

Loop (1A)

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While loop

```
>>> spam = 0
>>> while spam < 5:
...     print('Hello, world.')
...     spam = spam + 1
...
# Hello, world.
# Hello, world.
# Hello, world.
# Hello, world.
# Hello, world.
```

http://sixthresearcher.com/wp-content/uploads/2016/12/Python3_reference_cheat_sheet.pdf

Loops

while <condition>:

 <code>

for <variable> **in** <list>:

 <code>

for <variable> **in**

range(start,stop,step):

 <code>

for key, value **in**

dict.items():

 <code>

http://sixthresearcher.com/wp-content/uploads/2016/12/Python3_reference_cheat_sheet.pdf

Loop control statements

break	<u>finishes</u> loop execution
continue	jumps to <u>next</u> iteration
pass	does nothing

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Loop control statements

statements block executed as long as
condition is true

while logical condition:
 statements block

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While loop

```
# initializations before the loop
```

```
s = 0
```

```
i = 1
```

```
# condition with a least one variable value (here i)
```

```
while i <= 100:
```

```
    s = s + i**2
```

```
    i = i + 1 # make condition variable change !
```

```
    print("sum:",s)
```

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Break

If the execution reaches a break statement, it immediately exits the while loop's clause:

```
>>> while True:
...     name = input('Please type your name: ')
...     if name == 'your name':
...         break
...
>>> print('Thank you!')
# Please type your name: your name
# Thank you!
```

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Continue

When the program execution reaches a **continue** statement, the program execution immediately jumps back to the start of the loop.

```
>>> while True:
...     name = input('Who are you? ')
...     if name != 'Joe':
...         continue
...     password = input('Password? (It is a fish.): ')
...     if password == 'swordfish':
...         break
...
>>> print('Access granted.')
# Who are you? Charles
# Who are you? Debora
# Who are you? Joe
# Password? (It is a fish.): swordfish
# Access granted.
```

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For

The for loop iterates over a **list**, **tuple**, **dictionary**, **set** or **string**:

```
>>> pets = ['Bella', 'Milo', 'Loki']
>>> for pet in pets:
...     print(pet)
...
# Bella
# Milo
# Loki
```

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For

statements block executed for each
item of a container or iterator

for var **in** sequence:
 statements block

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For

```
# Go over sequence's values  
# initializations before the loop  
s = "Some text"  
cnt = 0
```

```
# loop variable, assignment managed by for statement  
for c in s:  
    if c == "e":  
        cnt = cnt + 1  
    print("found",cnt,"e")
```

loop on dict/set \Leftrightarrow loop on keys sequences
use slices to loop on a subset of a sequence

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For

```
# Go over sequence's index
# modify item at index
# access items around index (before / after)
lst = [11,18,9,12,23,4,17]
lost = []
for idx in range(len(lst)):
    val = lst[idx]
    if val > 15:
        lost.append(val)
        lst[idx] = 15
    print("modif:",lst,"-lost:",lost)
```

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For

Go simultaneously over sequence's index and values:

```
for idx, val in enumerate(lst):
```

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The range() function

The range() function returns a sequence of numbers. It starts from 0, increments by 1, and stops before a specified number:

```
>>> for i in range(5):  
...     print(f'Will stop at 5! or 4? ({i})')  
...  
# Will stop at 5! or 4? (0)  
# Will stop at 5! or 4? (1)  
# Will stop at 5! or 4? (2)  
# Will stop at 5! or 4? (3)  
# Will stop at 5! or 4? (4)
```

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For else statement

This allows to specify a statement to execute in case of the full loop has been executed. Only useful when a break condition can occur in the loop:

```
>>> for i in [1, 2, 3, 4, 5]:  
...     if i == 3:  
...         break  
...     else:  
...         print("only executed when no item is equal to 3")
```

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Ending a Program with sys.exit()

exit() function allows exiting Python.

```
>>> import sys
```

```
>>> while True:
```

```
...     feedback = input('Type exit to exit: ')
```

```
...     if feedback == 'exit':
```

```
...         print(f'You typed {feedback}.')
```

```
...         sys.exit()
```

```
...
```

```
# Type exit to exit: open
```

```
# Type exit to exit: close
```

```
# Type exit to exit: exit
```

```
# You typed exit
```

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The range() function

The range() function can also modify its 3 default arguments. The first two will be the start and stop values, and the third will be the step argument. The step is the amount that the variable is increased by after each iteration.

```
# range(start, stop, step)
>>> for i in range(0, 10, 2):
...     print(i)
...
# 0
# 2
# 4
# 6
# 8
```

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The range() function

You can even use a negative number for the step argument to make the for loop count down instead of up.

```
>>> for i in range(5, -1, -1):  
...     print(i)  
...  
# 5  
# 4  
# 3  
# 2  
# 1  
# 0
```

<https://programmingwithmosh.com/wp-content/uploads/2019/02/Python-Cheat-Sheet.pdf>

References

- [1] Essential C, Nick Parlante
- [2] Efficient C Programming, Mark A. Weiss
- [3] C A Reference Manual, Samuel P. Harbison & Guy L. Steele Jr.
- [4] C Language Express, I. K. Chun