

# Dadda Tree (H1)

20170422

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# References

Some Figures from the following sites

[1] <http://pages.hmc.edu/harris/cmosvlsi/4e/index.html>  
Weste & Harris Book Site

[2] [en.wikipedia.org](http://en.wikipedia.org)

The **Dadda multiplier** is a hardware multiplier design invented by computer scientist Luigi Dadda in 1965. It is similar to the Wallace multiplier, but it is slightly faster (for all operand sizes) and requires fewer gates (for all but the smallest operand sizes).<sup>[1]</sup>

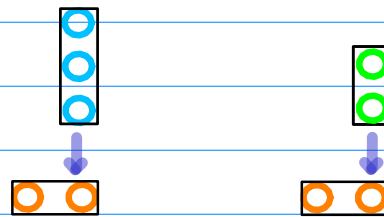
In fact, Dadda and Wallace multipliers have the same 3 steps:

1. Multiply (logical AND) each bit of one of the arguments, by each bit of the other, yielding  $n^2$  results. Depending on position of the multiplied bits, the wires carry different weights, for example wire of bit carrying result of  $a_2b_3$  is 32.
2. Reduce the number of partial products to two by layers of full and half adders.
3. Group the wires in two numbers, and add them with a conventional adder.

[https://en.wikipedia.org/wiki/Dadda\\_multiplier](https://en.wikipedia.org/wiki/Dadda_multiplier)

However, unlike **Wallace** multipliers that reduce (as much as possible) on each layer, **Dadda** multipliers do (as few reductions as possible). Because of this, Dadda multipliers have a less expensive reduction phase, but the numbers may be a few bits longer, thus requiring slightly bigger adders.

To achieve this, the structure of the second step is governed by slightly more complex rules than in the Wallace tree. As in the Wallace tree, a new layer is added if any weight is carried by three or more wires. The reduction rules for the Dadda tree, however, are as follows:



[https://en.wikipedia.org/wiki/Dadda\\_multiplier](https://en.wikipedia.org/wiki/Dadda_multiplier)

To achieve this, the structure of the second step is governed by slightly more complex rules than in the Wallace tree. As in the Wallace tree, a new layer is added if any weight is carried by three or more wires. The reduction rules for the Dadda tree, however, are as follows:

- ③ • Take any three wires with the same weights and input them into a full adder. The result will be an output wire of the same weight and an output wire with a higher weight for each three input wires.
- ② • If there are two wires of the same weight left, and the current number of output wires with that weight is equal to 2 (modulo 3), input them into a half adder. Otherwise, pass them through to the next layer.
- ① • If there is just one wire left, connect it to the next layer.

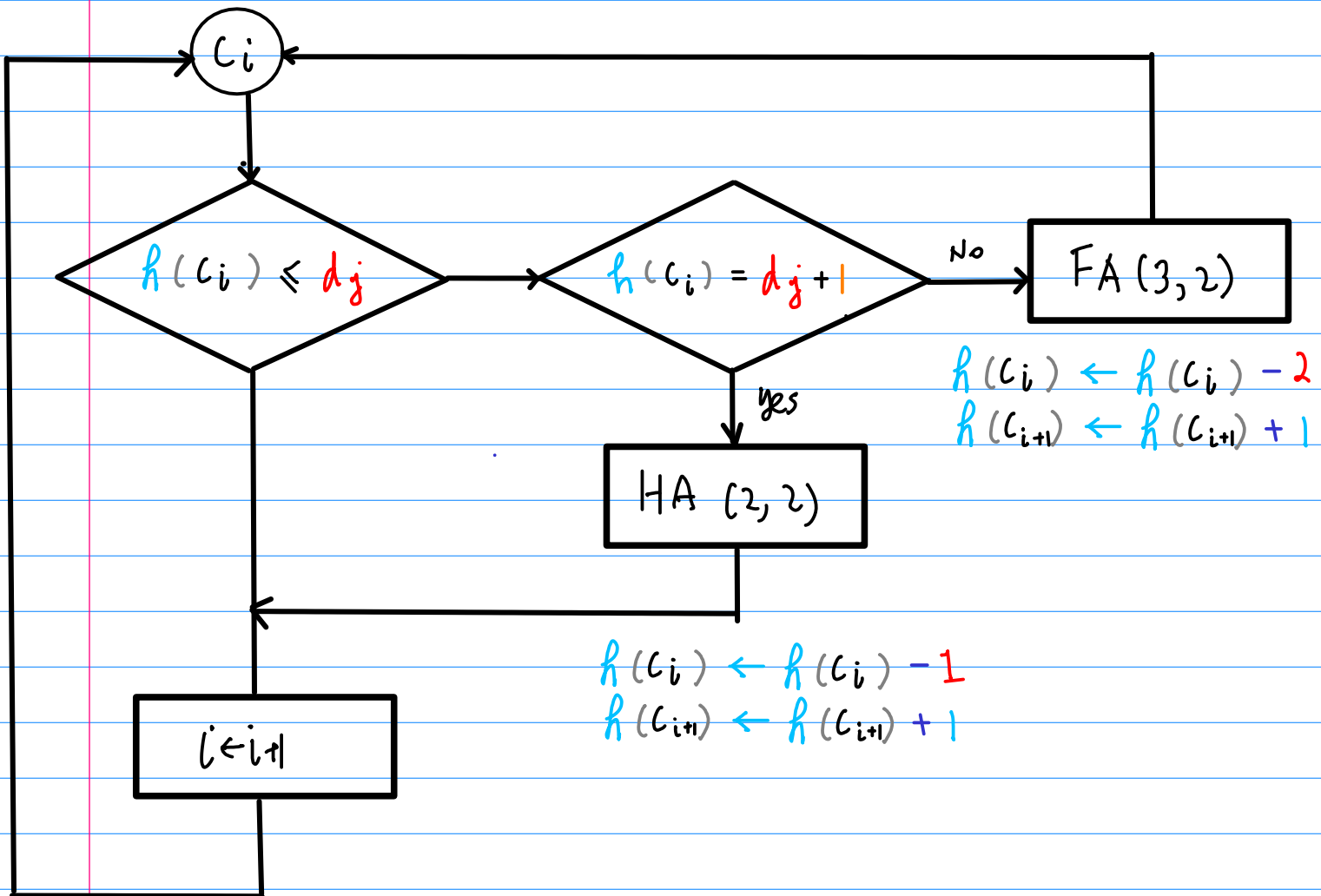
This step does only as many adds as necessary, so that the number of output weights stays close to a multiple of 3, which is the ideal number of weights when using full adders as 3:2 compressors.

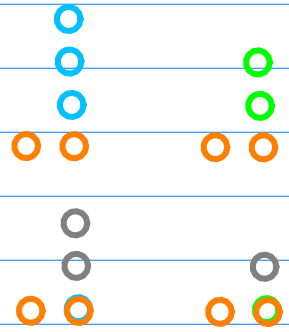
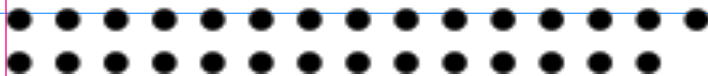
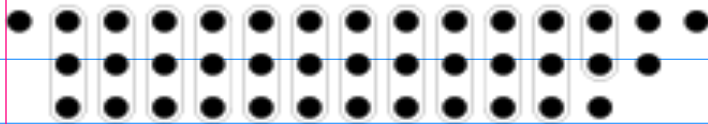
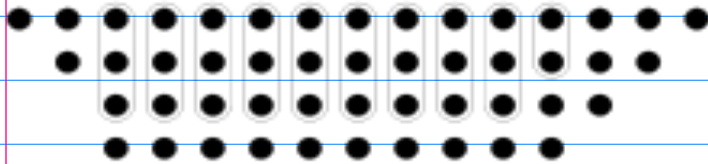
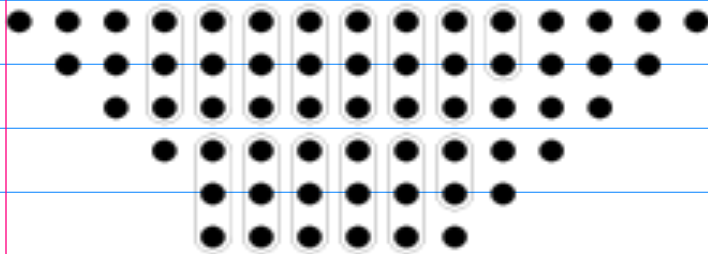
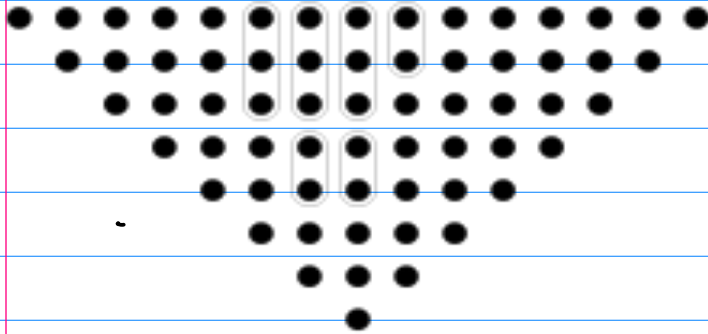
However, when a layer carries at most three input wires for any weight, that layer will be the last one. In this case, the Dadda tree will use half adder more aggressively (but still not as much as in a Wallace multiplier), to ensure that there are only two outputs for any weight. Then, the second rule above changes as follows:

- If there are two wires of the same weight left, and the current number of output wires with that weight is equal to 1 or 2 (modulo 3), input them into a half adder. Otherwise, pass them through to the next layer.

[https://en.wikipedia.org/wiki/Dadda\\_multiplier](https://en.wikipedia.org/wiki/Dadda_multiplier)

$i$ -th column



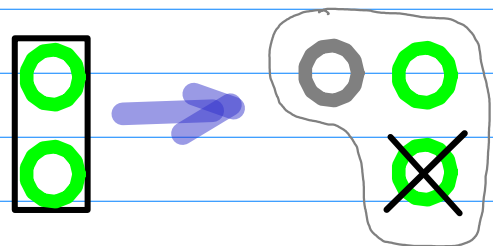
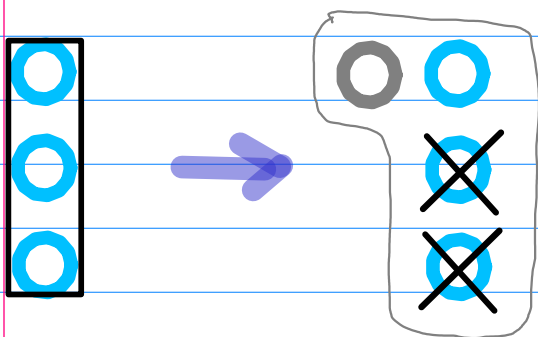
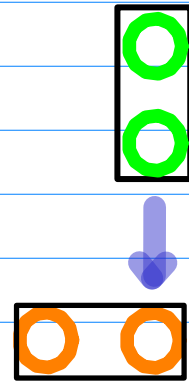
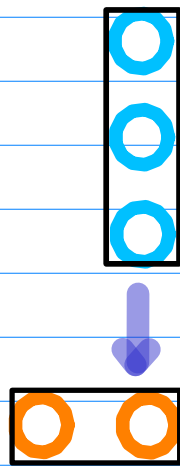


[https://en.wikipedia.org/wiki/Dadda\\_multiplier](https://en.wikipedia.org/wiki/Dadda_multiplier)



(3, 2) FA

(2, 2) HA



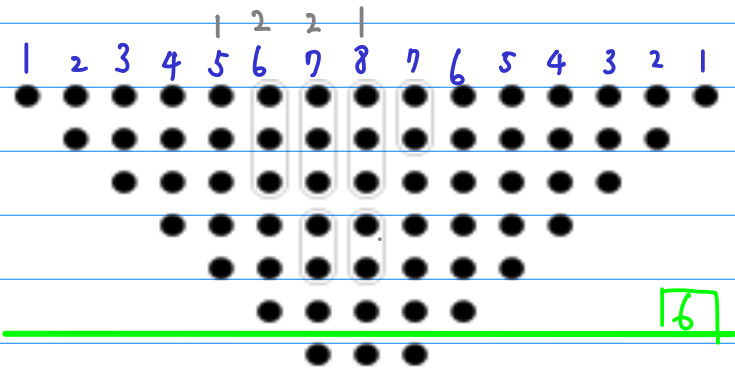
$$h(C_i) \leftarrow h(C_i) - 2$$

$$h(C_{i+1}) \leftarrow h(C_{i+1}) + 1$$

$$h(C_i) \leftarrow h(C_i) - 1$$

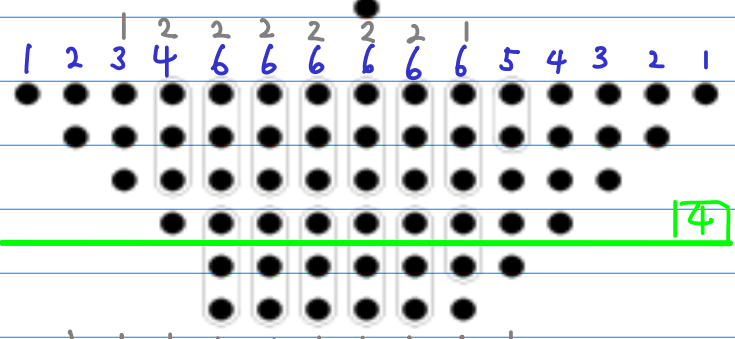
$$h(C_{i+1}) \leftarrow h(C_{i+1}) + 1$$

8



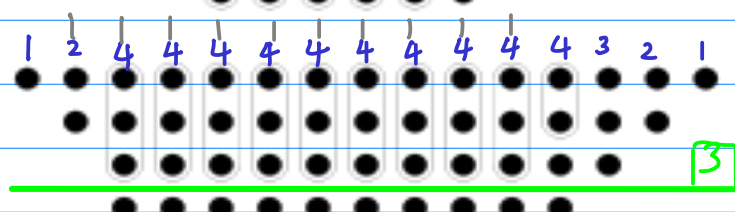
7 → 6      (-1)  
 9 → 7 → 6      (-2) (-1)  
 8 → 6      (-2)

6



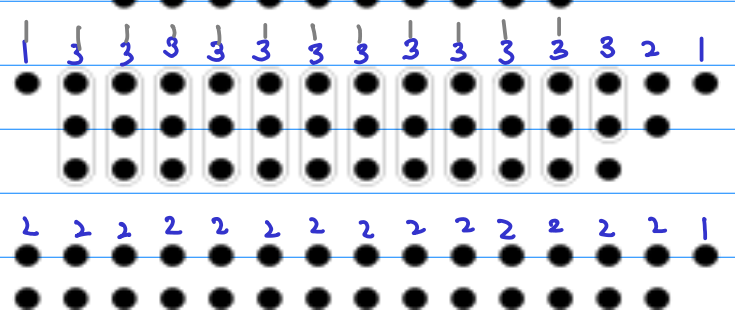
5 → 4      (-1)  
 7 → 5 → 4      (-2) (-1)  
 8 → 6 → 4      (-2) (-2)  
 6 → 4      (-2)

4

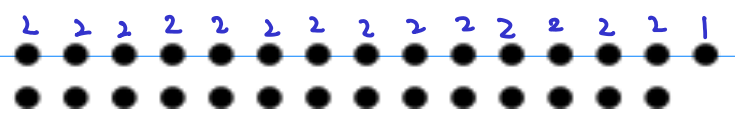


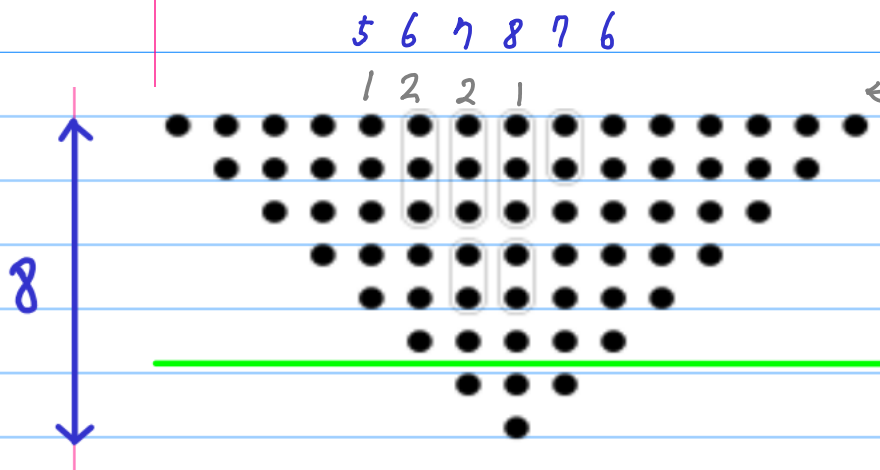
4 → 3      (-1)  
 5 → 3      (-2)

3



3 → 2      (-1)  
 4 → 2      (-2)





← Carry = # of FA's HA's of the previous stage

$$h(C_{i+1}) \leftarrow h(C_i) + 1$$

$$h(C_i) \leftarrow h(C_i) - 1 \quad \text{HA}$$

$$h(C_i) \leftarrow h(C_i) - 2 \quad \text{FA}$$

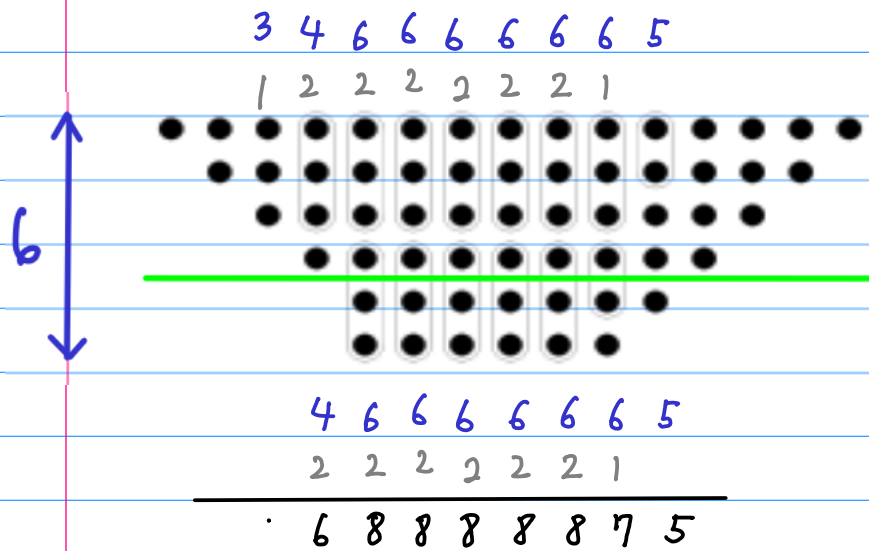
$$\begin{array}{r}
 6 \ 7 \ 8 \ 7 \quad \leftarrow \text{original} \\
 2 \ 2 \ 1 \quad \leftarrow \text{carry out} \\
 \hline
 8 \ 9 \ 9 \ 7
 \end{array}$$

$$* \ 7 \rightarrow 6 \quad (2) \rightarrow 1 \quad (-1)$$

$$* \ 9 \rightarrow 7 \quad (3) \rightarrow 1 \quad (-2)$$

$$\quad \rightarrow 6 \quad (2) \rightarrow 1 \quad (-1)$$

$$* \ 8 \rightarrow 6 \quad (3) \rightarrow 1 \quad (-2)$$



← Carry = # of FA's HA's of the previous stage

$$h(C_{i+1}) \leftarrow h(C_i) + 1$$

$$h(C_i) \leftarrow h(C_i) - 1 \text{ HA}$$

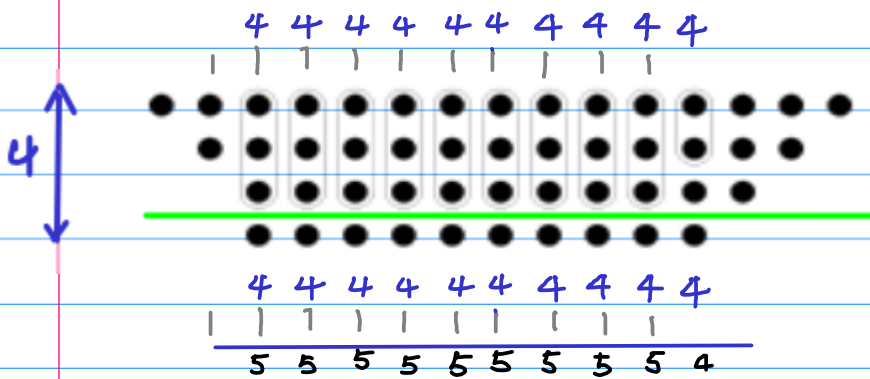
$$h(C_i) \leftarrow h(C_i) - 2 \text{ FA}$$

\*  $5 \rightarrow 4$        $(2) \rightarrow 1$        $(-1)$

\*  $7 \rightarrow 5$        $(3) \rightarrow 1$        $(-2)$   
 $\rightarrow 4$        $(2) \rightarrow 1$        $(-1)$

\*  $8 \rightarrow 6$        $(3) \rightarrow 1$        $(-2)$   
 $6 \rightarrow 4$        $(3) \rightarrow 1$        $(-2)$

\*  $6 \rightarrow 4$        $(3) \rightarrow 1$        $(-2)$



← carry = # of FA's HA's of the previous stage

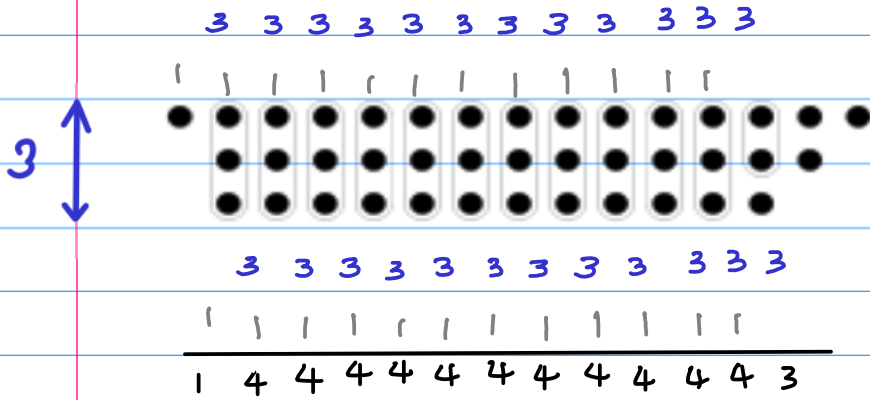
$$h(C_{i+1}) \leftarrow h(C_i) + 1$$

$$h(C_i) \leftarrow h(C_i) - 1 \text{ HA}$$

$$h(C_i) \leftarrow h(C_i) - 2 \text{ FA}$$

$$* 4 \rightarrow 3 \quad (2) \rightarrow 1 \quad (-1)$$

$$* 5 \rightarrow 3 \quad (3) \rightarrow 1 \quad (-2)$$



← Carry = # of FA's HA's of the previous stage

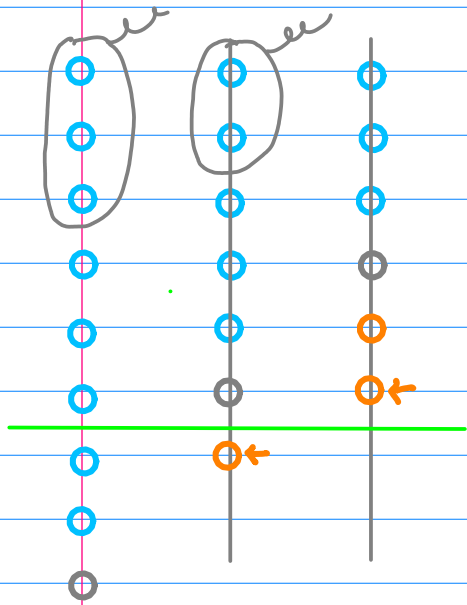
$$h(C_{i+1}) \leftarrow h(C_i) + 1$$

$$h(C_i) \leftarrow h(C_i) - 1 \text{ HA}$$

$$h(C_i) \leftarrow h(C_i) - 2 \text{ FA}$$

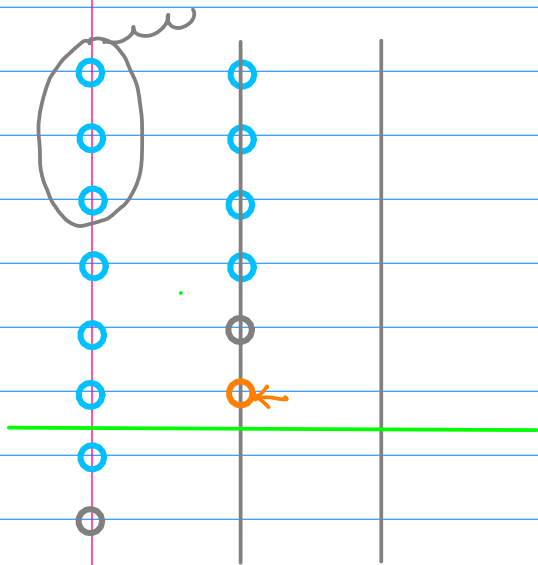
$$* \quad 3 \rightarrow 2 \quad (2) \rightarrow 1 \quad (-1)$$

$$* \quad 4 \rightarrow 2 \quad (3) \rightarrow 1 \quad (-2)$$



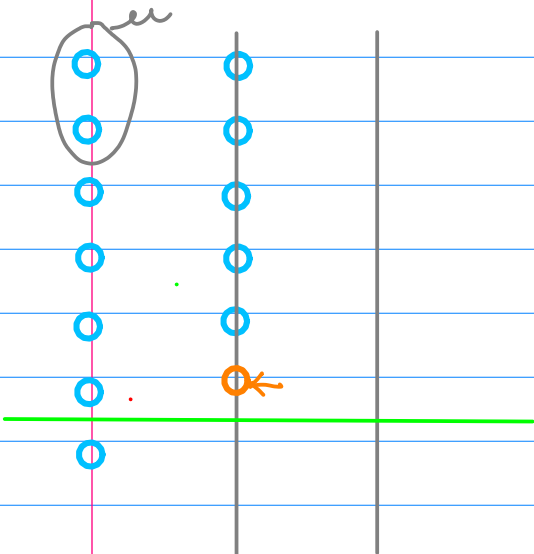
9 → 7 → 6

-3    -2  
 +1    +1  
 (-2)    (-1)  
 FA    HA



8 → 6

-3  
 +1  
 (-2)



7 → 6

-2  
 +1  
 (-1)

# Maximum Height Sequence $d_j$

The progression of the reduction is controlled by a maximum-height sequence  $d_j$ , defined by:

$$d_1 = 2 \text{ and } d_{j+1} = \text{floor}(1.5 * d_j).$$

This yields a sequence like so:

$$d_1 = 2, d_2 = 3, d_3 = 4, d_4 = 6, d_5 = 9, d_6 = 13, \dots$$

maximum height sequence

$$d_1 = 2$$

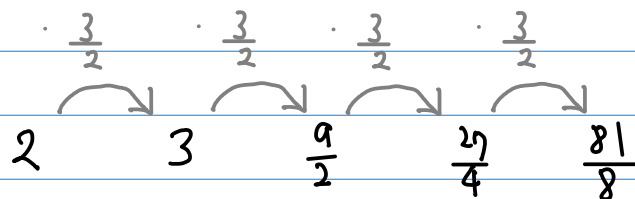
$$d_2 = \lfloor \frac{3}{2} \cdot 2 \rfloor = 3$$

$$d_3 = \lfloor \frac{3}{2} \cdot 3 \rfloor = 4$$

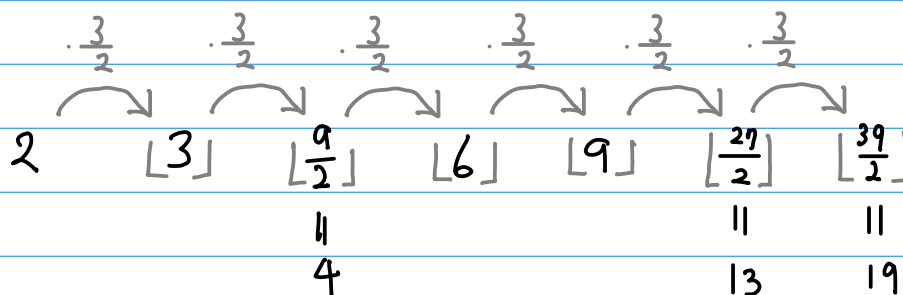
$$d_4 = \lfloor \frac{3}{2} \cdot 4 \rfloor = 6$$

$$d_5 = \lfloor \frac{3}{2} \cdot 6 \rfloor = 9$$

$$d_6 = \lfloor \frac{3}{2} \cdot 9 \rfloor = 13$$



4.xx    6.xx    10.xx





$$d_1 = 2$$

$$d_2 = \left\lfloor \frac{3}{2} \cdot 2 \right\rfloor = 3$$

$$d_3 = \left\lfloor \frac{3}{2} \cdot 3 \right\rfloor = 4$$

$$d_4 = \left\lfloor \frac{3}{2} \cdot 4 \right\rfloor = 6$$

$$d_5 = \left\lfloor \frac{3}{2} \cdot 6 \right\rfloor = 9$$

$$d_6 = \left\lfloor \frac{3}{2} \cdot 9 \right\rfloor = 13$$

$$\left\lceil 13 \times \frac{2}{3} \right\rceil = \left\lceil \frac{26}{3} \right\rceil = 9$$

$$\left\lceil 9 \times \frac{2}{3} \right\rceil = 6$$

$$\left\lceil 6 \times \frac{2}{3} \right\rceil = 4$$

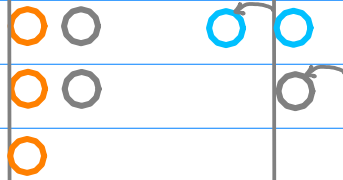
$$\left\lceil 4 \times \frac{2}{3} \right\rceil = \left\lceil \frac{8}{3} \right\rceil = 3$$

$$\left\lceil 3 \times \frac{2}{3} \right\rceil = 2$$

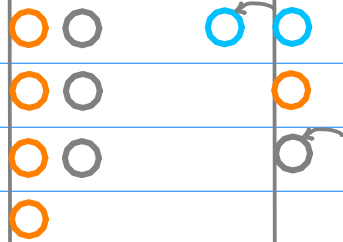
$$d_1 = 2$$



$$d_2 = 3$$

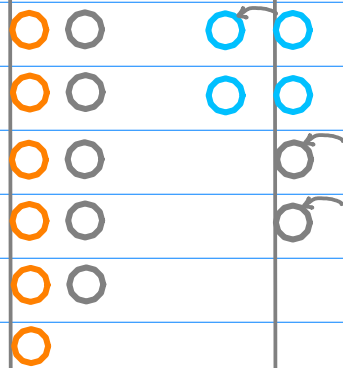


$$d_3 = 4$$



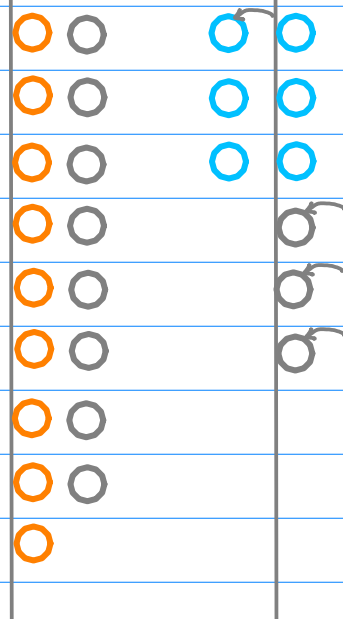
$$d_4 = 6$$

$$5 \rightarrow 2$$

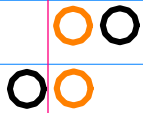


$$d_4 = 9$$

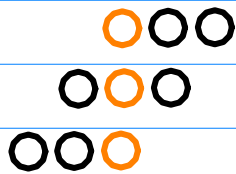
$$8 \rightarrow 3$$



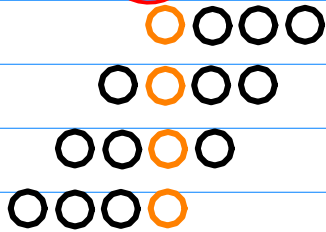
2



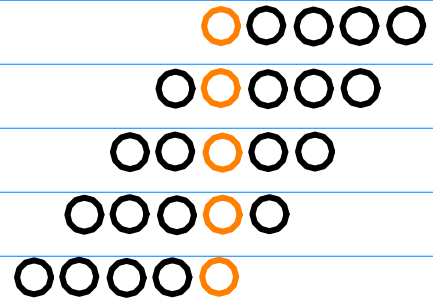
3



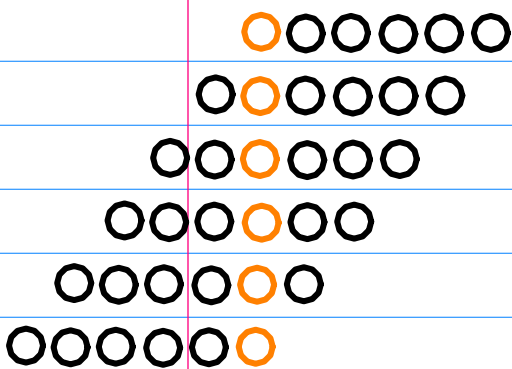
4



5



6



7



8



9



$$d_1 = 2$$

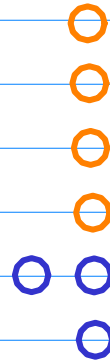
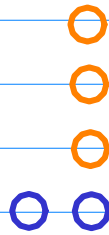
$$d_2 = \lfloor \frac{3}{2} \cdot 2 \rfloor = 3$$

$$d_3 = \lfloor \frac{3}{2} \cdot 3 \rfloor = 4$$

$$d_4 = \lfloor \frac{3}{2} \cdot 4 \rfloor = 6$$

$$d_5 = \lfloor \frac{3}{2} \cdot 6 \rfloor = 9$$

$$d_6 = \lfloor \frac{3}{2} \cdot 9 \rfloor = 13$$



$$d_1 = 2$$

$$d_2 = \lfloor \frac{3}{2} \cdot 2 \rfloor = 3$$

$$d_3 = \lfloor \frac{3}{2} \cdot 3 \rfloor = 4$$

$$d_4 = \lfloor \frac{3}{2} \cdot 4 \rfloor = 6$$

$$d_5 = \lfloor \frac{3}{2} \cdot 6 \rfloor = 9$$

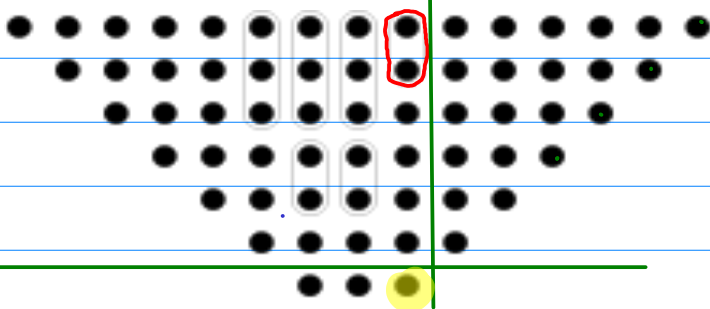
$$d_6 = \lfloor \frac{3}{2} \cdot 9 \rfloor = 13$$

$$d_6 = 13, d_5 = 9, d_4 = 6, d_3 = 4, d_2 = 3, d_1 = 2$$

c15 c14 c13 c12 c11 c10 c9 c8 c7 c6 c5 c4 c3 c2 c1

1 2 2 1  
6 7 8

6 ← 8



$$c_7 = 6 + 1 \\ = d_4 + 1$$

$$d_1 = 2$$

$$d_2 = \lfloor \frac{3}{2} \cdot 2 \rfloor = 3$$

$$d_3 = \lfloor \frac{3}{2} \cdot 3 \rfloor = 4$$

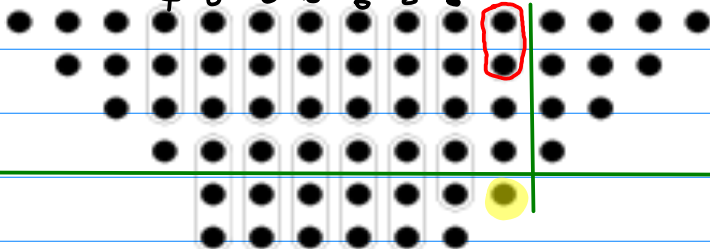
$$d_4 = \lfloor \frac{3}{2} \cdot 4 \rfloor = 6$$

$$d_5 = \lfloor \frac{3}{2} \cdot 6 \rfloor = 9$$

$$d_6 = \lfloor \frac{3}{2} \cdot 9 \rfloor = 13$$

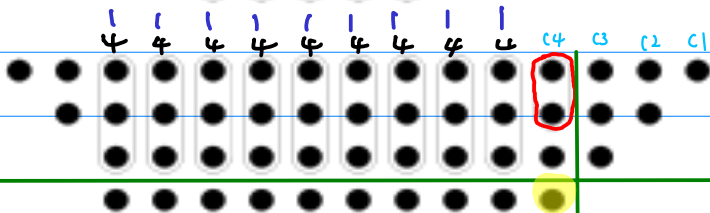
2 2 2 1 2 2 1 c5 c4 c3 c2 c1

4 ← 6



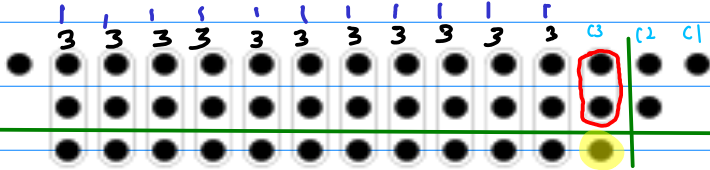
$$c_5 = 4 + 1 \\ = d_3 + 1$$

3 ← 4



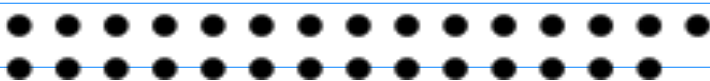
$$c_4 = 3 + 1 \\ = d_2 + 1$$

2 ← 3



$$c_3 = 2 + 1 \\ = d_1 + 1$$

2



# Maximum Height Sequence

$d_j$

the progression of reduction

- controlled by a maximum height sequence  $d_j$

$$d_1 = 2$$

$$d_{j+1} = \lfloor 1.5 \times d_j \rfloor$$

$$d_1 = 2$$

$$d_2 = \lfloor \frac{3}{2} \cdot 2 \rfloor = 3$$

$$d_3 = \lfloor \frac{3}{2} \cdot 3 \rfloor = 4$$

$$d_4 = \lfloor \frac{3}{2} \cdot 4 \rfloor = 6$$

$$d_5 = \lfloor \frac{3}{2} \cdot 6 \rfloor = 9$$

$$d_6 = \lfloor \frac{3}{2} \cdot 9 \rfloor = 13$$

The initial value of  $j$  is chosen as the largest value such that  $d_j < \max(n_1, n_2)$ , where  $n_1$  and  $n_2$  are the number of bits in the input multiplicand and multiplier. The larger of the two bit lengths will be the maximum height of each column of weights after the first stage of multiplication. For each stage  $j$  of the reduction, the goal of the algorithm is to reduce the height of each column so that it is less than or equal to the value of  $d_j$ .

the height of each column  $\leq d_j$

$8 \times 8$  multiplication  
 $n_1 = n_2 = 8$

$$j=6 < \max(8, 8) = 8$$

$$\begin{array}{l} d_6 = 13 \\ d_5 = 9 \\ d_4 = 6 \\ d_3 = 4 \\ d_2 = 3 \\ d_1 = 2 \end{array}$$

$$d_1 = 2$$

$$d_2 = \lfloor \frac{3}{2} \cdot 2 \rfloor = 3$$

$$d_3 = \lfloor \frac{3}{2} \cdot 3 \rfloor = 4$$

$$d_4 = \lfloor \frac{3}{2} \cdot 4 \rfloor = 6$$

$$d_5 = \lfloor \frac{3}{2} \cdot 6 \rfloor = 9$$

$$d_6 = \lfloor \frac{3}{2} \cdot 9 \rfloor = 13$$

$$d_j < \max(n_1, n_2)$$

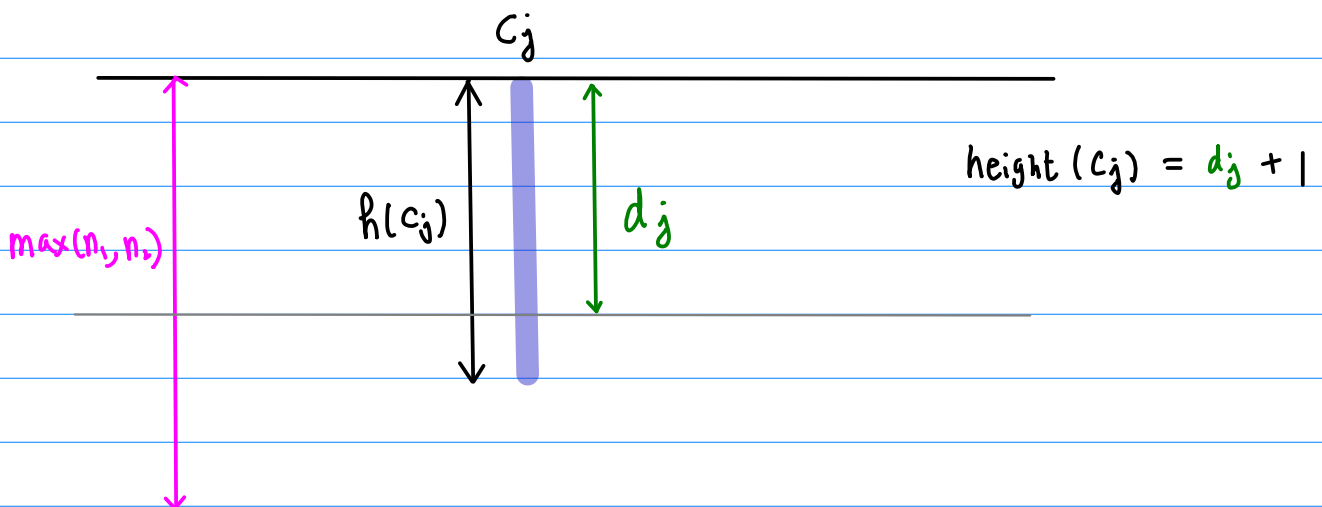
Stage  $j \rightarrow 1$  decreasing order  $d_j$ : target height

For each stage from  $j..1$ , reduce each column starting at the lowest-weight column,  $c_0$  according to these rules:

Column  $i$  increasing order

1. If  $height(c_i) \leq d_j$  the column does not require reduction, move to column  $c_{i+1}$
2. If  $height(c_i) = d_j + 1$  add the top two elements in a half-adder, placing the result at the bottom of the column and the carry at the top of column  $c_{i+1}$ , then move to column  $c_{i+1}$
3. Else, add the top three elements in a full-adder, placing the result at the bottom of the column and the carry at the top of column  $c_{i+1}$ , restart  $c_i$  at step 1

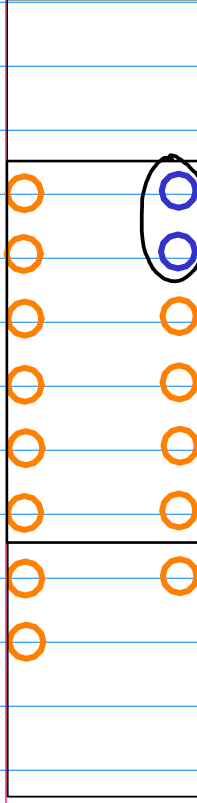
Start of reduction



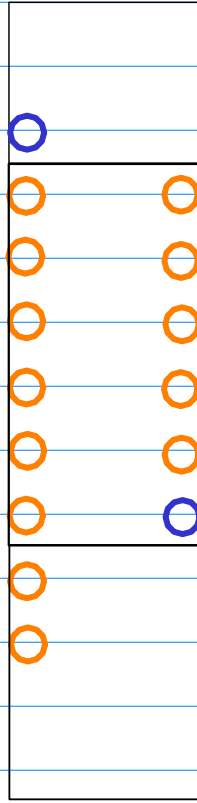
HA higher priority than FA



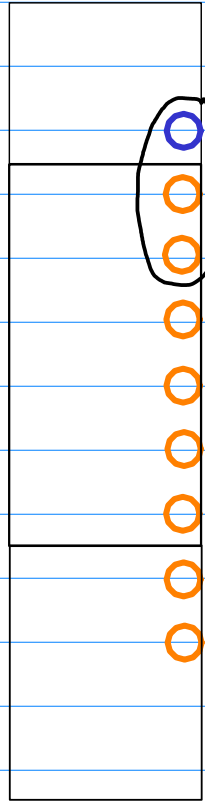
c7 c2



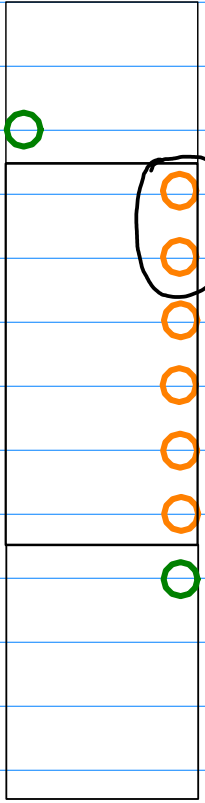
c7 c6



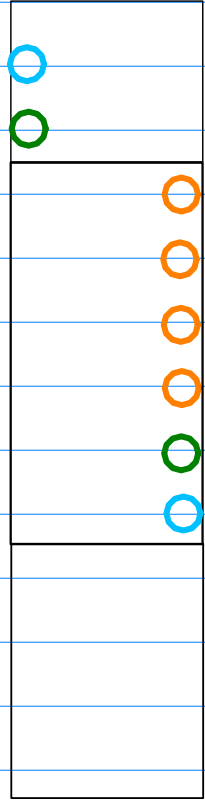
c7



c7



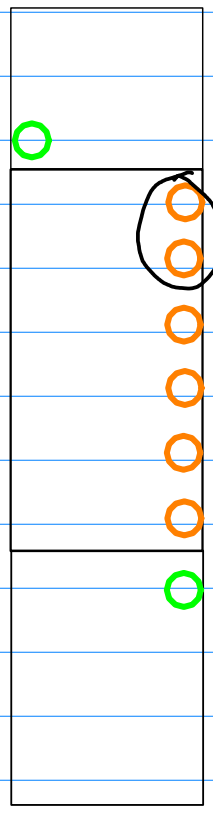
c7



c7



c7

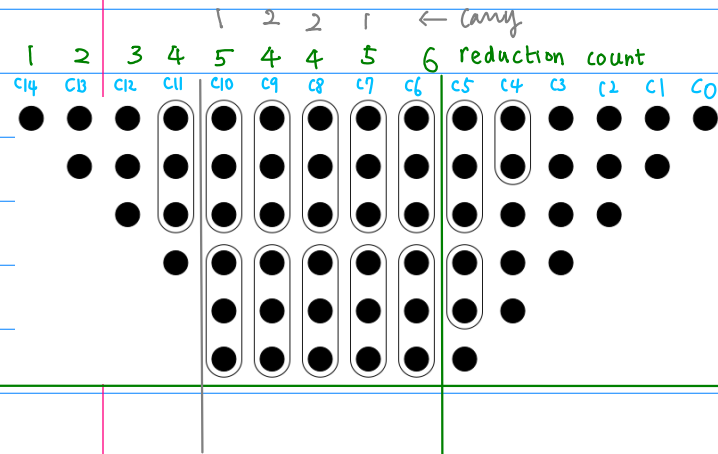
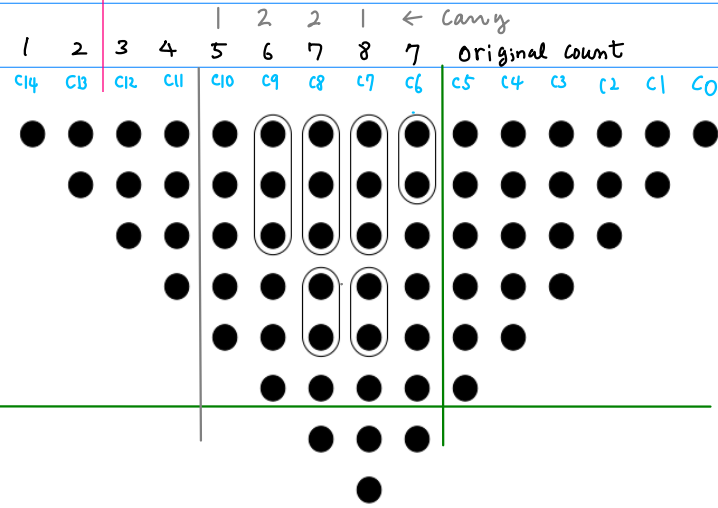


c7



max height = 8

$d_6 = 13, d_5 = 9, d_4 = 6, d_3 = 4, d_2 = 3, d_1 = 2$

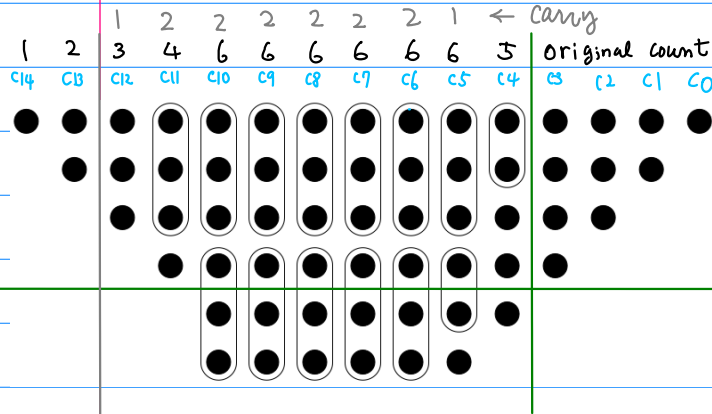


$d_4 = 6, j = 4, h(c_6) = 6 + 1$

- $height(c_0..c_5)$  are all less than or equal to six bits in height, so no changes are made
- $height(c_6) = d_4 + 1 = 7$ , so a half-adder is applied, reducing it to six bits and adding its carry bit to  $c_7$
- $height(c_7) = 9$  including the carry bit from  $c_6$ , so we apply two full-adders to reduce it to six bits  
 | FA & | HA
- $height(c_8) = 9$  including two carry bits from  $c_7$ , so we again apply two full-adders to reduce it to six bits  
 | FA & | HA
- $height(c_9) = 8$  including two carry bits from  $c_8$ , so we apply a single full-adder and reduce it to six bits
- $height(c_{10}..c_{14})$  are all less than or equal to six bits in height including carry bits, so no changes are made

max height = 6

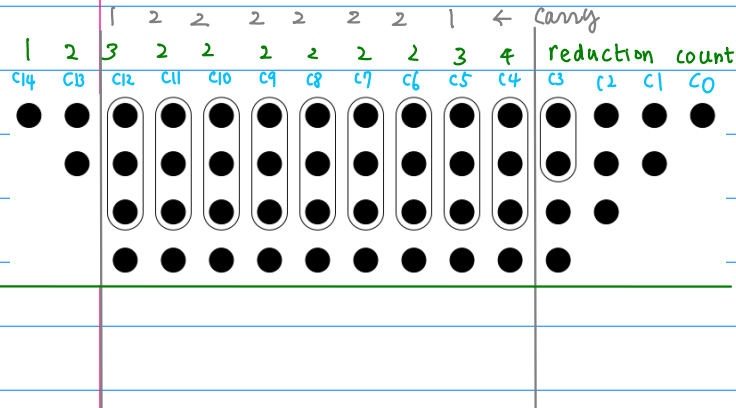
$d_6=13, d_5=9, d_4=6, d_3=4, d_2=3, d_1=2$



$d_3 = 4, j = 3, f(c_4) = 4 + 1$

Stage  $j = 3, d_3 = 4$

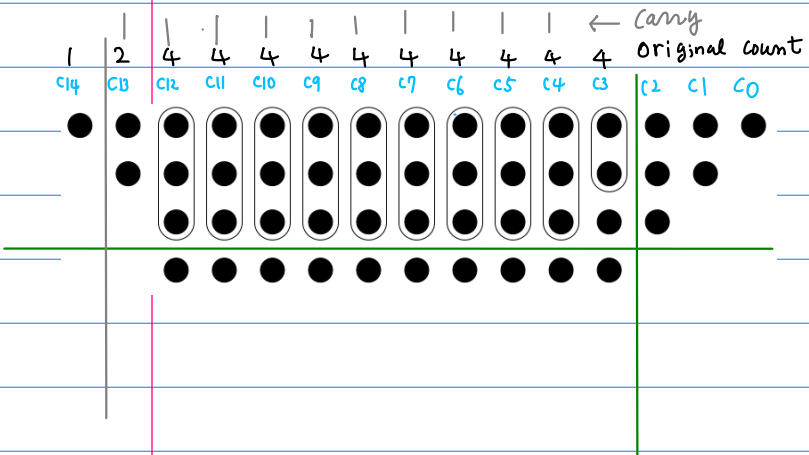
- $height(c_0..c_3)$  are all less than or equal to four bits in height, so no changes are made
- $height(c_4) = d_3 + 1 = 5$ , so a half-adder is applied, reducing it to four bits and adding its carry bit to  $c_5$
- $height(c_5) = 7$  including the carry bit from  $c_4$ , so we apply a full-adder and a half-adder to reduce it to four bits
- $height(c_6..c_{10}) = 8$  including previous carry bits, so we apply two full-adders to reduce them to four bits
- $height(c_{11}) = 6$  including previous carry bits, so we apply a full-adder to reduce it to four bits
- $height(c_{12}..c_{14})$  are all less than or equal to four bits in height including carry bits, so no changes are made



max height = 4

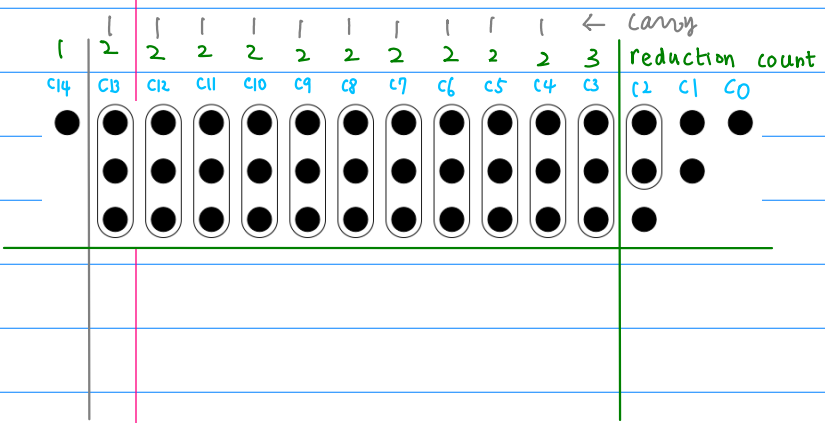
$d_6=13, d_5=9, d_4=6, d_3=4, d_2=3, d_1=2$

$d_2 = 3, j=2, f(c_3) = 3 + 1$



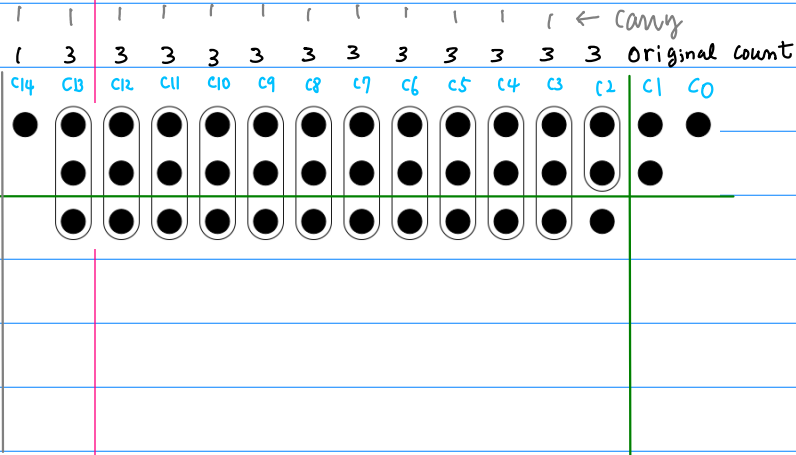
Stage  $j = 2, d_2 = 3$

- $height(c_0..c_2)$  are all less than or equal to three bits in height, so no changes are made
- $height(c_3) = d_2 + 1 = 4$ , so a half-adder is applied, reducing it to three bits and adding its carry bit to  $c_4$
- $height(c_4..c_{12}) = 5$  including previous carry bits, so we apply one full-adder to reduce them to three bits
- $height(c_{13}..c_{14})$  are all less than or equal to three bits in height including carry bits, so no changes are made



max height = 3

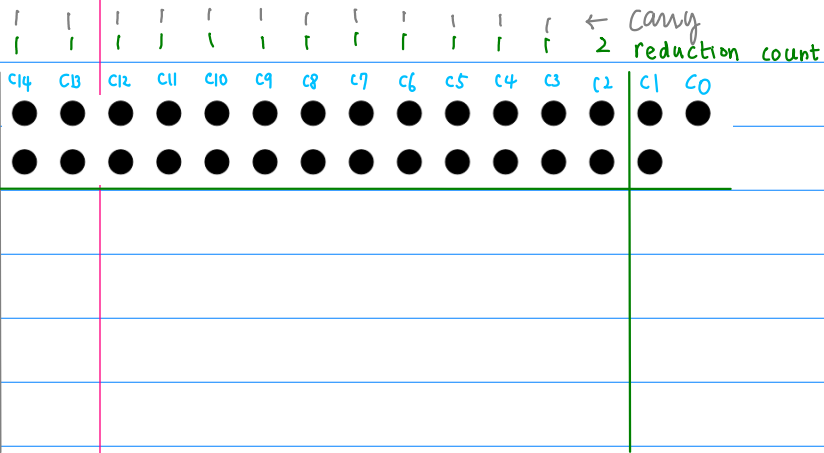
$d_6=13, d_5=9, d_4=6, d_3=4, d_2=3, d_1=2$

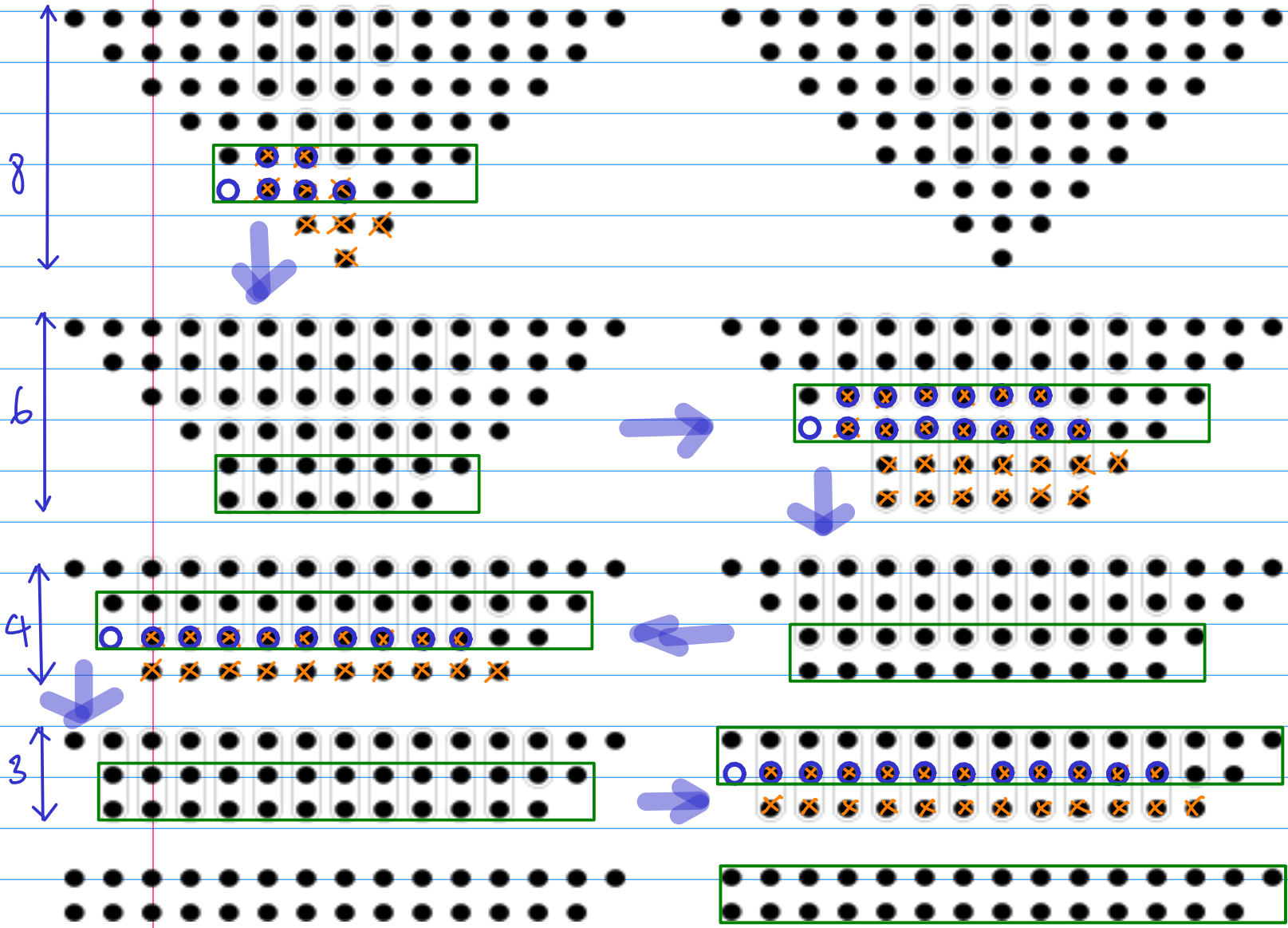


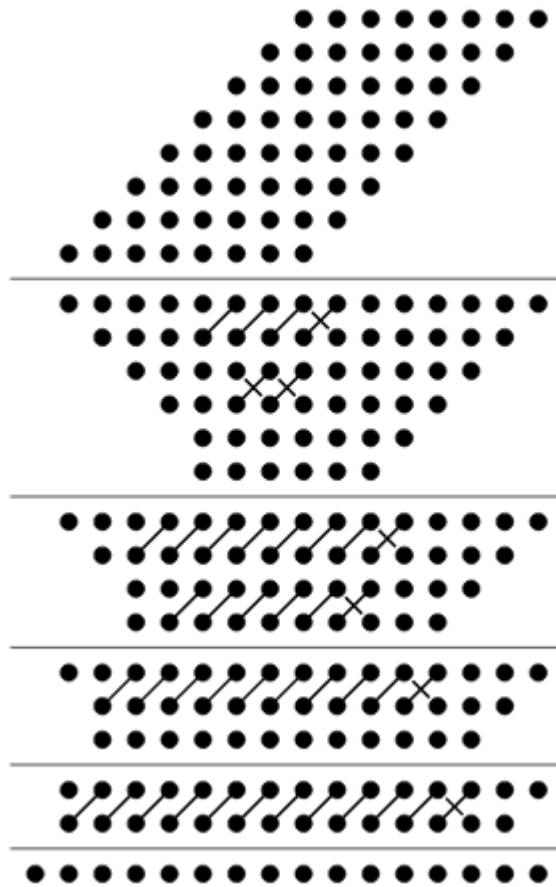
$d_1 = 2, j = 1, h(c_2) = 2 + 1$

Stage  $j = 1, d_1 = 2$

- $height(c_0..c_1)$  are all less than or equal to two bits in height, so no changes are made
- $height(c_2) = d_1 + 1 = 3$ , so a half-adder is applied, reducing it to two bits and adding its carry bit to  $c_3$
- $height(c_3..c_{13}) = 4$  including previous carry bits, so we apply one full-adder to reduce them to two bits
- $height(c_{14}) = 2$  including the carry bit from  $c_{13}$ , so no changes are made







[http://ieeemilestones.ethw.org/images/d/db/A\\_comparison\\_of\\_Dadda\\_and\\_Wallace\\_multiplier\\_delays.pdf](http://ieeemilestones.ethw.org/images/d/db/A_comparison_of_Dadda_and_Wallace_multiplier_delays.pdf)





