

Formal Language (3C)

- Recursively Enumerable Language

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Recursive Enumerable Language

There are three equivalent definitions of a **recursively enumerable** language:

A **recursively enumerable language** is a **recursively enumerable subset** in the set of all possible words over the **alphabet** of the language.

https://en.wikipedia.org/wiki/Context-free_language

Recursive Enumerable Language

A recursively enumerable language is a formal language for which there exists a **Turing machine** (or other computable function) which will **enumerate** all valid strings of the language.

Note that if the language is infinite, the enumerating algorithm provided can be chosen so that it avoids repetitions, since we can test whether the string produced for number n is "already" produced for a number which is less than n . If it already is produced, use the output for input $n+1$ instead (recursively), but again, test whether it is "new".

https://en.wikipedia.org/wiki/Context-free_language

Recursive Enumerable Language

A **recursively enumerable language** is a formal language for which there exists a **Turing machine** (or other computable function) that will halt and accept when presented with any string in the language as input but may either **halt and reject** or **loop forever** when presented with a string not in the language.

Contrast this to recursive languages, which require that the Turing machine halts in all cases.

All regular, context-free, context-sensitive and recursive languages are recursively enumerable.

https://en.wikipedia.org/wiki/Context-free_language

Recursive Enumerable Language Example

The halting problem is recursively enumerable but not recursive. Indeed one can run the Turing Machine and accept if the machine halts, hence it is recursively enumerable. On the other hand the problem is undecidable.

Some other recursively enumerable languages that are not recursive include:

- Post correspondence problem
- Mortality (computability theory)
- Entscheidungsproblem

https://en.wikipedia.org/wiki/Context-free_language

References

- [1] <http://en.wikipedia.org/>
- [2]