

# Classes and Objects (1A)

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# Python Classes and Objects

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Python is an **object oriented** programming language.

Almost everything in Python is an **object**, with its **properties** and **methods**.

A **Class** is like an **object constructor**, or a "blueprint" for creating objects.

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# Creating a class and an object

To create a **class**, use the keyword **class**:

Create a **class** named MyClass,  
with a property named x:

```
class MyClass:  
    x = 5
```

Now we can use the **class** named **MyClass** to create objects:

Create an object named p1, and print the value of x:

```
p1 = MyClass()  
print(p1.x)
```

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# The `__init__()` Function (1-1)

To understand the meaning of classes we have to understand the built-in `__init__()` function.

All classes have a function called `__init__()`, which is always executed when the class is being initiated.

Use the `__init__()` function to assign values to **object properties**, or other operations that are necessary to do when the **object** is being created:

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# The `__init__()` Function (1-2)

Create a **class** named **Person**,  
use the `__init__()` function  
to assign values for **name** and **age**:

```
class Person:  
    def __init__(self, name, age):  
        self.name = name  
        self.age = age
```

```
p1 = Person("John", 36)
```

```
print(p1.name)  
print(p1.age)
```

Note: The `__init__()` function is called automatically  
every time the **class** is being used to create a new **object**.

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# The `__str__()` Function

The `__str__()` function controls what should be returned when the class object is represented as a string.

If the `__str__()` function is not set, the string representation of the object is returned:

The string representation of an object *without* the `__str__()` function:

```
class Person:
    def __init__(self, name, age):
        self.name = name
        self.age = age
```

```
p1 = Person("John", 36)
```

```
print(p1)
```

```
<__main__.Person object at 0x15039e602100>
```

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# The `__str__()` Function

The string representation of an object *with* the `__str__()` function:

```
class Person:
    def __init__(self, name, age):
        self.name = name
        self.age = age

    def __str__(self):
        return f"{self.name}({self.age})"
```

```
p1 = Person("John", 36)
```

```
print(p1)
```

```
John(36)
```

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# Object Methods

Objects can also contain **methods**.  
Methods in objects are **functions** that belong to the **object**.

Insert a function that prints a greeting,  
and execute it on the p1 object:

```
class Person:
```

```
    def __init__(self, name, age):  
        self.name = name  
        self.age = age
```

```
    def myfunc(self):  
        print("Hello my name is " + self.name)
```

```
p1 = Person("John", 36)  
p1.myfunc()
```

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# The **self** parameter

The **self** parameter is a reference to the *current instance* of the **class**, and is used to access **variables** that belongs to the **class**.

It does not have to be named **self**, you can call it whatever you like, but it has to be **the first parameter** of *any function* in the **class**:

Use the words **xxx** and **abc** instead of **self**:

```
class Person:
```

```
    def __init__(xxx, name, age):
```

```
        xxx.name = name
```

```
        xxx.age = age
```

```
    def myfunc(abc):
```

```
        print("Hello my name is " + abc.name)
```

```
p1 = Person("John", 36)
```

```
p1.myfunc()
```

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# Modify and Delete Object Properties

Set the **age** of **p1** to 40:

```
p1.age = 40
```

Delete the **age** property from the **p1 object**:

```
del p1.age
```

Delete the **p1 object**:

```
del p1
```

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# Pass statement

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class definitions cannot be empty,  
but if you for some reason have  
a class definition with no content,  
put in the **pass** statement  
to avoid getting an error.

```
class Person:  
    pass
```

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# Python Inheritance

Inheritance allows us to define a class that inherits all the **methods** and **properties** from another class.

**Parent class** is the class being inherited from, also called **base class**.

**Child class** is the class that *inherits* from another class, also called **derived class**.

Any class can be a **parent class**, so the syntax is the same as creating any other class:

To create a class that inherits the **functionality** from another class, send the **parent class** as a **parameter** when creating the **child class**:

[https://www.w3schools.com/python/python\\_classes.asp](https://www.w3schools.com/python/python_classes.asp)

# Create a parent class

Create a **class** named **Person**,  
with **firstname** and **lastname** **properties**,  
and a **printname** **method**:

```
class Person:  
    def __init__(self, fname, lname):  
        self.firstname = fname  
        self.lastname = lname  
  
    def printname(self):  
        print(self.firstname, self.lastname)
```

#Use the Person class to create an object, and then execute the printname method:

```
x = Person("John", "Doe")  
x.printname()
```

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# Create a child class

Create a class named **Student**, which will inherit the **properties** and **methods** from the **Person** class:

```
class Student(Person):  
pass
```

Note: Use the **pass** keyword when you do not want to add any other **properties** or **methods** to the class.

Now the **Student** class has the same **properties** and **methods** as the **Person** class.

Use the **Student** class to create an **object**, and then execute the **printname** **method**:

```
x = Student("Mike", "Olsen")  
x.printname()
```

[https://www.w3schools.com/python/python\\_classes.asp](https://www.w3schools.com/python/python_classes.asp)

# Add the `__init__()` Function

So far we have created a **child class** that inherits the **properties** and **methods** from its **parent**.

We want to add the `__init__()` function to the **child class** (instead of the **pass** keyword).

Note: The `__init__()` function is called automatically every time the **class** is being used to create a new object.

Example

```
class Student(Person):  
    def __init__(self, fname, lname):  
        # add properties etc.
```

When you add the `__init__()` function, the **child class** will no longer inherit the **parent's** `__init__()` function.

Note: The **child's** `__init__()` function overrides the inheritance of the **parent's** `__init__()` function.

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# Add the `__init__()` Function

To keep the **inheritance** of the **parent's** `__init__()` function, add a call to the **parent's** `__init__()` function:

```
class Student(Person):  
    def __init__(self, fname, lname):  
        Person.__init__(self, fname, lname)
```

Now we have successfully added the `__init__()` function, and kept the **inheritance** of the **parent class**, and we are ready to add functionality in the `__init__()` function.

[https://www.w3schools.com/python/python\\_classes.asp](https://www.w3schools.com/python/python_classes.asp)

# Use the `super()` Function

a `super()` function will make the child class inherit all the `methods` and `properties` from its parent:

```
class Student(Person):  
    def __init__(self, fname, lname):  
        super().__init__(fname, lname)
```

By using the `super()` function, you do not have to use the `name` of the `parent element`, it will automatically inherit the `methods` and `properties` from its parent.

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# Add Properties

Add a **property** called **graduationyear** to the **Student** class:

```
class Student(Person):  
    def __init__(self, fname, lname):  
        super().__init__(fname, lname)  
        self.graduationyear = 2019
```

[https://www.w3schools.com/python/python\\_classes.asp](https://www.w3schools.com/python/python_classes.asp)

# Add Properties

the year 2019 should be a **variable**,  
and passed into the **Student class**  
when creating **Student objects**.

To do so, add another parameter in the `__init__()` function:

Add a **year parameter**,  
and pass the correct year when creating **objects**:

```
class Student(Person):  
    def __init__(self, fname, lname, year):  
        super().__init__(fname, lname)  
        self.graduationyear = year
```

```
x = Student("Mike", "Olsen", 2019)
```

[https://www.w3schools.com/python/python\\_classes.asp](https://www.w3schools.com/python/python_classes.asp)

# Add Methods

Add a **method** called `welcome` to the **Student class**:

```
class Student(Person):
    def __init__(self, fname, lname, year):
        super().__init__(fname, lname)
        self.graduationyear = year

    def welcome(self):
        print("Welcome",
              self.firstname,
              self.lastname,
              "to the class of",
              self.graduationyear)
```

If you add a **method** in the **child class** with the same name as a function in the **parent class**, the **inheritance** of the **parent method** will be overridden.

[https://www.w3schools.com/python/python\\_classes.asp](https://www.w3schools.com/python/python_classes.asp)

## References

- [1] Essential C, Nick Parlante
- [2] Efficient C Programming, Mark A. Weiss
- [3] C A Reference Manual, Samuel P. Harbison & Guy L. Steele Jr.
- [4] C Language Express, I. K. Chun