

# CORDIC Accuracy Octave Programming

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```

function b = binary(n)

nn = 2^n;
a = dec2bin(0:nn-1);

b = zeros(nn, n);

for i=1:nn
    for j=1:n
        if (a(i,j) == '1')
            b(i,j) = +1;
        else
            b(i,j) = -1;
        endif
    endfor
endfor

```

```

function A = angles(n)

nn = 2^n;

b = binary(n);

L = 0:n-1;
K = 2.^(-L);

theta = atan(K);

for i=1:nn
    A(i) = sum( theta .* b(i, :) );
endfor

A = A';

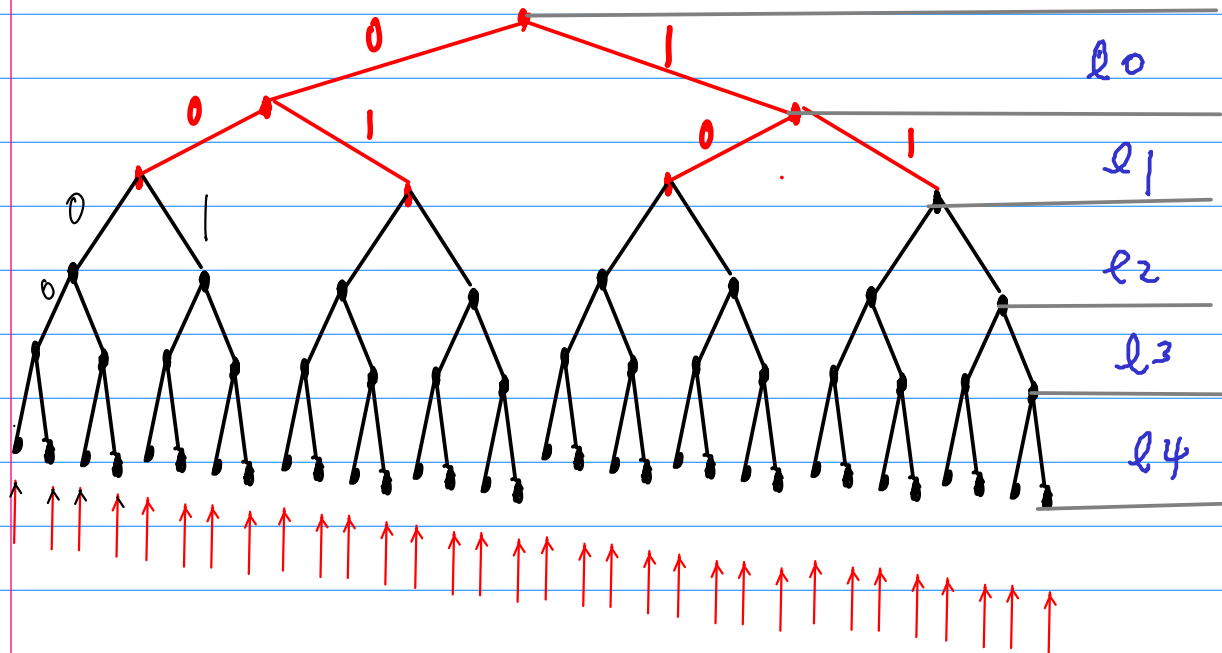
```

```
if (nAngles == (1 << nIters)) {  
  Leaf = 1;  
  cout << "A LeafAngles Object is created " ;  
} else {  
  Leaf = 0;  
  cout << "An AllAngles Object is created " ;  
}
```

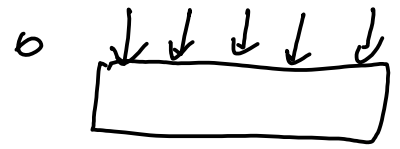
$$n \text{ Angles} = 2^{n \text{ Iters}}$$

$$1024 = 2^{10}$$

$$32 = 2^5$$



②



```
angle = 0.0;
for (i=0; i<level; i++) {
    j = 1 << i;
    if (idx & (1 << ((level-i-1))) {
        angle += atan( 1. / j );
        s[i] = '1';
    } else {
        angle -= atan( 1. / j );
        s[i] = '0';
    }
}
s[i] = '\\0';
```

$i=0$	$j=1$	4	$2^2$	$\text{atan}(1/1)$	
$i=1$	$j=2$	3	$2^1$	$\text{atan}(1/2)$	0 0 0 1
$i=2$	$j=4$	2	$2^0$	$\text{atan}(1/4)$	0 0 0 1 0
$i=3$	$j=8$	1	$2^{-1}$	$\text{atan}(1/8)$	0 0 1 0 0
$i=4$	$j=16$	0	$2^{-2}$	$\text{atan}(1/16)$	0 1 0 0 0 1 0 0 0 0

```
function angles(n)
```

```
nn = 2^n;
```

```
b = binary(n);
```

```
c = 2*b - 1;
```

```
% disp(b);
```

```
% disp(c);
```

```
L = 0:n-1;
```

```
K = 2.^(-L);
```

```
theta = atan(K);
```

```
% disp(theta');
```

```
for i=1:nn
```

```
    A(i) = sum( theta .* c(i, :) );
```

```
endfor
```

```
A = A';
```

```
%%{
```

```
for i=1:nn
```

```
    printf("A(%d) \t= %20.15f b= ", i, A(i));
```

```
    printf("%d", b(i,:));
```

```
    printf("\n");
```

```
endfor
```

```
%%}
```

THETA = [

7.8539816339744830962E-01,	5.9604644775390554414E-08,
4.6364760900080611621E-01,	2.9802322387695303677E-08,
2.4497866312686415417E-01,	1.4901161193847655147E-08,
1.2435499454676143503E-01,	7.4505805969238279871E-09,
6.2418809995957348474E-02,	3.7252902984619140453E-09,
3.1239833430268276254E-02,	1.8626451492309570291E-09,
1.5623728620476830803E-02,	9.3132257461547851536E-10,
7.8123410601011112965E-03,	4.6566128730773925778E-10,
3.9062301319669718276E-03,	2.3283064365386962890E-10,
1.9531225164788186851E-03,	1.1641532182693481445E-10,
9.7656218955931943040E-04,	5.8207660913467407226E-11,
4.8828121119489827547E-04,	2.9103830456733703613E-11,
2.4414062014936176402E-04,	1.4551915228366851807E-11,
1.2207031189367020424E-04,	7.2759576141834259033E-12,
6.1035156174208775022E-05,	3.6379788070917129517E-12,
3.0517578115526096862E-05,	1.8189894035458564758E-12,
1.5258789061315762107E-05,	9.0949470177292823792E-13,
7.6293945311019702634E-06,	4.5474735088646411896E-13,
3.8146972656064962829E-06,	2.2737367544323205948E-13,
1.9073486328101870354E-06,	1.1368683772161602974E-13,
9.5367431640596087942E-07,	5.6843418860808014870E-14,
4.7683715820308885993E-07,	2.8421709430404007435E-14,
2.3841857910155798249E-07,	1.4210854715202003717E-14,
1.1920928955078068531E-07,	7.1054273576010018587E-15,
	3.5527136788005009294E-15,
	1.7763568394002504647E-15,
	8.8817841970012523234E-16,
	4.4408920985006261617E-16,
	2.2204460492503130808E-16,
	1.1102230246251565404E-16,
	5.5511151231257827021E-17,
	2.7755575615628913511E-17,
	1.3877787807814456755E-17,
	6.9388939039072283776E-18,
	3.4694469519536141888E-18,
	1.7347234759768070944E-18 ]' ;

```
%{  
for i=1:n  
    delta = THETA(i) - theta(i);  
    printf("T(%d)= %f ", i, THETA(i));  
    printf("t(%d)= %f ", i, theta(i));  
    printf("delta= %20.16f ", delta);  
    printf("\n");  
endfor
```

```
%}
```

A = sort(A);

```
for i=1:nn-1  
    diff(i) = A(i+1) - A(i);  
endfor
```

```
plot(1:nn-1, diff);
```

```
d = sort(diff')
```

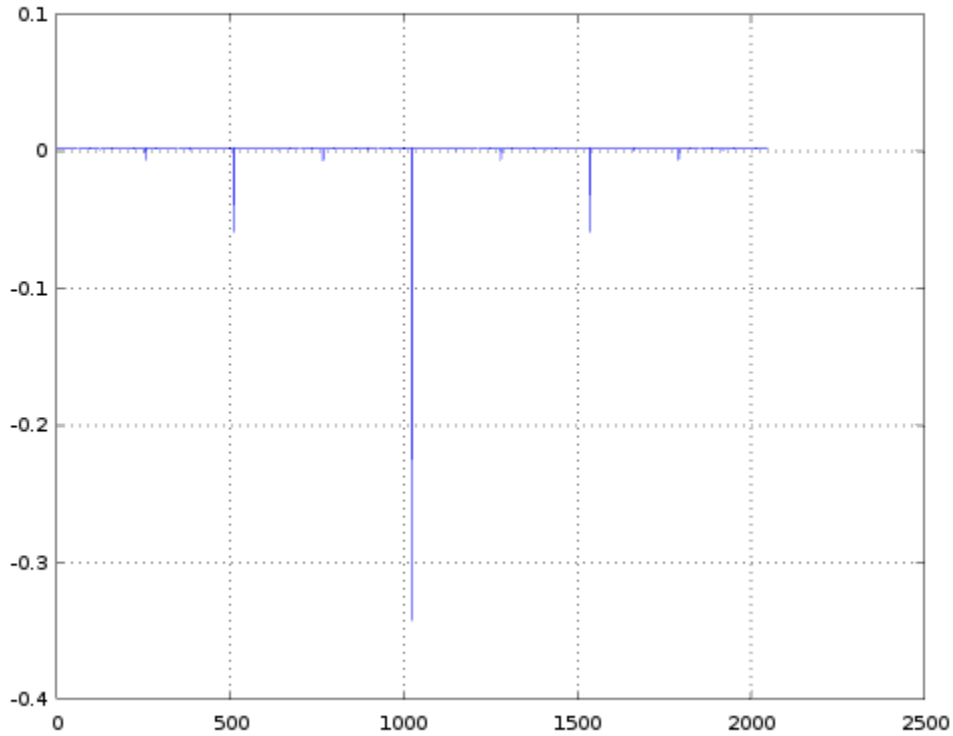
```
% plot(1:nn-1, d);
```



Difference statistics

before  
sort(A)

original  
index order

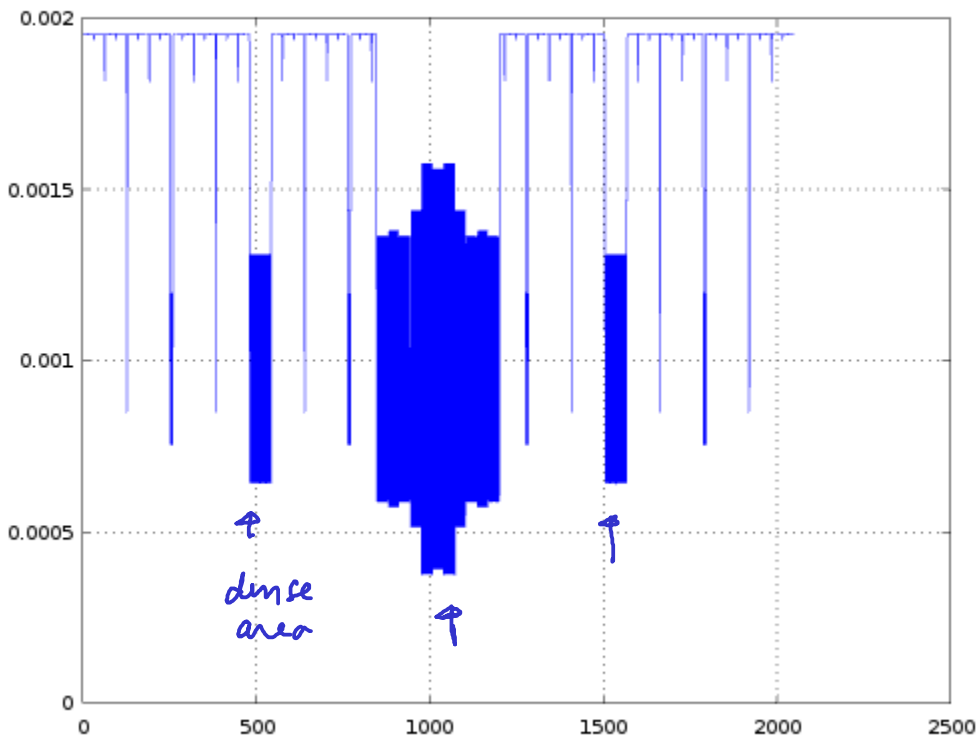


Difference statistics



after  
sort(A)

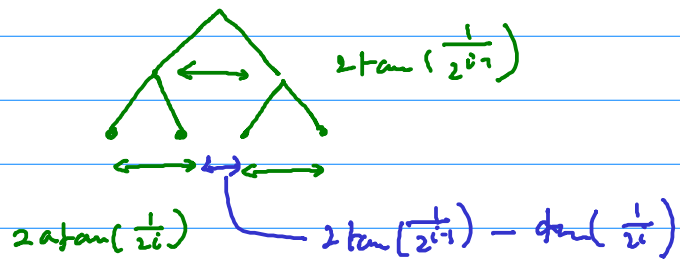
increasing  
angle  
order





\* Reason?

$$\pm \operatorname{atan}\left(\frac{1}{2i}\right)$$



For a fixed point simulation

```
% plot(1:nn-1, diff);  
  
d = sort(diff');  
  
% plot(1:nn-1, d);  
  
|  
disp(theta');  
mintheta = theta(n);  
theta(1:n) = int16( theta(1:n) / mintheta);  
disp(theta');  
  
A(1:nn) = A(1:nn) / mintheta;  
B = int32( A - A(1) )  
C = dec2bin(B)  
  
%{  
for i=1:nn  
    printf("A(%d) \t= %d b= ", i, dec2bin(int32(A(i)-A(1))));  
    printf("%d", b(i,:));  
    printf("\n");  
endfor  
%}
```

Minimum angle spacing  $\rightarrow$  resolution?

What is the representative angle spacing values

choose min theta and divide angle values

by this min value.

and convert this into an integer / binary number

octave:7> angles(5)

0.785398  
0.463648  
0.244979  
0.124355  
0.062419  
13  
7  
4  
2  
1

B =

0  
2  
4  
6  
8  
10  
12  
14  
15  
17  
19

C =

000000  
000010  
000100  
000110  
001000  
001010  
001100  
001110  
001111  
010001

39  
40  
42  
44  
46  
48  
50  
52  
54

100111  
101000  
101010  
101100  
101110  
110000  
110010  
110100  
110110

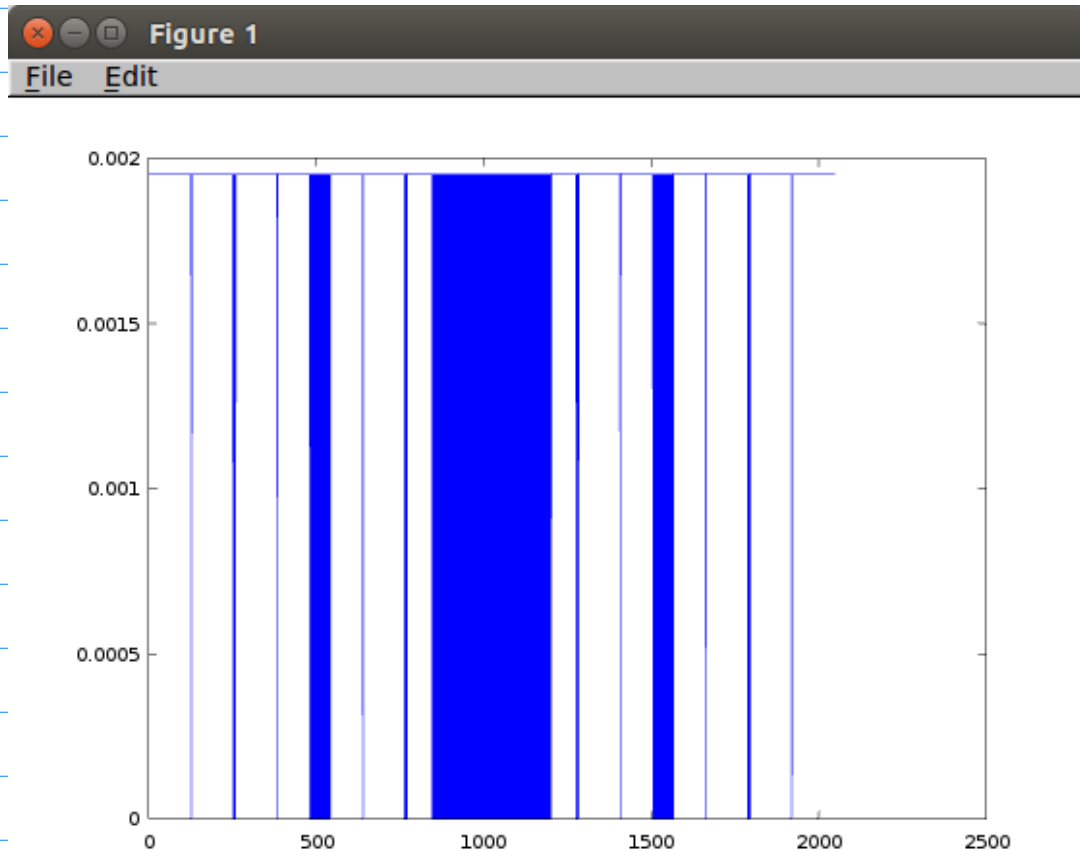
```
function B = fixednum(A, minnum)

    B = double(int32(A/minnum)) * minnum;
```

```
L = 0:n-1;
K = 2 .^ (-L);
```

```
theta = atan(K);
```

```
theta = fixednum(theta, theta(n));
```



$$-\frac{\pi}{2} \sim +\frac{\pi}{2}$$

$$k = \text{circumference} (r, l, 20),$$

$$\text{degree} = \frac{\pi}{2} \times k \times \frac{180}{\pi}$$

minimum angle spacing  $\rightarrow$  resolution?

what is the representative angle spacing values

linear angle use bin num

choose min theta and divide angle values  
by this min value.

and convert this into an integer / binary  
number

# representative angle spacing value?

