

# R Introduction

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- 1 Based on
- 2 Introcuton B
  - Introduction

## "An Introduction to R" Notes on R: A Programming Environment for Data Analysis and Graphics

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# Data permanency and removing objects (1)

- the entities that **R** creates and manipulates are known as **objects**
  - variables
  - arrays of numbers
  - character strings
  - functions
  - more general structures built from such components
- during an R session, objects are created and stored by name

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## Data permanency and removing objects (2)

- The R command  
`> objects()`  
(alternatively, `ls()`) can be used to display the names of (most of) the objects which are currently stored within R.
- the collection of **objects** currently stored is called the **workspace**

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