

Background – Constructors (1A)

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Based on

[Haskell in 5 steps](https://wiki.haskell.org/Haskell_in_5_steps)

https://wiki.haskell.org/Haskell_in_5_steps

Data Constructor

```
data Color = Red | Green | Blue
```

Color is a type

Red is a constructor that contains a value of type **Color**.

Green is a constructor that contains a value of type **Color**.

Blue is a constructor that contains a value of type **Color**.

<https://stackoverflow.com/questions/18204308/haskell-type-vs-data-constructor>

Data Constructor with Parameters

```
data Color = RGB Int Int Int
```

Color is a type

RGB is not a value but a *function* taking three Int's and *returning a value*

```
RGB :: Int -> Int -> Int -> Color
```

RGB is a **data constructor** that is a *function* taking three **Int** values as its arguments, and then uses them to construct a new value.

<https://stackoverflow.com/questions/18204308/haskell-type-vs-data-constructor>

Type Constructor

Consider a binary tree to store **Strings**

```
data SBTree = Leaf String | Branch String SBTree SBTree
```

a type

SBTree is a **type**

Leaf is a **data constructor** (a function)

Branch is a **data constructor** (a function)

Leaf :: **String** -> **SBTree**

Branch :: **String** -> **SBTree** -> **SBTree** -> **SBTree**

<https://stackoverflow.com/questions/18204308/haskell-type-vs-data-constructor>

Similar Type Constructors

Consider a binary tree to store **Strings**

```
data SBTree = Leaf String | Branch String SBTree SBTree
```

Consider a binary tree to store **Bool**

```
data BBTree = Leaf Bool | Branch Bool BBTree BBTree
```

Consider a binary tree to store **a parameter type**

```
data BTree a = Leaf a | Branch a (BTree a) (BTree a)
```

<https://stackoverflow.com/questions/18204308/haskell-type-vs-data-constructor>

Type Constructor with a Parameter

Type constructors

Both **SBTree** and **BBTree** are type constructors

```
data SBTree = Leaf String | Branch String SBTree SBTree
data BBTree = Leaf Bool | Branch Bool BBTree BBTree
```

```
data BTree a = Leaf a | Branch a (BTree a) (BTree a)
```

Now we introduce a type variable **a** as a parameter to the type constructor.

BTree has become a function.

It takes a type as its argument and it returns a new type.

<https://stackoverflow.com/questions/18204308/haskell-type-vs-data-constructor>

Type Constructors and Data Constructors

A type constructor

- a "function" that takes 0 or more types
- gives you back a new **type**.

Type constructors with parameters
allows slight variations in types

```
type SBTree = BTree String
```

```
type BBTree = BTree Bool
```

A data constructor

- a "function" that takes 0 or more values
- gives you back a new **value**.

Data constructors with parameters
allows slight variations in values

```
RGB 12 92 27
```

```
#0c5c1b
```

```
RGB 255 0 0
```

```
RGB 0 255 0
```

```
RGB 0 0 255
```

<https://stackoverflow.com/questions/18204308/haskell-type-vs-data-constructor>

()

() is both a **type** and a **value**.

() is a special **type**, pronounced “unit”,
has one **value** (), sometimes pronounced “void”

the **unit type** has only one **value** which is called **unit**.

() :: () Type :: Expression

It is the same as the **void type void** in Java or C/C++.

<https://stackoverflow.com/questions/20380465/what-do-parentheses-used-on-their-own-mean>

Unit Type

a **unit type** is a type that allows only one value (and thus can hold no information).

It is the same as the **void type** **void** in Java or C/C++.

```
:t  
Expression :: Type
```

```
data Unit = Unit
```


```
Prelude> :t Unit  
Unit :: Unit
```

```
Prelude> :t ()  
() :: ()
```

<https://stackoverflow.com/questions/20380465/what-do-parentheses-used-on-their-own-mean>

Type Language and Expression Language

```
data Tconst Tvar ... Tvar = Vconst type ... type | ...  
                          Vconst type ... type
```



A new datatype declaration

Tconst (Type Constructor)

is added to *the type language*

Vconst (Value Constructor)

is added to *the expression language* and its *pattern sublanguage*
must not appear in *types*

Argument types in **Vconst** type ... type



are the types given to the arguments (**Tconst** Tvar ... Tvar)
are used in expressions

<https://stackoverflow.com/questions/16892570/what-is-in-haskell-exactly>

Datatype Declaration Examples

```
data Tree a = Leaf | Node (Tree a) (Tree a)
```

Tree (Type Constructor)

Leaf or **Node** (Value Constructor)

```
data Type = Value
```

```
data () = ()
```

() (Type Constructor)

() (Value Constructor)

the type (), often pronounced "Unit"

the value (), sometimes pronounced "void"

the type () containing only one value ()

<https://stackoverflow.com/questions/16892570/what-is-in-haskell-exactly>

Type Synonyms

```
type String = [Char]
```

```
phoneBook :: [(String,String)]
```

```
type PhoneBook = [(String,String)]
```

```
phoneBook :: PhoneBook
```

```
type PhoneNumber = String
```

```
type Name = String
```

```
type PhoneBook = [(Name,PhoneNumber)]
```

```
phoneBook :: PhoneBook
```

```
phoneBook =
```

```
  [("betty","555-2938")  
  ,("bonnie","452-2928")  
  ,("patsy","493-2928")  
  ,("lucille","205-2928")  
  ,("wendy","939-8282")  
  ,("penny","853-2492")  
  ]
```

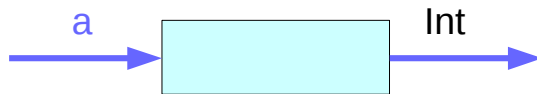
<http://learnyouahaskell.com/making-our-own-types-and-typeclasses>

Type Synonyms for Functions

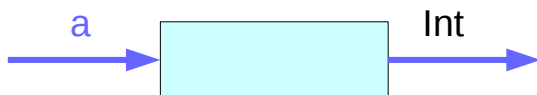
```
type Bag a = a -> Int
```

```
data Gems = Sapphire | Emerald | Diamond deriving (Show)
```

a -> Int



Bag a



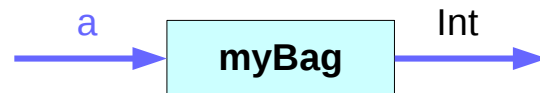
<https://stackoverflow.com/questions/14166641/haskell-type-synonyms-for-functions>

Type Synonyms for Functions

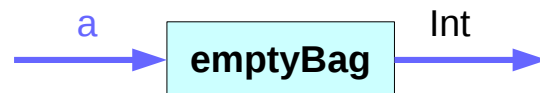
```
type Bag a = a -> Int
```

```
data Gems = Sapphire | Emerald | Diamond deriving (Show)
```

`myBag :: Bag Gems`



`emptyBag :: Bag Gems`



<https://stackoverflow.com/questions/14166641/haskell-type-synonyms-for-functions>

Type Synonyms for Functions

```
type Bag a = a -> Int
```

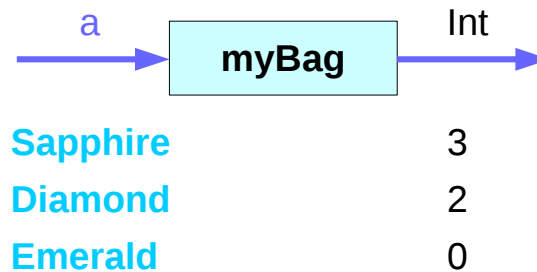
```
data Gems = Sapphire | Emerald | Diamond deriving (Show)
```

```
myBag :: Bag Gems
```

```
myBag Sapphire = 3
```

```
myBag Diamond = 2
```

```
myBag Emerald = 0
```

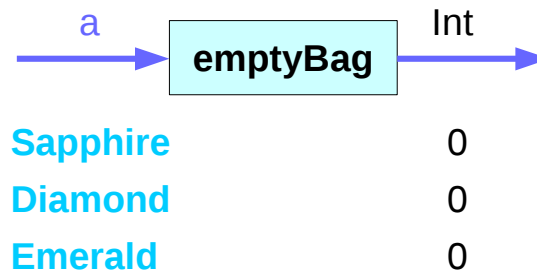


```
emptyBag :: Bag Gems
```

```
emptyBag Sapphire = 0
```

```
emptyBag Diamond = 0
```

```
emptyBag Emerald = 0
```



<https://stackoverflow.com/questions/14166641/haskell-type-synonyms-for-functions>

Record Syntax (named field)

```
data Configuration = Configuration
  { username      :: String
  , localhost     :: String
  , currentDir    :: String
  , homeDir       :: String
  , timeConnected :: Integer
  }
```

```
username :: Configuration -> String
```

```
-- accessor function (automatic)
```

```
localhost :: Configuration -> String
```

```
-- etc.
```

```
changeDir :: Configuration -> String -> Configuration
```

```
-- update function
```

```
changeDir cfg newDir =
```

```
  if directoryExists newDir      -- make sure the directory exists
```

```
    then cfg { currentDir = newDir }
```

```
    else error "Directory does not exist"
```

https://en.wikibooks.org/wiki/Haskell/More_on_datatypes

newtype and data

data  **newtype**

Data can only be replaced with newtype
if the type has exactly *one constructor* with exactly *one field* inside it.

It ensures that the trivial **wrapping** and **unwrapping**
of **the single field** is eliminated by the **compiler**.

simple wrapper types such as **State** are usually defined with **newtype**.

type : used for type synonyms

```
newtype State s a = State { runState :: s -> (s, a) }
```

https://en.wikibooks.org/wiki/Haskell/Understanding_monads/State

newtype examples

```
newtype Fd = Fd CInt
-- data Fd = Fd CInt would also be valid

-- newtypes can have deriving clauses just like normal types
newtype Identity a = Identity a
  deriving (Eq, Ord, Read, Show)

-- record syntax is still allowed, but only for one field
newtype State s a = State { runState :: s -> (s, a) }

-- this is not allowed:
-- newtype Pair a b = Pair { pairFst :: a, pairSnd :: b }
-- but this is:
-- data Pair a b = Pair { pairFst :: a, pairSnd :: b }
-- and so is this:
newtype NPair a b = NPair (a, b)
```

https://en.wikibooks.org/wiki/Haskell/Understanding_monads/State

References

- [1] <ftp://ftp.geoinfo.tuwien.ac.at/navratil/HaskellTutorial.pdf>
- [2] <https://www.umiacs.umd.edu/~hal/docs/daume02yaht.pdf>