

# Recursive Procedure Calls

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- 1 "Self-service Linux: Mastering the Art of Problem Determination",

Mark Wilding

- 1 "Computer Architecture: A Programmer's Perspective", Bryant & O'Hallaron

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# Compiling 32-bit program on 64-bit gcc

- `gcc -v`
- `gcc -m32 t.c`
- `sudo apt-get install gcc-multilib`
- `sudo apt-get install g++-multilib`
- `gcc-multilib`
- `g++-multilib`
- `gcc -m32`
- `objdump -m i386`

# TOC: Recursive Procedure Example

- Recursive procedure
- Fibonacci sequence definition
- $F_5$  calling sequence example
- $F_5$  stack frame sequence
- Stack frame for  $F_n = F_{n-2} + F_{n-1}$

# Recursive procedure

- each call has its own private space on the stack
  - the local variables of the multiple outstanding calls do not interfere with one another
- the stack discipline naturally provides the proper policy
  - allocating local storage when the procedure is called
  - deallocating it when it returns

# Fibonacci sequence definition (1)

- $F_0 = 0$
- $F_1 = 1$
- $F_n = F_{n-1} + F_{n-2}$

n	0	1	2	3	4	5	6	7	8	9	10	11	12	...
$F_n$	0	1	1	2	3	5	8	13	21	34	55	89	144	...

- example)

$$\begin{aligned} F_5 &= F_4 + F_3 \\ &= (F_3 + F_2) + (F_2 + F_1) \\ &= ((F_2 + F_1) + (F_1 + F_0)) + ((F_1 + F_0) + F_1) \end{aligned} \tag{1}$$

## Fibonacci sequence definition (2)

returning when ( $n \leq 2$ )

- $F_2 = 1$
- $F_1 = 1$
- $F_n = F_{n-1} + F_{n-2}$

n	1	2	3	4	5	6	7	8	9	10	11	12	...
$F_n$	1	1	2	3	5	8	13	21	34	55	89	144	...

pseudo code

- $\text{fibonacci}(n) = 1 \quad (n \leq 2)$
- $\text{fibonacci}(n) = \text{fibonacci}(n-2) + \text{fibonacci}(n-1)$



# $F_5$ calling sequence example

1.	fibonacci(5)			
2.		fibonacci(3)		
3.			fibonacci(1)	
4.			fibonacci(2)	
5.		fibonacci(4)		
6.			fibonacci(2)	
7.			fibonacci(3)	
8.				fibonacci(1)
9.				fibonacci(2)

# $F_5$ stack frame sequence (1)

push 5	push 3	push 1	pop 1	push 2	pop 2
fibonacci(5)	fibonacci(5)	fibonacci(5)	fibonacci(5)	fibonacci(5)	fibonacci(5)
	fibonacci(3)	fibonacci(3)	fibonacci(3)	fibonacci(3)	fibonacci(3)
		fibonacci(1)		fibonacci(2)	

- push  $n$  : calling  $\text{fibonacci}(n)$   
allocate a stack frame for  $\text{fibonacci}(n)$
- pop  $n$  : returning  $\text{fibonacci}(n)$   
deallocate a stack frame for  $\text{fibonacci}(n)$

## $F_5$ stack frame sequence (2)

pop 3	push 4	push 2	pop 2	push 3	push 1
fibonacci(5)	fibonacci(5)	fibonacci(5)	fibonacci(5)	fibonacci(5)	fibonacci(5)
	fibonacci(4)	fibonacci(4)	fibonacci(4)	fibonacci(4)	fibonacci(4)
		fibonacci(2)		fibonacci(3)	fibonacci(3)
					fibonacci(1)

- push  $n$  : calling  $\text{fibonacci}(n)$   
allocate a stack frame for  $\text{fibonacci}(n)$
- pop  $n$  : returning  $\text{fibonacci}(n)$   
deallocate a stack frame for  $\text{fibonacci}(n)$

## $F_5$ stack frame sequence (3)

pop 1	push 2	pop 2	pop 3	pop 4	pop 5
fibonacci(5)	fibonacci(5)	fibonacci(5)	fibonacci(5)	fibonacci(5)	
fibonacci(4)	fibonacci(4)	fibonacci(4)	fibonacci(4)		
fibonacci(3)	fibonacci(3)	fibonacci(3)			
	fibonacci(2)				

- push  $n$  : calling  $\text{fibonacci}(n)$   
allocate a stack frame for  $\text{fibonacci}(n)$
- pop  $n$  : returning  $\text{fibonacci}(n)$   
deallocate a stack frame for  $\text{fibonacci}(n)$

# Stack frames for $F_n = F_{n-2} + F_{n-1}$

push n	push n-2	::	pop n-2	push n-1	::	pop n-1	pop n
fibonacci(n)	fibonacci(n)	::	fibonacci(n)	fibonacci(n)	::	fibonacci(n)	
	fibonacci(n-2)	::		fibonacci(n-1)	::		
		::			::		

- push n : calling fibo(n)  
allocate a stack frame for fibo(n)
- pop n : returning fibo(n)  
deallocate a stack frame for fibo(n)

- Fibonacci source code
- Fibonacci assembly code (1) body
- Fibonacci assembly code (2) setup
- Fibonacci assembly code (3) finish

## Fibonacci source code

```
int fibo(int n) {
    int prev, val;

    if (n <= 2) return 1;
    //-----
    prev = fibo(n-2);
    //-----
    val = fibo(n-1);
    //-----
    return prev + val;
}
```

- for the input argument  $n$ ,  $\%ebx$  will be used
- to compute the result  $prev + res$ ,  $\%esi$  will be used
- old values of  $\%ebx$  and  $\%esi$  will be saved on the stack

# Fibonacci assembly code (1) body

## Fibonacci Body code

```
-----  
;  
movl 8(%ebp), %ebx  
cmpl $2, %ebx  
jle .L24  
-----  
;  
addl $-12, %esp  
leal -2(%ebx), %eax  
pushl %eax  
call fibo  
movl %eax, %esi  
-----  
;  
addl $-12, %esp  
leal -1(%ebx), %eax  
pushl %eax  
call fibo  
addl %esi, %eax  
-----  
;  
jmp .L25  
-----  
;
```

- if the parameter  $n \leq 2$  then termination condition
- the 1st recursive call
  - the value  $(n-2)$  is pushed
  - call `fibo(n-2)`
  - save the result in `%esi`
  - 4 words (16 bytes) stack frame allocated
- the 2nd recursive call
  - the value  $(n-1)$  is pushed
  - call `fibo(n-1)`
  - add the result into `%esi`
  - 4 words (16 bytes) stack frame allocated



# Fibonacci assembly code (2) setup

## Fibonacci Setup code

```
; setup code
fibo:
    pushl %ebp
    movl  %esp, %ebp
    subl  $16, %esp
    pushl %esi
    pushl %ebx
```

- %ebp, %esi, %ebx are pushed onto the stack
- 7 words (28 bytes) stack frame allocated

# Fibonacci assembly code (3) finish

## Fibonacci Finish code

```
; terminal condition
.L24:
movl $1 %eax

; finishing code
.L25:
leal -24(%ebp),%esp
popl %ebx
popl %esi
movl %ebp, %esp
popl %ebp
ret
```

- if terminal condition, set the return value to 1
- deallocates two 4 words (16 bytes) that was allocated in the body code
- deallocates 7 words (28 bytes) that was allocated in the setup code holding the parameter "n"
- %ebx, %esi, %ebp are popped from the stack

# TOC: 1. Setup code for fibo

- Setup code summary
- Setup code stack frame
- Setup code and the input parameter  $n$

# Setup code summary

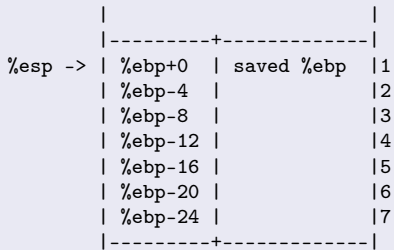
## setup code

```
fibonacci:      ; Set up code
    pushl %ebp      ; push frame pointer %ebp ; %ebp -> M[%ebp- 0]
    movl %esp, %ebp ; new frame pointer %ebp ; %esp -> %ebp
    subl $16, %esp  ; alloc 16 bytes on stack ; %esp - 16 -> %esp
    pushl %esi      ; push %esi ; %esi -> M[%ebp-20]
    pushl %ebx      ; push %ebx ; %ebx -> M[%ebp-24]
```

- creates a 7 words (28 bytes) stack frame
  - the old %ebp at %ebp+0
  - 16 unused bytes from %ebp-4, -8, -12, -16
  - callee save register %esi at %ebp-20
  - callee save register %ebx at %ebp-24
- %esi is used for computing the return value of fibonacci
- %ebx holds the procedure parameter n

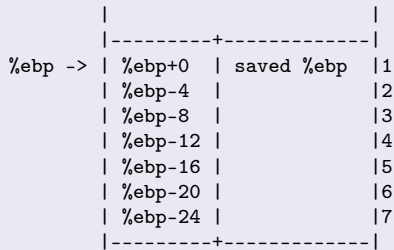
# Setup code stack frame (1)

## a) pushl %ebp



```
* pushl %ebp
movl %esp, %ebp
subl $16, %esp
pushl %esi
pushl %ebx
```

## b) movl %esp %ebp



```
* pushl %ebp
* movl %esp, %ebp
subl $16, %esp
pushl %esi
pushl %ebx
```

## Setup code stack frame (2)

c) `subl $16, %esp`

	-----+-----		
%ebp ->	%ebp+0   saved %ebp	1	
	%ebp-4	2	
	%ebp-8	3	
	%ebp-12	4	
%esp ->	%ebp-16	5	
	%ebp-20	6	
	%ebp-24	7	
	-----+-----		

```
* pushl %ebp
* movl %esp, %ebp
* subl $16, %esp
  pushl %esi
  pushl %ebx
```

d) `pushl %esi, pushl %ebx`

	-----+-----		
%ebp ->	%ebp+0   saved %ebp	1	
	%ebp-4	2	
	%ebp-8	3	
	%ebp-12	4	
	%ebp-16	5	
	%ebp-20   saved %esi	6	
%esp ->	%ebp-24   saved %ebx	7	
	-----+-----		

```
* pushl %ebp
* movl %esp, %ebp
* subl $16, %esp
  * pushl %esi
  * pushl %ebx
```

# Setup code and the input parameter n

## setup code

```
fibo:
    pushl %ebp          ; 1st word
    movl %esp, %ebp    ; update %ebp
    subl $16, %esp     ; 2nd - 5th word
    pushl %esi         ; 6th word
    pushl %ebx         ; 7th word

    ; %esi : used for computing the
    ;       return value
    ; %ebx : the procedure parameter n
    ;       on the stack (M[%ebp+8])
    ;       that the caller pushed
    ;       before calling fibo
```

## input parameter n

		stack frame for caller	
		vvvvvvvvvv+vvvvvvvvvvvvvvv	
	*	%ebp+8   n	
		%ebp+4   return addr	
		-----+-----	
%ebp ->		%ebp+0   saved %ebp	1
		%ebp-4	2
		%ebp-8	3
		%ebp-12	4
		%ebp-16	5
		%ebp-20   saved %esi	6
%esp ->		%ebp-24   saved %ebx	7
		-----+-----	
		stack frame for fibo	

## TOC: 2. Body code for `fibonacci`

- Body code summary
- Body code stack frame
- Passing the parameter  $n - 2$  and  $n - 1$
- Computing the return value
- Each call recursively triggers
- First recursive call to `fibonacci`
- Second recursive call to `fibonacci`
- Stack frame just before the 1st `fibonacci` call
- Stack frame just before the 2nd `fibonacci` call



# Body code summary

## body code

```
-----  
;-----  
movl   8(%ebp), %ebx ; get n ; M[%ebp+8] -> %ebx  
cmpl   $2, %ebx ; compare n == 2 ; %ebx -2  
jle    .L24 ; if <=, goto terminate ; goto .L24  
;-----  
addl   $-12, %esp ; allocate 12 bytes on stack ; %esp -12 -> %esp  
leal   -2(%ebx), %eax ; compute (n-2) ; %ebx -2 -> %eax  
pushl  %eax ; push the argument (n-2) ; %eax -> M[%ebp-40]  
call   fibo ; call fibo(n-2) ; setup-body-finish  
movl   %eax, %esi ; store result in %esi ; %eax -> %esi  
;-----  
addl   $-12, %esp ; allocate 12 tyes on stack ; %esp -12 -> %esp  
leal   -1(%ebx), %eax ; compute (n-1) ; %ebx -1 -> %eax  
pushl  %eax ; push the argument (n-1) ; %eax -> M[%ebp-56]  
call   fibo ; call fibo(n-1) ; setup-body-finish  
addl   %esi, %eax ; compute val+nval ; %eax +%esi -> %eax  
;-----  
jmp    .L25 ; goto done
```

# Body code stack frame (1) body1

## a) addl \$-12, %esp

%ebp ->	-----+-----	
	%ebp+0   saved %ebp	1
	%ebp-4	2
	%ebp-8	3
	%ebp-12	4
	%ebp-16	5
	%ebp-20   saved %esi	6
	%ebp-24   saved %ebx	7
	.....	
	%ebp-28	8
	%ebp-32	9
%esp ->	%ebp-36	10
	%ebp-40	11
	-----+-----	

```
* addl $-12, %esp
* pushl %eax
```

## b) pushl %eax

%ebp ->	-----+-----	
	%ebp+0   saved %ebp	1
	%ebp-4	2
	%ebp-8	3
	%ebp-12	4
	%ebp-16	5
	%ebp-20   saved %esi	6
	%ebp-24   saved %ebx	7
	.....	
	%ebp-28	8
	%ebp-32	9
	%ebp-36	10
%esp ->	%ebp-40   n-2 **	11
	-----+-----	

```
* addl $-12, %esp
* pushl %eax
```

# Body code stack frame (2) body2

## c) addl \$-12. %esp

	-----+-----	
%ebp ->	%ebp+0   saved %ebp	1
	%ebp-4	2
	%ebp-8	3
	%ebp-12	4
	%ebp-16	5
	%ebp-20   saved %esi	6
	%ebp-24   saved %ebx	7
	.....	
	%ebp-28	8
	%ebp-32	9
	%ebp-36	10
	%ebp-40   n-2	11
	.....	
	%ebp-44	12
	%ebp-48	13
%esp ->	%ebp-52	14
	%ebp-56	15
	-----+-----	
	* addl \$-12, %esp	
	pushl %eax	

## d) pushl %eax

	-----+-----	
%ebp ->	%ebp+0   saved %ebp	1
	%ebp-4	2
	%ebp-8	3
	%ebp-12	4
	%ebp-16	5
	%ebp-20   saved %esi	6
	%ebp-24   saved %ebx	7
	.....	
	%ebp-28	8
	%ebp-32	9
	%ebp-36	10
	%ebp-40   n-2	11
	.....	
	%ebp-44	12
	%ebp-48	13
	%ebp-52	14
%esp ->	%ebp-56   n-1 **	15
	-----+-----	
	* addl \$-12, %esp	
	* pushl %eax	

# Passing the parameter $n - 2$ and $n - 1$

## a parameter passing

```
movl 8(%ebp), %ebx ; get n ; M[%ebp+8] -> %ebx
;.....
leal -2(%ebx), %eax ; compute n-2 ; %ebx -2 -> %eax
pushl %eax ; push the argument (n-2)
;.....
leal -1(%ebx), %eax ; compute n-1 ; %ebx -1 -> %eax
pushl %eax ; push the argument (n-1)
```

- register `%ebx` contains the value of function argument  $n$
- for the 1st recursive call `fibonacci(n-2)`
  - compute the only argument  $(n-2)$
  - push the value onto the stack
- for the 2nd recursive call `fibonacci(n-1)`
  - compute the only argument  $(n-1)$
  - push the value onto the stack

# Computing the return value

## return value

```
;.....  
call    fibo  
movl   %eax,    %esi    ; %eax -> %esi  
;.....  
call    fibo  
addl   %esi,    %eax    ; %eax + %esi -> %eax
```

- register `%eax` contains the value returned by the recursive call
- save the return value of the 1st recursive call into `%esi`
- add `%esi` with the return value `%eax` of the 2nd recursive call and store the result into `%eax`
- in the event of a terminal condition, the code jumps to line 22, where the return value is set to 1

# Each call recursively triggers

- the recursive call will trigger a number of calls
  - `fibonacci(4)` calls
    - `fibonacci(2)` and
    - `fibonacci(3)`
  - `fibonacci(3)` calls
    - `fibonacci(1)` and
    - `fibonacci(2)`
- each call allocates its own stack frame  
performs operations on its own local storage
- as each call returns, it deallocates any stack space and  
restores any modified callee save registers

# First recursive call to fibo

## 1st recursive call

```
addl  $-12, %esp    ; allocate 12 bytes on stack ; %esp -12 -> %esp
leal  -2(%ebx), %eax ; compute n-2                ; %ebx -2 -> %eax
pushl %eax          ; push an argument
call  fibo          ; call fibo(n-2)
```

- the stack grows by 4 words
  - allocating 12 bytes (3 words) that are never used
  - pushing the value "(n-2)"
- the return value in %eax

## Second recursively call to fibo

### 2nd recursive call

```
addl  $-12, %esp    ; allocate 12 tyes on stack ; %esp -12 -> %esp
leal  -1(%ebx), %eax ; compute n-1           ; %ebx -2 -> %eax
pushl %eax          ; push an argument
call  fibo          ; call fibo(n-1)
```

- the stack grows by 4 words
  - allocating 12 bytes (3 words) that are never used
  - pushing the value "(n-1)"
- the return value in %eax



# Stack frame just before the 1st fibo call

## 1st fibo call

```
-----  
;-----  
addl  $-12,    %esp ; 8th - 10th  
leal  -2(%ebx), %eax ; get n-2  
pushl %eax      ; push n-2  
call  fibo  
movl  %eax,    %esi ; saved result  
;-----
```

## just before the 1st fibo call

	-----+-----	
%ebp ->	%ebp+0   saved %ebp	1
	%ebp-4	2
	%ebp-8	3
	%ebp-12	4
	%ebp-16	5
	%ebp-20   saved %esi	6
	%ebp-24   saved %ebx	7
	.....	
	%ebp-28	8
	%ebp-32	9
	%ebp-36	10
%esp ->	%ebp-40   n-2 **	11
	-----+-----	

# Stack frame just before the 2nd fibo call

## 2nd fibo call

```
;-----  
addl  $-12,    %esp ; 8th - 10th  
leal  -2(%ebx), %eax ; get n-2  
pushl %eax      ; push n-2  
call  fibo  
movl  %eax,    %esi ; saved result  
;-----  
addl  $-12,    %esp ; 12th - 14th  
leal  -2(%ebx), %eax ; get n-1  
pushl %eax      ; push n-1  
call  fibo  
addl  %eax,    %esi ; added result  
;-----
```

## just before the 2nd fibo call

%ebp ->	-----+-----	
	%ebp+0   saved %ebp	1
	%ebp-4	2
	%ebp-8	3
	%ebp-12	4
	%ebp-16	5
	%ebp-20   saved %esi	6
	%ebp-24   saved %ebx	7
	.....	
	%ebp-28	8
	%ebp-32	9
	%ebp-36	10
	%ebp-40   n-2	11
	.....	
	%ebp-44	12
	%ebp-48	13
	%ebp-52	14
%esp ->	%ebp-56   n-1 **	15
	-----+-----	

- Finish code summary
- Finish code stack frame
- Jump to .L24
- Jump to .L25
- Deallocating body code stack words
- Deallocating setup code stack words
- Setup code stack words
- Entering the 1st fibo
- Returning from the 1st fibo

## finish code

```
; terminal condition
.L24:                ; terminate ; when n <= 2
    movl $1 %eax    ; return value 1

; finishing code
.L25:                ; done ; after returning from each recursive call
    leal -24(%ebp),%exp ; set stack to offset -24
    popl %ebx       ; restore %ebx
    popl %esi       ; restore %esi
    movl %ebp, %esp ; restore %esp
    popl %ebp       ; restore %ebp
    ret             ; return to the caller
```

# Finish code stack frame (1)

## after the 2nd fibo call

	%ebp+8	n	
	%ebp+4	return addr	
	-----+	-----	
%ebp ->	%ebp+0	saved %ebp	1
	%ebp-4		2
	%ebp-8		3
	%ebp-12		4
	%ebp-16		5
	%ebp-20	saved %esi	6
	%ebp-24	saved %ebx	7
	.....		
	%ebp-28		8
	%ebp-32		9
	%ebp-36		10
	%ebp-40	n-2	11
	.....		
	%ebp-44		12
	%ebp-48		13
	%ebp-52		14
%esp ->	%ebp-56	n-1	15
	.....		

## after finish code

	%ebp+8	n	
%esp ->	%ebp+4	return addr	
	-----+	-----	
	: %ebp+0	: saved %ebp	: 1
	: %ebp-4	:	: 2
	: %ebp-8	:	: 3
	: %ebp-12	:	: 4
	: %ebp-16	:	: 5
	: %ebp-20	: saved %esi	: 6
	: %ebp-24	: saved %ebx	: 7
	:.....	:	:
	: %ebp-28	:	: 8
	: %ebp-32	:	: 9
	: %ebp-36	:	: 10
	: %ebp-40	: n-2	: 11
	:.....	:	:
	: %ebp-44	:	: 12
	: %ebp-48	:	: 13
	: %ebp-52	:	: 14
	: %ebp-56	: n-1 **	: 15
	:.....	:	:

## Finish code stack frame (2)

a) `leal -24(%ebp), %esp`

	%ebp+8   n
	%ebp+4   return addr
	-----+-----
%ebp ->	%ebp+0   saved %ebp
	%ebp-4
	%ebp-8
	%ebp-12
	%ebp-16
	.....
	%ebp-20   saved %esi
%esp ->	%ebp-24   saved %ebx
	-----+-----

```
* leal -24(%ebp),%esp
  popl %ebx
  popl %esi
```

b) `popl %ebx, popl %esi`

	%ebp+8   n
	%ebp+4   return addr
	-----+-----
%ebp ->	%ebp+0   saved %ebp
	%ebp-4
	%ebp-8
	%ebp-12
%esp ->	%ebp-16
	-----+-----
	: %ebp-20 : saved %esi :
	: %ebp-24 : saved %ebx :
	: :

```
* popl %ebx
* popl %esi
  movl %ebp, %esp
  popl %ebp
```

# Finish code stack frame (3)

## c) `movl %ebp, %esp`

```
      | %ebp+8 | n |
      | %ebp+4 | return addr |
      |-----+-----|
%esp -> | %ebp+0 | saved %ebp |
      |-----+-----|
      : %ebp-4 : :
      : %ebp-8 : :
      : %ebp-12 : :
      : %ebp-16 : :
      : %ebp-20 : saved %esi :
      : %ebp-24 : saved %ebx :
```

```
* popl %ebx
* popl %esi
* movl %ebp, %esp
  popl %ebp
```

## d) `popl %ebp`

```
      | %ebp+8 | n |
%esp -> | %ebp+4 | return addr |
      |-----+-----|
      : %ebp+0 : saved %ebp :
      : ..... :
      : %ebp-4 : :
      : %ebp-8 : :
      : %ebp-12 : :
      : %ebp-16 : :
      : %ebp-20 : saved %esi :
      : %ebp-24 : saved %ebx :
```

```
* popl %ebx
* popl %esi
* movl %ebp, %esp
* popl %ebp
```

# Jump to .L24

## when to jump to .L24

```
;.....  
; get n  
; M[%ebp+8] -> %ebx  
;.....  
movl    8(%ebp), %ebx  
  
;.....  
; compare n == 2  
; %ebx -2  
;.....  
cmpl   $2,      %ebx  
  
;.....  
; if <=, goto terminate  
;.....  
jle    .L24
```

## terminating a recursive call

```
;.....  
; terminal condition  
; terminate  
;.....  
.L24:  
  
;.....  
; return value 1  
;.....  
movl   $1 %eax  
  
;.....  
; then do the finishing code  
; to restore the stack  
;.....  
.L25:
```



# Jump to .L25

## when to jump to .L25

```
;.....  
; 1st recursive call (n-2)  
;.....  
call   fibo  
movl   %eax,   %esi  
  
;.....  
; 2nd recursive call (n-1)  
;.....  
call   fibo  
addl   %esi,   %eax  
  
;.....  
; jump to finishing code  
;.....  
jmp    .L25
```

## restoring the stack

```
.L25:  
;.....  
; shrink the stack by 6 words  
;.....  
    leal -24(%ebp),%esp  
;.....  
; restore %ebx, %esi  
;.....  
    popl %ebx  
    popl %esi  
;.....  
; restore %esp, %ebp  
;.....  
    movl %ebp, %esp  
    popl %ebp  
    ret
```

# Deallocating body code stack words

## shrink %esp

```
leal -24(%ebp),%esp ; set stack to offset -24
```

- deallocates 4 words which were allocated just before the recursive call in the body code
- starts by setting the stack frame to the location of the saved value of %ebx  
 $M[\%ebp - 24] = \%ebx$
- by computing this stack position relative to the value of %ebp, the computation will be correct regardless of whether or not the terminal condition ( $n \leq 2$ ) was reached

# Deallocating setup code stack words

## restore %ebx and %esi

```
popl %ebx      ; restore %ebx  
popl %esi      ; restore %esi
```

- restore the saved values of %esi and %ebp  
%esi was used to store the result of the 1st recursive call  
%ebx was used as the procedure parameter n

## restore %esp and %ebp

```
movl %ebp, %esp ; restore %esp  
popl %ebp       ; restore %ebp
```

- set %esp to where the old %ebp is stored  
then pop this value into the %ebp

# Setup code stack words

## stack setup and restore

```
fibonacci:
    pushl %ebp
    movl  %esp, %ebp
    subl  $16, %esp
    pushl %esi
    pushl %ebx

.L25:
    leal -24(%ebp), %esp
    popl  %ebx
    popl  %esi
    movl  %ebp, %esp
    popl  %ebp
    ret
```

## setup code stack words

%ebp ->	-----+-----
	%ebp+0   saved %ebp
	%ebp-4
	%ebp-8
	%ebp-12
	%ebp-16
	%ebp-20   saved %esi
	%ebp-24   saved %ebx
	-----+-----

# Entering the 1st fibo

## before the 1st fibo

```
      |stack frame for caller |
      |-----+-----|
      | %ebp+8 | n          |
      | %ebp+4 | return addr |
      |-----+-----|
%ebp -> | %ebp+0 | saved %ebp |
      | %ebp-4 |          |
      | %ebp-8 |          |
      | %ebp-12|          |
      | %ebp-16|          |
      | %ebp-20| saved %esi |
      | %ebp-24| saved %ebx |
      | %ebp-28|          |
      | %ebp-32|          |
      | %ebp-36|          |
%esp -> | %ebp-40| n-2     |
      |-----+-----|
      |          |
      |stack frame for fibo  |
```

## entering the 1st fibo

```
      |stack frame for caller |
      |-----+-----|
      | %ebp+8 | n          |
      | %ebp+4 | return addr |
      |-----+-----|
%ebp -> | %ebp+0 | saved %ebp | 1
      | %ebp-4 |          | 2
      | %ebp-8 |          | 3
      | %ebp-12|          | 4
      | %ebp-16|          | 5
      | %ebp-20| saved %esi | 6
      | %ebp-24| saved %ebx | 7
      | %ebp-28|          | 8
      | %ebp-32|          | 9
      | %ebp-36|          | 10
%esp -> | %ebp-40| n-2     | 11
      | %ebp-40| return addr | 12
      |-----+-----|
      |          |
      |stack frame for fibo  |
```

# Returning from the 1st fibo

## entering the 1st fibo

```
    |stack frame for caller |
    |-----+-----|
    | %ebp+8 | n |
    | %ebp+4 | return addr |
    |-----+-----|
%ebp -> | %ebp+0 | saved %ebp | 1
        | %ebp-4 | | 2
        | %ebp-8 | | 3
        | %ebp-12 | | 4
        | %ebp-16 | | 5
        | %ebp-20 | saved %esi | 6
        | %ebp-24 | saved %ebx | 7
        | %ebp-28 | | 8
        | %ebp-32 | | 9
        | %ebp-36 | | 10
        | %ebp-40 | n-2 | 11
%esp -> | %ebp-40 | return addr | 12
    |-----+-----|
    |stack frame for fibo |
```

## returning from the 1st fibo

```
    |stack frame for caller |
    |-----+-----|
    | %ebp+8 | n |
    | %ebp+4 | return addr |
    |-----+-----|
%ebp -> | %ebp+0 | saved %ebp | 1
        | %ebp-4 | | 2
        | %ebp-8 | | 3
        | %ebp-12 | | 4
        | %ebp-16 | | 5
        | %ebp-20 | saved %esi | 6
        | %ebp-24 | saved %ebx | 7
        | %ebp-28 | | 8
        | %ebp-32 | | 9
        | %ebp-36 | | 10
%esp -> | %ebp-40 | n-2 | 11
    |-----+-----|
    |stack frame for fibo |
```

# TOC: Stack frame tracing examples

- Code parts and affected stack frame parts
- 1. Setup code and `fibonacci(n)_7w`
- 2. Body code and `fibonacci(n)_4w`
- 3. Finish code and `fibonacci(n)_7w`, `4w1`, `4w2`
- Notation `fibonacci(n)_7w` and `fibonacci(n)_4w`
- $F_n$  calling sequence in detail
- $F_3$  calling sequence
- $F_3$  calling sequence in detail
- Stack frames for `fibonacci(3)` computation
- $F_4$  calling sequence
- $F_4$  calling sequence in detail
- Stack frames for `fibonacci(4)` computation

# Code parts and affected stack frame parts

code parts	affected stack frame parts	
setup code	create a stack frame for <code>fibonacci(n)</code>	<code>fibonacci(n)_7w</code>
body1 code	increase the stack frame for a recursive call <code>fibonacci(n-2)</code>	<code>fibonacci(n)_4w1</code>
body2 code	increase the stack frame for another recursive call <code>fibonacci(n-1)</code>	<code>fibonacci(n)_4w2</code>
finish code	remove the stack frame for <code>fibonacci(n)</code>	



# 1. Setup code and fibo(n)\_7w

## fibo(n) setup code

```
; setup code
fibo:
    pushl %ebp          ; 1w
    movl  %esp, %ebp
    subl  $16, %esp    ; 4w
    pushl %esi          ; 1w
    pushl %ebx          ; 1w
```

## fibo(n)\_7w

	-----+-----	
%ebp ->	%ebp+0   saved %ebp	1
	%ebp-4	2
	%ebp-8	3
	%ebp-12	4
	%ebp-16	5
	%ebp-20   saved %esi	6
	%ebp-24   saved %ebx	7
	-----+-----	

## 2. Body code and fibo(n)\_4w

### fibo(n) body code

```
;-----  
; body1 code  
; expand 4w1  
;-----  
addl  $-12,    %esp ; 3w  
leal  -2(%ebx), %eax  
pushl %eax      ; 1w  
  
;-----  
; body2 code  
; expand 4w2  
;-----  
addl  $-12,    %esp ; 3w  
leal  -2(%ebx), %eax  
pushl %eax      ; 1w
```

### fibo(n)\_4w1, \_4w2

		fibo(n)_4w1	
	-----+-----		
	%ebp-28		8
	%ebp-32		9
	%ebp-36		10
%esp ->	%ebp-40   n-2		11
	-----+-----		
	%ebp-44		12
	%ebp-48		13
	%ebp-52		14
%esp ->	%ebp-56   n-1		15
	-----+-----		
		fibo(n)_4w2	

### 3. Finish code and fibo(n)\_7w, 4w1, 4w2

#### fibo(n) finish code

```
;-----  
; finish1 code  
; remove 4w1/4w2  
;-----  
leal -24(%ebp),%exp  
  
;-----  
; finish2 code  
; remove 7w  
;-----  
popl %ebx  
popl %esi  
movl %ebp, %esp  
popl %ebp
```

#### fibo(n)\_7w, \_4w1, \_4w2

%esp ->			
	-----+-----		
%ebp ->	%ebp+0	saved %ebp	1
	%ebp-4		2
	%ebp-8		3
	%ebp-12		4
	%ebp-16		5
	%ebp-20	saved %esi	6
%esp ->	%ebp-24	saved %ebx	7
	-----+-----		
	%ebp-28		8
	%ebp-32		9
	%ebp-36		10
%esp ->	%ebp-40	n-2	11
	-----+-----		
	%ebp-28		12
	%ebp-32		13
	%ebp-36		14
%esp ->	%ebp-40	n-1	15
	-----+-----		

# Notation `fibonacci(n)_7w` and `fibonacci(n)_4w` (1)

<code>fibonacci(n)_7w</code>	<code>fibonacci(n)_4w1</code>	<code>fibonacci(n)_4w2</code>
created by setup	created by body1	created by body2
7 word size	4 word size	4 word size
saved <code>%ebp</code> saved <code>%esi</code> saved <code>%ebx</code>	the argument (n-2)	the argument (n-1)
removed by finish2	removed by finish1	removed by finish1

# Notation fibo(n)\_7w and fibo(n)\_4w (2)

## fibo(n)\_7w and fibo(n)\_4w

```
|stack frame for caller |
|-----+-----|
| %ebp+8 | n |
| %ebp+4 | return addr |
|-----+-----|.....
%ebp -> | %ebp+0 | saved %ebp | 1 | expanded by setup
| %ebp-4 | | | 2 | removed by finish2
| %ebp-8 | | | 3 |
| %ebp-12 | | | 4 |
| %ebp-16 | | | 5 | "fibo(n)_7w"
| %ebp-20 | saved %esi | 6 |
| %ebp-24 | saved %ebx | 7 |
|.....|.....
| %ebp-28 | | | 8 | expanded by body1
| %ebp-32 | | | 9 | removed by finish1
| %ebp-36 | | | 10 |
%esp -> | %ebp-40 | n-2 | 11 | "fibo(n)_4w"
|-----+-----|.....
|stack frame for fibo |
```

# $F_n$ calling sequence in detail

## fibonacci(n) call (n>2)

a	fibonacci(n) setup	
b	fibonacci(n) body1	call to fibonacci(n-2)
c	fibonacci(n) body2	call to fibonacci(n-1)
d	fibonacci(n) finish	

## fibonacci(n) call (n<=2)

a	fibonacci(n) setup
b	fibonacci(n) finish

- skip over body1 body2

# $F_3$ calling sequence

1.	fibonacci(3)	
2.		fibonacci(1)
3.		fibonacci(2)

## $F_3$ calling sequence in detail

1.a	fibonacci(3) setup	
1.b	fibonacci(3) body1	
2.a		fibonacci(1) setup
2.b		fibonacci(1) finish
1.c	fibonacci(3) body2	
3.a		fibonacci(2) setup
3.b		fibonacci(2) finish
1.d	fibonacci(3) finish	



# Stack frames for fibo(3) computation

## fibo(3) stack frames

fush(3) setup	fibo(3) body1	fibo(1) setup	fibo(1) fini	
-----+	-----+	-----+	-----+	
fibo(3)_7w	fibo(3)_7w	fibo(3)_7w	fibo(3)_7w	
	fibo(3)_4w1	fibo(3)_4w1	fibo(3)_4w1	
		fibo(1)_7w		
fibo(3) body2	fibo(2) setup	fibo(2) fini	fibo(3) fini	
-----+	-----+	-----+	-----+	
fibo(3)_7w	fibo(3)_7w	fibo(3)_7w		
fibo(3)_4w1	fibo(3)_4w1	fibo(3)_4w1		
fibo(3) 4w2	fibo(3)_4w2	fibo(3)_4w2		
	fibo(2)_7w			

# $F_4$ calling sequence

1.	fibonacci(4)		
2.		fibonacci(2)	
3.		fibonacci(3)	
4.			fibonacci(1)
5.			fibonacci(2)

# $F_4$ calling sequence in detail

1.a	fibonacci(4) setup		
1.b	fibonacci(4) body1		
2.a		fibonacci(2) setup	
2.b		fibonacci(2) finish	
1.c	fibonacci(4) body2		
3.a		fibonacci(3) setup	
3.b		fibonacci(3) body1	
4.a			fibonacci(1) setup
4.b			fibonacci(1) finish
3.c		fibonacci(3) body2	
5.a			fibonacci(2) setup
5.b			fibonacci(2) finish
3.d		fibonacci(3) finish	
1.d	fibonacci(4) finish		

# Stack frames for fibo(4) computation (a)

## fibo(4) stack frames (a)

fibo(4) setup	fibo(4) body1	fibo(2) setup	fibo(2) fini	
-----+-----+-----+-----				
fibo(4)_7w	fibo(4)_7w	fibo(4)_7w	fibo(4)_7w	
	fibo(4)_4w1	fibo(4)_4w1	fibo(4)_4w1	
		fibo(2)_7w		
-----+-----+-----+-----				
fibo(4) body2	fibo(3) setup	fibo(3) body1	fibo(1) setup	
-----+-----+-----+-----				
fibo(4)_7w	fibo(4)_7w	fibo(4)_7w	fibo(4)_7w	
fibo(4)_4w1	fibo(4)_4w1	fibo(4)_4w1	fibo(4)_4w1	
fibo(4)_4w2	fibo(4)_4w2	fibo(4)_4w2	fibo(4)_4w2	
	fibo(3)_7w	fibo(3)_7w	fibo(3)_7w	
		fibo(3)_4w1	fibo(3)_4w1	
			fibo(1)_7w	

# Stack frames for fibo(4) computation (b)

## fibo(4) stack frames (b)

fibo(1) fini	fibo(3) body2	fibo(2) setup	fibo(2) fini
+-----+-----+-----+-----+			
fibo(4)_7w	fibo(4)_7w	fibo(4)_7w	fibo(4)_7w
fibo(4)_4w1	fibo(4)_4w1	fibo(4)_4w1	fibo(4)_4w1
fibo(4)_4w2	fibo(4)_4w2	fibo(4)_4w2	fibo(4)_4w2
fibo(3)_7w	fibo(3)_7w	fibo(3)_7w	fibo(3)_7w
fibo(3)_4w1	fibo(3)_4w1	fibo(3)_4w1	fibo(3)_4w1
	fibo(3)_4w2	fibo(3)_4w2	fibo(3)_4w2
		fibo(2)_7w	
fibo(3) fini	fibo(4) fini	. . . . .	. . . . .
+-----+-----+-----+-----+			
fibo(4)_7w			
fibo(4)_4w1			
fibo(4)_4w2			