

Hybrid CORDIC 2.A Sine/Cosine Generator

20170705

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Wilson ROM based Sine/Cosine Generation

[24] Fu & Willson Sine / Cosine Generation

ROM-based

For high resolution, ROM size grows exponentially

Quarter-wave symmetry

$$\sin \theta = \cos \left(\frac{\pi}{2} - \theta \right)$$

$$\phi \in [0, 2\pi] \longrightarrow [0, \frac{\pi}{4}]$$

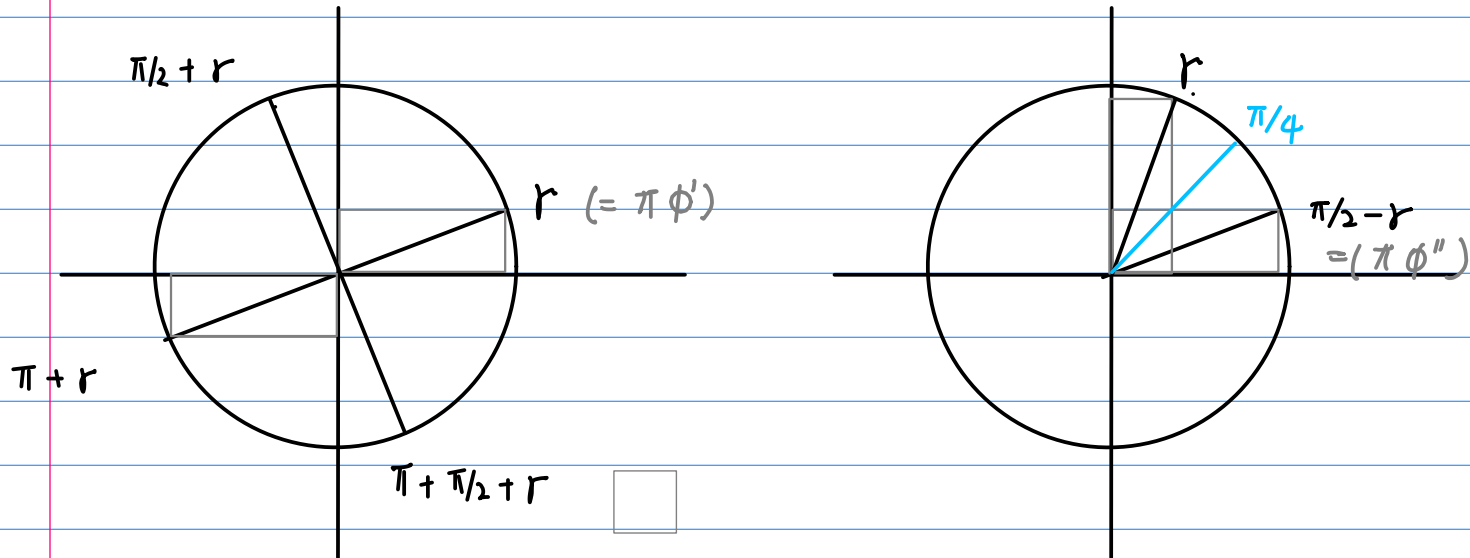
conditionally interchanging inputs X_0 & Y_0

conditionally interchanging and negating outputs X & Y

$$X = X_0 \cos \phi - Y_0 \sin \phi$$

$$Y = Y_0 \cos \phi + X_0 \sin \phi$$

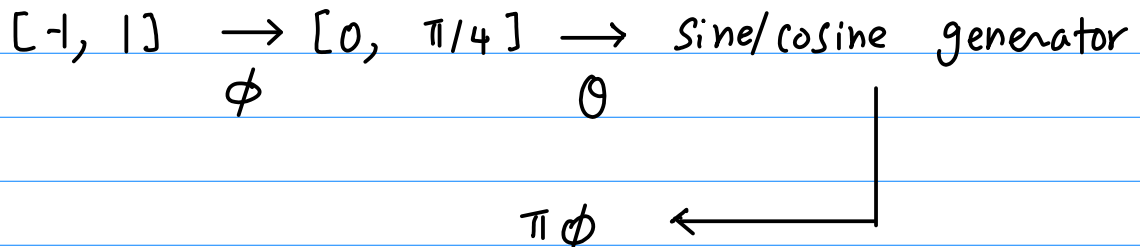
Madisetti VLSI arch



for frequency synthesis

Argument: signed normalized by π angle $[-1, 1]$

binary representation of a radian angle required



- ① a phase accumulator ϕ $[-1, 1]$
- ② a radian converter $\phi \rightarrow \theta$
- ③ a sine/cosine generator
- ④ an output stage

$$\begin{matrix} \sin \theta, & \cos \theta \\ \sin \theta, & \cos \theta \\ \downarrow & \downarrow \\ \sin \pi\phi & \cos \pi\phi \end{matrix}$$

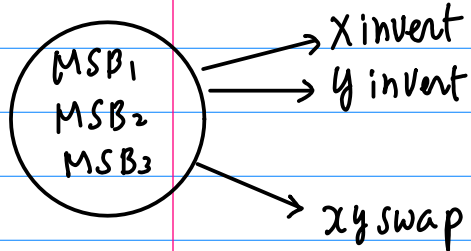
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Output stage

$$\begin{aligned} \sin \theta &\rightarrow \sin \pi \phi \\ \cos \theta &\rightarrow \cos \pi \phi \end{aligned}$$

$[-\pi, +\pi]$

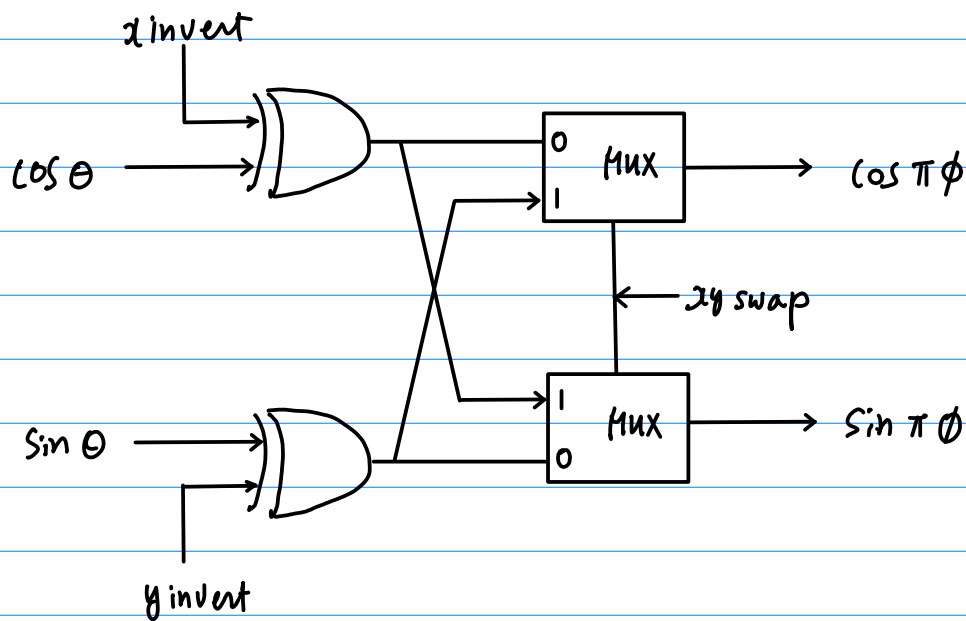
Negation / interchange

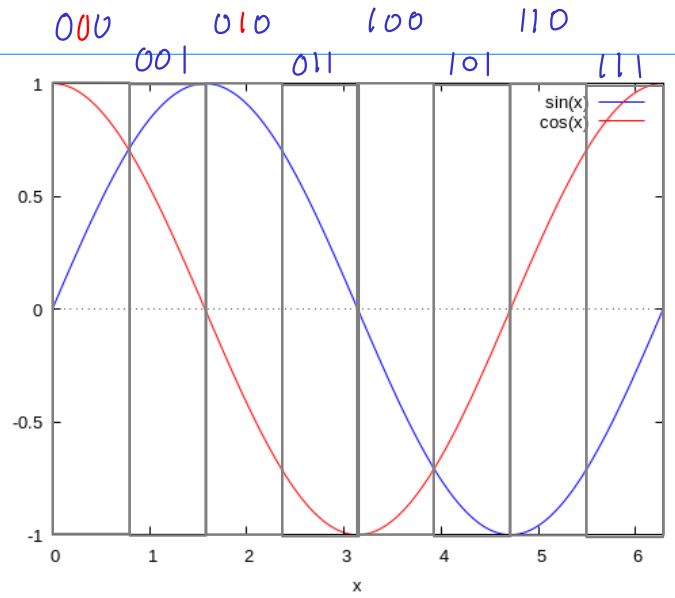
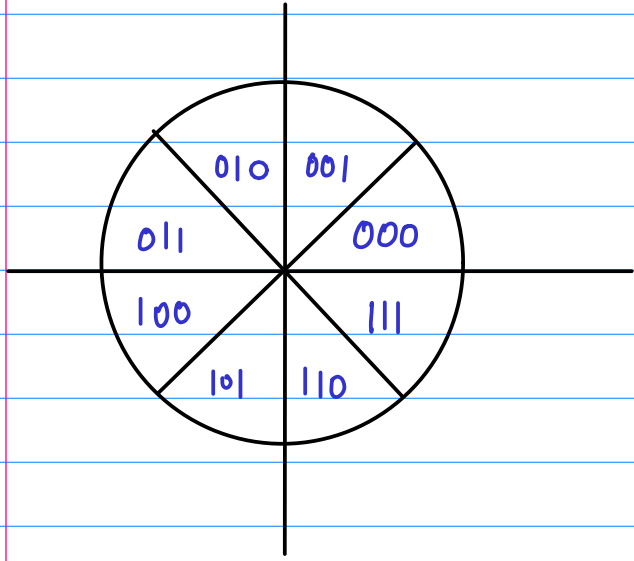


the negation of $\cos \theta = X_{N+1}$
 $\sin \theta = Y_{N+1}$

Interchange

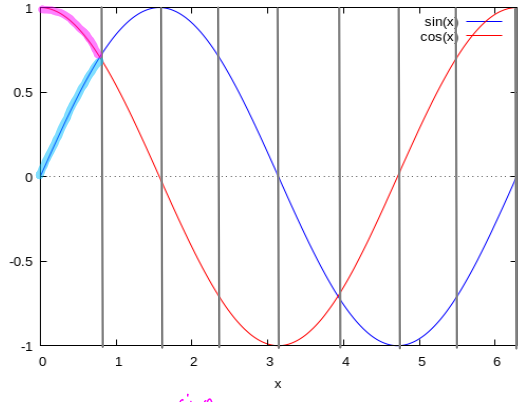
Negate before swap



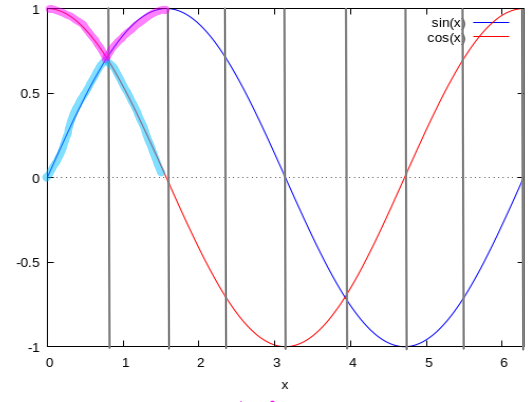


	cos	sin.			
	x_{inv}	y_{inv}	swap	$\cos \pi \theta$	$\sin \pi \theta$
0 0 0	0	0	0	$\cos \theta$	$\sin \theta$
0 0 1	0	0	1	$\sin \theta$	$\cos \theta$
0 1 0	0	1	1	$-\sin \theta$	$\cos \theta$
0 1 1	1	0	0	$-\cos \theta$	$\sin \theta$
1 0 0	1	1	0	$-\cos \theta$	$-\sin \theta$
1 0 1	1	1	1	$-\sin \theta$	$-\cos \theta$
1 1 0	1	0	1	$\sin \theta$	$-\cos \theta$
1 1 1	0	1	0	$\cos \theta$	$-\sin \theta$

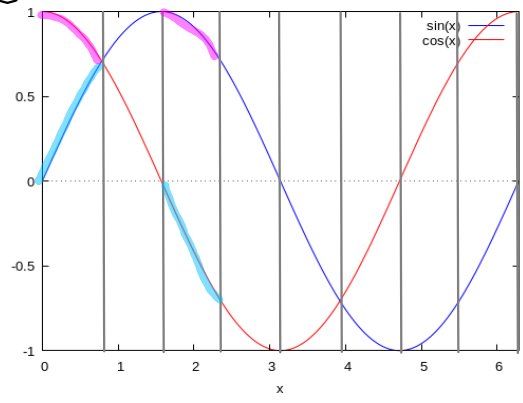
⑥ $\cos \theta$
 $\sin \theta$



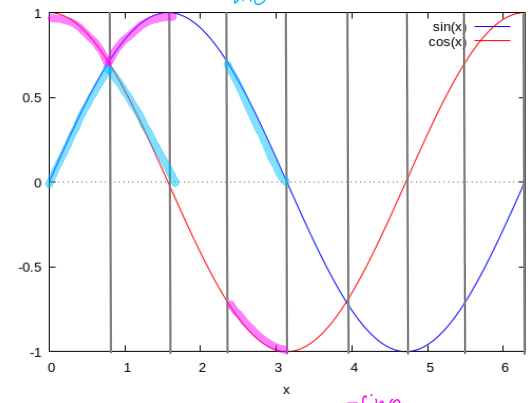
① $\sin \theta$
 $\cos \theta$



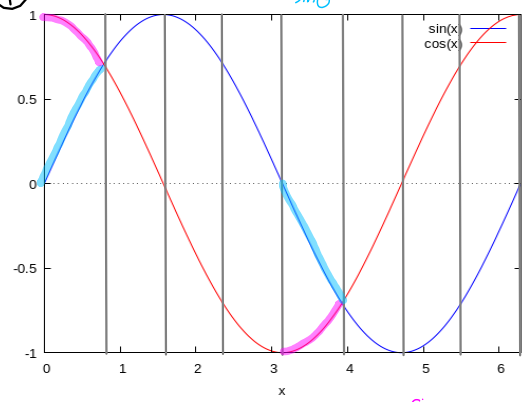
② $-\sin \theta$
 $\cos \theta$



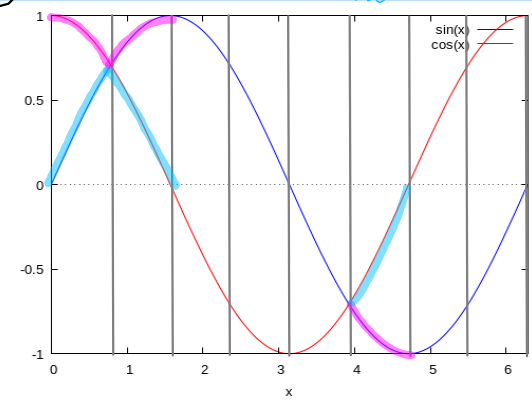
③ $-\cos \theta$
 $\sin \theta$



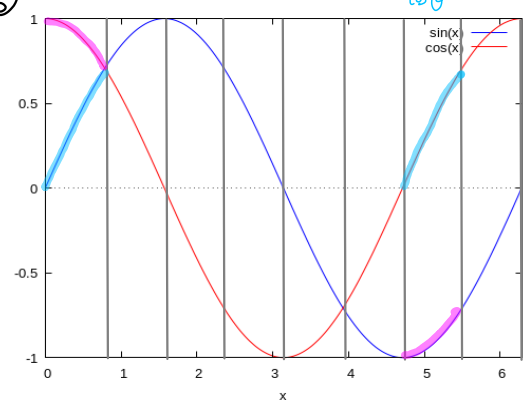
④ $-\cos \theta$
 $-\sin \theta$



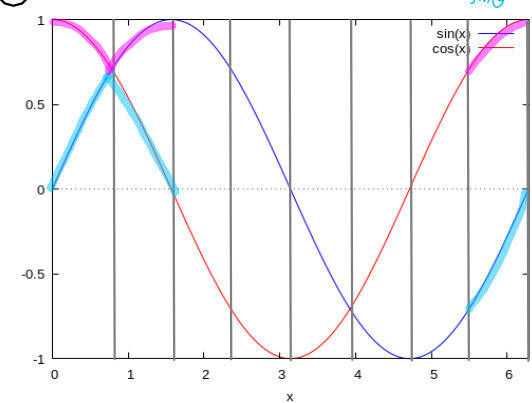
⑤ $-\sin \theta$
 $-\cos \theta$



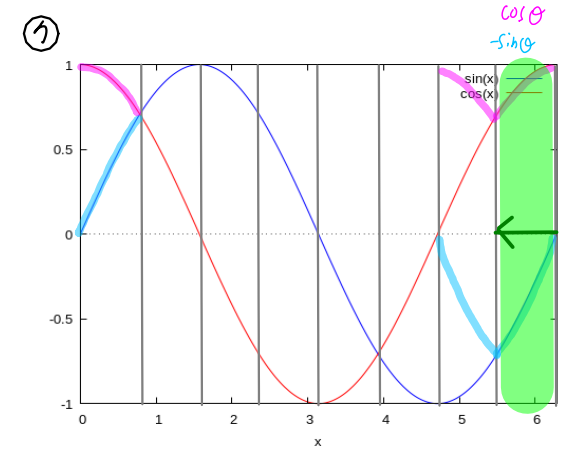
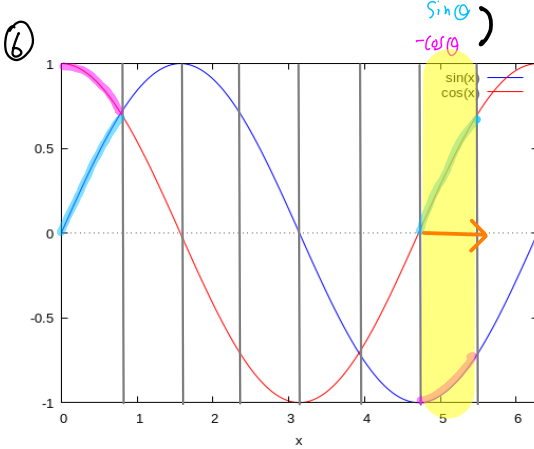
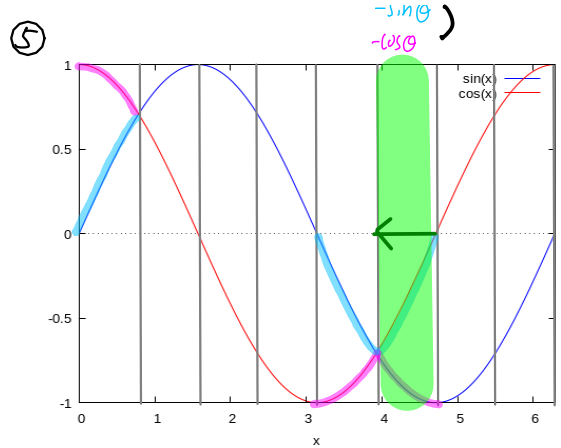
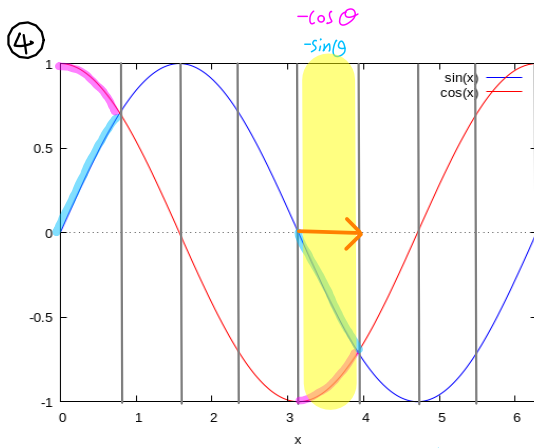
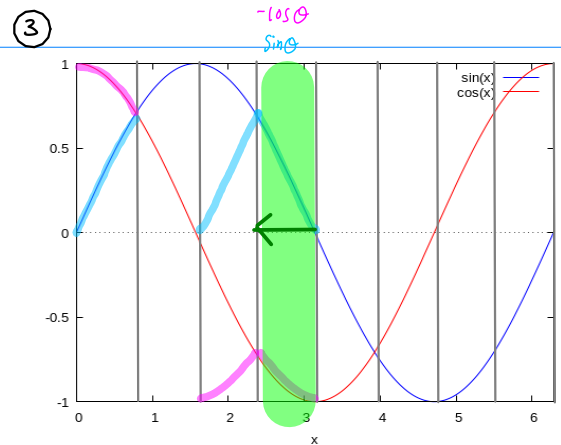
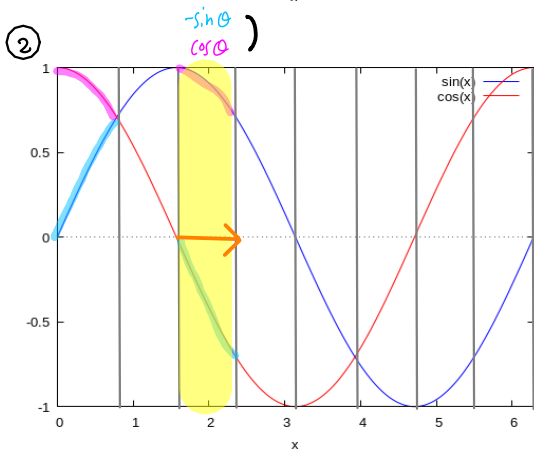
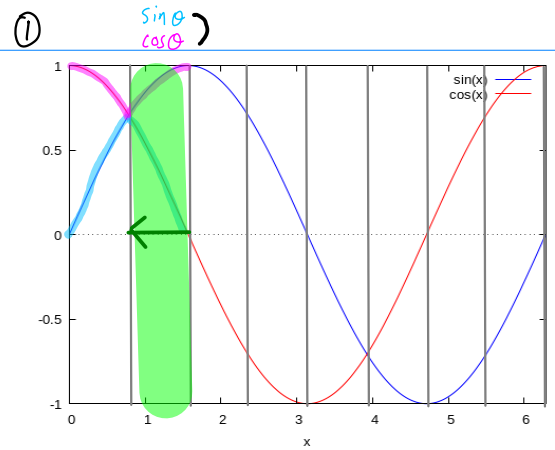
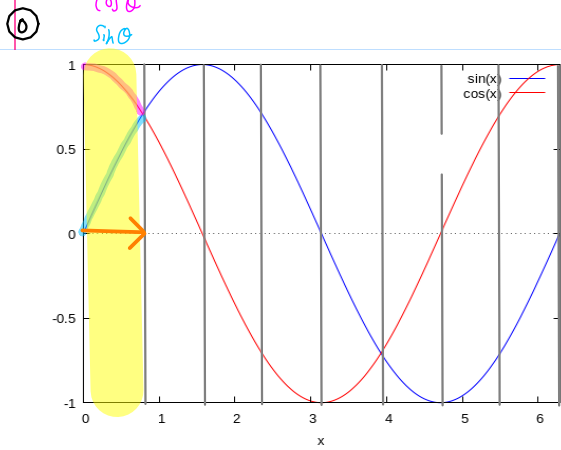
⑥ $\sin \theta$
 $-\cos \theta$



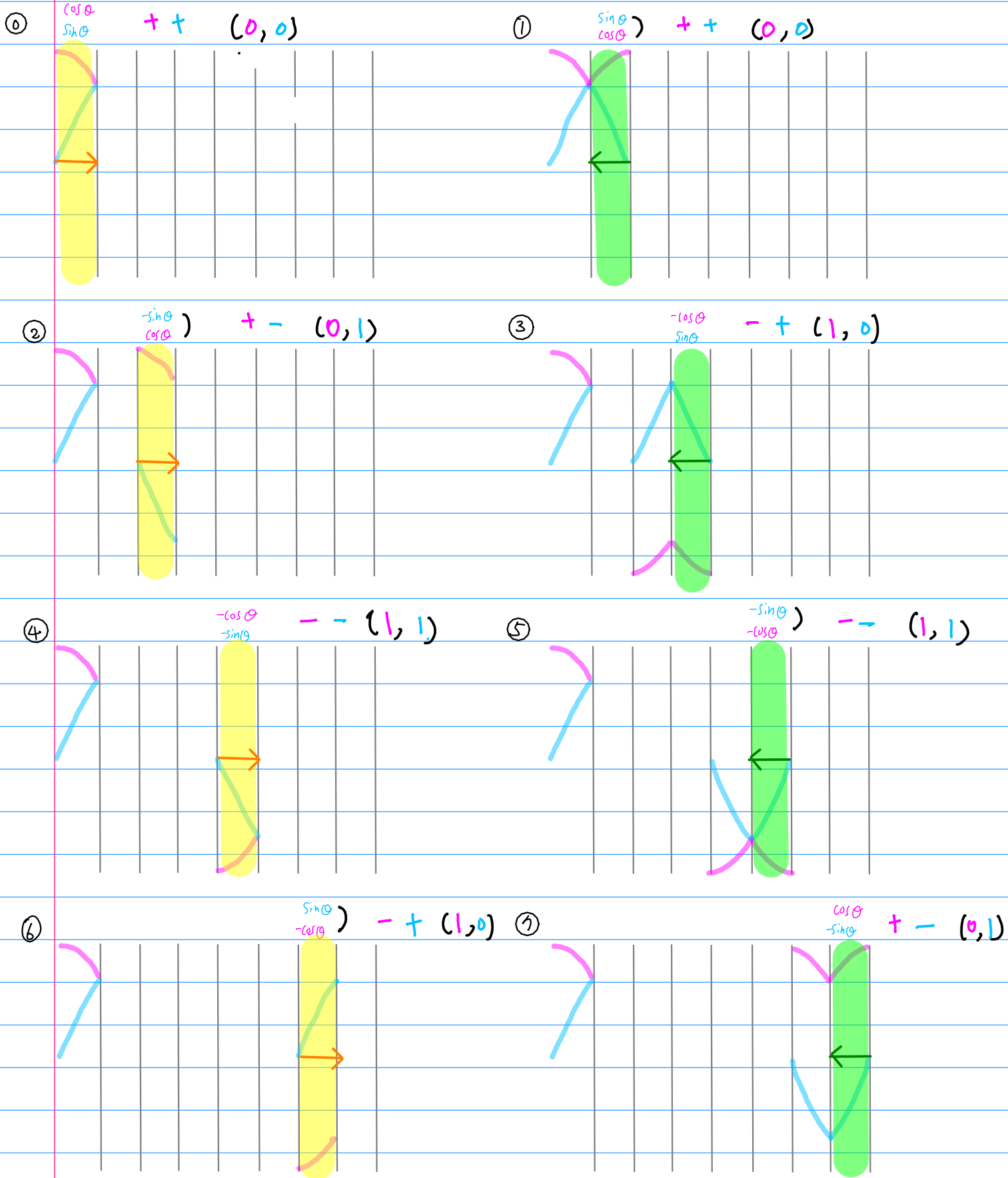
⑦ $\cos \theta$
 $-\sin \theta$



$\left\{ \begin{array}{l} \cos \phi \\ \sin \phi \end{array} \right.$



$\sin \phi$



	x_{inv}	y_{inv}	swap	$\cos \pi \phi$	$\sin \pi \phi$
0 0 0	0	0	0	$\cos \theta$	$\sin \theta$
0 0 1	0	0	1	$\sin \theta$	$\cos \theta$
0 1 0	0	1	1	$-\sin \theta$	$\cos \theta$
0 1 1	1	0	0	$-\cos \theta$	$\sin \theta$
1 0 0	1	1	0	$-\cos \theta$	$-\sin \theta$
1 0 1	1	1	1	$-\sin \theta$	$-\cos \theta$
1 1 0	1	0	1	$\sin \theta$	$-\cos \theta$
1 1 1	0	1	0	$\cos \theta$	$-\sin \theta$

0	0
0	0
0	1
1	0
1	1
1	0
0	1

0 0 0 0
 0 1 1 0
 1 1 1 1
 1 0 0 1

$$\theta = \sum_{k=1}^N b_k \theta_k$$

b_k sign + N bit — (N+1) bit fractional b

$$b_k \in \{0, 1\}$$

$$\theta_k = 2^{-k}$$

θ is constrained to be positive $b_0 = 0$

$$\theta = \sum_{k=1}^N b_k 2^{-k} = \phi_0 + \sum_{k=2}^{N+1} r_k 2^{-k}$$

$r_k \in \{-1, +1\}$ signed digits

ϕ_0 constant

⊕ subrotation by 2^{-k}

2 equal ⊕ half rotations by 2^{-k-1}

⊖ subrotation

2 equal opposite half rotations by $\pm 2^{-k-1}$

Binary Representation

$b_k = 1$: rotation by 2^{-k}

$b_k = 0$: zero rotation

k -th rotation

fixed rotation by 2^{-k-1}

{ pos rotation $\leftarrow b_k = 1$
neg rotation $\leftarrow b_k = 0$

Combining all the fixed rotations

→ initial fixed rotation

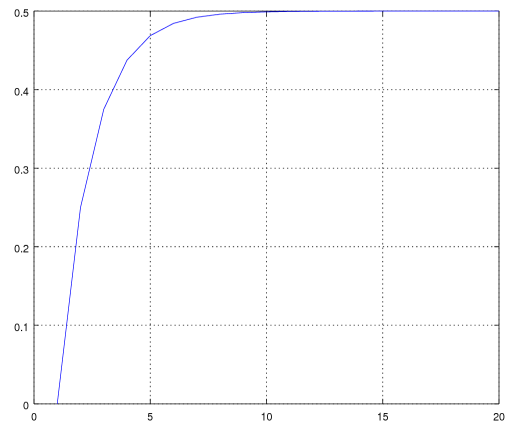
fixed \Rightarrow

b_1	b_2	b_3		b_N
2^{-1}	2^{-2}	2^{-3}		2^{-N}
$+2^{-2}$	$+2^{-3}$	$+2^{-4}$		$+2^{-N-1}$
$(b_1=1)$ $+2^{-2}$	$(b_2=1)$ $+2^{-3}$	$(b_3=1)$ $+2^{-4}$		$(b_N=1)$ $+2^{-N-1}$
$(b_1=0)$ -2^{-2}	$(b_2=0)$ -2^{-3}	$(b_3=0)$ -2^{-4}		$(b_N=0)$ -2^{-N-1}

initial fixed rotation

$$\phi_0 = \frac{1}{2^2} + \frac{1}{2^3} + \dots + \frac{1}{2^{N+1}}$$

$$= \frac{\frac{1}{2^2} (1 - \frac{1}{2^N})}{(1 - \frac{1}{2})} = \frac{1}{2} \left(1 - \frac{1}{2^N}\right) = \frac{1}{2} - \frac{1}{2^{N+1}}$$



the rotation after recoding

— a fixed initial rotation ϕ_0

a sequence of \oplus/\ominus rotations

$b_k = 1$ $+ 2^{-k-1}$ rotation

$b_k = 0$ $- 2^{-k-1}$ rotation

$$r_k = (2b_{k-1} - 1)$$

$$2 \cdot 1 - 1 = +1$$

$$b_{k-1} = 1 \rightarrow r_k = +1$$

$$2 \cdot 0 - 1 = -1$$

$$b_{k-1} = 0 \rightarrow r_k = -1$$

The recoding need not be explicitly performed

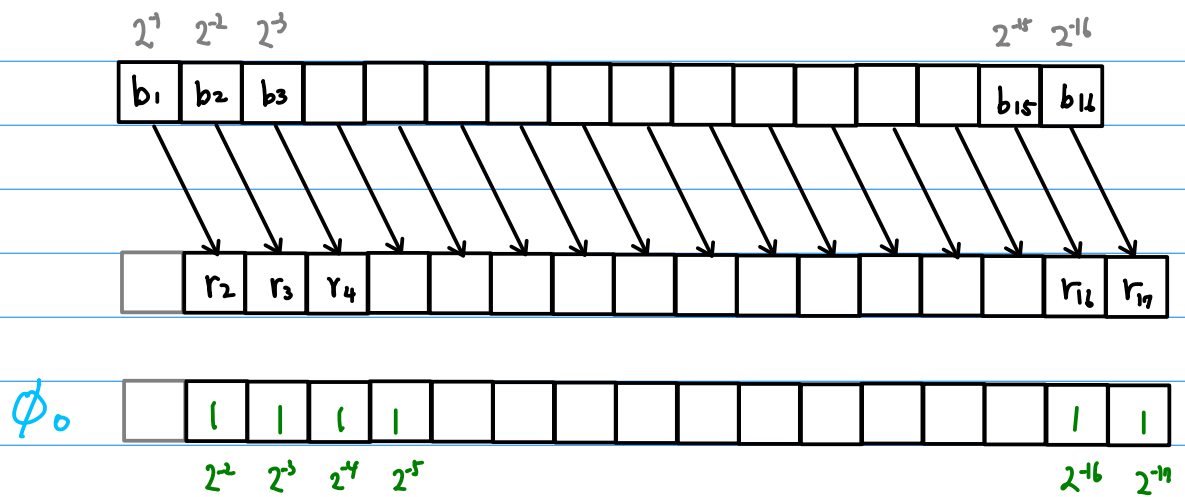
Simply replacing $b_k = 0$ with \ominus

This recoding maintains

a constant scaling factor K

$$\theta = \sum_{k=1}^N b_k 2^{-k} = \phi_0 + \sum_{k=2}^{N+1} r_k 2^{-k}$$

Binary Representation $\{b_k\}$



Signed Digit Recoding $\{r_k\}$

The scaling K .

The initial rotation ϕ_0 .

rotation starting point

$$(X_0, Y_0) = (K \cos \phi_0, K \sin \phi_0)$$

— fixed

— no error buildup

— rotation direction

immediately obtained from the binary representation

→ no need for comparison

the subangles $\theta_k = 2^{-k}$ used in recoding

the subangles $\theta_k = \tan^{-1}(2^{-k})$ used in CORDIC

$\tan \theta_k$ multipliers used

in the first few subrotation stages

cannot be implemented

as a simple shift-and-add operations

→ ROM implementation

reduced chip area

higher operating speed.

Architecture

- ① phase accumulator $\phi \in [-1, +1]$
- ② radian converter $\phi \rightarrow \theta \in [0, \frac{\pi}{4}]$
- ③ sine/cosine generator $\sin(\theta)$ $\cos(\theta)$
- ④ output stage $\sin(\pi\phi)$ $\cos(\pi\phi)$

Overflowing 2's complement accumulator

normalized by π angle ϕ

Need radian angle $\theta \in [0, \frac{\pi}{4}]$

$0 < \theta < 1$ rad

N-bit binary representation of θ

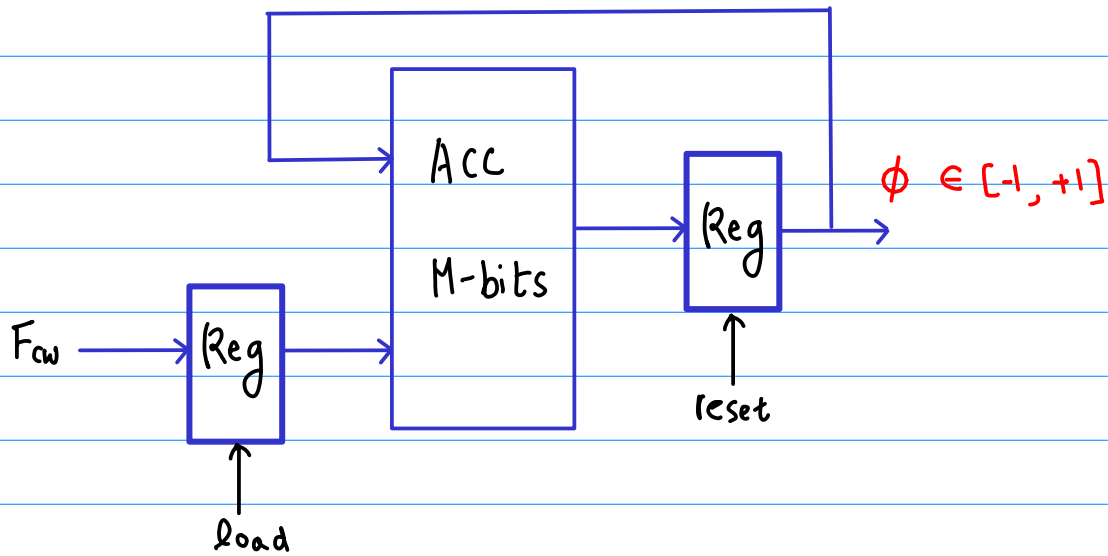
controls the direction of subrotation

N-bit precision of $\cos \theta$ & $\sin \theta$

Output stage

θ	\rightarrow	$\pi \phi$
$\sin \theta$	\rightarrow	$\sin \pi \phi$
$\cos \theta$	\rightarrow	$\cos \pi \phi$

phase accumulator



M-bit address

repeatedly increments the phase angle

by Fcw at each clock cycle

frequency control word

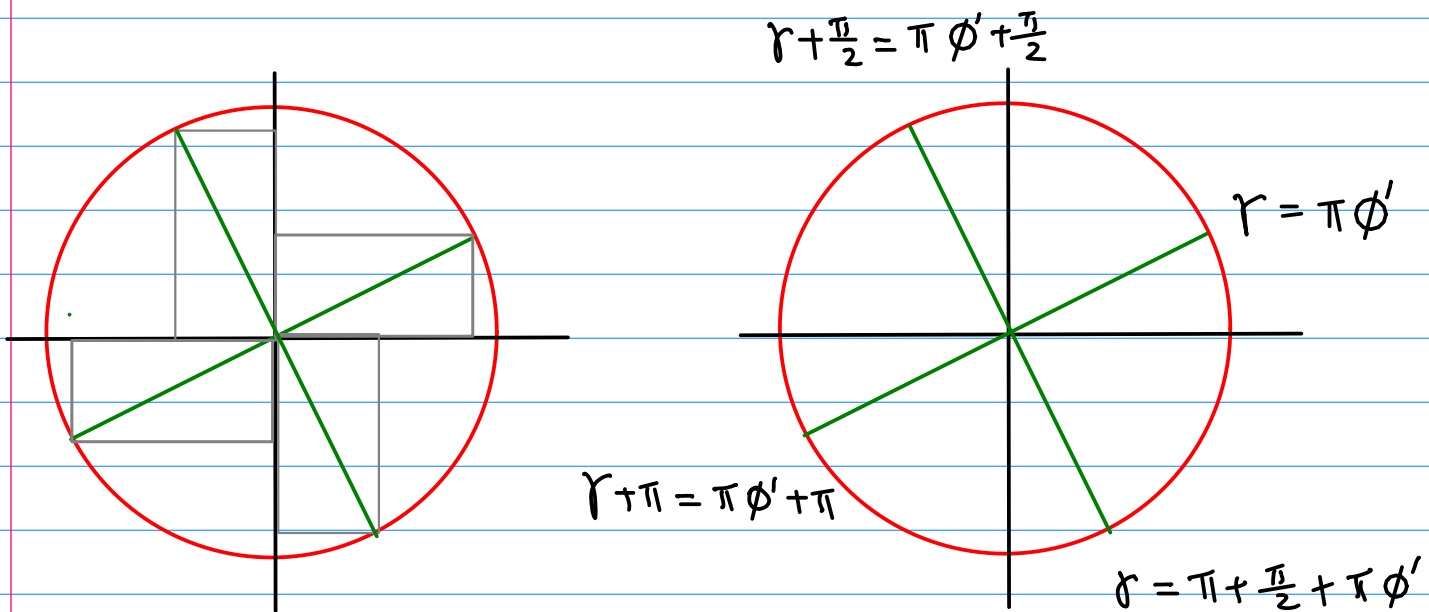
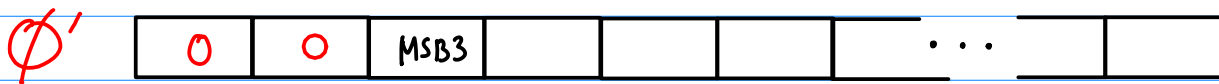
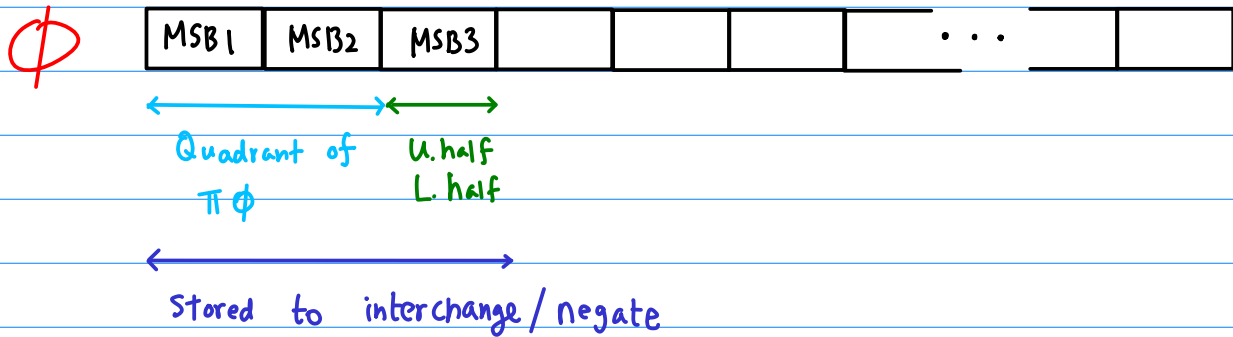
at time n , $\phi = n F_{cw} / 2^M$

$$\cos \phi = \cos (n F_{cw} / 2^M)$$

$$\sin \phi = \sin (n F_{cw} / 2^M)$$

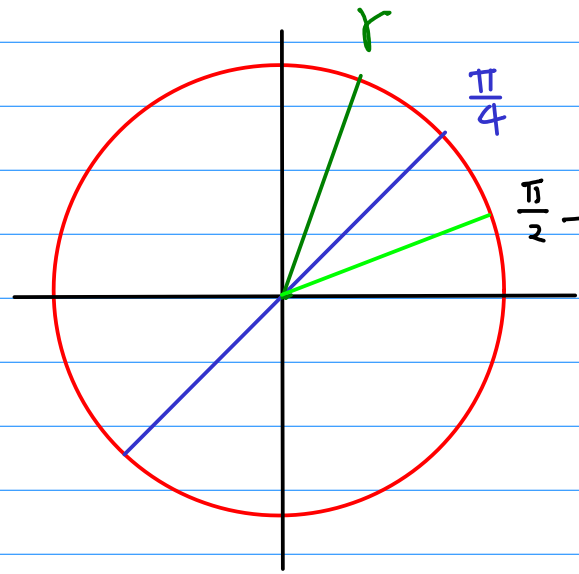
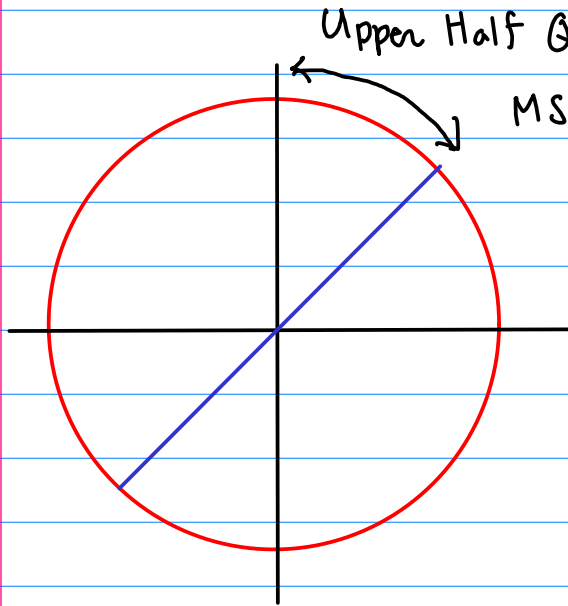
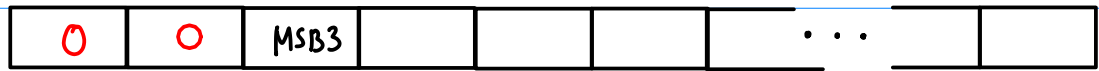
Radian Converter

Normalized angle ϕ



ϕ	\rightarrow	ϕ'	\rightarrow	$\pi\phi'$	+	$0 \cdot \frac{\pi}{2}$	00
				$\pi\phi'$	+	$1 \cdot \frac{\pi}{2}$	01
				$\pi\phi'$	+	$2 \cdot \frac{\pi}{2}$	10
				$\pi\phi'$	+	$3 \cdot \frac{\pi}{2}$	11

ϕ'



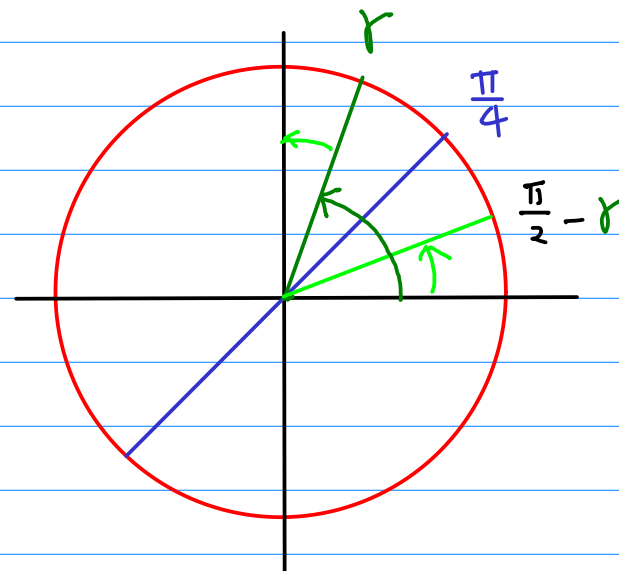
$r > \frac{\pi}{4}$: Upper Half ($MSB_3 = 1$)

$r < \frac{\pi}{4}$: Lower Half ($MSB_3 = 0$)

$$\cos r = \sin\left(\frac{\pi}{2} - r\right)$$

$$\sin r = \cos\left(\frac{\pi}{2} - r\right)$$

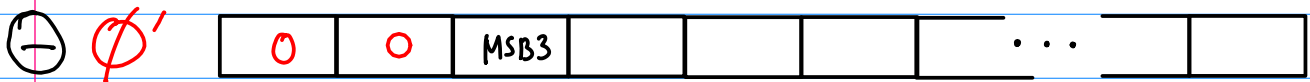
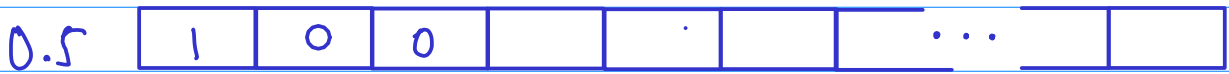
$$r > \frac{\pi}{4} \quad \frac{\pi}{2} - r < \frac{\pi}{4}$$





$MSB_3 = 1 \quad \phi' > \frac{\pi}{4}$

$\phi'' = \frac{\pi}{2} - \phi'$



$$\begin{cases} MSB_3 = 0 & \phi'' = \phi' \\ MSB_3 = 1 & \phi'' = 0.5 - \phi' \end{cases}$$

$\theta = \pi \phi''$ (Handwired Multiplier)

$0 < \theta < \frac{\pi}{4}$

Sine / Cosine Generator

Subrotation

$$X_{k+1} = X_k - (r_k \tan \theta_k) Y_k$$

$$Y_{k+1} = Y_k + (r_k \tan \theta_k) X_k$$

$$\begin{bmatrix} X_\theta \\ Y_\theta \end{bmatrix} = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} X_0 \\ Y_0 \end{bmatrix}$$

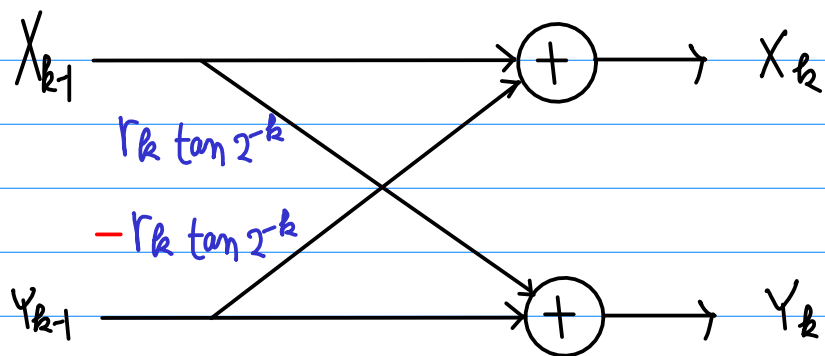
$$= \cos \theta \begin{bmatrix} 1 & -\tan \theta \\ \tan \theta & 1 \end{bmatrix} \begin{bmatrix} X_0 \\ Y_0 \end{bmatrix}$$

$$\theta = \sigma_0 \theta_0 + \sigma_1 \theta_1 + \dots + \sigma_N \theta_N$$

$$\sigma_k = \{-1, 0, +1\}$$

$$\begin{bmatrix} X_\theta \\ Y_\theta \end{bmatrix} = K \begin{bmatrix} 1 & -\tan \sigma_N \theta_N \\ \tan \sigma_N \theta_N & 1 \end{bmatrix} \dots \begin{bmatrix} 1 & -\tan \sigma_0 \theta_0 \\ \tan \sigma_0 \theta_0 & 1 \end{bmatrix} \begin{bmatrix} X_0 \\ Y_0 \end{bmatrix}$$

$$K = \cos \sigma_0 \theta_0 \cdot \cos \sigma_1 \theta_1 \dots \cos \sigma_N \theta_N$$



r_k ou b_{k-1}

