

OpenMP Synchronization (5A)

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Based on

<https://www.openmp.org/wp-content/uploads/OpenMP-4.0-C.pdf>

Synchronization (1)

Synchronization I

- Threads communicate through shared variables.

Uncoordinated access of these variables can lead to undesired effects.

– E.g. two threads update (write) a shared variable in the same step of execution, the result is dependent on the way this variable is accessed. This is called a race condition.

<https://www3.nd.edu/~zxu2/acms60212-40212-S12/Lec-11-02.pdf>

Synchronization (2)

- To prevent race condition, the access to shared variables must be synchronized.
- Synchronization can be time consuming.
- The barrier directive is set to synchronize all threads.

All threads wait at the barrier until all of them have arrived.

<https://www3.nd.edu/~zxu2/acms60212-40212-S12/Lec-11-02.pdf>

Synchronization (3)

Synchronization II

- Synchronization imposes order constraints and is used to protect access to shared data
- High level synchronization:
 - critical
 - atomic
 - barrier
 - ordered
- Low level synchronization
 - flush
 - locks (both simple and nested)

<https://www3.nd.edu/~z xu2/acms60212-40212-S12/Lec-11-02.pdf>

Critical (1)

Synchronization: critical

- Mutual exclusion: only one thread at a time can enter a critical region.

```
{  
double res;  
#pragma omp parallel  
{  
double B;  
int i, id, nthrds;  
id = omp_get_thread_num();  
nthrds = omp_get_num_threads();  
for(i=id; i<niters; i+=nthrds){  
B = some_work(i);  
#pragma omp critical  
consume(B,res);  
}  
}  
}  
} https://www3.nd.edu/~z xu2/acms60212-40212-S12/Lec-11-02.pdf
```

Critical (2)

Threads wait here: only one thread at a time calls `consume()`. So this is a piece of sequential code inside the for loop.

<https://www3.nd.edu/~zxu2/acms60212-40212-S12/Lec-11-02.pdf>

Critical (3)

```
Sum = 0;
#pragma omp parallel shared(n,a,sum) private(TID,sumLocal)
{
    TID = omp_get_thread_num();
    sumLocal = 0;
    #pragma omp for
        for (i=0; i<n; i++)
            sumLocal += a[i];
    #pragma omp critical (update_sum)
    {
        sum += sumLocal;
        printf("TID=%d: sumLocal=%d sum=%d\n", TID, sumLocal, sum)
    }
} /* --- End of parallel region --- */
```

<https://www3.nd.edu/~zxu2/acms60212-40212-S12/Lec-11-02.pdf>

Critical (4)

```
{
...
#pragma omp parallel
{
#pragma omp for nowait shared(best_cost)
for(i=0; i<N; i++){
int my_cost;
my_cost = estimate(i);
#pragma omp critical
{
if(best_cost < my_cost)
best_cost = my_cost;
}
}
}
}
```

Only one thread at a time executes if() statement. This ensures mutual exclusion when accessing shared data.

Without critical, this will set up a race condition, in which the computation exhibits nondeterministic behavior when performed by multiple threads accessing a shared variable

<https://www3.nd.edu/~zxu2/acms60212-40212-S12/Lec-11-02.pdf>

References

- [1] <ftp://ftp.geoinfo.tuwien.ac.at/navratil/HaskellTutorial.pdf>
- [2] <https://www.umiacs.umd.edu/~hal/docs/daume02yaht.pdf>