

Overviews of Carry and Overflow Flags

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- 1 Based on
- 2 Overview
 - Overview

- The CARRY flag and OVERFLOW flag in binary arithmetic
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[https://teaching.idallen.com/dat2343/10f/notes/
040_overflow.ttx](https://teaching.idallen.com/dat2343/10f/notes/040_overflow.ttx)

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Compiling 32-bit program on 64-bit gcc

- `gcc -v`
- `gcc -m32 t.c`
- `sudo apt-get install gcc-multilib`
- `sudo apt-get install g++-multilib`
- `gcc-multilib`
- `g++-multilib`
- `gcc -m32`
- `objdump -m i386`

- Carry flag and overflow flag
- Signed and unsigned computations
- Flags for an unsigned number
- Flags for a signed number
- Detecting errors in unsigned and signed arithmetic
- The verb to overflow v.s. the overflow flag

Carry flag and overflow flag

- considering carry and overflow flags in **x86**
- do not confuse the **carry flag** with the **overflow flag** in integer arithmetic.
- the *ALU* always sets these flags appropriately when doing any integer math.
- these flags can occur on its *own*, or *both* together.

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Signed and unsigned computations

- the CPU's ALU doesn't care or know whether **signed** or **unsigned** computations are performed;
- the ALU just performs integer arithmetic and sets the flags appropriately.
- It's up to the programmer to know which flag to check after the arithmetic is done.

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Flags for an unsigned number

- if a word is treated as an **unsigned** number,
 - the **carry** flag must be used to check if the result is fit into n -bit or $(n+1)$ -bit number
 - the **overflow** flag is *irrelevant* to an **unsigned** number arithmetic

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Flags for a signed number

- if a word is treated as an **signed** number,
 - the **carry** flag is *irrelevant* to an **signed** number arithmetic
 - the **overflow** flag must be used to check if the result is wrong or not

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Detecting errors in unsigned and signed arithmetic (1)

unsigned integer
arithmetic

signed integer
arithmetic

CF Carry Flag

detects *overflows*
extends an n -bit result
into an $(n+1)$ -bit result

OF Overflow Flag

detects *overflows*
errors
the result cannot be used

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Detecting errors in unsigned and signed arithmetic (2)

- **unsigned** integer arithmetic *overflow*
is indicated by the **carry** flag
 - $P + P$ **CF=1** → carry out – the result is too large for an n -bit integer
 - $P - P$ **CF=1** → borrow in – the result is too small for an n -bit integer
- **signed** integer arithmetic *overflow*
is indicated by the **overflow** flag
 - $P + P \rightarrow N$ **OF=1** → overflow – the result is not correct
 - $N + N \rightarrow P$ **OF=1** → overflow – the result is not correct
- P (positive), N (negative)

<https://stackoverflow.com/questions/47333458/assembly-x86-64-setting-carry-flag-f>

Detecting errors in unsigned and signed arithmetic (3)

- **unsigned** integer arithmetic *overflow* is indicated by the **carry** flag
 - the *overflowed* n -bit result can be extended into $(n+1)$ -bit result by using the carry flag
- **signed** integer arithmetic *overflow* is indicated by the **overflow** flag
 - the *overflowed* n -bit result cannot be used

<https://stackoverflow.com/questions/47333458/assembly-x86-64-setting-carry-flag-f>

The verb to overflow v.s. the overflow flag (1)

- Do not confuse the English verb *to overflow* with the **overflow flag** in the ALU.
- The verb *to overflow* is used casually to indicate that some math result doesn't fit in the number of bits available;
- it could be integer math, or floating-point math, or whatever.
- The **overflow flag** is set specifically by the ALU
it isn't the same as the casual English verb "to overflow"

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The verb to overflow v.s. the overflow flag (2)

- In English, we may say "the binary/integer math overflowed the number of bits available for the result, causing the carry flag to come on".
- Note how this English usage of the verb "to overflow" is **not** the same as saying the **overflow flag** is on".
- A math result can overflow (the verb) the number of bits available without turning on the ALU **overflow flag**

http://teaching.idallen.com/dat2343/10f/notes/040_overflow.txt

Addition of n -bit numbers

n	bits	addend	A	$\{ a_{n-1}, a_{n-2}, \dots, a_1, a_0 \}$
n	bits	augend	B	$\{ b_{n-1}, b_{n-2}, \dots, b_1, b_0 \}$
$(n+1)$	bits	carry bits	C	$\{ c_n, c_{n-1}, c_{n-2}, \dots, c_1, c_0 \}$
n	bits	sum bits	S	$\{ s_{n-1}, s_{n-2}, \dots, s_1, s_0 \}$

external carry bits : c_n carry out, c_0 carry in

$$\begin{array}{cccccc} a_{n-1} & a_{n-2} & \dots & a_1 & a_0 & \\ b_{n-1} & b_{n-2} & \dots & b_1 & b_0 & \\ \hline c_n & s_{n-1} & s_{n-2} & \dots & s_1 & s_0 \end{array}$$

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Computing Carry and Overflow Flags

CF (carry flag) and OF (overflow flag) computation

ADD (addition)	SUB (subtraction)
$CF = c_n$	$CF = \overline{c_n}$
$OF = c_n \oplus c_{n-1}$	$OF = c_n \oplus c_{n-1}$
a 2's complement addition $A + B = A + B + 0$	a transformed addition $A - B = A + \overline{B} + 1$
$\{c_n, s_{n-1}\} = a_{n-1} + b_{n-1} + c_{n-1}$	$\{c_n, s_{n-1}\} = a_{n-1} + \overline{b_{n-1}} + c_{n-1}$
$\{c_{n-1}, s_{n-2}\} = a_{n-2} + b_{n-2} + c_{n-2}$	$\{c_{n-1}, s_{n-2}\} = a_{n-2} + \overline{b_{n-2}} + c_{n-2}$

https://www.csie.ntu.edu.tw/~cyy/courses/assembly/12fall/lectures/handouts/lec14_1