

# ELF1 1B Section Groups

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# Outline

- 1 Based on
- 2 ELF Header and sections
- 3 Section header table
- 4 Group section

"Study of ELF loading and relocs", 1999

[http://netwinder.osuosl.org/users/p/patb/public\\_html/elf\\_relocs.html](http://netwinder.osuosl.org/users/p/patb/public_html/elf_relocs.html)

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# Compiling 32-bit program on 64-bit gcc

- `gcc -v`
- `gcc -m32 t.c`
- `sudo apt-get install gcc-multilib`
- `sudo apt-get install g++-multilib`
- `gcc-multilib`
- `g++-multilib`
- `gcc -m32`
- `objdump -m i386`

# (1) ELF header and program headers

- the ELF file has an header that describes the overall layout of the file.
- the **ELF header** actually points to another group of headers called the **program headers**
  - these headers describe to the operating system anything that might be required for it to load the binary into memory and execute it.
  - **segments** are described by **program headers**, but so are some other things required to get the executable running.

<https://www.bottomupcs.com/elf.xhtml>

## (2) ELF32\_Ehdr

### ELF File Header

```
typedef struct {
    unsigned char e_ident[EI_NIDENT];
    Elf32_Half    e_type;
    Elf32_Half    e_machine;
    Elf32_Word    e_version;
    Elf32_Addr    e_entry;
    Elf32_Off     e_phoff;
    Elf32_Off     e_shoff;    ..... for section header table
    Elf32_Word    e_flags;
    Elf32_Half    e_ehsize;
    Elf32_Half    e_phentsize;
    Elf32_Half    e_phnum;
    Elf32_Half    e_shentsize; ..... for section header table
    Elf32_Half    e_shnum;    ..... for section header table
    Elf32_Half    e_shstrndx; ..... section header table index for
} Elf32_Ehdr;                the section name string table
```

<https://www.bottomupcs.com/elf.xhtml>

### (3) locating section headers

- in the **ELF (File) header** structure type

<code>e_shoff</code>	the offset in the file where the <b>section header table</b> <u>starts</u>
<code>e_shentsize</code>	the <u>size</u> of an <u>entry</u> of in the <b>section header table</b>
<code>e_shnum</code>	the <u>number</u> of <u>entries</u> in the <b>section header table</b>

- with these three fields, the file's **section headers** can be located and accessed

<https://www.bottomupcs.com/elf.xhtml>

## (4) locating program headers

- in the **ELF (File) header** structure type

e_phoff	the offset in the file where the <b>program header table</b> <u>starts</u>
e_phentsize	the <u>size</u> of an <u>entry</u> of in the <b>program header table</b>
e_shnum	the <u>number</u> of <u>entries</u> in the <b>program header table</b>

- with these three fields, the file's **program headers** can be located and accessed

<https://www.bottomupcs.com/elf.xhtml>



# TOC: Section header table

# Section header table (1)

- A **section header table** contains information describing the file's **sections**
- Every **section** has an entry in the table.
- Each entry gives information such as
  - the **section name**,
  - the **section size**, and so forth.

<https://docs.oracle.com/cd/E19683-01/816-1386/6m7qcoblh/index.html>

## Section header table (2)

- a **section header table** is an array of `Elf32_Shdr` entries.
- a **section header table** index is a subscript into this array
- object files used in link-editing *must have* a **section header table**
- other object files *might or might not* have a **section header table**

<https://docs.oracle.com/cd/E19683-01/816-1386/6m7qcoblh/index.html>

# Elf32\_Shdr and section header table

```
typedef struct {
    Elf32_Word  sh_name;
    Elf32_Word  sh_type; // <--
    Elf32_Word  sh_flags; // <--
    Elf32_Addr  sh_addr;
    Elf32_Off   sh_offset;
    Elf32_Word  sh_size;
    Elf32_Word  sh_link;
    Elf32_Word  sh_info;
    Elf32_Word  sh_addralign;
    Elf32_Word  sh_entsize;
} Elf32_Shdr;
```

- **sh\_type** :  
categorizes the section's contents and semantics
- **sh\_flags** :  
sections support 1-bit flags that describe miscellaneous attributes.

<https://docs.oracle.com/cd/E19683-01/816-1386/6m7qcoblh/index.html>

# TOC: Group section

## Section of type SHT\_GROUP (1)

`sh_type = SHT_GROUP`

- a section of type SHT\_GROUP defines a grouping of sections
- the name of a symbol from one of the containing object's **symbol tables** provides a signature for the **section group**
- the **section header** of the SHT\_GROUP section specifies the identifying **symbol entry**

<https://docs.oracle.com/cd/E19683-01/816-1386/6m7qcoblh/index.html>

## Section of type SHT\_GROUP (2)

`sh_type` = SHT\_GROUP

- `sh_link`
  - the `section header` index of the associated `symbol table`
- `sh_info`
  - the `symbol table` index of an entry in the associated `symbol table`
  - the name of the specified `symbol table` entry provides a signature for the `section group`

<https://docs.oracle.com/cd/E19683-01/816-1386/6m7qcoblh/index.html>

## Section of type SHT\_GROUP (3)

`sh_type` = SHT\_GROUP

- the `sh_flags` member of the **section header** contains 0
- the name of the section (`sh_name`) is not specified.

<https://docs.oracle.com/cd/E19683-01/816-1386/6m7qcoblh/index.html>



## Section of type SHT\_GROUP (4)

`sh_type = SHT_GROUP`

- the section data of a SHT\_GROUP section is an array of `Elf32_Word` entries.
- the first entry is a flag word.
- The remaining entries are a sequence of **section header indices**

<https://docs.oracle.com/cd/E19683-01/816-1386/6m7qcoblh/index.html>

# Section header's sh\_flags

- SHF\_GROUP
  - This section is a member of a **section group** perhaps the only one
  - the section must be referenced by a section of type SHT\_GROUP
  - The SHF\_GROUP flag can be set only for sections contained in relocatable objects, objects with the ELF header e\_type member set to ET\_REL

<https://docs.oracle.com/cd/E19683-01/816-1386/6m7qcoblh/index.html>

# Section groups (1)

- Some **sections** occur in *interrelated groups*.
- For example,
  - an out-of-line definition of an inline function might require,
  - in *addition* to the section containing its executable instructions,
  - a read-only data section containing *literals* referenced,
  - one or more debugging information sections and
  - other informational sections.

<https://docs.oracle.com/cd/E19683-01/816-1386/6m7qcoblh/index.html>

## Section groups (2)

- Furthermore, there may be internal references among these sections that would not make sense
  - if one of the sections were removed or
  - replaced by a duplicate from another object.
- Therefore, such groups must be included or omitted from the linked object *as a unit*.

<https://docs.oracle.com/cd/E19683-01/816-1386/6m7qcoblh/index.html>

## Section groups (4)

- The **section data** of a SHT\_GROUP section is an array of Elf32\_Word entries.
- The first entry is a flag word
- The remaining entries are a sequence of **section header** indices

<https://docs.oracle.com/cd/E19683-01/816-1386/6m7qcoblh/index.html>

# Section groups (4')

- GRP\_COMDAT
  - This is a COMDAT group.
  - It may duplicate another COMDAT group in another object file, where duplication is defined as having the same **group signature**
  - In such cases, only one of the duplicate groups will be retained by the link-editor, and the members of the remaining groups will be discarded

<https://docs.oracle.com/cd/E19683-01/816-1386/6m7qcoblh/index.html>

## Section groups (5)

- The section header indices in the SHT\_GROUP section identify the sections that make up the group.
- Each such section must have the SHF\_GROUP flag set in its sh\_flags section header member.
- If the link-editor decides to remove the section group, it will remove all members of the group.
- To facilitate removing a group without leaving dangling references and with only minimal processing of the symbol table, the following rules are followed:

<https://docs.oracle.com/cd/E19683-01/816-1386/6m7qcoblh/index.html>

## Section groups (6)

- References to the sections comprising a group from sections outside of the group must be made through symbol table entries with `STB_GLOBAL` or `STB_WEAK` binding and section index `SHN_UNDEF` .
- If there is a definition of the same symbol in the object containing the references, it must have a separate symbol table entry from the references.
- Sections outside of the group may not reference symbols with `STB_LOCAL` binding for addresses contained in the group's sections, including symbols with type `STT_SECTION`

<https://docs.oracle.com/cd/E19683-01/816-1386/6m7qcoblh/index.html>



## Section groups (7)

- There may not be non-symbol references to the sections comprising a group from outside the group.
  - For example, you cannot use a group member's section header index in an `sh_link` or `sh_info` member.
- A symbol table entry that is defined relative to one of the group's sections and that is contained in a symbol table section that is not part of the group, will be removed if the group members are discarded.

<https://docs.oracle.com/cd/E19683-01/816-1386/6m7qcoblh/index.html>