Access

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Outline

- Introduction
 - References
 - IA32 Operand Forms



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Based on

"Self-service Linux: Mastering the Art of Problem Determination", Mark Wilding

"Computer Architecture: A Programmer's Perspective", Bryant & O'Hallaron

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Operand Types

- Immediate Operand Type
- 2 Register Operand Type
- Memory Reference Type

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1) Immediate Operand Type

- constant values
- \$ followed by integer number
- only one or two bytes of 4 bytes integer

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2) Register Operand Type

- denote the content of a register
 - 8 32-bit registers for double word operations
 - 8 8-bit registers for a byte operation
 - Ea: an arbitrary register a
 - R[Ea] the value of an Ea register
 - view the set of registers as an array R
 - indexed by register identifiers

3) Memory Reference Type

- access some memory location
 - according to the computed address
 - effective address
- view the memory as a large array of bytes
- Mb[Addr]: the by b-byte value stored in memory starting at Addr
- addressing modes: allowing different forms of memory references
 - Imm : immediate offset
 - Eb : a base register
 - Ei : an index register
 - s : a scale factor (1, 2, 4, 8)

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Addressing Modes

```
Tmm
                 M[Imm]
                                            Absolute
(Ea)
                 M[R[Ea]]
                                            Indirect
Imm (Eb)
                 M[Imm + R[Eb]]
                                            Base + displace
(Eb, Ei)
                 M[R[Eb]+R[Ei]]
                                            Indexed
Imm (Eb, Ei)
                 M[Imm + R[Eb] + R[Ei]]
                                            Tndexed
(, Ei, s)
                 M[R[Ei]*s]
                                            Scaled Indexed
Imm (, Ei, s)
               M[Imm + R[Ei]*s]
                                            Scaled Indexed
(Eb, Ei, s) M[R[Eb] + R[Ei]*s]
                                            Scaled Indexed
Imm (Eb, Ei, s) M[Imm + R[Eb] + R[Ei]*s]
                                            Scaled Indexed
```

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- Imm : M[Imm] : Absolute
- (Ea) : M[R[Ea]] : Indirect
- Imm (Eb): M[Imm + R[Eb]]: Base + displacement
- (Eb, Ei) : M[R[Eb]+R[Ei]] : Indexed
- Imm (Eb, Ei) : M[Imm + R[Eb] + R[Ei]] : Indexed
- (, Ei, s) : M[R[Ei]*s] : Scaled Indexed
- Imm (, Ei, s) : M[Imm + R[Ei]*s] : Scaled Indexed
- (Eb, Ei, s) : M[R[Eb] + R[Ei]*s] : Scaled Indexed
- Imm (Eb, Ei, s): M[Imm + R[Eb] + R[Ei]*s]: Scaled Indexed