Polymorphism – Overview (1A)

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Young Won Lim 2/20/18 http://learnyouahaskell.com/making-our-own-types-and-typeclasses#the-functor-typeclass

http://learnyouahaskell.com/functors-applicative-functors-and-monoids

Haskell in 5 steps https://wiki.haskell.org/Haskell_in_5_steps

General Monad - MonadPlus

Haskell's **Control.Monad** module defines a typeclass, **MonadPlus**,

that enables abstract the common pattern eliminating case expressions.

class Monad m => MonadPlus m where

mzero :: m a

mplus :: m a -> m a -> m a

class (Monad m) => MonadPlus m where

instance MonadPlus [] where
mzero = []

Mplus = (++)

instance MonadPlus Maybe where
mzero = Nothing
Nothing `mplus` ys = ys
xs `mplus` _ = xs

http://book.realworldhaskell.org/read/programming-with-monads.html

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General Monad - MonadPlus Laws

The class **MonadPlus** is used for monads that have a zero element and a plus operation:

class (Monad m) => MonadPlus m where mzero :: m a mplus :: m a -> m a -> m a	For lists, the zero value is [], the empty list. The I/O monad has <u>no zero element</u> and is not a member of this class.
m >>= \x -> mzero = mzero mzero >>= m = mzero	The zero element laws:
m`mplus` mplus = m mplus`mplus` m = m	The laws governing the mplus operator

The mplus operator is ordinary list concatenation in the list monad.

http://book.realworldhaskell.org/read/programming-with-monads.html

Vector, Matrix : addition and subtraction

```
data Vector = Vector Int Int deriving (Eq, Show)
data Matrix = Matrix Vector Vector deriving (Eq, Show)
```

overloading Haskell's Num class:

```
instance Num Vector where
Vector a1 b1 + Vector a2 b2 = Vector (a1+a2) (b1+b2)
Vector a1 b1 - Vector a2 b2 = Vector (a1-a2) (b1-b2)
{- ... and so on ... -}
```

```
instance Num Matrix where
Matrix a1 b1 + Matrix a2 b2 = Matrix (a1+a2) (b1+b2)
Matrix a1 b1 - Matrix a2 b2 = Matrix (a1-a2) (b1-b2)
{- ... and so on ... -}
```

https://wiki.haskell.org/Functional_dependencies

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Vector, Matrix : multiplication

need a multiplication function which overloads to different types:



- (*) :: Matrix -> Int -> Matrix
- (*) :: Int -> Matrix -> Matrix

{- ... and so on ... -}

class Mult a b c where

(*) :: a -> b -> c

instance Mult Matrix Matrix Matrix where {- ... -}

instance Mult Matrix Vector Vector where {- ... -} Too many cumbersome {- ... and so on ... -}

https://wiki.haskell.org/Functional_dependencies

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Vector, Matrix : the result type

even a simple expression has an ambiguous type

unless you supply an additional type declaration on the intermediate expression:

m1, m2, m3 :: Matrix	
(m1 * m2) * m3	type error;
(m1 * m2) :: Matrix * m3	this is ok

type of (m1*m2) is ambiguous

instance Mult Matrix Matrix (Maybe Char) where

{- whatever -}

The problem is that the third shouldn't really be a free type variable. When you know the types of multiplicand and multiplier, the <u>result</u> type should be <u>determined</u> by the types of those things to be multiplied

https://wiki.haskell.org/Functional_dependencies

Functional Dependency (fundep)

class class Mult | a b -> c where

(*) :: a -> b -> c

 \boldsymbol{c} is <u>uniquely</u> <u>determined</u> from \boldsymbol{a} and \boldsymbol{b}

Fundeps are not standard Haskell 98. (Nor are multi-parameter type classes, for that matter.) They are, however, supported at least in GHC and Hugs and will almost certainly end up in Haskell'.

https://wiki.haskell.org/Functional_dependencies

Functional Dependency | (vertical bar)

class Monad m => MonadState s m m -> s where functional dependencies to constrain the parameters of type classes. s and m	class Monad m where return :: a -> m a (>>=) :: m a -> (a -> m b) -> m b (>>) :: m a -> m b -> m b fail :: String -> m a
s can be determined from \mathbf{m} , $\mathbf{m} \rightarrow \mathbf{s}$ so that \mathbf{s} can be the <u>return</u> type State $\mathbf{s} \rightarrow \mathbf{s}$ but \mathbf{m} can <u>not</u> be the <u>return</u> type	m a Maybe a IO a ST a
in a <u>multi-parameter type class,</u>	State s a
so that <u>the parameter</u> determined by the others can be the <u>return type</u> but <u>none</u> of the <u>argument</u> types of some of the methods.	

https://stackoverflow.com/questions/23149318/get-put-and-state-in-monadstate

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References

- [1] ftp://ftp.geoinfo.tuwien.ac.at/navratil/HaskellTutorial.pdf
- [2] https://www.umiacs.umd.edu/~hal/docs/daume02yaht.pdf