

Angle Recoding 2. Wu

3. MVR

20180925 Tue

Copyright (c) 2015 - 2018 Young W. Lim.

Permission is granted to copy, distribute and/or modify this document under the terms of the GNU Free Documentation License, Version 1.2 or any later version published by the Free Software Foundation; with no Invariant Sections, no Front-Cover Texts, and no Back-Cover Texts. A copy of the license is included in the section entitled "GNU Free Documentation License".

② MVR (Modified Vector Rotational)

two modifications

① **repetition** of elementary angles

each micro-rotation of elementary angle
can be performed repeatedly

- more possible combinations
- smaller ξ_m

② **confinement** of total micro-rotation number

confine the iteration number

in the micro-rotation phase
to R_m ($R_m \ll W$)

The role of R_m is quite similar
to the **number of non-zero digit**
 N_D in CSD recoding scheme

MV2

* repetition of elementary angles

$$\theta = a(2) * 2 = \tan^{-1}(2^{-2}) * 2$$

AR

$$+ a(1) + a(5) - a(8) - a(10) - a(14)$$

k= 0 theta= 0.4899573 ik= 1 uik=+1 a[1]= 0.4636476, new theta= 0.0263097
 k= 1 theta= 0.0263097 ik= 5 uik=+1 a[5]= 0.0312398, new theta=-0.0049301
 k= 2 theta=-0.0049301 ik= 8 uik=-1 a[8]= 0.0039062, new theta=-0.0010239
 k= 3 theta=-0.0010239 ik=10 uik=-1 a[10]= 0.0009766, new theta=-0.0000473
 k= 4 theta=-0.0000473 ik=14 uik=-1 a[14]= 0.0000610, new theta= 0.0000137

Conventional
CORDIC

$$\begin{aligned}
 &+ a(0) - a(1) + a(2) - a(3) + a(4) - a(5) + a(6) + a(7) \\
 &- a(8) - a(9) - a(10) - a(11) + a(12) + a(13) - a(14) - a(15)
 \end{aligned}$$

k= 0 theta= 0.4899573 u[0]=+1 a[0]= 0.7853982, new theta=-0.2954408
 k= 1 theta=-0.2954408 u[1]=-1 a[1]= 0.4636476, new theta= 0.1682068
 k= 2 theta= 0.1682068 u[2]=+1 a[2]= 0.2449787, new theta=-0.0767719
 k= 3 theta=-0.0767719 u[3]=-1 a[3]= 0.1243550, new theta= 0.0475831
 k= 4 theta= 0.0475831 u[4]=+1 a[4]= 0.0624188, new theta=-0.0148357
 k= 5 theta=-0.0148357 u[5]=-1 a[5]= 0.0312398, new theta= 0.0164041
 k= 6 theta= 0.0164041 u[6]=+1 a[6]= 0.0156237, new theta= 0.0007804
 k= 7 theta= 0.0007804 u[7]=+1 a[7]= 0.0078123, new theta=-0.0070319
 k= 8 theta=-0.0070319 u[8]=-1 a[8]= 0.0039062, new theta=-0.0031257
 k= 9 theta=-0.0031257 u[9]=-1 a[9]= 0.0019531, new theta=-0.0011726
 k=10 theta=-0.0011726 u[10]=-1 a[10]= 0.0009766, new theta=-0.0001960
 k=11 theta=-0.0001960 u[11]=-1 a[11]= 0.0004883, new theta= 0.0002923
 k=12 theta= 0.0002923 u[12]=+1 a[12]= 0.0002441, new theta= 0.0000481
 k=13 theta= 0.0000481 u[13]=+1 a[13]= 0.0001221, new theta=-0.0000740
 k=14 theta=-0.0000740 u[14]=-1 a[14]= 0.0000610, new theta=-0.0000129
 k=15 theta=-0.0000129 u[15]=-1 a[15]= 0.0000305, new theta= 0.0000176

data : W -bit word length

the iteration number : N $N \leq W$

the restricted iteration number : R_m $R_m \ll W$

$$i \in [0, R_m - 1]$$

$$R_m < W$$

the angle quantization error

$$\xi_{m, MVR} \triangleq \theta - \sum_{i=0}^{R_m-1} \alpha(i) a(s(i))$$

the rotational sequence

$$s(i) \in \{0, 1, \dots, W-1\}$$

* repetition allowed

the micro-rotation angle
in the i -th iteration

the directional sequence

$$\alpha(i) \in \{-1, 0, +1\}$$

the direction of the i -th
micro-rotation of $a(s(i))$

$$\alpha(i) a(s(i)) = \tilde{\theta}(i)$$

the rotational sequence

$$s(i) \in \{0, 1, \dots, W-1\} \quad [0, 3, 6, 7]$$

the directional sequence

$$\alpha(i) \in \{-1, 0, +1\} \quad [1, -1, -1, 1]$$

$$\text{atan}(2^0) - \text{atan}(2^{-3}) - \text{atan}(2^{-6}) + \text{atan}(2^{-7})$$

$$\alpha(i) \alpha(s(i)) = \tilde{\theta}(j)$$

MVR-CORDIC Algorithm with $R_n = 4$	Greedy Algorithm	3	$\bar{\alpha} = [1 \ -1 \ -1 \ -1]$ $\bar{s} = [0 \ 3 \ 6 \ 7]$	$5.2891 \cdot 10^{-4}$
	Semi-greedy Algorithm ($D = 2$)	4	$\bar{\alpha} = [1 \ -1 \ -1 \ 1]$ $\bar{s} = [0 \ 3 \ 5 \ 7]$	$5.2033 \cdot 10^{-4}$
	TBS Algorithm	5	$\bar{\alpha} = [1 \ 1 \ -1 \ -1]$ $\bar{s} = [1 \ 2 \ 4 \ 7]$	$2.5911 \cdot 10^{-4}$

```
>> s = [0, 3, 6, 7]
>> alpha = [1, -1, -1, -1]
>> sum(atan(2.^(-s) .* alpha))
ans = 0.63761
>>
```

```
>> s = [0, 3, 5, 7]
>> alpha = [1, -1, -1, 1]
>> sum(atan(2.^(-s) .* alpha))
ans = 0.63762
```

```
>> alpha = [1, 1, -1, -1]
>> s = [1, 2, 4, 7]
>> sum(atan(2.^(-s) .* alpha))
ans = 0.63840
```

```
0 7.85398163397448e-01
1 4.63647609000806e-01
2 2.44978663126864e-01
3 1.24354994546761e-01
4 6.24188099959574e-02
5 3.12398334302683e-02
6 1.56237286204768e-02
7 7.81234106010111e-03
8 3.90623013196697e-03
9 1.95312251647882e-03
10 9.76562189559319e-04
11 4.88281211194898e-04
12 2.44140620149362e-04
13 1.22070311893670e-04
14 6.10351561742088e-05
15 3.05175781155261e-05
```

$w=16$

0	7.85398163397448e-01	s(0)
1	4.63647609000806e-01	.
2	2.44978663126864e-01	.
3	1.24354994546761e-01	s(1)
4	6.24188099959574e-02	.
5	3.12398334302683e-02	.
6	1.56237286204768e-02	s(2)
7	7.81234106010111e-03	s(3)
8	3.90623013196697e-03	.
9	1.95312251647882e-03	.
10	9.76562189559319e-04	.
11	4.88281211194898e-04	.
12	2.44140620149362e-04	.
13	1.22070311893670e-04	.
14	6.10351561742088e-05	.
15	3.05175781155261e-05	.

0	7.85398163397448e-01	s(0)
3	1.24354994546761e-01	s(1)
6	1.56237286204768e-02	s(2)
7	7.81234106010111e-03	s(3)

$R_m = 4$

s(0)=0
s(1)=3
s(2)=6
s(3)=7

0	7.85398163397448e-01
1	4.63647609000806e-01
2	2.44978663126864e-01
3	1.24354994546761e-01
4	6.24188099959574e-02
5	3.12398334302683e-02
6	1.56237286204768e-02
7	7.81234106010111e-03
8	3.90623013196697e-03
9	1.95312251647882e-03
10	9.76562189559319e-04
11	4.88281211194898e-04
12	2.44140620149362e-04
13	1.22070311893670e-04
14	6.10351561742088e-05
15	3.05175781155261e-05

AQ & MVR CORDIC

$$\xi_{m, MVR} \triangleq \theta - \left[\sum_{j=0}^{R_m-1} \alpha(j) a(s(j)) \right]$$

the rotational sequence $s(j)$

$$j = 0, 1, 2, \dots, R_m-1$$



$$s(j) \in \{0, 1, \dots, W-1\} \quad \text{rotational sequence}$$

determines the micro-rotation angle $a(s(j))$
in the j -th iteration

the directional sequence $\alpha(j)$

$$\alpha(j) \in \{-1, 0, +1\}$$

controls the direction of the j -th
micro-rotation of $a(s(j))$

$$\alpha(j) a(s(j)) = \tilde{\theta}(j)$$

$$\begin{array}{l} i = 0, 1, 2, 3, \dots, W-1 \\ s(j) = 0, 1, 2, 3, \dots, W-1 \quad \text{rotational sequence} \\ \alpha(j) = -1, 0, 0, +1, \dots, -1 \quad \text{directional sequence} \\ j = 0, -, -, 1, \dots, R_m-1 \quad \text{effective iteration number} \\ R_m \ll W \end{array}$$

i j $S(j)$
① 0 $S(0) = 0$

1

2

3

④ 1, 4 $S(1) = 4, S(4) = 4$

⑤ 2 $S(2) = 5$

6

7

⑧ 3 $S(3) = 8$

9

10

11

12

13

14

$W-1 = 15$

repetition allowed

rotational
sequence

effective
iteration
number

i	Conventional	j	$S(j)$
0	$S(0) = 0$	0	$S(0) = 0$
1	$S(1) = 1$		
2	$S(2) = 2$		
3	$S(3) = 3$		
4	$S(4) = 4$	1	$S(1) = 4$
5	$S(5) = 5$	2	$S(2) = 5$
6	$S(6) = 6$		
7	$S(7) = 7$		
8	$S(8) = 8$	3	$S(3) = 8$
9	$S(9) = 9$		
10	$S(10) = 10$		
11	$S(11) = 11$		
12	$S(12) = 12$		
13	$S(13) = 13$		
14	$S(14) = 14$		
15	$S(15) = 15$		

effective iteration number

rotational sequence

$W-1 =$

sub-angle $(\alpha(j) a(s(j))) \sim \tilde{\theta}(j)$

$$\xi_{m,AR} = \theta - \left[\sum_{j=0}^{N'-1} \tilde{\theta}(j) \right], \quad \tilde{\theta}(j) = \tan^{-1}(\alpha(j) \cdot 2^{-s(j)})$$
$$= \theta - \left[\sum_{j=0}^{N'-1} \tan^{-1}(\alpha(j) \cdot 2^{-s(j)}) \right]$$

$$N' \triangleq \sum_{j=0}^{N-1} |\mu(j)| \quad \text{the effective iteration number}$$

EAS formed by MVR-CORDIC
is the same as AR
also performs AQ

the EAS consists of all possible values of $\tilde{\theta}(j)$

the EAS S_1 in AR

$$S_1 = \{ \tan^{-1}(\alpha^* \cdot 2^{-s^*}) : \alpha^* \in \{-1, 0, +1\}, s^* \in \{0, 1, \dots, N-1\} \}$$

The major difference

1) the total number of sub-angles N_A

the total iteration number

in the micro-rotation phase

is kept fixed to a pre-defined value of R_m

$$N_A = R_m$$

2) the sub-angle θ_i corresponds to $\alpha^{(j)} a(s^{(j)})$

$$\theta_j = \alpha^{(j)} a(s^{(j)}) = \tilde{\theta}_j$$

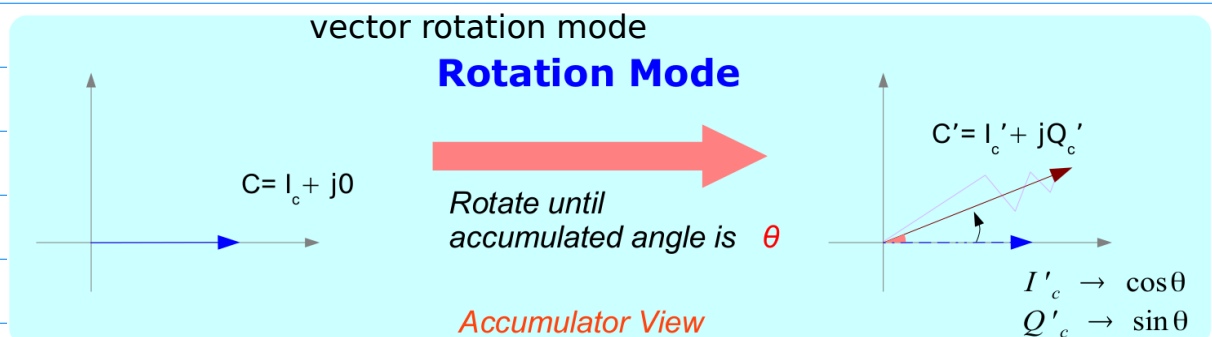
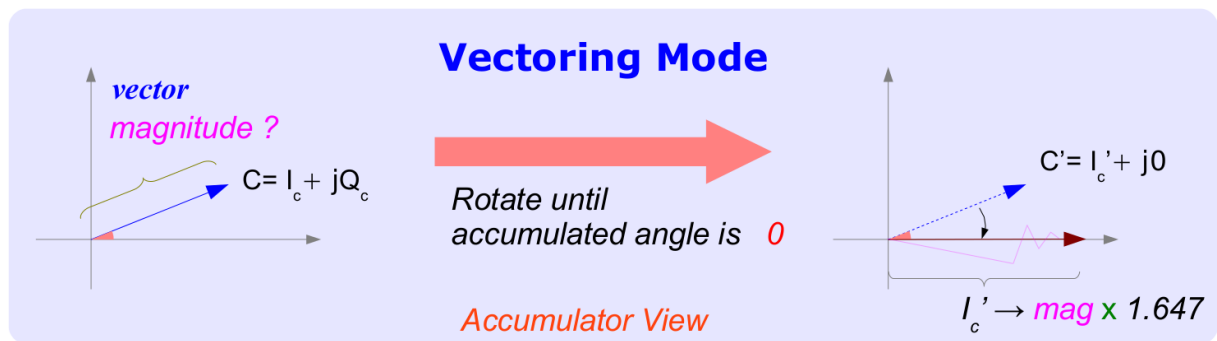
MVR (Modified Vector Rotation)

1) Repeat of Elementary Angles θ_i, θ_i

2) fixed total micro-rotation Number R_m

* Vector Rotation Mode

* and the rotation angles are known in advance



Modified Vector Rotational MVR CORDIC

- reduce the iteration number
- maintaining the SQNR performance
- modifying the basic microrotation procedure

Three Searching Algorithm

- ① the selective prerotation
- ② the selective scaling
- ③ iteration-tradeoff scheme

Optimization Problem

EAS point of view

Given θ , find the combination of R_m elementary angles from EAS S_i , such that the angle quantization error $|\xi_{m, \text{MUR}}|$ is minimized.

Semi-greedy algorithm

trade offs between computational complexities and performance

key issue in the MVR-CORDIC
is to find the best sequences of
 $s(i)$ and $\alpha(i)$ to minimize $|\xi_m|$
subject to the constraint that
the total iteration number is confined to R_m

- 1) Greedy Algorithm
- 2) Exhaustive Algorithm
- 3) Semigreedy Algorithm

data : W -bit word length

the iteration number : N $N \leq W$

the restricted iteration number : R_m $R_m \ll W$

Hu's greedy algorithm

$$\theta^{(0)} = \theta, \quad \{\mu^{(i)} = 0, \quad 0 \leq i \leq N-1\}, \quad k=0$$

repeat until $|\theta^{(k)}| < \alpha(N-1)$ Do

choose $i_k, \quad 0 \leq i_k \leq N-1$

$$| |\theta^{(k)}| - a(i_k) | = \underset{0 \leq i \leq N-1}{\text{Min}} | |\theta^{(k)}| - a(i_k) |$$

$$\theta^{(k+1)} = \theta^{(k)} - \mu(i_k) a(i_k)$$

$$\mu(i_k) = \text{Sign}(\theta^{(k)})$$

$$J(i) = | \theta^{(i)} - \alpha(i) a(i) | \text{ is minimized}$$

1) Greedy Algorithm

given θ , W , R_m

try to approach the target rotation angle, θ , step by step
in each step, decisions are made on $\alpha(i)$ and $s(i)$
by choosing the best combination of $\alpha(i)$ and $s(i)$
so as to minimize $|\xi_m|$

$\alpha(i)$ and $s(i)$ are determined such that

the error function $J(i) = |\theta(i) - \alpha(i) a(s(i))|$ is minimized

$\theta(i)$: the residue angle in the i -th step

$$\theta(i) = \theta - \sum_{m=0}^{i-1} \alpha(m) a(s(m))$$

the searching is terminated

$\left\{ \begin{array}{l} \text{if } \underline{\text{no further improvements}} \text{ can be found} \\ J(i) \geq J(i-1) \\ \text{if the iteration } (i) \text{ reaches } R_m - 1 \end{array} \right.$

$\alpha(R_m - 1)$ and $s(R_m - 1)$ are determined

at the end of the searching

the greedy algorithm terminates

only when the residue angle error
cannot be further reduced.

Initialization:

given θ angle

W wordlength

R_m restricted iteration number

$$\theta(i) = \theta - \sum_{n=0}^{i-1} \alpha(n) a(s(n))$$

Select $\alpha(i) \in \{-1, 0, +1\}$
 $s(i) \in \{0, 1, 2, \dots, W-1\}$
to minimize $J(i) = \theta(i) - \alpha(i) a(s(i))$

$s(m)$ repetition allowed

N
Decision: $J(i) < J(i-1)$

Y

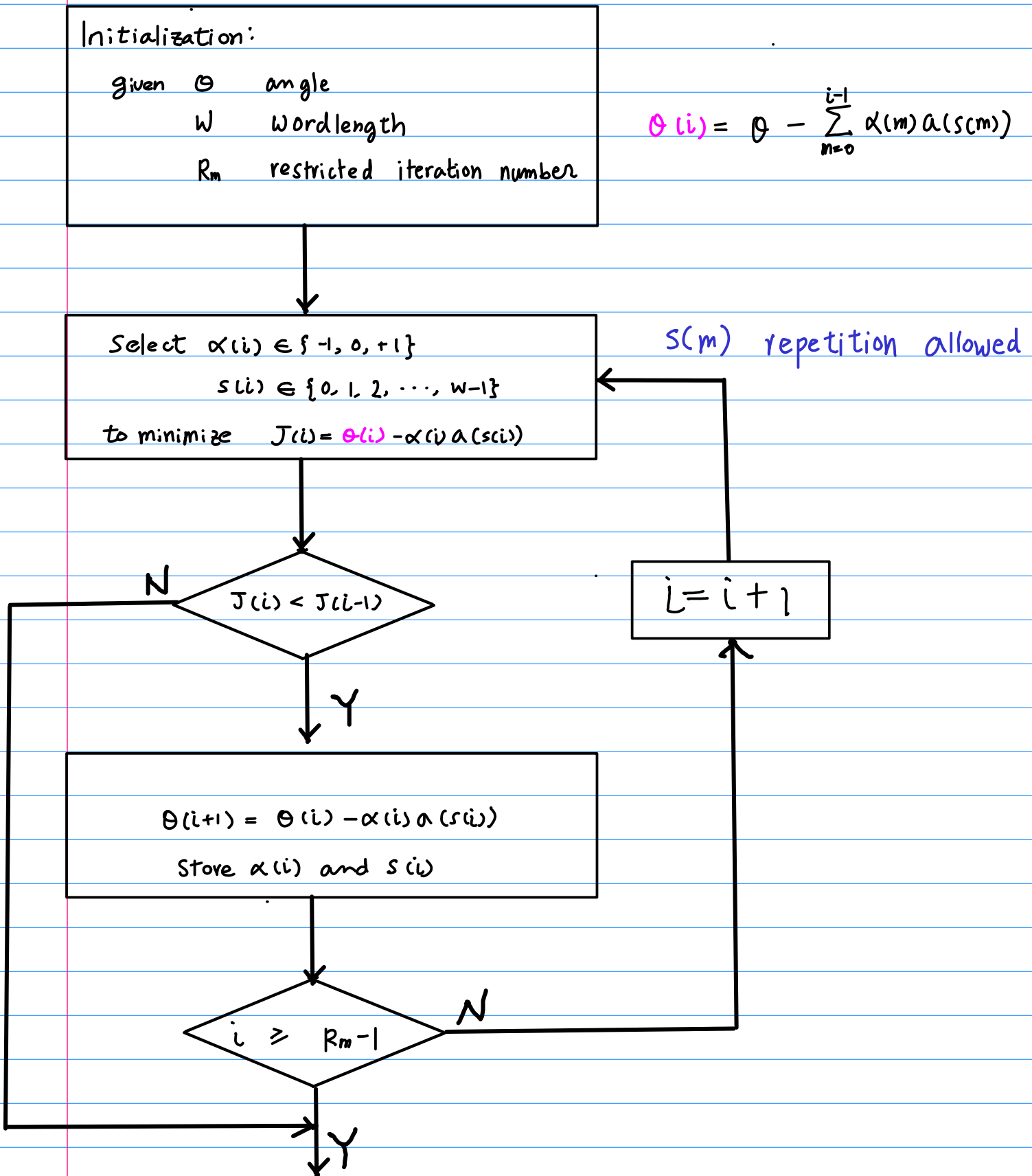
$\theta(i+1) = \theta(i) - \alpha(i) a(s(i))$
Store $\alpha(i)$ and $s(i)$

Decision: $i \geq R_m - 1$

N

Y

$i = i + 1$



2) Exhaustive Algorithm

search for the entire solution space

$$\begin{array}{ccc} \alpha(i) & a(s(i)) & i \\ \{-1, 0, +1\} & \{s(0), s(1), \dots, s(W-1)\} & \{0, 1, \dots, R_m-1\} \\ 3 & W & R_m \end{array} \Rightarrow (3W)^{R_m}$$

all possible combinations of

$$\sum_{i=0}^{R_m-1} \alpha(i) a(s(i))$$

in a single step

decisions for $\alpha(i)$ and $s(i)$, $0 \leq i \leq R_m-1$
by minimizing the error function

$$J = \left| 0 - \sum_{i=0}^{R_m-1} \alpha(i) a(s(i)) \right|$$

global optimal solution

Initialization:

given Θ, W, R_m

let $\theta(0) = \Theta,$

$i = 0$

$J(-1) = \infty$

Select $\alpha(i) \in \{-1, 0, +1\}$

$s(i) \in \{0, 1, 2, \dots, W-1\}$

for $0 \leq i \leq R_m - 1$

to minimize $J(i) = \theta - \sum_{l=0}^{R_m-1} \alpha(l) a(s(i))$

$$(3 \cdot W) \cdot (3 \cdot W) \dots (3 \cdot W) \\ = 3^{R_m} \cdot W^{R_m}$$

Store $\alpha(i)$ and $s(i)$

for $0 \leq i \leq R_m - 1$

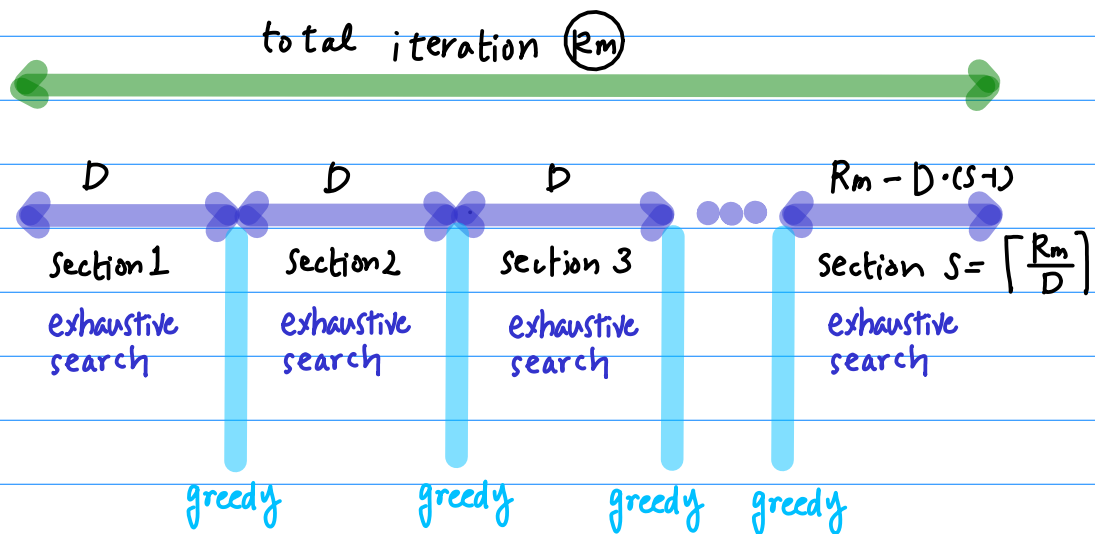
3) Semi-greedy Algorithm

a combination of greedy and exhaustive algorithm

the search space of $\alpha(i)$ and $s(i)$ for $0 \leq i \leq R_m - 1$
are divided into several sections

with D iterations as a segment
 \downarrow block length \downarrow block

the segmentation scheme



in the i -th block

decision of $\alpha(k)$ and $s(k)$ for $iD \leq k \leq (i+1)D-1$

$$\text{minimizes } J = \left| \theta(i) - \sum_{k=iD}^{(i+1)D-1} \alpha(k) a(s(k)) \right|$$

$$\text{where } \theta(i) = \theta - \sum_{m=0}^{i-1} \left[\sum_{k=mD}^{(m+1)D-1} \alpha(k) a(s(k)) \right]$$

the residue angle in the i -th step

$$s = \left\lceil \frac{R_m}{D} \right\rceil$$

$$\theta(i) = \theta - \left[\sum_{k=0D}^{1D-1} \alpha(k) a(s(k)) + \sum_{k=1D}^{2D-1} \alpha(k) a(s(k)) + \dots + \sum_{k=(i-1)D}^{iD-1} \alpha(k) a(s(k)) \right]$$

Initialization:

given θ, W, R_m

let $\theta(0) = \theta,$

$i = 0$

$J(-1) = \infty$

Select $\alpha(k) \in \{-1, 0, +1\}$

$s(k) \in \{0, 1, 2, \dots, W-1\}$

for $iD \leq k \leq (i+1)D - 1$

to minimize $J(i) = \theta(i) - \sum_{k=iD}^{(i+1)D-1} \alpha(k) a(s(k))$

N
Decision: $J(i) < J(i-1)$

$\theta(i+1) = \theta(i) - \sum_{k=iD}^{(i+1)D-1} \alpha(k) a(s(k))$

Store $\alpha(k), s(k)$

Decision: $i \geq \lceil \frac{R_m}{D} \rceil - 1$
N

Y

$i = i + 1$

```

#include <stdio.h>
#include <math.h>

#define N 16
#define Rm 8

//-----
// conventional cordic
// input initial angle : angle[0]
// output residue angles : angle[1] .. angle[N]
//-----
void conventional_cordic(double a[], double angle[]) {
    int k = 0, uk;

    printf("* conventional cordic ... \n");

    for (k=0; k<N; ++k) {
        uk = (angle[k] >= 0) ? +1 : -1;

        printf("k=%2d angle[%2d]=%10.7f ", k, k, angle[k]);
        printf("uk=%+d ", uk);

        angle[k+1] = angle[k] - uk * a[k];

        printf("a[%2d]=%10.7f ", k, a[k]);
        printf("angle[%2d]=%10.7f \n", k, angle[k+1]);
    }
}

int find_multiple_angle(double a[], double angle[], int k) {
    int m, mm;
    double residue, minval;

    mm = -1;
    minval = 1e+100;
    for (m=1; m+k<N; ++m) {
        if (angle[k] > 0) residue = angle[k] - (m+1)*a[k+m];
        else residue = angle[k] + (m+1)*a[k+m];

        if (fabs(angle[k+m+1]) >= fabs(residue)) {
            if (minval >= fabs(residue)) {
                minval = fabs(residue);
                mm = m;
            }
        }
    }
    return mm;
}

```

```

int main(void) {
    double a[N], angle[N+1];
    double theta; // = 4*atan(pow(2,-5));

    int uk;
    int k, i, s;
    int m, km;

    for (i=0; i<N; ++i) {
        a[i] = atan(1./pow(2, i));
    }

    for (s=2; s<3; ++s) {
        angle[0] = theta = s * atan(pow(2, -6));

        printf("theta= %2d * atan(pow(2,-6) = %10g \n", s, theta);

        conventional_cordic(a, angle);

        for (k=0; k<N; ++k) {
            uk = (theta >= 0) ? +1 : -1;

            m = find_multiple_angle(a, angle, k);

            if (m > 0) {
                km = k+m;
                for (i=0; i<=m; i++) {
                    printf("k=%2d theta=%10.7f ", k, theta);
                    printf("i=%2d uk=%+d m=%2d ", i, uk, m-i);

                    theta = theta - uk * a[km];
                    k++;

                    printf("a[%2d]=%10.7f, new theta=%10.7g \n", km, a[km], theta);
                }
                k--;
            } else {
                printf("k=%2d theta=%10.7f ", k, theta);
                printf("i=%2d uk=%+d m=%2d ", 0, uk, m);

                theta = theta - uk * a[k];

                printf("a[%2d]=%10.7f, new theta=%10.7g \n", k, a[k], theta);
            }
        }
    }
}

```

theta= 2 * atan(pow(2,-6) = 0.0312475

* conventional cordic ...

k= 0	angle[0]= 0.0312475	uk=+1	a[0]= 0.7853982	angle[0]=-0.7541507
k= 1	angle[1]=-0.7541507	uk=-1	a[1]= 0.4636476	angle[1]=-0.2905031
k= 2	angle[2]=-0.2905031	uk=-1	a[2]= 0.2449787	angle[2]=-0.0455244
k= 3	angle[3]=-0.0455244	uk=-1	a[3]= 0.1243550	angle[3]= 0.0788306
k= 4	angle[4]= 0.0788306	uk=+1	a[4]= 0.0624188	angle[4]= 0.0164118
k= 5	angle[5]= 0.0164118	uk=+1	a[5]= 0.0312398	angle[5]=-0.0148281
k= 6	angle[6]=-0.0148281	uk=-1	a[6]= 0.0156237	angle[6]= 0.0007956
k= 7	angle[7]= 0.0007956	uk=+1	a[7]= 0.0078123	angle[7]=-0.0070167
k= 8	angle[8]=-0.0070167	uk=-1	a[8]= 0.0039062	angle[8]=-0.0031105
k= 9	angle[9]=-0.0031105	uk=-1	a[9]= 0.0019531	angle[9]=-0.0011573
k=10	angle[10]=-0.0011573	uk=-1	a[10]= 0.0009766	angle[10]=-0.0001808
k=11	angle[11]=-0.0001808	uk=-1	a[11]= 0.0004883	angle[11]= 0.0003075
k=12	angle[12]= 0.0003075	uk=+1	a[12]= 0.0002441	angle[12]= 0.0000634
k=13	angle[13]= 0.0000634	uk=+1	a[13]= 0.0001221	angle[13]=-0.0000587
k=14	angle[14]=-0.0000587	uk=-1	a[14]= 0.0000610	angle[14]= 0.0000023
k=15	angle[15]= 0.0000023	uk=+1	a[15]= 0.0000305	angle[15]=-0.0000282

k= 0	theta= 0.0312475	i= 0	uk=+1	m=-1	a[0]= 0.7853982,	new theta=-0.7541507
k= 1	theta=-0.7541507	i= 0	uk=-1	m=-1	a[1]= 0.4636476,	new theta=-0.2905031
k= 2	theta=-0.2905031	i= 0	uk=-1	m= 1	a[3]= 0.1243550,	new theta=-0.1661481
k= 3	theta=-0.1661481	i= 1	uk=-1	m= 0	a[3]= 0.1243550,	new theta=-0.04179311
k= 4	theta=-0.0417931	i= 0	uk=-1	m=-1	a[4]= 0.0624188,	new theta= 0.0206257
k= 5	theta= 0.0206257	i= 0	uk=+1	m= 3	a[8]= 0.0039062,	new theta=0.01671947
k= 6	theta= 0.0167195	i= 1	uk=+1	m= 2	a[8]= 0.0039062,	new theta=0.01281324
k= 7	theta= 0.0128132	i= 2	uk=+1	m= 1	a[8]= 0.0039062,	new theta=0.008907012
k= 8	theta= 0.0089070	i= 3	uk=+1	m= 0	a[8]= 0.0039062,	new theta=0.005000781
k= 9	theta= 0.0050008	i= 0	uk=+1	m=-1	a[9]= 0.0019531,	new theta=0.003047659
k=10	theta= 0.0030477	i= 0	uk=+1	m= 1	a[11]= 0.0004883,	new theta=0.002559378
k=11	theta= 0.0025594	i= 1	uk=+1	m= 0	a[11]= 0.0004883,	new theta=0.002071096
k=12	theta= 0.0020711	i= 0	uk=+1	m=-1	a[12]= 0.0002441,	new theta=0.001826956
k=13	theta= 0.0018270	i= 0	uk=+1	m=-1	a[13]= 0.0001221,	new theta=0.001704886
k=14	theta= 0.0017049	i= 0	uk=+1	m= 1	a[15]= 0.0000305,	new theta=0.001674368
k=15	theta= 0.0016744	i= 1	uk=+1	m= 0	a[15]= 0.0000305,	new theta=0.00164385

