Tree Overview (1A)

Young Won Lim 6/8/18 Copyright (c) 2015 - 2018 Young W. Lim.

Permission is granted to copy, distribute and/or modify this document under the terms of the GNU Free Documentation License, Version 1.2 or any later version published by the Free Software Foundation; with no Invariant Sections, no Front-Cover Texts, and no Back-Cover Texts. A copy of the license is included in the section entitled "GNU Free Documentation License".

Please send corrections (or suggestions) to youngwlim@hotmail.com.

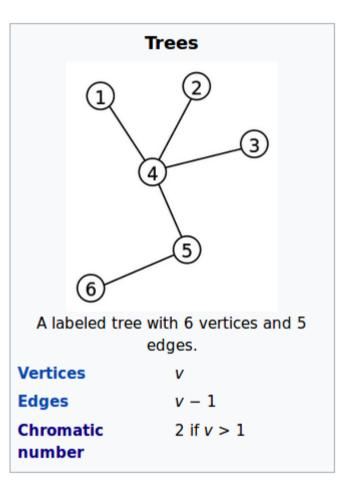
This document was produced by using LibreOffice and Octave.

Tree

a tree is an **undirected** graph in which any two **vertices** are **connected** by exactly **one path**.

any **acyclic connected** graph is a **tree**.

A forest is a disjoint union of trees.



A **tree** is an **undirected** graph G that satisfies any of the following equivalent conditions:

G is **connected** and has <u>no</u> **cycles**.

G is **acyclic**, and a **simple cycle** is formed if any **edge** is <u>added</u> to G.

G is **connected**, but is <u>not</u> **connected** if any single **edge** is <u>removed</u> from G.

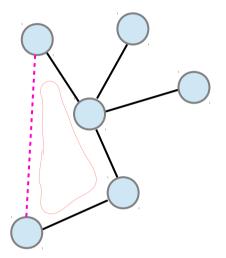
4

G is **connected** and the 3-vertex complete graph K_3 is not a **minor** of G.

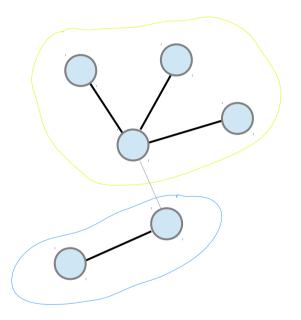
Any **two vertices** in G can be **connected** by a <u>unique</u> **simple path**.

Tree Condition (2)

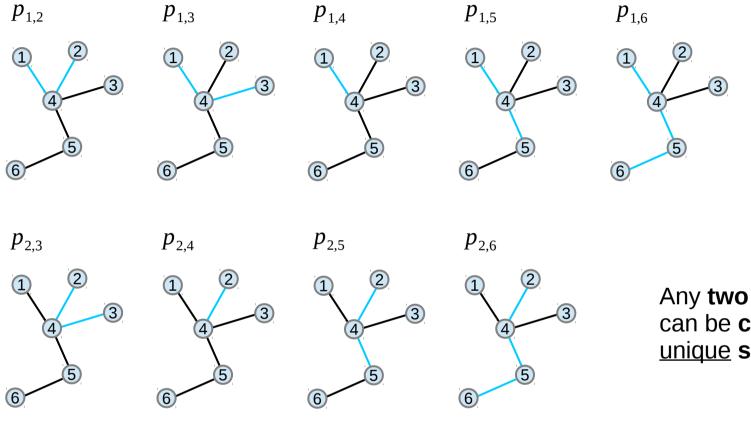
G is <u>acyclic</u>, and a **simple cycle** is formed if any **edge** is <u>added</u> to G.



G is <u>connected</u>, but is <u>not</u> connected if any single **edge** is <u>removed</u> from G.



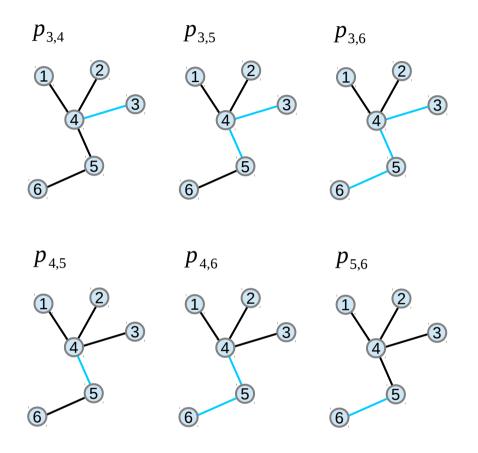
Tree Condition (3)



6

Any **two vertices** in G can be **connected** by a <u>unique</u> **simple path**.

Tree Condition (4)



7

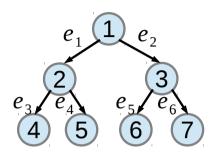
Any **two vertices** in G can be **connected** by a <u>unique</u> **simple path**.

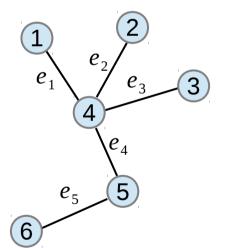
Tree Condition (5)

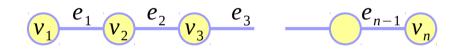
If G has <u>finitely</u> many **vertices**, say **n vertices**, then the above statements are also equivalent to any of the following conditions:

G is **connected** and has **n – 1 edges**.

G has **no simple cycles** and has **n – 1 edges**.



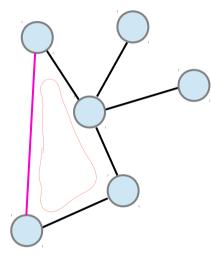


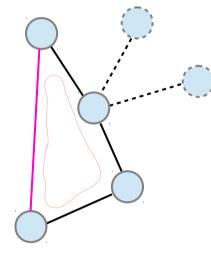


8

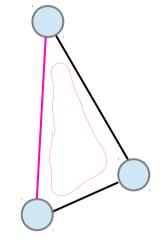
Tree Condition (6)

G is **connected** and the 3-vertex complete graph K_3 is not a **minor** of G.



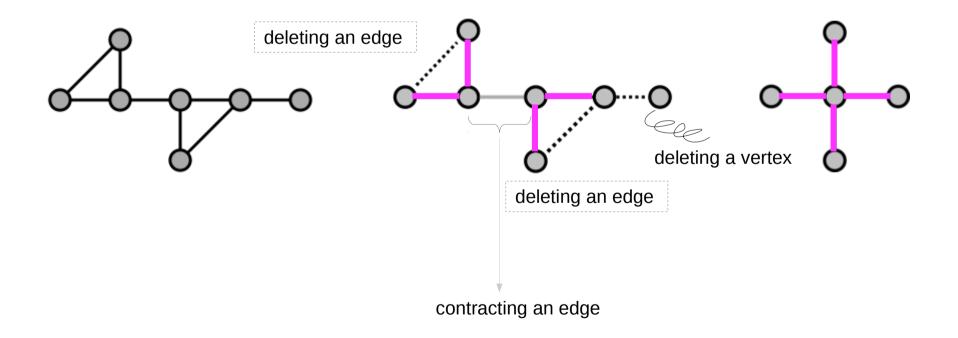


deleting edges deleting vertices



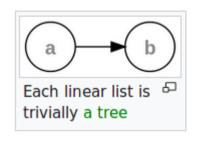
contracting edges

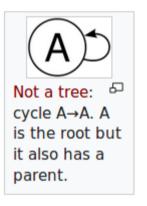
In graph theory, an undirected graph H is called a minor of the graph G if H can be formed from G by **deleting edges** and **vertices** and by **contracting edges**.

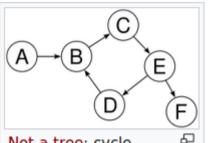


https://en.wikipedia.org/wiki/Graph_minor

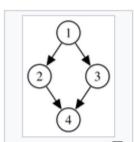
Tree Examples



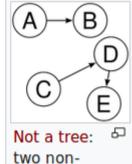




Not a tree: cycle $B \rightarrow C \rightarrow E \rightarrow D \rightarrow B$. B has more than one parent (inbound edge).



Not a tree: undirected cycle 1-2-4-3. 4 has more than one parent (inbound edge).



two nonconnected parts, $A \rightarrow B$ and $C \rightarrow D \rightarrow E$. There is more than one root.

https://en.wikipedia.org/wiki/Tree_(data_structure)

Root

The top node in a tree.

Child

A node directly connected to another node when moving away from the Root.

Parent

The converse notion of a child.

Siblings

A group of nodes with the same parent.

Descendant

A node reachable by repeated proceeding from parent to child.

Ancestor

A node reachable by repeated proceeding from child to parent.

https://en.wikipedia.org/wiki/Tree_(data_structure)

Terminology used in trees (2)

Leaf (less commonly called External node)

A node with no children.

Branch (Internal node)

A node with at least one child.

Degree

The number of subtrees of a node.

Edge

The connection between one node and another.

Path

A sequence of nodes and edges connecting a node with a descendant.

https://en.wikipedia.org/wiki/Tree_(data_structure)

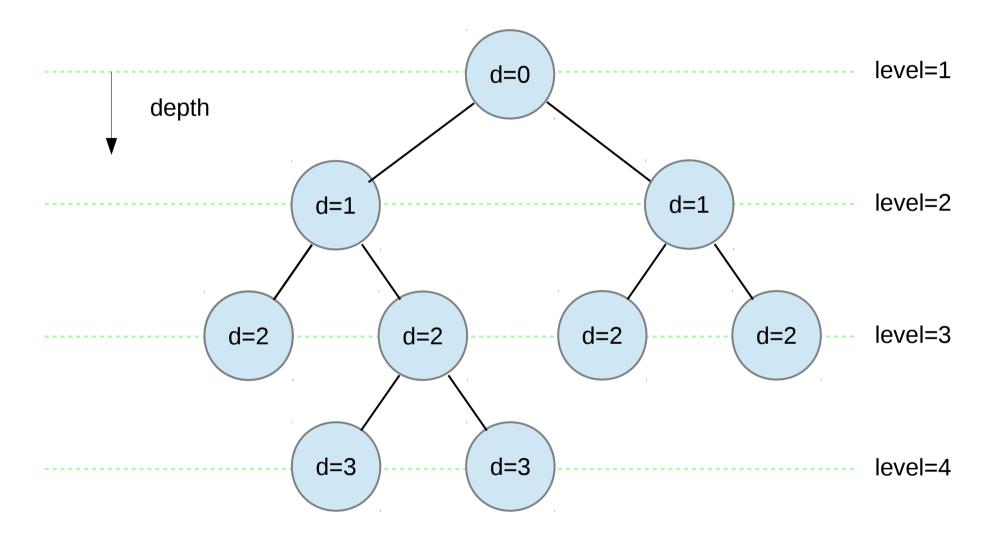
Terminology used in trees (3)

The level of a node is defined by 1 + (the number of connections between the node and the root). Height of node Depth The height of a node is the number of edges on the longest path between that node and a leaf. Depth **Height** of tree The height of a tree is the height of its root node. Depth Height The depth of a node is the number of edges from the tree's root node to the node. Some literatures have the Forest reversed definitions of height and depth A forest is a set of $n \ge 0$ disjoint trees.

https://en.wikipedia.org/wiki/Tree_(data_structure)

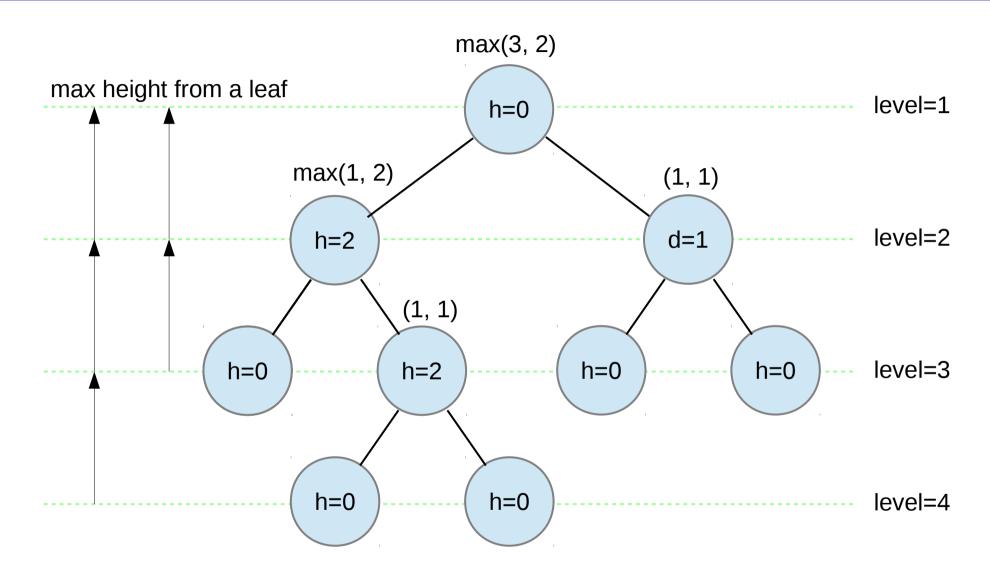
Level

Depth



https://en.wikipedia.org/wiki/Tree_(data_structure)

Height



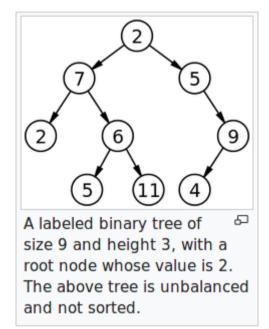
https://en.wikipedia.org/wiki/Tree_(data_structure)

Binary Tree

a **binary tree** is a tree data structure in which each **node** has <u>at most</u> <u>two</u> **children**, (the **left child**, the **right child**)

A recursive definition using just set theory notions is that a (non-empty) binary tree is a tuple (L, S, R), where L and R are binary trees or the empty set and S is a singleton set.

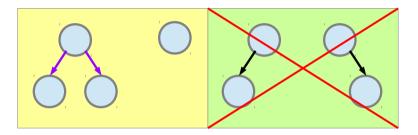
Some authors allow the binary tree to be the empty set as well.

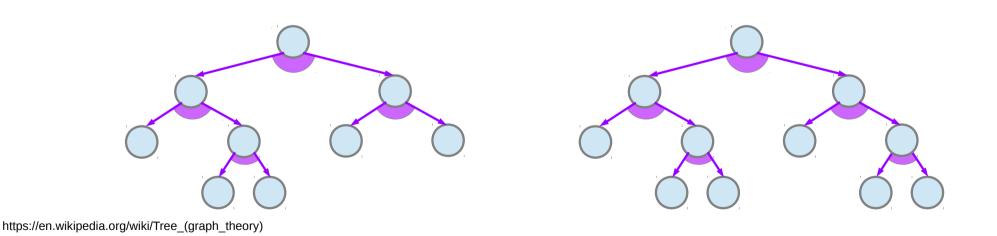


https://en.wikipedia.org/wiki/Binary_tree

A rooted binary tree has a root node and every node has <u>at most two</u> children.

A full binary tree is (proper, plane binary tree) a tree in which every node has either 0 or 2 children.





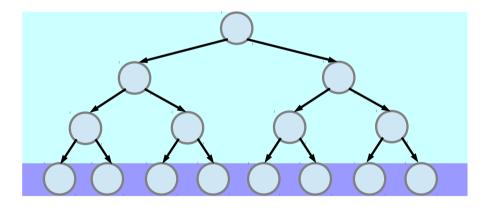
Perfect Binary Trees

A **perfect binary tree** is a binary tree in which all **interior nodes** have <u>two</u> **children** and all **leaves** have the <u>same</u> **depth** or <u>same</u> **level**.

also called a complete binary tree

<u>two</u> children

the same depth (level).

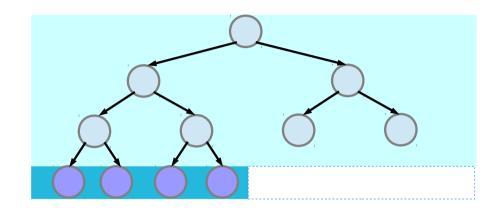


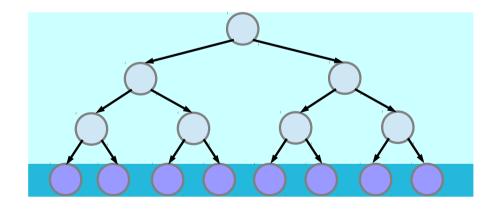
Complete Binary Trees

In a complete binary tree

<u>every level</u>, except possibly the last, is <u>completely filled</u>, and all <u>nodes</u> in the <u>last level</u> are as <u>far left</u> as possible.

An alternative definition is a **perfect tree** whose <u>rightmost leaves</u> (perhaps all) have been <u>removed</u>.





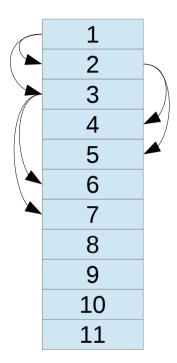
https://en.wikipedia.org/wiki/Tree_(graph_theory)

Tree Overview (1A)



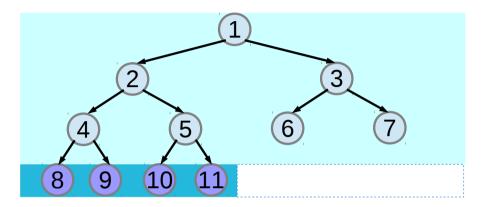
Young Won Lim 6/8/18

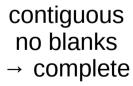
Complete Binary Trees and Linear Arrays



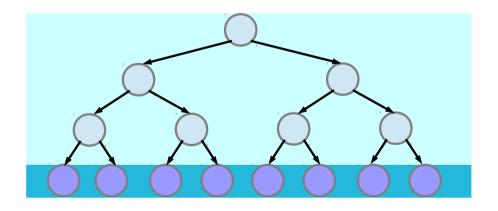
2·*i* Left child 2·*i* + 1 Right child

A complete binary tree can be efficiently represented using an array.



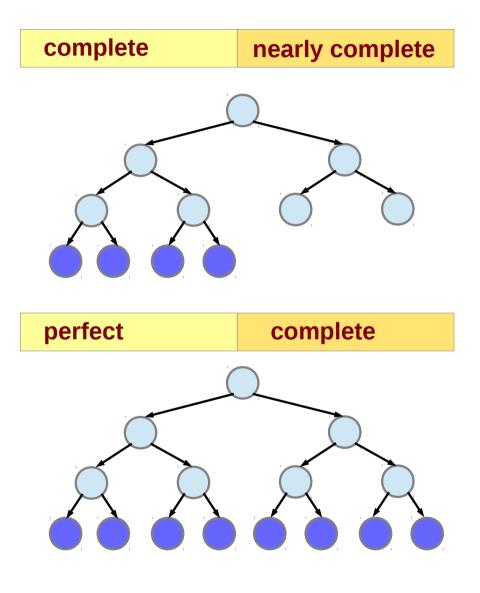


https://en.wikipedia.org/wiki/Tree_(graph_theory)



Different use of compute binary trees

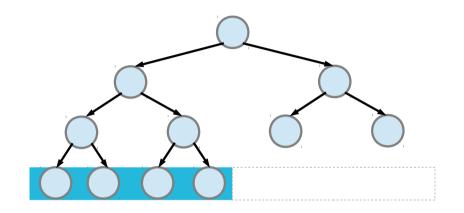
Some authors use the term **complete** to refer instead to a **perfect** binary tree as defined above, in which case they call this type of tree an **almost complete binary tree** or **nearly complete binary tree**.

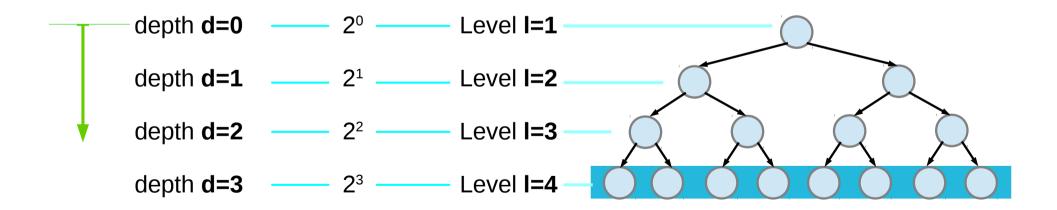


https://en.wikipedia.org/wiki/Tree_(graph_theory)

Properties of Binary Trees (1)

A complete binary tree can have between 1 and 2^{m-1} nodes at the <u>last level</u> m.



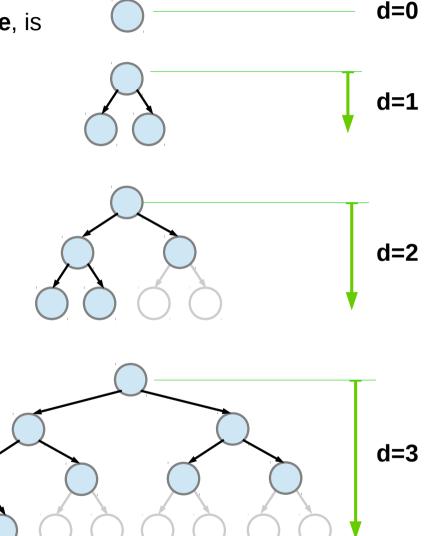


https://en.wikipedia.org/wiki/Tree_(graph_theory)

Properties of Binary Trees (2)

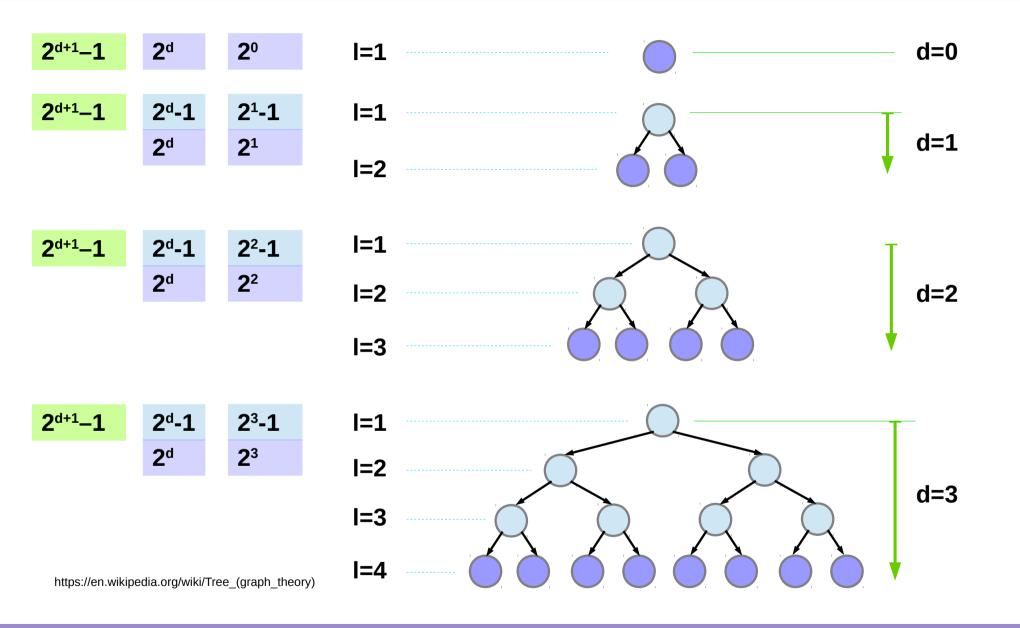
The number of nodes n in a full binary tree, is at least $n = 2^d + 1$ and at most $n = 2^{d+1} - 1$, where d is the detph of the tree.

A tree consisting of only a **root node** has a **depth** of **0**.



https://en.wikipedia.org/wiki/Tree_(graph_theory)

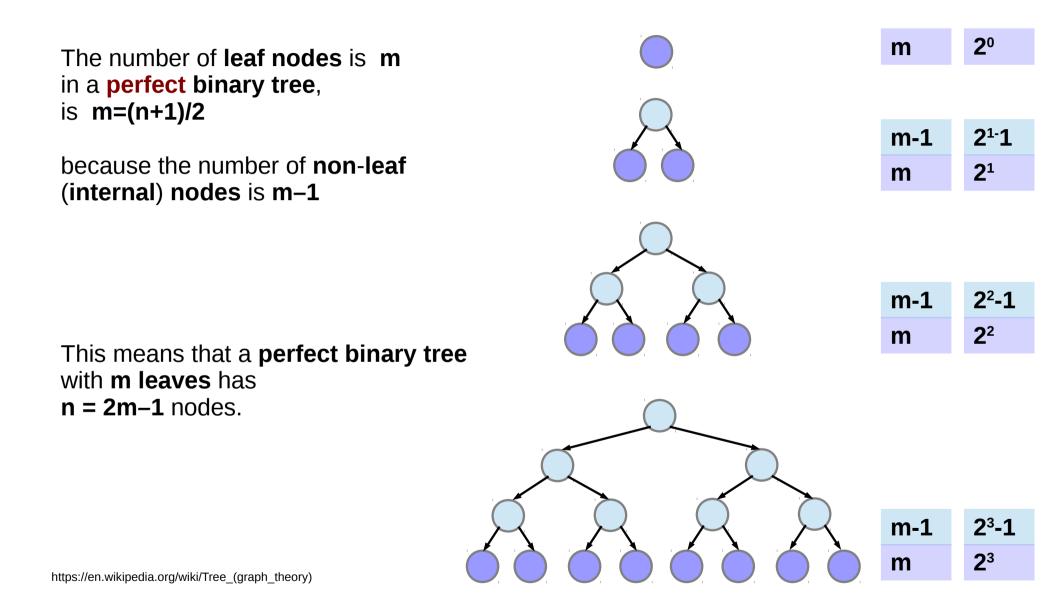
Properties of Binary Trees (3)



Tree Overview (1A)

25

Properties of Binary Trees (4)



References

