

Carry and Overflow

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2023-11-11 Sat

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- 1 "Self-service Linux: Mastering the Art of Problem Determination",

Mark Wilding

- 1 "Computer Architecture: A Programmer's Perspective", Bryant & O'Hallaron

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Compiling 32-bit program on 64-bit gcc

- `gcc -v`
- `gcc -m32 t.c`
- `sudo apt-get install gcc-multilib`
- `sudo apt-get install g++-multilib`
- `gcc-multilib`
- `g++-multilib`
- `gcc -m32`
- `objdump -m i386`

- Carry flag and overflow flag
- Signed and unsigned computations
- Flags for an unsigned number
- Flags for a signed number
- Detecting errors in unsigned and signed arithmetic
- The verb to overflow v.s. the overflow flag

Carry flag and overflow flag

- considering carry and overflow flags in **x86**
- do not confuse the **carry flag** with the **overflow flag** in integer arithmetic.
- the *ALU* always sets these flags appropriately when doing any integer math.
- these flags can occur on its *own*, or *both* together.

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Signed and unsigned computations

- the CPU's ALU doesn't care or know whether **signed** or **unsigned** computations are performed;
- the ALU just performs integer arithmetic and sets the flags appropriately.
- It's up to the programmer to know which flag to check after the arithmetic is done.

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Flags for an unsigned number

- if a word is treated as an **unsigned** number,
 - the **carry** flag must be used to check if the result is fit into n -bit or $(n+1)$ -bit number
 - the **overflow** flag is *irrelevant* to an **unsigned** number arithmetic

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Flags for a signed number

- if a word is treated as an **signed** number,
 - the **carry** flag is *irrelevant* to an **signed** number arithmetic
 - the **overflow** flag must be used to check if the result is wrong or not

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Detecting errors in unsigned and signed arithmetic (1)

unsigned integer
arithmetic

signed integer
arithmetic

CF Carry Flag

detects *overflows*
extends an n -bit result
into an $(n+1)$ -bit result

OF Overflow Flag

detects *overflows*
errors
the result cannot be used

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Detecting errors in unsigned and signed arithmetic (2)

- **unsigned** integer arithmetic *overflow*
is indicated by the **carry** flag
 - $P + P$ **CF=1** → carry out – the result is too large for an n -bit integer
 - $P - P$ **CF=1** → borrow in – the result is too small for an n -bit integer
- **signed** integer arithmetic *overflow*
is indicated by the **overflow** flag
 - $P + P \rightarrow N$ **OF=1** → overflow – the result is not correct
 - $N + N \rightarrow P$ **OF=1** → overflow – the result is not correct
- P (positive), N (negative)

<https://stackoverflow.com/questions/47333458/assembly-x86-64-setting-carry-flag-f>

Detecting errors in unsigned and signed arithmetic (3)

- **unsigned** integer arithmetic *overflow* is indicated by the **carry** flag
 - the *overflowed* n -bit result can be extended into $(n+1)$ -bit result by using the carry flag
- **signed** integer arithmetic *overflow* is indicated by the **overflow** flag
 - the *overflowed* n -bit result cannot be used

<https://stackoverflow.com/questions/47333458/assembly-x86-64-setting-carry-flag-f>

The verb to overflow v.s. the overflow flag (1)

- Do not confuse the English verb *to overflow* with the **overflow flag** in the ALU.
- The verb *to overflow* is used casually to indicate that some math result doesn't fit in the number of bits available;
- it could be integer math, or floating-point math, or whatever.
- The **overflow flag** is set specifically by the ALU it isn't the same as the casual English verb "to overflow"

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

The verb to overflow v.s. the overflow flag (2)

- In English, we may say "the binary/integer math overflowed the number of bits available for the result, causing the carry flag to come on".
- Note how this English usage of the verb "to overflow" is **not** the same as saying the **overflow flag** is on".
- A math result can overflow (the verb) the number of bits available without turning on the ALU **overflow flag**

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Computing Carry and Overflow Flags

CF (carry flag) and OF (overflow flag) computation

ADD (addition)	SUB (subtraction)
$CF = C_n$	$CF = \overline{C_n}$
$OF = C_n \oplus C_{n-1}$	$OF = C_n \oplus C_{n-1}$
a 2's complement addition $A + B = A + B + 0$	a transformed addition $A - B = A + \overline{B} + 1$
$\{C_n, S_{n-1}\} = a_{n-1} + b_{n-1} + c_{n-1}$	$\{C_n, S_{n-1}\} = a_{n-1} + \overline{b_{n-1}} + c_{n-1}$
$\{C_{n-1}, S_{n-2}\} = a_{n-2} + b_{n-2} + c_{n-2}$	$\{C_{n-1}, S_{n-2}\} = a_{n-2} + \overline{b_{n-2}} + c_{n-2}$

https://www.csie.ntu.edu.tw/~cyy/courses/assembly/12fall/lectures/handouts/lec14_1

- Carry flag in unsigned and signed computations
- Rules for the carry flag
- Method for computing the carry flag

TOC: Examples of signed and unsigned integer arithmetic

Examples of **signed** and **unsigned** integer arithmetic (1)

- 0xFFFFBDC3 as a **signed** (negative) number $-0x0000423D$ (-16957_{10})

	F	F	F	F	B	D	C	3
-0xFFFFBDC3	0x1111_1111_1111_1111_1011_1101_1100_0011							
0x0000423D	-0x0000_0000_0000_0000_0100_0010_0011_1100							(1's complement)
0x0000423D	-0x0000_0000_0000_0000_0100_0010_0011_1101							(1's complement)
	0	0	0	0	4	2	3	D
	0	0	0	0	4	2	3	D
-0x0000423D	-0x0000_0000_0000_0000_0100_0010_0011_1101							
0x0000BDC2	0x1111_1111_1111_1111_1011_1101_1100_0010							(1's complement)
0xFFFFBDC3	0x1111_1111_1111_1111_1011_1101_1100_0011							(2's complement)
	F	F	F	F	B	D	C	3

- 0xFFFFBDC3 as an **unsigned** (positive) number ($+4294950339_{10}$)

<https://stackoverflow.com/questions/47333458/assembly-x86-64-setting-carry-flag-f>

Examples of signed and unsigned integer arithmetic (2)

- $0x0000195D - 0x0000618D$: **unsigned** subtraction
subtraction by hand

```

                                0  0  0  0  1  9  5  D
0x0000195D      0x0000_0000_0000_0000_0001_1001_0101_1101
- 0x0000618D    0x0000_0000_0000_0000_0110_0001_1000_1101
-----
0xFFFFB7D0     1 0x1111_1111_1111_1111_1011_0111_1101_0000 (hand subtraction)
                1      F      F      F      F      B      7      D      0
                .
                V borrow (CF=1) : unsigned integer overflow
```

- A **borrow** is indicated by the **carry** flag (CF=1)
 - whenever an **unsigned** integer overflow happened
 - $A - B$, when $A < B$, for non-negative integers A, B

<https://stackoverflow.com/questions/47333458/assembly-x86-64-setting-carry-flag-f>

Examples of signed and unsigned integer arithmetic (3)

- $0x0000195D + (-0x0000618D)$: signed subtraction
the transformed addition using the 2's complement of subtrahend

```

                0  0  0  0  6  1  8  D
-0x0000618D    -0x0000_0000_0000_0000_0110_0001_1000_1101
0xFFFF9E73     0x1111_1111_1111_1111_1001_1110_0111_0011 (2's complement)
                F  F  F  F  8  E  7  3

0x0000195D     0x0000_0000_0000_0000_0001_1001_0101_1101 (+0x0000195D)
+ 0xFFFF9E73   0x1111_1111_1111_1111_1001_1110_0111_0011 (-0x0000618D)
-----
0xFFFFB7D0    0 0x1111_1111_1111_1111_1011_0111_1101_0000 (hand addition)
0             0  F  F  F  F  B  7  D  0
-0x00004830    . 0x0000_0000_0000_0000_0100_1000_0011_0000 (2's complement)
.             .  0  0  0  0  4  8  3  0
V no carry in the transformed addition (Cn=0) --> (CF=1)
```

- signed integer overflow is indicated
not by the **carry** flag (CF), but by the **overflow** flag (OF)
 - the **carry** flag is set by the **inverted** carry of a transformed addition

Examples of **signed** and **unsigned** integer arithmetic (4)

- $0x0000195D - 0x0000618D$
 - $0x0000195D - 0x0000618D$: hand subtraction
unsigned integer subtraction
 - $0x0000195D + (-0x0000618D)$: the transformed addition
using the 2's complement of the subtrahend
signed integer subtraction
 - the result is $0xFFFFB7D0$ (the two methods have the same bit pattern)
 - interpreting as a **unsigned** integer 4294948816_{10}
 $0xFFFFB7D0$ with a **borrow** (CF=1)
 - interpreting as a **signed** integer -18480_{10}
 $-0x00004830$ (meaningless CF=1)

<https://stackoverflow.com/questions/47333458/assembly-x86-64-setting-carry-flag-f>

Examples of **signed** and **unsigned** integer arithmetic (5)

0xFFFFB7D0 the result of **unsigned** subtraction 4294948816₁₀
with CF=1 with **unsigned** integer overflow

-0x00004830 the result of **signed** subtraction -18480₁₀

<https://stackoverflow.com/questions/47333458/assembly-x86-64-setting-carry-flag-f>

Examples of **signed** and **unsigned** integer arithmetic (6)

- $0x0000195D - 0x0000618D$: **unsigned** subtraction
 - there is an **unsigned** integer overflow
so the **carry** flag will be set ($CF=1$) to indicate a **borrow**
($A - B$, when $A < B$, for non-negative integers A, B)
(unsigned integers can't be negative),
- $0x0000195D + (-0x0000618D)$: **signed** subtraction
 - there is no **signed** integer overflow
the **overflow** flag won't be set ($OF=0$)
 - **signed overflow** occurs , in the transformed addition,
 - two *positive* numbers are added and
the result is a *negative*, ($P + P \rightarrow N$), or
 - two *negative* numbers are added and
the result is a *positive*, ($N + N \rightarrow P$)

<https://stackoverflow.com/questions/47333458/assembly-x86-64-setting-carry-flag-f>

TOC Carry flag in unsigned and signed computations

- Using the Carry Flag as a borrow
- Examples of **signed** and **unsigned** integer arithmetic

2's complement numbers : 4-bit

0111	(+7)	1000	(-8)
0110	(+6)	1001	(-7)
0101	(+5)	1010	(-6)
0100	(+4)	1011	(-5)
0011	(+3)	1100	(-4)
0010	(+2)	1101	(-3)
0001	(+1)	1110	(-2)
0000	(0)	1111	(-1)

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Addend and augend in a n -bit addition

n	bits	addened	A	$\{a_{n-1}, a_{n-2}, \dots, a_1, a_0\}$
n	bits	augend	B	$\{b_{n-1}, b_{n-2}, \dots, b_1, b_0\}$
$(n+1)$	bits	carry bits	C	$\{C_n, C_{n-1}, C_{n-2}, \dots, C_1, C_0\}$
n	bits	sum bits	S	$\{S_{n-1}, S_{n-2}, \dots, S_1, S_0\}$

external carry bits : C_n carry out, C_0 carry in

$$\begin{array}{cccccc} a_{n-1} & a_{n-2} & \dots & a_1 & a_0 & \\ b_{n-1} & b_{n-2} & \dots & b_1 & b_0 & \\ \hline C_n & S_{n-1} & S_{n-2} & \dots & S_1 & S_0 \end{array}$$

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Full adder operation in each bit position

full adder operation in the i^{th} bit position

$$\{C_{i+1}, S_i\} = a_i + b_i + C_i$$

$$\begin{array}{r} a_i \\ b_i \\ C_i \\ \hline C_{i+1} \quad S_i \end{array}$$

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Internal and external carry bits

external carries C_n output, C_0 input
 internal carries $\{C_{n-1}, C_{n-2}, \dots, C_2, C_1\}$ output / input
 sum bits $\{S_{n-1}, S_{n-2}, \dots, S_1, S_0\}$ output

$$\begin{array}{rcccccc}
 & a_{n-1} & a_{n-2} & \dots & a_1 & a_0 \\
 & b_{n-1} & b_{n-2} & \dots & b_1 & b_0 \\
 \hline
 C_n & C_{n-1} & C_{n-2} & \dots & C_1 & C_0 \\
 \hline
 & S_{n-1} & S_{n-2} & \dots & S_1 & S_0
 \end{array}$$

$$\begin{array}{rcccccc}
 & a_{n-1} & a_{n-2} & \dots & a_1 & a_0 \\
 & b_{n-1} & b_{n-2} & \dots & b_1 & b_0 \\
 & & & & & C_0 \\
 \hline
 C_n & S_{n-1} & S_{n-2} & \dots & S_1 & S_0
 \end{array}$$

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Addition and Subtraction

- addition

$$\{C_n, S\} = A + B = A + B + 0$$

$$\begin{array}{cccccc} a_{n-1} & a_{n-2} & \cdots & a_1 & a_0 & \\ b_{n-1} & b_{n-2} & \cdots & b_1 & b_0 & \\ \hline C_{n-1} & C_{n-2} & \cdots & C_1 & 0 & \\ \hline C_n & S_{n-1} & S_{n-2} & \cdots & S_1 & S_0 \end{array}$$

- subtraction - transformed addition

$$\{C_n, S\} = A - B = A + \overline{B} + 1$$

$$\begin{array}{cccccc} a_{n-1} & a_{n-2} & \cdots & a_1 & a_0 & \\ b_{n-1} & b_{n-2} & \cdots & b_1 & b_0 & \\ \hline C_{n-1} & C_{n-2} & \cdots & C_1 & 1 & \\ \hline C_n & S_{n-1} & S_{n-2} & \cdots & S_1 & S_0 \end{array}$$

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Using the Carry Flag as a borrow (1)

- a **borrow** (CF=1) occurs in the **subtraction** $A - B$ when b is larger than a ($A < B$) as unsigned numbers
- Computer hardware can detect a **borrow** (CF=1) in **subtraction** by looking at whether a carry out (Cn) occurred in the transformed addition

<https://stackoverflow.com/questions/47333458/assembly-x86-64-setting-carry-flag-f>

Using the Carry flag as a borrow (2)

- a **borrow** ($CF=1$) occurs in the **subtraction** $A - B$ ($A < B$) as unsigned numbers
- a carry out (C_n) in the transformed addition
 - If there is no **carry** ($C_n=0$) then there is a **borrow** ($CF=1$)
 - If there is a **carry** ($C_n=1$) then there is no **borrow** ($CF=0$)
 - **$CF = !C_n$**

<https://stackoverflow.com/questions/47333458/assembly-x86-64-setting-carry-flag-f>

Using the Carry Flag as a borrow (3)

- the same *addition* and *subtraction* instructions are used for both **unsigned** and **signed** integer arithmetic.
 - no special *addition* and *subtraction* instructions for **unsigned** and **signed** integer arithmetic
- the only difference is
 - which flags you *test* afterwards and
 - how you *interpret* the result

<https://stackoverflow.com/questions/47333458/assembly-x86-64-setting-carry-flag-f>

TOC Rules for the carry flag

- 2's complement numbers : 4-bit
- The 1st rule for setting the carry flag
- The 2nd rule for setting the carry flag
- Cases for clearing the carry flag

2's complement numbers : 4-bit

0111	(+7)	1000	(-8)
0110	(+6)	1001	(-7)
0101	(+5)	1010	(-6)
0100	(+4)	1011	(-5)
0011	(+3)	1100	(-4)
0010	(+2)	1101	(-3)
0001	(+1)	1110	(-2)
0000	(0)	1111	(-1)

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The 1st rule for setting the carry flag

- 1 The **carry flag** is set ($CF = 1$: **carry in addition**) if the **addition** of two **unsigned** numbers causes a **carry** out of the most significant (leftmost) bits added. (*hand addition rule*)

signed addition

```
 1111  (-1)
+0001  +(1)
-----
10000  ( 0)
```

$C_n=1 \rightarrow CF=1$

CF is not 16
S = 0000

signed subtraction

```
 1111  (-1)
-1111  -(-1)
-----
10000  ( 0)
```

$C_n=1 \rightarrow CF=1$

CF is not 16
S = 0000

unsigned addition

```
 1111  (15)
+0001  +( 1)
-----
10000  (16)
```

$CF=1$

CF means 16
S = 0000

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

The 2nd rule for setting the carry flag

- ② The **carry flag** is also set ($CF = 1$: **borrow** in **subtraction**) if the **subtraction** of two **unsigned** numbers requires a **borrow** into the most significant (leftmost) bits subtracted.
(*hand subtraction rule*)

signed addition

```
  0000  ( 0)
+1111 +(-1)
-----
  01111  (-1)
```

Cn=0 -> CF=1

CF is not -16
S = 1111

signed subtraction

```
  0000  ( 0)
-0001 -(+1)
-----
  01111  (-1)
```

Cn=0 -> CF=1

CF is not -16
S = 1111

unsigned subtraction

```
  0000  ( 0)
-0001 -( 1)
-----
  01111  (15) (-16)
```

CF=1

CF means -16
S = 1111

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Cases for clearing the carry flag (1/2)

- Otherwise, the **carry flag** is turned off (zero).

signed addition

```
0111  (+7)
+0001  +(1)
-----
01000  (-8)
```

Cn=0 -> CF=0

signed subtraction

```
0111  (+7)
-1111  -(-1)
-----
01000  (-8)
```

Cn=0 -> CF=0

unsigned addition

```
0111  ( 7)
+0001  +( 1)
-----
01000  ( 8)
```

CF=0

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Cases for clearing the carry flag (2/2)

- Otherwise, the **carry flag** is turned off (zero).

signed addition

```
 1000  (-8)
+1111  +(-1)
-----
10111  (+7)
```

Cn=1 -> CF=0

signed subtraction

```
 1000  (-8)
-0001  -(+1)
-----
10111  (+7)
```

Cn=1 -> CF=0

unsigned subtraction

```
 1000  ( 8)
-0001  -( 1)
-----
00111  ( 7)
```

CF=0

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

TOC Method for computing the carry flag

- Carry flag computation

Carry flag computation (1)

ADD (addition)	SUB (subtraction)
$CF = C_n$	$CF = \overline{C_n}$
normal carry of a 2's complement addition	inverted carry of a transformed addition
$A + B = A + B + 0$	$A - B = A + \overline{B} + 1$
$\{C_n, S_{n-1}\}$ $= a_{n-1} + b_{n-1} + c_{n-1}$	$\{C_n, S_{n-1}\}$ $= a_{n-1} + \overline{b_{n-1}} + c_{n-1}$

https://www.csie.ntu.edu.tw/~cyy/courses/assembly/12fall/lectures/handouts/lec14_1

Carry flag computation (2)

- In **unsigned** arithmetic,
 - the **carry flag** is used to detect *overflow*
 - the **carry flag** is used to extend *n-bit* result into *(n+1)-bit* result
 - for **addition**, the **carry flag** is a **carry out**
 - for **subtraction**, the **carry flag** is a **borrow in**
- In **signed** arithmetic,
 - the **carry flag** is useless
 - the **carry flag** neither detects overflow nor extends n-bit result

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Carry flag computation (3)

- In **unsigned** arithmetic,

Addition	CF = 1 means carry out	when C_n = 1
Subtraction	CF = 1 means borrow in	when C_n = 0

- **CF** - Carry Flag in x86
- **C_n** - the normal carry out
 - the carry out of a 2's complement addition for **ADD**
 - the carry out of a *transformed* addition for **SUB**
- In **signed** arithmetic,
 - the **carry** flag is useless

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

TOC: Overflow flag

- Overflow flag in unsigned and signed computations
- Rules for the overflow flag
- Method 1 for computing the overflow flag
- Method 2 for computing the overflow flag

- Overflow flag

Overflow flag (1)

- only need to look at the **sign bits** (leftmost) of the three numbers to decide if the **overflow** flag is turned on or off.
- **overflow** flag is based on **signed** arithmetic
- in **signed** arithmetic, watch the **overflow** flag to detect errors.
- in **unsigned** arithmetic, the **overflow** flag tells you nothing interesting

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Overflow flag (2)

- for **signed** (two's complement) arithmetic, **overflow** flag on means the answer is wrong
 - two positive numbers are added and the result is a negative, ($P + P \rightarrow N$), or
 - two negative numbers are added and the result is a positive, ($N + N \rightarrow P$)
 - opposite signed numbers are added, then no overflow
 - ($P + N \rightarrow P$ or N)
 - ($N + P \rightarrow P$ or N)
- for **unsigned** arithmetic, the **overflow** flag means nothing and should be ignored

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Overflow flag (3)

- the rules for two's complement detect errors by examining the sign of the result.
- a negative and positive added together cannot be wrong, because the sum is between the addends.
- mixed-sign addition never turns on the **overflow** flag.
- since both of the addends fit within the allowable range of numbers, and their sum is between them, it must fit as well.

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TOC Rules for the overflow flag

- The 1st rule for setting the overflow flag
- The 2nd rule for setting the overflow flag
- Cases for clearing the overflow flag

The 1st rule for setting the overflow flag

- 1 If the **sum** of two **signed** numbers with the sign bits off (0, 0) yields a result number with the sign bit on (1) the **overflow flag** is turned on (**OF** = 1 : +, + → -)

signed addition

```
  0100  (+4)
+0100  +(4)
-----
  01000  (-8)
```

signed subtraction

```
  0100  (+4)
-1100  -(-4)
-----
  01000  (-8)
```

unsigned addition

```
  0100  (4)
+0100  +(4)
-----
  01000  (8)
```

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

The 2nd rule for setting the overflow flag

- 2 If the **sum** of two numbers with the sign bits on (1, 1) yields a result number with the sign bit off (0) the **overflow flag** is turned on. (**OF** = 1 : -, - → +)

signed addition $(-7) + (-7) = (2)$ with a borrow (-16)

$1001 + 1001 = 1\ 0010$ (2's complement addition) $(-, - \rightarrow +)$

signed subtraction $(-7) - (7) = (2)$ with a borrow (-16)

$1001 - 0111 = 1\ 0010$ (transformed subtraction)

unsigned addition $(9) + (9) = (18)$

$1001 + 1001 = 1\ 0010$

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Cases for clearing the overflow flag (1)

- **overflow flag** is turned off. (**OF** = 0 : +, + → +)

signed addition

```
0011  (+3)
+0011 +(+3)
-----
00110  (+6)
```

signed subtraction

```
0011  (+3)
-1101 -(-3)
-----
00110  (+6)
```

unsigned addition

```
0011  (3)
+0011 +(3)
-----
00110  (6)
```

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Cases for clearing the overflow flag (2)

- **overflow flag** is turned off. (**OF** = 0 : $-, - \rightarrow -$)

signed addition

```
  1101  (-3)
+1101  +(-3)
-----
 11010  (-6)
```

signed subtraction

```
  1101  (-3)
-0011  -(+3)
-----
 11010  (-6)
```

unsigned addition

```
  1101  (13)
+1101  +(13)
-----
 11010  (26)
```

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Cases for clearing the overflow flag (3)

- **overflow flag** is turned off. (**OF** = 0 : +, - \rightarrow +)

signed addition

```
  0100  (+4)
+1101  +(-3)
-----
 10001  (+1)
```

signed subtraction

```
  0100  (+4)
-0011  -(+3)
-----
 10001  (+1)
```

unsigned addition

```
  0100  (4)
+1101  +(13)
-----
 10001  (17)
```

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Cases for clearing the overflow flag (4)

- **overflow flag** is turned off. (**OF** = 0 : +, - \rightarrow -)

signed addition

```
  0011  (+3)
+1100  +(-4)
-----
  0111  (-1)
```

signed subtraction

```
  0011  (+3)
-0100  -(+4)
-----
  0111  (-1)
```

unsigned addition

```
  0011  (3)
+1100  +(12)
-----
  0111  (15)
```

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Cases for clearing the overflow flag (5)

- **overflow flag** is turned off. (**OF** = 0 : -, + \rightarrow +)

signed addition

```
  1101  +(-3)
+0100  (+4)
-----
  10001  (+1)
```

signed subtraction

```
  0011  -(+3)
-0100  (+4)
-----
  10001  (+1)
```

unsigned addition

```
  1101  +(13)
+0100   (4)
-----
  10001  (17)
```

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Cases for clearing the overflow flag (6)

- **overflow flag** is turned off. (**OF** = 0 : $-$, $+$ \rightarrow $-$)

signed addition

```
  1100  +(-4)
+0011  (+3)
-----
01111  (-1)
```

signed subtraction

```
  0100  -(+4)
-0011  (+3)
-----
01111  (-1)
```

unsigned addition

```
  1100  +(12)
+0011   (3)
-----
01111  (15)
```

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

TOC Method 1 for computing the overflow flag

- Adding two numbers with the same sign
- Overflow conditions for additions and subtractions
- Overflow condition for an addition
- Overflow conditions for a subtraction
- Overflow in signed computations

Adding two numbers with the same sign

- **overflow** can only happen when adding two numbers of the same sign results in a different sign.
- **signed** binary arithmetic
- to detect **overflow**
 - only the **sign** bits are considered
 - the other bits are ignored

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Overflow conditions for additions and subtractions

- with two operands and one result, three sign bits are considered
 $2^3 = 8$ possible combinations
- only two cases result in **overflow** for an addition
 - 0 0 1 ($p + p \rightarrow n$)
 - 1 1 0 ($n + n \rightarrow p$)
- only two cases are considered as **overflow** for an subtraction
 - 0 1 1 ($p - n \rightarrow n$)
 - 1 0 0 ($n - p \rightarrow p$)

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Overflow condition for an addition

- Overflow in an addition ($num1 + num2$)

```
num1 num2 sum (num1 + num2)
sign sign sign
-----
  0 0 0
*OVER* 0 0 1 (adding two positives should be positive)
  0 1 0
  0 1 1
  1 0 0
  1 0 1
*OVER* 1 1 0 (adding two negatives should be negative)
  1 1 1
```

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Overflow conditions for a subtraction

- Overflow in a subtraction ($num1 - num2$)

```
num1 num2 sub (num1 - num2)
sign sign sign
```

```
0 0 0
```

```
0 0 1
```

```
0 1 0
```

```
*OVER* 0 1 1 (subtracting a negative is the same as adding a positive)
```

```
*OVER* 1 0 0 (subtracting a positive is the same as adding a negative)
```

```
1 0 1
```

```
1 1 0
```

```
1 1 1
```

- subtracting a *positive* number is the same as adding a *negative*
- subtracting a *negative* number is the same as adding a *positive*

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Overflow in signed computations

- A computer might contain a small logic gate array that sets the **overflow** flag to "1" iff any one of the above four **OV conditions** is met.
- in **signed** computations, adding two numbers of the same sign must produce a result of the same sign, otherwise overflow happened.

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TOC Method 2 for computing the overflow flag

- Carry into and carry out of the sign bit
- Overflow in 2's complement arithmetic
- Overflow flag = $C_n \oplus C_{n-1}$
- Examples
- C_n and C_{n-1} in a n -bit addition
- Overflow flag computation
- Examples of computing overflow flag
- Hexadecimal carry, octal carry, decimal carry
- No carry into the sign bit

Carry into and carry out of the sign bit

- When adding two binary values, consider
 - the **carry** *coming into* the leftmost place
(**carry** into the **sign** bit)
 - the **carry** *going out of* that leftmost place.
(**carry** out of the **sign** bit)
this is the **carry** flag in the ALU

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Overflow in 2's complement arithmetic

- **overflow** in 2's complement happens when
 - there is a **carry** *into* the **sign** bit but no carry out of the **sign** bit.
 - there is no carry into the **sign** bit but a **carry out** of the **sign** bit.

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

$$\text{Overflow flag} = C_n \oplus C_{n-1}$$

- the **overflow** flag is the **XOR**
 - of the **carry coming into** the **sign** bit
 - with the **carry going out of** the **sign** bit
- **overflow** happens when the **carry in** does not equal to the **carry out**

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

- 4-bit signed 2's complement addition examples

```
 1100 (-4) (neg sign 1)
+0100 (+4) (pos sign 0)
=====
10000 ( 0) (pos sign 0)
```

```
carry in  1 (1+1+0)
carry out 1 (1+0+1)
1 XOR 1 = NO OVERFLOW
```

```
 0100 (+4) (pos sign 0)
+0100 (+4) (pos sign 0)
=====
01000 (-8) (neg sign 1)
```

```
carry in  1 (1+1+0)
carry out 0 (0+0+1)
1 XOR 0 = OVERFLOW!
```

```
 1100 (-4) (neg sign 1)
+1000 (-8) (neg sign 1)
=====
10100 (+4) (pos sign 0)
```

```
carry in  0 (1+0+0)
carry out 1 (1+1+0)
0 XOR 1 = OVERFLOW!
```

```
 1000 (-8) (neg sign 1)
+0100 (+4) (pos sign 0)
=====
01100 (-4) (neg sign 1)
```

```
carry in  0 (0+1+0)
carry out 0 (1+0+0)
0 XOR 0 = NO OVERFLOW
```

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

C_n and C_{n-1} in a n -bit addition

$(n-1)^{th}$ bit – MSB

- adding operations at the $(n-1)$ bit position
- $\{C_n, S_{n-1}\} =$
 $a_{n-1} + b_{n-1} + c_{n-1}$

$$\begin{array}{r} \text{msb} \\ a_{n-1} \\ b_{n-1} \\ \hline C_{n-1} \\ \hline C_n \quad S_{n-1} \end{array}$$

- C_n :
carry coming out of the msb

$(n-2)^{th}$ bit

- adding operations at the $(n-2)$ bit position
- $\{C_{n-1}, S_{n-2}\} =$
 $a_{n-2} + b_{n-2} + c_{n-2}$

$$\begin{array}{r} \text{msb} \\ a_{n-2} \\ b_{n-2} \\ \hline C_{n-2} \\ \hline C_{n-1} \quad S_{n-2} \end{array}$$

- C_{n-1} :
carry coming into the msb

Overflow flag computation

ADD (addition)

$$OF = C_n \oplus C_{n-1}$$

a 2's complement addition

$$A + B = A + B + \mathbf{0}$$

$$\begin{aligned} &\{C_n, S_{n-1}\} \\ &= a_{n-1} + b_{n-1} + c_{n-1} \end{aligned}$$

$$\begin{aligned} &\{C_{n-1}, S_{n-2}\} \\ &= a_{n-2} + b_{n-2} + c_{n-2} \end{aligned}$$

SUB (subtraction)

$$OF = C_n \oplus C_{n-1}$$

the transformed addition

$$A - B = A + \overline{B} + \mathbf{1}$$

$$\begin{aligned} &\{C_n, S_{n-1}\} \\ &= a_{n-1} + \overline{b_{n-1}} + c_{n-1} \end{aligned}$$

$$\begin{aligned} &\{C_{n-1}, S_{n-2}\} \\ &= a_{n-2} + \overline{b_{n-2}} + c_{n-2} \end{aligned}$$

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Examples of computing overflow flag

- 4-bit signed addition examples

+4	-7	+4	+6	-8	-4
+4	-7	+1	-7	+1	-4
-----	-----	-----	-----	-----	-----
-8	+2	+5	-1	-7	-8
0100	1001	0100	0110	1000	1100
0100	1001	0001	1001	0001	1100
-----	-----	-----	-----	-----	-----
01000	10010	00000	00000	00000	11000
1000	0010	0101	1111	1001	1000
-----	-----	-----	-----	-----	-----
C4 = 0	C4 = 1	C4 = 0	C4 = 0	C4 = 0	C4 = 1
C3 = 1	C3 = 0	C3 = 0	C3 = 0	C3 = 0	C3 = 1
-----	-----	-----	-----	-----	-----
+ +, -	- -, +	+ +, +	+ -, -	- +, -	- -, -
-----	-----	-----	-----	-----	-----
OF = 1	OF = 1	OF = 0	OF = 0	OF = 0	OF = 0

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Hexadecimal carry, octal carry, decimal carry

- Note that this XOR method only works with the **binary** carry that goes into the sign **bit**.
- not works with **hexadecimal carry**
decimal carry, **octal carry**
 - the carry doesn't go into the sign **bit**
 - can't XOR that non-binary carry with the outgoing carry.

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

No carry into the sign bit

- Hexadecimal addition example
(showing that XOR doesn't work for hex carry):

```
8Ah
+8Ah
====
114h
```

- The hexadecimal carry of 1 resulting from A+A does not affect the sign bit.
- If you do the math in binary, you'll see that there is **no** carry **into** the sign bit; but, there is carry out of the sign bit. Therefore, the above example sets OVERFLOW on. (The example adds two negative numbers and gets a positive number.)

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt