

```
.....:
Figures.cpp
.....:
# include <iostream>
# include <iomanip>
# include <cstdlib>
# include <cmath>
# include <fstream>
# include <vector>
# include <algorithm>
# include <cstring>
# include <string>

# include "Figures.hpp"

using namespace std;

//-----
// Purpose:
//
// Figures Class Implementation Files
//
// Discussion:
//
//
// Licensing:
//
// This code is distributed under the GNU LGPL license.
//
// Modified:
//
// 2013.05.11
//
// Author:
//
// Young Won Lim
//
// Parameters:
//
//-----
//
// Figures::Figures()
// Figures::insert_fig_basic_files(ofstream& myout)
// Figures::insert_fig_tscale_files(ofstream& myout)
// Figures::insert_fig_uscale_files(ofstream& myout)
// Figures::make_latex_file(int mode)
// Figures::make_figures(int mode)
//-----
```

```
//-----  
// Class Figures' Member Functions  
//-----  
Figures::Figures()  
{  
    epsList.clear();  
}  
  
//-----  
// include basic figure eps files  
//-----  
void Figures::insert_fig_file_list(ofstream& myout) {  
  
    list<string>::iterator I;  
    int count=0;  
  
    myout << "\\begin{lstlisting}" << endl;  
    for (I = epsList.begin(); I != epsList.end(); ++I) {  
        myout << *I << endl;  
    }  
    myout << "\\end{lstlisting}" << endl;  
  
    myout << "\\newpage" << endl;  
  
    myout << "\\begin{figure}[h!]" << endl;  
    myout << "\\begin{center}" << endl;  
    for (I = epsList.begin(); I != epsList.end(); ++I) {  
        // myout << "\\includegraphics[scale=0.5]{./";  
        myout << "\\includegraphics[width=0.48\\textwidth]{./";  
        myout << *I << "}" << endl;  
  
        count++;  
        // if (count == epsList.size()/2) {  
        if (count %8 == 0) {  
            myout << "\\end{center}" << endl;  
            myout << "\\end{figure}" << endl;  
            myout << "\\newpage" << endl;  
            myout << "\\begin{figure}[h!]" << endl;  
            myout << "\\begin{center}" << endl;  
        }  
    }  
}
```

```

myout << "\\end{center}" << endl;
myout << "\\end{figure}" << endl;

}

//-----
// Making tex output files
//-----
void Figures::make_latex_file() {
    ofstream myout;

    // writing gnuplot commands
    myout.open(fname);

    myout << "\\documentclass[12pt]{article}" << endl;
    myout << "" << endl;
    myout << "\\usepackage{amsmath} % need for subequations" << endl;
    myout << "\\usepackage{graphicx} % need for figures" << endl;
    myout << "\\usepackage{verbatim} % useful for program listings" << endl;
    myout << "\\usepackage{color} % use if color is used in text" << endl;
    myout << "%\\usepackage{subfloat} % use for side-by-side figures" << endl;
    myout << "%\\usepackage{hyperref} % use for hypertext links" << endl;

    myout << "\\usepackage{listings}" << endl;

    myout << "" << endl;
    myout << "" << endl;
    myout << "\\setlength{\\baselineskip}{16.0pt} % 16 pt usual spacing between lines" << endl;
    myout << "" << endl;
    myout << "%\\setlength{\\parskip}{3pt plus 2pt}" << endl;
    myout << "%\\setlength{\\parindent}{20pt}" << endl;
    myout << "%\\setlength{\\oddsidemargin}{0.5cm}" << endl;
    myout << "%\\setlength{\\evensidemargin}{0.5cm}" << endl;
    myout << "%\\setlength{\\marginparsep}{0.75cm}" << endl;
    myout << "%\\setlength{\\marginparwidth}{2.5cm}" << endl;
    myout << "%\\setlength{\\marginparpush}{1.0cm}" << endl;
    myout << "%\\setlength{\\textwidth}{150mm}" << endl;
    myout << "\\addtolength{\\oddsidemargin}{-2.5cm}" << endl;
    myout << "\\addtolength{\\evensidemargin}{-2.5cm}" << endl;
    myout << "\\addtolength{\\marginparwidth}{-3.0cm}" << endl;
    myout << "\\addtolength{\\textwidth}{+4.0cm}" << endl;
    myout << "" << endl;
    myout << "\\begin{document}" << endl;
    myout << "" << endl;
    myout << "\\begin{center}" << endl;

```

```

myout << "{\\large " << title << "} \\\\" << endl;
myout << "\\today" << endl;
myout << "\\end{center}" << endl;
myout << "" << endl;
myout << "" << endl;
myout << "" << endl;

//.....
insert_fig_file_list(myout);
//.....

myout << "" << endl;
myout << "" << endl;
myout << "" << endl;
myout << "\\end{document}" << endl;

myout.close();

}

//-----
// Determine the kinds of tex output files to be written
//-----
void Figures::make_figures(int mode, list<string>& epsL1, list<string>& epsL2) {

    list<string>::iterator I;

    epsList.clear();

    for (I = epsL1.begin(); I != epsL1.end(); ++I) {
        epsList.push_back(* I);
        cout << * I << endl;
    }

    for (I = epsL2.begin(); I != epsL2.end(); ++I) {
        epsList.push_back(* I);
        cout << * I << endl;
    }

    for (I = epsList.begin(); I != epsList.end(); ++I) {
        cout << * I << endl;
    }

    cout << "mode= " << mode << endl;

    if (mode & 1) {

```

```
    strcpy(fname, "fig_basic.tex");
    strcpy(title, "Basic Figures");

    make_latex_file();
    system("latex fig_basic.tex");
    cout << "end of latex \n";
    system("dvi2pdf fig_basic.dvi");
    cout << "end of dvi2pdf \n";
}

if (mode & 2) {
    strcpy(fname, "fig_tscale.tex");
    strcpy(title, "TScale Figures");

    make_latex_file();
    system("latex fig_tscale.tex");
    system("dvi2pdf fig_tscale.dvi");
}

if (mode & 4) {
    strcpy(fname, "fig_uscale.tex");
    strcpy(title, "UScale Figures");

    make_latex_file();
    system("latex fig_uscale.tex");
    system("dvi2pdf fig_uscale.dvi");
}
}

:::::::::::::
Figures.hpp
:::::::::::::
# include <iostream>
# include <iomanip>
# include <fstream>
# include <string>
// # include <cstdlib>
// # include <cmath>
# include <vector>
# include <algorithm>
# include <map>
# include <list>

using namespace std;

//-----
// Purpose:
```

```
//  
//   Class Figures Interface Files  
//  
// Discussion:  
//  
//  
// Licensing:  
//  
//   This code is distributed under the GNU LGPL license.  
//  
// Modified:  
//  
//   2013.05.11  
//  
// Author:  
//  
//   Young Won Lim  
//  
// Parameters:  
//  
//-----  
  
class Figures  
{  
  
    public:  
  
    Figures();  
  
    char fname[200];  
    char title[200];  
  
    void insert_fig_file_list(ofstream& myout);  
    void make_latex_file();  
  
    void make_figures(int mode, list<string>& epsL1, list<string>& epsL2);  
  
    list<string> epsList;  
  
};
```