

Binary Search Tree (3A)

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Binary Search Tree (1)

Binary search trees (BST),
ordered binary trees
sorted binary trees

are a particular type of **container**:
data structures that store "items"
(such as numbers, names etc.) in memory.

They allow fast **lookup**, **addition** and **removal** of items
can be used to implement either dynamic sets of items
lookup tables that allow finding an item by its **key**
(e.g., finding the phone number of a person by name).

https://en.wikipedia.org/wiki/Binary_search_tree

Binary Search Tree (2)

keep their **keys** in sorted order
lookup operations can use
the principle of **binary search**

allowing to skip searching half of the tree
each operation (**lookup**, **insertion** or **deletion**)
takes time proportional to **log n**

much better than the **linear time**
but slower than the corresponding operations
on **hash tables**.

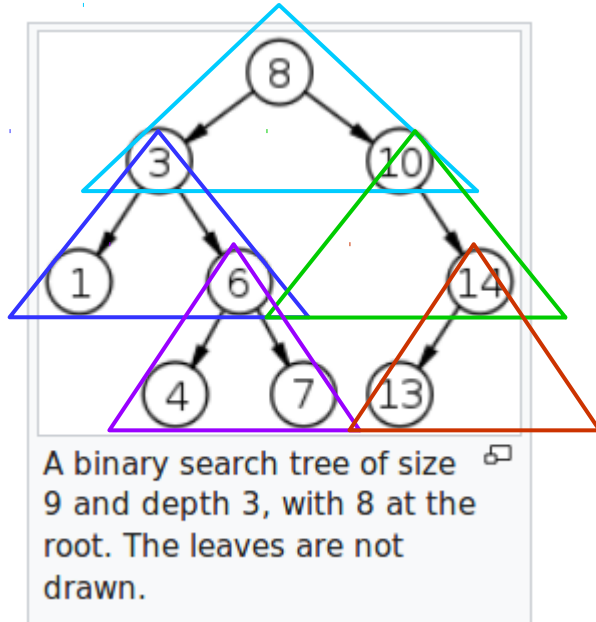
https://en.wikipedia.org/wiki/Binary_search_tree

Binary Search Tree (3)

when **looking** for a **key** in a tree
or **looking** for a **place** to insert a new key,
they traverse the tree from root to leaf,
making comparisons to keys stored in the nodes
deciding to continue in the **left** or **right subtrees**,
on the basis of the comparison.

https://en.wikipedia.org/wiki/Binary_search_tree

Node, Left Child, Right Child



$$3 < 8 < 10$$

$$1 < 3 < 6$$

$$10 < 14$$

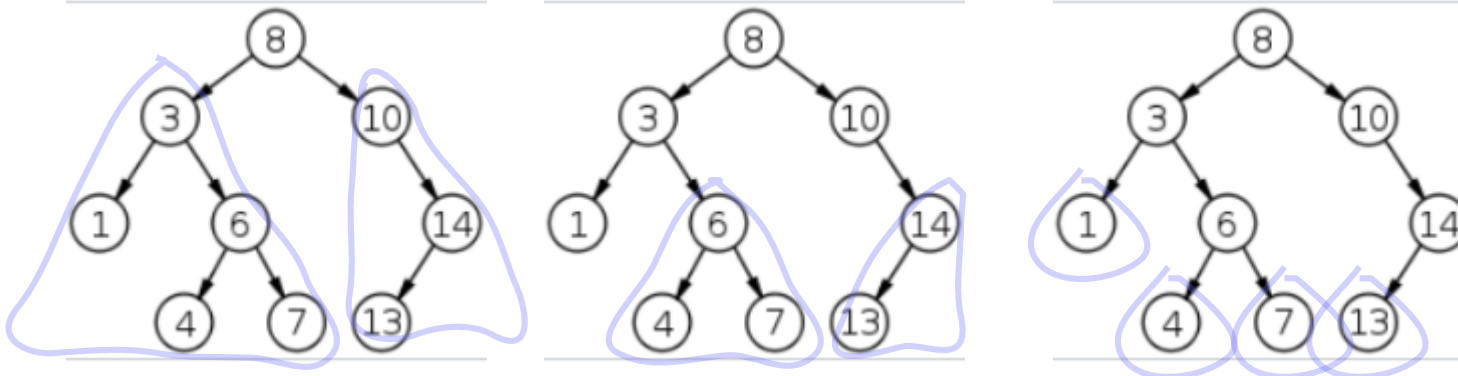
$$4 < 6 < 7$$

$$13 < 14$$

1, 3, 4, 6, 7, 8, 10, 13, 14

https://www.tutorialspoint.com/data_structures_algorithms/expression_parsing.html

Subtrees

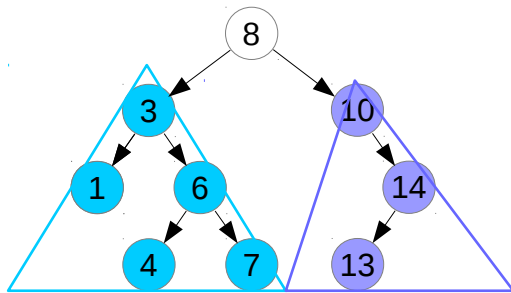


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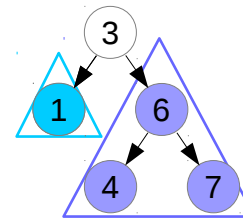
Node, Left Subtree, Right Subtree

$1, 3, 4, 6, 7 < 8 < 10, 13, 14$

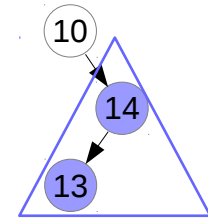


1, 3, 4, 6, 7, 8, 10, 13, 14

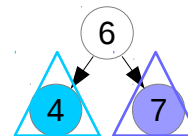
$1 < 3 < 4, 6, 7$



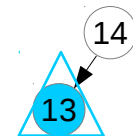
$10 < 13, 14$



$4 < 6 < 7$

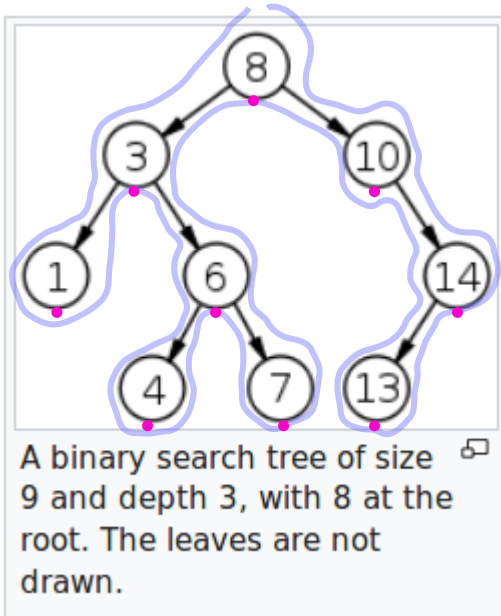


$13 < 14$



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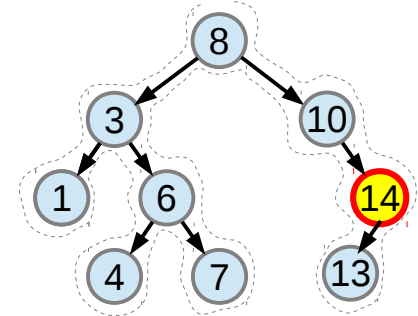
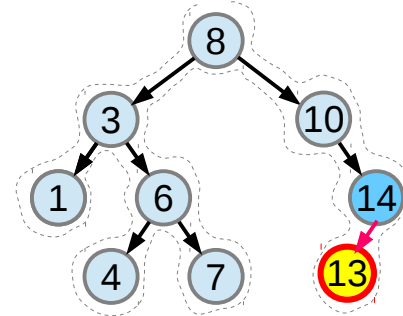
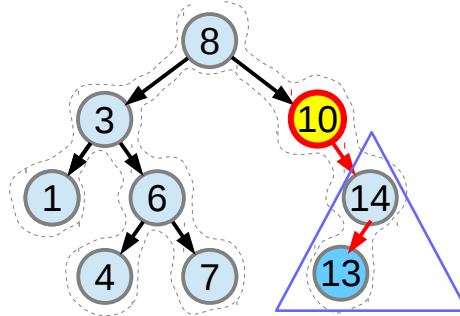
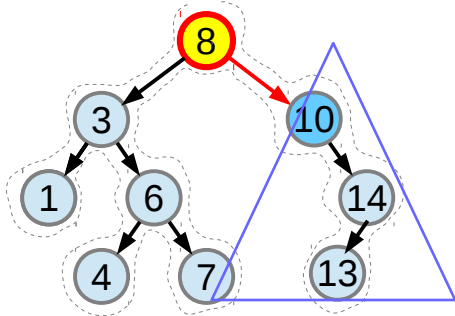
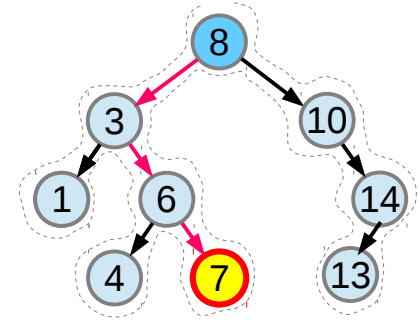
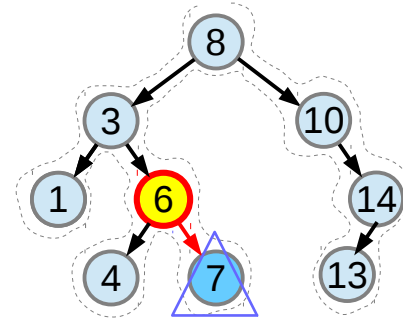
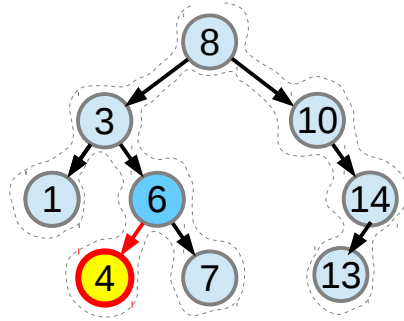
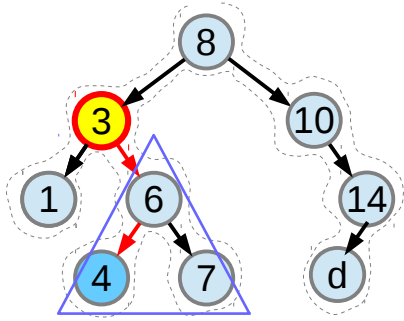
In-Order Traversal



1, 3, 4, 6, 7, 8, 10, 13, 14

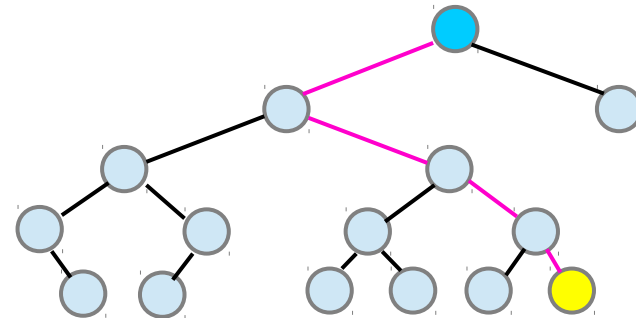
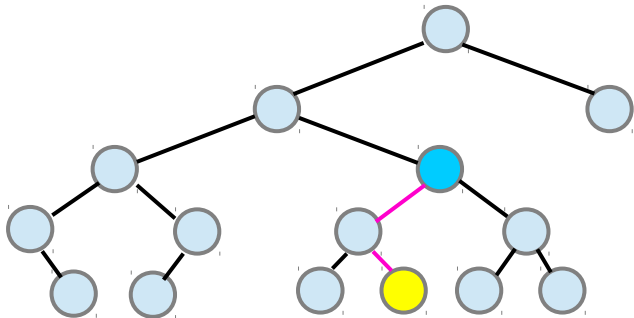
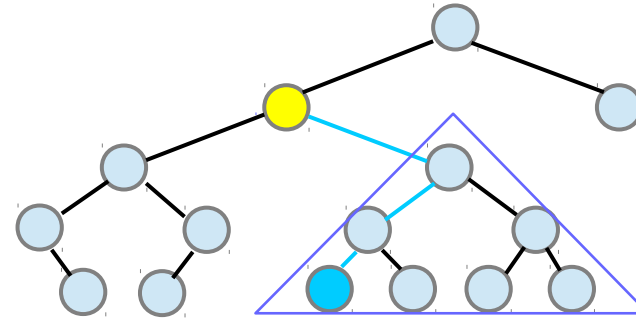
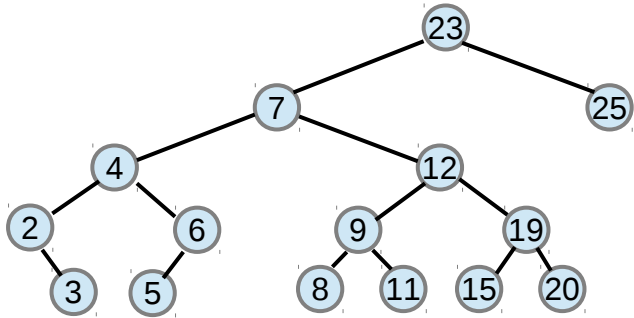
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Successor Examples (1)



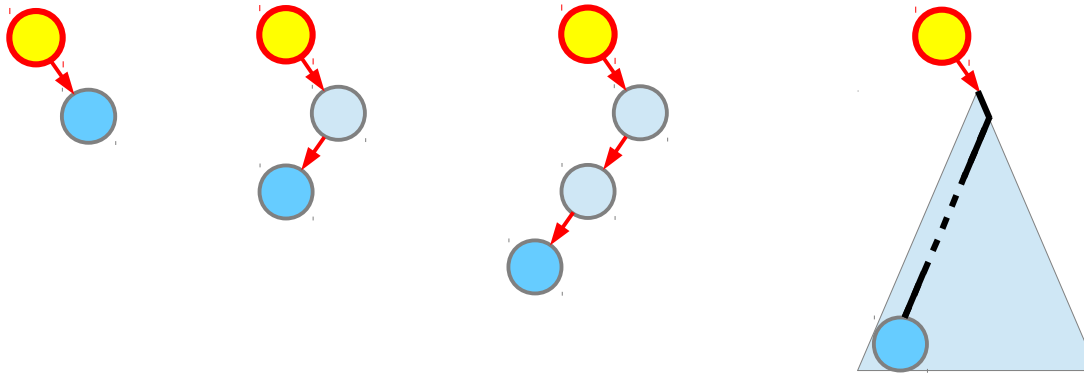
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Successor Examples (2)

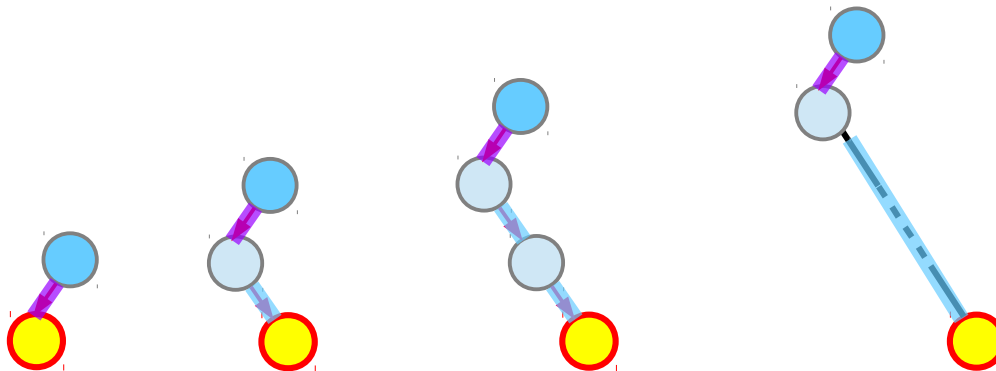


<https://www.cs.rochester.edu/~gildea/csc282/slides/C12-bst.pdf>

Successor Cases



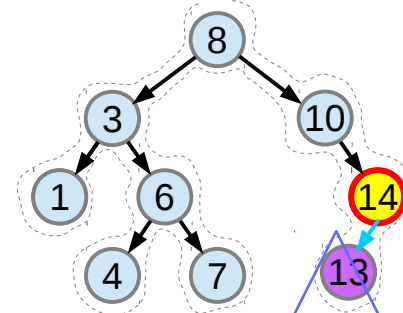
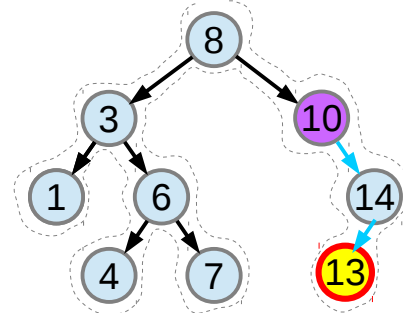
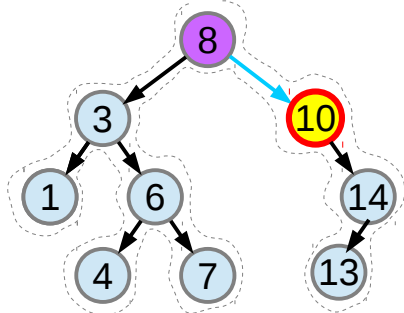
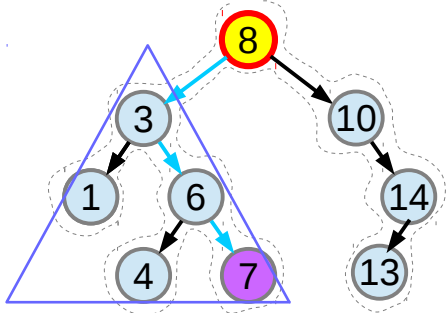
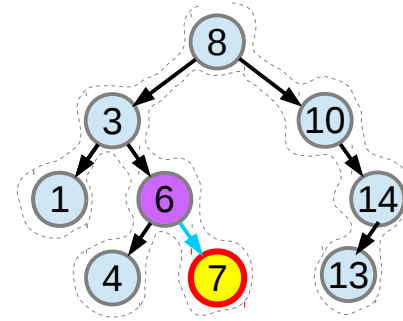
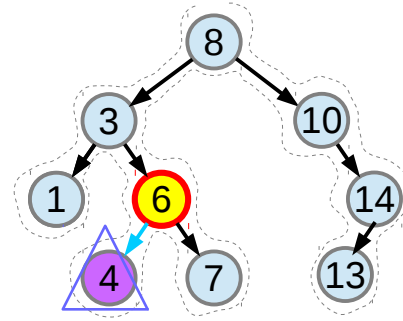
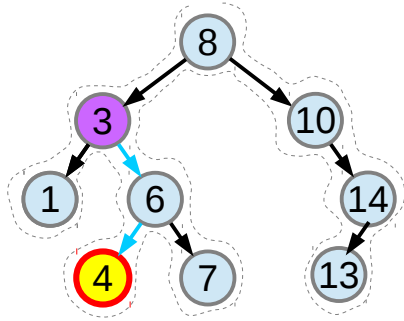
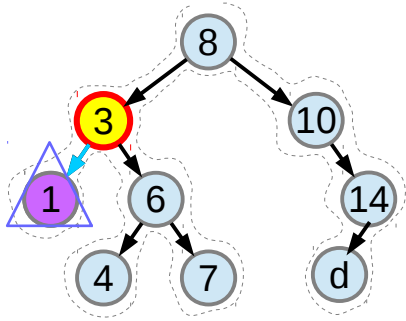
If the right child exists,
then the minimum
in the right subtree
– the leftmost node



the parent of the farthest
node that can be reached
by following only right
edges backward.

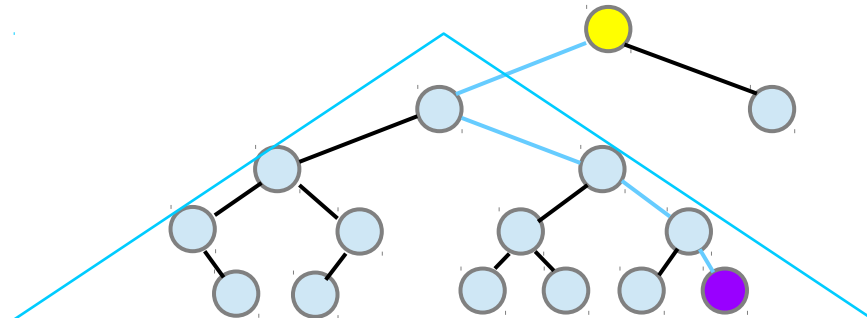
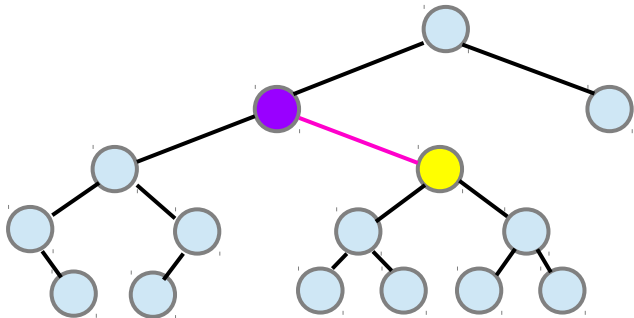
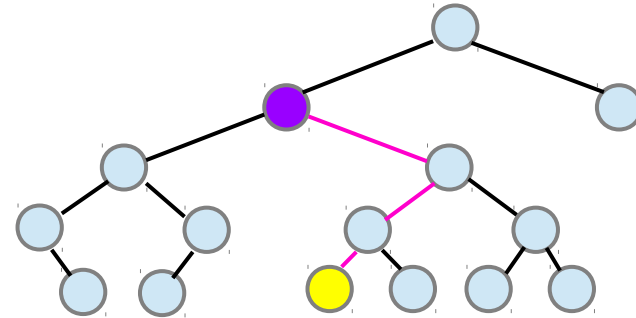
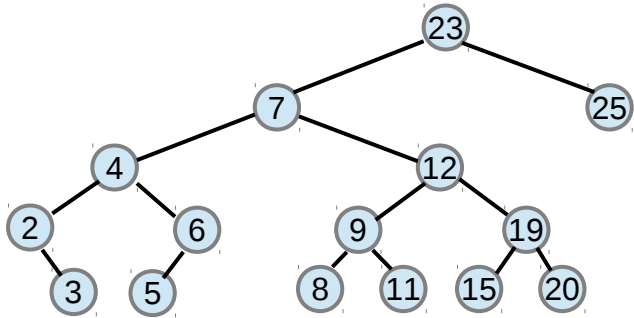
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Predecessor Examples (1)



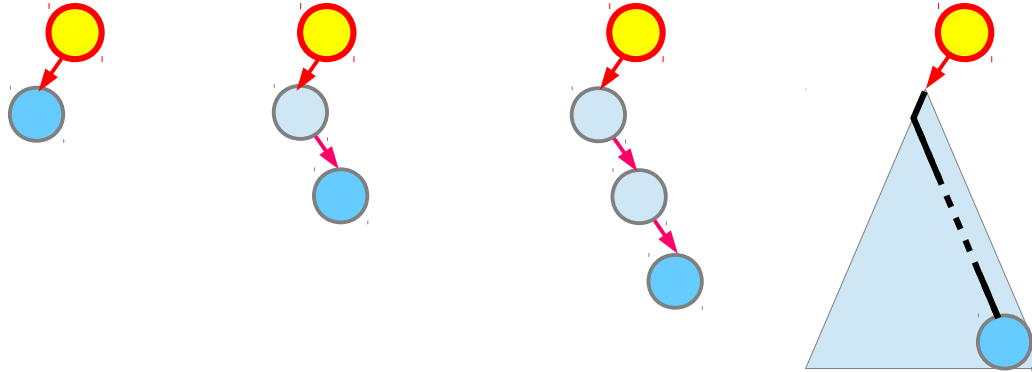
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Predecessor Examples (2)

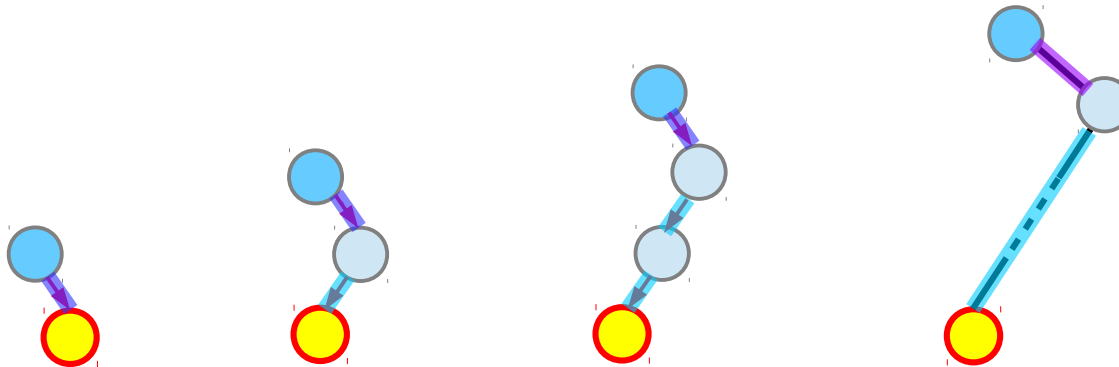


<https://www.cs.rochester.edu/~gildea/csc282/slides/C12-bst.pdf>

Predecessor Cases



If the left child exists, then the maximum in the left subtree – the rightmost node

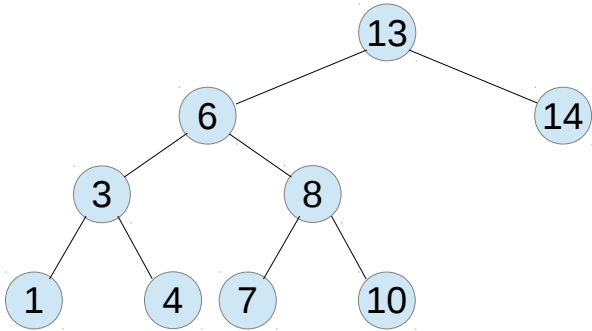


the parent of the farthest node that can be reached by following only left edges backward.

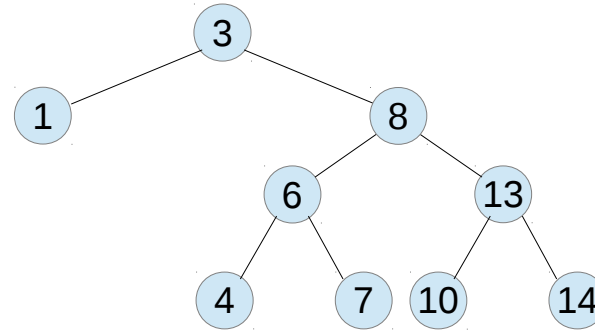
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Different BST's with the same data

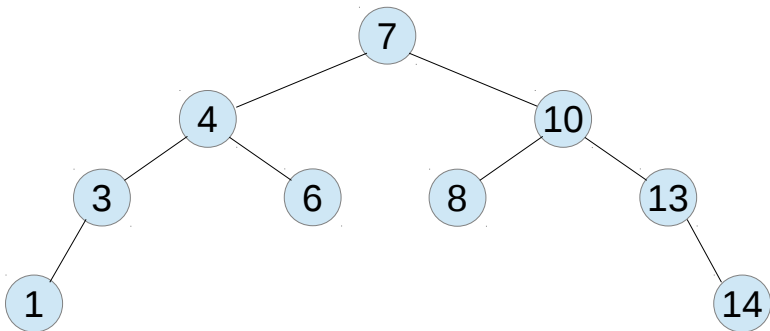
1, 3, 4, 6, 7, 8, 10, 13, 14



1, 3, 4, 6, 7, 8, 10, 13, 14

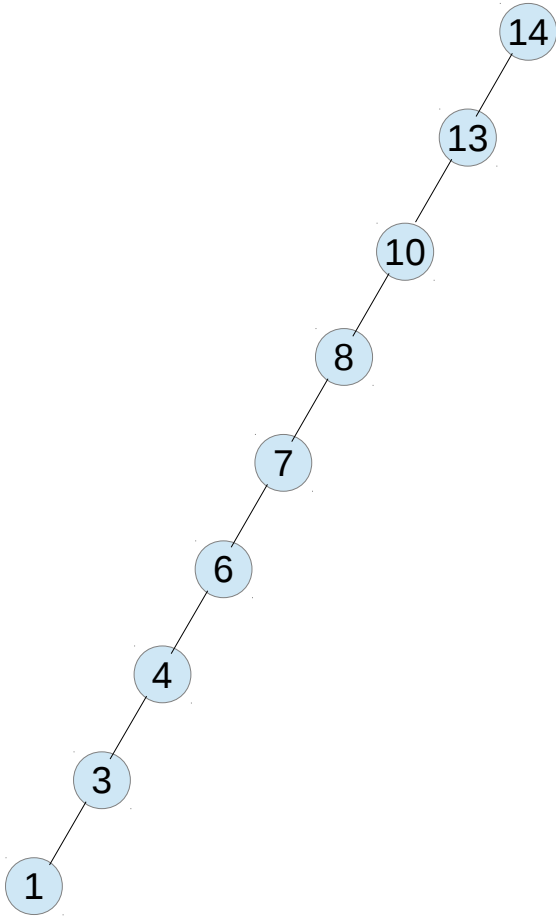


1, 3, 4, 6, 7, 8, 10, 13, 14

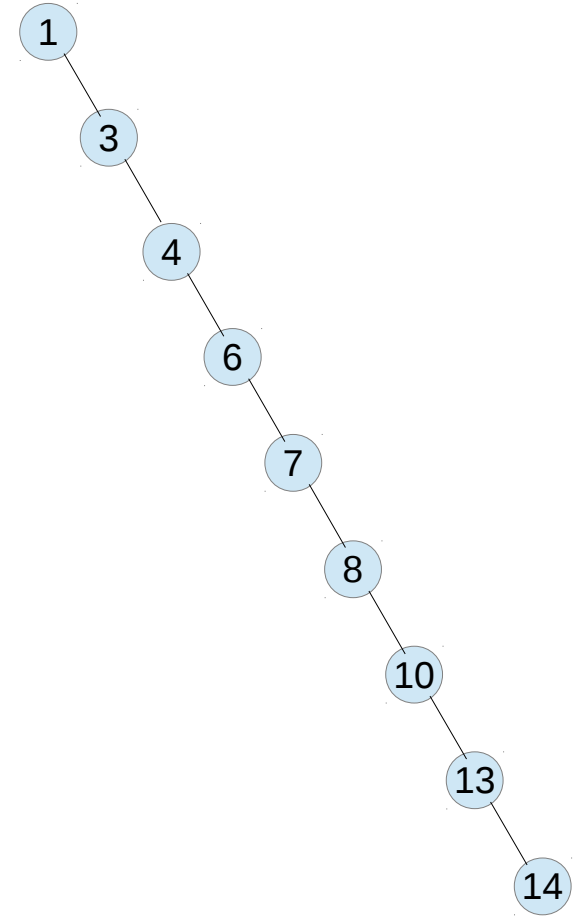


Unbalanced BSTs

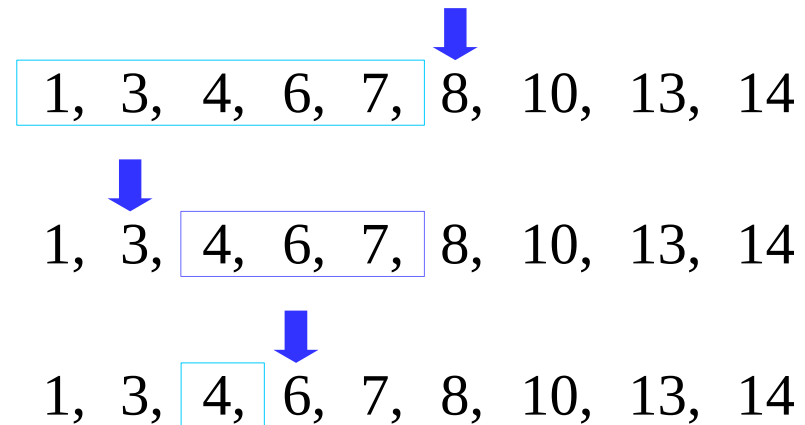
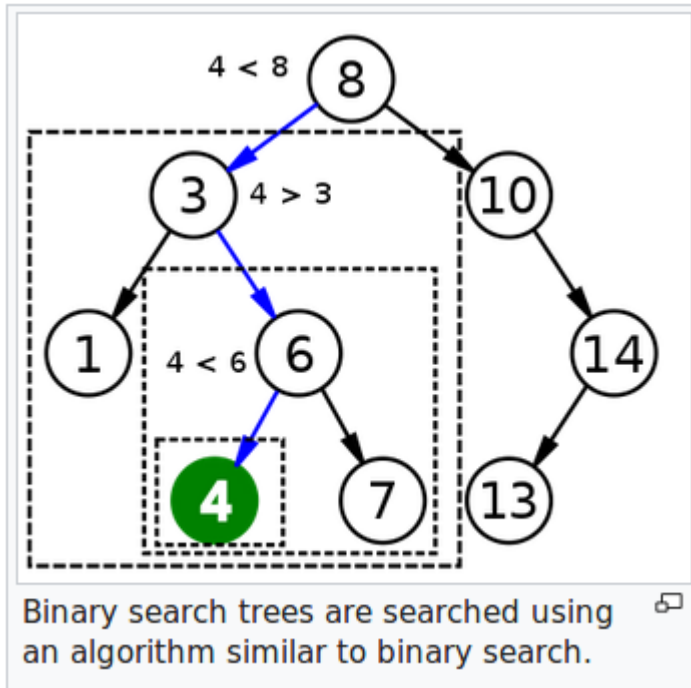
1, 3, 4, 6, 7, 8, 10, 13, 14



1, 3, 4, 6, 7, 8, 10, 13, 14



Binary Search on a Binary Search Tree



https://en.wikipedia.org/wiki/Binary_search_algorithm

Insertion

Insertion begins as a **search** would begin;
if the key is not equal to that of the **root**,
we search the **left** or **right** subtrees as before.
Eventually, we will reach an **leaf node**
and **add** the new key-value pair
as its **right** or **left child**,
depending on the node's **key**.

In other words, we examine the **root**
and recursively insert the new node
to the **left** subtree if its key is less than that of the **root**,
or the **right** subtree if its key is greater than or equal to the **root**.

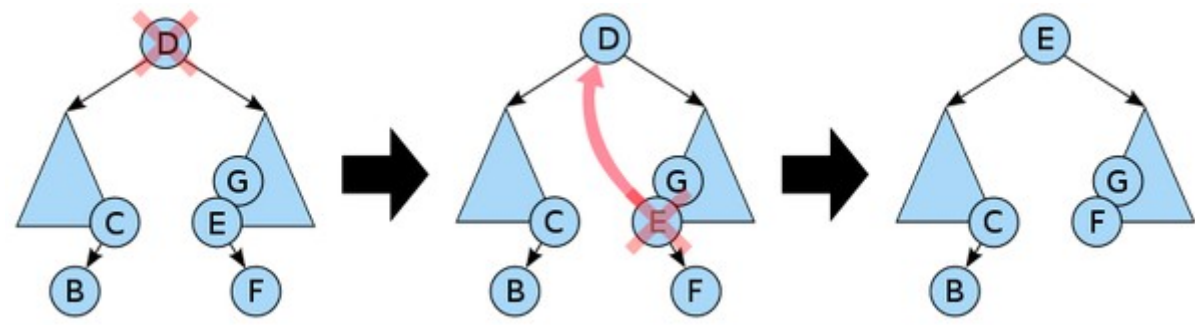
https://en.wikipedia.org/wiki/Binary_search_tree

Deletion

1. Deleting a **node** with no children:
simply remove the node from the tree.
2. Deleting a **node** with one child:
remove the node and replace it with its child.
3. Deleting a **node** with two children:
call the **node** to be deleted D.
Do not delete D.
Instead, choose either its in-order **predecessor node**
or its in-order **successor node** as replacement node E.
Copy the user values of E to D
If E does not have a **child**
 simply remove E from its previous parent G.
If E has a **child**, say F, it is a right child.
 Replace E with F at E's parent.

https://en.wikipedia.org/wiki/Binary_search_tree

Deletion



Deleting a node with two children from a binary search tree. First the leftmost node in the right subtree, the in-order successor E, is identified. Its value is copied into the node D being deleted. The in-order successor can then be easily deleted because it has at most one child. The same method works symmetrically using the in-order predecessor C.

https://en.wikipedia.org/wiki/Binary_search_tree

References

- [1] <http://en.wikipedia.org/>
- [2]