## Angle Recording CORDIC 1. Hu

## 20180529

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to reduce the number of CORDIC iterations by encoding the angle of rotation as a linear combination of selected elementary angle of micro-rotations Signal / Image Processing DFT & DCT - the rotation angle known a priori greedy algorithms to perform angle recoding linear combination of elementarg rotation angles

FFT, Chirp-z  
a circular votation  

$$\begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} cos \rho & sin \theta \\ -sin \rho & cos \rho \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$

$$(050, sin \rho)$$

$$(0RPIC : a sequence of successive votation$$

$$n elementarg rotation angles$$

$$a(i), i=0, ..., n-1$$

$$tan [a(i)] = 2^{-i}$$

$$on lg shifts and odds openations$$

$$\theta = \sum_{i=0}^{n-1} u(i) a(i) + \varepsilon$$

$$\varepsilon: an angle approximation error$$

$$|\varepsilon| \leq a(n-1)$$

$$the direction of rotation angle$$

$$u(i) = +1 \text{ a } -1$$

$$\varepsilon(o) = \theta$$

$$\varepsilon(i+1) = \varepsilon(i) - u(i) a(i) \quad i=0, ..., n-1$$

$$u(i) = sign(\varepsilon(i))$$

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$$\begin{vmatrix} nitialization & \chi(o) = \chi \\ & y(o) = \chi \\ & y(o) = \chi \\ \hline \\ For i = 0 to n-1 do \\ \hline \\ & correct Rotation \\ & \left[ \chi(it) \right] = \left[ -\frac{1}{tan uisaii} \right] \left[ \chi(i) \\ & \chi(i) \right] \\ & \left[ \chi(it) \right] = \left[ -\frac{1}{tan uisaii} \right] \left[ \chi(i) \\ & \chi(i) \right] \\ \hline \\ & Scaling operation \\ & \left[ \chi' \\ y' \right] = \frac{n}{r_{1}} cos uisjacii - \left[ \chi(n) \\ & y(n) \right] \\ & \left[ \chi' \\ & \chi' \\ &$$

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For convenience, assume  $|0| < 200) = \frac{1}{2}$ (a) if  $0.2\pi$ ,  $0 < 0 \mod 2\pi$  $(D) \quad if \quad 2TI > O > TI, \quad \begin{bmatrix} x \\ y \end{bmatrix} \leftarrow \begin{bmatrix} -x \\ -y \end{bmatrix}, \quad O \leftarrow O - TI$  $\bigcirc \text{ if } \pi > 0 > \frac{\pi}{2} \qquad \left[ \begin{array}{c} x \\ y \end{array} \right] \leftarrow \left[ \begin{array}{c} y \\ -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}{c} -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}[c] -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}[c] -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}[c] -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}[c] -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}[c] -x \end{array} \right], \quad 0 < 0 = \frac{\pi}{2} \\ (y) \leftarrow \left[ \begin{array}[c] -$ 

CORDIC Angle Recoding Algorithm Initialization:  $\Theta(0) = \Theta$ , fu(i) = 0,  $o \le i \le n - 1$ , k = 0Repeat until |O(k) | < a(n-1) Do (1) Chouse is,  $D \leq i_k \leq n-1$  such that  $|O(\mathbf{k})| - O(\mathbf{i}_{\mathbf{k}})| = Min |O(\mathbf{k})| - O(\mathbf{i}_{\mathbf{k}})|$  $(2 \quad \Theta(k+1) = \Theta(k) - U(i_k) \alpha(i_k)$ U(ik) = sign(O(k))greedy

Elementary Angle Set  

$$S = \{ (s \cdot tan^{4} (x^{*})) : \sigma \in \{+1, +\}, r \in \{1, 2, ..., n+\} \}$$

$$N \cdot bit angle as a linear combination
$$\Theta = \sum_{i=0}^{n+} \sigma_{i} \cdot tan^{4} (x^{-i})$$

$$A R : \sigma \in \{+, 0, +1\}$$

$$EAS (Elementary Angle Set) for AR methods
$$S_{EAS} = \{ (s \cdot tan^{4} (x^{-1})) : \sigma \in \{+1, 0, +\}, r \in \{1, 2, ..., n+\} \}$$
Simple angle recording — Hu's greedy algorithm  

$$tries to represent the remaining angle
using the closest elementory angle  $\pm tan^{-i}$ 

$$\begin{cases} rotation mode - Angle Recording (BAR) \end{cases}$$$$$$$$

(initialize 
$$\Theta_{0} = \Theta$$
  
 $\Theta_{1} = 0$   $i = 0, 1, ..., M$   
 $R = 0$   
  
repeat until  $[\Theta_{R}] < \tan^{-1}(2^{-n+1}) do$   
1. choose  $i_{R}$ ,  $i_{R} = 0, 1, 2, ..., n-1$   
such that  
 $[\Theta_{R}] - \tan^{-1}(2^{-i_{R}})] = \min_{i_{R} \in O(n+1)} [\Theta_{R}] - \tan^{-1}(2^{-i_{R}})]$   
 $2. O_{RM} = O_{R} - \sigma_{i_{R}} \tan^{-1}(2^{-i_{R}})$   
 $\sigma_{i_{R}} = sign(\Theta_{R})$ 

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