

Compiler (1A)

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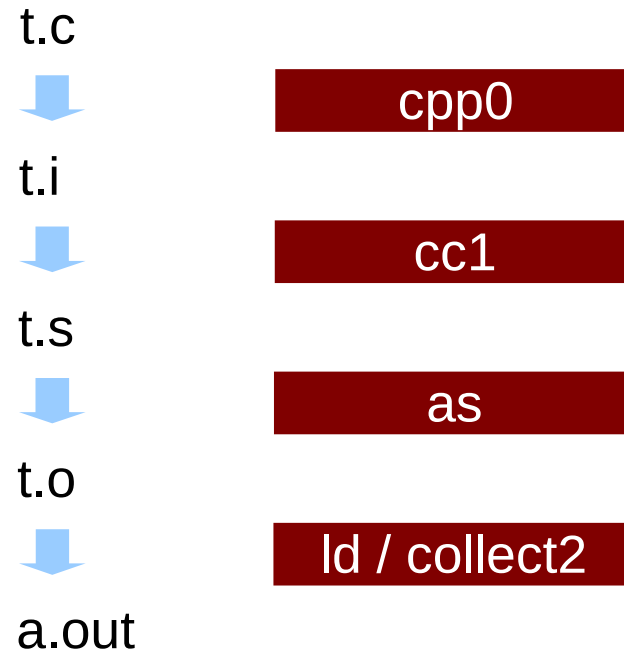
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GNU Compiler

- `cpp0` pre processor
- `cc1` c compiler
- `cc1obj` objective-c compiler
- `cc1plus` c++ compiler
- `f771` fortran compiler
- `jc1` java compiler
- `collect2` linker

GCC Compile Process



1. Program Files

c++, c++filt, cc (link to gcc), cc1, cc1plus, collect2, cpp, cpp0, g++, gcc, gccbug, gcov and tradcpp0

2. Descriptions

2.1 cc, cc1, cc1plus, gcc

These are the C compiler.

The C++ language provides function overloading, which means that it is possible to write many functions with the same name (providing each takes parameters of different types). All C++ function names are encoded into a low-level assembly label (this process is known as mangling).

2.2 c++, cc1plus, g++

These are the C++ compiler, the equivalent of cc and gcc etc.

2.3 c++filt

The c++filt program does the inverse mapping: it decodes (demangles) low-level names into user-level names so that the linker can keep these overloaded functions from clashing.

2.4 collect2

collect2 assists with the compilation of constructors.

http://www.faqs.org/docs/linux_scratch/appendixa/gcc.html

2.5 cpp, cpp0

cpp pre-processes a source file, such as including the contents of header files into the source file. Simply add a line, such as `#include <filename>`, to your source file. The preprocessor will insert the contents of the included file into the source file.

2.6 gccbug

gccbug is a shell script which is used to simplify the creation of bug reports.

2.7 gcov

gcov analyzes programs to help create more efficient, faster running code through optimization.

2.8 tradcpp0

No description is currently available.

http://www.faqs.org/docs/linux_scratch/appendixa/gcc.html

- `gcc -v -save-temps -o test test.c`

- gcc -da t.c

as

- `as -V -Qy -o t t.s`

Static Library

- mkdir libttt
- cd libttt
- cp /usr/lib/libc.a ./
- ar -x libttt.a

Dynamic Library

-

Compiling

```
gcc -Wall hello.c -o hello /usr/lib/libm.a
```

```
gcc main.o hello_fn.o -o hello
```

```
gcc -Wall calc.c /usr/lib/libm.a -o calc
```

```
gcc -Wall calc.c -lm -o calc
```

```
gcc -Wall -lm calc.c -o calc (incorrect order)
```

```
gcc -Wall -I/opt/gdbm-1.8.3/include dbmain.c -lgdbm
```

```
gcc -Wall -I/opt/gdbm-1.8.3/include  
-L/opt/gdbm-1.8.3/lib dbmain.c -lgdbm
```

Compiling

```
$ C_INCLUDE_PATH=/opt/gdbm-1.8.3/include
```

```
$ export C_INCLUDE_PATH
```

```
$ CPLUS_INCLUDE_PATH=/opt/gdbm-1.8.3/include
```

```
$ export CPLUS_INCLUDE_PATH
```

```
$ LIBRARY_PATH=/opt/gdbm-1.8.3/lib
```

```
$ export LIBRARY_PATH
```

```
$ C_INCLUDE_PATH=./opt/gdbm-1.8.3/include:/net/include
```

```
$ LIBRARY_PATH=./opt/gdbm-1.8.3/lib:/net/lib
```

```
$ gcc -I. -I/opt/gdbm-1.8.3/include -I/net/include
```

```
  -L. -L/opt/gdbm-1.8.3/lib -L/net/lib .....
```

Gcc options

- E
- S
- c
- v
- save-temps

cpp0 options

- -I
- -include
- -D
- -D[macro]=[macro val]
- -U[macro]
- -M
- -MM
- -nostdinc
- -C
- -Wp,[options]

cc1 options (1)

- -ansi
- -std=[c89, c99, gnu89, gnu99]
- -traditional
- -fno-asm

- -W, -Wall
- -w
- -Werror
- -pedantic
- -pedantic-errors
- -Wtraditional

cc1 options (2)

- -O0
- -O1
- -O2
- -O3
- -Os

- -g
- -pg

as options

- -Wa,[as options]
 - -al
 - -as
 - -l[pass]
 - -W, --no-warn
 - -march=[arch string]

collect2 options (1)

- -L[library directory]
- -l[library name]
- -shared
- -static
- -nostdlib
- -nostartfiles

collect2 options (2)

- -W,[link options]
 - -S
 - -X
 - -n
 - -r
 - -e [name]
 - -oformat [format]

```
gcc -g t t.c
```

```
objdump -S t
```

```
gcc -v --save-temps -o t t.c
```

➔ t.i (the preprocessed output)

➔ t.s (the assembly file)

-save-temps

-save-temps

-save-temps=cwd

Store the usual "temporary" intermediate files permanently;

`gcc -c -save-temps foo.c` produces `foo.i`, `foo.s`, `foo.o`.

This creates a preprocessed `foo.i` output file even though the compiler now normally uses an integrated preprocessor.

objdump

```
objdump [ -a | --archive-headers ]  
    [ -b bfdname | --target=bfdname ]  
    [ -d | --disassemble ] [ -D | --disassemble-all ]  
    [ -f | --file-headers ]  
    [ -h | --section-headers | --headers ] [ -i | --info ]  
    [ -j section | --section=section ]  
    [ -l | --line-numbers ]  
    [ -m machine | --architecture=machine ]  
    [ -r | --reloc ] [ -R | --dynamic-reloc ]  
    [ -s | --full-contents ] [ --stabs ]  
    [ -t | --syms ] [ -T | --dynamic-syms ] [ -x | --all-headers ]  
    [ --version ] [ --help ] objfile...
```

objdump displays information about one or more object files. The options control what particular information to display. This information is mostly useful to programmers who are working on the compilation tools, as opposed to programmers who just want their program to compile and work.

objfile... are the object files to be examined. When you specify archives, objdump shows information on each of the member object files.

The long and short forms of options, shown here as alternatives, are equivalent. At least one option besides '-' must be given.

-g Produce debugging information in the operating system's native format (stabs, COFF, XCOFF, or DWARF 2). GDB can work with this debugging information.

-v Verbose mode. Print out GNU CPP's version number at the beginning of execution, and report the final form of the include path.

GCC Options

```
gcc -W -Wall -O2 -o t t.c
```

```
-E
```

```
-S
```

```
-c
```

```
-v
```

```
--save-temps
```

CC1 Options

- ansi
- std
- traditional
- fno-asm
- W
- Wall
- O0
- O1
- O2
- O3

- Os

Debug Options

-g
-pg

Collect2, ld Options

- L
- l
- shared
- static
- nostdlib
- nostartfiles
- Wl
- s
- x
- n
- r
- e
- M
- oformat

ELF

```
gcc -da t.c
```

```
as -V -Qy -o t.o t.s
```

Static Library

```
gcc -c t1.c t2.c
```

```
ar rscv libttt.a t1.o t2.o
```

```
gcc -o t t.c -l./ -lttt
```

```
ar rus [lib name] [obj files]
```

```
ar ds [lib name] [obj files]
```

```
ar x [lib name]
```

```
ar t [lib name]
```

Dynamic Shared Library

```
gcc -ipic -c t1.c t2.c
```

```
gcc -shared -wl,soname,libttt.so.0 -o libttt.so.0.0.0 t1.o t2.o
```

```
-ln -s libttt.so.0.0.0 libttt.so
```

```
-ln -s libttt.so.0.0.0 libttt.so.0
```

```
ldconfig
```

```
gcc -o t t.c -l./ -lttt
```

addr2line

ar

as

gprof

ld

nm

objcopy

objdump

ranlib

readelf

size

strip

addr2line

```
addr2line -fe t 0x80484a0
```

profile

```
gcc -g -o t t.c
```

```
gprof -a ./t
```

A
B
C
D
G
I
N
R
S
T
U
V
W
-
?

nm

-a
-D
-g
-v
-s
-u

objcopy

```
objcopy t t.new  
objcopy -o binary t t.new  
objcopy -r,note -r,comment t t.new  
objcopy -s t t.new
```

Objdump

Objdump -d t.o
Objdump -S t.o

-a
-x
-t
-T
-r
-R

strip

Strip R,note -R,comment -s t

References

- [1] An Introduction to GCC, B. Gough, <http://www.network-theory.co.uk/docs/gccintro/>
- [2] Unix, Linux Programming Indispensable Utilities, CW Paik