

Java AWT (1A)

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this document is based on
<http://sepwww.stanford.edu/oldsep/hale/FftLab.html>

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Container

add(Component)
add(String, Component)
remove(Component)
getComponents()
setLayout(LayoutManager)
getLayout()

Components

```
getBackground()  
setBackground(Color)  
getFont()  
setFont(Font)  
mouseDown(Event, int, int)  
show()  
resize(int, int)  
paint(Graphics)  
update(Graphics)  
move(int, int)
```

Layouts

```
getBackground()  
setBackground(Color)  
getFont()  
setFont(Font)  
mouseDown(Event, int, int)  
show()  
resize(int, int)  
paint(Graphics)  
update(Graphics)  
move(int, int)
```

References

- [1] Java in a nutshell, 4th ed, David Flanagan
- [2] An Introduction to Object-Oriented Programming with Java, C. Thomas, Wu
- [3] Power Java, I. K. Chun (in Korean)
- [4] <http://sepwww.stanford.edu/oldsep/hale/FftLab.html>
- [5] <http://www.eng.auburn.edu/~rayh/java/java/AWT.Tutorial.html>