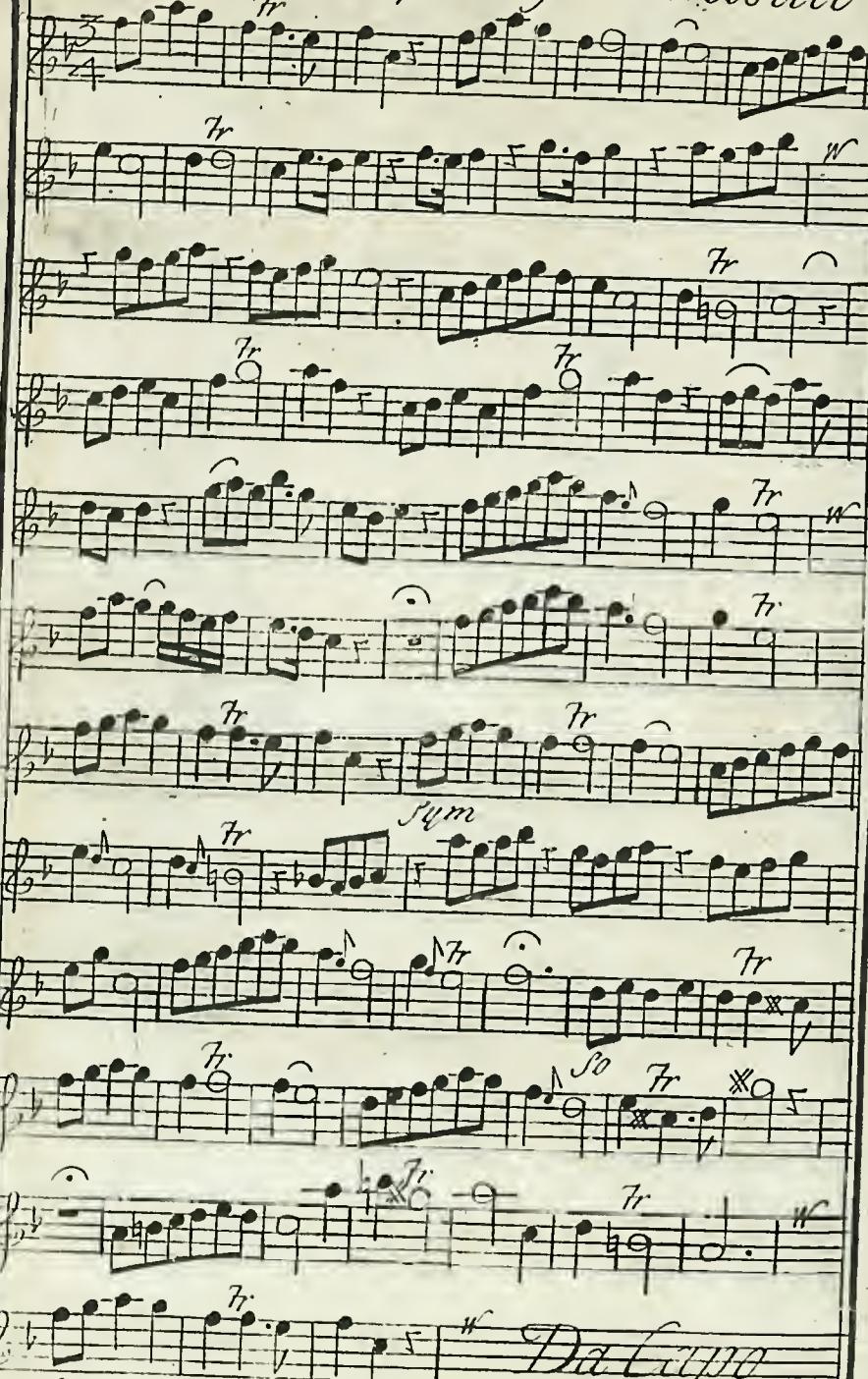
A handwritten musical score consisting of two staves. The top staff uses a treble clef and the bottom staff uses a bass clef. Both staves have a common time signature. The music is written in a cursive style with various performance markings such as 'Tr.', 'Tr.', 'Sy.', 'w.', 'so', 'w.', 'b.', and 'w.'. The score includes several measures of music, with the first few measures on each staff being identical. The piece concludes with a 'Da Capo' instruction at the end of the second staff.

For the Flute.

M 2

48

AIR in the Opera of Ormisda



For the Flute.

T H E

Newest Method for

LEARNERS

ON THE

GERMAN FLUTE

As Improv'd by the Greatest Masters
of the Age.

WITH

A Collection of the finest
Minuets, Rigadoons, and
Opera Airs extant

Engrav'd Printed and Sold at the Printing-Office in Bow
Church-Yard L O N D O N. Where Books of Instructions for
any Single Instrument may be had, Price 1^o. 6^d.

THE
Newest Method for Learners
ON THE
GERMAN FLUTE

Of the Situation of the Body

As a gracefull posture, in playing on this Instrument, no less engages the Eyes of the beholders, than its agreeable sound does their Ears; I shall therefore begin this Treatise, by describing one proper to use in playing thereon. Whether you sit or stand the Body must be erect, the head rather rais'd then inclin'd, and somewhat turn'd to the left shoulder, y^e hands high, without raising the Elbowes, or Shoulders, the left wrist bent inwards, and the left arm close to the Body. If you play Standing, Stand firm, with the left foot a little advanced, and rest the weight of your Body on the right leg, and all without any constraint, and obserre never to make any motion with the Body, or head, as some do in beating Time. Altho' a great many are of opinion that the fitting of the Flute cannot be taught by Rules, but must be acquir'd by practice; there are never-the-less some Rules that may very much facilitate the finding out y^e method; the Instructions of a good Master, together with shewing his manner of blowing into it, may save the learner much time & trouble in acquiring of it. I shall therefore do both as far as possible by writing as to the manner of blowing into it, observe therefore that y^e lips ought to be joyn'd close together, except just in the middle where a little opening is form'd for the passage of the wind, the lips must not pou^t out, but rather be contracted toward the corners of the mouth, so that they

they may be smooth and even; let the hole of the Flute be plac'd just opposite to this opening of the lips, and resting the Flute upon the under lip blow moderately, turning the Flute outward, or inward, till you find the true point.

You need not think of placing your fingers at first, but only blow in to the Flute, with all the holes open, till you are able to fill it & bring out a right tone, then place the fingers of the left hand in order, one after another and blow to each Note, till you are well assur'd of the truth of y^t tone, if you put down y^t fingers of y^r right hand in like manner, you need not trouble your self to fill the first Note, because it can't be done without stopping all the holes perfectly well, which is harder to do then one would imagine, and must be attained by practice only. When you have arrived at filling the Instrument, then proceed to learn your Scale or Gamut which is as follows.

The first Scale

This Scale representes two things, (Viz.) first the Notes of Musick plac'd on 5 parallel lines, as you see in the upper part of the Scale distinguish'd by the Letters D.E.F, &c. The G-sol-re-ut Cliff, which is set down at the beginning of these 5 lines, is most in use, for Flute Musick, it gives its name to the 2^d line on which it's plac'd, by which we find the place of every other Note, according to the order set down in this Scale. Secondly, a Tablature, which shew's how to stop each Note upon the Flute, this has 7 parallel lines which represent the 7 holes on the Flute, you may observe on these 7 lines, a parcell of round black and white dotts, which shew whether the holes answering those lines are to be stopt, or open, The black dott signifie those holes stopt, and the white ones those which ought to be open, to express such a tone.

You may by this Scale discover y^r whole compass of the German Flute, — (Viz.) all the Notes Natural, Sharp, or Flat, this compass consists of two Octaves, and some few Notes, from the first Note to the thirteenth contains the first Octave, and from the thirteenth to the 25th contains the 2^d Octave, this 2^d Octave is stopt much after the same manner of the first, except in some few Notes, so that there is nothing but the manner of blowing, makes the difference, as you may observe by the Scale. I have distinguish'd the Natural tones by Minims, and the Flats and Sharps, — by Crotchetts; let beginners trouble themselves at first with the natural Notes only, till they are somewhat more advanc'd. You must blow but gently for the lower Notes; but blow stronger as you ascend. You may observe by this Scale that the first Note D, is all the holes stopt, the next is E, and is play'd by unstopping the 6th hole as appears by the white dott on the 6th line, you must strike every Note with the tongue, as if you pronouncil the Syllable lu. F. is made by unstopping the 5th hole, and stopt again the 6th

6th this tone ought to be adjusted by the Manner of blowing, (Viz.) by turning the Flute inward, to flatten it, because the Sharp is sometimes made on the same hole, you must remember to place the little finger between the 6th hole, and the moulding of the bottom piece, as I told you before, which serves to hold the Instrument steady.

G. by raising all the fingers of the lower hand, and keeping the little finger where I told you. You must not raise the fingers high, and let them fall plump on the holes, as you were obliged to turn the Flute inward for F. you must restore it to its former Situation for G-sol-re-ut. &c. as in the Scale. I must here inform beginners, that as they ascend on this Instrument, they will find the filling more difficult, therefore to sweeten the high Notes, and fill them more easily, you must take care to close the lips more, and more, to contract them towards the corners of the mouth, to advance the tongue towards the lips, and increase the strength in blowing, by little and little. The tones above E-la-mi are forc'd tones, and are seldom us'd; however since sometimes they happen in Preludes, I shall shew you such as I could discover, yet you must not trouble your self with them at first, till you are further advanced, nor will it be necessary during the first days to ascend higher then G-sol-re-ut, unless you find them very easy to fill, then you may ascend higher, but with discretion, otherwise you'll give your self much trouble to little purpose, because you must fill your low Notes perfectly well before you can fill the other F-fa-ut in altissimo for the most part can't be blown, however, I have found some Flutes on which I cou'd blow it after the following manner but you must not expect to find it Indifferently on all Flutes, no more then Shakes, or Cadences which proceed from it; it's play'd by stoping at once the first 2^d. and 4. and half the 5. and opening the 3. 6. and 7. and blowing very Sharp, yet I have not inserted it in my Scale, by reason 'tis not a Note on which we may depend. F-fa-ut Sharp is made easier, you must stop all the holes except y^r 2^d. G-sol. is made by stoping the first and 3^d holes, and opening all the rest; we might find Notes yet higher than these but they are so forced, and so useless, that I wou'd not advise any one to trouble himself about 'em.

When you are well vers'd in filling the Natural tones, you may begin with those call'd Flatt, and Sharp, but as there are many of these Semitones that are adjust'd by the manner of blowing into the Flute, I shall explain each in particular. I begin with D.Natural, the first Note, in order to link all the Natural Notes with the Flats, and Sharps, that the Ear may be early accus'tom'd to distinguish their Difference. D.Sharp is made by pressing the little finger on the key, to open the 7th hole, E and F Natural are made as I told you already in describing the Natural Notes, the reason why there is no Sharp between these two Notes is because they are but a semitone distant from each

each other, for this reason when you find a sharp on E-la-mi, you play it as F Natural, which has the same effect as a sharp, I shall say no more of the placing the fingers, because I suppose by this time you understand the Tablature pretty well, which is sufficient to inform you of the rest.

Of Shakes or Cadences.

The first Shake in the Scale, which is on D below, is made by opening the 6th hole, before you blow, in order to take it from E-la-mi, which is the next Note above, you tip this Note with your tongue, and then shake your finger several times upon the 6th hole without taking breath or tonguing the 2^d Note: in short the finger which you shake must rest upon the hole, to end the Shake. the number of Shakes you make with the finger is determin'd only by the measure of the Note, on which you shake, you must not press the shaking too quick, but rather suspend it about half the value or measure of the Note, especially in grave movements as I shew in the Scale of Shakes, the fewest beats you can well give with the finger are three; as on Grottoes in the movement of two and three, 'twould be needless to explain all y^e Shakes one after another, since you have a demonstration intelligible enough in the Scale: and since you ought already to know all the Notes which compose them, you must observe y^e same rules throughout all the Shakes, as I gave you for y^e first. I ought only to distinguish the Shake on C Natural, because in effect it differs from the rest, you must begin it, by stopping all the holes but the first, then blow, and after shake the finger on the 4th hole, and end by raising the finger you shook with, which is contrary to what you observe in all other Shakes: as to the Shake on C in all Note the 23^d it's very difficult to adjust, and is not much in use, you may see in the Scale that the D which precedes it, is stoppt after an extraordinary manner, you must shake on the 4th and 5th holes at the same time, and cover half the 6th hole, you may also perform this Shake by shaking on the 5th and 6th holes all at once, then all the holes ought to be stoppt except the first, and you must in ending this Shake raise the finger wherwith you shook, we commonly soften this Note instead of shaking it.

A Further Explanation of the Shakes or Cadences

For the better understanding some Characters commonly us'd in Musick, and over some of the dots in the Tablature of the 2^d Scale I shall here give an Explication of them, First the little curve line over, or under the head of two, or more Notes, commonly call'd a Star, and markt + as you see in this Example on the right hand; signifies, that you must only tip the first of them with your tongue w^{ch} here serves only as a preparation, (or what in French is call'd a Port de voix) to the Cadence, or Shake, and you are to continue y^e same wind, without draw-



ing your breath, to the end of the Cadence or Shake, as I have already shew'd you, y^e little croft above the 2^d Note shews that 'tis on this Note you must Shake, the slur which joyns two dots in the Tablature shews from which hole you take the Shake, and on which it ends, you may thereby see the borrow'd Shakes i.e those Shakes that don't end on the same hole where you make the Port-de-voix, which hereafter I shall call a Sigh, as for example, that of D taken from E-la-mi Flat, begins from E-la-mi Flat, by putting the little finger on the key, & endy from E-la-mi Natural in shaking with the 6th finger on the 6th hole, and leaving the 7th stopt; you may also see the slur curld on the 2^d dott, w^{ch} shews y^e hole on this hole you must shake, The Shake on E-la-mi Natural, taken from F Sharp, is begun by opening y^e 5th and 7th holes, to make F Sharp, w^{ch} serves it as a sigh, or Port de voix, and is ended by stoping the 5th and shaking on the 4th which removes the Superior Tone further off, & shew's the Cadence more, instead of shaking on the 5th which would not be sufficient; you must observe to raise the little finger from off the key, when you shake, because that w^{ld} heighten the E-la-mi, and render it false, as is shew'd in the Tablature, E-la-mi flat and D Sharp, are stoppt alike, yet you see y^e Shake on E Flat is taken from F Natural, and that of D Sharp is taken from E Natural, the first is a whole Notes distance, the 2^d of a Semiton only, which makes all the difference, 'tis the same in all the other Notes. You must observe, that the Shakes are not always markt in pieces of Musick, as I have describ'd them here, they are only markt with a little croft, that + or that - there is no mark for the Sigh, or Port de voix, but you must never omit doing it, and observe what I have said thereon. There are some high Tones on which one can't Shake, I have shew'd those which can be shook, but you must observe that those above B in Alt (Note the 22^d) are seldom practis'd I have not yet spoke of the manner of adjusting the Cadences, or Shakes, this w^{ld} be but a repetition of what I have already said concerning the Simple Notes, since that these Cadences are compos'd of y^e same Notes, I shall only tell you that there are some of them which must be begun by turning the Flute inwards, and ended by turning it out; such is the Shake on F Sharp, taken from G Sharp, because the two Tones which compose this Shake are to be differently adjusted; there are others in which you must observe quite the contrary, which you'll know by the Explication on already given on all the Notes, you'll find some which are begun by stoping the hole on which you ought to shake, and end in opening the same hole, such is the Shake on C (the 11th Note) of which I have spoken already, you may know this difference by the dots in this example the black dot being before the white one, which is contrary to the rest.

Remarks on some Semitones, & on some Cadences.

To omit nothing, I shall treat here of some Semitones, and some Shakes that

6
 that may be play'd after different ways to what I have here shew'd. I shall begin with G Sharp in alt. (Note the 19th) altho' I have shew'd in the Scale, the most simple manner of playing it, but as 'tis a little too Sharp, when made after that manner, there are several ways used to flatten it. First having stopt the 1st, 2^d, and 4th holes, as you see in my Tablature, you must stop also the 6th hole, and open the 7th with y^e finger; this way is frequently used, and some shake thereon with y^e 4th and 6th fingers at the same time, but 'tis not well articulated, because 'tis difficult for a Shake made by two fingers so distant from each other to be very distinct; I am therefore of opinion that one shou'd always borrow the Shake from the 2^d finger, as I haie shew'd in the Scale of Cadences; by adjusting it, by turning the Flute inwardly, you must also observe not to raise the finger high in shaking; 2. dly. you stop the first 2^d and 4th holes, and afterwards the half of the 5th; but with discretion, this way is somewhat easier than the other because it only employs two fingers of the lower hand, which being close together, Shakes more intelligibly; the Shake is always taken from the 2^d finger in turning y^e Flute also inwardly, there are certain passages where one ought to make this Semitone as I have shew'd in the Tablature, & that to avoid a very great difficulty, what I have said on G Sharp, may also serve for A Flat. (Note the 39th) except the Shake, which is different as you see in the Scale of Shakes. the Shake on C Sharp in alt. (Note the 24th) is also made after different manners, which I shall here explain, as w^tl as some others, more to satisfy your curiosit^y, then to prescribe a constant use thereof, for these sorts of Shakes are not found on all Flutes with the same facility. The first way is perform'd by stopping the 2^d & 3rd holes, and shaking on the 4th and 6th at the same time, all the other holes ought to be open, and the 7th also, and the fingers you shake n^t must rest upon their holes in finishing y^e Shake. The 2^d. way is by stopping all the holes except the first and fifth, then you must shake on the 6th hole, ending with the finger off: you may also shake on y^e key, and observe the same thing. C Sharp without a Shake may also be play'd by stopping the 3^d and 4th holes, and leaving the rest open, D Flat is made the same way. I shall also observe concerning the Shake on B Natural above, (Note the 22^d) that it may be play'd by stopping y^e 3 holes of the lower hand and shaking as usually on the first hole, 'tis easily made after this manner, but 'tis a little too Sharp, to remedy which turn the Flute inwardly to adjust it. That of B in alt Flat, (Note 43th) may be made by stopping half the 2^d hole and shaking on the first, the shaking on the first and 3^d holes at the same time is also prud't, leaving all the other holes open, but this way is not very natural. The Shake on A Sharp, (Note the 21st) may be made by stop-

ping all the holes except the 3^d and 7th you must shake on the 2^d hole, and turn the Flute inwardly. That of D Natural in altissimo (Note the 25th) taken from E Flat, may be also made on the 5th & 6th holes, at the same time keeping the 3^d first stopt, and opening the fourth and 7th you ought to force the wind, and end the Shake w^t the fingers off; there are some Flutes on which you must open y^e first hole. I shall further observe concerning C Natural below (Note the 11th of the first Scale) that some make it by stopping the 2^d, 4th and 5th holes, I don't approve of this way, because in making it thus, 'tis not far enough distant from its Sharp, and y^e Semitone is found false.

Of the double Cadences, Accents Ports-de-voix and tonguing the German Flute and other wind Instruments.

To render the playing more agreeable, and to avoid too great a uniformity in tonguing, 'twill be proper to use two principal articulations, Viz. Tu, and Ru, the Tu, is most in use, and is used in all cases as to Semibreves, Minims, Crotchets, and to the greatest number of Quavers, for when these last are on the same line, or such as leap, you pronounce Tu, when they ascend or descend by degrees and joynd, we use also Tu but intermixes Ru with it, as you may observe by the following example, where these two syllables do succeed each other.

EXAMPLES.

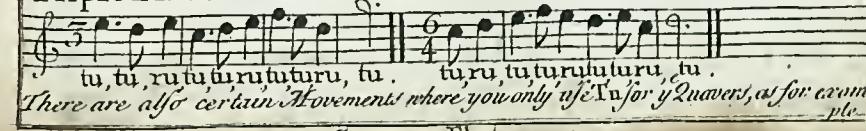
Common Time



observe that Tu Ru are regulated by the number of the Crotchets, when the number is odd, you pronounce Tu Ru alternatively, as you see in y^e first example, when the Quavers are even you pronounce Tu to y^e two 1st then Ru alternatively, as you see in the 2^d example observe also y^e Quavers are not always to be play'd equally, but you must in certain movements make one long, and one short, which is also regulated by their number, for when they are even, you must make the first long the second short and when they are odd, you do quite the reverse, that is call'd pointing; the movements in which 'tis most commonly used is common Time, Triple Time, and Jig Time or 4th. You must pronounce Ru on the Note which follows y^e Quaver w^t it ascends, or descends by one step only.

Triple Time.

EXAMPLES.



There are also certain Movements where you only use Tu for Quavers, as for example

EXAMPLES

You pronounce Tu on all these Quavers, and you don't use Ru, but on the semiquavers, because in these movements a Quaver is to be supposed a shortchet, and a Semiquaver a Quaver; (that is) held as long in playing, as well as in those of $\frac{6}{8}$ & $\frac{9}{8}$; you must also in these movements pass the Quavers equally, & point Semiquavers. Observe that You use Tu on y Semiquavers according to the Rules I gave of the Quavers, and more frequently for you don't omit it whether they are on the same line, or whether they skip

EXAMPLE

You understand that you must pronounce Tu Ru on the two first Quavers, or Semiquavers of an even number which is frequently practis'd when two Quavers are intermixt with Crotchetts, or else two Semiquavers with Quavers, 'tis done for a greater Sweetning, and 'tis the Relish of the Ear that must decide it; you ought therefore to consult the Ear when the tonguering appears harsh, and use the way which seem most agreeable, without respecting the ringing of the Notes, or the different movements. You must observe never to pronounce Ru on a Shake, nor on two Successive Notes, because Ru ought always to be intermixt alternatively with Tu. In Triple Time of $\frac{5}{4}$ you pronounce Tu Ru between the Crotchetts and Ru to y. Minims that are preceded by a Crotchet, in ascending, or descending by one Note's distance, as for

EXAMPLE

EXAMPLE.

tu, tu, ru, tu, ru, tu, tu, tu, ru, tu, tu, ru, tu, tu, ru, tu, tu, ru, tu.

all Triple Time is like a single Triple Time; and that in double Triple Time (i.e.)

the Minims are to be accounted Crotchets, and the Crotchets Quavers &c. for

which reason, you point Crotchets in this movement according to the Ex-

lication I gave you of Quavers; it will be proper to observe, if tipping with the Tongue ought to be more, or less articulate according to the Instrument on which you play, for it softend on the German Flute, more distinct on the Common Flute, and very strong on the Hautboy.

Of Sliding or Slurring

*Stringing is when two, or more Notes are pass'd over with only one tip
with the tongue, which is markt by a curve line, over or under y^e Head
of the Notes.*

EXAMPLES

The musical score consists of two staves of handwritten musical notation. The top staff is in common time (indicated by 'C') and features a vocal line with various note heads and rests. The bottom staff is also in common time and provides harmonic support with a bass-like line. The lyrics are written below the notes, corresponding to the melody.

Of the Port-de-voix and Slides

The Port de-voux is a tipping with the Tongue, anticipated by one Note below the Note on which we design to make it: the Slide is taken a Note above, and is never practis'd but in descending to a third.

ExampLes . . . Slides

These little Notes which denote the Port de voix, and Slides, are accounted as nothing in the Time, you Tongue them never the less, and Slide the principal Notes, we often joyn a beat with the Port-de-voix as you may see above.

Of the Accents and double Cadences.

The Accent is a sound borrowed from the end of some Note to give them a greater expression. The double Cadence is an ordinary Shake follow'd by two Semiquavers Star'd or tip't.

EXAMPLE

Of the softening of Notes, or the lesser Shakes, and of the Beats

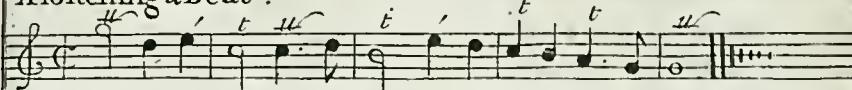
The softening, or lesser Shake, is made almost like the usual Shake. there is this difference that you always end with the finger off, except on D la. sol re, for the most part they are made on holes more distant, and some on the edge or half the hole only, it participates of a lower sound, which is contrary to the Shake. The beat is the hitting once or twice as quick as we can, fill on the hole, and as near the Note we beat upon as possible, we ought also to end a beat with the finger off, except on D, as I shall shew hereafter, it also partakes of a lower tone. To begin with the sweetning or softening of Dy st Note in order, I say it must be done but by artifice because its y lowest Note, and you have no finger left unemploy'd to do

it with; therefore must be done by shaking the Flute, which imitates a softening; as for the Beat, this Note has none for the same reason. The softening of D Sharp or E-la-mi Flat is done as D Natural, the Beat is made upon the key with the little finger, ending with it on. The softening of E-la-mi Natural, is made on the edge of the 6th hole, the Beat on the same hole full. The softening and Beat on F Sharp and Natural, are made on the 5th hole, Viz. the Beat full on the hole, the other on the edge. The softening of G Natural may be performed two ways, Viz. on the edge of the 4th hole, or full on the 5th. The Beat is made on the 4th hole. G Sharp, or A Flat is soften'd on y^e edge of the 3^d hole, the Beat on the 3^d hole full. The softening of A Natural is on the 4th hole full, or on the edge of the 3^d hole, the Beat upon y^e 3^d hole. The softening of A Sharp, or B Flat is upon the 6th hole full, the Beat upon the same hole, or on the 2^d when'tis preceded by a Port de voix. The softening of B Natural, is made on the 3^d hole full, the Beat upon the 2^d. The softening of C Natural, is made on the 4th hole full, the Beat on the 4th and 5th at the same time, or on the first, when'tis preceded by a Port de voix. The softening of C Sharp, or D Flat is made on the 2^d hole full, the Beat upon the first. The softening of D Natural, is made on the 2^d hole full, it differs from the rest in its beginning and ending with the finger on, you must observe not to raise the finger high, the Beat is made on the 4th hole, when you play in a Natural key, and upon the 2^d and 3^d at the same time, when you play in a key where C is Sharp, the holes ought also to be stopt as well in beginning as in ending it. The softening D Sharp or E Flat is made on the first hole, which ought to remain stopt, before, and after. The Beat is made upon the key for E-la-mi, after the manner I shew'd you in speaking of it below, as to D Sharp, 'tis Beat upon the 2^d and 3^d holes at the same time, the first hole ought to be open, and you must stop the 2^d and 3^d in ending the Beat. The softenings and Beats between this Note & A Sharp, or B Flat, are made at their Octaves below, the softening of this last is made on the edge of the 4th hole, the Beat may be made on y^e same hole, or else on the 2^d especially when'tis preceded by a Port-de-voix. The softening of C Natural is made two ways, Viz. on the 6th hole, or on the 3^d. The Beat is made on the same, and also on the first, when'tis preceded by a Port-de-voix. The softening of D Natural is made on the 2^d hole at its Octave, the Beat is made on the 2^d and 3^d holes at the same time. The softening of D Sharp, or E-la-mi Flat is done as its Octave, y^e Beat is made the same way, or else on the 5th and 6th holes at once, you must hold the 4th and 7th holes open, and replace your finger in ending. The softening of E-la-mi Natural is made on the edge of the 3^d hole.

hole, the Beat on the same hole full. I shall omit the Notes higher than this, because they are too much forced, nor must you make these till you are pretty far advanced. These Graces are not commonly set down in all pieces of Musick, but only in such as Masters write for their Scholars, observe the following.

EXAMPLE.

A softening a Beat.

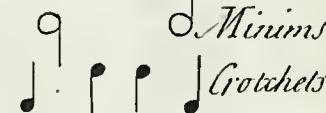


'twould be hard to teach a method of knowing exactly all the Notes where on these Graces ought to be play'd, what can be said in general there upon is, that the softenings are frequently made on long Notes, as on Semibreves, Minims, and pointed Crotchetts, the Beats are made more commonly on the short Notes, as on Crotchetts in light movements, and on Quavers, in movements where they pass equally, we can give no certain Rules for placing these Graces; 'tis the Ear, and practice w^{ch} must teach you to use them in proper Time, rather than Theory what I. would advise you to, is to play some time only such pieces of Musick as have these Graces markt, thereby to accustome your self by little, and little, to use them to such Notes as they agree best with.

Of Time.

There are two Sorts of Time, Common and Triple. Common Time is known by some one of these Characters C, or $\text{C}^{\frac{2}{3}}$, D or $\text{D}^{\frac{3}{4}}$. the first of these Marks denotes a slow Movement, the next a little faster, and the other two a very brisk and airy Movement, the three first of these Characters always contain to the Value of a Semibreve in a Bar, which must be held as long as you can moderately tell four. The last of these Marks never contains more than a Minim, or 2. Crotchetts or four Quavers &c in a Bar. this is called retortive Time.

○ Semibreve



○ Minims



○ Crotchetts



○ Quavers



○ Semiquavers



Triple Time is known by these Characters, 3, or $\frac{3}{2}$, and $\frac{3}{4}$. The two first of these are used when there are three Minims in a Bar, this is the slowest Sort of Triple Time in use. $\frac{3}{4}$ is used when there are three Crotchets in a Bar, this is quicker than the former, the last Sort, which is the quickest of all, is known by this Character $\frac{3}{8}$ and contains three Quavers in a Bar; or other Notes to their Value.

There are three other Sorts of Common Time which are compounded of Triple Time mark'd thus $\frac{6}{4}$, $\frac{6}{8}$. and $\frac{12}{8}$. The first contains six Crotchetts in a Bar, which is the same as two Bars of Triple Time $\frac{3}{4}$. The second contains six Quavers in a Bar, this is also the same as two Bars of $\frac{3}{8}$ put in one. The third contains twelve Quavers in a Bar, these are called Jigg Times.

There are also two other Sorts of compound Triple Times as $\frac{9}{4}$. and $\frac{9}{8}$ the first contains to the Value of nine Crochets in a Bar, and the other nine Quavers.

Of other Characters used in Musick.

A Point or Dot added to the right Side of any Note, makes it half as long again, as for Example O is as long as three Minims 9 is as long as three Crotchets, &c for the rest.

Where you see these Marks
which are called Rests, you
are to cease playing the
length or Time of these Notes over them from which
Notes they take their Names.

A SCALE of all the Notes and Half Notes of the GERMAN FLUTE Musically and Tabularly.

A SCALE of all the Notes

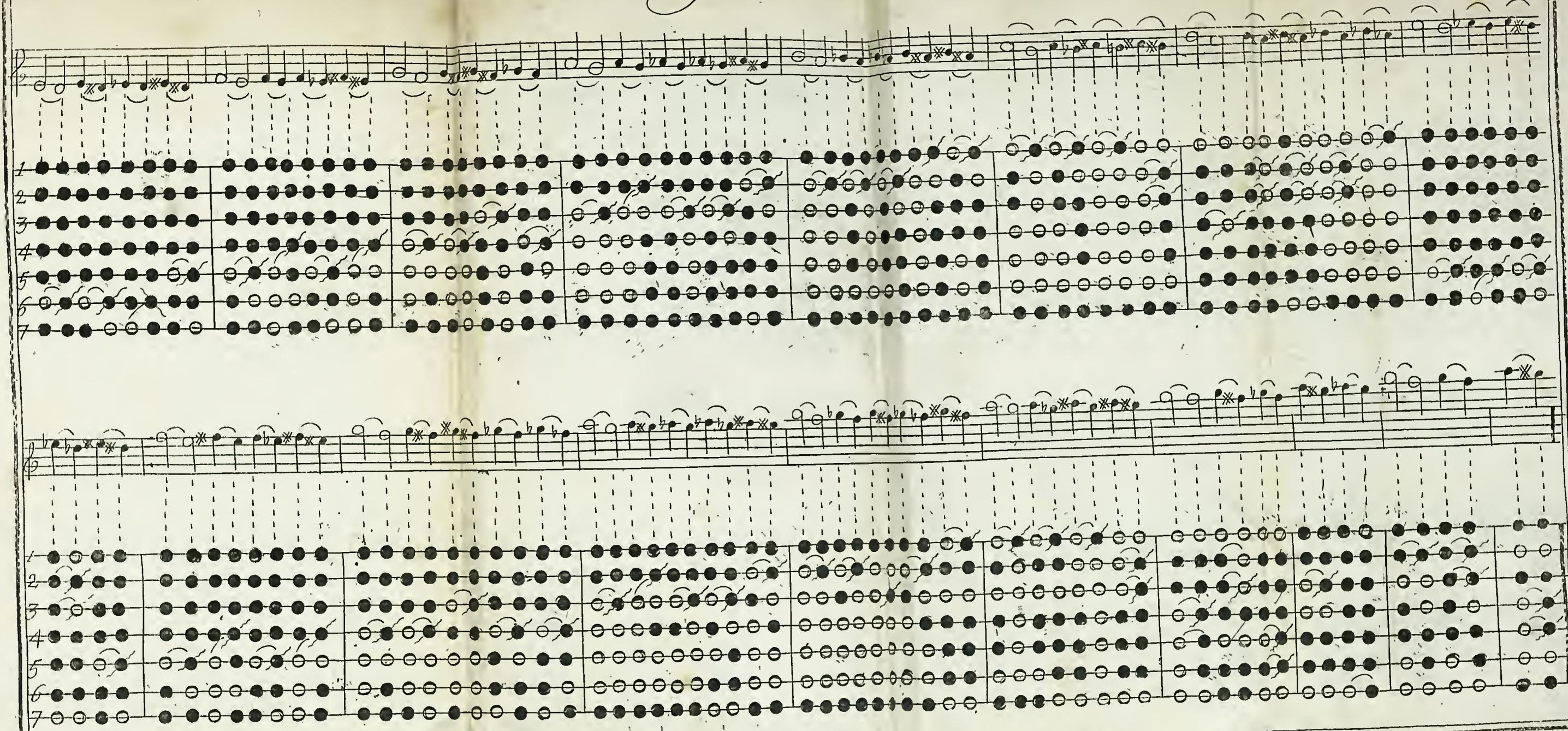
Top Section (Standard Tuning):

- String 1: D (Fret 0)
- String 2: E (Fret 0)
- String 3: F (Fret 1)
- String 4: G (Fret 0)
- String 5: A (Fret 0)
- String 6: B (Fret 1)
- String 7: C (Fret 2)
- String 8: D (Fret 0)
- String 9: E (Fret 1)
- String 10: F (Fret 2)
- String 11: G (Fret 0)
- String 12: A (Fret 1)
- String 13: B (Fret 2)
- String 14: C (Fret 3)
- String 15: D (Fret 0)
- String 16: E (Fret 1)
- String 17: F (Fret 2)
- String 18: G (Fret 0)
- String 19: A (Fret 1)
- String 20: B (Fret 2)
- String 21: C (Fret 3)
- String 22: D (Fret 0)
- String 23: E (Fret 1)
- String 24: F (Fret 2)
- String 25: G (Fret 0)

Bottom Section (Variation):

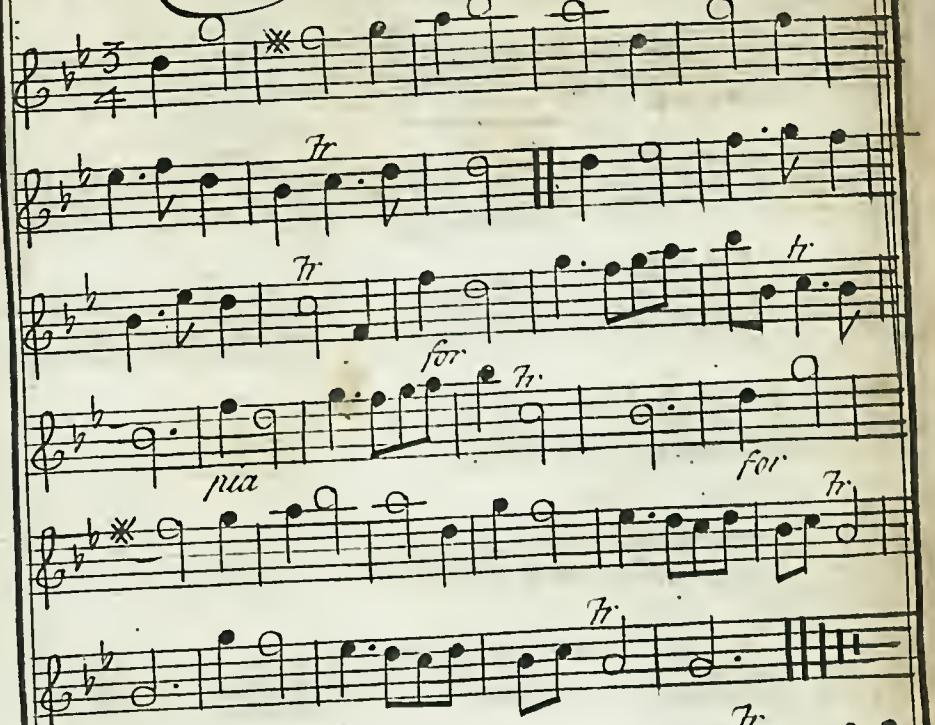
- String 1: D (Fret 0)
- String 2: E (Fret 0)
- String 3: F (Fret 1)
- String 4: G (Fret 0)
- String 5: A (Fret 0)
- String 6: B (Fret 1)
- String 7: C (Fret 2)
- String 8: D (Fret 0)
- String 9: E (Fret 1)
- String 10: F (Fret 2)
- String 11: G (Fret 0)
- String 12: A (Fret 1)
- String 13: B (Fret 2)
- String 14: C (Fret 3)
- String 15: D (Fret 0)
- String 16: E (Fret 1)
- String 17: F (Fret 2)
- String 18: G (Fret 0)
- String 19: A (Fret 1)
- String 20: B (Fret 2)
- String 21: C (Fret 3)
- String 22: D (Fret 0)
- String 23: E (Fret 1)
- String 24: F (Fret 2)
- String 25: G (Fret 0)

A Scale of all the Beats or Shakes

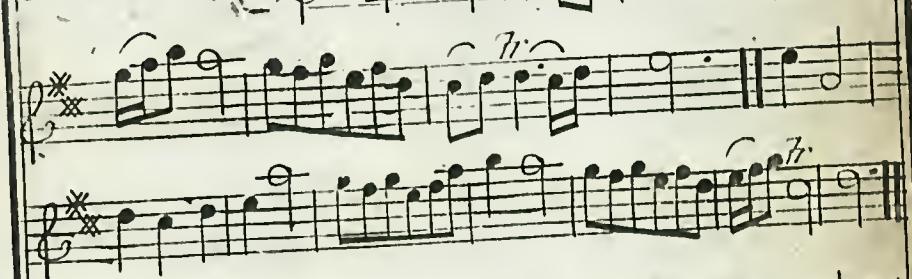


Cello

15



Musical section title



Rigadoon



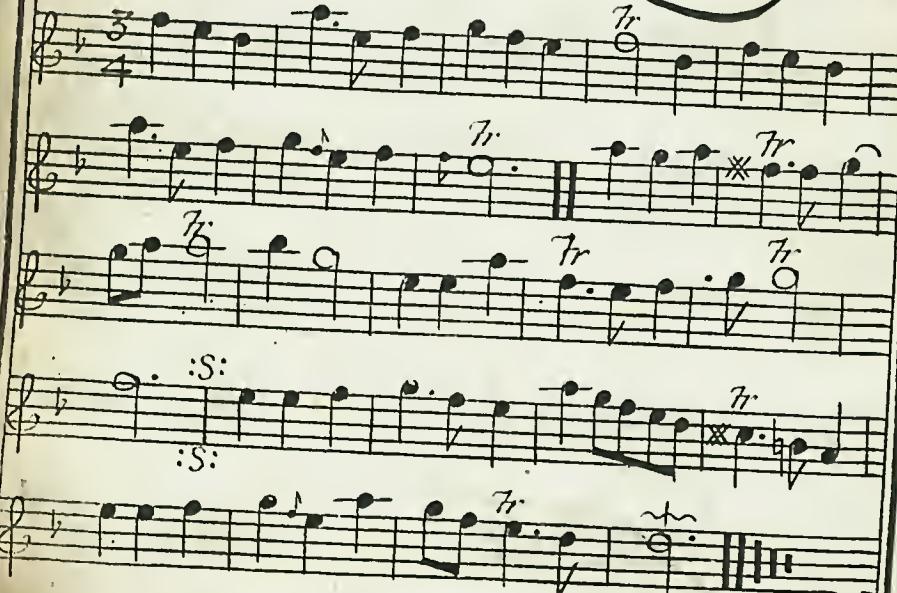
German Flute.

D

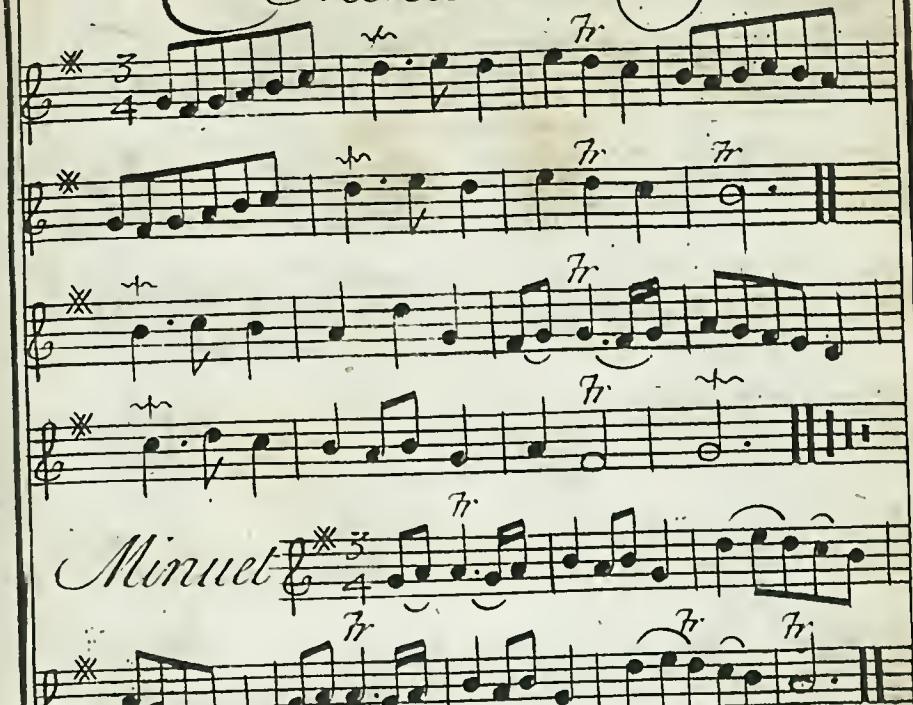
14 Trumpet Minuet



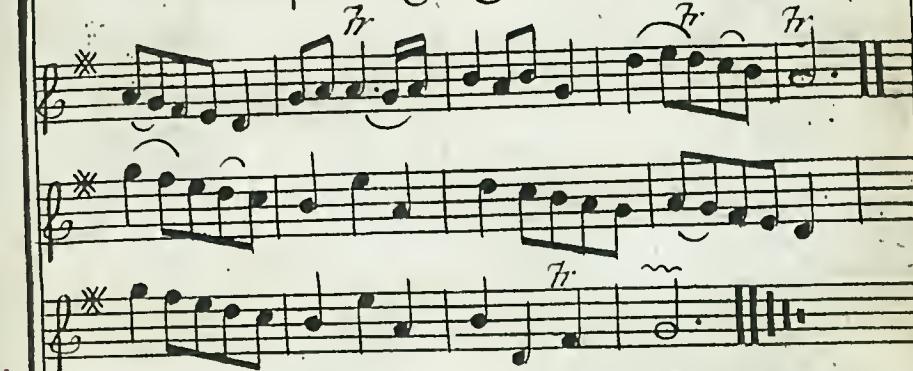
C Minuet



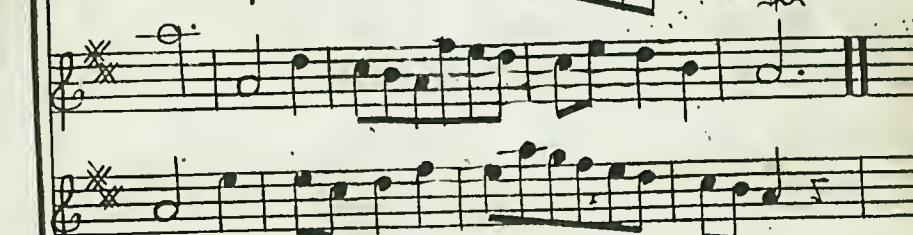
Minuet



Minuet



Minuet

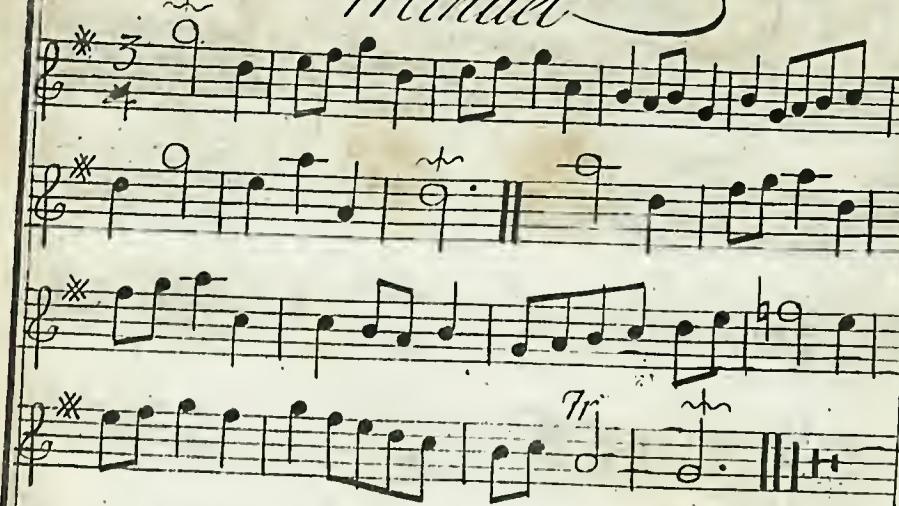


German Flute.

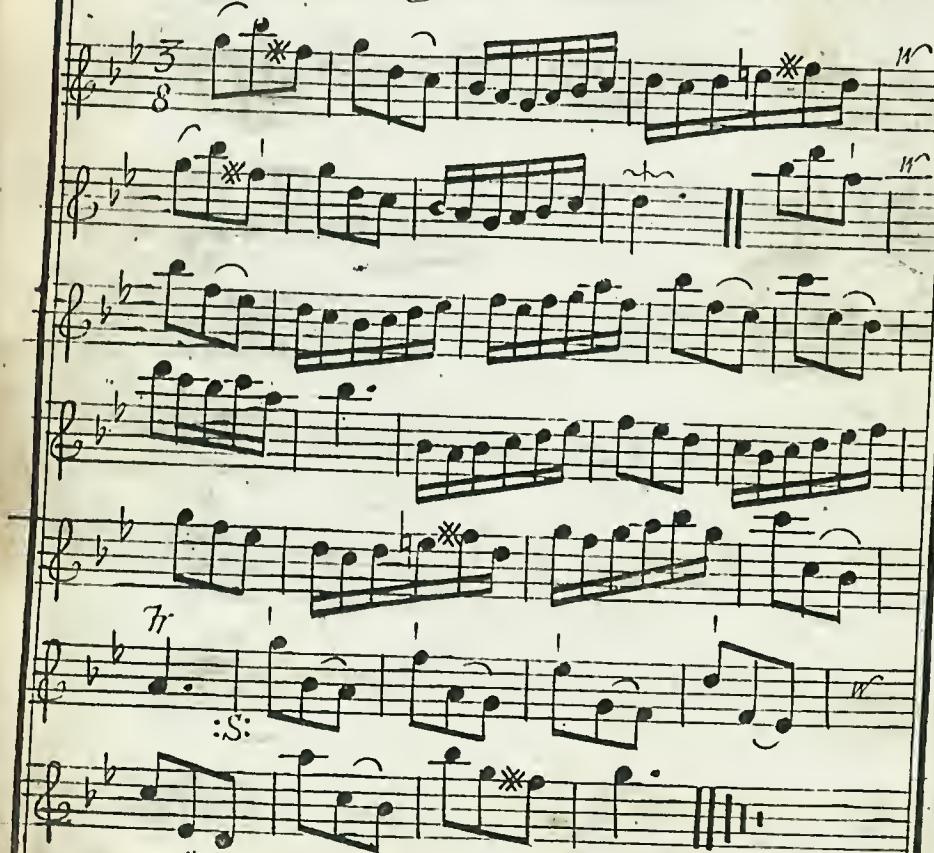
D 2

16

Minuet

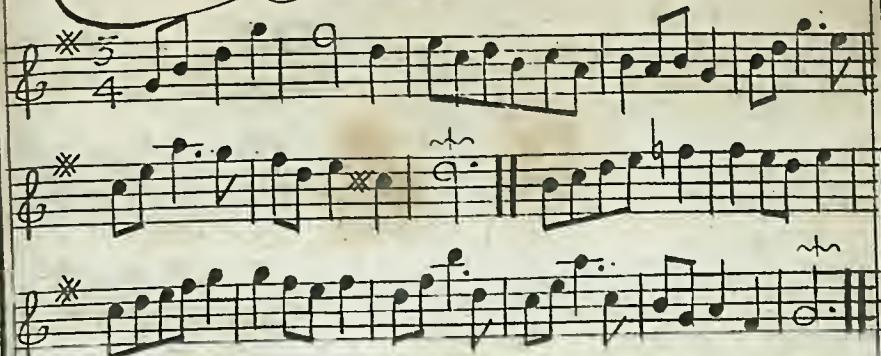


Minuet by S^r Bononcini

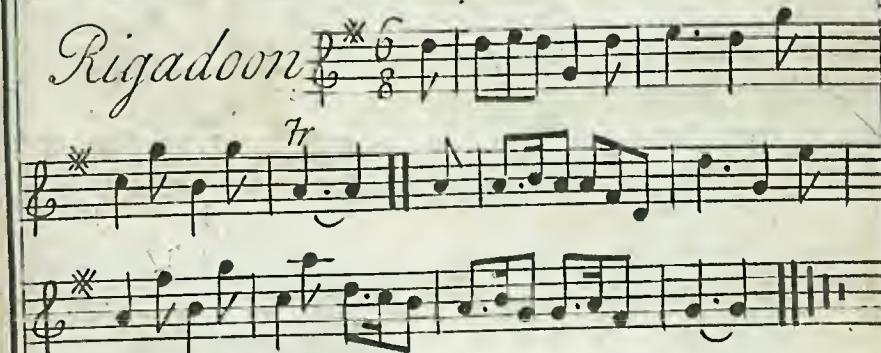


17

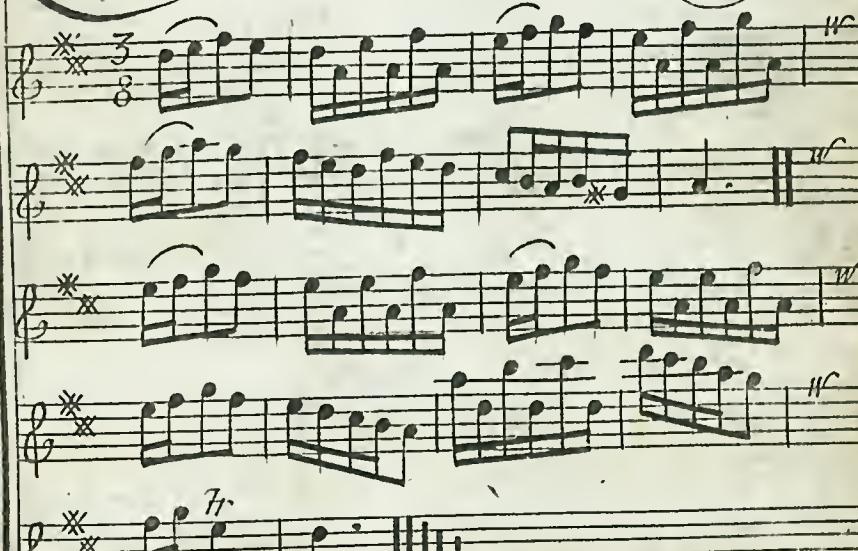
Minuet



Rigadoon



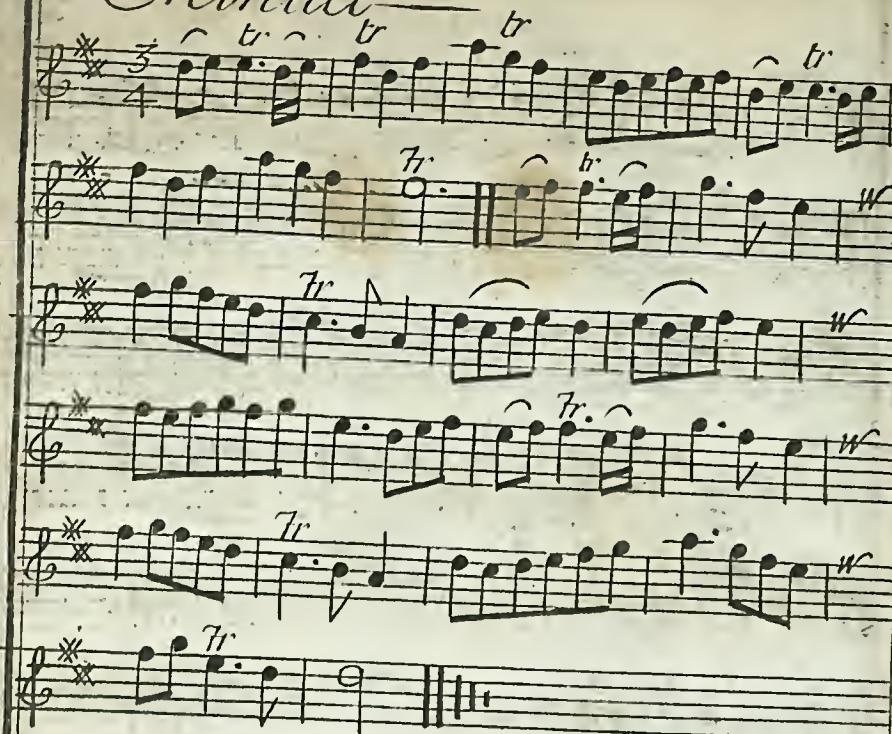
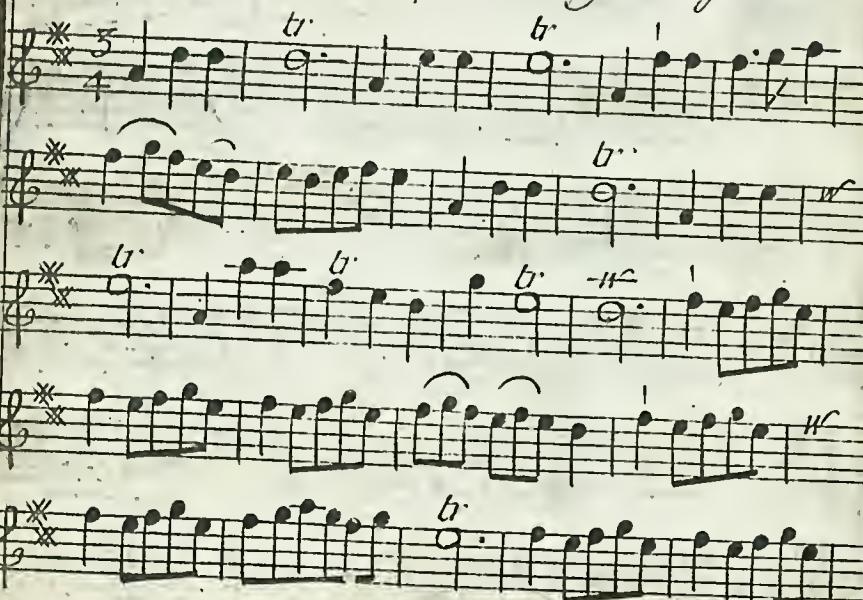
Minuet²



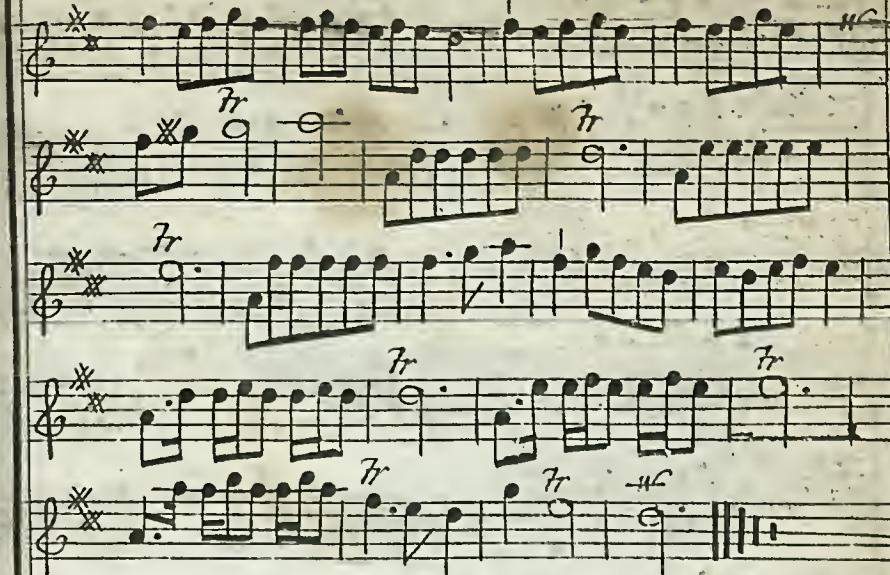
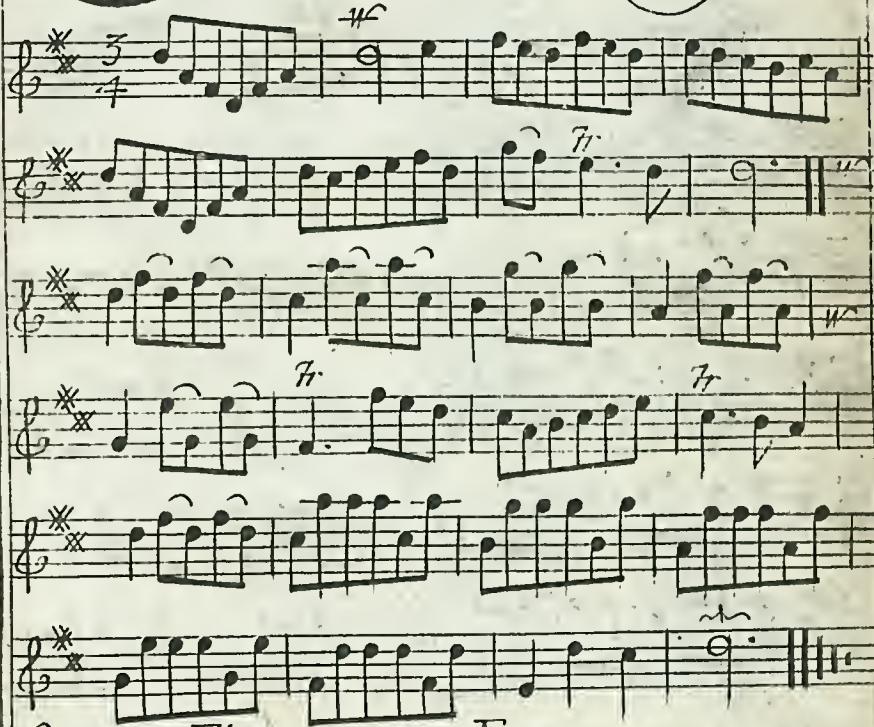
German Flute.

E

18

Minuet*Trumpet Minuet by M^r Grano*

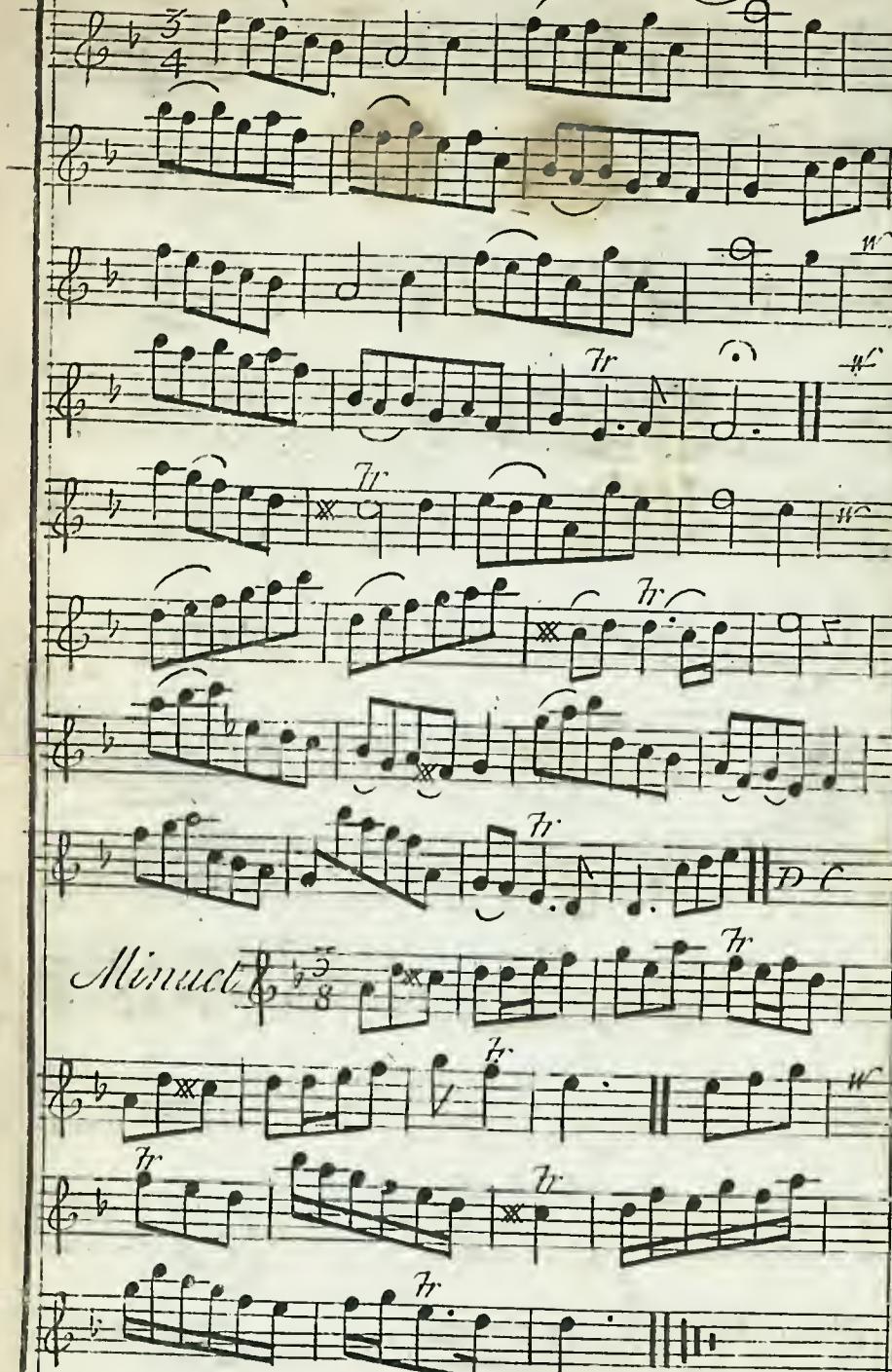
19

*Minuet**German Flute.*

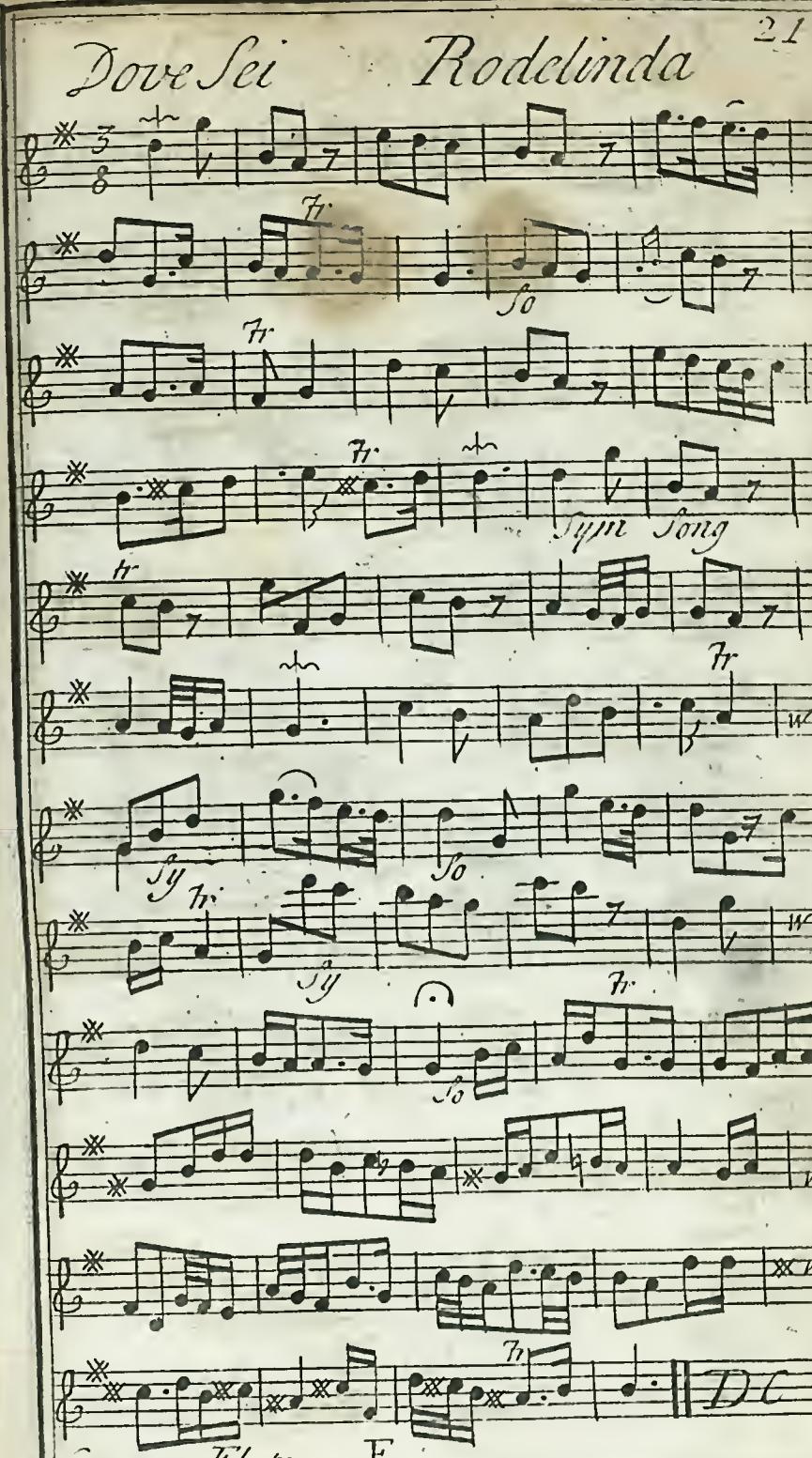
E 2,

20

Minuet



Dove Sei Rodelinda

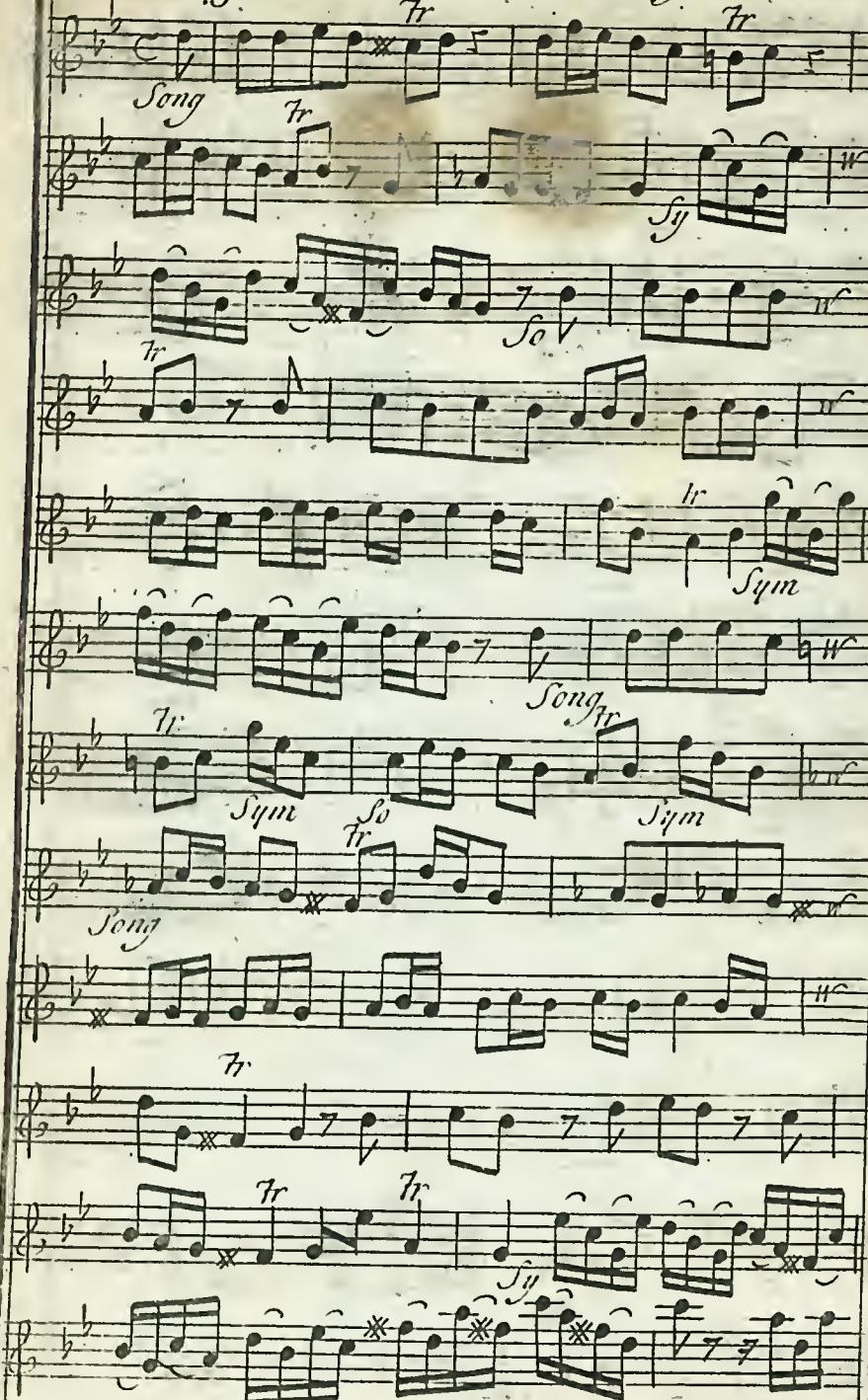


German Flute. F

22

A Favourite Air in Astarte

:S:



23

Continuation of the handwritten musical score for 'A Favourite Air in Astarte'. This section begins at measure 23 and continues through measure 33. The instrumentation remains the same: two flutes, two oboes, bassoon, and cello. The music is in common time, mostly in G major. The score includes dynamic markings like 'Tr.', 'So.', 'Sym.', 'Song.', 'x', and 'w'. The vocal parts are labeled with 'Song.' and 'Tr.' above the staves. The manuscript concludes with a 'Da Capo' instruction and the page number 'F 2'.

Da Capo

German Flute. :S: F 2

24

La sorte il Ciel, &c.



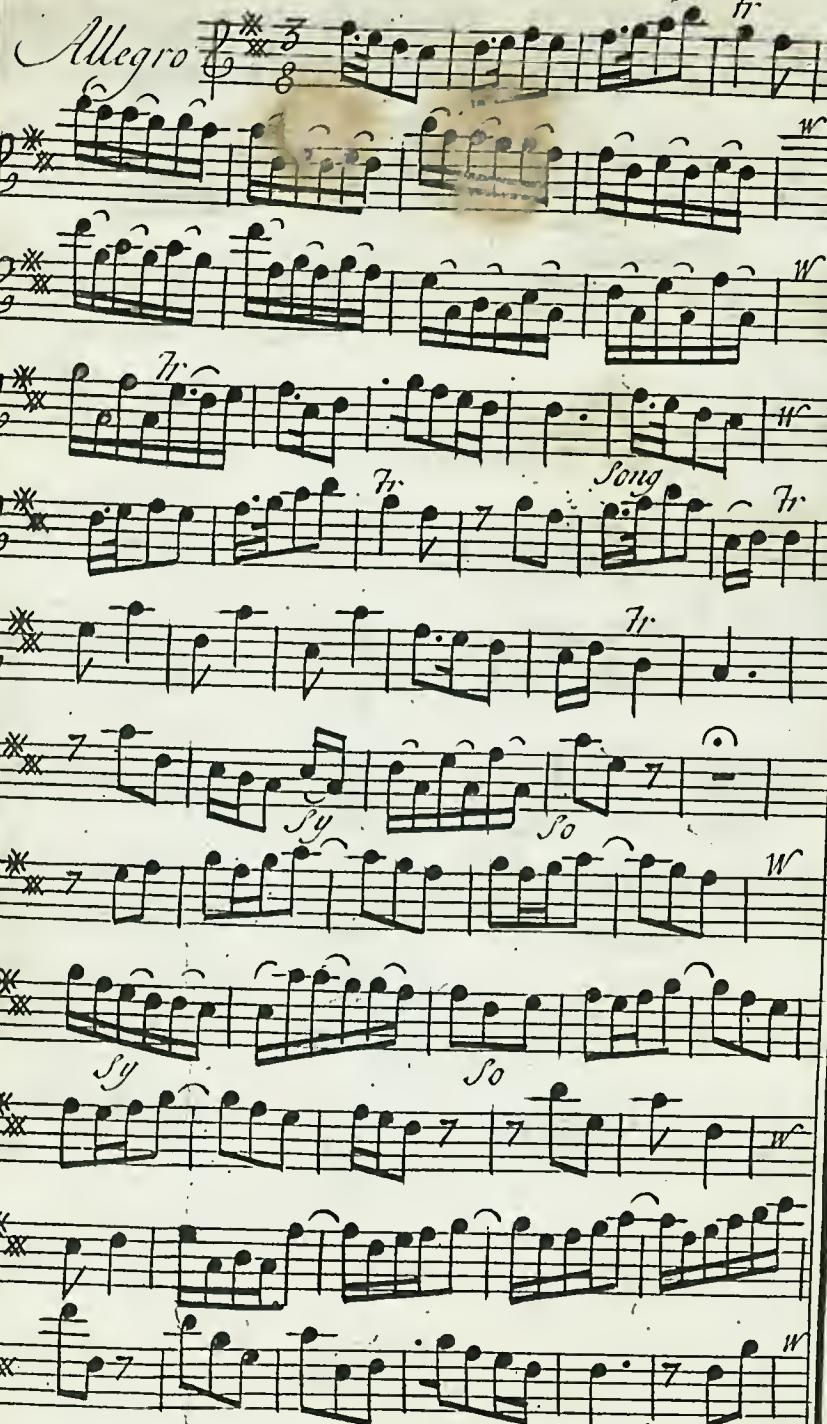
25

in the Opera of Radamistus.

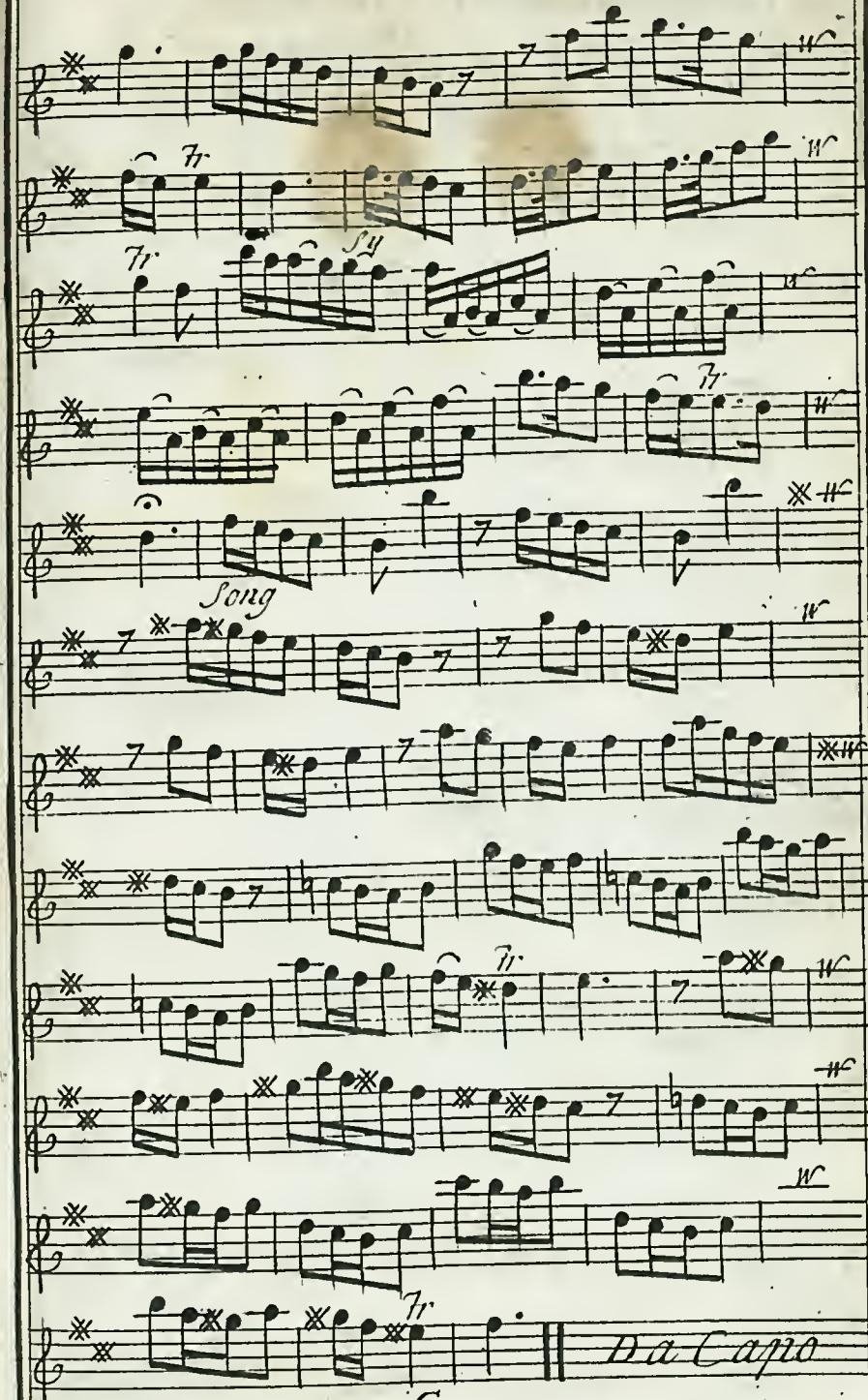


26

A Favourite SONG in Otho



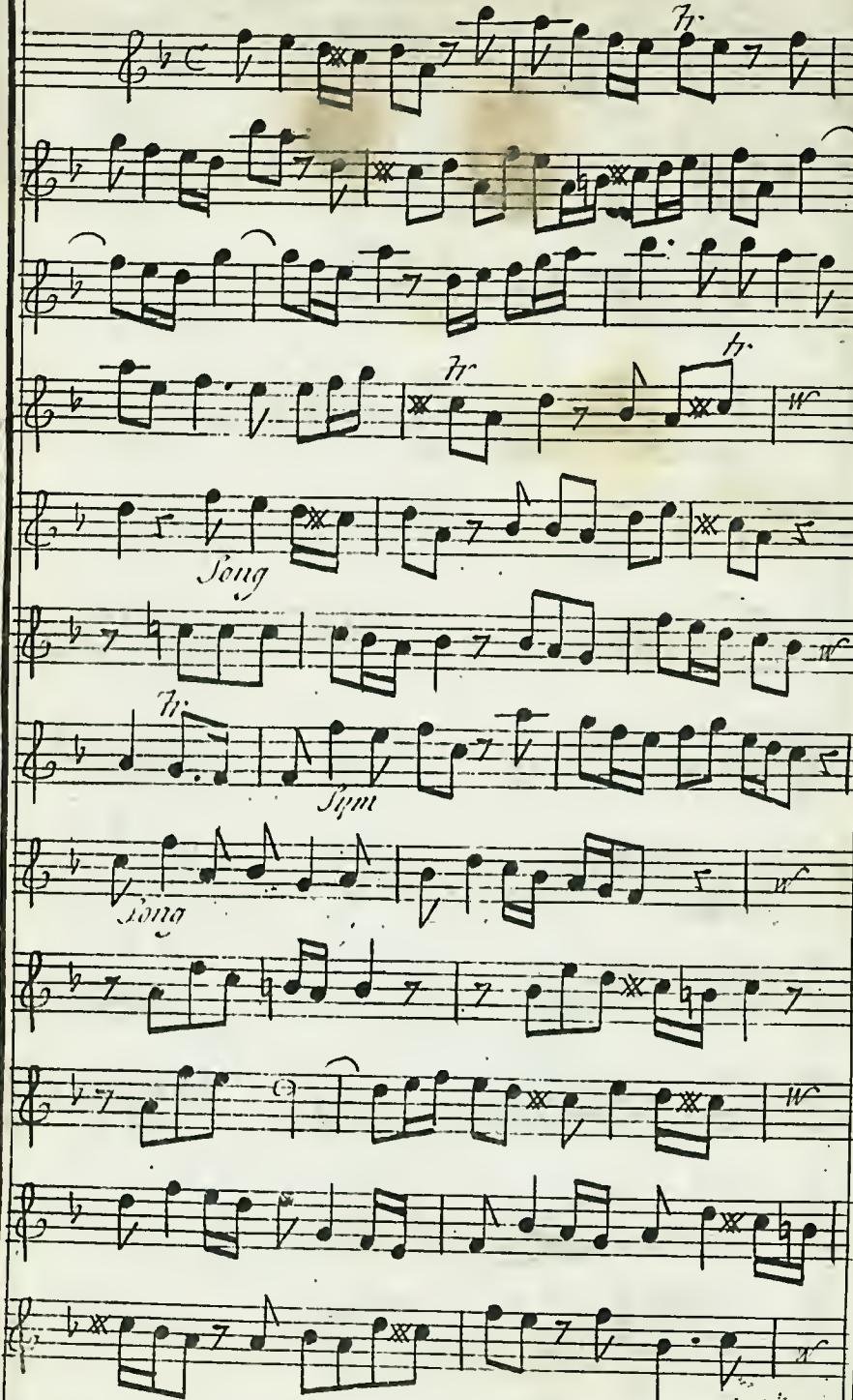
27



German Flute

28

A Favourite AIR in the



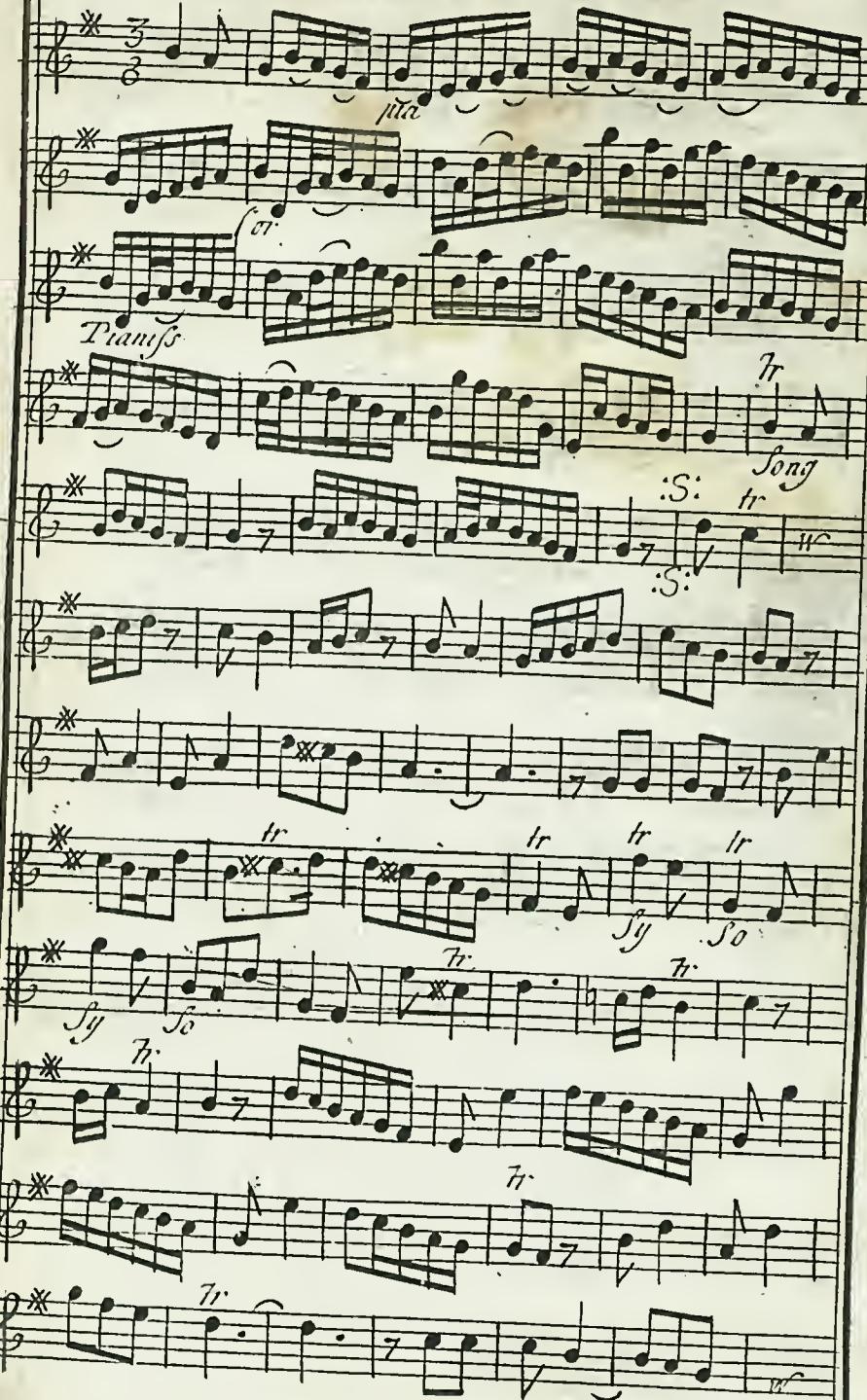
29

OPERA of Rhadamis.



30

A Favourite AIR in the



31

Opera of Richard Ist



German Flute.

H₂

:S:

al segno

32

Non sarà quest' alma*in the Opera of Radamistus.* 33

German Flute. I Song al segno

34.

*Non vi piaique a favourite
AIR in the Opera of SIROE*

Larghezza

35

German Flute. I 2 Adagio Da Capo

A Favourite AIR in the

A handwritten musical score for a band or orchestra, consisting of ten staves of music. The music is written in common time (indicated by 'C') and includes various dynamics such as 'Tr' (trill), 'pia' (pianissimo), 'Song', 'Sym', and 'Tr.' The score is divided into sections by vertical bar lines and includes rehearsal marks '3' and '8'. The instruments involved are likely woodwinds and brass, based on the notation.

Opera of Lotharius

37

A handwritten musical score for two voices, Treble (top) and Bass (bottom), on eleven staves. The music consists of mostly eighth-note patterns. Various performance markings are scattered throughout, including 'Tr.' (Tremolo), 'W.' (Whole note), 'Sg.' (Sforzando), 'so' (so), and 'Da Capo' at the end. The manuscript is written in black ink on white paper.

German Flute.

K

38

Se il Cor
a Duet in
Ptolomy for
two Flutes.

Larghetto

39

K 2 Völli subito.

40

A Favourite AIR in the
OPERA of Parthenope.

allegro

40

41

al leggno

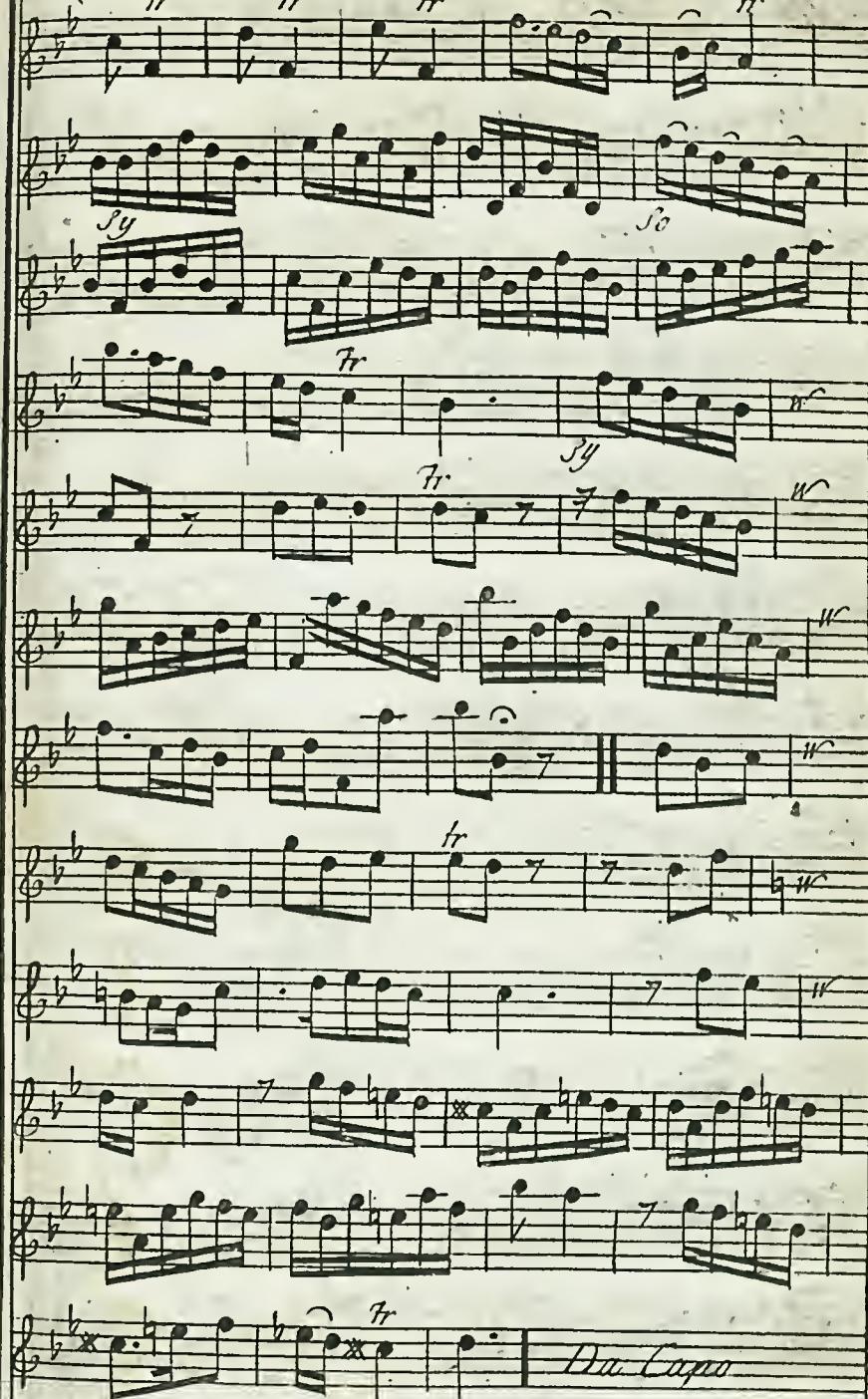
L

41

42 Sei mia gioia, A Favourite AIR



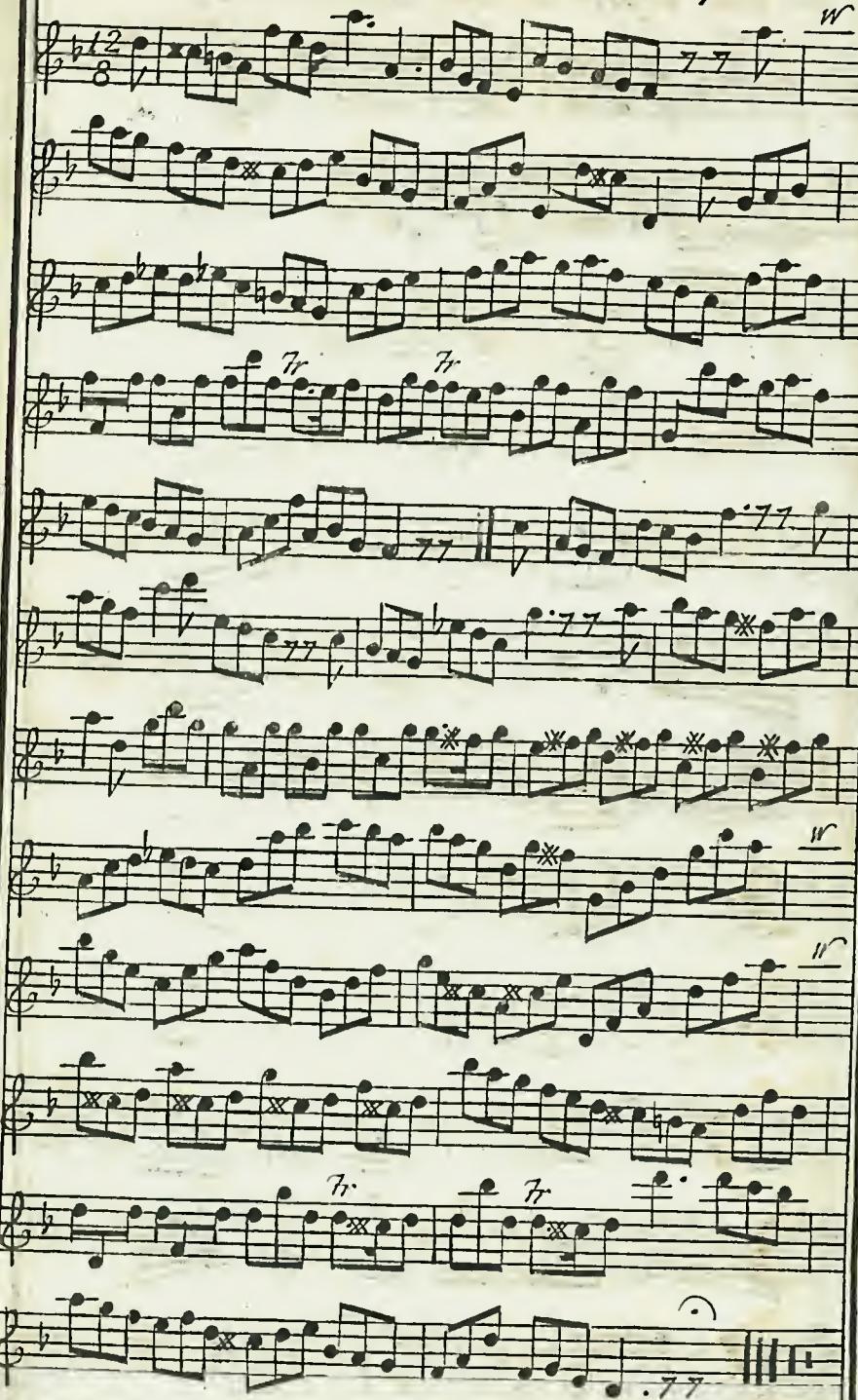
in the Opera of Parthenope 43



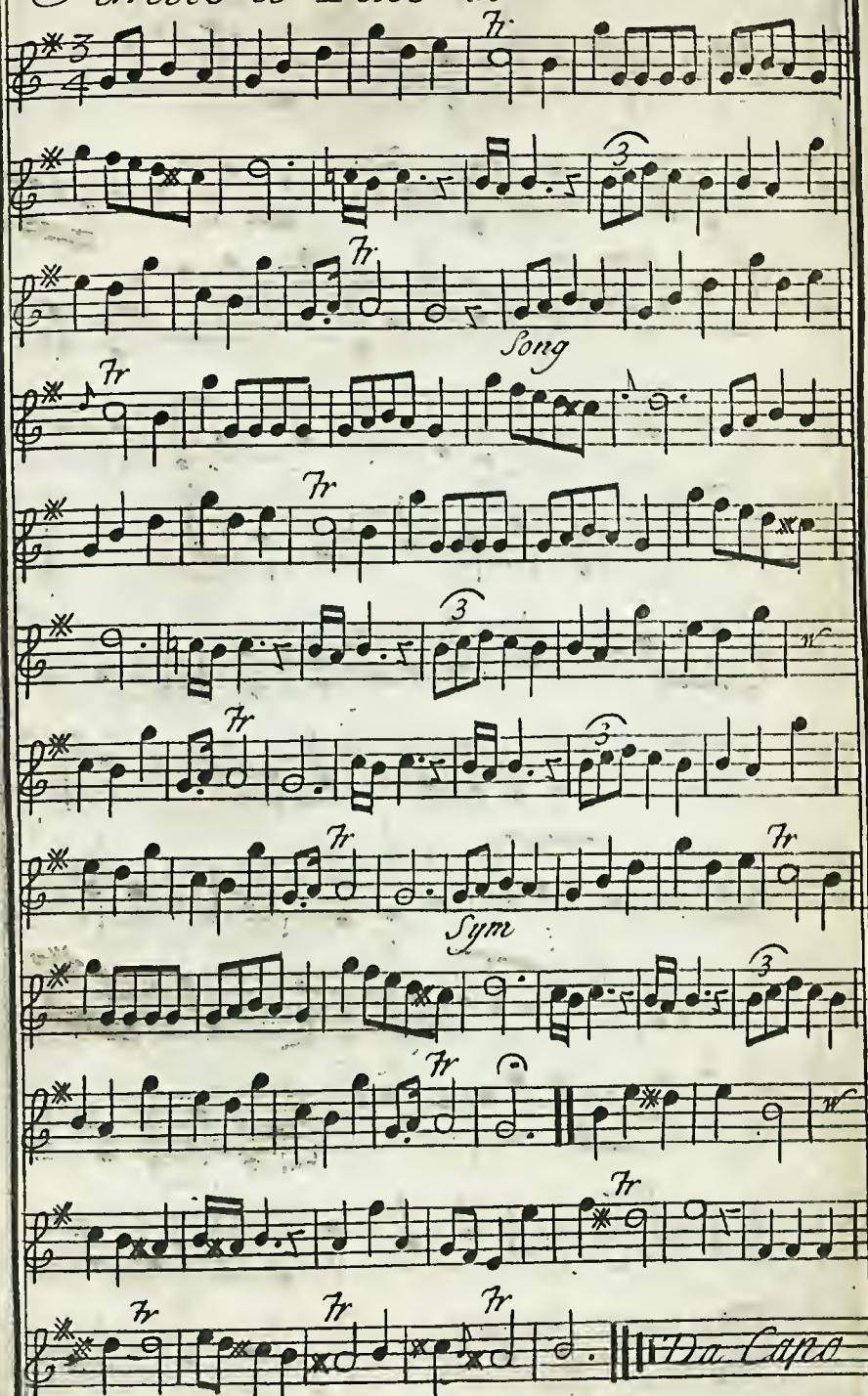
German Flute

L 2

44 Gigue in Parthenope.



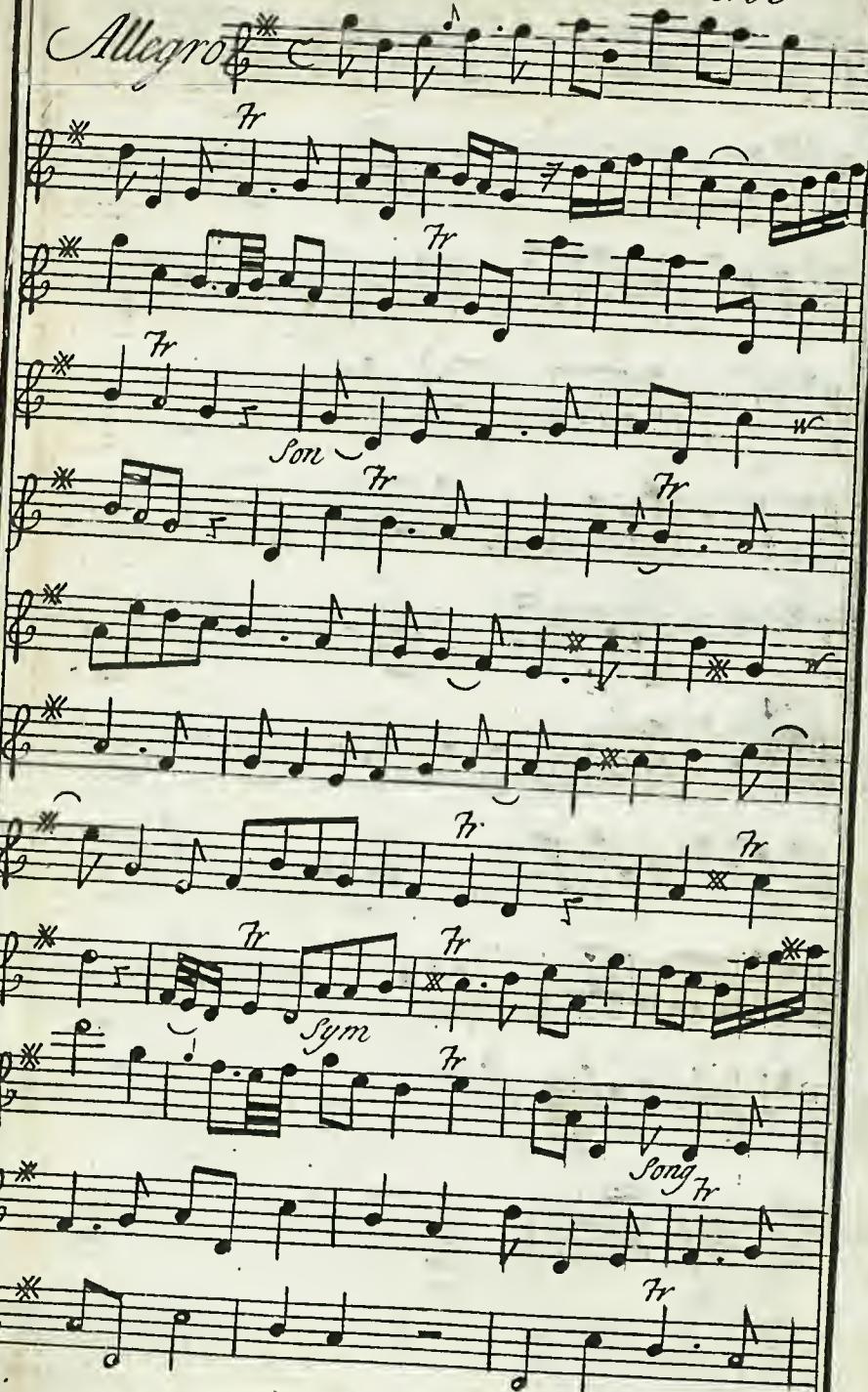
45 Amico il Fato in Ormilda



German Flute.

M

46 A Favourite Air in the
Allegro



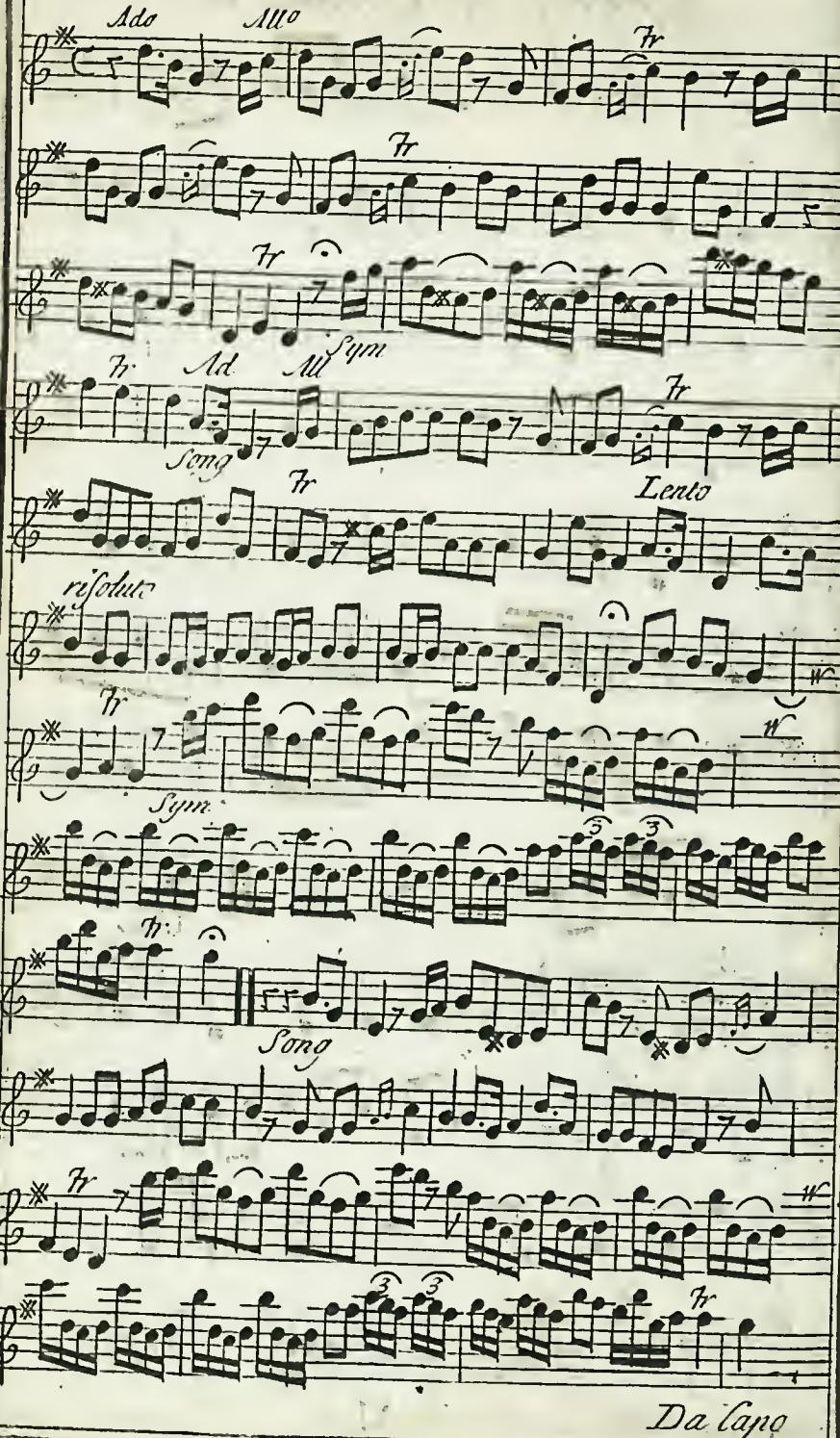
47 Opera of Ormisda.

A handwritten musical score for a piece titled "Opera of Ormisda.". The score consists of ten staves of music, each with a bass clef and a common time signature. The music is written in a cursive hand, with various musical markings such as "Tr.", "Sym", and "Song Tr.". The notation includes eighth and sixteenth note patterns, with some notes having stems pointing in different directions. The score concludes with the instruction "Da Capo" and "German Flute.".

German Flute.

M 2

48 A Favourite AIR in Ormida



Instructions
UPON THE
HATBOX,
In a more Familiar Method
than any extant.

Together with
A Curious Collection of
Marches, Minuets, Rigadoons
and Opera Airs;
By M^r Handel, and other
Eminent Masters.

Engrav'd, Printed and Sold at the Printing-Office in Bow-Church-Yard LONDON. Where Books of Instructions for any Single Instrument may be had, Price, 1^o 6^d

First observe the manner of holding your Hautboy — which is thus, place your left hand uppermost next to — your mouth and your right hand below: though there are eight holes on this Instrument besides two under y^e Brass Keys making ten in all. nevertheless seven fingers will be sufficient to supply them, as for Example —

Let the forefinger of your left hand cover the first hole, the second finger the second, and the third finger the next two holes. In like manner the forefinger of your right hand must stop the next two holes, then place the second finger of the same hand on the next hole together with the third finger on the lowest hole in view & your little finger will command the biggest brass key, so that by setting it down pretty hard it will cover the lowest hole.

Thus all the Holes of your Pipe being stopt, blow somewhat strong and you will distinctly hear Gfaut which is the lowest Note on the Hautboy.

Dsolre is the second Note, and to found that you must lift up the little finger of your right hand.

For Elami or the third Note take up the third finger of your right hand.

For Ffaut or the fourth Note take up the second finger and put down the third of your right hand together with the little finger of the same hand on the small brass key.

For Gfoltreut or the fifth Note, take up the little finger with the second and first finger of your right hand.

For Alamire or the sixth Note you must keep the first and

and second fingers of your left hand and the third finger of your right close stopt.

For Bfabemi or the seventh Note, stop the forefinger of your left hand & third finger of your right.

For Goflaut or the eighth Note, stop only the second finger of your left hand and y^e third finger of your right.

For Dsolre or the ninth Note, stop all your fingers, only keeping your little finger off from the Brass key, then press the Reed between your lips almost close together, and blow stronger than you did before; whereupon you will hear asound the compass of a Note above the former, but it ought to be observed that in all the following Notes which are above this. Gfaut the Reed must be kept press'd between your Lips as you did for the preceding Note, and the higher you go, still continue blowing somewhat stronger.

To found Ela in alt or the tenth Note, take up the third finger of your right hand and forget not to order the reed according to the former direction.

For Ffaut in alt or the eleventh Note, take up the second finger of your right hand and set down y^e third finger of the same hand placing the little finger on the small brass key.

For Gfoltreut in alt or the twelfth Note take up all the fingers of your right hand and stop all those of your left.

Alamire in alt or the thirteenth Note is founded only by stopping the first and second fingers of your left hand.

Bfabemi
Hautboy.

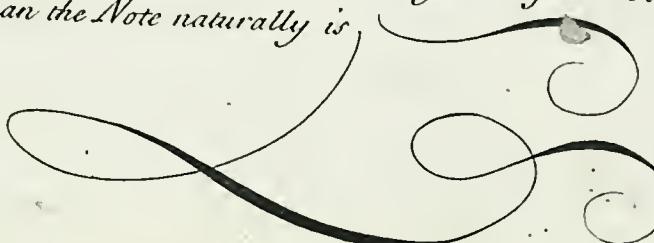
' B flat in alt or the fourteenth Note is sounded by stopping the second finger of your left hand.

G flat in alt which is the fifteenth or highest Note, must be sounded by keeping all your fingers open.

Under the Scale of Notes here subjoined I have described seven lines, signifying the seven fingers, and the Dots marked on them are to shew which fingers must be stopped, and which not. But on the lowest line you will sometimes find a Cross denoting that your little finger must be set on the lesser brass key which lifts that off from the hole.

Again when a Dot is placed on the lower line, you must put your little finger on the large key untill it beats that down to cover the hole. Observe likewise when you see this mark (p) above the head of any Note, that the Reed must then be press'd close together and blown after such a manner as I have already explained. This will appear more evident from the Example it self.

A Flat is mark'd thus \flat and a Sharp thus \sharp . If a Flat be placed before any Note you must play it half a Note lower than the Note naturally is. If a Sharp be placed before any Note, it is to be play'd half a Note higher than the Note naturally is.



A Scale

A Scale of the plain Notes on the Hoboy

	C fa ut	D sol re	E la mi	F fa ut	G sol re ut.	A la mi re	B fa be mi	C sol fa	D la sol re	E la in alt	F fa ut in alt	G sol re ut in alt	B fa be mi in alt.	C sol fa ut in alt.
Left Hand	First Finger	Second Finger	Third Finger	First Finger	Second Finger	Third Finger	Little Finger	First Finger	Second Finger	Third Finger	First Finger	Second Finger	Third Finger	Little Finger
Right Hand	First Finger	Second Finger	Third Finger	First Finger	Second Finger	Third Finger	Little Finger	First Finger	Second Finger	Third Finger	First Finger	Second Finger	Third Finger	Little Finger

Having perus'd this Scale, and taken particular notice of every Note and of the line or space on or between which it stands, so that you can readily tell its name and know how to touch it on your Instrument in any other place, you may then have recourse to the general Scale of all the Notes both flat & sharp, & in taking care to place your Fingers as the Dots direct, you may with ease attain to play them.

A Scale of all the Notes both flat and sharp on the Hautboy.

	C	D	E	F	G	A	B	C	D	E	F	G	A	B	C
	\flat														

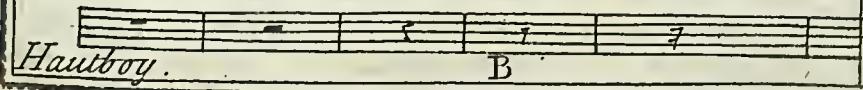
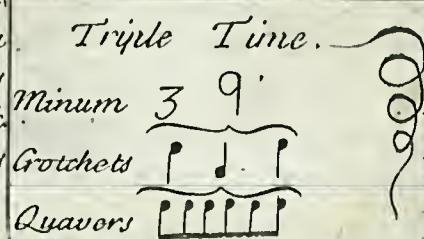
Where you meet with a Cross plac'd on the third line it shews that you must stop but one of those holes that are cover'd with the third finger of your left hand, but let that be the hole which is next your hand; observe where you see this mark (p) over the heads of the Notes in the scale which begins at D flat, and so on all the Notes in alt, you must press the Reed almost close between your lips and blow stronger than you did before, & if higher you go still continue blowing stronger.

Example of the Time or length of the Notes

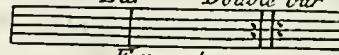
There being nothing more difficult in Musick than playing of true time is therefore necessary to be observ'd by all Practitioners that there are two sorts / Common, and Triple time: and is distinguish'd by this C this F or this D mark, the first is a very slow movement, the next a little faster, and the last a brisk and airy time; and each of them has always to the length of one Semibreve in a Bar which is to be held as long in playing as you can moderately tell four by saying one, two, three, four: two Minims as long as one Semibreve; four Crotchets as long as 2 Minims; 8 Quavers as long as 4 Crotchets; 16 Semiquavers as long as 8 Quavers.



Triple time consists of either three or six Crotchets in a Bar: and is to be known by this $\frac{3}{2}$ this $\frac{3}{4}$ this $\frac{3}{2}$ or this $\frac{6}{4}$ mark to the first there is three Minims in a bar and is commonly play'd very slow: the second has three Crotchets in a bar and they are to be play'd slow, the third has the same as the former but is play'd faster, the last has six Crotchets in a bar & is commonly to brisk tunes as Jiggs & Passeys. When there is a prick or dot following any Note it is to be held half as long again as the Note itself is, let it be Semibreve, Minim, Crotchet or Quaver. When you see a Semibreve rest you are to leave off playing ^{long as} you can be in counting four a Minim rest as long as you tell two and a Crotchet one and so in proportion a Quaver and Semiquaver. you may know how these rests are mark'd by following Examples. Semibreve Rest Minim Rest Crotchet Rest Quaver Rest Semiquaver Rest



Triple Time is multiplid by three and consists of 1 prick't Minum, or 3 Crotchet's, or 6 Quavers or 12 Semiquavers included within one Bar. Whereas in Common Time 1 Semibrief or 2 Minums or 4 Crotchet's, or 8 Quavers or 16 Semiquavers may in like manner be contain'd within 1 Bar.

Now a Bar is a line drawn cross the five lines of ^{the} Scale
as you may observe in the Example. 

A double Bar is set as Occasion Example
serves to shew that the strain ends there, and that every strain must be play'd twice over. Furthermore in most Lessons you will find a dot or prick on the side of a Note which signifies that such a note whereto this dot is fix'd must be held half as long again as the time of the Note itself requires whether it be Semibrief, Minum, Crotchet or Quaver.

As for the tails of the Notes they may be turned upward or downward at pleasure, so the heads be made full and fix'd in their proper places.

Having explain'd the Scale of the Gamut both as it is natural and otherwise, there remains only some Directions for the distinguishing of certain marks which are usually set at the beginning of the staves or lines. The first is that of the Cliff which is made thus  Some other marks are also inserted in most Lessons after the Cliff viz the flats and sharps, but they have been described before; therefore I shall only add here that the Flats are used for Ela, Bfabemi and Alamire, and that if one or more of these Flats are placed next the Cliff, it ought to be understood that all the Notes on that line or in those spaces where they stand must be played flat throughout the whole Lesson, unless you meet with a sharp prefat to any one of them, shewing that that

particular

particular Note must be play'd sharp; the Sharps are applied to GOLFaut, F-fa-ut, and G-sol-re-ut, so that all the Notes found in those Places are to be play'd sharp unless prevented by a Flat.

An Example of the Graces.

For the greater encouragement of Practitioners I have here subjoyn'd a Scale wherein are described the usual Graces, the first of which is a Beat mark'd thus (+) shewing on whatsoever line it is plac'd that the finger answering thereto must be just beat down and lifted up again. A shake is mark'd thus (m) or thus (=) and denotes wherever it is plac'd that such a finger must be shook off, always rememb'ring to sound the Note next above it, before you begin to shake and let the proper Note be distinctly heard at last, as it plainly appears from the Example: for by observing the Directions of the Dots you may soon learn to beat or shake any Notes as Occasion serveth. A slur is known by this mark (S) and is often drawn under two, three or more Notes, to signify that all those Notes are to be sounded with one Breath. Altho the former Characters direct for the shakes and beats in the following scale, nevertheless in the Lessons a shake is otherwise mark'd over the heads of those Notes that are to be shaken thus (=) and a beat thus (+).



A Scale of all the Graces

This page contains three staves of handwritten musical notation. The notation uses vertical stems with horizontal strokes to indicate grace notes and rhythmic patterns. The first staff begins with a 'G beat'. The second staff begins with a 'C* beat'. The third staff begins with a 'B* beat'. The notation includes various grace note patterns such as 'G Shake', 'D beat', 'G* beat', 'A* beat', 'D* beat', 'E* beat', 'B* beat', 'F* beat', and 'C* beat'. The music is written in common time.

Minuet.

This page contains two staves of handwritten musical notation for a 'Minuet'. The notation uses vertical stems with horizontal strokes. The first staff starts with a 'G' followed by a '3'. The second staff starts with a 'G'. The music is written in common time.

Minuet.

This page contains two staves of handwritten musical notation for a 'Minuet'. The notation uses vertical stems with horizontal strokes. The first staff starts with a 'G' followed by a '3'. The second staff starts with a 'G'. The music is written in common time.

This page contains two staves of handwritten musical notation for a 'Rigadoon'. The notation uses vertical stems with horizontal strokes. The first staff starts with a 'G' followed by a '6'. The second staff starts with a 'G'. The music is written in common time.

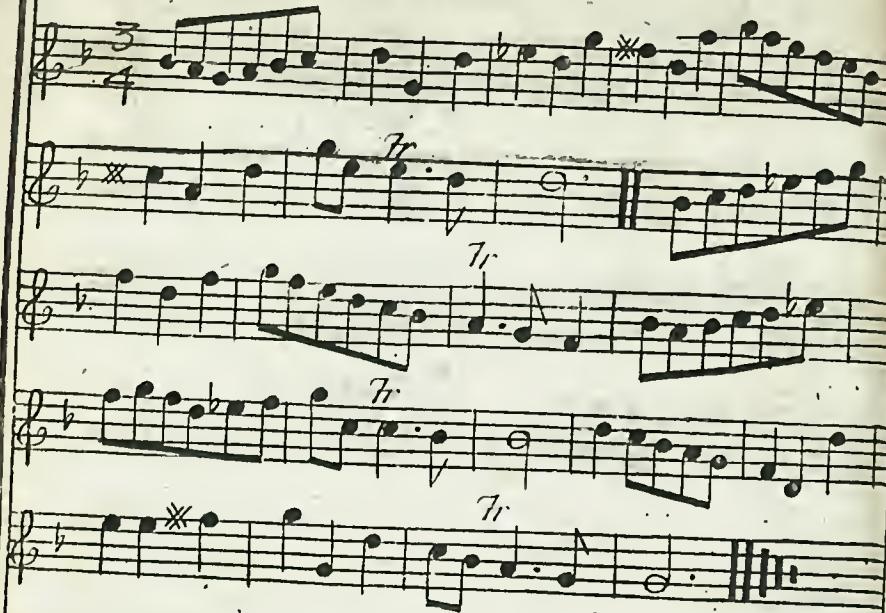
Rigadoon.

This page contains two staves of handwritten musical notation for 'For the Hautboy'. The notation uses vertical stems with horizontal strokes. The first staff starts with a 'G' followed by a '6'. The second staff starts with a 'G'. The music is written in common time.

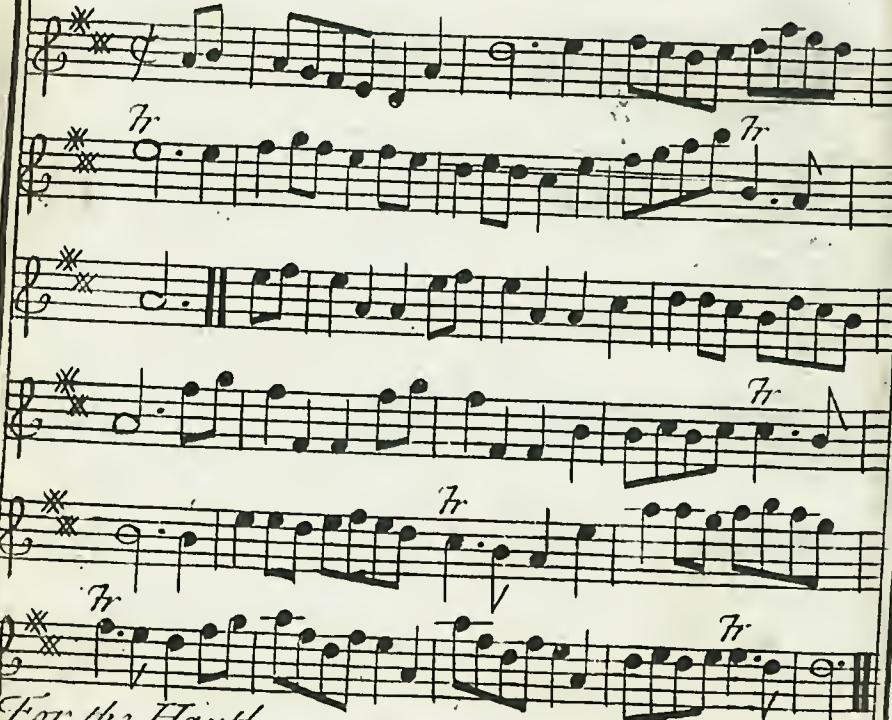
For the Hautboy.

10

Minuet



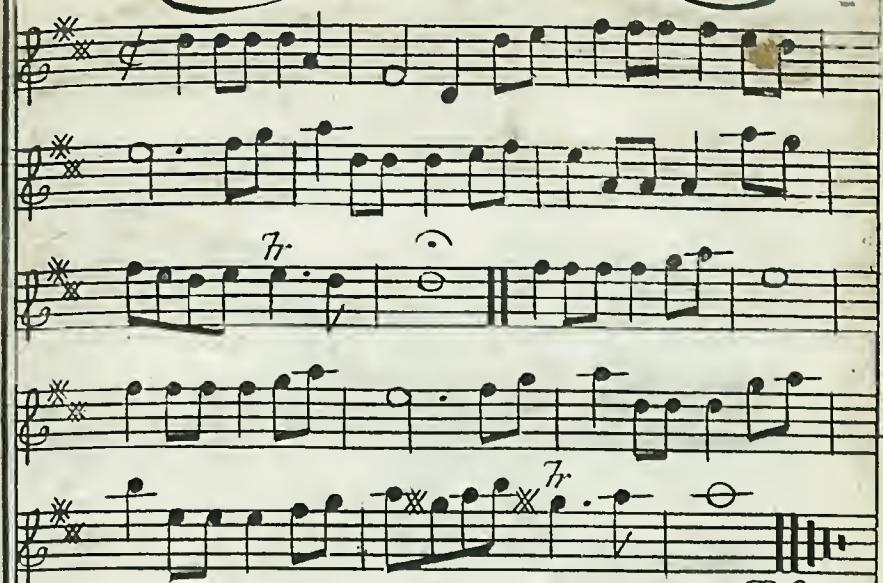
March



For the Hautboy.

11

March



Minuet



Minuet



For the Hautboy.

C2

12

Minuet

For the Hautboy.

Trumpet Minuet

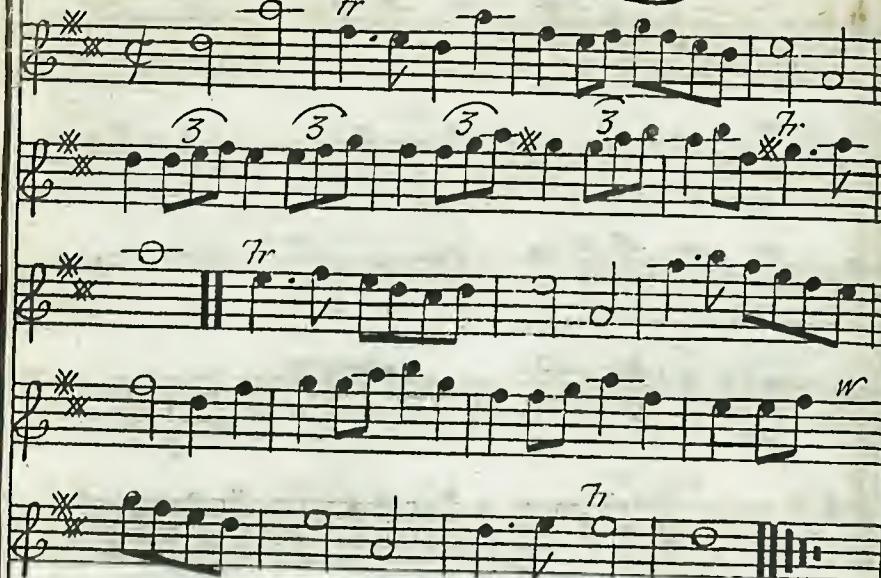
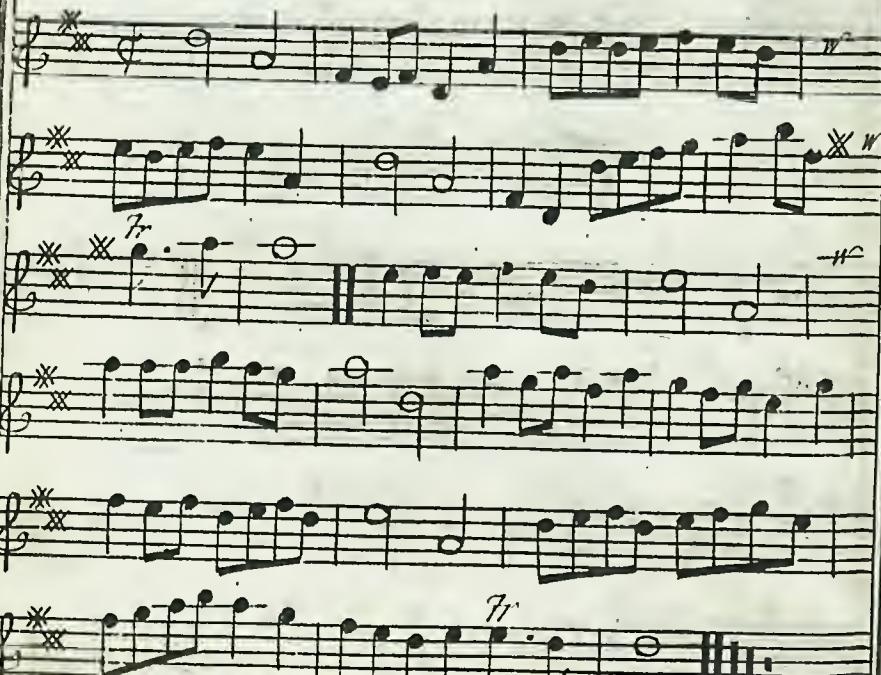
13

Minuet

D

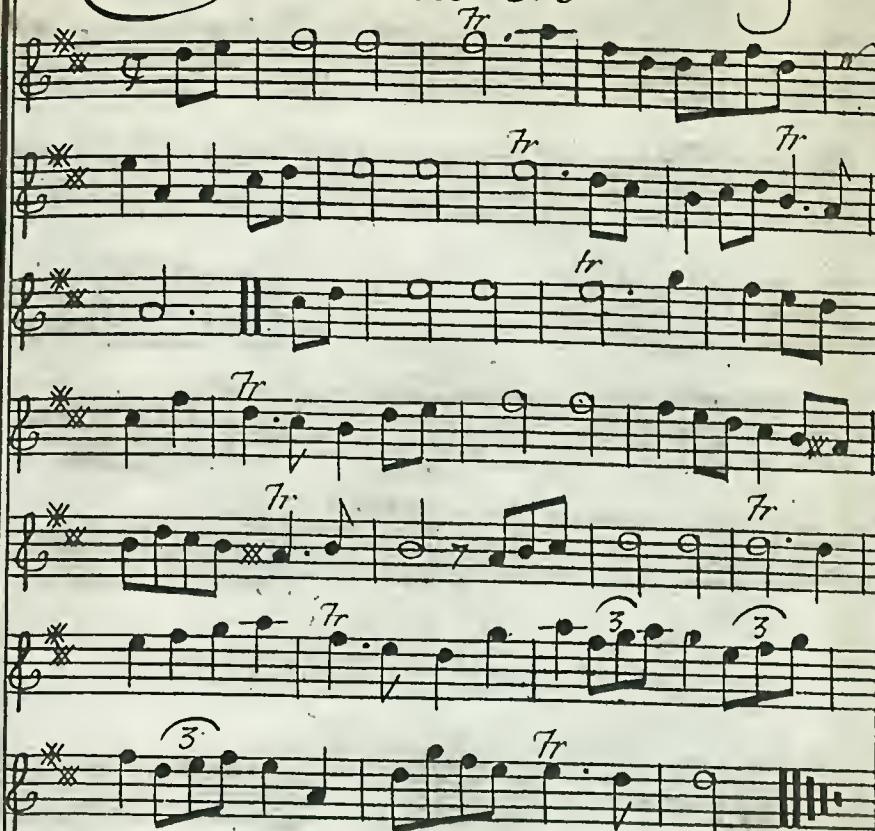
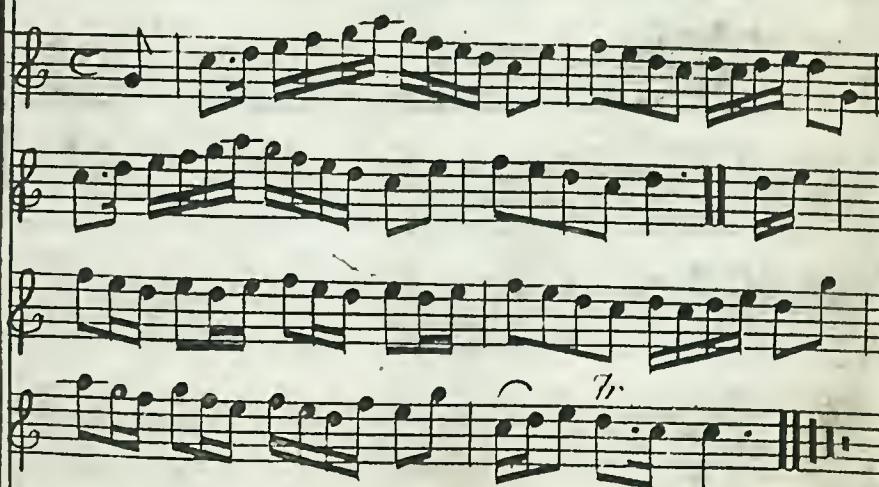
For the Hautboy.

14

A March*A March*

For the Hautboy.

15

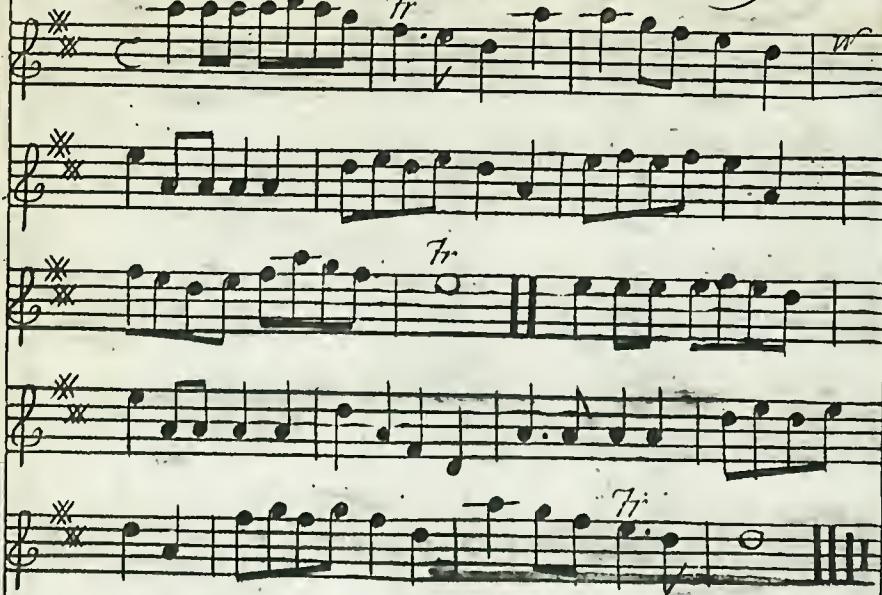
A March*A March*

For the Hautboy.

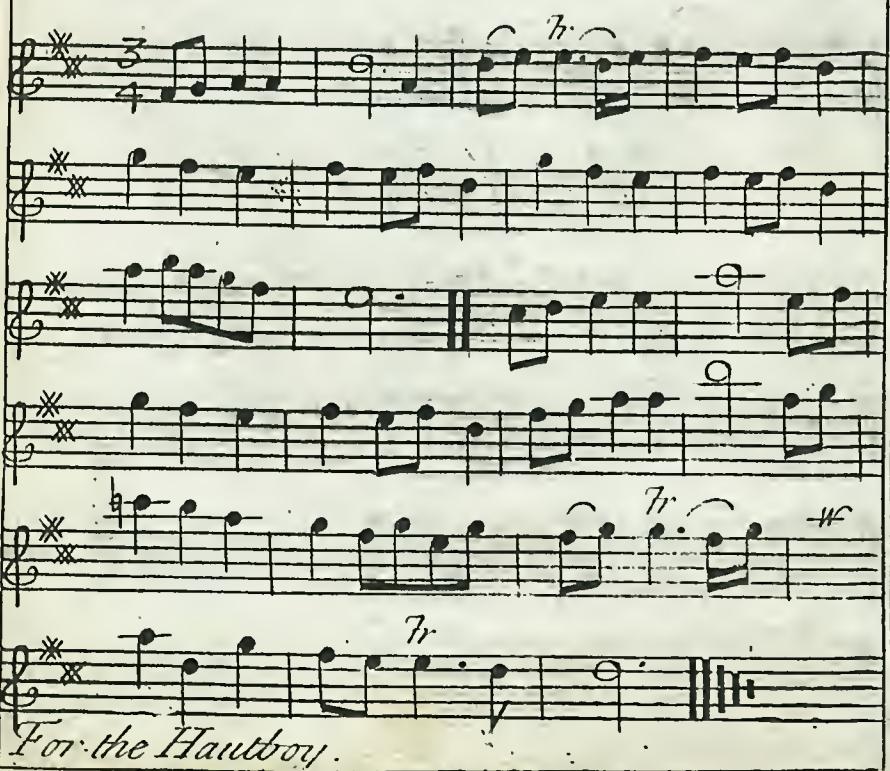
D 2

16

March



Trumpet Minuet



Minuet



Rigadoon



Minuet

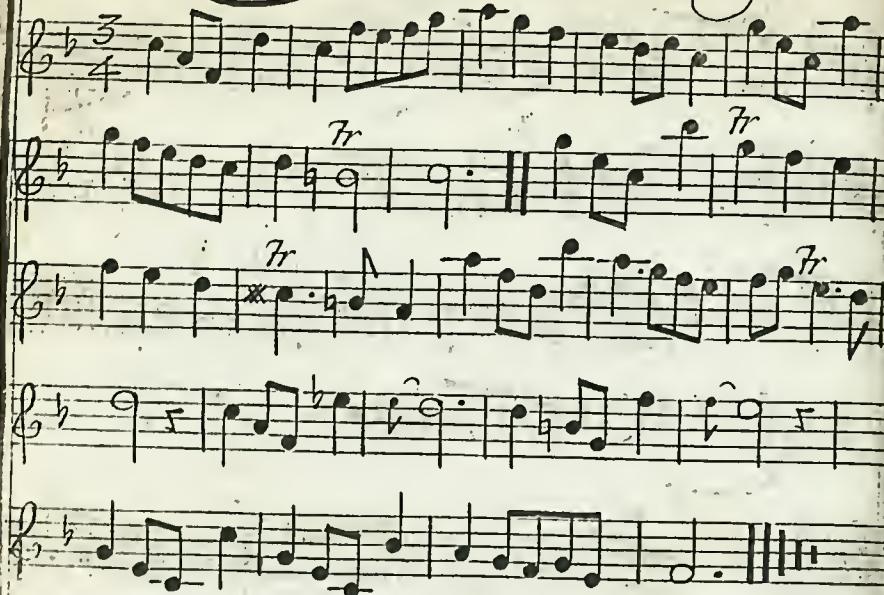


For the Hautboy.

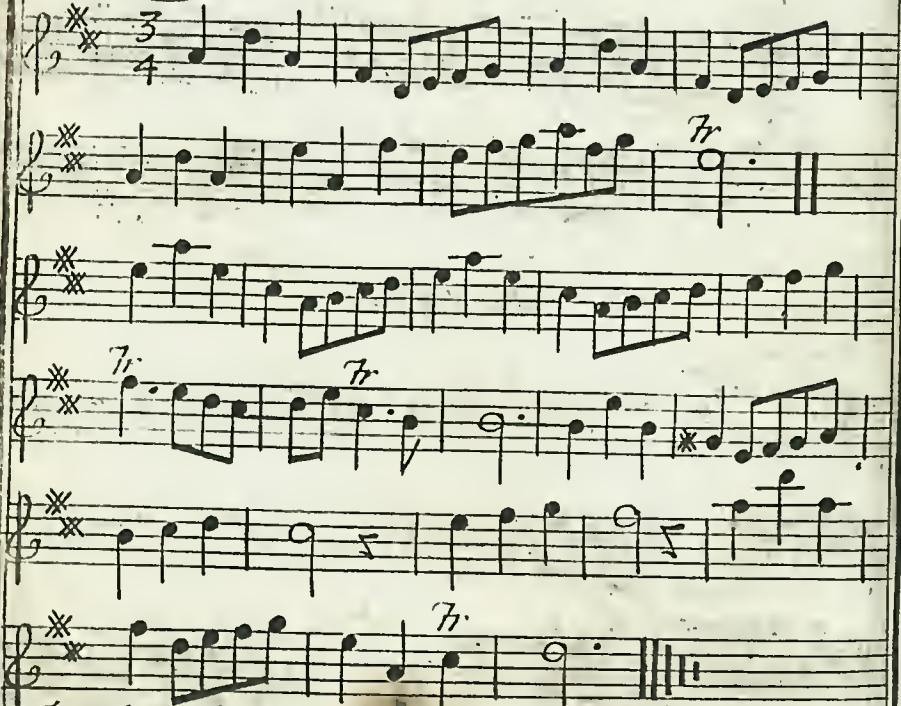
E

18

Minuet



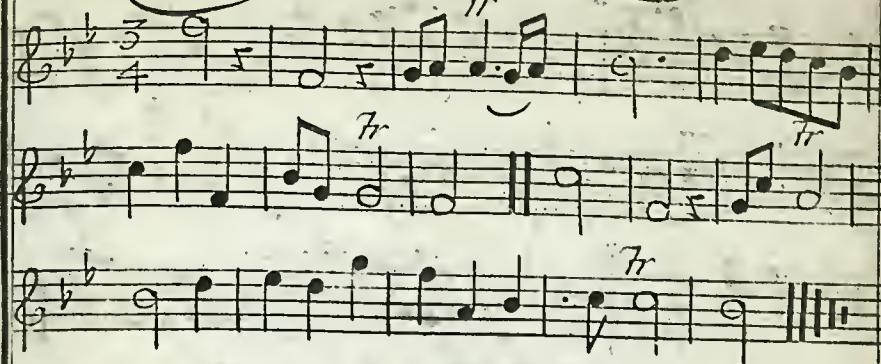
Minuet



For the Hautboy.

19

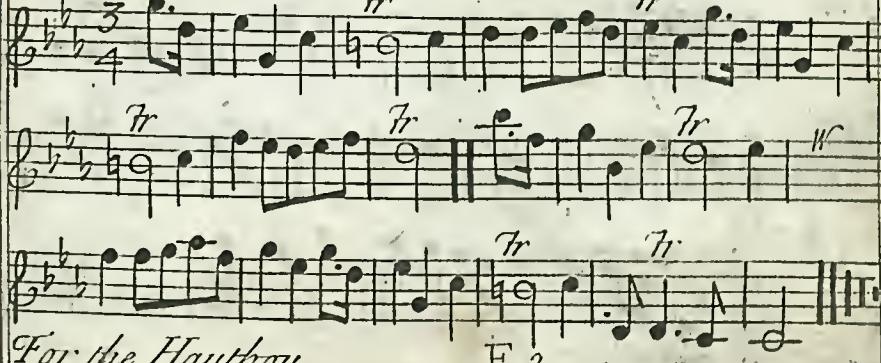
Minuet



Minuet



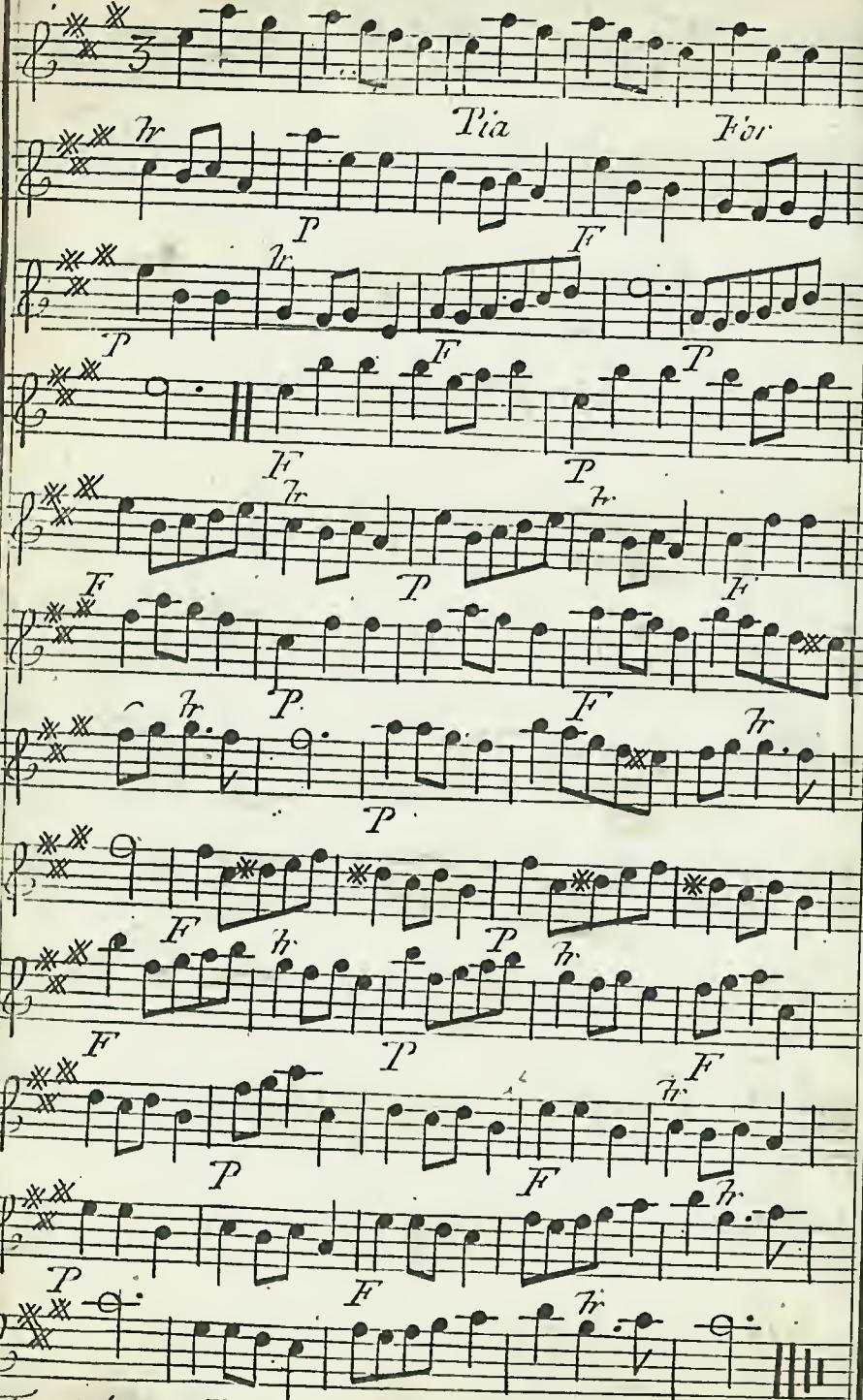
Minuet



For the Hautboy.

E 2

Echo Minuet

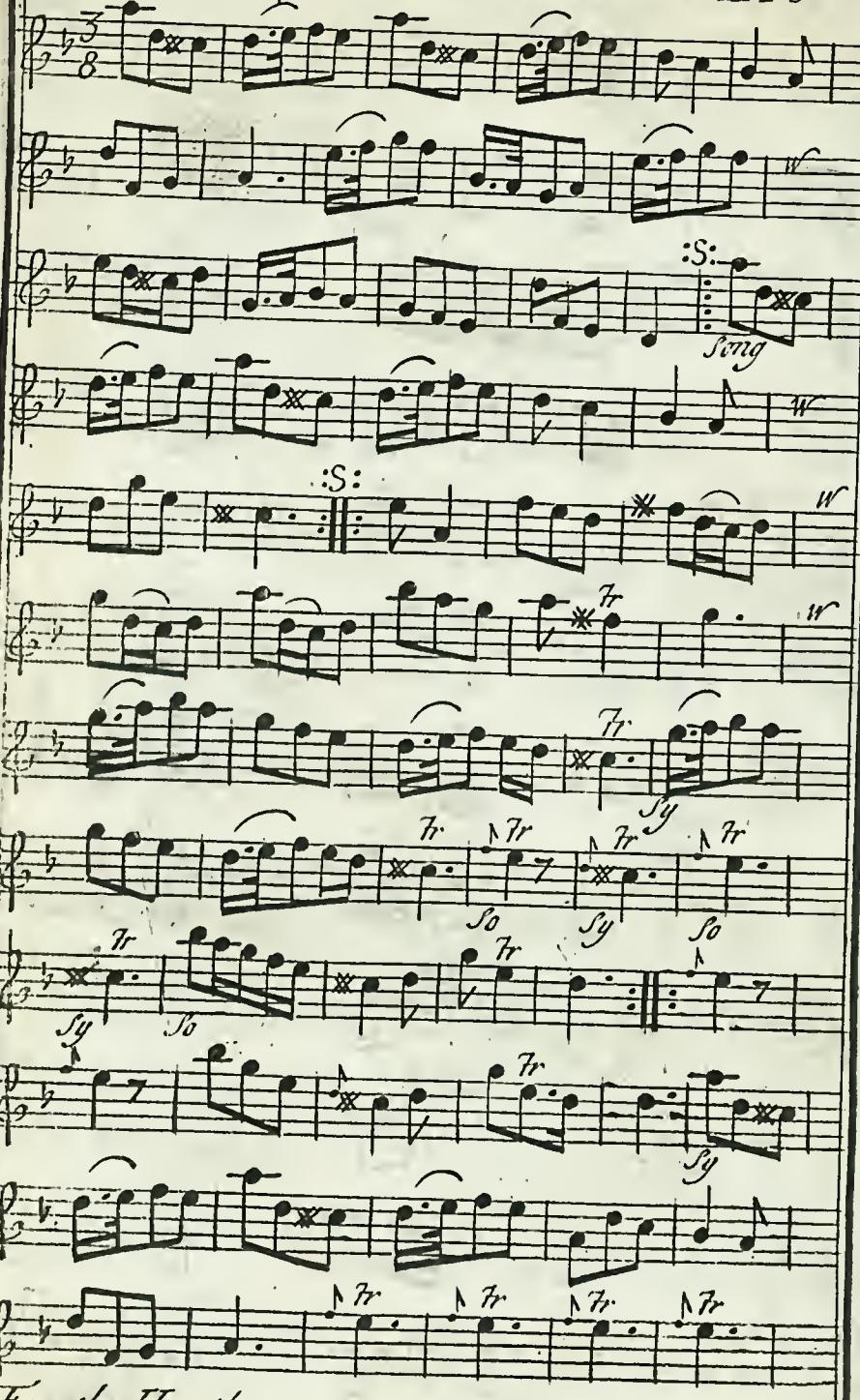


Fals'Imagine

A handwritten musical score for "Fals'Imagine" from the opera "Otho". The score is numbered 21 and consists of ten staves of music. The title "Fals'Imagine" is at the top, followed by "Largo". The score is written on five-line staves with a bass clef. The tempo is indicated as *Largo*. The score includes dynamic markings like *F*, *P*, *Tr*, and *s*. The instruction "For the Hautboy." is at the bottom, followed by "F al segno".

22

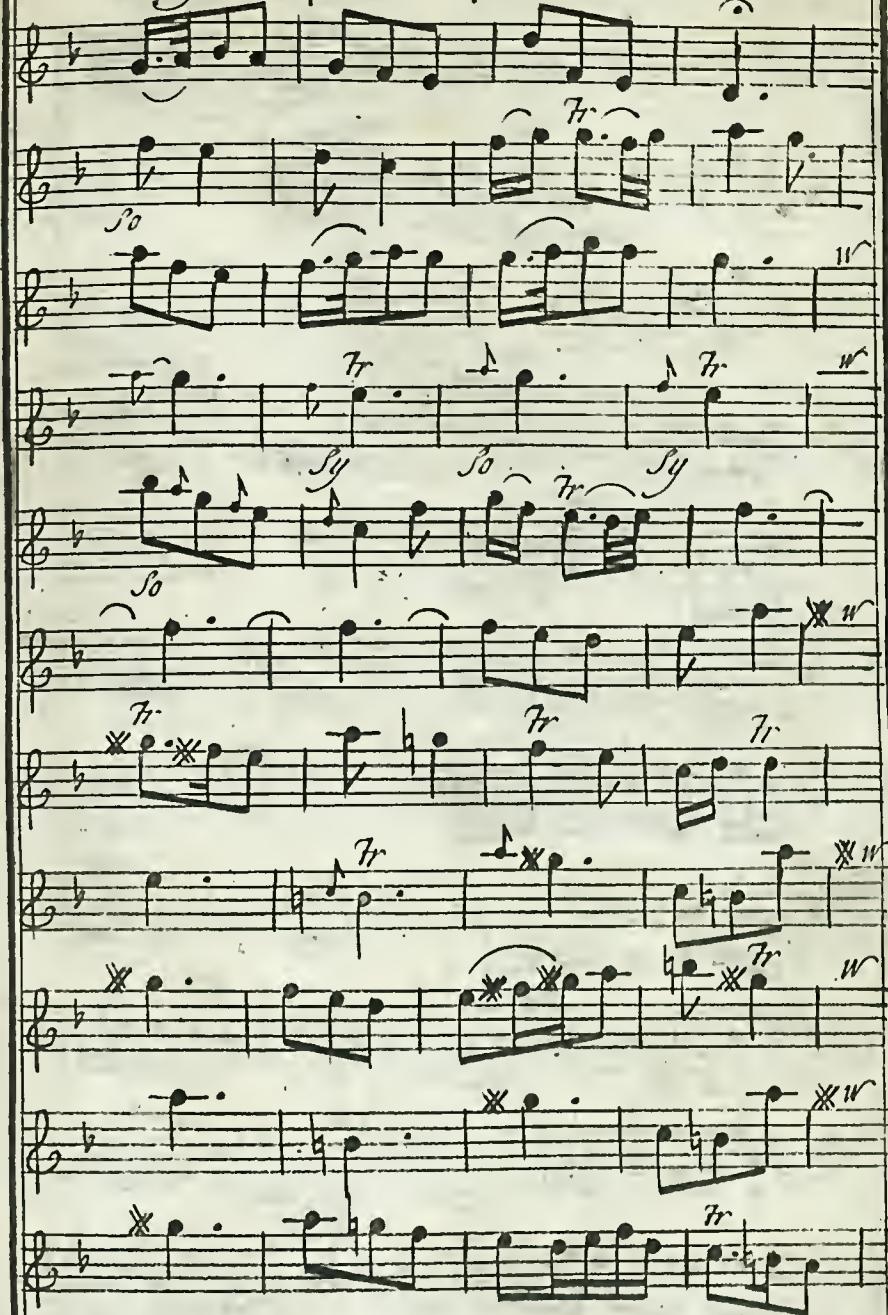
Benche povera a Favourite AIR



For the Hautboy.

25

in y^e Opera of Flavius.



Da Capo al Segno: S
For the Hautboy. F2

24 A Favourite AIR in the



For the Hautboy.

25 Opera of Radamistus



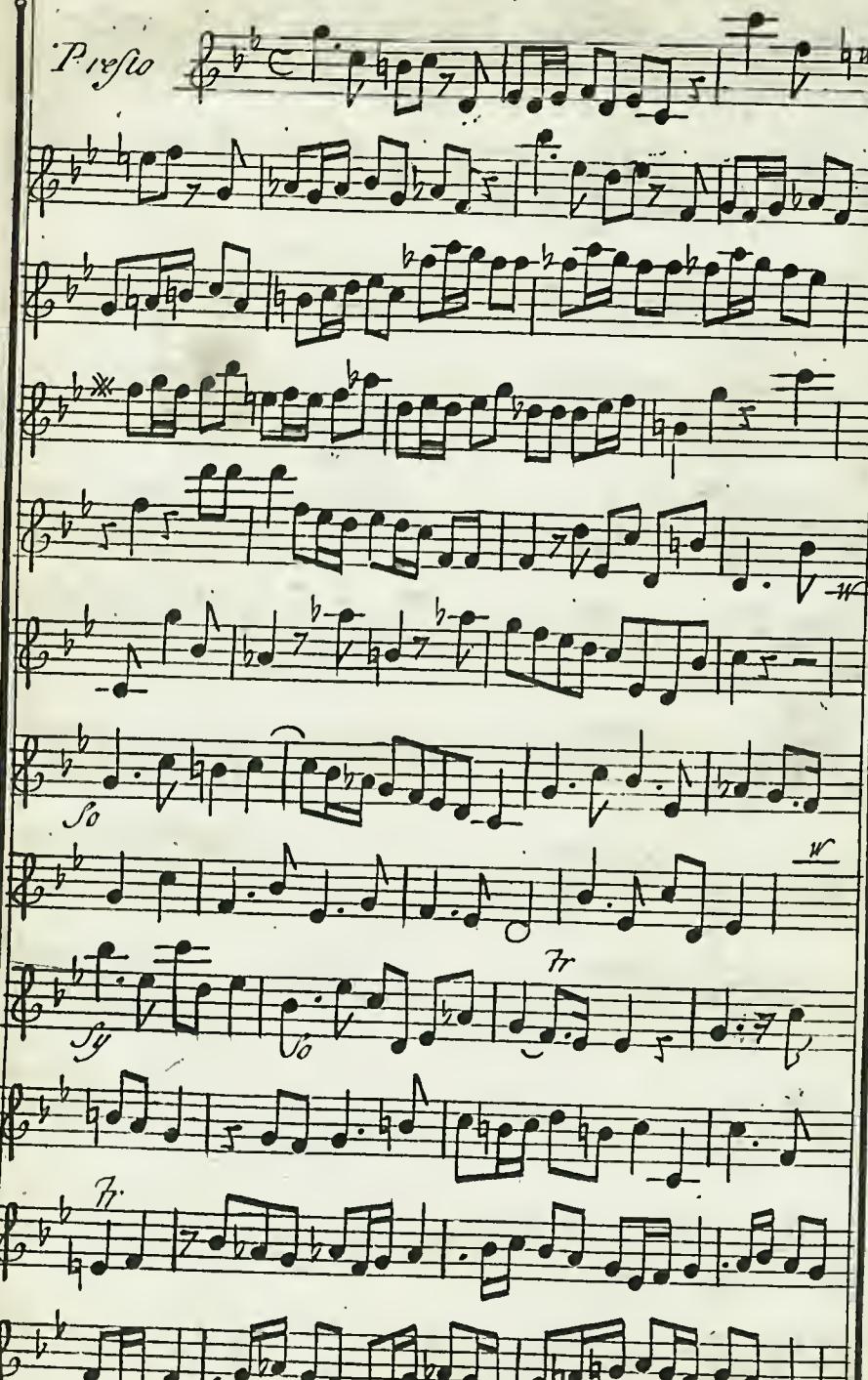
For the Hautboy.

G

Da Capo

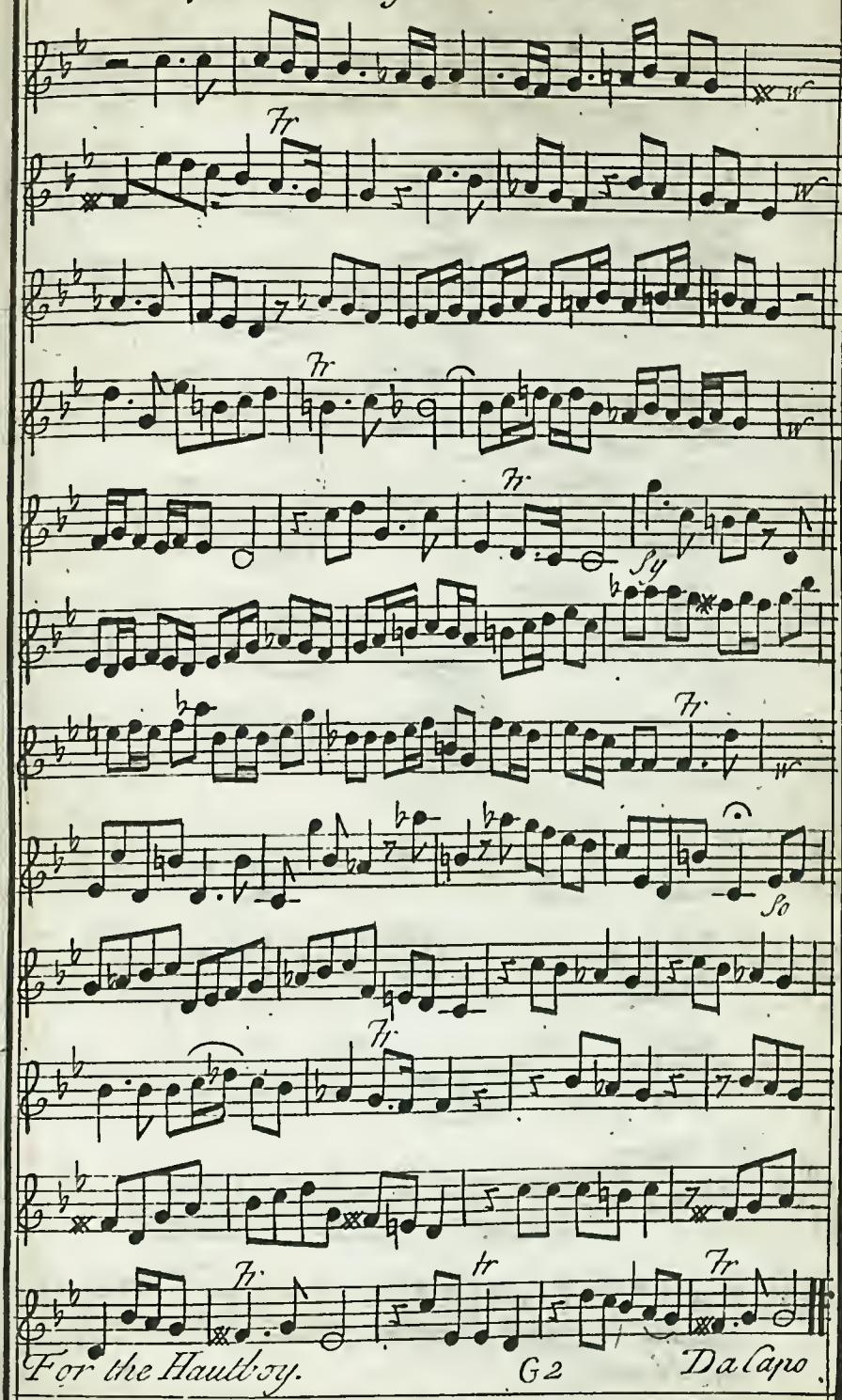
²⁶ A Favourite AIR in the

Preſo



For the Hautboy.

Opera of Radamistus²⁷



²⁸ A Favourite AIR in the

A handwritten musical score consisting of ten staves of music. The music is written in common time, with a key signature of one flat. The notes are primarily eighth and sixteenth notes, with some quarter notes and rests. The score includes dynamic markings such as 'ff' (fortissimo), 'f' (forte), 'mf' (mezzo-forte), 'p' (pianissimo), 'pp' (pianississimo), and 'sforzando' (sf). There are also slurs and grace notes. The handwriting is clear and legible, though some dynamics and slurs are more stylized.

For the Hautboy.

Opera of Radamistus

A handwritten musical score consisting of ten staves of music for a single instrument, likely a flute or recorder. The score is in common time and uses a bass clef. The key signature changes frequently, indicated by various sharps and flats. The music features a mix of eighth and sixteenth-note patterns, with several slurs and grace notes. Measure numbers are present at the beginning of some staves. The score is titled "Opera di Salomonius" at the top. The bottom right corner contains the name "Dalupo".

For the Hautboy

H

30

Tu sei il cor a Favourite AIR in

For the Hautboy.

31

the Opera of Julius Cæsar

For the Hautboy.

H.2

52

A Favourite AIR in the

For the Hautboy

Opera of Julius Cæsar 53

Largo

DC

Deh piange te Julius Cæsar

Largo

I

For the Hautboy.

34

A Favourite AIR in the
Allegro



For the Hautboy.

35

Opera of Tamerlane,



For the Hautboy.

I 2

Da Capo

36 Non e piut tempo

Tamerlane

All'

For the Hautboy.

Faro cosi piu bella

ADMETUS³⁷

T. arghetto

For the Hautboy.

K

38 Laura non semper spira
in y Opera. of SIROE

Allegro

For the Hautboy.

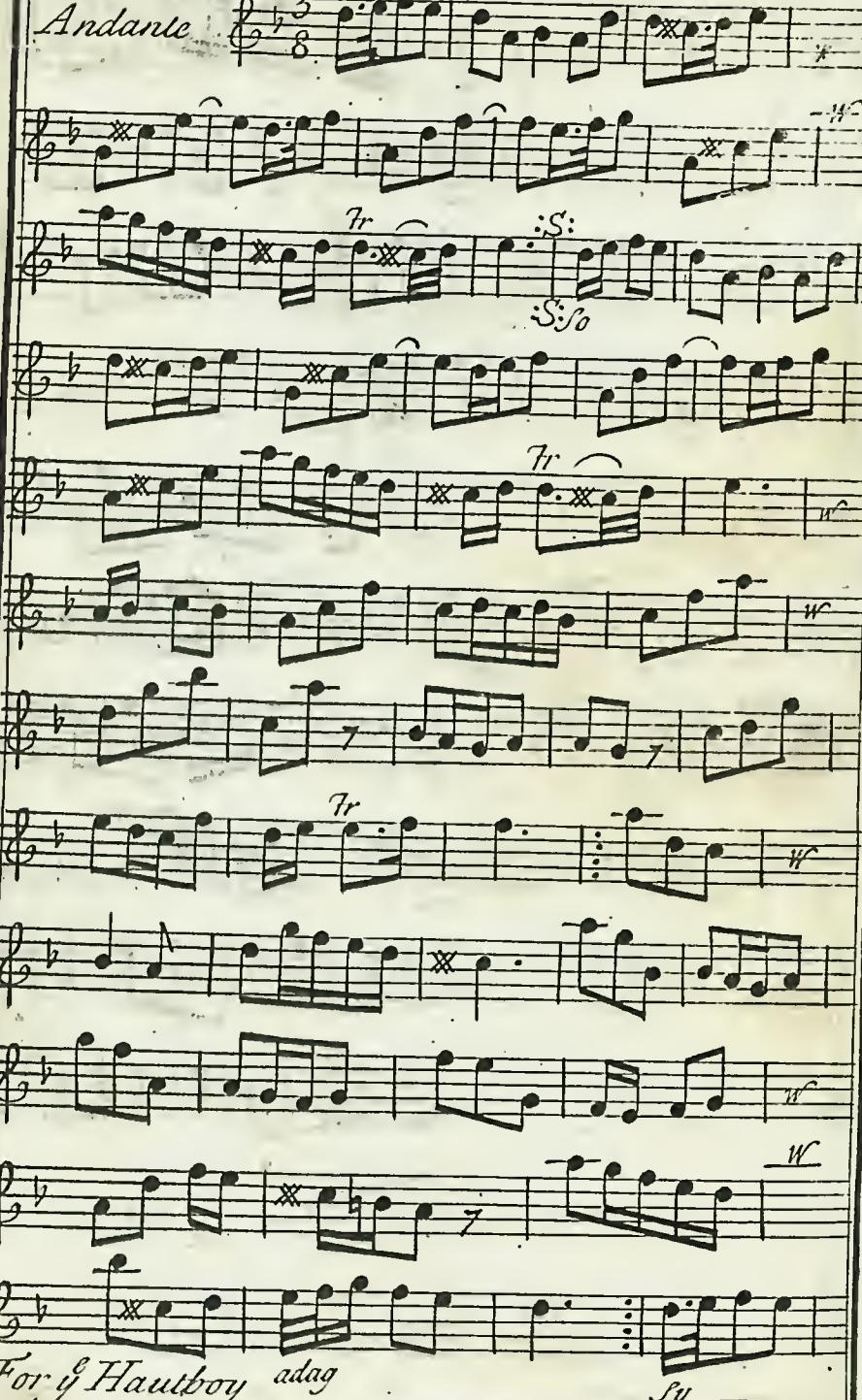
39

Dal capo

For the Hautboy. K.2

40 A Favourite AIR in

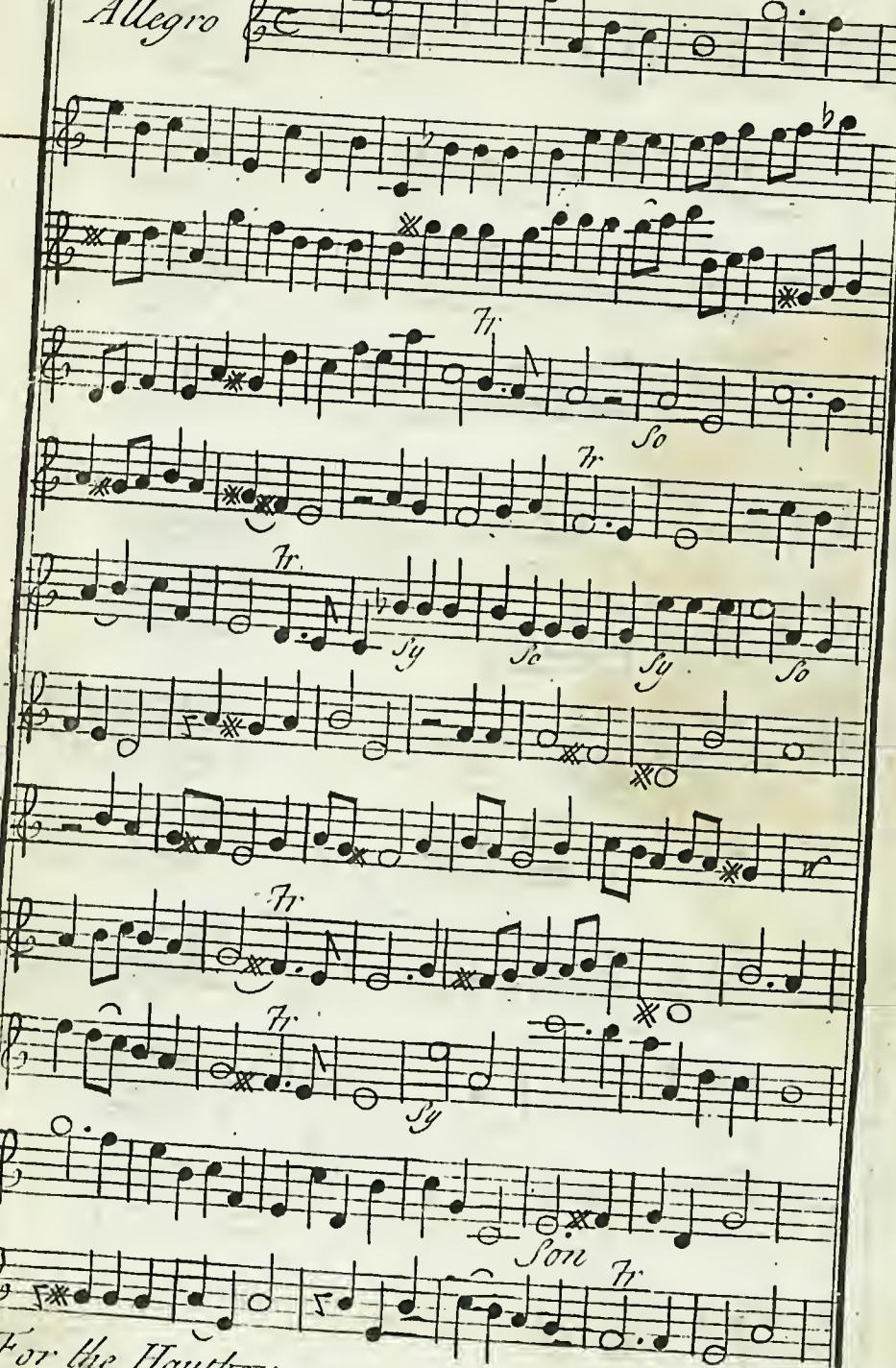
Andante.



the Opera of Plotomy

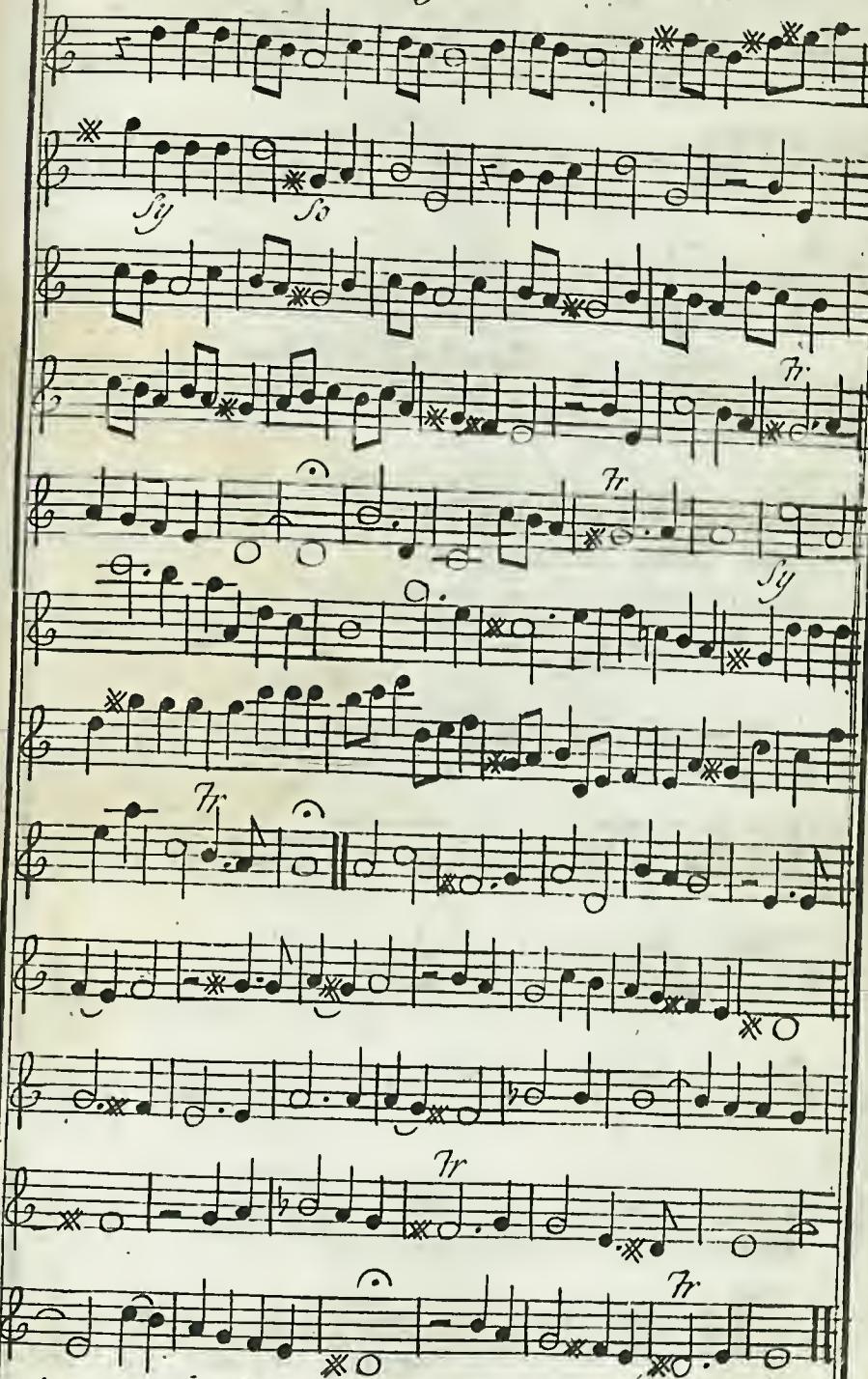
A handwritten musical score for an instrument in the Opera of Plotomy. The score consists of ten staves of music. The key signature is B-flat major (two flats). The time signature varies between common time and 3/8. The music includes various dynamics and performance instructions such as "Tr.", "S:", "adag", "Tr.", "sy", and "Da Capo al segno". The score concludes with the instruction "For the Hautboy" followed by a large letter "L".

42 A Favourite AIR in
Allegro



For the Hautboy.

the Opera of Lotharius 45



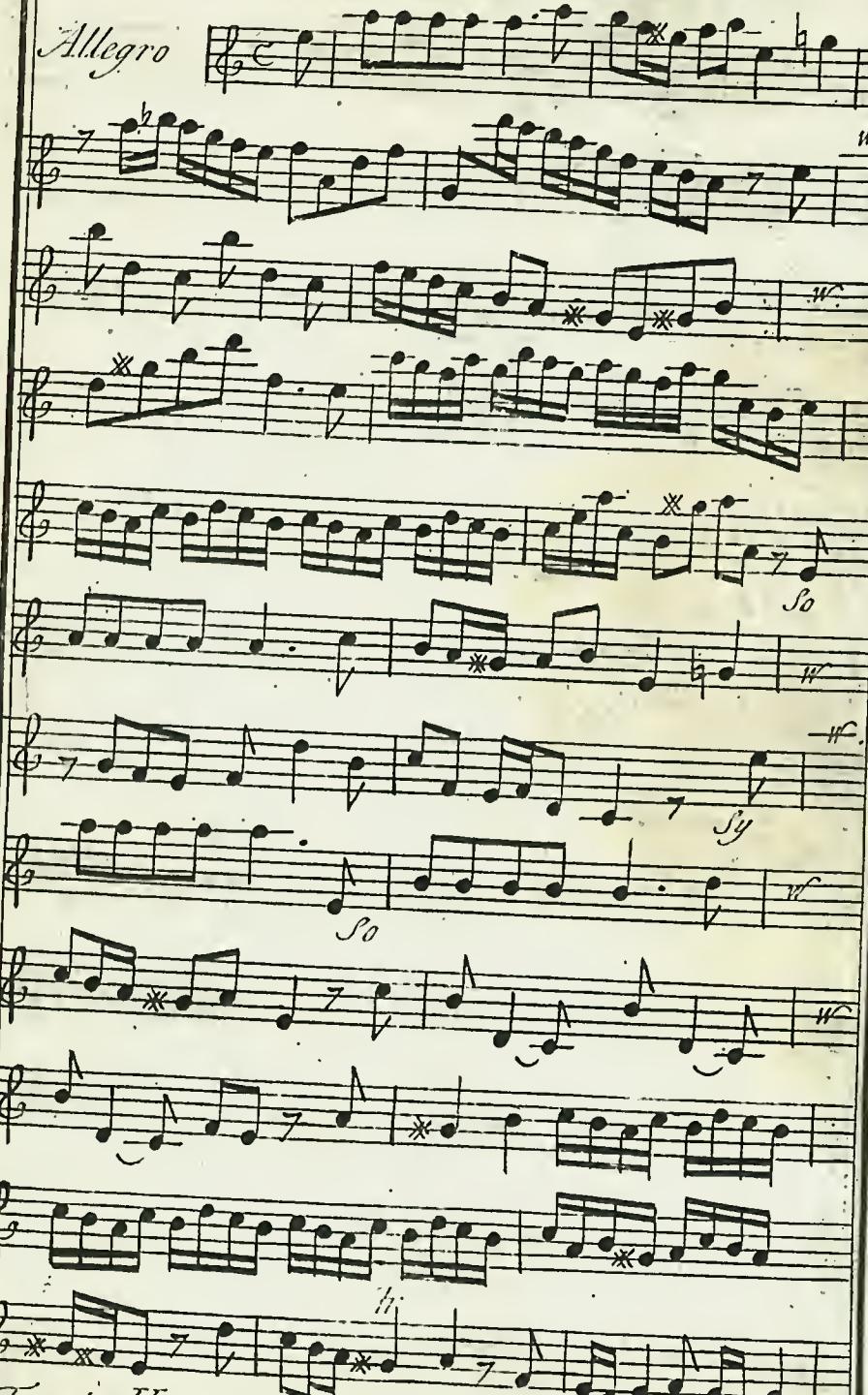
For the Hautboy.

L2

DC

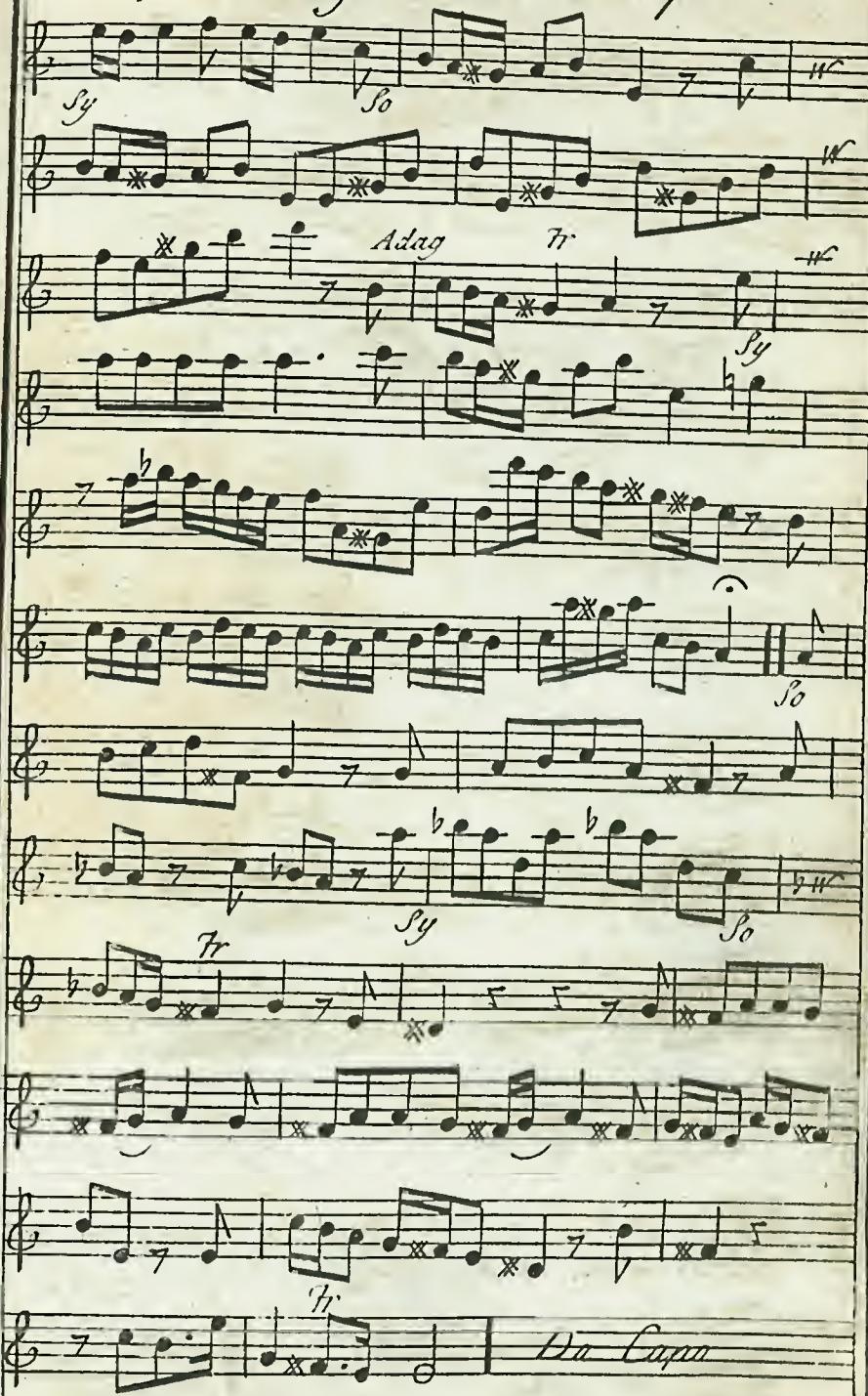
44 A Favourite Air in the

Allegro



For the Hautboy.

45 Opera of Parthenope

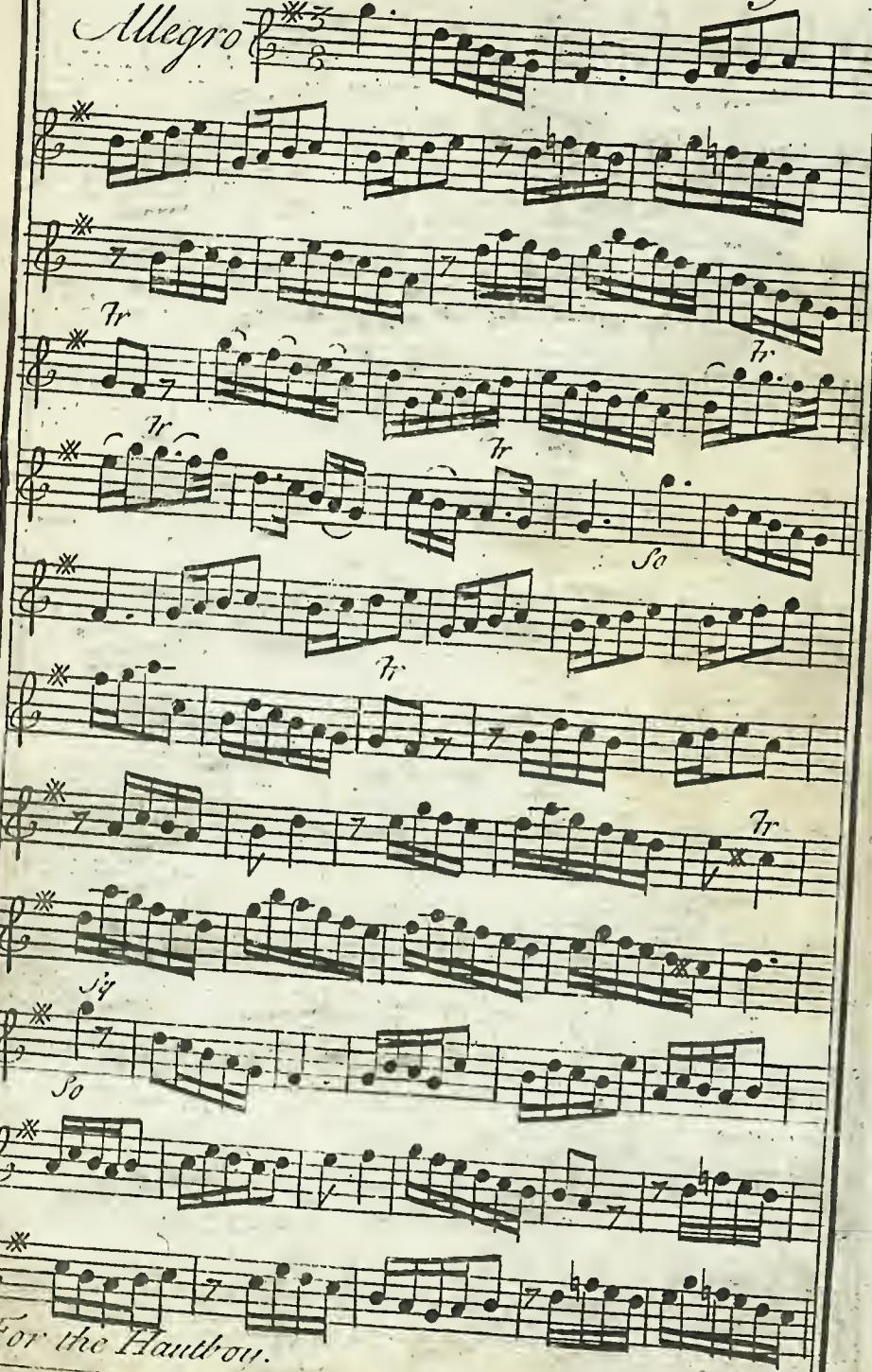


For the Hautboy.

M

46 Si scherzali in the Opera of

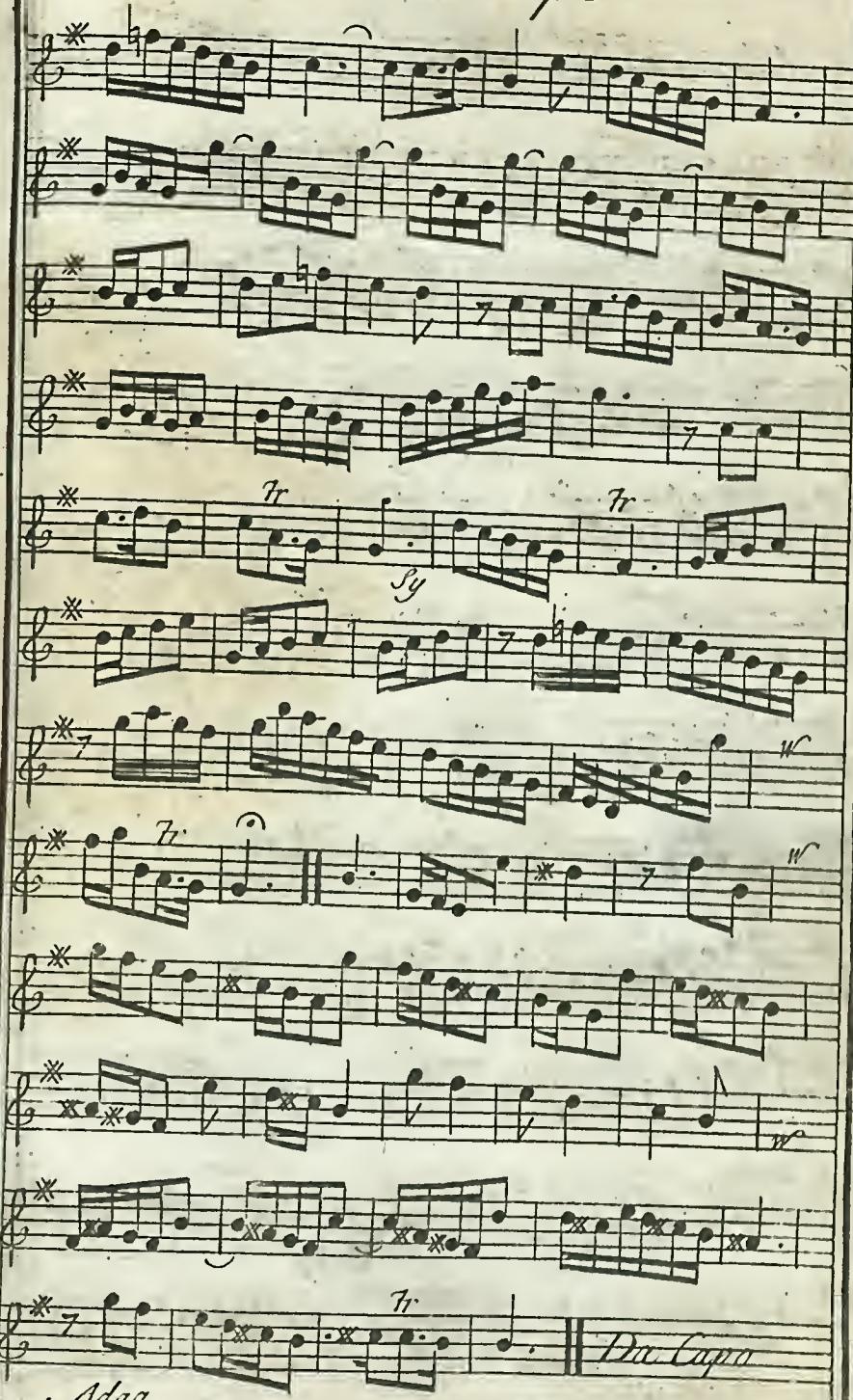
Allegro



For the Hautboy.

Parthenope

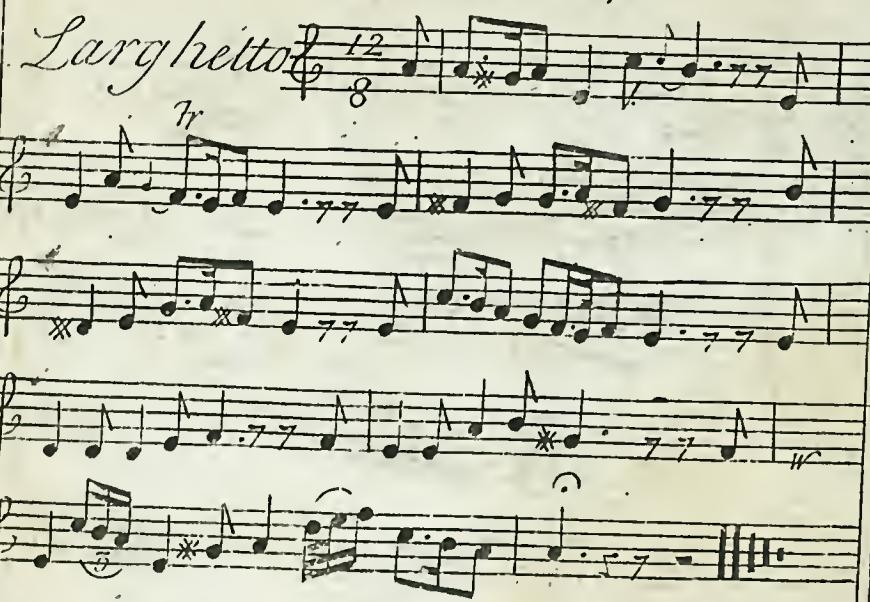
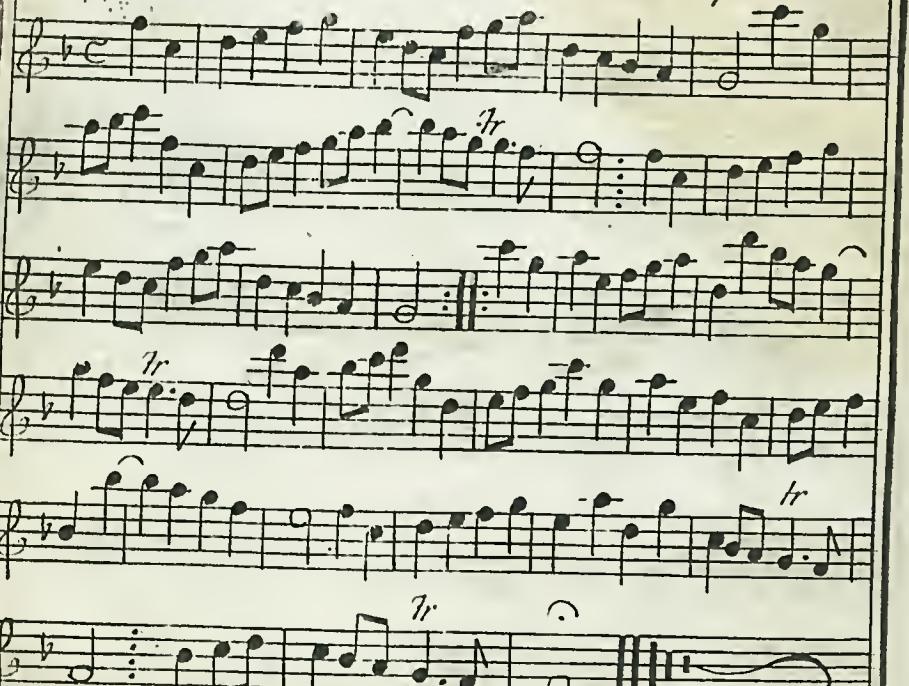
47



For Adagio the Hautboy.

M 2

48

Air in Parthenope.*Chorus in Parthenope**For the Hautboy.*

THE
Art of Playing

ON THE

VIOLIN;

WITH

A New Scale shewing how to stop
every NOTE, Flat or Sharp, exactly
in Tune, and where the SHIFTS
of the Hand should be made.

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A Collection of the finest
Rigadoons, Almands, Sarabands,
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THE
Art of Playing
on the
VIOLIN

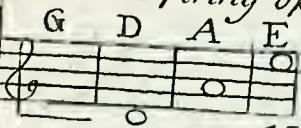
The first Thing to be learnt is the Scale
of the GAMUT as it is here subjoyned

Next it will be requisite for the Learner to get these Names by heart : having a particular regard to every line and space as also to the respective Notes that are on them that he may be able to know & tell their proper Names readily whenever he shall

A

see them in any place or Lesson whatsoever.

The next thing to be learn'd is the method of tuning the Violin which must be by fifths thus if fourth or biggest string open must be G A M U T or rather G sol re ut, the third String open D SOL RE, the second string open A LA MI RE, and the least or treble string open E LA as for Example.



But if you cannot put your Violin in tune by the help of the former Direction, do it thus.

Measure out the seventh line (from the Nut) which is drawnn across the strings in the ensuing Example and draw with a little Ink a line over the Finger board at the same Distance from the Nut as that line. having done thus, screw up treble string to as high a pitch as it can moderately bear, then put your little finger on the afore mentioned Mark on the second String and cause that to give the same sound as treble string both when it's open. Afterward put your little Finger on the same mark on the third string & cause that to have the same sound as the second string when open lastly observe of same method in tuning of 4 th string. Directions how to play off the several Notes marked in the Scale of the GRAM-UT.

Hold the Violin with your left Hand about half an inch from the bottom of its Head, which is usually termed the Nut, and let it lie between the Root of your Thumb and that of your fore-finger: then you may proceed to the playing off of the Notes specified in the Scale of the Gamut, to which purpose it ought to be observ'd that there are 4 Notes appertaining to the fourth or biggest String, viz. A fa re ut, A la mi re, B fa be mi and C sol fa ut, now G sol re ut is to be play'd open: A la mi re must be stop't with the fore finger of your left hand almost at the distance of an inch from the Nut, B fa be mi with your second finger.

finger about half an inch from the first & C sol fa ut with your third finger close to the second.

The III^d string hath in like manner 4 Notes which are these viz D la sol re, E la mi, F fa ut & G sol re ut on which last the Cliff is commonly fixed D la sol re is struck open, E la mi is to be stop't with your fore-finger about an inch from the Nut F fa ut with your second finger close to the first, & G sol re ut with your third finger 3 quarters of an inch from the 2^d. The II^d string hath also 4, Viz A la mi re, B fa be mi ~ C sol fa ut and D la sol: A la mi re is open, stop B fa be mi with your fore finger about an inch from the Nut C sol fa ut with your second finger close to the first & D la sol with your third finger about three quarters of an inch from the second.

The Ist treble or least string hath six Notes usually appropriated thereto which are these Viz E la F fa ut, G sol re ut, A la mi re, B fa be mi, and C sol fa ut, strike E la open; stop F fa ut with your fore finger very near the Nut: G sol re ut with your second finger about three quarters of an inch from the first: A la mi re with your third finger at the same distance from the second: B fa be mi with your little finger half an inch from the third; and lastly to stop C sol fa ut you must stretch your little finger about a quarter of an inch farther than you did for B fa be mi. But the Learner is to take Notice that all the Notes on the first or treble string excepting E la are termed in Alt for Distinction sake.

And that the first Note of every string must be drawn with a down Bow.

4

Of Flats & Sharps.

Whereas the greater part of the Notes in the Gamut are divided by half Notes commonly call'd Flats and Sharps; the former whereof are marked thus (b) the other thus (x). It may not be amiss here to subjoyn the whole Scale of the Gamut ascending wherein all these half Notes are delineated, and at the same time to shew with what fingers they are to be stopt. Where a Cypher (o) is set underneath any Note, it signifies that such a Note must be play'd open: the figure (1) is the first finger; the figure (2) is the second finger and the figure (3) is the third finger. But wheresoever you find a figure plac'd under a Note and the same figure under the next it denotes that the same finger must be stopt about half an Inch farther than it was before.

4th string.

g a a b b c c d e e f f g g

3^d string.

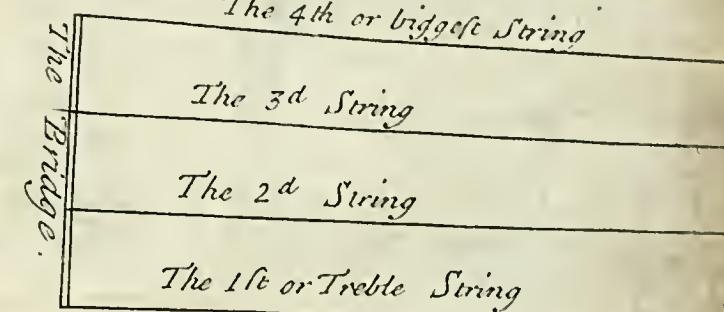
0 1 1 2 2 3 3 0 1 1 2 2 3 3
2^d string 1^r string
a b b c c d e e f f g g a a b b c c

0 1 1 2 2 3 4 0 1 1 2 2 3 3 4 4

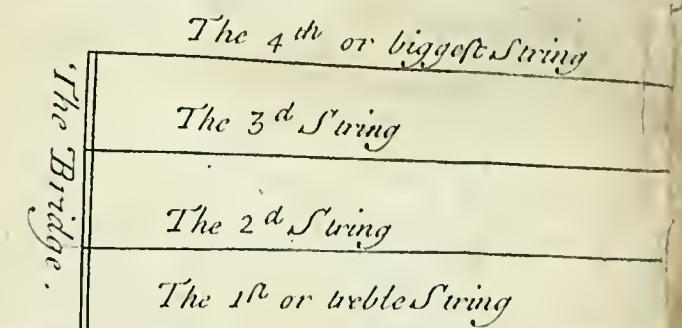
If you cannot readily attain to stop in Tune you may then have recourse to the ensuing Example wherein the strings of the Violin are represented and divided into several frets.

first

Let the length of your Strings between the Nut and the Bridge requires; then with a pair of Compasses mark out these lines so as to easily discern every Note, and with a little practice learn how



When you are pretty well acquainted with the manner of stopping, you will observe that the half shift is upon the 5th line; the whole shift is upon the 6th line; where a shift is to be done, & then move the whole hand higher according



vers flower or faster.
Instructions for the Violin B

Triple

divided into several frets.

first

Common Time.	Triple Time. 5
Sembrief	Minum
Minums	Crotchets
Crotchets	Quavers
Quavers	Semi quavers
Semi quavers	Semi quaver

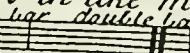
Example of the Time.

There are ~~versors~~ of Time viz Common and Triple. Common Time is marked thus , and must be played slow, or thus , to shew a somewhat faster motion, and thus , to denote a brisk movement. Triple time is marked thus , to signify a grave movement, or thus , which mark is usually presuf to slow Airs; or thus , which mark serves for Minuets or light tunes; and thus , which last mark is generally set before Jiggs & Paspes. A Sembrief is $\frac{1}{4}$ length of 2 Minums, 4 Crotchets 8 Quavers and 16 Semi quavers, and ought to be held as long as you can distinctly tell four thus 1:2:3:4: therefore according to $\frac{1}{4}$ Mark set at the beginning of any Lesson whether it be slow or quick, you must alter $\frac{1}{4}$ telling of these Numbers slower or faster.

Instructions for $\frac{1}{4}$ Violin B

Triple

Triple Time is multiplied by three and consists of 1 prickt Minum, or 3 Crotchetts, or 6 Quavers or 12 Semiquavers included within one Bar; whereas in common time 1 Sembrief, or 2 Minums or 4 Crotchetts, or 8 Quavers, or 16 Semiquavers in like manner be contained within one Bar.



A Bar is a line drawnn cross the five lines of the Scale as you may observe in the Example; A double Bar is set as occasion serves to shew that if Strain ends there, and that every strain must be played twice over. Furthermore in most Lessons you will find a dott or prick on the side of a Note, which signifies that such a Note whereto this dot is fixt must be held half as long again as the time of the Note it self requires, whether it be Sembrief Minum, Crotchet, or Quaver. As for the tails of notes they may be turned upwards or downwards at pleasure, provided that the heads be made full and fixed in their proper places.

There are as many rests or marks of silence as there are Notes. Example



and when you meet with any of these you are to cease playing according to their lengths.

Having explained the Scale of the G a mut both as it is natural and otherwise; there remains some Directions for the distinguishing of certain marks which are usually set at the beginning of the Staves or lines, the first whereof is that of the Cliff which is formed thus.  some other Notes also inserted in most Lessons viz Flats & Sharps that have been already described in the preceeding Example. Therefore I shall only add here that the Flats are used for Ela, B fa be mi and A la mi re, and if one or more of these Flats be placed next the Cliff it ought to be understood that all the Notes on that line, or in those spaces where they stand must be played flat through out the whole Lesson.

Instructions for the Violin

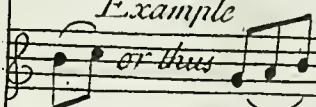
unless

unless you meet with a Sharp prefix to any one of them shewing that that particular Note must be play'd sharp. The Sharps are applied to F fa ut, C sol fa ut and G sol re ut so that all the Notes found in those places are to be play'd sharp, unless a Flat anywhere intervenes.

Of the usual Graces.

The first is call'd a Beat. and is marked thus (+) it proceeds from y half Note below the Note on which it is made, and must be heard a little before the proper Note is drawn with the Bow. as for Example in playing B-fa-be-mi you must first touch A-lamire open, and then beat down B-fa-be-mi with your forefinger. On the contrary a Shake is marked thus (F) and comes from the next Note above, thus when you shake F-fa-ut, the Grace is taken from G-sol-re-ut, which you must strike a little and then shake it off, but be sure to let the proper Note be heard at last.

Example



There is also another sort of Grace call'd a Slur and marked thus (S) which is sometimes set over two, three, or more Notes to shew that all the Notes comprehended within it must be drawn with one Bow, as it appears from the Example

Instructions for y Violin B 2

The Method of Bowing in Common Time
 It is difficult to lay down any certain Rules for the Use of the Bow by reason the direction of divers Masters and the Methods of Practitioners are very different; nevertheless it may not be improper for the satisfaction of ingenious Learners to exhibit some few remarkable Observations on this subject.
 At the beginning of many Lessons you will meet with an odd Note excluded from the others by the first Bar, which must be always struck with an up Bow, the next within the Bar is to be drawn with down Bow, and whenever an equal number of Minims, Crotchets, or Quavers are comprised within the same Bar, proceed in drawing one Bow down and the other up continually; but if three, five, seven or any other odd Number is found therein, then 'tis requisite that some two of them be play'd with two down or two up Bows both together: Lastly in case there are two, four, or more Quavers tied together, be sure to play off the first of them with a down Bow, the same thing is to be observ'd with Semiquavers when they agree in like manner: as you may more plainly apprehend in the ensuing Example wherein the Letters (u) is set under those Notes which require an up Bow, and (d) under those Notes which are drawn downwards.

Example

Two staves of musical notation in common time (indicated by a 'C'). The first staff shows a sequence of notes: Minim, Crotchet, Quaver, Crotchet, Minim, Crotchet, Quaver, Crotchet, Minim, Crotchet, Quaver, Crotchet, Minim. Below the notes, the letters 'u' and 'd' are placed under specific notes to indicate the direction of the bow. The second staff shows a sequence of notes: Crotchet, Quaver, Crotchet, Quaver, Crotchet, Quaver, Crotchet, Quaver, Crotchet, Quaver, Crotchet, Quaver, Crotchet. Similar 'u' and 'd' markings are present below the notes.

Instructions for the Violin

The Method of Bowing in Triple Time

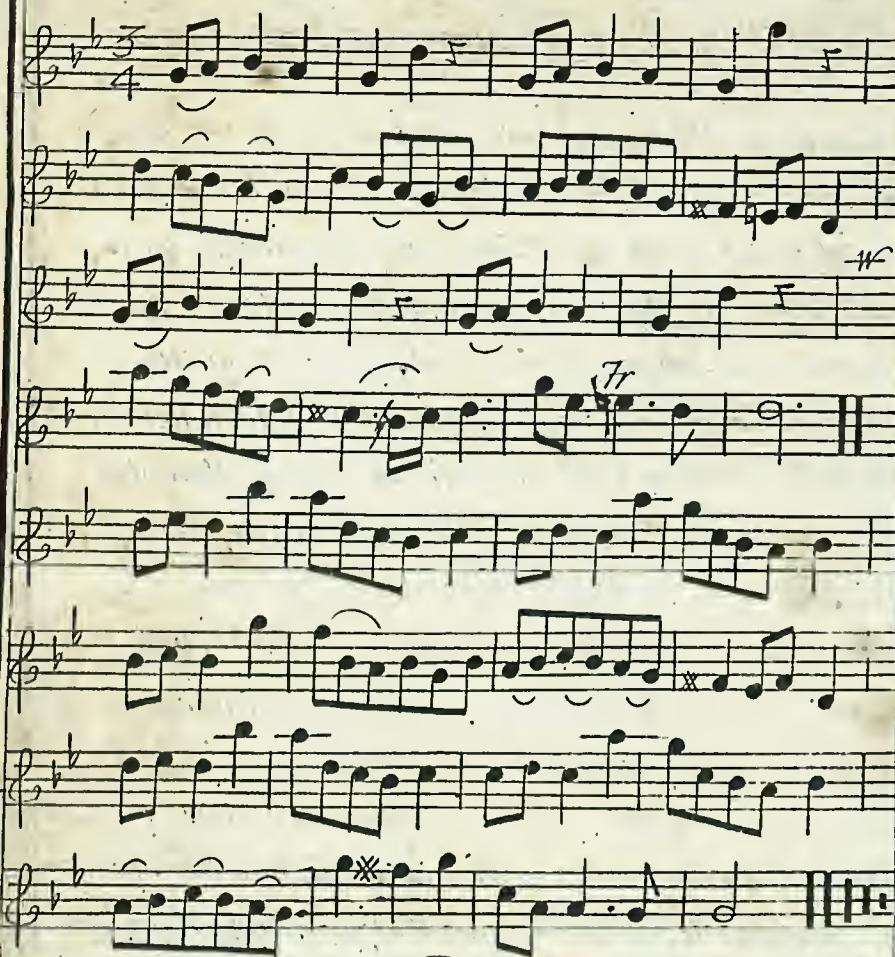
When three Minims are included in a Bar, the first must be struck with a down Bow, and the two last with up Bows, or otherwise you may play off the first with a down Bow, the second with an up Bow, and the third again with a down Bow, but in playing you will soon perceive the first direction to be the best, in regard that by this means the following Bar will begin more smooth with a down Bow.

When three Crotchets are found in a Bar, you must draw the Bow downward for the first, upward for the second, and continue so to do alternately; but if four Quavers follow a Bar of three Crotchets, then strike the first Crotchet with a down Bow & the other two with up Bows; to the end that you may more conveniently begin the four Quavers in the next Bar drawing your Bow downward.

A single staff of musical notation in triple time (indicated by a '3'). The staff contains six groups of three notes each, representing three Crotchets per bar. The first note of each group is marked with a 'd' below it, indicating a downward stroke. The second note is marked with a 'u' below it, indicating an upward stroke. The third note is marked with a 'd' below it, indicating a downward stroke. This pattern repeats for all six groups.

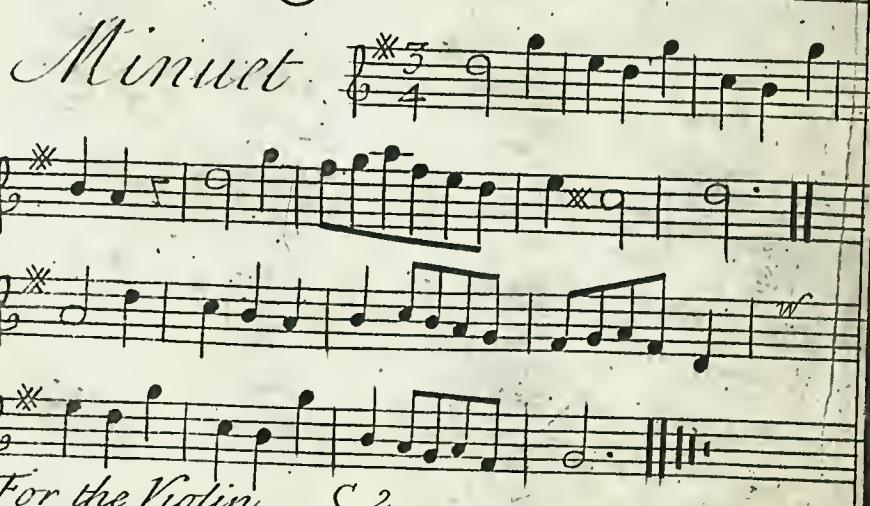
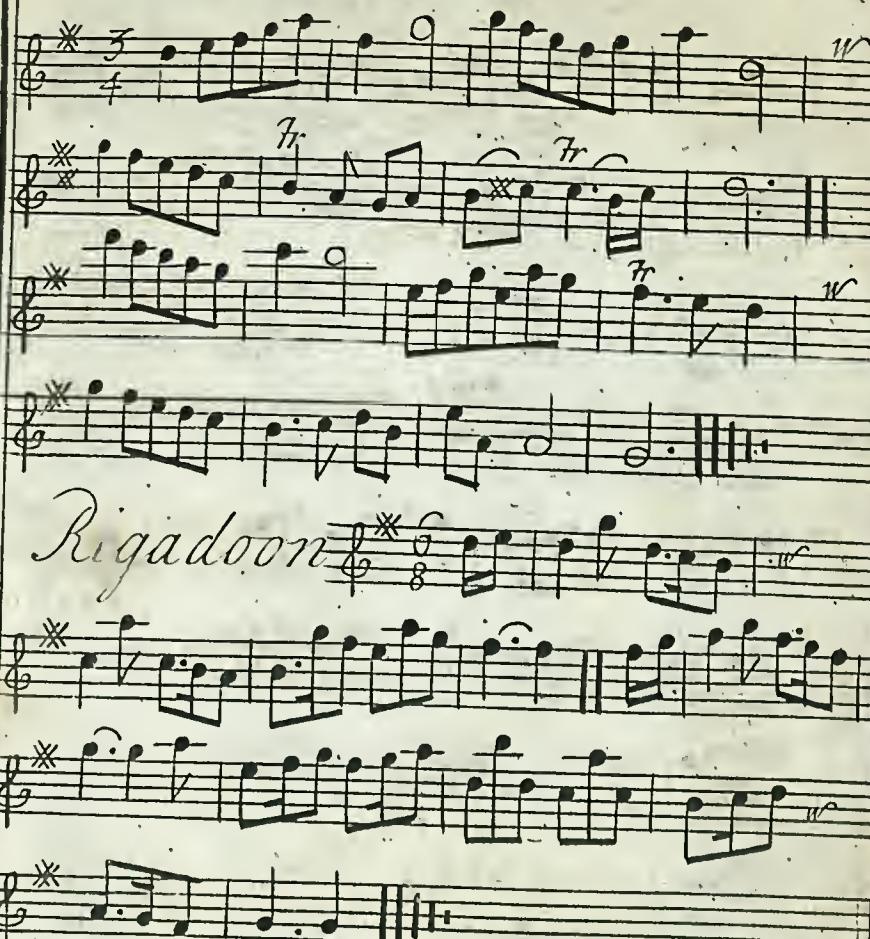
Instructions for the Violin C

10

Minuet*Rigadoon*

For the Violin

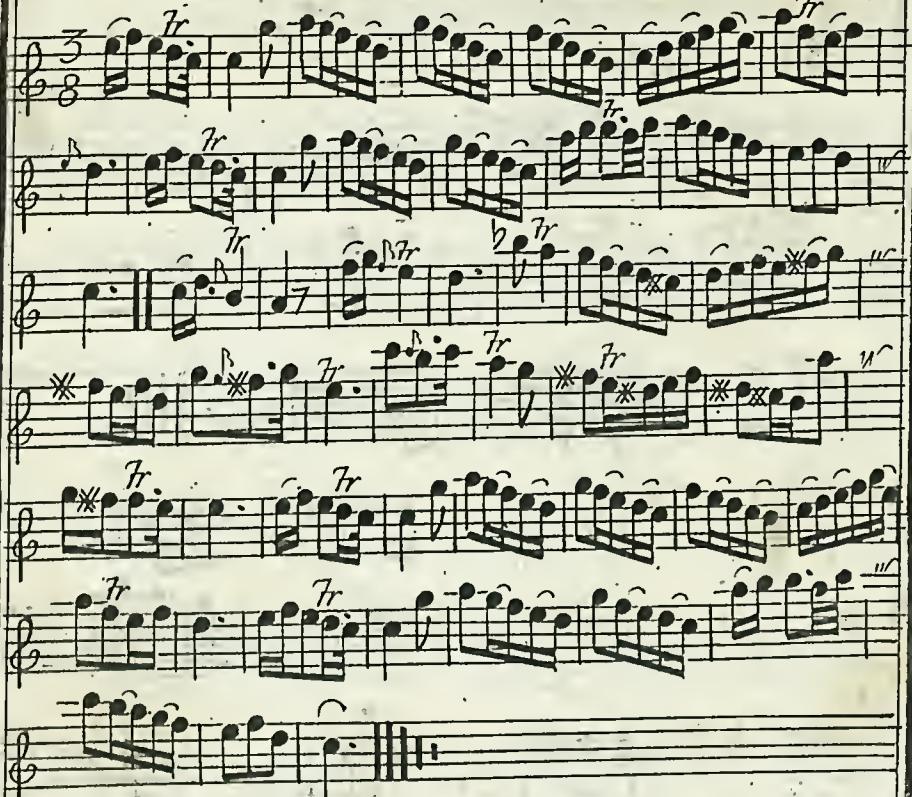
11

Minuet

For the Violin C 2

12

Minuet in Rodelinda.



The following Minuets by the
most Eminent Masters.

Minuet

A handwritten musical score for a minuet. It consists of four staves of music in common time. The first two staves are in B-flat major (two flats), and the last two staves are in A major (no sharps or flats). The music includes various note heads, stems, and bar lines, with some notes having horizontal dashes through them.

For the Violin.

Minuet.

13

A handwritten musical score for a minuet, numbered 13. It consists of five staves of music in common time. The first four staves are in G major (no sharps or flats), and the fifth staff is in A major (no sharps or flats). The music includes various note heads, stems, and bar lines, with some notes having horizontal dashes through them.

Minuet

A handwritten musical score for a minuet. It consists of four staves of music in common time. The first two staves are in B-flat major (two flats), and the last two staves are in A major (no sharps or flats). The music includes various note heads, stems, and bar lines, with some notes having horizontal dashes through them.

Minuet

A handwritten musical score for a minuet. It consists of four staves of music in common time. The first two staves are in B-flat major (two flats), and the last two staves are in A major (no sharps or flats). The music includes various note heads, stems, and bar lines, with some notes having horizontal dashes through them.

For the Violin

D

14

Minuet.

A handwritten musical score for two staves. The top staff uses a treble clef and a key signature of one flat, with a tempo marking of '7'. The bottom staff uses a bass clef and a key signature of one flat. The music consists of six measures. Measure 1: Treble staff has eighth-note pairs; Bass staff has eighth-note pairs. Measure 2: Treble staff has eighth-note pairs; Bass staff has eighth-note pairs. Measure 3: Treble staff has eighth-note pairs; Bass staff has eighth-note pairs. Measure 4: Treble staff has eighth-note pairs; Bass staff has eighth-note pairs. Measure 5: Treble staff has eighth-note pairs; Bass staff has eighth-note pairs. Measure 6: Treble staff has eighth-note pairs; Bass staff has eighth-note pairs. The piece is titled "C Minuet" in a decorative script font centered between the staves.

For the Violin

15

Miniver

A handwritten musical score for a minuet in G major, 3/4 time. The score consists of six staves of music, each with a treble clef and a key signature of one sharp. The first five staves are in common time (indicated by a '3'). The sixth staff begins with a '3' over a '4', indicating a change in time signature. The music features various note heads, stems, and bar lines. The title "Minuet" is written in a decorative script font below the sixth staff.

For the Violin

3

16

Minuet.

Handwritten musical score for the Minuet by S'r Albinoni. The score consists of eight staves of music for violin, written in common time (indicated by 'C') and G major (indicated by 'G'). The music features various note heads, including solid black dots, crosses, and asterisks, suggesting different performance techniques or fingerings. The score is divided into two sections: 'Minuet' and 'Rigadoon'. The 'Minuet' section concludes with a repeat sign and the instruction 'DC' (Da Capo). The 'Rigadoon' section begins with a new key signature of F major (indicated by 'F'). The entire score is written in cursive ink on aged paper.

For the Violin

17

Saraband by S'r Albinoni.

Handwritten musical score for the Saraband by S'r Albinoni, page 17. The score consists of six staves of music for violin, written in common time (indicated by 'C') and G major (indicated by 'G'). The music features various note heads, including solid black dots, crosses, and asterisks, suggesting different performance techniques or fingerings. The score is divided into two sections: 'Saraband by S'r Albinoni.' and 'Gavot by S'r Albinoni.'. The 'Saraband' section concludes with a repeat sign and the instruction 'Tr' (Trill). The 'Gavot' section begins with a new key signature of F major (indicated by 'F'). The entire score is written in cursive ink on aged paper.

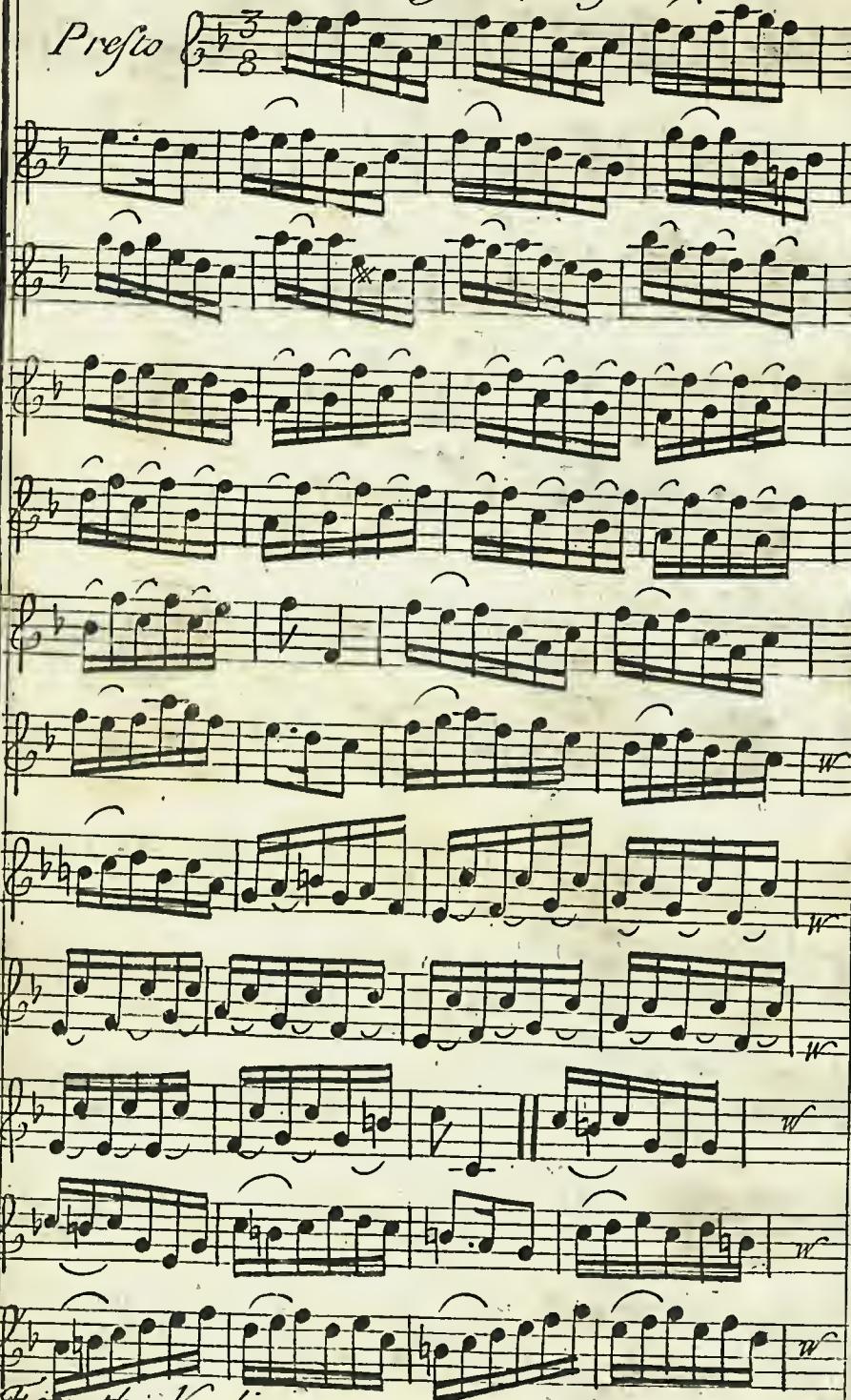
For the Violin

E

18

Air by Sig' Mascitti

Presto



For the Violin

19

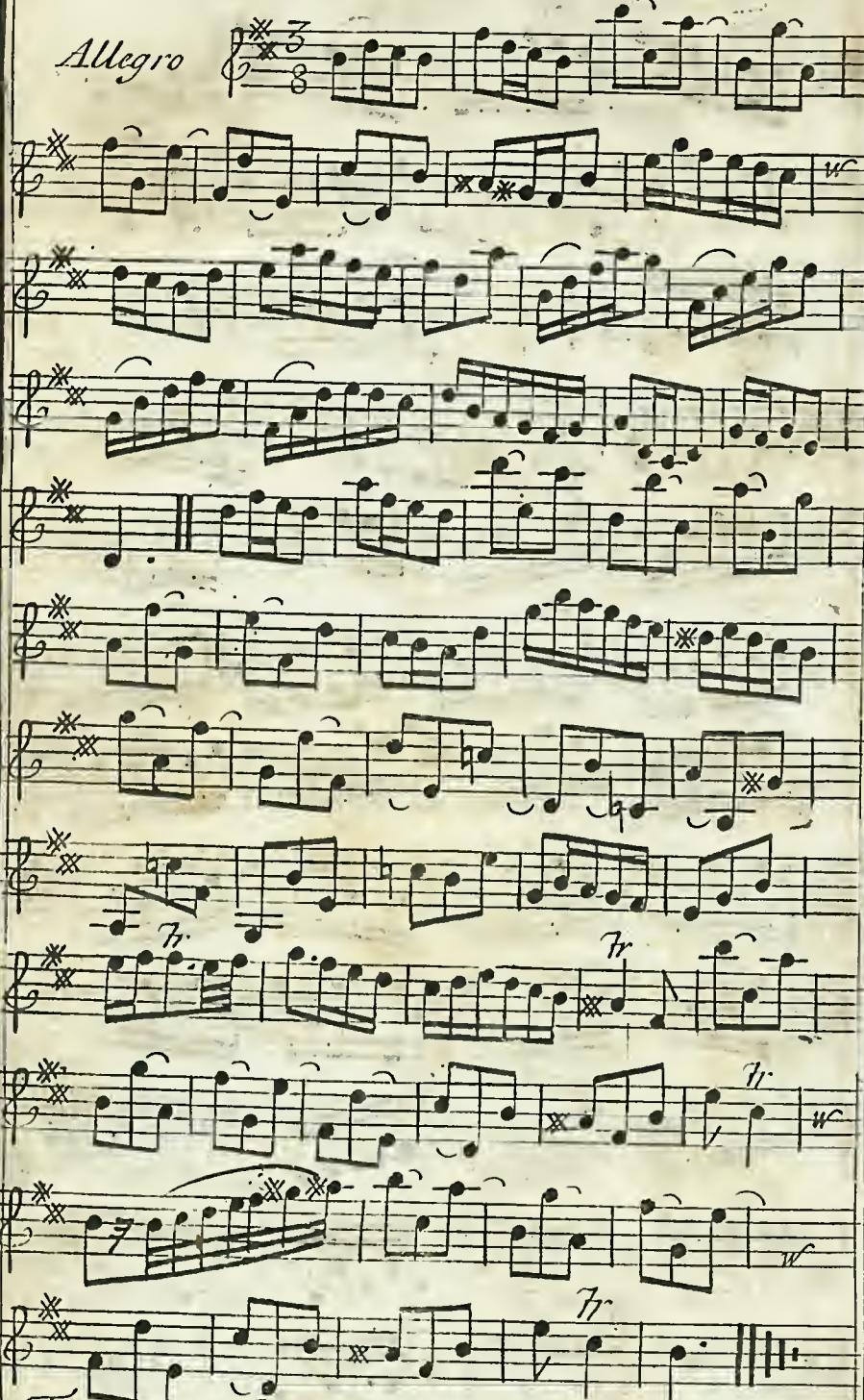


For the Violin

E 2

20. Air by M^r St Helene

Allegro



21

Minuet.



F

A Favourite Air:

Allegro

Sym

Song

Song

Sym

Adagio

*For the Violin**in the Opera of Sire.*

Sym

S

Da capo al segno

Song

Song

Sym

Adag

Sym

D.C. al segno

For the Violin

24 *Un lampo e la speranza.*

Allegro

For the Violin

25 *In the Opera of Admetus.*

For the Violin.

A Favourite Air

All.

Song

Sym

Song

Sym

Song

Sym

Song

Sym

Song

Sym

For the Violin.

in the Opera of Rodelinda

Song

Da Capo

Sym

Minuet.

Sym

Song

Sym

Song

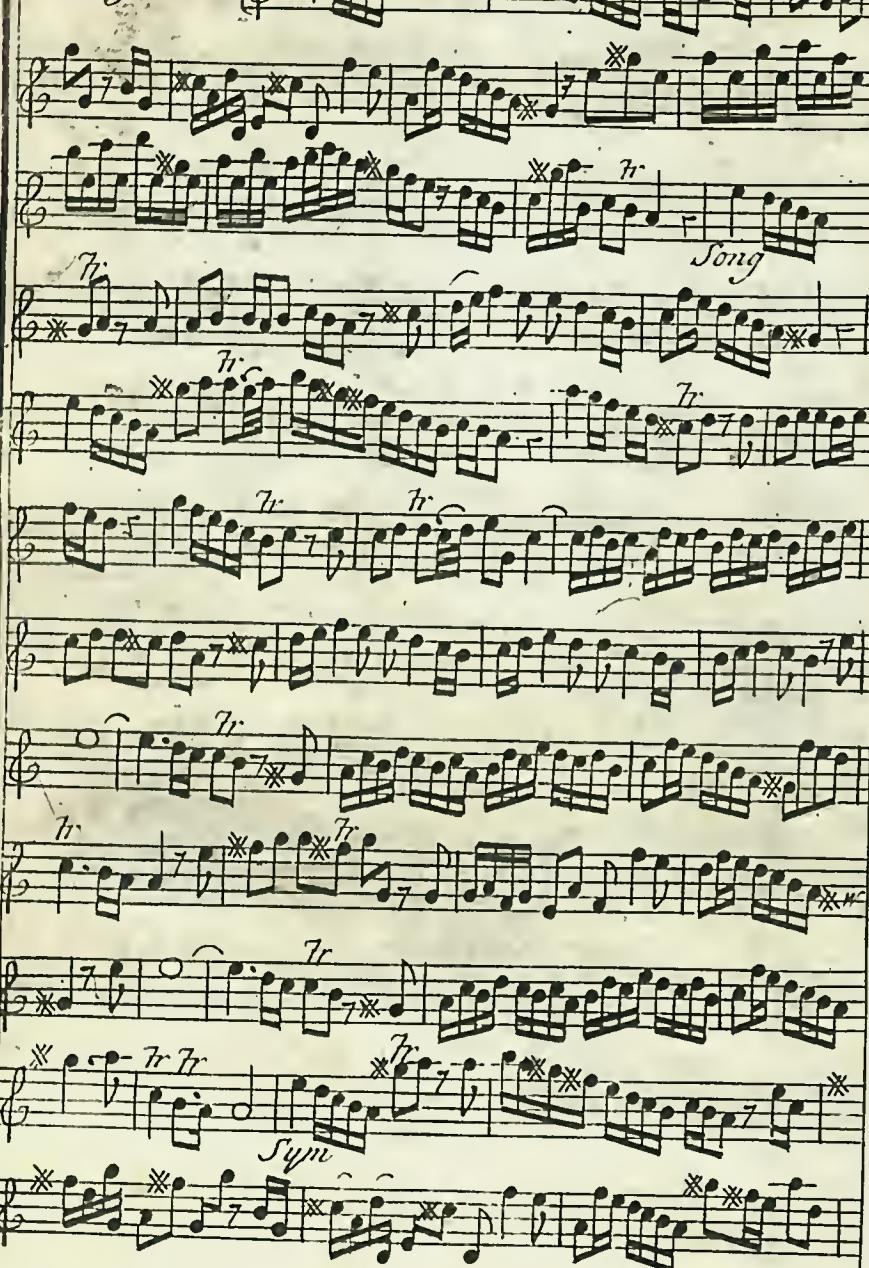
Rigadoon

Sym

For the Violin. G2

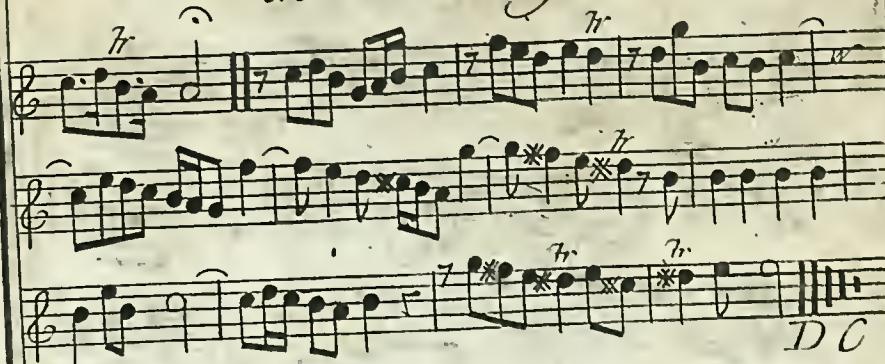
28

Rure portate by Mr Handel

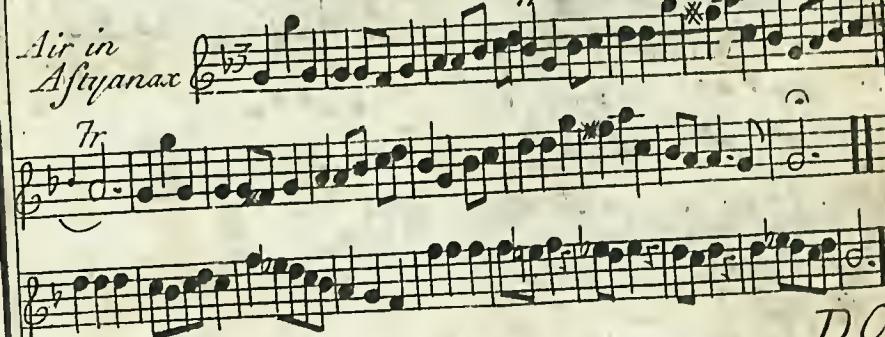
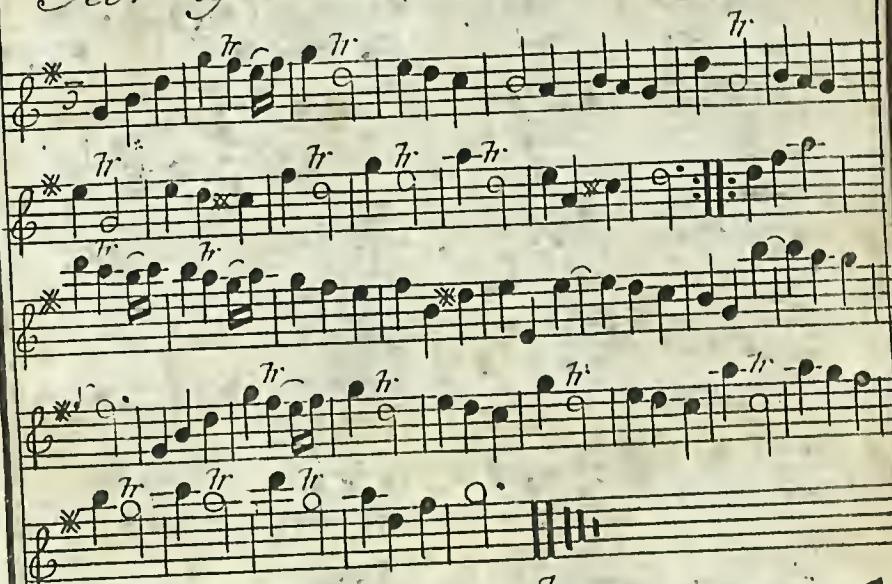
Allegro.*For the Violin.*

29

in Ptolomy

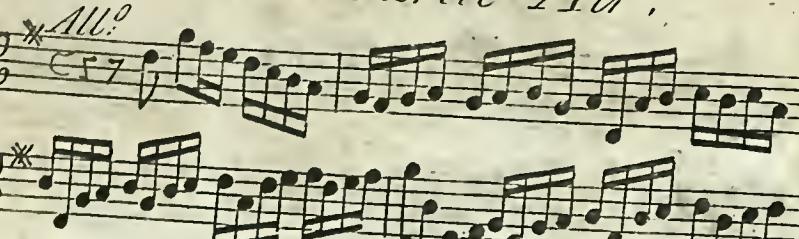


Air by Mr Bononcini in Alcyonax

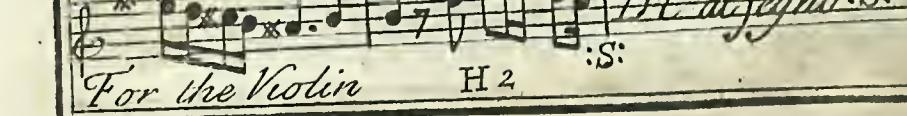
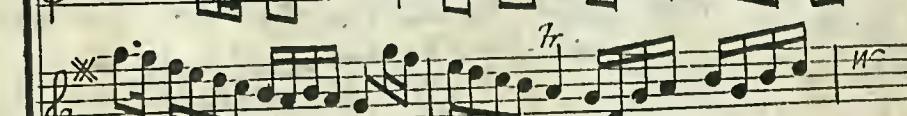
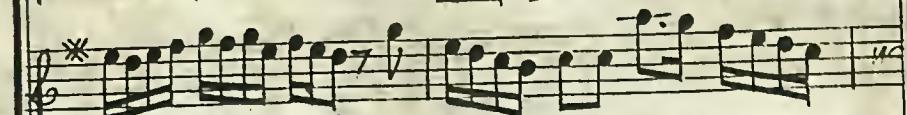
*For the Violin*

H

30

A Favourite Air.

31

In Rhadamisius.

32

A Favourite Air

Handwritten musical score for violin, page 32. The score consists of ten staves of music. The first two staves begin with a treble clef, a common time signature, and a key signature of one sharp. The first staff includes a tempo marking "Tr." and a dynamic "w". The second staff includes a tempo marking "Sym". The third staff begins with a bass clef, a common time signature, and a key signature of one sharp. The fourth staff begins with a treble clef, a common time signature, and a key signature of one sharp. The fifth staff begins with a bass clef, a common time signature, and a key signature of one sharp. The sixth staff begins with a treble clef, a common time signature, and a key signature of one sharp. The seventh staff begins with a bass clef, a common time signature, and a key signature of one sharp. The eighth staff begins with a treble clef, a common time signature, and a key signature of one sharp. The ninth staff begins with a bass clef, a common time signature, and a key signature of one sharp. The tenth staff begins with a treble clef, a common time signature, and a key signature of one sharp. The score features various note heads, stems, and bar lines. The word "Song" appears twice in the score, once in the middle of the first staff and once in the middle of the third staff.

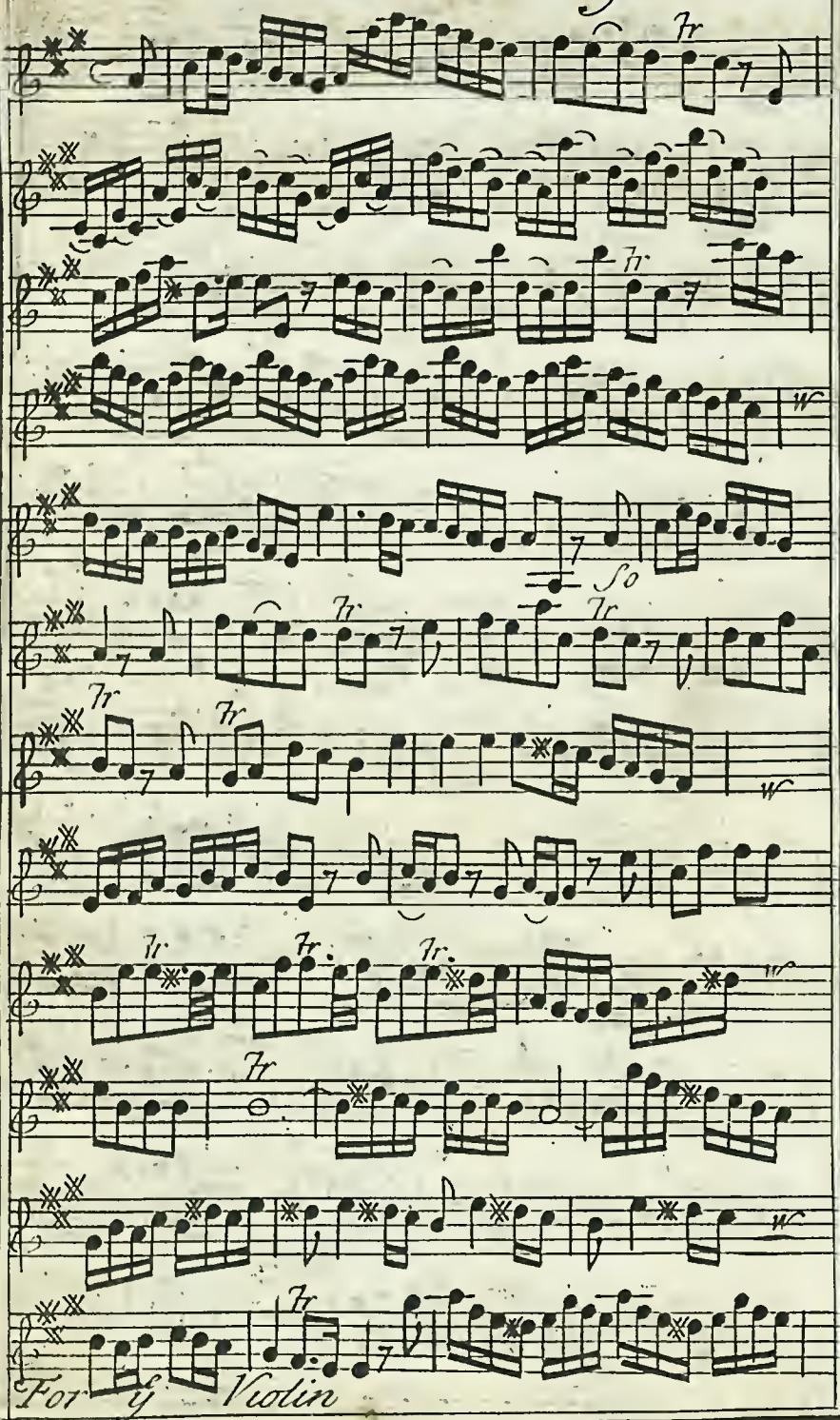
For the Violin

33

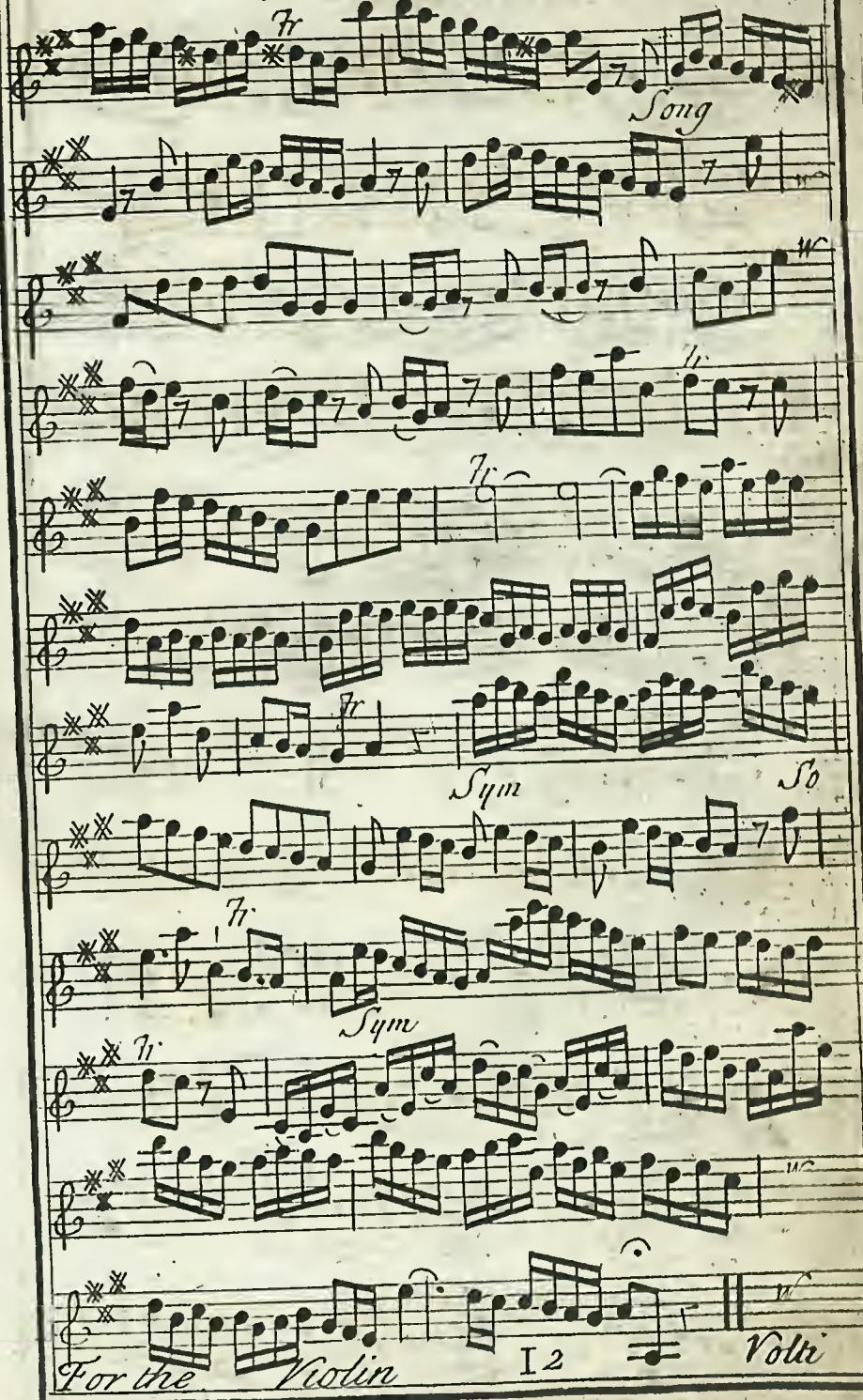
In the Opera of Rodelinda.

Handwritten musical score for violin, page 33. The score consists of ten staves of music. The first two staves begin with a treble clef, a common time signature, and a key signature of one sharp. The first staff includes a tempo marking "Tr." and a dynamic "w". The second staff includes a tempo marking "Sym". The third staff begins with a bass clef, a common time signature, and a key signature of one sharp. The fourth staff begins with a treble clef, a common time signature, and a key signature of one sharp. The fifth staff begins with a bass clef, a common time signature, and a key signature of one sharp. The sixth staff begins with a treble clef, a common time signature, and a key signature of one sharp. The seventh staff begins with a bass clef, a common time signature, and a key signature of one sharp. The eighth staff begins with a treble clef, a common time signature, and a key signature of one sharp. The ninth staff begins with a bass clef, a common time signature, and a key signature of one sharp. The tenth staff begins with a treble clef, a common time signature, and a key signature of one sharp. The score features various note heads, stems, and bar lines. The word "Song" appears twice in the score, once in the middle of the third staff and once in the middle of the fifth staff. The score concludes with a repeat sign, the letter "I", and the instruction "D.C."

34

A Favourite Song

35

in the Opera of Admetus

Admetus

Song

Da Capo

A favourite Air in Admetus.

Allegro

For the violin

Admetus

Sym

Song

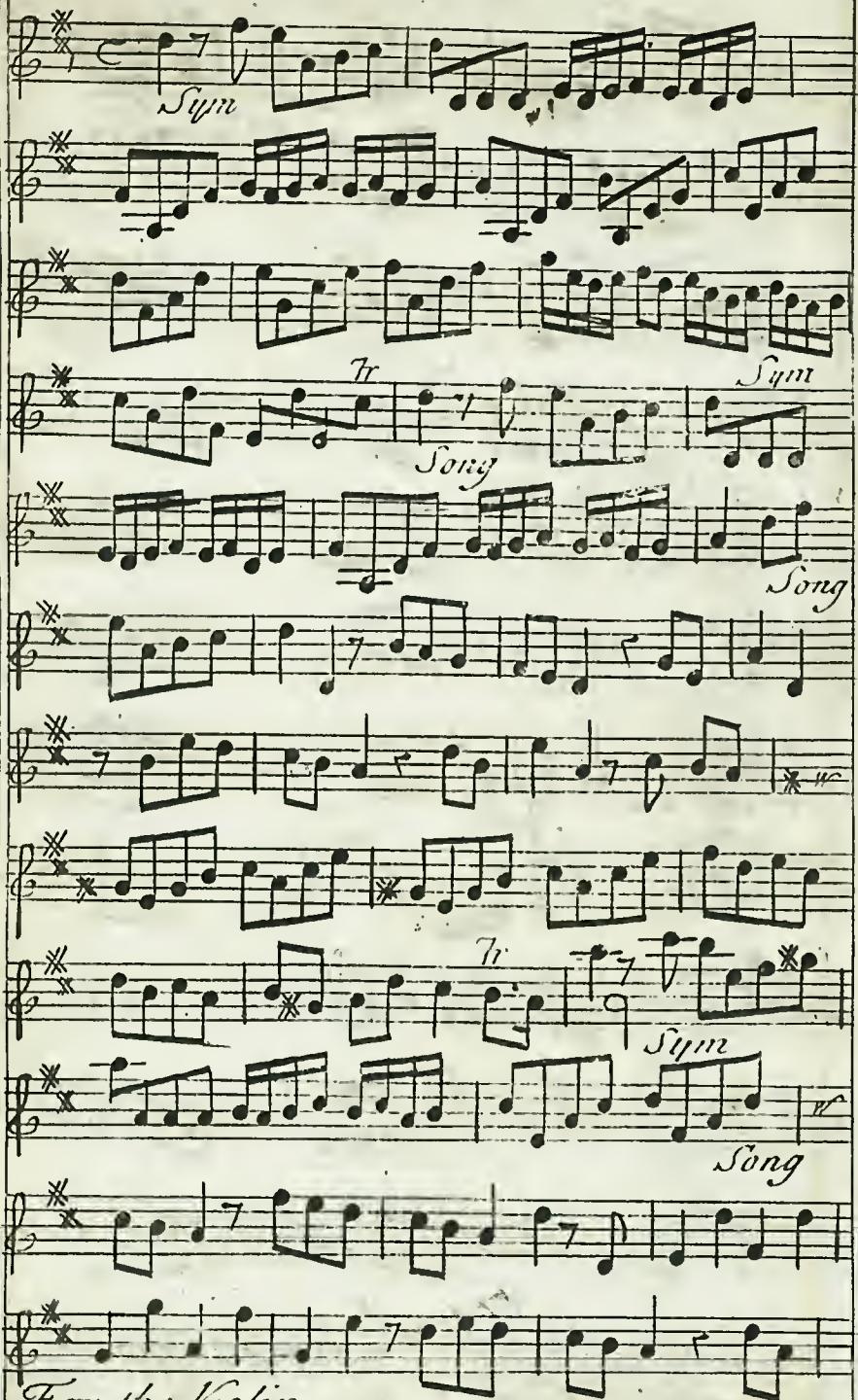
Sym

Song

K

Da Capo

For the violin

A Favourite Air

For the Violin

in the Opera of Tamerlane

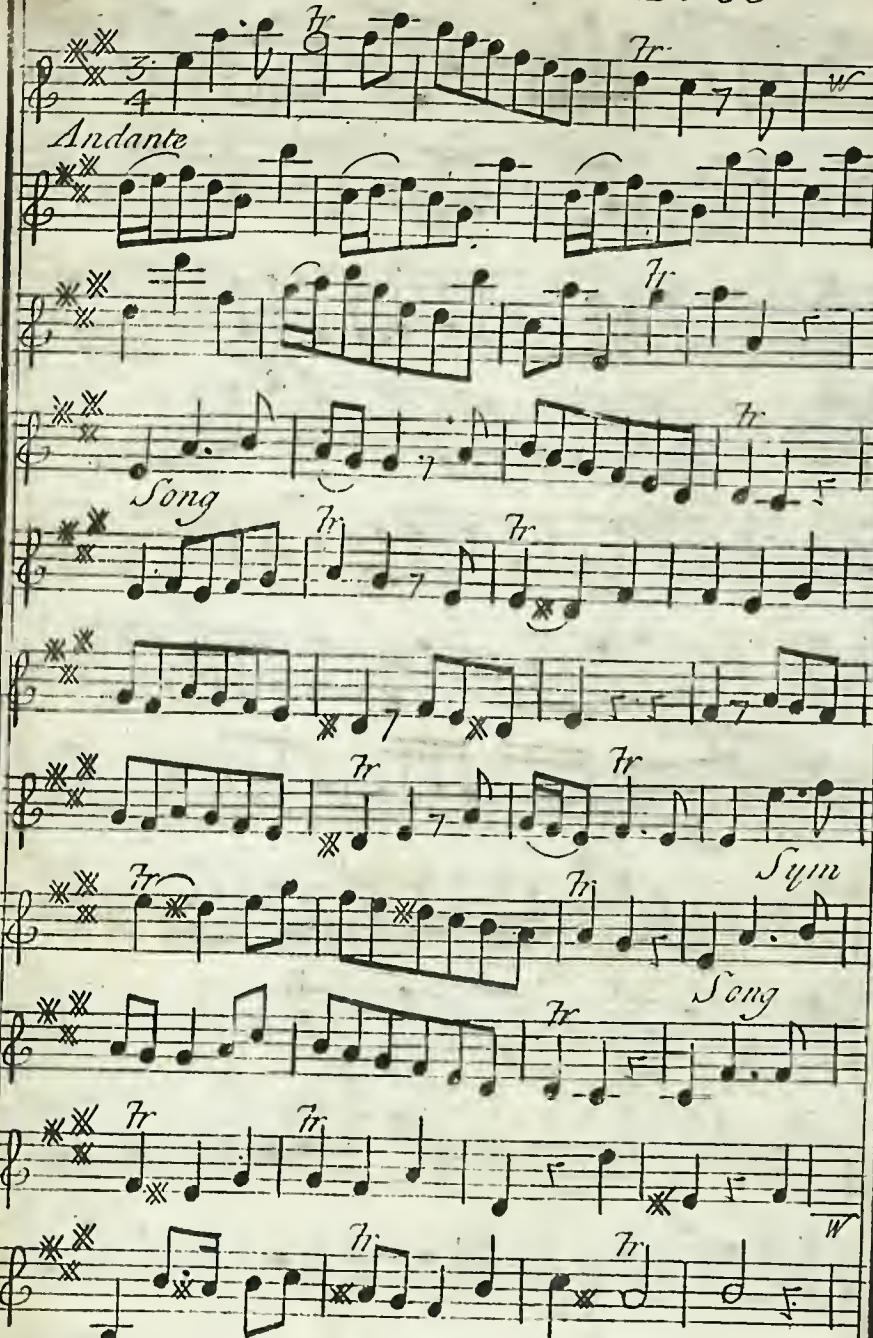
Handwritten musical score for violin and orchestra, continuing from page 38. The score consists of ten staves of music. The first three staves are for the violin, indicated by a treble clef and a 'C' key signature. The remaining seven staves are for the orchestra, indicated by a bass clef and a 'G' key signature. The music is in common time. Dynamics and performance instructions include 'Tr', 'Sym', 'Song', and 'N.C.'. The score is written on a grid of five horizontal lines and four vertical bar lines.

For the Violin

K.2

40

A Favourite Air in Siroe



For the Violin

41

by M^r Handel.

Handwritten musical score for violin, page 41. The score consists of eight staves of music. The first staff is labeled "Tr". The second staff is labeled "Tr". The third staff is labeled "Tr". The fourth staff is labeled "Tr". The fifth staff is labeled "Tr". The sixth staff is labeled "Tr". The seventh staff is labeled "Tr". The eighth staff is labeled "Tr". The music includes various note heads, stems, and rests, with some markings like "x", "7", and "w". The score is enclosed in a rectangular border.

Da Capo
For the Violin L

42 A Favourite Air

A handwritten musical score for orchestra and violin. The score consists of ten staves of music. The first two staves are for the orchestra, featuring various instruments like strings, woodwinds, and brass. The third staff is for the violin. The score includes several sections labeled "Sym" (Symphony) and "Song". The tempo markings include "12", "8", "77", and "w". The key signature varies throughout the score.

For the Violin

In the Opera of Siroe.

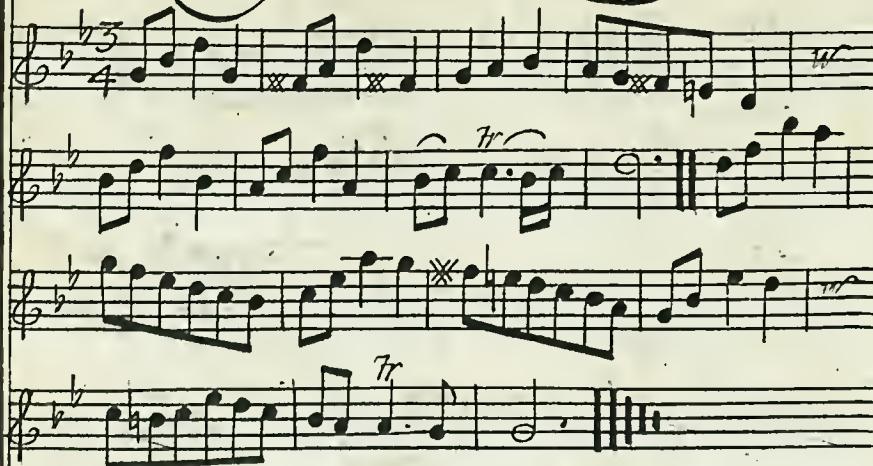
A handwritten musical score for violin, consisting of ten staves of music. The music is in common time and uses a key signature of one flat. The score includes various musical markings such as slurs, grace notes, and dynamic markings like 'Tr' (trill), 'w' (wavy line), and 'Song'. The score is divided into sections labeled 'Sym.', 'Song', and 'Da Capo'. The bottom staff contains the instruction 'For the Violin'.

For the Violin

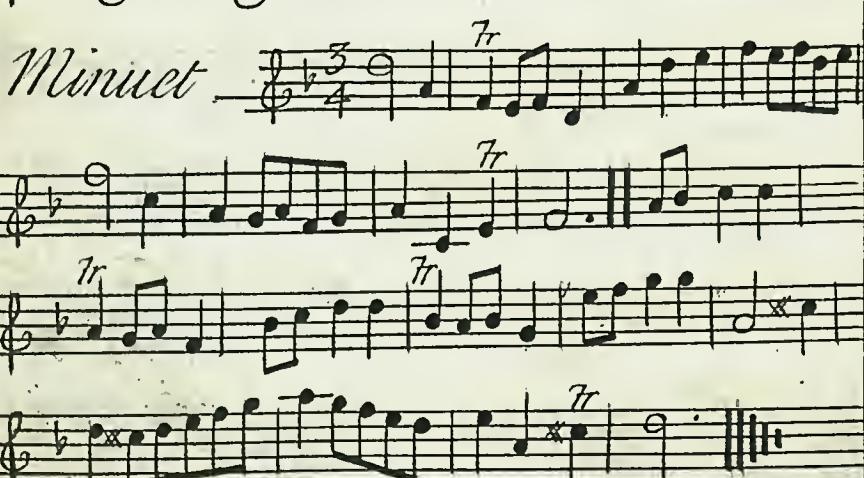
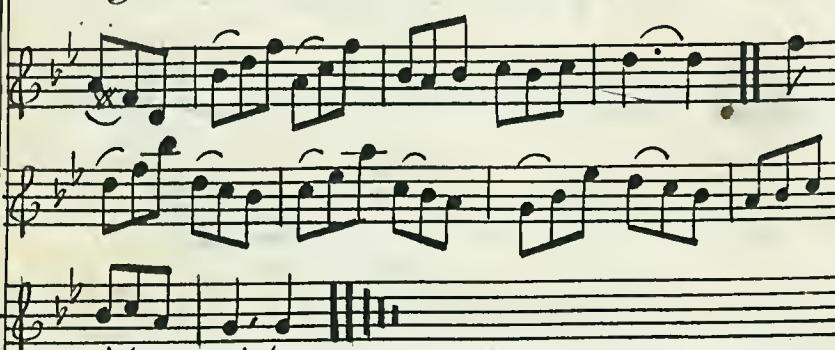
L₂

44

Minuet



Rigadoon



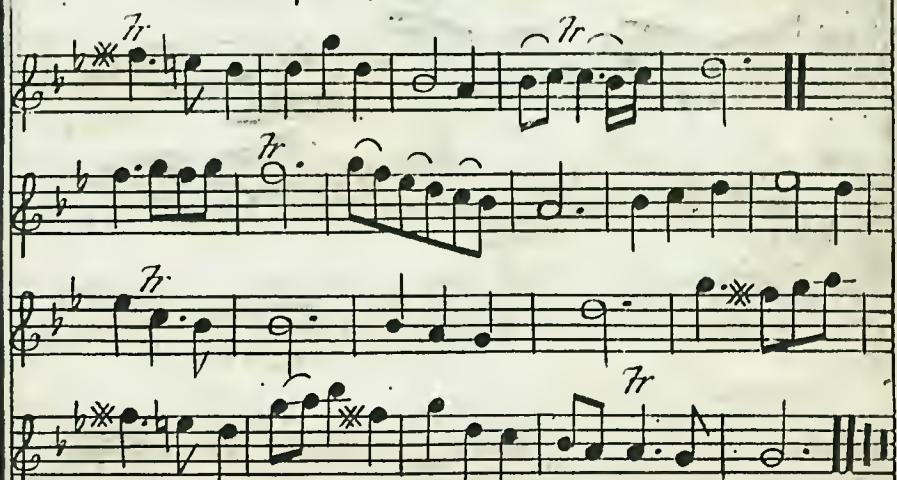
For the Violin

45

Minuet



Minuet



For the Violin.

M

46. Furibondo in g Opera

All^o

For the Violin

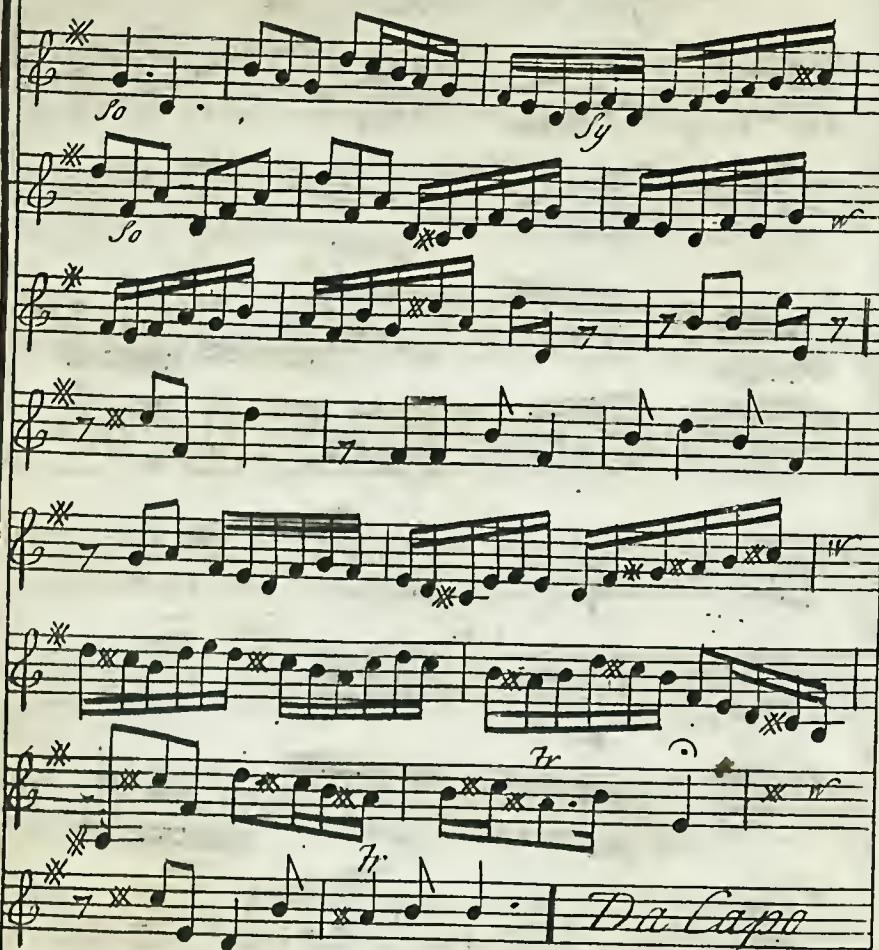
of Parthenope

47

For the Violin.

M 2

Volta



F. J. N. D.

For the Violin.

THE
HARPSICHORD

Illustrated and Improvd;

Wherein is shewn

The ITALIAN Manner of Fingering

WITH
Suits of Lessons for Beginners &
those who are already Proficients
on that Instrument and the

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THOROUGH BASS,

Also with Rules for Tuning the

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The HARPSICORD Illustrated and Improv'd.

Before you can attain to play on the Harpsicord or Spinnet, you must learn the Gammur or Scale of Musick by heart, with the Names of the Notes and what Lines & spaces they stand on. In order to which you must know that all Lessons for these Instruments are prick'd on two staves each consisting of five lines, The first Stave contains the Treble and has this mark $\&$ which is called the Treble Cliff set at the beginning of it: this mark \circ which is called the Bass Cliff is usually at the beginning of the second stave which contains the Bass

But for the better understanding your Notes and to what Keys of your Instrument they refer to, observe the following Scheme.



Bass or Left Hand.

Treble or Right Hand

Observe in this Example that the four Notes above the Treble stave are called in alt; and those below the Bass stave are called double; these Notes are helped by additional lines which are also called Ledger lines.

There is also another Cliff besides those two before mentioned which is called the Tenor Cliff and is used when the Bass goes high to avoid Ledger lines. this Cliff is placed upon any of the four lowest lines and is always the middle Cfaut of your Instrument.

Observe in the foregoing Example of the Gammut — that there are twenty nine white Keys [which is the number contain'd in many Harpsichords except in those made here of late: to which they add both above and below, sometimes to the number of thirty seven] There are also twenty black Keys somewhat shorter than the others, which are placed between them and serve for flats & b or sharps *** to the white Keys, for Example the short Key that is between G & A serves both for G *** and A b, the short key between A & B serves also for A *** and B b &c for the rest —

Therefore if any Note has a *** set before it you must touch the inward or short Key above it, and if there be a b before it you must touch the inward key below it, and so on with all the inward Keys which are Flats to the plain Keys above them, and Sharps to the plain Keys below them —

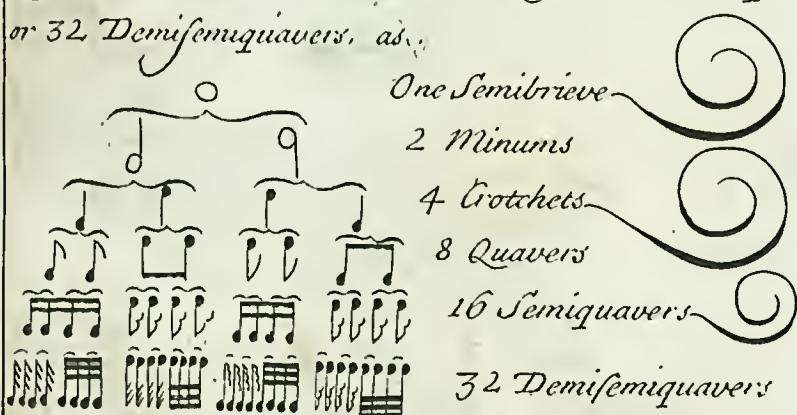
Observe also that between B and C and between E and F there is no inward Key, as there is between the others, because their intervals are naturally but an half note. —

When a Flat or Sharp is set at the beginning of a Slave, you must play every note flat or sharp that is on that line or space, for Example if a b should be placed in B you must play every B in your Tune flat, unless contradicted by an accidental ***, the same holds good in respect to Sharps. —
Harpsicord. A There

There is another Character called a Natural which is made thus ♯. and is used to contradict those flats and sharps that are set at the beginning of a Stave, and in such a Case you must touch the Natural Note as it is in the Gammut. for Example if a ♭ were set in B at the beginning of a Tune it causes all the Notes of that Name to be flat; and if this Character comes before some one or more of these Notes; it is used instead of a sharp; but if sharps are set at the beginning then it is used instead of a Flat.

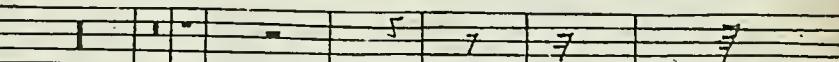
Of Notes and their Lengths

There are six Sorts of Notes now in use which are a Semibreve O, a Minum. J, a Crotchet ♩, a Quaver ♪, a Semiquaver ♫, and a Demisemiquaver ♬. their Proportions to each other are these. a Semibreve as long as two Minums, 4 Crotchets, 8 Quavers 16 Semiquavers or 32 Demisemiquavers, ad.

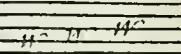


There are Characters also for denoting Silence, called Rests or Pauses which are these following.

Example
4 Semibr. 2. 1. Minum. Crotchet. Quav. Semiqu. Demisemiqu



There are yet other Characters used in Musick, such as Direct which is usually put at the end of a Stave to direct to ♯ place of the first Note on the next Stave as



There are also two Sorts of Bars, Viz single and double: The first serves to divide the Time according to its Measure, whether Common or Triple. the double Bars is set to divide the Strains of Songs or Tunes as



A Repeat which is made thus S. is used to signify that such a part of a Tune must be play'd over again from the Note over which it is placed

Of Time

There are two Sorts of Time. Viz. Common Time and Triple Time

There are three sorts of Common Time. the first and slowest of which is marked thus C and its Bars consist of a Semibreve



The second Sort of Common Time is somewhat faster which is known by this Mark ♩ and its Bars consist of a Semibreve also



The third sort of Common Time is the quickest of all & call'd retrospective time. This is known by this Mark ♪ this 2 or this $\frac{2}{4}$ but when it has this last mark there's but 2 Crotchets in a bar Harpsicord.

4

There are three Sorts of Triple Time, the first and slowest contains three Minims in a bar and is known by this mark $\frac{3}{2}$ —

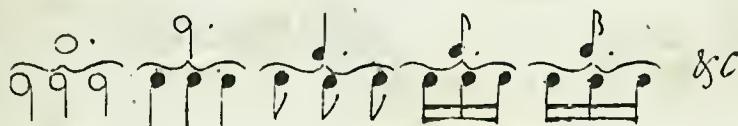
The second sort is faster and contains three Crotchets in a bar and is known by this Mark $\frac{3}{4}$ —

The third sort is the quickest of all and contains three Quavers in a bar known by $\frac{3}{8}$ —

There is another kind of Triple Time which is composed of three bars of the former and is marked thus $\frac{9}{4}$ or thus $\frac{9}{8}$ and contains either 9 Crotchets or 9 Quavers in a bar —

There is also another kind of Common Time composed of Triple Time marked thus $\frac{6}{4}$ and contains 6 Crotchets in a bar or thus $\frac{6}{8}$ and then it contains but 6 Quavers, or also thus $\frac{12}{8}$ then it contains 12 Quavers in a bar —

Note when there is a point added to any Note, it makes it half as long again Example —



Of the Graces

A Shake is mark'd explained, a Beat explain a fore fall explain thus $\frac{1}{2}$.



The plain Note \approx
and shake thus \approx

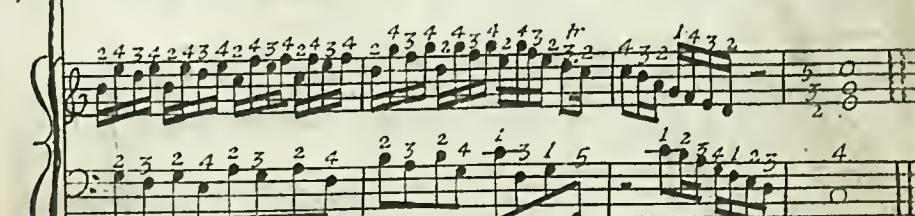
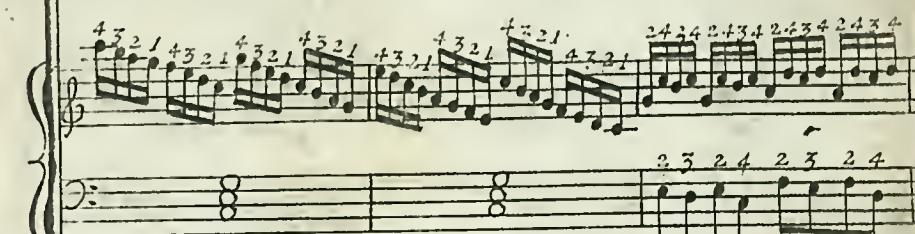
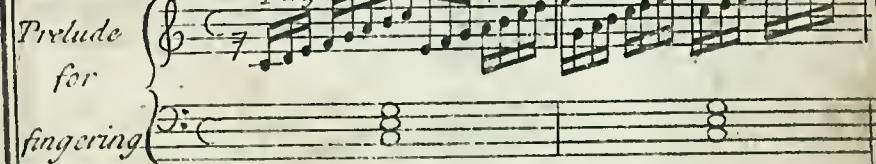


Observe that you always shake from $\frac{1}{2}$ Note above & beat from $\frac{1}{2}$ Note or half Note below, according to $\frac{1}{2}$ Key you play in

Of Fingering

Although there is no certain Rule to be laid down for fingering of any Tune that you may meet with yet the following Lessons may be a great Inlet to it if well observ'd.

Note that in fingering, your Thumb is the first Finger and so on to the little Finger which is the fifth.

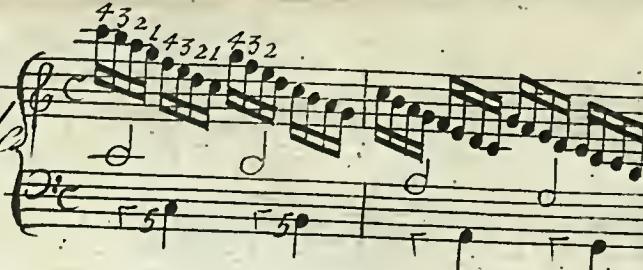


Harpsicord.

B

6

Prelude



Gavot
in
Octavo

7

Harpsicord.

B 2

8 Minuet

end with the
first strain

Minuet

by
M'Lully

9

End with the first strain

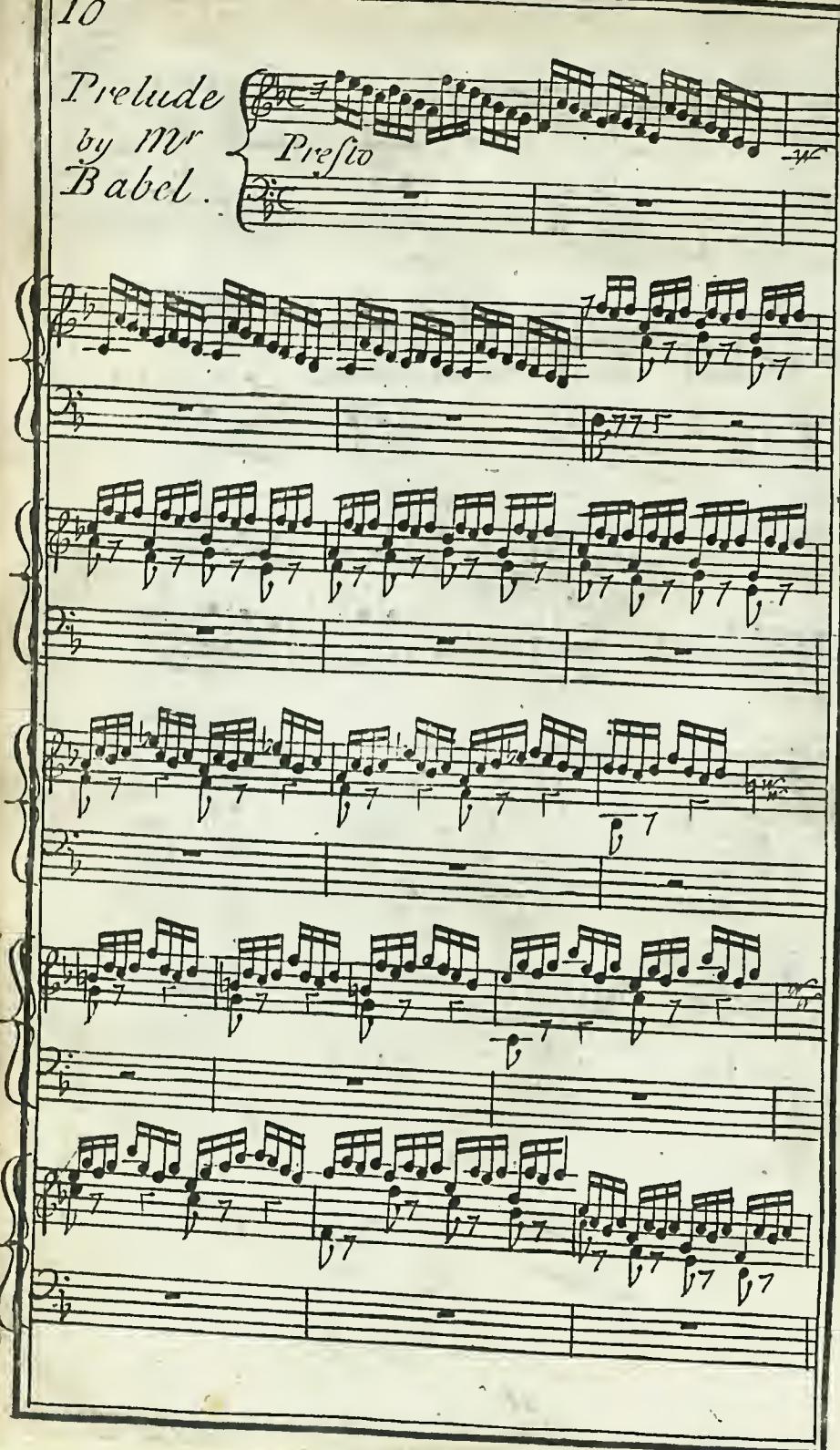
Harpsicord.

C

10

Prelude
by Mr
Babel.

Presto



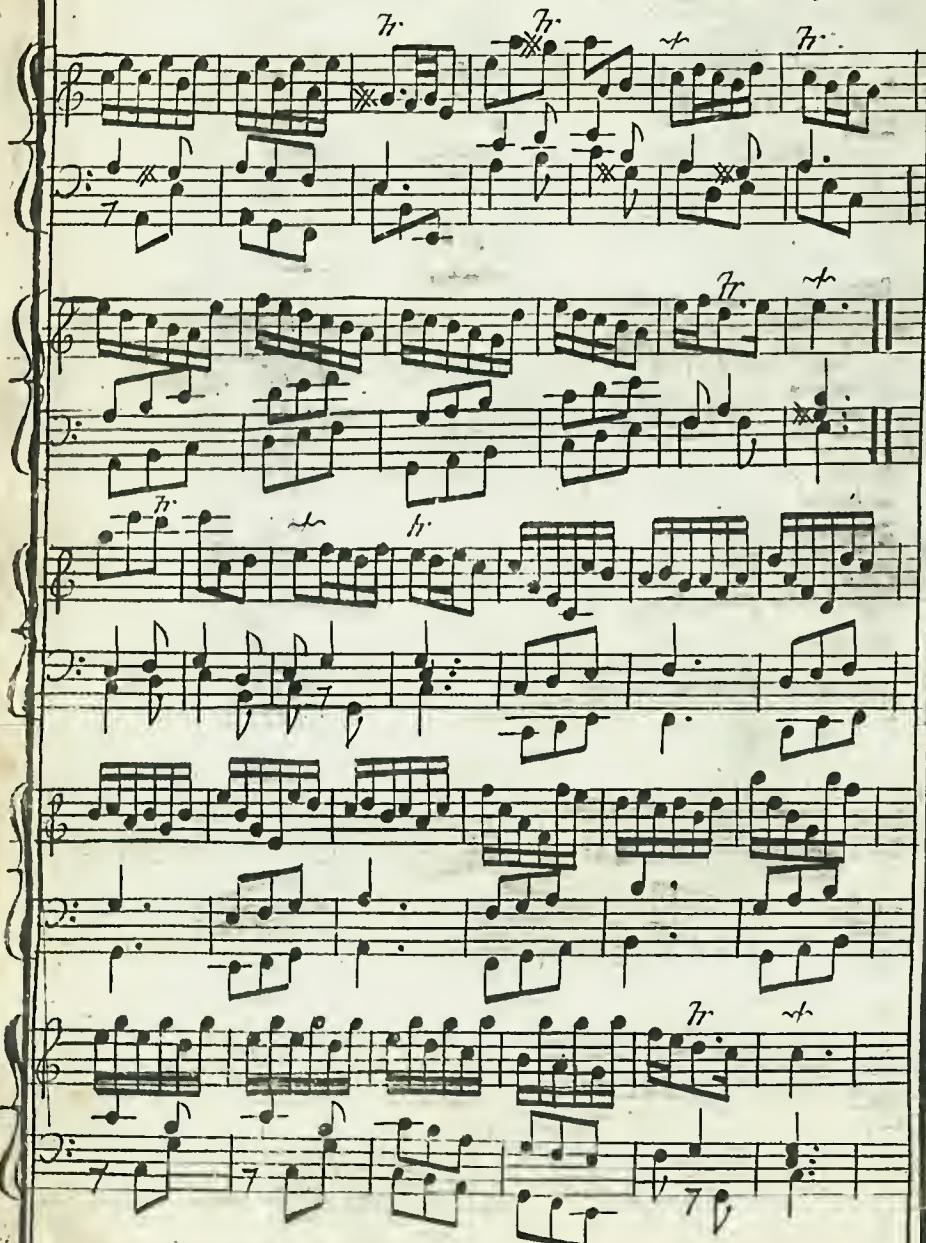
11

Harpicord.

C 2

12

Minuet
by
mr Lully.



15

I amo tanto
by Sg^r Attilio. in
Artaxerxes

Harpsicord D Voll

14

Handwritten musical score for two staves. The top staff uses a bass clef and the bottom staff uses a treble clef. Measure 14 consists of six measures of music. The first measure has a bass note followed by a series of eighth notes. The second measure has a bass note followed by a dotted half note. The third measure has a bass note followed by a dotted half note. The fourth measure has a bass note followed by a dotted half note. The fifth measure has a bass note followed by a dotted half note. The sixth measure has a bass note followed by a dotted half note. The score concludes with a repeat sign and the instruction "Da Capo".

*Tig
in
Siroe.*

Da Capo

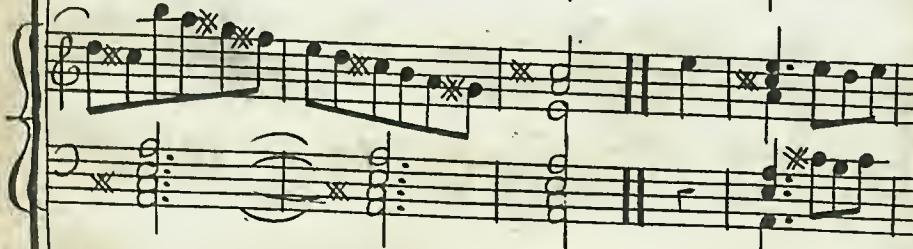
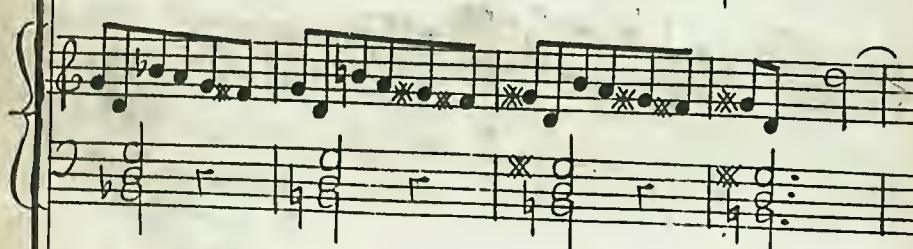
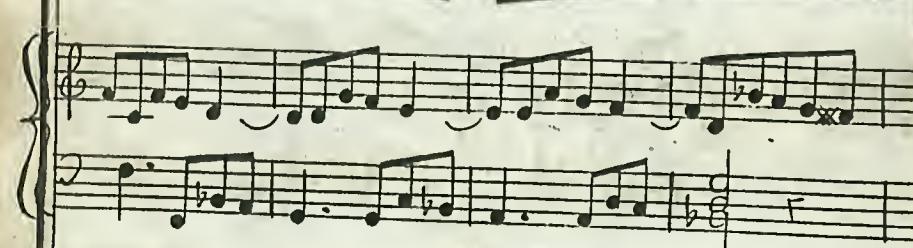
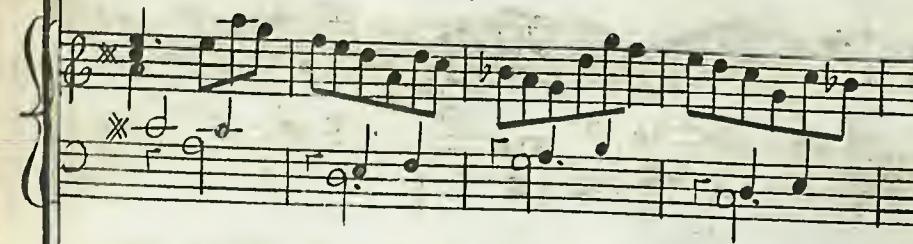
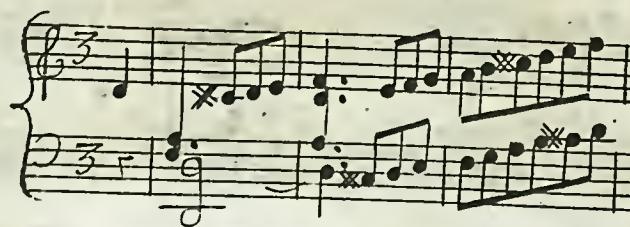
15

Handwritten musical score for two staves. The top staff uses a bass clef and the bottom staff uses a treble clef. The score consists of eight measures of music. The first measure has a bass note followed by a series of eighth notes. The second measure has a bass note followed by a series of eighth notes. The third measure has a bass note followed by a series of eighth notes. The fourth measure has a bass note followed by a series of eighth notes. The fifth measure has a bass note followed by a series of eighth notes. The sixth measure has a bass note followed by a series of eighth notes. The seventh measure has a bass note followed by a series of eighth notes. The eighth measure has a bass note followed by a series of eighth notes. The score concludes with a repeat sign and the instruction "D 2".

D 2

16

Courant
by M'
Mattheson.



17

Harpicord. E

18

Suite by Mr Mattheson.

Symphony



19

Handwritten musical score for Suite by Mr Mattheson, page 19. The score continues from page 18, featuring eight staves of music. The last staff is labeled "Allem" and "Harpicord. E 2 - Volti". The music includes various note heads, stems, and rests, with some markings like "tr" and "x". The notation is in common time.

20

Allemand

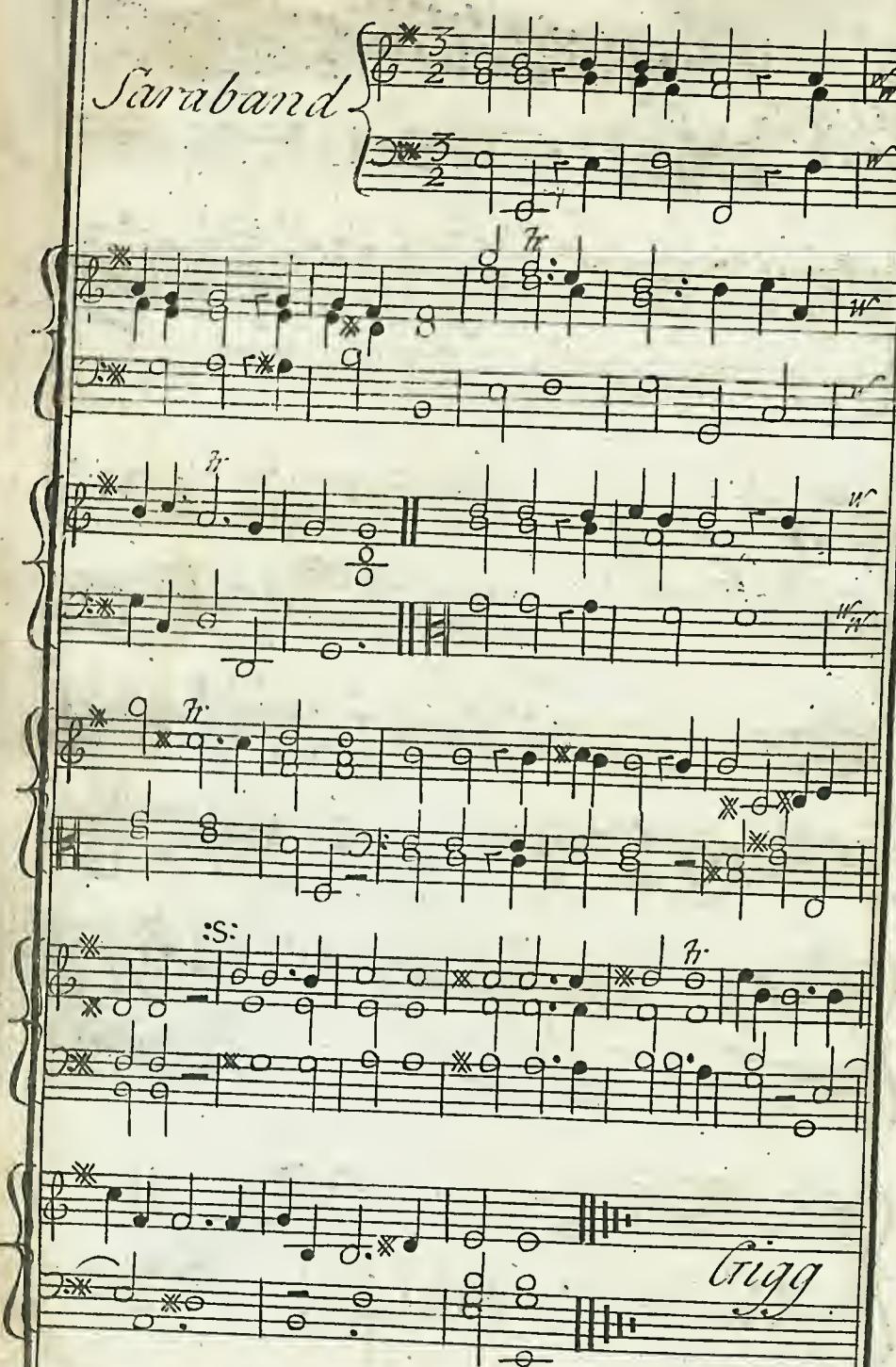
A handwritten musical score for two staves. The top staff is labeled "Allemand" and the bottom staff is labeled "Courant". Both staves are in common time (indicated by a "C"). The music consists of six measures per staff, with each measure containing six eighth notes. The notation includes various slurs, grace notes, and dynamic markings like "ff" (fortissimo) and "ff" (fifissimo). Measures 1-3 of both staves begin with a bass note followed by six eighth-note pairs. Measures 4-6 show more complex patterns with grace notes and slurs.

21

A handwritten musical score for three staves. The top staff is for Harpsicord, the middle staff is for Fagot (Bassoon), and the bottom staff is for Violin. The music begins with a bass note in the Harpsicord part. The Fagot part has six measures of eighth-note pairs. The Violin part has six measures of eighth-note pairs. The score concludes with a section labeled "Saraband" for the Harpsicord, Fagot, and Violin.

22

Saraband



23

Handwritten musical score for Gigg, page 23. The score consists of eight staves of music. The first two staves begin with a treble clef, a common time signature, and a key signature of one sharp. The third staff begins with a bass clef and a common time signature. The fourth staff begins with a treble clef and a common time signature. The fifth staff begins with a bass clef and a common time signature. The sixth staff begins with a treble clef and a common time signature. The seventh staff begins with a bass clef and a common time signature. The eighth staff begins with a treble clef and a common time signature. The music features various note heads, stems, and rests. There are also several markings with asterisks (*), such as *6, *8, and *2, which likely indicate specific performance techniques or fingerings. The score includes the text "Gigg" at the beginning and "Harpsicord." at the end.

24



25

A handwritten musical score for three staves, labeled '25'. The top staff has a treble clef, the middle staff has a bass clef, and the bottom staff has a bass clef. The top staff begins with a measure containing a single note marked with an asterisk (*). The middle staff starts with a measure containing a dotted half note. The bottom staff starts with a measure containing a dotted half note. The music includes various note heads, stems, and rests. Measure numbers 1 and 2 are indicated above the staves. The title 'Favourite AIR in the Opera of FLORIDANT' is written in cursive across the top of the middle staff. The bottom staff ends with the instruction 'Harpsicord 1 2 G'.

A Favourite
SONG in the
Opera of
SCIPIO

Andante



This page contains six staves of handwritten musical notation for a harpsichord or keyboard instrument. The music continues from the previous page, maintaining the same key signature and time signatures. The notation includes various slurs, grace notes, and dynamic markings like 'Tr.' (trill) and 'x' (crossed-out note). The piece concludes with a repeat sign and the instruction 'D.C.' (Da Capo) at the end of the sixth staff.

Harpicord.

G 2

D.C.

A Favourite
AIR in the
OPERA of
Vespasian

RULES
for attaining to play a
Thorough Bass.

Musick consists of Concords & Discords

Concords are either perfect or imperfect: the perfect concords are the 5th and 8th, the imperfect concords are the 3^d, 4th, and 6th.

Discords are the 2^d, the Tritone or sharp 4th, the flat 5th, the 7th and the 9th. Although the 2^d and the 9th are the same thing, yet their Accompanymens are very different.

Common Cords are the 3^d, 5th, and the 8th.

There are two sorts of Thirds and Sixes, viz. flat and sharp. A b 3^d contains four half Notes and a * 3^d five; A b 6th contains nine half Notes, and a * 6th, ten.

Concords Discords

Common Cords are to be play'd on any Note where nothing is mark'd; Except when you play in a sharp Key, the third and seventh above the Key naturally require a 6th, but if you play in a flat Key then a 6th is required to the second and seventh above the Key, unless mark'd otherwise.

All Keys are either flat or sharp, not by what Flats or Sharps are set at the beginning of a Tune, but by the third above the Key.

Two Fifths, or two Eighths are never allowed neither in playing a Thorough Bass, nor in Composition, therefore the best way is to move by contrary Motion.

All extraordinary sharp Notes naturally require Sixes, unless mark't to the contrary.

All natural sharp Notes require flat 3ds, and all natural flat Notes require * 3ds. B, E, and A are naturally sharp in an open Key, and F, C, and G are naturally flat.

Example of common Cords & natural fixes.

A Sharp or Flat over or under any Note signifies a sharp or flat 3d to be play'd to that Note.

If a natural flat 6th be required to any Note, you may play either two thirds and one sixth, or one 3d and two sixes. But if the 6th be sharp, the best way is to play 3d, 6th, and 8th.

When you see the 2d and 4th joined together, they are to be accompanied with the 6th.

The second is only used when the Bass is a driving Note.

The 2d and * 4th are likewise accompany'd with a 6th, this passage also happens when the Bass is a driving Note.

Example

The 2d is accompany'd with the 5th and 9th.

Example

The 3d and 4th joined together may be accompany'd either with a 7th or with a sharp sixth. This Passage seldom happens but when the Bass ascends by degrees. Example.

The b5th & 6th joined together must be accompany'd with a 3d. Example. here if you think fit you may add y 8th

The natural 5th and 6th joined together must also be accompany'd with the 3d, and if you are minded to play full you must joyn the 8th also.

The extreme * 2d and 4th must be accompany'd with a Seventh. This passage is seldom used but in order to a Cadence.

The 6th and 4th joined together are accompany'd two different ways. If the Bass descends by degrees they are accompany'd with a 2d, but if the Bass lies still; or ascends or descends by Intervals they must be accompanied with an 8th.

Example.

Harpsicord.

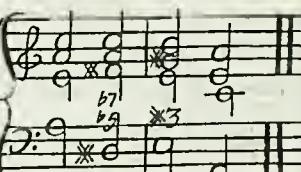
H₂

The 7th and 5th joyned together
are accompany'd with the 3d. This
passage is often used before a Cadence

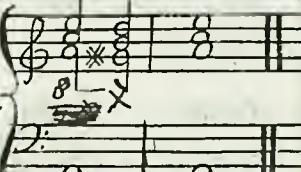
Example:



The extream b 7th and b 5th joyn'd
together which are never used but
the Note before a Cadence require a
3d to accompany them. Example.



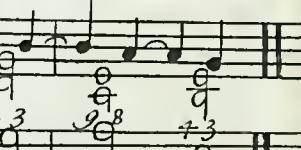
The *7th when the Bass lies still
must be accompany'd with the 2d
and 4th, this seldom or never happens
in a sharp key. Example.



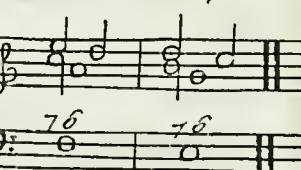
The 9th resolved into an 8th must
be accompany'd with a 3d and 5th
Example.



The 4th resolved into a
3d is always accompany'd
with a 5th and an 8th.
Example



The 7th resolved into a 6th may be
accompany'd with a 3d and 5th, but
you must drop the 5th when you touch
the 6th. Example.



The 9th and 4th joyned together are
accompany'd with the 5th & resolved.



into the 8th and 3d. Example.
Instructions for Harpsicord.

The 9th and 7th joyned toge-
ther must be accompany'd with the
3d and resolv'd into the 6th and 8th

Example

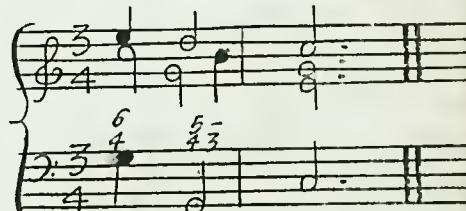


There are three sorts of Cadences, or Ways of
preparing for a Close, which are the common Cadence,
the 6th and 4th Cadence and the great Cadence: The
first and third of these are most properly used in Com-
mon Time, and the other in Triple Time, yet y common
Cadence is very often used in Triple Time.

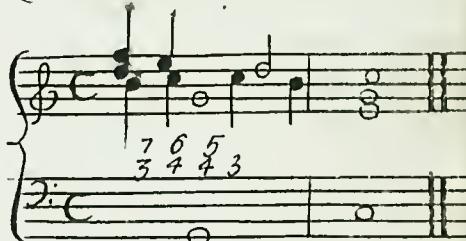
The common Cadence



The 6th & 4th Cadence



The great Cadence



There is another Cadence called the 7th and 6th
Cadence, which is nothing else but the 7th resolved into
a 6th and from thence into an 8th. This Cadence is ne-
ver us'd before a final Close, unless it be in Adagios or
any other sort of slow Movement.

Harpsicord.

I

Tis

Tis used both in a sharp and in a flat Key.

Example. (F C 8 8)

in a sharp.

B.C. 78 8

Key.

Example. (F C 8 8)

in a flat

B.C. 76 8 *3

Key.

Observe in the first of these two Examples that the 4th descends but a half note into the *6th, whereas in the other Example it descends a whole Note into the *6th. Observe also in the first Example that the Bass descends a whole Note. Whereas in the second it descends but a half Note.

Of Discords and how many Ways they are prepared and resolved.

Before you can play a good Thorough Bass, you must know those three Things with respect to Discords, viz. First, how to prepare them; secondly how to accompany them; and thirdly how they are to be resolved; in order to which observe the following Rules.

The 2d is always used when the Bass is a driving Note, and in that Case if it be prepared by a 3d or 8th, it must be resolved into a 3d the Bass descending a half Note, or a whole Note.

The extreme *2d must be prepared by a *3d, and resolved into a *3d or a 6th.

The 4th when joyned with the 3d is prepared by a 5th, and resolved into a 3d, the Bass ascending by degrees.

The natural 4th and *4th when joyned with a 2d may be prepared by a 3d or 5th and resolved into a 6th the Bass descending one note.

The

The *4th may also be prepared by a 4th or 6th and resolved into a 6th.

The natural 4th when joyned with the 5th or 6th may be prepared by a 3d, 5th, 6th or 8th and resolved into a 3d, but that in order to a Close.

The b5th when joyned with a 6th may be prepared by a 3d, 4th or 5th and resolved into a 3d.

The natural 5th if joyned with a 6th, may be prepared by a 3d, 6th, or 8th and resolved into a 3d, when in order to a Cadence.

The 7th may be prepared by a 3d, 5th, 6th or 7th, and resolved into a 3d or 6th, sometimes from a 7th to a 5th before a Cadence. It may also be prepared by an 8th and resolved into a 6th.

Moreover it must be prepared by an 8th when it is resolved in a 3d at a Close.

When the Bass lies still the *7th may be prepared by an 8th and resolved in an 8th again which is generally in a flat Key.

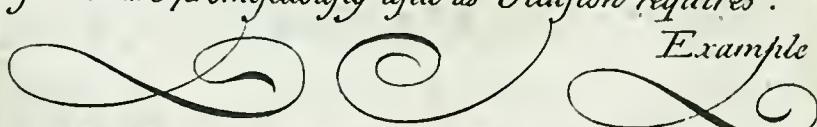
The 9th may be prepared by a 3d, 5th, 6th or 8th, and resolved into an 8th, the Bass lying still, but if the Bass should rise a 3d then it is resolved into a 6th. If the Bass falls a 3d then it is resolved into a 3d.

The 9th if joyned with the 7th may be prepared by a 3d or 5th, and resolved into an 8th, and the 7th into a 6th.

The 9th and 4th joyned together are best prepared by the 3d and 5th and resolved into an 8th and 3d.

Here follows several Examples wherein these Discords are promiscuously used as Occasion requires.

Example



Harpicord.

I 2

36

Example S
in a flat Key

Example S
in a sharp key

37

Harpicord. K. Some

58 Some Examples shewing what may be done when the Bass descends by Degrees.

In a quick Movement then The Natural Way is to play Sixes. as for Example

The common way

The Artificial way

Natural and Artificial

When Bass ascends by Degrees

For the Harpsicord.

39
For the better rememb'ring all sorts of cords, & what cords they make to any other Note, observe that a common cord to any Note makes a 2d, 4th and 7th to y. Second above it, or a 5d, 6th & 8th to y. Third above it, or 2d, 5th & 7th to y. Fourth above it, or 4th, 6th & 8th to y. Fifth above it, or 3d, 5th & 7th to y. Sixth above it, or 2d, 4th & 6th to the Seventh above it, as for

Example

In like manner observe what any other Cord to any Note makes, to the Second, Third, Fourth, &c above it.

The 2d & 4th to any Note

The 7th to any Note.

The 4th & 6th to any Note

The 2d, 5th & 7th to any Note.

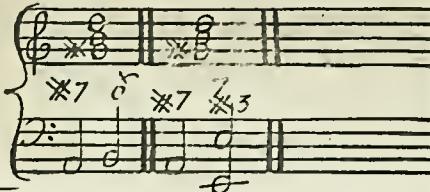
The 6th to any Note

The 2d, 4th & 7th to any Note.

The 3d & 4th to any Note

For the Harpsicord. K 2 A Sharp

40
A sharp seventh marked where the Bass lies still makes Third, sharp sixth & Eighth to the Note above it, and Fifth, seventh & sharp Third to the Fourth below it, or Fifth above it.



The 9th and 4th to any Note is the perfect Fifth Sixth and Third on the whole Note below it, and 15th 6th and 3^d on y^e half Note below it as also 3^d, 7th and y^e to the Third above it.



The 9th and 7th to any Note, is the 4th, 5th and 6th to the third below it, and the perfect 5th and 6th & 3^d to the Fifth above it as also the b 5th, 6th and 3^d to the extreme 5th above it.



The b 5th and 4th, the extreme 2^d, b 3^d, the extreme b 7th & 6th, the extreme b 4th and 3^d, the extreme 5^d & b 6th upon any fretted Instruments or Harpsicords, are the same thing in Distance, yet they are thus distinguisht



§ of Transposition

Before you can pretend to transpose from one Key into another, it is first necessary to know all y^e Flats and Sharps naturally belonging to every Key.

C ***. A b, b3. F, ***. D, b3. B, ***. G b3. E ***. C b3

F b3. A b, ***. G, ***. F, b3. D, ***. B, b3. A, ***. F, ***. b3.

F, ***. D, ***. C, ***. F, b3. D, ***. B, b3. A, ***. F, ***. b3.

E ***. C, ***. B, ***. G, ***. B, b, b3

41

Additional Flats and Sharps in order:



1 2 3 4 5 6 1 2 3 4 5 6

The Reason why I call Flats or Sharps first, second or third &c is because B being y^e sharpest Note in y^e Diatonic Scale, E y^e next, A y^e next, the first accidental Flat must be in B, y^e second in E &c the same holds with Respect to Sharps, for F being y^e flattest Note in y^e Diatonic Scale, C the next and G the next, the first Sharp must be in F, &c with ever so many Sharps or Flats.

The next thing to be observed is y^e Cliffs and their several Removes.

F-fault Cliffs C-sol-fault G-sol-neut

In a sharp Key y^e natural Key. In a flat Key y^e natural Key.

6 76 6 6 6 76 *** 6 4***

D a Note higher. B a Note higher.

6 76 6 43 6 76 *** 6 4***

E b a b3 higher. C a b3 higher.

6 76 6 43 6 76 *** 6 4***

F a a *** higher. G a *** higher.

6 76 6 43 6 76 *** 6 4***

F a Fourth higher. D a Fourth higher.

6 76 6 43 6 76 *** 6 4***

G a Fifth higher. E a Fifth higher.

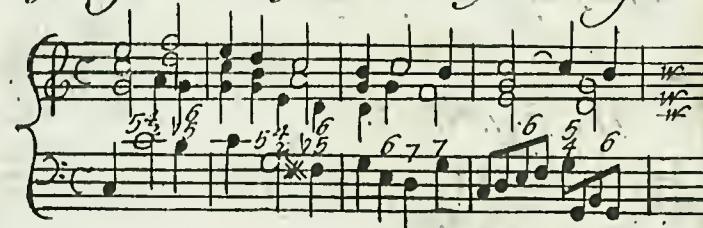
6 76 6 43 6 76 *** 6 4***

Harpsicord. L A b6th

42 A b 6th higher.6 76 6 43 A b 6th higher. 6 76 *3 6 43a ** 6th higher.6 76 6 43 a ** 6th higher. 6 76 *3 6 43a b 7th higher.6 76 6 43 a b 7th higher. 6 76 *3 6 43a ** 7th higher.6 76 6 43 a ** 7th higher. 6 76 *3 6 43

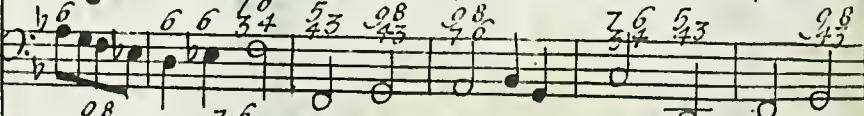
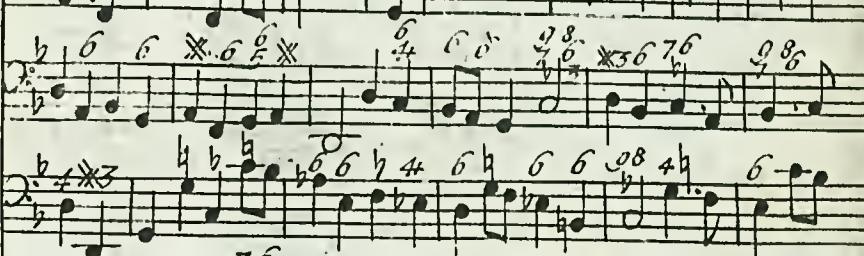
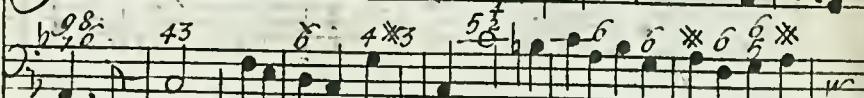
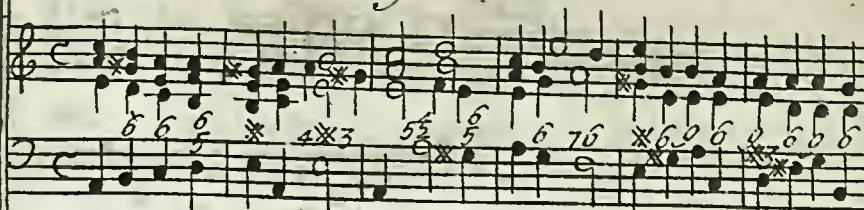
You are to observe here what Flats or Sharps belong to every one of these Keys and imagine the Clif that puts you in the Key that you have a Mind to play in, thus you may with a little Practice transpose as you play without altering either Lines or spaces.

I shall add some few more Lessons to make y work compleat

C fax ut g
natural
key.

Alamire the natural Key

43



Harpicord.

L2

D sol re

44

Dsol. 10

Gamut

E la mi

45

Gamut

Cfa-ut

Dsol. 10

Harpicord.

M

A-14

46

Ave

Farrant

Elami

47

Harpsicord.

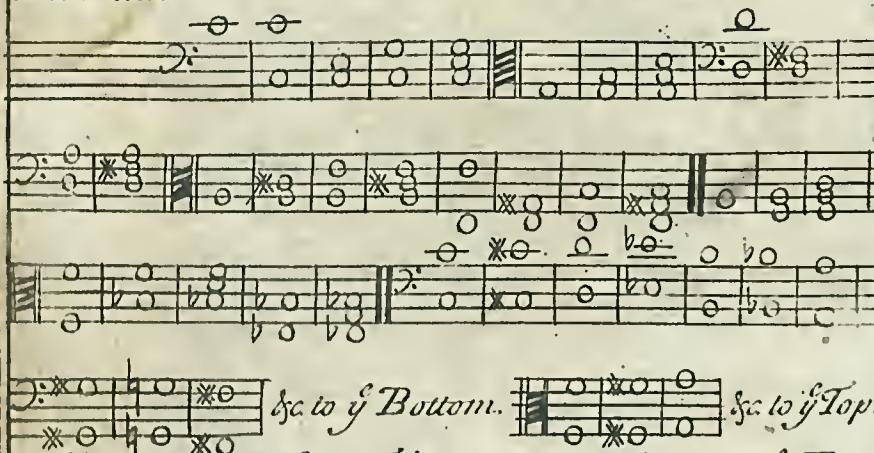
M 2

Rules for

Rules for tuning the Harpsichord or Spinnett.

First set your Instrument to Consort Pitch, by a Pitch-Pipe or Consort-Flute taking your Pitch from C-sol-fa-ut as in the Scale, then tune your 8th, 3rd, and 5th as the Scale directs, and when you have tun'd y^e middle, or as much as is set down in the Scale: the Remainder both above and below must be tuned by Octaves.

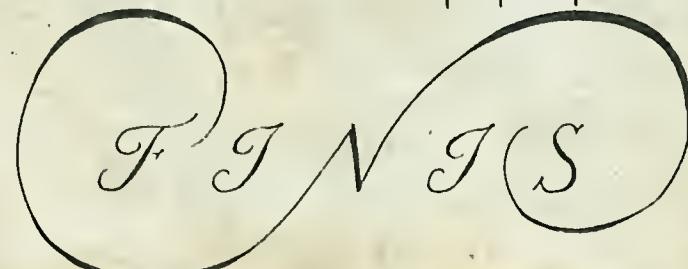
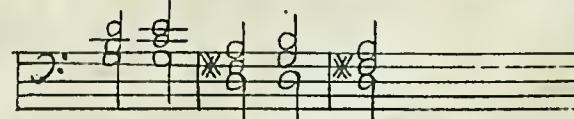
The Pitch.



Observe that all Sharp Thirds must be as sharp as y^e Ear will permit, and all Fifths as flat as the Ear will permit.

Now and then while you are tuning, you may by way of Tryal touch Unison 3^d and 5th, and afterwards Unison 4th and 6th.

Example



A BRIEF HISTORY OF MUSIC;

Wherein is Related the several Changes,
Additions, and Improvements, from its
Origin to this Present Time.

Collected from

Aristoxenus, Plutarch, Boetius
Bontempi, Zarlino, Tho; Salmon,

And many others.

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A
Brief History
OF
MUSICK

The most Ancient System of Musick that we have any account of, is reported to have been invented by the Greeks, about two Thousand Years after the Creation.

Some Ancient Philosophers are of opinion it was first found out by Mercury, who made a Lyre with three Strings, / which they suppose to have been tuned in the same proportion as our Notes E. E. G. / to which Apollo added a fourth.

⁴ Corebus assisit, Hiagnis a Sixth; and Terpander a Seventh; in which Condition it remained till Pythagoras's Time who added an Eighth String and so made the two Extrems agreeable; Tho' according to some others, this Eighth String was added by Lycæon, or according to Dr. Harris, Aristoxenus was the first who fixt the Terms of an Octave as he calls it, which I take to be the same thing.

After this Timotheus added a 9th, 10th and 11th and several others whose Names have been lost, added several more to the Number of fifteen. The first Instrument in use was a Lyre which was tuned in the same proportion as our Notes A, G, F, E. This Boetius calls the System of Mercury. Finding this four Stringed Lyre, (which they also call a Tetrachord) not sufficient to express all Sounds, they added three strings more to the former four, or rather they made another Tetrachord whose Sounds were in Proportion as the first, so that the lowest String of the First, was an Unison to the highest String of the Second and E became a partaker of both Tetrachords as

A G F E
E D C B

The reason why they joyned both Tetrachords in the same Note is because they always followed one Rule in the Composition of them, which was that the Space between the first and Second String should always be a Tone minor; between the Second and Third, a Tone major; &

between the Third and Fourth, a Semitone major, as may be observed in the two former Tetrachords where the Space between A and G, & between E and D, are each of them a Tone minor; the Spaces G F and DC are Tones major. Exam. in the margin.

Pythagoras (who is reported to have laid down rules for finding the Portions of Sounds) perceiving that the first String in the upper Tetrachord and the last String in the lower one, i.e. A and B were disagreeable in themselves (they being what we call a Seventh) added another under the lowest of the Second Tetrachord, viz. an A.

which he called Proslambanomenos that is to say added or Super numer, & so compleated the Octave. In process of Time they made two Tetrachords more in the same manner as the former, as to their composition,

A	E
	Tone minor
G	D
	Tone major
F	C
	Semitone major
E	B

Composition & Proportion, but an Octave higher; so making 15 Notes or two Octaves; which was called by some the Grand System or the Diatonical System, because the Notes follow the Order of Nature as to tone and by some others the Pythagorean System by reason of his having added the Lowest Note Proslambanomenos as I've said before.

See the following Table.

The Ancient Diatonical System

1 Nete=Hyperboleon	A	Tetrachordon Hyperboleon
2 Paranele Hyperboleon. or hyperboleon Diatonos	G	
3 Trite= Hyperboleon	F	
4 Nete= Diesugmenon	E	
5 Paranele Diesugmenon. or Diesugmenon Diatonos	D	Tetrachordon Diesugmenon
6 Trite= Diesugmenon	C	
7 Para Mese	B	
8 Mese	A	
9 Lychanos Meson or Meson Diatonos	G	Tetrachordon Meson
10 Par hypate Meson	F	
11 Hypate Meson	E	
12 Lychanos Hypaton or Hypaton Diatonos	D	
13 Par hypate Hypaton	C	Tetrachordon Hypaton
14 Hypate Hypaton	B	
15 Proslambanomenos	A	

Ex:

Explanation of the Names by which the Greeks used to Distinguish their Notes.

This System consists of four Tetrachords as appears in the foregoing Scherrie.

The lowest Tetrachord they called Tetrachordon Hypaton that is to say Tetrachord of the Principals. The lowest String of this Tetrachord was called Hypate Hypaton, which signifies the Principal of the Principals; this answers to our B mi in the Bass.

The next was called Parhypate Hypaton, which signifies nearly Principal of Principals; this note is a Semitone sharper than the former and answers to C fault.

The next was called Lyceanos Hypaton or Hypaton Diatonos, that is to say the Index of the Principals, or a Principal extended, this answers to D sol re. This Tetrachord had but three Strings the uppermost being the same as the lowest in the next Tetrachord by reason of their joining them, as I have said before.

The next Tetrachord was called Tetracordon Meson, that is, Tetrachord of the means or middle notes. The lowest String of this Tetrachord they called Hypate meson, i.e. the Principal of the Means, this answers to our E la mi.

The next was called Parhypate Meson, i.e. near the Principal of the Means, and answers to F fault, the Bass Cliff.

The next was called Lyceanos Meson or Meson Diatonos, that is to say the Index of the Means or also a mean extended, this answers to G sol reut. The highest String of this Tetrachord they called Mese, i.e. the Mean, because this is the middle Note of the Greek System and answers to A la mi re.

The next Tetrachord is called Tetracordon Diesugmenon, that is to say Tetrachord of the Separated by reason of its not being joined to another at the lowest String as the former is. The lowest String of this Tetrachord they called Paramefe which signifies near or next the Mean; this answers to B fa b mi.

The next was called Trite Diesugmenon or the third Separated, this answers to C sol fa ut the Tenor Cliff.

The next was called Paranete Diesugmenon or Diesugmenon Diatonos which signifies the last but one of the Separated, this Note answers to our D la sol re. The highest String of this Tetrachord was called Nete Diesugmenon, i.e. the last of the Separated. This Note answers to our E la mi two Notes above the Tenor Cliff, or two Notes below the Treble Cliff.

The next Tetrachord was called Tetracordon Hyperboleon, or Tetrachord of the Acutest or the most Excellent. There are but three strings

in this Tetrachord because the lowest is the same as the highest in the last they being joyned in the same manner as the two lowest Tetrachords are; I shall therefore proceed to the next String next they called Trite Hyperboleon, that is to say the Third Excellent, this answers to our F fa ut.

The next was called Paranete Hyperboleon or Hyperboleon Diatonos, i.e. the last but one of the Acutest, this answers to our G sol reut the Treble Cliff. Nete Hyperboleon is the name they gave to the highest String on this Tetrachord, which signifies the Acutest or the highest excellent, this note answers to A la mi re, the note above the Treble Cliff. The lowest Note of this System was called Proslambanomenos, and signifies added or Supernumery; this answers to A re, This note does not help to make up the lowest Tetrachord, but has been added to compleat the lowest Octave.

This is the ancient Diatonical System, so call'd by reason of its consisting of none but whole Tones and Semitones major; according to which any one who has a tollerable good Ear and an indifferent good voice may tune to a very great nicety by the help of nature only. This System might very properly be call'd by System of Nature, every note answering to the same manner of tuning as Nature dictates, even to such as are quite ignorant of Music. But finding between the Mese and the Paramefe, i.e. between A and B, a full Tone, that made the fourth from F to B and the fifth from B to F, very disagreeable (the one being a Sharp Fourth and the other a flat Fifth) made another Tetrachord which they called Tetrachordon Synemenon, that is to say Tetrachord of the Conjoined by which means they caused a String to fall between the Mese and the Paramefe (that is between A and B) which they called Trite Synemenon, i.e. the Third of the Conjoined; this they marked with a Flat in the Space between A and B.

But for the better understanding this Tetrachordon Synemenon, and how the Trite Synemenon happens to fall between the Mese & the Paramefe, you must first know what they meant by Synaphe and Diafeus is two words very much used by the Ancients in the making of their Tetrachords.

By Synaphe they understood that Conjunction which is whentwo Tetrachords are joyned in one and the same Note both making no more than an Eptachord, or seven Strings; as it happens in the two highest and in the two lowest Tetrachords, as for

EXAMPLE

EXAMPLE I.

A G F E E D C B

Tetrachordon Hyperboleon Tetrachordon Dieseugmenon

Synaphe or Conjunction

EXAMPLE II.

A G F E E D C B

Tetrachordon Meson Tetrachordon Hypaton

Synaphe or Conjunction

Diafeusis signifies Disjunction or Separation and is when two Tetrachords are not joynd by the same note but both together make an Octave, as it happens in the Tetrachords Dieseugmenon and Meson as for.

EXAMPLE

E D C B A G E E

Tetrachordon Dieseugmenon Tetrachordon Meson

Diafeusis or Disjunction

Secondly, it is necessary to obserue that the Mese or Mean, being the middle note of this System, becomes a partaker of both Octaves.

Thirdly, It is the nature of a Fourth to consist of two Tones and a Semitone major; and a Fifth must contain three Tones and a Semitone minor: But this Fourth from F to B contains a Semitone minor too much, and the Fifth from B to F has a Semitone minor too little.

Fourthly, (as I said before) the Antients alwaies made their Tetra-chords so that the lowest Space, might be a Semitone major, that is between the two lowest Strings.

Now as it is often necessary to make the Fourth from F to B perfect, as well as the Fifth from B to F; they made this Tetrachordon Synemenon whose lowest String was an Unison to the Mese, as may be seen in the following Scheme.

	Nete Dieseugmenon	E.
Tetrachord Dieseugmenon	Paranete Dieseug:	Nete Synemenon
	Trito Dieseugmen	Paranete Syneme
	Para Mese	
Diaeuxis or Disjunction		Trite Synemenon
Mese	Mese	A.
Tetrachord Meson	Lychanos Meson	G.
	Parhypate Meson	F.
	Hypate Meson	E.

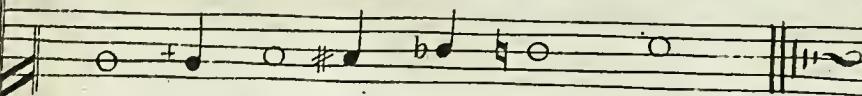
Tetrachordon Synemenone

This Note Trite Synemenon has since been used for B flat. This makes the Fourth and Fifth perfect. It has been called Trite Synemenon by reason of its being the third string of that Tetrachord.

Inas for this reason Timotheus the Milesian divided the Spaces CD & EG, in two Semitones which has been the Origin of the Chromatic Scale. Afterward one Olympus going yet farther with this Disjunction, placed a Note or String between B and C, and another between E and F: he also divided the Space between the third Diatonic String of each Tetrachord and

and the Chromatic String that was half a note above it, which has been the beginning of the Enharmonic Scale.

I am apt to believe that Timotheus divided the Spaces CD & FG,
by a D b and G b, and that Olympus only added C# and F#, in
his Division beforementioned. thus



E e+ F f# g^b G A

But I do not hear that they ever divided the Spaces between G & A and D and E because according to them a Tone minor was incapable of this Division. Thus was the Disposition of the Grecian System but finding the Names of these Notes too long to retain, they substituted some of the Letters of their Alphabet in their stead.

It remained in this condition till the time of the Latins, who took yf
fifteen first Letters of their Alphabet to express these Sounds. which
made another System, differing from the former in the Characters only a

A. B. C. D. E. F. G. H. I. K. L. M. N. O. P.

For the lowest Octave.

For the highest Octave

F. Kircher reports that Pope Gregory finding that H.I.K. &c. was only a repetition of the Seven first Sounds A.B.C. &c. an Octave higher; reduced them to Seven only, which he repeated more or less, both above or below according to the Extent of the Tune.

Baronius informs us that Guido Aretinus a Monk of the Order of St. Benedict; who lived in the beginning of the eleventh century, invented another System. that was received with the General Consent of every one who had any knowledge in Music. He finding that ^{the} names which the Greeks had given to the notes of their System too long, and considering ^{that} there was no name for them in Singing substituted these six monosyllables ut, re, mi, fa, sol, la in their stead. He also took ^{the} six first Letters of the Roman Alphabet, & placed under them ^{the} Greek Gamma (or G) to shew that it which first came from those people & so made the following Scale which has since been call'd ^{the} Gamme.

F. fault

E la mi

D la sol re

C fol fa ut

B\fa b mi

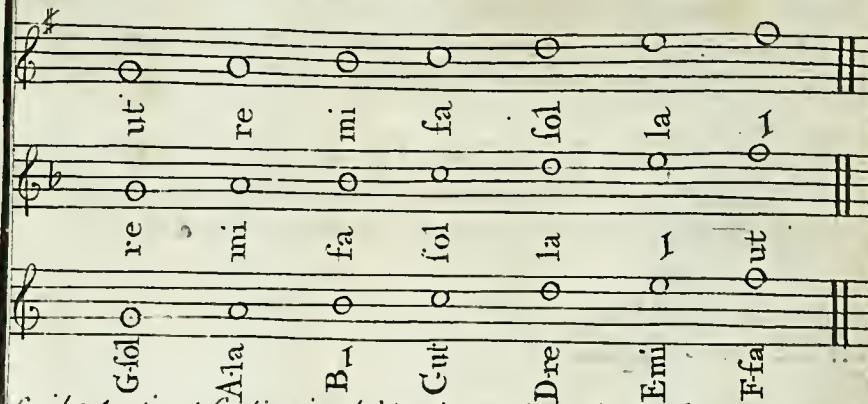
A la mi re

G sol re ut

Glorious ut or Tammut, which

which Scale if placed in the following Order will give the Name
which the Romans afterwards used in Singing in three different
Keys

EXAMPLE



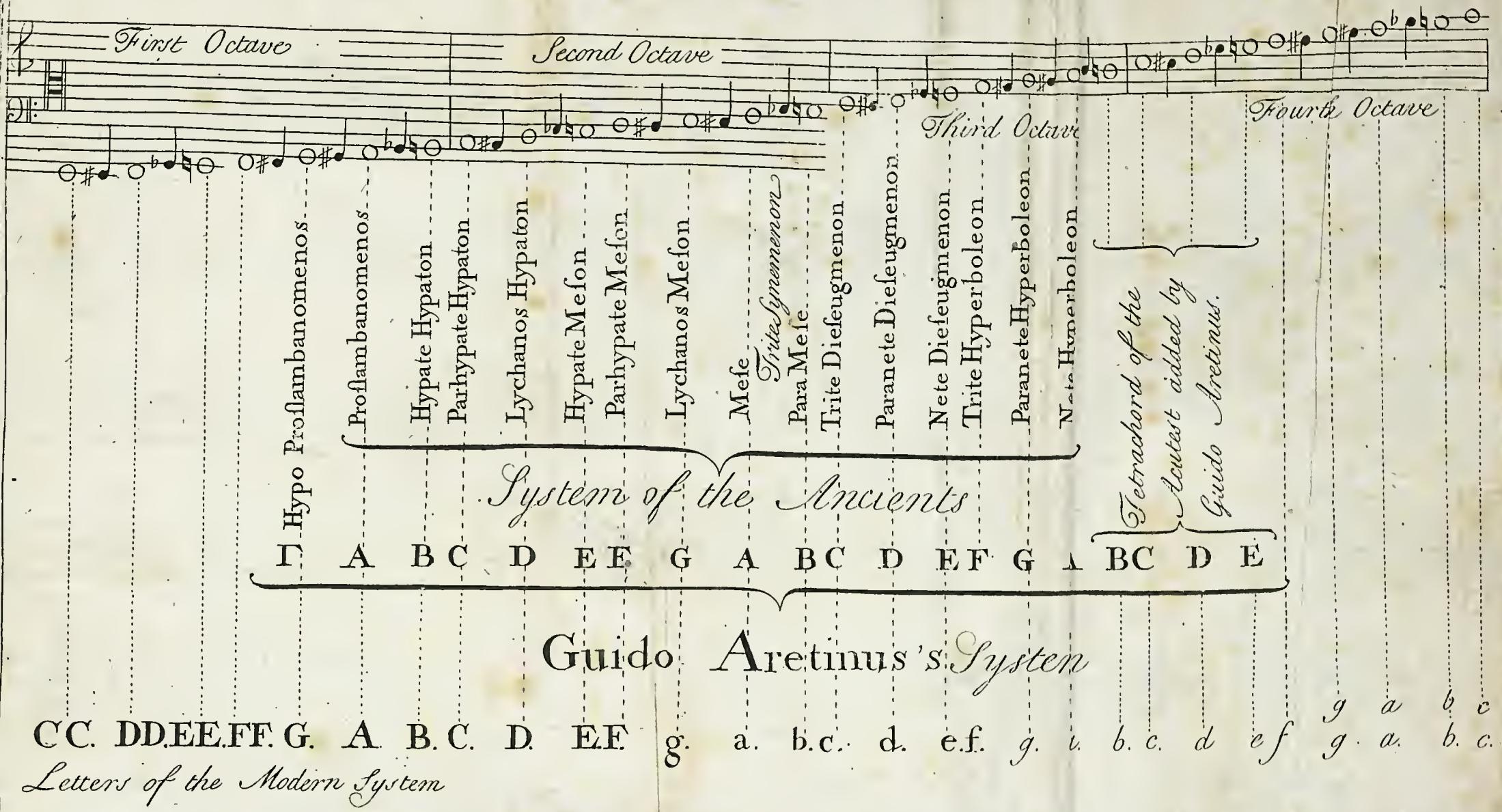
Guido. Irvinus finding it absolutely necessary for the space between A and B to be divided into two Semitones took in the Trite Syntome: non of the Greeks and called it B-molle, or B-flat; and every time this Note was to be used he placed a b before it to shew that y Voice ought to rise but a Semitone from A. Finding also the compass of this System too small, he added several Notes more to it; one under the Proslambanomenos and four above the Nete hyperboleon making another Tetrachord, which he called Tetrachord of the Acutest, so that his System contains twenty Diatonic Notes, and two Chromatic ones as may be seen in this Scheme.

Guido Aretinus's System

Tetrachord of the Acuteus



THE MODERN SYSTEM



The Ancients had not the use of five parallel Lines, but instead of them they used but one, on which they writ the Names of their Notes which Method he might have followed with much more ease than they, by reason of the shortness of the Monosyllables before mentioned; but thinking that way not sufficient to express y Grave and Acute Sounds, he brought in the use of four parallel Lines, on and between which he placed certain points & characters which he called Notes.

This System must be allowed by every one, to be very Ingenius & well contrived, since it received a general approbation for some days without the least change; there were nevertheless these inconveniences attending it.

1. There was no Chromatic Note, except B ♯

2. The Extent of this System being too small for Composition in many Parts.

3. Every Note of this System being of an equal length they were deprived of that variety of Movements which is one of the chief Ornaments of Modern Musick.

In order to remedy these inconveniences, some in process of time made another System, or rather reformed and augmented the former.

1. As there was but one Chromatic Note, i.e. B ♯ some Moderns thought proper not only to add those which Olympus did, but they also placed another between D and E and between G and A so that the Octave is now divided in 13 Sounds of which 8 are Diatonic or Natural and five Chromatic, as for

EXAMPLE 4

2. To remedy the Extent of these Systems, they added several Notes more both above and below to the Number of Forty and nine of which, twenty nine are Diatonic and twenty Chromatic, so that this System now contains four Octaves, each consisting of 8 Diatonick and 5 Chromatic Sounds see the Scheme.

These four Octaves are of common extent of Organs & Harpsichords especially the former; which is seldom seen to exceed that number

3. Their want of Notes of an unequal Length was supplied by one John de Muris who about the Year 1330, invented the following Characters which have since been called Notes, ascribing to every of them a certain length, & proportion in relation to each other. As

STEM

<i>Maxima</i>		is as long as 8 Barrs.
<i>Maxima</i> or <i>Large</i>		
<i>Longa</i>		4 Barrs
<i>Breve</i>		2 Barrs
<i>Semibreve</i>		1 Barr
<i>Minima</i>		two in a Barr
<i>Seminimima</i>		four in a Barr
<i>Croma</i>		Eight in a Barr
<i>Semicroma</i>		Sixteen in a Barr

Modern Musicians have retained only the five or six last sorts of these Notes to which they have added another; half the length of the Semichroma.

There are yet several other Systems besides these already mentioned but especially one worth more observation than the rest, which is what the Italians call *Systema Temperato* or *Participato* by reason of its being grounded upon Temperament, that is to say, the increasing of certain Intervals, and consequently the decreasing of others, which make it partake both of the Diatonic & Chromatic Systems. But for the better understanding what this Temperament was, it is necessary to observe that there has been three Sects of Musicians among the Greeks.

The Author of the first Sect was Pythagoras who would have reason be the only Judge of Sounds and their Proportions, so that the Intervals or Spaces between them should be rational — admitting only such as might be demonstrated, either Arithmetically by Numbers or Geometrically by Lines. For instance the Octave should always be as 1 to 2. The Perfect Fifth as 2 to 3. the Fourth as 3 to 4. &c. and many more of the same kind which he demonstrated Mathematically. He also invented a Monochord an Instrument so called by reason of its having but one String which he divided in several equal parts by a Line under it. Then a small moveable Bridge being placed under the string divided it into two parts which yielded a Grave or Acute Sound according to the different Length of each portion. Then by comparing these Segments to themselves, or to the whole String, he assigned such proportions to them, as were agreeable to the sound they expressed; Exam. he found that by putting the Bridge in the middle of the String, both Segments were an Unison to each other; or an Octave to the whole String, &c. and many other such which he demonstrated by numbers.

Aristoxenes on the contrary would have the Ear (whose judgment he said was to be prefer'd) be the only Judge of this matter for Sounds said he, being the principall objects of the Ear, it is unnecessary for Reason to intermeddle with it; for Example the Fifth being too full, and the Fourth too flatt, did not gratify the Ear; therefore the first was to be decreased, and the latter increased; Moreover as the Ear did not perceive any sensible difference between the whole Tones, it was needless to make some major, and some minor, since on the contrary they ought all to be esteemed equal.

Ptolomy and Dydimus finding that Pythagoras and Aristoxenes had fell into two extremes equally unwarrantable, thought it proper to consult Reason as well as the Ear; they being inseparably joyned, ought therefore to concurr equally in Judgment of Sounds: For which reason they made another System by the help of the first which they endeavoured to gratify both: Notwithstanding all these changes and amendments, they still supposed each Tetrachord to consist of a Semitone Major a Tone major and a Tone minor But it has since been thought requisite to divide also the Tone minor into two Semitones But before this could be done there was an absolute necessity of diminishing the Fifth and increasing the Fourth which alteration, none durst undertake, whether out of respect for antiquity, or for want of searching more narrowly into this matter; I cannot tell; till a learned Man (whose Name and the Age he lived in have been both lost as Bontempi reports) perceiving that the Ear was not offend'd at the decreasing of the Fifth of a small matter, found by this means that admirable Temperament which allows the fourth, a little more extent, than its mathematical proportion does, and so makes the first & Second Tone of each Tetrachord equall; and consequently both capable of being divided into Semitones This occasioned another System, which the Italians call *Systema Temperato* or *Participato* because the addition of this Chromatic String causes the Octave to be divided into 12 Semitones, without leaving any Space void either between, or in the two Tetrachords it consists of, and so joyns both the Diatonic and Chromatic Systems in one This Invention is certainly admirable but yet so natural, that it is to be wondered, that the Antients who had so narrowly searched into this matter, did not introduce it into some of their Systems, which shews us, that we ought not always to follow blindly the Sentiments of others.

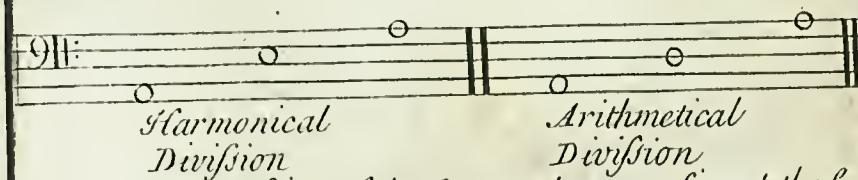
How much the Fifth ought to be diminished to arrive to the Temperament, is what I won't determine in this place, several haveing already handled that subject very learnedly.

Of the Greek Moods, and Latin Tones.

There has been many disputes amongst Authors about the Names, Order, Effects, and the Nature of Moods, and yet more concerning the Relation between the Ancient and the modern moods, but this being not a proper place to enter into these debates I shall only observe such things as may serve for an Inlet to the Curious and those who may have a mind to make a farther Search into them: In all times whatever; there are three Essential Sounds or Notes, to be observed, the first is that by which the Tune ought to end, which is called the Final, The Second is that which is most heard, or oftenest repeated, this they call'd if Predominant or Ruling Note. The third is called the Mean or middle Note and is generally a Third above the Final: The Ancients made use of the Diatonic Notes to express their Moods. Now as there are but Seven in an Octave there are consequently no more than seven sorts of Diatonic Finals, Viz.

C, D, E, F, G, A, B,

Every one of these Notes has another in Octave above it so if there are seven sorts of Octaves, in the extremities of which the Ancients limited the Extent of their Moods, so if what they meant by Modulation, was only making a tune pass through all the Sounds comprehended between these two extremities, however in such a manner as the Essential Sounds might be heard oftener than any other, and this was always Diatonically Among the Sounds included in the Space of an Octave, there is one that divides it Harmonically which is the 5. to the lowest Sound; and another that divides it Arithmetically which is the 4th as for Example.

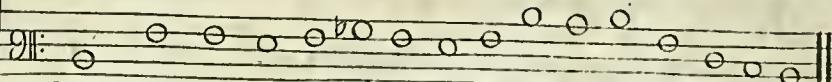


This double Division of the Octave has occasioned those two sorts or classes of moods, so often mentioned in Authors, namely, the Authentic and Plagal Moods. For in an Authentick mood they dwelt most in the fifth above the Final or Key-note, and in a Plagal mood they chiefly dwelt

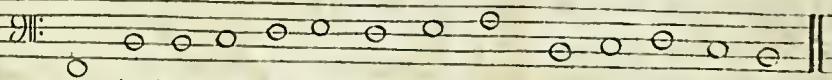
a fourth or third above;

EXAMPLE.

Authentic



Plagal



Among these Seven Sorts of Octaves beforementioned, there are but Six that are capable of this Harmonical Division, which are C.D.E.F.G.A. because the Fifth to B is False or Flat so that there are but Six Authentic Moods: then are but Six Plagal Moods neither, because there are but Six of these Octaves that can be divided Arithmetically, viz. G.A.B.C.D.E, the Diatonic Fourth to F being sharp. So that C.D.E.G.A. have each of them an Authentic and a Plagal Mood; F has only an Authentic Mood and B only a Plagal; So that there are but 12 Moods, which Number has been fixed by Zarlin, Glarean and many others.

EXAMPLE.

Table of the Greek Moods

B.	C.	D.	E.	F.	G.	A.
o	o	o	o	o	o	o
o	o	o	o	o	o	o
o	o	o	o	o	o	o
o	o	o	o	o	o	o

Plag. Au. Pla: Au: Plag: Auth: Pla: Au: Au: Pla: Au: Pla:

This is all the mystery of the Ancient moods. However much more might be said upon their manner of placing their Offs, their ways of Transposing, &c. But that going beyond the Bounds I prescribed my self, I shall only give a list of the Names they were known by, most of them being called by the name of the Province where they were invented.

Authentic Moods

C. Ionick

D. Dorick

E. Phrygian

Plagal Moods

Hypo Ionick

Hypo Dorick

Hypo Phrygian

F Lydian	Hypo-Lydian
G Mixo-Lydian	Hypo-Mixo Lydian
A Eolian	Hypo-Eolian

There are yet several other names as Continuo, Commune, Misto, &c. but as it is very uncertain what Notes they belong to, we'll drop them.

The Latins afterwards reduced these Moods to the Number of eight, and called them Tones of which four were Authentic and four Plagal. The four Authentic Tones were the Dorick the Phrygian the Lydian and the Mixolydian of the Greeks which S. Ambrose chose about the year 370 to compose Tunes for the Church of Milan for which reason it has been called to this day the Ambrosian Song.

Observe that these four Tones took in but eleven Notes of the Ancient System, Their Iychanos Hypaton or D-sol-re being the lowest note of the First Tone and the Paraneute hyperboleon or G-sol-re ut the highest of the Fourth Tone. So that Nete hyperboleon that is the highest note and the Parhypate-hypaton, the Hypate-Hypaton and if Prolambanomenos which are the three lowest notes of the Greek System were not used.

About 230 Years after P. Gregory added four more & called them Plagal which are properly the same as the Hypo-Dorick, the Hypo-Phrygian the Hypo-Lydian and the Hypo Mixolydian of the Ancients, so that the 15 Diatonic Notes of the Greek System were all used, the lowest note of the Hypo-Dorick Tone being their Prolambanomenos.

From hence the four Authentic Tones have each of them one of the Plagals for its collateral, that is, to serve as a Supplement to it for which reason they were divided in four Classes each Class containing an Authentic and a Plagal Tone.

Authentic Tones are 1.3.5.7.

Plagal Tones are 2.4.6.8.

Observe here that the Authentic Tones are expressed by the Odd Numbers 1.3.5.7. from whence they have been called Odd Moods: And the Plagals by the Even Numbers 2.-4.6.8. From whence they have been called Even Moods.

These two Denominations are often mentioned in those Authors who have treated about Moods; and therefore necessary to be taken notice of.

Observe also that the Authentic Tones are placed over y^e

Plagal as being chief and most essential, whereas the other are Dependant and Subject to them.

Now in order to know of what Mood any Tune is of, these three things must be observed.

1. The Final, or last Note of the Tune.
2. The Extent, of it, both above and below.
3. The Predominant, or ruling Note.

1. By the last note you may know of what Class any Tune is of, each Class having a particular Note so affected to it, that it serves for a Final to those two Tones contained in it, so that, The two Tones of the First Class, viz. 1. & 2. always end in D.

The two Tones of the Second Class, viz. 3 & 4. always end in E.

The two Tones of the Third Class, viz. 5 & 6. always end in F.

The two Tones of the Fourth and last Class, viz. 7. & 8. always end in G.

So that when a Piece ends in D, you may conclude it to be composed on one of the two Tones included in the first Class, if a Piece ends in E it must be of the second Class, &c. for if others.

Yet there are several that end in A, B or in C, &c. but then it is only a Transposition, the sound expressed by A, B, & C, being in the same proportion as those expressed by D, E, F, which is still the same thing only transposed it is higher or a lower, therefore the two Tones of the First class generally end in D, or by transposition in A, and so on with the rest as may be seen in this Table.

First Class	Second Class	Third Class	Fourth Class
1 D or A	3 E or B	5 F or C.	7 G
2 .	4	6	8

2. But as each Class contains both an Authentic and a Plagal Tone, it is necessary to determine in which of them the Musick is set. To know this you must examine the extent of any such Piece, both above and below. For if it goes 8 or 9 Notes above its Final, and not more than one Note below it, then it is Authentic as these

First Tone.

Ry - rie e - ley - son.

Third Tone

Ky - rie e - ley - son

Fifth Tone

Ky - rie e - ley - son

Seventh Tone

Ky - rie e - ley - son

But if the Tune should go 4 or 5 Notes lower and not above 5 or 6 Notes higher than its Final, then the Tone is Plagal, and by Consequence the Second of each Class, as in the following Examples which are four Plagal Moods

Second Tone

Ky - rie e - ley - son

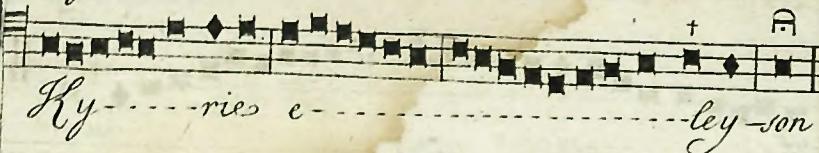
Fourth Tone

Ky - rie e - ley - son

Sixth Tone

Ky - rie e - ley - son

Eighth Tone



But if a Tune should go both 8 or 9 Notes higher, and 4 or 5 Notes lower than its Final, (as may be seen in several old Anthems used in the Church of Rome) then it is called a Mixt Mood because it includes both the Authentic and the Plagal. But there are many Tunes that have not compass enough to fill the Octave of their Mood (for their Tunes are seldom seen to exceed an Octave or at most 9 Notes, which was always the full extent of a Mood,) and those are called Imperfect or Deficient Tones. Now to know whether such a Tone is Authentic or Plagal, you must observe how high the Ruling Note is above y Final: For if it is 5 or 6 Notes above its Final, the Tone is Authentic: But if it is but 4 or 5 then the Tone is Plagal.

These Methods of settling and explaining of Moods, were reasonable enough, as long as they used only the Diatonic Notes but since the Octave has been divided into 12 Chromatic Semitones, this distinction of Authentic and Plagal Moods has been quickly laid aside. They have visibly seen that a Plagal Mood was not absolutely a true Mood, but rather an Extension of the Authentic Mood, and that all Moods should be esteemed Authentic.

Many more important observations might be made upon this Subject, but I think this sufficient to shew what the Antients meant by their Moods, and how we ought to reason about them, according to the Practice of Modern Musick.

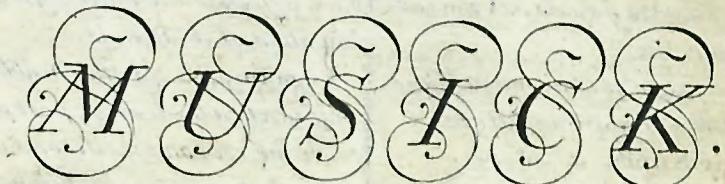
FINIS



D I C T I O N A R Y

E X P L A I N I N G

Such GREEK, LATIN, ITALIAN & FRENCH Words as generally occur in



A

Abene Placito, at pleasure.

Adagio or Adag. or Ad. a slow movement, especially if the Word be repeated twice over as Adagio Adagio

Affetto in a tender Affecting Manner.

Affectuoso, very tenderly.

Alla Breve, the name of a Movement in Musick whose Bars consist of two Semibreves or four Minims &c

Allegretta Pretty quick.

Allegro or All. Brisk or Quick especially if the Word be repeated twice over.

Allemand a is the Name of a Tune

A

always in Common Time.

Alto or Alto-Viola, or Alto-Concertante. Signify Counter Tenor.

Andante from the Verb Andare, to go, signifies especially in thorough Basses that all the Notes must be plaide equally and distinctly.

Aria, an Aire or Song.

Arietta, much the same as Aria.

Arsis, v. Fuga.

Afsai, Enough, This Word is often joyned wth Allegro Adagio Presto &c

ATempo giusto wth an equal Time.

B

B. or Baso, the Bass in general.
B.C. or Baso-Continuo, ^{is} thorough Bass for the Organ, Harpsichord, or Spinet, &c.

Bafso Concertante Bass of the Small Chorus.

Bafso Ripieno Bass of the Great Chorus.

Bene Placito, v. A Bene Placito, Breve, is y Name of a Note which is in value as long as two Semibreves. Brillante, Brisk, airy, Lively, &c.

C

Camera, Chamber; as Arieda Camera Chamber Aires

Canon, or Canone a Perpetual Fuge. Cantata, a Song in an Opera Style.

Canto, the first Treble. Canzone a Song, in general.

Canzonetta y Same as Camzone Capo v. Da.

Ciacona is a Chacon or Tune. Composed to a ground Bass.

Come Sopra, as above. Con, with as Con e senza Violins with and without Violins.

Concerto, signifies properly a concert.

Corente, a Tune always in Triple Time.

D

D.C. or Da Capo, begin again & end with the first Strain.

Divoto, in a Grave and serious manner.

Doppio, Double. Duplo, Double.

E

E. or Ed. signifies And Ecco or Echus in imitation of a

Natural Echo, this Word is sometimes used instead of Piano.

F

Fagotto, a Wind Instrument answering to a Bassoon.

Favorito, a Favourite. Flauto, any kind of Flute.

F. or Forte signifies Loud or Strong F.F. or Più Forte, Louder than Forte.

F.F.F. or Fortissimo very Loud Fugha or Fuge is when some of

the parts begin a certain Aire and the other parts begin sometime after that imitating the first and repeating the same Aire, throughout all the parts.

Fuga per Arsin and Thesin is what the Italians call by contrary motion, and is when the leading part descends the other instead of imitating of it, ascends.

Fuga Doppia, signifies Double Fuge that is when the leading part proposes a subject; and the second part instead of repeating the first subject proposes a different.

G

Gagliarda, Gay, Brisk, Lively & Gavotta, a Gavott name of a tune

Gigha, Giga or Gigue, a Jig Grave, a Slow Movement.

H

Haut-Contre, Counter Tenor. Haut-Desus, First Treble.

I

Languente, in a languishing manner Largo, Very Slow.

Largeetto not so slow as Largo. Lent, Lento or Lentement, Slow

M

Men

Men, signifies Left as Men Allegro Not so quick as Allegro. Men Forte, not so Loud. Men Presto, not so Quick, &c. Moderato, Moderately.

N

Non, not as Non troppo Presto, not too Quick Non troppo Largo, not too Slow

O

Octava or Ottava, an Octave, or an Interval of Eight Notes.

Opera, signified properly a Work as Opera prima the first Work,

Opera II. Second Work, Opera III. Third Work, &c. It signifies also

a Tragedy or Pastoral &c setto Musick

Organ, signifies properly an Organ, but when it is written over any Piece of Musick, then it signifies y thorough Bass.

Ouverture the Opening or Beginning of an Opera or sometimes as a Prelude to any Piece of Musick.

P

Parte, a Part as Parte Prima, the First Part, Parte Secunda, the Second Part, &c.

Pastorale after a Sweet easy Gentle manner, as Shepherds are supposed to play.

P. Pia or Piano Soft Piu Piano or P.P. Softer.

Pianissimo or P.P.P. very Soft Piu Allegro, more Brisk then Allegro.

Piu Presto Quicker then Presto. Poco Allegro, not so Brisk as Allegro

Poco Presto, not so Quick as Presto Poco Largo not so Slow as Largo

Presto, Fast or Quick.

Prestissimo, very Quick. 3 Primo, First as Violin Primo. First Violin.

Fagotto Primo. First Bassoon R.

Recitativo or Rec. to express a sort of speaking in singing, This Word is very common in Cantata.

Ritornello a short Symphony so call'd which either begins before the Song or sometimes in Middle or also after the Song is ended Repetatur to be Repeated.

S

Sarabanda, is a Time always in Triple Time

Semi breve, is the name of a Note which is in value as much as two Minims or 4 Crotchetts, &c. Or one Barr of Common Time.

Senza, Without, as Senza Violini without Violins, &c. Soave or Sovamente sweet or Agreeable.

Solo, Alone as Violino Solo, Violin Alone, Flauto Solo, Flute Alone, Organo Solo, the Organ Alone, &c.

Staccato or Stoccatto, in a plain and distinct Manner.

Subito, Quickly, v. Volti. Suonata, or Sonata, a Piece of Musick for Instruments.

T

Tardo, Slow much the same as Largo.

Tutti, all, or all together.

V

Verte Subito, Turn over quickly. Viola, is properly a Viol. But it

It is commonly taken for a Tenor.

Violino, a Violin.

Violoncello, a Bass Violin.

Violone, a Double Bass, that
is an Octave lower than a Common
Bass Violin.

Vite Vistamente, or Visto,
Fast or Quick.

Vivace, with Life, and Spirit.

Vivacemente or Vivamente.

much the same as Vivace.

Unisoni, is set over a Piece
of Musick, when all the parts play
in the Unison, or Octave.

Volta or Volti, Turnover.

Volti Subito, Turnover, Quick-
ly, or without Loss of Time.

Z

Zufolo or Zuffolo or Suffolo
a little Flute, or Flageolet.

FINIS.

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W W W

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