

# Link Example 3.A Position Independent Code - Examples

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## 1 Linking - 9.B Position Independent Code

- Based on
- GOT example
- GOT example - readelf output listing of other cases
- ls example of a shared library
- PLT and GOT Examples

- 1 <http://bottomupcs.sourceforge.net/csbu/x3824.htm>
- 2 <https://www.technovelty.org/linux/plt-and-got-the-key-to-code-sharing-and-dynamic-libraries.h>

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# Compiling 32-bit program on 64-bit gcc

- `gcc -v`
- `gcc -m32 t.c`
- `sudo apt-get install gcc-multilib`
- `sudo apt-get install g++-multilib`
- `gcc-multilib`
- `g++-multilib`
- `gcc -m32`
- `objdump -m i386`

# GOT example source codes

```
//===== got.c =====  
extern int i;  
  
void test(void)  
{  
    i = 100;  
}
```

```
$ gcc -nostdlib -shared -fPIC -m32 -o got.so ./got.c  
$ objdump --disassemble -m i386 ./got.so  
$ readelf --sections ./got.so  
$ readelf --relocs ./got.so
```

<http://bottomupcs.sourceforge.net/csbu/x3824.htm>

# objdump - disassembly of .text (32-bit)

./got.so: formato del fichero elf32-i386

Desensamblado de la sección .text:

000001f0 <test>:

```
1f0: 55          push   %ebp
1f1: 89 e5      mov    %esp,%ebp
1f3: e8 14 00 00 00 call  20c <__x86.get_pc_thunk.ax>
1f8: 05 08 1e 00 00 add   $0x1e08,%eax
1fd: 8b 80 fc ff ff mov   -0x4(%eax),%eax
203: c7 00 64 00 00 00 movl  $0x64,(%eax)
209: 90        nop
20a: 5d        pop   %ebp
20b: c3        ret
```

0000020c <\_\_x86.get\_pc\_thunk.ax>:

```
20c: 8b 04 24    mov   (%esp),%eax
20f: c3        ret
```

# readelf - sections (32-bit)

There are 16 section headers, starting at offset 0x12b4:

Encabezados de Sección:

[Nr]	Nombre	Tipo	Direc	Desp	Tam	ES	Opt	En	Inf	Al
[ 0]		NULL	00000000	000000	000000	00		0	0	0
[ 1]	.note.gnu.build-id	NOTE	00000114	000114	000024	00	A	0	0	4
[ 2]	.gnu.hash	GNU_HASH	00000138	000138	000030	04	A	3	0	4
[ 3]	.dynsym	DYNSYM	00000168	000168	000060	10	A	4	1	4
[ 4]	.dynstr	STRTAB	000001c8	0001c8	000020	00	A	0	0	1
[ 5]	.rel.dyn	REL	000001e8	0001e8	000008	08	A	3	0	4
[ 6]	.text	PROGBITS	000001f0	0001f0	000020	00	AX	0	0	1
[ 7]	.eh_frame_hdr	PROGBITS	00000210	000210	00001c	00	A	0	0	4
[ 8]	.eh_frame	PROGBITS	0000022c	00022c	00004c	00	A	0	0	4
[ 9]	.dynamic	DYNAMIC	00001f8c	000f8c	000070	08	WA	4	0	4
[10]	.got	PROGBITS	00001ffc	000ffc	000004	04	WA	0	0	4
[11]	.got.plt	PROGBITS	00002000	001000	00000c	04	WA	0	0	4
[12]	.comment	PROGBITS	00000000	00100c	00002a	01	MS	0	0	1
[13]	.symtab	SYMTAB	00000000	001038	000180	10		14	19	4
[14]	.strtab	STRTAB	00000000	0011b8	00006c	00		0	0	1
[15]	.shstrtab	STRTAB	00000000	001224	00008f	00		0	0	1

Key to Flags:

W (write), A (alloc), X (execute), M (merge), S (strings), I (info),  
L (link order), O (extra OS processing required), G (group), T (TLS),  
C (compressed), x (unknown), o (OS specific), E (exclude),

## readelf - .got section address (32-bit)

```
[10] .got          PROGBITS          00001ffc 000ffc 000004 04  WA  0  0  4
[11] .got.plt       PROGBITS          00002000 001000 00000c 04  WA  0  0  4
```

- memory address 00001ffc
- file offset 000ffc
- size 4 (32-bit address)
- entry size 4 (32-bit address)
- %eax points to the .got section (0x1ffc)



## Section Header Table Fields

- **Addr** (`sh_addr`)  
if the section will appear in the memory image of a process, this number give the address at which the section's first byte should reside. Otherwise the member contains 0.
- **Off** (`sh_offset`)  
the byte offset from the beginning of the file to the section's first byte
- **Size** (`sh_size`)  
this member gives the section's size in bytes
- **ES** (`sh_entsize`)  
for a table of fixed-size entries (eg. a symbol table)  
this member give the size in bytes of each fixed-size entry

<http://www.cs.cmu.edu/afs/cs/academic/class/15213-s00/doc/elf.pdf>

## accessing the external symbol `i`

- the shared library `got.so` refers to an external symbol `i`
- *at compile time*, the symbol address is not known,
- *at runtime*, the dynamic linker will fix up the address
- a *sharable* code can be accessed simultaneously by many other processes.
- `%eax` points to the memory address where the .got section is loaded symbol entry address
- at this address, the absolute address of the symbol `i` will be stored symbol entry value

<http://bottomupcs.sourceforge.net/csbu/x3824.htm>

## .got section address

- the readelf output shows that the .got section starts 0x1ffc bytes past from where the got.so library is loaded into memory.
- if the shared object got.so were to be loaded into memory at 0x40000000
- the .got (global object table section) would start at 0x40001ffc,
- register %eax points to this address.

```
[10] .got          PROGBITS          00001ffc 000ffc 000004 04  WA  0  0  4
```

<http://bottomupcs.sourceforge.net/csbu/x3824.htm>

# calculating the address of the symbol i

```
[10] .got                PROGBITS                00001ffc 000ffc 000004 04  WA  0  0  4
```

0x1ffc

```
1f3:  e8 14 00 00 00      call  20c <__x86.get_pc_thunk.ax>
1f8:  05 08 1e 00 00      add   $0x1e08,%eax
1fd:  8b 80 fc ff ff ff   mov   -0x4(%eax),%eax
203:  c7 00 64 00 00 00   movl  $0x64,(%eax)
```

`%eax` = 1f4 (pc)

`%eax` = 1f4 + 1e08 = 1ffc

# assigning i=100

- store the value 100 (0x64) into the memory address held in register %eax
- ```
mov    -0x4(%eax),%eax
movl   $0x64,(%eax)
```

`%eax = M[1ffc] - 4` ..... the absolute symbol address  
`M[ M[1ffc]-4 ] = 100` ..... the symbol value 100

<http://bottomupcs.sourceforge.net/csbu/x3824.htm>

- The got is simply a list of entries, one entry for each external (global) variable
- the got entry for the external variable i stores a 4 byte address (32 bit addresses)
- in this example,
  - the .got starts at offset 0x1ffc
  - only one symbol i exists

<http://bottomupcs.sourceforge.net/csbu/x3824.htm>

La sección de reubicación '.rel.dyn' at offset 0x1e8 contains 1 entry:

| Desplaz  | Info     | Tipo           | Val.Símbolo | Nom. Símbolo |
|----------|----------|----------------|-------------|--------------|
| 00001ffc | 00000106 | R_386_GLOB_DAT | 00000000    | i            |

- the relocation process replaces the value at offset 1ffc with the address where the symbol `i` is stored at
- before the program begins, the dynamic linker will have *fixed up the relocation* to ensure that the value of the memory at offset 0x1ffc is the address of the global variable `i`

# Relocation Table

- The relocation table specifies where relocations are needed
- normally symbol relocations
- the dynamic linker has to resolve the needed symbol by its name, and then write the symbol address to the place specified in the relocation entry.

<https://greek0.net/elf.html>



# Relocation Table Fields

- Offset (a section offset / a virtual address)
- Info (a symbol table index)
- Type (a relocation type)
- Sym. Value
- Sym. Name
- Addended

<https://greek0.net/elf.html>

- the location where to apply the relocation action.
  - For a relocatable file, the value indicates a section offset
  - For an executable or shared object, the value indicates the virtual address of the storage unit affected by the relocation.

[https://docs.oracle.com/cd/E23824\\_01/html/819-0690/chapter6-54839.html](https://docs.oracle.com/cd/E23824_01/html/819-0690/chapter6-54839.html)

- gives both the symbol table index, with respect to which the relocation must be made, and the type of relocation to apply.
- a call instruction's relocation entry holds the symbol table index of the function being called.
- if the index is STN\_UNDEF, the undefined symbol index, the relocation uses zero as the symbol value.

[https://docs.oracle.com/cd/E23824\\_01/html/819-0690/chapter6-54839.html](https://docs.oracle.com/cd/E23824_01/html/819-0690/chapter6-54839.html)

# Relocation Types

- Relocation types are architecture specific
- On i386 the most important ones are
  - the **R\_386\_COPY** type  
just copy the address of the symbol to that address
  - the **R\_386\_JUMP\_SLOT**  
used for the normal PLT/GOT function call relocation mechanism.

<https://greek0.net/elf.html>

# GOT example - disassembly of .text (bottomupcs)

```
$ objdump --disassemble ./got.so
```

```
./got.so:      file format elf64-ia64-little
```

```
Disassembly of section .text:
```

```
0000000000000410 <test>:
410:  0d 10 00 18 00 21      [MFI]      mov r2=r12
416:  00 00 00 02 00 c0      nop.f 0x0
41c:  81 09 00 90           addl r14=24,r1;;
420:  0d 78 00 1c 18 10      [MFI]      ld8 r15=[r14]
426:  00 00 00 02 00 c0      nop.f 0x0
42c:  41 06 00 90           mov r14=100;;
430:  11 00 38 1e 90 11      [MIB]      st4 [r15]=r14
436:  c0 00 08 00 42 80      mov r12=r2
43c:  08 00 84 00           br.ret.sptk.many b0;;
```

```
http://bottomupcs.sourceforge.net/csbu/x3824.htm
```

# GOT example - sections (1) (bottomupcs)

```
$ readelf --sections ./got.so
```

```
There are 17 section headers, starting at offset 0x640:
```

## Section Headers:

| [Nr] | Name              | Type             | Address          | Offset   |
|------|-------------------|------------------|------------------|----------|
|      | Size              | EntSize          | Flags Link Info  | Align    |
| [ 0] | 0000000000000000  | NULL             | 0000000000000000 | 00000000 |
|      | 0000000000000000  | 0000000000000000 | 0 0              | 0        |
| [ 1] | .hash             | HASH             | 0000000000000120 | 00000120 |
|      | 00000000000000a0  | 0000000000000004 | A 2 0            | 8        |
| [ 2] | .dynsym           | DYNSYM           | 00000000000001c0 | 000001c0 |
|      | 000000000000001f8 | 0000000000000018 | A 3 e            | 8        |
| [ 3] | .dynstr           | STRTAB           | 00000000000003b8 | 000003b8 |
|      | 0000000000000003f | 0000000000000000 | A 0 0            | 1        |
| [ 4] | .rela.dyn         | RELA             | 00000000000003f8 | 000003f8 |
|      | 00000000000000018 | 0000000000000018 | A 2 0            | 8        |
| [ 5] | .text             | PROGBITS         | 0000000000000410 | 00000410 |
|      | 00000000000000030 | 0000000000000000 | AX 0 0           | 16       |
| [ 6] | .IA_64.unwind_inf | PROGBITS         | 0000000000000440 | 00000440 |
|      | 00000000000000018 | 0000000000000000 | A 0 0            | 8        |
| [ 7] | .IA_64.unwind     | IA_64_UNWIND     | 0000000000000458 | 00000458 |
|      | 00000000000000018 | 0000000000000000 | AL 5 5           | 8        |

# GOT example - sections (2) (bottomupcs)

|      |                  |                  |                  |          |    |   |  |  |
|------|------------------|------------------|------------------|----------|----|---|--|--|
| [ 8] | .data            | PROGBITS         | 0000000000010470 | 00000470 |    |   |  |  |
|      | 0000000000000000 | 0000000000000000 | WA               | 0        | 0  | 1 |  |  |
| [ 9] | .dynamic         | DYNAMIC          | 0000000000010470 | 00000470 |    |   |  |  |
|      | 0000000000000100 | 0000000000000010 | WA               | 3        | 0  | 8 |  |  |
| [10] | .got             | PROGBITS         | 0000000000010570 | 00000570 |    |   |  |  |
|      | 0000000000000020 | 0000000000000000 | WAp              | 0        | 0  | 8 |  |  |
| [11] | .sbss            | NOBITS           | 0000000000010590 | 00000590 |    |   |  |  |
|      | 0000000000000000 | 0000000000000000 | W                | 0        | 0  | 1 |  |  |
| [12] | .bss             | NOBITS           | 0000000000010590 | 00000590 |    |   |  |  |
|      | 0000000000000000 | 0000000000000000 | WA               | 0        | 0  | 1 |  |  |
| [13] | .comment         | PROGBITS         | 0000000000000000 | 00000590 |    |   |  |  |
|      | 0000000000000026 | 0000000000000000 |                  | 0        | 0  | 1 |  |  |
| [14] | .shstrtab        | STRTAB           | 0000000000000000 | 000005b6 |    |   |  |  |
|      | 000000000000008a | 0000000000000000 |                  | 0        | 0  | 1 |  |  |
| [15] | .symtab          | SYMTAB           | 0000000000000000 | 00000a80 |    |   |  |  |
|      | 0000000000000258 | 0000000000000018 |                  | 16       | 12 | 8 |  |  |
| [16] | .strtab          | STRTAB           | 0000000000000000 | 00000cd8 |    |   |  |  |
|      | 0000000000000045 | 0000000000000000 |                  | 0        | 0  | 1 |  |  |

Key to Flags:

W (write), A (alloc), X (execute), M (merge), S (strings)

I (info), L (link order), G (group), x (unknown)

0 (extra OS processing required) o (OS specific), p (processor specific);

# GOT example - disassembly of .text (64-bit)

```
objdump --disassemble got.so
```

```
got.so:      file format elf64-x86-64
```

```
Disassembly of section .text:
```

```
00000000000002f0 <test>:
```

```
2f0: 55                push   %rbp
2f1: 48 89 e5          mov    %rsp,%rbp
2f4: 48 8b 05 fd 0c 20 00  mov   0x200cfd(%rip),%rax # 200ff8 <i>
2fb: c7 00 64 00 00 00  movl  $0x64,(%rax)      # i=100
301: 90                nop
302: 5d                pop    %rbp
303: c3                retq
```



# GOT example - sections (64-bit) (1)

There are 16 section headers, starting at offset 0x1358:

Section Headers:

| [Nr] | Name              | Type             | Address          | Offset   |
|------|-------------------|------------------|------------------|----------|
|      | Size              | EntSize          | Flags Link Info  | Align    |
| [ 0] | 0000000000000000  | NULL             | 0000000000000000 | 00000000 |
|      |                   |                  | 0 0              | 0        |
| [ 1] | .note.gnu.build-i | NOTE             | 00000000000001c8 | 000001c8 |
|      | 0000000000000024  | 0000000000000000 | A 0 0            | 4        |
| [ 2] | .gnu.hash         | GNU_HASH         | 00000000000001f0 | 000001f0 |
|      | 0000000000000034  | 0000000000000000 | A 3 0            | 8        |
| [ 3] | .dynsym           | DYNSYM           | 0000000000000228 | 00000228 |
|      | 0000000000000090  | 0000000000000018 | A 4 1            | 8        |
| [ 4] | .dynstr           | STRTAB           | 00000000000002b8 | 000002b8 |
|      | 0000000000000020  | 0000000000000000 | A 0 0            | 1        |
| [ 5] | .rela.dyn         | RELA             | 00000000000002d8 | 000002d8 |
|      | 0000000000000018  | 0000000000000018 | A 3 0            | 8        |
| [ 6] | .text             | PROGBITS         | 00000000000002f0 | 000002f0 |
|      | 0000000000000014  | 0000000000000000 | AX 0 0           | 1        |
| [ 7] | .eh_frame_hdr     | PROGBITS         | 0000000000000304 | 00000304 |
|      | 0000000000000014  | 0000000000000000 | A 0 0            | 4        |

# GOT example - sections (64-bit) (2)

```
[ 8] .eh_frame      PROGBITS      00000000000000318 00000318
00000000000000038 00000000000000000 A    0    0    8
[ 9] .dynamic        DYNAMIC      0000000000200f18 00000f18
00000000000000e0 0000000000000010 WA   4    0    8
[10] .got            PROGBITS      0000000000200ff8 00000ff8
0000000000000008 0000000000000008 WA   0    0    8
[11] .got.plt       PROGBITS      0000000000201000 00001000
0000000000000018 0000000000000008 WA   0    0    8
[12] .comment       PROGBITS      00000000000000000 00001018
000000000000002a 0000000000000001 MS   0    0    1
[13] .symtab        SYMTAB       00000000000000000 00001048
0000000000000028 0000000000000018          14  18    8
[14] .strtab        STRTAB       00000000000000000 00001270
0000000000000058 0000000000000000          0    0    1
[15] .shstrtab      STRTAB       00000000000000000 000012c8
0000000000000090 0000000000000000          0    0    1
```

Key to Flags:

W (write), A (alloc), X (execute), M (merge), S (strings), I (info),  
L (link order), O (extra OS processing required), G (group), T (TLS),  
C (compressed), x (unknown), o (OS specific), E (exclude),  
l (large), p (processor specific)

# GOT example - sections (64-bit) (3)

There are 16 section headers, starting at offset 0x1358:

Section Headers:

| [Nr] | Name               | Type     | Address         | Offset |
|------|--------------------|----------|-----------------|--------|
|      | Size               | EntSize  | Flags Link Info | Align  |
| [ ]  |                    | NULL     |                 |        |
| [ 1] | .note.gnu.build-id | NOTE     |                 | 1c8    |
|      | 24                 |          | A               | 4      |
| [ 2] | .gnu.hash          | GNU_HASH |                 | 1f0    |
|      | 34                 |          | A 3             | 8      |
| [ 3] | .dynsym            | DYNSYM   |                 | 228    |
|      | 90                 |          | 18 A 4 1        | 8      |
| [ 4] | .dynstr            | STRTAB   |                 | 2b8    |
|      | 20                 |          | A               | 1      |
| [ 5] | .rela.dyn          | RELA     |                 | 2d8    |
|      | 18                 |          | 18 A 3          | 8      |
| [ 6] | .text              | PROGBITS |                 | 2f0    |
|      | 14                 |          | AX              | 1      |
| [ 7] | .eh_frame_hdr      | PROGBITS |                 | 304    |
|      | 14                 |          | A               | 4      |

# GOT example - sections (64-bit) (4)

|                |          |    |    |        |    |      |
|----------------|----------|----|----|--------|----|------|
| [ 8] .eh_frame | PROGBITS |    |    | 318    |    | 318  |
|                | 38       |    | A  |        |    | 8    |
| [ 9] .dynamic  | DYNAMIC  |    |    | 200f18 |    | f18  |
|                | e0       | 10 | WA | 4      |    | 8    |
| [10] .got      | PROGBITS |    |    | 200ff8 |    | ff8  |
|                | 8        | 8  | WA |        |    | 8    |
| [11] .got.plt  | PROGBITS |    |    | 201000 |    | 1000 |
|                | 18       | 8  | WA |        |    | 8    |
| [12] .comment  | PROGBITS |    |    | 0      |    | 1018 |
|                | 2a       | 1  | MS |        |    | 1    |
| [13] .symtab   | SYMTAB   |    |    | 0      |    | 1048 |
|                | 228      | 18 |    | 14     | 18 | 8    |
| [14] .strtab   | STRTAB   |    |    | 0      |    | 1270 |
|                | 58       |    |    |        |    | 1    |
| [15] .shstrtab | STRTAB   |    |    | 0      |    | 12c8 |
|                | 90       |    |    |        |    | 1    |

## Key to Flags:

W (write), A (alloc), X (execute), M (merge), S (strings), I (info),  
L (link order), O (extra OS processing required), G (group), T (TLS),  
C (compressed), x (unknown), o (OS specific), E (exclude),  
l (large), p (processor specific)

# GOT example - relocation (64-bit)

Relocation section '.rela.dyn' at offset 0x2d8 contains 1 entry:

| Offset       | Info         | Type              | Sym. Value       | Sym. Name + Addend |
|--------------|--------------|-------------------|------------------|--------------------|
| 000000200ff8 | 000100000006 | R_X86_64_GLOB_DAT | 0000000000000000 | i + 0              |
| 200ff8       | 100000006    | R_X86_64_GLOB_DAT |                  | 0 i + 0            |

# readelf -headers /bin/ls (1)

## Encabezado ELF:

```
Mágico: 7f 45 4c 46 02 01 01 00 00 00 00 00 00 00 00
Clase: ELF64
Datos: complemento a 2, little endian
Versión: 1 (current)
OS/ABI: UNIX - System V
Versión ABI: 0
Tipo: DYN (Fichero objeto compartido)
Máquina: Advanced Micro Devices X86-64
Versión: 0x1
Dirección del punto de entrada: 0x5850
Inicio de encabezados de programa: 64 (bytes en el fichero)
Inicio de encabezados de sección: 132000 (bytes en el fichero)
Opciones: 0x0
Tamaño de este encabezado: 64 (bytes)
Tamaño de encabezados de programa: 56 (bytes)
Número de encabezados de programa: 9
Tamaño de encabezados de sección: 64 (bytes)
Número de encabezados de sección: 28
Índice de tabla de cadenas de sección de encabezado: 27
```

<https://www.technovelty.org/linux/plt-and-got-the-key-to-code-sharing-and-dynamic-1>

# readelf -headers /bin/ls (2)

## Encabezados de Sección:

| [Nr] | Nombre                                   | Tipo     | Dirección        |     |      | Despl |
|------|------------------------------------------|----------|------------------|-----|------|-------|
|      | Tamaño                                   | TamEnt   | Opts             | Enl | Info | Alin  |
| [ 0] | 00000000000000000000                     | NULL     | 0000000000000000 | 0   | 0    | 0     |
| [ 1] | .interp<br>000000000000000001c           | PROGBITS | 0000000000000238 | A   | 0    | 0     |
| [ 2] | .note.ABI-tag<br>000000000000000020      | NOTE     | 0000000000000254 | A   | 0    | 0     |
| [ 3] | .note.gnu.build-id<br>000000000000000024 | NOTE     | 0000000000000274 | A   | 0    | 0     |
| [ 4] | .gnu.hash<br>0000000000000000ec          | GNU_HASH | 0000000000000298 | A   | 5    | 0     |
| [ 5] | .dynsym<br>00000000000000df8             | DYNSYM   | 0000000000000388 | A   | 6    | 1     |
| [ 6] | .dynstr<br>00000000000000682             | STRTAB   | 0000000000001180 | A   | 0    | 0     |
| [ 7] | .gnu.version<br>0000000000000012a        | VERSYM   | 0000000000001802 | A   | 5    | 0     |
| [ 8] | .gnu.version_r<br>0000000000000070       | VERNEED  | 0000000000001930 | A   | 6    | 1     |

# readelf -headers /bin/ls (3)

```
[ 9] .rela.dyn          RELA          000000000000019a0 000019a0
      00000000000001350 0000000000000018  A      5      0      8
[10] .rela.plt          RELA          00000000000002cf0 00002cf0
      0000000000000a68 0000000000000018  AI     5      23     8
[11] .init              PROGBITS     00000000000003758 00003758
      0000000000000017 0000000000000000  AX     0      0      4
[12] .plt              PROGBITS     00000000000003770 00003770
      0000000000000700 0000000000000010  AX     0      0     16
[13] .plt.got          PROGBITS     00000000000003e70 00003e70
      0000000000000018 0000000000000008  AX     0      0      8
[14] .text             PROGBITS     00000000000003e90 00003e90
      000000000000124d9 0000000000000000  AX     0      0     16
[15] .fini             PROGBITS     0000000000001636c 0001636c
      0000000000000009 0000000000000000  AX     0      0      4
[16] .rodata           PROGBITS     00000000000016380 00016380
      00000000000004e1d 0000000000000000  A      0      0     32
[17] .eh_frame_hdr     PROGBITS     0000000000001b1a0 0001b1a0
      0000000000000884 0000000000000000  A      0      0      4
[18] .eh_frame         PROGBITS     0000000000001ba28 0001ba28
      00000000000002cc0 0000000000000000  A      0      0      8
[19] .init_array       INIT_ARRAY   0000000000021eff0 0001eff0
      0000000000000008 0000000000000008  WA     0      0      8
```



# readelf -headers /bin/ls (4)

|      |                   |                   |                   |          |
|------|-------------------|-------------------|-------------------|----------|
| [20] | .fini_array       | FINI_ARRAY        | 0000000000021eff8 | 0001eff8 |
|      | 00000000000000008 | 00000000000000008 | WA 0 0            | 8        |
| [21] | .data.rel.ro      | PROGBITS          | 000000000021f000  | 0001f000 |
|      | 00000000000000a38 | 00000000000000000 | WA 0 0            | 32       |
| [22] | .dynamic          | DYNAMIC           | 000000000021fa38  | 0001fa38 |
|      | 00000000000000200 | 00000000000000010 | WA 6 0            | 8        |
| [23] | .got              | PROGBITS          | 000000000021fc38  | 0001fc38 |
|      | 000000000000003c8 | 00000000000000008 | WA 0 0            | 8        |
| [24] | .data             | PROGBITS          | 0000000000220000  | 00020000 |
|      | 00000000000000268 | 00000000000000000 | WA 0 0            | 32       |
| [25] | .bss              | NOBITS            | 0000000000220280  | 00020268 |
|      | 000000000000012e0 | 00000000000000000 | WA 0 0            | 32       |
| [26] | .gnu_debuglink    | PROGBITS          | 00000000000000000 | 00020268 |
|      | 00000000000000034 | 00000000000000000 | 0 0               | 4        |
| [27] | .shstrtab         | STRTAB            | 00000000000000000 | 0002029c |
|      | 00000000000000101 | 00000000000000000 | 0 0               | 1        |

## Key to Flags:

W (write), A (alloc), X (execute), M (merge), S (strings), I (info),  
L (link order), O (extra OS processing required), G (group), T (TLS),  
C (compressed), x (unknown), o (OS specific), E (exclude),  
l (large), p (processor specific)

# readelf -headers /bin/ls (5)

Encabezados de Programa:

| Tipo                                                          | Desplazamiento<br>TamFichero             | DirVirtual<br>TamMemoria                  | DirFísica<br>Opts         | Alineación |
|---------------------------------------------------------------|------------------------------------------|-------------------------------------------|---------------------------|------------|
| PHDR                                                          | 0x0000000000000040<br>0x00000000000001f8 | 0x0000000000000040<br>0x00000000000001f8  | 0x0000000000000040<br>R E | 0x8        |
| INTERP                                                        | 0x0000000000000238<br>0x000000000000001c | 0x0000000000000238<br>0x000000000000001c  | 0x0000000000000238<br>R   | 0x1        |
| [Requesting program interpreter: /lib64/ld-linux-x86-64.so.2] |                                          |                                           |                           |            |
| LOAD                                                          | 0x0000000000000000<br>0x000000000001e6e8 | 0x0000000000000000<br>0x000000000001e6e8  | 0x0000000000000000<br>R E | 0x20000    |
| LOAD                                                          | 0x000000000001eff0<br>0x0000000000001278 | 0x0000000000021eff0<br>0x0000000000002570 | 0x0000000000021eff0<br>RW | 0x20000    |
| DYNAMIC                                                       | 0x000000000001fa38<br>0x0000000000000200 | 0x0000000000021fa38<br>0x0000000000000200 | 0x0000000000021fa38<br>RW | 0x8        |
| NOTE                                                          | 0x0000000000000254<br>0x0000000000000044 | 0x0000000000000254<br>0x0000000000000044  | 0x0000000000000254<br>R   | 0x4        |
| GNU_EH_FRAME                                                  | 0x000000000001b1a0<br>0x0000000000000884 | 0x000000000001b1a0<br>0x0000000000000884  | 0x000000000001b1a0<br>R   | 0x4        |
| GNU_STACK                                                     | 0x0000000000000000<br>0x0000000000000000 | 0x0000000000000000<br>0x0000000000000000  | 0x0000000000000000<br>RW  | 0x10       |
| GNU_RELRO                                                     | 0x000000000001eff0<br>0x0000000000001010 | 0x0000000000021eff0<br>0x0000000000001010 | 0x0000000000021eff0<br>R  | 0x1        |

# readelf -headers /bin/ls (6)

mapeo de Sección a Segmento:

Segmento Secciones...

00

01 .interp

02 .interp .note.ABI-tag .note.gnu.build-id .gnu.hash .dynsym .dynstr .gnu.v

03 .init\_array .fini\_array .data.rel.ro .dynamic .got .data .bss

04 .dynamic

05 .note.ABI-tag .note.gnu.build-id

06 .eh\_frame\_hdr

07

08 .init\_array .fini\_array .data.rel.ro .dynamic .got

<https://www.technovelty.org/linux/plt-and-got-the-key-to-code-sharing-and-dynamic-l>

# readelf -headers /bin/ls vs /lib/libc.so.6

```
young@USys2:~$ readelf --headers /bin/ls
```

```
LOAD          0x0000000000000000 0x0000000000000000 0x0000000000000000
              0x0000000000001e6e8 0x0000000000001e6e8  R E      0x200000
LOAD          0x0000000000001eff0 0x00000000000021eff0 0x00000000000021eff0
              0x00000000000001278 0x00000000000002570  RW      0x200000
```

```
locate libc.so
```

```
/lib/x86_64-linux-gnu/libc.so.6
```

```
/usr/lib/x86_64-linux-gnu/libc.so
```

```
young@USys2:/lib$ readelf -a /lib/x86_64-linux-gnu/libc.so.6
```

```
LOAD          0x0000000000000000 0x0000000000000000 0x0000000000000000
              0x0000000000001e6aa0 0x0000000000001e6aa0  R E      0x200000
LOAD          0x0000000000001e7620 0x0000000000003e7620 0x0000000000003e7620
              0x00000000000005240 0x000000000000094c0  RW      0x200000
```

<https://www.technovelty.org/linux/plt-and-got-the-key-to-code-sharing-and-dynamic-l>

# simple example

```
$ cat a.c
extern int foo;

int function(void) {
    return foo;
}
$ gcc -c -m32 a.c
$ readelf --relocs ./a.o
```

La sección de reubicación '.rel.text' at offset 0x1f0 contains 3 entries:

| Desplaz  | Info     | Tipo         | Val.Símbolo | Nom. Símbolo |
|----------|----------|--------------|-------------|--------------|
| 0000000f | 00000d2b | R_386_GOT32X | 00000000    | foo          |

<https://www.technovelty.org/linux/plt-and-got-the-key-to-code-sharing-and-dynamic-l>

# readelf -relocs

```
$ gcc -c -m32 a.c
$ readelf --relocs ./a.o
```

La sección de reubicación '.rel.text' at offset 0x1f0 contains 3 entries:

| Desplaz  | Info     | Tipo         | Val.Símbolo | Nom. Símbolo          |
|----------|----------|--------------|-------------|-----------------------|
| 00000004 | 00000b02 | R_386_PC32   | 00000000    | __x86.get_pc_thunk.ax |
| 00000009 | 00000c0a | R_386_GOTPC  | 00000000    | _GLOBAL_OFFSET_TABLE_ |
| 0000000f | 00000d2b | R_386_GOT32X | 00000000    | foo                   |

La sección de reubicación '.rel.eh\_frame' at offset 0x208 contains 2 entries:

| Desplaz  | Info     | Tipo       | Val.Símbolo | Nom. Símbolo           |
|----------|----------|------------|-------------|------------------------|
| 00000020 | 00000202 | R_386_PC32 | 00000000    | .text                  |
| 00000040 | 00000502 | R_386_PC32 | 00000000    | .text.__x86.get_pc_thu |

<https://www.technovelty.org/linux/plt-and-got-the-key-to-code-sharing-and-dynamic-l>

# objdump -disassemble

```
./a.o:      formato del fichero elf32-i386
```

Desensamblado de la sección .text:

00000000 <function>:

```
0:   55          push   %ebp
1:   89 e5       mov    %esp,%ebp
3:   e8 fc ff ff call   4 <function+0x4>
8:   05 01 00 00 add   $0x1,%eax
d:   8b 80 00 00 00 mov   0x0(%eax),%eax
13:  8b 00      mov   (%eax),%eax
15:  5d        pop   %ebp
16:  c3        ret
```

Desensamblado de la sección .text.\_\_x86.get\_pc\_thunk.ax:

00000000 <\_\_x86.get\_pc\_thunk.ax>:

```
0:   8b 04 24   mov   (%esp),%eax
3:   c3        ret
```

<https://www.technovelty.org/linux/plt-and-got-the-key-to-code-sharing-and-dynamic-1>

# test.c returns a global variable

```
$ cat test.c
static int foo = 100;

int function(void) {
    return foo;
}

$ gcc -nostdlib -fPIC -shared -m32 -o libtest.so test.c
$ objdump --disassemble -m i386 libtest.so
```

<https://www.technovelty.org/linux/plt-and-got-the-key-to-code-sharing-and-dynamic-l>



# test.c : objdump -disassemble

libtest.so:       formato del fichero elf32-i386

Desensamblado de la sección .text:

000001da <function>:

```
1da:  55                push   %ebp
1db:  89 e5             mov    %esp,%ebp
1dd:  e8 0d 00 00 00   call  1ef <__x86.get_pc_thunk.ax>
1e2:  05 1e 1e 00 00   add   $0x1e1e,%eax
1e7:  8b 80 0c 00 00 00 mov   0xc(%eax),%eax
1ed:  5d                pop   %ebp
1ee:  c3                ret
```

000001ef <\_\_x86.get\_pc\_thunk.ax>:

```
1ef:  8b 04 24          mov   (%esp),%eax
1f2:  c3                ret
```

<https://www.technovelty.org/linux/plt-and-got-the-key-to-code-sharing-and-dynamic-l>

## test2.c returns a extern variable

```
$ cat test2.c
extern int foo;

int function(void) {
    return foo;
}

$ gcc -nostdlib -fPIC -shared -m32 -o libtest2.so test2.c
$ objdump --disassemble -m i386 libtest2.so
```

<https://www.technovelty.org/linux/plt-and-got-the-key-to-code-sharing-and-dynamic-l>

# test2.c : objdump -disassemble

libtest2.so:       formato del fichero elf32-i386

Desensamblado de la sección .text:

000001f8 <function>:

```
1f8:  55                push   %ebp
1f9:  89 e5            mov    %esp,%ebp
1fb:  e8 0f 00 00 00   call  20f <__x86.get_pc_thunk.ax>
200:  05 00 1e 00 00   add   $0x1e00,%eax
205:  8b 80 fc ff ff   mov   -0x4(%eax),%eax
20b:  8b 00            mov   (%eax),%eax
20d:  5d                pop   %ebp
20e:  c3                ret
```

0000020f <\_\_x86.get\_pc\_thunk.ax>:

```
20f:  8b 04 24         mov   (%esp),%eax
212:  c3                ret
```

<https://www.technovelty.org/linux/plt-and-got-the-key-to-code-sharing-and-dynamic-l>

# test2.c : readelf -sections

There are 16 section headers, starting at offset 0x12c0:

Encabezados de Sección:

| [Nr] | Nombre             | Tipo     | Direc    | Desp   | Tam    | ES | Opt | En | Inf | Al |
|------|--------------------|----------|----------|--------|--------|----|-----|----|-----|----|
| [ 0] |                    | NULL     | 00000000 | 000000 | 000000 | 00 |     | 0  | 0   | 0  |
| [ 1] | .note.gnu.build-id | NOTE     | 00000114 | 000114 | 000024 | 00 | A   | 0  | 0   | 4  |
| [ 2] | .gnu.hash          | GNU_HASH | 00000138 | 000138 | 000030 | 04 | A   | 3  | 0   | 4  |
| [ 3] | .dynsym            | DYNSYM   | 00000168 | 000168 | 000060 | 10 | A   | 4  | 1   | 4  |
| [ 4] | .dynstr            | STRTAB   | 000001c8 | 0001c8 | 000026 | 00 | A   | 0  | 0   | 1  |
| [ 5] | .rel.dyn           | REL      | 000001f0 | 0001f0 | 000008 | 08 | A   | 3  | 0   | 4  |
| [ 6] | .text              | PROGBITS | 000001f8 | 0001f8 | 00001b | 00 | AX  | 0  | 0   | 1  |
| [ 7] | .eh_frame_hdr      | PROGBITS | 00000214 | 000214 | 00001c | 00 | A   | 0  | 0   | 4  |
| [ 8] | .eh_frame          | PROGBITS | 00000230 | 000230 | 00004c | 00 | A   | 0  | 0   | 4  |
| [ 9] | .dynamic           | DYNAMIC  | 00001f8c | 000f8c | 000070 | 08 | WA  | 4  | 0   | 4  |
| [10] | .got               | PROGBITS | 00001ffc | 000ffc | 000004 | 04 | WA  | 0  | 0   | 4  |
| [11] | .got.plt           | PROGBITS | 00002000 | 001000 | 00000c | 04 | WA  | 0  | 0   | 4  |
| [12] | .comment           | PROGBITS | 00000000 | 00100c | 00002a | 01 | MS  | 0  | 0   | 1  |
| [13] | .symtab            | SYMTAB   | 00000000 | 001038 | 000180 | 10 |     | 14 | 19  | 4  |
| [14] | .strtab            | STRTAB   | 00000000 | 0011b8 | 000076 | 00 |     | 0  | 0   | 1  |
| [15] | .shstrtab          | STRTAB   | 00000000 | 00122e | 00008f | 00 |     | 0  | 0   | 1  |

Key to Flags:

W (write), A (alloc), X (execute), M (merge), S (strings), I (info),  
L (link order), O (extra OS processing required), G (group), T (TLS),  
C (compressed), x (unknown), o (OS specific), E (exclude)

## test2.c : readelf -relocs

La sección de reubicación '.rel.dyn' at offset 0x1f0 contains 1 entry:

| Desplaz  | Info     | Tipo           | Val.     | Símbolo | Nom. | Símbolo |
|----------|----------|----------------|----------|---------|------|---------|
| 00001ffc | 00000106 | R_386_GLOB_DAT | 00000000 |         | foo  |         |

<https://www.technovelty.org/linux/plt-and-got-the-key-to-code-sharing-and-dynamic-l>

## test3.c returns extern function

```
$ cat test3.c
extern int foo(void);

int function(void) {
    return foo();
}

$ gcc -nostdlib -fPIC -shared -m32 -o libtest3.so test3.c
$ objdump --disassemble -m i386 libtest3.so
```

<https://www.technovelty.org/linux/plt-and-got-the-key-to-code-sharing-and-dynamic-l>

# test3.c : objdump -disassemble (1)

libtest3.so:       formato del fichero elf32-i386

Desensamblado de la sección .plt:

00000200 <.plt>:

```
200:  ff b3 04 00 00 00      pushl  0x4(%ebx)
206:  ff a3 08 00 00 00      jmp    *0x8(%ebx)
20c:  00 00                  add    %al, (%eax)
...
```

00000210 <foo@plt>:

```
210:  ff a3 0c 00 00 00      jmp    *0xc(%ebx)
216:  68 00 00 00 00        push  $0x0
21b:  e9 e0 ff ff ff        jmp    200 <.plt>
```

<https://www.technovelty.org/linux/plt-and-got-the-key-to-code-sharing-and-dynamic-l>

## test3.c : objdump -disassemble (2)

Desensamblado de la sección .text:

00000220 <function>:

```
220: 55          push   %ebp
221: 89 e5      mov    %esp,%ebp
223: 53        push   %ebx
224: 83 ec 04   sub    $0x4,%esp
227: e8 12 00 00 00 call  23e <__x86.get_pc_thunk.ax>
22c: 05 d4 1d 00 00 add    $0x1dd4,%eax
231: 89 c3      mov    %eax,%ebx
233: e8 d8 ff ff ff call  210 <foo@plt>
238: 83 c4 04   add    $0x4,%esp
23b: 5b        pop    %ebx
23c: 5d        pop    %ebp
23d: c3        ret
```

0000023e <\_\_x86.get\_pc\_thunk.ax>:

```
23e: 8b 04 24   mov    (%esp),%eax
241: c3        ret
```

<https://www.technovelty.org/linux/plt-and-got-the-key-to-code-sharing-and-dynamic-l>



# test3.c : readelf -sections

There are 16 section headers, starting at offset 0x12bc:

Encabezados de Sección:

| [Nr] | Nombre             | Tipo     | Direc    | Desp   | Tam    | ES | Opt | En | Inf | Al |
|------|--------------------|----------|----------|--------|--------|----|-----|----|-----|----|
| [ 0] |                    | NULL     | 00000000 | 000000 | 000000 | 00 |     | 0  | 0   | 0  |
| [ 1] | .note.gnu.build-id | NOTE     | 00000114 | 000114 | 000024 | 00 | A   | 0  | 0   | 4  |
| [ 2] | .gnu.hash          | GNU_HASH | 00000138 | 000138 | 000030 | 04 | A   | 3  | 0   | 4  |
| [ 3] | .dynsym            | DYNSYM   | 00000168 | 000168 | 000060 | 10 | A   | 4  | 1   | 4  |
| [ 4] | .dynstr            | STRTAB   | 000001c8 | 0001c8 | 000026 | 00 | A   | 0  | 0   | 1  |
| [ 5] | .rel.plt           | REL      | 000001f0 | 0001f0 | 000008 | 08 | AI  | 3  | 11  | 4  |
| [ 6] | .plt               | PROGBITS | 00000200 | 000200 | 000020 | 04 | AX  | 0  | 0   | 16 |
| [ 7] | .text              | PROGBITS | 00000220 | 000220 | 000022 | 00 | AX  | 0  | 0   | 1  |
| [ 8] | .eh_frame_hdr      | PROGBITS | 00000244 | 000244 | 000024 | 00 | A   | 0  | 0   | 4  |
| [ 9] | .eh_frame          | PROGBITS | 00000268 | 000268 | 000074 | 00 | A   | 0  | 0   | 4  |
| [10] | .dynamic           | DYNAMIC  | 00001f88 | 000f88 | 000078 | 08 | WA  | 4  | 0   | 4  |
| [11] | .got.plt           | PROGBITS | 00002000 | 001000 | 000010 | 04 | WA  | 0  | 0   | 4  |
| [12] | .comment           | PROGBITS | 00000000 | 001010 | 00002a | 01 | MS  | 0  | 0   | 1  |
| [13] | .symtab            | SYMTAB   | 00000000 | 00103c | 000180 | 10 |     | 14 | 19  | 4  |
| [14] | .strtab            | STRTAB   | 00000000 | 0011bc | 000076 | 00 |     | 0  | 0   | 1  |
| [15] | .shstrtab          | STRTAB   | 00000000 | 001232 | 00008a | 00 |     | 0  | 0   | 1  |

Key to Flags:

W (write), A (alloc), X (execute), M (merge), S (strings), I (info),  
L (link order), O (extra OS processing required), G (group), T (TLS),  
C (compressed), x (unknown), o (OS specific), E (exclude)

# test3.c : readelf -relocs

La sección de reubicación '.rel.plt' at offset 0x1f0 contains 1 entry:

| Desplaz  | Info     | Tipo            | Val.     | Símbolo | Nom. | Símbolo |
|----------|----------|-----------------|----------|---------|------|---------|
| 0000200c | 00000107 | R_386_JUMP_SLOT | 00000000 |         | foo  |         |

<https://www.technovelty.org/linux/plt-and-got-the-key-to-code-sharing-and-dynamic-l>

## test3.c : objdump -disassemble-all (1)

```
Desensamblado de la sección .note.gnu.build-id:  
Desensamblado de la sección .gnu.hash:  
Desensamblado de la sección .dynsym:  
Desensamblado de la sección .dynstr:  
Desensamblado de la sección .rel.plt:  
Desensamblado de la sección .plt:  
Desensamblado de la sección .text:  
Desensamblado de la sección .eh_frame_hdr:  
Desensamblado de la sección .eh_frame:  
Desensamblado de la sección .dynamic:  
Desensamblado de la sección .got.plt:  
Desensamblado de la sección .comment:
```

<https://www.technovelty.org/linux/plt-and-got-the-key-to-code-sharing-and-dynamic-l>

# test3.c : objdump -disassemble-all (2)

Desensamblado de la sección .rel.plt:

000001f0 <.rel.plt>:

```
1f0:  0c 20          or      $0x20,%al
1f2:  00 00          add    %al,(%eax)
1f4:  07           pop    %es
1f5:  01 00          add    %eax,(%eax)
...
```

Desensamblado de la sección .plt:

00000200 <.plt>:

```
200:  ff b3 04 00 00 00  pushl  0x4(%ebx)
206:  ff a3 08 00 00 00  jmp    *0x8(%ebx)
20c:  00 00          add    %al,(%eax)
...
```

00000210 <foo@plt>:

```
210:  ff a3 0c 00 00 00  jmp    *0xc(%ebx)
216:  68 00 00 00 00  push   $0x0
21b:  e9 e0 ff ff ff  jmp    200 <.plt>
```

## test3.c : objdump -disassemble-all (3)

Desensamblado de la sección .got.plt:

00002000 <\_GLOBAL\_OFFSET\_TABLE\_>:

```
2000:      88 1f                mov     %bl, (%edi)
    ...
200a:      00 00                add     %al, (%eax)
200c:      16                  push   %ss
200d:      02 00                add     (%eax), %al
    ...
```

<https://www.technovelty.org/linux/plt-and-got-the-key-to-code-sharing-and-dynamic-l>