

Function (1A)

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Function (1)

We use functions to break up our code into small chunks. These chunks are easier to read, understand and maintain. If there are bugs, it's easier to find bugs in a small chunk than the entire program. We can also re-use these chunks.

```
def greet_user(name):  
    print(f"Hi {name}")
```

```
greet_user("John")
```

<https://programmingwithmosh.com/wp-content/uploads/2019/02/Python-Cheat-Sheet.pdf>

Formatted string literals

The **f** means Formatted string literals and it's new in **Python 3.6**.

A **formatted string literal** or **f-string** is
a string literal that is **prefixed** with **f** or **F**.

These strings may contain **replacement fields**,
which are expressions delimited by curly braces **{}**.
While other string literals always have a constant value,
formatted strings are really expressions evaluated at run time.

```
print(f"Hi {name}")
```

<https://programmingwithmosh.com/wp-content/uploads/2019/02/Python-Cheat-Sheet.pdf>

Argument types

Parameters are placeholders for the data we can pass to functions.

Arguments are the actual values we pass.

We have two types of **arguments**:

- **positional arguments**:
their position (order) matters
- **keyword arguments**:
position doesn't matter
prefix them with the **parameter name**.

```
# Two positional arguments  
greet_user("John", "Smith")
```

```
# Keyword arguments  
calculate_total(order=50, shipping=5, tax=0.1)
```

<https://programmingwithmosh.com/wp-content/uploads/2019/02/Python-Cheat-Sheet.pdf>

Function (3)

Our functions can return values.

If we don't use the return statement, by default, **None** is returned.

None is an object that represents the absence of a value.

```
def square(number):  
    return number * number
```

```
result = square(2)  
print(result)
```

<https://programmingwithmosh.com/wp-content/uploads/2019/02/Python-Cheat-Sheet.pdf>

Function Arguments

A function can take arguments and return values:

the function `say_hello` receives the **argument** “name” and prints a greeting:

```
>>> def say_hello(name):  
...     print(f'Hello {name}')  
...  
>>> say_hello('Carlos')  
# Hello Carlos  
  
>>> say_hello('Wanda')  
# Hello Wanda  
  
>>> say_hello('Rose')  
# Hello Rose
```

<https://www.pythoncheatsheet.org/cheatsheet/functions>

Keyword Arguments

To improve code readability,
we should be as explicit as possible.

by using **Keyword Arguments**:

```
>>> def say_hi(name, greeting):  
...     print(f"{greeting} {name}")  
...  
>>> # without keyword arguments  
>>> say_hi('John', 'Hello')  
# Hello John  
  
>>> # with keyword arguments  
>>> say_hi(name='Anna', greeting='Hi')  
# Hi Anna
```

<https://www.pythoncheatsheet.org/cheatsheet/functions>

Return Values

A **return statement** consists of

The **return** keyword.

The **value** or **expression** that the function should return.

```
>>> def sum_two_numbers(number_1, number_2):  
...     return number_1 + number_2  
...  
>>> result = sum_two_numbers(7, 8)  
>>> print(result)  
# 15
```

<https://www.pythoncheatsheet.org/cheatsheet/functions>

Local and Global Scope

Code in the **global scope**
cannot use any **local variables**.

a **local scope**
can access **global variables**.

Code in a **function's local scope**
cannot use **variables** in any other **local scope**.

You can use the same name for different variables
if they are in different scopes.

That is, there can be a **local variable** named spam
and a **global variable** also named spam.

<https://www.pythoncheatsheet.org/cheatsheet/functions>

Function (8)

```
global_variable = 'I am available everywhere'
```

```
>>> def some_function():  
...     print(global_variable) # because is global  
...     local_variable = "only available within this function"  
...     print(local_variable)  
...  
>>> # the following code will throw error because  
>>> # 'local_variable' only exists inside 'some_function'  
>>> print(local_variable)  
Traceback (most recent call last):  
  File "<stdin>", line 10, in <module>  
NameError: name 'local_variable' is not defined
```

<https://www.pythoncheatsheet.org/cheatsheet/functions>

Global statement

If you need to modify a **global variable** from within a function, use the **global** statement:

```
>>> def spam():
...     global eggs
...     eggs = 'spam'
...
>>> eggs = 'global'
>>> spam()
>>> print(eggs)
```

<https://www.pythoncheatsheet.org/cheatsheet/functions>

Scope rules

If a variable is being used in the global scope
(that is, outside all functions),
then it is always a **global** variable.

If there is a **global statement**
for that variable in a function,
it is a **global** variable.

Otherwise, if the variable is used
in an **assignment** statement in the function,
it is a **local** variable.

But if the variable is not used
in an **assignment** statement,
it is a **global** variable.

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Lambda functions

In Python, a lambda function is a **single-line**, **anonymous** function, which can have any number of **arguments**, but it can only have one **expression**.

From the Python 3 Tutorial

lambda is a minimal function definition that can be used inside an **expression**.

Unlike **FunctionDef**, **body** holds a single **node**.

Single line expression

Lambda functions can only **evaluate** an **expression**, like a **single line** of code.

<https://www.pythoncheatsheet.org/cheatsheet/functions>

Lambda function examples

```
>>> def add(x, y):  
...     return x + y  
...  
>>> add(5, 3)  
# 8
```

the equivalent lambda function:

```
>>> add = lambda x, y: x + y  
>>> add(5, 3)  
# 8
```

<https://www.pythoncheatsheet.org/cheatsheet/functions>

Lambda functions as lexical closures

Like [regular nested functions](#), lambdas also work as [lexical closures](#):

```
>>> def make_adder(n):  
...     return lambda x: x + n  
...  
>>> plus_3 = make_adder(3)  
>>> plus_5 = make_adder(5)  
  
>>> plus_3(4)  
# 7  
>>> plus_5(4)  
# 9
```

<https://www.pythoncheatsheet.org/cheatsheet/functions>

Arbitaray Arguments *args

If you do not know how many **arguments** that will be passed into your function, add a ***** before the **parameter name** in the function definition.

This way the function will receive a **tuple** of **arguments**, and can access the items accordingly:

If the number of arguments is unknown, add a ***** before the **parameter name**:

```
def my_function(*kids):  
    print("The youngest child is " + kids[2])  
  
my_function("Emil", "Tobias", "Linus")
```

https://www.w3schools.com/python/python_functions.asp

Arbitrary Keyword Arguments ****kwargs**

If you do not know how many **keyword arguments** that will be passed into your function, add two asterisk: ****** before the **parameter name** in the function definition.

This way the function will receive a **dictionary of arguments**, and can access the items accordingly:

If the number of **keyword arguments** is unknown, add a double ****** before the **parameter name**:

```
def my_function(**kid):  
    print("His last name is " + kid["lname"])  
  
my_function(fname = "Tobias", lname = "Refsnes")
```

https://www.w3schools.com/python/python_functions.asp

Default Parameter Value

If we call the function without argument,
it uses the default value:

```
def my_function(country = "Norway"):  
    print("I am from " + country)
```

```
my_function("Sweden")  
my_function("India")  
my_function()  
my_function("Brazil")
```

```
my_function("Norway")
```

https://www.w3schools.com/python/python_functions.asp

Passing a List as an Argument

You can send any data types of argument to a function (string, number, list, dictionary etc.), and it will be treated as the same data type inside the function.

if you send a List as an argument, it will still be a List when it reaches the function:

```
def my_function(food):  
    for x in food:  
        print(x)
```

```
fruits = ["apple", "banana", "cherry"]
```

```
my_function(fruits)
```

https://www.w3schools.com/python/python_functions.asp

The pass Statement

function definitions cannot be empty,
but if you for some reason have a function definition with no content,
put in the **pass** statement to avoid getting an error.

```
def myfunction():  
    pass
```

https://www.w3schools.com/python/python_functions.asp

Recursion (1)

Recursion is a common mathematical and programming concept. It means that a function calls itself. This has the benefit of meaning that you can loop through data to reach a result.

very careful with **recursion** as it can be quite easy to slip into writing a function which never terminates, or one that uses excess amounts of memory or processor power.

However, when written correctly recursion can be a very efficient and mathematically-elegant approach to programming.

https://www.w3schools.com/python/python_functions.asp

Recursion (2)

In this example, `tri_recursion()` is a function that we have defined to call itself ("recurse").

We use the `k` variable as the data, which decrements (-1) every time we recurse.

The recursion ends when the condition is not greater than 0 (i.e. when it is 0).

```
def tri_recursion(k):  
    if (k > 0):  
        result = k + tri_recursion(k - 1)  
        print(result)  
    else:  
        result = 0  
    return result
```

```
print("\n\nRecursion Example Results")  
tri_recursion(6)
```

https://www.w3schools.com/python/python_functions.asp

Recursion (3)

```
tri_recursion(6)
  6 + tri_recursion(5)
    5 + tri_recursion(4)
      4 + tri_recursion(3)
        3 + tri_recursion(2)
          2 + tri_recursion(1)
            1 + tri_recursion(0)
              return 0
            return 1
          return 3
        return 6
      return 10
    return 15
  return 21
```

https://www.w3schools.com/python/python_functions.asp

Lexical Closures

```
def makeAdder(addend):  
    def adder(augend):  
        return augend + addend  
    return adder  
  
add23 = makeAdder(23)  
add42 = makeAdder(42)  
  
print add23(100),add42(100),add23(add42(100))  
123 142 165
```

https://www.w3schools.com/python/python_functions.asp

References

- [1] Essential C, Nick Parlante
- [2] Efficient C Programming, Mark A. Weiss
- [3] C A Reference Manual, Samuel P. Harbison & Guy L. Steele Jr.
- [4] C Language Express, I. K. Chun