

Vector Calculus (H.1) Curl & Div Operators

20160310

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∇ Scalar function $\text{grad}(f)$

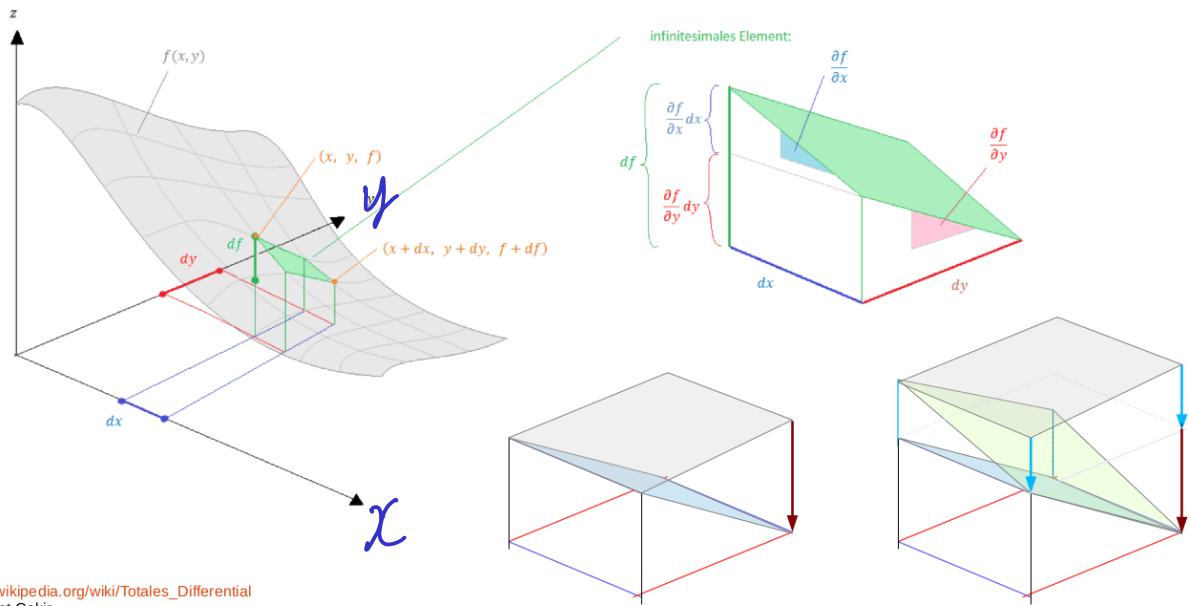
$\nabla \cdot$ Vector field $\text{div}(\vec{F})$

$\nabla \times$ Vector field $\text{curl}(\vec{F})$

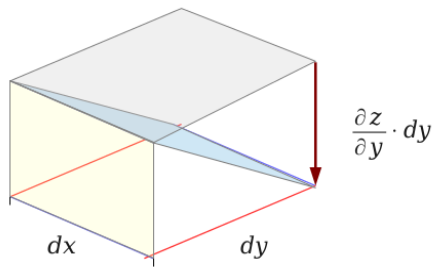
Vector field $\vec{F} = P\vec{i} + Q\vec{j} + R\vec{k}$

Gradient Vector field $\vec{F} = \frac{\partial f}{\partial x}\vec{i} + \frac{\partial f}{\partial y}\vec{j} + \frac{\partial f}{\partial z}\vec{k}$
 $= \nabla f$

Total Differential



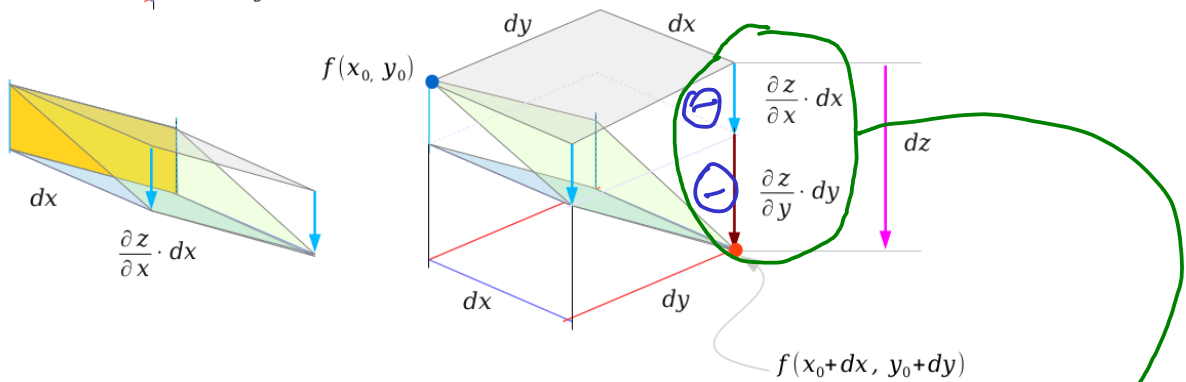
http://de.wikipedia.org/wiki/Totales_Differential
Muhammet Cakir



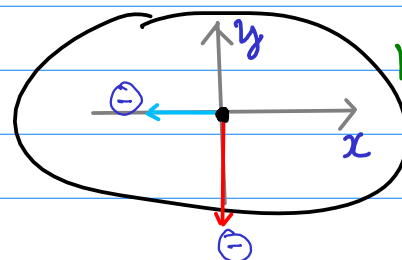
$$z = f(x, y)$$

$$dz = \frac{\partial z}{\partial x} \cdot dx + \frac{\partial z}{\partial y} \cdot dy$$

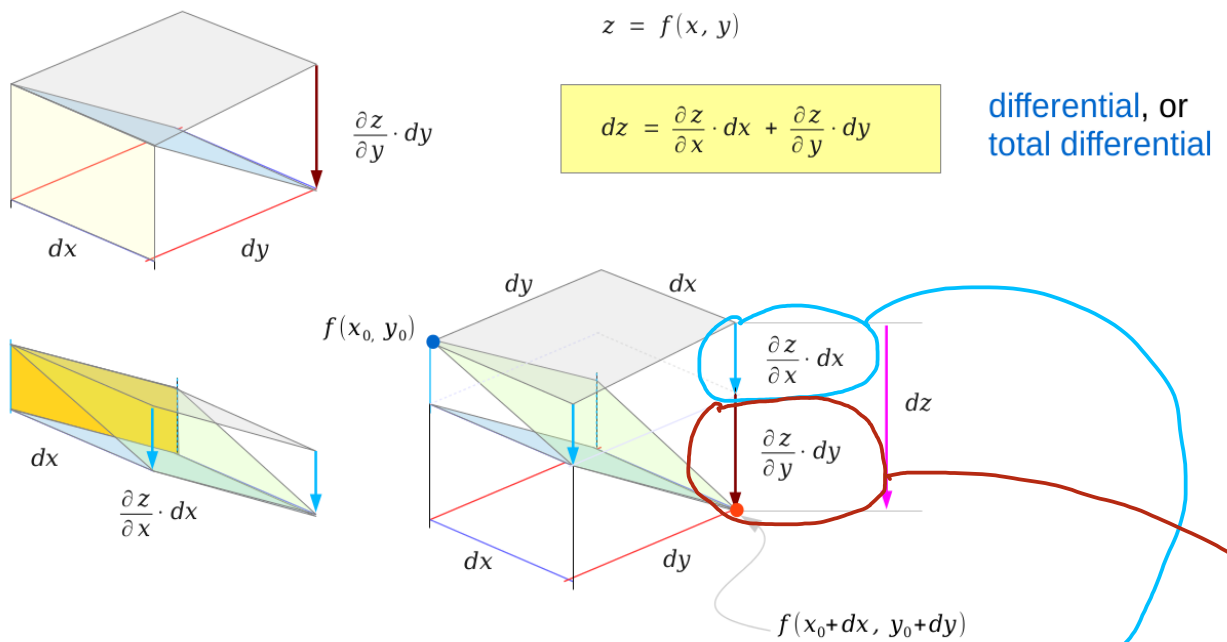
differential, or total differential



a vector representation

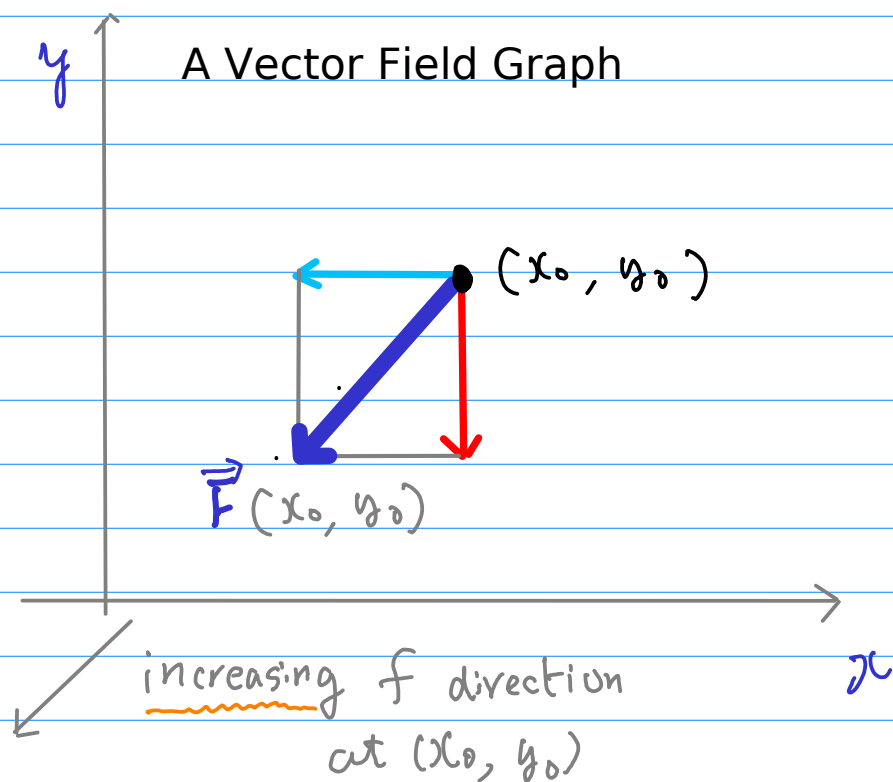
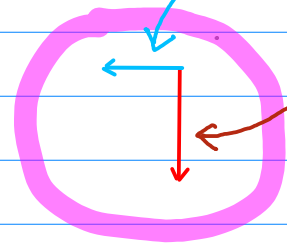


Gradient Vector Field



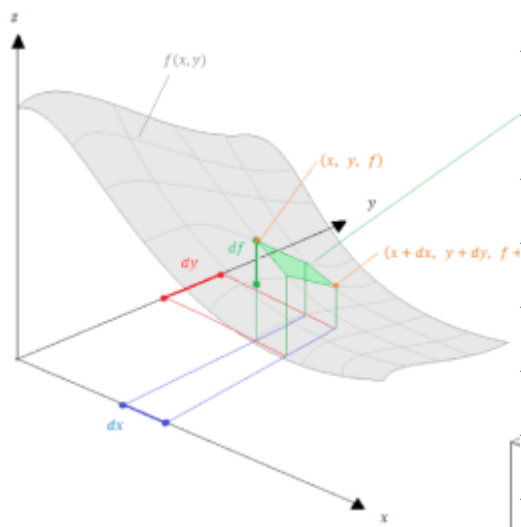
$\frac{\partial f}{\partial x} < 0 \Rightarrow$ a negative x direction vector

$\frac{\partial f}{\partial y} < 0 \Rightarrow$ a negative y direction vector

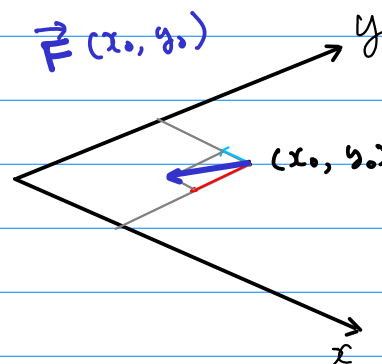


Gradient Vector Field

$f(x, y) \rightarrow$ 3D graph



$\vec{F}(x, y) \rightarrow$ 2D graph



mathematics, the **gradient** is a generalization of the usual concept of **derivative** of a function in one dimension to a function in several dimensions. If $f(x_1, \dots, x_n)$ is a differentiable, scalar-valued function of standard Cartesian coordinates in Euclidean space, its gradient is the vector whose components are the n partial derivatives of f . It is thus a vector-valued function.

Similarly to the usual derivative, the gradient represents the slope of the tangent of the graph of the function. More precisely, the gradient points in the direction of the greatest rate of increase of the function and its **magnitude** is the slope of the graph in that direction. The components of the gradient in coordinates are the coefficients of the variables in the equation of the **tangent space** to the graph. This characterizing property of the gradient allows it to be defined independently of a choice of coordinate system, as a **vector field** whose components in a coordinate system will transform when going from one coordinate system to another.



Del Operator and a scalar function

$$f(x, y)$$

$$f(x, y, z)$$

$$\nabla = \frac{\partial}{\partial x} \vec{i} + \frac{\partial}{\partial y} \vec{j}$$

$$\nabla = \frac{\partial}{\partial x} \vec{i} + \frac{\partial}{\partial y} \vec{j} + \frac{\partial}{\partial z} \vec{k}$$

$$\nabla f = \left(\frac{\partial f}{\partial x} \right) \vec{i} + \left(\frac{\partial f}{\partial y} \right) \vec{j}$$

$$\nabla f = \left(\frac{\partial f}{\partial x} \right) \vec{i} + \left(\frac{\partial f}{\partial y} \right) \vec{j} + \left(\frac{\partial f}{\partial z} \right) \vec{k}$$

Gradient
vector

$$f$$

$$\xrightarrow{\nabla f}$$

$$\vec{F}$$

a scalar
function

a gradient
vector field

$$f(x, y)$$

$$\xrightarrow{\nabla f}$$

$$\vec{F}(x, y)$$

$$\mathbb{R}^2$$

$$f(x, y, z)$$

$$\xrightarrow{\nabla f}$$

$$\vec{F}(x, y, z)$$

$$\mathbb{R}^3$$

A Gradient Vector Field

$$f(x, y)$$

$$\nabla f \rightarrow$$

$$\vec{F}(x, y)$$

2 Variable function

2 component vector in \mathbb{R}^2

: 2 component functions

each 2 variable function

This a gradient vector field
not just a vector field
in \mathbb{R}^2

$$P(x, y) = \frac{\partial f}{\partial x}$$
$$Q(x, y) = \frac{\partial f}{\partial y}$$

$$f(x, y, z)$$

$$\nabla f \rightarrow$$

$$\vec{F}(x, y, z)$$

3 Variable function

3 component vector in \mathbb{R}^3

: 3 component functions

each 3 variable function

This a gradient vector field
not just a vector field
in \mathbb{R}^3

$$P(x, y, z) = \frac{\partial f}{\partial x}$$
$$Q(x, y, z) = \frac{\partial f}{\partial y}$$
$$R(x, y, z) = \frac{\partial f}{\partial z}$$

A Vector Field

~~Gradient~~ Vector Field

~~$f(x, y)$~~

$$\nabla f \rightarrow$$

$$\vec{F}(x, y)$$

2 Variable function

even when we

can't find $f(x, y)$
such that

$$\begin{cases} P(x, y) = \frac{\partial f}{\partial x} \\ Q(x, y) = \frac{\partial f}{\partial y} \end{cases}$$

2 component vector in \mathbb{R}^2

: 2 component functions

each 2 variable function

$$\begin{matrix} P(x, y) \\ Q(x, y) \end{matrix}$$

→ still a vector field $\vec{F}(x, y)$

~~$f(x, y, z)$~~

$$\nabla f \rightarrow$$

$$\vec{F}(x, y, z)$$

3 Variable function

even when we

can't find $f(x, y, z)$
such that

$$\begin{cases} P(x, y, z) = \frac{\partial f}{\partial x} \\ Q(x, y, z) = \frac{\partial f}{\partial y} \\ R(x, y, z) = \frac{\partial f}{\partial z} \end{cases}$$

3 component vector in \mathbb{R}^3

: 3 component functions

each 3 variable function

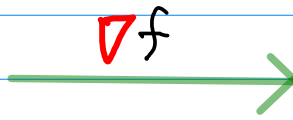
$$\begin{matrix} P(x, y, z) \\ Q(x, y, z) \\ R(x, y, z) \end{matrix}$$

→ still a vector field $\vec{F}(x, y, z)$

2-d Gradient Vector Field

f

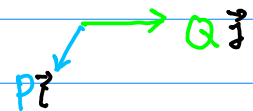
a scalar
function



\vec{F}

a gradient
vector field

$f(x, y)$



2-variable scalar function

$f(x, y)$

∇f → vectors in \mathbb{R}^2

$\vec{F} = \left\langle \text{x-directional derivatives}, \text{y-directional derivatives} \right\rangle$

$= \left\langle \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right\rangle$

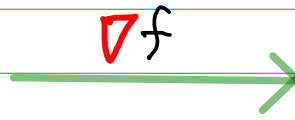
P

Q

3-d Gradient Vector Field

$$f$$

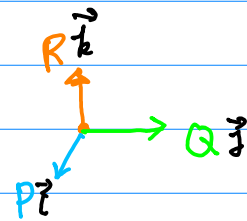
a scalar
function



$$\vec{F}$$

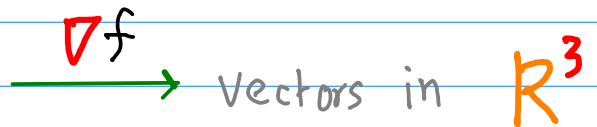
a gradient
vector field

$$f(x, y, z)$$



③-variable scalar function

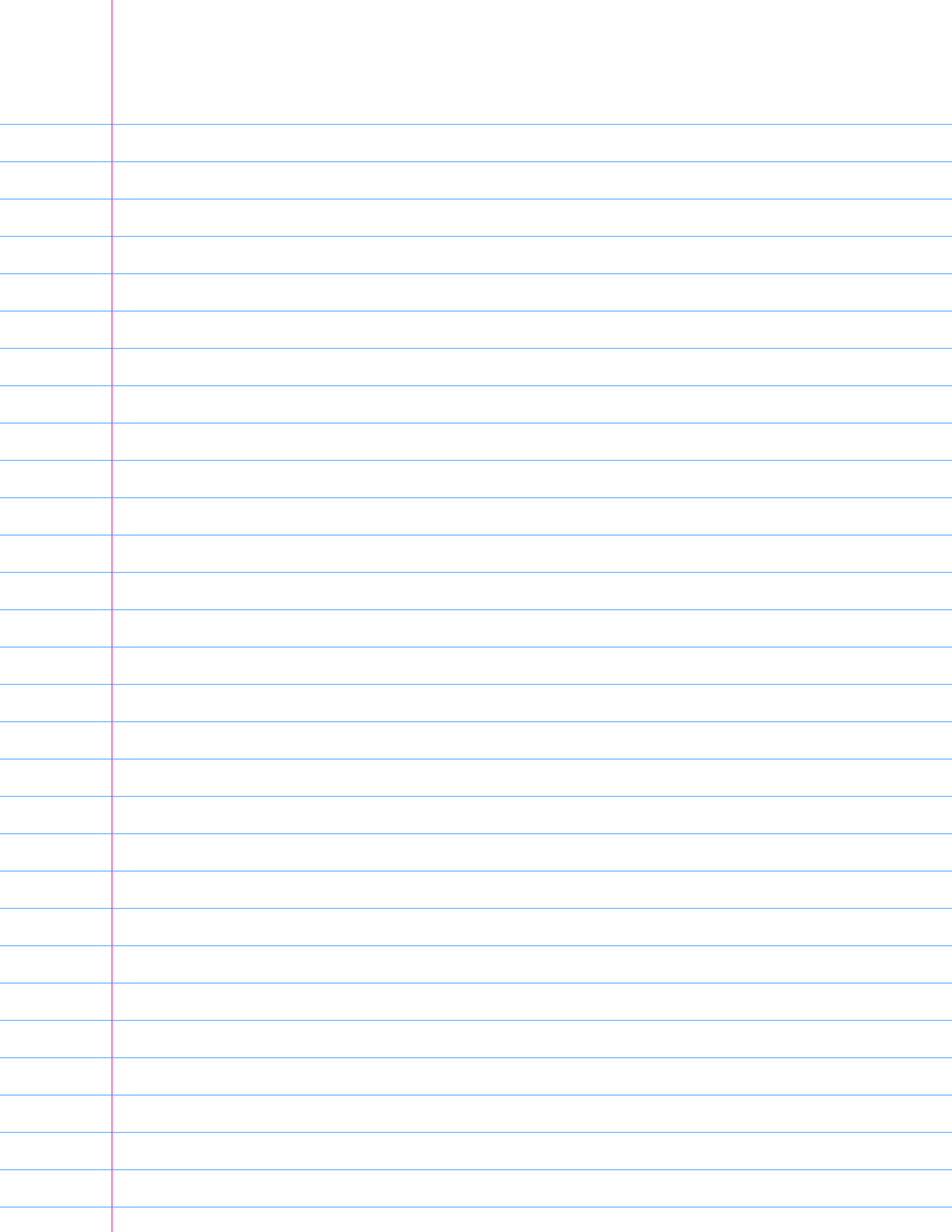
$$f(x, y, z)$$



$$\vec{F} = \left\langle \text{x-directional derivatives}, \text{y-directional derivatives}, \text{z-directional derivatives} \right\rangle$$

$$= \left\langle \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z} \right\rangle$$

P Q R



Vector Field

$$\vec{F} = P \vec{i} + Q \vec{j}$$

$$\vec{F} = P \vec{i} + Q \vec{j} + R \vec{k}$$

2D $\vec{F}(x, y) = P(x, y) \vec{i} + Q(x, y) \vec{j}$

3D $\vec{F}(x, y, z) = P(x, y, z) \vec{i} + Q(x, y, z) \vec{j} + R(x, y, z) \vec{k}$

Vector in $\begin{pmatrix} 2D \\ 3D \end{pmatrix}$

$\begin{pmatrix} 2 \\ 3 \end{pmatrix}$ component functions with $\begin{pmatrix} 2 \\ 3 \end{pmatrix}$ variables

Gradient Vector Field

$$\begin{aligned} \vec{F} &= \nabla f \\ &= \frac{\partial f}{\partial x} \vec{i} + \frac{\partial f}{\partial y} \vec{j} \end{aligned}$$

2-D

$$\begin{aligned} \vec{F} &= \nabla f \\ &= \frac{\partial f}{\partial x} \vec{i} + \frac{\partial f}{\partial y} \vec{j} + \frac{\partial f}{\partial z} \vec{k} \end{aligned}$$

3-D

Del Operator (vector-like, vector-making)

$$\nabla = \frac{\partial}{\partial x} \vec{i} + \frac{\partial}{\partial y} \vec{j}$$

$$\nabla = \frac{\partial}{\partial x} \vec{i} + \frac{\partial}{\partial y} \vec{j} + \frac{\partial}{\partial z} \vec{k}$$

Gradient Vector

$$\nabla f = \left(\frac{\partial f}{\partial x} \right) \vec{i} + \left(\frac{\partial f}{\partial y} \right) \vec{j}$$

$$\nabla f = \left(\frac{\partial f}{\partial x} \right) \vec{i} + \left(\frac{\partial f}{\partial y} \right) \vec{j} + \left(\frac{\partial f}{\partial z} \right) \vec{k}$$

$$\begin{aligned} \nabla \square &= \frac{\partial}{\partial x} \square \vec{i} + \frac{\partial}{\partial y} \square \vec{j} \\ &= \frac{\partial \square}{\partial x} \vec{i} + \frac{\partial \square}{\partial y} \vec{j} \end{aligned}$$

$$\begin{aligned} \nabla \circ &= \frac{\partial}{\partial x} \circ \vec{i} + \frac{\partial}{\partial y} \circ \vec{j} + \frac{\partial}{\partial z} \circ \vec{k} \\ &= \frac{\partial \circ}{\partial x} \vec{i} + \frac{\partial \circ}{\partial y} \vec{j} + \frac{\partial \circ}{\partial z} \vec{k} \end{aligned}$$

Curl & Div operators

$$\begin{array}{l} \text{Curl } \vec{F} \\ \text{div } \vec{F} \end{array}$$

Curl & div operates

over a vector field \vec{F}

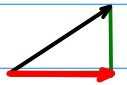
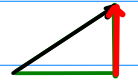
\vec{F} must be a vector field

$$\left\{ \begin{array}{l} P \vec{i} + Q \vec{j} \end{array} \right. \quad (2D)$$

$$\left\{ \begin{array}{l} P \vec{i} + Q \vec{j} + R \vec{k} \end{array} \right. \quad (3D)$$

Curl & Div operators

$\text{Curl } \vec{F} : \nabla \text{ cross } \times \text{ product with } \vec{F}$
$\text{div } \vec{F} : \nabla \text{ inner } \cdot \text{ product with } \vec{F}$



$$\nabla = \begin{cases} \frac{\partial}{\partial x} \vec{i} + \frac{\partial}{\partial y} \vec{j} & (2D) \\ \frac{\partial}{\partial x} \vec{i} + \frac{\partial}{\partial y} \vec{j} + \frac{\partial}{\partial z} \vec{k} & (3D) \end{cases}$$

$$\vec{F} = \begin{cases} P \vec{i} + Q \vec{j} & (2D) \\ P \vec{i} + Q \vec{j} + R \vec{k} & (3D) \end{cases}$$

$$\text{Curl } \vec{F} = \nabla \times \vec{F}$$

$$\text{div } \vec{F} = \nabla \cdot \vec{F}$$

Curl & Div operators

For any vector field \vec{F}

$$\vec{F} = P\vec{i} + Q\vec{j} + R\vec{k}$$

$$\text{Curl } \vec{F} = \nabla \times \vec{F} \quad \text{cross product}$$

$$\text{div } \vec{F} = \nabla \cdot \vec{F} \quad \text{inner product}$$

$$\text{Curl } \vec{F} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ P & Q & R \end{vmatrix} = \nabla \times \vec{F} \quad \text{a vector}$$

$$\text{div } \vec{F} = \frac{\partial P}{\partial x} + \frac{\partial Q}{\partial y} + \frac{\partial R}{\partial z} = \nabla \cdot \vec{F} \quad \text{a scalar}$$

Curl & Div over a gradient field

⑥

\vec{F} can be a gradient vector field

$$\begin{aligned}\vec{F} &= P \vec{i} + Q \vec{j} + R \vec{k} \\ &= \frac{\partial f}{\partial x} \vec{i} + \frac{\partial f}{\partial y} \vec{j} + \frac{\partial f}{\partial z} \vec{k}\end{aligned}$$

$\exists f$ a scalar function (f) s.t.

$$\vec{F} = \nabla f$$

For a gradient vector field \vec{F}

$$\vec{F} = P \vec{i} + Q \vec{j} + R \vec{k} = \nabla f$$

$$\text{Curl } \vec{F} = \nabla \times \vec{F} = \nabla \times \nabla f$$

$$\text{div } \vec{F} = \nabla \cdot \vec{F} = \nabla \cdot \nabla f$$

3D Curl & Div

a vector field \vec{F}

$$\vec{F} = \left(\boxed{P} \vec{i} + \boxed{Q} \vec{j} + \boxed{R} \vec{k} \right)$$
$$\text{Curl } \vec{F} = \nabla \times \vec{F} = \left(\frac{\partial}{\partial x} \vec{i} + \frac{\partial}{\partial y} \vec{j} + \frac{\partial}{\partial z} \vec{k} \right) \times \left(\boxed{P} \vec{i} + \boxed{Q} \vec{j} + \boxed{R} \vec{k} \right)$$
$$\text{div } \vec{F} = \nabla \cdot \vec{F} = \left(\frac{\partial}{\partial x} \vec{i} + \frac{\partial}{\partial y} \vec{j} + \frac{\partial}{\partial z} \vec{k} \right) \cdot \left(\boxed{P} \vec{i} + \boxed{Q} \vec{j} + \boxed{R} \vec{k} \right)$$

$$\vec{F} = \left(\boxed{P} \vec{i} + \boxed{Q} \vec{j} + \boxed{R} \vec{k} \right)$$
$$\text{Curl } \vec{F} = \nabla \times \vec{F} = \left(\frac{\partial R}{\partial y} - \frac{\partial Q}{\partial z} \right) \vec{i} + \left(\frac{\partial P}{\partial z} - \frac{\partial R}{\partial x} \right) \vec{j} + \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) \vec{k}$$
$$\text{div } \vec{F} = \nabla \cdot \vec{F} = \left(\frac{\partial P}{\partial x} + \frac{\partial Q}{\partial y} + \frac{\partial R}{\partial z} \right)$$

a gradient vector field \vec{F} ($\vec{F} = \nabla f$)

$$\vec{F} = \left(\frac{\partial f}{\partial x} \vec{i} + \frac{\partial f}{\partial y} \vec{j} + \frac{\partial f}{\partial z} \vec{k} \right)$$
$$\text{Curl } \vec{F} = \nabla \times \vec{F} = \left(\frac{\partial^2 f}{\partial y \partial z} - \frac{\partial^2 f}{\partial z \partial y} \right) \vec{i} + \left(\frac{\partial^2 f}{\partial z \partial x} - \frac{\partial^2 f}{\partial x \partial z} \right) \vec{j} + \left(\frac{\partial^2 f}{\partial x \partial y} - \frac{\partial^2 f}{\partial y \partial x} \right) \vec{k}$$
$$\text{div } \vec{F} = \nabla \cdot \vec{F} = \left(\frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2} + \frac{\partial^2 f}{\partial z^2} \right)$$

2D Curl & Div

a vector field \vec{F}

$$\vec{F} = P\vec{i} + Q\vec{j} + 0\vec{k}$$
$$\text{Curl } \vec{F} = \nabla \times \vec{F} = \left(\frac{\partial}{\partial x}\vec{i} + \frac{\partial}{\partial y}\vec{j} + 0\vec{k} \right) \times \left(P\vec{i} + Q\vec{j} + 0\vec{k} \right)$$
$$\text{div } \vec{F} = \nabla \cdot \vec{F} = \left(\frac{\partial}{\partial x}\vec{i} + \frac{\partial}{\partial y}\vec{j} + 0\vec{k} \right) \cdot \left(P\vec{i} + Q\vec{j} + 0\vec{k} \right)$$

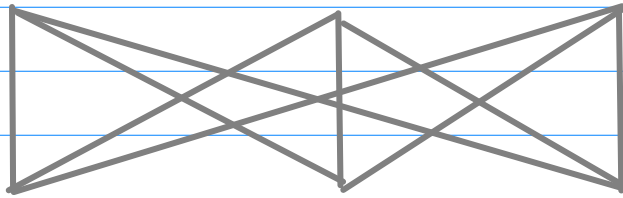
$$\vec{F} = P\vec{i} + Q\vec{j}$$
$$\text{Curl } \vec{F} = \nabla \times \vec{F} = \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) \vec{k}$$
$$\text{div } \vec{F} = \nabla \cdot \vec{F} = \left(\frac{\partial P}{\partial x} + \frac{\partial Q}{\partial y} \right)$$

a gradient vector field \vec{F} ($\vec{F} = \nabla f$)

$$\vec{F} = \left(\frac{\partial f}{\partial x}\vec{i} + \frac{\partial f}{\partial y}\vec{j} \right)$$
$$\text{Curl } \vec{F} = \nabla \times \vec{F} = \left(\frac{\partial^2 f}{\partial x \partial y} - \frac{\partial^2 f}{\partial y \partial x} \right) \vec{k}$$
$$\text{div } \vec{F} = \nabla \cdot \vec{F} = \left(\frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2} \right)$$

Combination of Partial Derivatives

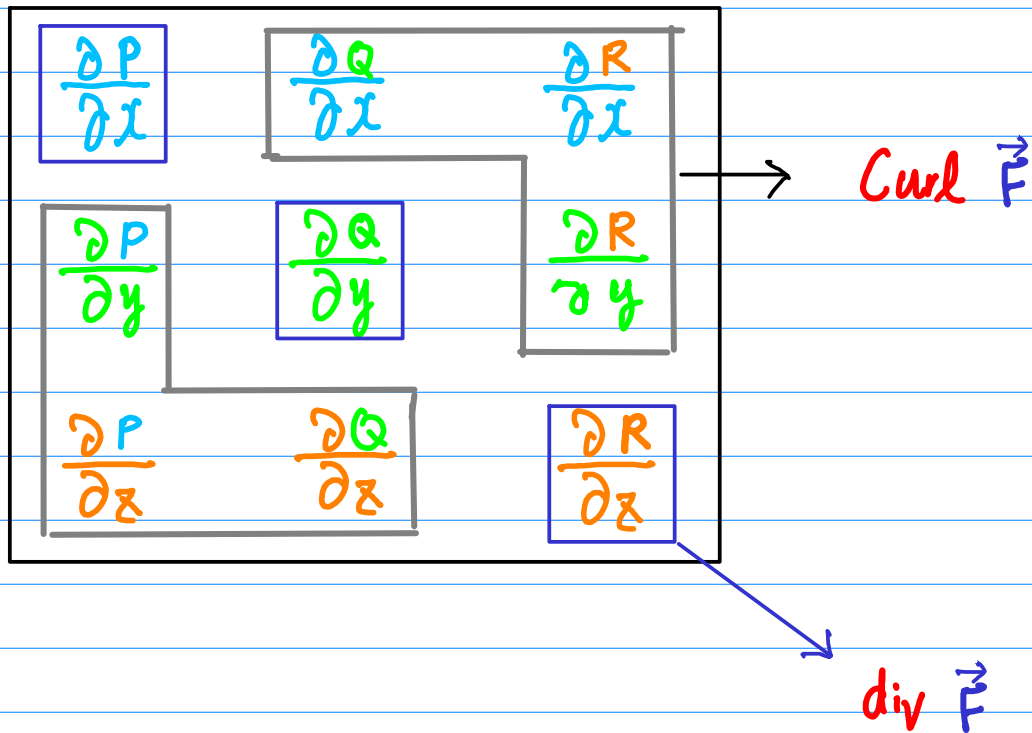
$$P(x, y, z) \quad Q(x, y, z) \quad R(x, y, z)$$

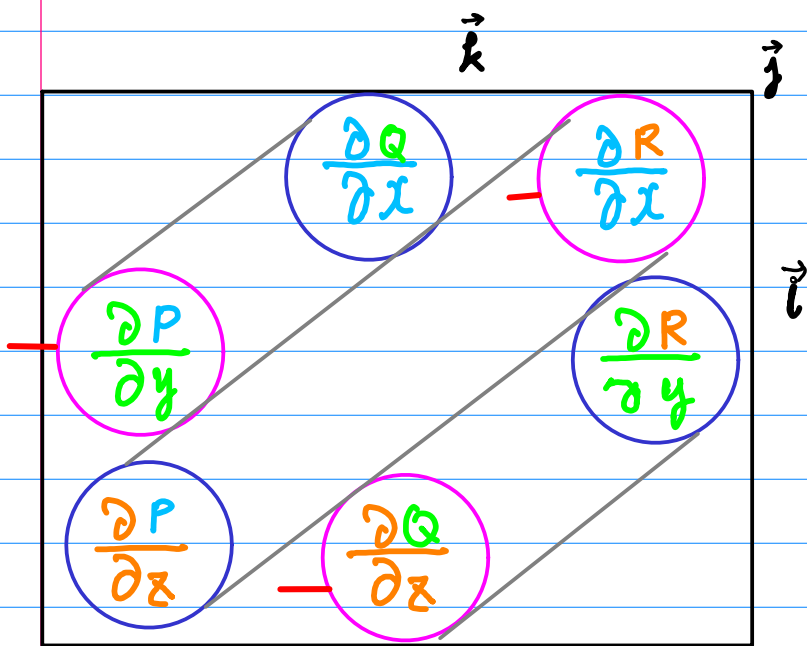


$$\frac{\partial}{\partial x}$$

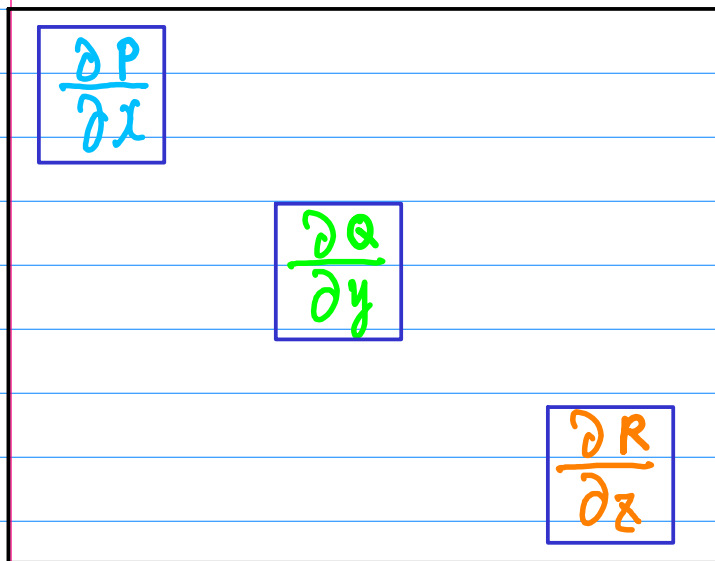
$$\frac{\partial}{\partial y}$$

$$\frac{\partial}{\partial z}$$



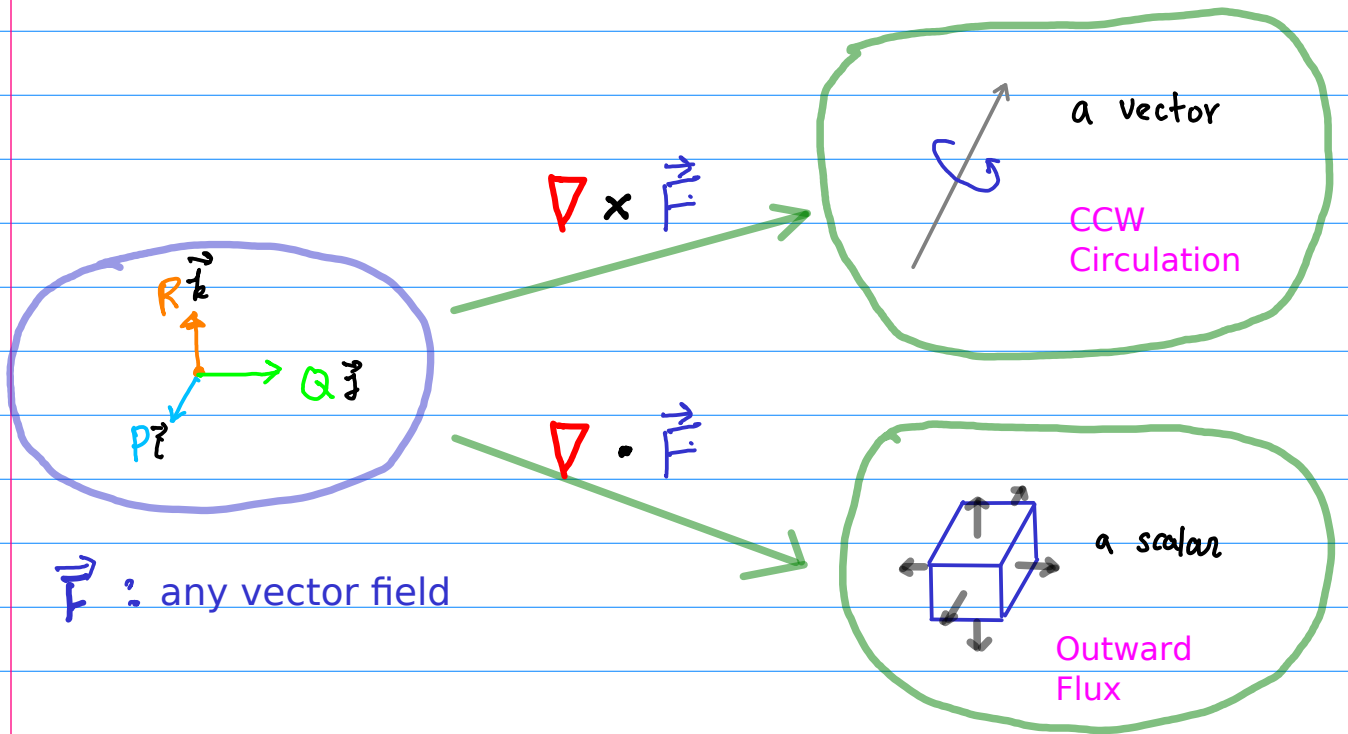


$$\text{Curl } \vec{F} = \nabla \times \vec{F} = \left(\frac{\partial R}{\partial y} - \frac{\partial Q}{\partial z} \right) \vec{i} + \left(\frac{\partial P}{\partial z} - \frac{\partial R}{\partial x} \right) \vec{j} + \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) \vec{k}$$



$$\text{div } \vec{F} = \nabla \cdot \vec{F} = \left(\frac{\partial P}{\partial x} + \frac{\partial Q}{\partial y} + \frac{\partial R}{\partial z} \right)$$

Physical Interpretations





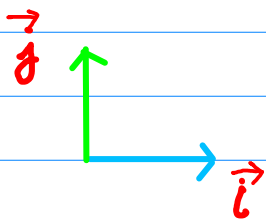
Component Functions of a Vector Field

$$\vec{F} = P \vec{i} + Q \vec{j}$$

component functions

$$P(x, y)$$

$$Q(x, y)$$



partial derivatives

$$\frac{\partial P}{\partial x}$$

$$\frac{\partial Q}{\partial y}$$

$$\frac{\partial P}{\partial y}$$

$$\frac{\partial Q}{\partial x}$$

\vec{i} Component

\vec{j} Component

$$P(x, y)$$

$$Q(x, y)$$

$$\frac{\partial}{\partial x}$$

$$\frac{\partial}{\partial y}$$

\vec{i} Component

\vec{j} Component

$$P(x, y)$$

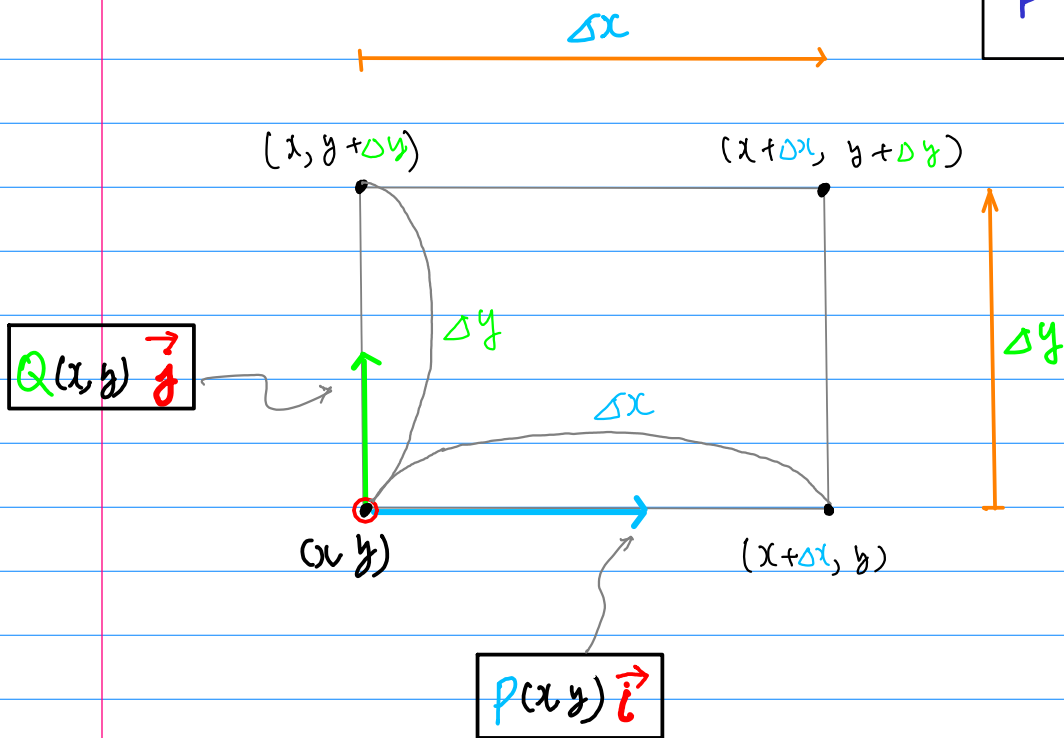
$$Q(x, y)$$

$$\frac{\partial}{\partial x}$$

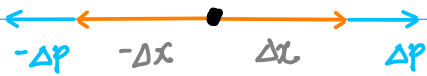
$$\frac{\partial}{\partial y}$$

Vector Field & Partial Derivatives

$$\vec{F} = P\vec{i} + Q\vec{j}$$



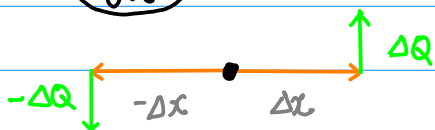
$$\frac{\partial P}{\partial x}$$



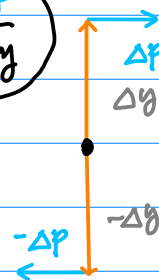
$$\frac{\partial Q}{\partial y}$$



$$\frac{\partial Q}{\partial x}$$



$$\frac{\partial P}{\partial y}$$



Differentials

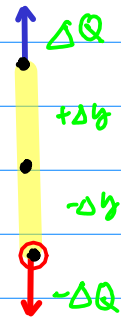
dp & dQ

$$\begin{matrix} \Delta p & \vec{i} \\ \Delta x & \vec{i} \end{matrix}$$

$$\begin{matrix} \Delta Q & \vec{j} \\ \Delta y & \vec{j} \end{matrix}$$

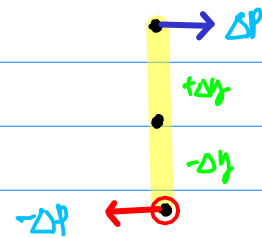
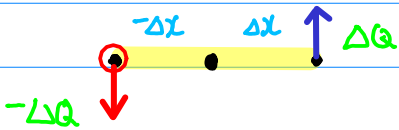
$$dp = \frac{\partial p}{\partial x} dx$$

$$dQ = \frac{\partial Q}{\partial y} dy$$



$$dQ = \frac{\partial Q}{\partial x} dx$$

$$dp = \frac{\partial p}{\partial y} dy$$



Interpretations of Partial Derivatives

$$\frac{\partial P}{\partial x} + \frac{\partial Q}{\partial y}$$

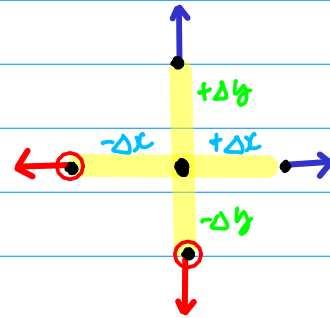
outward flux
magnitude only

$$\Delta P \vec{i}$$

$$\Delta Q \vec{j}$$

$$\Delta x \vec{i}$$

$$\Delta y \vec{j}$$



$$\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y}$$

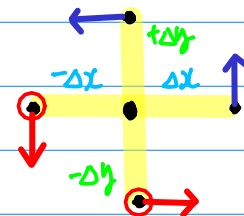
C.C.W circulation
magnitude & direction

$$- \Delta P \vec{i}$$

$$\Delta Q \vec{j}$$

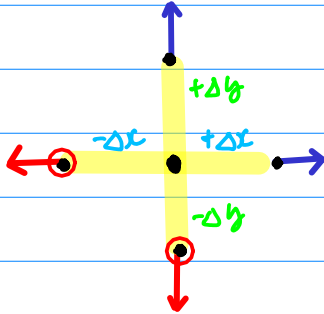
$$\Delta x \vec{i}$$

$$\Delta y \vec{j}$$



$$\begin{matrix} \vec{i} & \leftarrow & \frac{\partial P}{\partial x} & + & \frac{\partial Q}{\partial y} & \rightarrow & \vec{j} \\ \vec{i} & \leftarrow & & & & \rightarrow & \vec{j} \end{matrix}$$

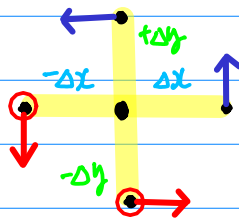
$$\vec{i} \cdot \vec{i} = 1$$



$$\vec{j} \cdot \vec{j} = 1$$

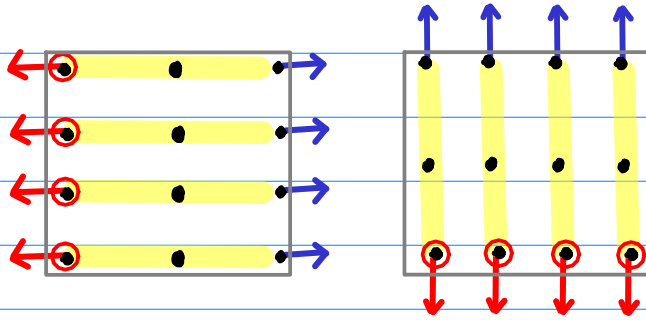
$$\begin{matrix} \vec{j} & \leftarrow & \frac{\partial Q}{\partial x} & - & \frac{\partial P}{\partial y} & \rightarrow & \vec{i} \\ \vec{i} & \leftarrow & & & & \rightarrow & \vec{j} \end{matrix}$$

$$\vec{i} \times \vec{j} = \vec{k}$$

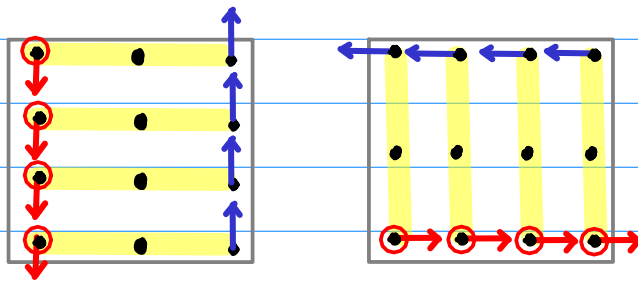


$$-\vec{j} \times \vec{i} = -\vec{k}$$

$$\left(\frac{\partial P}{\partial x} + \frac{\partial Q}{\partial y} \right) \Delta x \Delta y$$

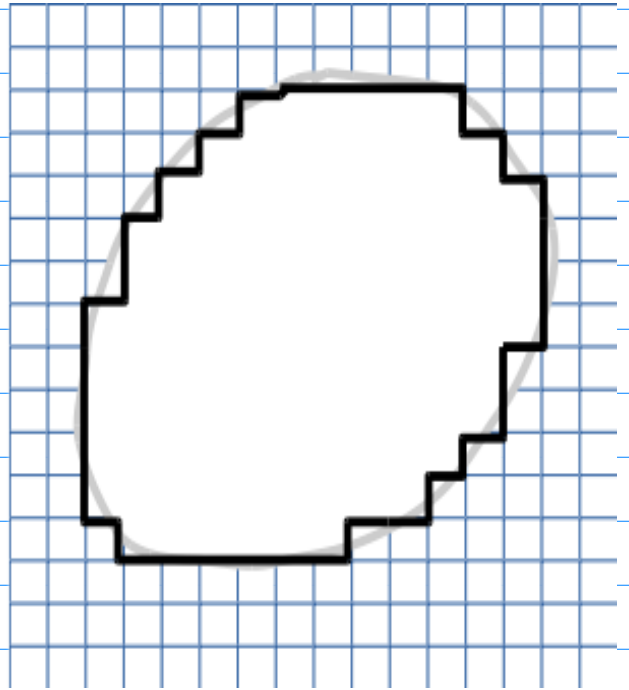
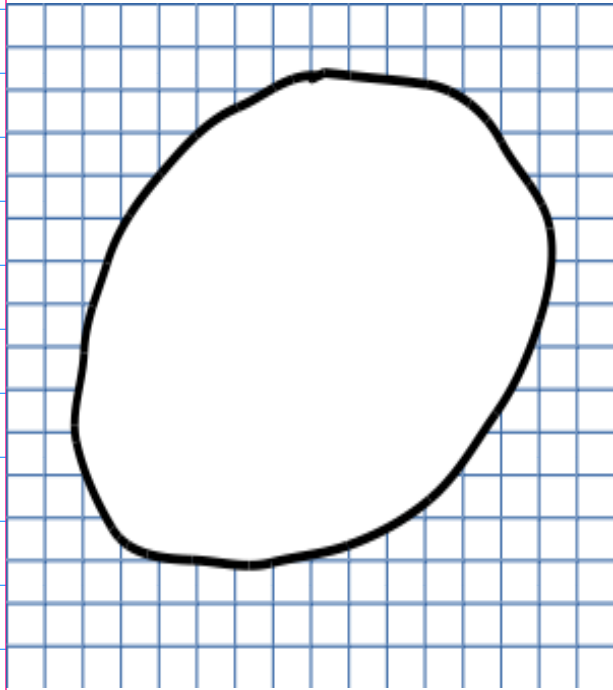


$$\left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) \Delta x \Delta y$$

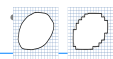
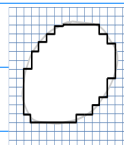
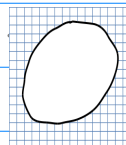
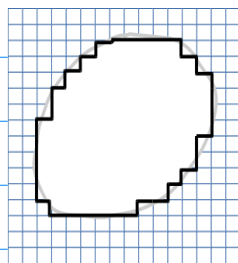
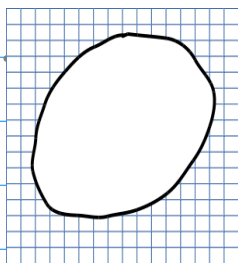


Approximation

(Digitization)



approximated by a collection of rectangles





Some Identity Equations

Gradient

Curl of the gradient

$$\textcircled{0} \quad \nabla \times (\nabla f) = \vec{0} \quad \text{zero vector}$$

Divergence of the gradient

$$\nabla \cdot (\nabla f) = \boxed{\nabla^2 f} \quad \text{Laplacian}$$

Curl

Curl of the curl

$$\nabla \times (\nabla \times \vec{F}) = \nabla (\nabla \cdot \vec{F}) - \boxed{\nabla^2 \vec{F}}$$

Vector
Laplacian

Divergence of the curl

$$\textcircled{0} \quad \nabla \cdot (\nabla \times \vec{F}) = 0 \quad \text{zero scalar}$$

Div

Curl of the divergence \neq Curl (a vector)

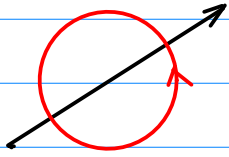
$$\nabla \times (\nabla \cdot \vec{F}) \quad \text{X} \quad \text{must be } \nabla \times (\text{Vector})$$

Divergence of the divergence \neq Div (a vector)

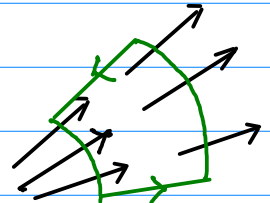
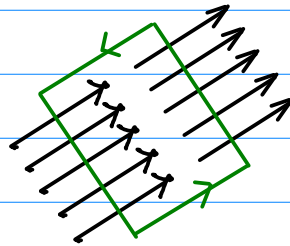
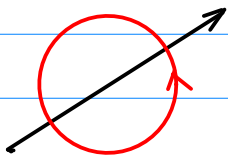
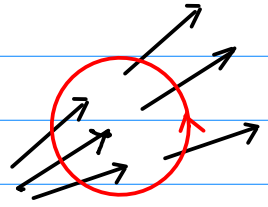
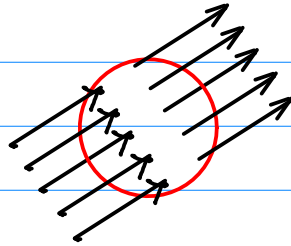
$$\nabla \cdot (\nabla \cdot \vec{F}) \quad \text{X} \quad \text{must be } \nabla \cdot (\text{Vector})$$

$$\nabla \cdot \vec{F} : \underline{\text{scalar}}$$

curl (grad)



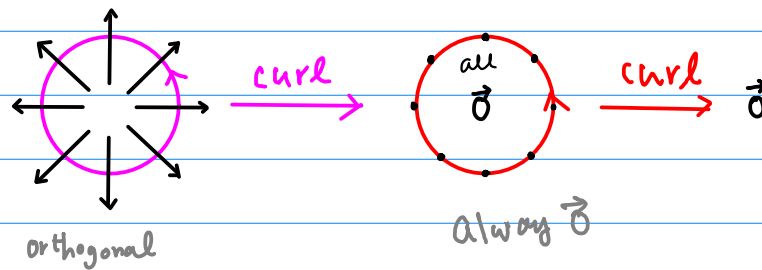
orthogonal



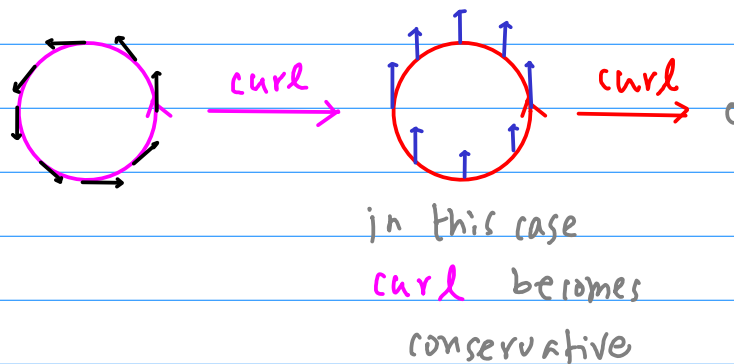
- can always find orthogonal contours
- path independence

curl (curl)

conservative field (irrotational)



non-conservative field (rotational)



Generally

$$\vec{a} \times (\vec{b} \times \vec{c}) = (\vec{a} \cdot \vec{c})\vec{b} - (\vec{a} \cdot \vec{b})\vec{c}$$

$$\nabla \times (\nabla \times \vec{F}) = (\nabla \cdot \vec{F})\nabla - (\nabla \cdot \nabla)\vec{F}$$

$$= \nabla (\nabla \cdot \vec{F}) - (\nabla \cdot \nabla)\vec{F}$$

$$\text{Curl}(\text{grad}) = \vec{0}$$

$$\text{Curl}(\nabla f) = \nabla \times \nabla f = \vec{0}$$

$$\text{Curl}(\vec{F}) = \nabla \times \nabla f = \vec{0}$$

$$\vec{F} = \nabla f$$

$$\text{div}(\nabla f) = \nabla \cdot \nabla f = \nabla^2 f$$

$$\text{div}(\vec{F}) = \nabla \cdot \nabla f = \nabla^2 f$$

$$\text{Curl} \vec{F} = \nabla \times \vec{F}$$

$$= \left(\frac{\partial R}{\partial y} - \frac{\partial Q}{\partial z} \right) \vec{i} + \left(\frac{\partial P}{\partial z} - \frac{\partial R}{\partial x} \right) \vec{j} + \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) \vec{k}$$

$$\vec{F} = \nabla f \Rightarrow \boxed{P = \frac{\partial f}{\partial x} \quad Q = \frac{\partial f}{\partial y} \quad R = \frac{\partial f}{\partial z}}$$

$$\left(\frac{\partial R}{\partial y} - \frac{\partial Q}{\partial z} \right) \Rightarrow \frac{\partial}{\partial y} \left(\frac{\partial f}{\partial z} \right) - \frac{\partial}{\partial z} \left(\frac{\partial f}{\partial y} \right) = 0$$

$$\left(\frac{\partial P}{\partial z} - \frac{\partial R}{\partial x} \right) \Rightarrow \frac{\partial}{\partial z} \left(\frac{\partial f}{\partial x} \right) - \frac{\partial}{\partial x} \left(\frac{\partial f}{\partial z} \right) = 0$$

$$\left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) \Rightarrow \frac{\partial}{\partial x} \left(\frac{\partial f}{\partial y} \right) - \frac{\partial}{\partial y} \left(\frac{\partial f}{\partial x} \right) = 0$$

Schwarz Theorem

continuous 2nd order
partial derivatives

: symmetric

$$\text{div}(\text{grad}) = \nabla^2 f$$

$$\text{Curl}(\nabla f) = \nabla \times \nabla f = \vec{0}$$

$$\text{Curl}(\vec{F}) = \nabla \times \nabla f = \vec{0}$$

$$\vec{F} = \nabla f$$

$$\text{div}(\nabla f) = \nabla \cdot \nabla f = \nabla^2 f$$

$$\text{div}(\vec{F}) = \nabla \cdot \nabla f = \nabla^2 f$$

$$\begin{aligned}\vec{F} = \nabla f &= \left(\frac{\partial}{\partial x} \vec{i} + \frac{\partial}{\partial y} \vec{j} + \frac{\partial}{\partial z} \vec{k} \right) f(x, y, z) \\ &= \left(\frac{\partial f}{\partial x} \vec{i} + \frac{\partial f}{\partial y} \vec{j} + \frac{\partial f}{\partial z} \vec{k} \right)\end{aligned}$$

$$\text{Laplace Operator } \nabla \cdot \nabla = \nabla^2$$

$$\text{div}(\nabla f) = \nabla \cdot \nabla f = \nabla^2 f$$

$$= \left(\frac{\partial}{\partial x} \vec{i} + \frac{\partial}{\partial y} \vec{j} + \frac{\partial}{\partial z} \vec{k} \right) \cdot \left(\frac{\partial f}{\partial x} \vec{i} + \frac{\partial f}{\partial y} \vec{j} + \frac{\partial f}{\partial z} \vec{k} \right)$$

$$= \frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2} + \frac{\partial^2 f}{\partial z^2}$$

$$\times \left(\frac{\partial^2}{\partial x^2} \vec{i} + \frac{\partial^2}{\partial y^2} \vec{j} + \frac{\partial^2}{\partial z^2} \vec{k} \right) f(x, y, z)$$

$$\text{div}(\text{curl}) = 0$$

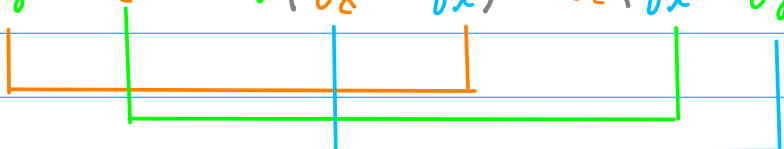
$$\text{Curl } \vec{F} = \nabla \times \vec{F}$$

$$= \left(\frac{\partial R}{\partial y} - \frac{\partial Q}{\partial z} \right) \vec{i} + \left(\frac{\partial P}{\partial z} - \frac{\partial R}{\partial x} \right) \vec{j} + \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) \vec{k}$$

$$\text{div}(\text{Curl } \vec{F}) = \nabla \cdot (\nabla \times \vec{F})$$

$$= \left(\frac{\partial}{\partial x} \vec{i} + \frac{\partial}{\partial y} \vec{j} + \frac{\partial}{\partial z} \vec{k} \right) \cdot$$

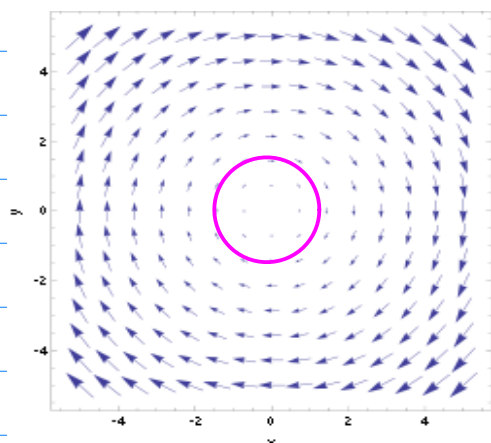
$$\left(\frac{\partial R}{\partial y} - \frac{\partial Q}{\partial z} \right) \vec{i} + \left(\frac{\partial P}{\partial z} - \frac{\partial R}{\partial x} \right) \vec{j} + \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) \vec{k}$$

$$= \frac{\partial}{\partial x} \left(\frac{\partial R}{\partial y} - \frac{\partial Q}{\partial z} \right) + \frac{\partial}{\partial y} \left(\frac{\partial P}{\partial z} - \frac{\partial R}{\partial x} \right) + \frac{\partial}{\partial z} \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right)$$


$$= 0$$

$$\vec{F} = y \vec{i} - x \vec{j}$$

$$\text{curl}(\vec{F}) \neq 0 \quad \vec{F} \neq \nabla f$$

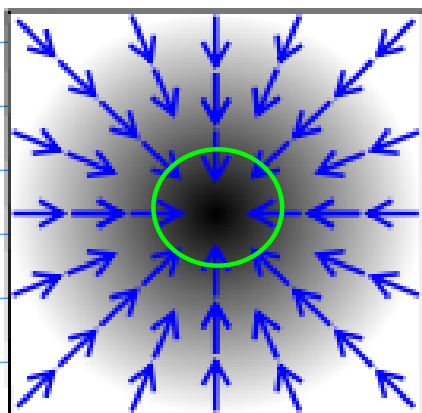


non-gradient
vector field
can be rotating

* Gradient Vector Field

https://en.wikipedia.org/wiki/Curl_%28mathematics%29
<https://en.wikipedia.org/wiki/Gradient>

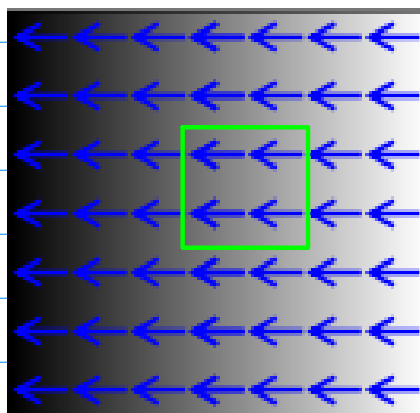
always
 $\text{Curl}(\nabla f) = 0$



$$\nabla^2 f = \text{div}(\nabla f) < 0$$

Sink

always
 $\text{Curl}(\nabla f) = 0$



$$\nabla^2 f = \text{div}(\nabla f) = 0$$

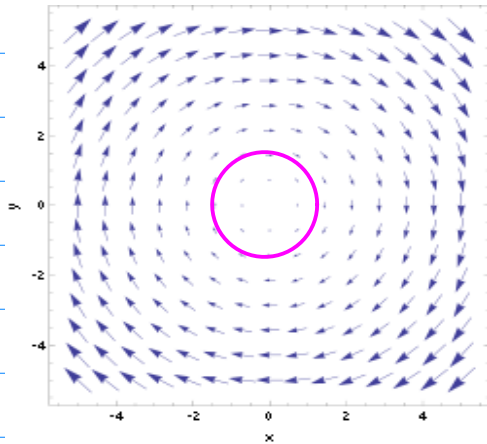
Source
Sink

conservative
→ irrotational

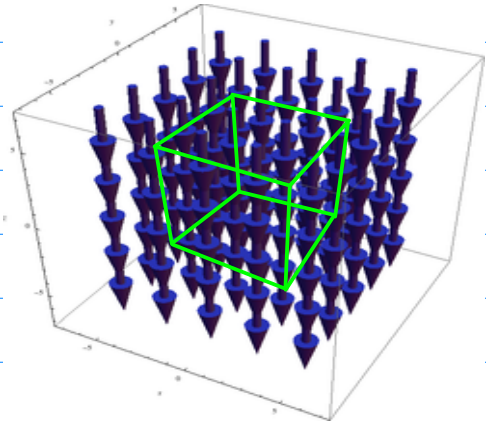
$$\vec{F} = y\vec{i} - x\vec{j}$$

$$\nabla \times \vec{F} = \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) \vec{k} = (-1 - 1)\vec{k} = -2\vec{k}$$

Vector field \vec{F}



$\text{curl}(\vec{F})$



non-gradient
vector field

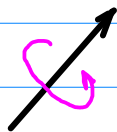
$$\text{curl}(\text{grad}) = 0$$

can't be applied

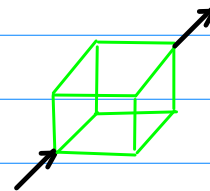
$$\text{div}(\text{curl}) = 0$$

always

$$\text{curl} \neq 0$$



$$\text{div}(\text{curl}) = 0$$



https://en.wikipedia.org/wiki/Vector_calculus_identities

$$\nabla \cdot (\mathbf{A} \times \mathbf{B}) = (\nabla \times \mathbf{A}) \cdot \mathbf{B} - \mathbf{A} \cdot (\nabla \times \mathbf{B})$$

$$\begin{aligned}\nabla \times (\mathbf{A} \times \mathbf{B}) &= \mathbf{A}(\nabla \cdot \mathbf{B}) - \mathbf{B}(\nabla \cdot \mathbf{A}) + (\mathbf{B} \cdot \nabla)\mathbf{A} - (\mathbf{A} \cdot \nabla)\mathbf{B} \\ &= (\nabla \cdot \mathbf{B} + \mathbf{B} \cdot \nabla)\mathbf{A} - (\nabla \cdot \mathbf{A} + \mathbf{A} \cdot \nabla)\mathbf{B} \\ &= \nabla \cdot (\mathbf{B}\mathbf{A}^T) - \nabla \cdot (\mathbf{A}\mathbf{B}^T) \\ &= \nabla \cdot (\mathbf{B}\mathbf{A}^T - \mathbf{A}\mathbf{B}^T)\end{aligned}$$

- The scalar triple product is invariant under a **circular shift** of its three operands (**a**, **b**, **c**):

$$\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = \mathbf{b} \cdot (\mathbf{c} \times \mathbf{a}) = \mathbf{c} \cdot (\mathbf{a} \times \mathbf{b})$$

- Swapping the positions of the operators without re-ordering the operands leaves the triple product unchanged. This follows from the preceding property and the commutative property of the dot product.

$$\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = (\mathbf{a} \times \mathbf{b}) \cdot \mathbf{c}$$

- Swapping any two of the three operands **negates** the triple product. This follows from the circular-shift property and the **anticommutativity** of the cross product.

$$\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = -\mathbf{a} \cdot (\mathbf{c} \times \mathbf{b})$$

$$\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = -\mathbf{b} \cdot (\mathbf{a} \times \mathbf{c})$$

$$\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = -\mathbf{c} \cdot (\mathbf{b} \times \mathbf{a})$$

- The scalar triple product can also be understood as the **determinant** of the 3×3 matrix (thus also its **inverse**) having the three vectors either as its rows or its columns (a matrix has the same determinant as its **transpose**):

$$\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = \det \begin{bmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{bmatrix}.$$

- If the scalar triple product is equal to zero, then the three vectors **a**, **b**, and **c** are **coplanar**, since the "parallelepiped" defined by them would be flat and have no volume.
- If any two vectors in the triple scalar product are equal, then its value is zero:

$$\mathbf{a} \cdot (\mathbf{a} \times \mathbf{b}) = \mathbf{a} \cdot (\mathbf{b} \times \mathbf{a}) = \mathbf{a} \cdot (\mathbf{b} \times \mathbf{b}) = \mathbf{a} \cdot (\mathbf{a} \times \mathbf{a}) = 0$$

- Moreover,

$$[\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})]\mathbf{a} = (\mathbf{a} \times \mathbf{b}) \times (\mathbf{a} \times \mathbf{c})$$

- The **simple product** of two triple products (or the square of a triple product), may be expanded in terms of dot products:^[1]

$$((\mathbf{a} \times \mathbf{b}) \cdot \mathbf{c}) ((\mathbf{d} \times \mathbf{e}) \cdot \mathbf{f}) = \det \left[\begin{pmatrix} \mathbf{a} \\ \mathbf{b} \\ \mathbf{c} \end{pmatrix} \cdot (\mathbf{d} \quad \mathbf{e} \quad \mathbf{f}) \right] = \det \left[\begin{array}{ccc} \mathbf{a} & \mathbf{d} & \mathbf{e} \\ \mathbf{b} & \mathbf{e} & \mathbf{f} \\ \mathbf{c} & \mathbf{f} & \mathbf{d} \end{array} \right]$$

https://en.wikipedia.org/wiki/Triple_product

The **vector triple product** is defined as the **cross product** of one vector with the cross product of the other two. The following relationship holds:

$$\mathbf{a} \times (\mathbf{b} \times \mathbf{c}) = \mathbf{b}(\mathbf{a} \cdot \mathbf{c}) - \mathbf{c}(\mathbf{a} \cdot \mathbf{b}).$$

This is known as **triple product expansion**, or **Lagrange's formula**,^{[2][3]} although the latter name is also used for **several other formulae**. Its right hand side can be remembered by using the **mnemonic** "BAC – CAB", provided one keeps in mind which vectors are dotted together. A proof is provided **below**.

Since the cross product is anticommutative, this formula may also be written (up to permutation of the letters) as:

$$(\mathbf{a} \times \mathbf{b}) \times \mathbf{c} = -\mathbf{c} \times (\mathbf{a} \times \mathbf{b}) = -(\mathbf{c} \cdot \mathbf{b})\mathbf{a} + (\mathbf{c} \cdot \mathbf{a})\mathbf{b}$$

From Lagrange's formula it follows that the vector triple product satisfies:

$$\mathbf{a} \times (\mathbf{b} \times \mathbf{c}) + \mathbf{b} \times (\mathbf{c} \times \mathbf{a}) + \mathbf{c} \times (\mathbf{a} \times \mathbf{b}) = \mathbf{0}$$

which is the **Jacobi identity** for the cross product. Another useful formula follows:

$$(\mathbf{a} \times \mathbf{b}) \times \mathbf{c} = \mathbf{a} \times (\mathbf{b} \times \mathbf{c}) - \mathbf{b} \times (\mathbf{a} \times \mathbf{c})$$

These formulas are very useful in simplifying vector calculations in **physics**. A related identity regarding **gradients** and useful in **vector calculus** is Lagrange's formula of vector cross-product identity:^[4]

$$\nabla \times (\nabla \times \mathbf{f}) = \nabla(\nabla \cdot \mathbf{f}) - (\nabla \cdot \nabla)\mathbf{f}$$

Laplacian Operator

$$\nabla = \frac{\partial}{\partial x} \vec{i} + \frac{\partial}{\partial y} \vec{j} + \frac{\partial}{\partial z} \vec{k} = \text{vector}$$

$$\nabla^2 = \frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + \frac{\partial^2}{\partial z^2} = \nabla \cdot \nabla \text{ scalar}$$

$$\nabla \square = \frac{\partial \square}{\partial x} \vec{i} + \frac{\partial \square}{\partial y} \vec{j} + \frac{\partial \square}{\partial z} \vec{k} \text{ vector}$$

$$\nabla^2 \square = \frac{\partial^2 \square}{\partial x^2} + \frac{\partial^2 \square}{\partial y^2} + \frac{\partial^2 \square}{\partial z^2} \text{ scalar}$$

$$\nabla^2 f = \nabla \cdot \nabla f$$

Laplacian Operator

$$\nabla = \frac{\partial}{\partial x} \vec{i} + \frac{\partial}{\partial y} \vec{j} + \frac{\partial}{\partial z} \vec{k}$$

$$\nabla^2 = \frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + \frac{\partial^2}{\partial z^2}$$

$$\begin{aligned} \nabla \cdot \nabla &= \left(\frac{\partial}{\partial x} \vec{i} + \frac{\partial}{\partial y} \vec{j} + \frac{\partial}{\partial z} \vec{k} \right) \cdot \left(\frac{\partial}{\partial x} \vec{i} + \frac{\partial}{\partial y} \vec{j} + \frac{\partial}{\partial z} \vec{k} \right) \\ &= \frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + \frac{\partial^2}{\partial z^2} \end{aligned}$$

$$(\nabla \cdot \nabla) f = \frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2} + \frac{\partial^2 f}{\partial z^2}$$

$$\nabla f = \frac{\partial f}{\partial x} \vec{i} + \frac{\partial f}{\partial y} \vec{j} + \frac{\partial f}{\partial z} \vec{k}$$

$$\begin{aligned} \nabla \cdot (\nabla f) &= \left(\frac{\partial}{\partial x} \vec{i} + \frac{\partial}{\partial y} \vec{j} + \frac{\partial}{\partial z} \vec{k} \right) \cdot \left(\frac{\partial f}{\partial x} \vec{i} + \frac{\partial f}{\partial y} \vec{j} + \frac{\partial f}{\partial z} \vec{k} \right) \\ &= \frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2} + \frac{\partial^2 f}{\partial z^2} \end{aligned}$$

$$\nabla^2 f = (\nabla \cdot \nabla) f = \nabla \cdot (\nabla f)$$

Vector Laplacian Operator

$$\nabla \times (\nabla \times \vec{F})$$

$$= \nabla \times (\vec{B})$$

$$\vec{B} = \nabla \times \vec{F} = \left(\frac{\partial R}{\partial y} - \frac{\partial Q}{\partial z} \right) \vec{i} + \left(\frac{\partial P}{\partial z} - \frac{\partial R}{\partial x} \right) \vec{j} + \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) \vec{k}$$

$$\nabla \times \vec{B} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ \left(\frac{\partial R}{\partial y} - \frac{\partial Q}{\partial z} \right) & \left(\frac{\partial P}{\partial z} - \frac{\partial R}{\partial x} \right) & \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) \end{vmatrix}$$

$$= \left[\frac{\partial}{\partial y} \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) - \frac{\partial}{\partial z} \left(\frac{\partial P}{\partial z} - \frac{\partial R}{\partial x} \right) \right] \vec{i}$$

$$- \left[\frac{\partial}{\partial x} \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) - \frac{\partial}{\partial z} \left(\frac{\partial R}{\partial y} - \frac{\partial Q}{\partial z} \right) \right] \vec{j}$$

$$\left[\frac{\partial}{\partial x} \left(\frac{\partial P}{\partial z} - \frac{\partial R}{\partial x} \right) - \frac{\partial}{\partial y} \left(\frac{\partial R}{\partial y} - \frac{\partial Q}{\partial z} \right) \right] \vec{k}$$

$$= \left[\frac{\partial}{\partial y} \left(\frac{\partial Q}{\partial x} \right) - \frac{\partial^2 P}{\partial y^2} - \frac{\partial^2 P}{\partial z^2} + \frac{\partial}{\partial z} \left(\frac{\partial R}{\partial x} \right) \right] \vec{i}$$

$$+ \left[\frac{\partial}{\partial x} \left(\frac{\partial P}{\partial y} \right) - \frac{\partial^2 Q}{\partial x^2} - \frac{\partial^2 Q}{\partial z^2} + \frac{\partial}{\partial z} \left(\frac{\partial R}{\partial y} \right) \right] \vec{j}$$

$$+ \left[\frac{\partial}{\partial x} \left(\frac{\partial P}{\partial z} \right) - \frac{\partial^2 R}{\partial x^2} - \frac{\partial^2 R}{\partial y^2} + \frac{\partial}{\partial y} \left(\frac{\partial Q}{\partial z} \right) \right] \vec{k}$$

$$\nabla \cdot \vec{F} = \left(\frac{\partial P}{\partial x} + \frac{\partial Q}{\partial y} + \frac{\partial R}{\partial z} \right)$$

$$\nabla (\nabla \cdot \vec{F}) = \left(\frac{\partial}{\partial x} \vec{i} + \frac{\partial}{\partial y} \vec{j} + \frac{\partial}{\partial z} \vec{k} \right) \cdot \left(\frac{\partial P}{\partial x} + \frac{\partial Q}{\partial y} + \frac{\partial R}{\partial z} \right)$$

$$= \frac{\partial}{\partial x} \left(\frac{\partial P}{\partial x} + \frac{\partial Q}{\partial y} + \frac{\partial R}{\partial z} \right) \vec{i} +$$

$$\frac{\partial}{\partial y} \left(\frac{\partial P}{\partial x} + \frac{\partial Q}{\partial y} + \frac{\partial R}{\partial z} \right) \vec{j} +$$

$$\frac{\partial}{\partial z} \left(\frac{\partial P}{\partial x} + \frac{\partial Q}{\partial y} + \frac{\partial R}{\partial z} \right) \vec{k}$$

$$= \left(\frac{\partial^2 P}{\partial x^2} + \frac{\partial}{\partial x} \left(\frac{\partial Q}{\partial y} \right) + \frac{\partial}{\partial x} \left(\frac{\partial R}{\partial z} \right) \right) \vec{i} +$$

$$\left(\frac{\partial}{\partial y} \left(\frac{\partial P}{\partial x} \right) + \frac{\partial^2 Q}{\partial y^2} + \frac{\partial}{\partial y} \left(\frac{\partial R}{\partial z} \right) \right) \vec{j} +$$

$$\left(\frac{\partial}{\partial z} \left(\frac{\partial P}{\partial x} \right) + \frac{\partial}{\partial z} \left(\frac{\partial Q}{\partial y} \right) + \frac{\partial^2 R}{\partial z^2} \right) \vec{k}$$

$$\nabla \times (\nabla \times \vec{F}) - \nabla (\nabla \cdot \vec{F})$$

$$= \left[\frac{\partial}{\partial y} \left(\frac{\partial Q}{\partial x} \right) - \frac{\partial^2 P}{\partial y^2} - \frac{\partial^2 P}{\partial z^2} + \frac{\partial}{\partial z} \left(\frac{\partial R}{\partial x} \right) \right] \vec{i}$$

$$+ \left[\frac{\partial}{\partial x} \left(\frac{\partial P}{\partial y} \right) - \frac{\partial^2 Q}{\partial x^2} - \frac{\partial^2 Q}{\partial z^2} + \frac{\partial}{\partial z} \left(\frac{\partial R}{\partial y} \right) \right] \vec{j}$$

$$+ \left[\frac{\partial}{\partial x} \left(\frac{\partial P}{\partial z} \right) - \frac{\partial^2 R}{\partial x^2} - \frac{\partial^2 R}{\partial y^2} + \frac{\partial}{\partial y} \left(\frac{\partial Q}{\partial z} \right) \right] \vec{k}$$

$$- \left(\frac{\partial^2 P}{\partial x^2} + \frac{\partial}{\partial x} \left(\frac{\partial Q}{\partial x} \right) + \frac{\partial}{\partial x} \left(\frac{\partial R}{\partial z} \right) \right) \vec{i}$$

$$- \left(\frac{\partial}{\partial y} \left(\frac{\partial P}{\partial x} \right) + \frac{\partial^2 Q}{\partial y^2} + \frac{\partial}{\partial y} \left(\frac{\partial R}{\partial z} \right) \right) \vec{j}$$

$$- \left(\frac{\partial}{\partial z} \left(\frac{\partial P}{\partial x} \right) + \frac{\partial}{\partial z} \left(\frac{\partial Q}{\partial y} \right) + \frac{\partial^2 R}{\partial z^2} \right) \vec{k}$$

$$= - \left(\frac{\partial^2 P}{\partial x^2} + \frac{\partial^2 P}{\partial y^2} + \frac{\partial^2 P}{\partial z^2} \right) \vec{i}$$

$$- \left(\frac{\partial^2 Q}{\partial x^2} + \frac{\partial^2 Q}{\partial y^2} + \frac{\partial^2 Q}{\partial z^2} \right) \vec{j}$$

$$- \left(\frac{\partial^2 R}{\partial x^2} + \frac{\partial^2 R}{\partial y^2} + \frac{\partial^2 R}{\partial z^2} \right) \vec{k}$$

$$= - \nabla^2 \vec{F}$$