

Arithmetic (12A)

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Arithmetic (12A)

Arithmetic in Prolog

?- 8 is 6+2.
true.

?- X is 6+2.
X = 8

~~?- 6*2 is 8.
false.~~

~~?- 6*2 is X.
ERROR...~~

?- 8 = 6+2.
false.

?- X = 6+2.
X = 6+2

?- 6+2 = 8.
false

?- 6+2 = X.
X = 6+2

new_pred(X,Y) :- Y is (X+3)*2.

?- new_pred(1,X).
X = 8

?- new_pred(X,3).
Error

~~new_pred(X,3) :- 3 is (X+3)*2.~~

Term-based Arithmetic

$3 + 2$ ← a term
in a user-friendly notation

$+(3,2)$ ← the same term

X is $3 + 2$

is(X , $+(3,2)$)

- expression need to be evaluated must go to the **right** of **is**
- let every variable be **correctly instantiated**

difference between the **procedural** and **declarative** meanings

Unification

testing whether X unifies with Y
not just testing mathematical equality

$$X = Y$$

- a variable
- an atom
- a complex term
- a variable
- an atom
- a complex term

two atoms, including numeric atoms,
unify if they are the same.

two more complex terms unify
if they have the same functor and
their corresponding arguments unify.

A variable always unifies with a term
(provided that it is not previously unified with something different)
by binding to that term

Arithmetic Operators (1)

$X < Y.$	$x < y$
$X \leq Y.$	$x \leq y$
$X =:= Y.$	$x = y$
$X \neq Y.$	$x \neq y$
$X \geq Y$	$x \geq y$
$X > Y$	$x > y$

-Number is Expr

True when Number is the value to which Expr evaluates. Typically, is/2 should be used with unbound left operand. If equality is to be tested, =:=/2 should be used. For example:

?- 1 is sin(pi/2).

Fails! sin(pi/2) evaluates to the float 1.0, which does not unify with the integer 1.

?- 1 =:= sin(pi/2). Succeeds as expected

Arithmetic Operators (2)

- +Expr
+ +Expr
+Expr1 + +Expr2
+Expr1 - +Expr2
+Expr1 * +Expr2
+Expr1 / +Expr2
+IntExpr1 mod +IntExpr2
+IntExpr1 // +IntExpr2
Integer division
div(+IntExpr1, +IntExpr2)
(IntExpr1 - IntExpr1 mod IntExpr2) // IntExpr2.
+RatExpr rdiv +RatExpr
Rational number division.
+IntExpr1 gcd +IntExpr2
abs(+Expr)
sign(+Expr)
copysign(+Expr1, +Expr2)
matches the sign of Expr2.
max(+Expr1, +Expr2)
min(+Expr1, +Expr2)
random(+IntExpr)
Evaluate to a random integer i for which $0 \leq i < \text{IntExpr}$.

round(+Expr)
integer(+Expr)
float(+Expr)
rational(+Expr)
rationalize(+Expr)
float_fractional_part(+Expr)
float_integer_part(+Expr)
truncate(+Expr)
floor(+Expr)
ceiling(+Expr)
ceil(+Expr)

Arithmetic Operators (3)

+IntExpr1 >> +IntExpr2
+IntExpr1 << +IntExpr2
+IntExpr1 ∨ +IntExpr2
+IntExpr1 ∧ +IntExpr2
+IntExpr1 xor +IntExpr2
\ +IntExpr

sqrt(+Expr)
sin(+Expr)
cos(+Expr)
tan(+Expr)
asin(+Expr)
acos(+Expr)
atan(+Expr)
atan2(+YExpr, +XExpr)
atan(+YExpr, +XExpr)
sinh(+Expr)
cosh(+Expr)
tanh(+Expr)
asinh(+Expr)
acosh(+Expr)
atanh(+Expr)

log(+Expr)
log10(+Expr)
exp(+Expr)
+Expr1 ** +Expr2
+Expr1 ^ +Expr2
powm(+IntExprBase, +IntExprExp, +IntExprMod)
Result = (IntExprBase**IntExprExp) modulo IntExprMod.
lgamma(+Expr)
erf(+Expr)
erfc(+Expr)
pi
e
epsilon
cputime
eval(+Expr)

msb(+IntExpr)
lsb(+IntExpr)
popcount(+IntExpr)
Return the number of 1s in the binary representation of the non-negative integer IntExpr.

Arithmetic and Lists

\downarrow \uparrow
`len([], 0).`

\downarrow \uparrow \downarrow \uparrow
`len([_|T], N) :- len(T, X), N is X+1.`

The empty list has length zero.
A non-empty list has length 1 + len (Tail)

`accLen (List, Acc, Length)`

\downarrow \downarrow \uparrow \downarrow \downarrow \uparrow
`accLen([_|T], A, L) :- Anew is A+1, accLen(T, Anew, L).`

\downarrow \downarrow \uparrow
`accLen([], A, A).`

`leng(List, Length) :-
accLen(List, 0, Length).`

Arithmetic and Lists

accMax([H|T], A, Max) :- H > A,
accMax(T, H, Max).

accMax([H|T], A, Max) :- H =< A,
accMax(T, A, Max).

accMax([], A, A).

max(List, Max) :-
List = [H|_],
accMax(List, H, Max)

Arithmetic in Prolog

Arithmetic (12A)

References

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