

CORDIC Accuracy Octave Programming

20151023

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```
function b = binary(n)

nn = 2^n;
a = dec2bin(0:nn-1);

b = zeros(nn, n);

for i=1:nn
    for j=1:n
        if (a(i,j) == '1')
            b(i,j) = +1;
        else
            b(i,j) = -1;
        endif
    endfor
endfor
```

```
function A = angles(n)

nn = 2^n;

b = binary(n);

L = 0:n-1;
K = 2.^(-L);

theta = atan(K);

for i=1:nn
    A(i) = sum( theta .* b(i, :) );
endfor

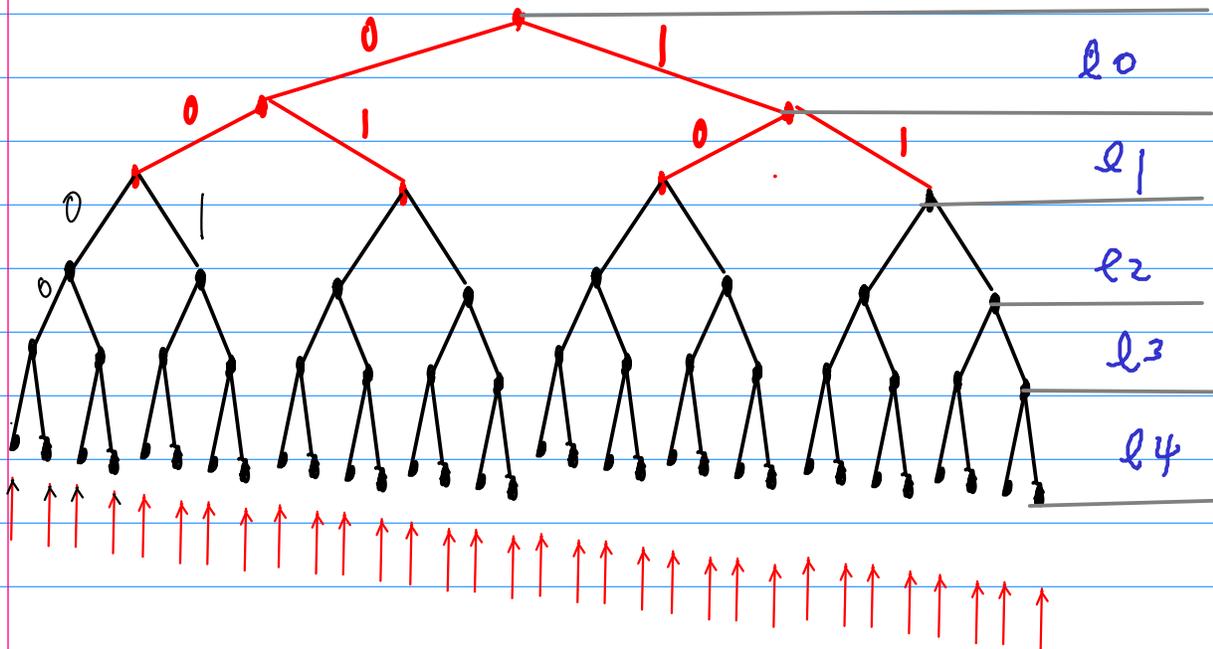
A = A';
```

```
if (nAngles == (1 << nIters)) {  
  Leaf = 1;  
  cout << "A LeafAngles Object is created " ;  
} else {  
  Leaf = 0;  
  cout << "An AllAngles Object is created " ;  
}
```

$$n \text{ Angles} = 2^{n \text{ Iters}}$$

$$1024 = 2^{10}$$

$$32 = 2^5$$



②



```

angle = 0.0;
for (i=0; i<level; i++) {
  j = 1 << i;
  if (idx & (1 << ((level-i-1))) {
    angle += atan( 1. / j );
    s[i] = '1';
  } else {
    angle -= atan( 1. / j );
    s[i] = '0';
  }
}
s[i] = '\0';

```

$i=0$	$j=1$	4	2^2	$\text{atan}(1/1)$	
$i=1$	$j=2$	3	2^1	$\text{atan}(1/2)$	0 0 0 1
$i=2$	$j=4$	2	2^0	$\text{atan}(1/4)$	0 0 0 1 0
$i=3$	$j=8$	1	2^{-1}	$\text{atan}(1/8)$	0 0 1 0 0
$i=4$	$j=16$	0	2^{-2}	$\text{atan}(1/16)$	0 1 0 0 0 1 0 0 0 0

```
function angles(n)
```

```
nn = 2^n;
```

```
b = binary(n);
```

```
c = 2*b - 1;
```

```
% disp(b);
```

```
% disp(c);
```

```
L = 0:n-1;
```

```
K = 2.^(-L);
```

```
theta = atan(K);
```

```
% disp(theta');
```

```
for i=1:nn
```

```
    A(i) = sum( theta .* c(i, :) );
```

```
endfor
```

```
A = A';
```

```
%%{
```

```
for i=1:nn
```

```
    printf("A(%d) \t= %20.15f b= ", i, A(i));
```

```
    printf("%d", b(i,:));
```

```
    printf("\n");
```

```
endfor
```

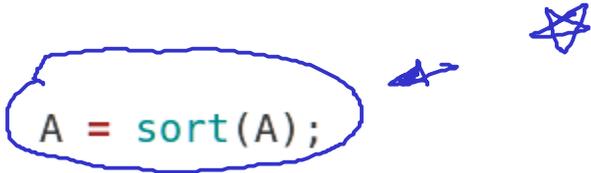
```
%%}
```

THETA = [

7.8539816339744830962E-01,	5.9604644775390554414E-08,
4.6364760900080611621E-01,	2.9802322387695303677E-08,
2.4497866312686415417E-01,	1.4901161193847655147E-08,
1.2435499454676143503E-01,	7.4505805969238279871E-09,
6.2418809995957348474E-02,	3.7252902984619140453E-09,
3.1239833430268276254E-02,	1.8626451492309570291E-09,
1.5623728620476830803E-02,	9.3132257461547851536E-10,
7.8123410601011112965E-03,	4.6566128730773925778E-10,
3.9062301319669718276E-03,	2.3283064365386962890E-10,
1.9531225164788186851E-03,	1.1641532182693481445E-10,
9.7656218955931943040E-04,	5.8207660913467407226E-11,
4.8828121119489827547E-04,	2.9103830456733703613E-11,
2.4414062014936176402E-04,	1.4551915228366851807E-11,
1.2207031189367020424E-04,	7.2759576141834259033E-12,
6.1035156174208775022E-05,	3.6379788070917129517E-12,
3.0517578115526096862E-05,	1.8189894035458564758E-12,
1.5258789061315762107E-05,	9.0949470177292823792E-13,
7.6293945311019702634E-06,	4.5474735088646411896E-13,
3.8146972656064962829E-06,	2.2737367544323205948E-13,
1.9073486328101870354E-06,	1.1368683772161602974E-13,
9.5367431640596087942E-07,	5.6843418860808014870E-14,
4.7683715820308885993E-07,	2.8421709430404007435E-14,
2.3841857910155798249E-07,	1.4210854715202003717E-14,
1.1920928955078068531E-07,	7.1054273576010018587E-15,
	3.5527136788005009294E-15,
	1.7763568394002504647E-15,
	8.8817841970012523234E-16,
	4.4408920985006261617E-16,
	2.2204460492503130808E-16,
	1.1102230246251565404E-16,
	5.5511151231257827021E-17,
	2.7755575615628913511E-17,
	1.3877787807814456755E-17,
	6.9388939039072283776E-18,
	3.4694469519536141888E-18,
	1.7347234759768070944E-18]' ;

```
%{  
for i=1:n  
    delta = THETA(i) - theta(i);  
    printf("T(%d)= %f ", i, THETA(i));  
    printf("t(%d)= %f ", i, theta(i));  
    printf("delta= %20.16f ", delta);  
    printf("\n");  
endfor
```

```
%}
```

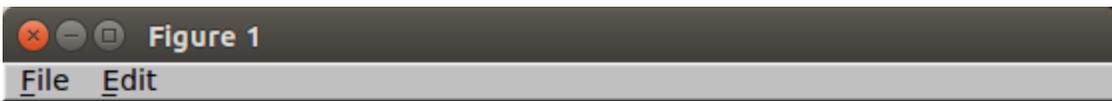
A = sort(A);

```
for i=1:nn-1  
    diff(i) = A(i+1) - A(i);  
endfor
```

```
plot(1:nn-1, diff);
```

```
d = sort(diff')
```

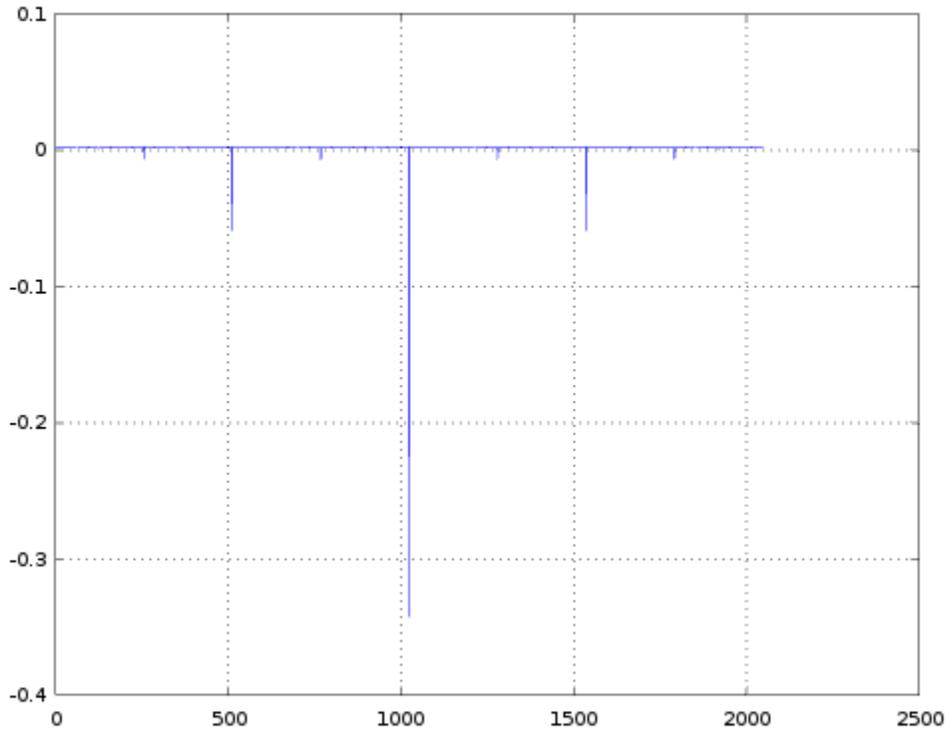
```
% plot(1:nn-1, d);
```



Difference statistics

before
sort(A)

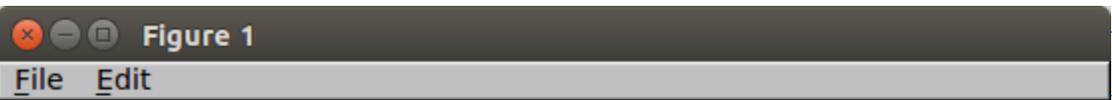
original
index order



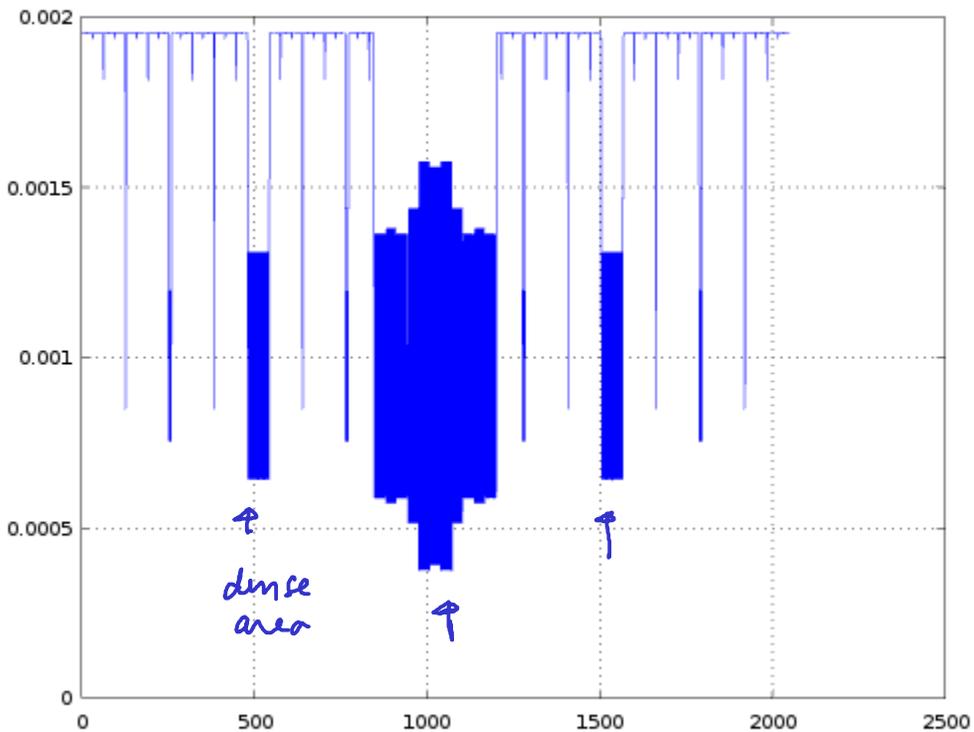
Difference statistics



after
sort(A)

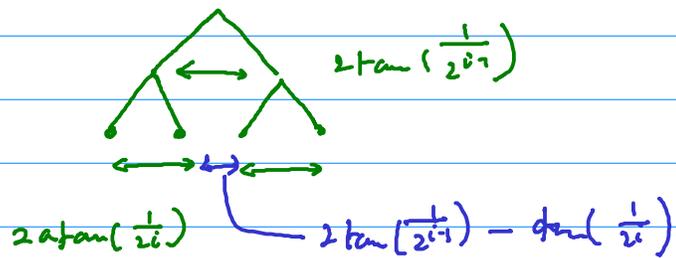


increasing
angle
order



* Reason?

$$\pm \operatorname{atan}\left(\frac{1}{2i}\right)$$



For a fixed point simulation

```
% plot(1:nn-1, diff);  
  
d = sort(diff');  
  
% plot(1:nn-1, d);  
  
disp(theta');  
mintheta = theta(n);  
theta(1:n) = int16( theta(1:n) / mintheta);  
disp(theta');  
  
A(1:nn) = A(1:nn) / mintheta;  
B = int32( A - A(1) )  
C = dec2bin(B)  
  
%{  
for i=1:nn  
    printf("A(%d) \t= %d b= ", i, dec2bin(int32(A(i)-A(1))));  
    printf("%d", b(i,:));  
    printf("\n");  
endfor  
%}
```

Minimum angle spacing \rightarrow resolution?

What is the representative angle spacing values

choose min theta and divide angle values

by this min value.

and convert this into an integer / binary number

octave:7> angles(5)

0.785398
0.463648
0.244979
0.124355
0.062419
13
7
4
2
1

B =

0
2
4
6
8
10
12
14
15
17
19

C =

000000
000010
000100
000110
001000
001010
001100
001110
001111
010001

39
40
42
44
46
48
50
52
54

100111
101000
101010
101100
101110
110000
110010
110100
110110

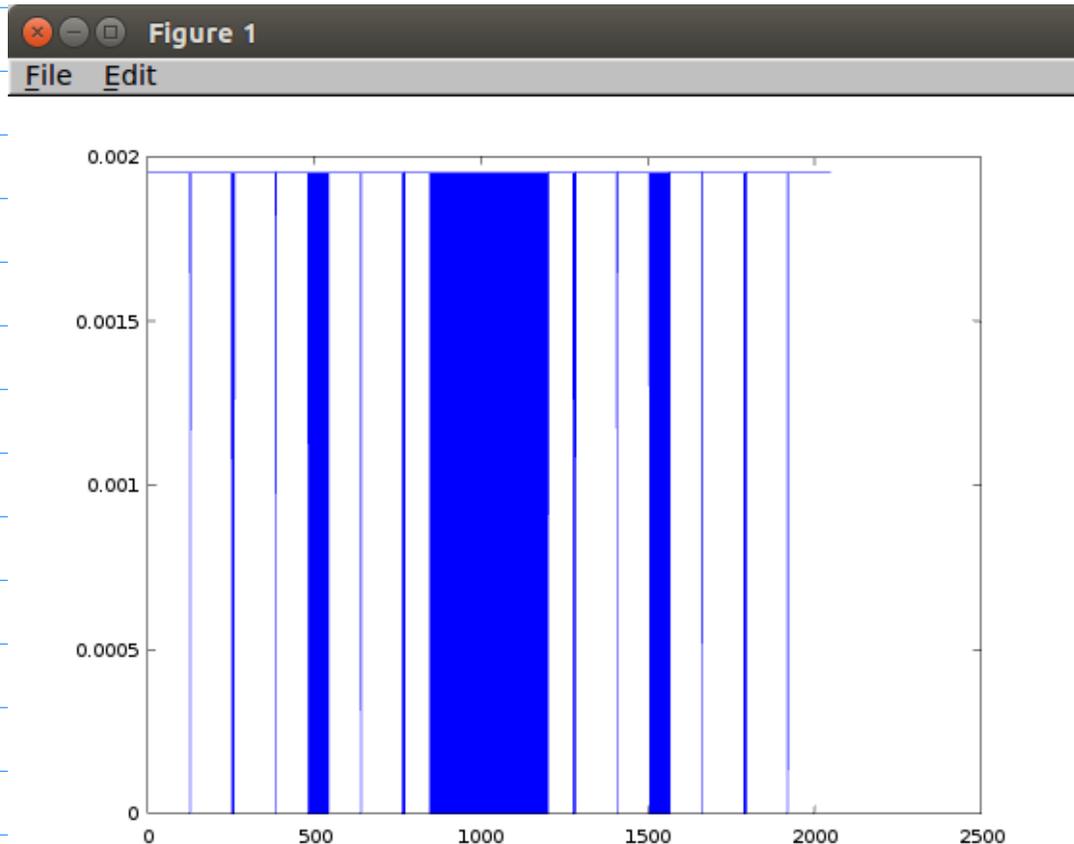
```
function B = fixednum(A, minnum)

    B = double(int32(A/minnum)) * minnum;
```

```
L = 0:n-1;
K = 2 .^ (-L);
```

```
theta = atan(K);
```

```
theta = fixednum(theta, theta(n));
```



$$-\frac{\pi}{2} \sim +\frac{\pi}{2}$$

$$k = \text{circumference} (r, l, 20),$$

$$\text{degree} = \frac{\pi}{2} \times k \times \frac{180}{\pi}$$

minimum angle spacing \rightarrow resolution?

what is the representative angle spacing values

linear angle use bin num

choose min theta and divide angle values
by this min value.

and convert this into an integer / binary
number

representative angle spacing value?

