

Example 2

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Using 2-d Arrays

```
#include <stdio.h>
#include <stdlib.h>
#define SIZE 10
```

avg3() definition

```
//-----  
// Calculating the average of three numbers  
//-----  
double avg3(int x, int y, int z)  
{  
    return (x+y+z) / 3.;  
}
```

init_arrays() definition

```
//-----
// Initialize X[4][SIZE] arrays
// by assigning random number grade
//-----
void init_arrays (int X[][SIZE], double A[])
{
    int i;

    // srand(7) makes rand() generate
    // the same random sequence
    // --> easy to debug a program
    srand(7);

    for (i=0; i<SIZE; ++i) {
        X[0][i] = i+1 + 201600; // I
        X[1][i] = rand() % 101; // K
        X[2][i] = rand() % 101; // E
        X[3][i] = rand() % 101; // M
        A[i] = avg3(X[1][i], X[2][i], X[3][i]);
    }
}
```

pr_table() definition

```
//-----
// Print the original table
//-----
void pr_table (int X[][SIZE], double A[])
{
    int i;

    printf("%10s %10s %10s %10s %10s \n", "StID",
           "Korean", "Enlgish", "Math", "Average");

    for (i=0; i<SIZE; ++i) {
        printf("%10d %10d %10d %10d %10.2f \n",
               X[0][i], X[1][i], X[2][i], X[3][i], A[i]);
    }
}
```

DbubbleSort() definition

```
//-----  
// Bubble Sort Double Array  
//-----  
void DbubbleSort(double a[], int size)  
{  
    int p, j;  
    double tmp;  
  
    for (p=1; p< size; ++p) {  
        for (j=0; j< size-1; ++j) {  
            if ( a[j] < a[j+1] ) {  
                tmp = a[j];  
                a[j] = a[j+1];  
                a[j+1] = tmp;  
            }  
        }  
    }  
}
```

pr_sorted_table() definition

```
//-----
// Print the Sorted Table
//-----
void pr_sorted_table (int X[][SIZE], double A[])
{
    int i, j;
    double B[SIZE]; // Backup Array for Sorting

    for (i=0; i<SIZE; ++i) B[i] = A[i];

    //.....
    DbubbleSort(B, SIZE);
    //.....

    printf("\n\nSorted on a student's average\n\n");
    printf("%10s %10s %10s %10s %10s \n", "StID",
           "Korean", "Enlgish", "Math", "Average");

    for (i=0; i<SIZE; ++i) {
        for (j=0; j<SIZE; ++j) if (B[i] == A[j]) break;

        printf("%10d %10d %10d %10d %10.2f \n",
               X[0][j], X[1][j], X[2][j], X[3][j], A[j]);
    }
}
```

Avg() definition

```
//-----  
// Average over Integer Array  
//-----  
double Avg(int M[], int n) {  
    int i; double S=0.0;  
  
    for (i=0; i<n; ++i) S+= M[i];  
    return S/n;  
}
```

DAvg() definition

```
//-----  
// Average over Doubl Array  
//-----  
double DAvg(double N[], int n) {  
    int i; double S=0.0;  
  
    for (i=0; i<n; ++i) S+= N[i];  
    return S/n;  
}
```

pr_average definition

```
//-----
// Print the Averages
//-----
void pr_averages(int X[][SIZE], double A[]) {
    double A1 = Avg(X[1], SIZE);
    double A2 = Avg(X[2], SIZE);
    double A3 = Avg(X[3], SIZE);
    double A4 = DAvg(A, SIZE);

    printf("%10s %10.2f %10.2f %10.2f %10.2f \n",
           "Average", A1, A2, A3, A4);
}
```

main() definition

```
//=====
// main
//=====
int main(void) {
    // X[0][SIZE] --> I[SIZE]; // ID of a student
    // X[1][SIZE] --> K[SIZE]; // Grade of Korean
    // X[2][SIZE] --> E[SIZE]; // Grade of English
    // X[3][SIZE] --> M[SIZE]; // Grade of Math

    int X[4][SIZE];
    double A[SIZE]; // Average of a student

    init_arrays(X, A);

    pr_table(X, A);

    pr_sorted_table(X, A);

    pr_averages(X, A);
}
```

2-d Array Definition

Student ID

Korean							
English							
Math							

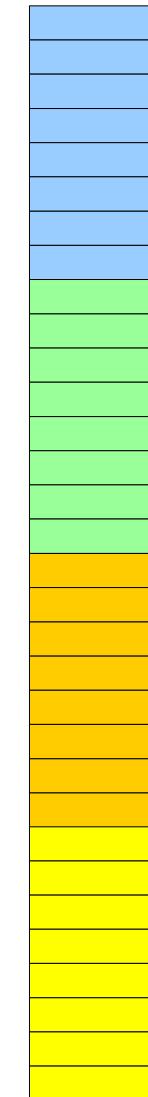
$X[i][j]$

Average

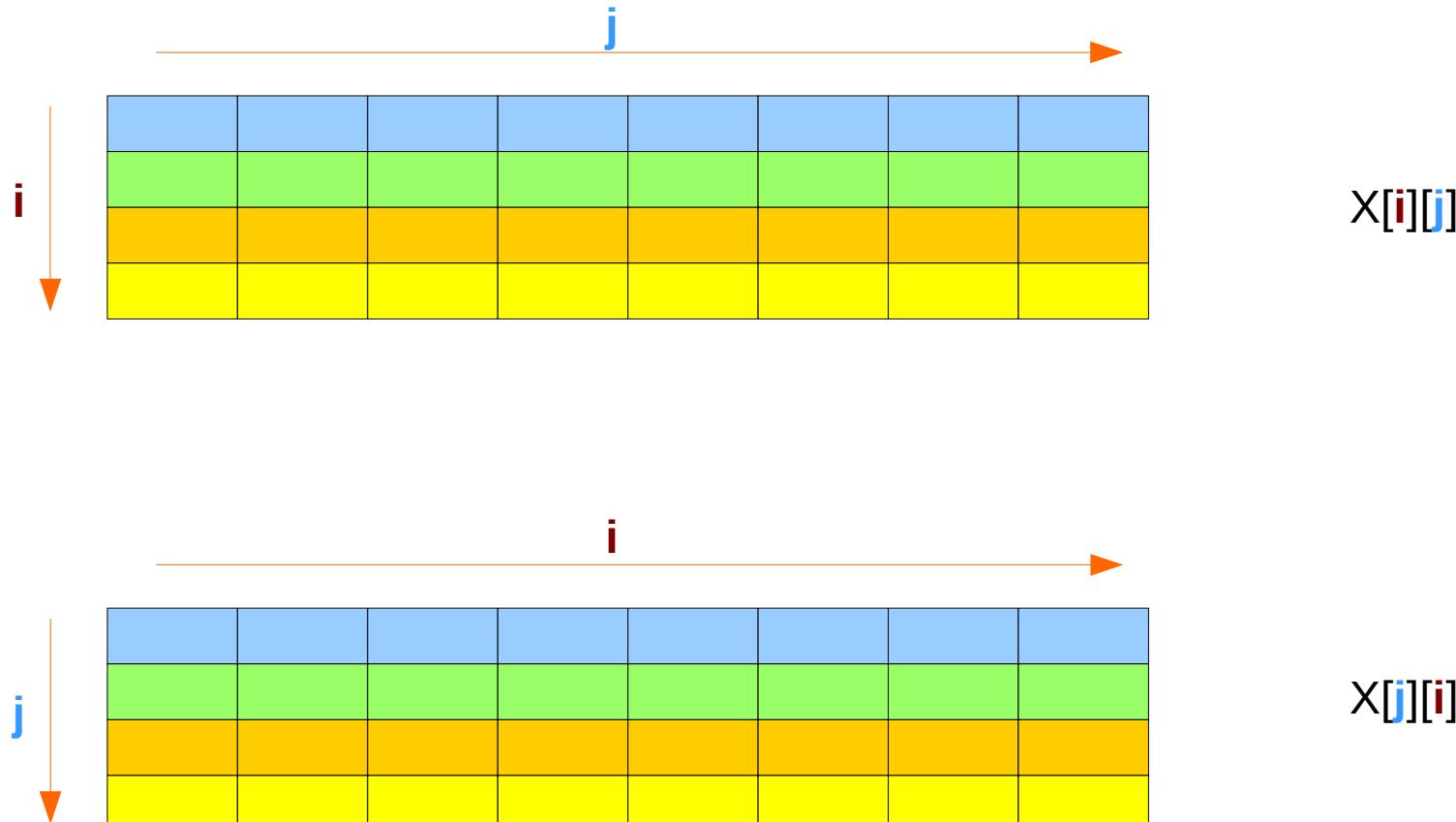
Average							

$A[j]$

Row-by-Row : Row Major Ordering



Row and Column Index

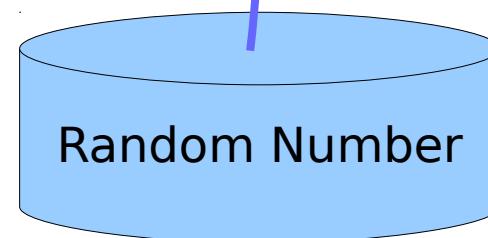


init_arrays() - filling grades

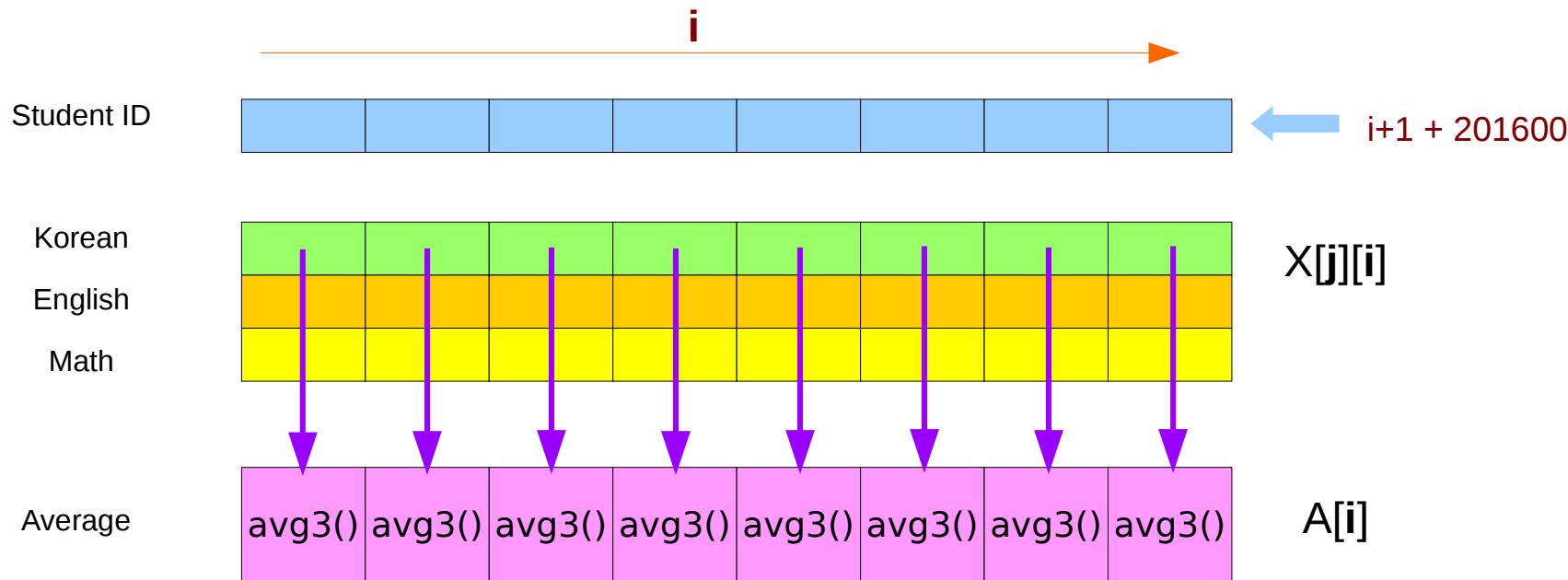
Korean
English
Math

76	86						
44	98						
97							

$X[i][j]$

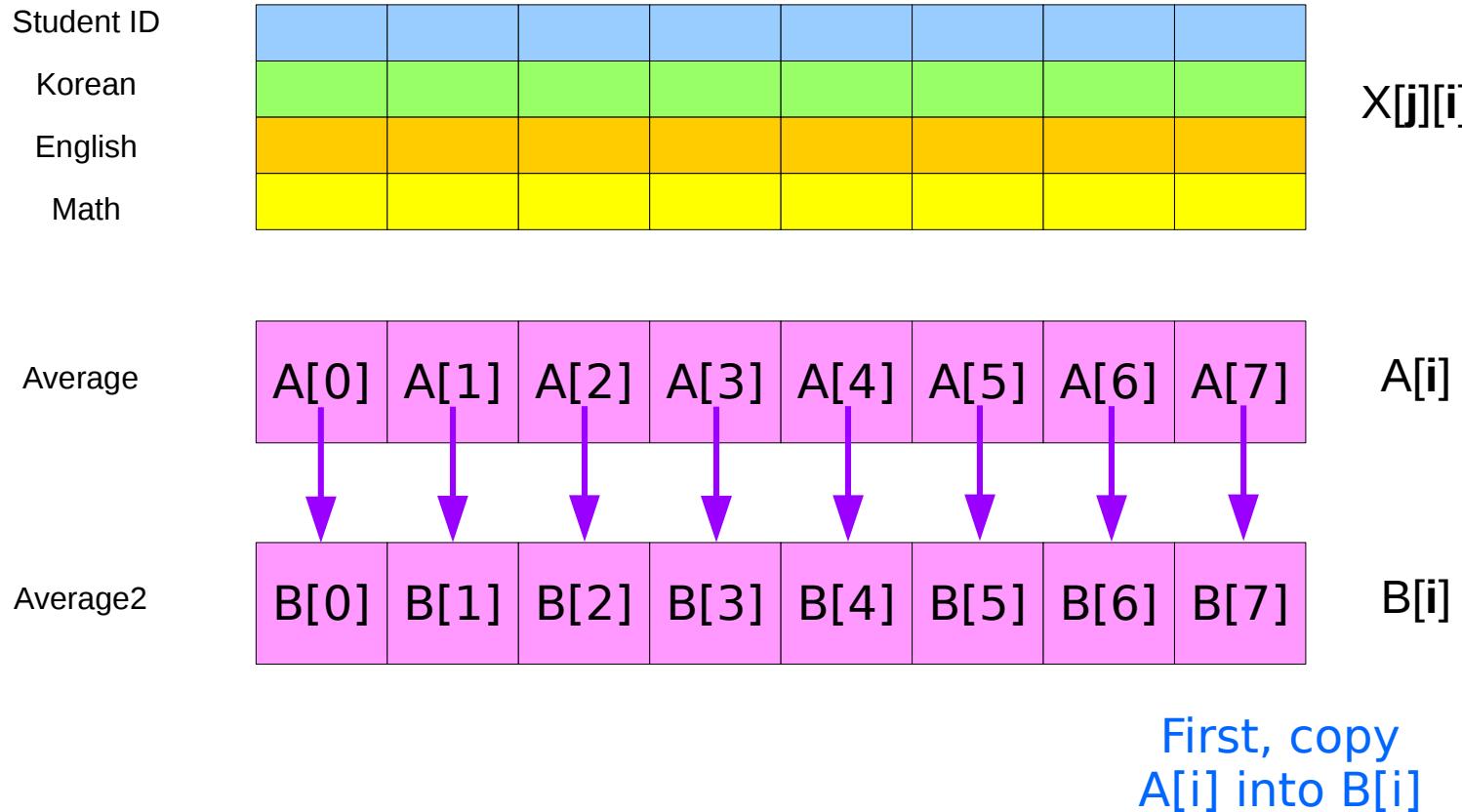


init_arrays() - computing averages



pr_table()

pr_sorted_table – copying A to B



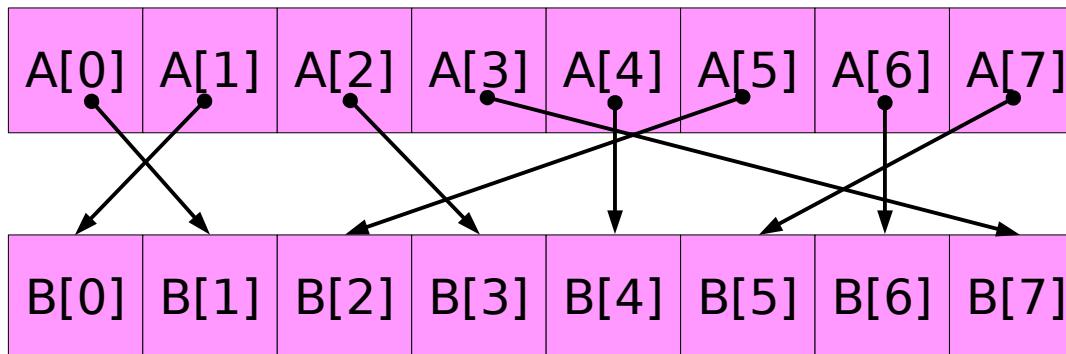
pr_sorted_table – sorting B

Student ID

Korean							
English							
Math							

$X[j][i]$

Average



$A[i]$

Average2

$B[i]$

Decreasing

after DbubbleSort()
 $B[j] > B[j+1]$
A, B: different order

pr_sorted_table – printing by B

Student ID

$X[0][j]$
 $X[1][j]$
 $X[2][j]$
 $X[3][j]$

Korean

English

Math

Average

$A[j]$

Average2

$B[i]$

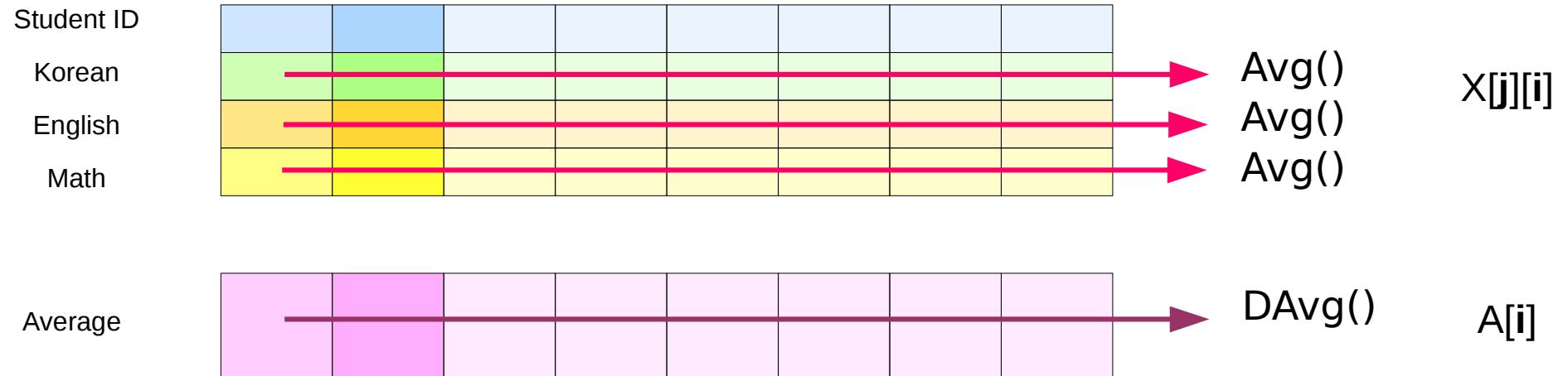
j

i

Search $A[j] = B[i]$

Assume that two averages have
always different values

pr_averages



Function Prototypes and Function Calls

double	avg3	(int x, int y, int z) ;
void	init_arrays	(int X[], double A[]);
void	pr_table	(int X[], double A[]);
void	DbubbleSort	(double a[], int size);
void	pr_sorted_table	(int X[], double A[]);
double	Avg	(int X[], int n);
double	Davg	(double Y[], int n);
void	pr_averages	(int X[], double A[]);

init_arrays (X, A);	in main()
A[i] = avg3 (K[i], E[i], M[i]);	in init_arrays()
pr_table (X, A);	in main()
pr_sorted_table (X, A);	in main()
DbubbleSort (B, SIZE);	in pr_sorted_table()
pr_averages (X, A);	in main()
double A1 = Avg (X[1], SIZE);	in pr_averages()
double A2 = Avg (X[2], SIZE);	in pr_averages()
double A3 = Avg (X[3], SIZE);	in pr_averages()
double A4 = DAvg (A, SIZE);	in pr_averages()

2-d Array Definitions

```
int main(void) {
    // X[0][SIZE] --> I[SIZE]; // ID of a student
    // X[1][SIZE] --> K[SIZE]; // Grade of Korean
    // X[2][SIZE] --> E[SIZE]; // Grade of English
    // X[3][SIZE] --> M[SIZE]; // Grade of Math

    int X[4][SIZE];
    double A[SIZE]; // Average of a student

    init_arrays(X, A);

    pr_table(X, A);

    pr_sorted_table(X, A);

    pr_averages(X, A);
}
```

2-d Array Definition

Student ID

Korean							
English							
Math							

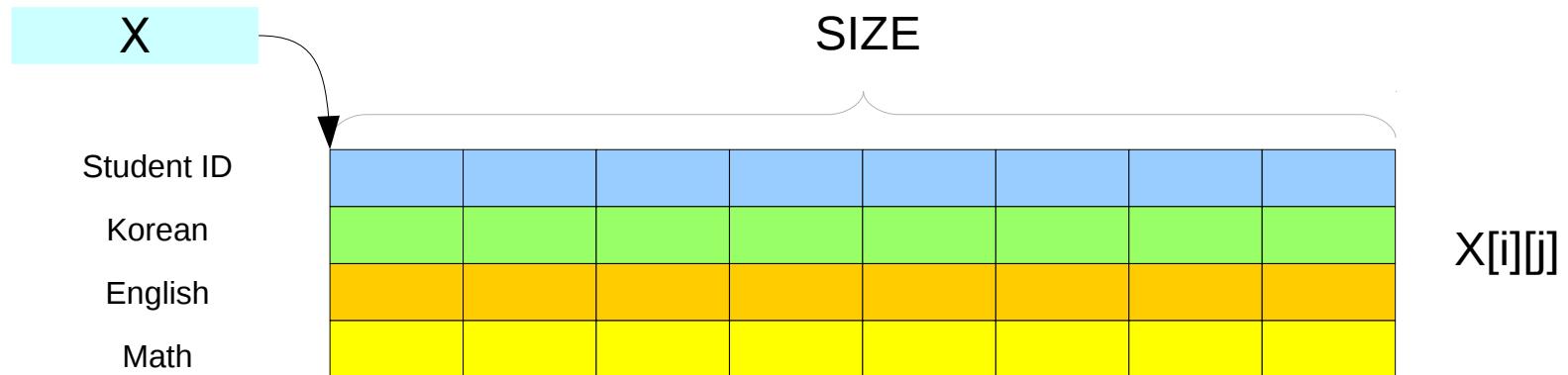
$X[i][j]$

Average

Average							

$A[j]$

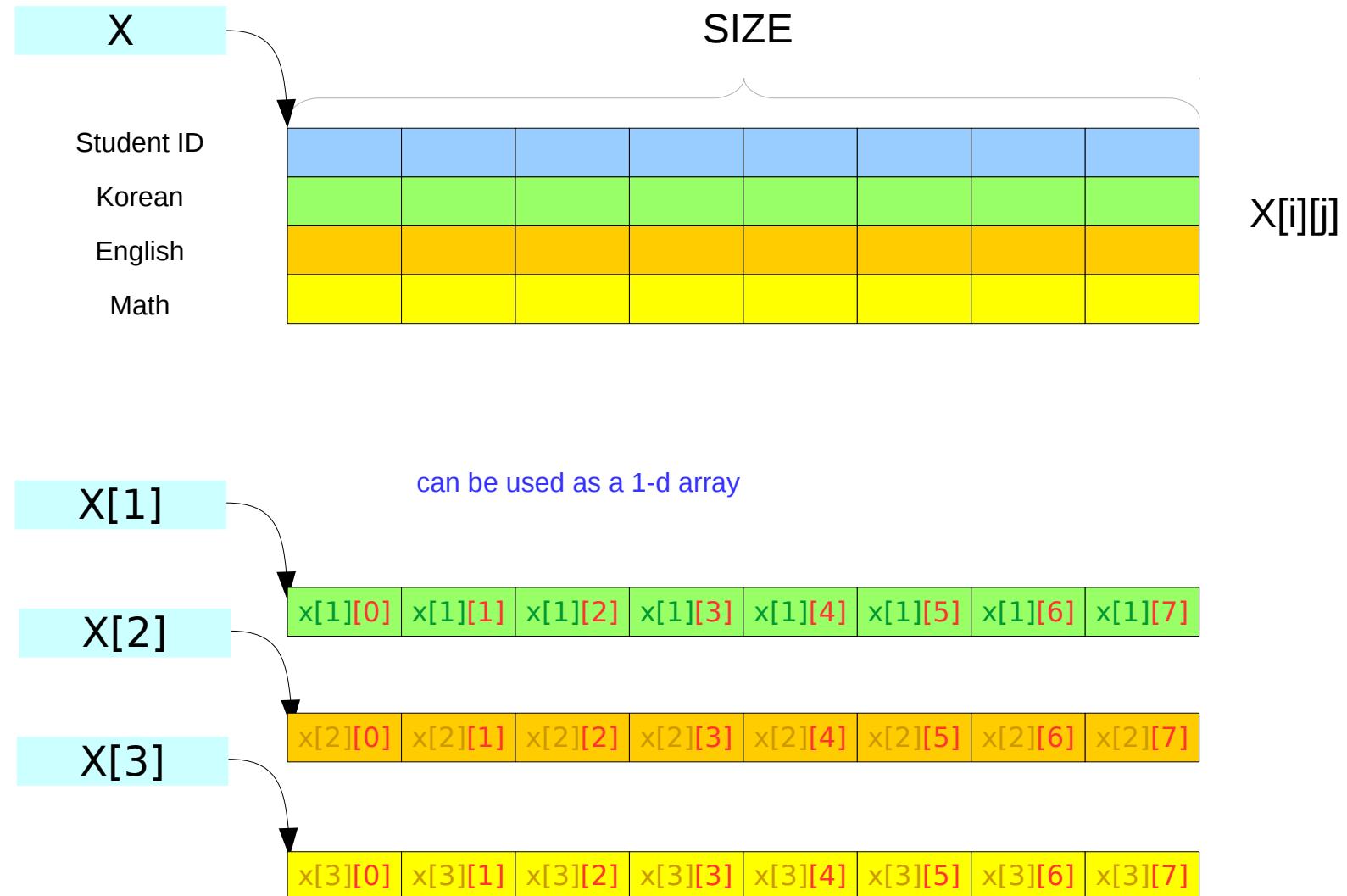
int X[][SIZE] : Formal Parameter



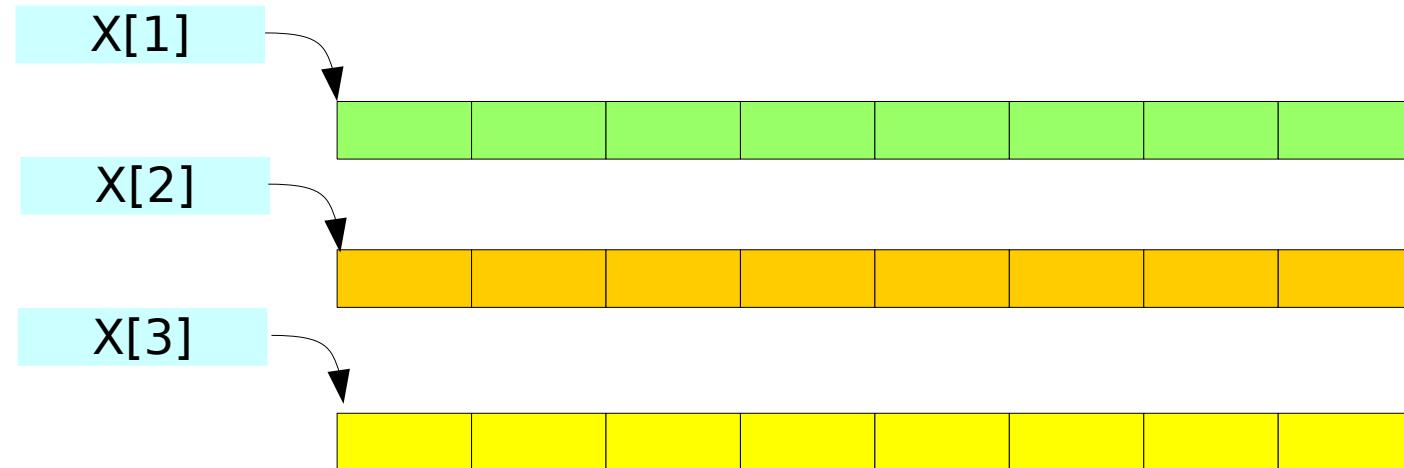
`int X[4][SIZE];`

`X`
↓
`Init_arrays(int X[][SIZE], ...)`
`pr_table(int X[][SIZE], ...)`
`pr_sorted_table(int X[][SIZE], ...)`
`pr_averages(int X[][SIZE], ...)`

$X[1], X[2], X[3]$: 2nd, 3rd, 4th rows



int X[] : Formal Parameter



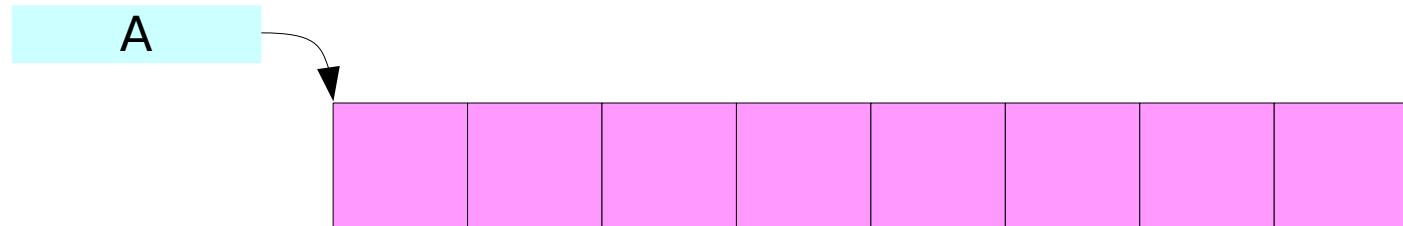
`int X[4][SIZE];`

`X[1]
X[2]
X[3]`



`Avg(int X[], ...)`

double Y[] : Formal Parameter



`int A[SIZE];`

A
↓
`DAvg(double Y[], ...)`

References

- [1] Essential C, Nick Parlante
- [2] Efficient C Programming, Mark A. Weiss
- [3] C A Reference Manual, Samuel P. Harbison & Guy L. Steele Jr.
- [4] C Language Express, I. K. Chun
- [5] cprogramex.wordpress.com