

A Sudoku Solver – Pruning (3A)

- Richard Bird Implementation

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This document was produced by using OpenOffice.

Based on

Thinking Functionally with Haskell, R. Bird

<https://wiki.haskell.org/Sudoku>

<http://cdsoft.fr/haskell/sudoku.html>

<https://gist.github.com/wvandyk/3638996>

<http://www.cse.chalmers.se/edu/year/2015/course/TDA555/lab3.html>

Single-Cell Expansion

- > **prune** :: Matrix Choices -> Matrix Choices
- > **prune** =
- > **pruneBy** boxes . **pruneBy** cols . **pruneBy** rows
- > where **pruneBy** f = f . map **pruneRow** . f

- > **pruneRow** :: Row Choices -> Row Choices
- > **pruneRow** row = map (remove **ones**) row
- > where **ones** = [d | [d] <- row]

Single-Cell Expansion

```
solve :: Grid -> [Grid]
```

```
solve = filter valid . expand. Choices
```

```
prune :: Matrix [Digit] -> Matrix [Digit]
```

```
filter valid . Expand = filter valid . Expand
```

```
pruneRow :: Row [Digit] -> Row [Digit]
```

```
pruneRow row = map (remove fixed) row
```

```
  where fixed = [d | [d] ← row]
```

```
remove :: [Digit] -> [Digit] -> [Digit]
```

```
remove ds [x] = [x]
```

```
remove ds xs = filter (`notElem` ds) xs
```

```
notElem :: (Eq a => a -> [a] -> Bool)
```

```
notElem x xs = all (/= x) xs
```

Single-Cell Expansion

```
pruneRow [[6], [1,2], [3], [1,3,4], [5,6]]  
[[6], [1,2], [3], [1,4], [5]]
```

```
PruneRow [[6], [3,6], [3], [1,3,4], [4]]  
[[6], [], [3], [1], [4]]
```

```
filter nodups . cp = filter nodups . cp . PruneRow
```

```
filter (p. f) = map f . filter p . map f  
filter (p. f) map f = map f . filter p
```

Single-Cell Expansion

map f . filter p . map f
= map f . filter (p . f)

map f . map f . filter (p . f)
= filter (p . f)

filter valid . expand
= filter (all nodups . boxes) .
 filter (all nodups . cols) .
 filter (all nodups . rows) . expand

Single-Cell Expansion

```
filter (all nodups . boxes) . expand
= map boxes . filter (all nodups) . map boxes . expand
= map boxes . filter (all nodups) . cp . map cp . boxes
= map boxes . cp . map (filter nodups) . map cp . boxes
= map boxes . cp . map (filter nodups . cp) . boxes
```

```
boxes . boxes = id
map boxes . expand = expand . boxes
filter (all p) . cp = cp . map . (filter p)
```

```
filter nodups . cp = filter nodups . cp . prunerow
```

```
map boxes . cp . map (filter nodups . cp . prunerow) . boxes
```


Single-Cell Expansion

```
map boxs . cp . map (filter nodups . cp . prunerow) . box =  
map boxs . cp . map (filter nodups) . map (cp . prunerow) . boxs =  
map boxs . filter (all nodups) . cp . map (cp . prunerow) . boxs =  
map boxs . filter (all nodups) . cp . map cp . map prunerow . boxs =  
map boxs . filter (all nodups) . expand . map prunerow . boxs =  
filter (all nodups . boxs) . map boxs . expand . map prunerow . boxs =  
filter (all nodups . boxs) . expand . boxs . map prunerow . boxs =  
filter (all nodups . boxs) . expand . pruneby boxs =
```

```
filter (all nodups . boxs) . expand =  
filter (all nodups . boxs) . expand . pruneby boxs
```

```
filter valid . expand = filter valid . expand . prune
```

```
prune = prunby boxs .pruneby cols . pruneby rows
```

Single-Cell Expansion

`solve = filter valid . expand . prune . choices`

`many :: (eq a) => (a -> a) -> a -> a`

`many f x = if x == y then x else many f y`
`where y = f x`

`solve = filter valid . expand . many prune . choices`

Single-Cell Expansion

expand1 :: Matrix Choices -> [Matrix Choices]

expand1 rows =

[rows1 ++ [row1 ++ [c]:row2] ++ rows2 | c <- cs]

where

(rows1,row:rows2) = break (any smallest) rows

(row1,cs:row2) = break smallest row

smallest cs = length cs == n

n = minimum (counts rows)

counts = filter (/=1) . map length . concat

Single-Cell Expansion

```
> solve2 :: Grid -> [Grid]
> solve2 = search . choices

> search :: Matrix Choices -> [Grid]
> search cm
> |not (safe pm) = []
> |complete pm  = [map (map head) pm]
> |otherwise    = (concat . map search . expand1) pm
> where pm = prune cm

> complete :: Matrix Choices -> Bool
> complete = all (all single)

> single [] = True
> single _  = False
```

Single-Cell Expansion

```
> solve2 :: Grid -> [Grid]
> solve2 = search . choices

> search :: Matrix Choices -> [Grid]
> search cm
> |not (safe pm) = []
> |complete pm  = [map (map head) pm]
> |otherwise    = (concat . map search . expand1) pm
> where pm = prune cm

> complete :: Matrix Choices -> Bool
> complete = all (all single)

> single [] = True
> single _  = False
```

Single-Cell Expansion

```
> safe :: Matrix Choices -> Bool
> safe cm = all ok (rows cm) &&
>           all ok (cols cm) &&
>           all ok (boxs cm)

> ok row = nodups [d | [d] <- row]
```

References

- [1] <ftp://ftp.geoinfo.tuwien.ac.at/navratil/HaskellTutorial.pdf>
- [2] <https://www.umiacs.umd.edu/~hal/docs/daume02yaht.pdf>