

Direct Form Filters

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Based on

Introduction to Signal Processing

S. J. Ofranidis

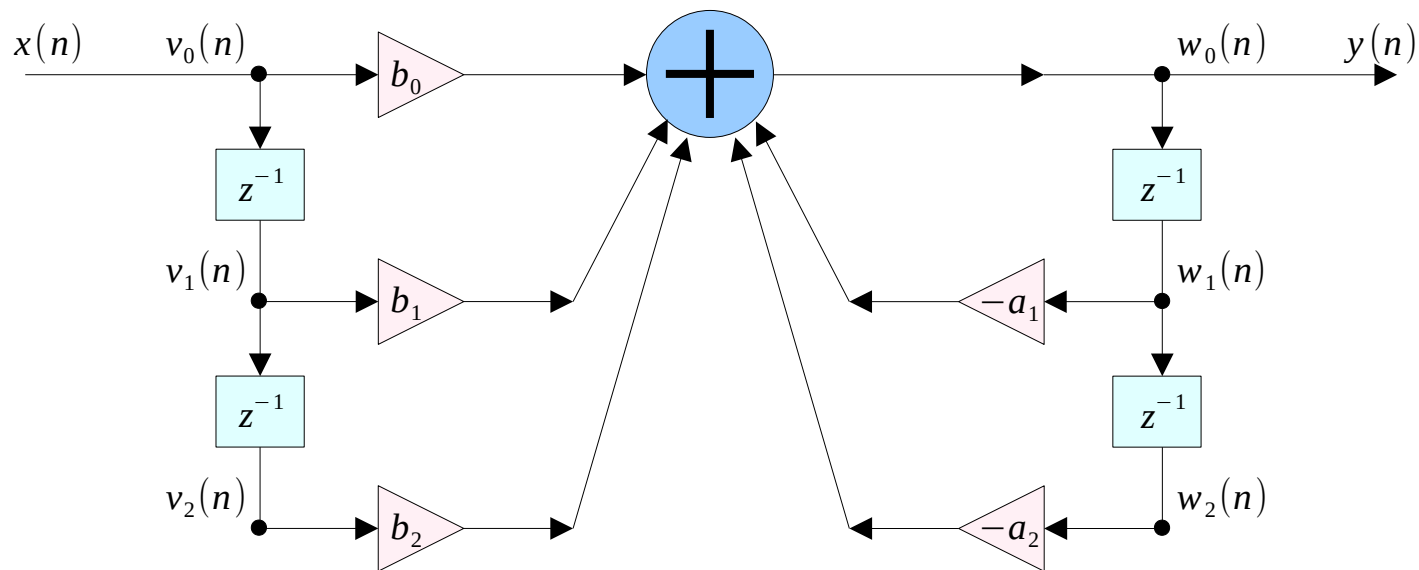
The necessities in DSP C Programming

FIR Filter (A.pdf) 20191114

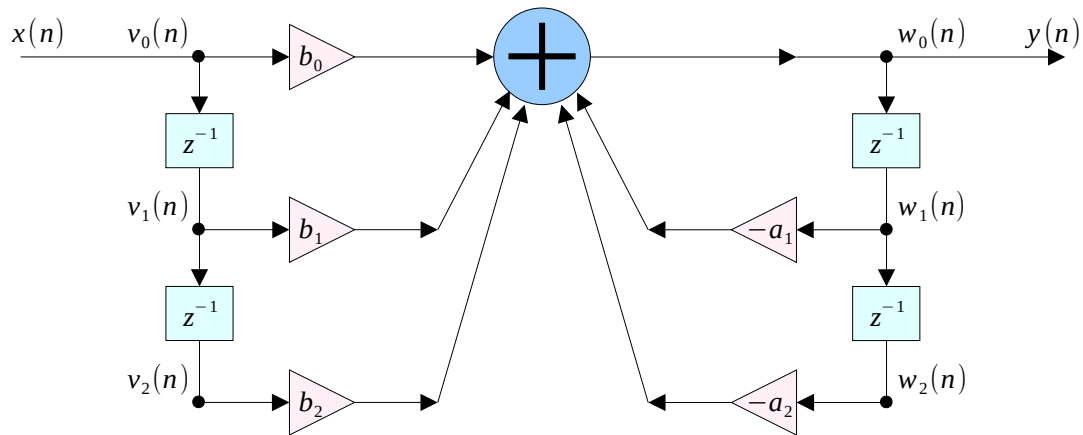
Direct Form

$$H(z) = \frac{N(z)}{D(z)} = \frac{b_0 + b_1 z^{-1} + b_2 z^{-2}}{1 + a_1 z^{-1} + a_2 z^{-2}}$$

$$y_n = -a_1 y_{n-1} - a_2 y_{n-2} + b_0 x_n + b_1 x_{n-1} + b_2 x_{n-2}$$



Direct Form



$$v_0(n) = x(n)$$

$$v_1(n) = x(n-1) = v_0(n-1)$$

$$v_2(n) = x(n-2) = v_1(n-1)$$

$$v_1(n+1) = v_0(n)$$

$$v_2(n+1) = v_1(n)$$

$$w_0(n) = y(n)$$

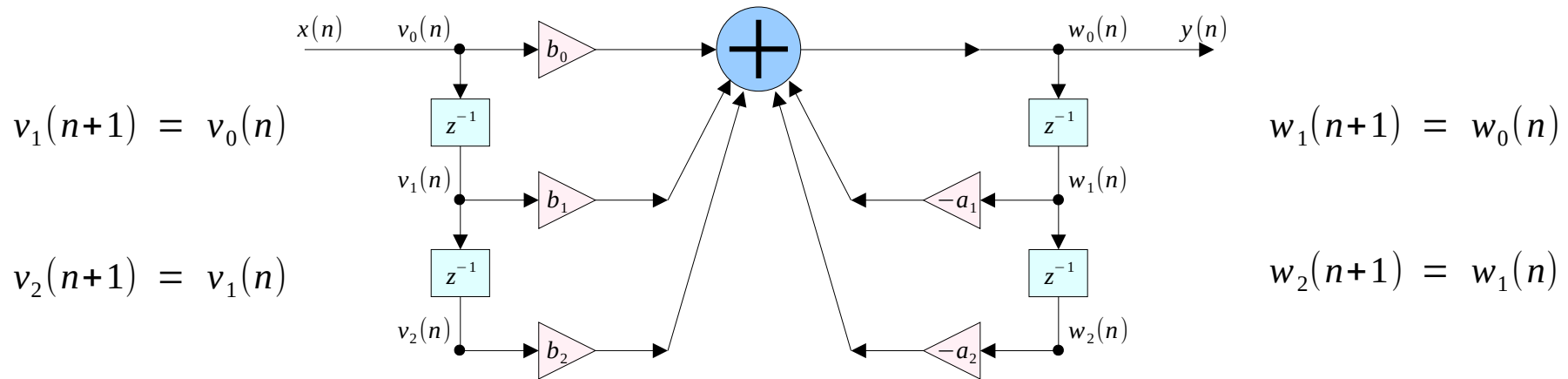
$$w_1(n) = y(n-1) = w_0(n-1)$$

$$w_2(n) = y(n-2) = w_1(n-1)$$

$$w_1(n+1) = w_0(n)$$

$$w_2(n+1) = w_1(n)$$

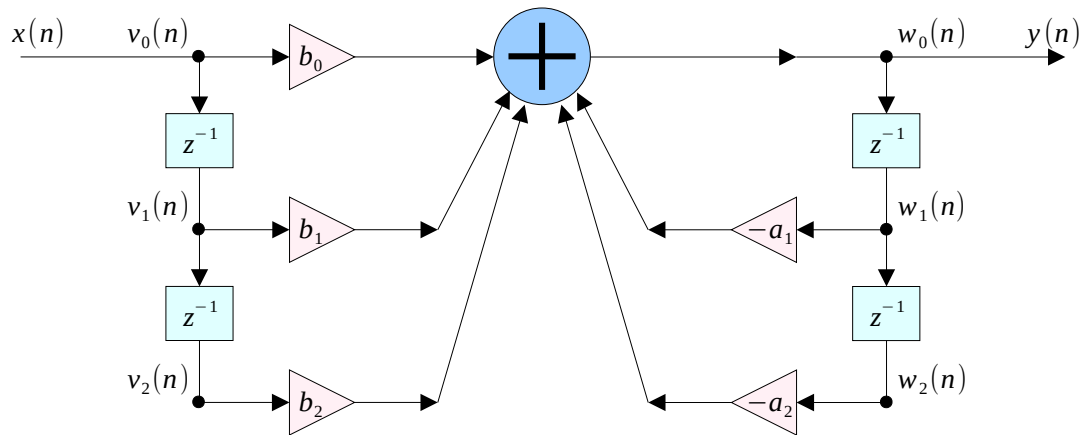
Direct Form



$$y_n = -a_1 y_{n-1} - a_2 y_{n-2} + b_0 x_n + b_1 x_{n-1} + b_2 x_{n-2}$$

$$y_n = -a_1 y_{n-1} - a_2 y_{n-2} + b_0 v_0(n) + b_1 v_1(n) + b_2 v_2(n)$$

Direct Form



$$v_0(n) = x(n)$$

$$w_0(n) = b_0 v_0(n) + b_1 v_1(n) + b_2 v_2(n) - a_1 w_1(n) - a_2 w_2(n)$$

$$y(n) = w_0(n)$$

$$v_2(n+1) = v_1(n) \quad w_2(n+1) = w_1(n)$$

$$v_1(n+1) = v_0(n) \quad w_1(n+1) = w_0(n)$$

for each input sample x do:

$$v_0 = x$$

$$w_0 = b_0 v_0 + b_1 v_1 + b_2 v_2 - a_1 w_1 - a_2 w_2$$

$$y = w_0$$

$$v_2 = v_1 \quad w_2 = w_1$$

$$v_1 = v_0 \quad w_1 = w_0$$

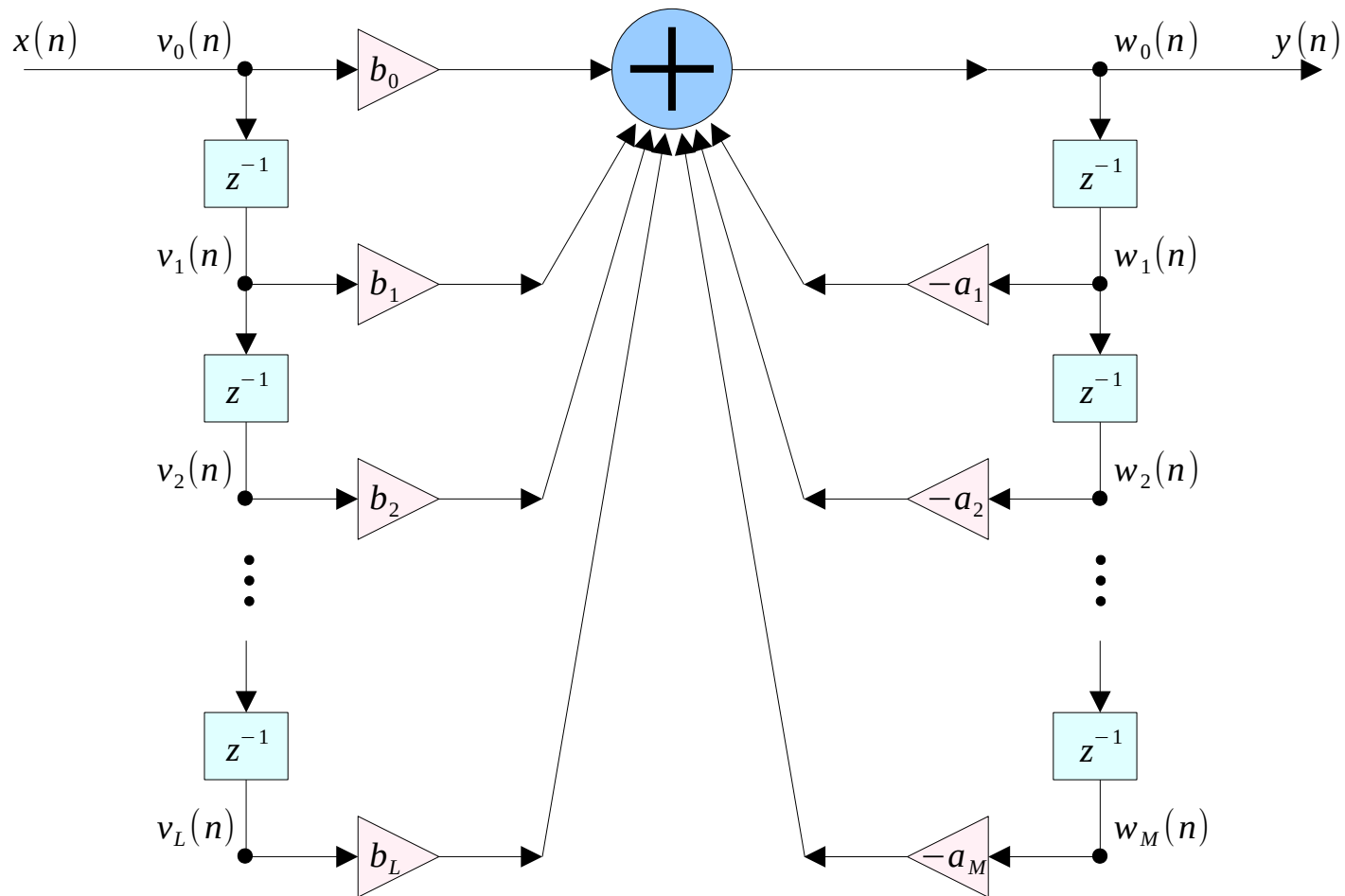
Direct Form

$$H(z) = \frac{N(z)}{D(z)} = \frac{b_0 + b_1 z^{-1} + b_2 z^{-2} + \cdots + b_L z^{-L}}{1 + a_1 z^{-1} + a_2 z^{-2} + \cdots + a_M z^{-M}}$$

$$y_n = -a_1 y_{n-1} - a_2 y_{n-2} - \cdots - a_M y_{n-M} + b_0 x_n + b_1 x_{n-1} + b_2 x_{n-2} + \cdots + b_L x_{n-L}$$

$$y_n = b_0 x_n + b_1 x_{n-1} + b_2 x_{n-2} + \cdots + b_L x_{n-L} \\ - a_1 y_{n-1} - a_2 y_{n-2} - \cdots - a_M y_{n-M}$$

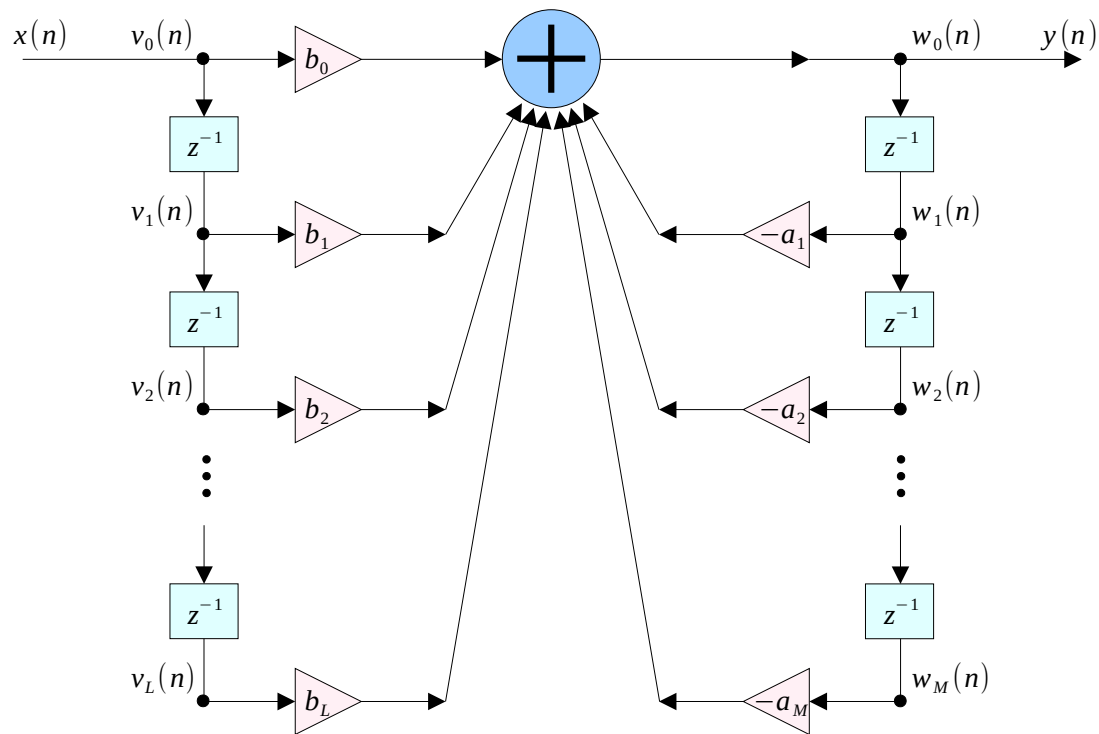
Direct Form



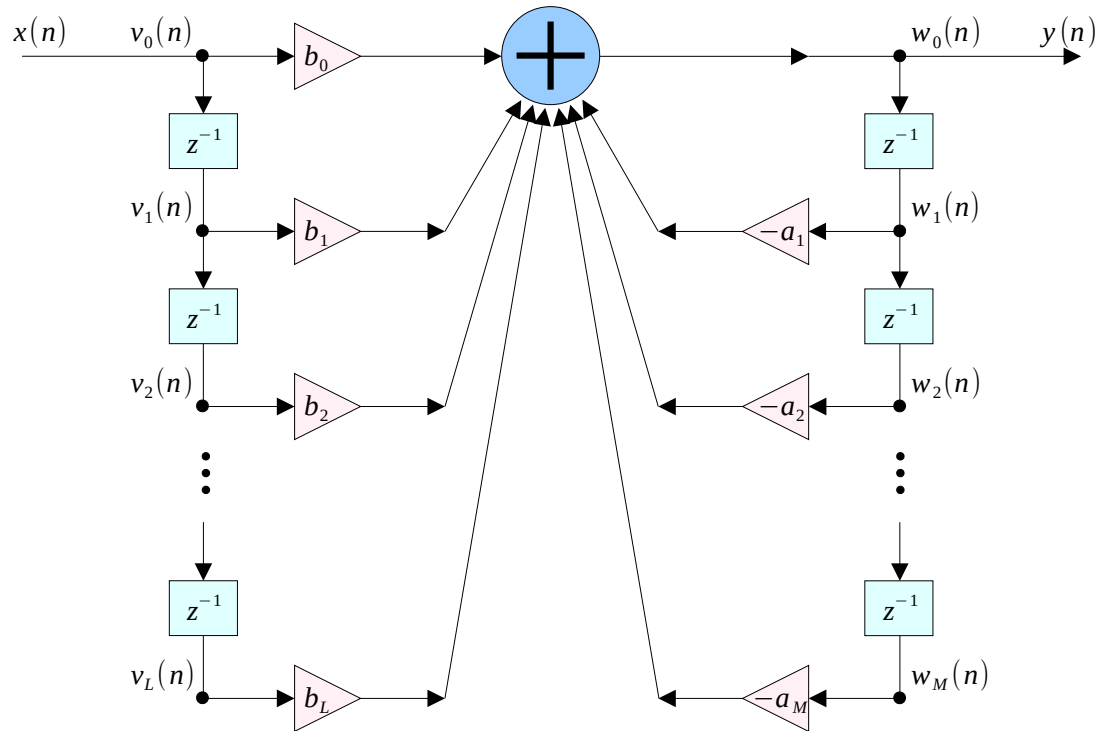
Direct Form

$$H(z) = \frac{N(z)}{D(z)} = \frac{b_0 + b_1 z^{-1} + b_2 z^{-2} + \dots + b_L z^{-L}}{1 + a_1 z^{-1} + a_2 z^{-2} + \dots + a_M z^{-M}}$$

$$y_n = b_0 x_n + b_1 x_{n-1} + b_2 x_{n-2} + \dots + b_L x_{n-L} - a_1 y_{n-1} - a_2 y_{n-2} - \dots - a_M y_{n-M}$$



Direct Form



$$v_i(n) = x(n-i), \quad i=0,1,\dots,L$$

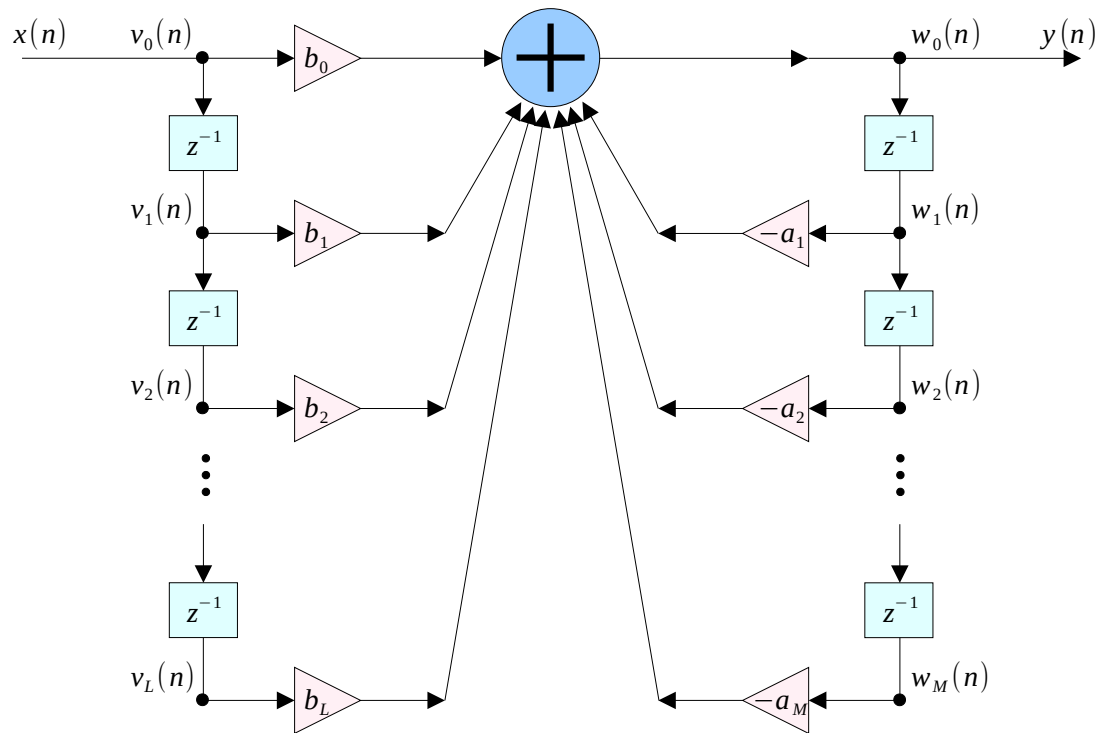
$$w_i(n) = y(n-i), \quad i=0,1,\dots,M$$

$$v_i(n+1) = v_{i-1}(n), \quad i=0,1,\dots,L$$

$$w_i(n+1) = w_{i-1}(n), \quad i=1,2,\dots,M$$

$$\begin{aligned} w_i(n+1) &= y((n+1)-i) \\ &= y(n-(i-1)) \\ &= w_{i-1}(n) \end{aligned}$$

Direct Form



$$v_i(n) = x(n-i), \quad i=0,1,\dots,L$$

$$w_i(n) = y(n-i), \quad i=0,1,\dots,M$$

$$v_i(n+1) = v_{i-1}(n), \quad i=0,1,\dots,L$$

$$w_i(n+1) = w_{i-1}(n), \quad i=1,2,\dots,M$$

$$y_n = b_0 x_n + b_1 x_{n-1} + b_2 x_{n-2} + \dots + b_L x_{n-L} - a_1 y_{n-1} - a_2 y_{n-2} - \dots - a_M y_{n-M}$$

$$w_0(n) = b_0 v_0(n) + b_1 v_1(n) + \dots + b_L v_L(n) - a_1 w_1(n) - a_2 w_2(n) - \dots - a_M w_M(n)$$

Direct Form

$$\begin{aligned}v_0(n) &= x(n) \\w_0(n) &= b_0 v_0(n) + b_1 v_1(n) + b_2 v_2(n) + \cdots + b_L v_L(n) \\&\quad - a_1 w_1(n) - a_2 w_2(n) - \cdots - a_M w_M(n)\end{aligned}$$

$$y(n) = w_0(n)$$

$$v_i(n+1) = v_{i-1}(n) \quad i = L, L-1, \dots, 1$$

$$w_i(n+1) = w_{i-1}(n) \quad i = M, M-1, \dots, 1$$

for each input sample x do:

$$v_0 = x$$

$$\begin{aligned}w_0 &= b_0 v_0 + b_1 v_1 + b_2 v_2 + \cdots + b_L v_L \\&\quad - a_1 w_1 - a_2 w_2 - \cdots - a_M w_M\end{aligned}$$

$$y = w_0$$

$$v_i = v_{i-1} \quad i = L, L-1, \dots, 1$$

$$w_i = w_{i-1} \quad i = M, M-1, \dots, 1$$

Direct Form

```
/* dir.c - IIR filtering in direct form */
```

```
double dir( int M, double *a,  
            int L, double *b,  
            double *w, double *v,  
            double x )
```

```
{
```

```
    int i;
```

```
    v[0] = x;
```

```
    w[0] = 0;
```

```
    for (i=0; i<=L; i++)  
        v[0] += b[i] * v[i];
```

```
    for (i=1; i<=M; i++)  
        w[0] -= a[i] * w[i];
```

```
    for (i=L; i>=1; i--)  
        v[i] = v[i-1];
```

```
    for (i=M; i>=1; i--)  
        w[i] = w[i-1];
```

```
    return w[0];
```

```
}
```

usage: $y = \text{dir}(M, a, L, b, w, v, x)$;
M, L denominator and numerator orders
v, w are internal states
current input sample x

numerator part v[0]

denominator part w[0]

reverse-order updating of v

reverse-order updating of w

current output sample

Direct Form

```
/* dir.c - IIR filtering in direct form */

double dir( int M, double *a,
            int L, double *b,
            double *w, double *v,
            double x )
{
    int i;

    v[0] = x;
    w[0] = 0;

    for (i=0; i<=L; i++)
        v[0] += b[i] * v[i];

    for (i=1; i<=M; i++)
        w[0] -= a[i] * w[i];

    for (i=L; i>=1; i--)
        v[i] = v[i-1];

    for (i=M; i>=1; i--)
        w[i] = w[i-1];

    return w[0];
}
```

for each input sample x do:

$$v_0 = x$$

$$w_0 = b_0 v_0 + b_1 v_1 + b_2 v_2 + \cdots + b_L v_L \\ - a_1 w_1 - a_2 w_2 - \cdots - a_M w_M$$

$$y = w_0$$

$$v_i = v_{i-1} \quad i = L, L-1, \dots, 1$$

$$w_i = w_{i-1} \quad i = M, M-1, \dots, 1$$

Direct Form

```
double *a, *b, *w, *v;
```

```
a = (double *) calloc(M+1, sizeof(double));  
b = (double *) calloc(L+1, sizeof(double));
```

(M+1)-dimensional
(L+1)-dimensional

```
A[0] = 1;
```

always so

```
w = (double *) calloc(M+1, sizeof(double));  
v = (double *) calloc(L+1, sizeof(double));
```

(M+1)-dimensional
(L+1)-dimensional

```
for (n = 0; n < Ntot; n++)  
    y[n] = dir(M, a, L, b, w, v, x[n]);
```

for each input sample x do:

$$v_0 = x$$

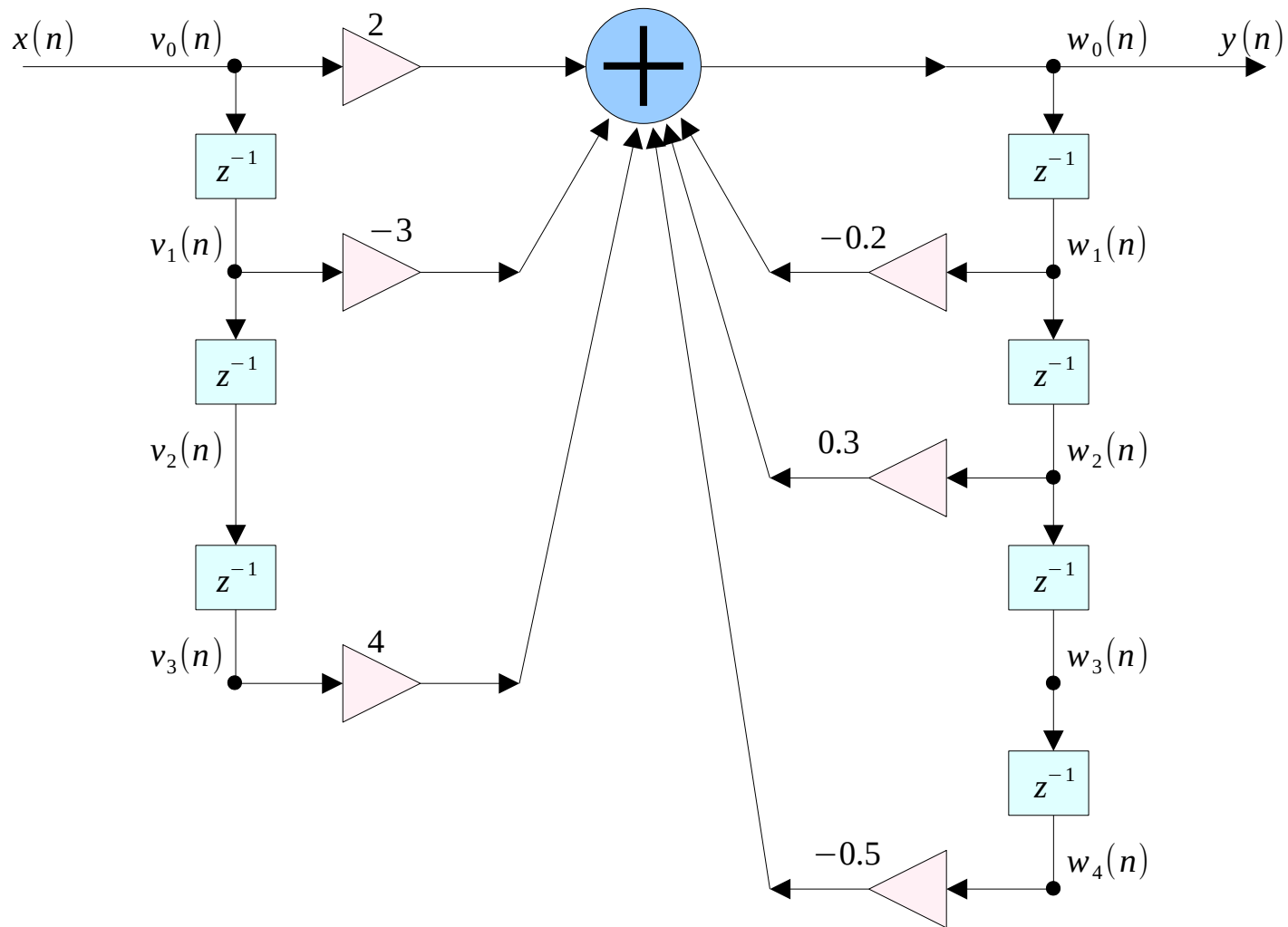
$$w_0 = b_0 v_0 + b_1 v_1 + b_2 v_2 + \cdots + b_L v_L \\ - a_1 w_1 - a_2 w_2 - \cdots - a_M w_M$$

$$y = w_0$$

$$v_i = v_{i-1} \quad i = L, L-1, \dots, 1$$

$$w_i = w_{i-1} \quad i = M, M-1, \dots, 1$$

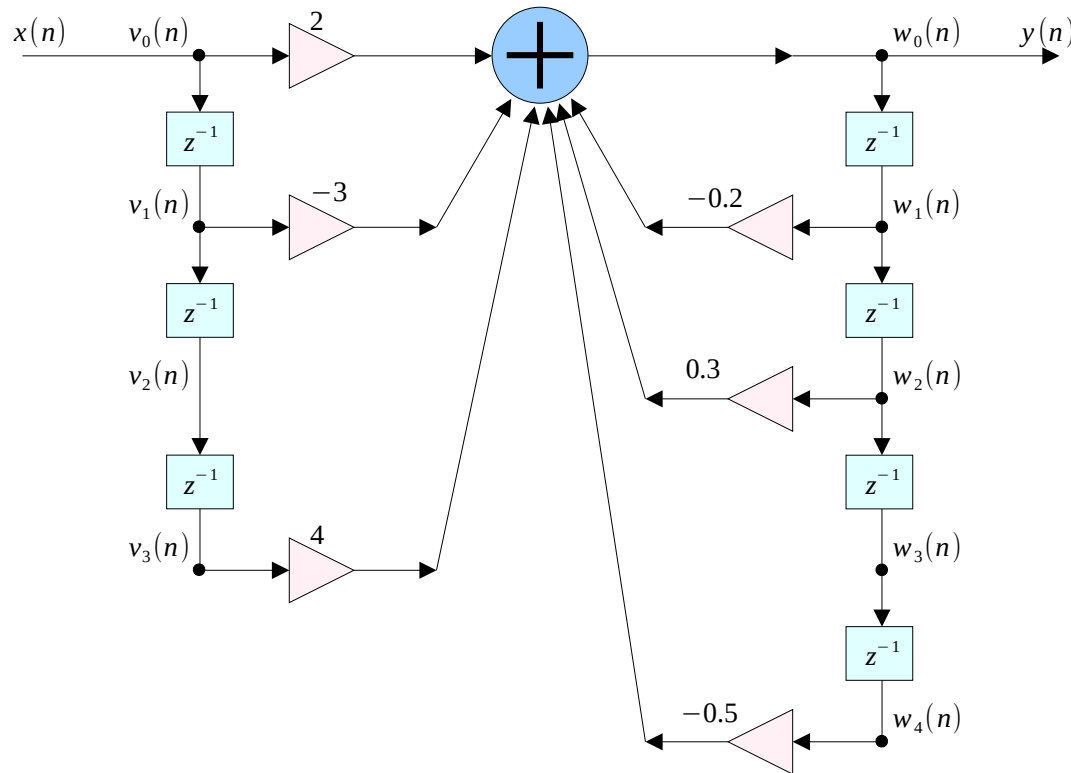
Direct Form



Direct Form

$$H(z) = \frac{N(z)}{D(z)} = \frac{2 - 3z^{-1} + 4z^{-3}}{1 + 0.2z^{-1} - 0.3z^{-2} + 0.5z^{-4}}$$

$$y_n = -0.2y_{n-1} + 0.3y_{n-2} - 0.5y_{n-4} + 2x_n - 3x_{n-1} + 4x_{n-3}$$



for each input sample x do:

$$v_0 = x$$

$$w_0 = 2v_0 - 3v_1 + 4v_3$$

$$-0.2y_{n-1} + 0.3y_{n-2} - 0.5y_{n-4}$$

$$y = w_0$$

$$w_4 = w_3$$

$$w_3 = w_2$$

$$w_2 = w_1$$

$$w_1 = w_0$$

$$v_3 = v_2$$

$$v_2 = v_1$$

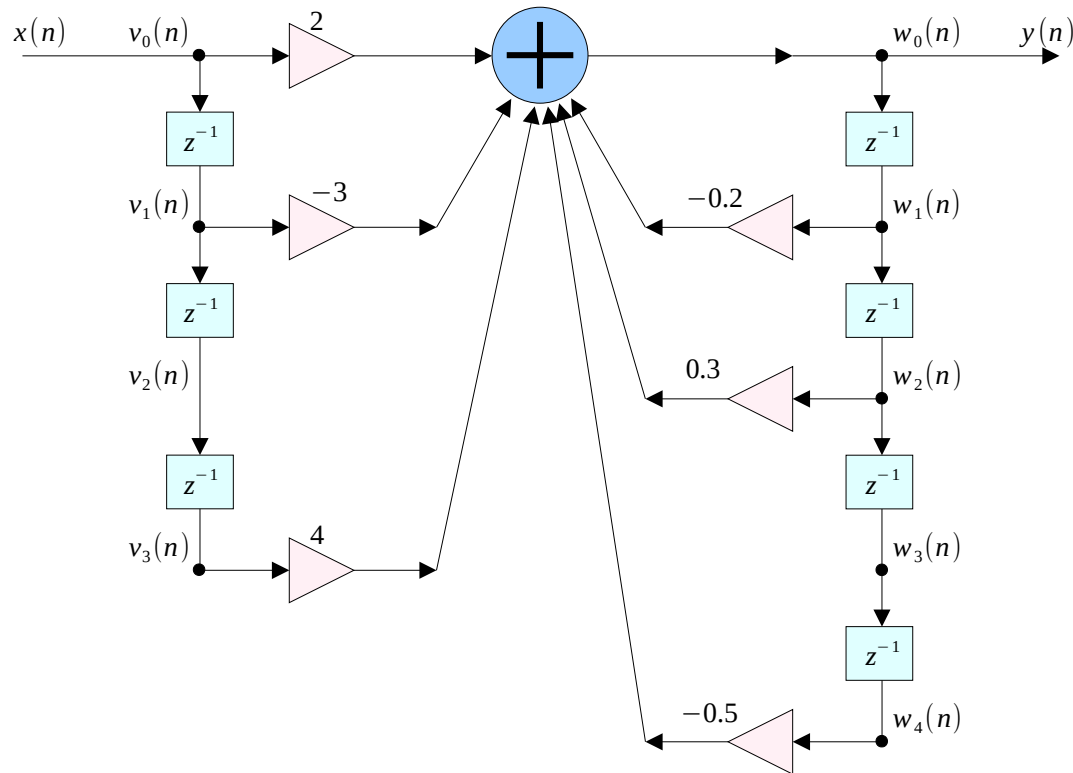
$$v_1 = v_0$$

Direct Form

$$\mathbf{a} = [a_0, a_1, a_2, a_3, a_4] = [1, 0.2, -0.3, 0.0, 0.5]$$

$$\mathbf{b} = [b_0, b_1, b_2, b_3] = [2, -3, 0, 4]$$

$$\mathbf{w} = [w_0, w_1, w_2, w_3, w_4], \quad \mathbf{v} = [v_0, v_1, v_2, v_3]$$



for each input sample x do:

$$v_0 = x$$

$$w_0 = 2v_0 - 3v_1 + 4v_3$$

$$-0.2y_{n-1} + 0.3y_{n-2} - 0.5y_{n-4}$$

$$y = w_0$$

$$w_4 = w_3$$

$$w_3 = w_2$$

$$w_2 = w_1$$

$$w_1 = w_0$$

$$v_3 = v_2$$

$$v_2 = v_1$$

$$v_1 = v_0$$

Direct Form

$$(L, \dot{\mathbf{b}}, \mathbf{v}) = \mathbf{b}^T \mathbf{v} = b_0 v_0 + b_1 v_1 + \cdots + b_L v_L$$

$$(M, \dot{\mathbf{a}}, \mathbf{w}) = \mathbf{a}^T \mathbf{w} = a_0 w_0 + a_1 w_1 + \cdots + a_M w_M$$

$$w_0 = 0 \rightarrow (M, \dot{\mathbf{a}}, \mathbf{w}) = \mathbf{a}^T \mathbf{w} = a_1 w_1 + \cdots + a_M w_M$$

for each input sample x do:

$$v_0 = x$$

$$w_0 = b_0 v_0 + b_1 v_1 + b_2 v_2 + \cdots + b_L v_L \\ - a_1 w_1 - a_2 w_2 - \cdots - a_M w_M$$

$$y = w_0$$

$$v_i = v_{i-1} \quad i = L, L-1, \dots, 1$$

$$w_i = w_{i-1} \quad i = M, M-1, \dots, 1$$

for each input sample x do:

$$v_0 = x$$

$$w_0 = 0$$

$$w_0 = (L, \dot{\mathbf{b}}, \mathbf{v}) - (M, \dot{\mathbf{a}}, \mathbf{w})$$

$$y = w_0$$

delay(L, \mathbf{v})

delay(M, \mathbf{w})

Direct Form

```
/* dir2.c - IIR filtering in direct form */
```

```
double dot();  
void delay();
```

```
double dir2 (int M, double *a,  
            int L, double *b,  
            double *w, double *v,  
            double x)
```

```
{  
    v[0] = x;  
    w[0] = 0;
```

```
    w[0] = dot(L, b, v) - dot(M, a, w);
```

```
    delay(L, v);
```

```
    delay(M, w);
```

```
    return w[0];
```

```
}
```

usage: $y = \text{dir2}(M, a, L, b, w, v, x)$;

current input sample
needed for $\text{dot}(M, a, w)$

current output

update input delay line

update output delay line

Direct Form

References

- [1] S. J. Ofranidis , Introduction to Signal Processing