

# Propositional Logic – Semantics (3A)

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# Based on

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Contemporary Artificial Intelligence,  
R.E. Neapolitan & X. Jiang

Logic and Its Applications,  
Burkey & Foxley

# Semantics

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Gives **meaning** to the propositions

Consists of **rules** for **assigning** either the value **T** or **F** to every proposition

## The truth value of a proposition

If a proposition has truth value **T**, we say it is **true**  
Otherwise, we say it is **false**

# Semantic Rules

1. the logical value **True**  $\leftarrow$  the value **T** always  
the logical value **False**  $\leftarrow$  the value **F** always

2. Every **atomic proposition**  $\leftarrow$  a value **T or F**

The **set** of **all these assignments** constitutes a **model** or **possible world**

All possible worlds (assignments) are **permissible**

3. The truth values of arbitrary propositions connected with **connectives** are given by the connective **truth tables**.

4. The truth value for **compound propositions** are determined recursively using the truth tables according to the following rules

(a) the grouping () has highest precedence

(b) the precedence order :  $\neg$ ,  $\wedge$ ,  $\vee$ ,  $\rightarrow$ ,  $\leftrightarrow$

(c) binary connectives : from left to right

$P$	$Q$	$P \wedge Q$	$P \vee Q$	$P \underline{\vee} Q$	$P \underline{\wedge} Q$	$P \Rightarrow Q$	$P \Leftarrow Q$	$P \Leftrightarrow Q$
T	T	T	T	F	T	T	T	T
T	F	F	T	T	F	F	T	F
F	T	F	T	T	F	T	F	F
F	F	F	F	F	T	T	T	T

T = true, F = false

$\wedge$  = AND (logical conjunction)

$\vee$  = OR (logical disjunction)

$\underline{\vee}$  = XOR (exclusive or)

$\underline{\wedge}$  = XNOR (exclusive nor)

$\rightarrow$  = conditional "if-then"

$\leftarrow$  = conditional "(then)-if"

$\Leftrightarrow$  biconditional or "if-and-only-if" is logically equivalent to  $\underline{\wedge}$ : XNOR (exclusive nor).

# Semantic Rule Purposes

The semantics for propositional logic

- assign truth values to all propositions
- could use **different** truth tables from the conventional ones
- but it must provide a way to **reflect the real world**
  - to allow **reasoning**
- The purpose is to make **statements about the real world**
- and **to reason** with these statements
- the semantics must reflect the way humans reason
  - with the statements in the world
- some difficulty with  $A \rightarrow B$

# What a proposition denote

A: It is raining.

B: Professor N is 5 feet tall.

Suppose that

It is **not** raining (A is false)

Professor N is **6 feet** actually (B is false)

$A \rightarrow B$  is true according to the truth table

Proposition A denotes it is raining currently.

Proposition A does not denote it is raining an hour ago, tomorrow, a year ago...

Proposition B denotes Professor N is 6 feet

Proposition B does not denote Professor N is 7 feet, 5 feet, ...

$A \rightarrow B$  : if it is not raining currently (could rain yesterday),



# What $A \rightarrow B$ denotes

A: It is raining. (false)

B: Professor N is 5 feet tall. (false)

$A \rightarrow B$  : does not mean that

If it rains some day,

Then Professor N will be 5 feet.

Only concerns

The proposition that there is rain currently (false)

Suppose  $A \rightarrow B$  is true

After finding A is true, then B must be true

After finding A is false, then we do not know whether B is true or false

# Semantics of Implication Rule

Suppose  $A \rightarrow B$  is true  
If A is true then B must be true

Suppose  $A \rightarrow B$  is false  
If A is true then B must be false

Suppose  $A \rightarrow B$  is true  
If A is false then we do not know whether B is true or false

A	B	$A \rightarrow B$
T	T	T
T	F	F
F	T	T
F	F	T

# Semantics of Implication Rule

Suppose  $A \rightarrow B$  is true  
If B is true then A must be true

B implies A  
This is not what we want

A	B	$A \rightarrow B$
T	T	T
T	F	F
F	T	F
F	F	F

# Semantics of Implication Rule

Suppose  $A \rightarrow B$  is true

If A is false then B must be false

False A implies false B

This is not what we want

A	B	$A \rightarrow B$
T	T	T
T	F	F
F	T	F
F	F	T

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